

Changes to MCShower

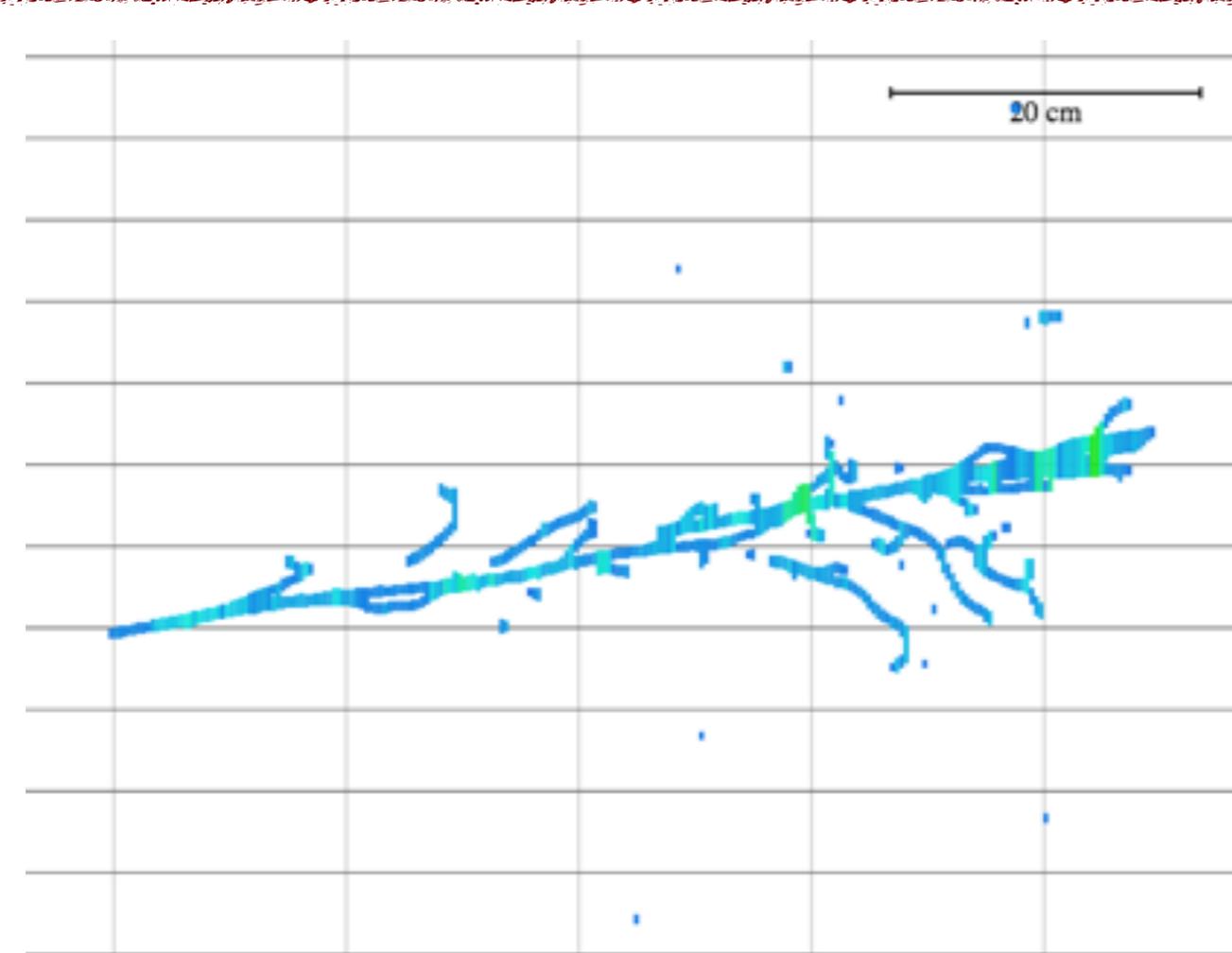
Joseph Zennamo, UChicago

LArSoft Coordination Meeting,
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THE UNIVERSITY OF
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