

3D hydrodynamic simulations of C ingestion into a convective O shell

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Shell mergers in evolved massive stars

- **production of odd-Z elements:**

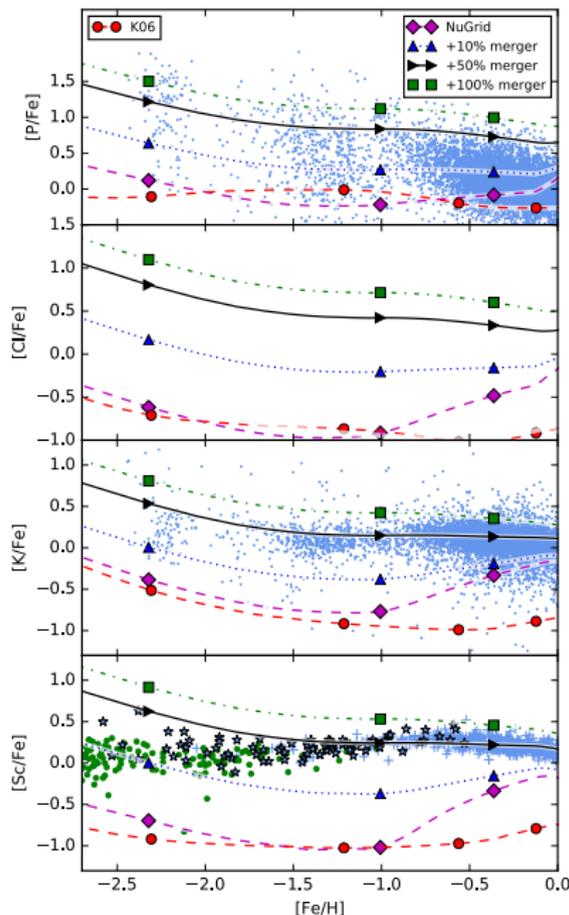
- O-C shell mergers – production sites of P, Cl, K, Sc (Ritter+17, arXiv)?
- production factors depend on \dot{M} and $D(r)$ in 1D
- convective-reactive nucleosynthesis \Rightarrow 3D treatment needed

- **SN progenitor structure:**

- shell interactions depend on CBM and influence the structure at collapse (Davis+17, in preparation, Alex Heger's talk)
- mergers as source of large, aspherical fluctuations at collapse?

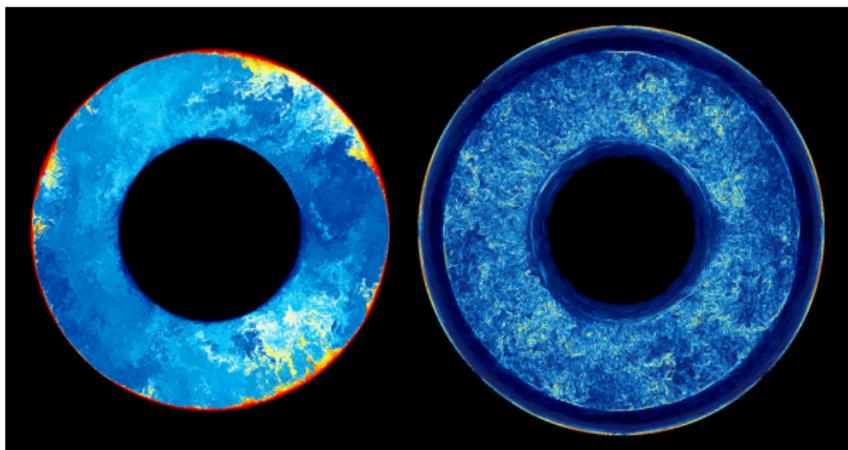
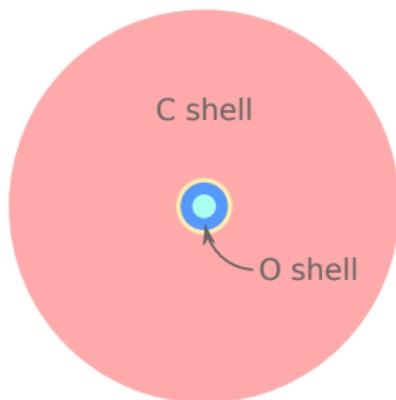
- **pre-SN outbursts:**

- mass ejections via wave-driven energy transport into the envelope (Quataert&Shiode12, Fuller17)?



