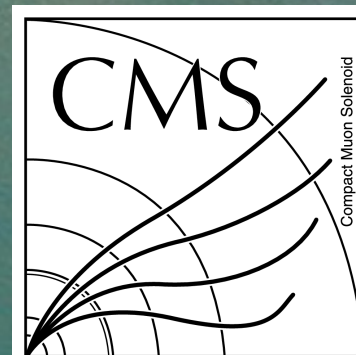


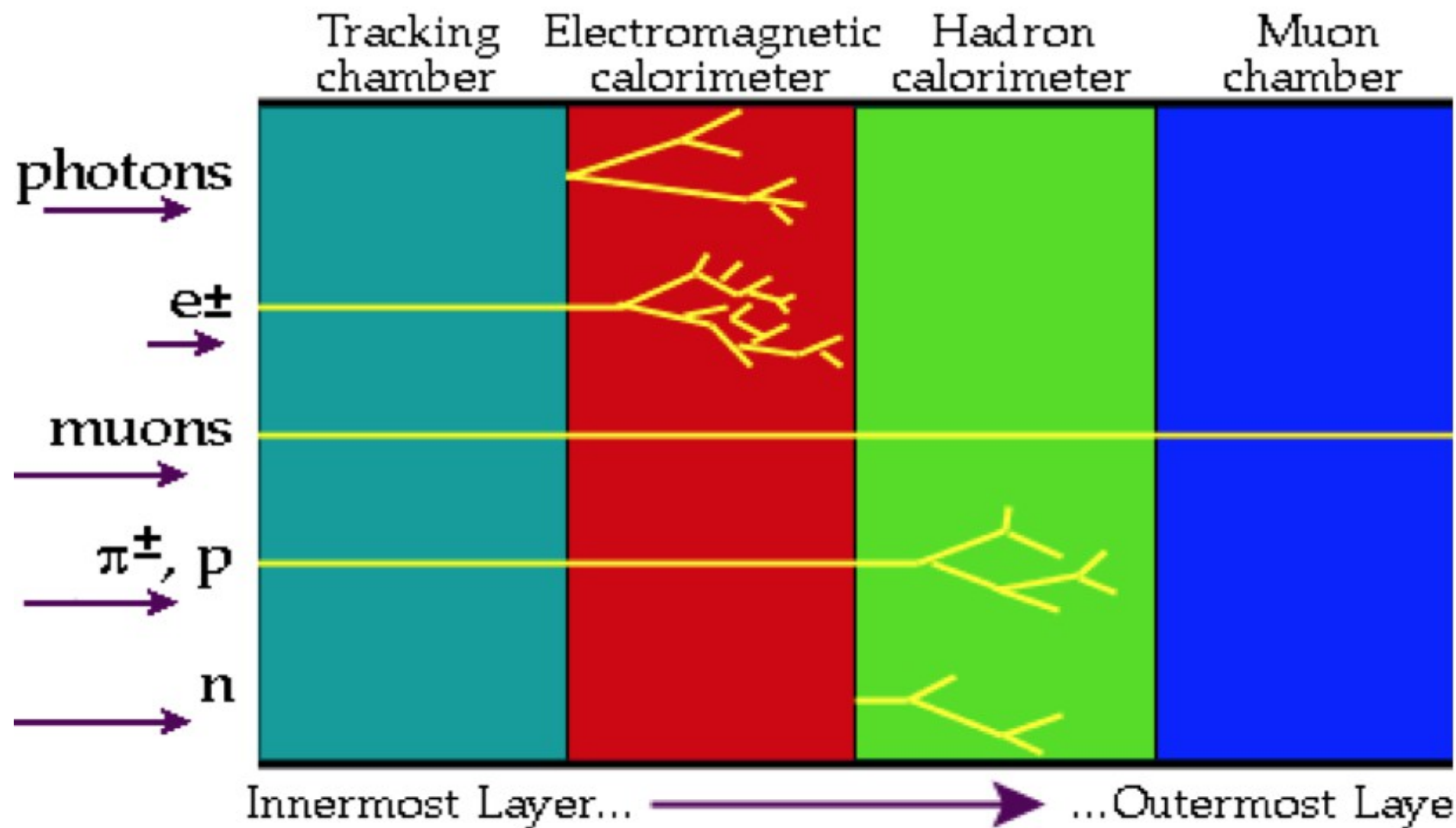


# Reconstruction

P. Harris



# Particle Identification Basics



*Credit: Particle Data Group (LBNL)*

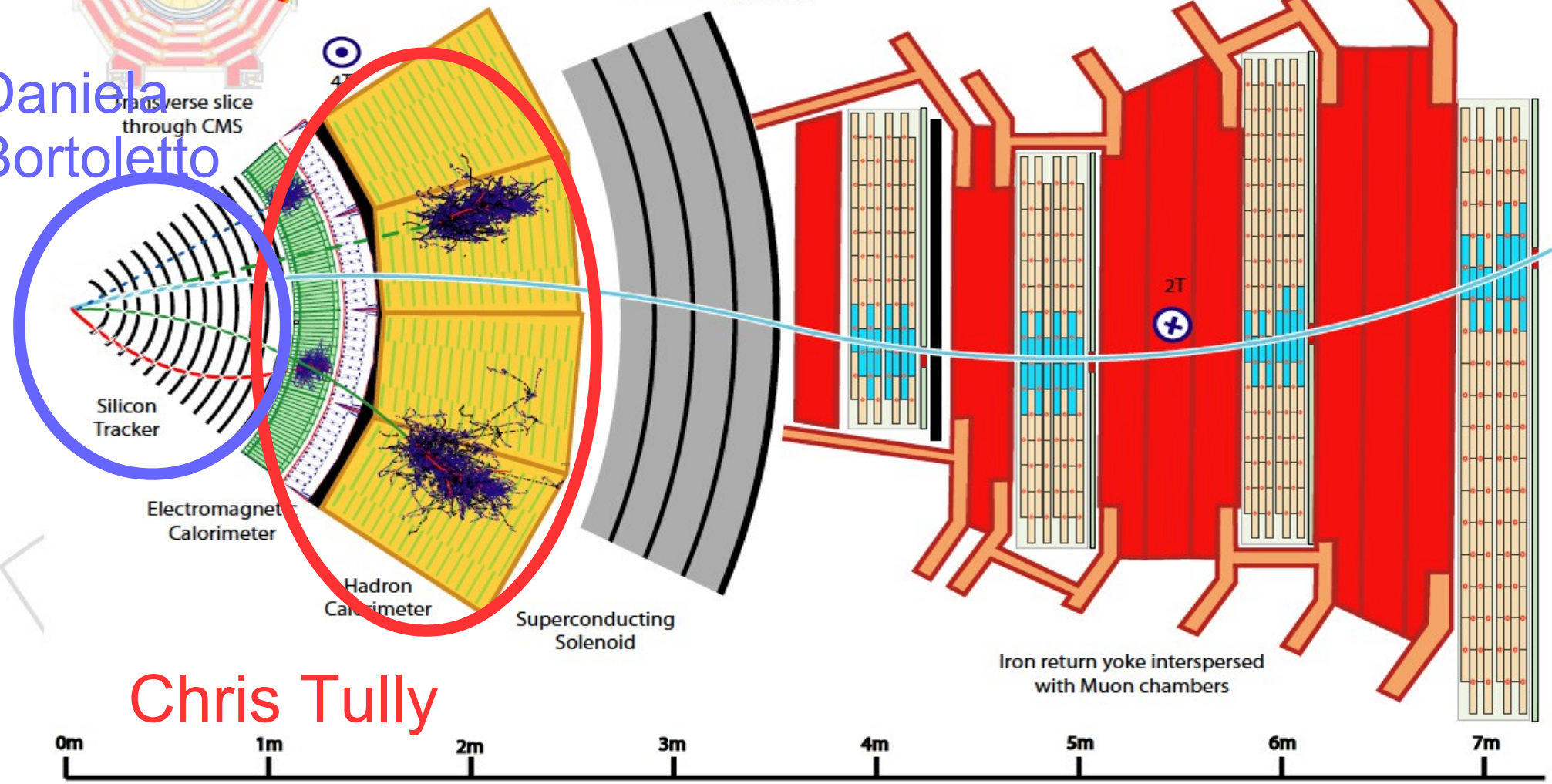


# Over the past week you have seen the individual components

- Key:
- Muon
  - Electron
  - Charged Hadron (e.g. Pion)
  - - - Neutral Hadron (e.g. Neutron)
  - - - Photon



Daniela Bortoletto

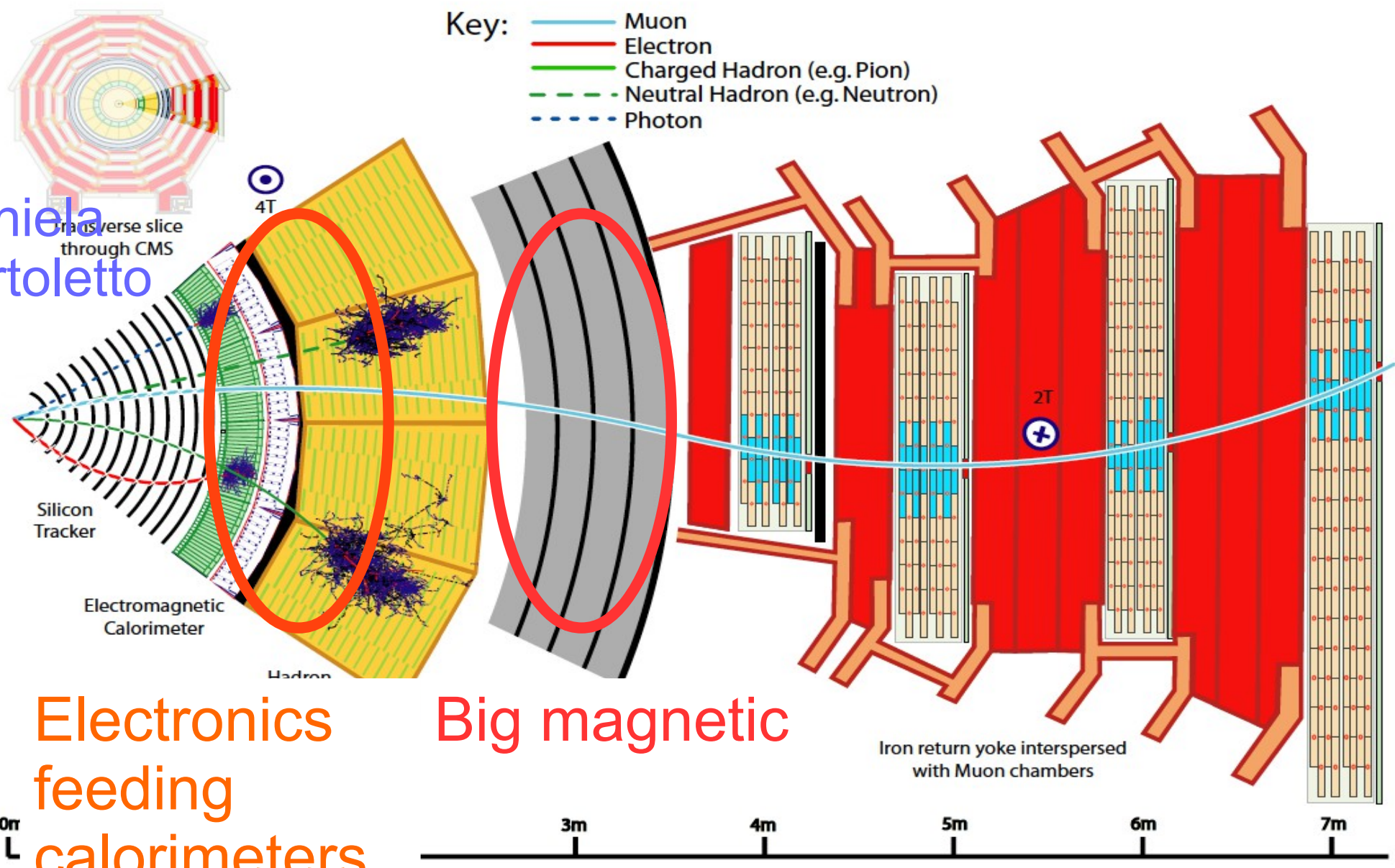


Chris Tully

# What if we start to link things together?

## We have to account for the other detectors

Daniela Bortoletto

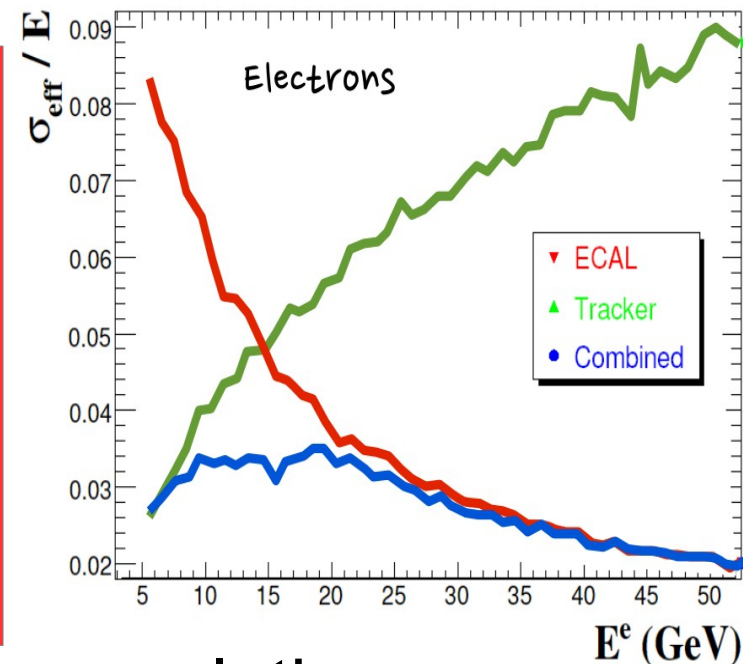
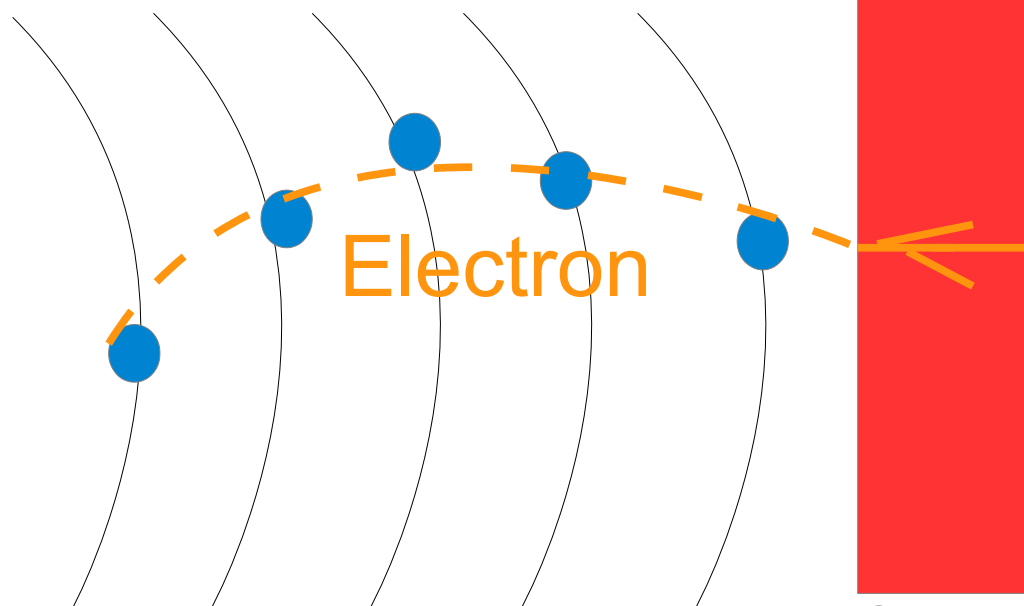


Electronics feeding calorimeters

Big magnetic



# What if we link our components



Track resolution

$$\frac{\sigma(p_T)}{p_T} = \frac{\sigma_x p_T}{0.3BL^2} \sqrt{\frac{720}{N+4}}$$

Measurement #1

Calorimeter resolution

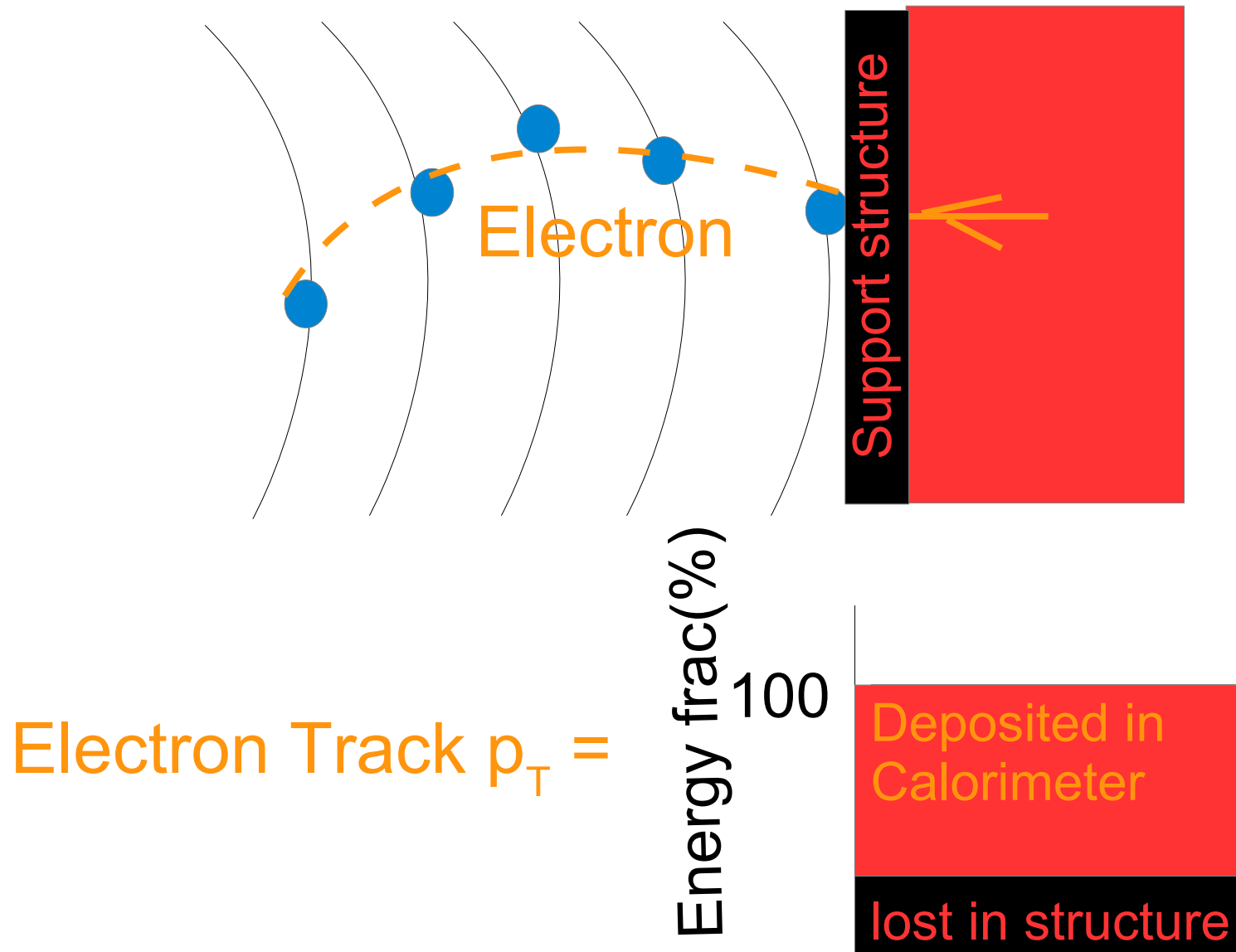
$$\left(\frac{\sigma}{E}\right)^2 = \left(\frac{2.8\%}{\sqrt{E}}\right)^2 + \left(\frac{12\%}{E}\right)^2 + (0.3\%)^2$$

Measurement #2

The combined “best” measurement

# Particle flow concept

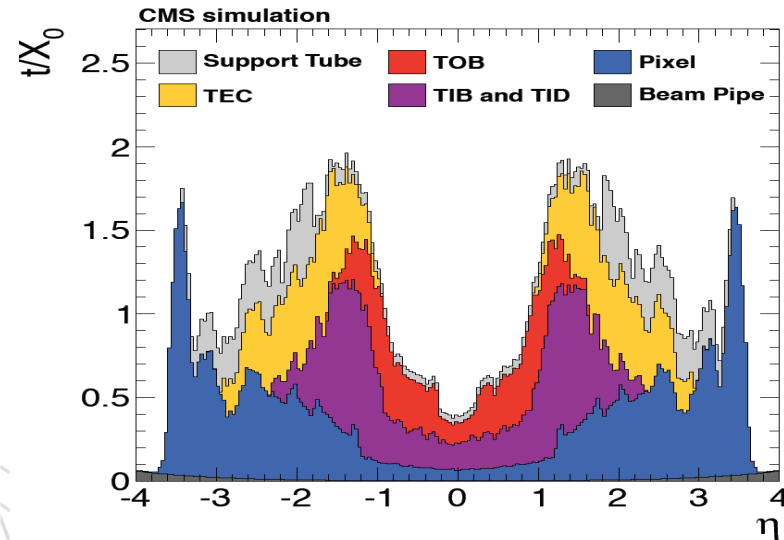
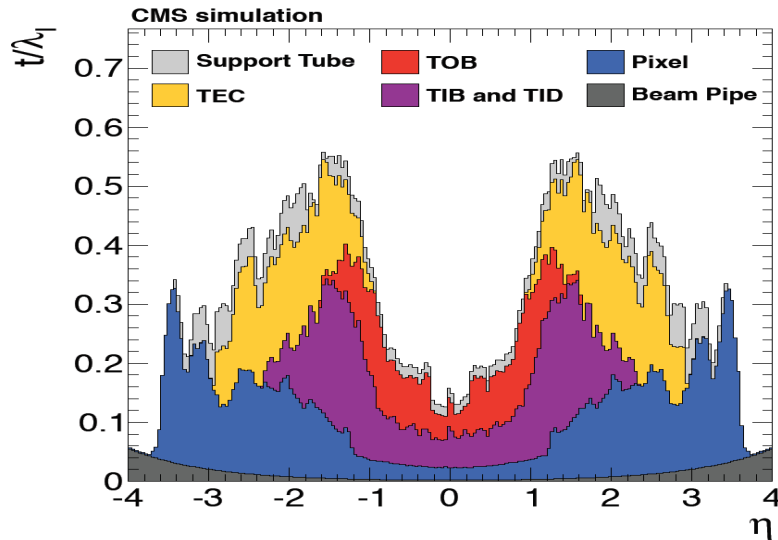
- Linking however requires us to be realistic



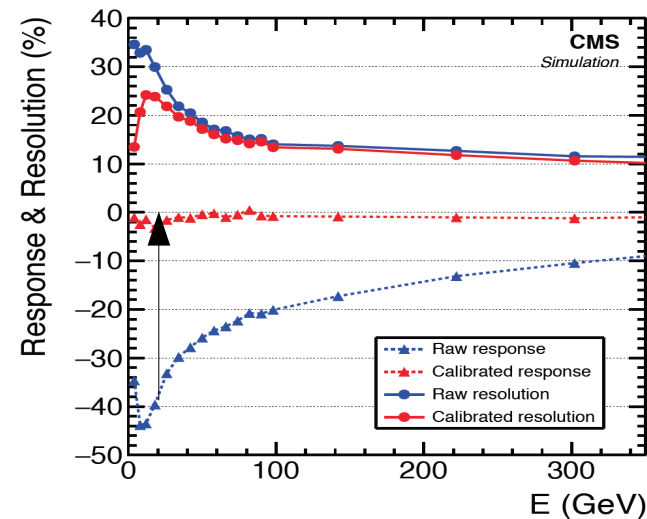


# Calibrating for Missing information

- Step 1: Measure your electronics material

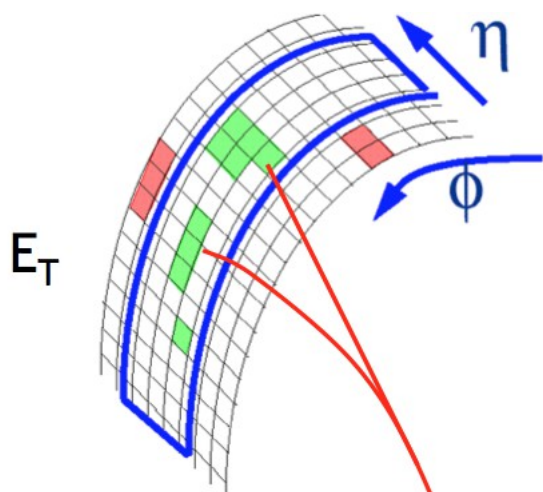


- Step 2 : Add this into your simulation
- Step 3 : Compute the average loss
- Step 4 : Correct it

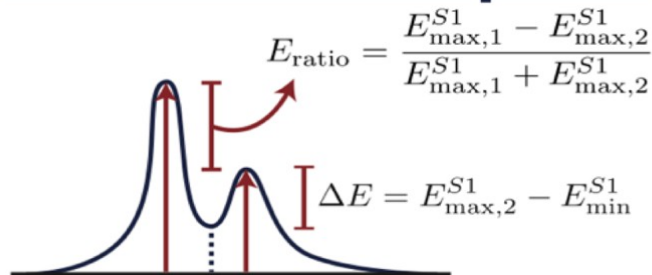


# Can we use more info?

- What if we take the full info of the Ecal cluster



## Shower Shapes

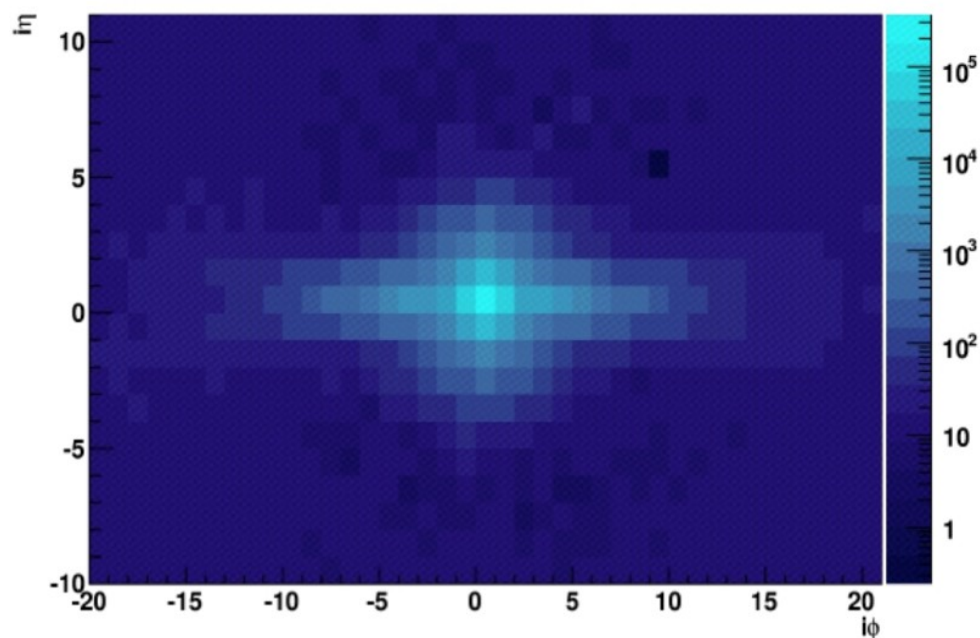


## Widths

$$w_{\eta,2} = \sqrt{\frac{\sum E_i \eta_i^2}{\sum E_i} - \left(\frac{\sum E_i \eta_i}{\sum E_i}\right)^2}$$

Width in a  $3 \times 5$  ( $\Delta\eta \times \Delta\phi$ ) region of cells in the second layer.

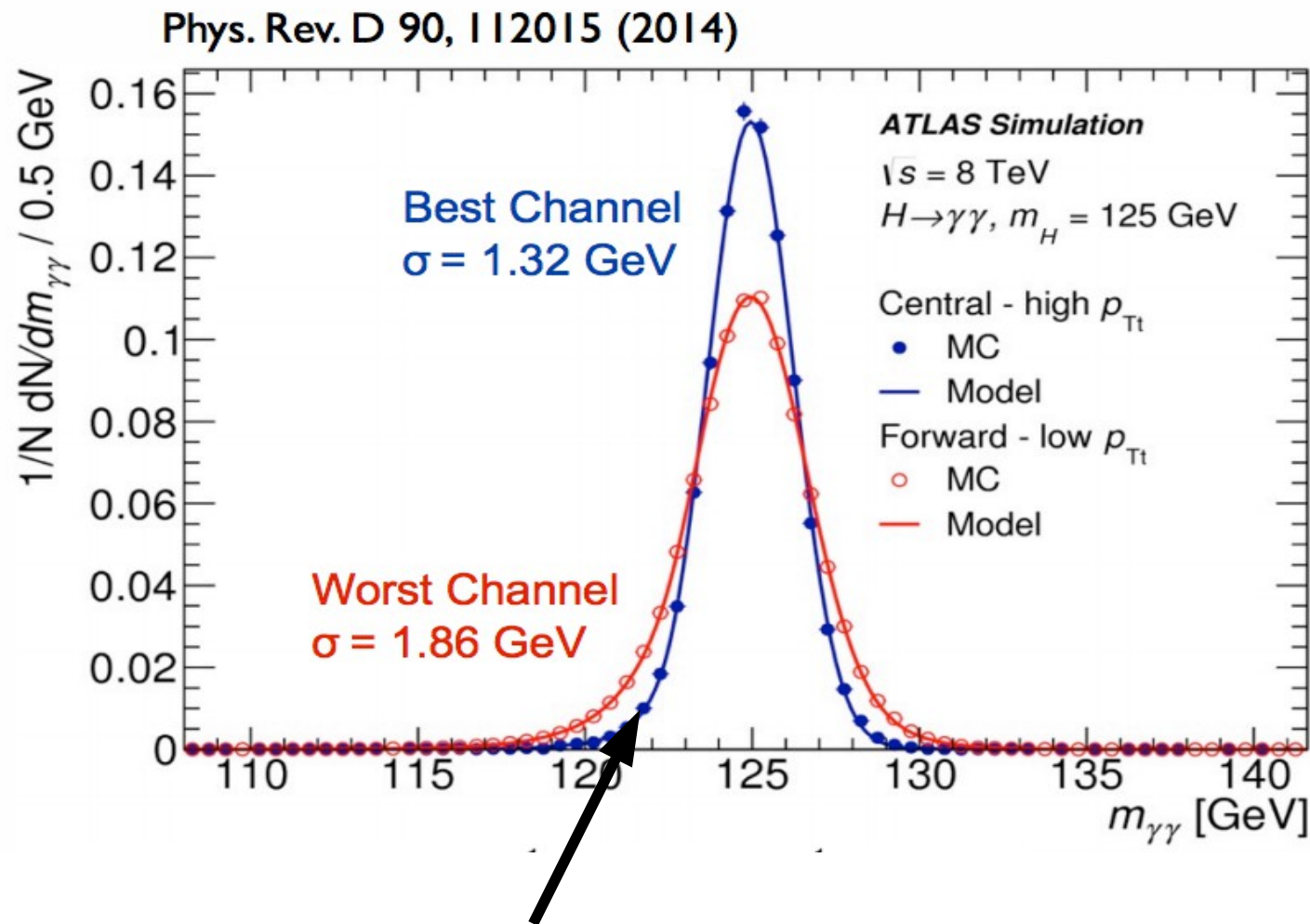
A 3D histogram showing the distribution of shower widths. The x and y axes are labeled  $\eta$  and  $\phi$ , respectively. The z-axis represents the width. The histogram shows a distribution of widths across the  $\eta$ - $\phi$  plane.



Consider the width of an Ecal shower (aka RMS of ECAL shower)

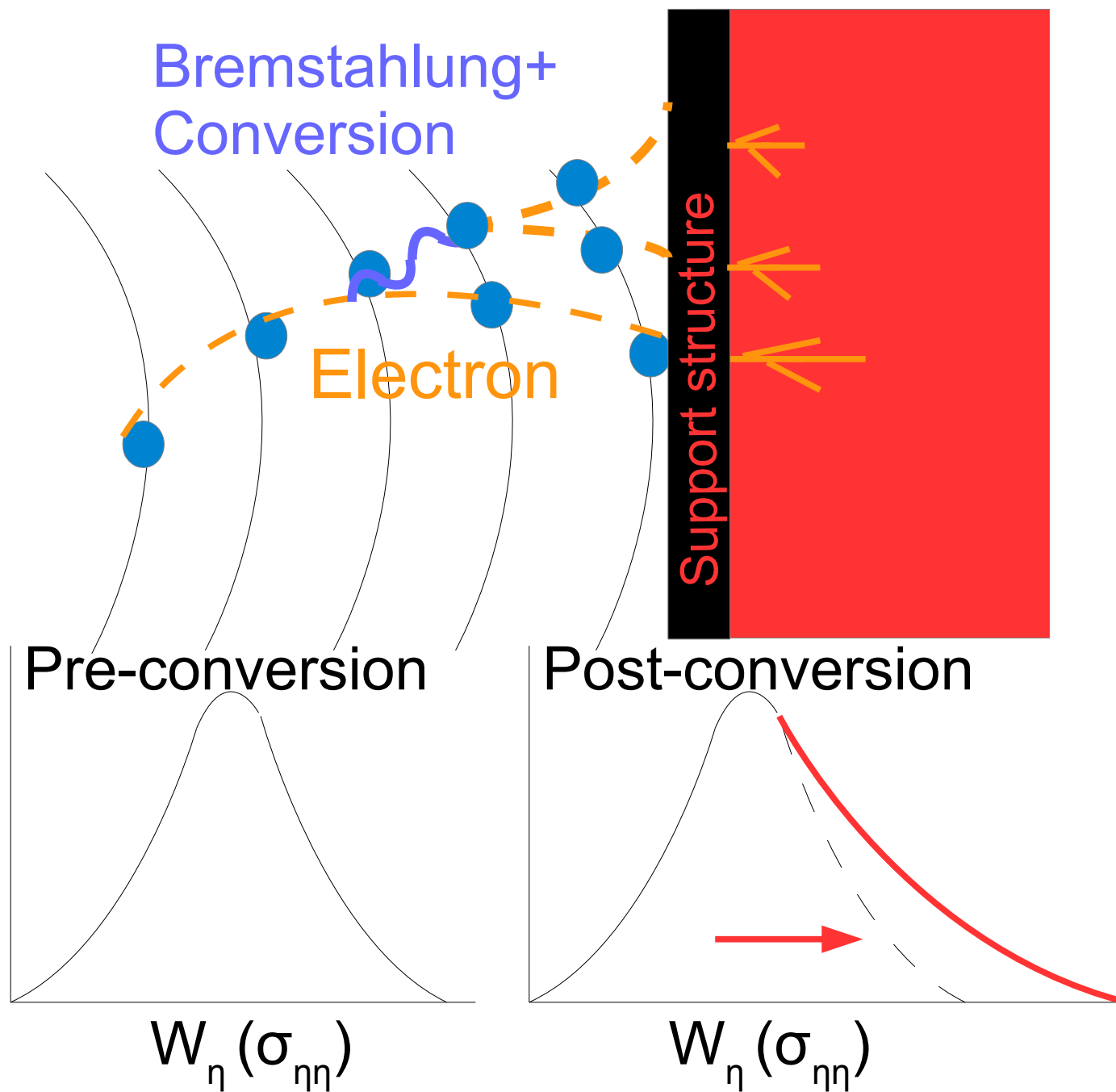


# One Encouraging View



If we adjust the cuts on the shower parameters  
Can improve the photon shower performance

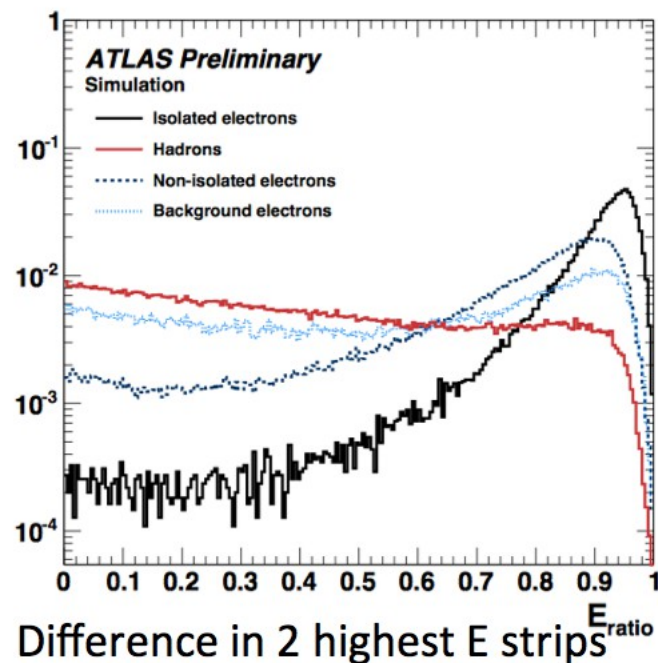
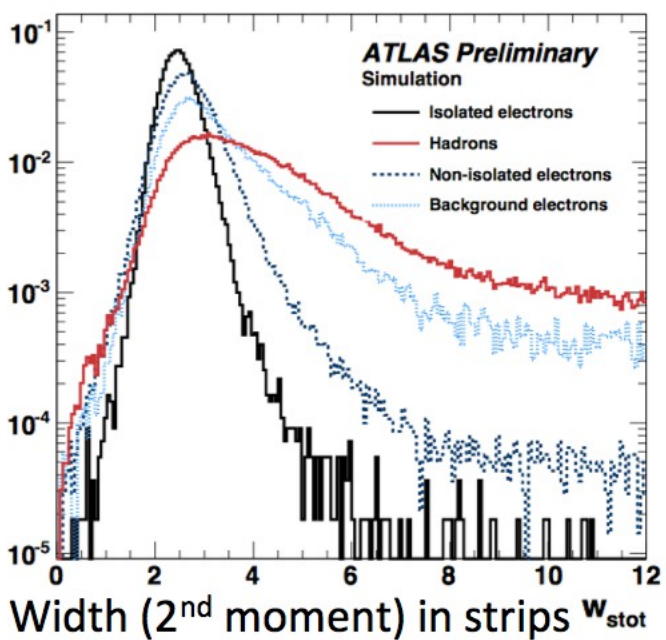
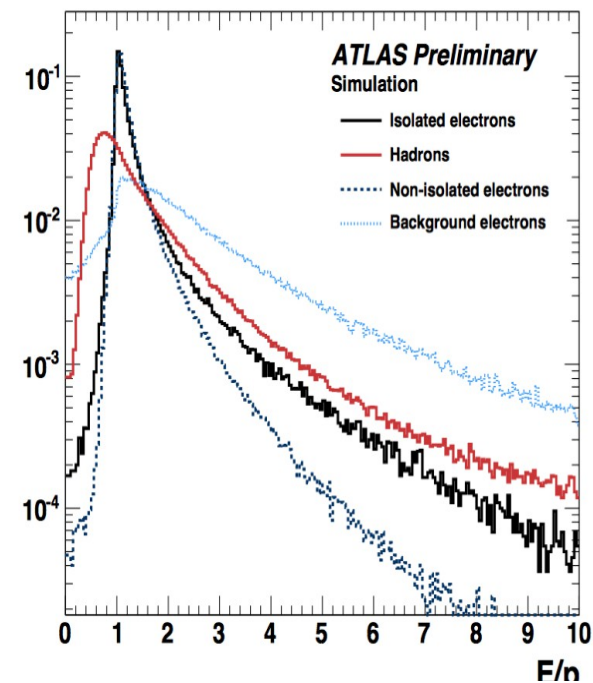
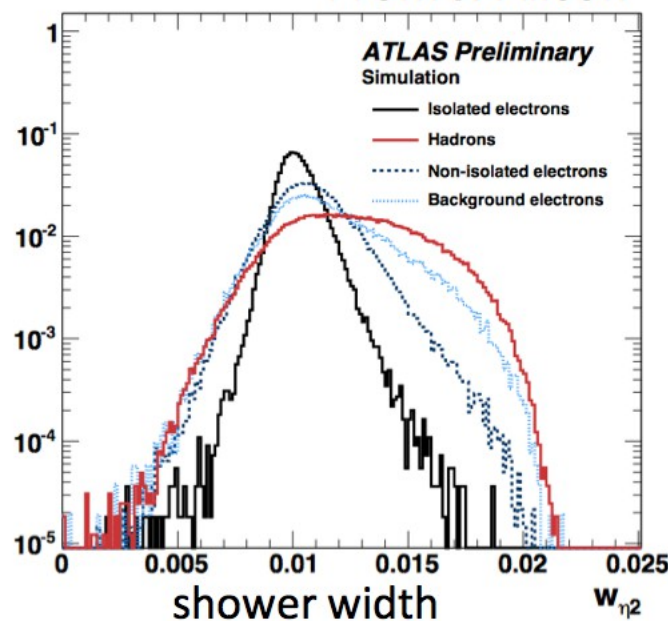
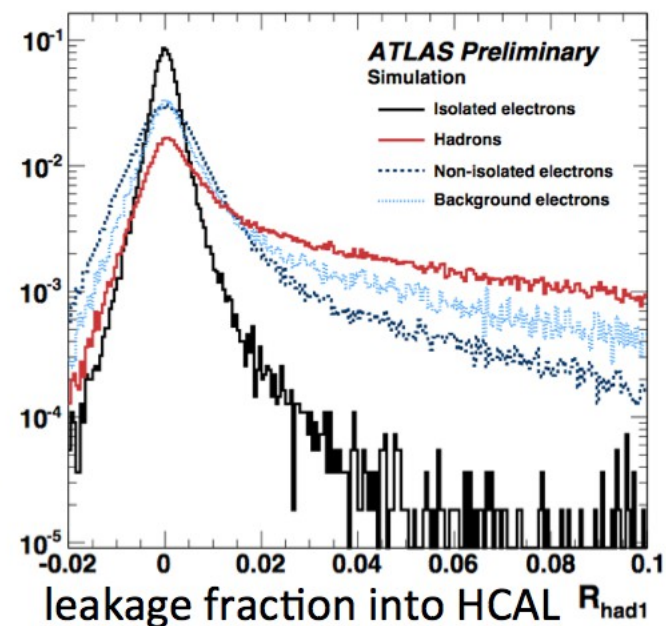
# More complicated effects



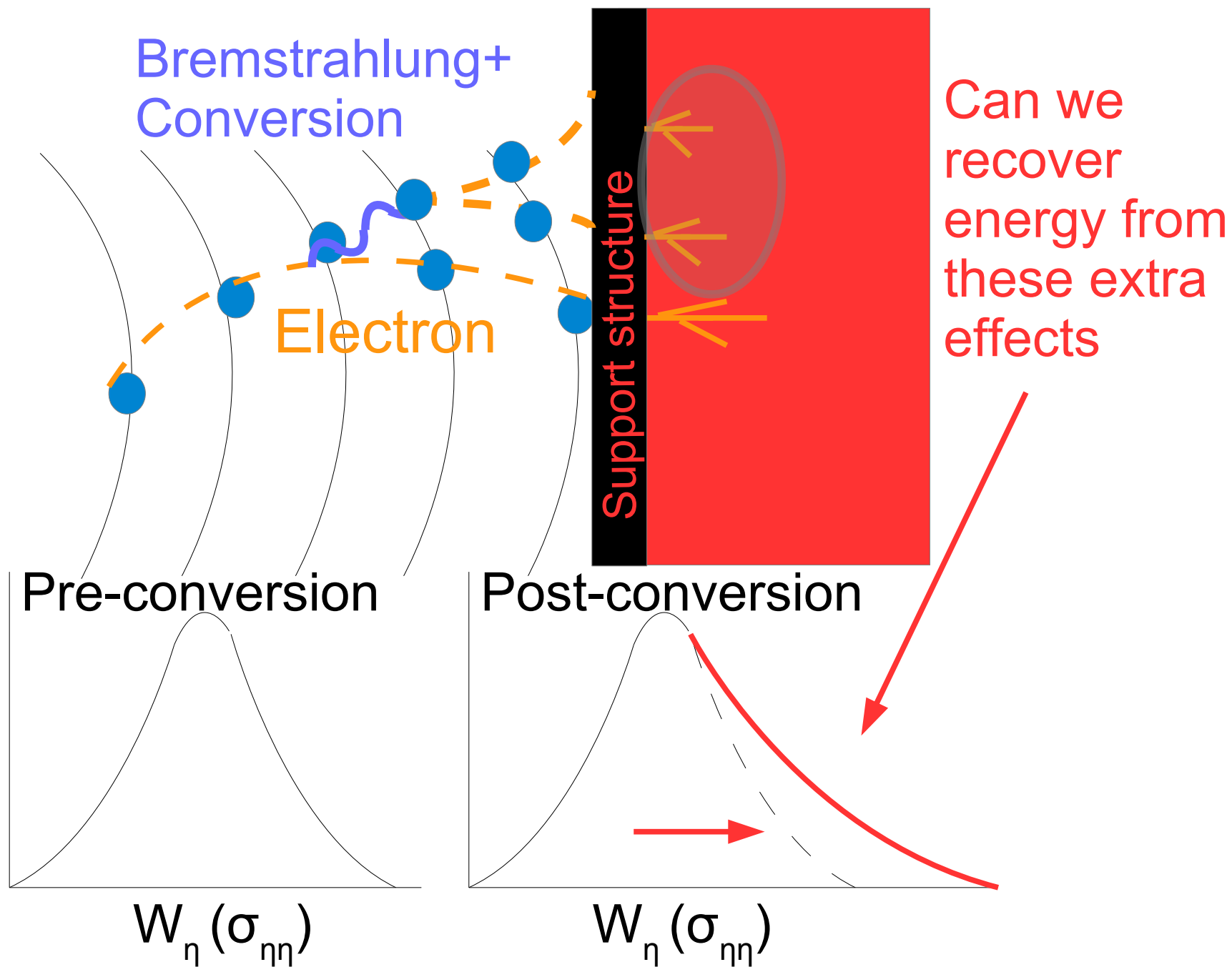


# More Sophisticated Calibration

From J. Alison

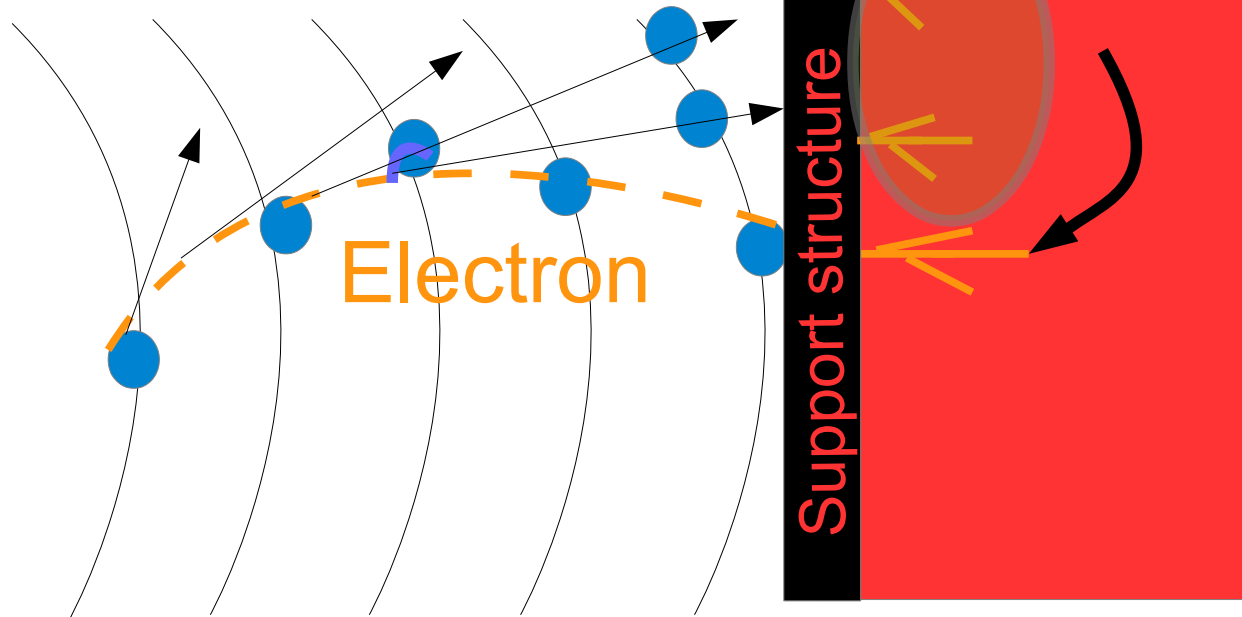


# More complicated effects



# Simplest Approach

Look for deposits tangent



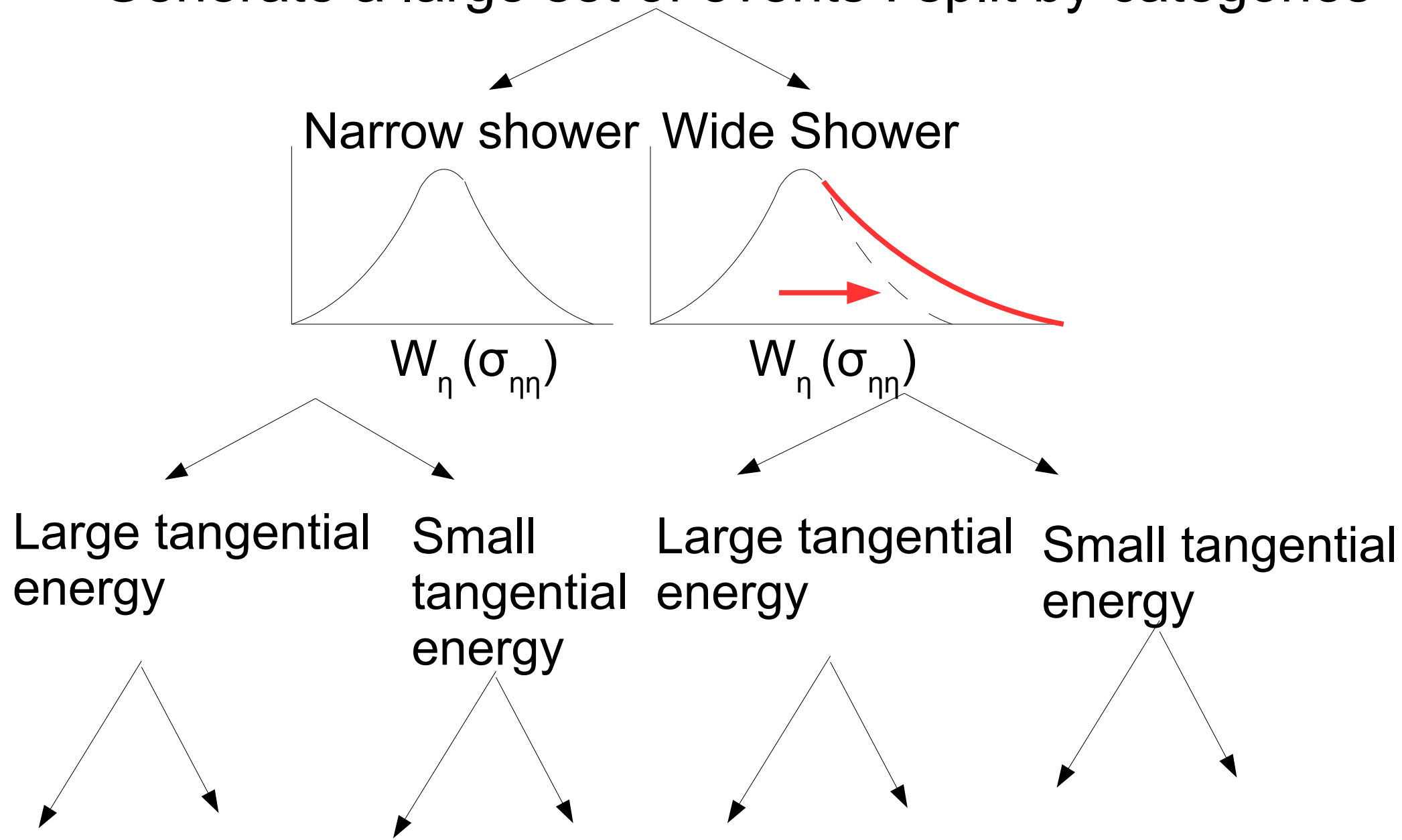
If you see them add them back

Write down a few scenarios and modify reconstruction to accommodate



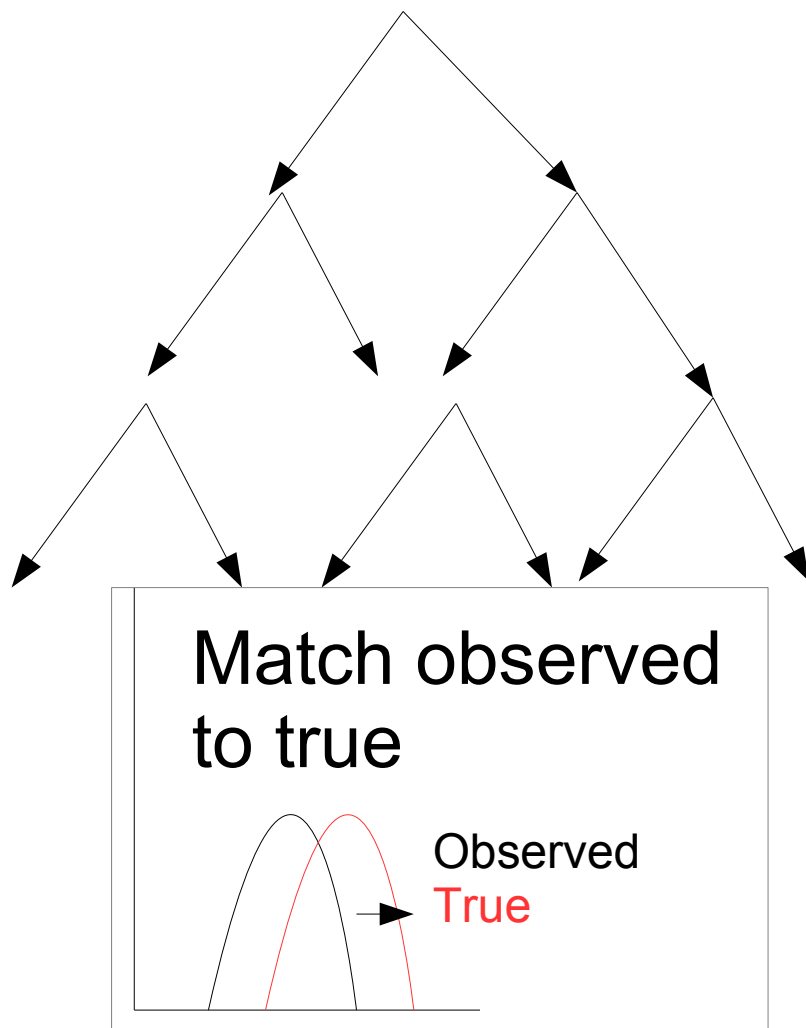
# Sophisticated approach

- Generate a large set of events : split by categories

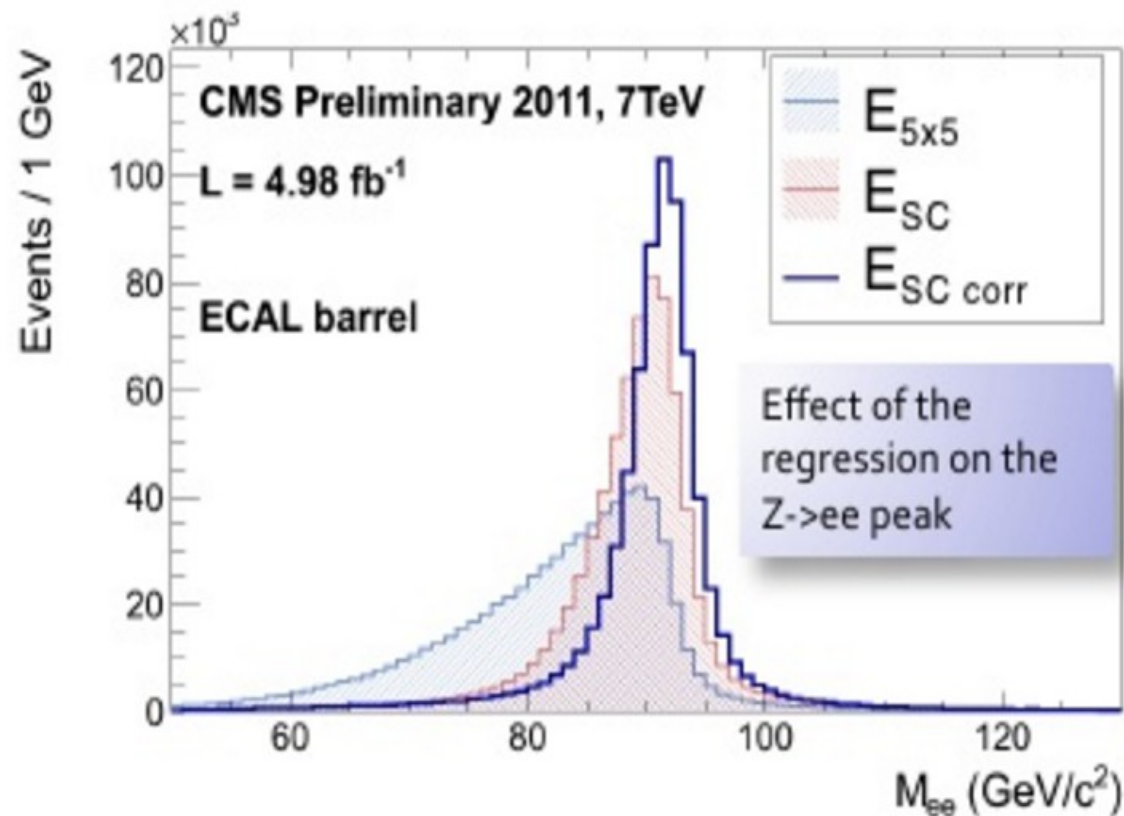


# MVA Regression

- Keeps on splitting events by properties

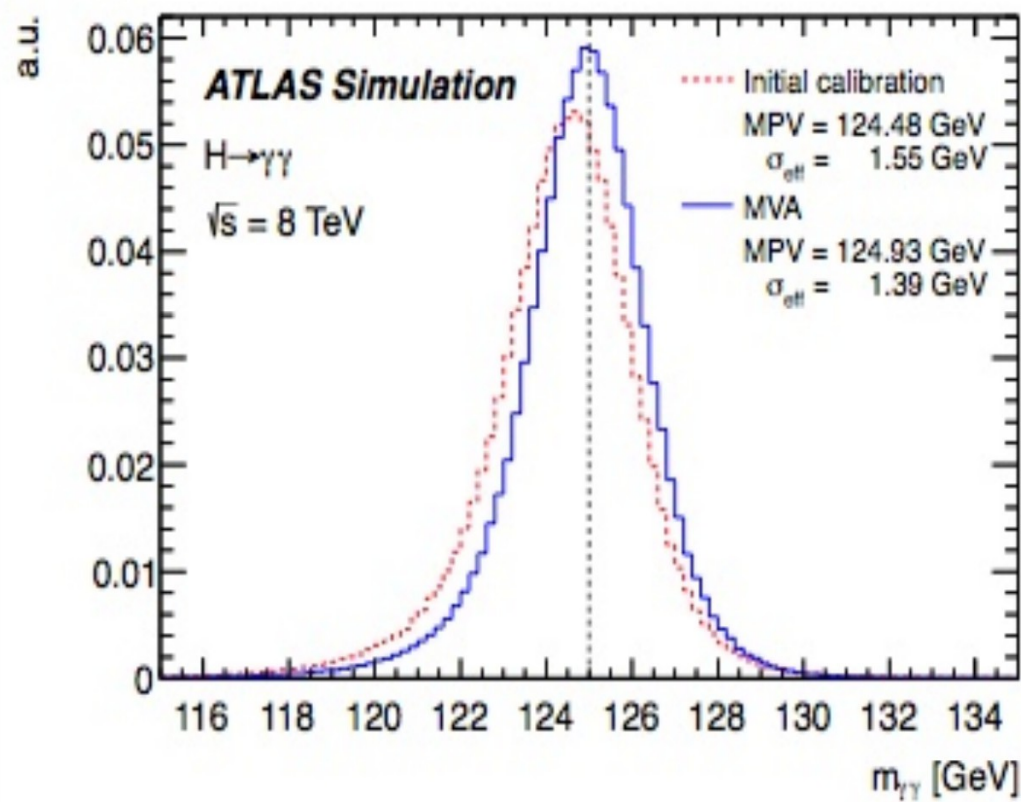
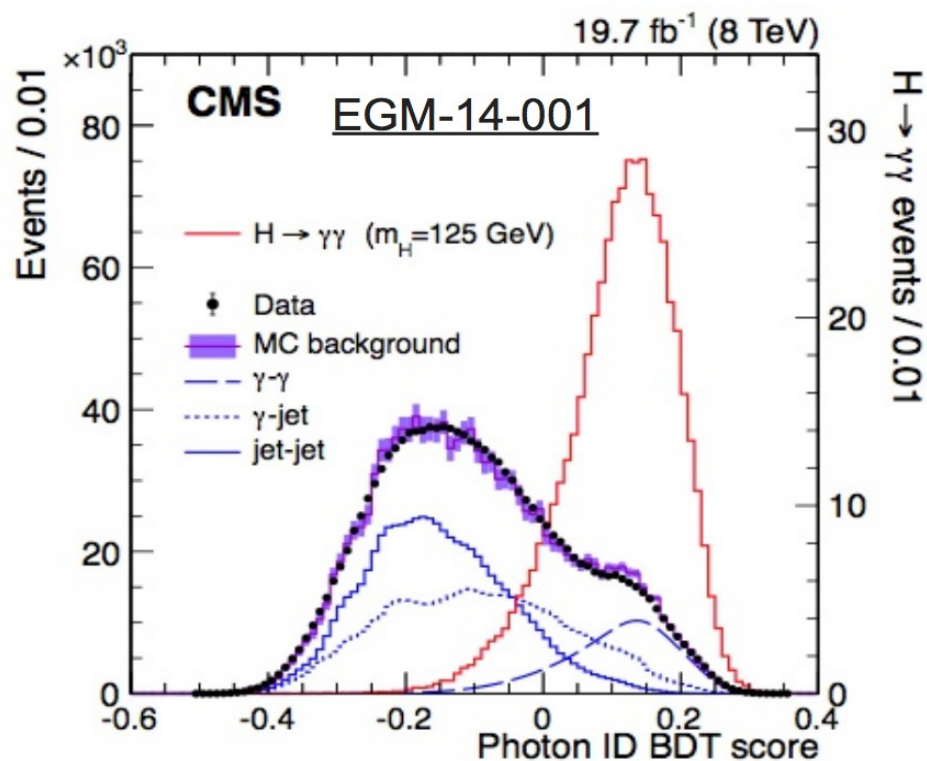


$$P_T^{\text{True}} = p_T^{\text{Reco}} \text{Correction}(w_1, p_T, \dots, \text{All variables you split on})$$



# Impact of MVA regression

- MVA regression was used for a number of objects
  - A big part of the ATLAS/CMS Higgs searches
  - MVA used for classification

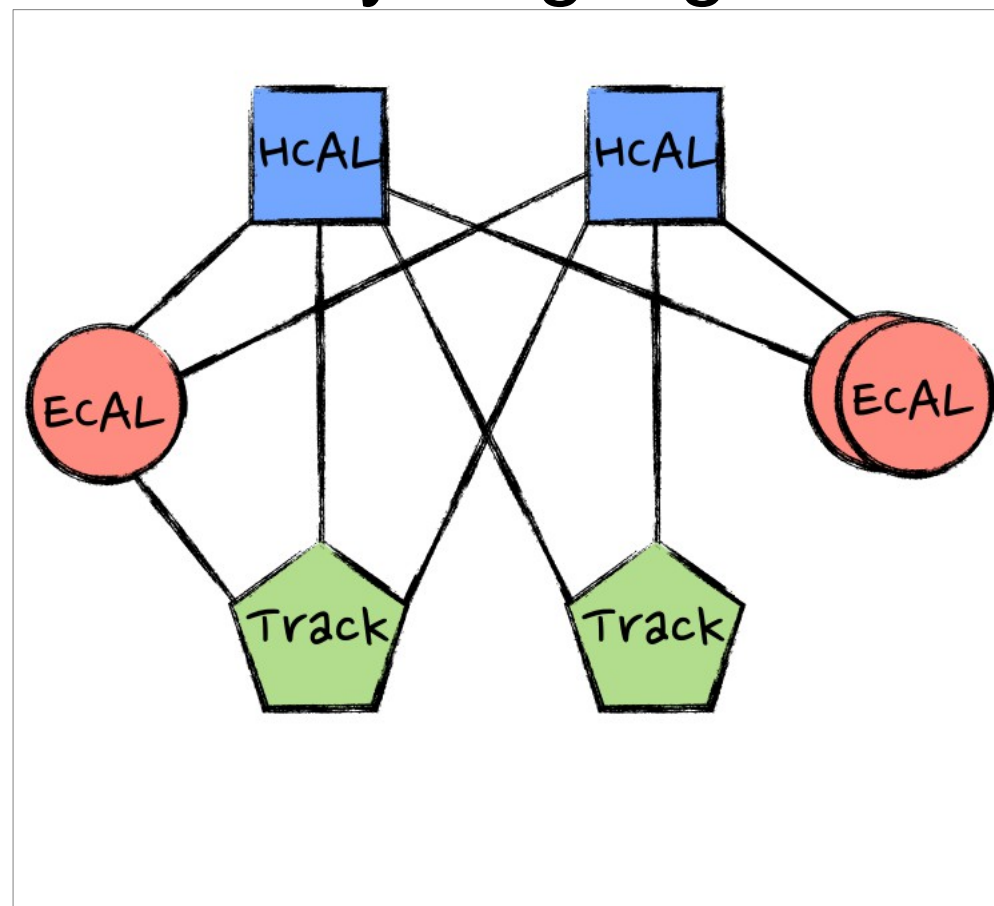




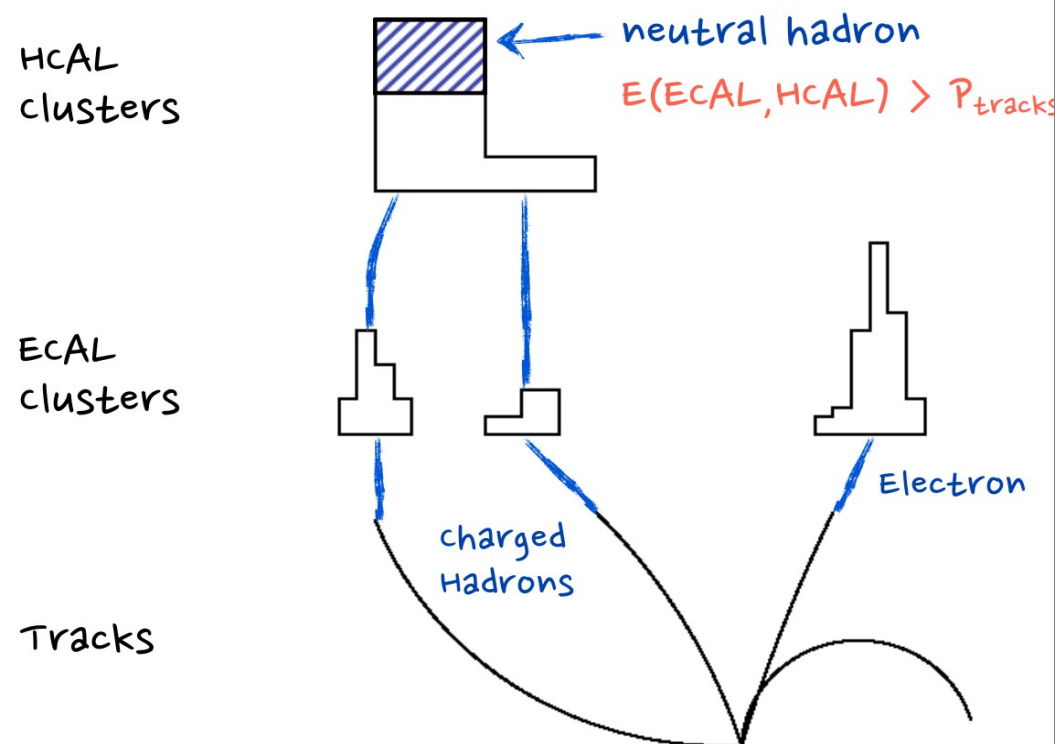
# Particle Flow

## Make Particles

Link everything together



Finally Apply Particle ID & Separation



We get 5 classes of particles

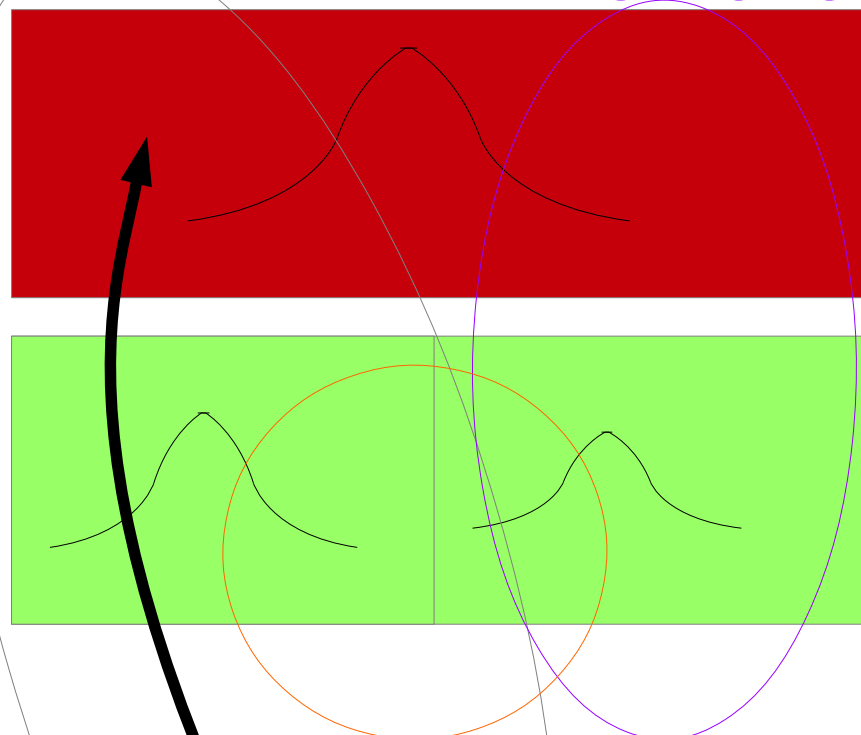
Are we missing any?

