

LArSoft Simulation of the DUNE 10kt Dual-Phase TPC

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02.02.2016

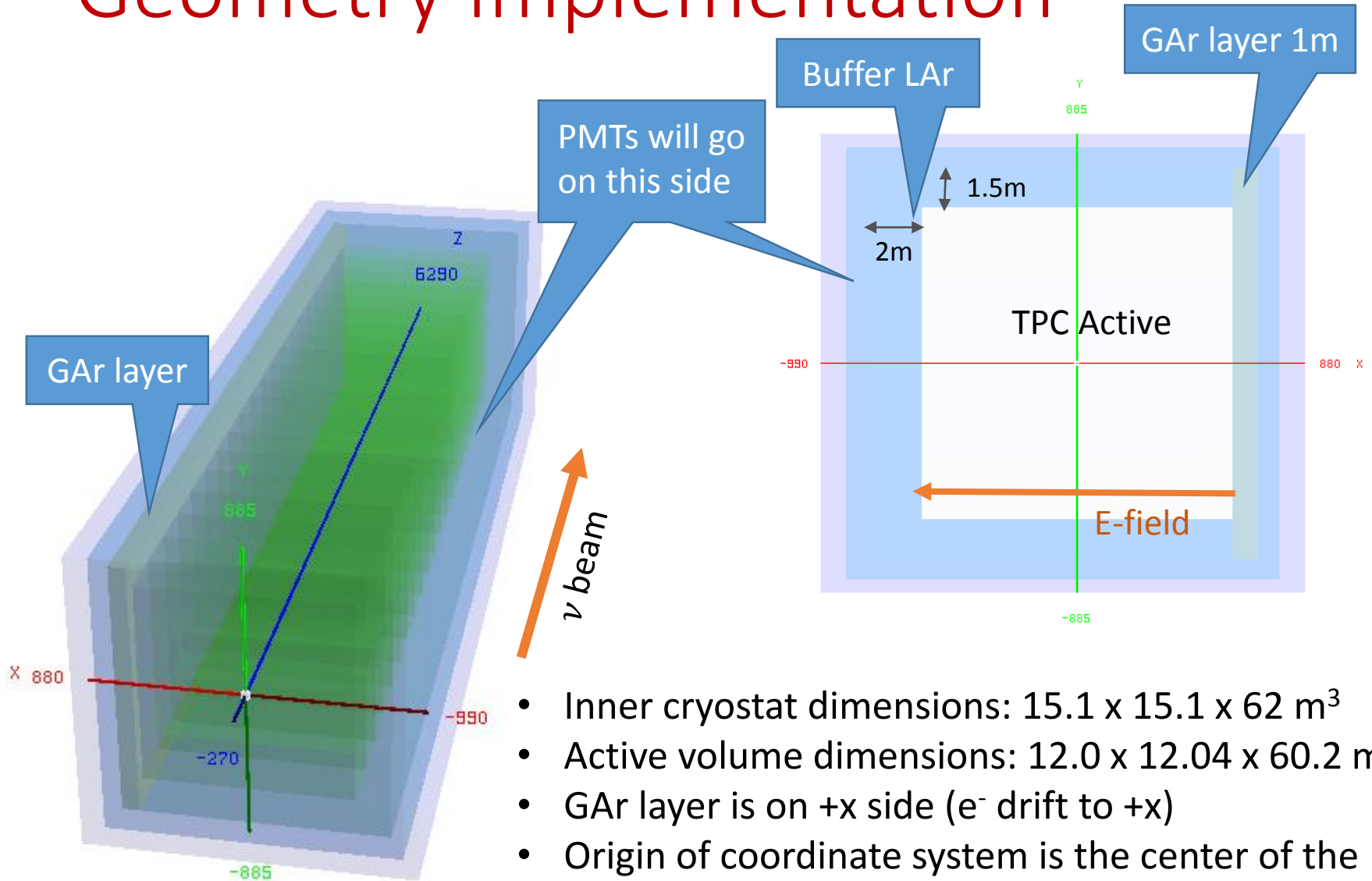
Introduction

Currently the framework can handle only electric field direction along X axis (in SP geometry this is horizontal axis)

To follow single-phase DUNE geometry axis convection this means that field in dual-phase is also along horizontal direction (**not vertical!**)

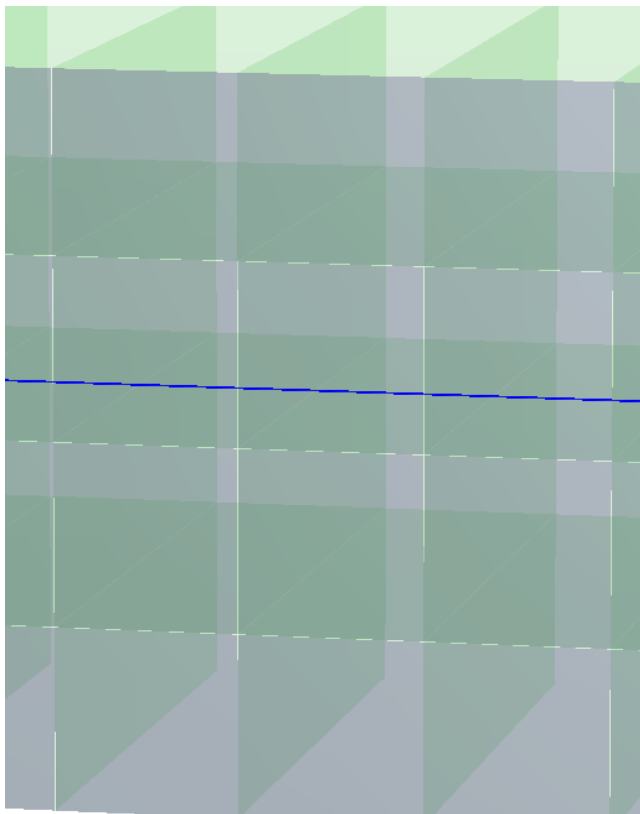
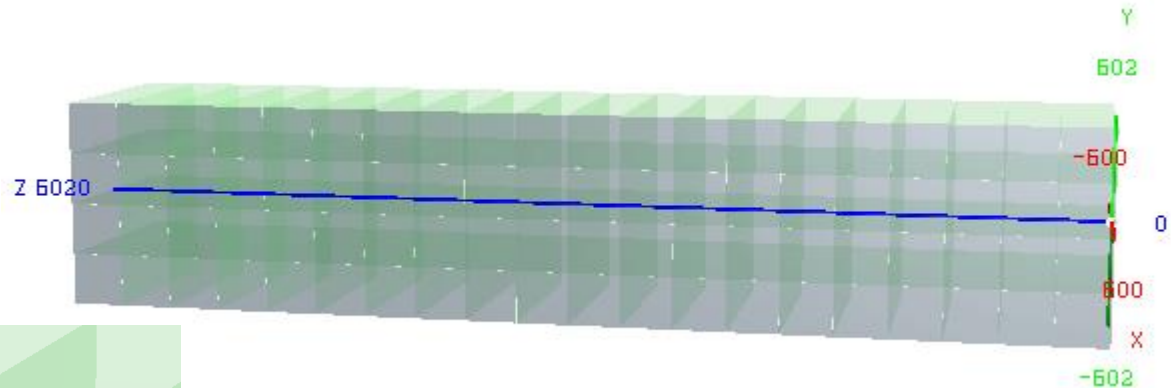
- This is the solution adopted to proceed with DP implementation, which is part of the DUNE FD TF deliverables

Geometry Implementation



- Inner cryostat dimensions: 15.1 x 15.1 x 62 m³
- Active volume dimensions: 12.0 x 12.04 x 60.2 m³
- GAr layer is on +x side (e⁻ drift to +x)
- Origin of coordinate system is the center of the TPC active volume at the upstream end

Charge readout modules (CRM)

