Supernova Neutrino Generator

Gleb Sinev
Duke University
LarSoft Coordination Meeting
November 17, 2015

Supernova neutrino generator

- Currently have generator written by AJ Roeth (LBNE-doc-8225-v1)
- It simulates v_e^{-40} Ar CC interactions in a box: 1 interaction per event for one neutrino energy
- It produces a text file with kinematics information for electrons and γs
- This text file can be used as input for LArSoft

SNv generator improvements

- LArSoft implementation (SNNueArCCGen_module)
 - Rewrote the generator as an algorithm (NueAr40CCGenerator)
 - Produces simb::MCTruth
 - Simulates event with N neutrinos
 (Poisson distributed random number)
 - Sample SN ν_e spectrum TGraph in root file
 - Interaction time random

Parameters

EnergySpectrumFileName: "nue spectrum.root"

MeanNumberOfNeutrinos: 40000

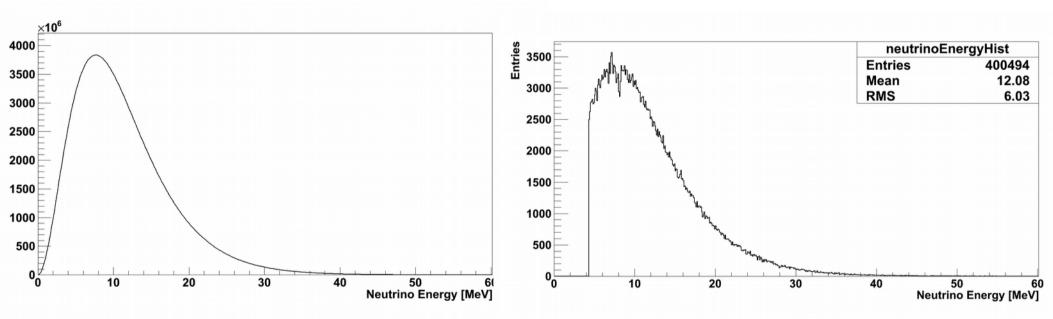
NeutrinoTimeBegin: -100000.0

NeutrinoTimeEnd: 100000.0

ActiveVolume0: [-100.0, -100.0, -100.0]

ActiveVolume1: [100.0, 100.0, 100.0]

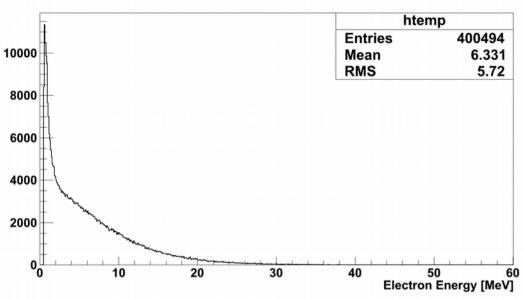
Comparison of input and output

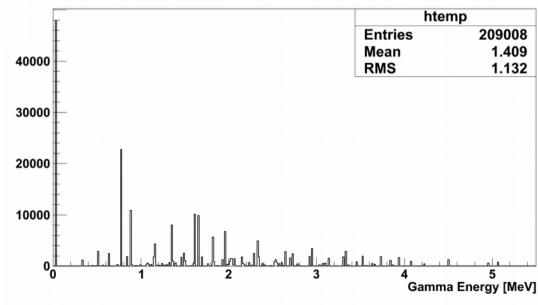


Primary neutrino energy

Electron energy+ energy of all gammas

Energy spectra





To do

- Plan to use geo::Geometry to get active volume to simulate neutrinos in
- Plan to simulate neutrinos in readout window + drift window (also obtained from some service)
- Plan to use standard LArSoft random number generator service (currently use TRandom3)

Status

- feature/gvsinev_SupernovaGenerator in LArSim (will publish this afternoon)
- Module is compiled, but not yet tested
- Algorithm is tested
- I expect the module to be ready later today after I test it