Particle #1 (Id ) & remove  
(expected)deposit

Ordering is key  
Particle #2 (Id ) &  
remove

Hcal

Ecal



Particle #3 id &  
remove

1. Muons
2. Electrons
3. Charged Hadrons\*
4. Photons
5. Neutral hadrons

3 overlapping  
particle event

# Resulting Componnets

- `Std::vector<ParticleFlowCandidates>`

- ParticleFlowCandidate

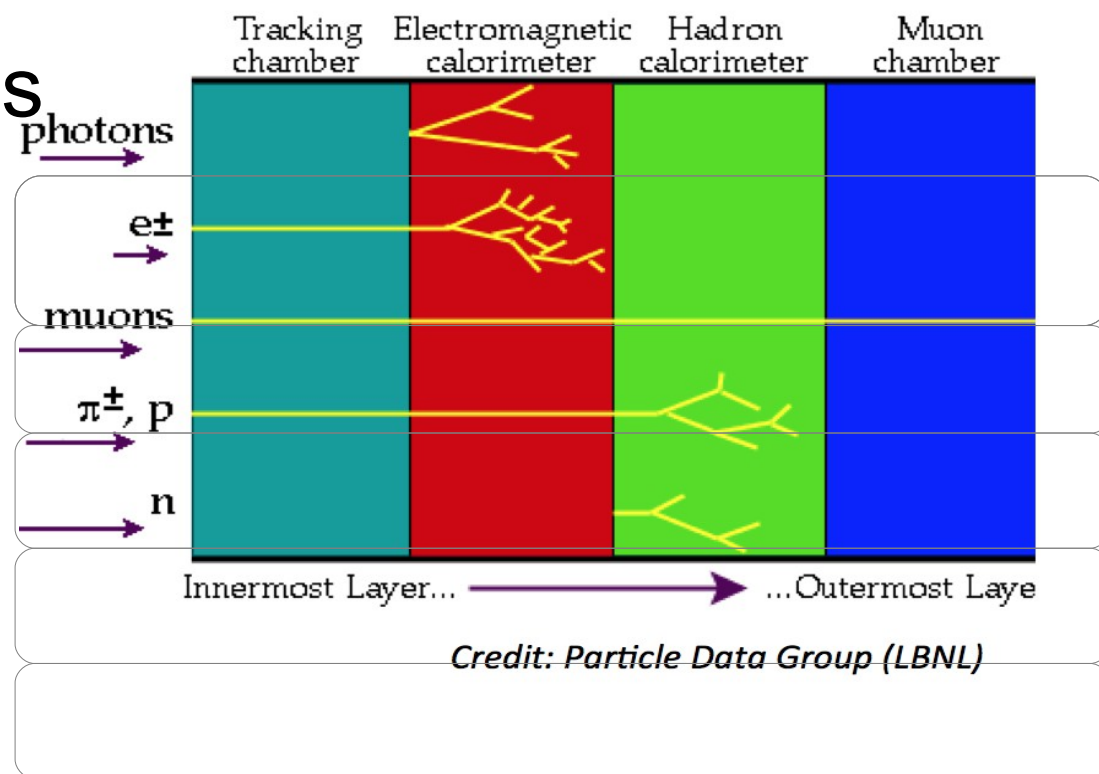
- Particle id 5 types

- Mass

-  $p_T$

- Eta

- Phi



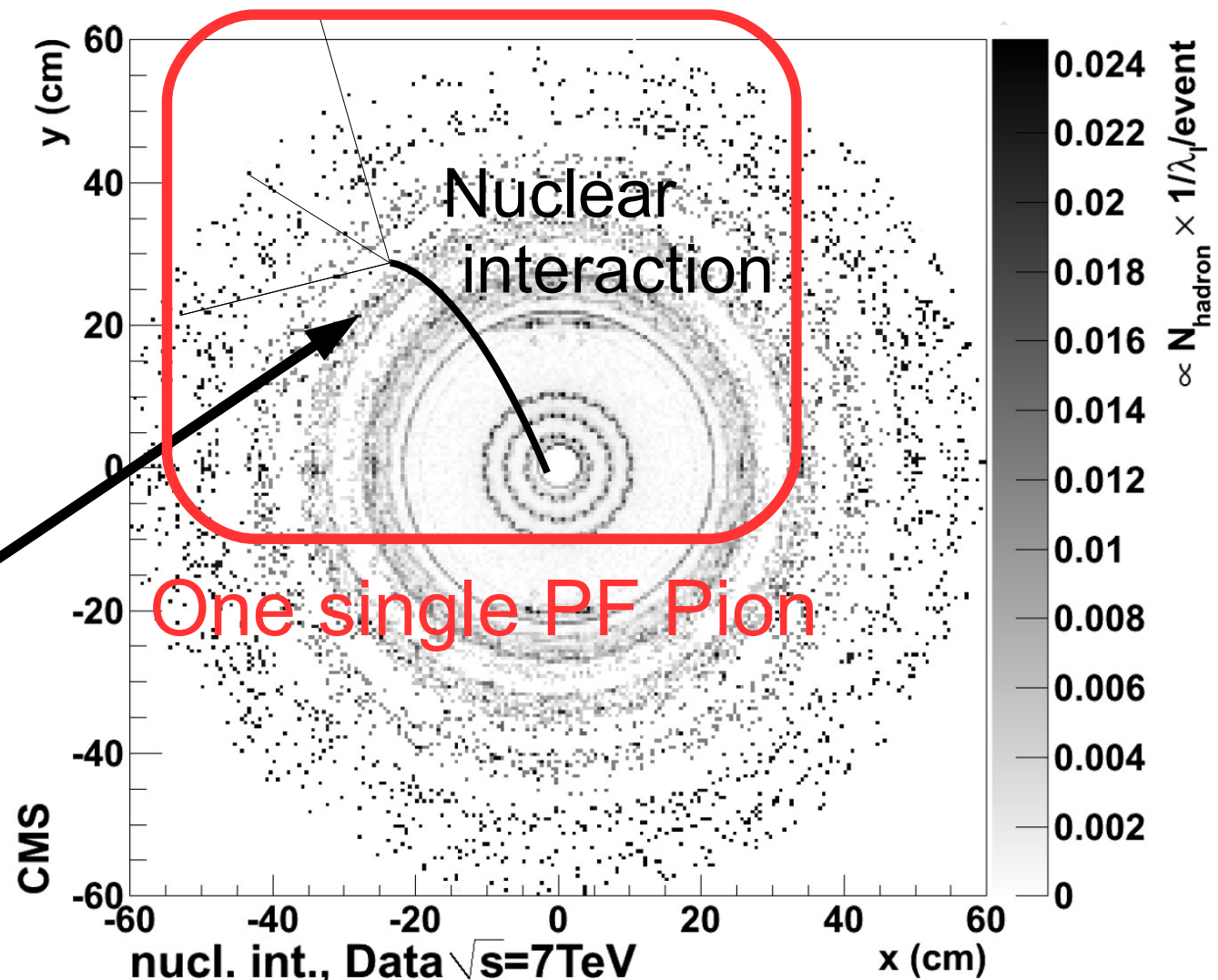
ATLAS does not (yet) link charged particles w/calor



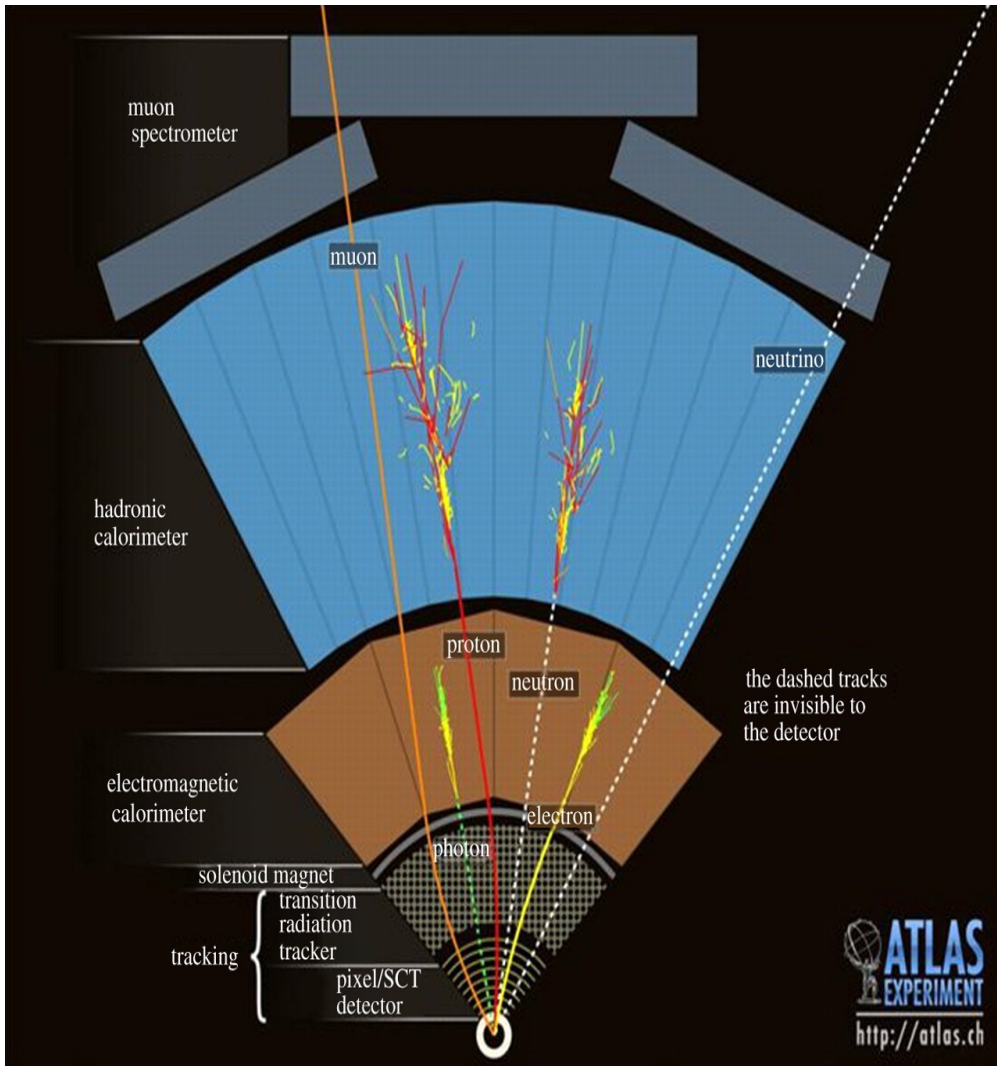
# A lesser known point

- Embedded in particle flow are nuclear interaction

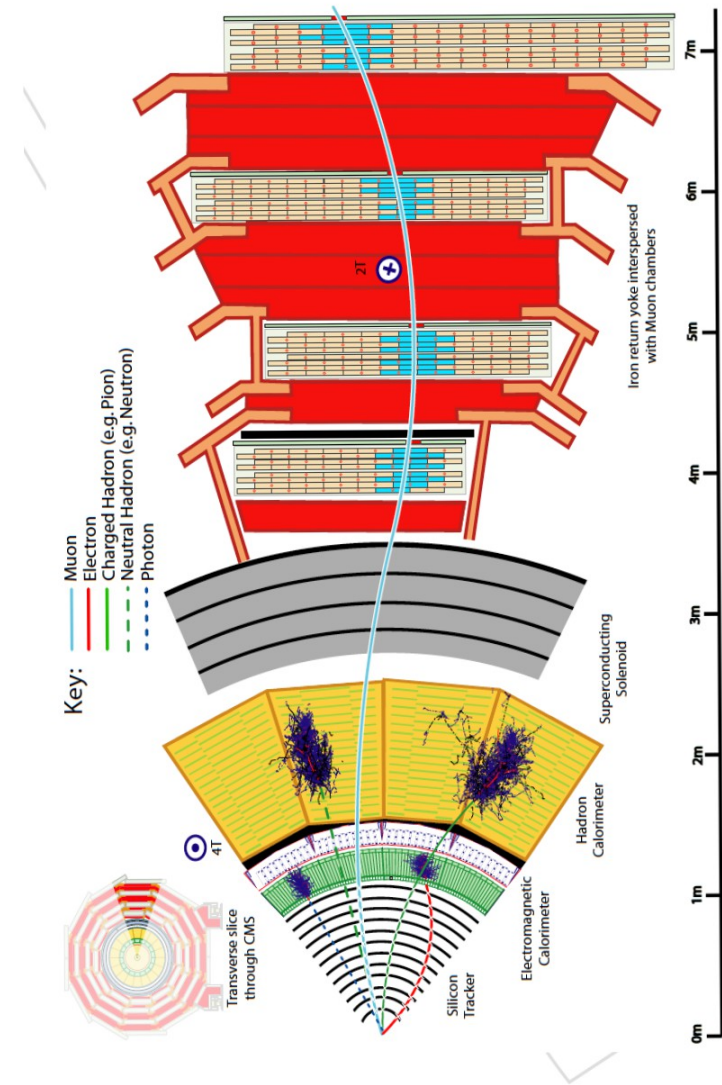
Particle flow looks for displaced secondary vertices and merges tracks into 1 particle



# Any complication for PF in ATLAS?

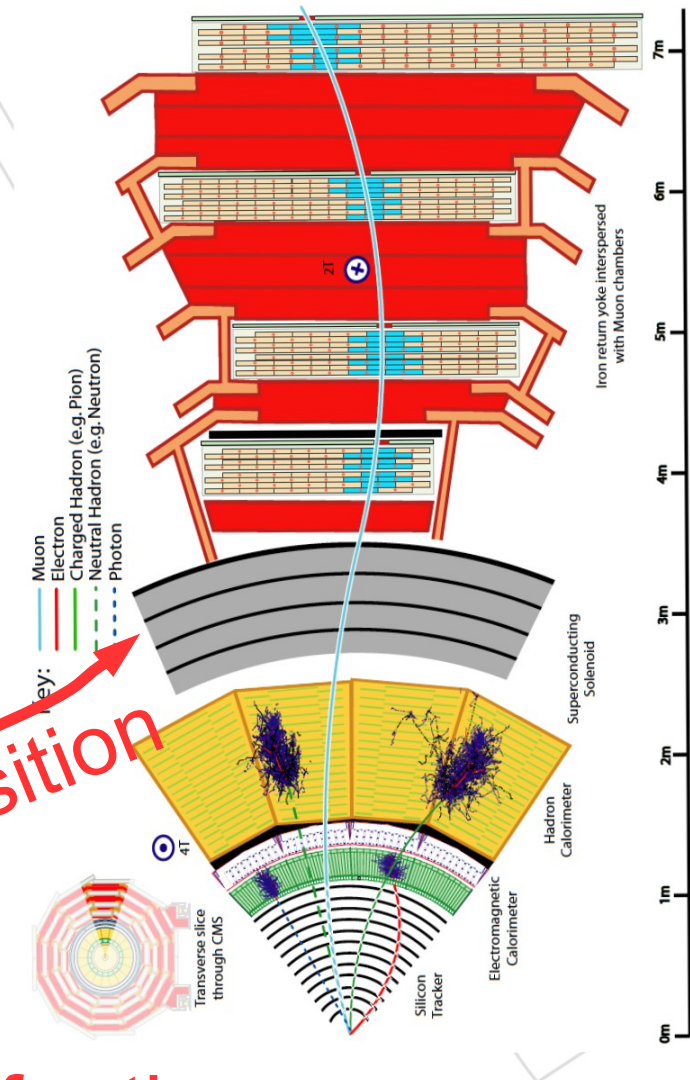
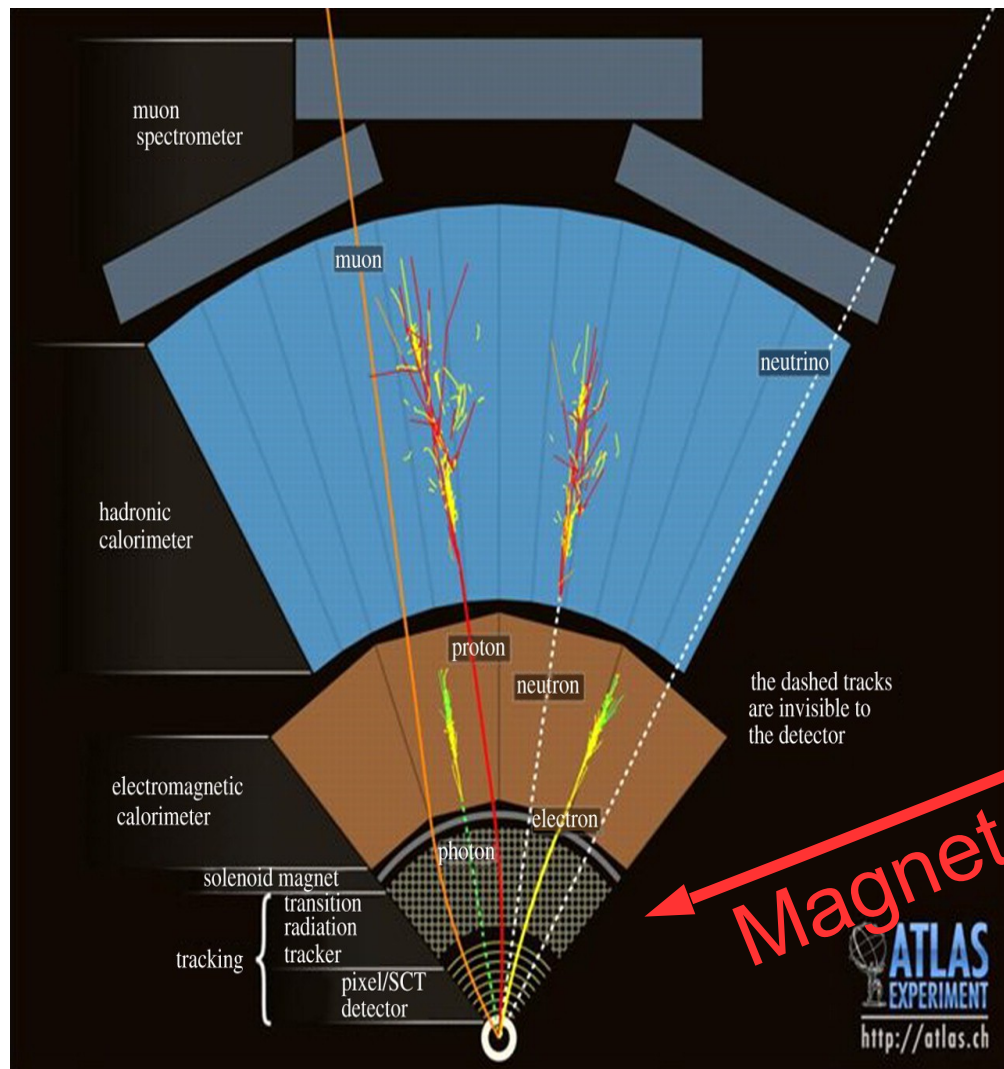


## ATLAS



## CMS

# Any complication for PF in ATLAS?



**Magnet position**

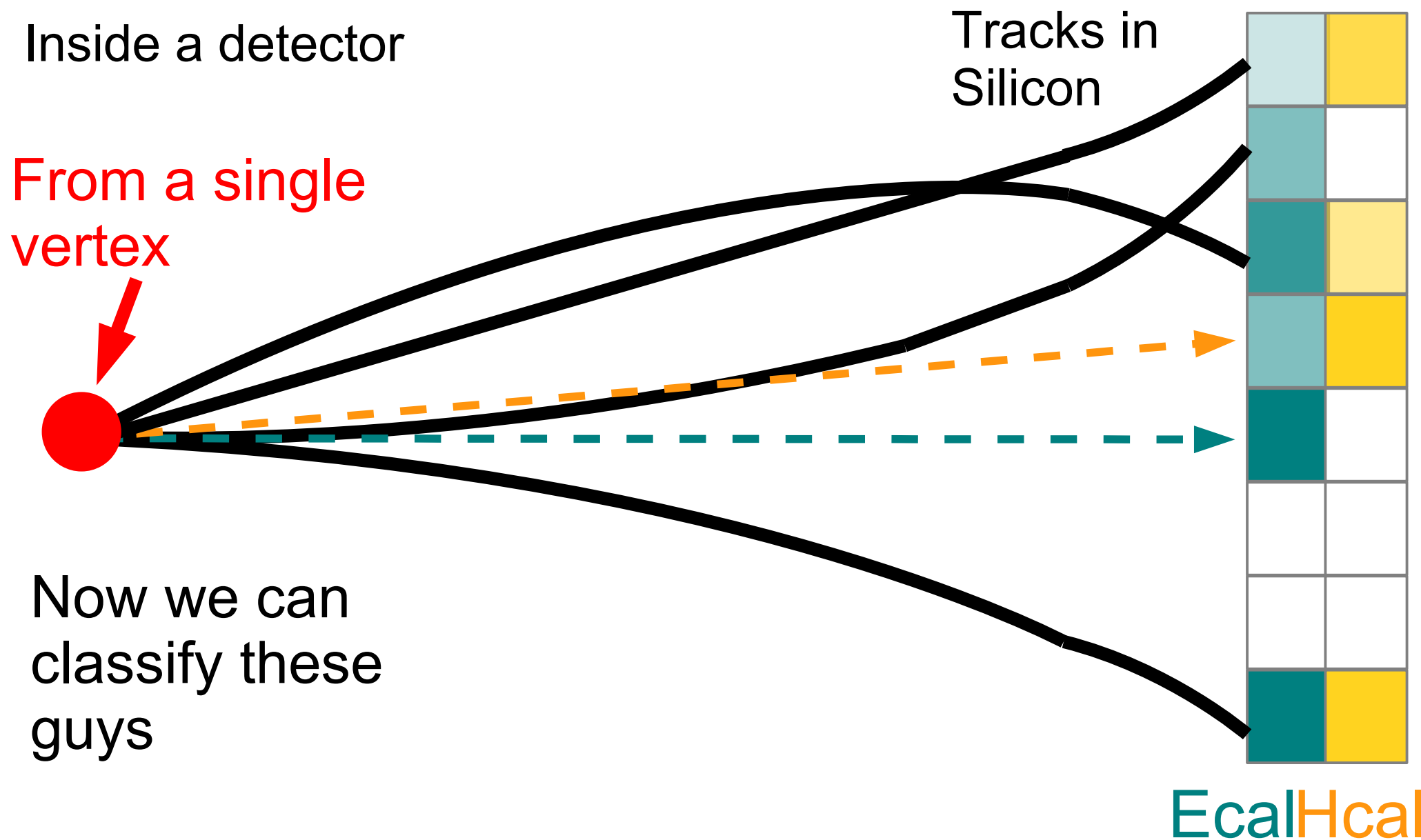
**Need to correct for the energy loss**

**ATLAS**

**CMS**



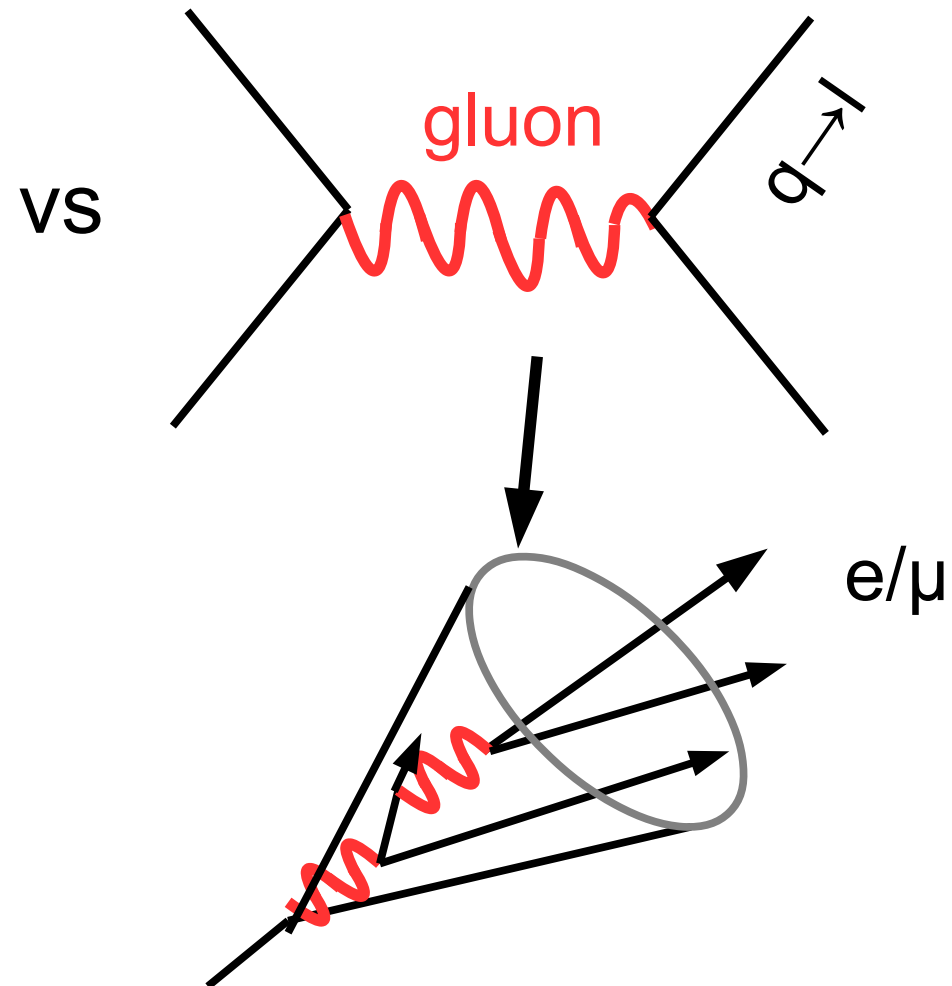
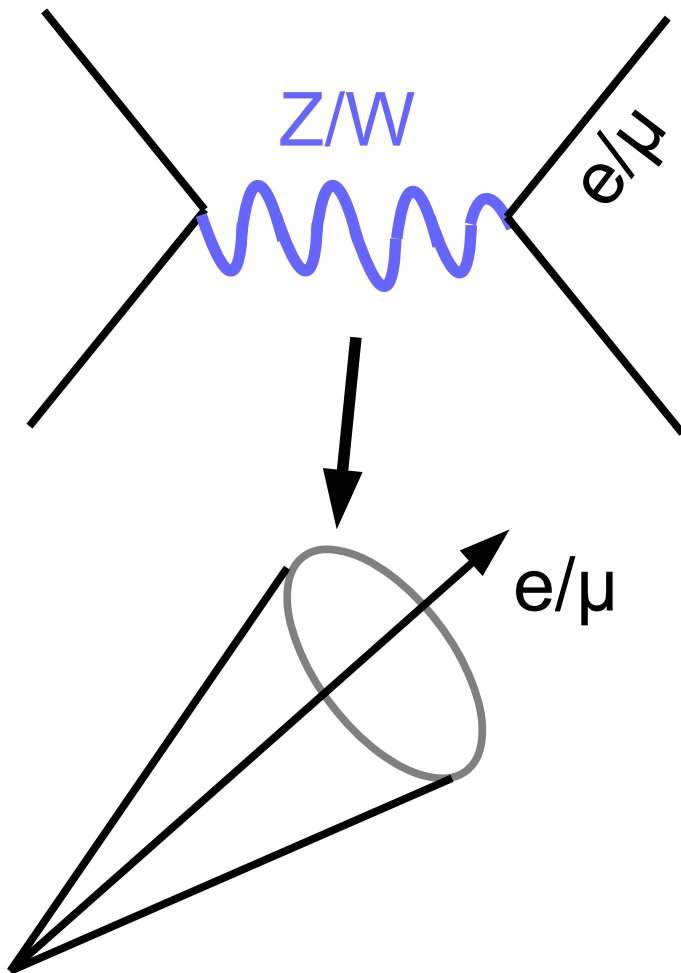
# Using the particles



# Building More Complicated Objects

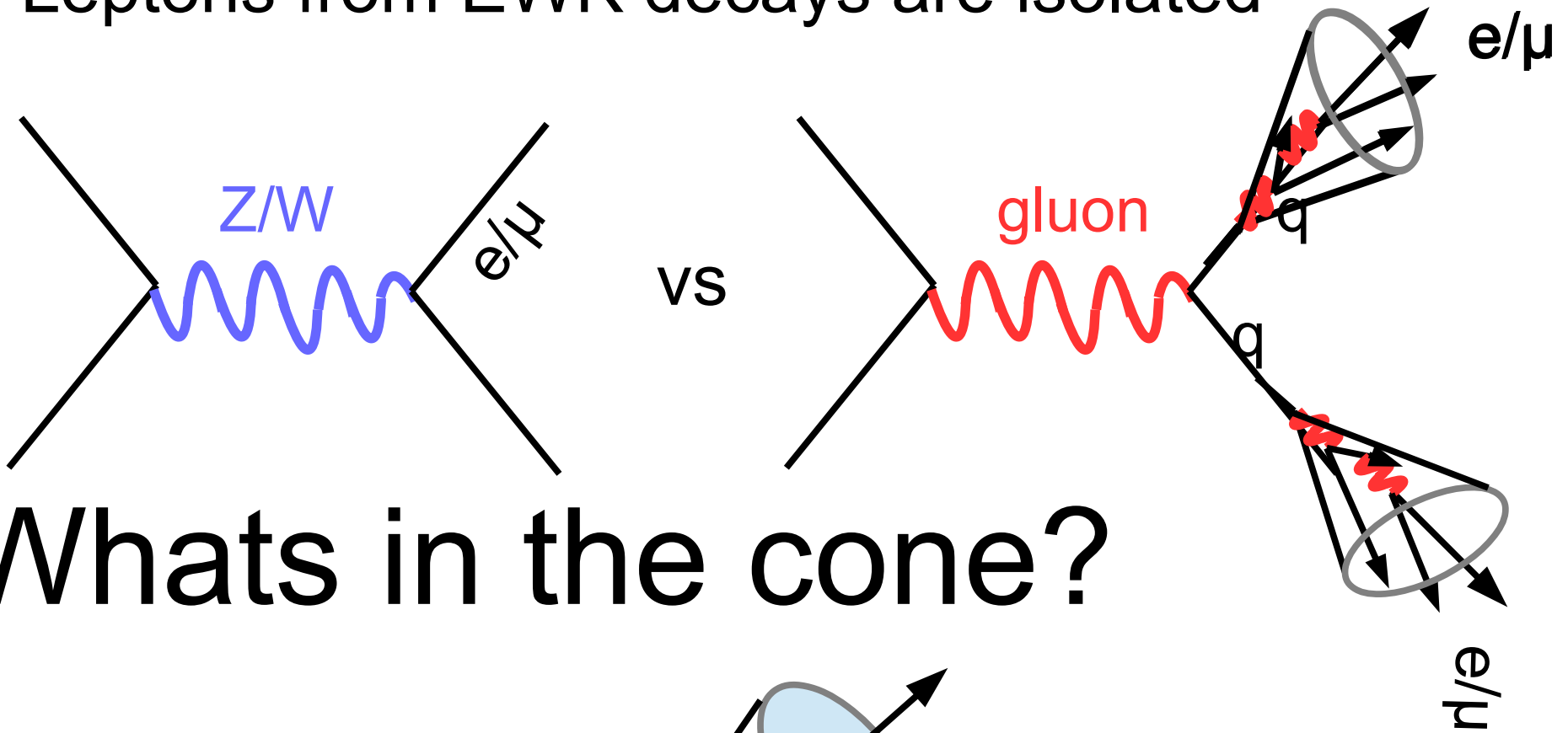
# Lepton Isolation

- Leptons from EWK decays are isolated

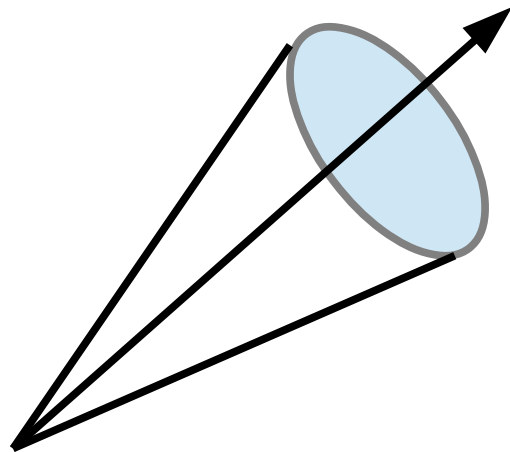


# Lepton Isolation

- Leptons from EWK decays are isolated



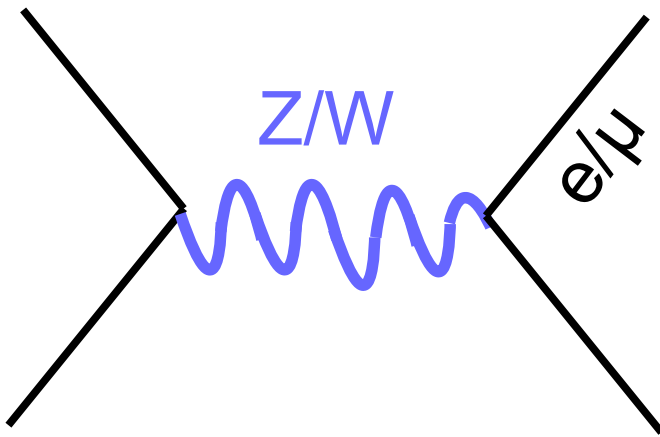
Whats in the cone?





# Lepton Isolation

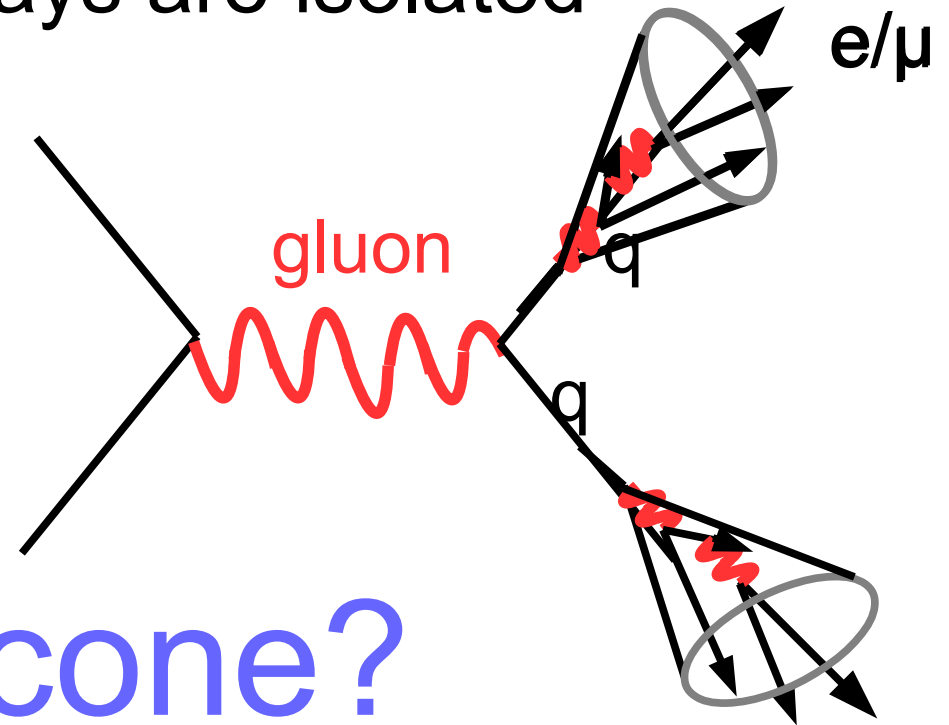
- Leptons from EWK decays are isolated



Whats in the cone?

Nothing

vs

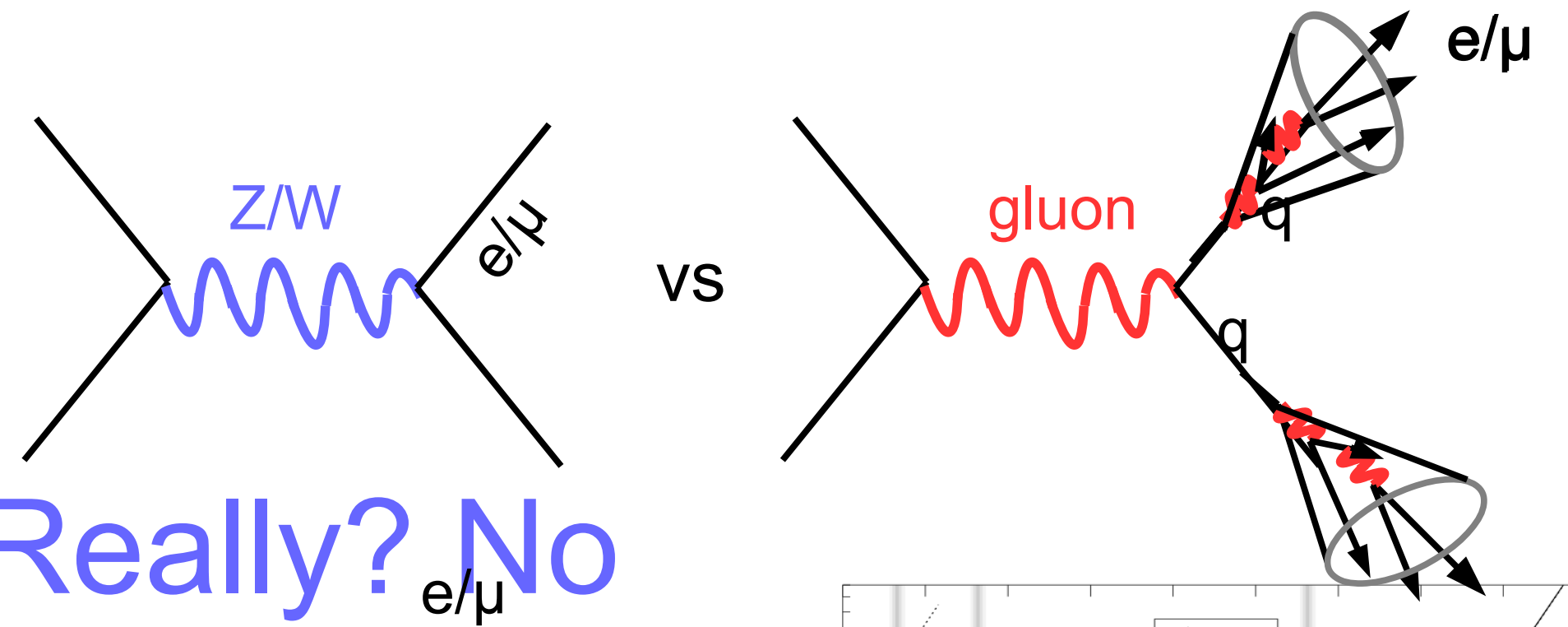


Whats in the cone?

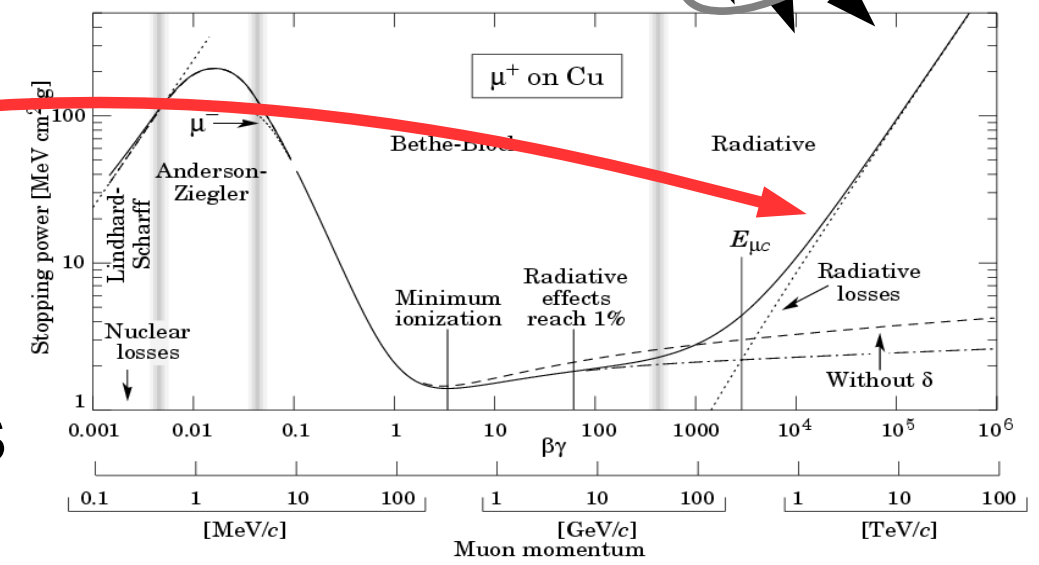
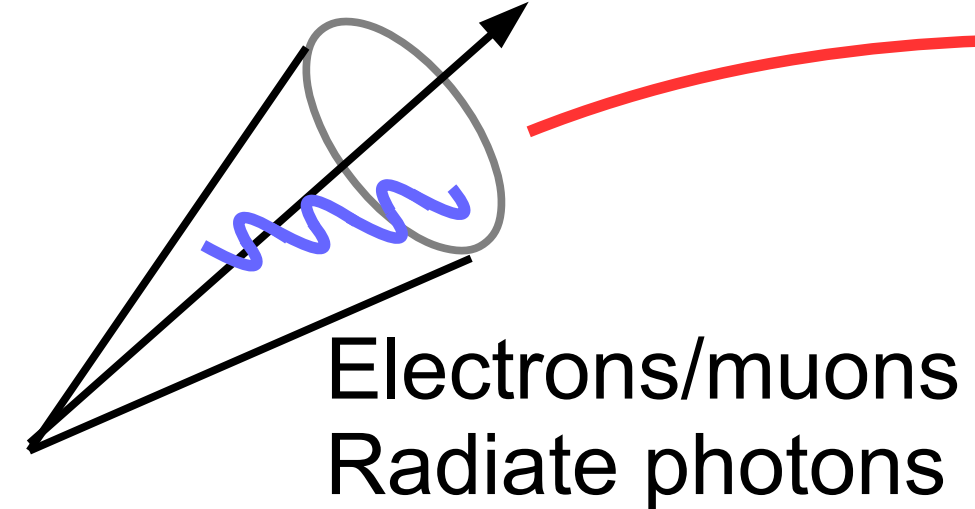
Something

# Lepton Isolation

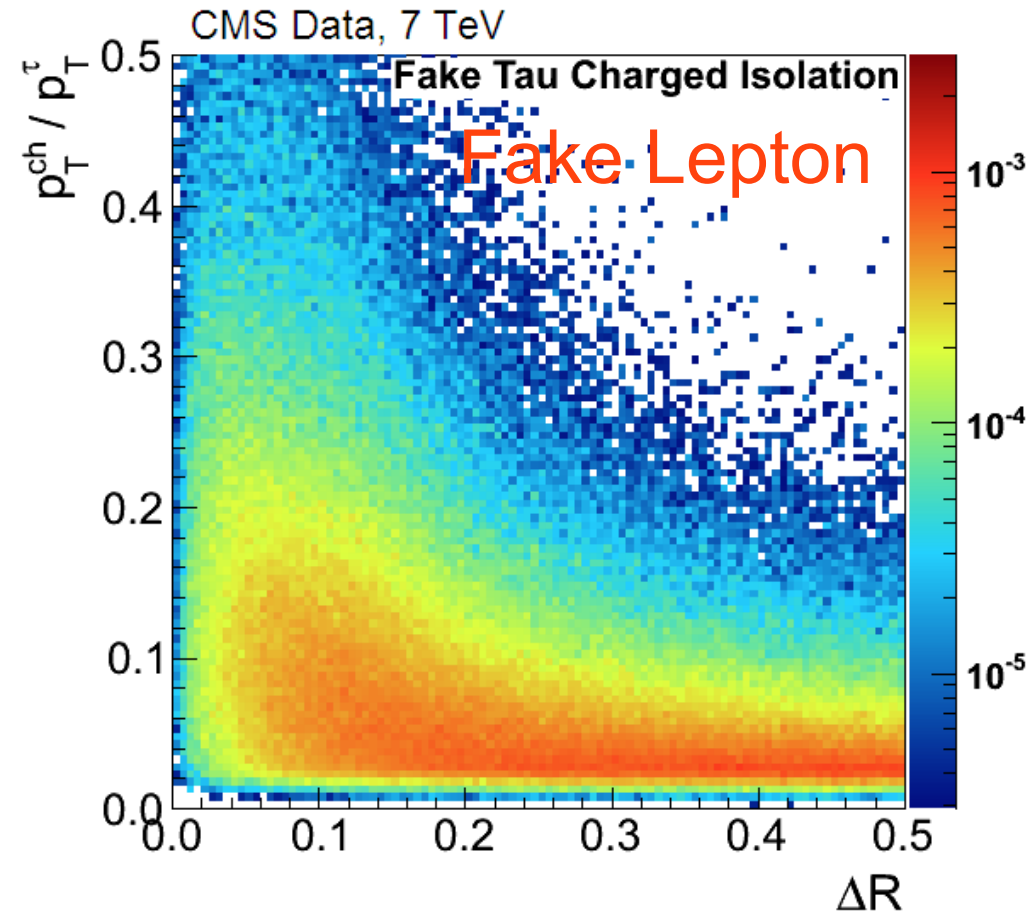
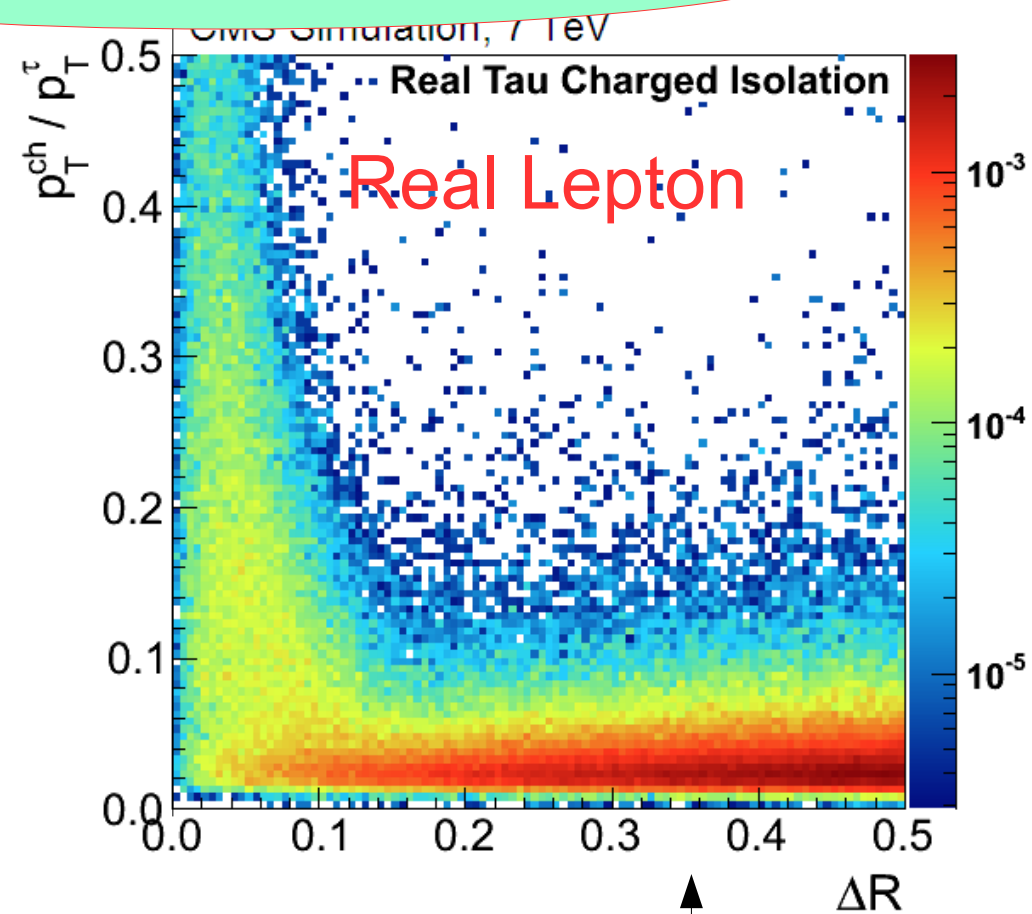
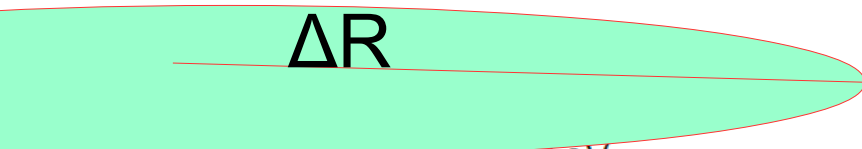
- Leptons from EWK decays are isolated



Really? No

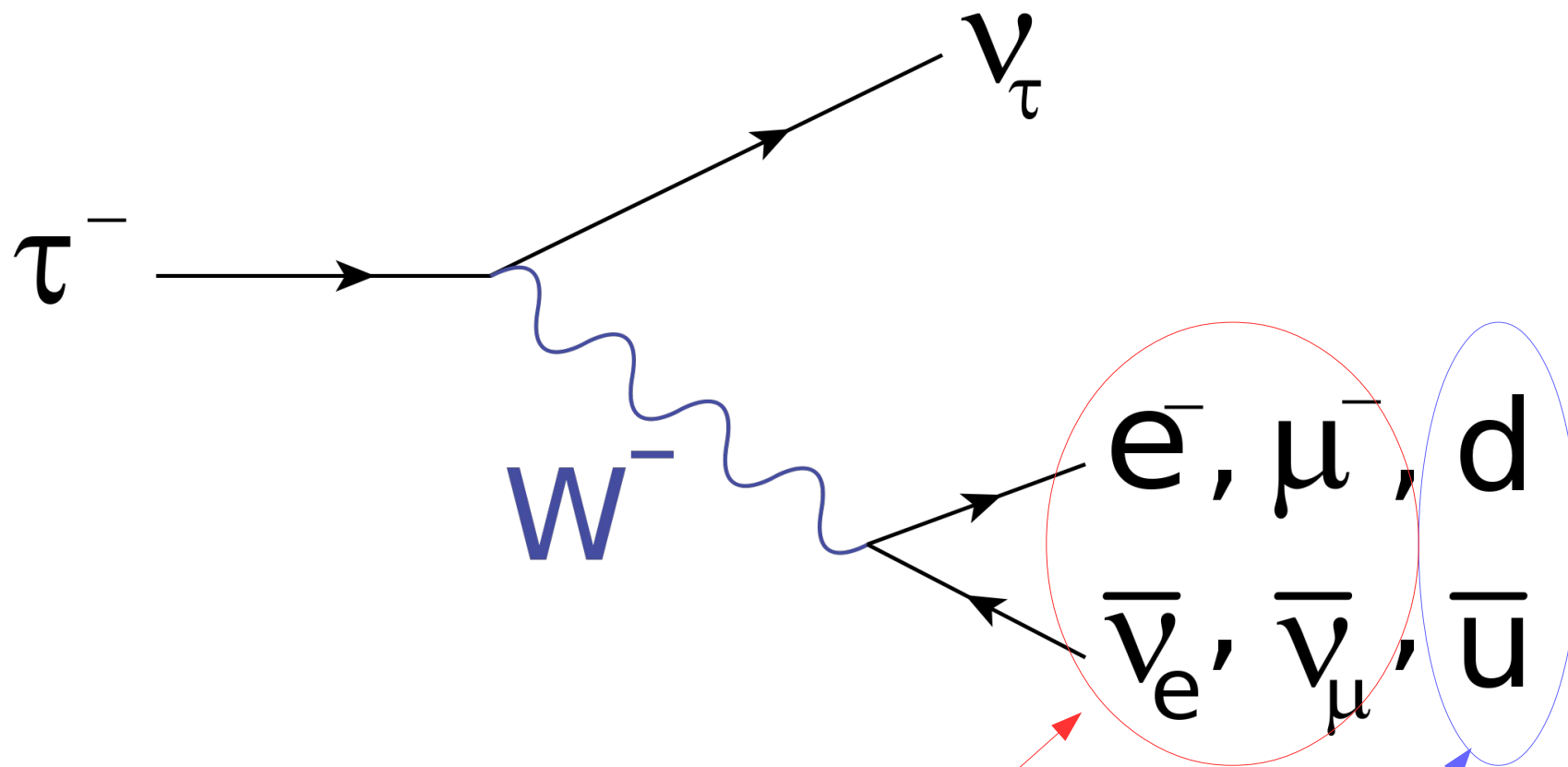


# Using Isolation Profiles



- The full shape information of isolation can help
  - Sometimes called the “Frixione” isolation
- Question : Why does this get so red for real leps?

# Hadronic Tau decays

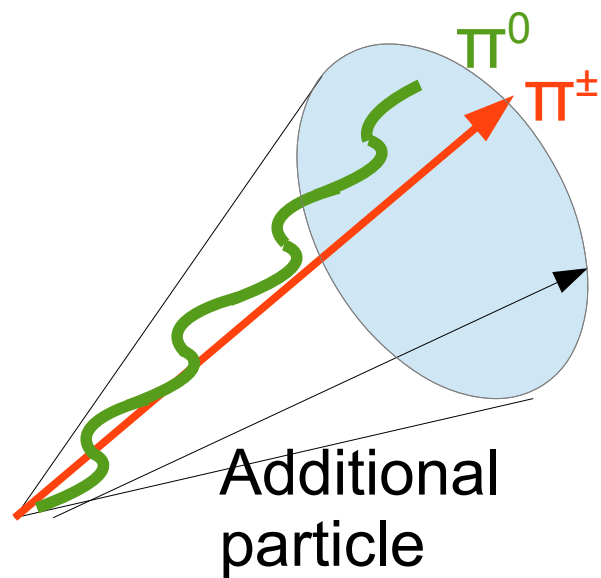
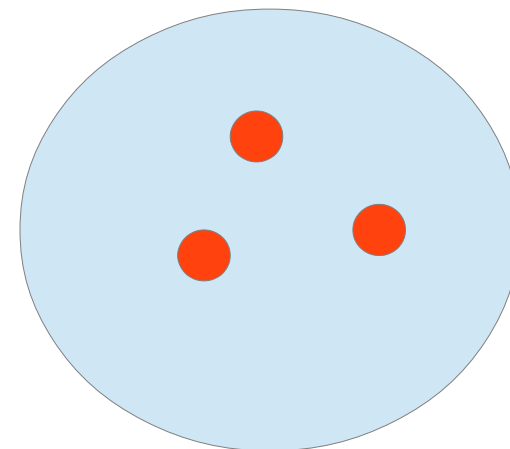
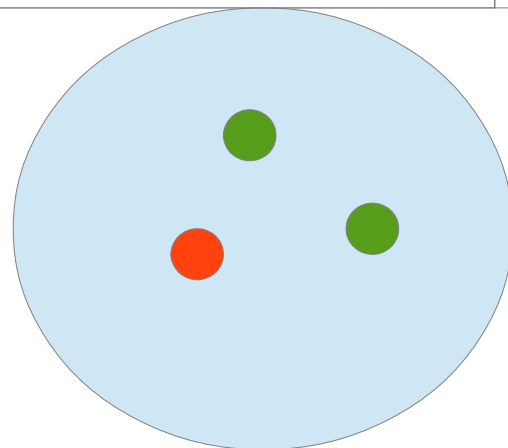
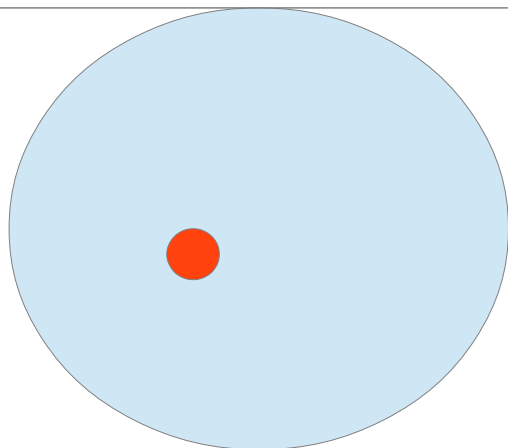
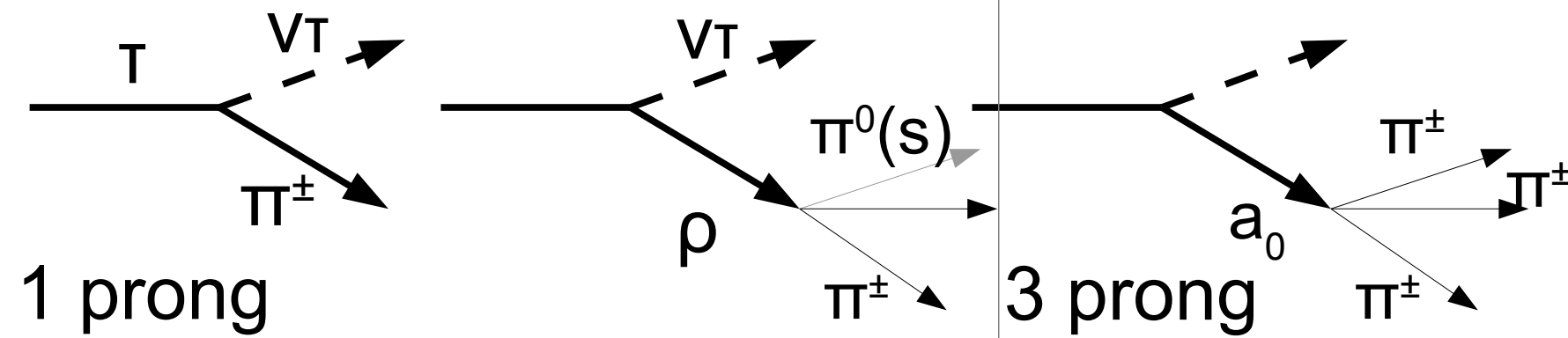


40% of the time

60% of the time



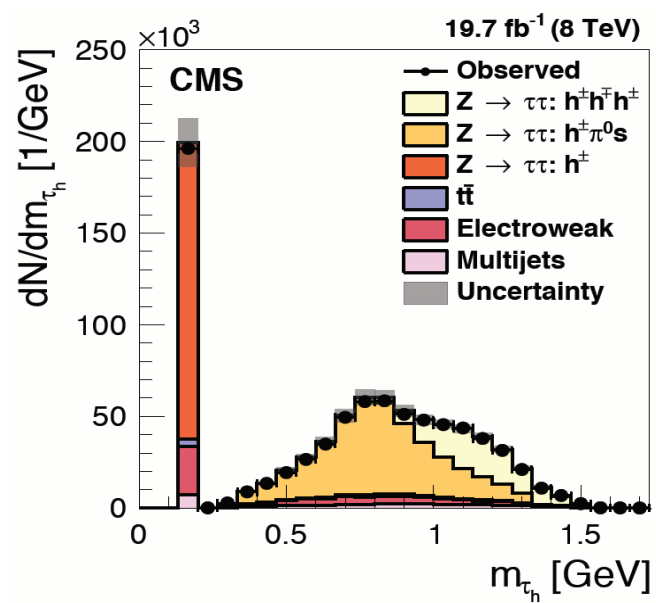
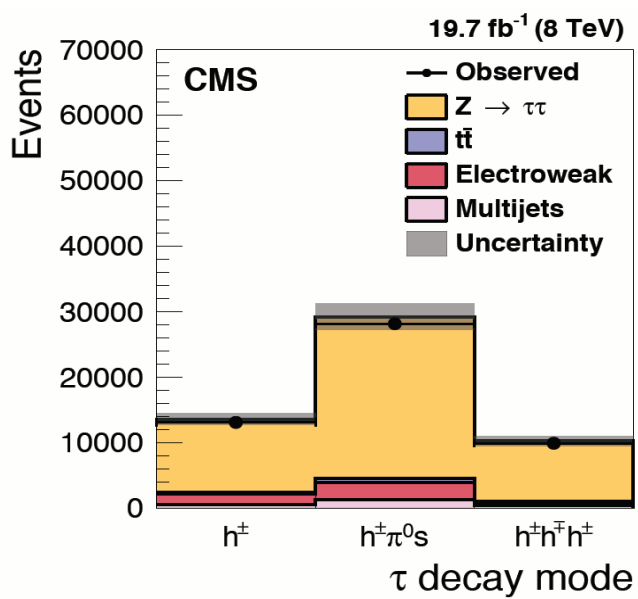
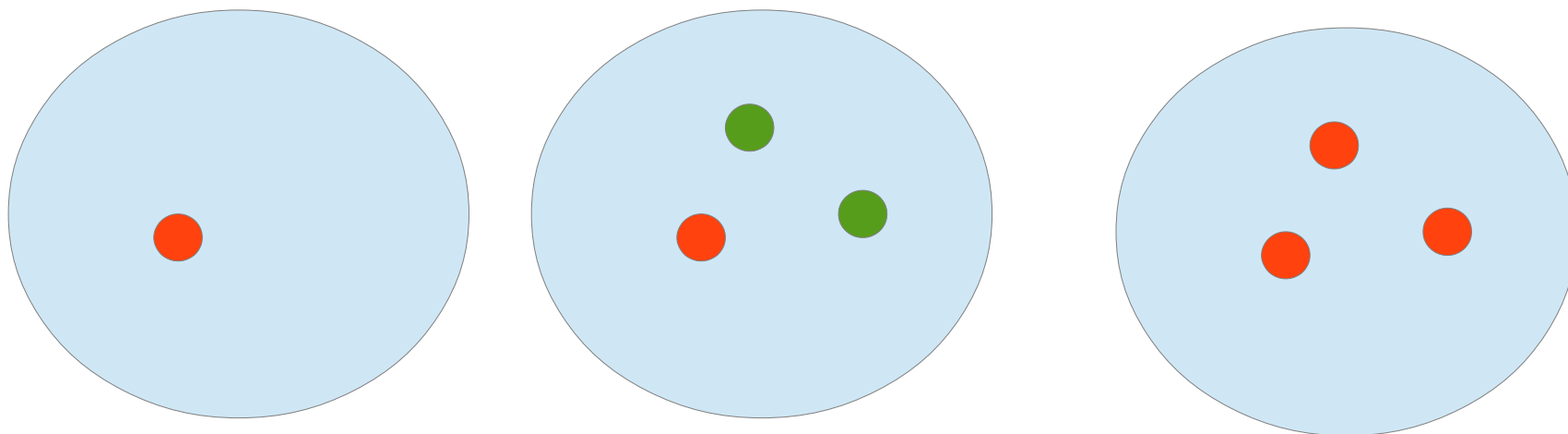
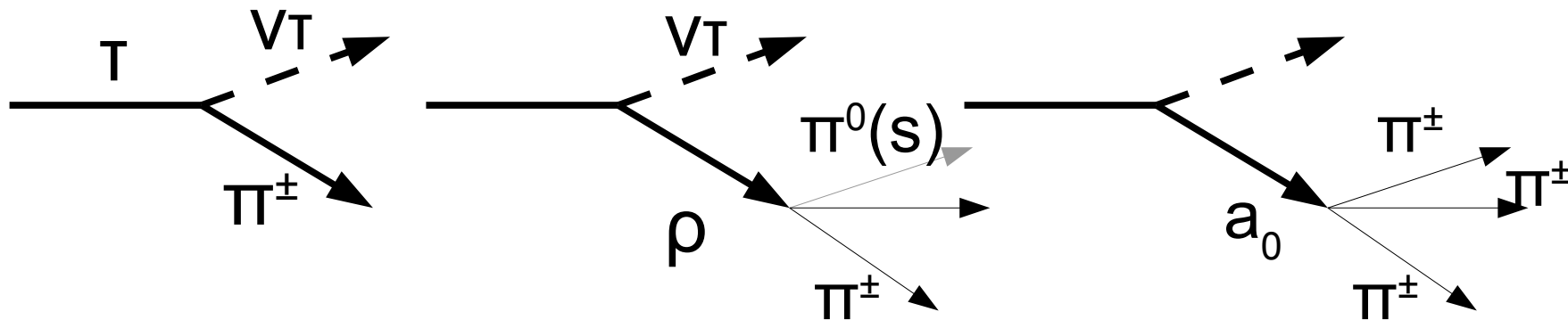
## Taus



Look inside a cone  
for decays of a tau

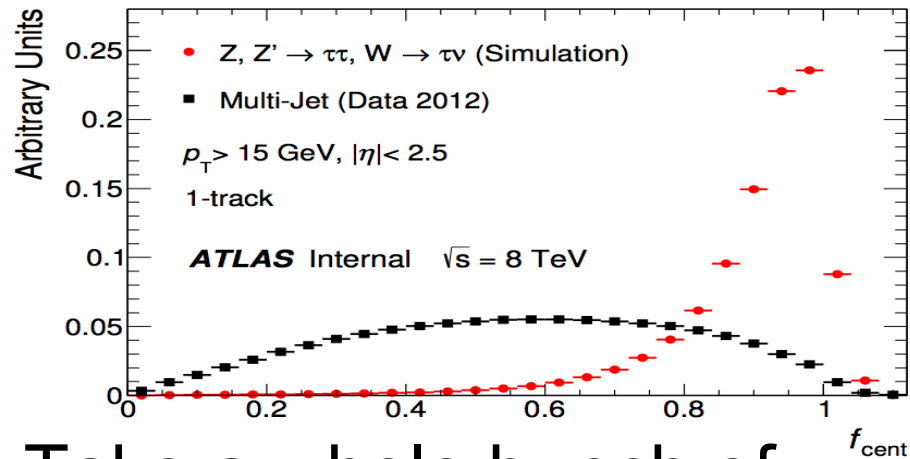
Take mass( $\pi^0 + \pi^\pm$ )  
Look for  $\rho$  or  $a_0$

## Taus

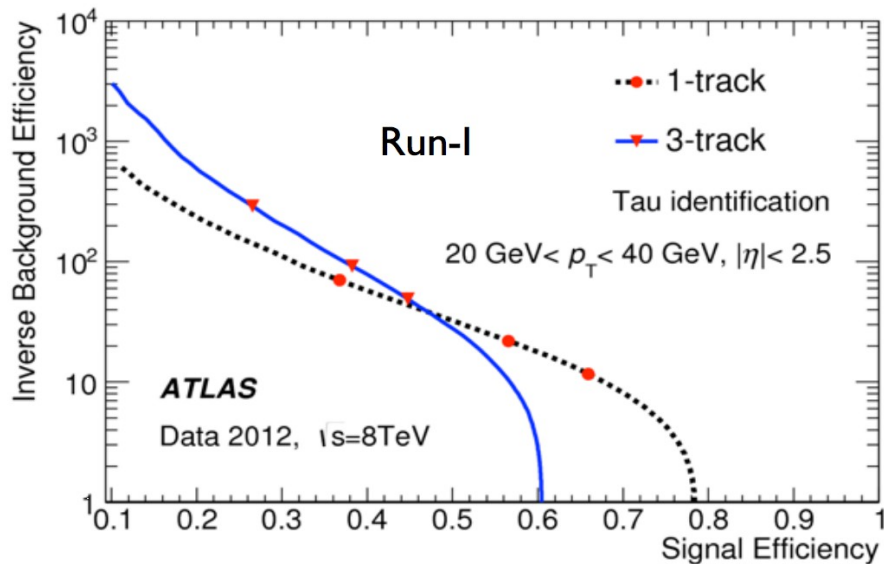


# Approaches to Finding a Tau

## ATLAS (1 step)

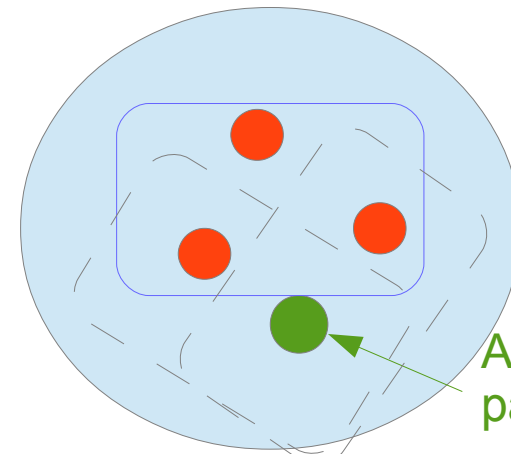


Take a whole bunch of variables and shove them into an MVA

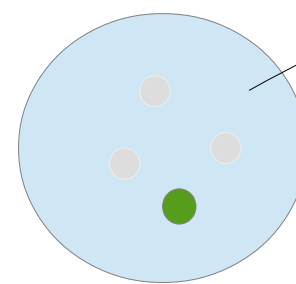


## CMS (two step)

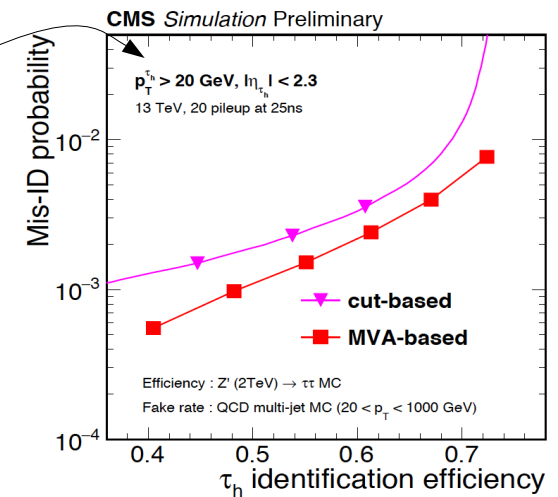
### 1. Identify tau decay



### 2. Remove decay particles Put rest in an MVA



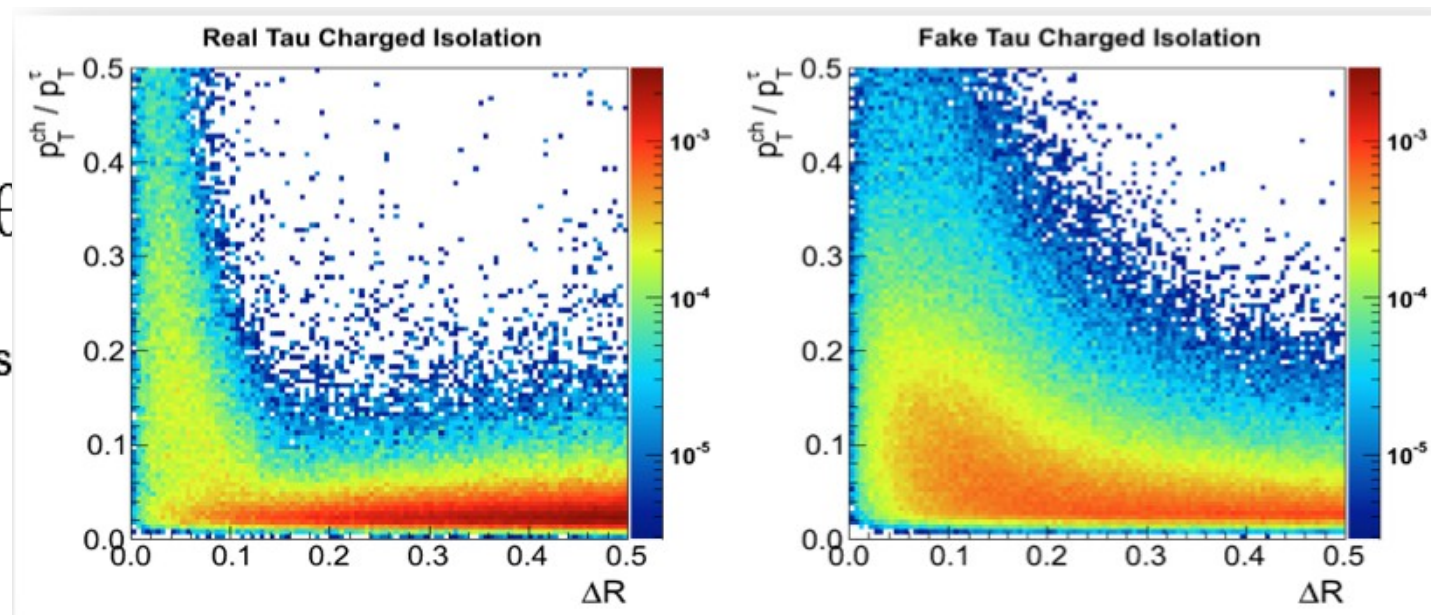
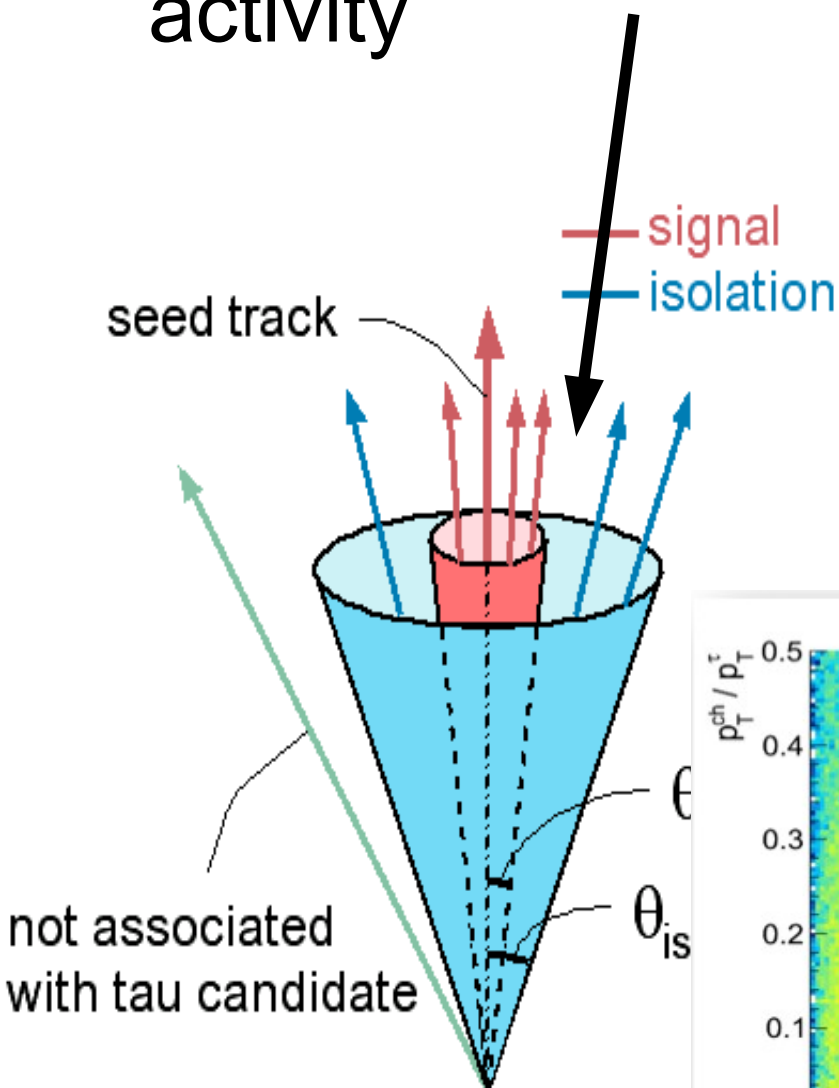
Tau isolation



# Key component is isolation

- What distinguishes a tau from a jet is lack of activity

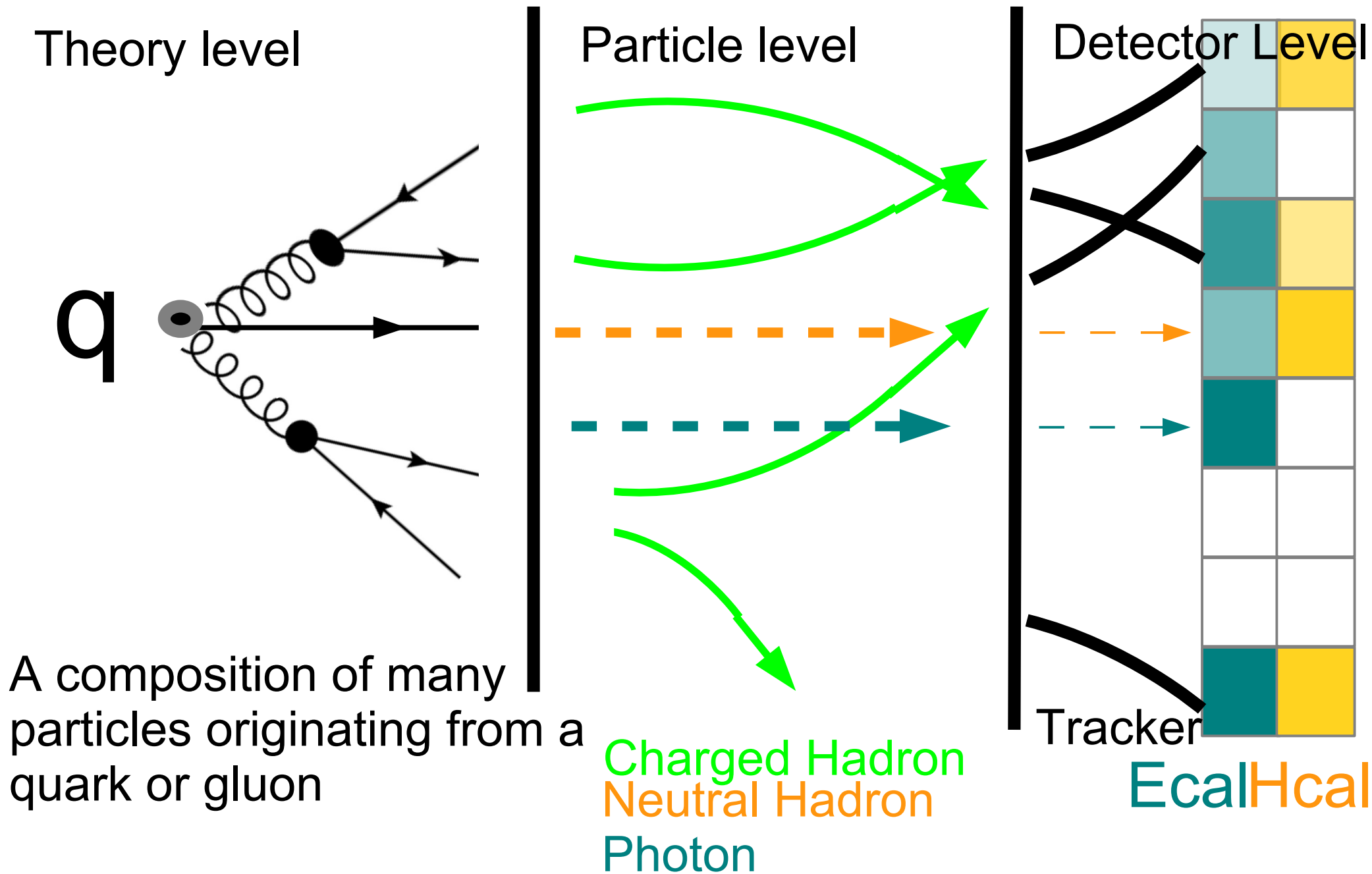
Isolation can reduce background by 95-99% for 70-50% Efficiency



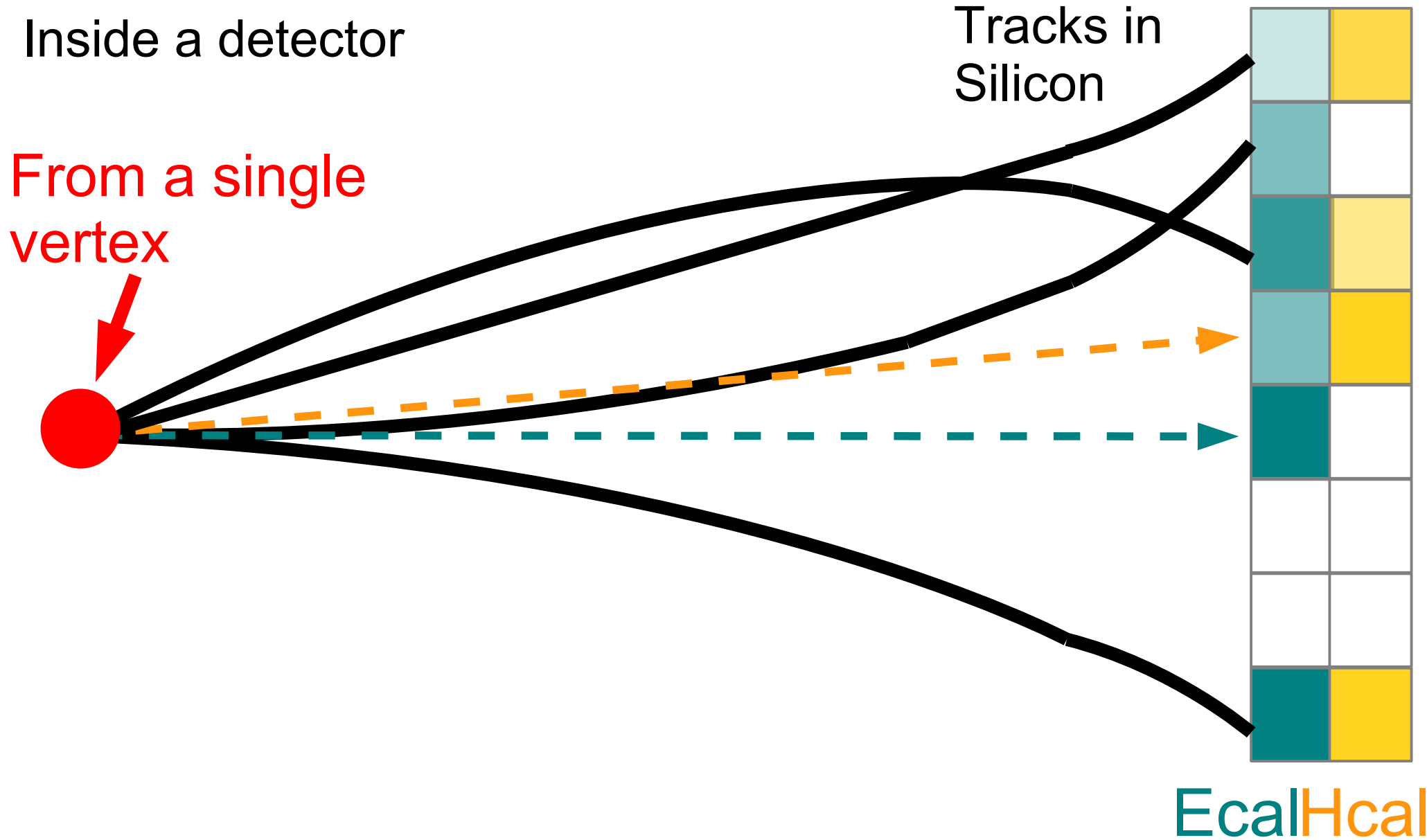


# Jets

# What is a jet?



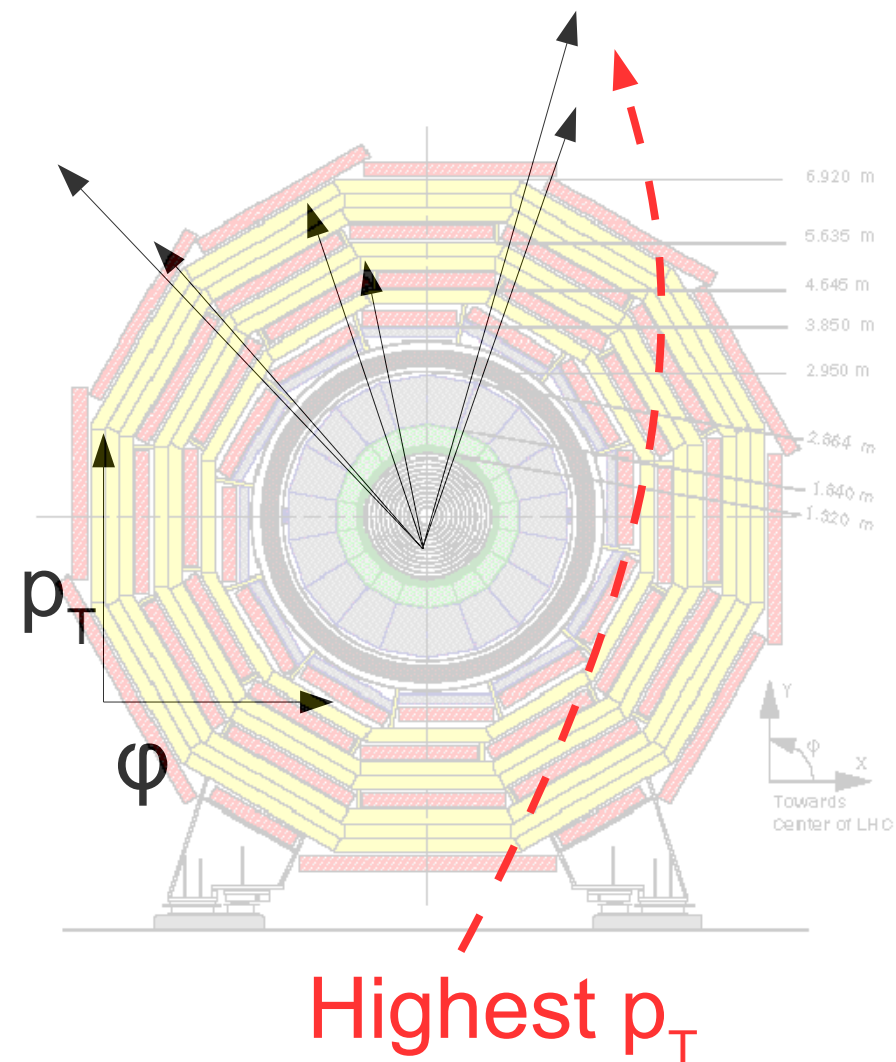
# What is a jet?