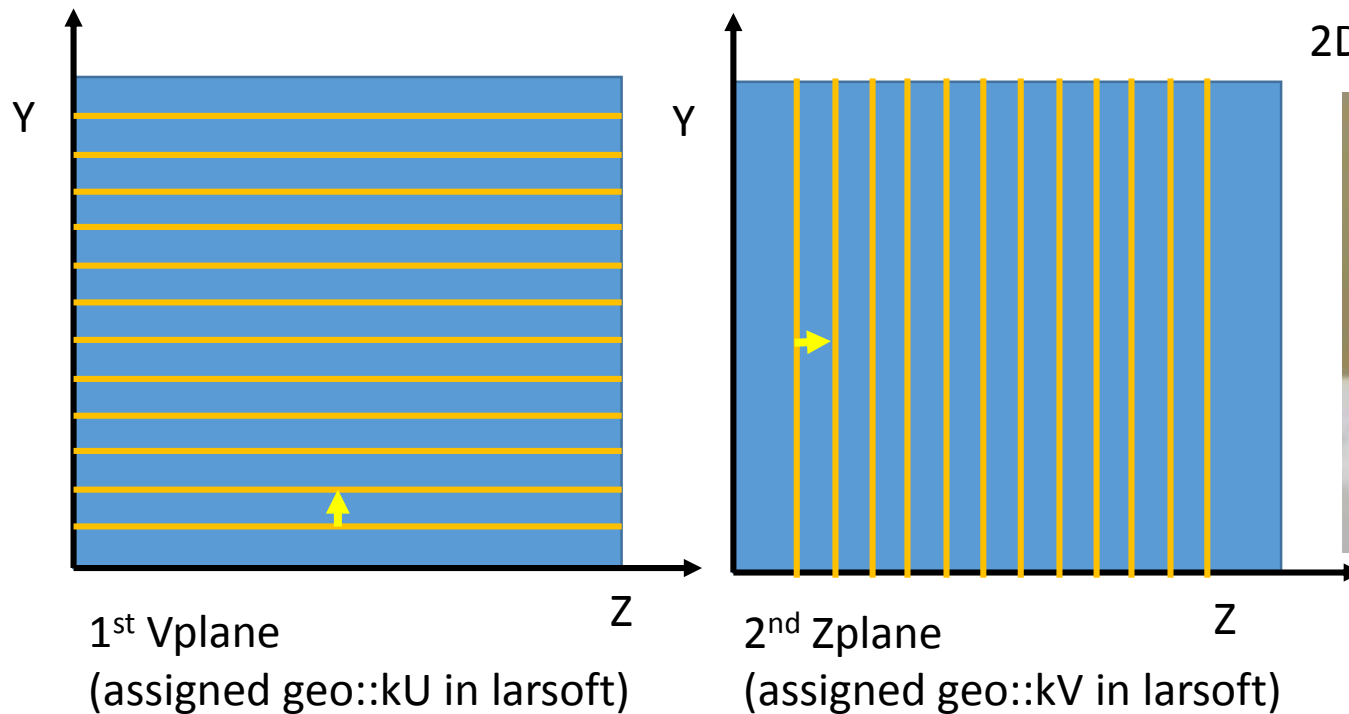


- Active volume consists of copy of identical rectangular prisms to be read out by 960 ch in “Y” and 960 ch in Z collection views
- The dimensions of each module are 3x3 m²
- There is a dead space between each module of 1 cm associated with a border size of 0.5 cm for each 3x3 CRM
 - This could be modified easily via perl script which generates GDML geometry file

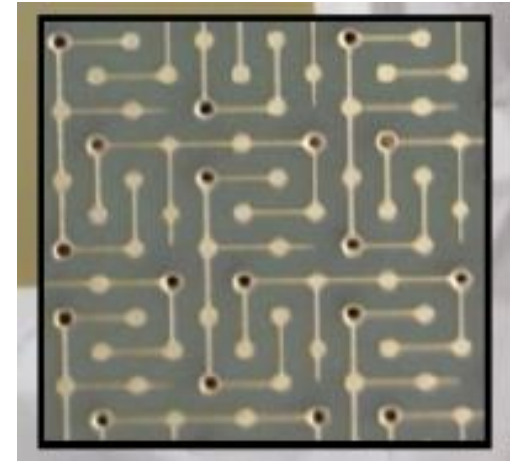
“Wire” planes: representation of collection anode

To accomplish charge readout in larsoft need to define wire plane volumes with “wires”

For DP we have two views → two wire planes



The actual readout is done with multilayered PCB with 2D pattern of strips



The arrow indicates direction of increasing channel count (sorting)

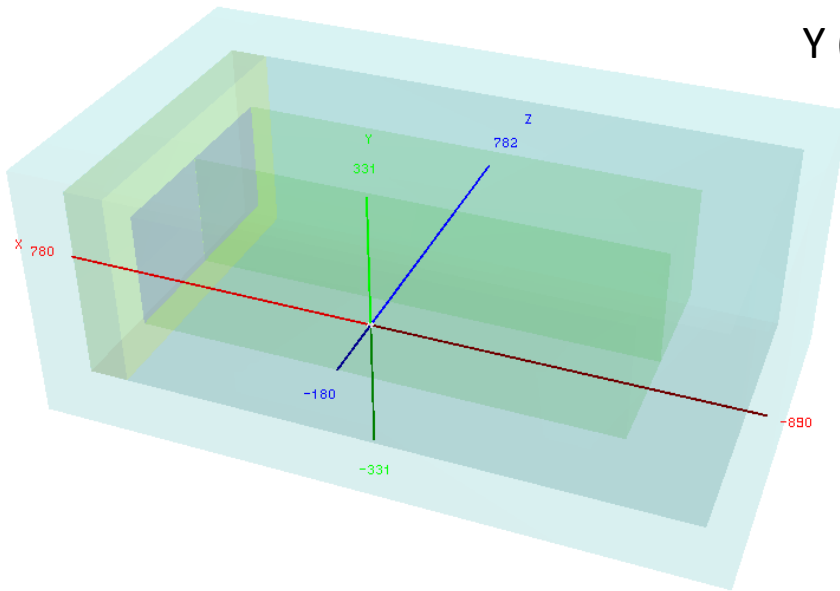
“Workspace” geometry

For quick testing useful to have small version of the geometry

→ Small number of channels

DP workspace geometry has been generated with just two CRM modules

Max drift is 12 m, but there are only 2 CRMs in Y (now changed to Z) == only 3840 channels



Status of geometry

- Geometry implementation is completed (with horizontal drift)
 - Missing light readout: optical detectors
- The gdmal files & geometry scripts are available from dunetpc version v04_33_00

DetSim updates

- New modular structure was presented at the [DUNE GM in Texas](#) by David Adams

Service calls in loop over channels

- **SimChannelExtractService** extracts signals from SimChannel
 - Signal shaping is included in this service
 - Extract signal from combs is handled in the service
- **ChannelNoiseService** is used to add noise to the signal
- **PedestalAdditionService** adds pedestal and pedestal noise
 - Pedestal values and RMS taken from **IDetPedestalProvider** ← Denotes service interface
- Conversion from floating signal to 12-bit integer count
- **AdcDistortionService** called to distort ADC signal
 - E.g. to add stuck bits
- **AdcSuppressService** used to generate vectors of retained ticks
- **AdcCompressService** uses ADC vector and retention vectors to build the compressed data vector for each channel

Notation

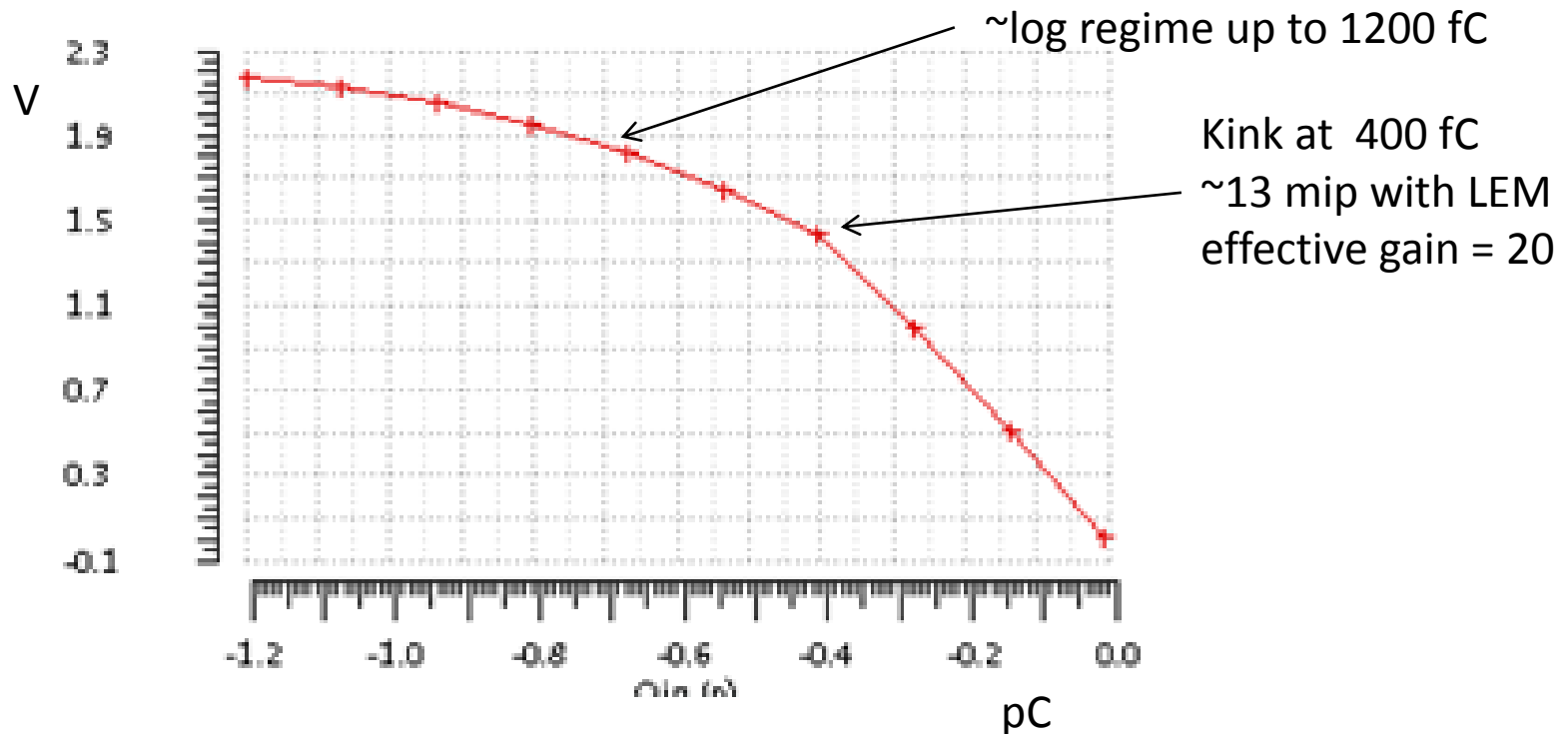
- In the above, green (XXX) denotes an art service interface