O shell set-up

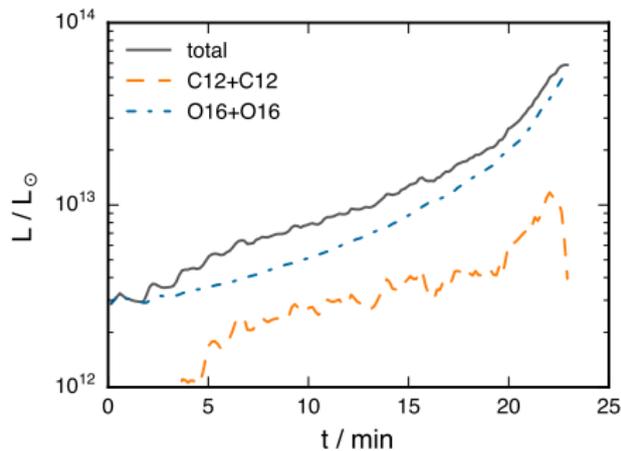
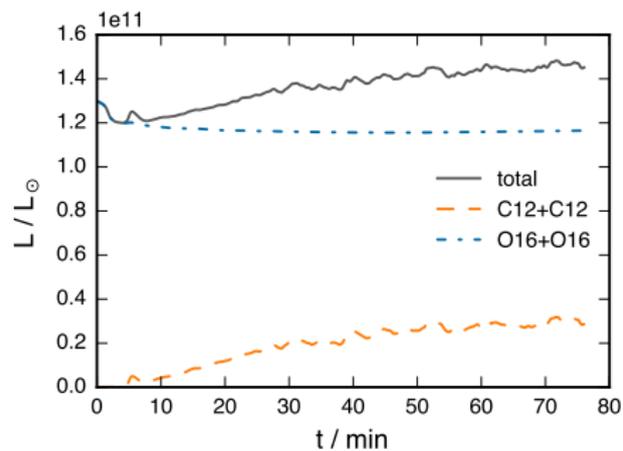
- MESA: $25 M_{\odot}$ star 11 days before core collapse
- \dot{M} at the top of the O shell (Jones+17) large enough to reach the C shell
- Paul Woodward's PPMSTAR code
- convection zone between two stable layers
- 2 fluids, ideal gas, no neutrino cooling
- upper stable layer assumed to have $X_{C12} = 5 X_{C12, \text{MESA}} = 0.13$



Movies: Flow structure & C burning at 768^3

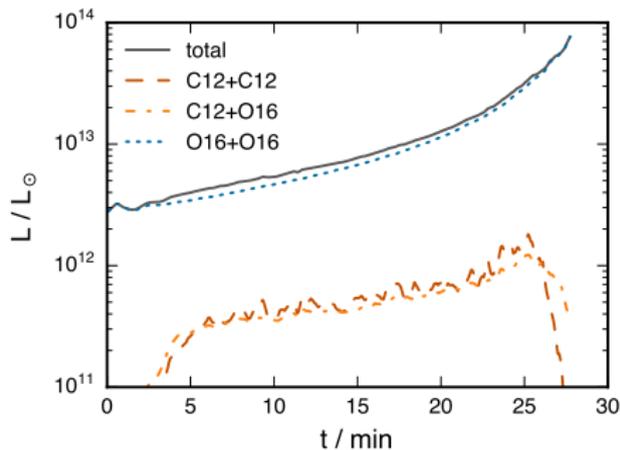
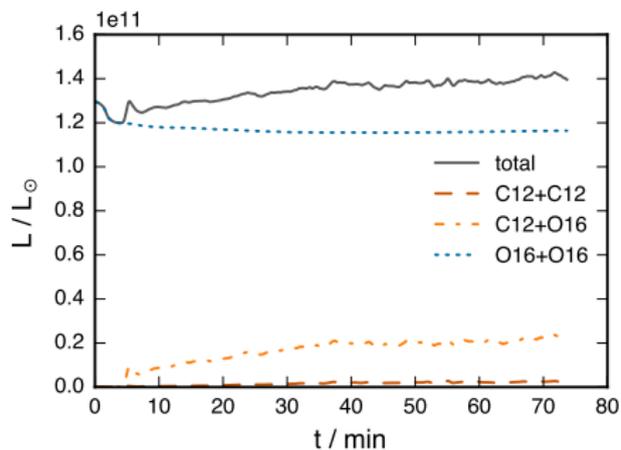
Luminosity evolution with reaction network (1)

- Net 1: $^{12}\text{C}(^{12}\text{C}, \alpha)^{20}\text{Ne}$ & $^{16}\text{O}(\alpha, \gamma)^{20}\text{Ne}$
- all but one run reach a quasi-stationary state
- contribution of $L_{\text{C12+C12}}$ to L_{tot} increases with L_{tot} from $\sim 17\%$ to $\sim 35\%$