# Jet Reconstruction

- Iterate over two

*CMS Transverse View*



Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

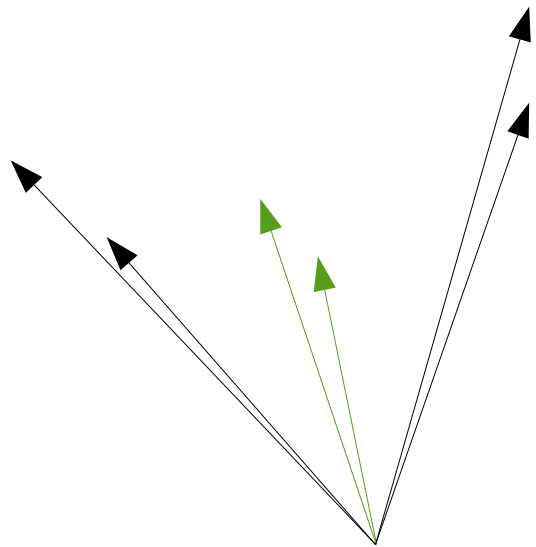
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Start small

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

$\alpha=1$  kT

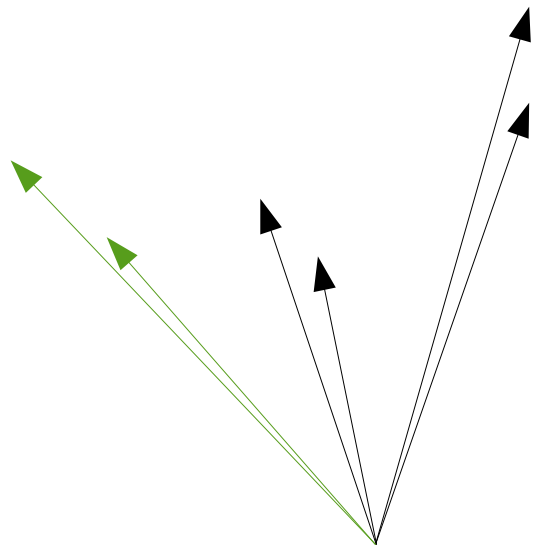
$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT



# Jet Reconstruction

- Iterate over two



Start Close

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

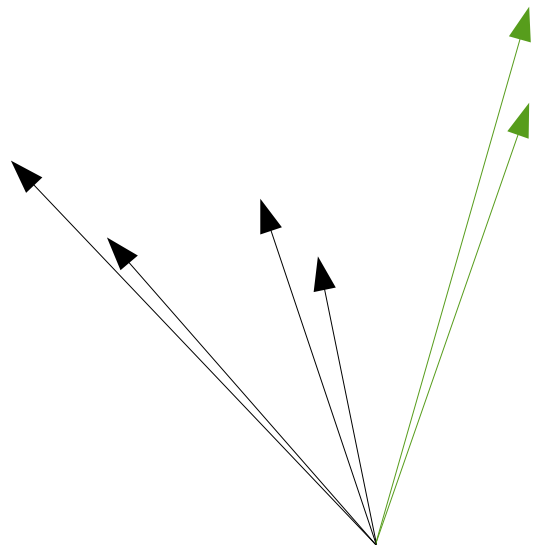
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Start Big

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

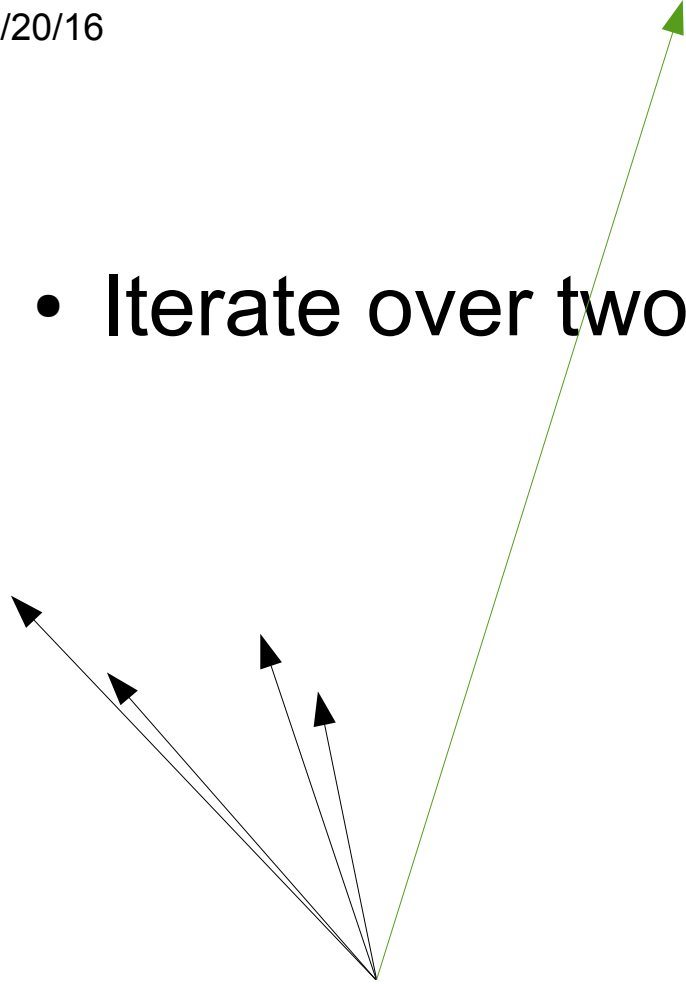
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Now merge initial into a particle

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

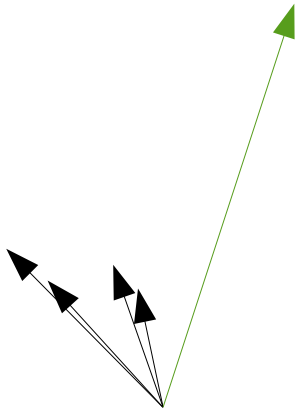
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Zooming out

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

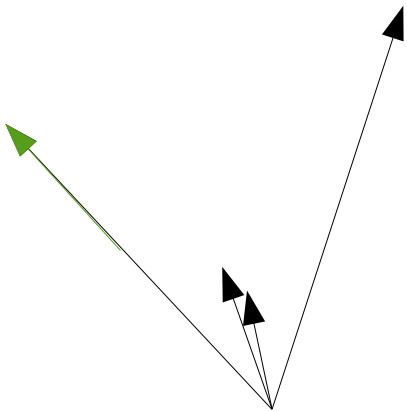
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Merge next set

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

$\alpha=1$  kT

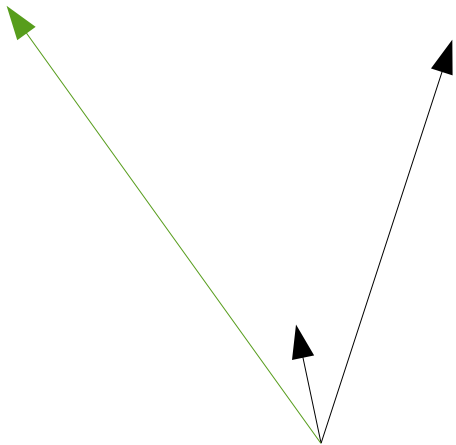
$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT



# Jet Reconstruction

- Iterate over two



Merge next set

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

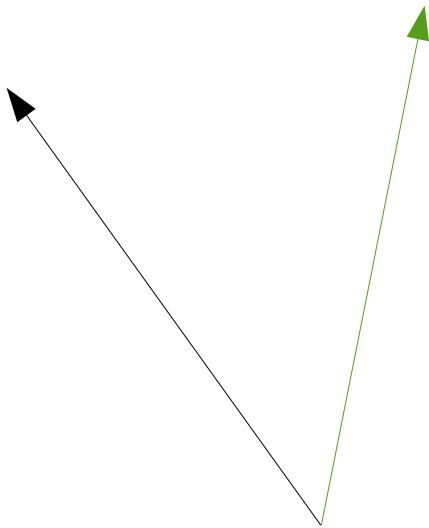
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Merge next set

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

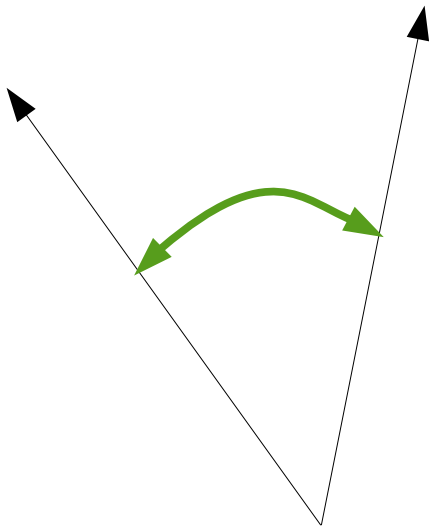
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



If distance  $> X$  (stop)  
 $X=0.4, 0.8, \dots$

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

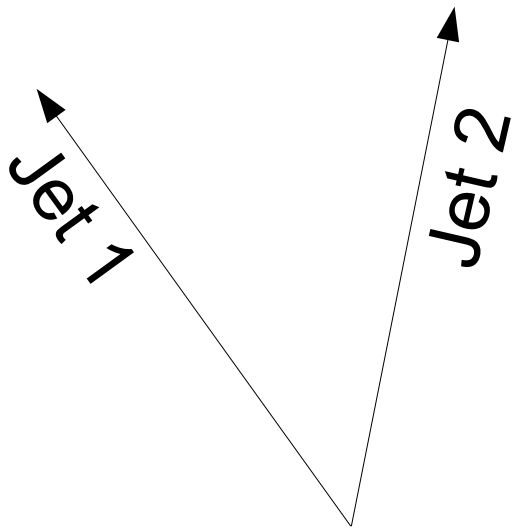
$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

# Jet Reconstruction

- Iterate over two



Done

Take smallest

$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

$\alpha=1$  kT

$\alpha=0$  Cambridge Aachen

$\alpha=-1$  Anti-kT

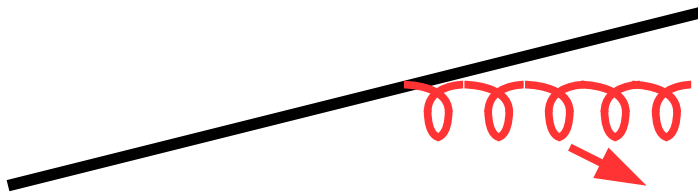
# Why do we use these algorithms?



$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

Need to be able to calculate these with QCD

Collinear safety



Can Randomly  
happen? When  $\Delta R \rightarrow 0$

$$\Delta R \min(p_T^1, p_T^2)^\alpha \rightarrow 0$$

When  $\Delta R \rightarrow 0$



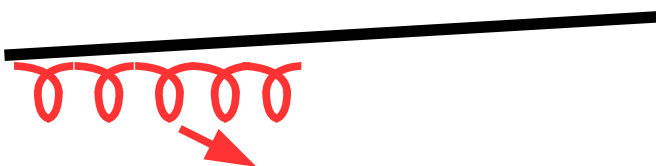
# Why do we use these algorithms?



$$\Delta R \min(p_T^1, p_T^2)^\alpha$$

Need to be able to calculate these with QCD

Infrared safety



Can Randomly  
happen? When  $E \rightarrow 0$

$$\Delta R \min(p_T^1, p_T^2)^\alpha \rightarrow 0 \quad (p_T \rightarrow 0)$$

For  $\alpha=0$  gluon gets  
combined with nearest  
particle  $p_T^i \rightarrow p_T^i + E(\rightarrow 0) = p_T^i$

# Why do we use these algorithms?



To calculate anything with a jet we need to observe :

Infrared safety : invariance with random particle  $w/E \rightarrow 0$

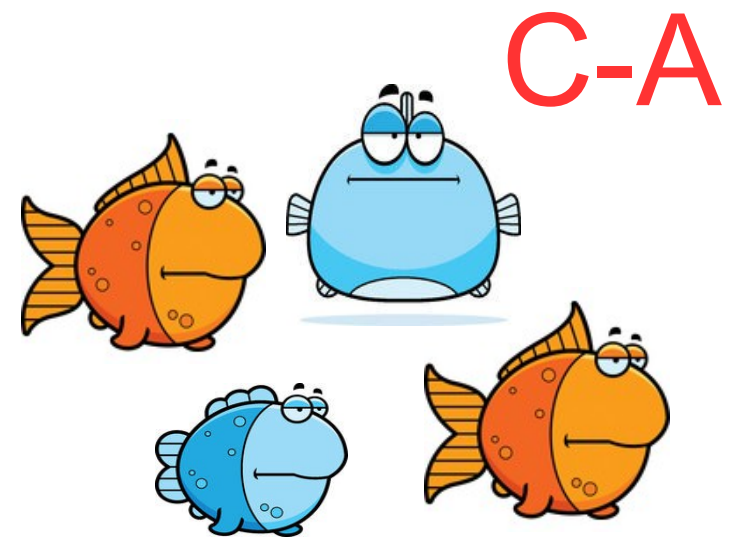
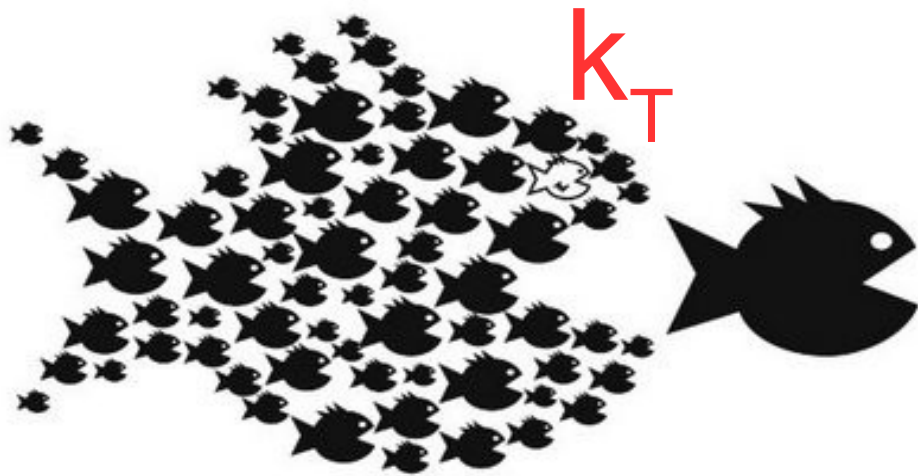
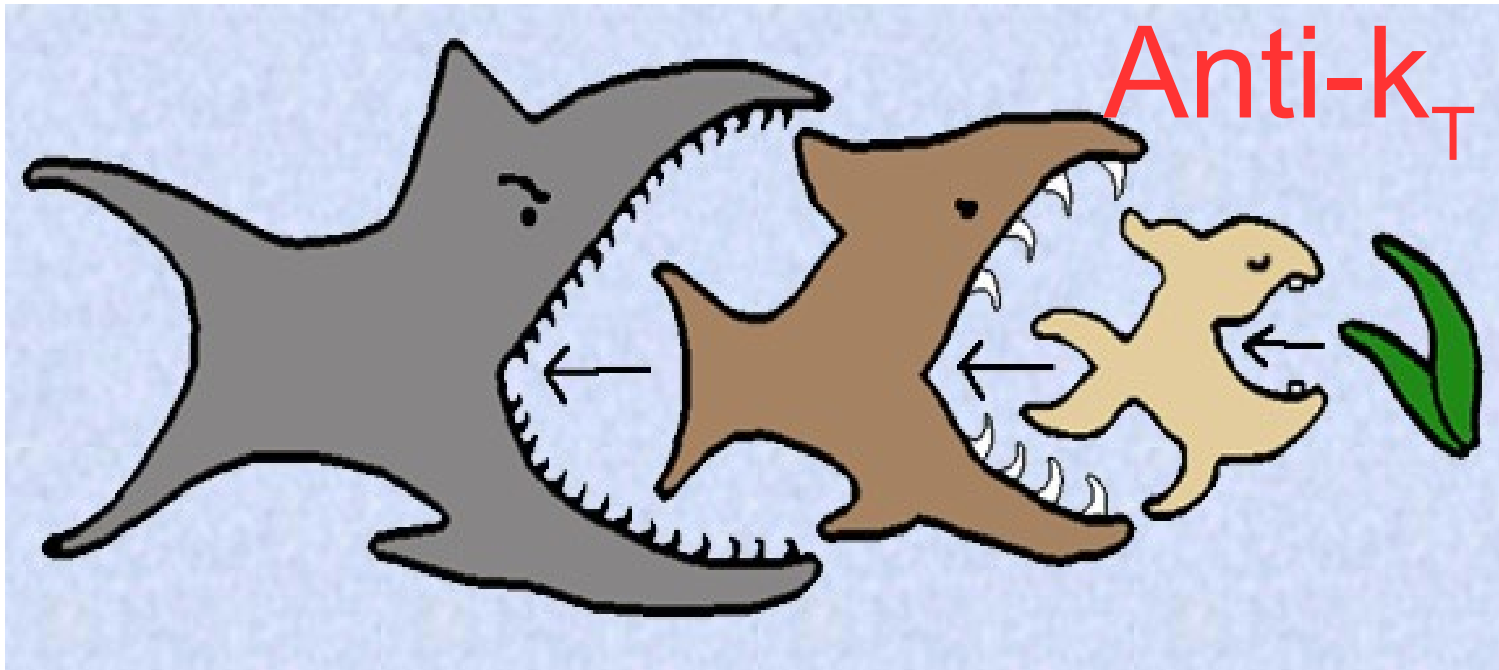
Collider safety : invariance with random split  $\Delta R \rightarrow 0$

This applies to jet substructure observables too!

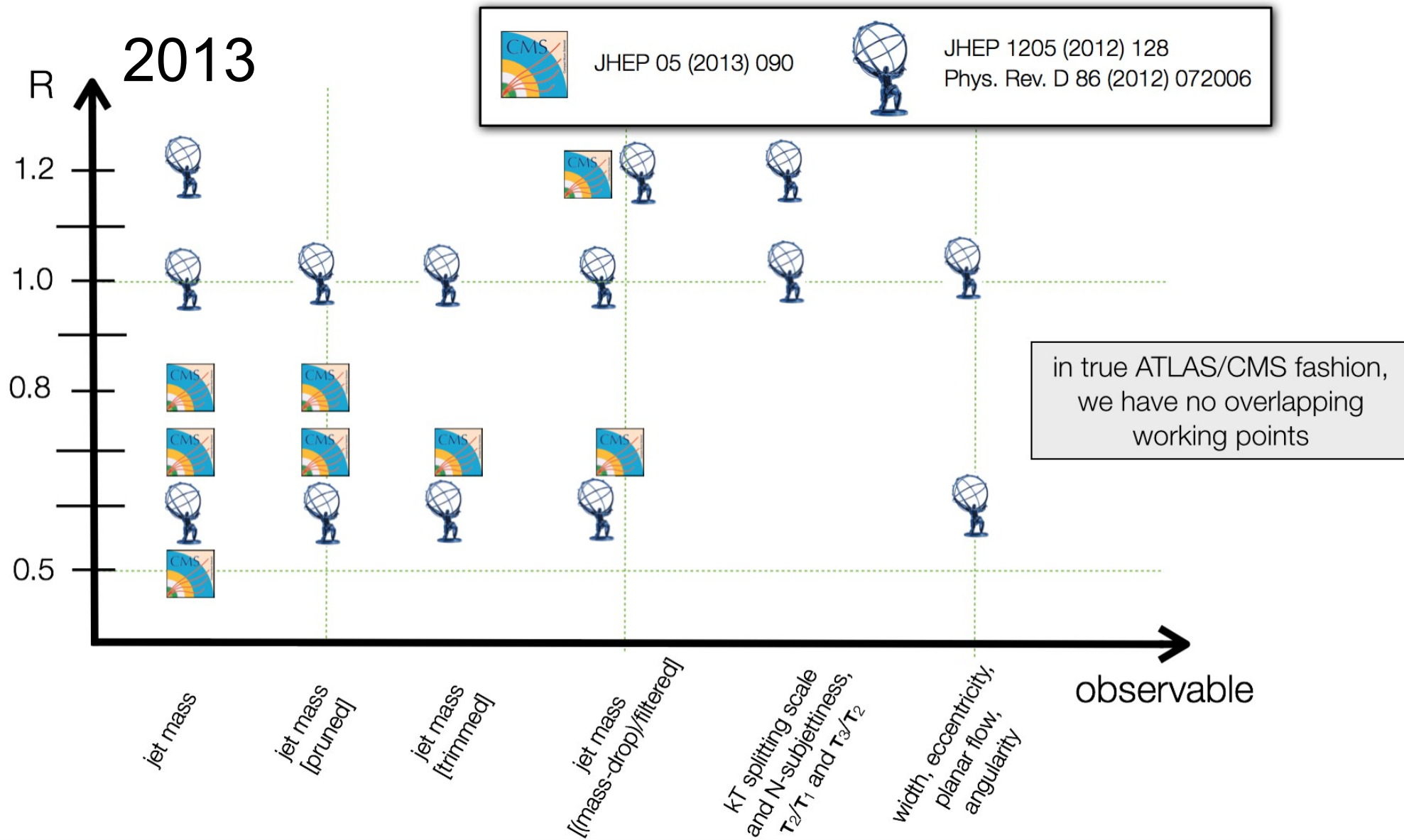
.....Well maybe

can you think of an example that breaks IR safety?

# Recap

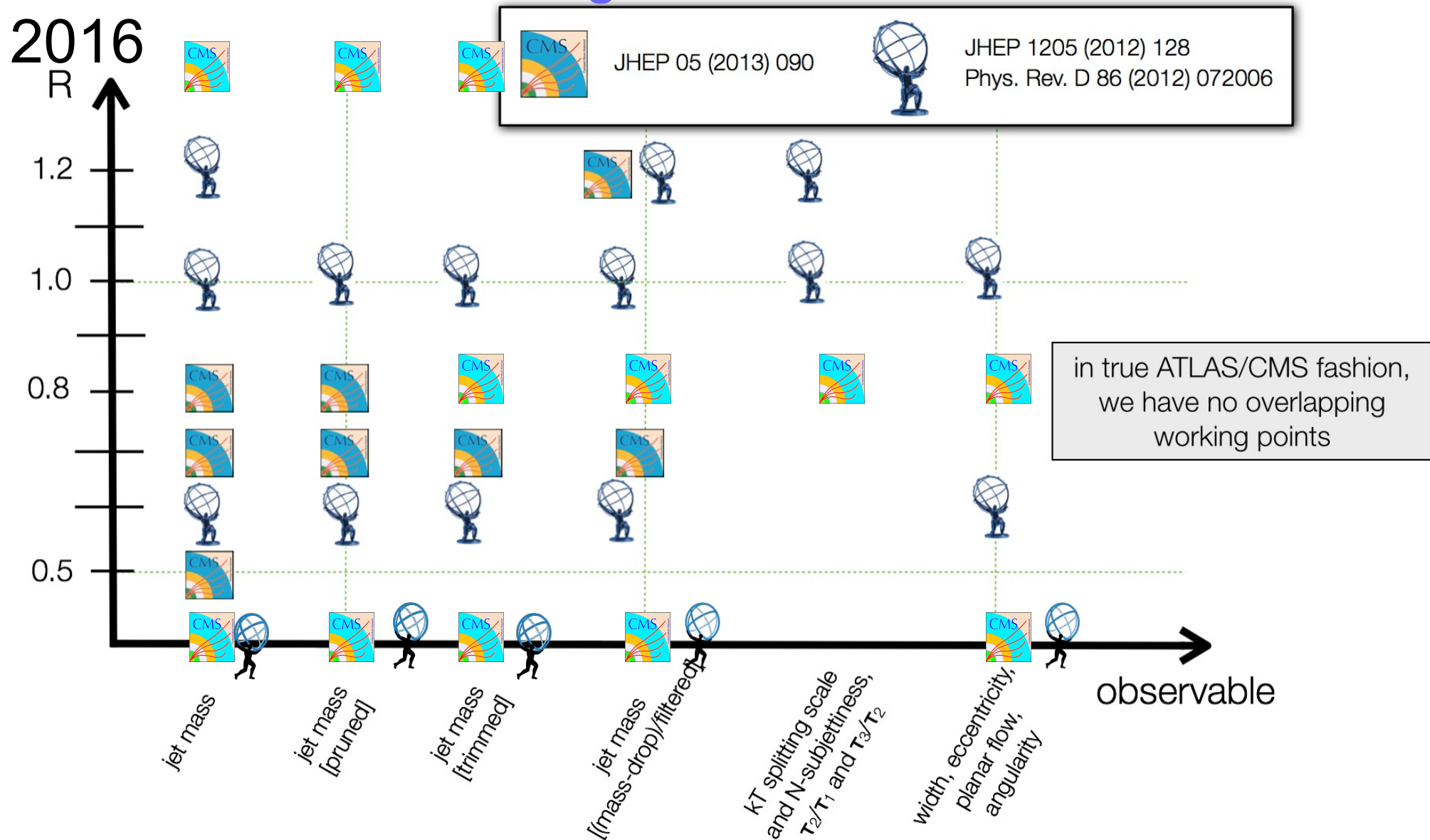


# Whats the right cone size?



# Whats the right cone size?

There is no right cone size










# Current Defaults at LHC

## CMS Giant 1.5

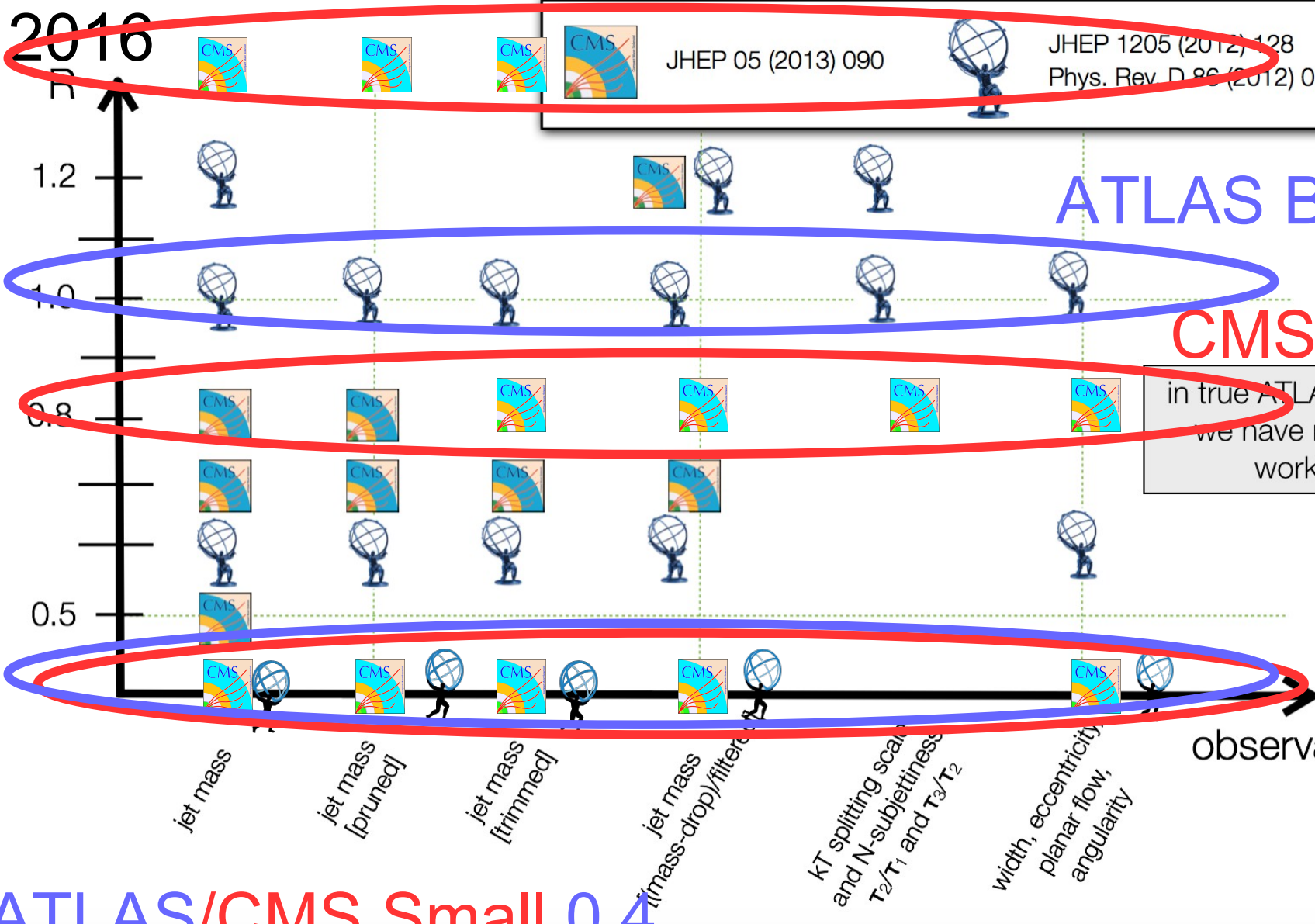
2016





 JHEP 05 (2013) 090
 
 JHEP 1205 (2012) 128  
 Phys. Rev. D 86 (2012) 072006

## ATLAS Big 1.0

## CMS Big 0.8

in true ATLAS/CMS fashion,  
we have no overlapping  
working points

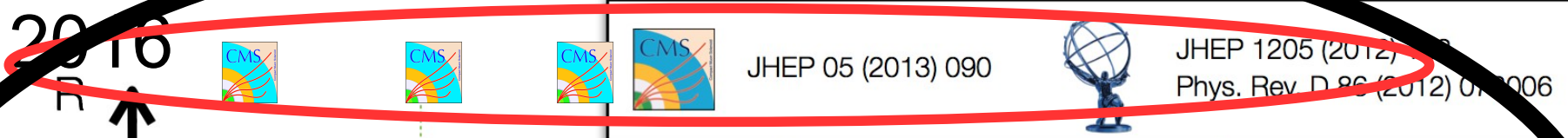


## ATLAS/CMS Small 0.4



# Current Defaults at LHC

CMS Giant 1.5



ATLAS Big 1.0

CMS Big 0.8

in true ATLAS/CMS fashion, we have no overlapping working points

# Fat jets

ATLAS/CMS Small 0.4

jet mass

jet mass [bruned]

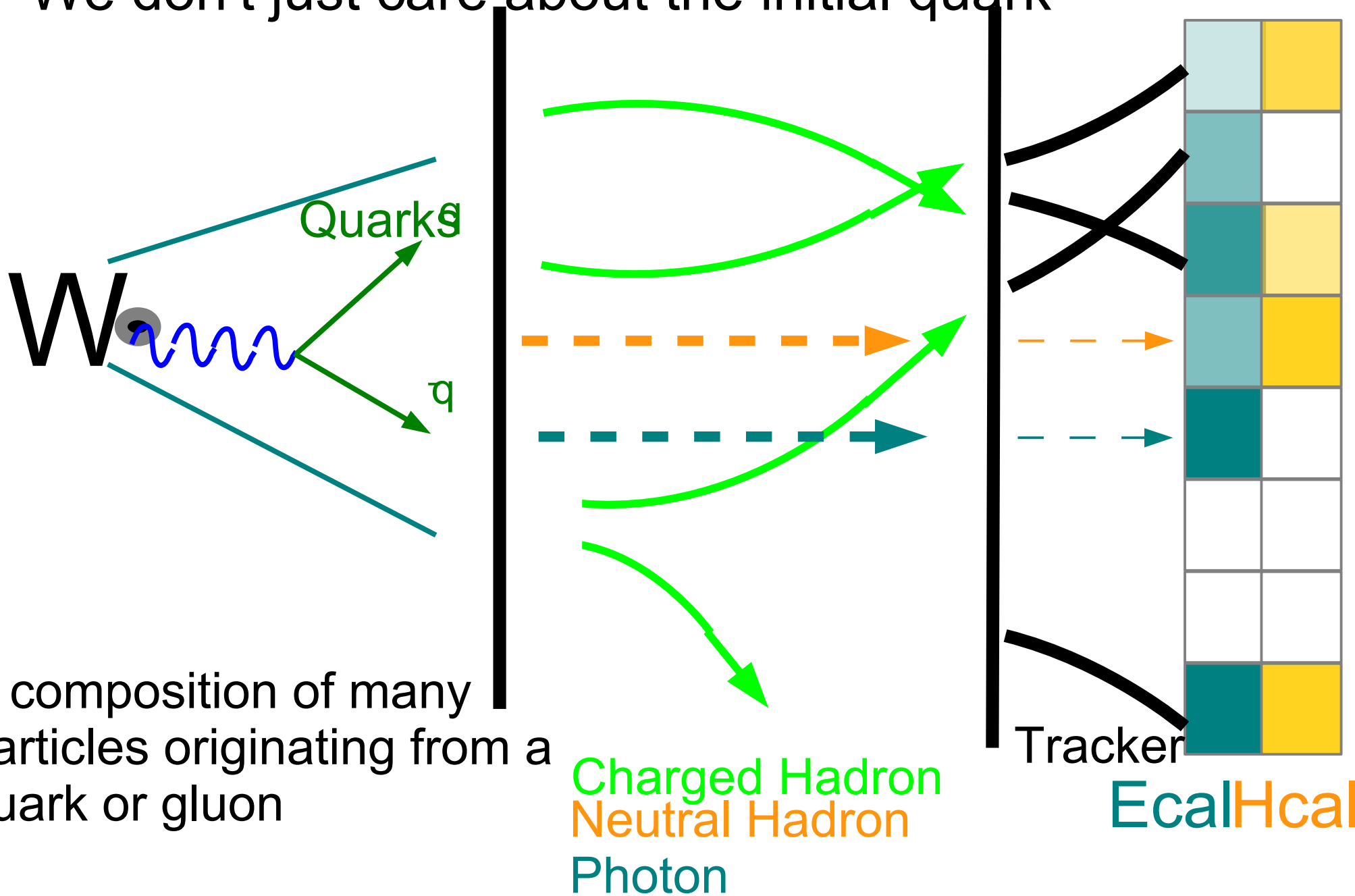
jet mass [trimmed]

jet mass [mass-drop/filtered]

kT splitting scale and N-subjettiness  $T_2/T_1$  and  $T_3/T_2$

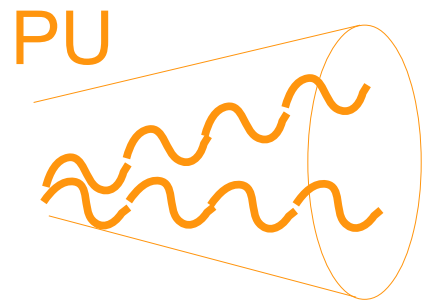
# Why do we have different defaults?

- We don't just care about the initial quark

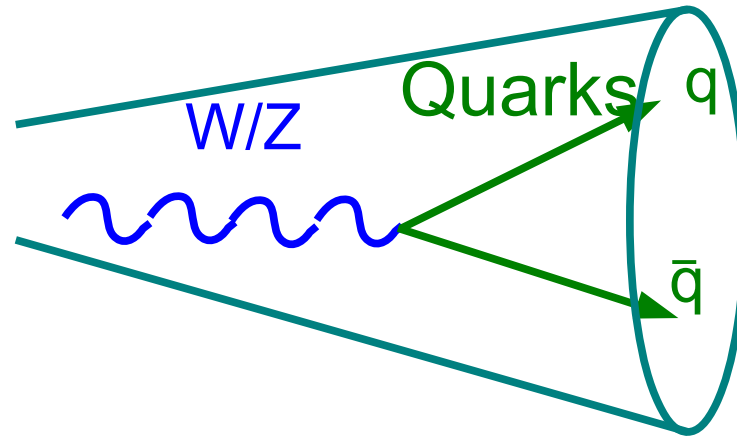


# Many Phases of Jets

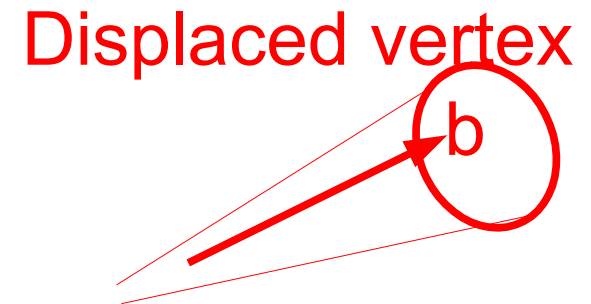
## Pileup Jet



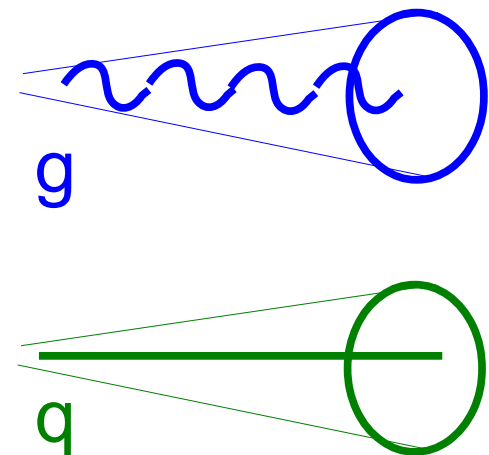
## V Boson Jet



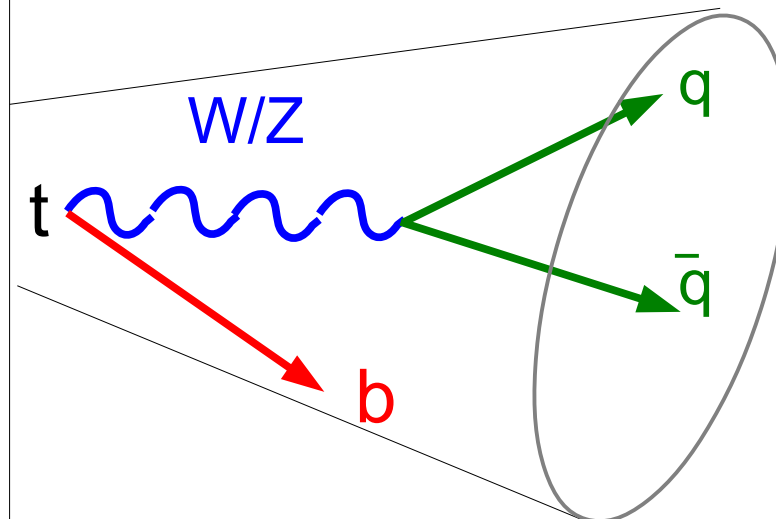
## B-quark Jet



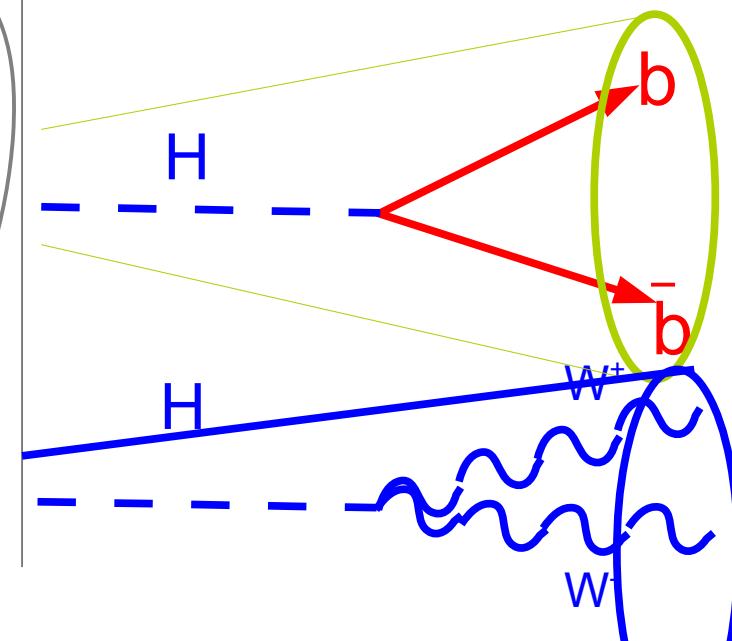
## Quark/Gluon Jet



## Top Jet



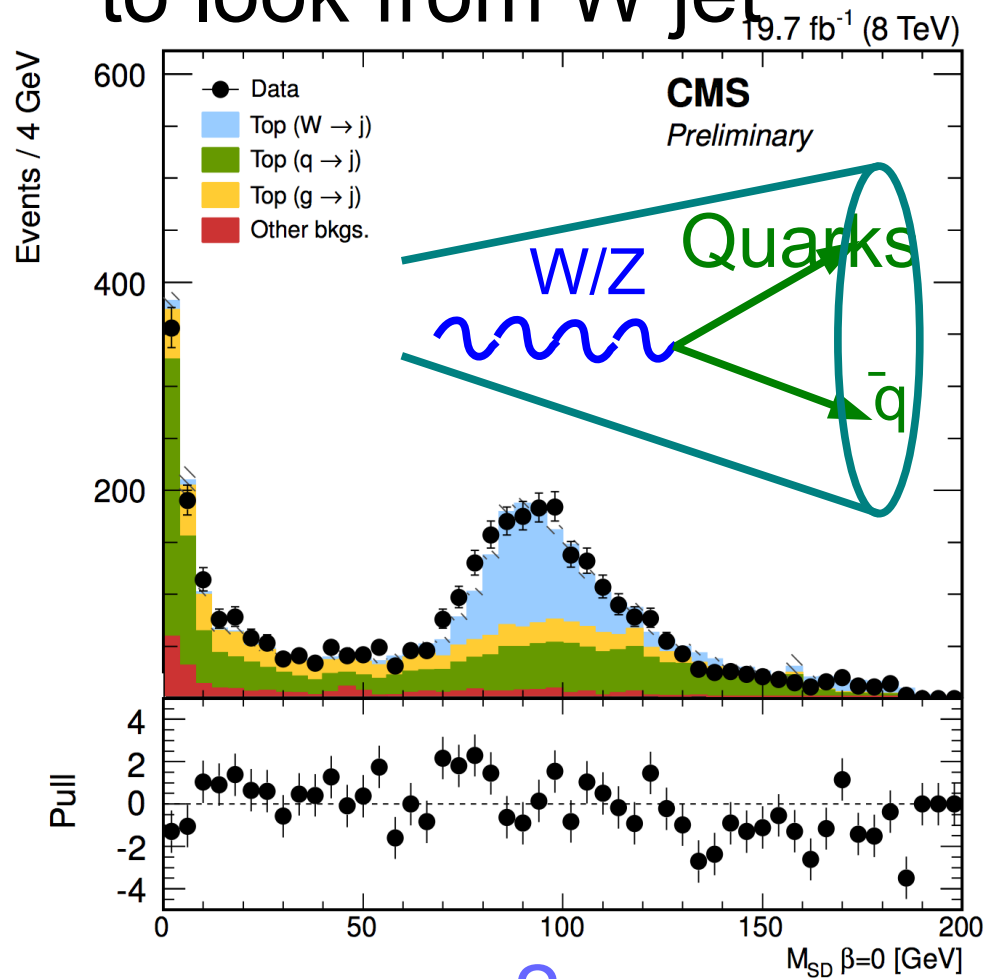
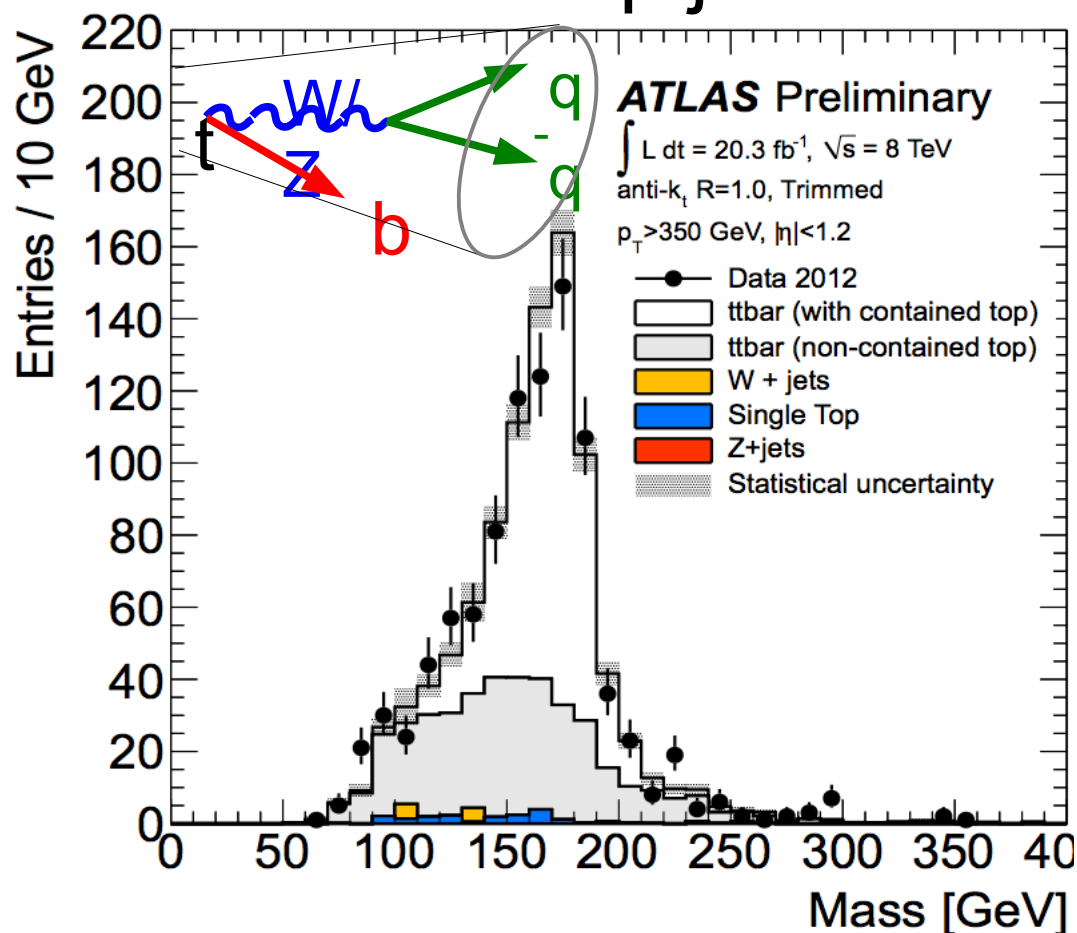
## Higgs Jet



# Each cone focus on a different object

Larger cone allows us to look from top jet

Smaller cone allows us to look from W jet

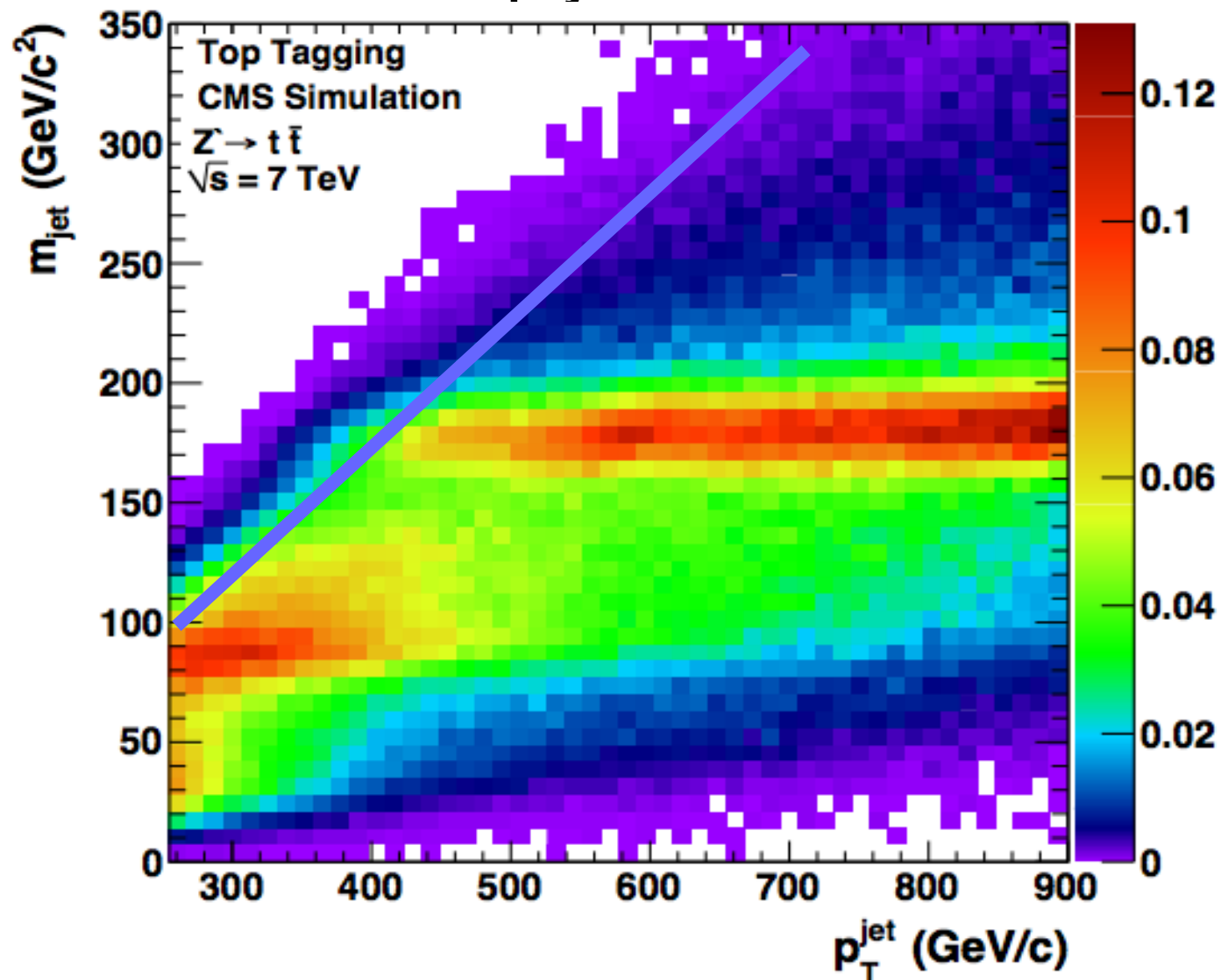


Master formula for heavy object :  $\Delta R = \frac{2m}{p_T}$

# Each cone focus on a different object

Larger cone allows us to look from top jet

Smaller cone allows us to look from W jet



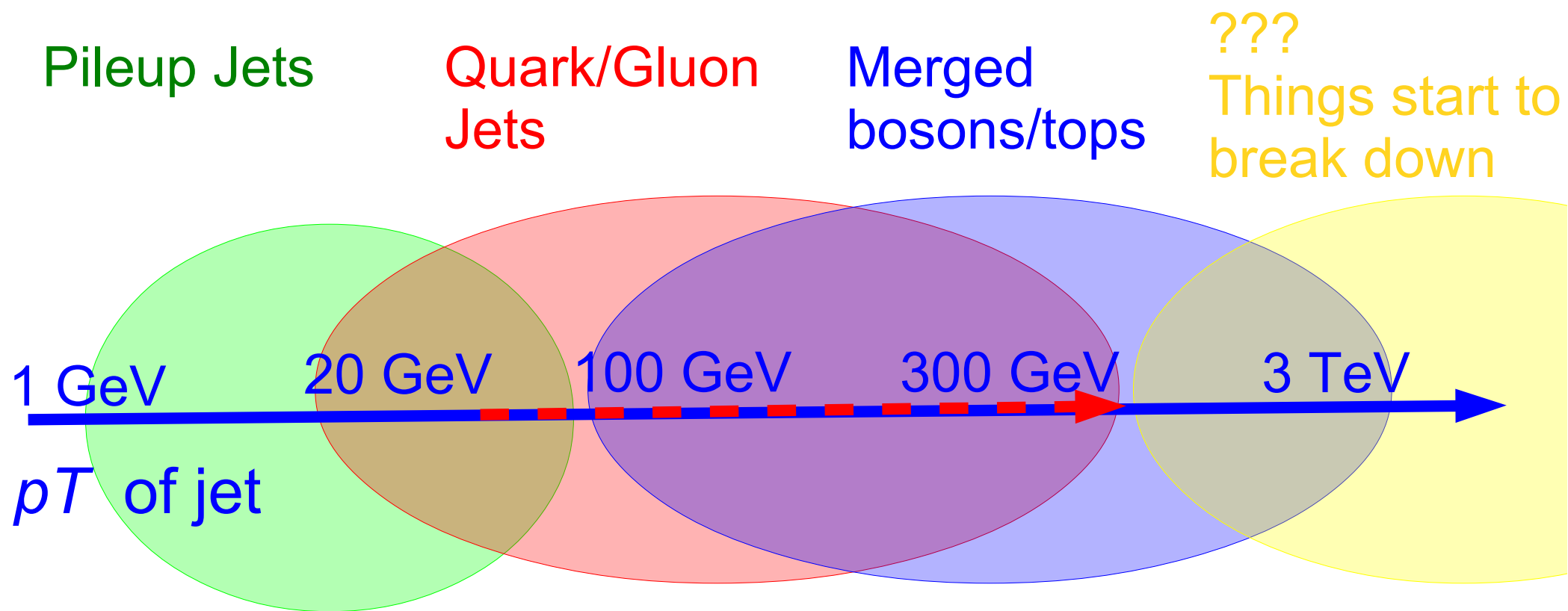
$$\text{Fix } \Delta R \rightarrow 0.8$$

$$\frac{2m}{p_{\text{T}}} = 0.8$$

$$m = 0.4 p_{\text{T}}$$

# Spectrum of Jet Substructure

Substructure has been leading to a change in how we view jets

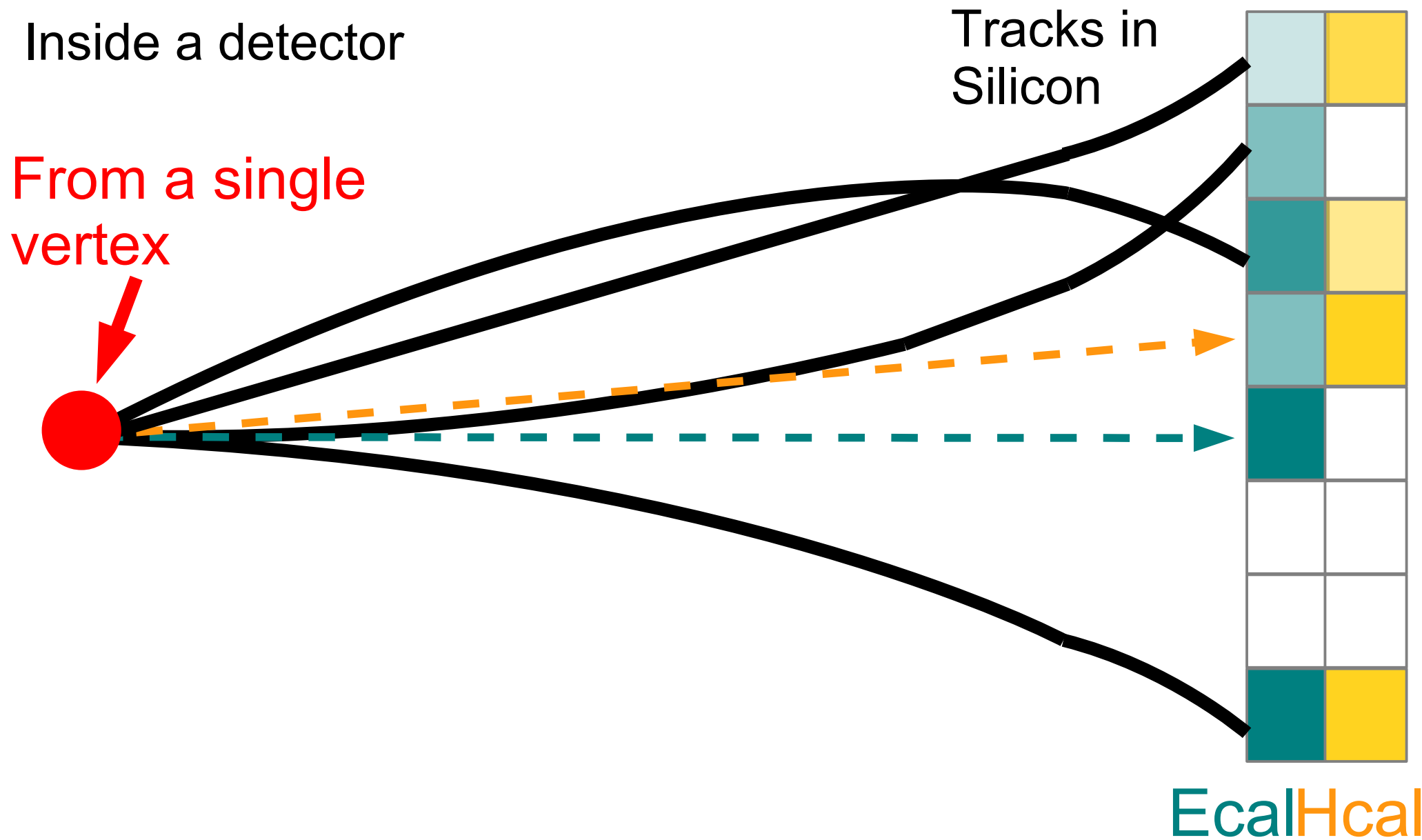


Pileup treated with Pileup Jet Id at low  $p_T$

At high  $p_T$  Pileup subtraction the most important

At 1 TeV Reconstruction effects limit substructure  
(we will not talk about this here)