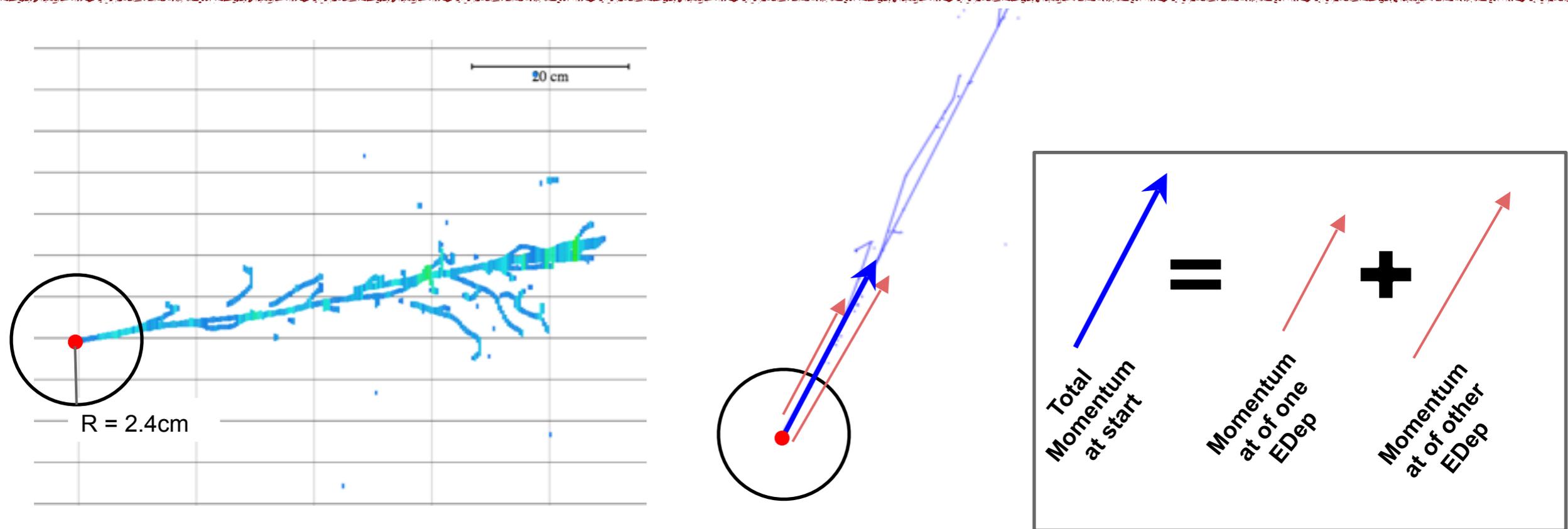
MCShower



Traditionally MCShowers contain a start point, a direction of the first particle, the total energy deposited, the total momentum of all the shower components, and PDG ID.

