# VC3 - R&D FOR VIRTUAL CLUSTERS

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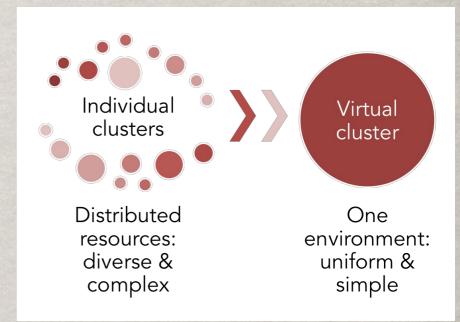
# My Perspective

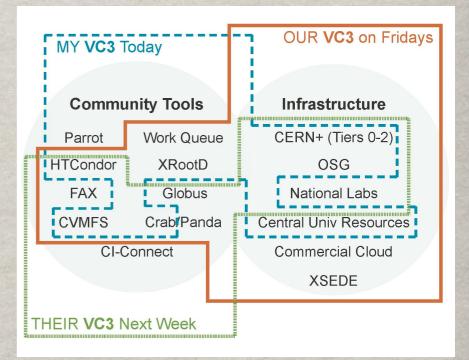
- Member of CMS collaboration
  - ~3000 collaborating scientists
  - Well-developed computing infrastructure making extensive use of OSG
  - \* Physicists, not computer scientist
- Faculty at Notre Dame
  - \*\* ND Center for Research computing hosts 25k cores of computing mostly owned by individual PIs
  - Cycles made available opportunistically via local condor pool, but not on OSG



#### WHAT IS VC3? Virtual Clusters for Community Computation

- % Cluster = optimal computing
  abstraction
- Self-service model inspired by commercial clouds
  - Users allocate raw computing resources from providers
  - Users responsible for configuring resources and/or adapting workloads
- ※ Pros: Maximum flexibility to deploy applications and collaborate with users
  ※ Cons: Greater burden on end users ⇒ Need better tools!







# WHO NEEDS THIS?

- Driven by HEP science use case (ATLAS + CMS)
  - But can be generalized to many other use cases
- \* Focus on smaller groups: individual PIs or small collaborations of experimentalists and/or theorists
  - \* Large-scale, experiment-wide production already well served by existing tools
- Concrete examples:
  - # PI with a campus-based resource not shared on the OSG
  - \*\* PI wins an allocation at an HPC LCF/AWS grant/allocation on campus cluster, and wants to collaborate with a small group
  - \* Organizers of a workshop want to provide a temporary computing environment combining resources from several universities

# HOW DO WE GET THERE?

#### #Guiding principles:

- Concentration of expertise for service deployment and operations
- Minimizing footprint at resource endpoints ⇒ maximizing
   reach for science community

#### \* Necessary components (Existing example)

- % Virtual cluster service (CI Connect)
- \* Provisioning Factories (AutoPyFactory)
- Self-Configuring Workloads (Lobster based on CCTools)
- Data Access and Caching (xrootd/AAA/FAX)

Build up on existing technology to make progress as quickly as possible.