# What is a jet?

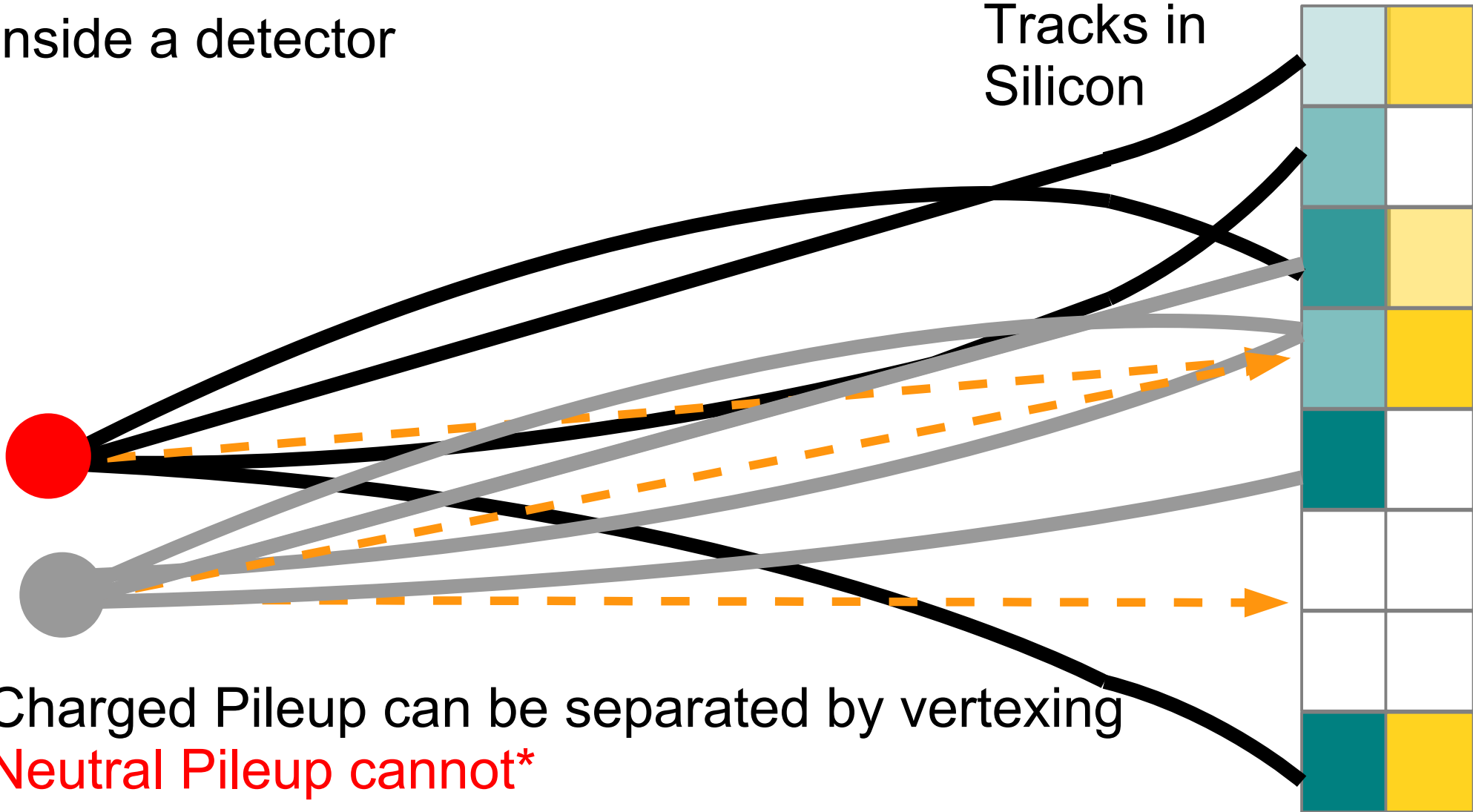




# What is a Jet?

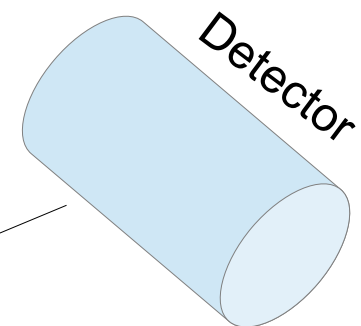
Inside a detector

Tracks in  
Silicon

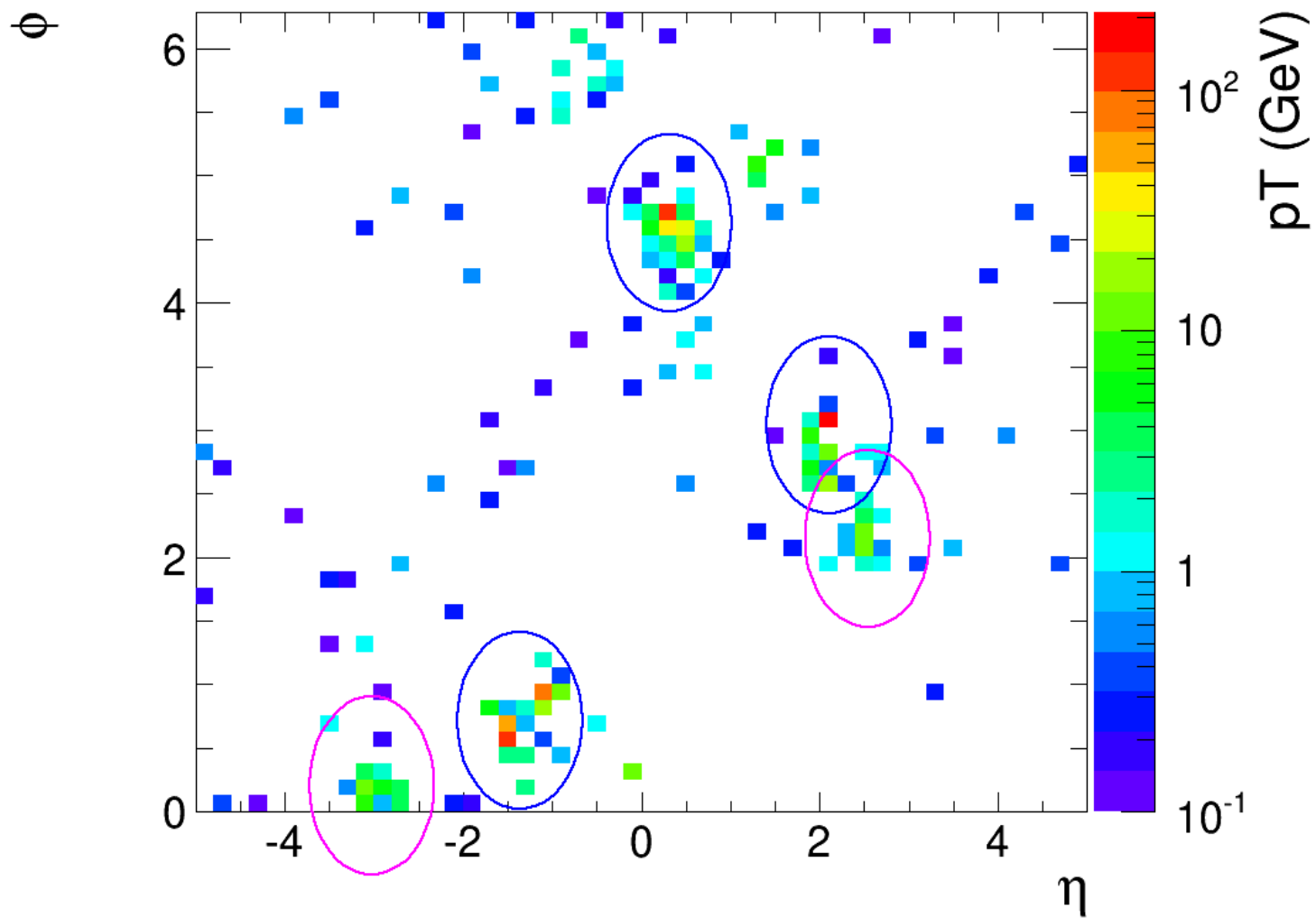


\*Fast timing/Depth reconstruction can help

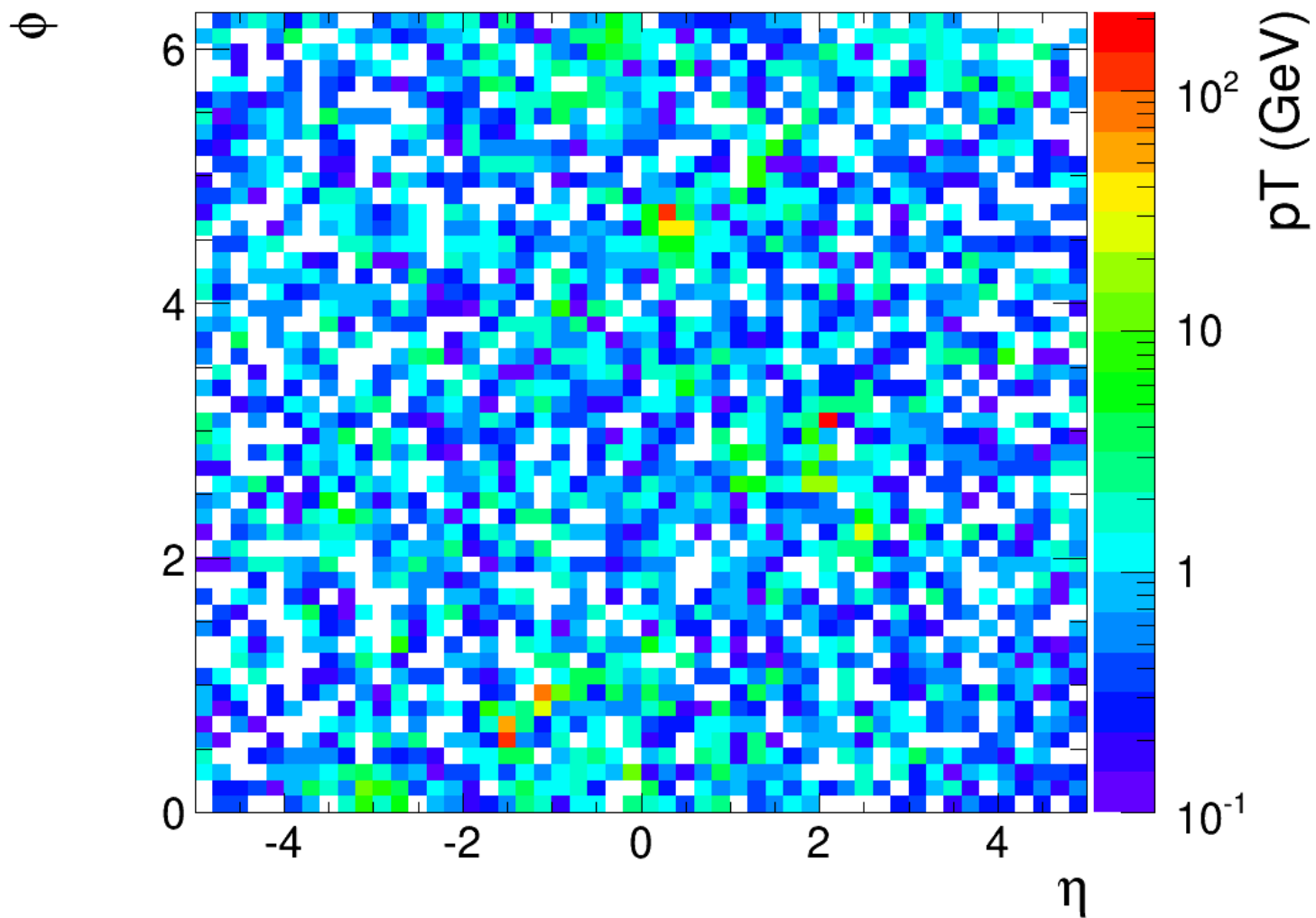
EcalHcal



# Detector Surface

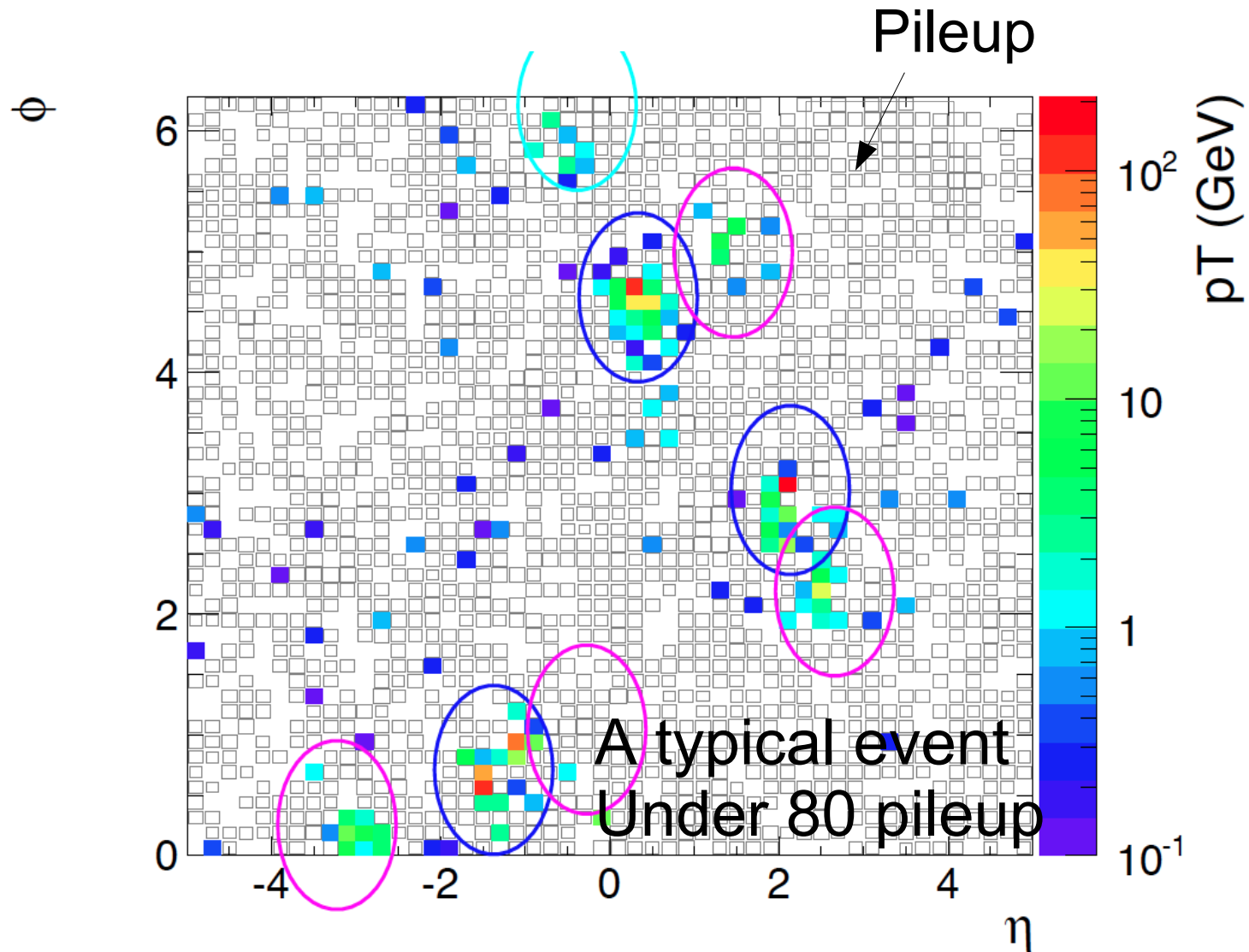


# We also have pileup



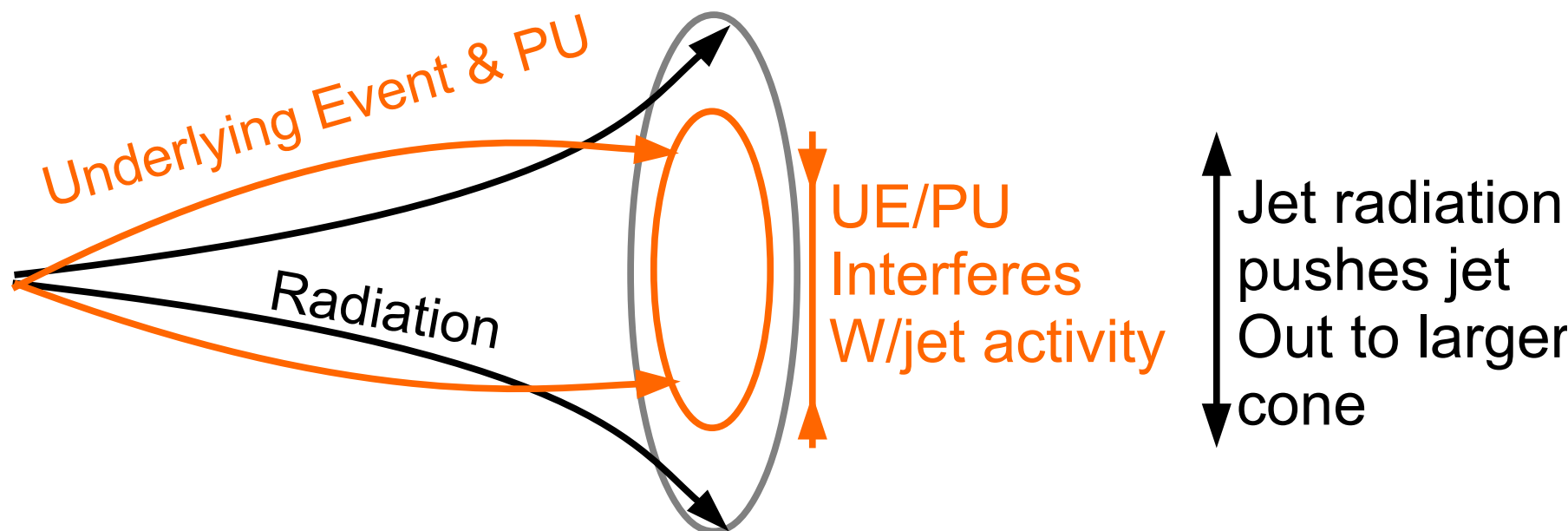
# We also have pileup

- Filtering the interesting info



# Jet Energy Correction

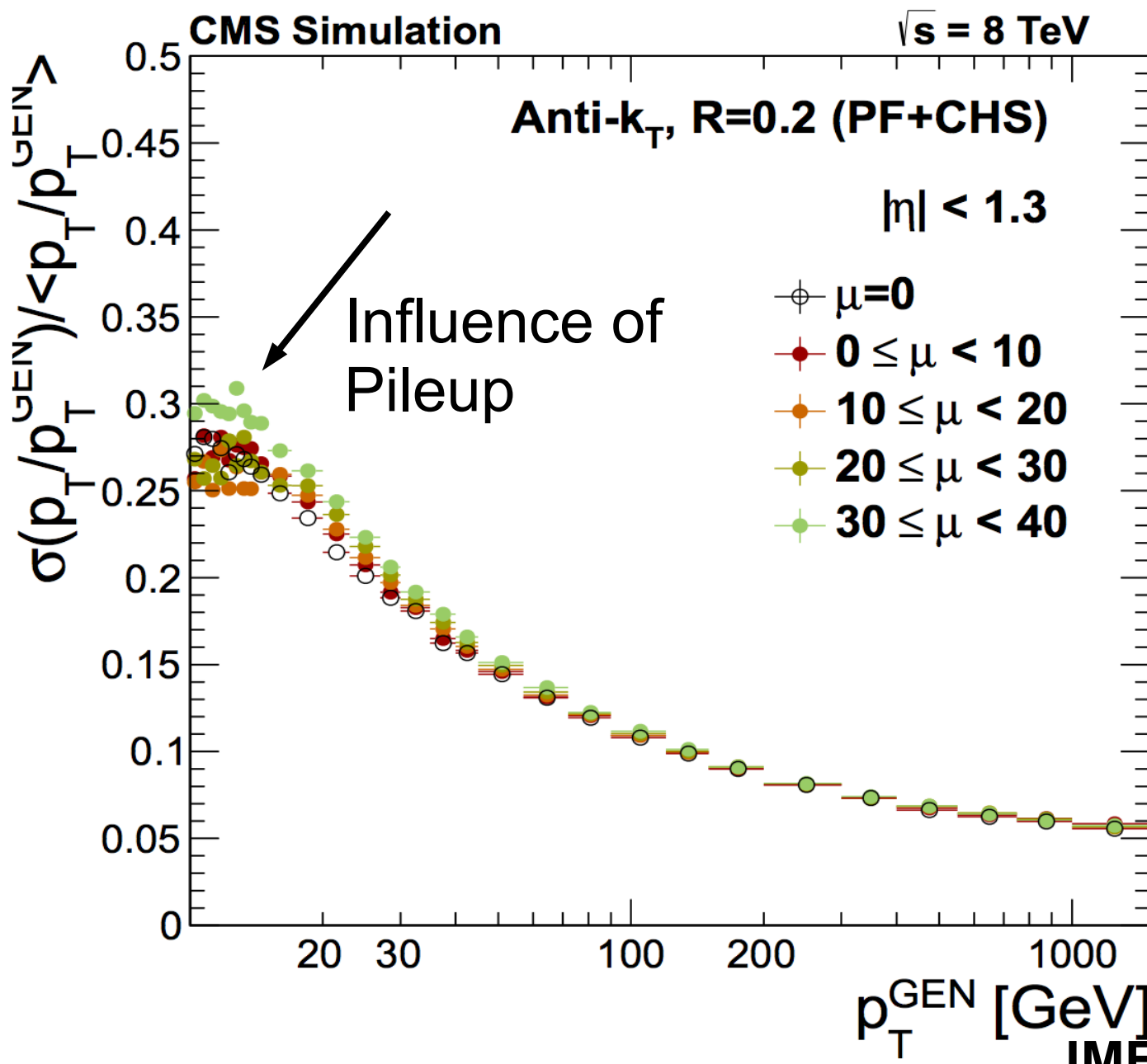
- Correcting to truth



How do we shape our jet against the UE?  
Why did CMS switch to AK4?

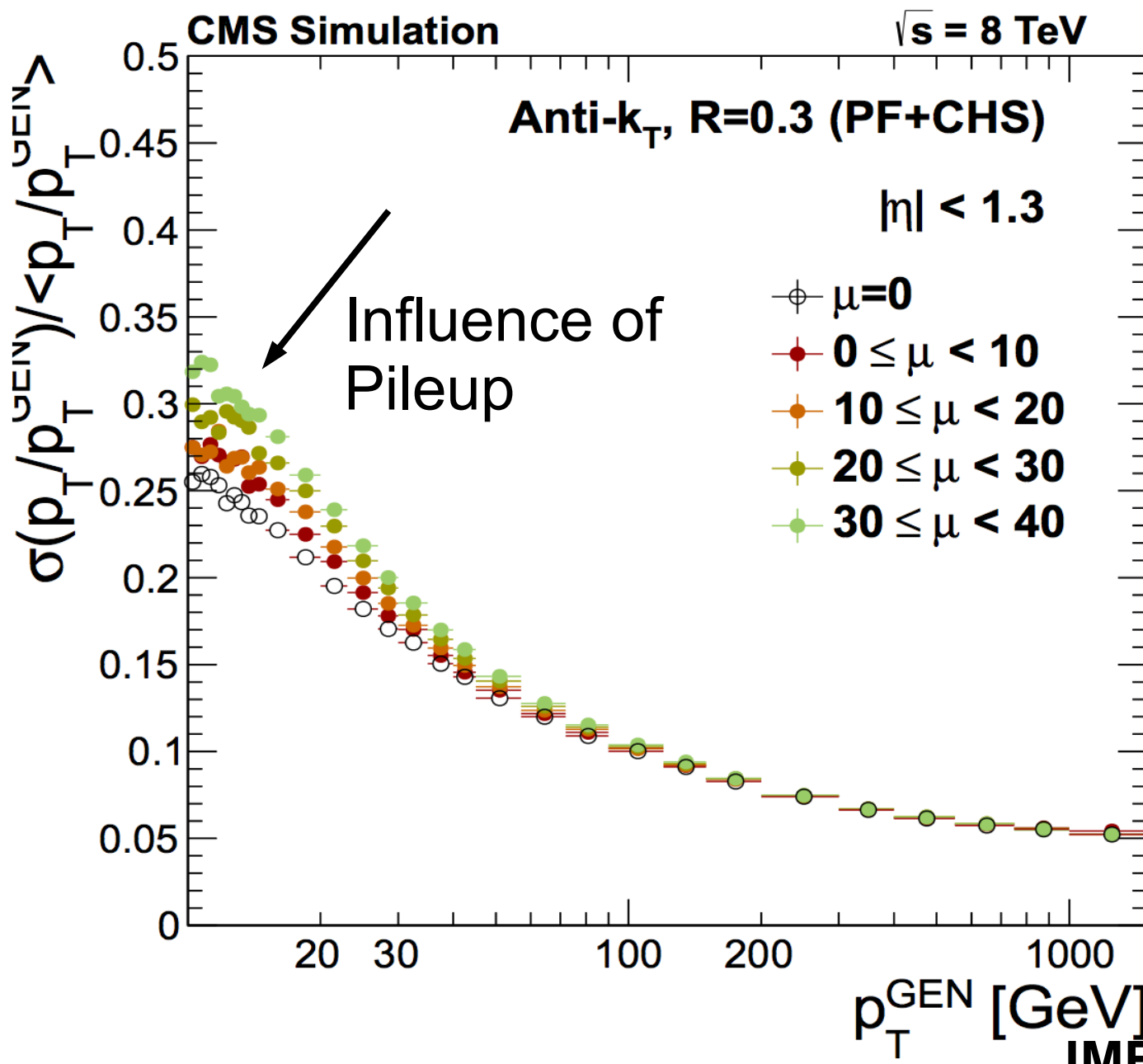
# Jet Energy Correction

- AK2



# Jet Energy Correction

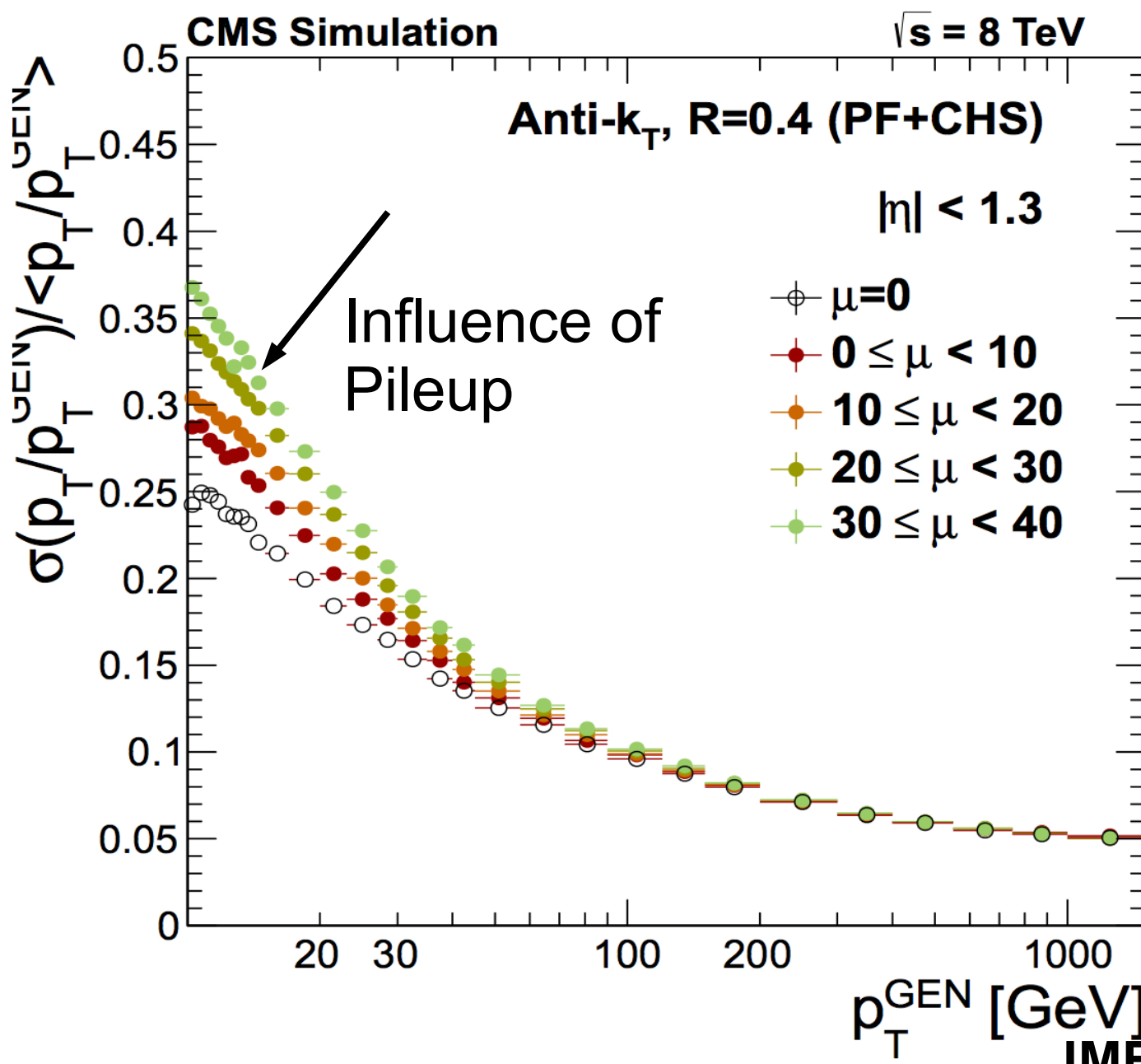
- AK3





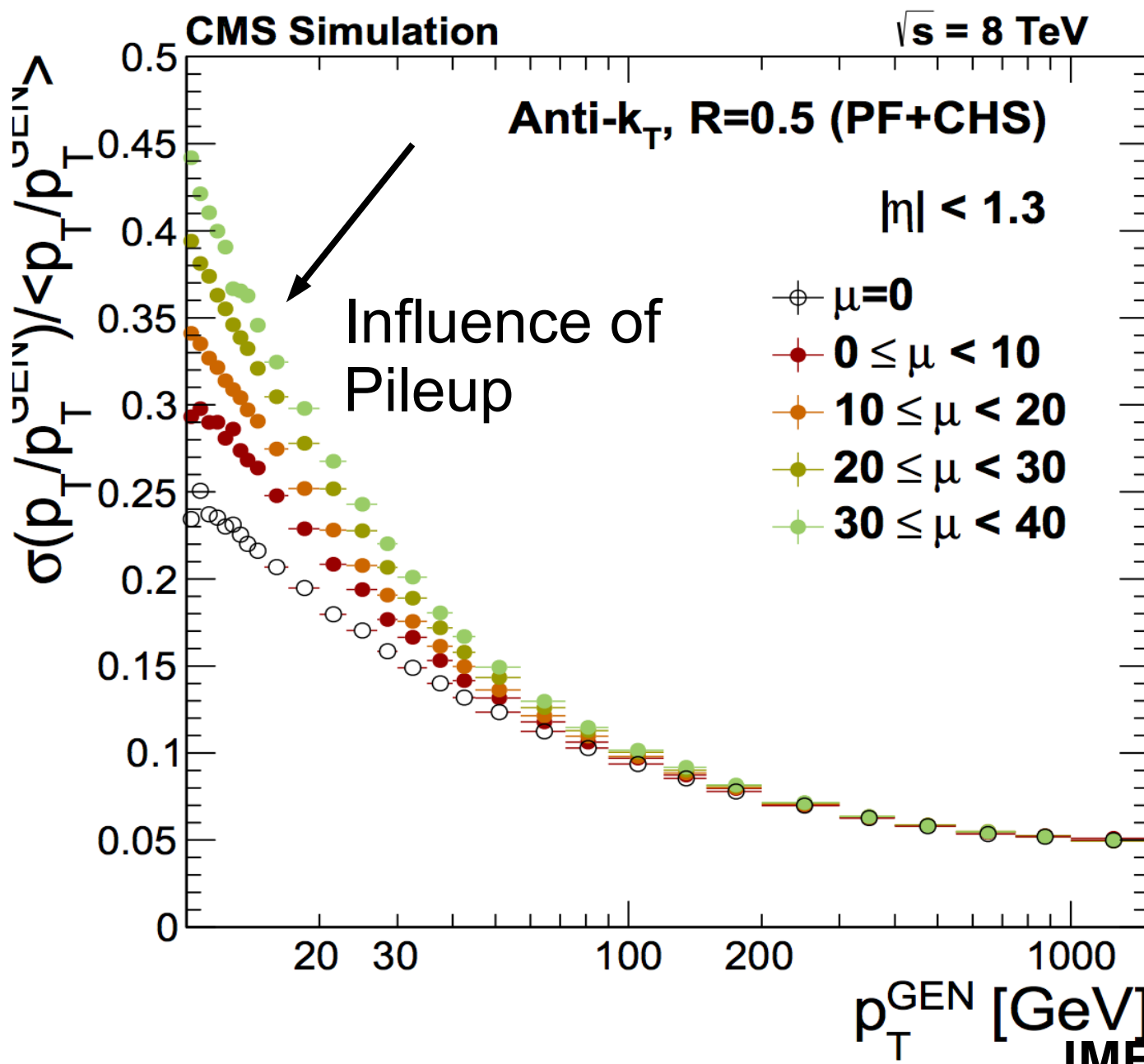
# Jet Energy Correction

- AK4



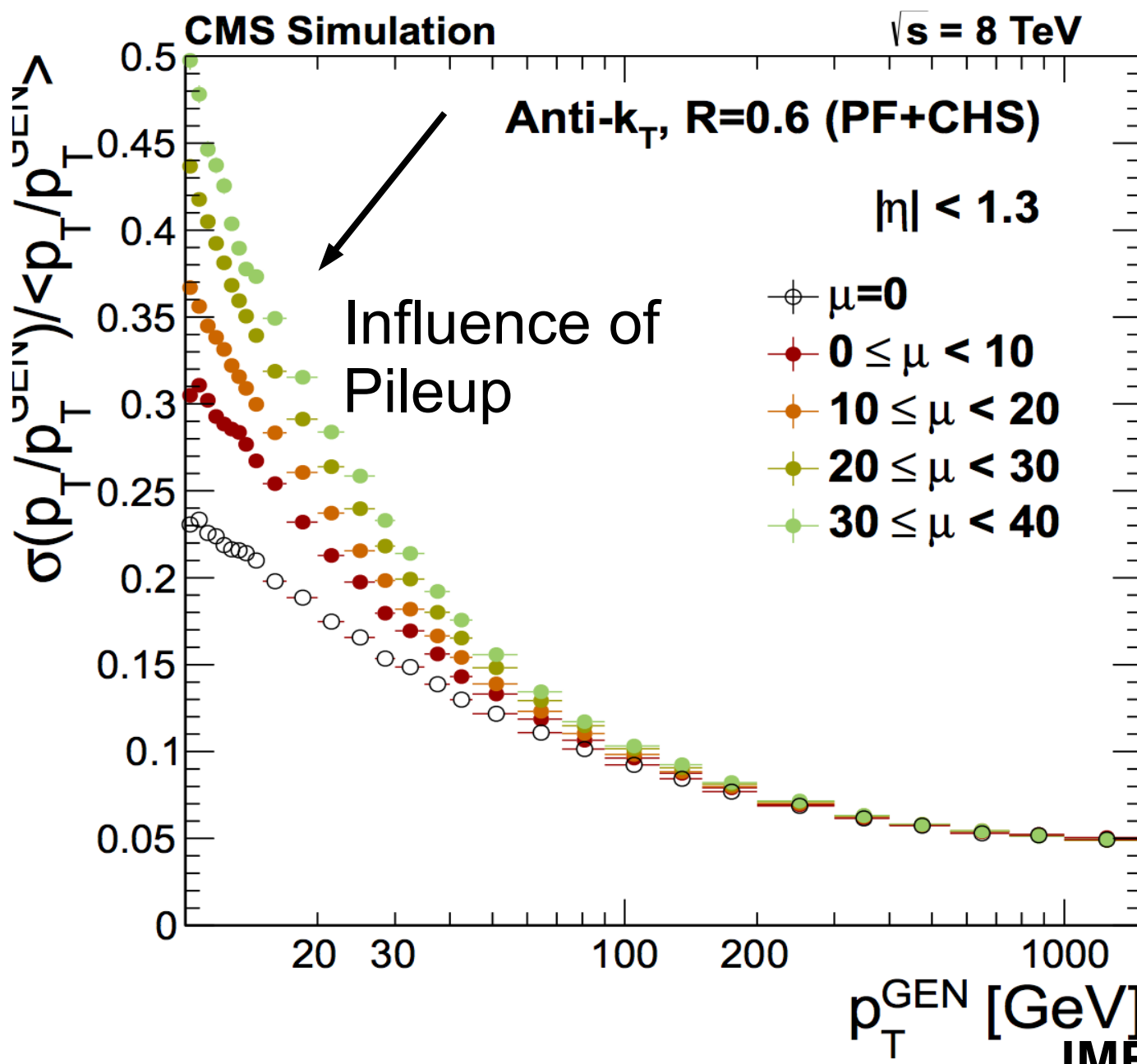
# Jet Energy Correction

- AK5



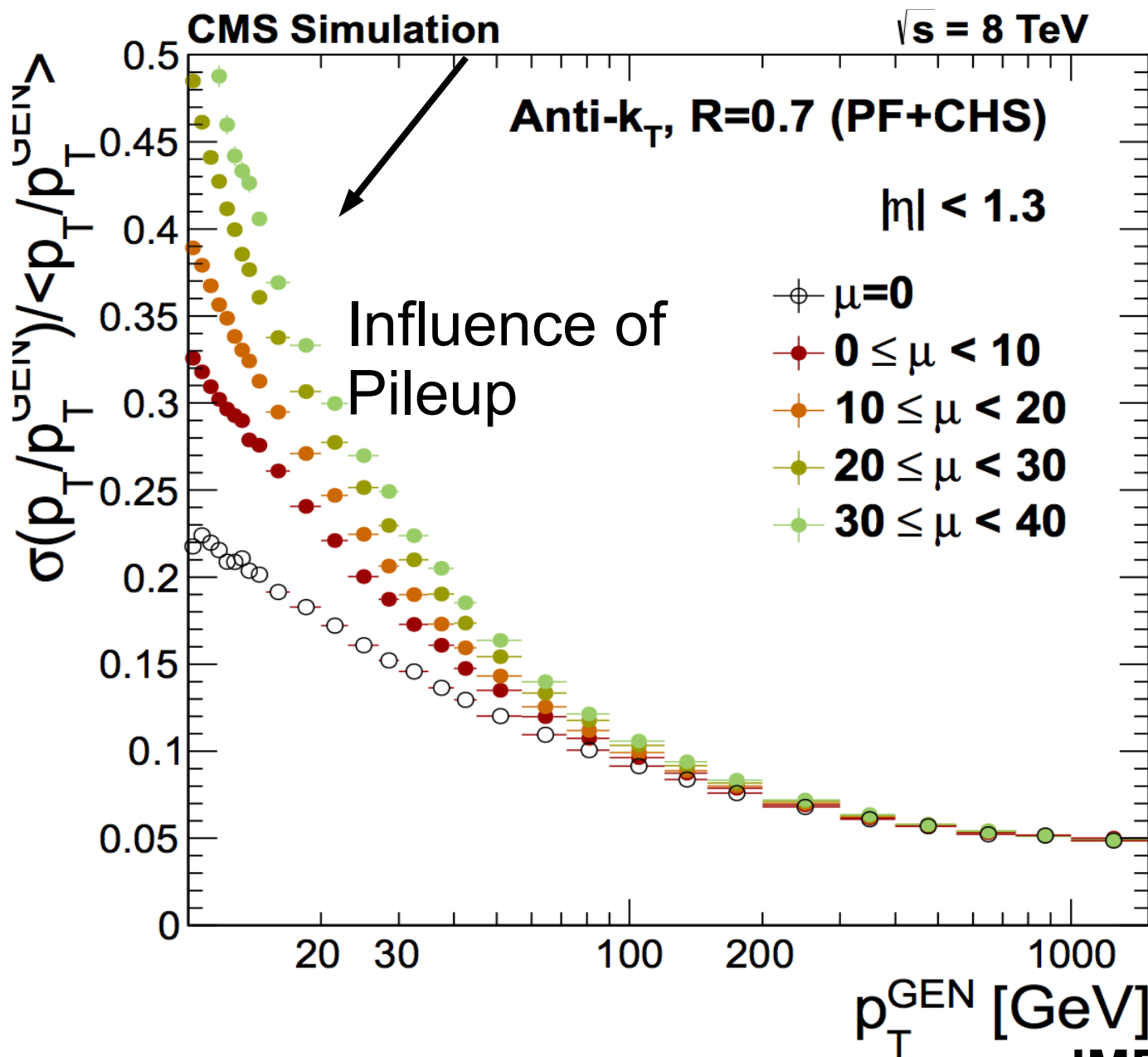
# Jet Energy Correction

- AK6



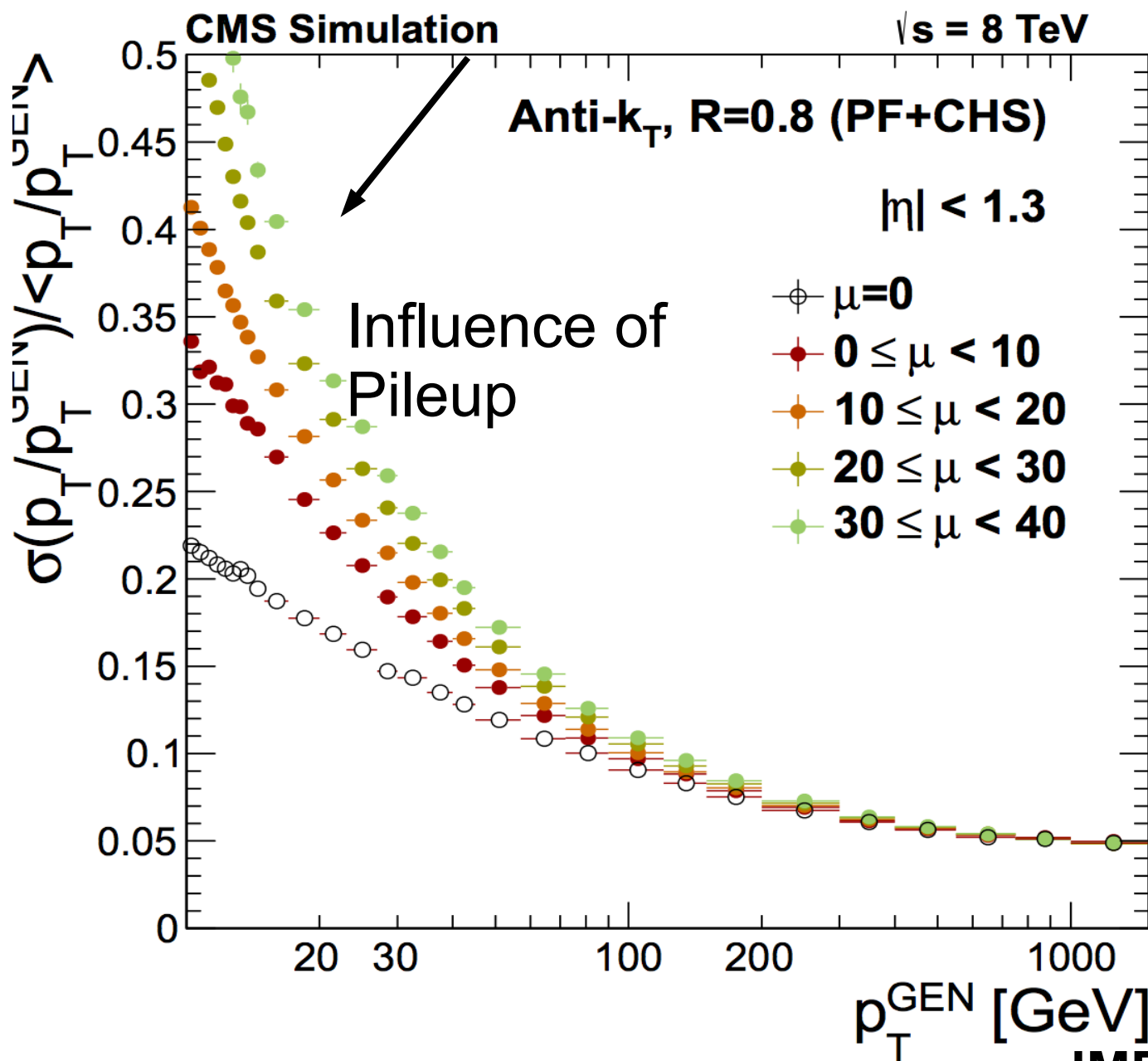
# Jet Energy Correction

- AK7



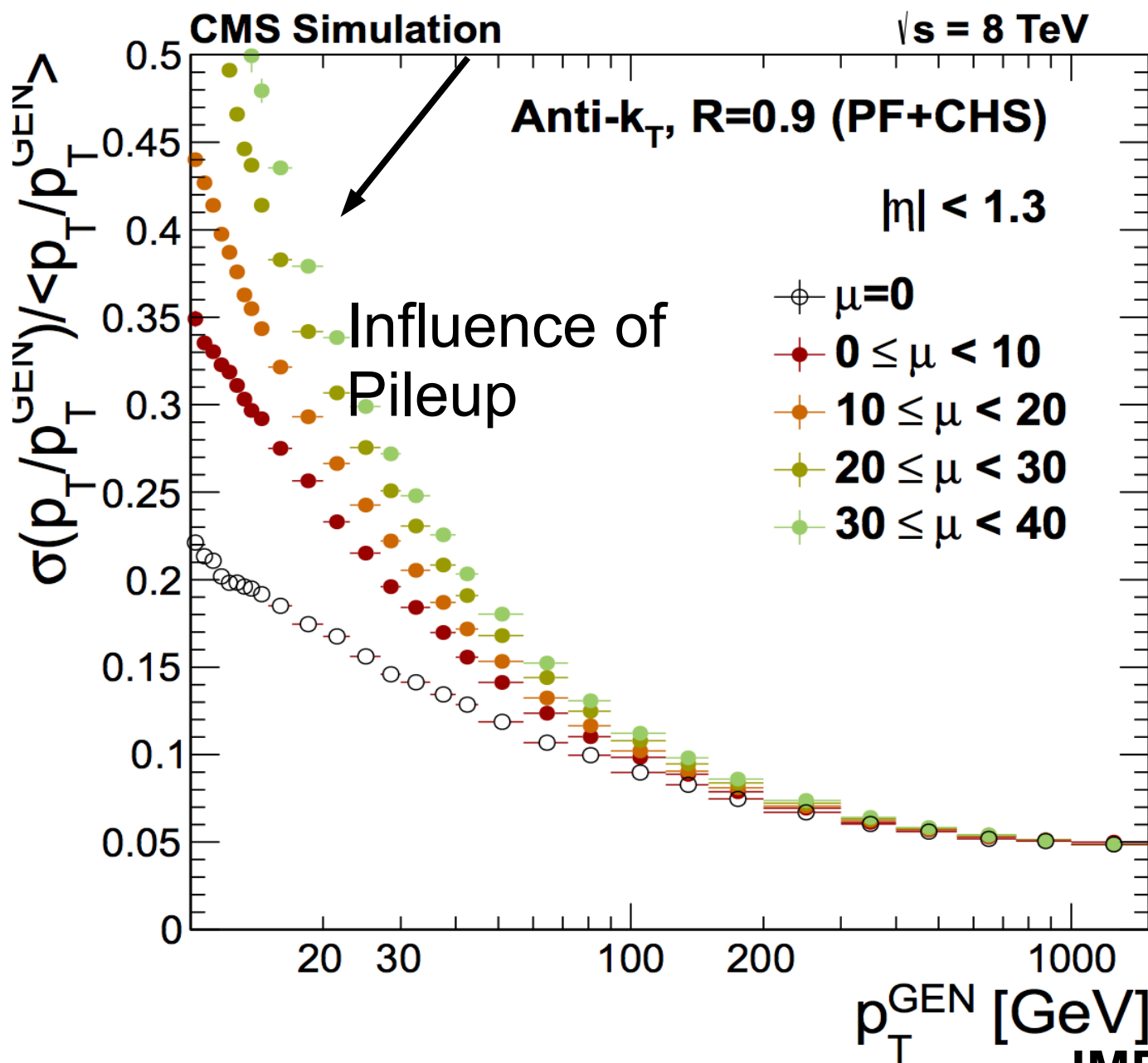
# Jet Energy Correction

- AK8



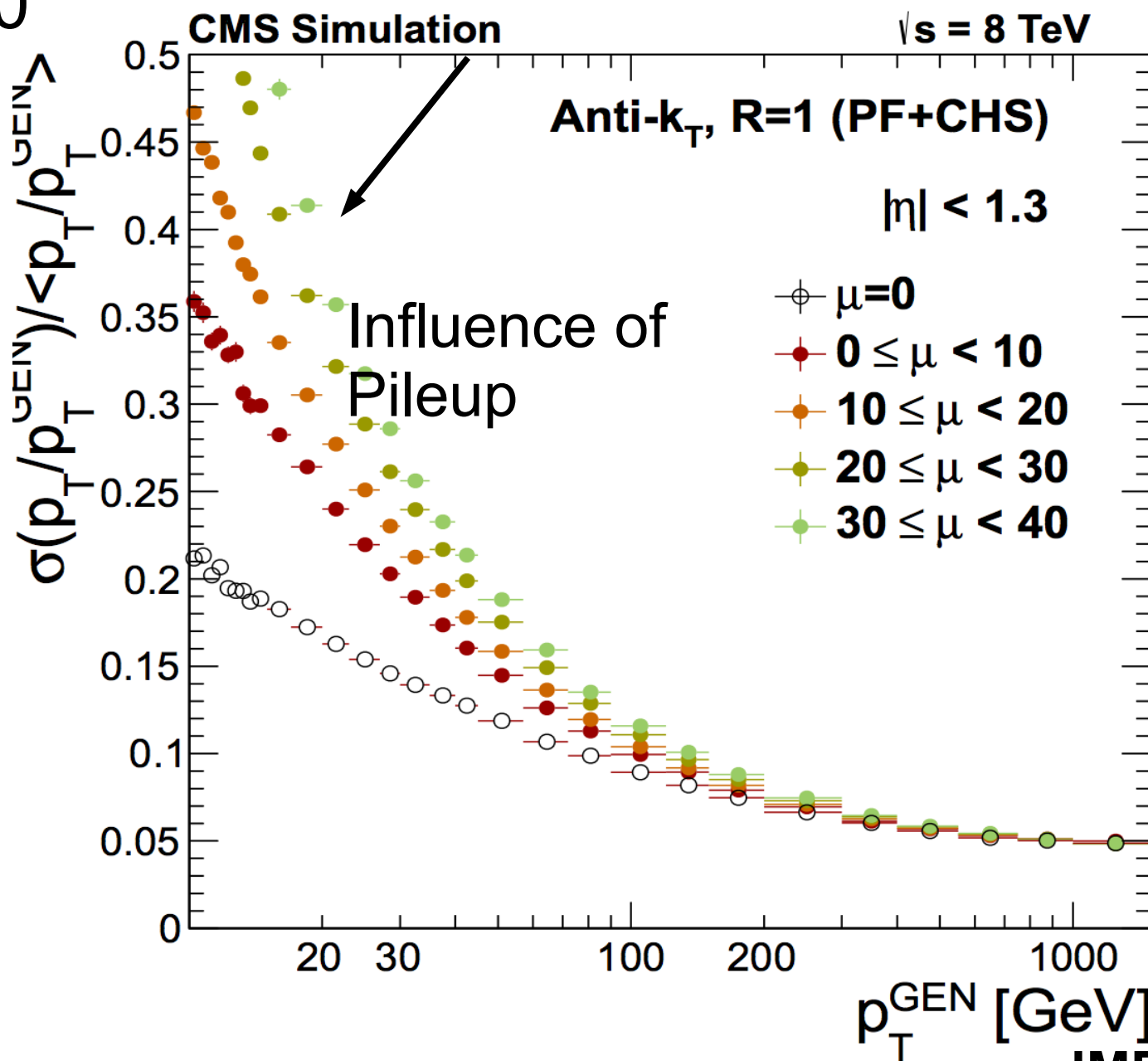
# Jet Energy Correction

- AK9



# Jet Energy Correction

- AK1.0



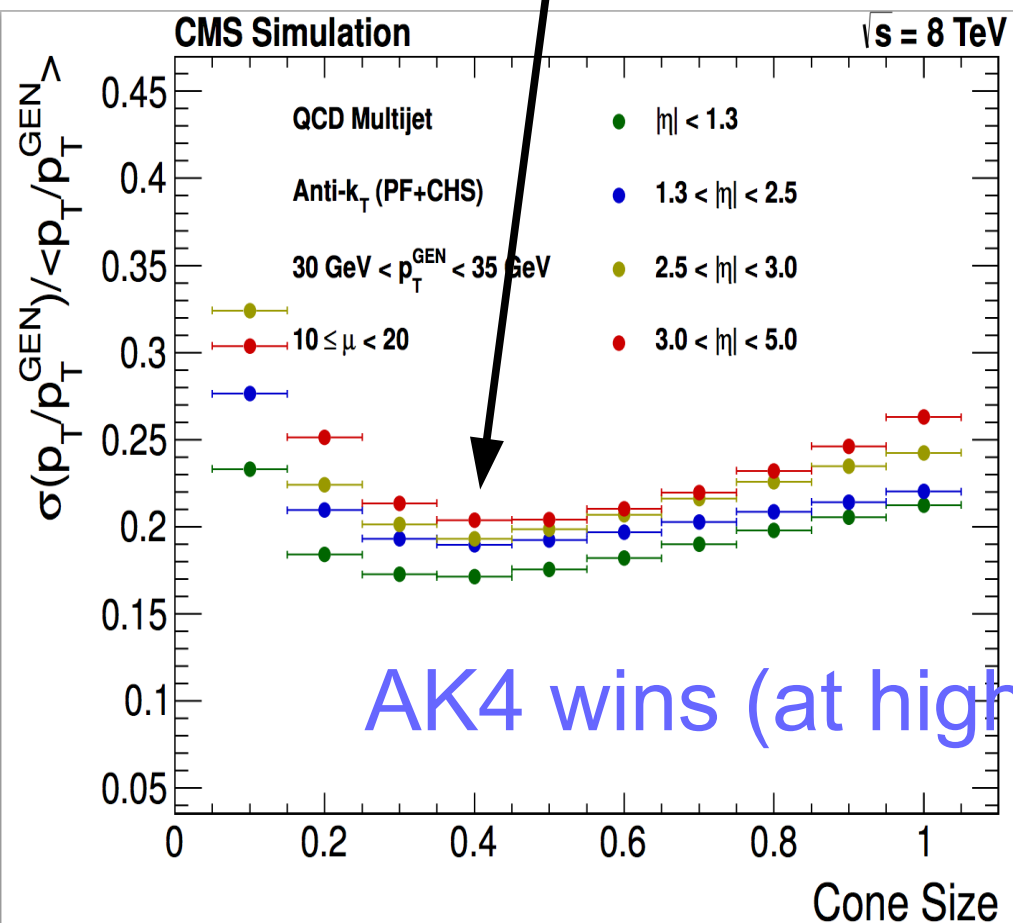


# Jet Energy Correction

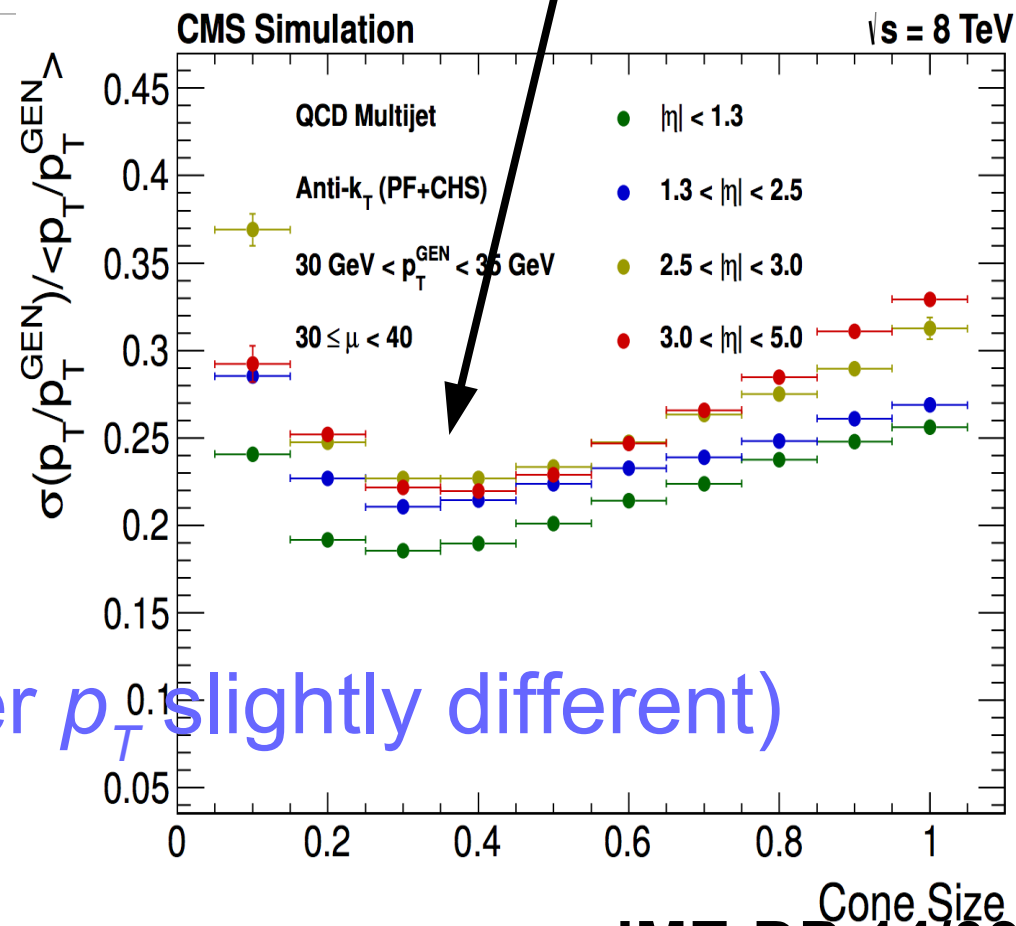
- Executive Summary :

We switch to AK4

Run I PU



Run II PU

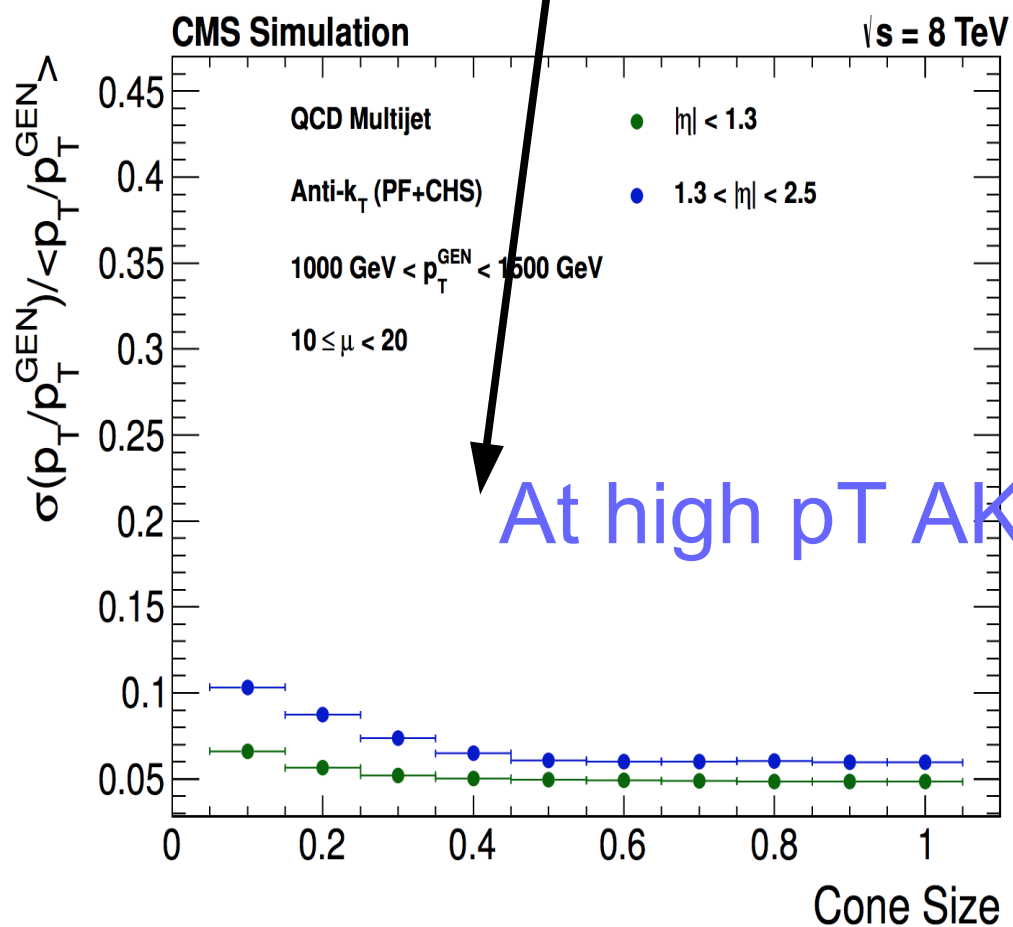


# Jet Energy Correction

- Executive Summary :

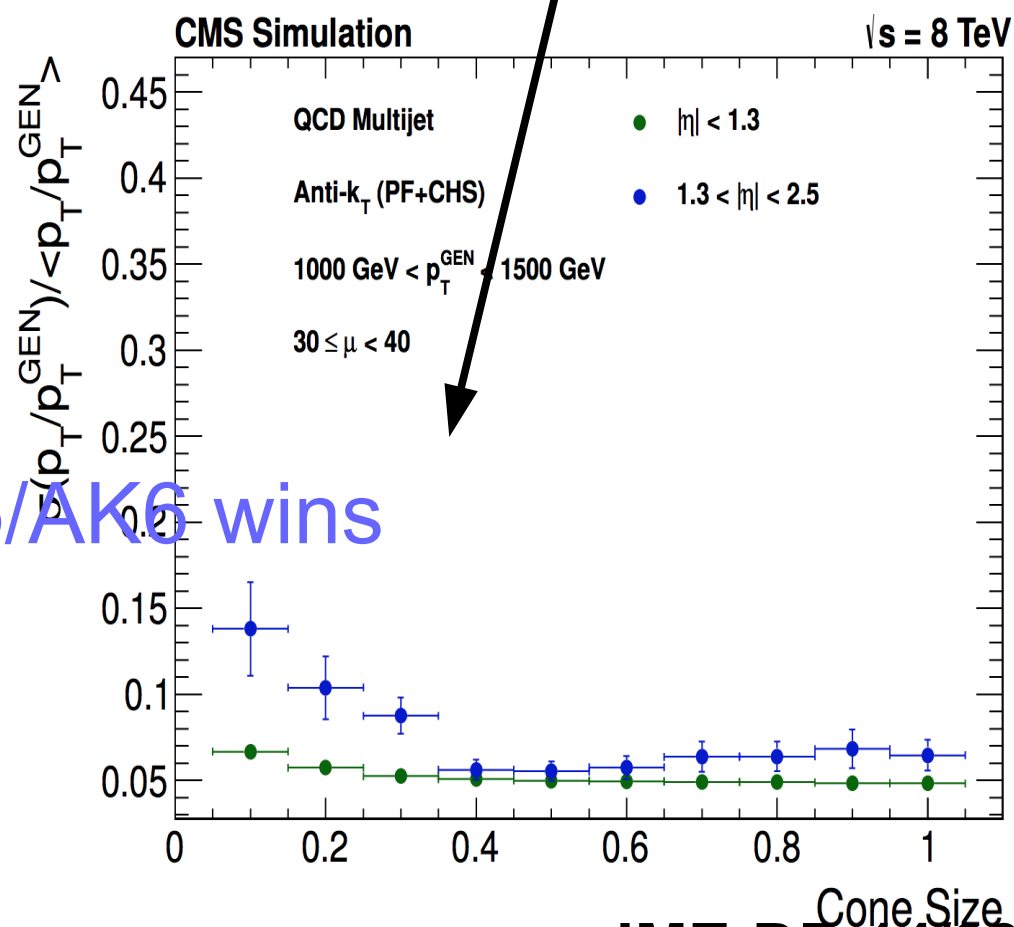
We switch to AK4

Run I PU



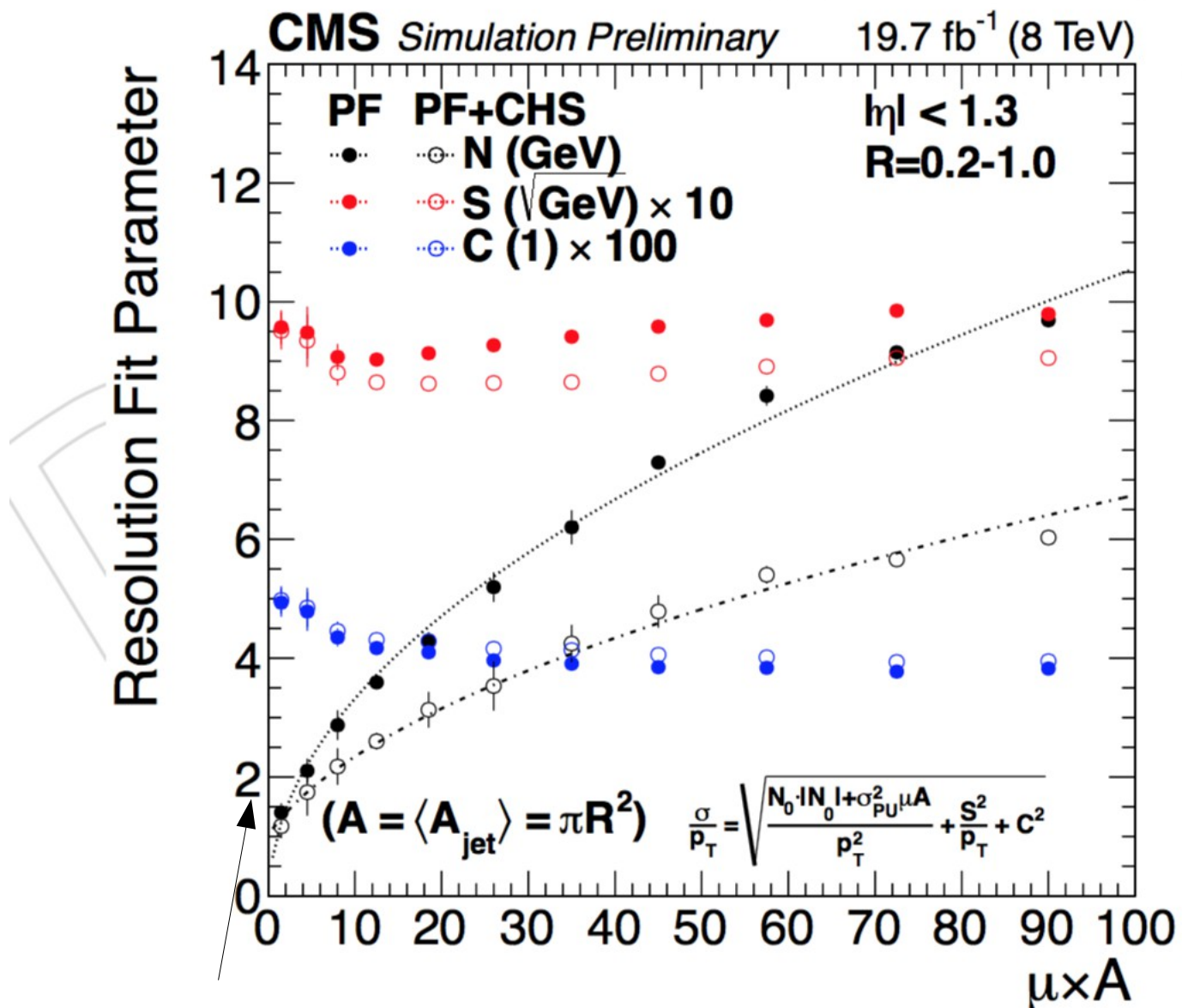
At high pT AK5/AK6 wins

Run II PU



# Stability of our detector

- Using all the jet cones allows plots like this:



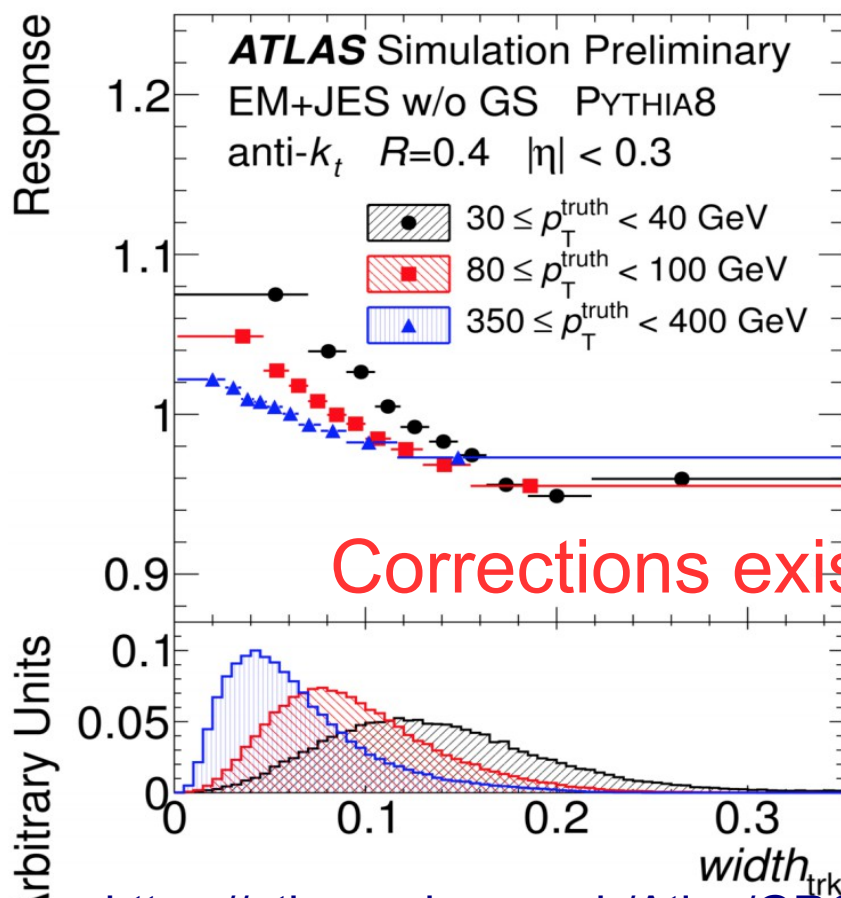
Generically ATLAS doesn't have this scaling

JME-DP-14/037

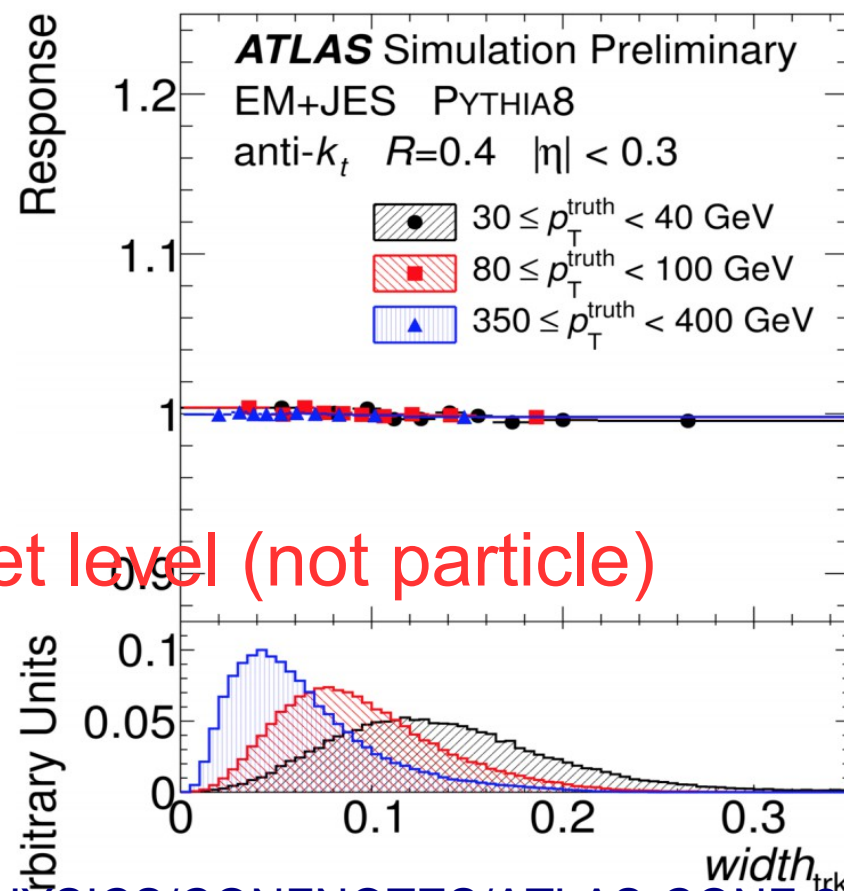
# Improvements from ATLAS

- While ATLAS does not use pflow
  - Yields resol. loss(Charged parts)+worse granularity
  - Compensates w/improved granularity through GSC

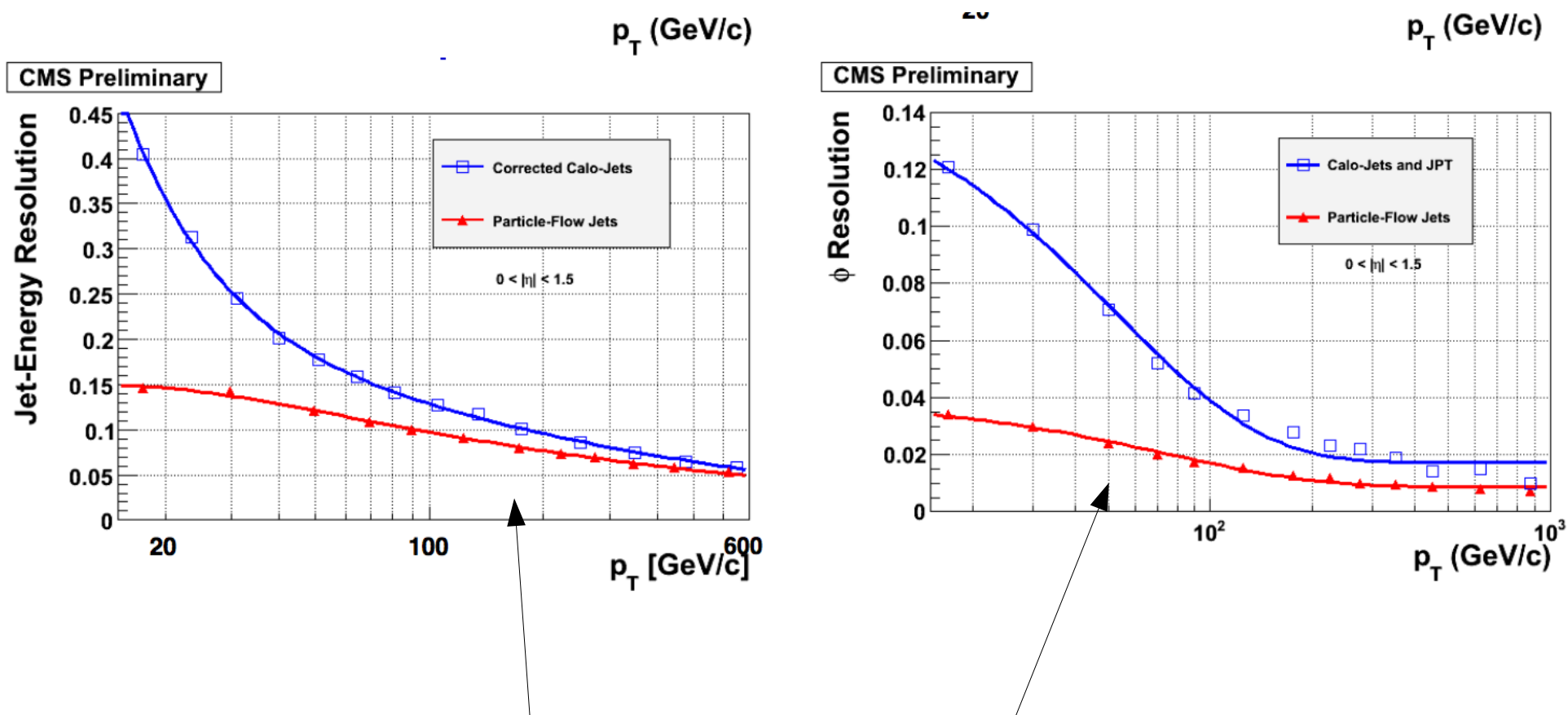
Before GSC



After GSC



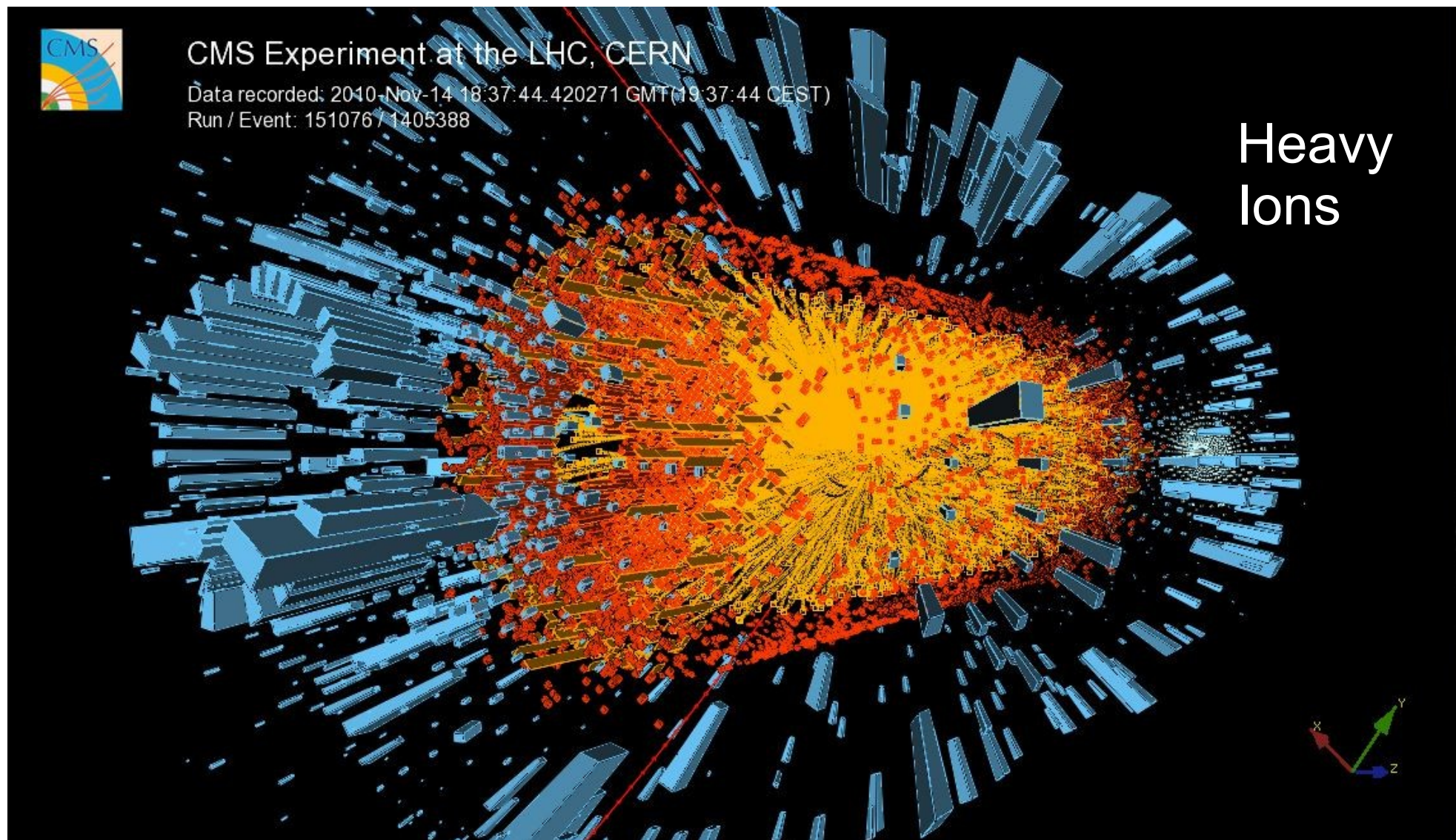
# Visualizing the PF impact



Angular information from the **tracks** improves the resolution of the jet shape internals  
 (Don't need to correct for jet shape a posteriori)



# Dense Environment

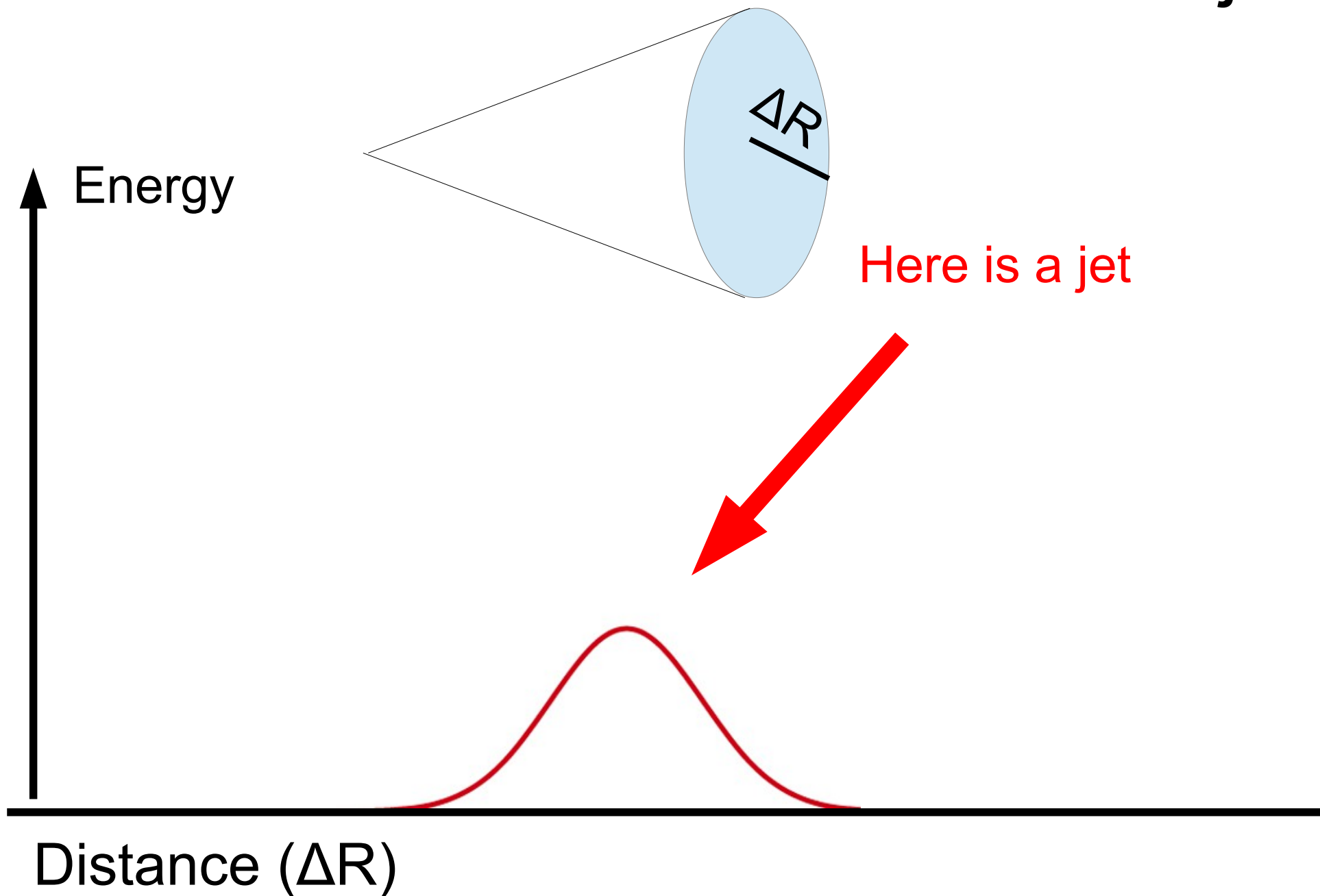


# Dealing w/PU :

Key questions :

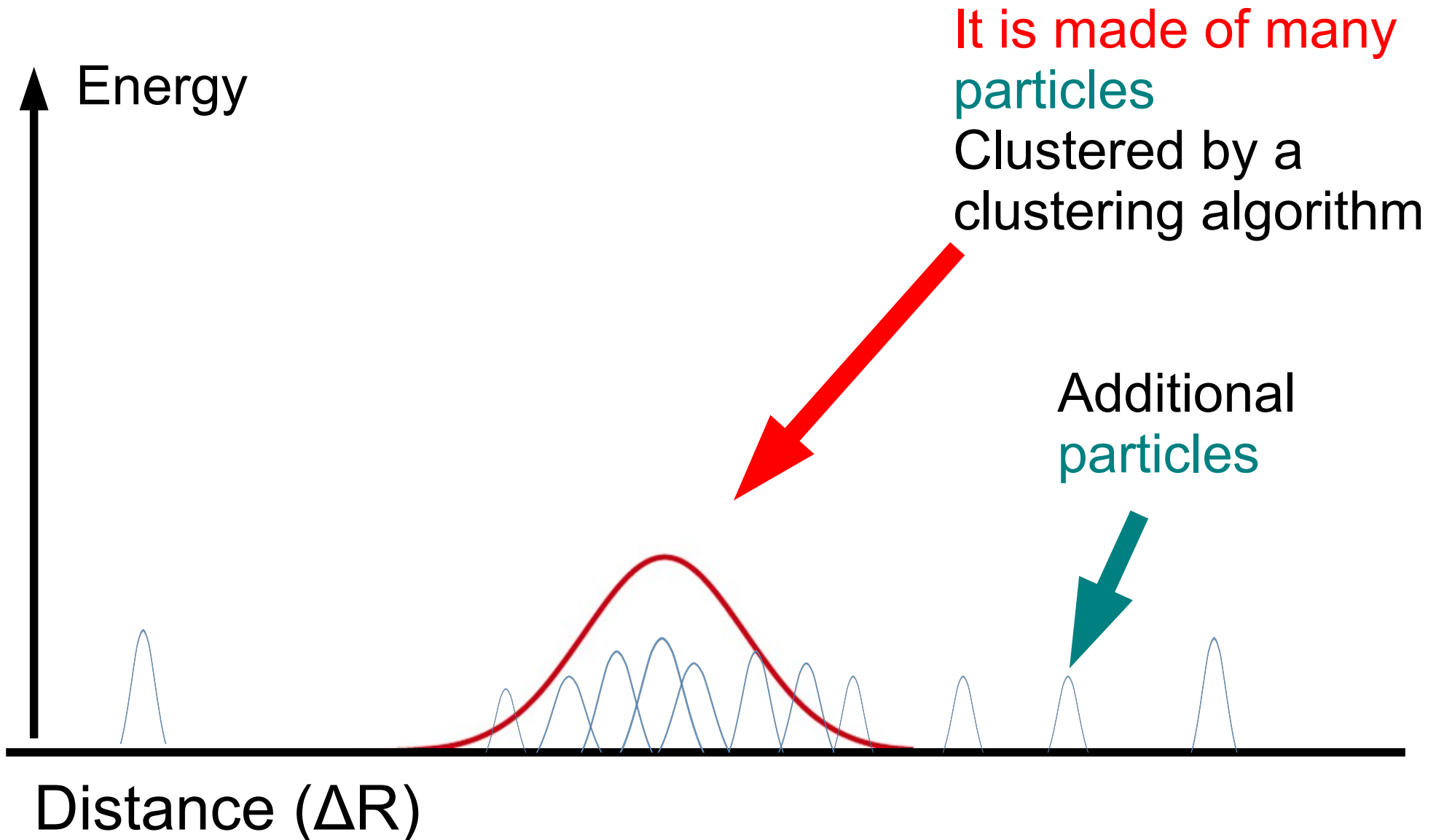
What happens to a jet in pileup?  
What is the composition of pileup?