- See `dune/DetSim/Module/SimWireDUNE_module.cc`
- Integrate DP DetSim with this updated structure

Dual-phase cold electronics

To increase dynamic range of the front-end electronics up-to 1200 fC the cryogenic amplifier have a double-slope feature:

- High gain up-to 400 fC (~13 mip with LEM gain of 10 per collection view)
- Smaller slope for high energy depositions



This is a complication for the convolution with FFT (and even more so for deconvolution) that has to be studied

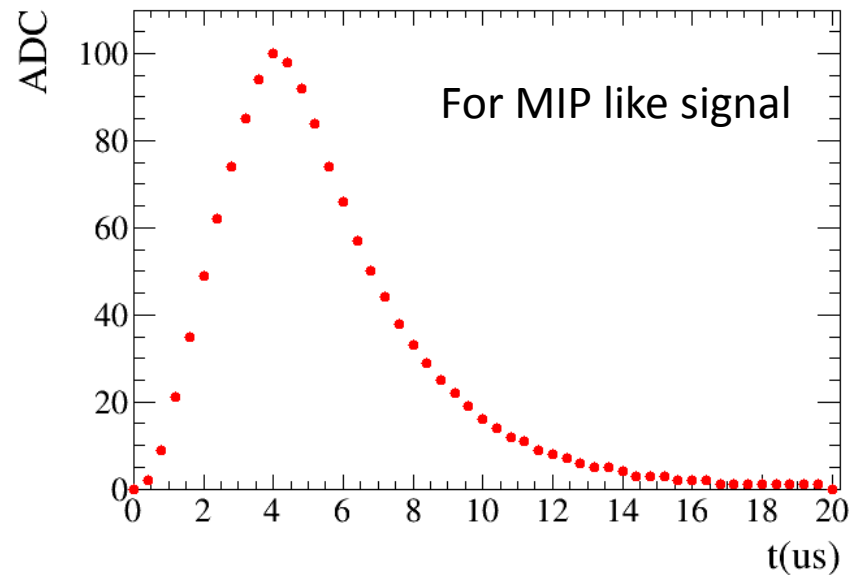
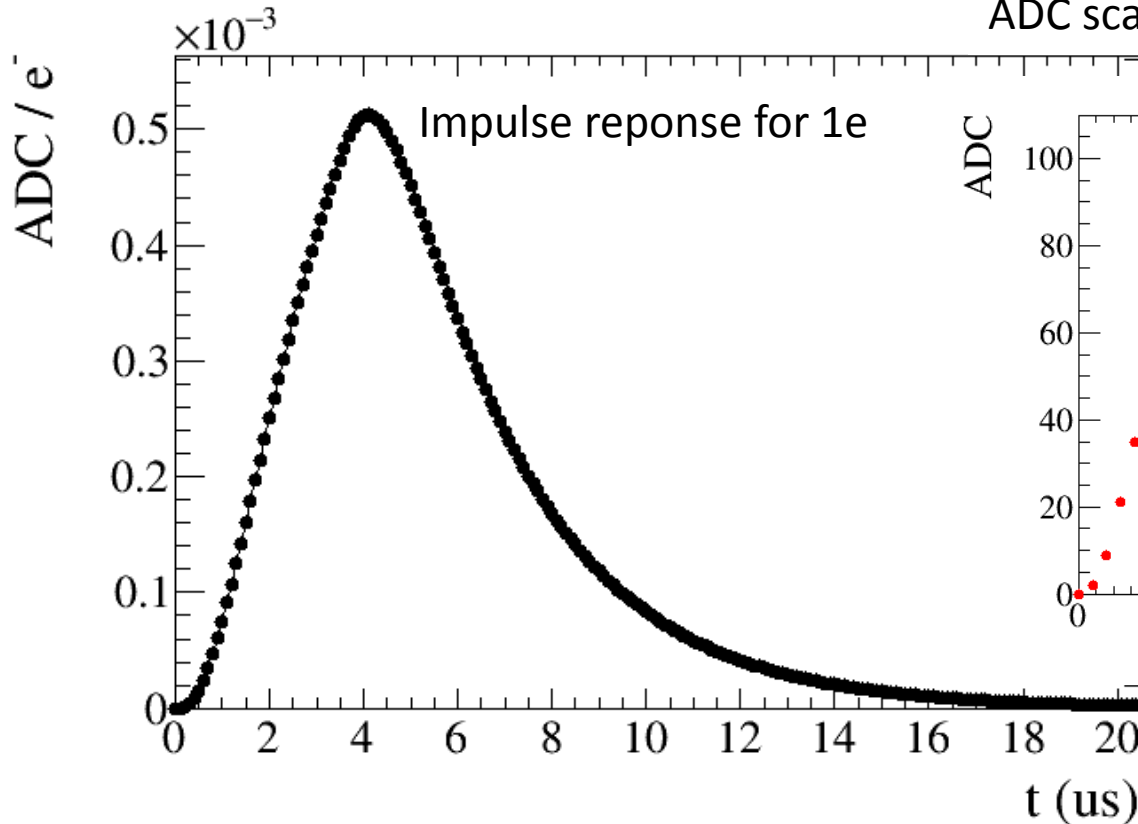
Dual-phase response

Normalization:

Set such that MIP is at 100 ADC $\rightarrow 100 \text{ ADC} / 31.25 = 3.2 \text{ ADC} / \text{fC}$

So parameters: $ASICmVperfC = 3.2$
 $ADCpermV = 1.0$

for now I just lumped the factor into one place $ASICmVperfC$ and no double-slope
But in reality FE gain would be fixed and ADC scale could be adjusted



DP signal service

dune/Utilities/SignalShapingDUNEDPhase

```
# DUNE dual-phase signal service
#
dunefddphase_signalshapingservice:
{
  ASICmVperfC: 3.2    # Amplifier gain in mV/fC
  ADCpermV:    1.0    # ADC conversion factor
  AmpENC:      1700.0 # Amplifier ENC for Cdet=450pF
}
```

The list to be expanded with my understanding of what is required for deconvolution

The parameters are set in `signalservices_dune.fcl` / `dunefddphase_signalshapingservice`

```
double max = 0;
for(size_t i = 0; i < ElecResp.size(); ++i)
{
  //convert time to microseconds, to match response function definition
  time[i] = (1.*i)*fRespSamplingPeriod*1e-3;
  ElecResp[i] = PreampETHZ(time[i]);

  if(ElecResp[i] > max) max = ElecResp[i];
} // end loop over time buckets

LOG_DEBUG("SignalShapingDUNEDPhase") << " Done.";

//normalize to 1e charge before the convolution
for(auto& element : ElecResp)
{
  element /= max;
  element *= fASICfCtomV * 1.60217657e-4; //mV
  element *= fADCmVtoADC; //ADC
}
```

Calculation of the impulse response vector
fRespSamplingPeriod could be the same or much finer than ADC sampling
→ Rebin later

Normalization of the response vector

DP channel extractor service

From DetSim/detsimmodules_dune.fcl

```
# signal extractor service for dune dual-phase detector
scxdp: {
  service_provider: DPhaseSimChannelExtractService
  DPGainPerView: 10.0
}
```

Our entry to point of access to SimChannel after GEANT simulation

The key item is the DP amplification factor
Could in principle specify LEM field value
→ convert to gain via some parametrized functional dependence inside the service

```
class DPhaseSimChannelExtractService : public SimChannelExtractService {
public:
  DPhaseSimChannelExtractService(fhicl::ParameterSet const& pset, art::ActivityRegistry&);
  int extract(const sim::SimChannel* psc, AdcSignalVector& sig) const;
private:
  // standard larsoft FFT service
  art::ServiceHandle<util::LARFFT> m_pfft;
  // dual-phase signal response service
  art::ServiceHandle<util::SignalShapingServiceDUNEDPhase> m_psss; ← Signal service for DP:
  simulation of FE electronics
  unsigned int m_ntick;
  float fDPGainPerView; // gain in dual-phase
};
```