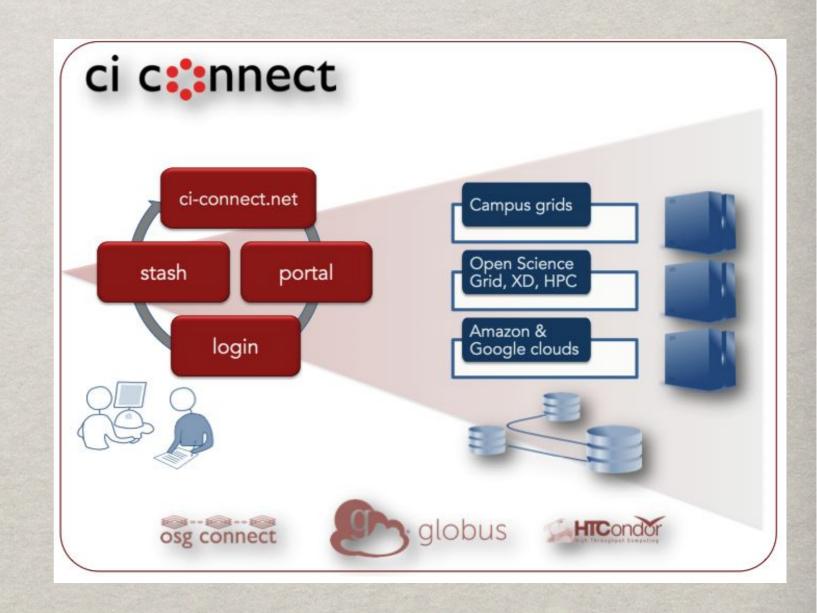
#### **BUILDING BLOCKS: CI-CONNECT**

SG as a service
Used in OSG, ATLAS and CMS Connect (see <u>K. Hurtado's talk</u> from earlier today)

\* Key features

- Login host: identity management via InCommon/Globus
- Group remote resources into a common HTCondor queue
- Stash: network accessible storage

<u>CI Connect</u> generic pattern, implemented in <u>OSG</u>, <u>ATLAS</u>, and <u>CMS Connect</u> services

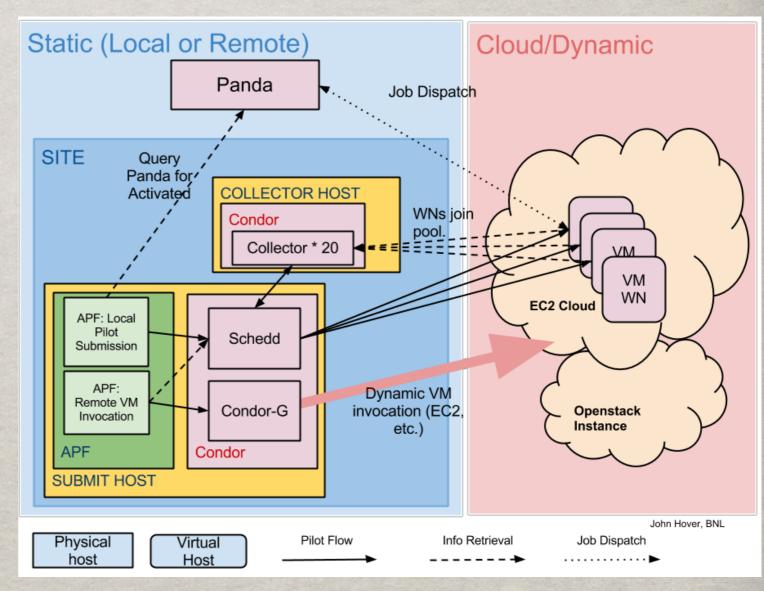




#### BUILDING BLOCKS: AUTOPYFACTORY

- Part of ATLAS workload management system (PanDA), but designed to be general
- Plugin design enables adaptation to different submission infrastructures (batch, grid, cloud) and resource targets
- \* Handles VM lifecycle management for cloud resources, prioritization among different resources
- See <u>talk by J. Hover</u> from earlier today on use with AWS

<u>AutoPyFactory</u>: Pilot submission framework designed to be reliable, scalable, and flexible



