



# pi0 Shower Reconstruction

Mike Wallbank Thanks (as always!) to Tingjun, Dom and Robert & Dorota 12/8/2015

## pi0 Reconstruction Status

- Worked on the 2D clustering technique Blurred Clustering for a while until ~a month ago.
- Showed the final clustering performances in the meeting on 15th July.
- Since then, have been using the 3D tracks which Robert and Dorota find using the clustering to construct EM showers.
- Brief update...

# **Blurred Clustering**

• Reminder of the clustering performance:



- Have written a document describing the clustering process, including the method, its implementation within LArSoft and how to configure the reconstruction.
  - See DUNE DocDB 54.

## **3D Reconstruction**

- Robert & Dorota use these clusters and match between the views to form 3D track objects.
- These contain a direction and an estimation of the direction of the shower.
- In order to make 3D showers, these short tracks (>1 per photon) must be merged together and all associated hits be used to find the properties.
- Have been looking at a few different quantities to distinguish these tracks...
  - In all following, blue represents tracks associated with the same true particle and red represents different true photons.
  - PDFs are correctly merged/(correct + incorrect merge)

# Angle

- The angle between two tracks (3D [i.e. not projected on 2D]):
- PDF on the right showing probability of being correct!



### DOCA

- Distance of Closest Approach is the distance that minimises the length of a line drawn between the two 3D tracks.
- Again, distributions on left of PDF on right...



# Tube Diameter

 The diameter of a tube which just encompasses the two tracks being considered.





### Likelihood

• Take probability values for each of the distributions from the pdfs, and form a likelihood.

 $\mathcal{L} = p_{angle} \times p_{DOCA} \times p_{tube}$ 



# Aside... Longer Tracks

It occurred to me yesterday that this approach may be ok for long tracks, but since most tracks were short it was failing...



Total length of the two tracks peaks at ~5units and tails off sharply. The distribution on the left is only for tracks with total length >20

Doesn't appear to matter...!

## Notes on the ~MVA

- Very very little separation seen between correctly/ incorrectly merged tracks using these variable distributions.
- Looked at all possible likelihood permutations.
- This is despite reasonably good individual separation
  - Highly correlated variables
  - The variables show a small difference but largely have the same distribution and the same tail.
- This approach seems very difficult to take much further...

# Next Idea: Merge in 2D

- The convention in LArSoft is to perform the clustering in each TPC and plane separately (==> 24 views in 35t!) and then merge between TPCs in 3D.
- During the development of the Blurred Clustering method, I wrote an algorithm which used a PCA to merge fragmented showers together and worked incredibly well, so it may make sense to cluster across the TPCs in 2D.
- So only 3 views per event (each plane), which can then be matched to make 3D tracks and will (hopefully) be much easier to make showers!

## Global Wire Coord

- This idea means needing to define global coordinates across a TPC.
  - Will be one TPC eventually but right now splitting into 2 (long/short drift volume) and only considering large one.
- Need a wire number which is global across the merged TPC; use LArSoft geometry method Geometry::WireCoordinate()
  - Takes a coordinate and a reference TPC/plane to calculate the displacement, converting to a wire number by considering the wire pitch.

#### **Reconstruction Across the Merged TPC**



#### **Reconstruction Across the Merged TPC**

- Works OK straight out the box.
- Will need to be retuned (again...) though!
- Looks like it shows some promise so will pursue this
  - Retune, make tracks again, look at making showers!



- Shower reconstruction proving tricky!
- Aiming to get this finished before the collaboration meeting so it can be shown so ~3 weeks.
- Going to carry on looking at performing the clustering in 2D across all the TPCs, and then matching these readymerged clusters.
- Hopefully update on this next week!