# Consider a jet

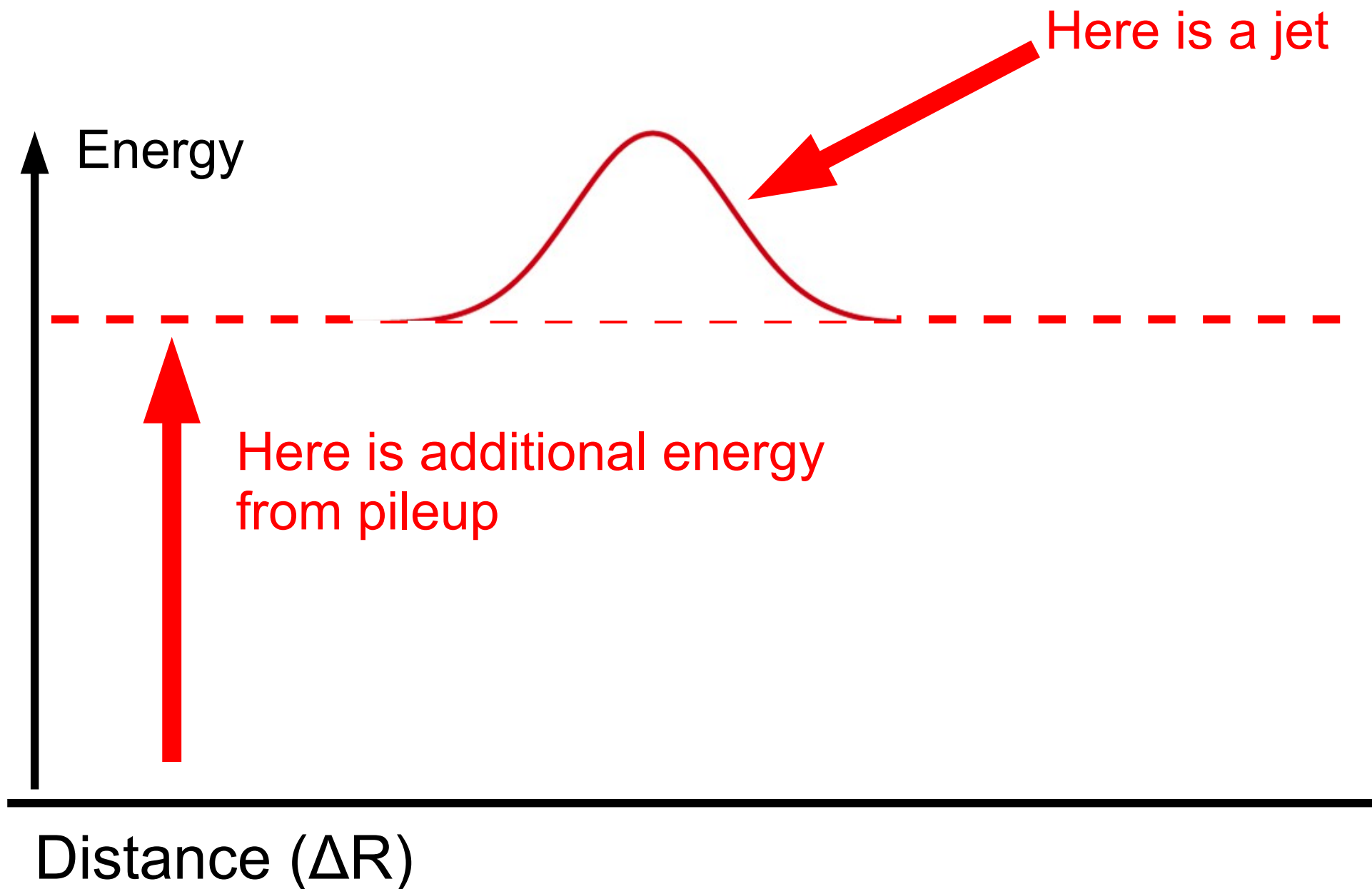




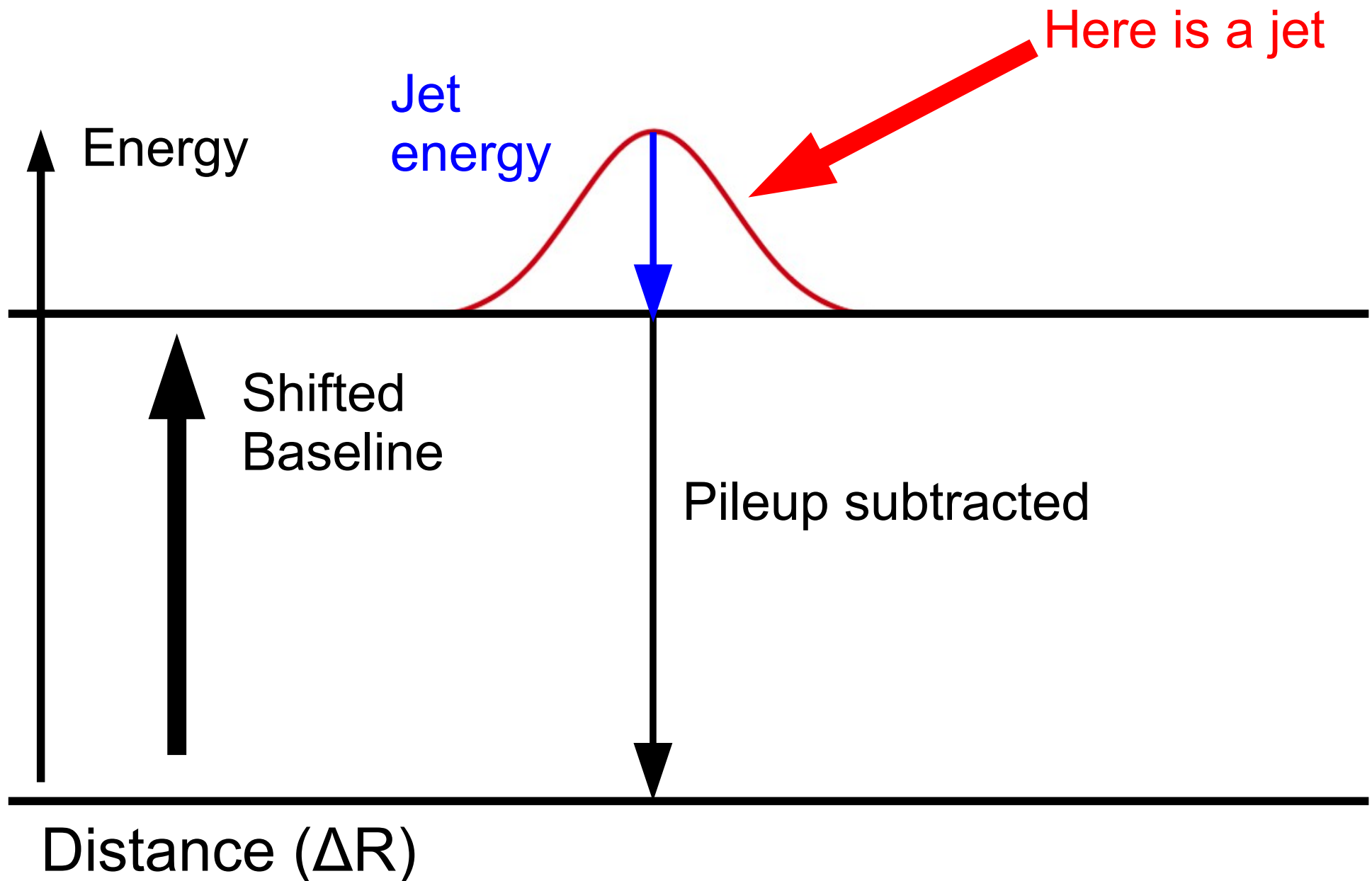
# Consider a jet



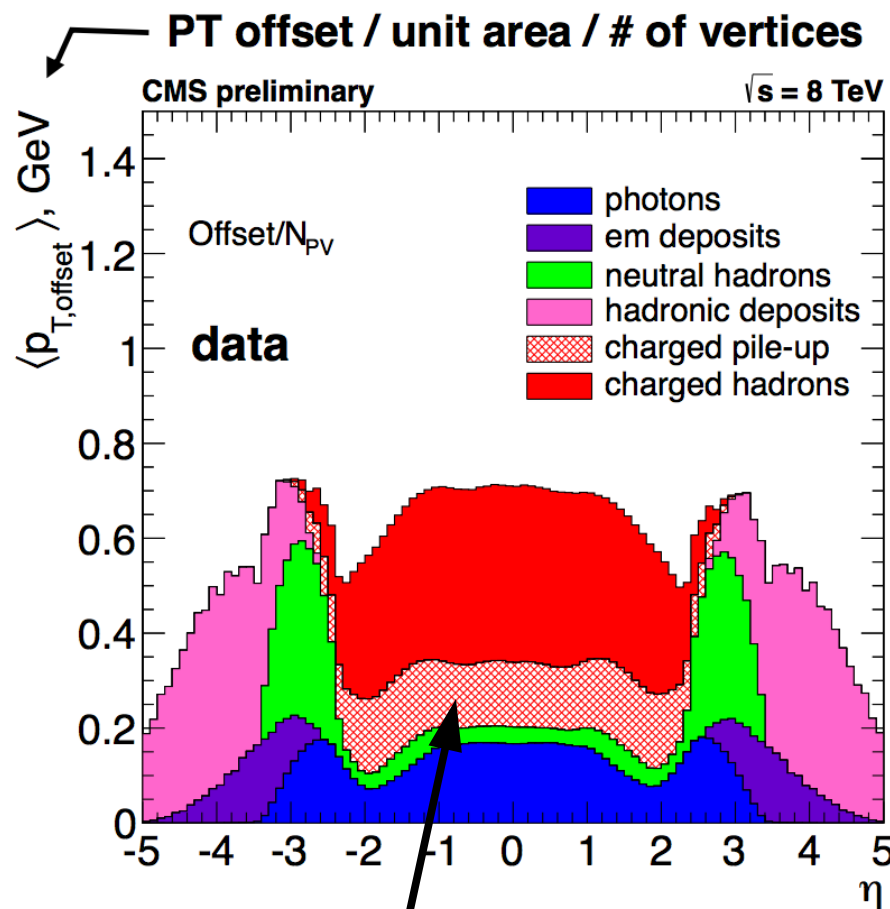
# Consider a jet in high pileup



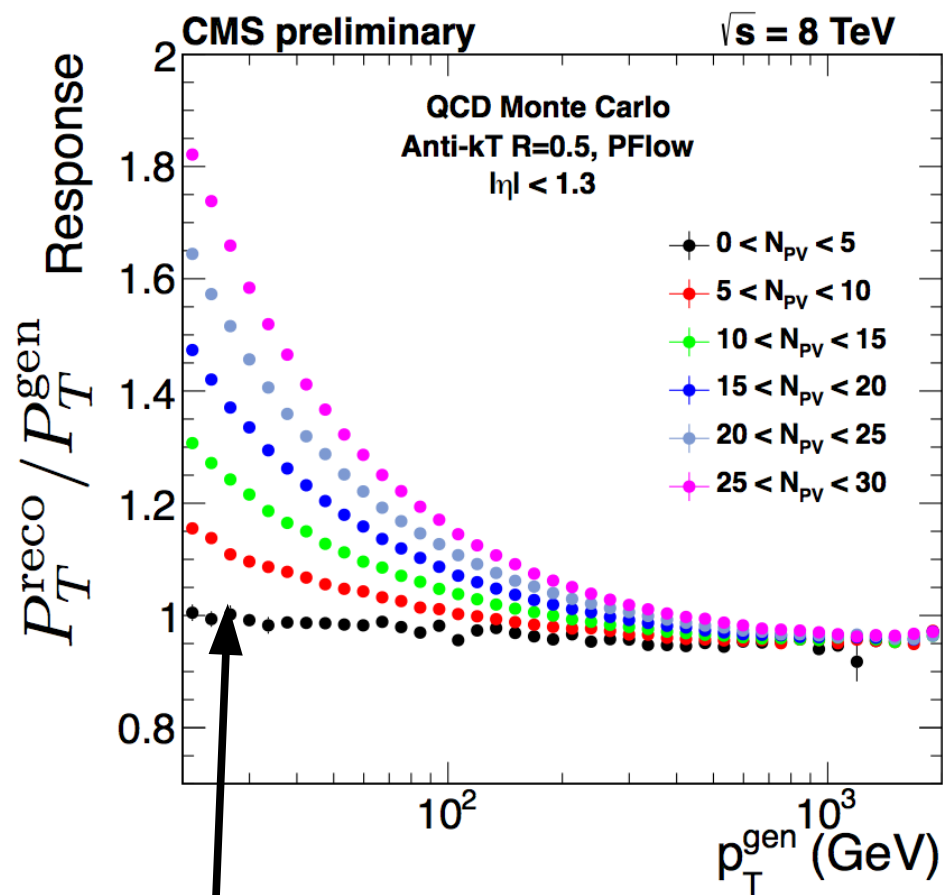
# Consider a jet in high pileup



# Pileup removal in action

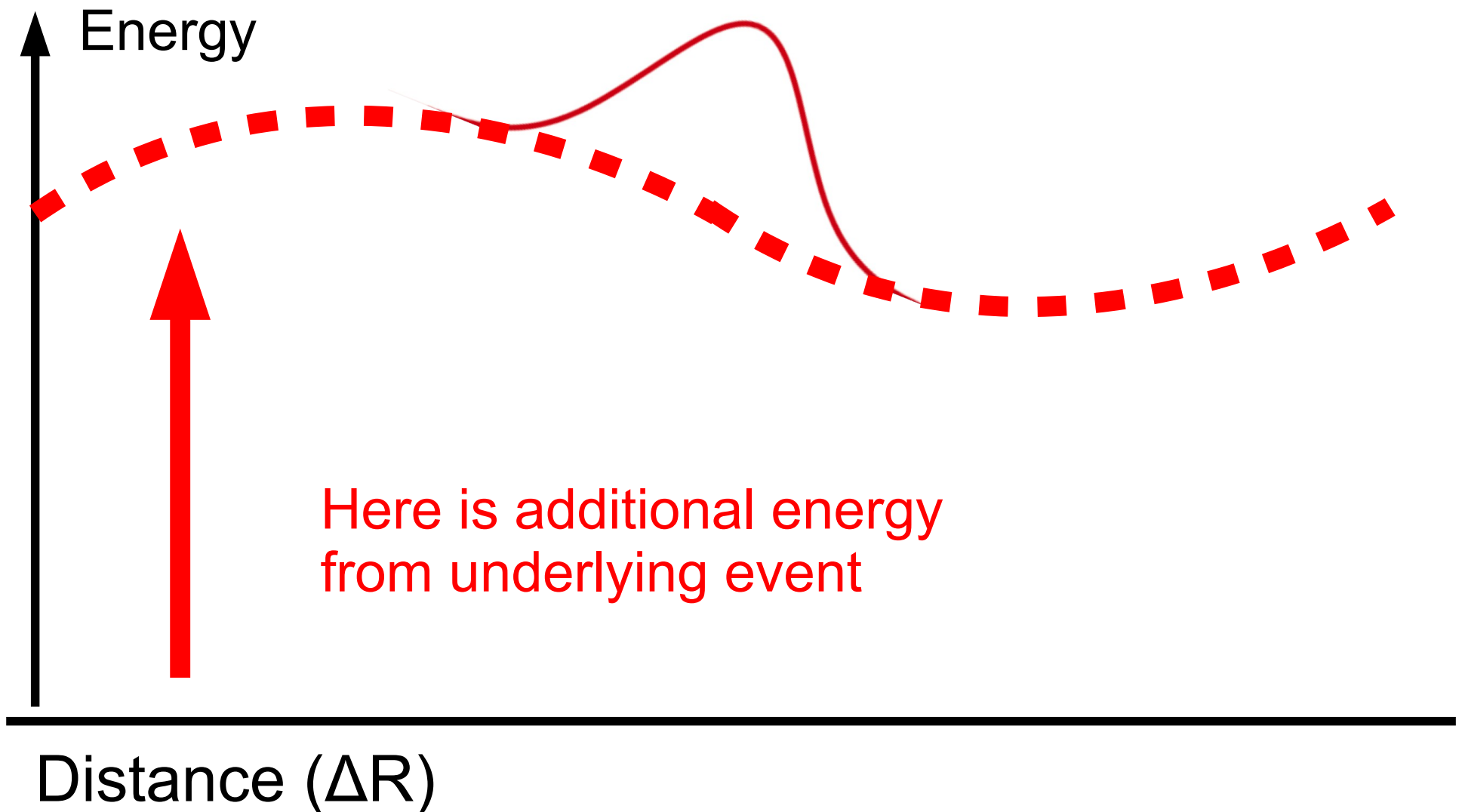


Average subtraction/Pileup

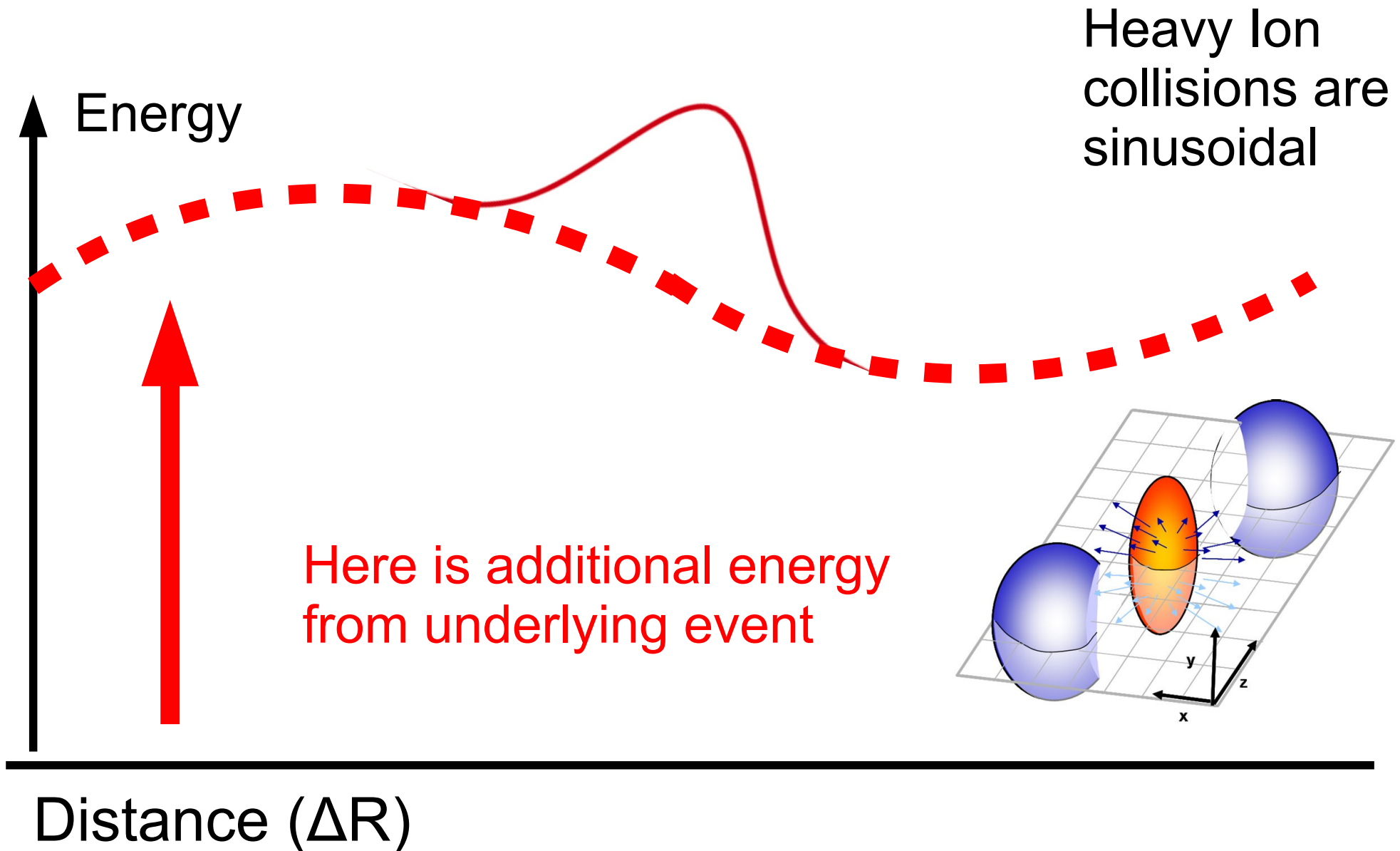


Change in response post subtraction

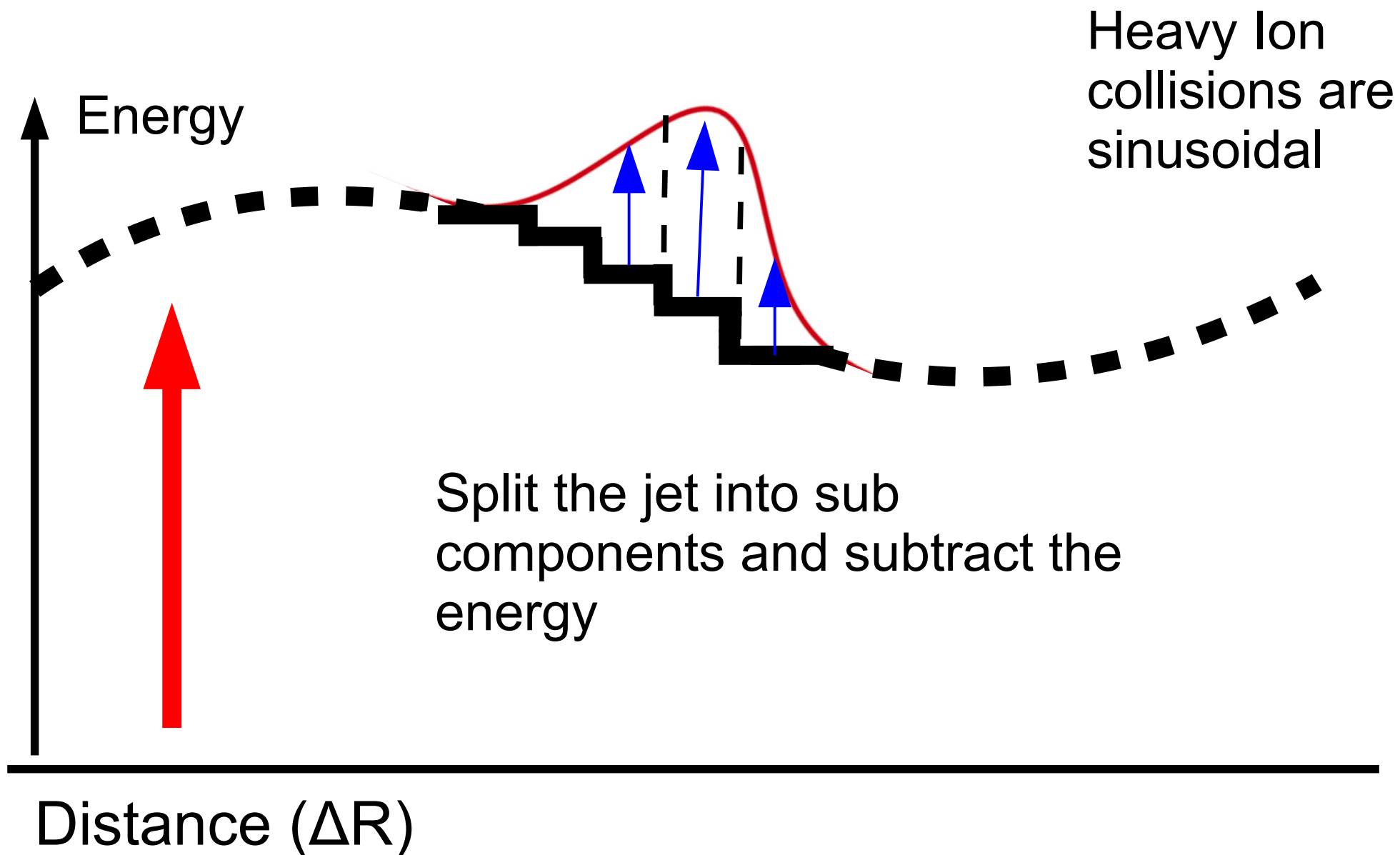
# Consider a jet in Heavy Ions



# Consider a jet in Heavy Ions



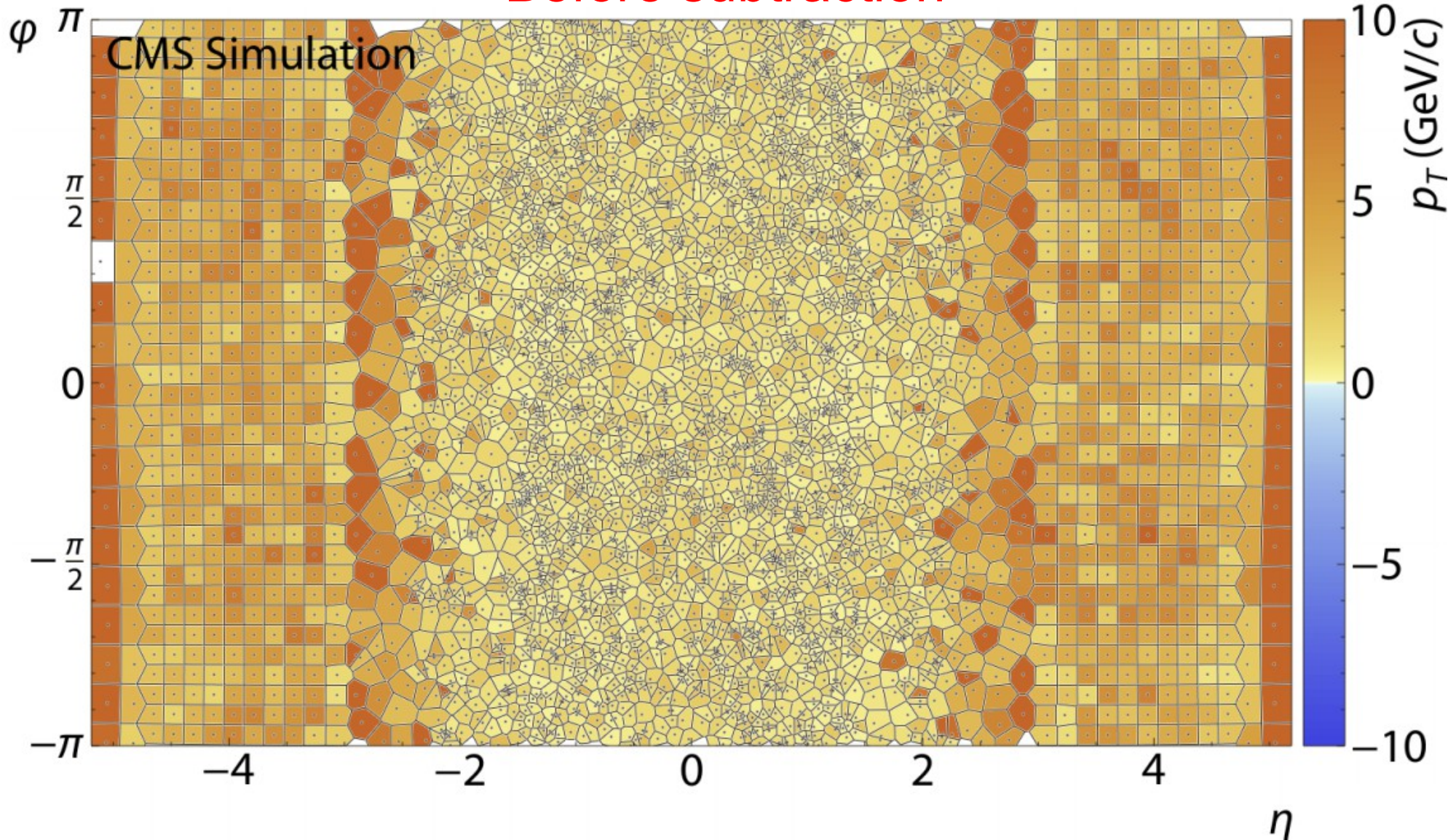
# Consider a jet in Heavy Ions





# Led to HF/Voronoi Method

Before subtraction

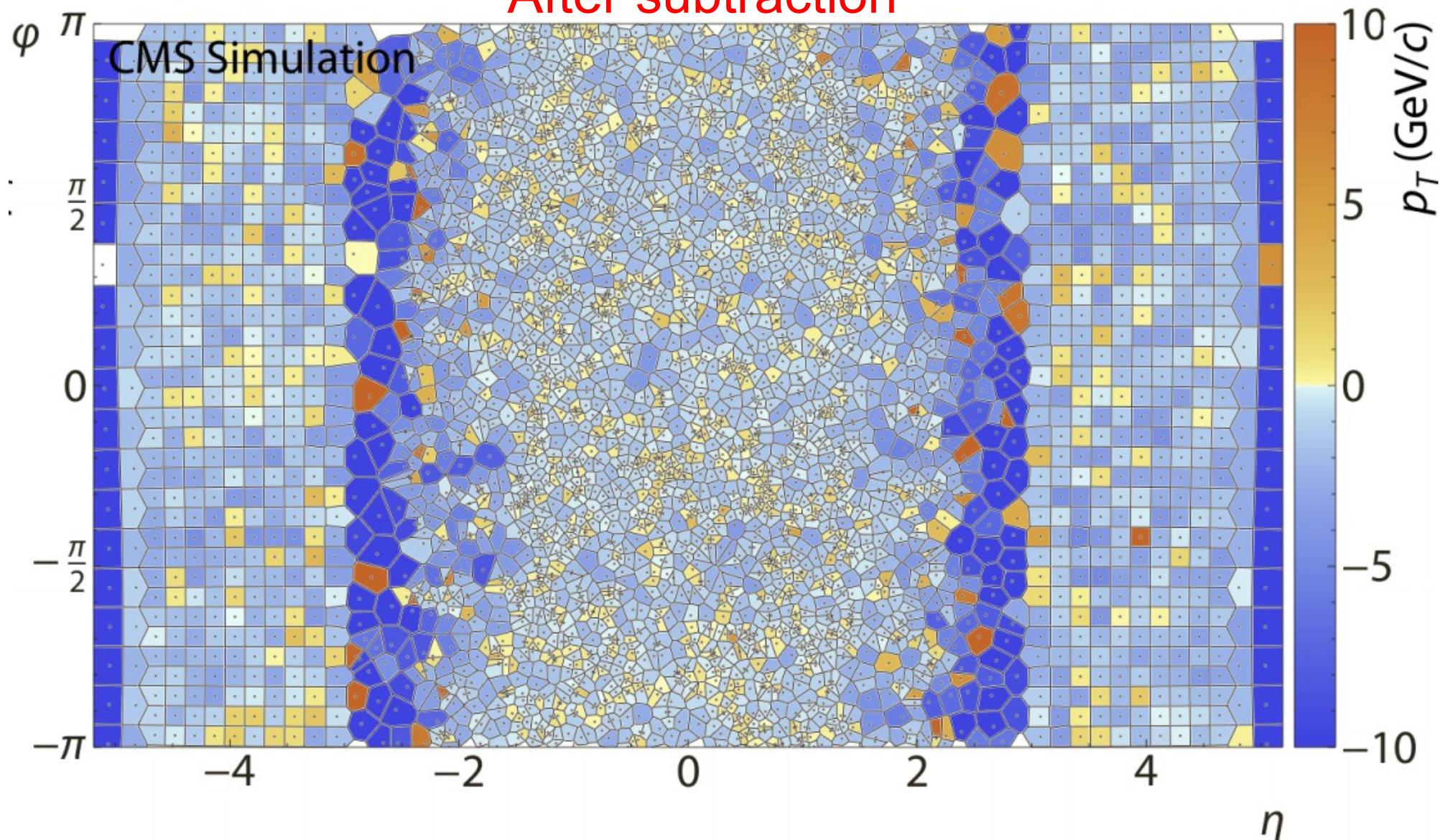


Define each stepwise subtraction by building a Voronoi cell



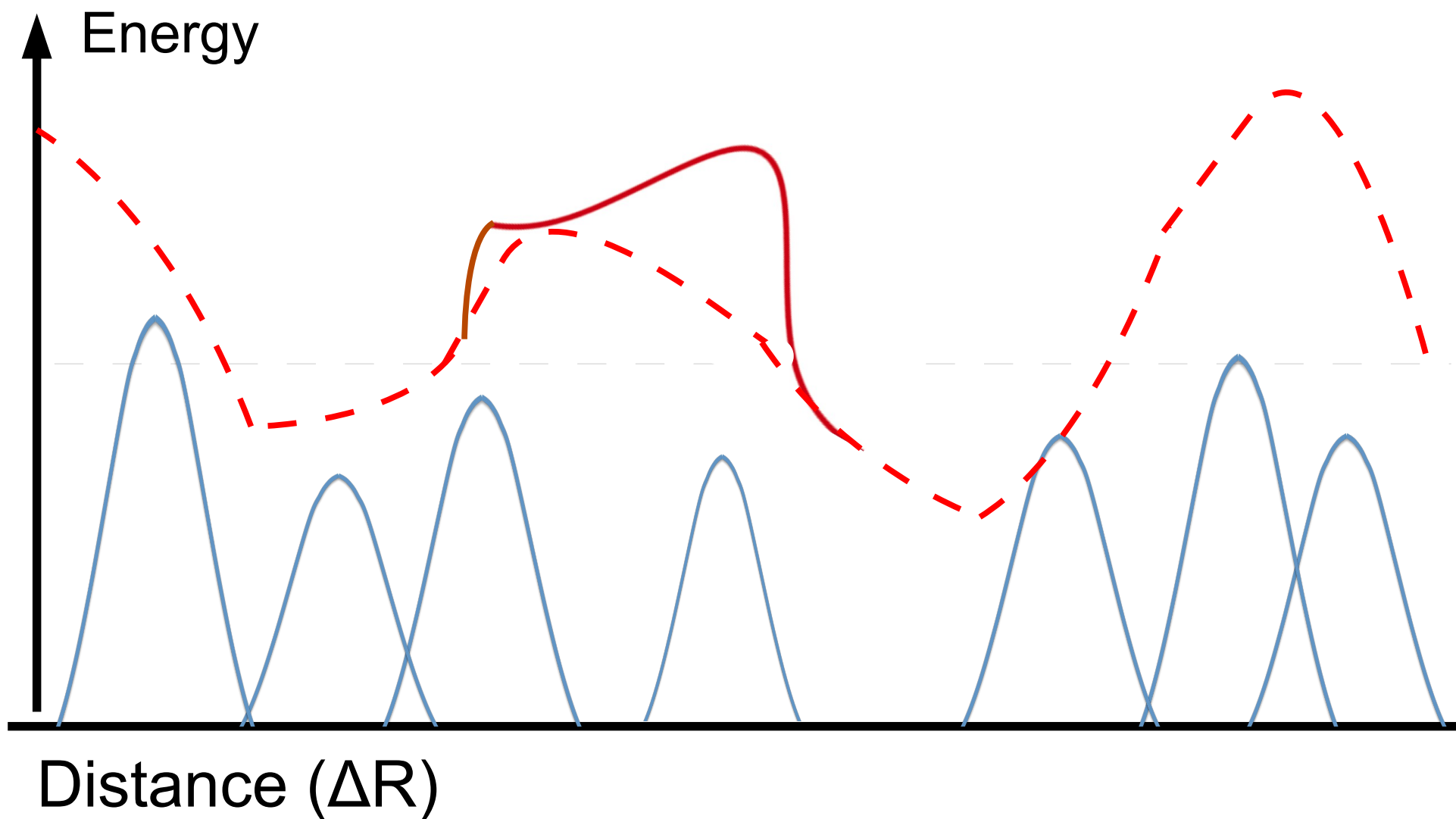
# Led to HF/Voronoi Method

After subtraction

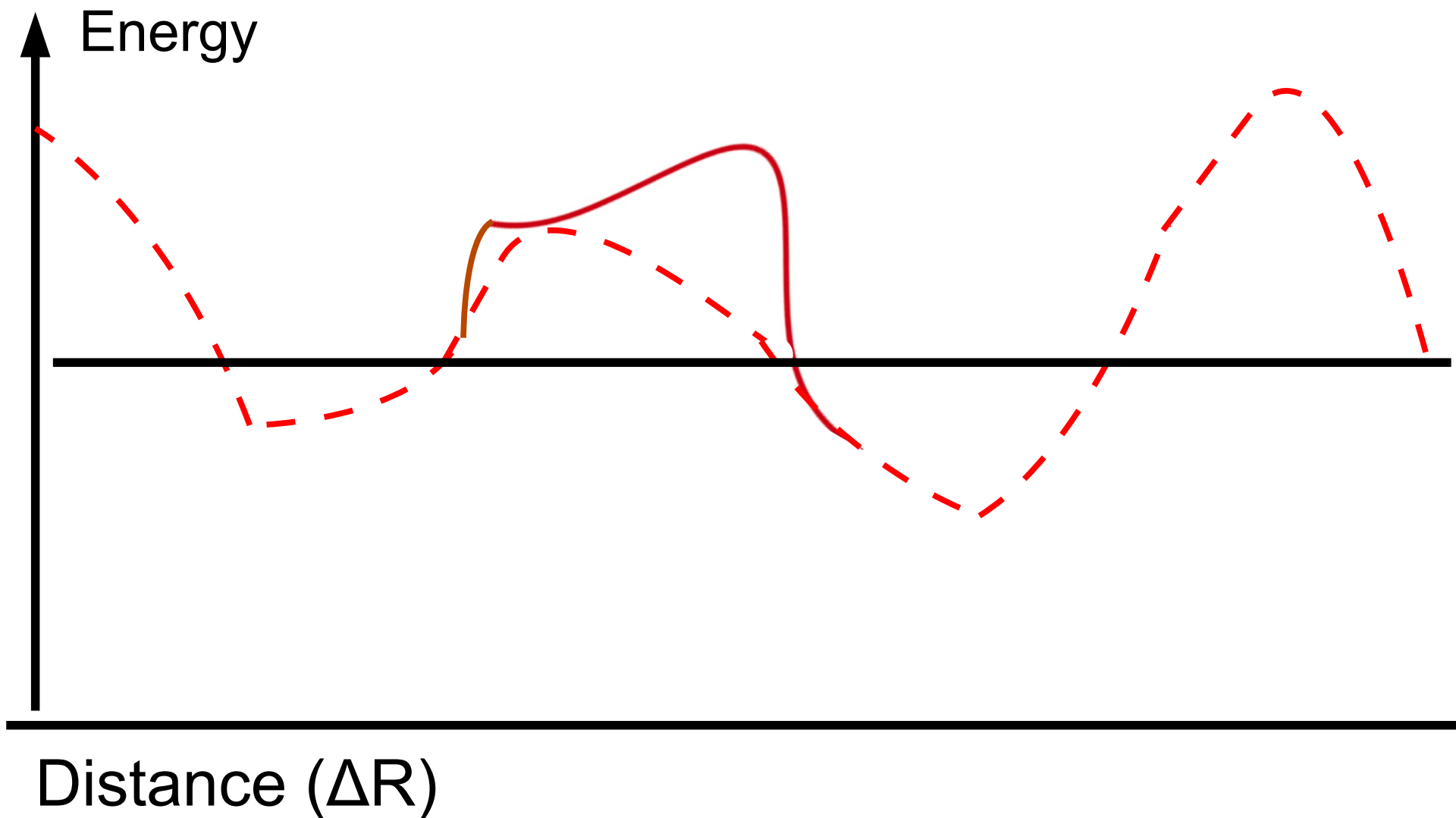


Define each stepwise subtraction by building a Voronoi cell

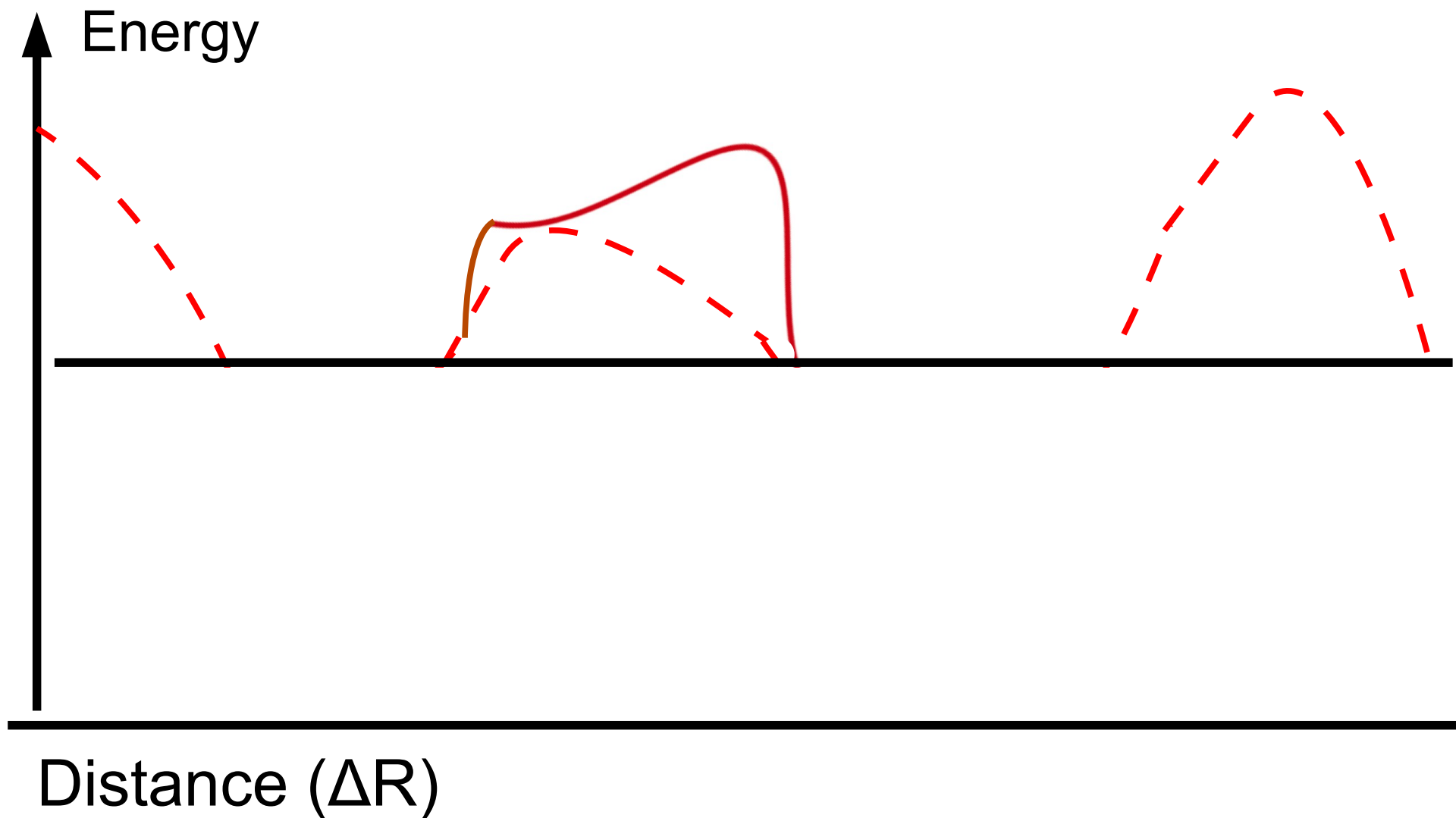
# A jet in realistic pileup



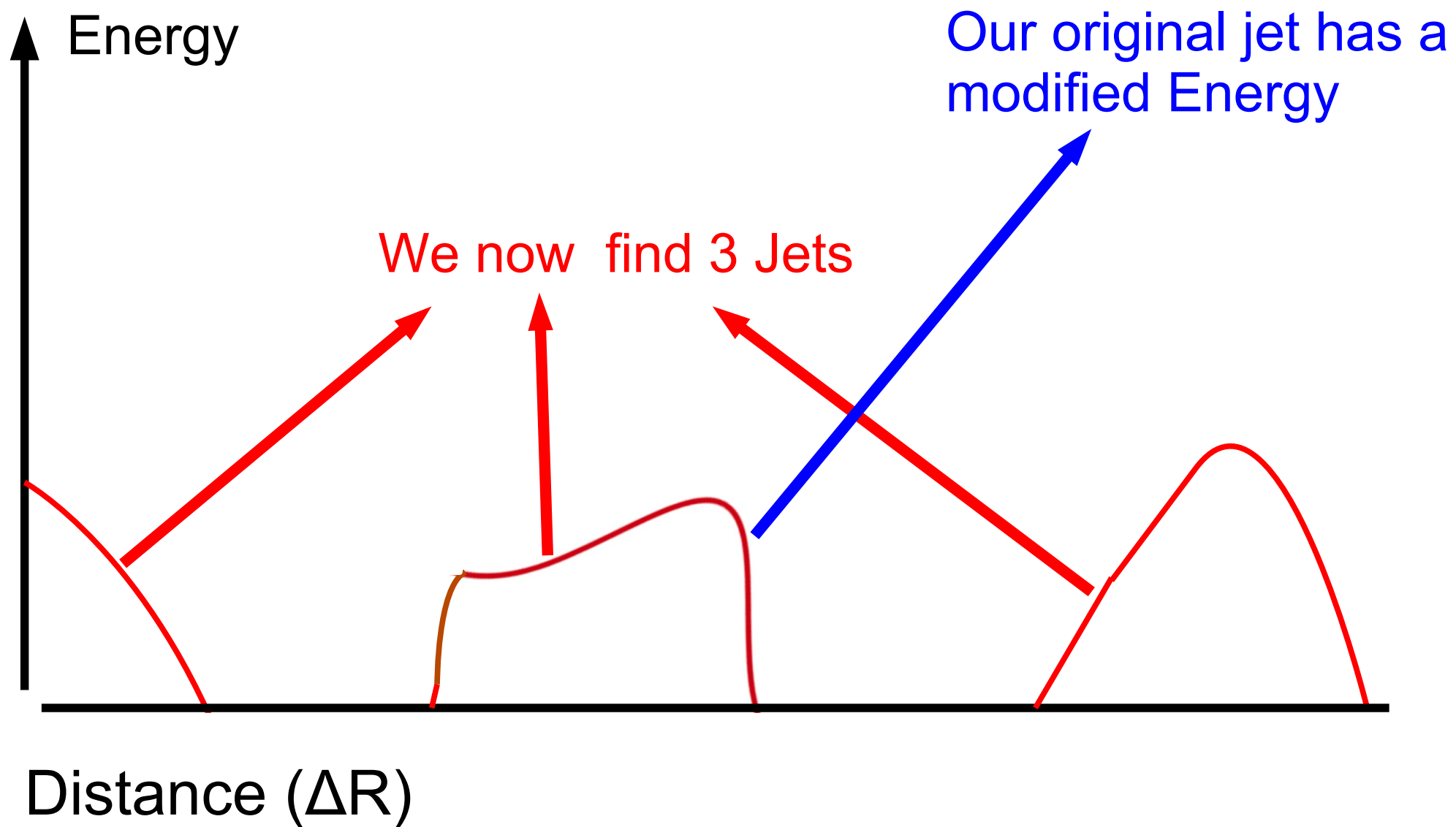
# Conventional subtraction



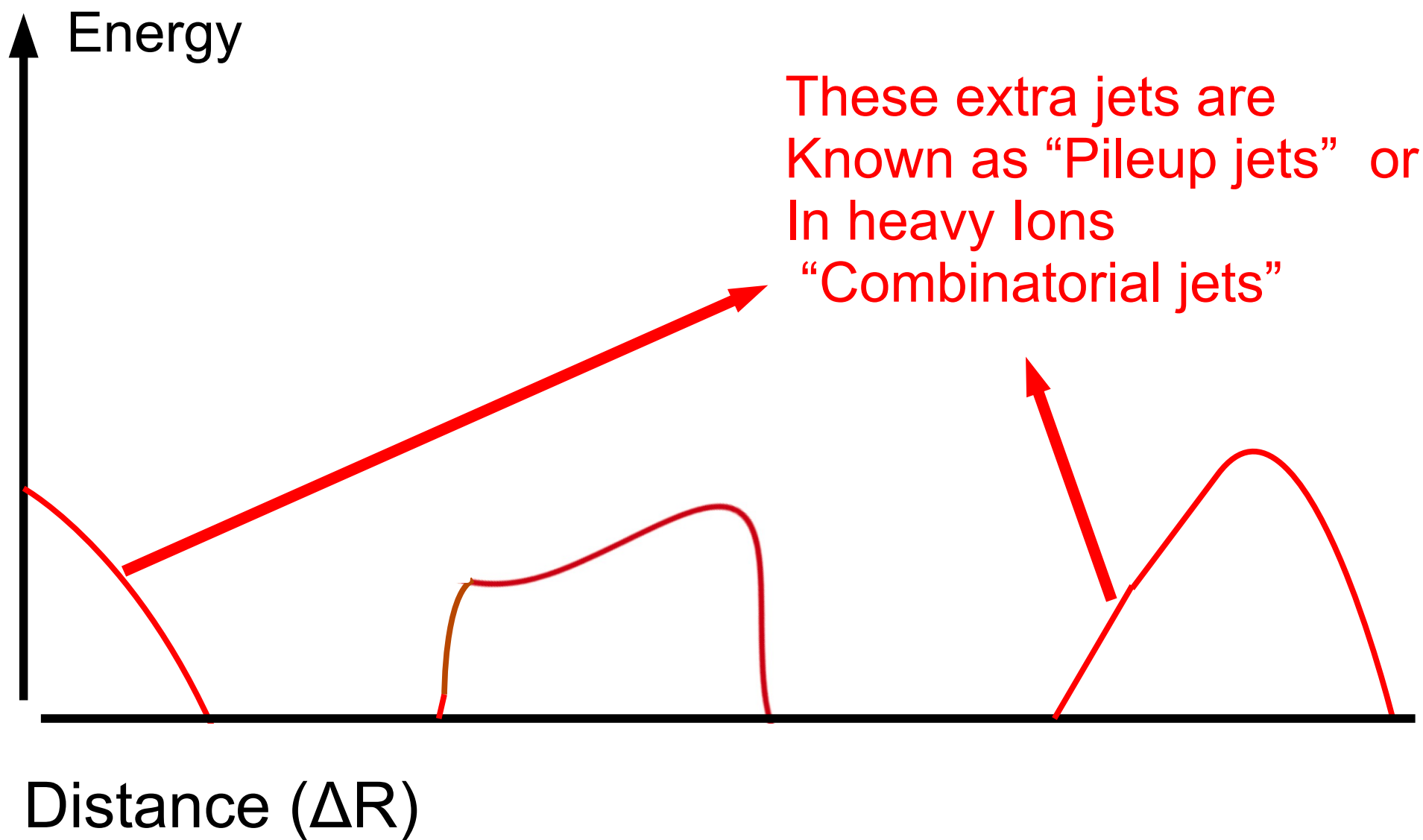
# Conventional subtraction



# Conventional subtraction



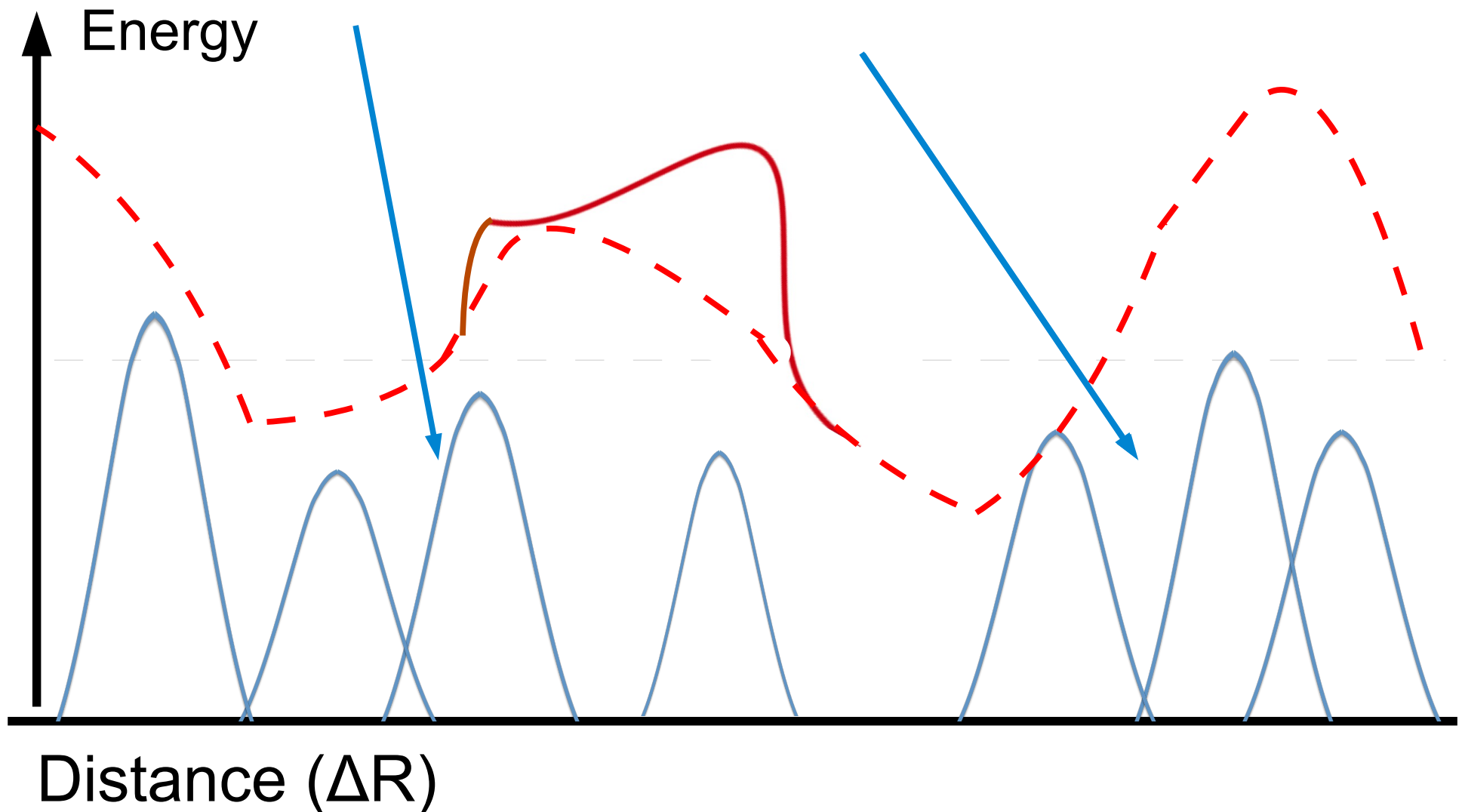
# Conventional subtraction





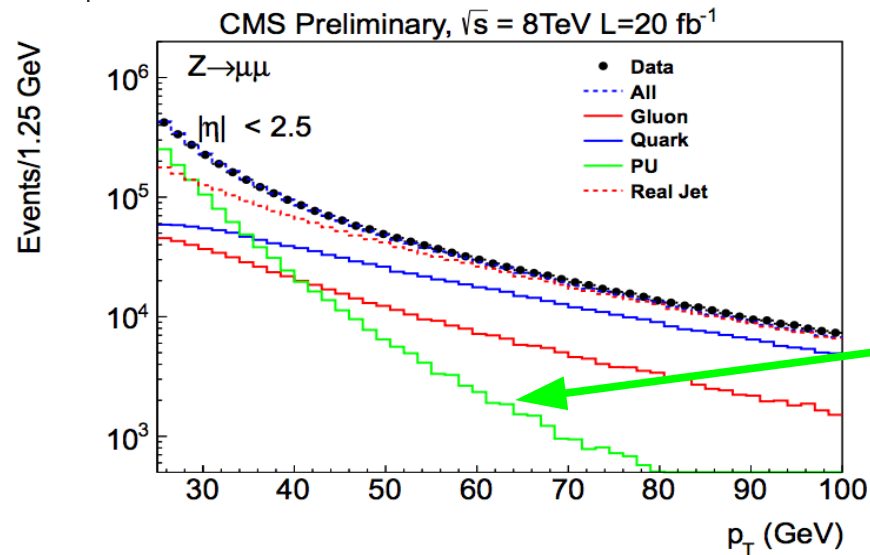
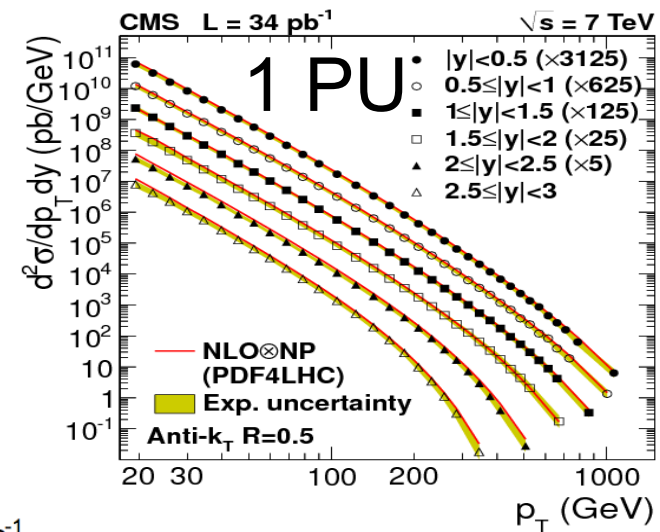
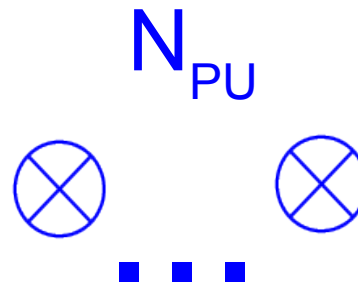
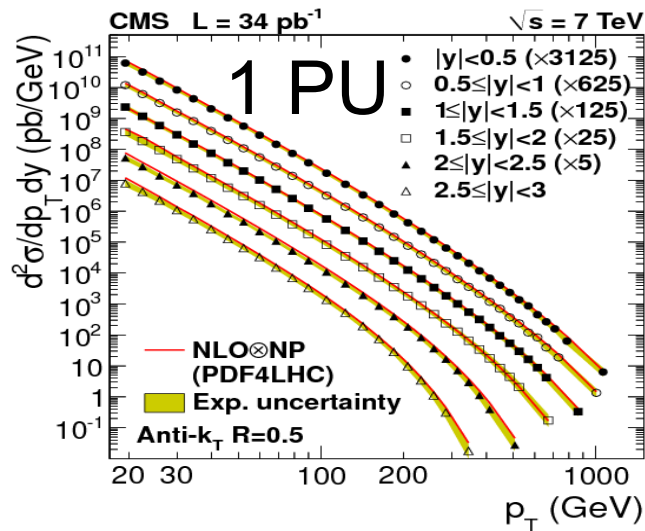
# Lets back track

What is the composition of the pileup?



# Composition of pileup

- Every collision starts with quarks
  - This leads to jets in the final state
  - Now combine many different collisions together



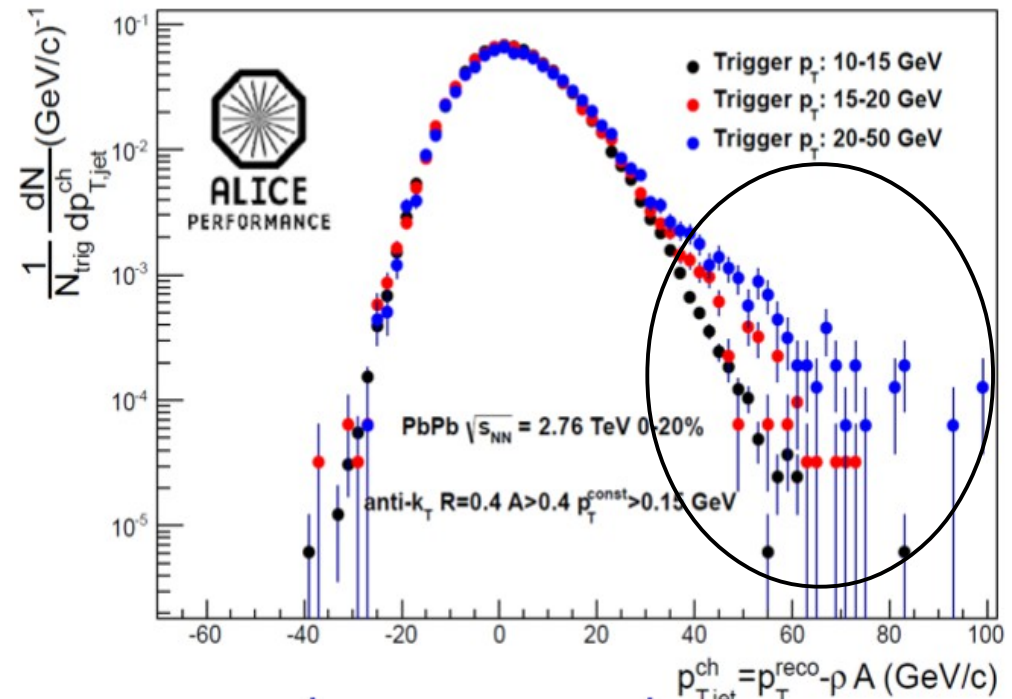
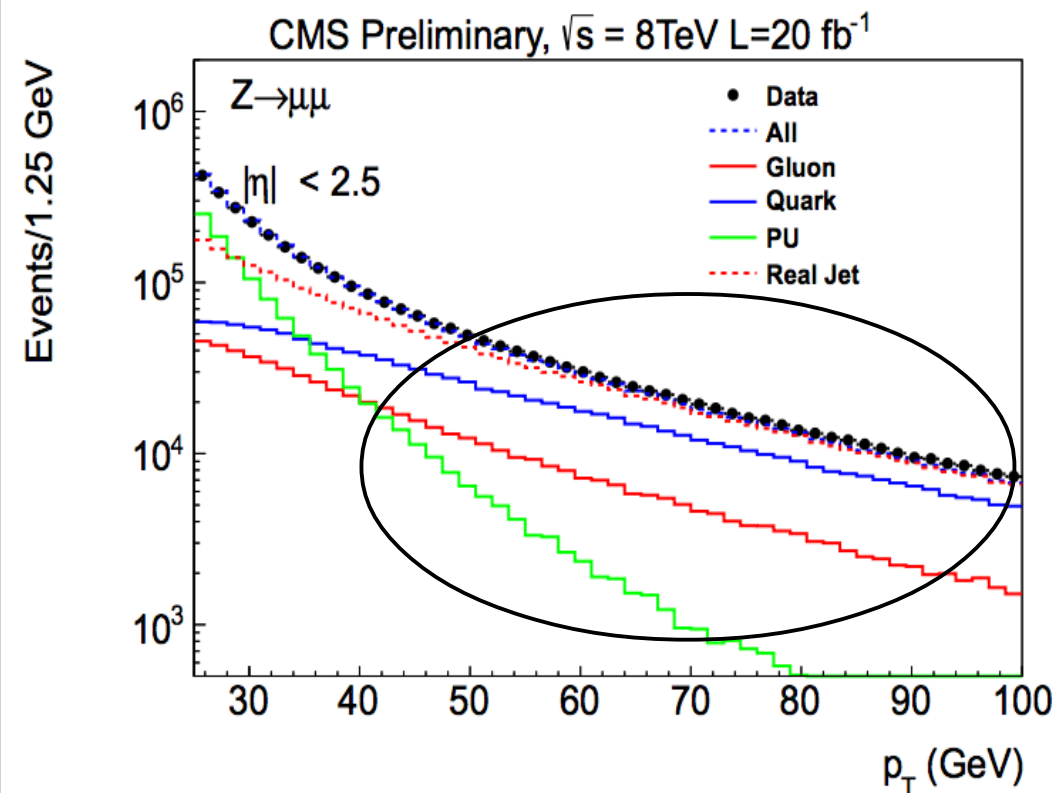
Jets overlapping  
Gives up **pileup jets**



# Pileup Jets or “Fake” Jets

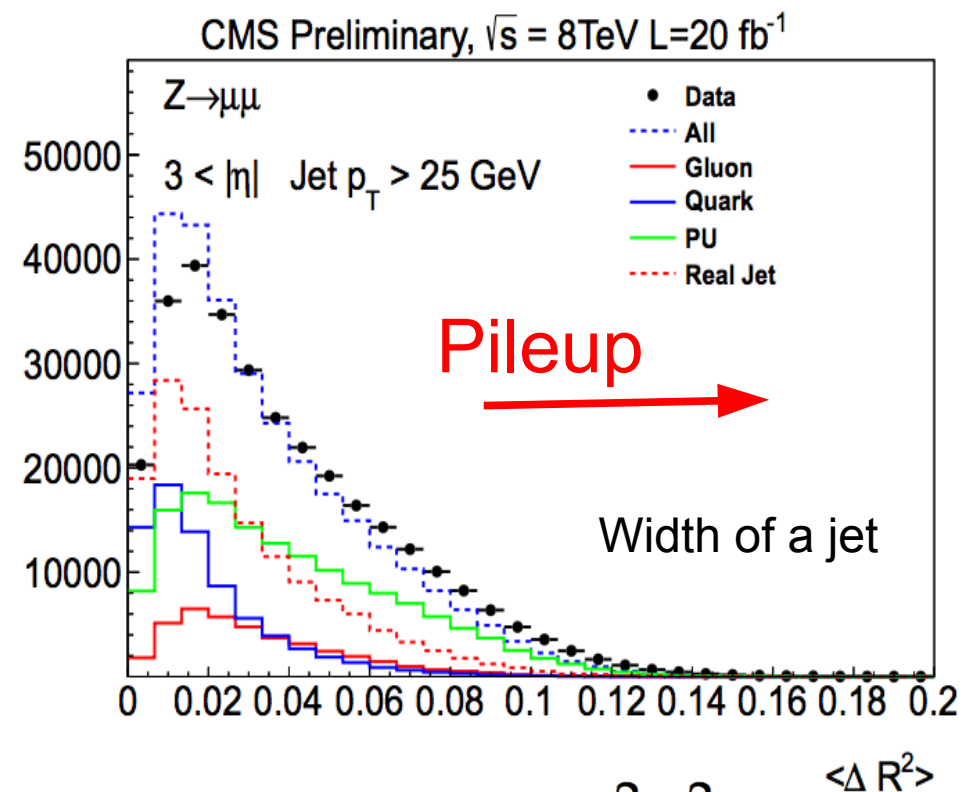
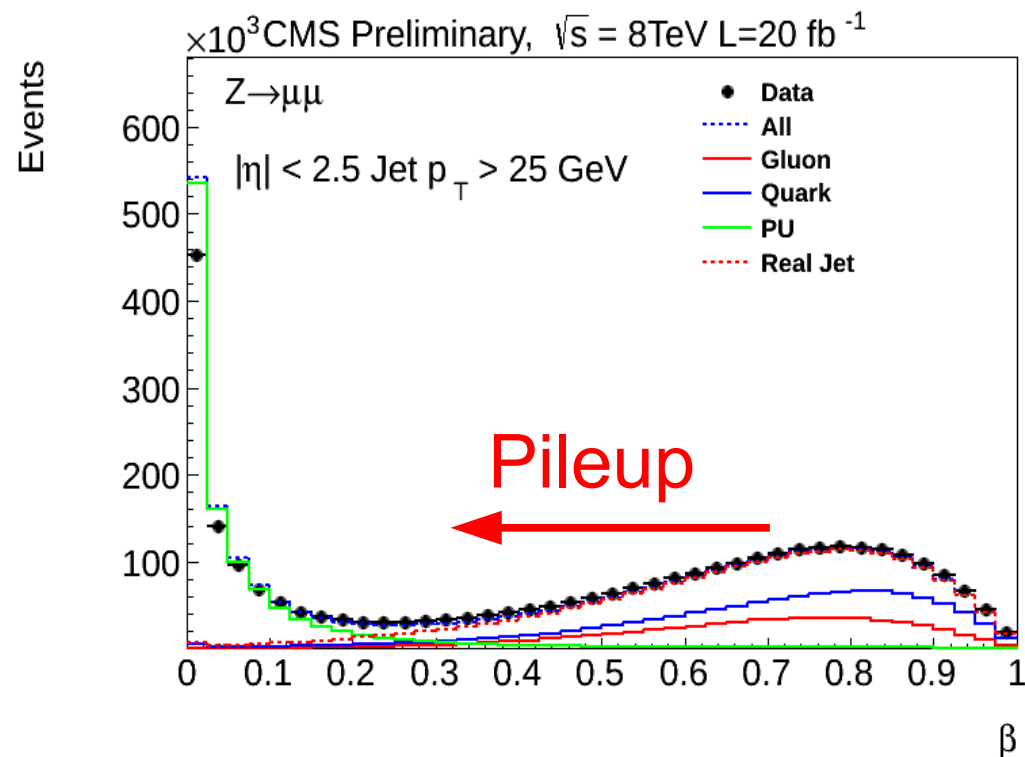
- For all classical purposes
  - Pileup jet can be viewed as overlapping low  $p_T$  jets
  - **Consider the Jet substructure of such an object?**

$$P(\text{overlap}|pT) \approx C N_{pu}^2 a_{jet}^2 pT^{-6.2} \text{ Real Jets} \approx pT^{-5}$$



# Identifying pileup jets

- Can identify pileup jets by :
  - Jets that are associated to the primary vertex
  - Looking for objects that are wide(overlapping)