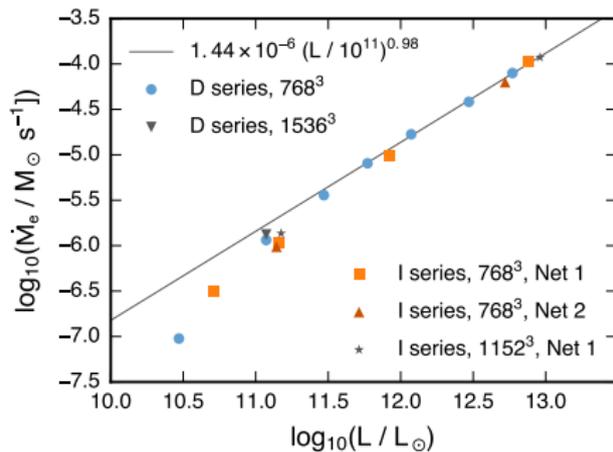
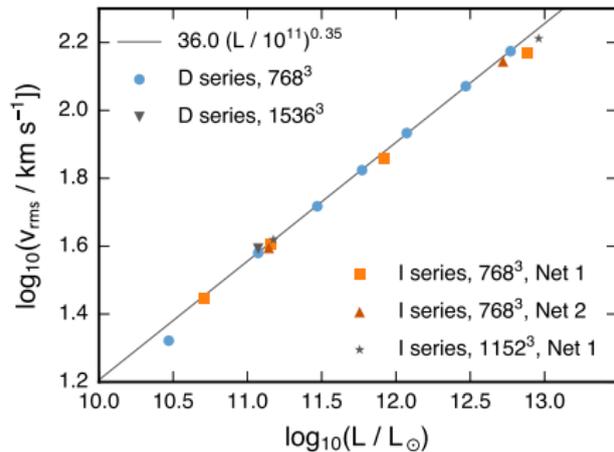
Luminosity evolution with reaction network (2)

- Net 2: all branches of $^{12}\text{C}+^{12}\text{C}$ & $^{16}\text{O}+^{12}\text{C}$ with subsequent reactions induced by n, p, α neglected
- both runs reach a quasi-stationary state
- contribution of L_{C12} to $L_{\text{tot}} \sim 17\%$ and $\sim 14\%$
- Marco Pignatari: possibly interesting neutron density? nucleosynthesis will depend on the uncertain branching ratios



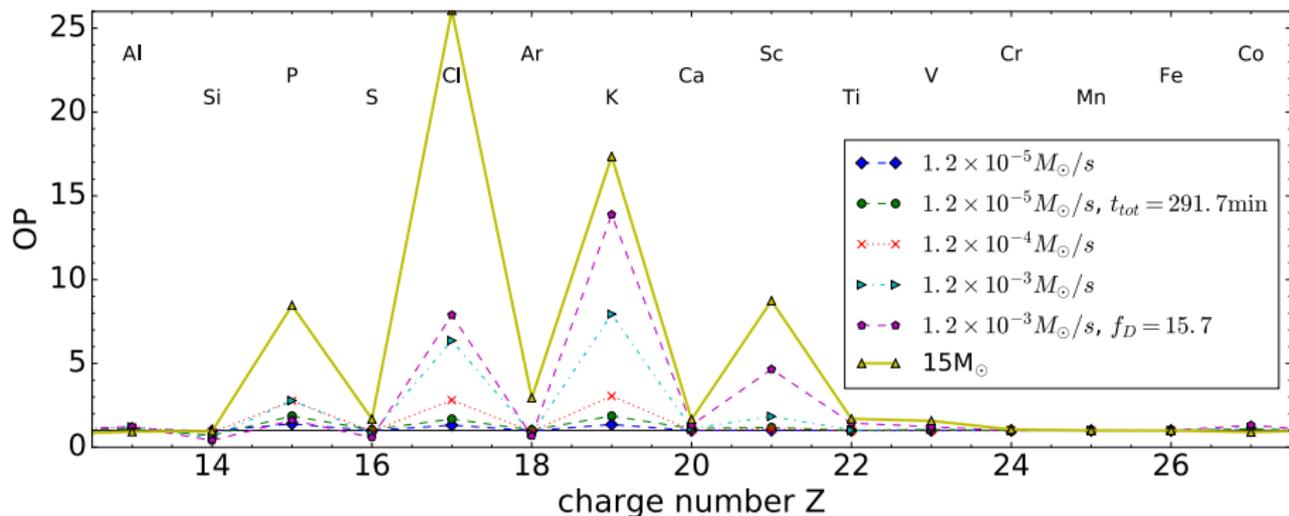
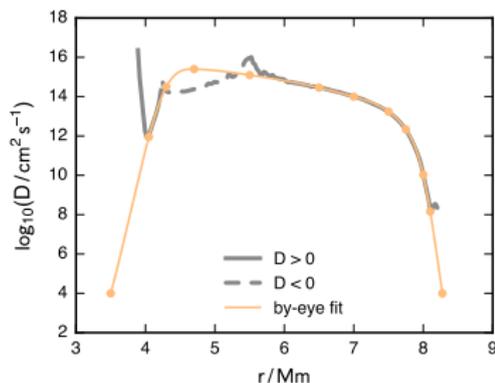
Scaling relations