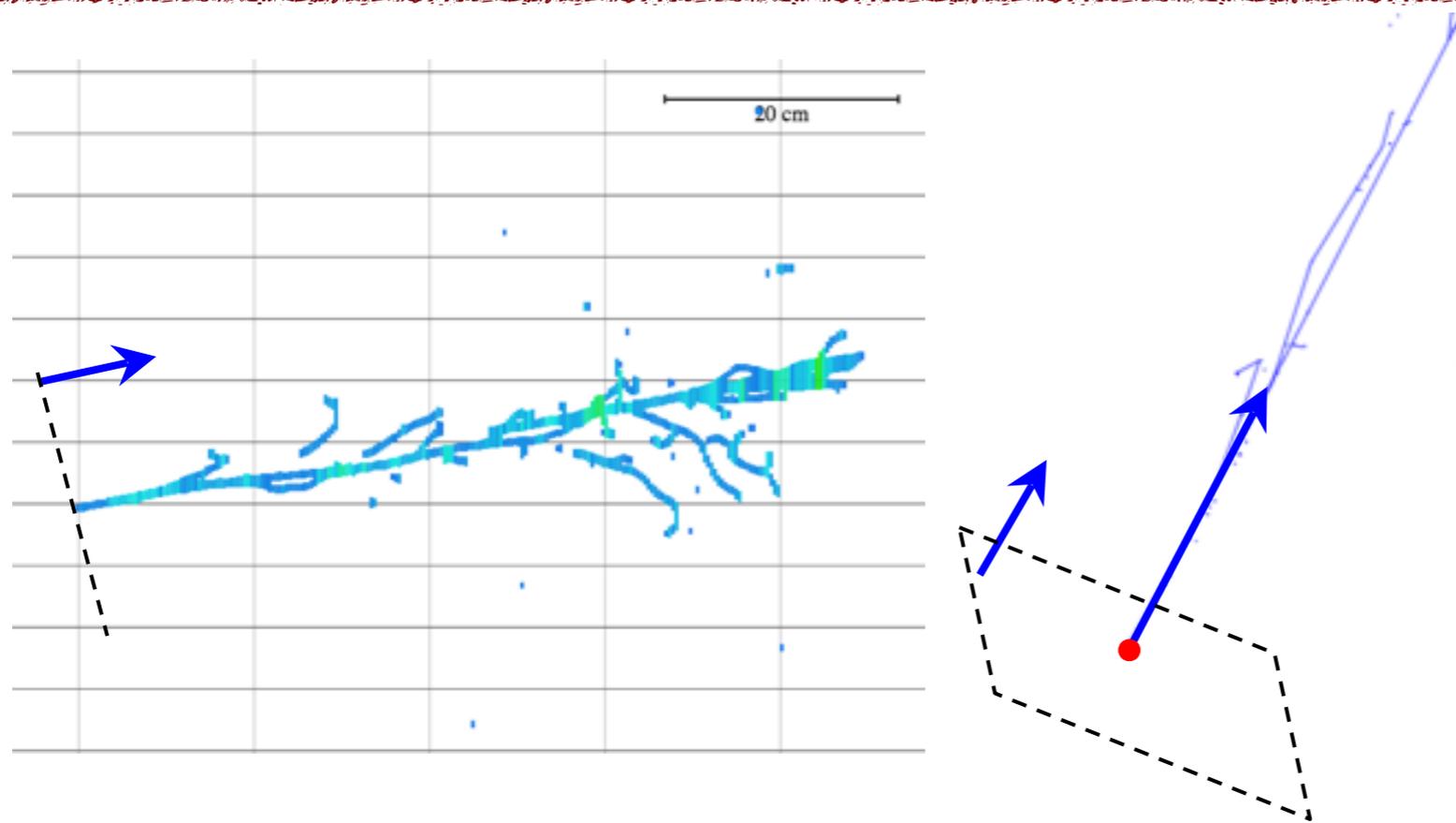
But no dE/dx or dQ/dx

MCShower Start Direction



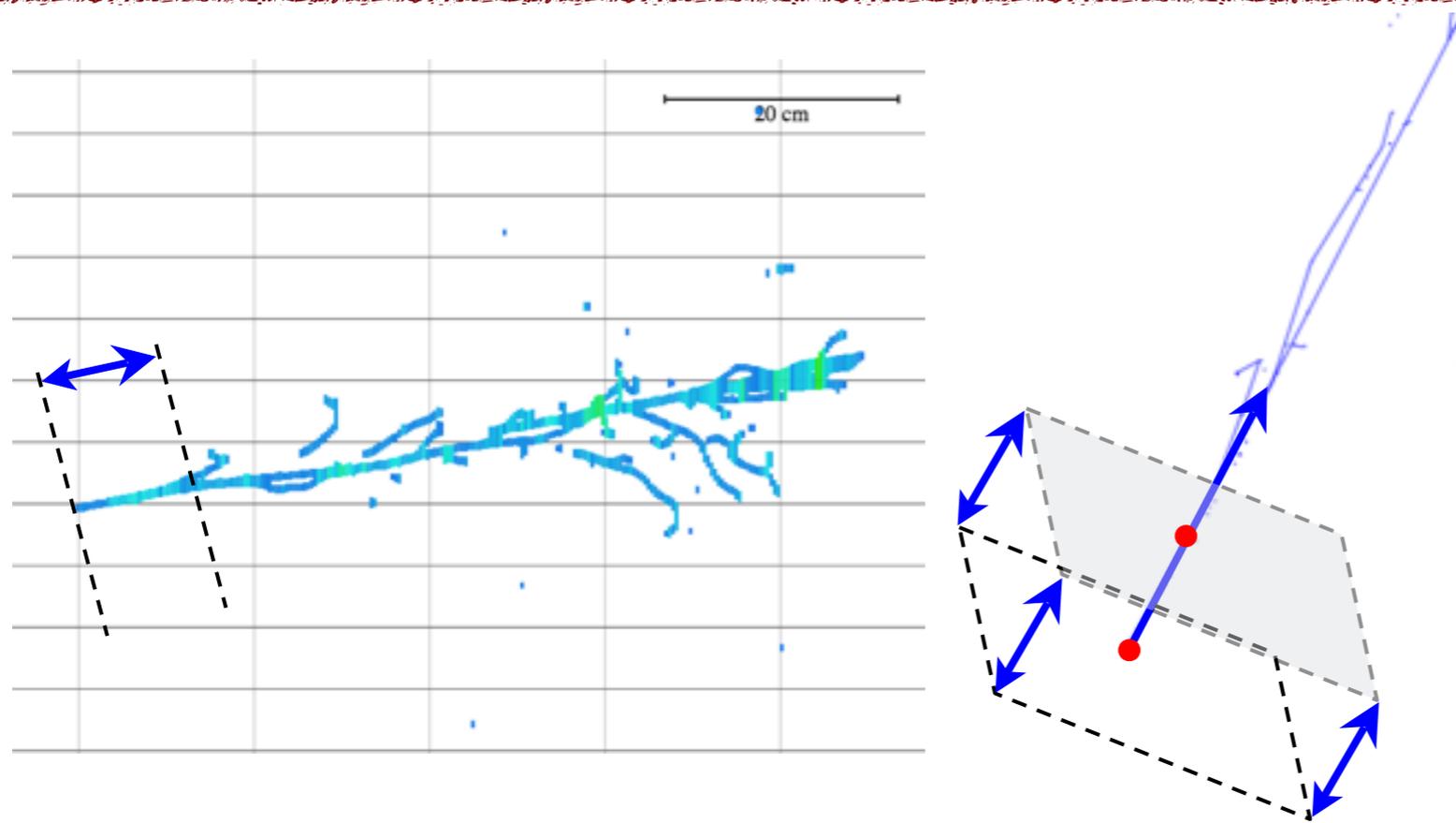
- Need to start by figuring out where the shower is going at the start
- This is one of the variables that has been added to MCShower, “fStartDir”

Build Plane at Start of Shower



- Build a plane centered on the start point with a normal along the momentum
- Calculate each the signed distance for every energy deposition point from this plane and flag all that are within +2.4cm in front of the plane