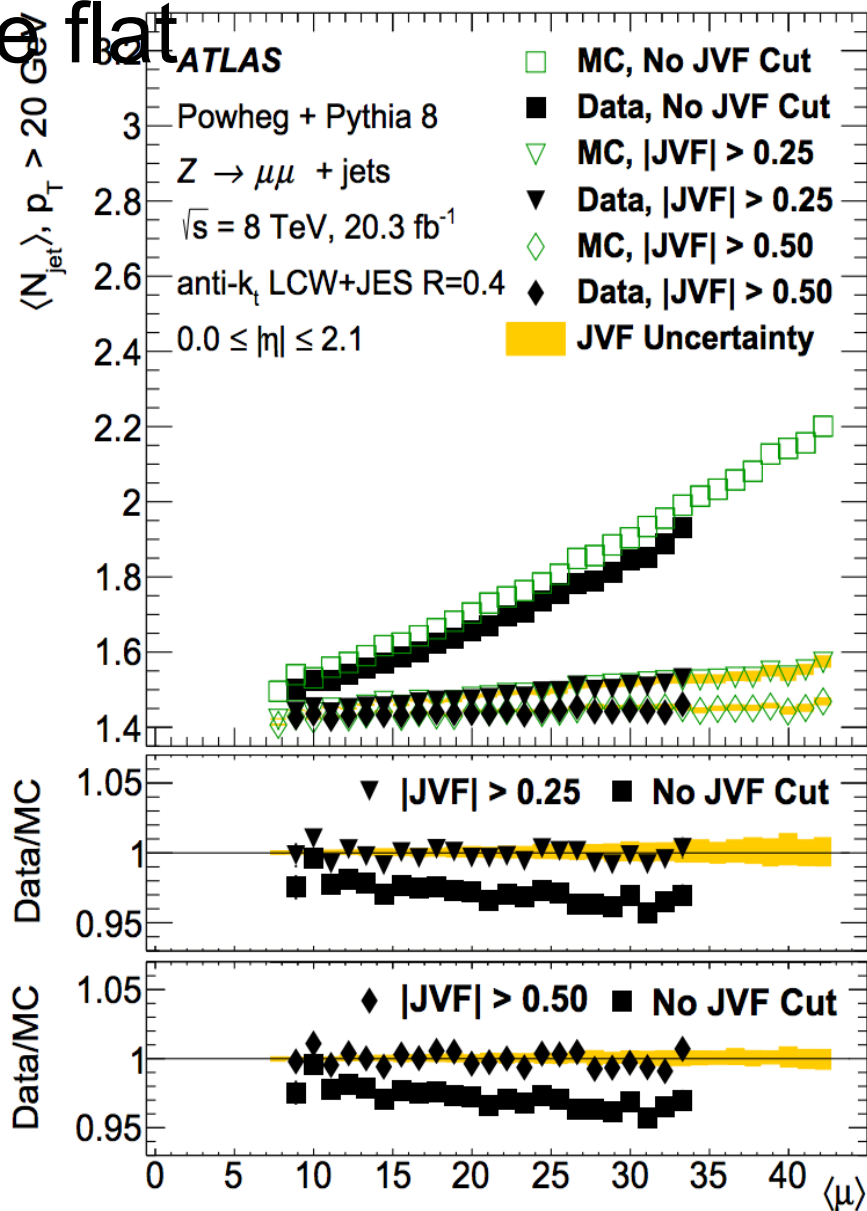


$$\beta = \frac{\sum_{i \in PV} p_{Ti}}{\sum_i p_{Ti}}$$

$$\langle \Delta R^2 \rangle = \frac{\sum_i \Delta R_i^2 p_{Ti}^2}{\sum_i p_{Ti}^2}$$

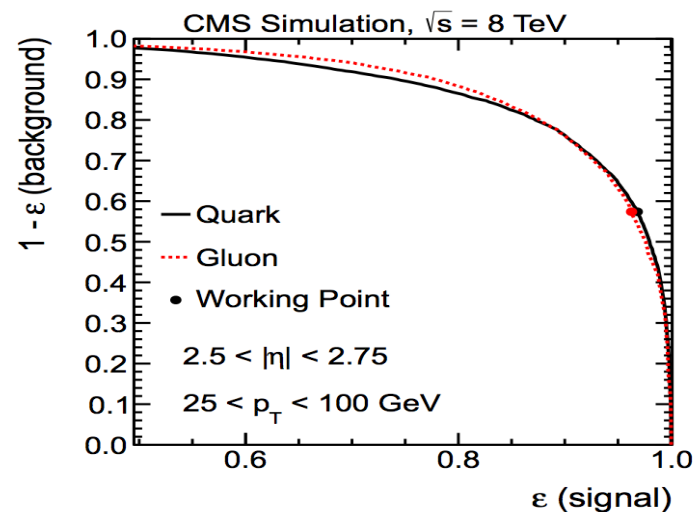
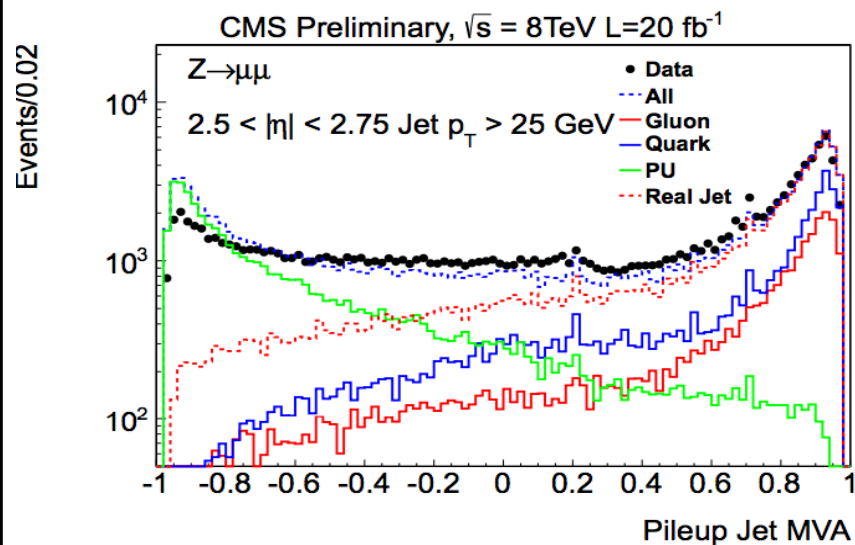
ATLAS

Cut on tracking tuned to be flat



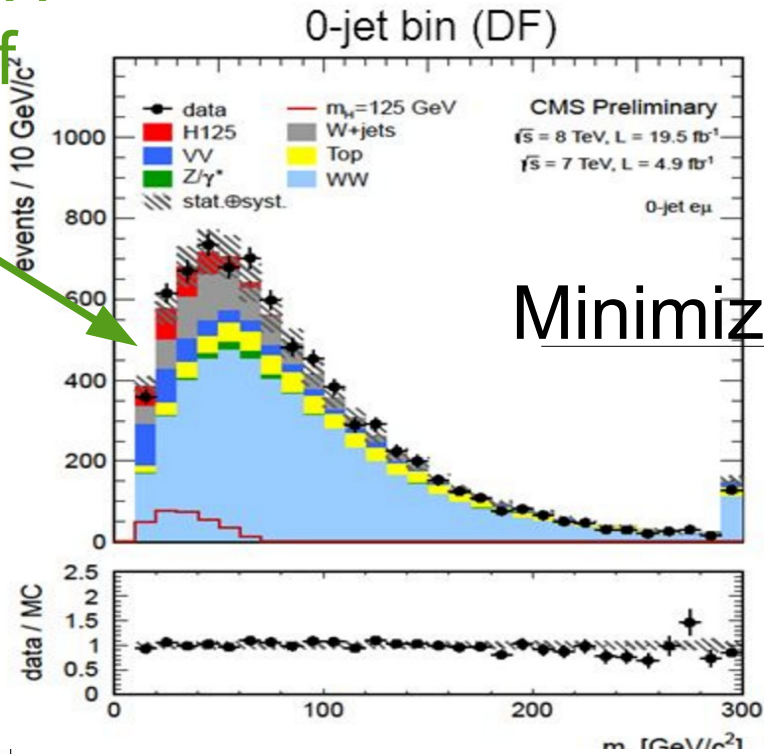
# CMS Pileup Jet Id

Put 10 tracking/shape variables in an MVA

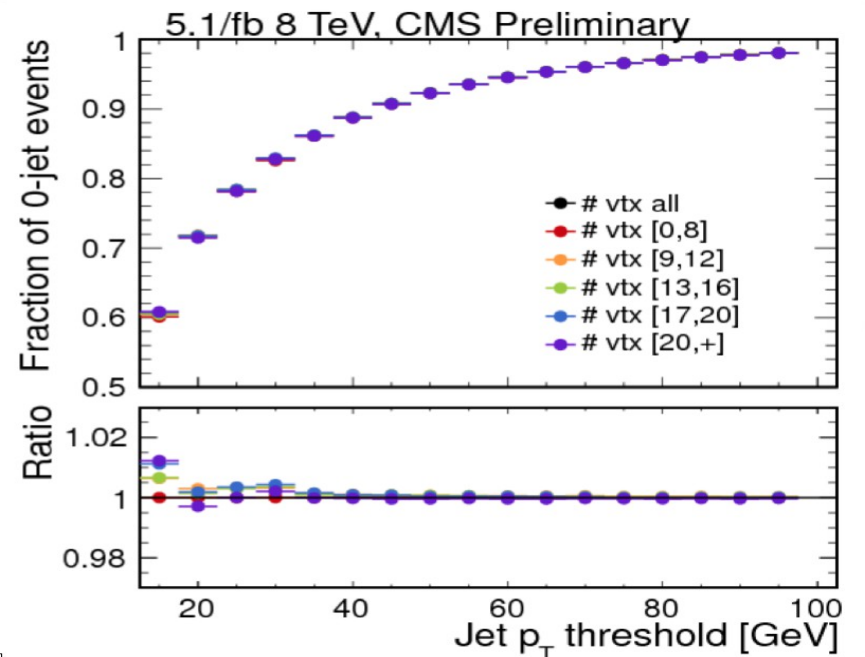
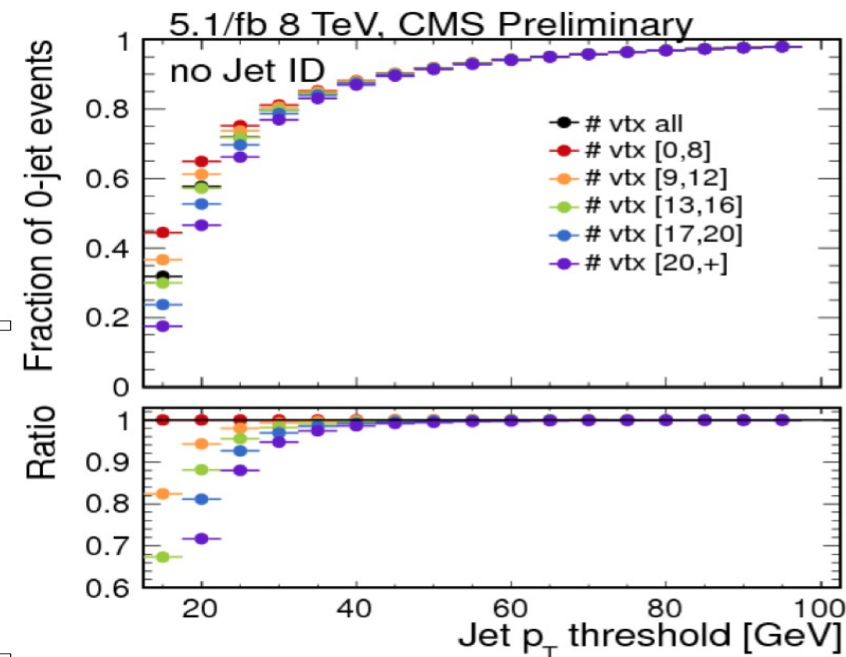
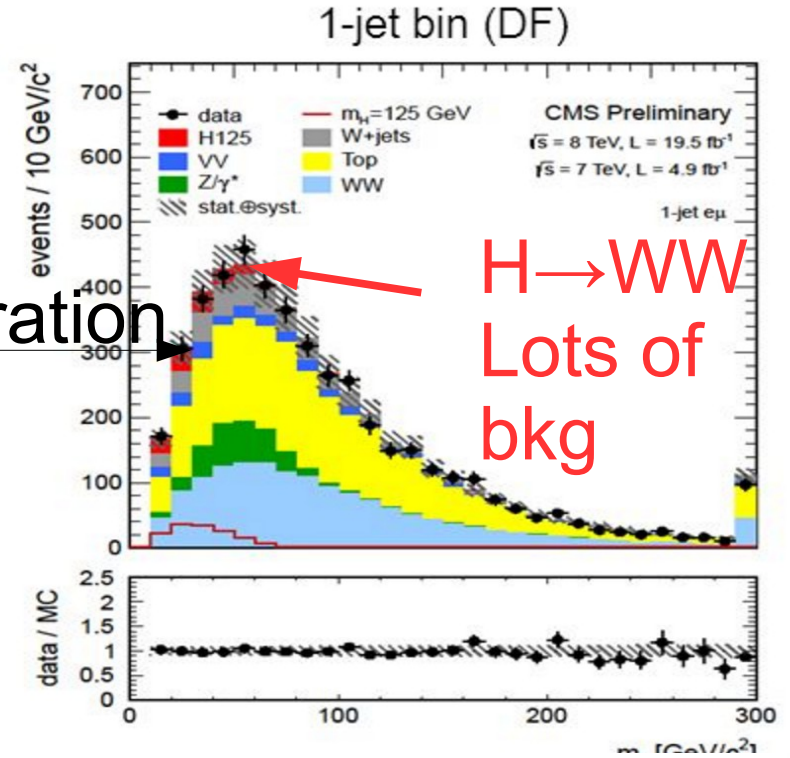


# Why is it so important?

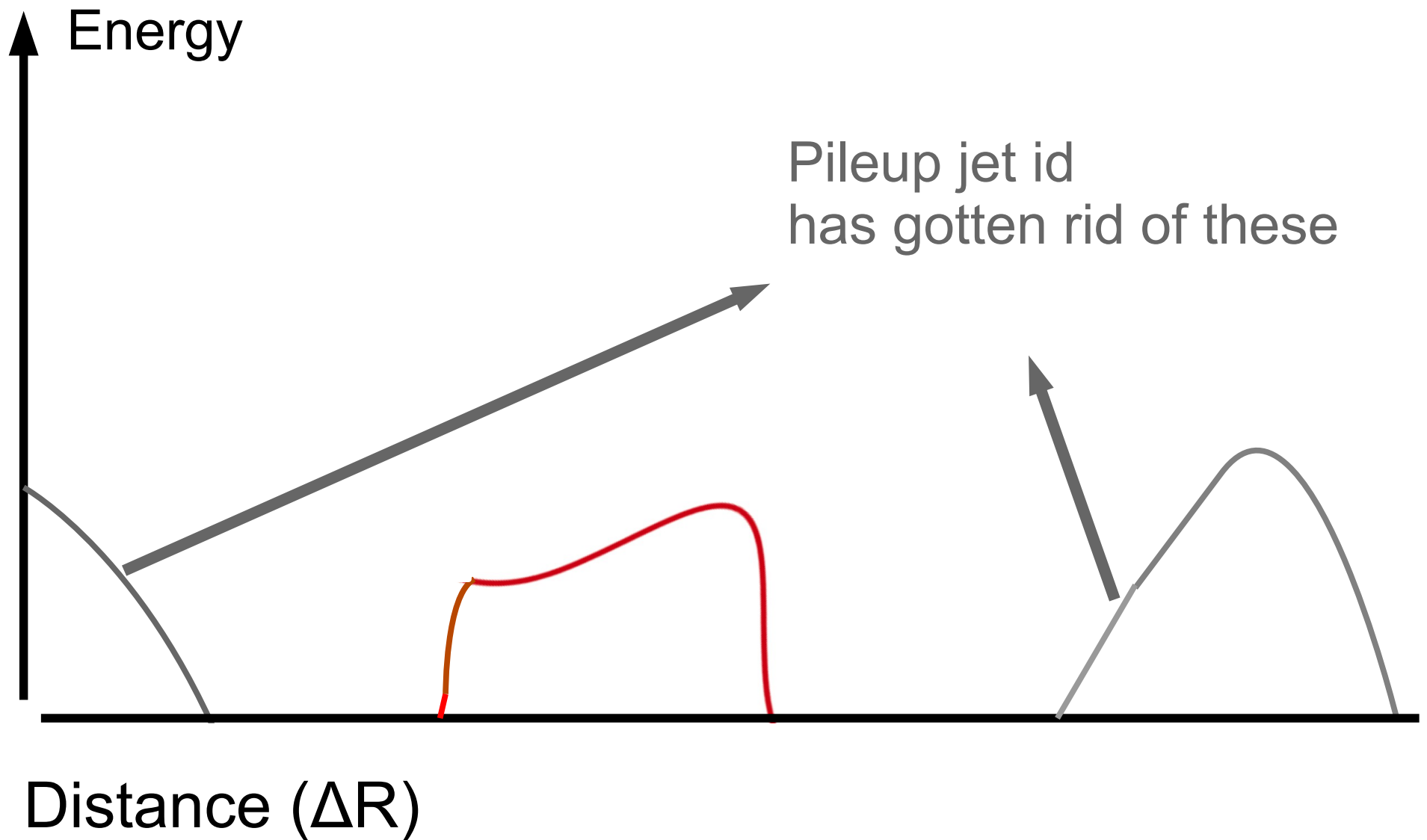
$H \rightarrow WW$   
Lots of higgs



Minimize migration



# Pileup Jet Id Effect



# State of the art 3 years ago

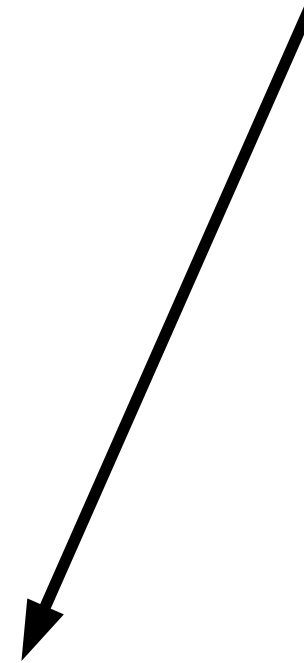
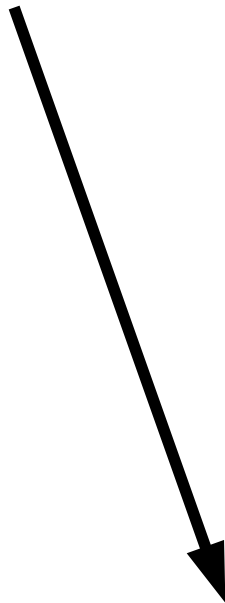


# What if we could fix this?

- Consider merging two concepts together

HF/Voronoi  
(Particle level subtraction)

Pileup Jet Id  
(Discriminating against Pileup)



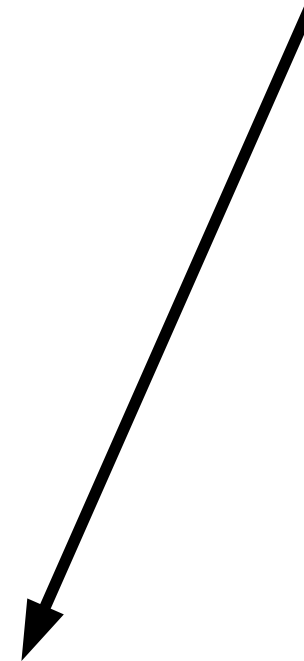
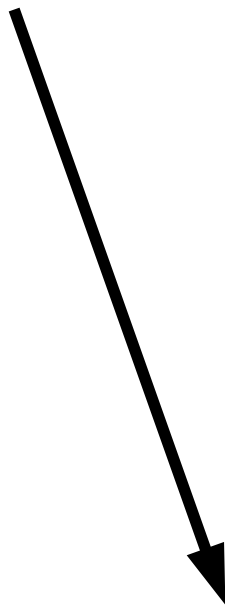
**PileUp Per Particle Id**  
(Pileup discrimination per particle)

# What if we could fix this?

- Consider merging two concepts together

HF/Voronoi  
(Particle level subtraction)

Pileup Jet Id  
(Discriminating against Pileup)



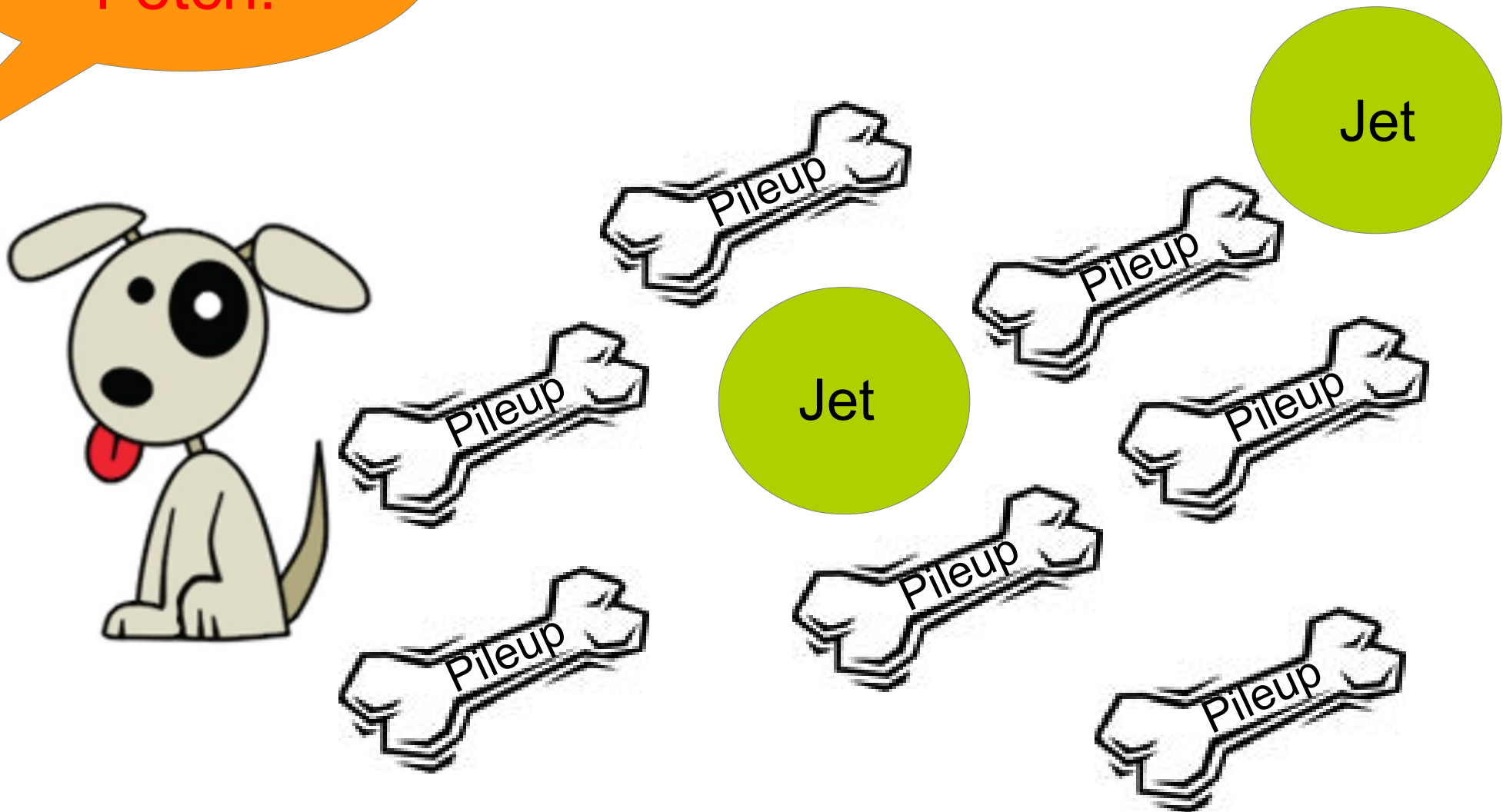
**P**ileUp **P**er **P**article **I**d JHEP 1410 (2014) 59  
<http://arxiv.org/pdf/1407.6013.pdf>  
(Pileup discrimination per particle)



# How does Puppi work?

Puppi  
Fetch!

Key Idea: Is to make pileup attractive

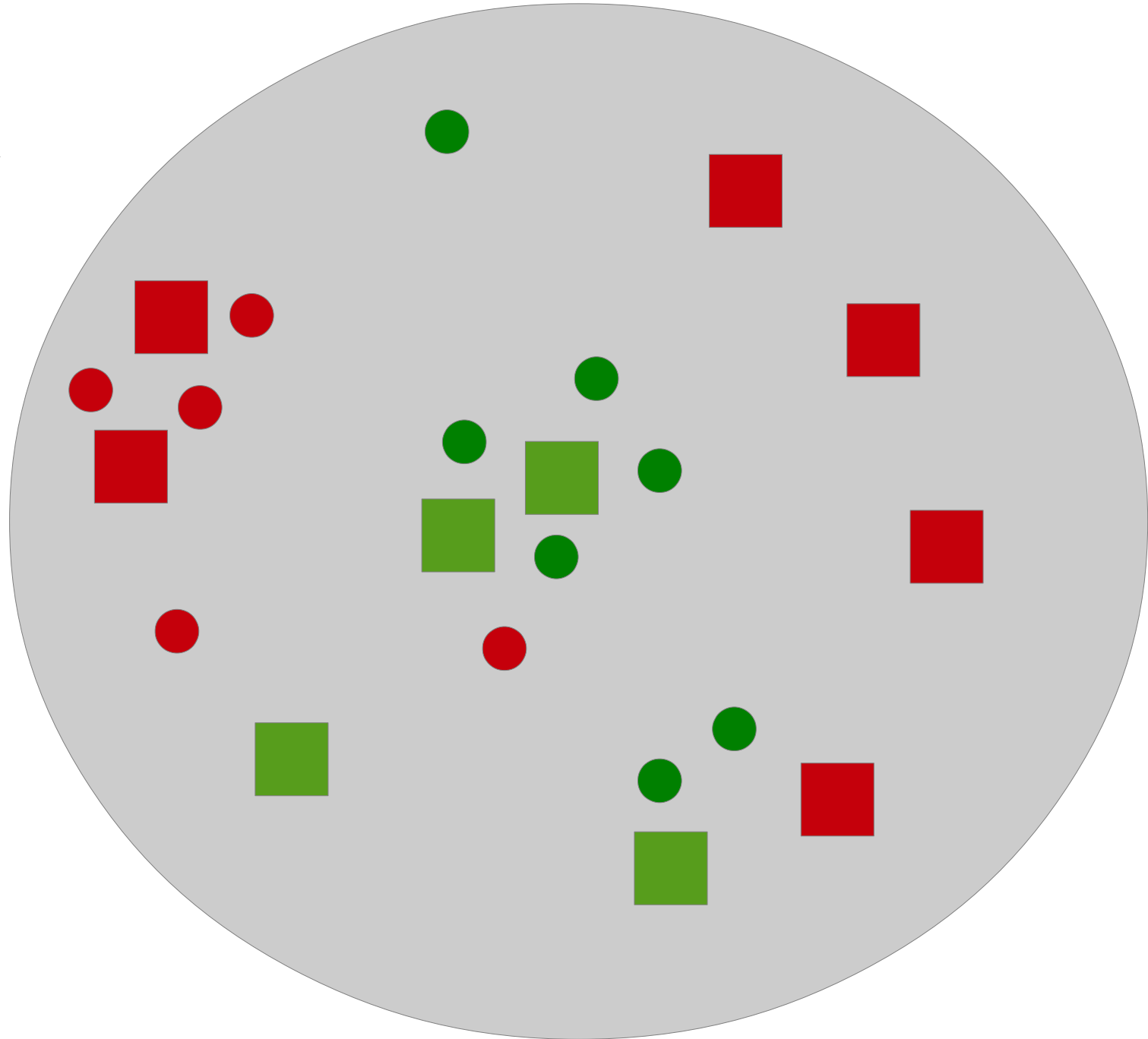


# General Idea of the algorithm

- Use the Jets without Jets paradigm
  - For each particle draw a cone around it
- In each particle cone
  - Compute metric  $\alpha$ 
    - Distinguishes particle from hard scatter from PU
  - Calculate median  $\alpha$  and  $\alpha_{\text{RMS}}$  over an event for PU
    - Average over all particles associated to another vertex
- Compute a weight that a particle is from pileup
- Reweight particles and re-interpret the event

# Puppi algorithm

- Key
- Good Track
  - PU Track
  - Good Neut
  - PU Neut
- Chosen  
Removed



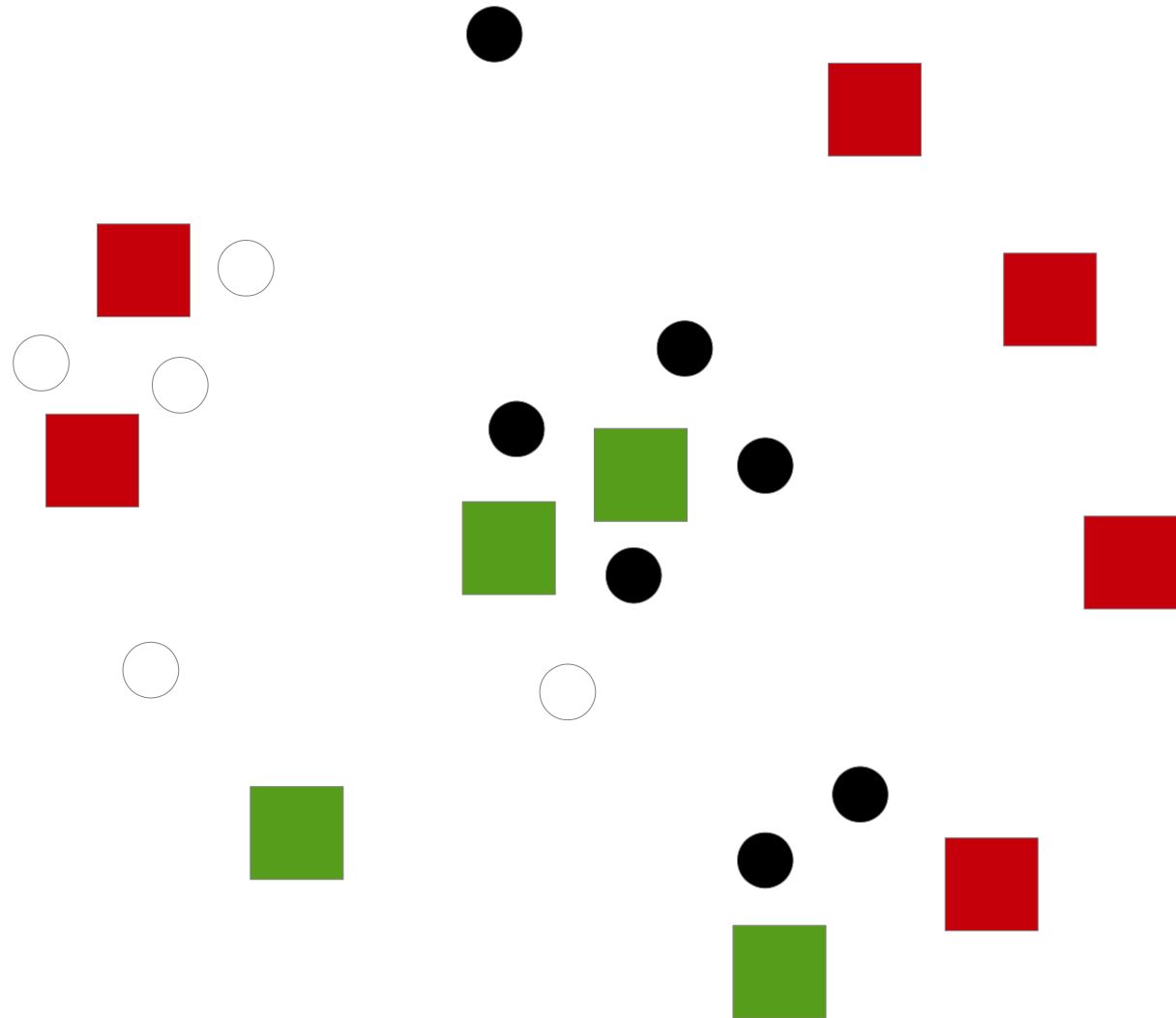
# Puppi algorithm

## Key

- Good Track
- PU Track
- Good Neut
- PU Neut
- Chosen
- Removed

## Step 1

Tracks can point to PU vertices w/high efficiency



# Puppi algorithm

## Key

- Good Track
- PU Track
- Good Neut
- PU Neut
- Chosen
- Removed

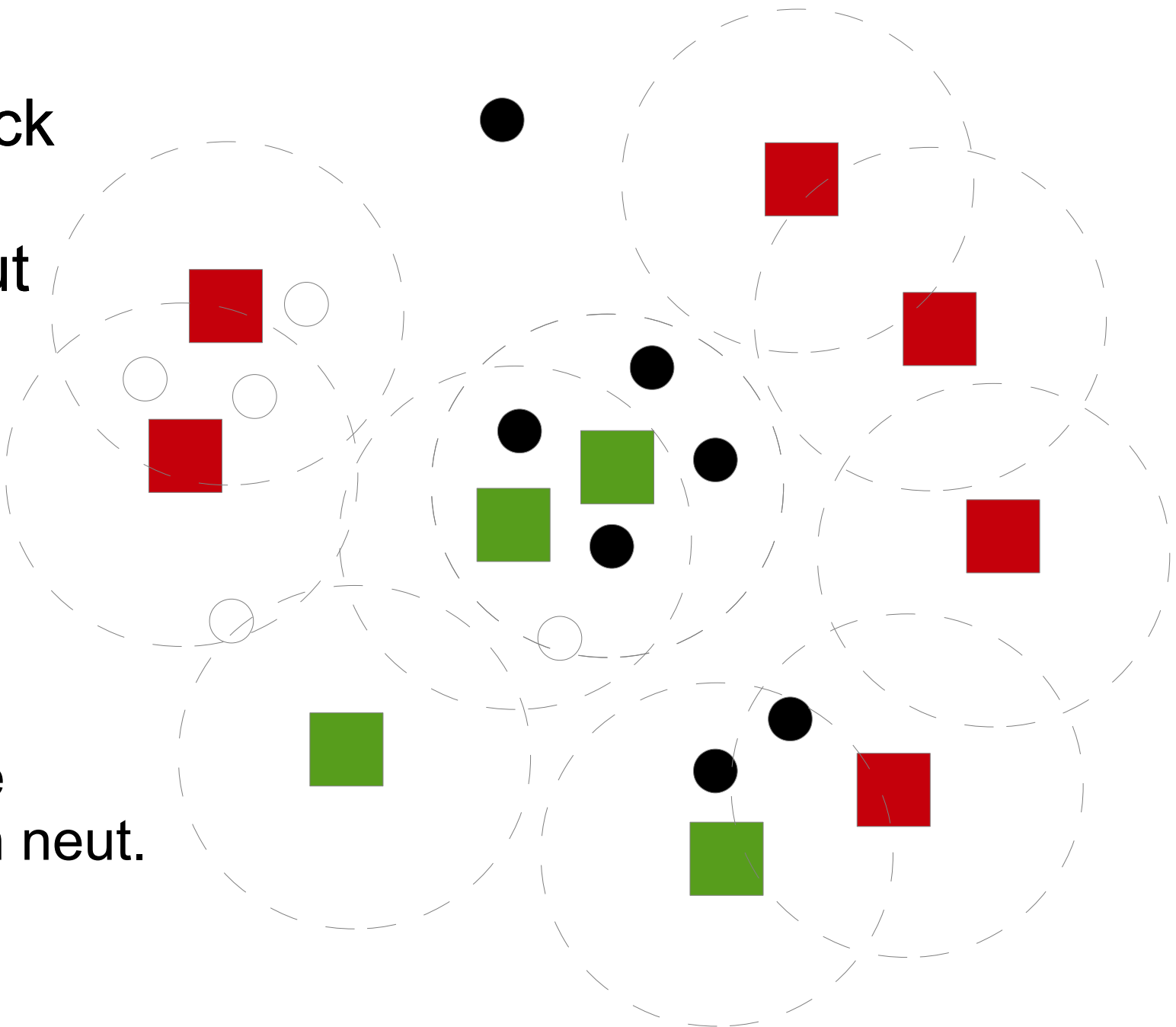
## Step 1

Vertexing

## Step 2

Draw a cone

About each neut.



# Puppi algorithm

## Key

- Good Track
- PU Track
- Good Neut
- PU Neut
- Chosen
- Removed

## Step 1

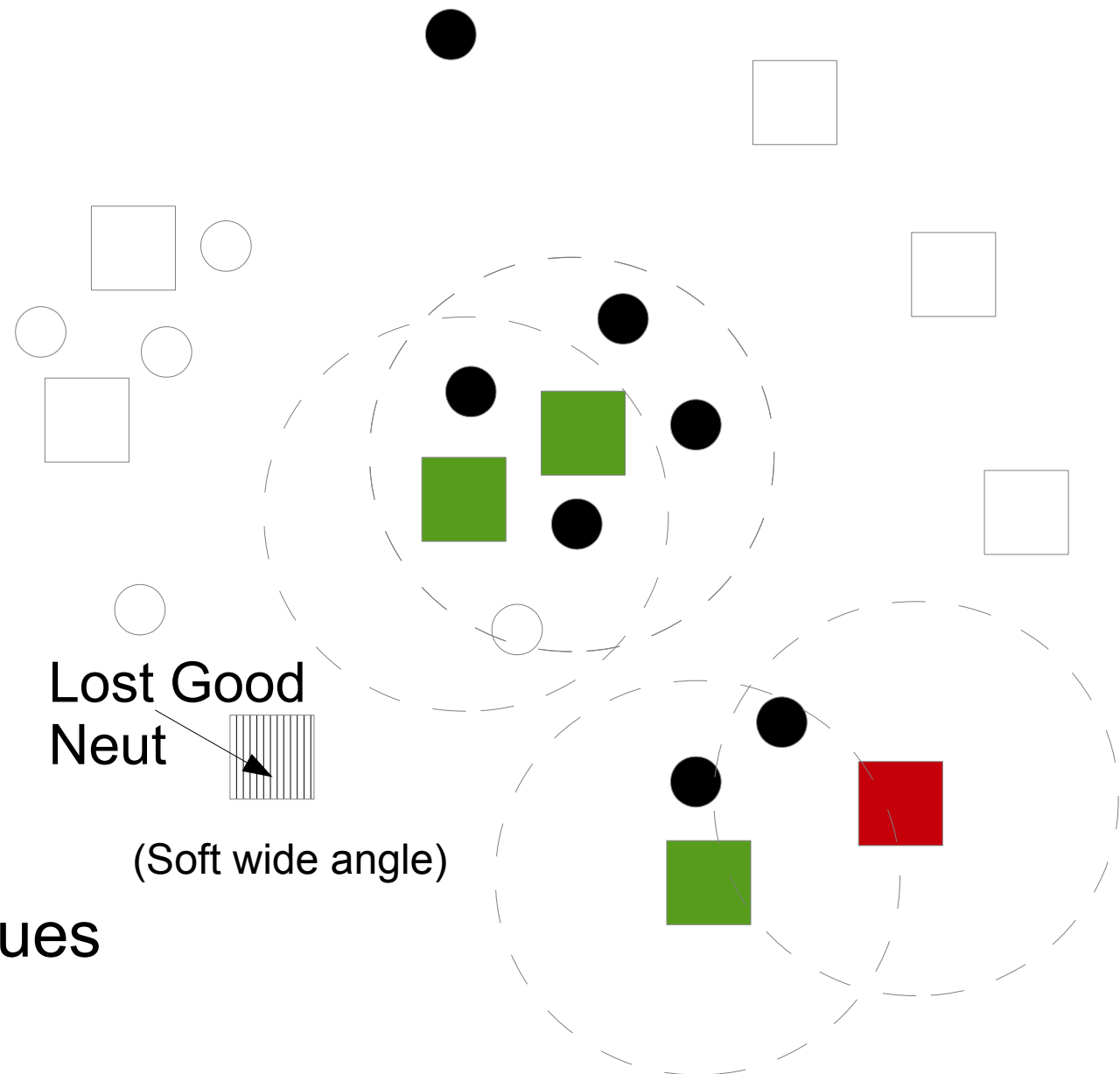
Run CHS

## Step 2

Draw a cone

## Step 3

Remove all 0 values



# Puppi algorithm

## Key

- Good Track
- PU Track
- Good Neut
- PU Neut
- Chosen
- Removed

## Step 1

Vertexing

## Step 2

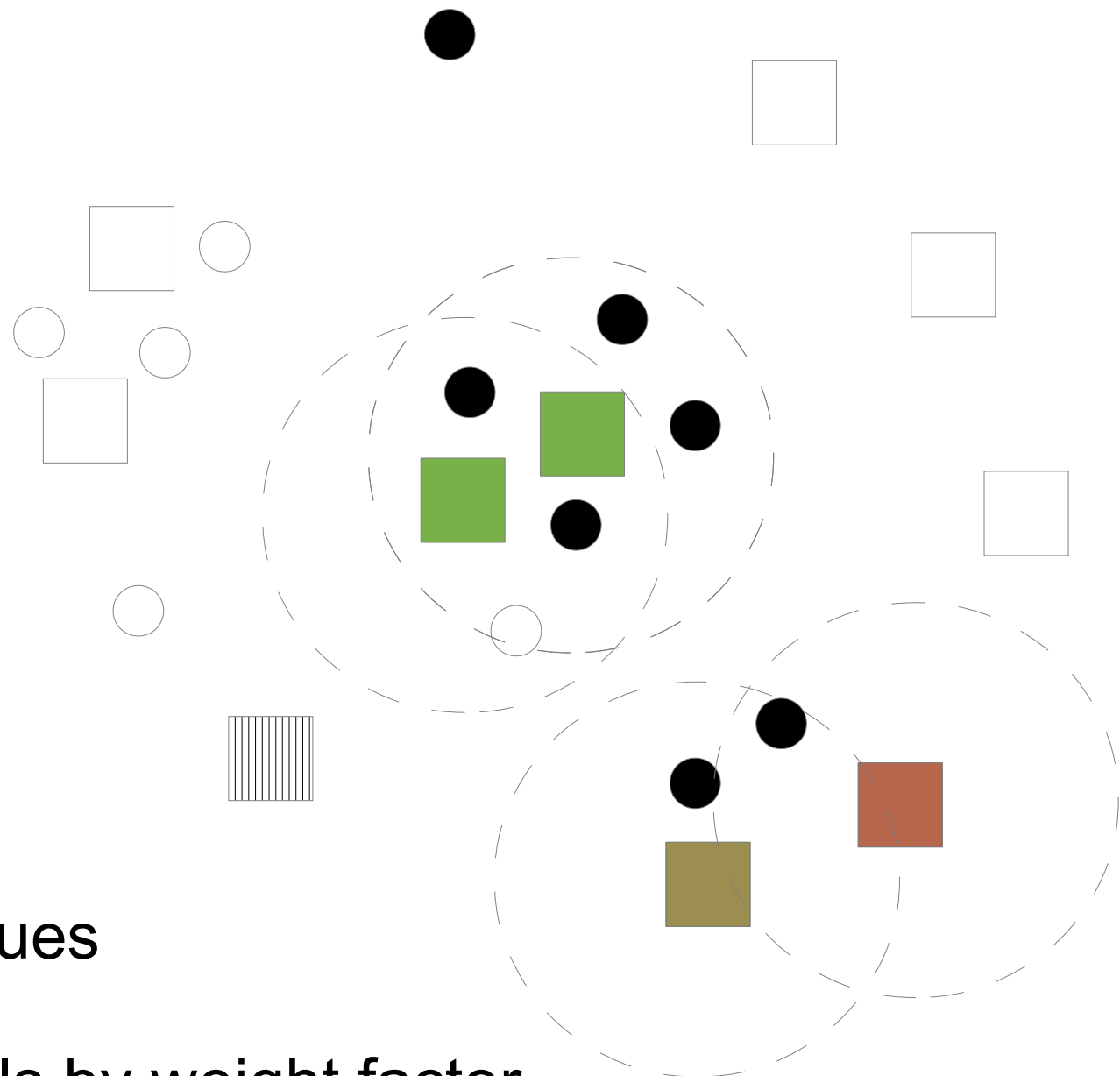
Draw a cone

## Step 3

Remove all 0 values

## Step 4

Reweight Neutrals by weight factor





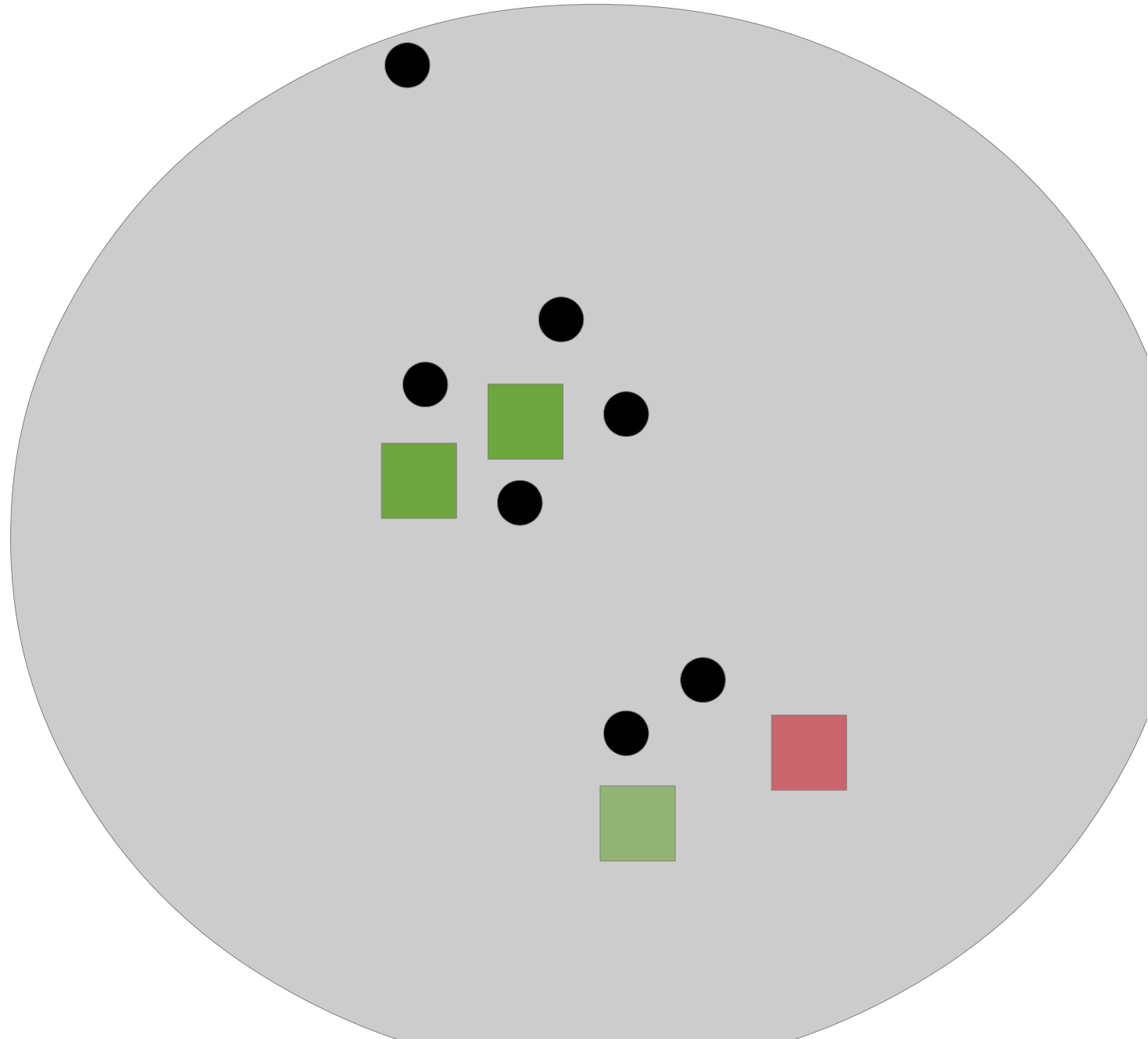
# After Puppi

## Key

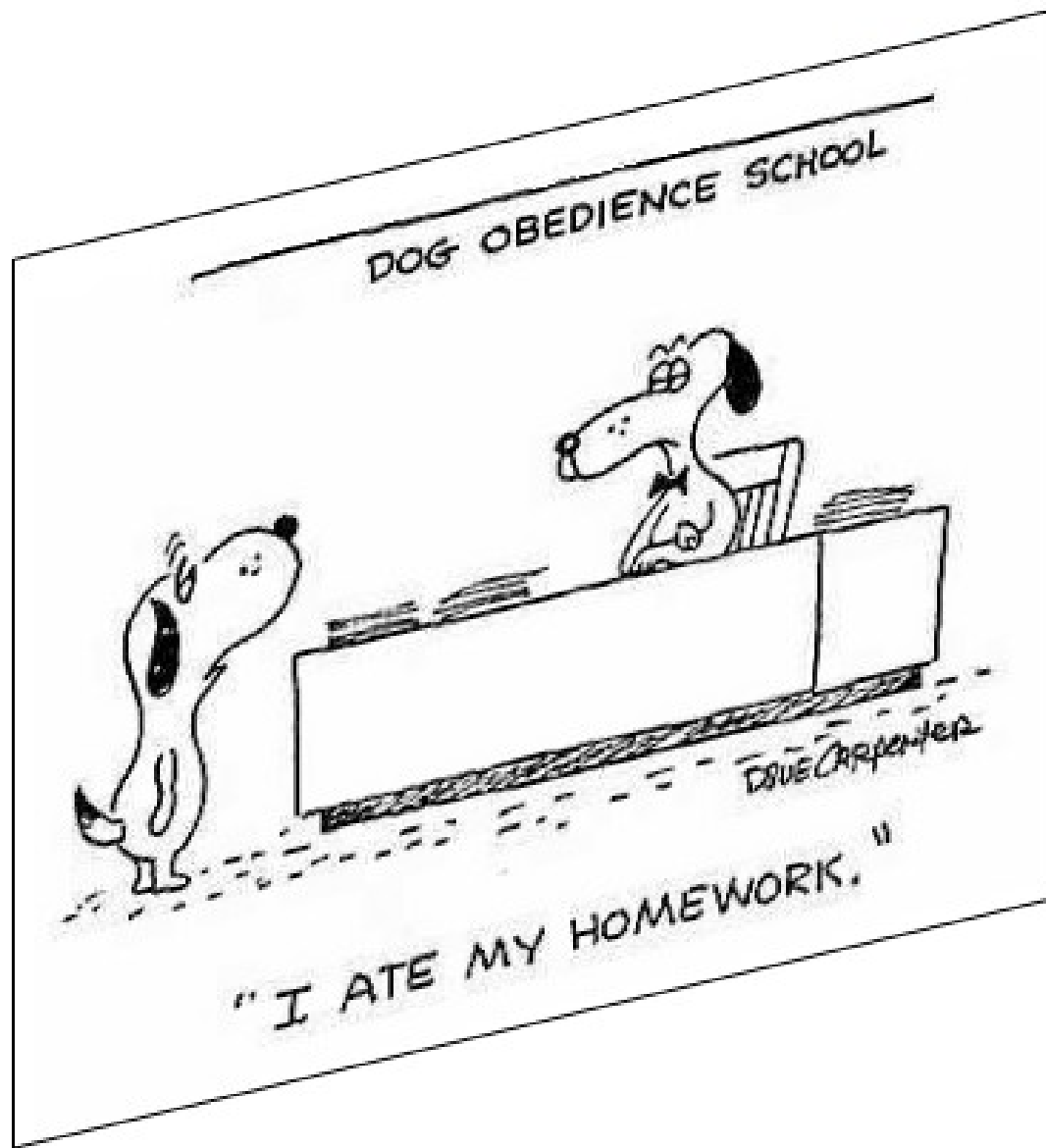
- Good Track
- PU Track
- Good Neut
- PU Neut
- Chosen
- Removed

## Step 5

Re-interpret evt  
(Re-cluster)



# Understanding Puppi



Understanding Puppi requires some real life experience

# The weight factor

- For each particle consider in a cone :

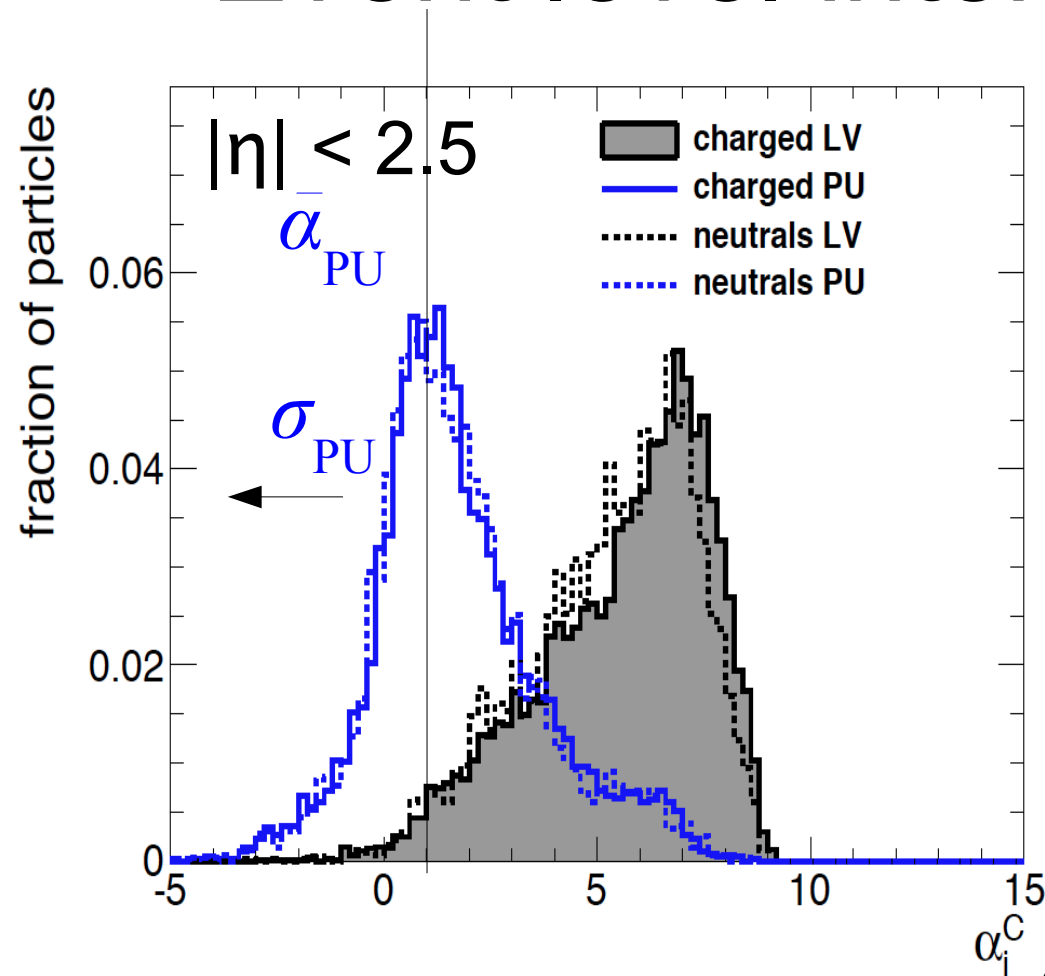
$$\log \sum_{j \in R_{\min} \leq \Delta R_{ij} \leq R_0} \frac{p_{Tj}}{\Delta R_{ij}}$$

↑ Hard collinear particles

↓ Soft wide angle particles

Reminiscent of a  $P(\text{scatter}) \propto 1/(\Delta R)^2$   
 Number of particles increases with  $p_T$

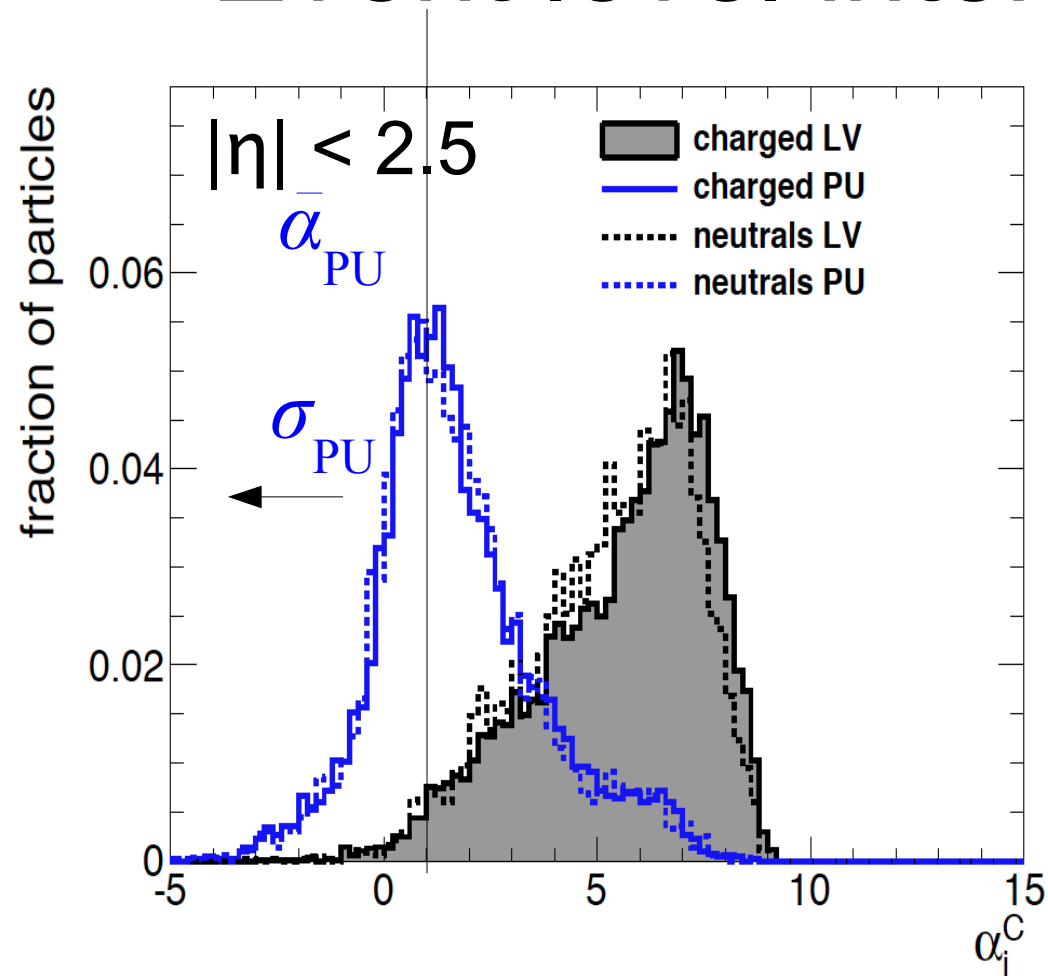
# Event level interpretation



Approximate the shape of pileup as  $\chi^2$  distribution

$$\chi_i^2 = \Theta(\alpha_i - \bar{\alpha}_{\text{PU}}) \times \frac{(\alpha_i - \bar{\alpha}_{\text{PU}})^2}{\sigma_{\text{PU}}^2}$$

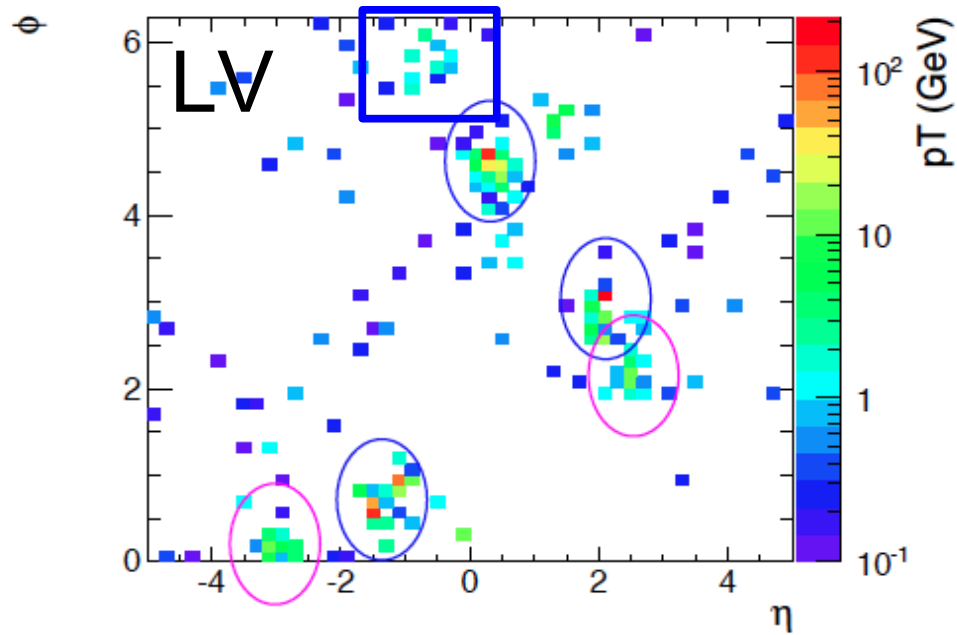
# Event level interpretation



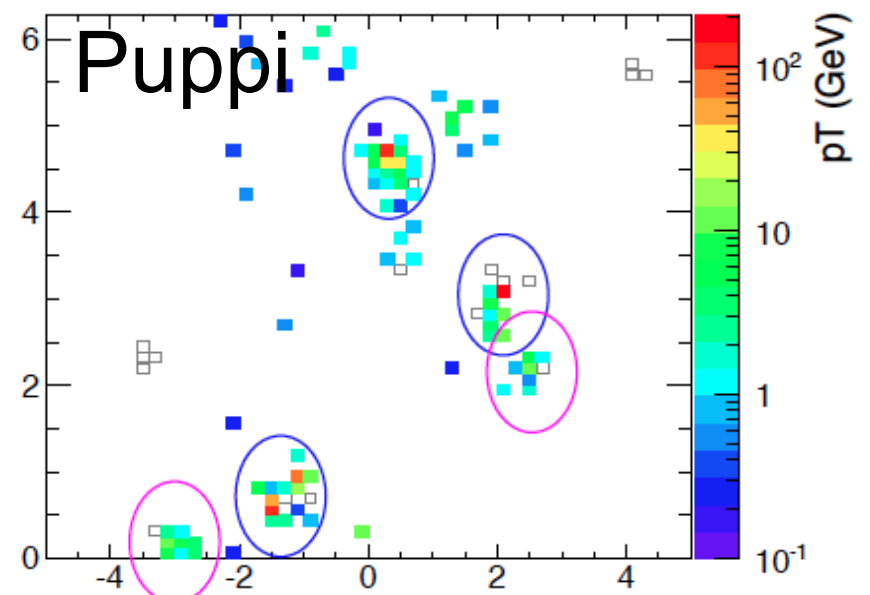
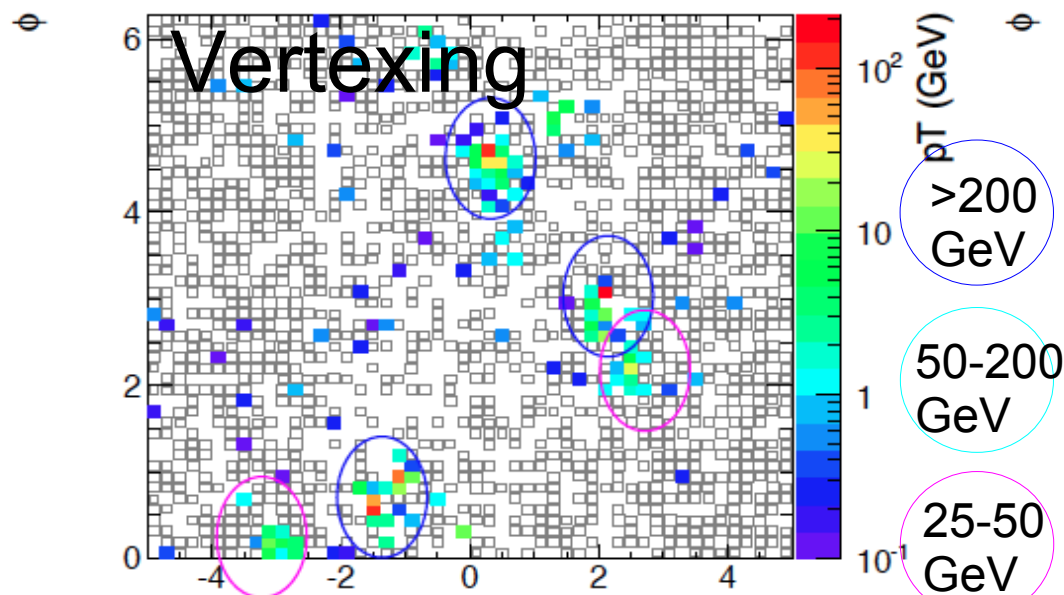
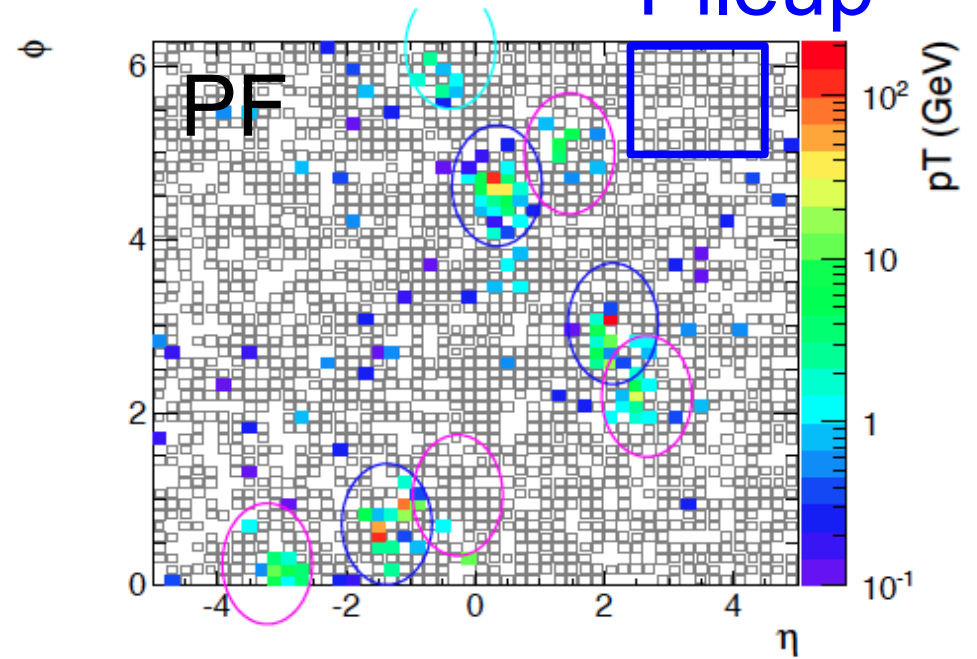
Translate distribution into a weight\*

$$w_i = F_{\chi^2, \text{NDF}=1}(\chi_i^2) \longrightarrow p_i^{\text{New}} = w_i p_i$$

## Real event



## An example event



Cheating : using a toy detector with perfect resolution

# Puppi performance on a detector

## No cheating

DOG-E-DOG PRESENTS THE 1ST EVER

# HOWL-A-WEEN

DOG COSTUME PARTY & CONTEST

**McCARREN PARK DOG RUN**  
triangle between N. 12th, Union and Driggs

In the spirit of this kooky and creative holiday, we are CALLING YOU—dogs and dog people alike—to check out the biggest dog bash east of the East River. WOW the crowd with your crazy costumes, WIN PRIZES and help support McCarren Dog Park.