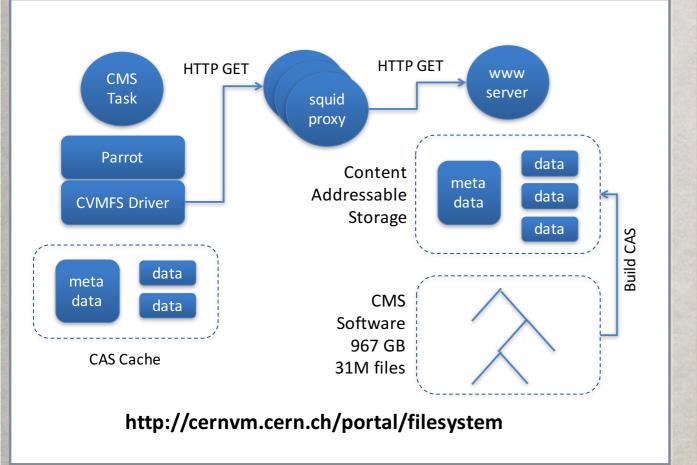


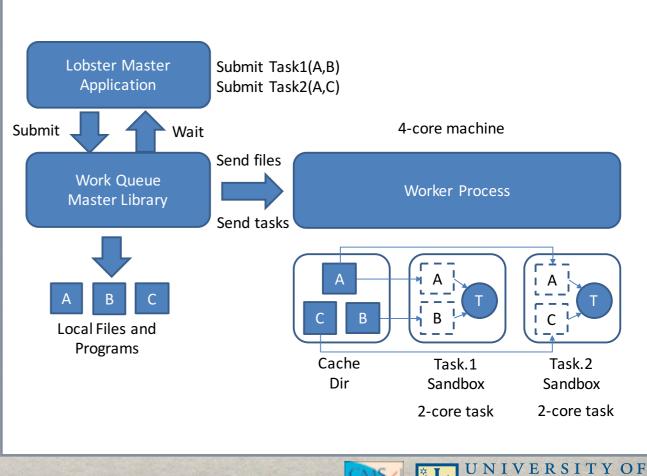
### BUILDING BLOCKS: CCTOOLS

\* The <u>Cooperative Computing Lab (CCL)</u> provides open source tools for leveraging distributed computing systems with emphasis on operating with only user-level permissions

Parrot+CVMFS provides access to software over the network (see <u>talk by B. Tovar</u> later today)

Work Queue provides task management with local caching on worker resources

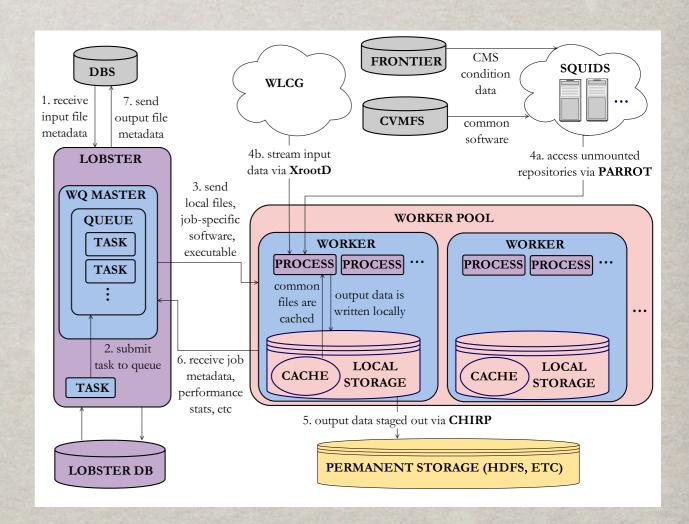




### BUILDING BLOCKS: LOBSTER

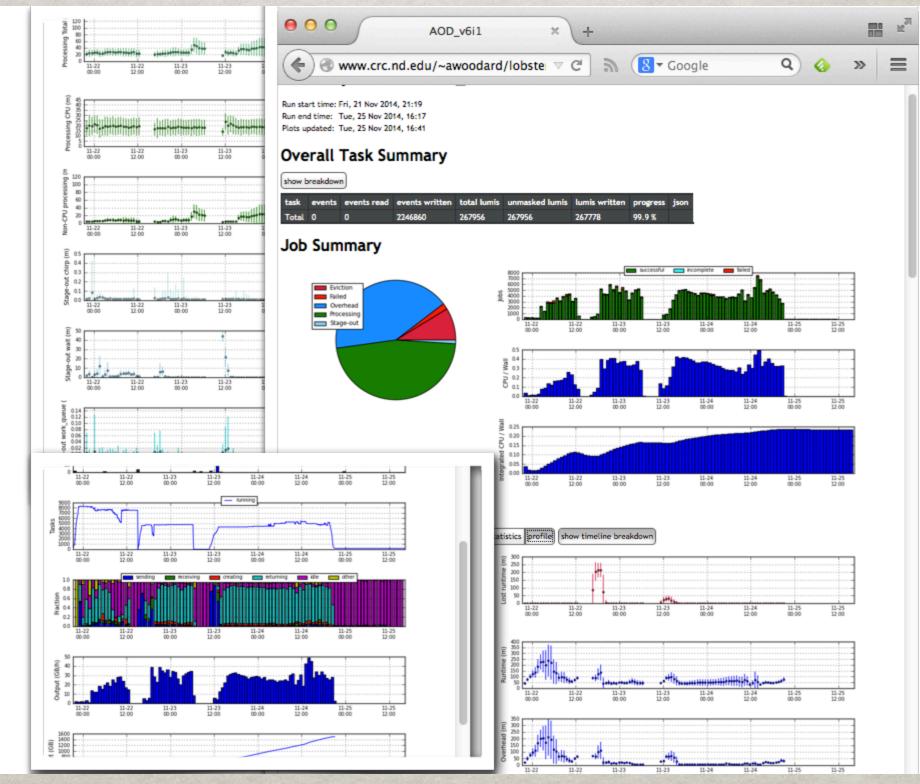
- \* Goal: Run CMS analysis jobs on non-dedicated, opportunistic resources (at ND), including dealing well with eviction
- Designed to be deployed using only user-privileged processes + some essential services (squid, CVMFS)
- Manages workloads, but leaves resource management to others (i.e. user submitting workers to local queue directly)
- Monitoring is key: monitor as many aspects of task execution as possible and report to user
- # Has been used to run successfully on up to 26k CPU cores of opportunistic resources.