DUNE DP services

(Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:
{
  LArFFT: @local::dunefd_larfft
  LArG4Parameters: @local::dunefd_largeantparameters
  ExptGeoHelperInterface: @local::dune_geometry_helper
  LArVoxelCalculator: @local::dunefd_larvoxelcalculator
  MagneticField: @local::no_mag
  BackTracker: @local::dunefd_backtracker
  SeedService: @local::dune_seedservice
  DatabaseUtil: @local::dunefd_database
  OpDetResponseInterface: @local::dunefd_opdetresponse
  IChannelStatusService: @local::dunefd_channel_status

  Geometry: @local::dunedphase10kt_geo
  TimeService: @local::dunefddphase_timeservice
  DetectorProperties: @local::dunefddphase_detproperties
  LArProperties: @local::dunefddphase_properties
  SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingservice
  SimChannelExtractService: @local::scxdp
}
```

Services
common with SP

Not used & to be modified
with DP light readout
implementation

DUNE DP services (Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:  
{  
  LArFFT: @local  
  LArG4Parameters: @local  
  ExptGeoHelperInterface: @local  
  LArVoxelCalculator: @local  
  MagneticField: @local  
  BackTracker: @local  
  SeedService: @local  
  DatabaseUtil: @local  
  OpDetResponseInterface: @local  
  IChannelStatusService: @local  
  
  Geometry: @local::dunedphase10kt_geo  
  TimeService: @local::dunefddphase_timeservice  
  DetectorProperties: @local::dunefddphase_detproperties  
  LArProperties: @local::dunefddphase_properties  
  SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingervice  
  SimChannelExtractService: @local::scxdp  
}
```

```
Geometry/geometry_dune.fcl  
dunedphase10kt_geo:  
{  
  Name: "dunedphase10kt_v2"  
  
  GDML: "dunedphase10kt_v2.gdml"  
  ROOT: "dunedphase10kt_v2.gdml"  
  
  SurfaceY: 147828  
  
  DisableWiresInG4: true  
}
```

DUNE DP services (Utilities/services_dune.fcl)

Utilities/timeservice_dune.fcl

```
dunefddphase_timeservice: @local::standard_timeservice
# dunefddphase_timeservice.TrigModuleName:      ""
dunefddphase_timeservice.InheritClockConfig:   false
dunefddphase_timeservice.G4RefTime:           0. # G4 time [us] where electronics clock counting start
dunefddphase_timeservice.TriggerOffsetTPC:     0. # Time [us] for TPC readout start w.r.t. trigger time
dunefddphase_timeservice.FramePeriod:         8000. # Frame period [us]
dunefddphase_timeservice.ClockSpeedTPC:        2.5 # TPC clock speed in MHz
dunefddphase_timeservice.ClockSpeedOptical:    65. # Optical clock speed in MHz
dunefddphase_timeservice.ClockSpeedTrigger:    16. # Trigger clock speed in MHz
dunefddphase_timeservice.DefaultTrigTime:      0. # Default trigger time [us].
dunefddphase_timeservice.DefaultBeamTime:      0. # Default beam time [us].
```

```
Geometry: @local::dunedphase10kt_geo
TimeService: @local::dunefddphase_timeservice
DetectorProperties: @local::dunefddphase_detproperties
LArProperties: @local::dunefddphase_properties
SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingervice
SimChannelExtractService: @local::scxdp
}
```

DUNE DP services (Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:
```

```
{  
  LArFFT: @local::dunefd_larfft  
  LArFFTParameters: @local::dunefd_larfftparameters  
}
```

Calculated assuming mip at 100 ADC with
31.25 fC/strip @ Gain = 10 per view :
1fC to ADC = 3.2

Utilities/detproperties_dune.fcl

```
dunefddphase_detproperties: @local::standard_detproperties  
# dunefddphase_detproperties.SamplingRate: 400. # in ns  
dunefddphase_detproperties.ElectronsToADC: 5.1267e-04 # Not sure where this is used  
dunefddphase_detproperties.NumberTimeSamples: 20000 # drift length/drift velocity*sampling rate  
dunefddphase_detproperties.ReadOutWindowSize: 20000 # drift length/drift velocity*sampling rate  
dunefddphase_detproperties.TimeOffsetU: 0.  
dunefddphase_detproperties.TimeOffsetV: 0.  
dunefddphase_detproperties.TimeOffsetZ: 0.
```

```
TimeService: @local::dunefddphase timeservice  
DetectorProperties: @local::dunefddphase detproperties  
LArProperties: @local::dunefddphase_properties  
SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingervice  
SimChannelExtractService: @local::scxdp  
}
```


DUNE DP services (Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:  
{  
  LArFFT: @local::dunefd  
  LArG4Parameters: @local::dunefd  
  ExptGeoHelperInterface: @local::dune_ge  
  LArVoxelCalculator: @local::dunefd  
  MagneticField: @local::no_mag  
  BackTracker: @local::dunefd backtrac
```

The second value should be large enough (max is actually 4 kV/cm) such that: $d_U/v_{d,U} = t_U \ll t_{sample}$, the charge depositions appear at the same time bin in two view

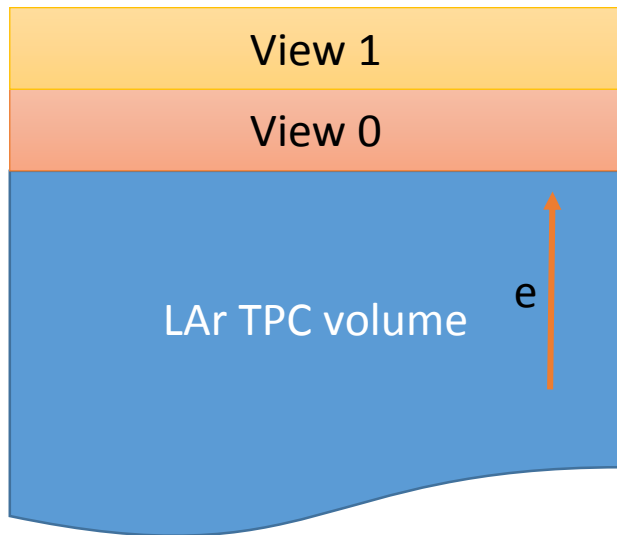
The last value should be 0

Utilities/larproperties_dune.fcl

```
dunefddphase_properties: @local::standard_properties  
dunefddphase_properties.Temperature: 87  
dunefddphase_properties.Electronlifetime: 3.0e3 # us  
dunefddphase_properties.Efield: [0.5, 4.0, 0.0] # kV/cm
```

```
LArProperties: @local::dunefddphase_properties  
SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingervice  
SimChannelExtractService: @local::scxdp  
}
```

Timing issue for DP

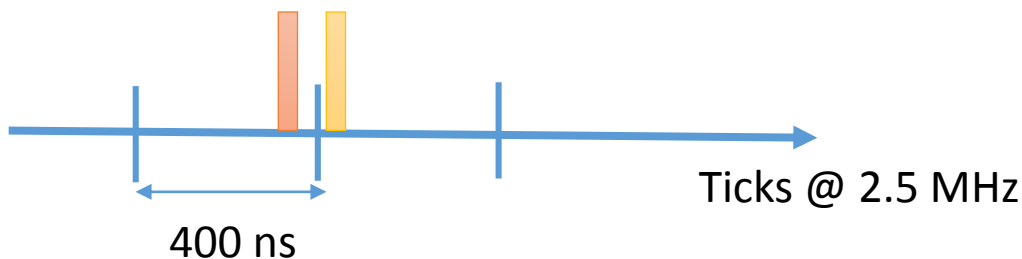


$\Delta = 0.3$ mm, with drift velocity $v_d^0 @ \left(x \frac{kV}{cm}\right)$

Time of arrival in view 1:

$$t_1 = t_0 + \frac{\Delta}{v_d^0} = t_0 + \frac{0.3}{3.5} \rightarrow \sim 86 \text{ ns offset}$$

Though this is large enough compared to 400ns tick that one can get charge distributions between two views appearing shifted by 1 time tick in some cases



DUNE DP services (Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:  
{  
  LArFFT: @local::dunefd larfft  
  LArG4Parameters:  
  ExptGeoHelperInterface:  
  LArVoxelCalculator:  
  MagneticField:  
  BackTracker:  
  SeedService:  
  DatabaseUtil:  
  OpDetResponseInterface:  
  IChannelStatusService:  
  
  Geometry:  
  TimeService:  
  DetectorProperties:  
  LArProperties: @local::dunefddphase_properties  
  SignalShapingServiceDUNEDPhase: @local::dunefddphase_signalshapingervice  
  SimChannelExtractService: @local::scxdp  
}
```

Utilities/signalservices_dune.fcl