- exact shape of heat source does not matter much
- both sets of C-burning reactions give the same scalings
- numerical issues at low L



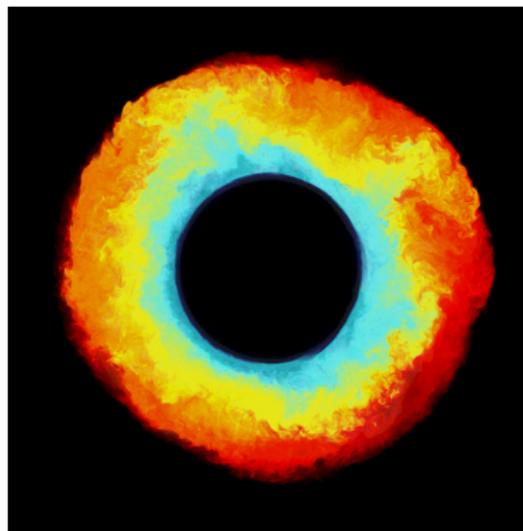
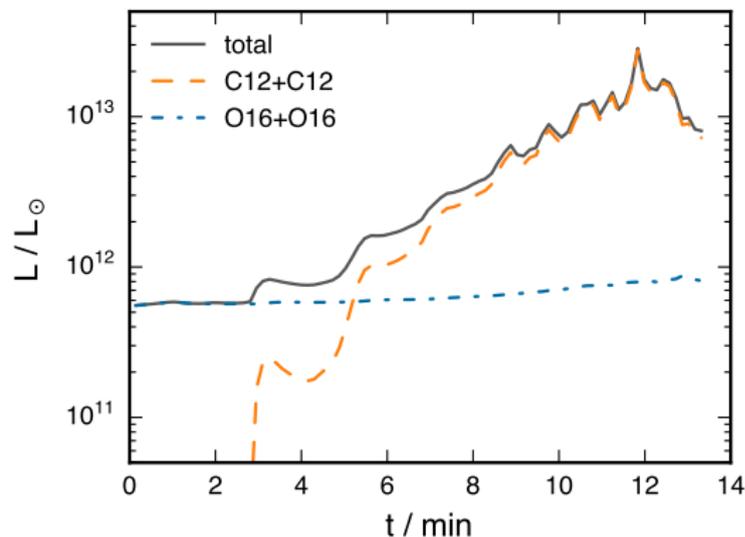
3D hydro \rightarrow 1D nucleosynthesis

- diffusion coefficient $D(r)$ derived from a low-luminosity run
- 1D nucleosynthesis using MPPNP
- significant production of P, Cl, K, Sc at large entrainment rates and high mixing speeds



An extreme case

- numerical experiment: Q value of C burning increased by a factor of 10
- global instability
- possible explanation: 1.1 MeV required to entrain 1 amu of fuel, but 1 amu of fuel releases 3.9 MeV ($10\times$ Net 1)
- softer boundary \Rightarrow less energy to entrain 1 amu of fuel \Rightarrow easier to reach instability