**RAFFLE PRIZES**  
enter to win tons of prizes

**DOG PORTRAITS**  
photo shoot for you and your pup

**DOG EXPERTS**  
set up shop and mingle

**DONATE**  
toys and blankets to BARC Shelter

**SATURDAY, OCT 27TH, NOON-3PM, RAIN OR SHINE!**

BROUGHT TO YOU BY **DOG-E-DOG** IN COLLABORATION WITH

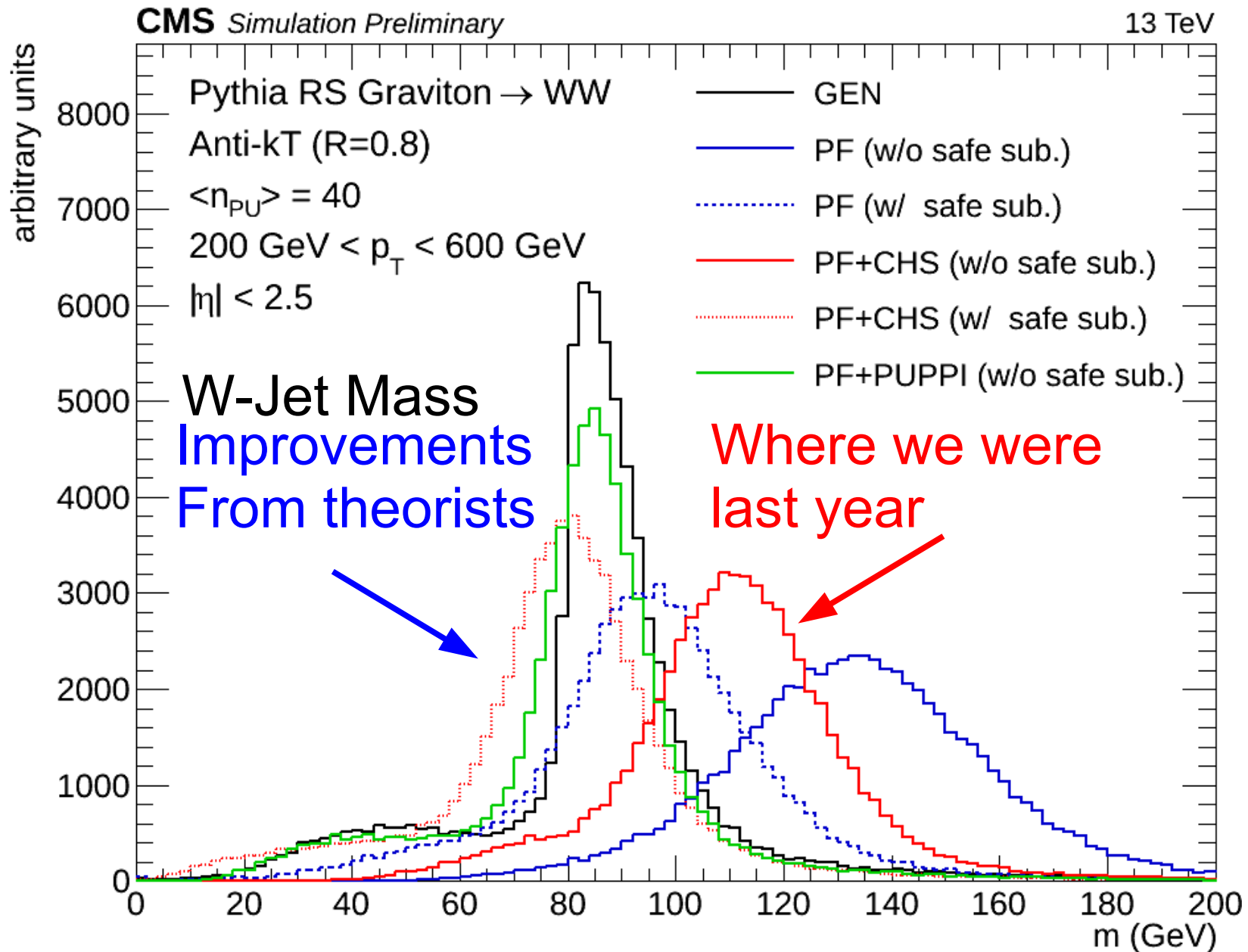
CUP, Greenpoint Veterinary Hospital, HappyDogs, LUCKY DOG, PS9, WALK THE WAY

DOG-E-DOG | dog-e-dog.org | info@dog-e-dog.org | 603.496.4361 | @dogedog | #mccarrenhowls



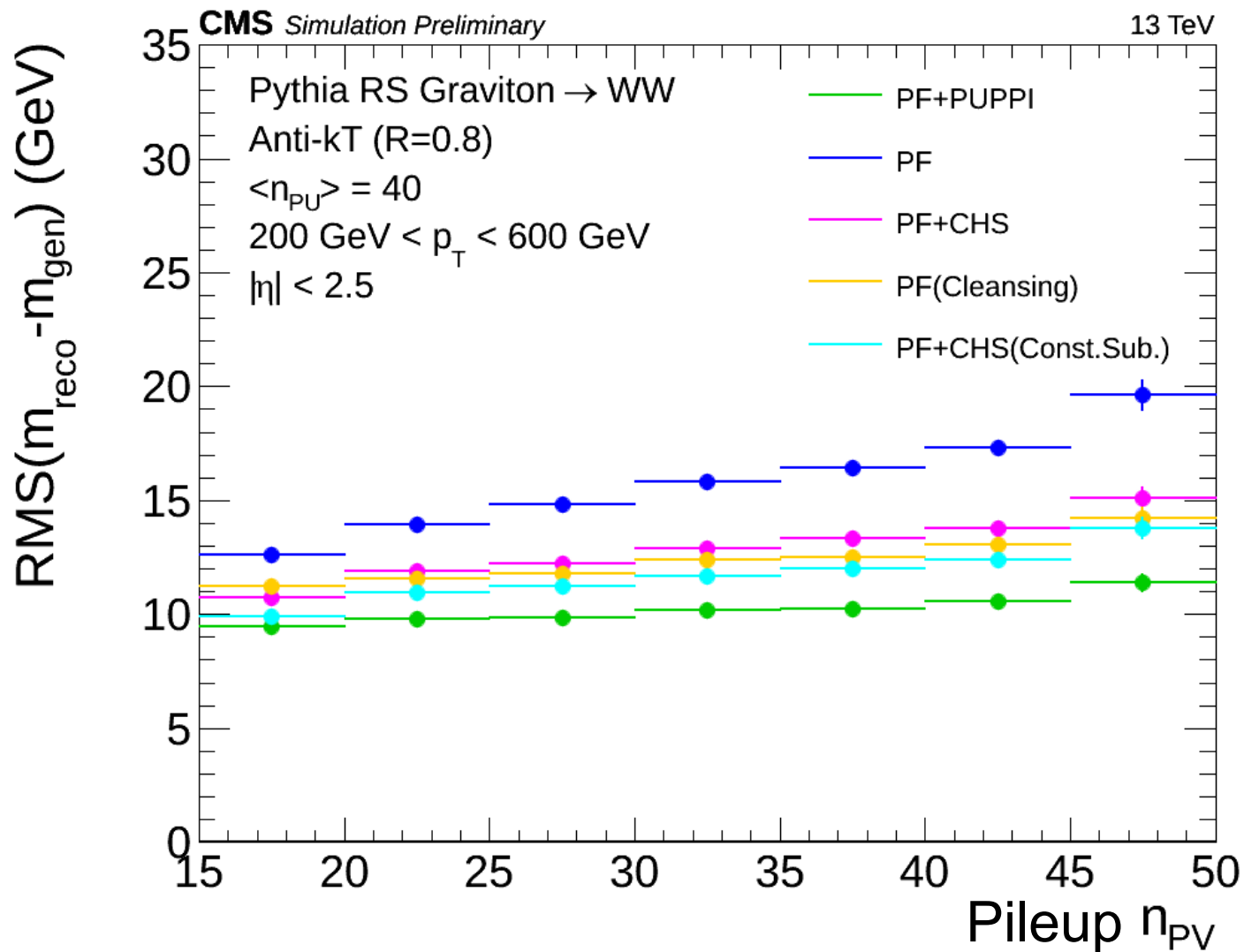


# Jets in CMS



Baseline comparison is state of the art  $p$  subtraction

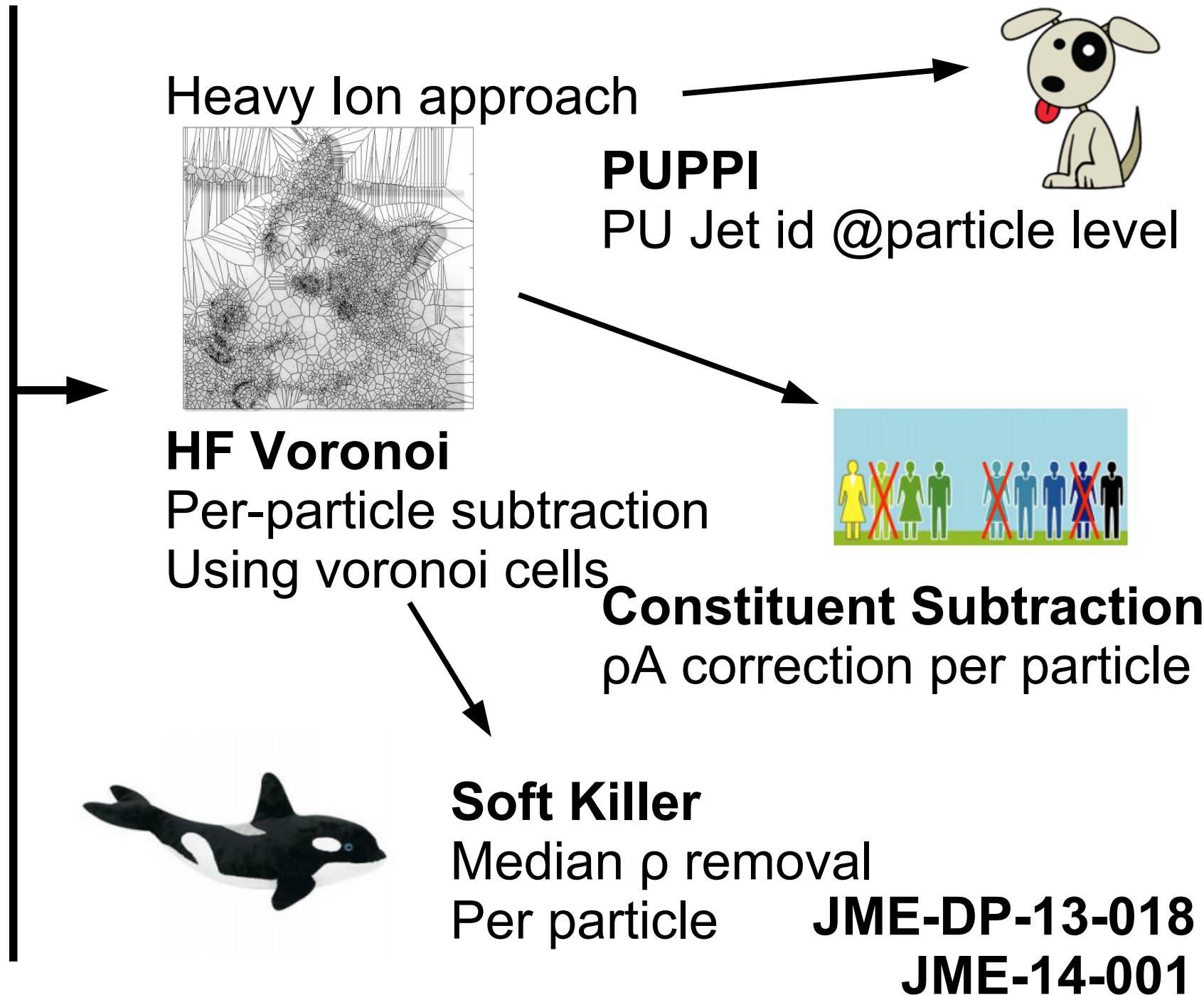
# Pileup performance



- Mass resolution is flat against pileup
  - Related trend observed in the data

# Evolution of PU Subtraction

Aim is to remove pileup  
at particle level



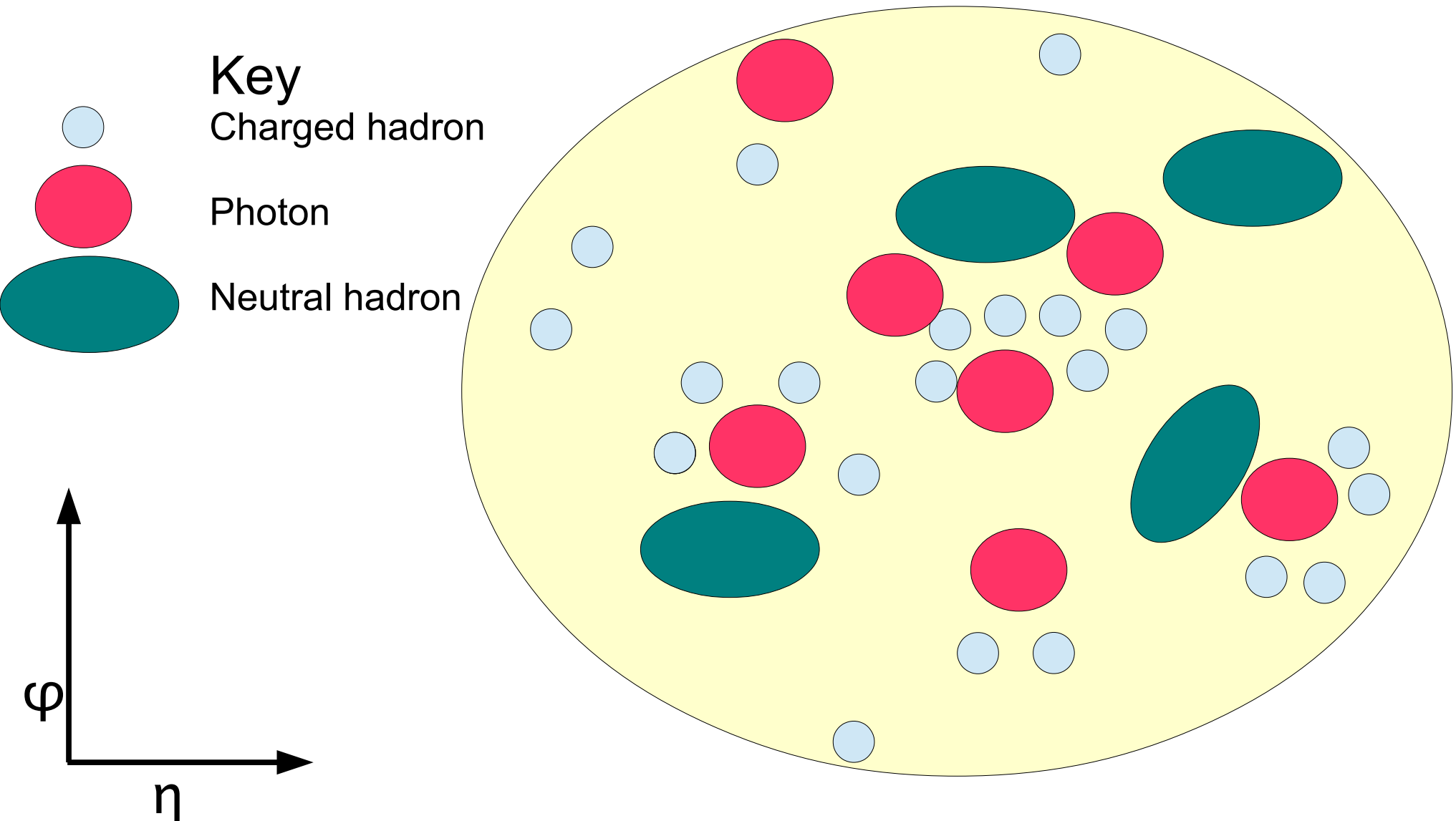


A depiction of Jet Grooming :  
0912.0033,1402.2657,0912.1342,/0802.2470

# Jet Grooming

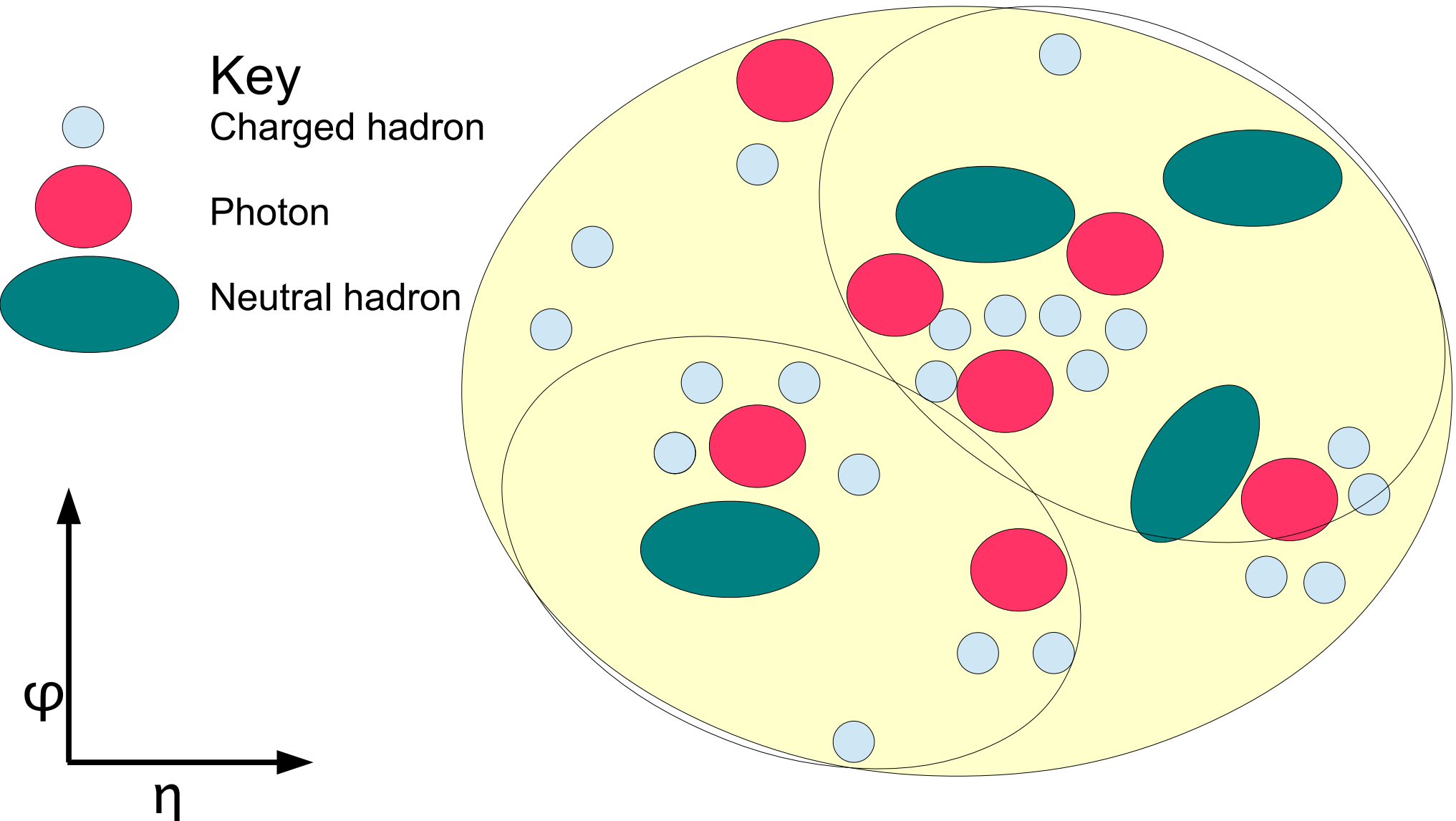
# Jet Grooming

Imagine the surface of a jet



# Jet Grooming

All Jet groom starts with de-clustering (using CA)



# Jet Grooming : Pruning/Soft Drop

Iteratively decluster jet removing lowest  $p_T$  subjet

failing pairwise condition

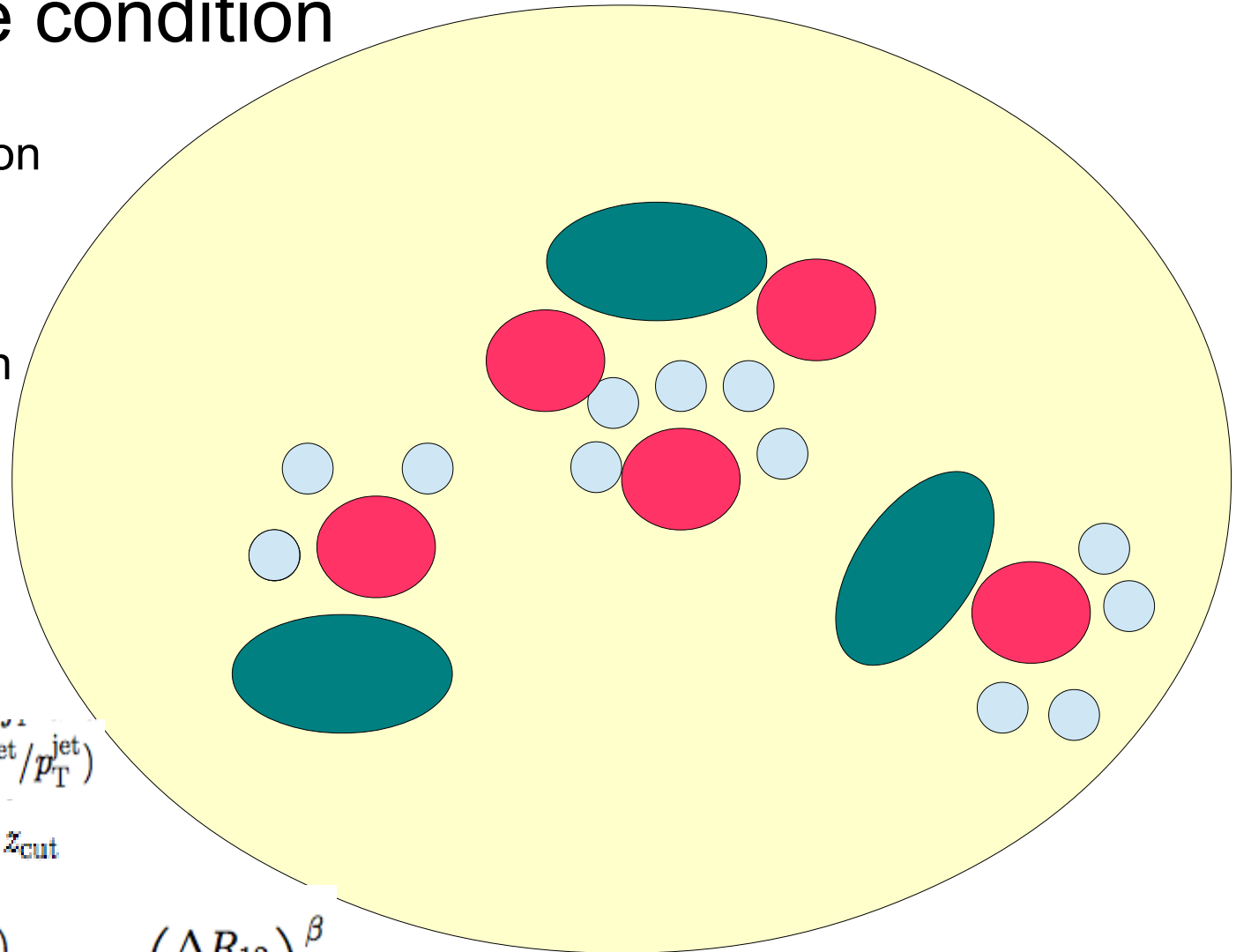
Key

 Charged hadron

 Photon

 Neutral hadron

Approaches are generally more aggressive



$$\Delta R_{j_1, j_2} < R_{\text{cut}} \times (2m^{\text{jet}}/p_T^{\text{jet}})$$

Pruning :  $\frac{p_T^{j_2}}{p_T^{j_1+j_2}} > z_{\text{cut}}$

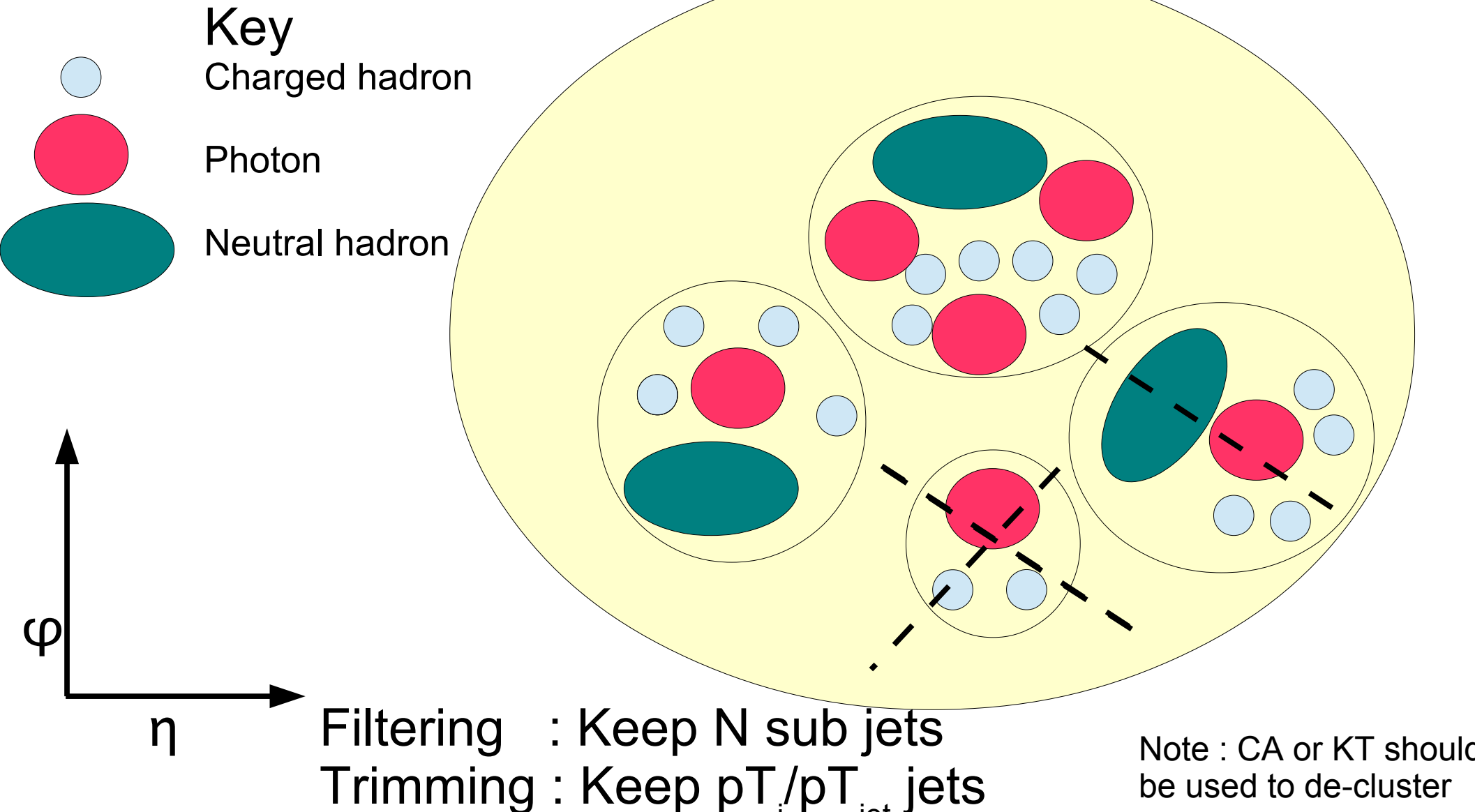
Soft Drop:  $\frac{\min(p_{T1}, p_{T2})}{p_{T1} + p_{T2}} > z_{\text{cut}} \left( \frac{\Delta R_{12}}{R_0} \right)^\beta$

Note : CA or KT should be used to de-cluster



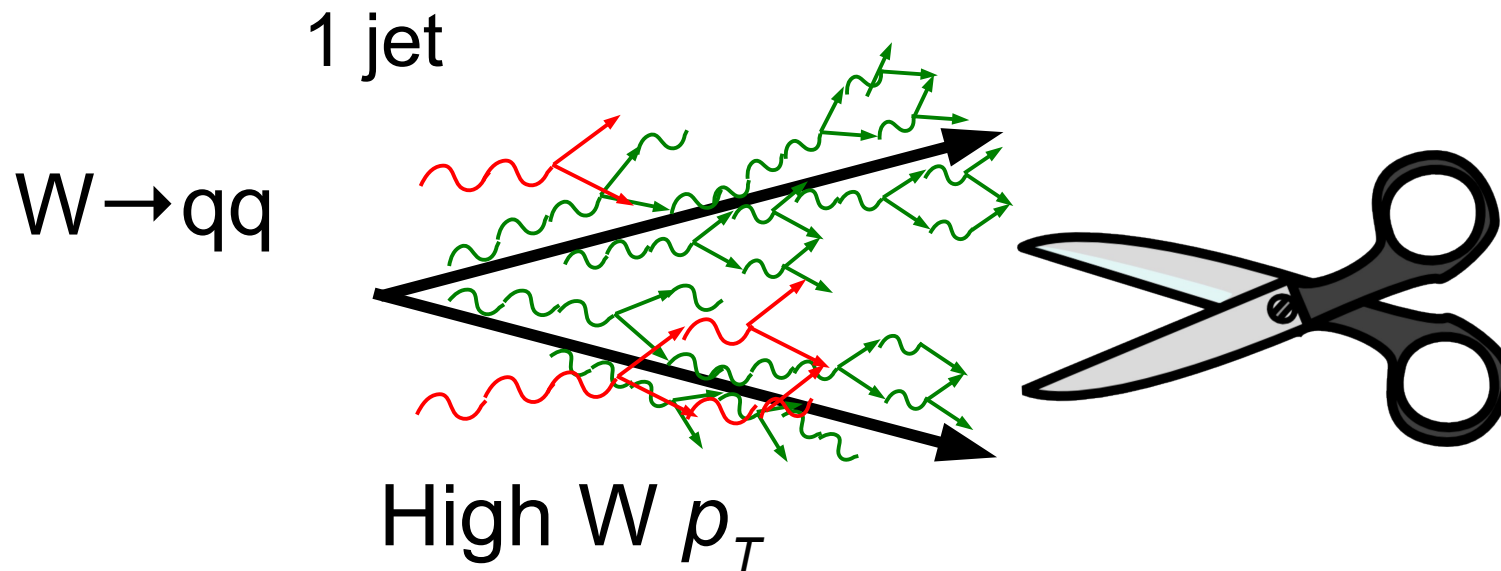
# Jet Grooming : Filtering/Trim/SD

Decluster jet and take only subjets



# Jet grooming : a highlight

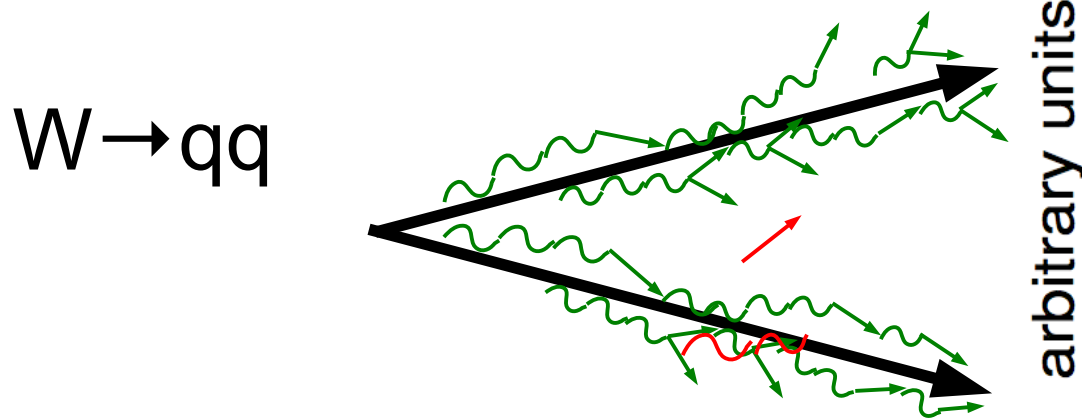
- Improving the mass resolution on of a jet
  - Requires pruning/trimming away excess radiation



Pileup/QCD radiation

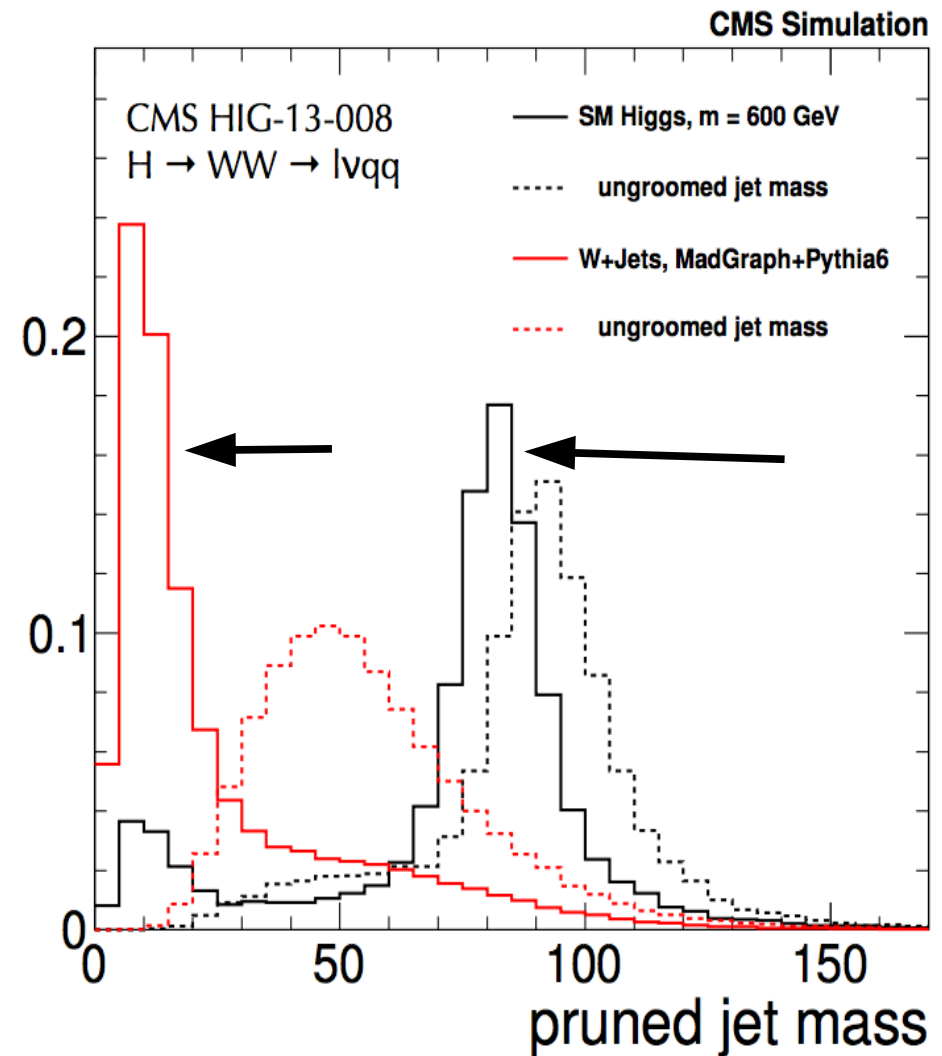
# Jet Grooming : a Highlight

- Improving the mass resolution on of a jet
  - Requires pruning/trimming away excess radiation



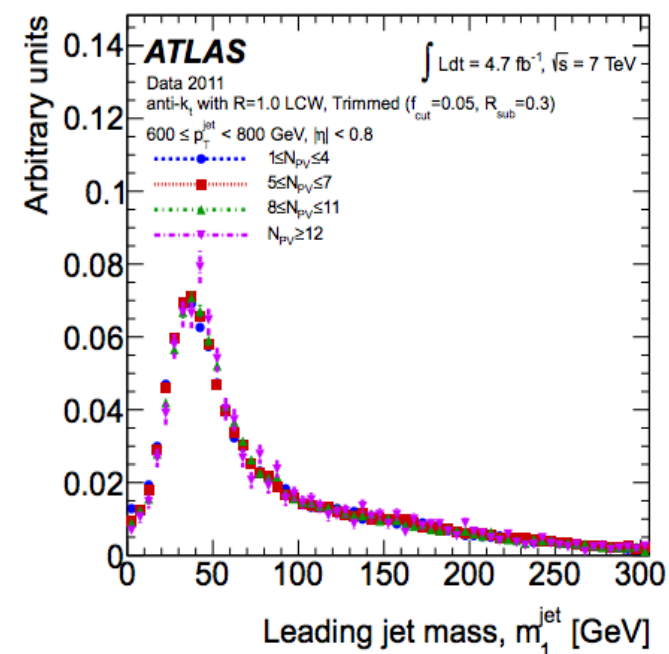
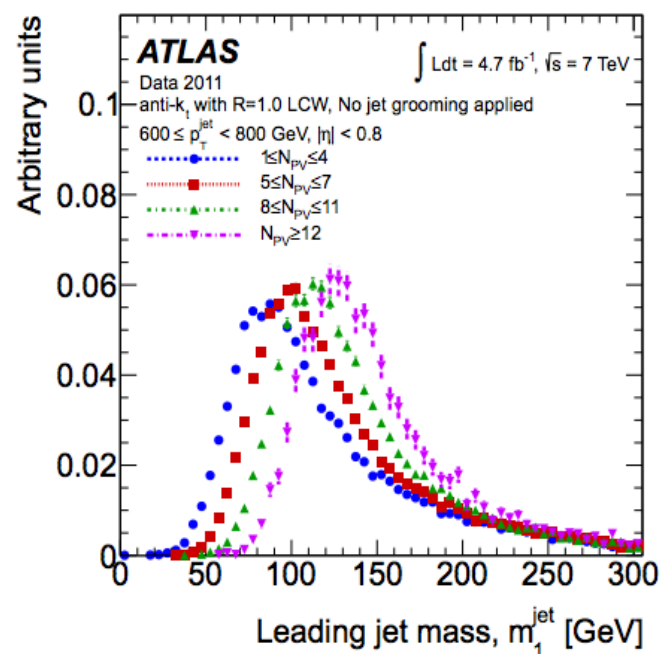
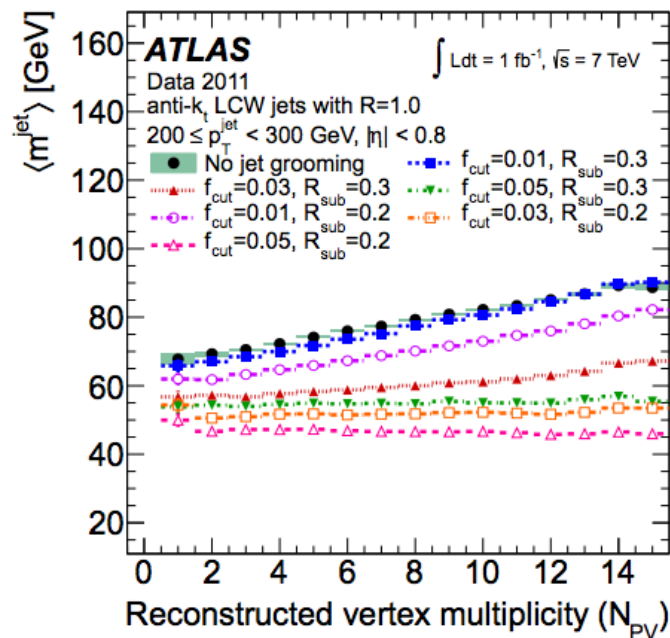
Jet grooming improves the resolution of jets

Pileup/QCD radiation



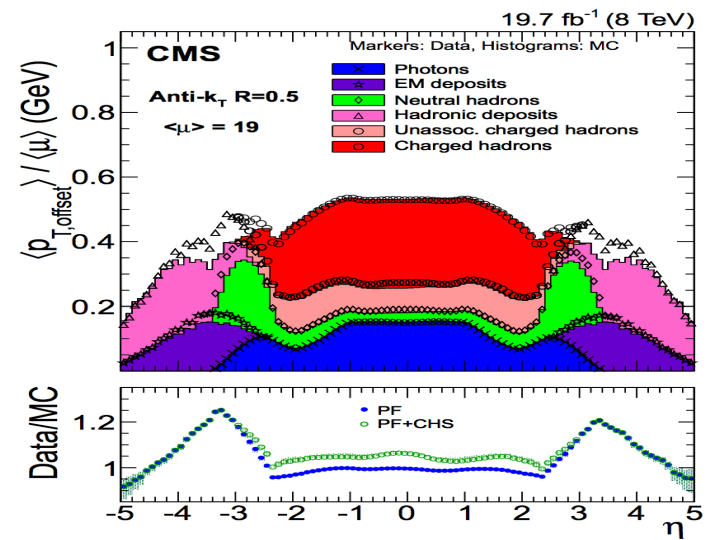
# Grooming and PU

- Grooming makes jet reconstruction stable
  - Against pileup and underlying event
- Allows for use of large jet cones
- Rapidly improves hadronic boson mass
- At its core it preserves theoretical robustness

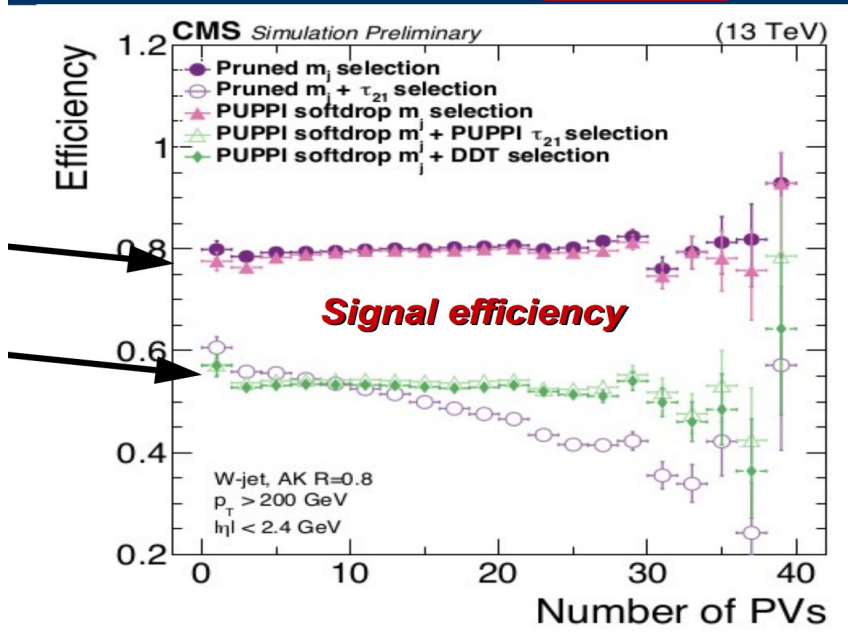


CMS

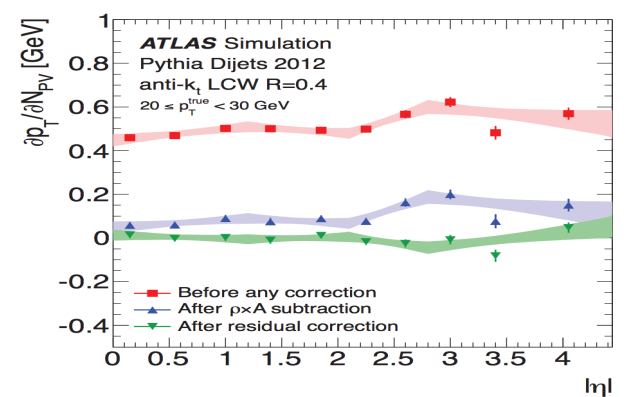
Small jets : Area sub



Large jets : PUPPI

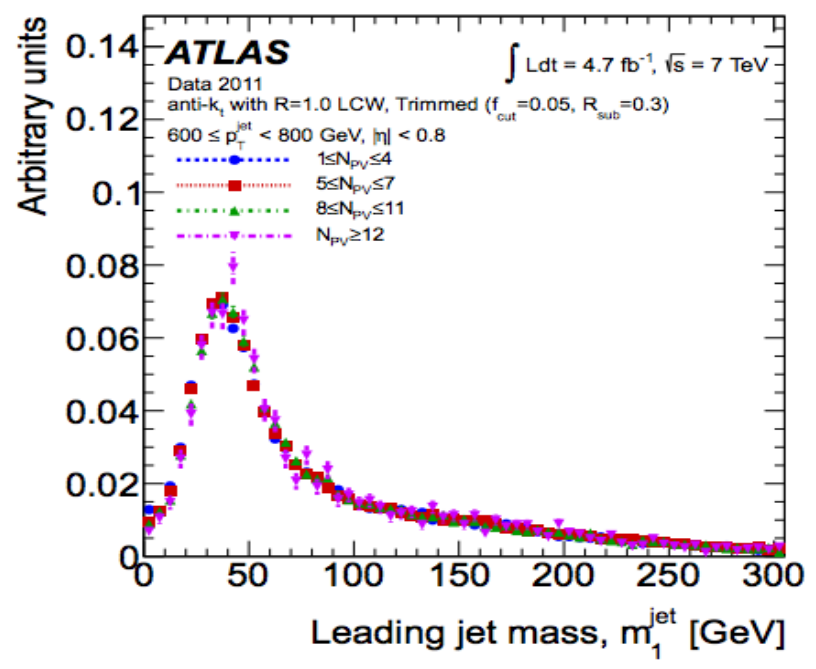


PU : ATLAS vs CMS  
Small jets : Area subtraction



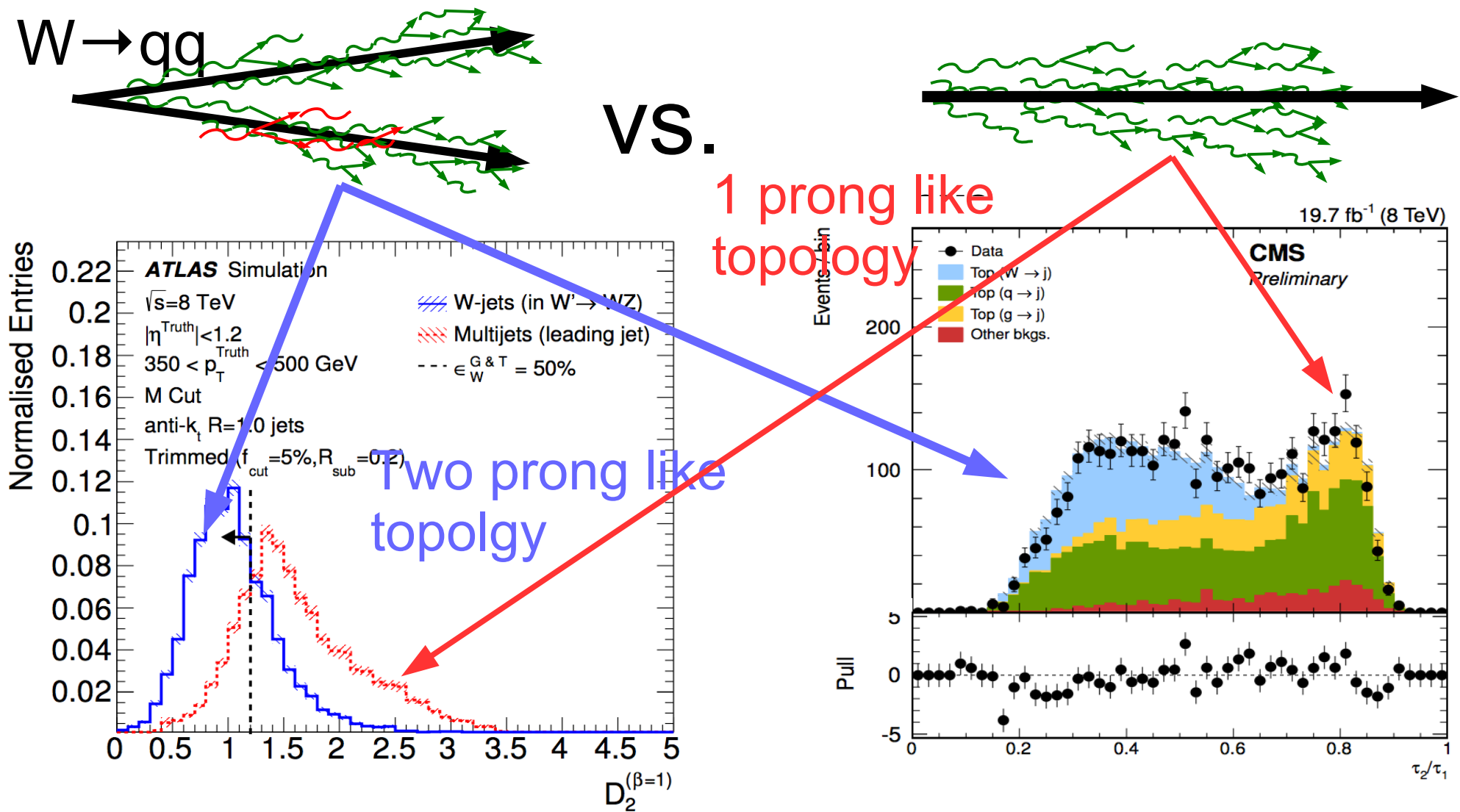
ATLAS

Fat jets : using trimming  
On whole jet



# Tagging

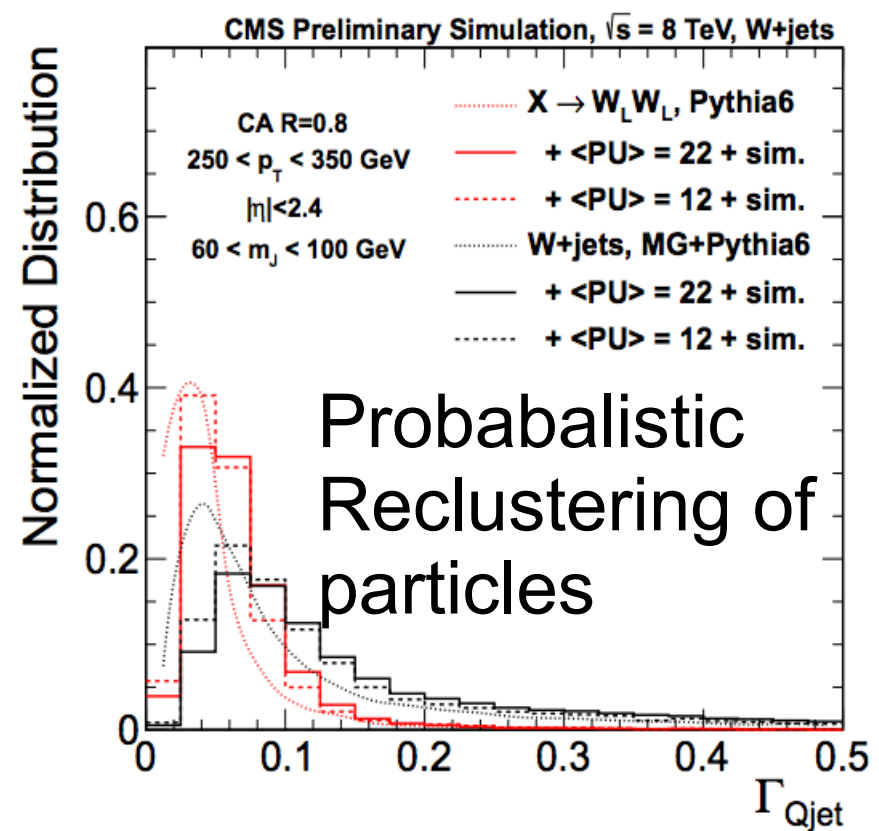
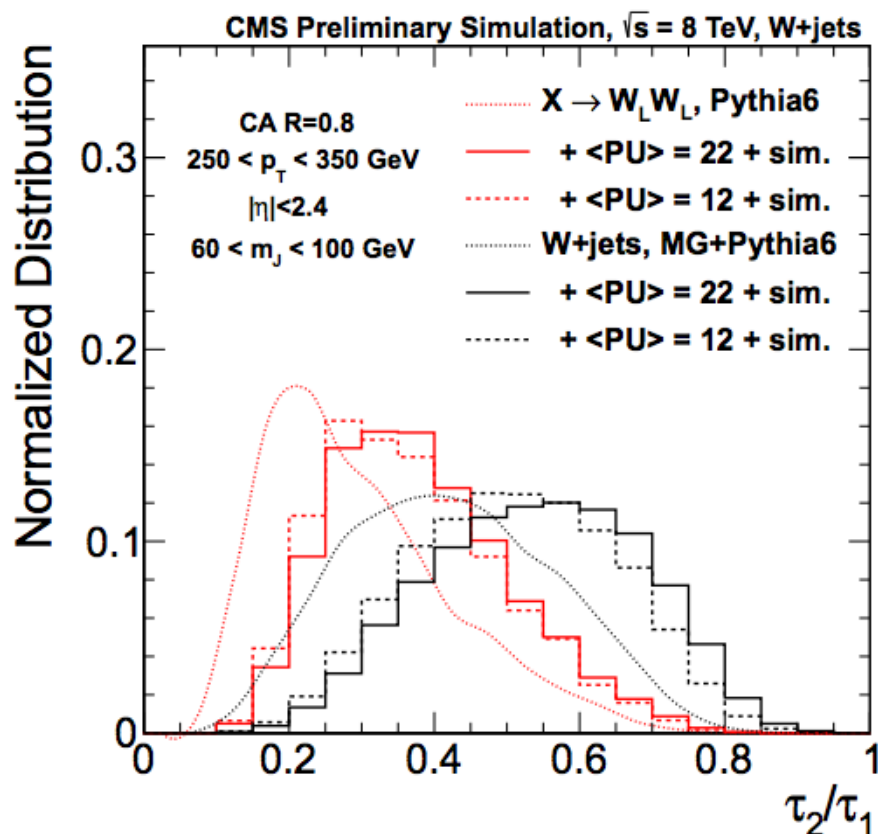
- In addition to grooming we use a tagger



# N-subjettiness/Q-Jets

$$\tau_N = \frac{1}{d_0} \sum_k p_{T,k} \min\{\Delta R_{1,k}, \Delta R_{2,k}, \dots, \Delta R_{N,k}\}$$

- Measures of number of prongs



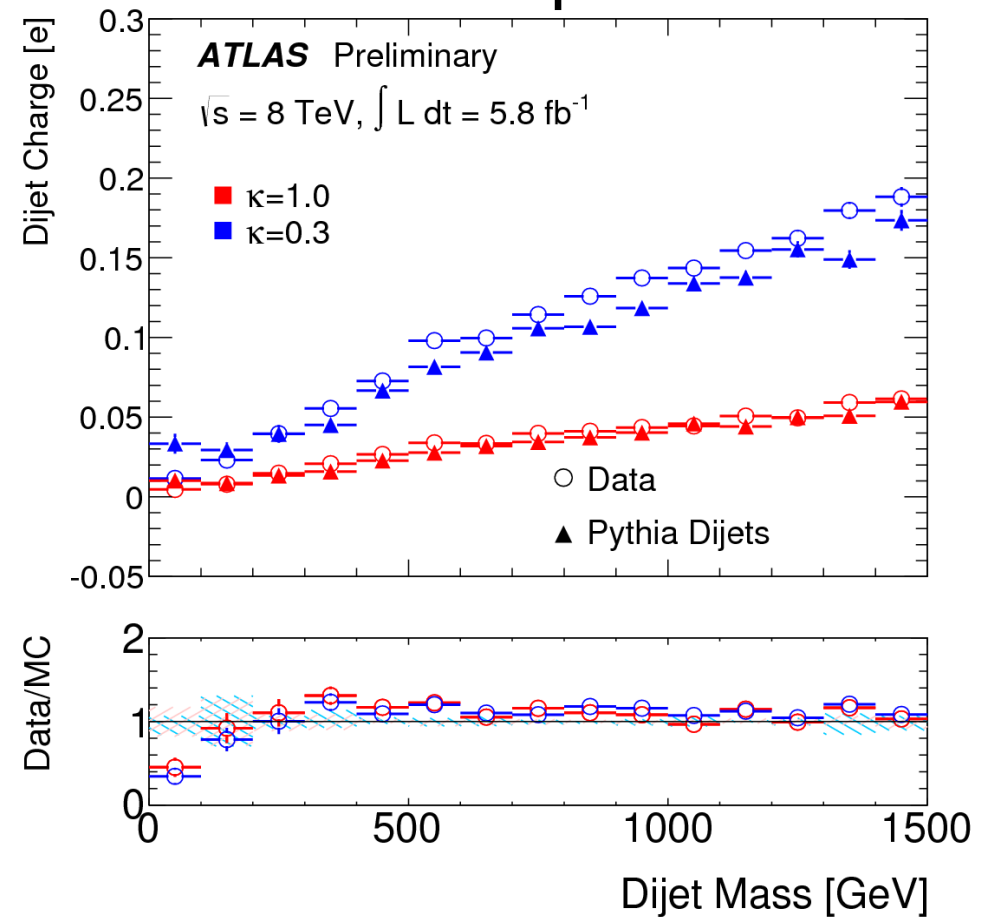
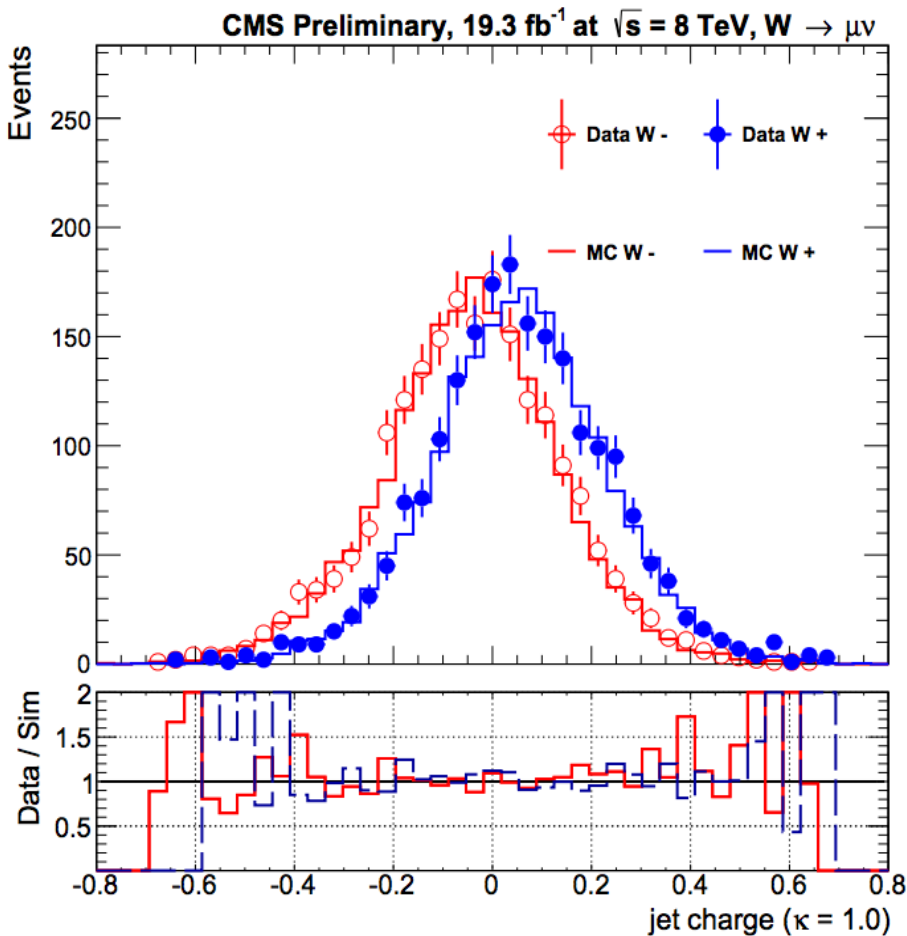


# Jet Charge

$$Q^\kappa = \frac{\sum_i q_i (p_T^i)^\kappa}{(p_T^{jet})^\kappa}$$

- It works, but its not great :

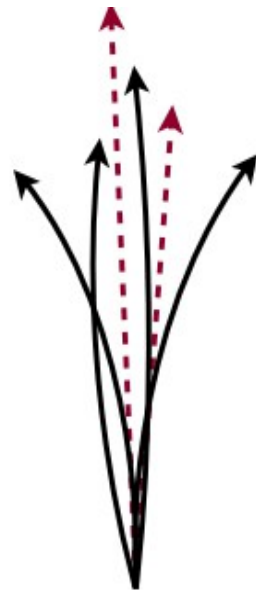
Charge rise shows valence quarks



# Quark Gluon Discrimination

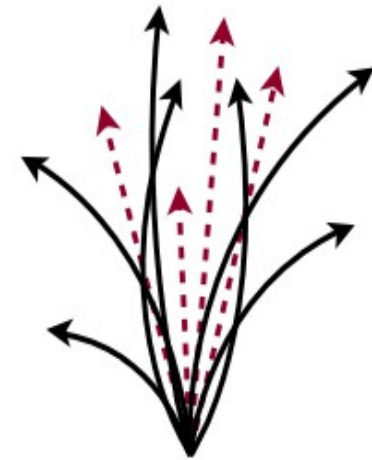
- **Goal : Separate quarks and gluons**
  - New technique for modeling of discriminant in data
  - **Application : AK5 Jets**
  - **Potential application to many other approaches**

## Quark jets:



Narrow  
Have less particles  
High  $p_T$  core  
Enhanced in  $Z/\gamma$ +jets

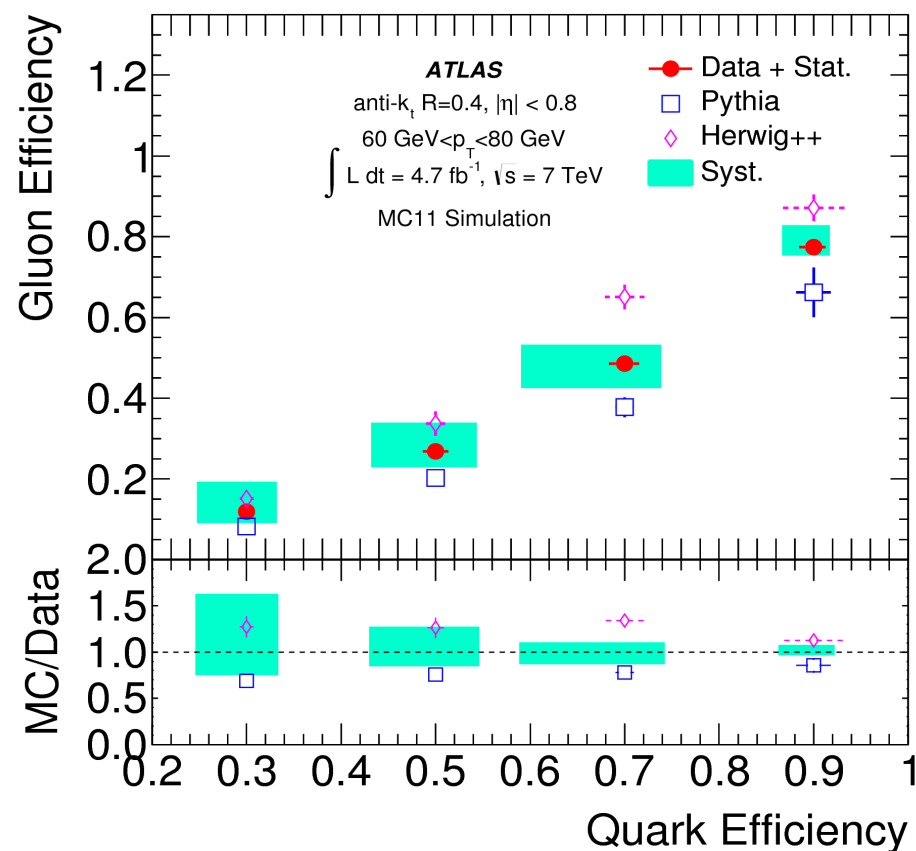
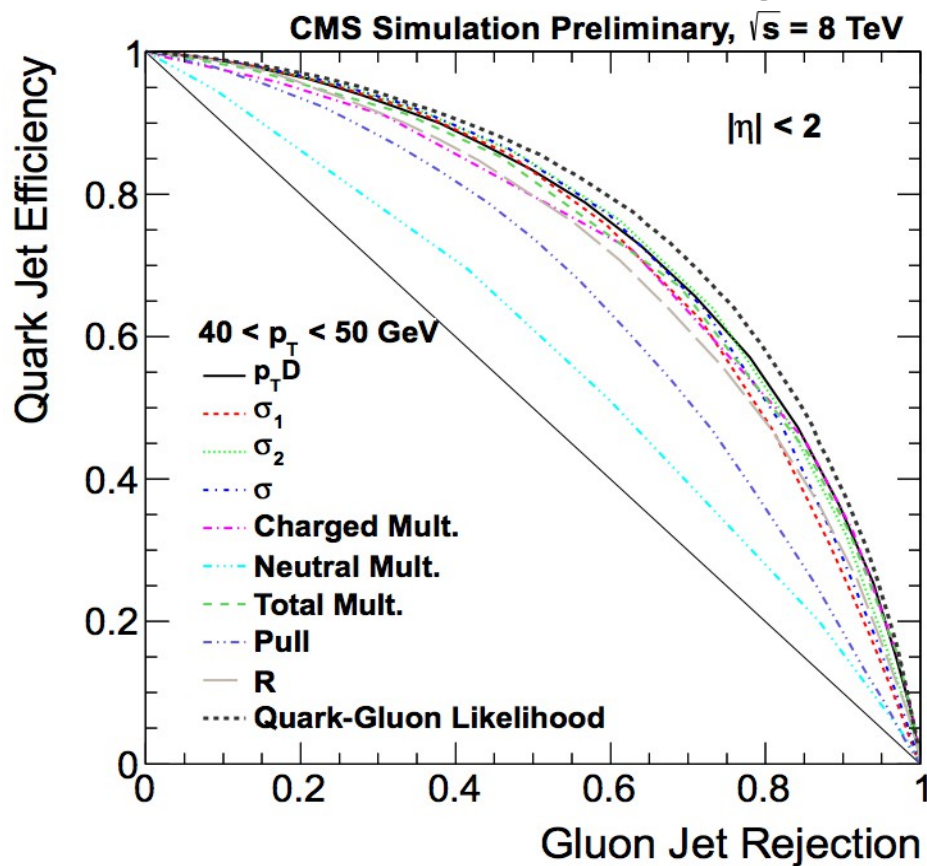
## Gluon jets:



Wide  
More particles  
Lower  $p_T$   
Enhanced in dijet

# Quark Gluon Performance

- CMS has better performance
  - Gain from use of  $p_{T,D}$  variable (also not just using tracks)
  - ATLAS relies on tracks in place of all pf candidates
    - Also maintain large uncertainties from generator differences





# How did we scan these?

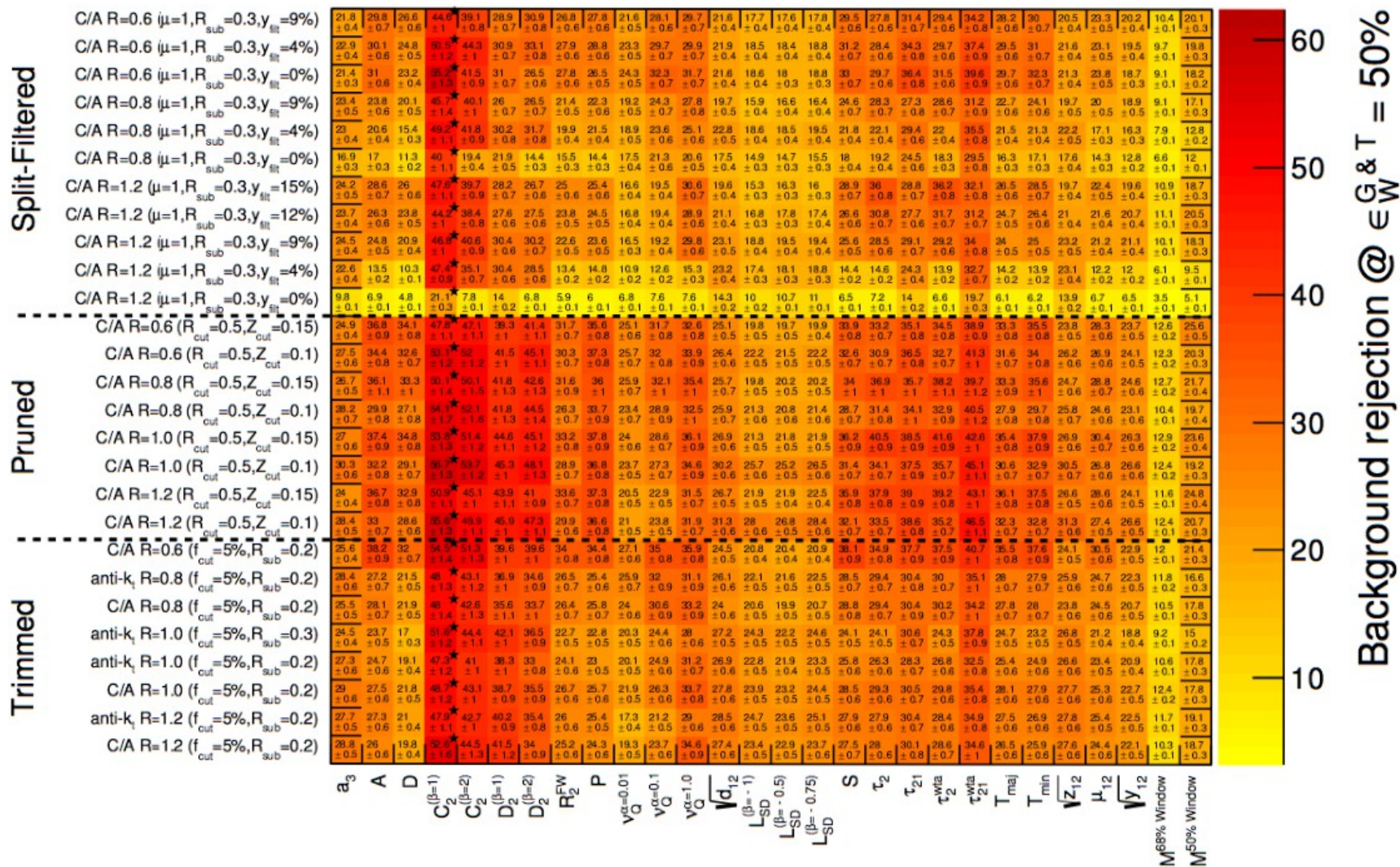
**ATLAS Simulation**

Jet 4-momentum not calibrated

$\sqrt{s}=8$  TeV

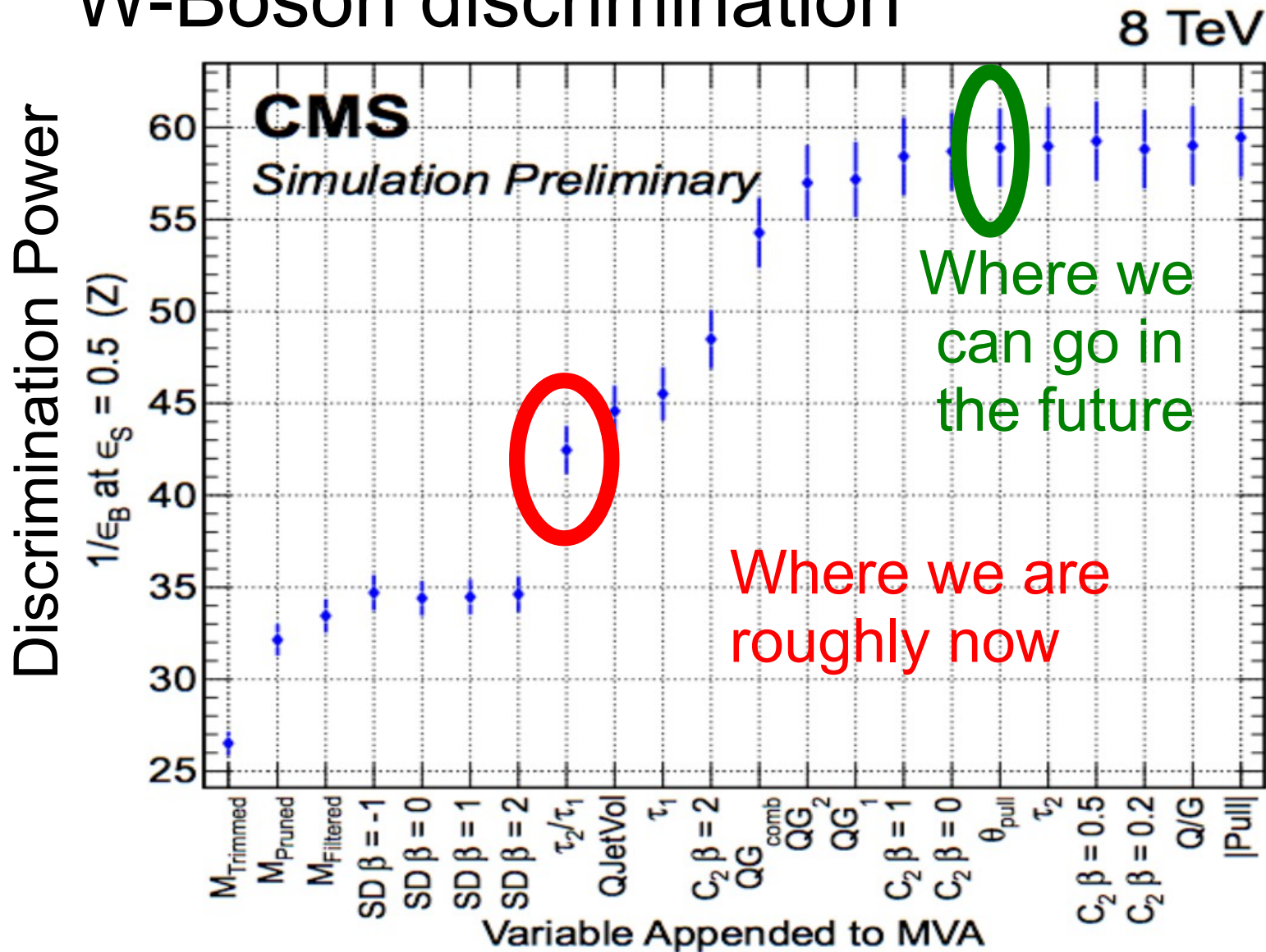
$|\eta^{\text{Truth}}| < 1.2, 350 < p_T^{\text{Truth}} < 500$  GeV, M Cut

★ = Optimal substructure variable for jet algorithm



# Pushing it to the Limits

## W-Boson discrimination



We are not even done with ideas yet!

# Executive Summary for W-tagging

- CMS :
  - Past : Pruning +  $\tau_2/\tau_1$
  - Present : Soft Drop + PUPPI +  $\tau_2/\tau_1^{(DDT)}$
- ATLAS :
  - Past : Trimmed Mass +  $\sqrt{y_{12}}$
  - Present : Trimmed Mass + Smoothed  $D_2$  + Variable R
- Both are commissioned on data
  - Mass scale and efficiency



# Executive Summary for Top tagging

- CMS :
  - Past : Mass + CMS/HEP Top Tagger
  - Present : Soft Drop + PUPPI +  $\tau_3/\tau_2$  + subjet b-tag
- ATLAS :
  - Past : Trimmed Mass +  $\sqrt{d_{12}}$
  - Present : Trimmed Mass +  $\tau_3/\tau_2$  + b-tag (MV2C)
- Both are commissioned on data
  - Mass scale and resolution (ATLAS)

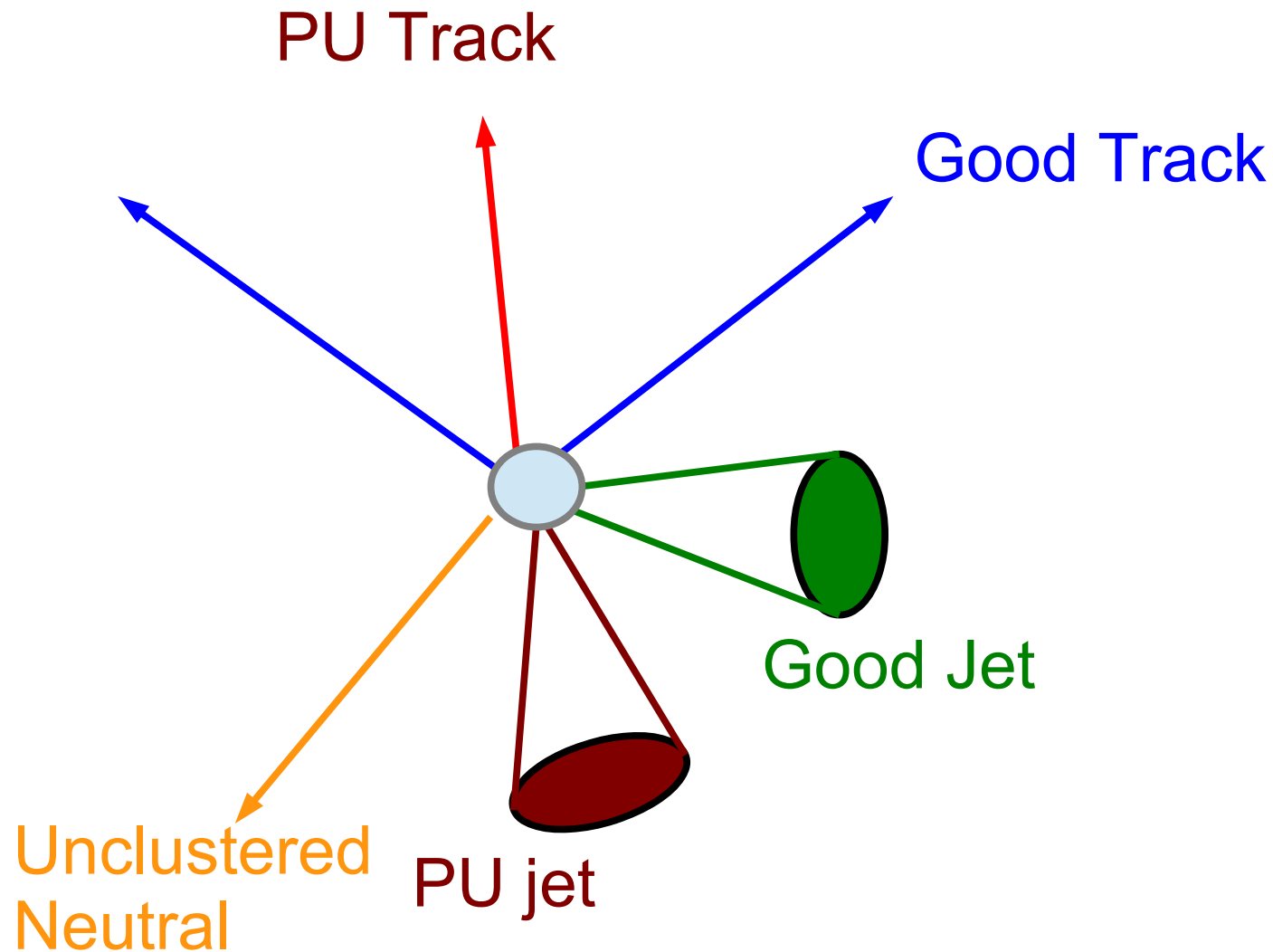


# Pileup outside of jets



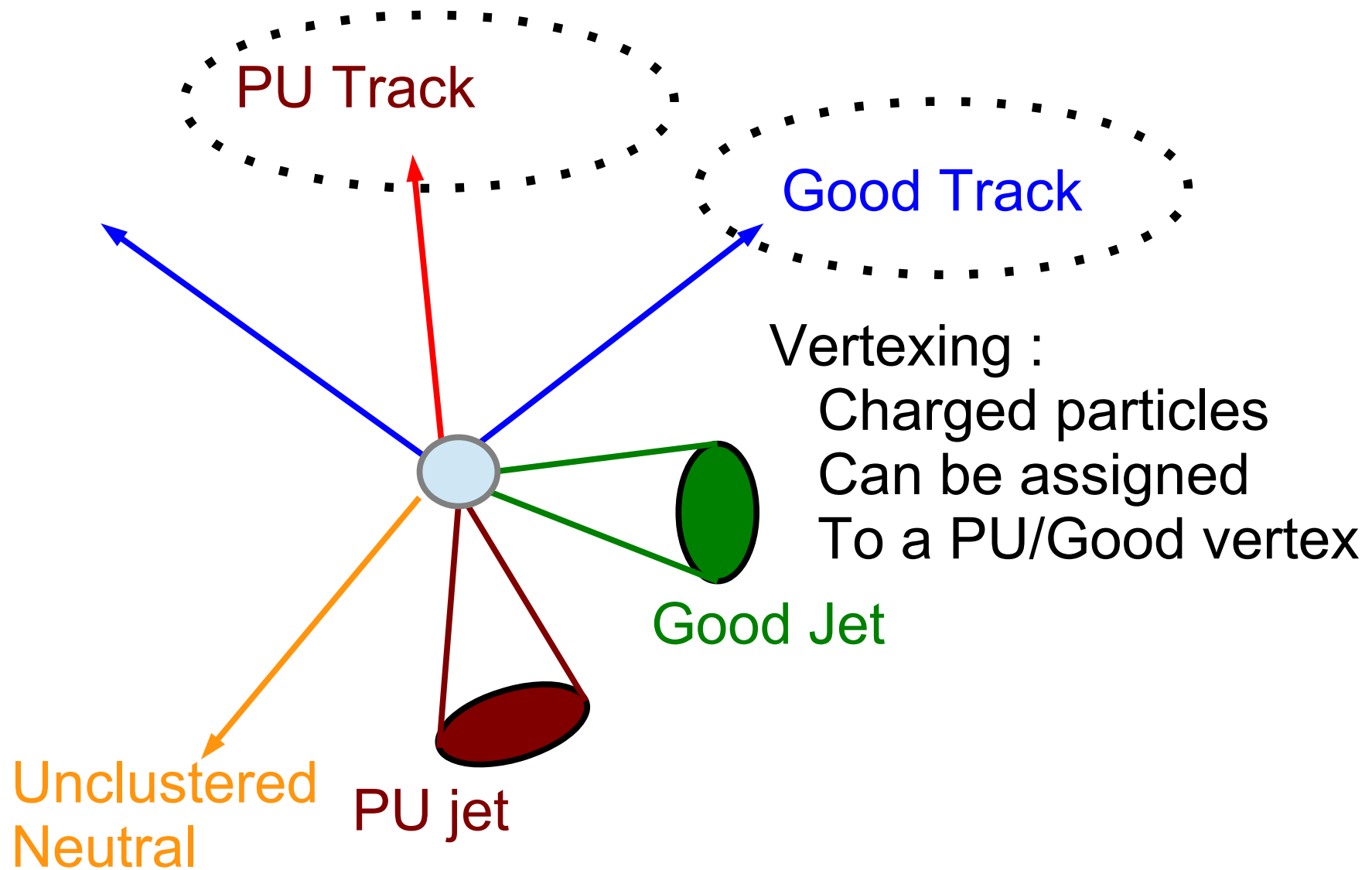
Lets look at objects outside of the jet!