```
#  
# DUNE dual-phase signal service  
#  
dunefddphase_signalshapingervice:  
{  
  ASICmVperfC: 3.2 # Amplifier gain in mV/fC  
  ADCpermV: 1.0 # ADC conversion factor  
  AmpENC: 1700.0 # Amplifier ENC e for Cdet=450pF  
  
  RespSamplingPeriod: 100. # in nano second  
}
```

DUNE DP services (Utilities/services_dune.fcl)

```
dunefddphase_simulation_services:
```

```
{  
  LArFFT: @local::dunefd_larfft  
  LArG4Parameters: @local::dunefd_largeantparameters  
  ExptGeoHelperInterface: @local::dune_geometry_helper  
  LArVoxelCalculator: @local::dunefd_larvoxelcalculator  
  MagneticField: @local::no_mag  
  BackTracker: @local::dunefd_backtracker  
  SeedService: @local::dune_seedservice  
}
```

DetSim/detsimmodules_dune.fcl

```
# signal extractor service for dune dual-phase detector
```

```
scxdp: {  
  service_provider: DPhaseSimChannelExtractService  
  DPGainPerView: 10.0  
}
```

```
signalsnapingserviceDQMLDPPhase: @local::dunefd_dqphase_signalsnapingservice
```

```
SimChannelExtractService: @local::scxdp
```

```
}
```

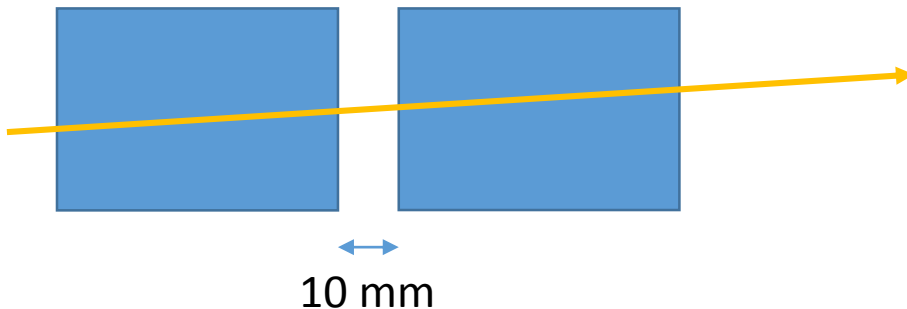
Some warnings during execution

```
⌘MSG
⌘MSG-w LArVoxelReadout:  LArG4:largeant 22-Jan-2016 15:36:52 CET  run: 1 subRun: 0 event: 1
unable to drift electrons from point (-0.0141596, -150.135, 300.11) with exception ---- Geometry BEGIN
  Can't Find Nearest Wire for position (600.112, -150.693, 300.489) in plane C:0 T:1 P:1 approx wire number # 960 (capped from 959)
---- Geometry END

⌘MSG
⌘MSG-w LArVoxelReadout:  LArG4:largeant 22-Jan-2016 15:36:52 CET  run: 1 subRun: 0 event: 1
unable to drift electrons from point (-0.0141454, -150.135, 300.17) with exception ---- Geometry BEGIN
  Can't Find Nearest Wire for position (600.112, -150.513, 300.496) in plane C:0 T:1 P:1 approx wire number # 960 (capped from 959)
---- Geometry END

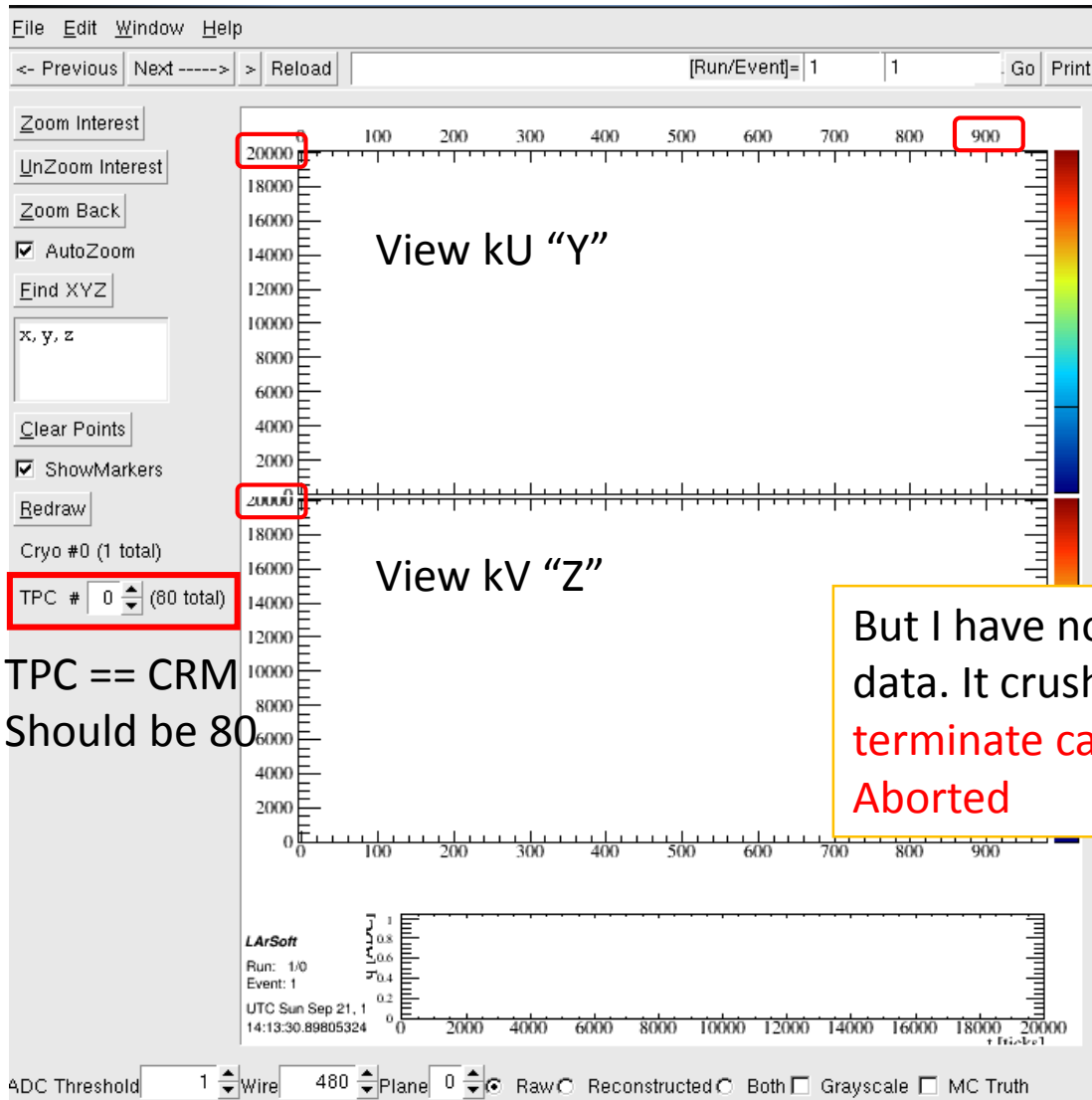
⌘MSG
⌘MSG-w LArVoxelReadout:  LArG4:largeant 22-Jan-2016 15:36:52 CET  run: 1 subRun: 0 event: 1
unable to drift electrons from point (-0.0141384, -150.135, 300.2) with exception ---- Geometry BEGIN
  Can't Find Nearest Wire for position (600.112, -150.606, 300.825) in plane C:0 T:1 P:1 approx wire number # 961 (capped from 959)
---- Geometry END
```

These appear to be generated when a particle crosses the “dead” regions b/w or around CRMs



Event display

Configured evdservices_dune.fcl to pick up correct geometry and other services



Should show 960 ch x 20,000 time samples

But I have not managed to get it to display raw data. It crashes without saying much:
terminate called without an active exception
Aborted

TPC == CRM
Should be 80

Basic check

Created “analysis” module in dune/RawdataDisplay similar to the ones found for SP which dumps raw data into histograms

Example created with workspace geometry (= 2 CRMs):