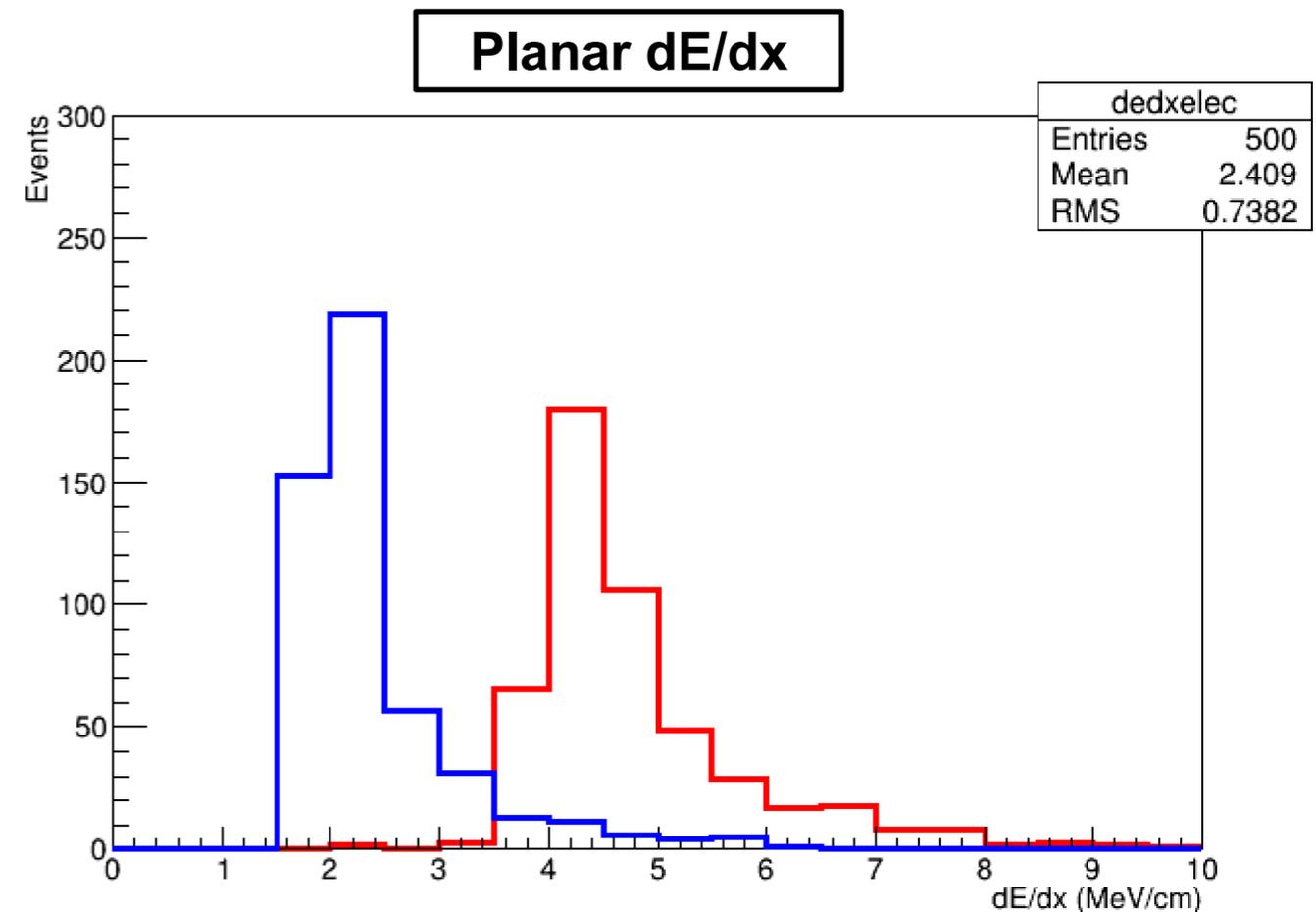
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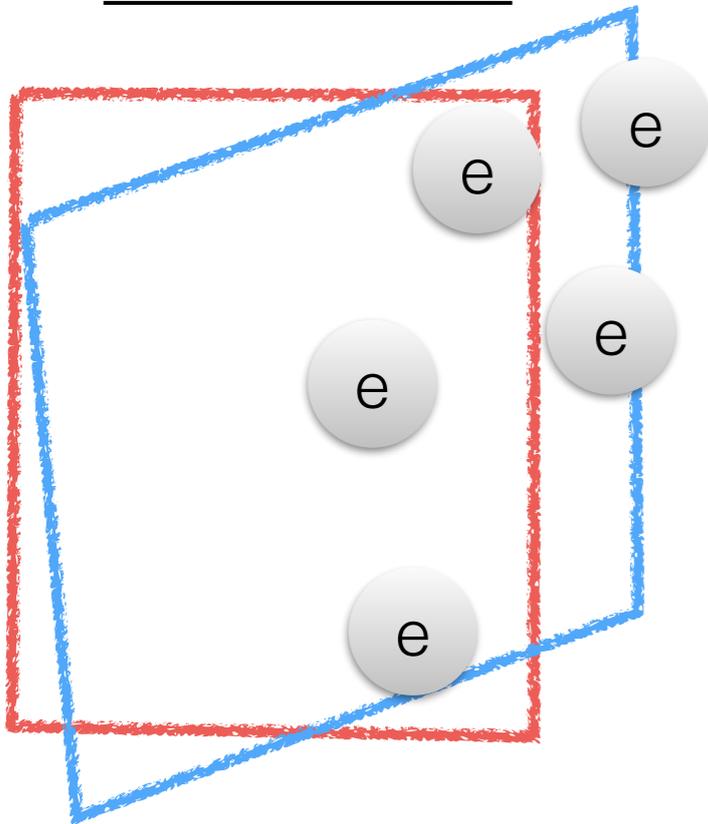
dE/dx