Large-scale Opportunistic Batch Submission Toolkit for Exploiting Resources (Lobster) builds on CCTools, OSG, xrootd, etc., to enable CMS analysis jobs to run on non-dedicated resources at scale.





#### EXAMPLE MONITORING PLOTS



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NOTRE DAME

# **OSG OASIS ESSENTIAL!**

Lobster relies on Oasis CVMFS repository to provide access to OSG software stack

- SG software IS NOT installed locally on worker nodes
- Specifically using
  - % osg-software/osg-wn-client/
  - # mis/certificates

Without this resource, could not access the large (up to 25k CPU core) opportunistic resources at ND
 Thank you OSG for providing this service!

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### **ASSEMBLING PIECES**

Clearly many ways the above pieces could be combined

- CI Connect + AutoPyFactory = Virtual clusters that access a broader range of different resources
- CI Connect + Lobster = Running at scale on virtual cluster made of non-dedicated, opportunistic resources

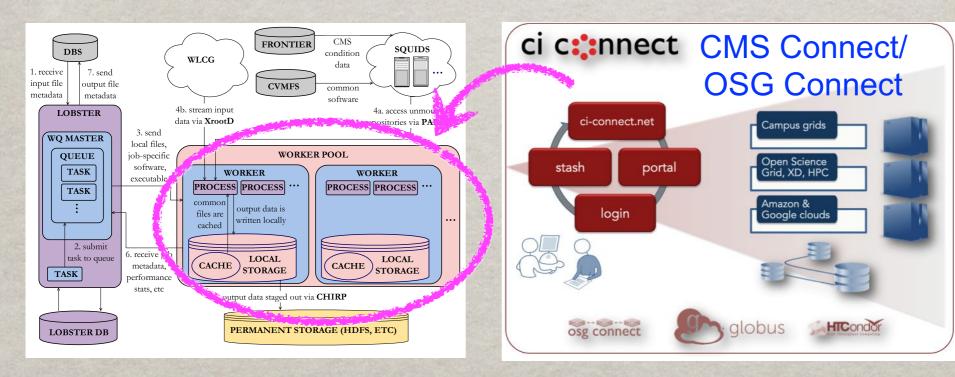


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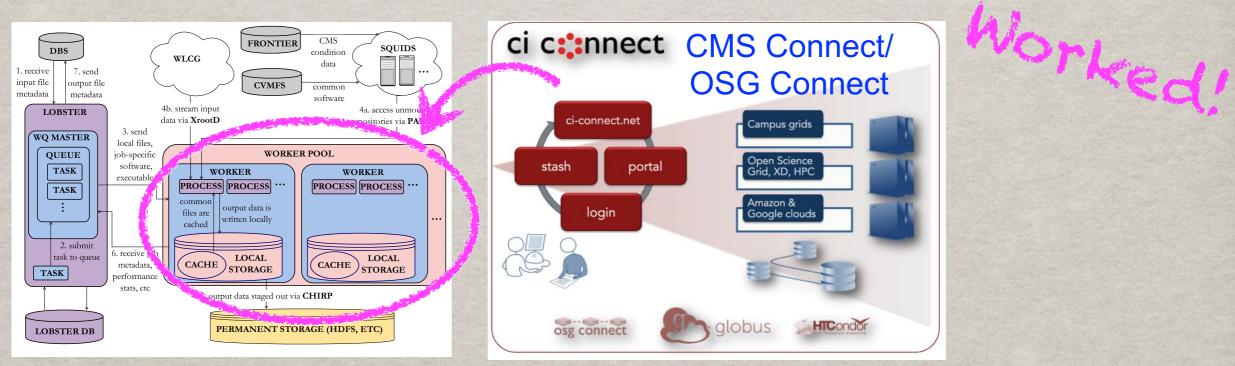