```
root [3] .ls
TDirectoryFile*      rawdraw rawdraw (RawEVDDP) folder
KEY: TH2I           fTimeChanU0;1    Time vs Channel(Plane U, TPC0)
KEY: TH2I           fTimeChanThumbU0;1  Time vs Channel(Plane U, TPC0)
KEY: TH1I           fADCMaXU0;1      Max ADC per channel (Plane U, TPC0)
KEY: TH2I           fTimeChanV0;1    Time vs Channel(Plane V, TPC0)
KEY: TH2I           fTimeChanThumbV0;1  Time vs Channel(Plane V, TPC0)
KEY: TH1I           fADCMaXV0;1      Max ADC per channel (Plane V, TPC0)
KEY: TH2I           fTimeChanU1;1    Time vs Channel(Plane U, TPC1)
KEY: TH2I           fTimeChanThumbU1;1  Time vs Channel(Plane U, TPC1)
KEY: TH1I           fADCMaXU1;1      Max ADC per channel (Plane U, TPC1)
KEY: TH2I           fTimeChanV1;1    Time vs Channel(Plane V, TPC1)
KEY: TH2I           fTimeChanThumbV1;1  Time vs Channel(Plane V, TPC1)
KEY: TH1I           fADCMaXV1;1      Max ADC per channel (Plane V, TPC1)
```

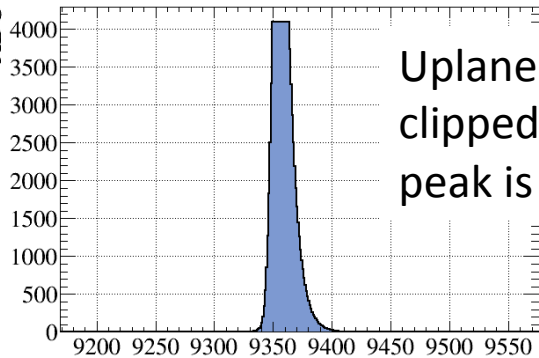
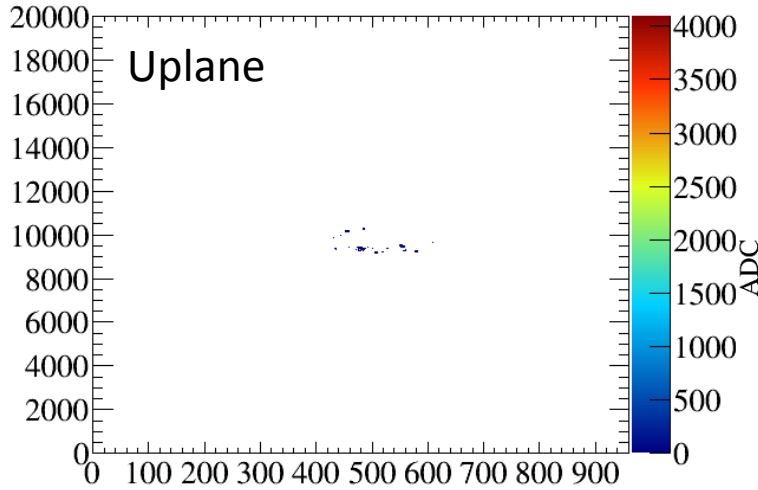
fTimeChanXX – standard time tick vs channel histo

fADCMaXXX – distribution of max ADC values from each channel

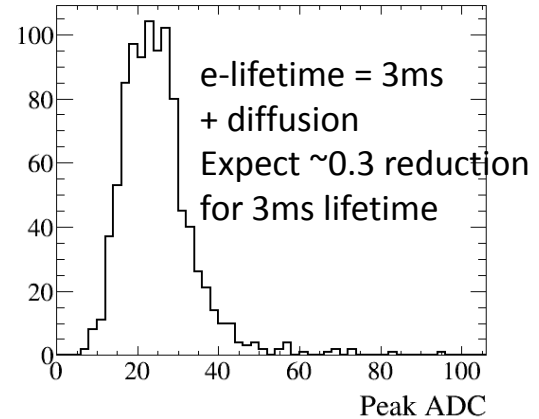
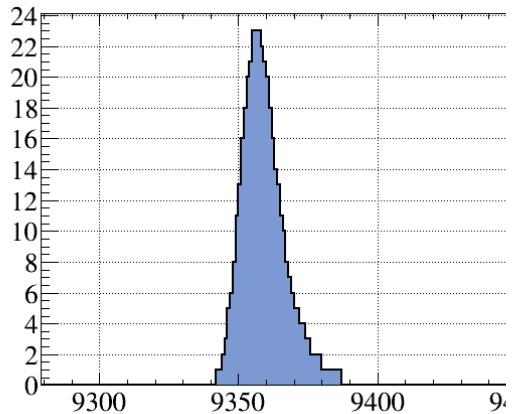
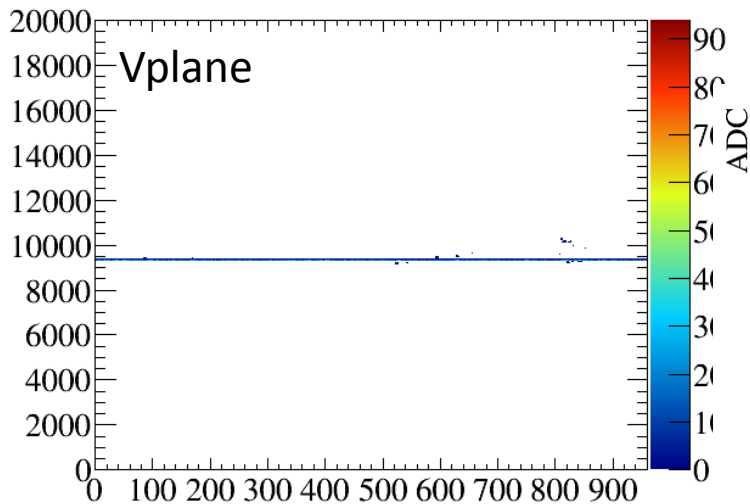
Time tick = 6000 / 1.6056 mm/us / 0.4 us 9342
From "Vplane" 9342 → OK



60 GeV mu through the middle of 1 TPC at d = 6m

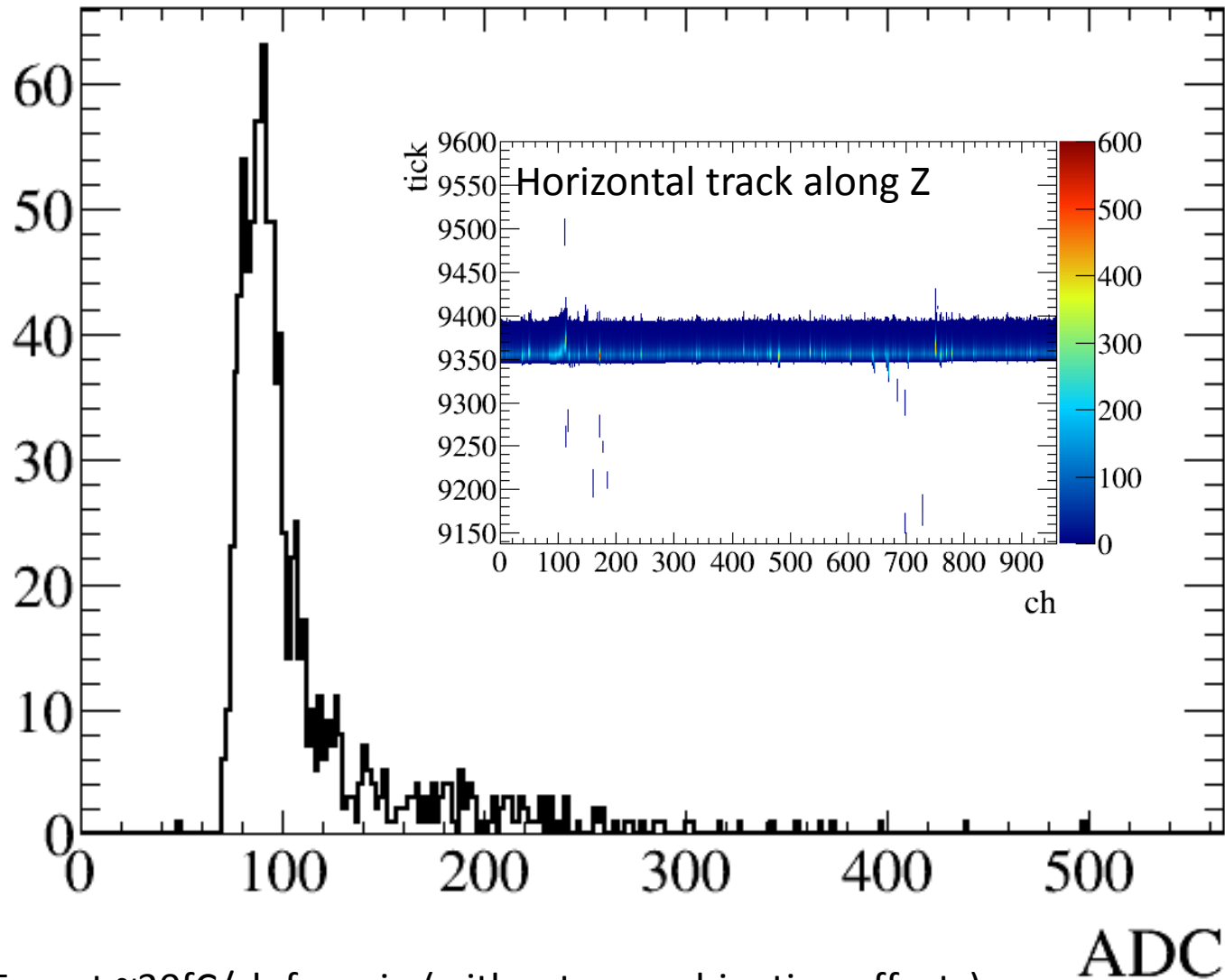


Uplane ch with max hit
clipped at 4095 (12bit ADC)
peak is ~480 ch ← ok



e-lifetime = 3ms
+ diffusion
Expect ~0.3 reduction