- We then select these “flagged” energy deposition points and total their energy
- This totaled energy is then divided by the 2.4cm distance and a dE/dx for that shower is returned



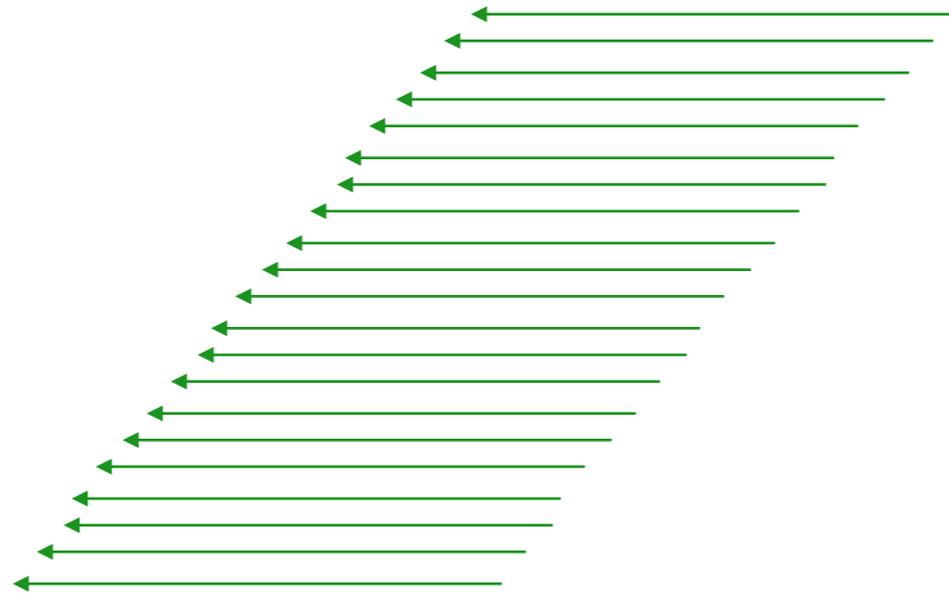
dQ/dx

Wire Planes



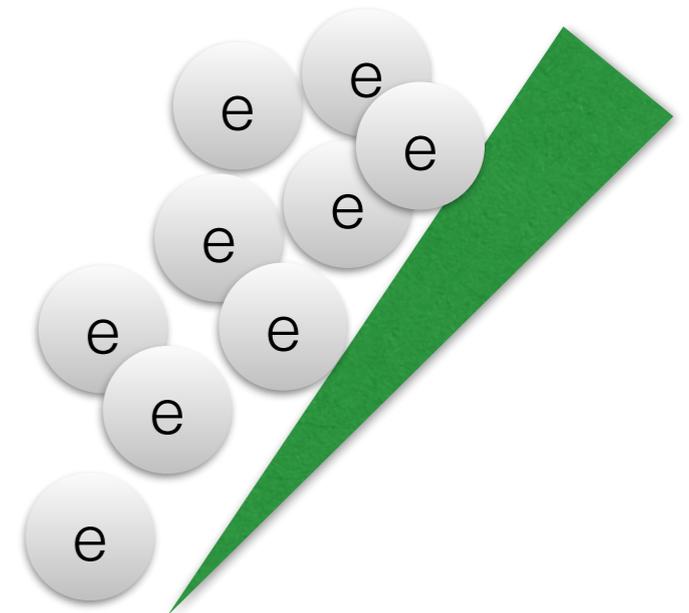
Want to build variables from here...

Drift



This is what we want to probe!
Recombination, lifetime effects, etc.

Interaction Point



This is where dE/dx and Shower Energy is defined

Plane Charge and dQ/dx

- To compute the dQ/dx we ask how many electrons the “sim-channel” associated with each flagged energy deposition point placed on the wire plane
- This number of electrons is then divided by the 2.4cm distance and the dQ/dx is reported for each plane
- Additionally, a bug with the PlaneCharge variable was fixed when these changes were introduced