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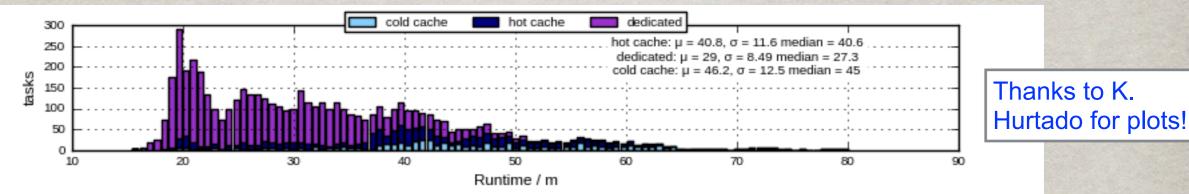




## LOBSTER+CI-CONNECT

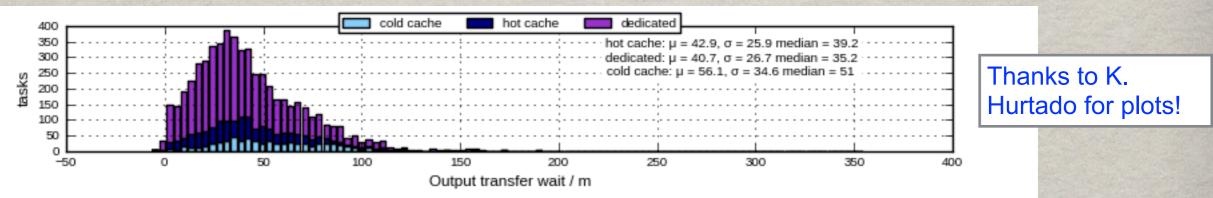
#### Run successfully using both OSG and CMS Connect services

Example from OSG Connect: Many jobs running successfully!



**Dedicated** = jobs run on node providing CVMFS directly; **Cold Cache** = jobs run on node not providing CVMFS, used Parrot to access; **Hot Cache** = jobs ran on worker that had already populated CVMFS as part of previous job

Not everything was smooth: Jobs waiting an average of 40-50 min to transfer (small) output.



Tracked down to issue with one cluster failing jobs at high rate, thereby monopolizing the Work Queue master's bandwidth. Solutions available in Work Queue, but work best if we can deploy specialized jobs (foreman) at each site where workers run. Requires integration between CI Connect and Work Queue.

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#### HOW COULD THIS WORK BETTER?

In principle all pieces can be used together today as is
 However, significant gains to be realized if pieces are integrated (i.e. taught to communicate, etc.)

Examples

- To do intelligent caching of files, workload management tool and virtual cluster service need to communicate on resource topology
- \* To avoid overwhelming network capacity of various resources, workload management and virtual cluster need to combine network monitoring on task and system level
- \* To adapt running parameters to resource conditions (e.g. eviction rate, etc.), virtual cluster layer can provide historical statistics for resources to workload management layer

Goal of VC3 to work out how to better integrate these pieces

# SUMMARY AND OUTLOOK

- \* Virtual clusters provide users with a convenient interface to distributed resources, but at the cost of higher user burden for configuring workloads to different resources
- Better workload management tools can overcome these limitations and make it easier for users to deploy complex applications
- Integrating these tools makes possible dynamic deployment of virtual clusters utilizing a broad class of dedicated and nondedicated, opportunistic resources
- \* First steps show the potential of this approach, but lots of work ahead!
  - Short term: service and tools development work
  - \* Longer term: deploy test cases and engage user community