for 3ms lifetime

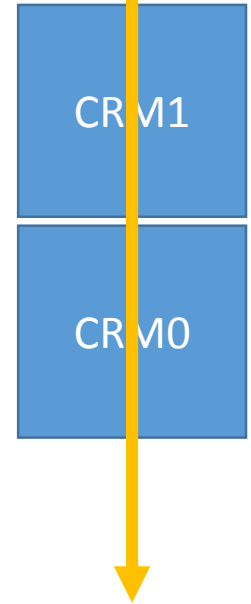
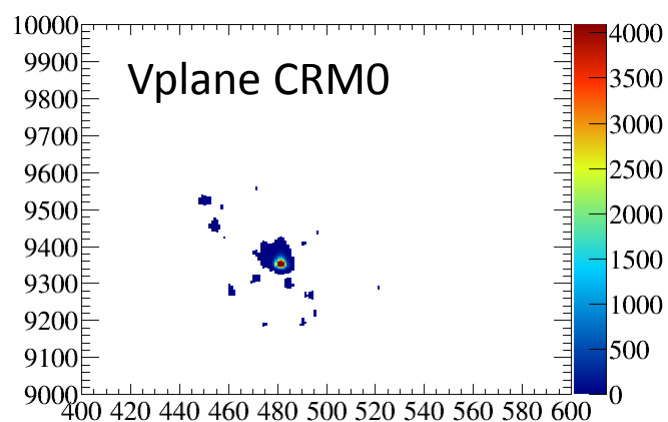
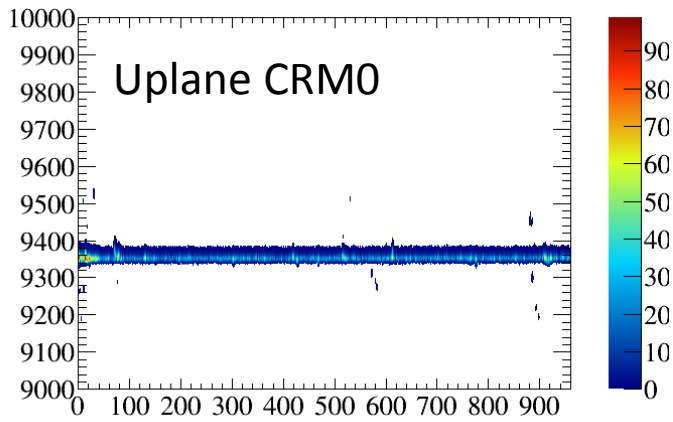
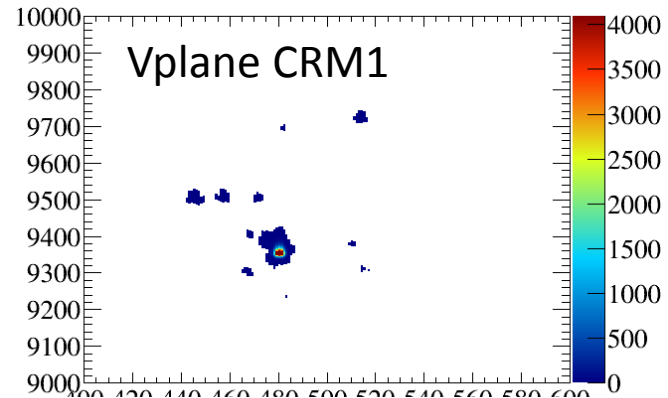
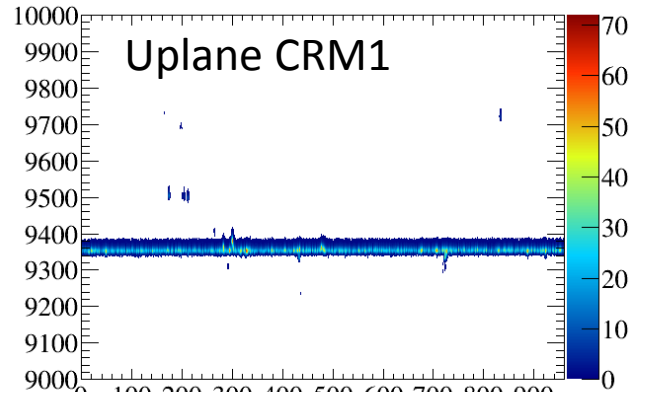
Pulse height distribution in ADC (infinite lifetime / no diffusion)



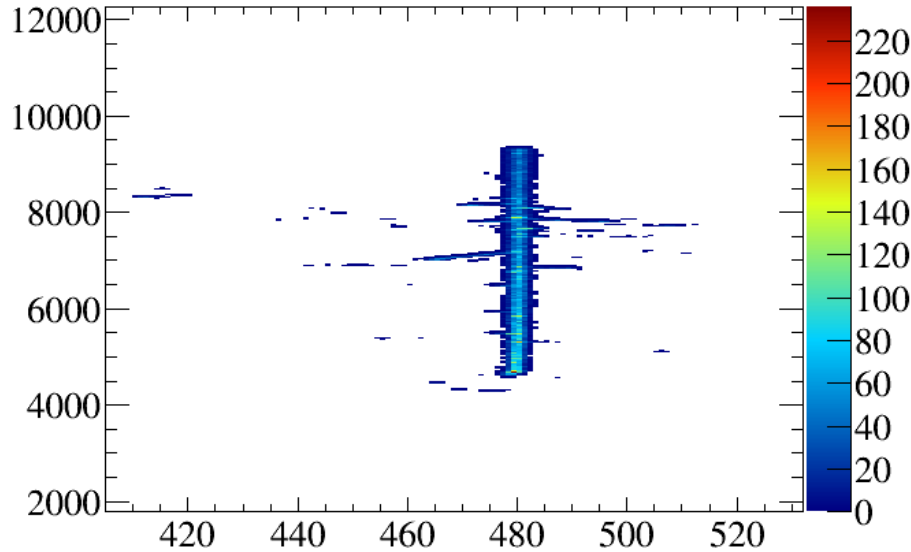
Expect $\sim 30\text{fC}/\text{ch}$ for mip (without recombination effects)

→ $\sim 100\text{ADC}/\text{ch}$ in our normalization

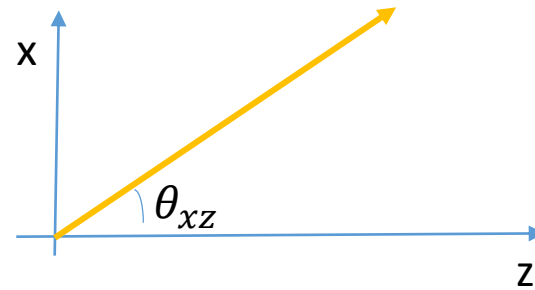
60 GeV mu at d = 6m



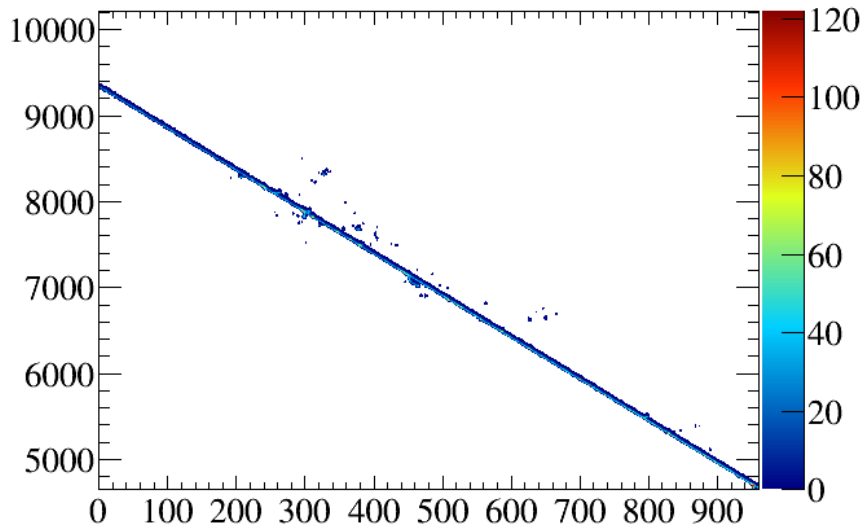
Plane U in CRM



60 GeV mu through the center of 1 TPC at $d = 6\text{m}$ & $\theta_{0XZ} = 45\text{deg}$



Plane V in CRM



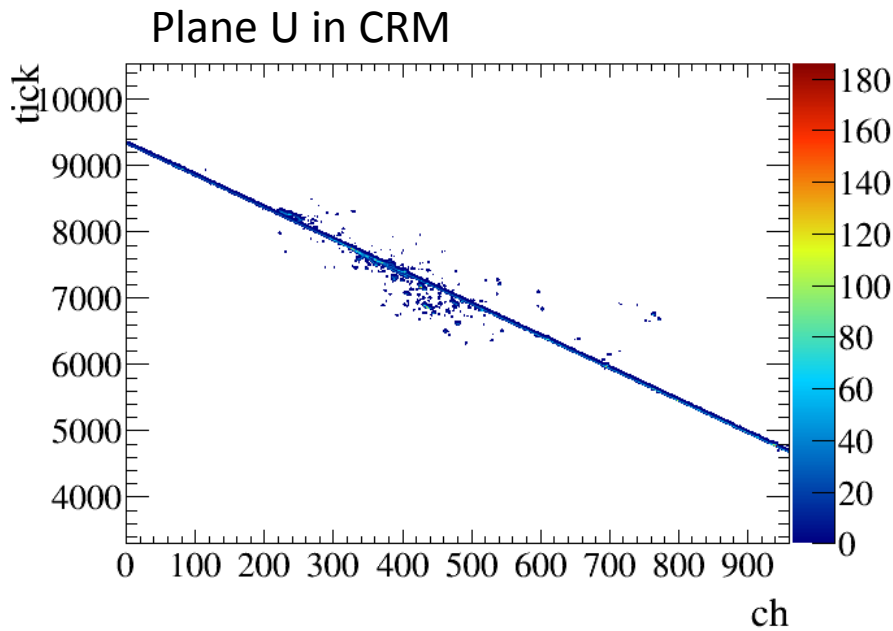
Drift velocity from slope:

$$\frac{3000}{\Delta \times 0.4} = 1.61 \text{ mm/us}$$

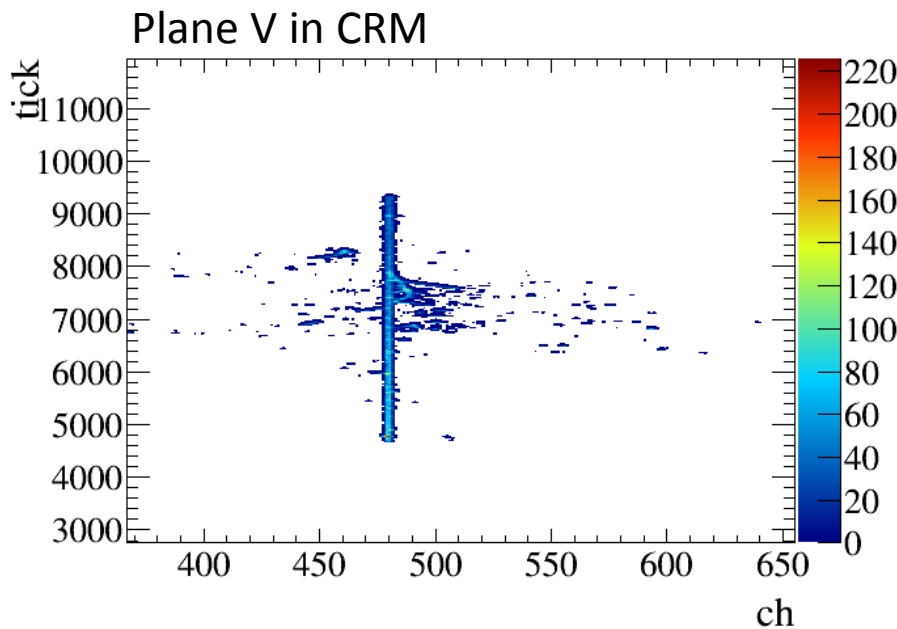
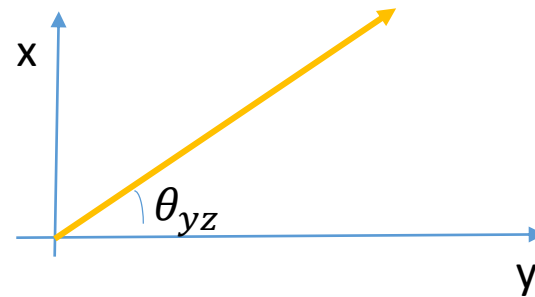
Theoretical (from larsoft function) at 0.5 kV/cm and 87K = 1.6056 mm/us

➔ Looks OK

Also the direction is consistent as in this case particle travels towards readout so the drift d gets shorter



60 GeV mu through the center of 1
 TPC at $d = 6\text{m}$ & $\theta_{0YZ} = 45\text{deg}$
 ($\theta_{0XZ} = 90$)



Drift velocity from slope:

$$\frac{3000}{\Delta \times 0.4} = 1.61 \text{ mm/us}$$

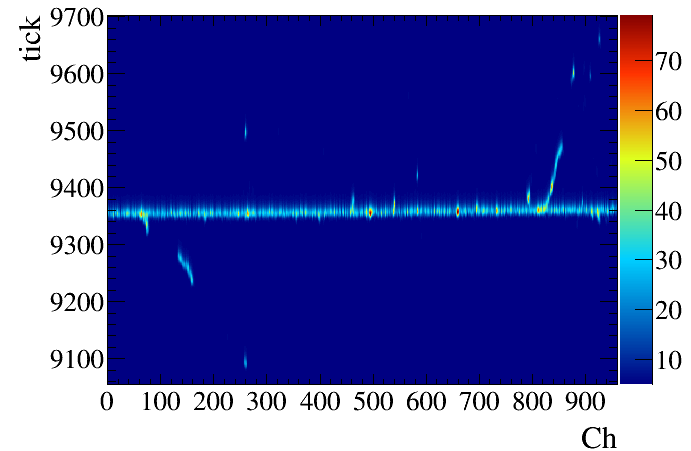
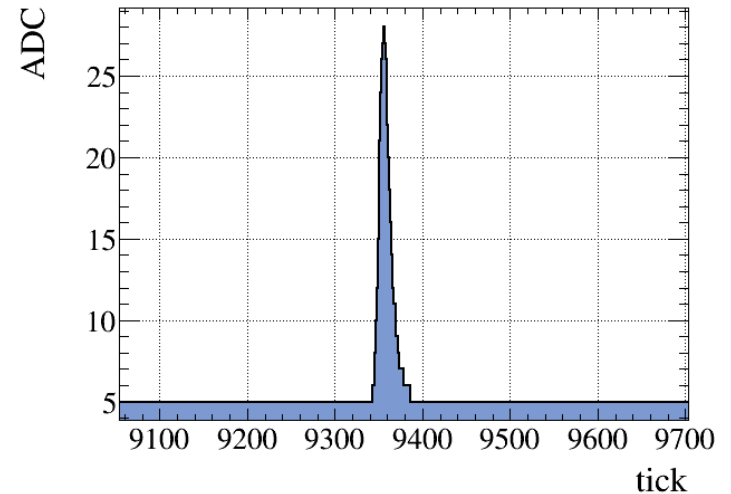
The direction looks ok: larger channel #
 correspond to earlier time bins

Adding pedestal

Use existing framework structure for DUNE SP