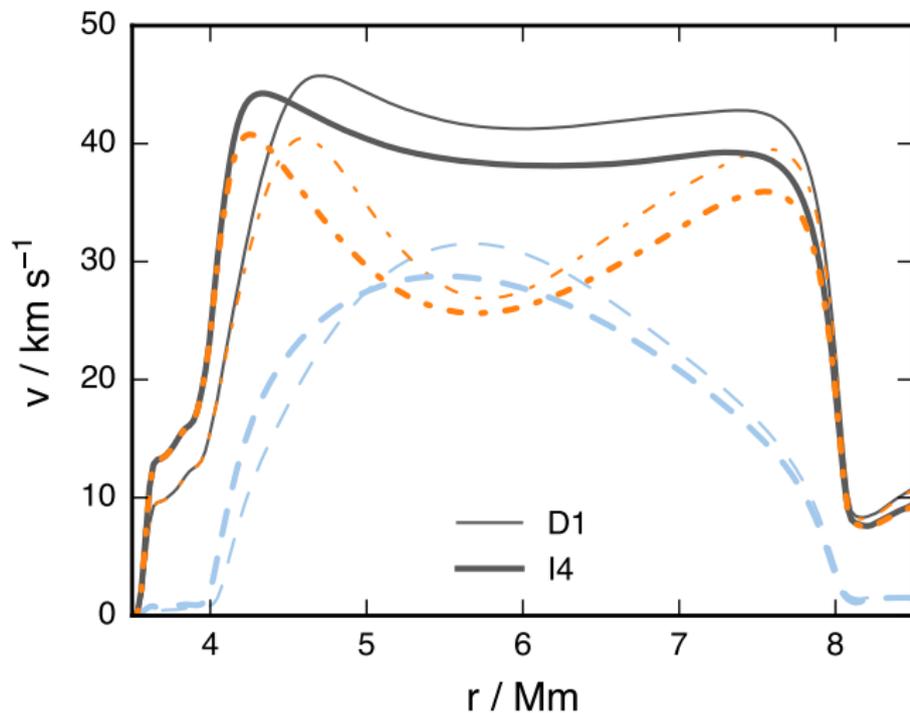


Summary

- stationary convective-reactive regime is reached
- $v_{\text{conv}} \propto L^{1/3}$
- $\dot{M} \propto L$; constant of proportionality depends on the stiffness of the boundary
- significant production of odd-Z elements P, Cl, K, Sc at high \dot{M} and v_{conv}
- global instability might occur if the boundary is very soft or due to the interaction with a convective C-burning shell
- if a merger becomes violent:
 - source of large fluctuations
 - pre-SN outbursts?
- our team (w/ Paul Woodward) is already working towards:
 - 3D nucleosynthesis post-processing
 - full-blown merger of two convective shells in 3D

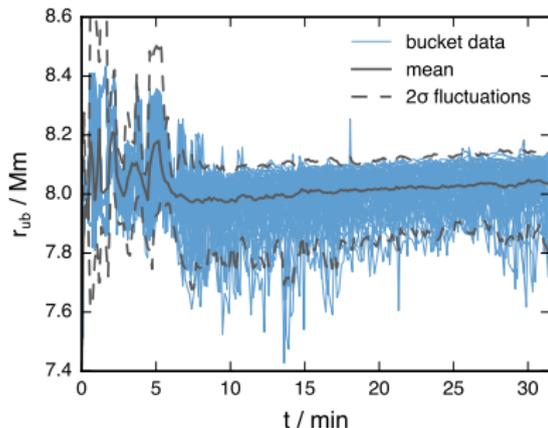
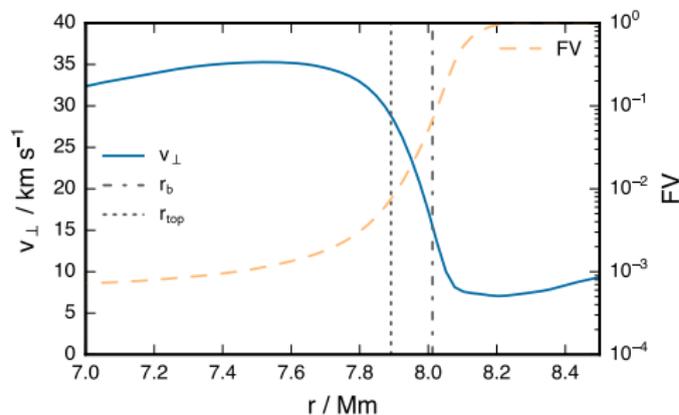
RMS velocity profiles

- similar to those of Jones+17
- heat source a bit deeper



Velocity-based boundary definition

- no obvious and unique definition of a convective boundary in 3D
- our definition: r_b is where $\partial v_{\perp} / \partial r$ is the steepest
- alternatives: use $\partial FV / \partial r$, or $FV = FV_0$, or?



Entrainment rates

$$\left(\begin{array}{c} \text{mass entrained into} \\ \text{convection zone} \end{array} \right) = \left(\begin{array}{c} \text{mass present in} \\ \text{convection zone} \end{array} \right) + \left(\begin{array}{c} \text{mass burnt in} \\ \text{convection zone} \end{array} \right)$$