```
peddplegacy: {  
  service_provider: SIOVDetPedestalService  
  DetPedestalRetrievalAlg: {  
    AlgName: "DetPedestalRetrievalAlg"  
    DatabaseRetrievalAlg: {  
      AlgName: "DatabaseRetrievalAlg"  
      DBFolderName: ""  
      DBUrl: ""  
      DBTag: ""  
    }  
    UseDB: false  
    UseFile: false  
    DefaultCollMean: 5.0  
    DefaultCollRms: 0.0  
    DefaultIndMean: 5.0  
    DefaultIndRms: 0.0  
    DefaultMeanErr: 0.0  
    DefaultRmsErr: 0.0  
  }  
}
```

For DP the two numbers should be identical here!



Noise implementation

Noise service fcl

The noise services add noise to signals

- What was previously noise option 1 is now

```
chnoiseold: {  
  service_provider: ExponentialChannelNoiseService  
  NoiseFactU: 0.05  
  NoiseFactV: 0.05  
  NoiseFactZ: 0.05  
  NoiseWidthU: 2000  
  NoiseWidthV: 2000  
  NoiseWidthZ: 2000  
  LowCutoffU: 7.5  
  LowCutoffV: 7.5  
  LowCutoffZ: 7.5  
  NoiseArrayPoints: 1000  
  OldNoiseIndex: true  
}
```

Could be probably be
used as is with
appropriate parameters

- And noise option 2 is

```
chnoisewhite: {  
  service_provider: WhiteChannelNoiseService  
}
```

This is more specific to SP (i.e., relies
explicitly on SingalShapingServiceDUNE35t)

Summary

- Simulation of charge readout appears to be working (largeant → daq → rawdigit)
- The code has been committed in dunetpc: should appear in v04_35 release
- Major part remaining is simulation of light readout