# Pileup in the Event

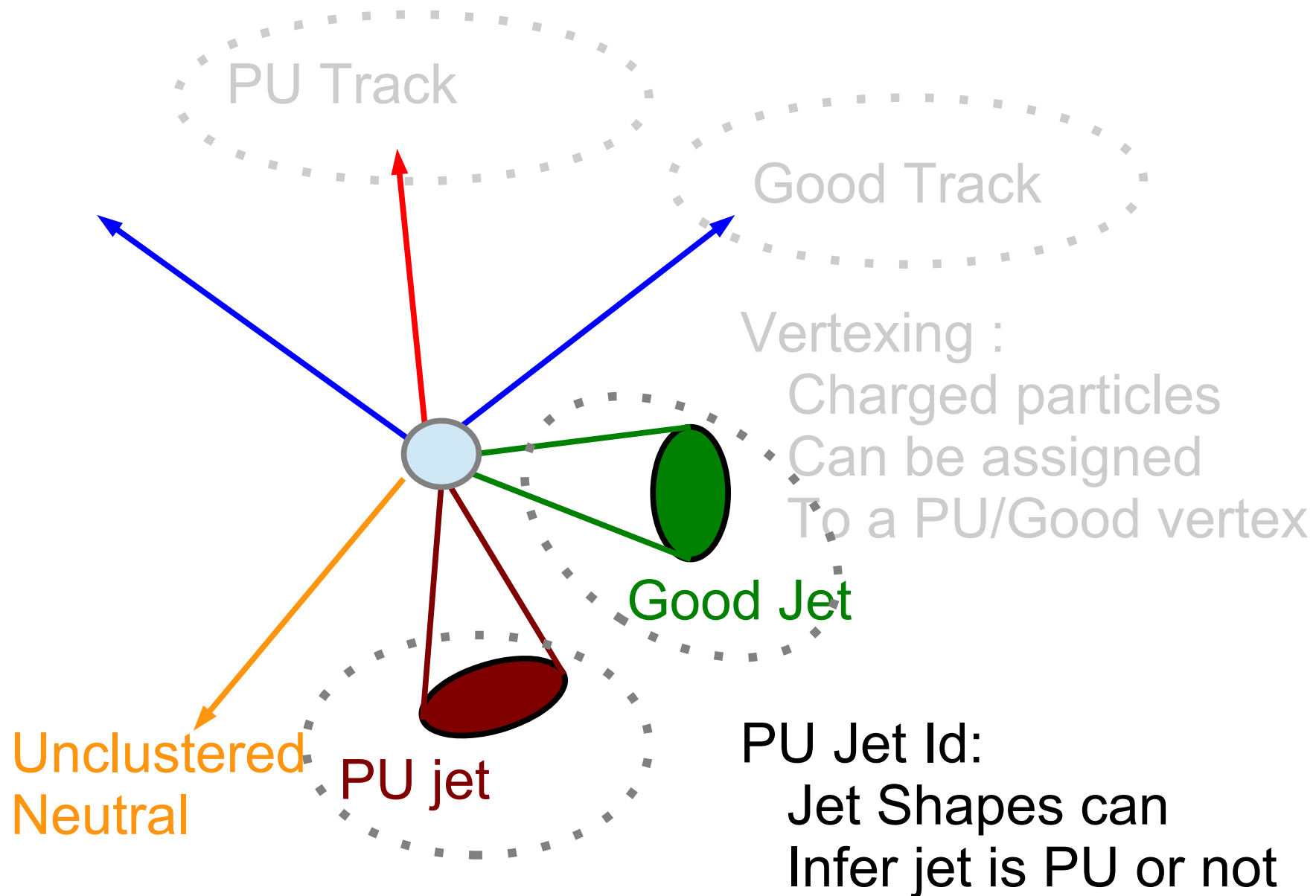


Simplified event can be decomposed into 5 different objects  
We have tools to go after all

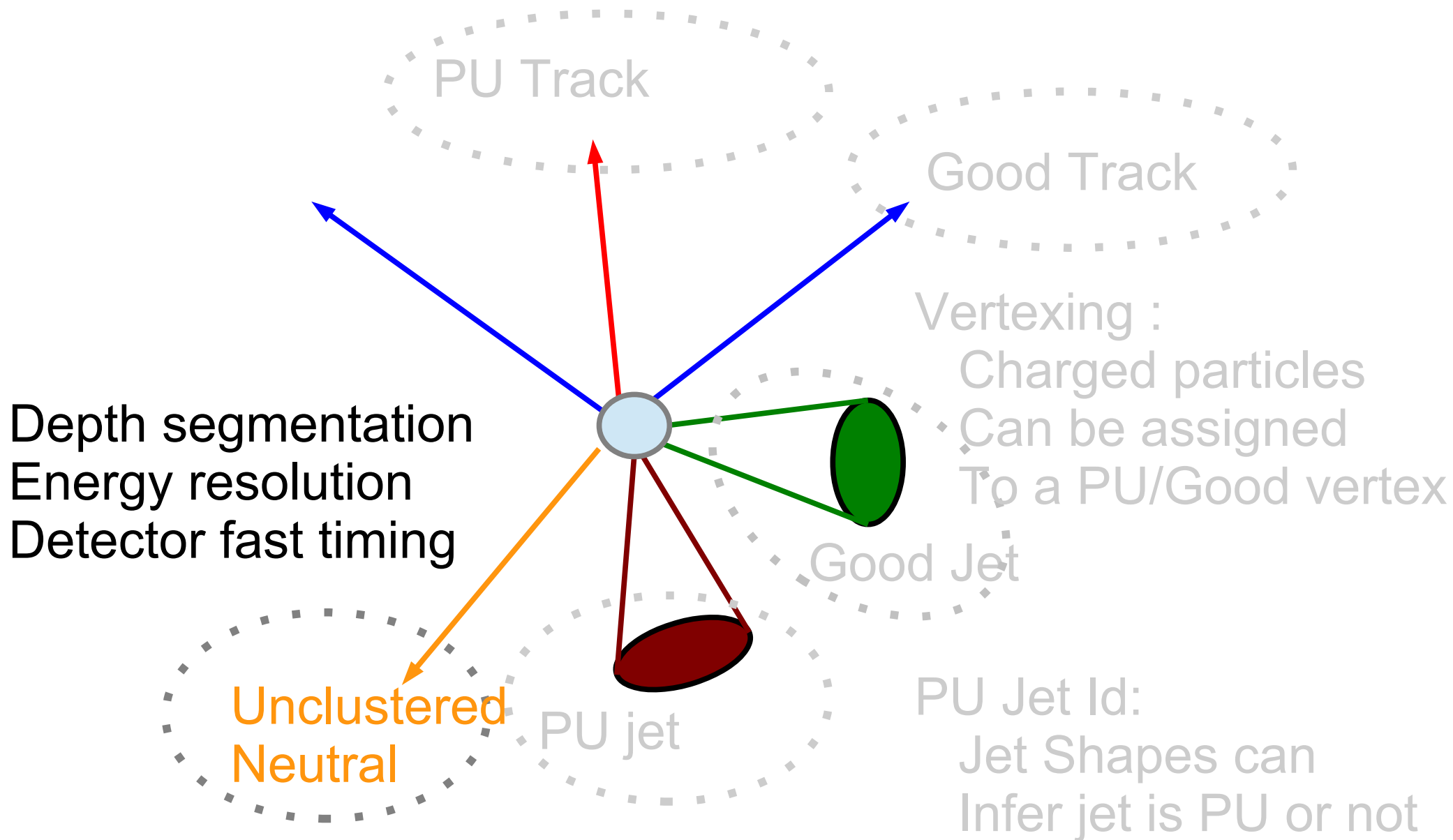
# Pileup in the Event



# Pileup in the Event



# Pileup In the Event

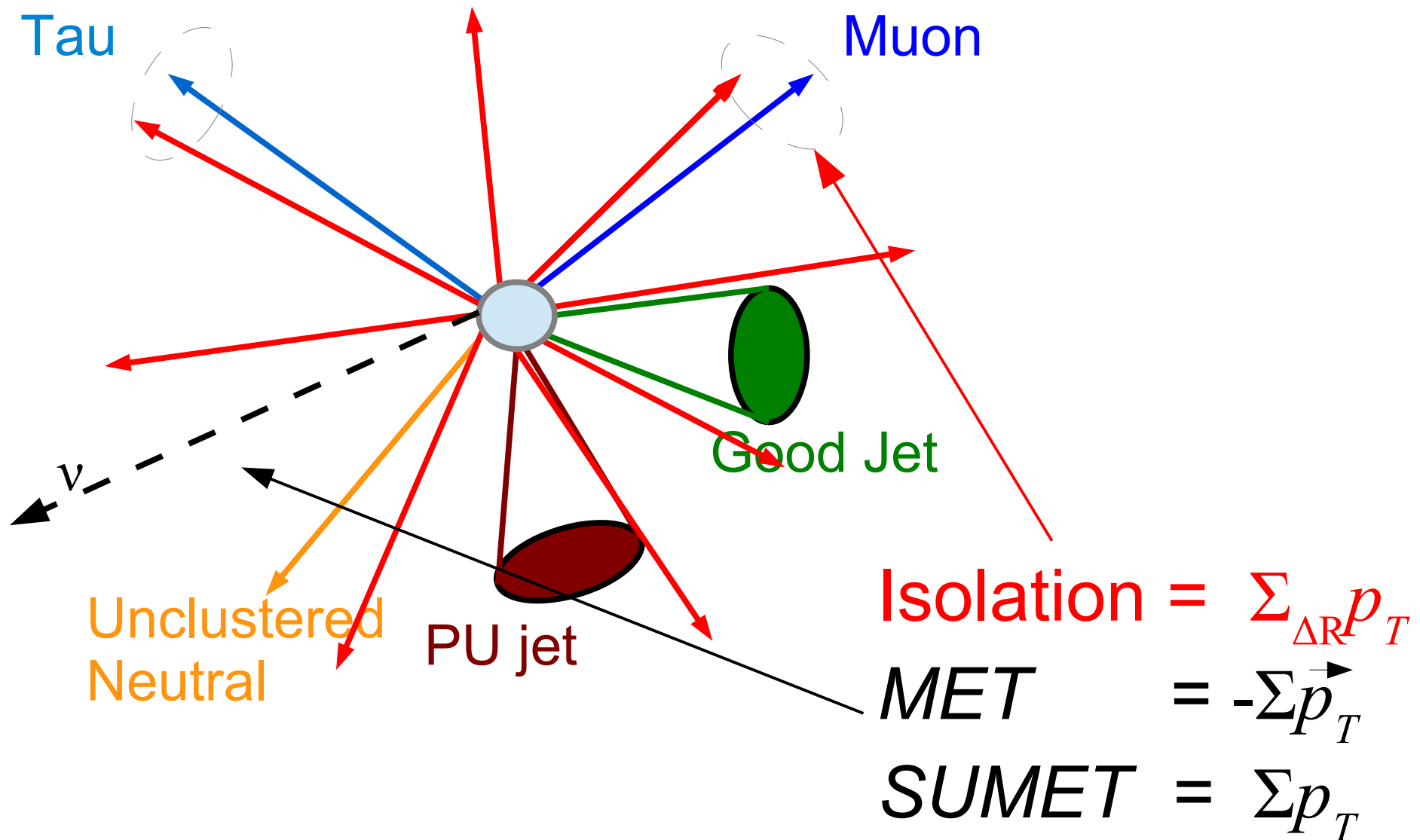




# Puppi affects everything

- It does not just work on jets!

PU Particle

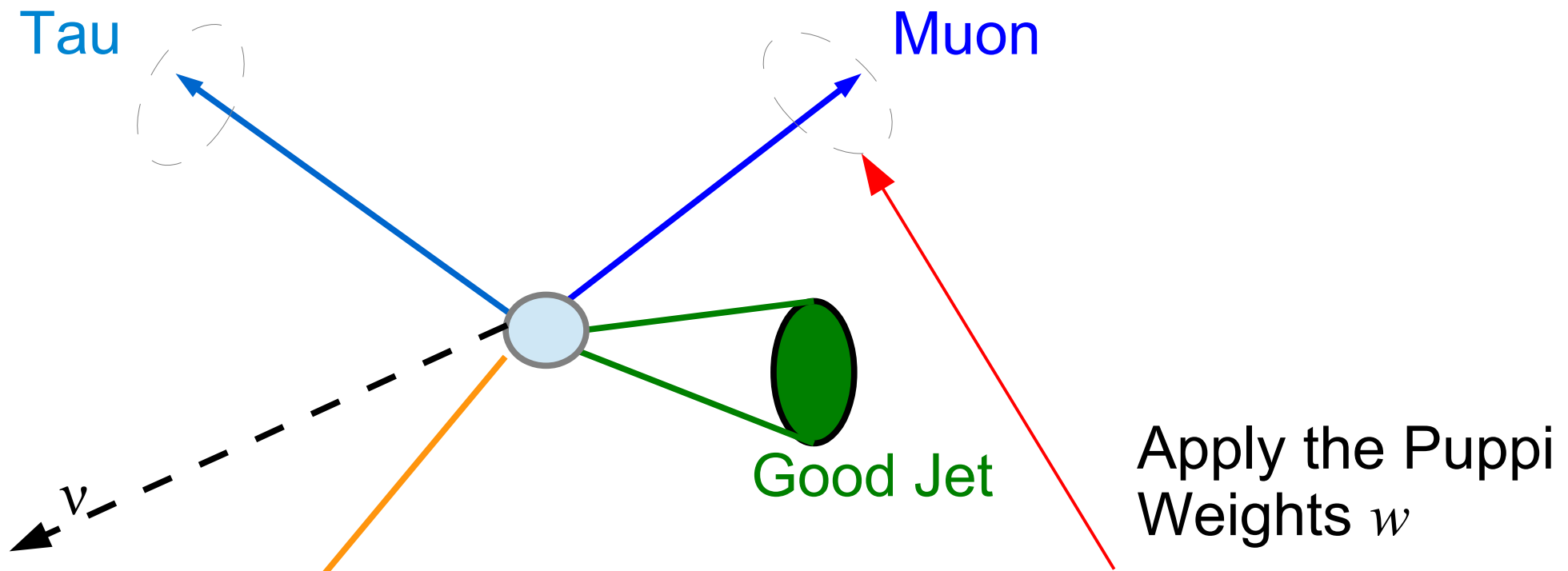




# Puppi affects everything

- It does not just work on jets!

PU Particle

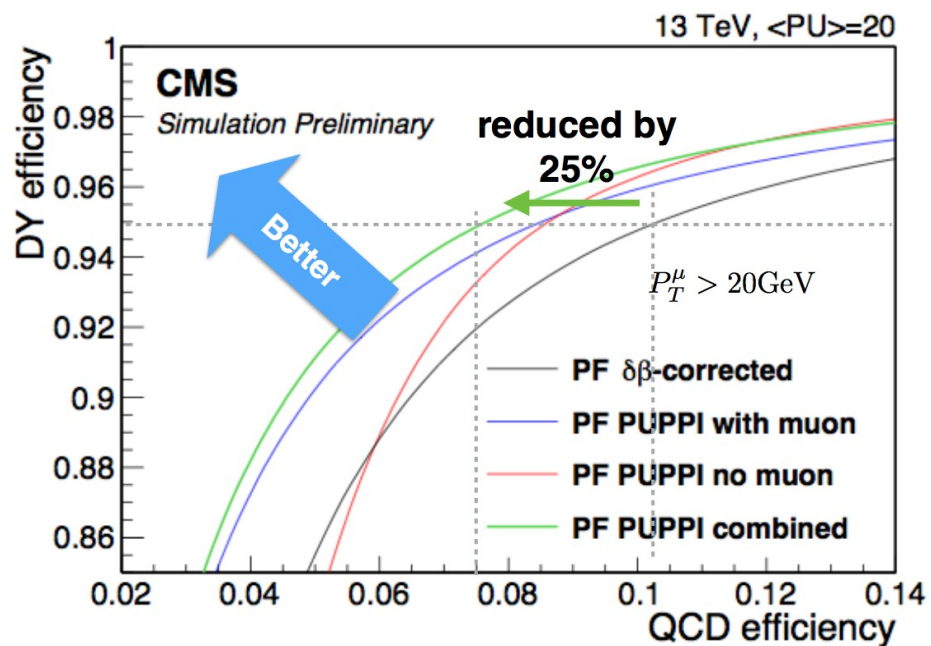
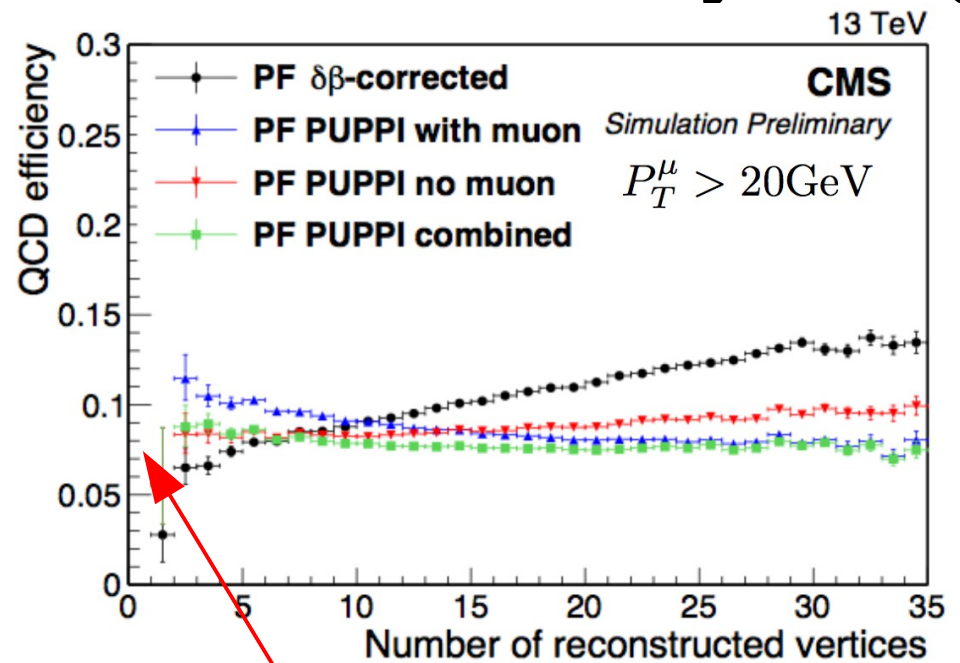
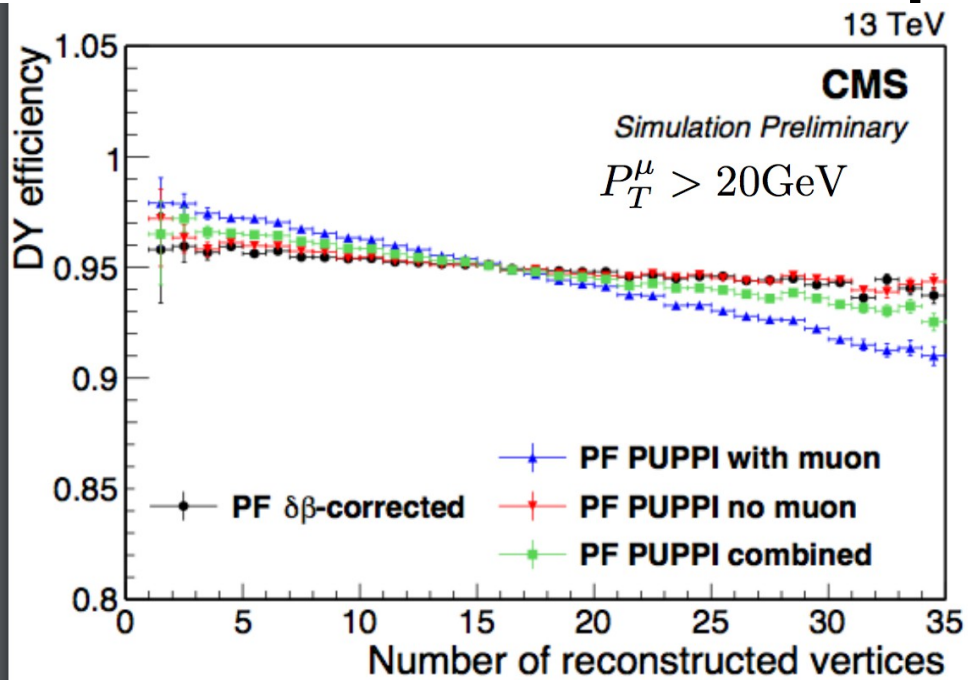


$$\text{Isolation} = \sum_{\Delta R} p_T w$$

$$MET = -\sum \vec{p}_T w$$

$$SUMET = \sum p_T w$$

# Puppi affects everything



Apply the Puppi Weights  $w$

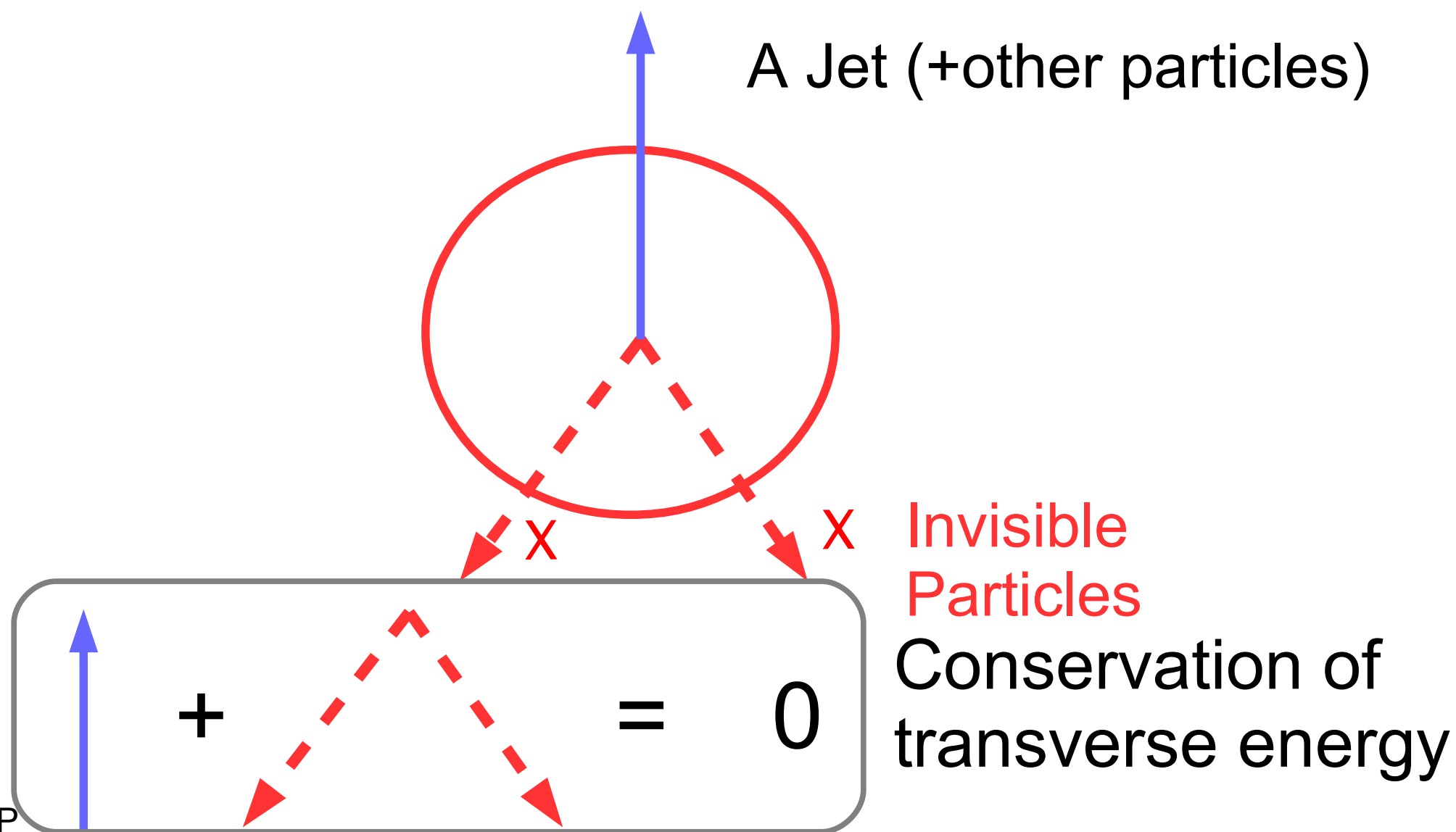
$$\text{Isolation} = \sum_{\Delta R} p_T w$$

$$\text{MET} = -\sum \vec{p}_T w$$

$$\text{SUMET} = \sum p_T w$$

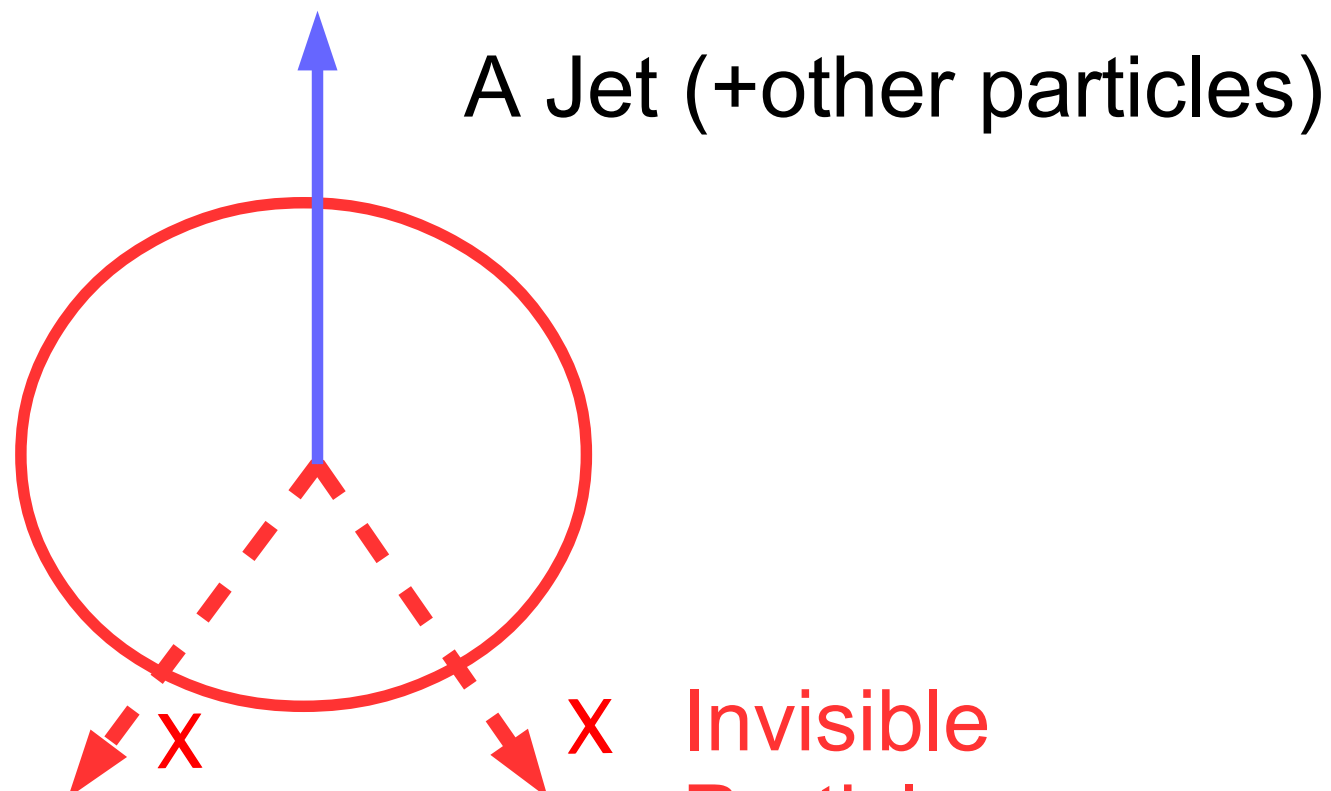
# *MET*

To see nothing you have to reconstruct everything\*



# *MET*

To see nothing you have to reconstruct everything\*

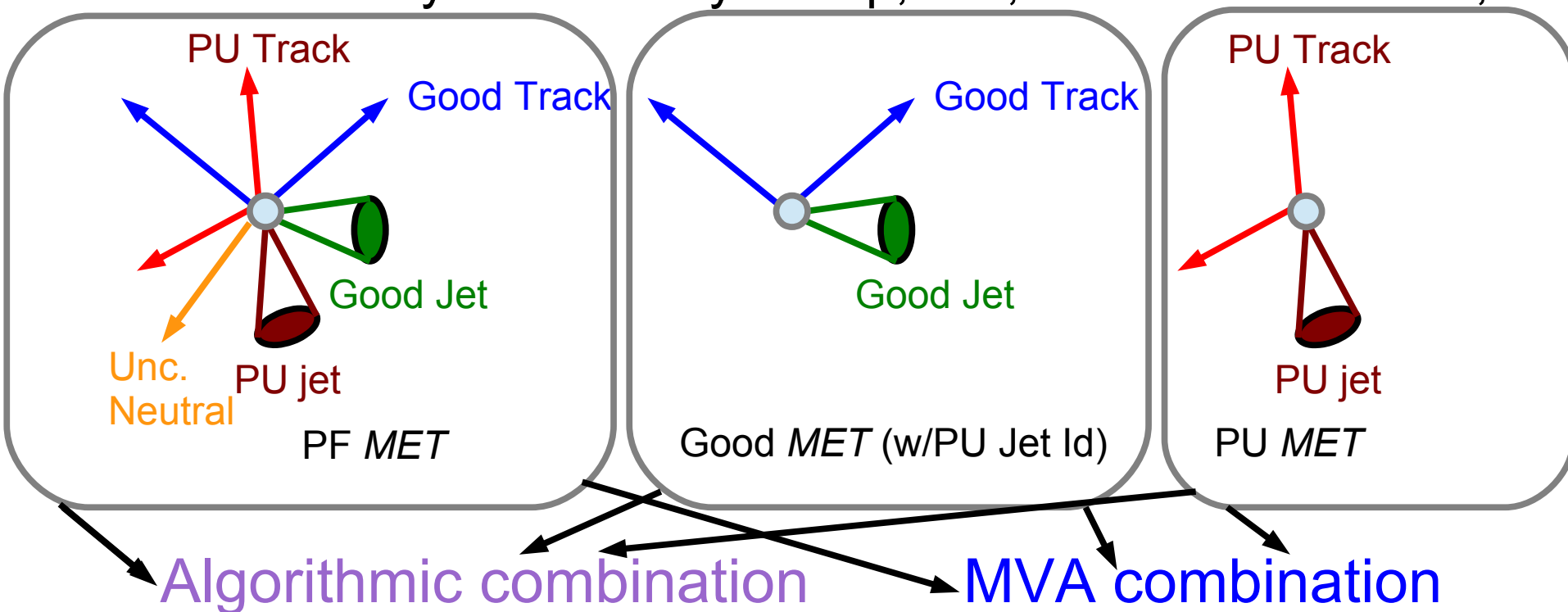


Conservation of transverse energy

$$-\sum_{\text{All particles}} \vec{p}_T = \overrightarrow{MET} \quad (E_T^{\text{Miss}})$$

# Garbage Collection: PU Reduced *METs*

- *MET* is effectively summing up all the trash
  - PU Reduced *METs* Equivalent to Recycling
    - Sorting your garbage by Metals/Plastics/Paper
    - Sort your event by Pileup, Jets, unclustered Neutral, tracks

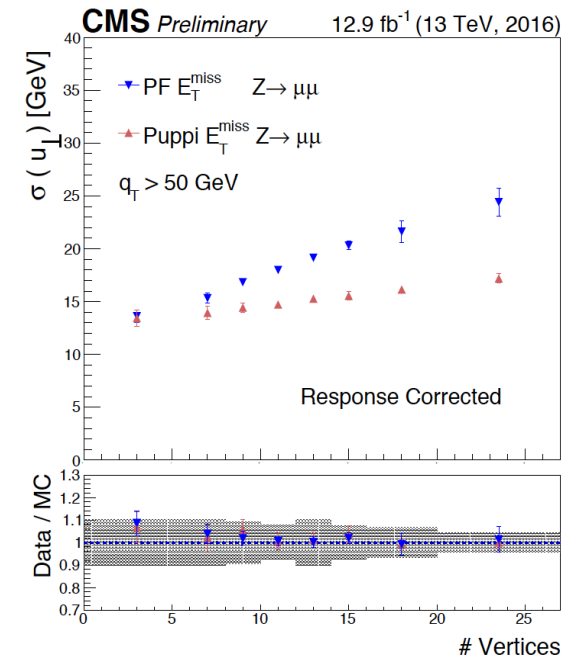
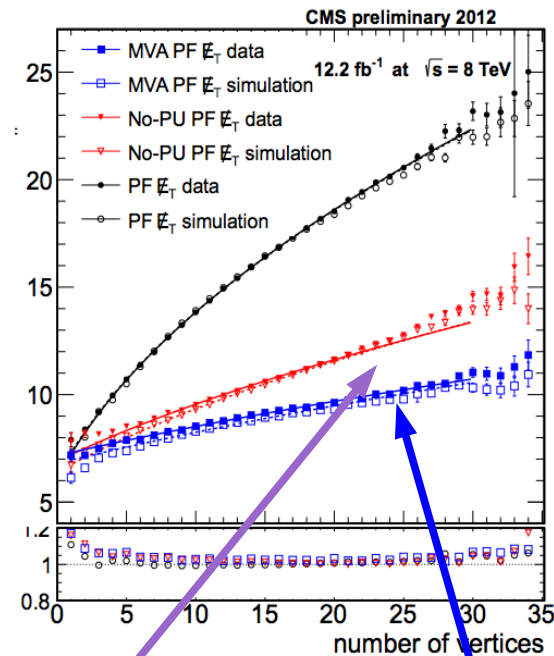
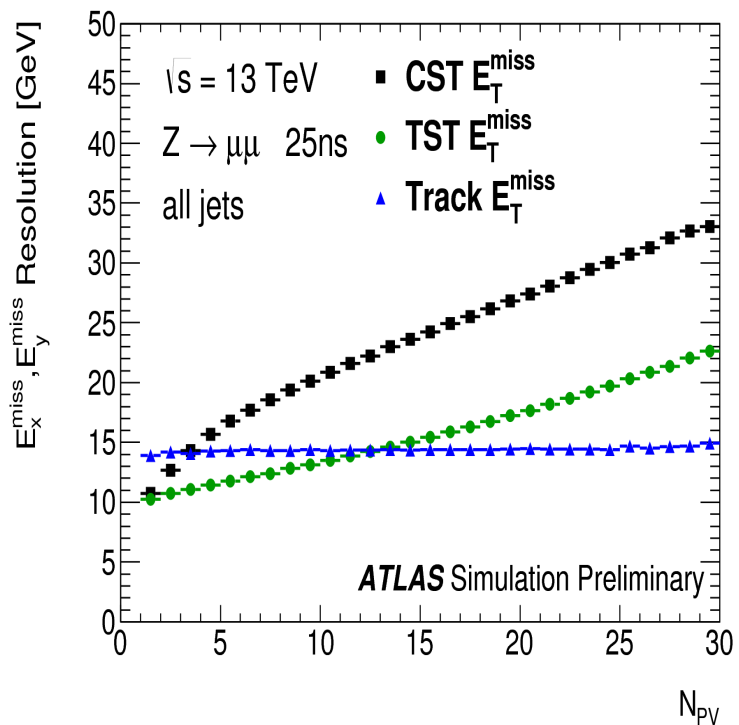


Combine all of the estimates into one best estimate

**There is no perfect way to remove objects from the *MET***

# Garbage Collection: PU Reduced $METs$

- $MET$  is effectively summing up all the trash
  - PU Reduced  $METs$  Equivalent to Recycling
    - Sorting your garbage by Metals/Plastics/Paper
    - Sort your event by Pileup, Jets, unclustered Neutral tracks



ibination

MVA combination

Combine all of the estimates into one best estimate

There is no perfect way to remove objects from the  $MET$





THE MYSTERY FACE GAME • LE JEU DU PERSONNAGE MYSTÈRE  
 EL JUEGO DE LA CARA MISTERIOSA

Ages 6+

# GUESS WHO?

Is your person wearing a hat?  
 Has your person  
 got a mustache?  
 Is your person  
 wearing glasses?

Does your person  
 have blue eyes?  
 Has your person  
 a red hair?  
 Is your person  
 wearing a bowtie?

Cont.: 1 game • 1 rule • 1 winner

GUESS WHO?

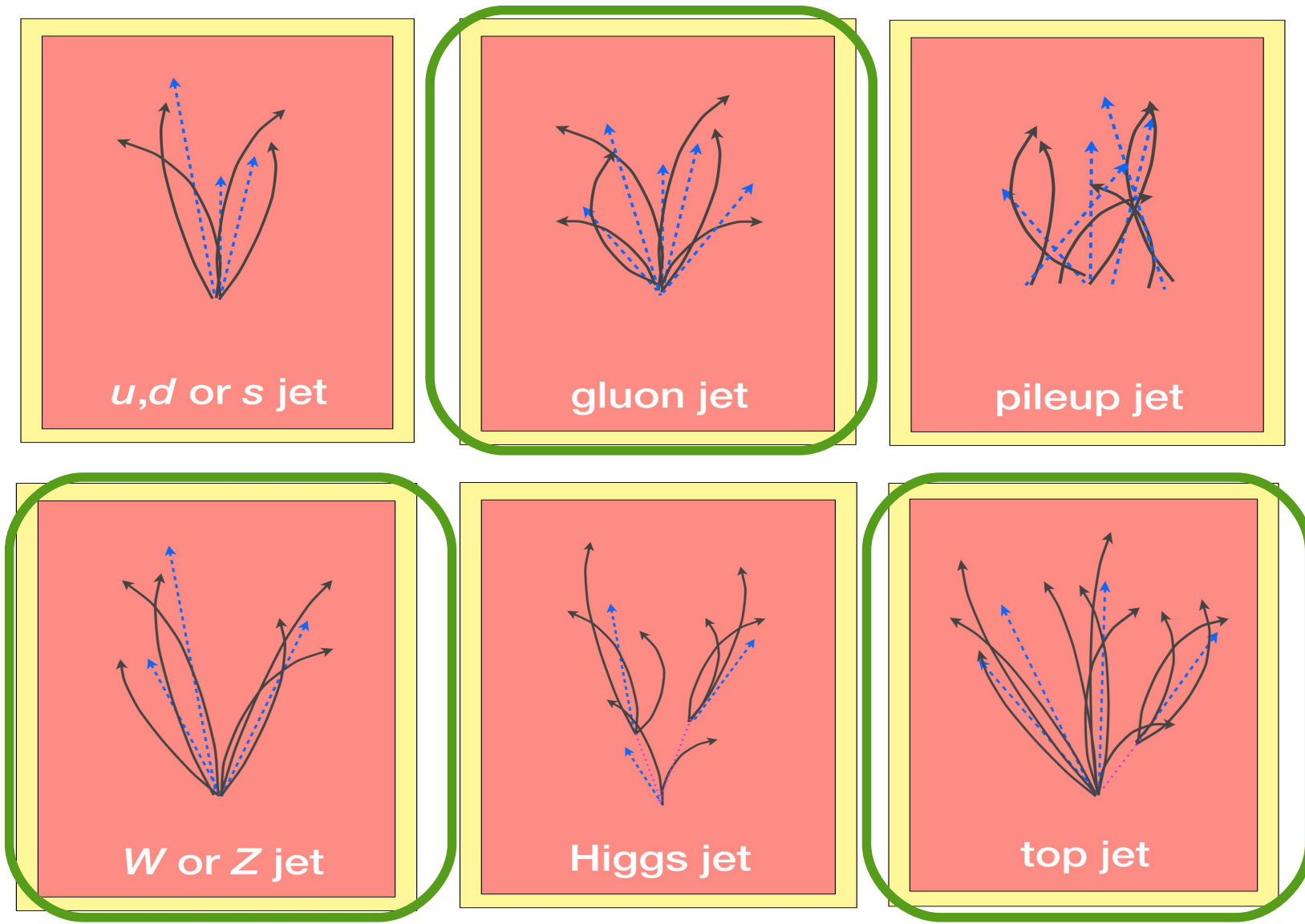


# Guess the Jet by asking questions?\*



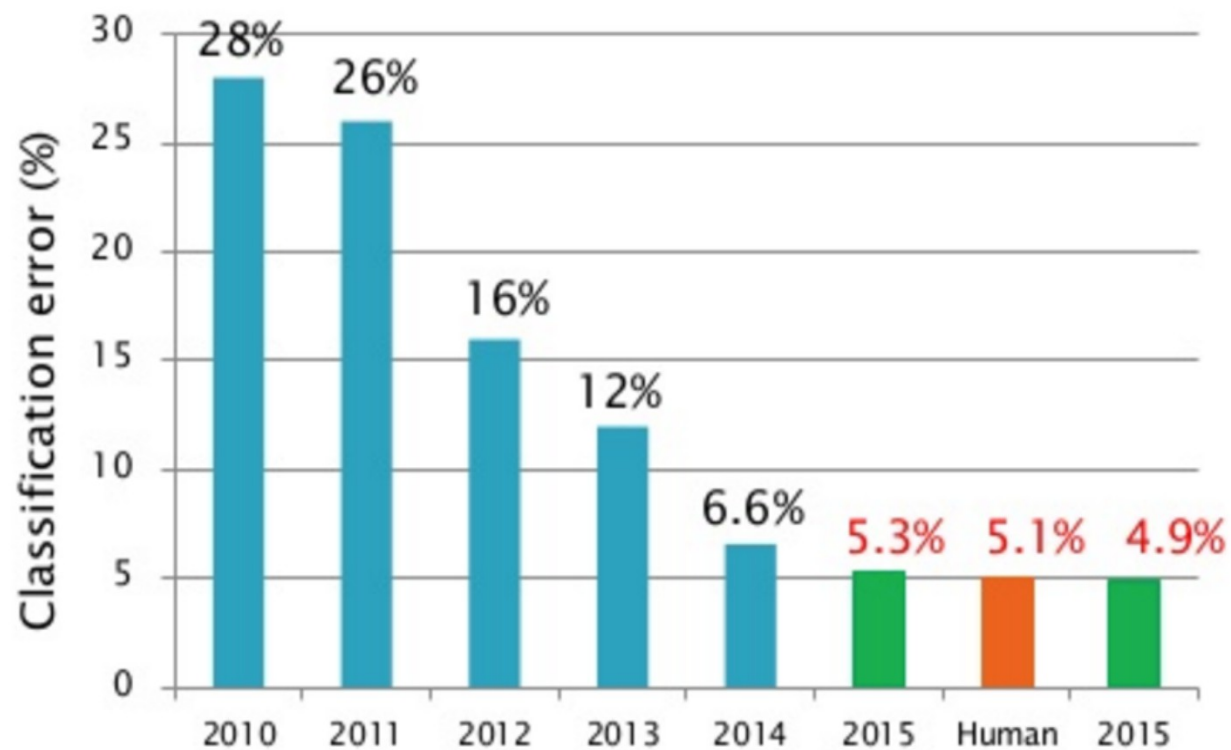
\*Concept by N. Tran

# What are your options?



# Deep Learning for Image Recognition

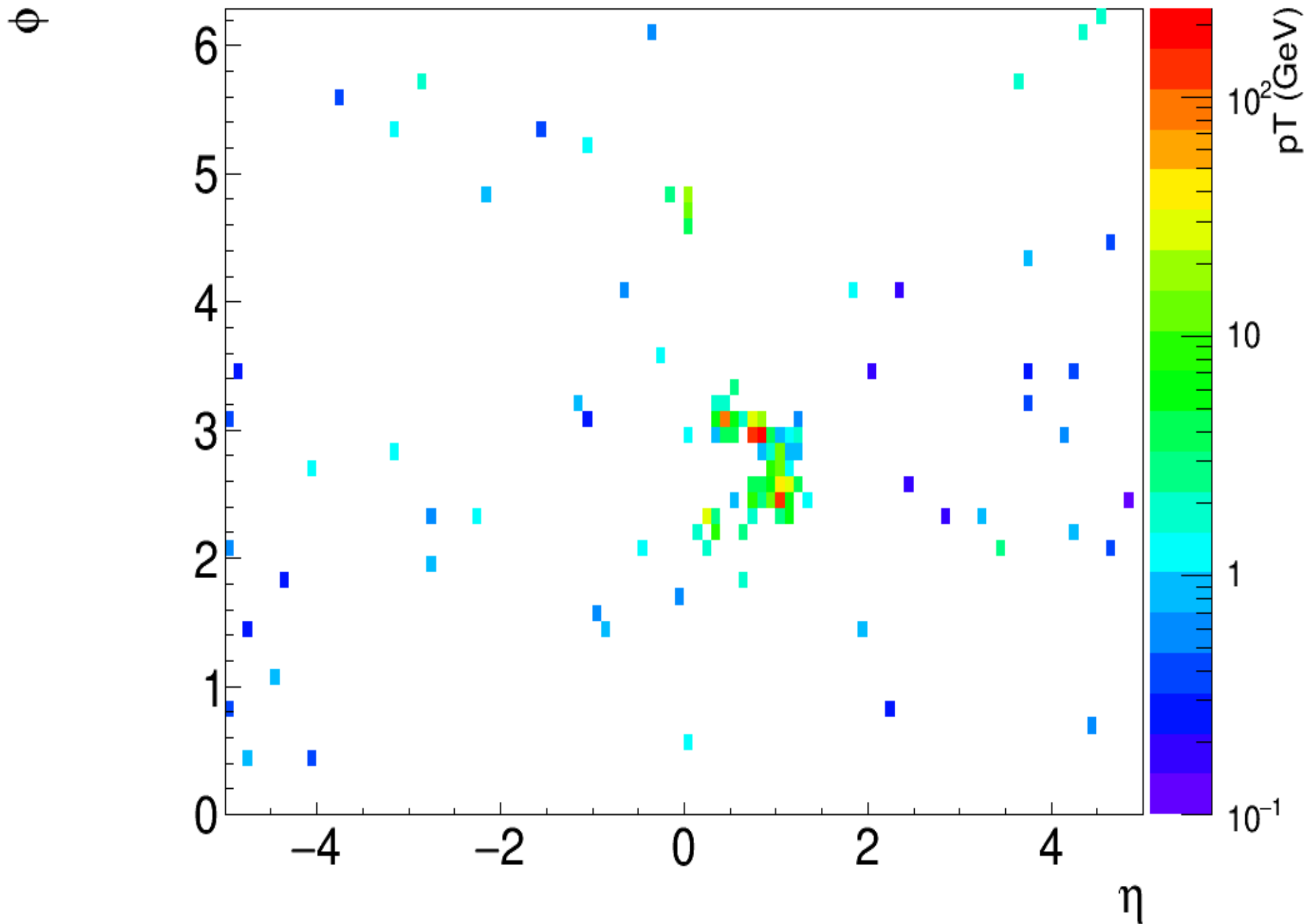
38



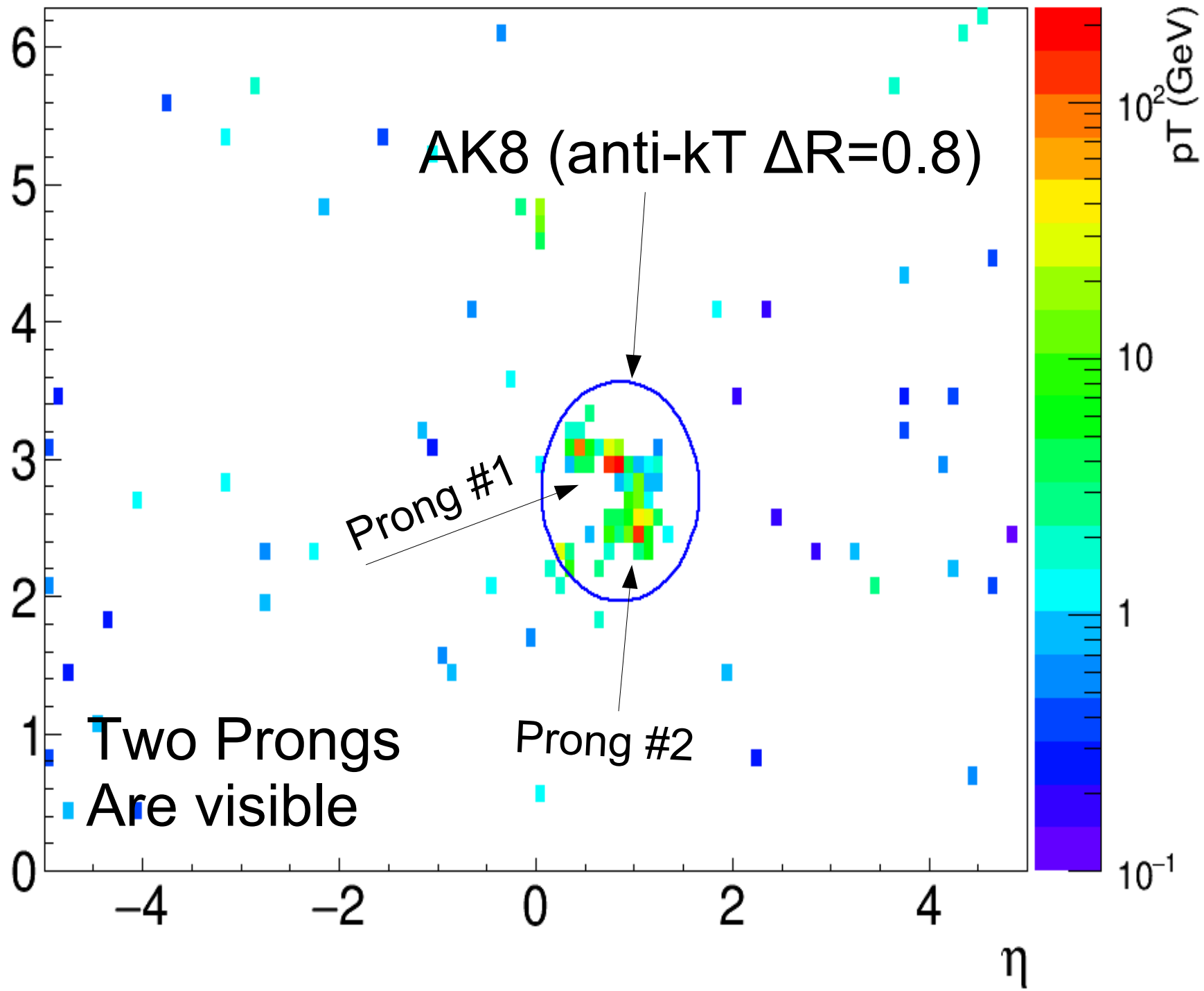
\*Michael Kagan's slides (Yesterday)

# Start @ 0 PU

# What is it?

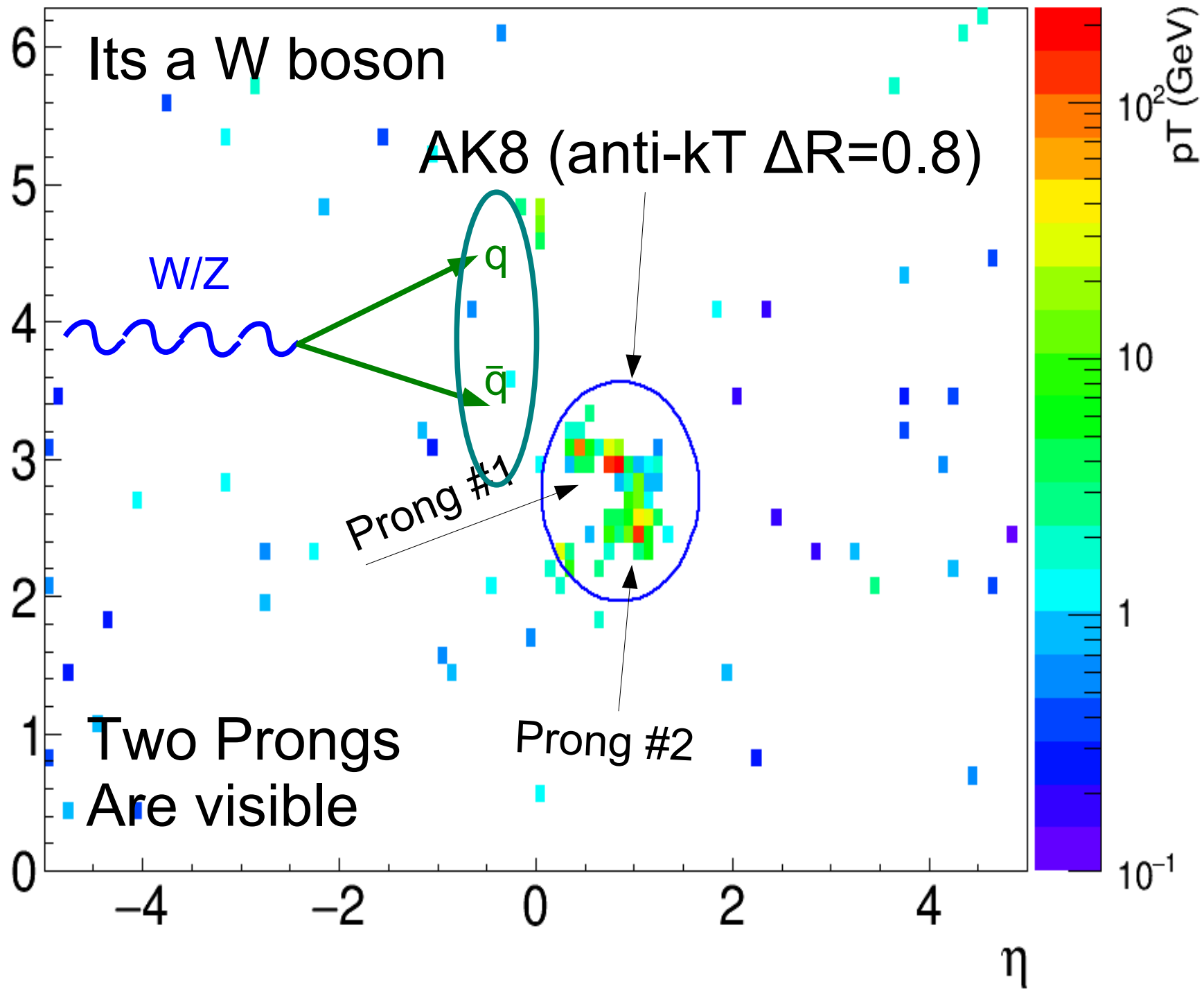


$\phi$

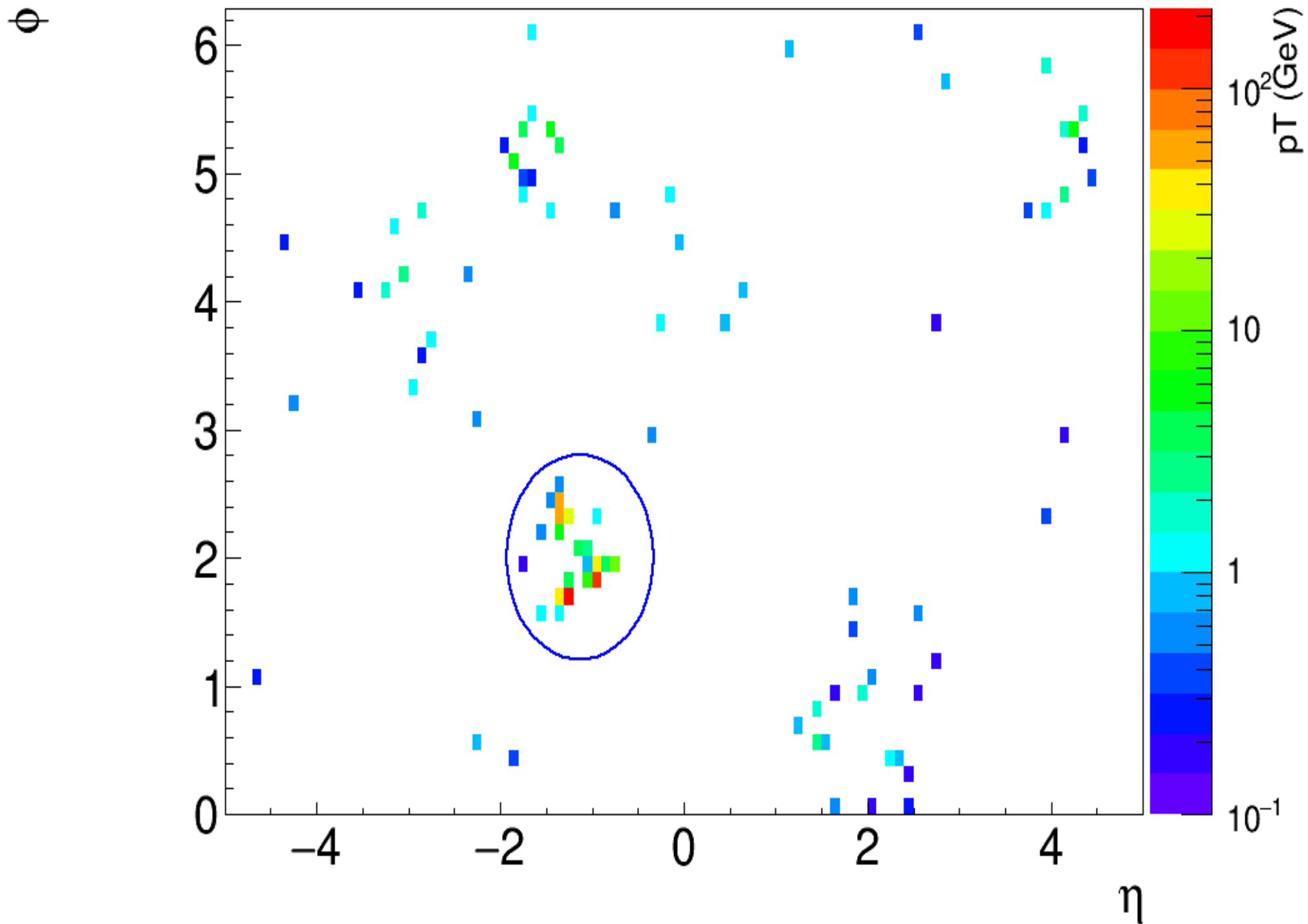


# What is it?

$\ominus$

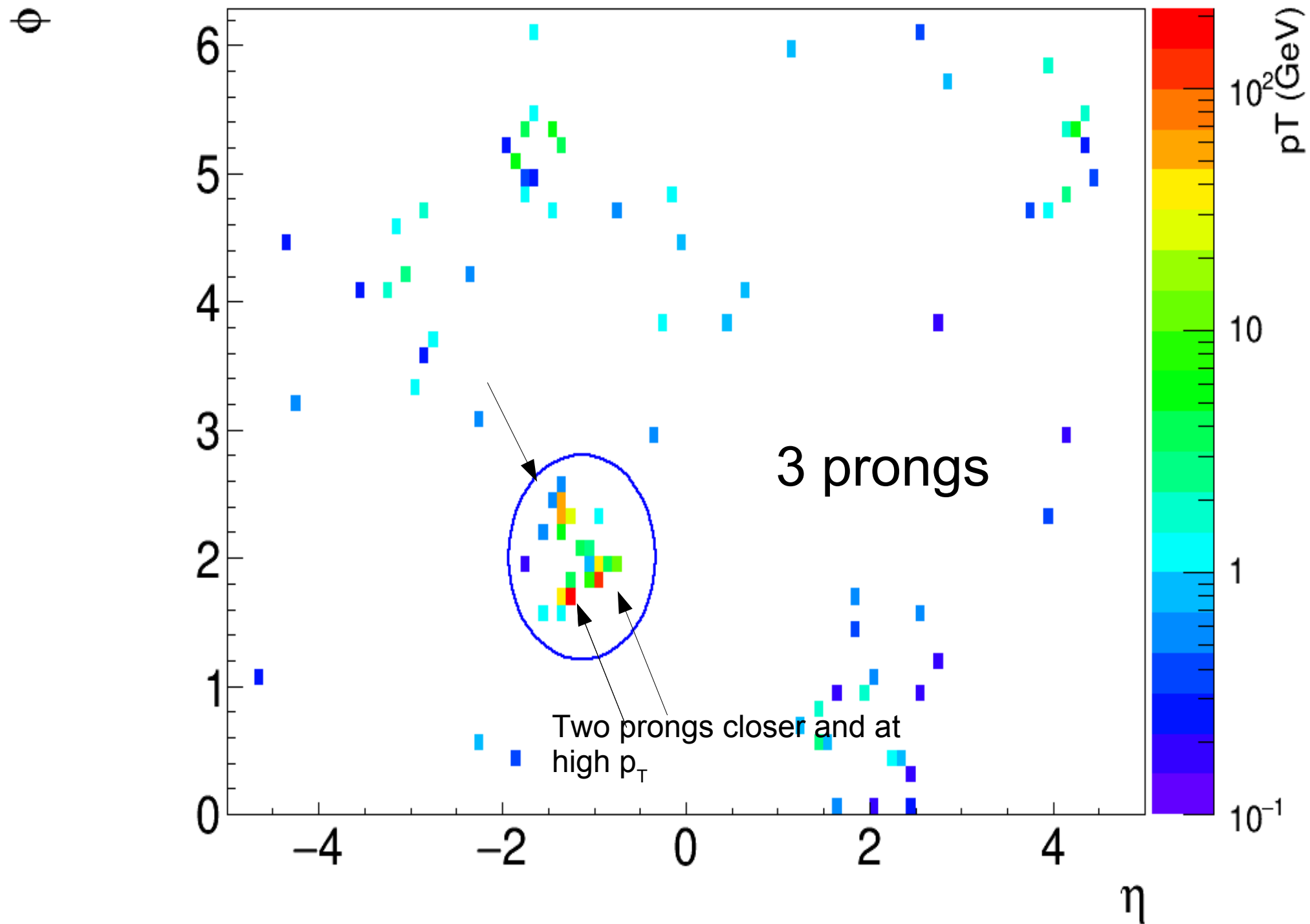


# What is it?

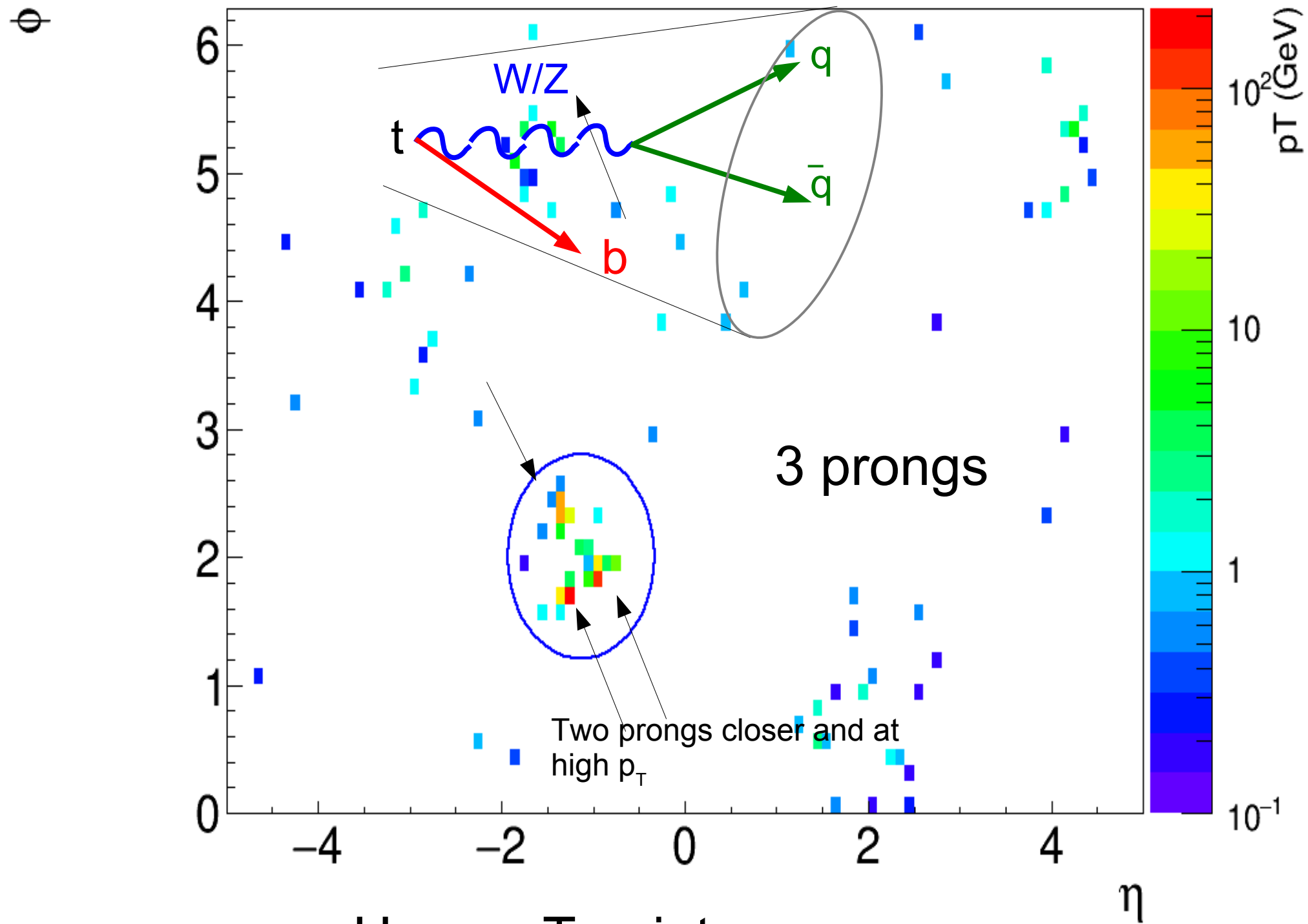


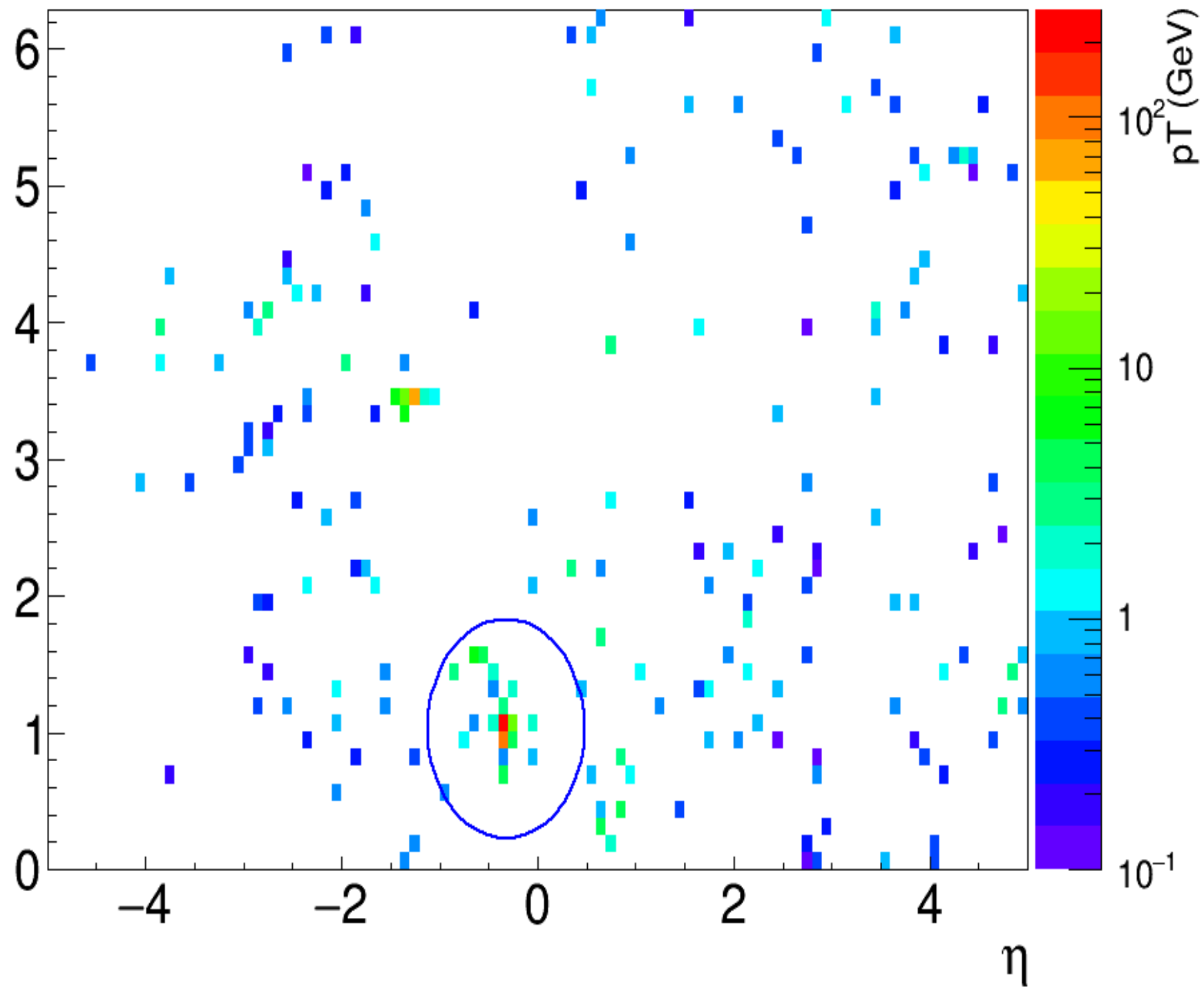


# What is it?

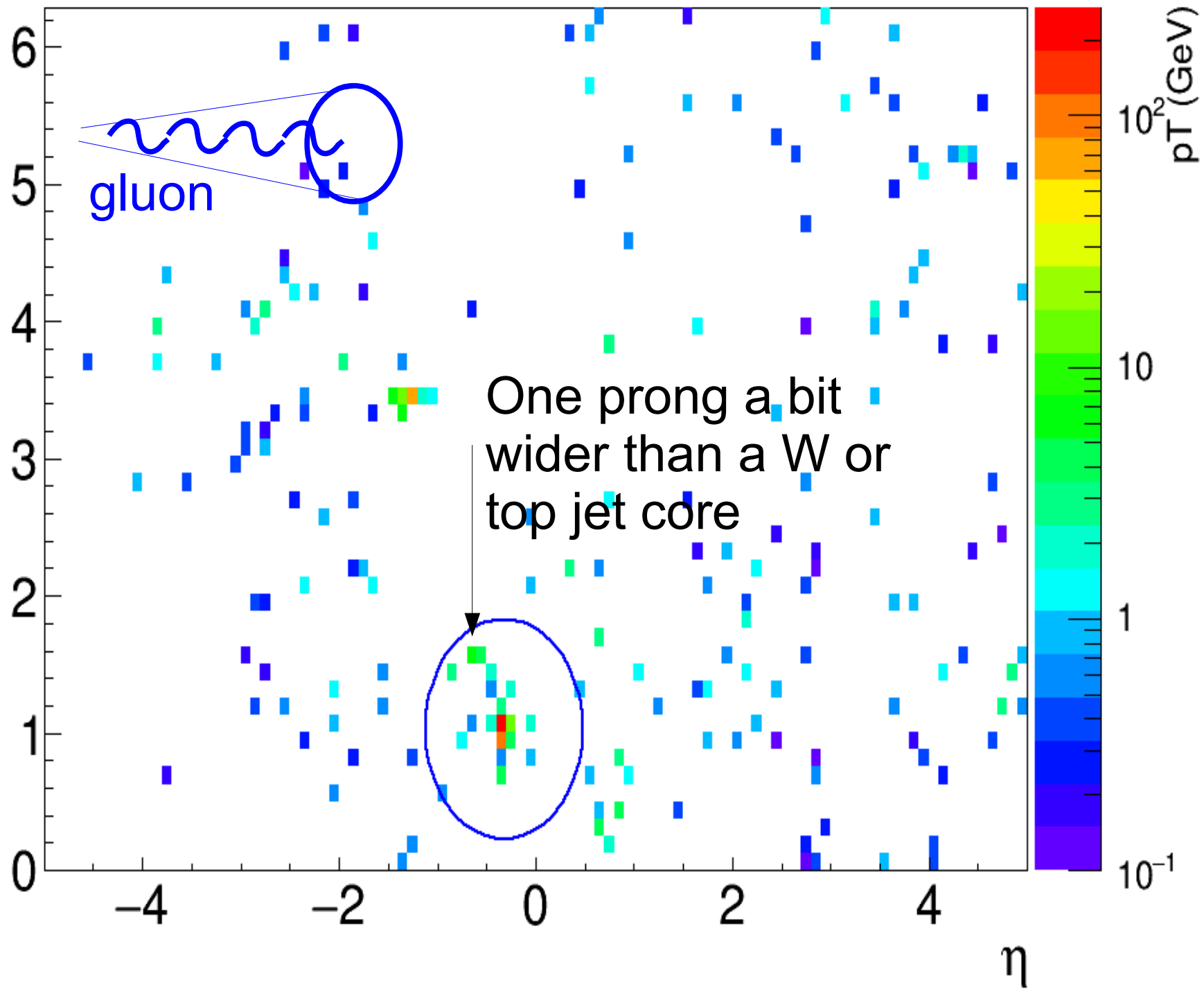


# What is it?

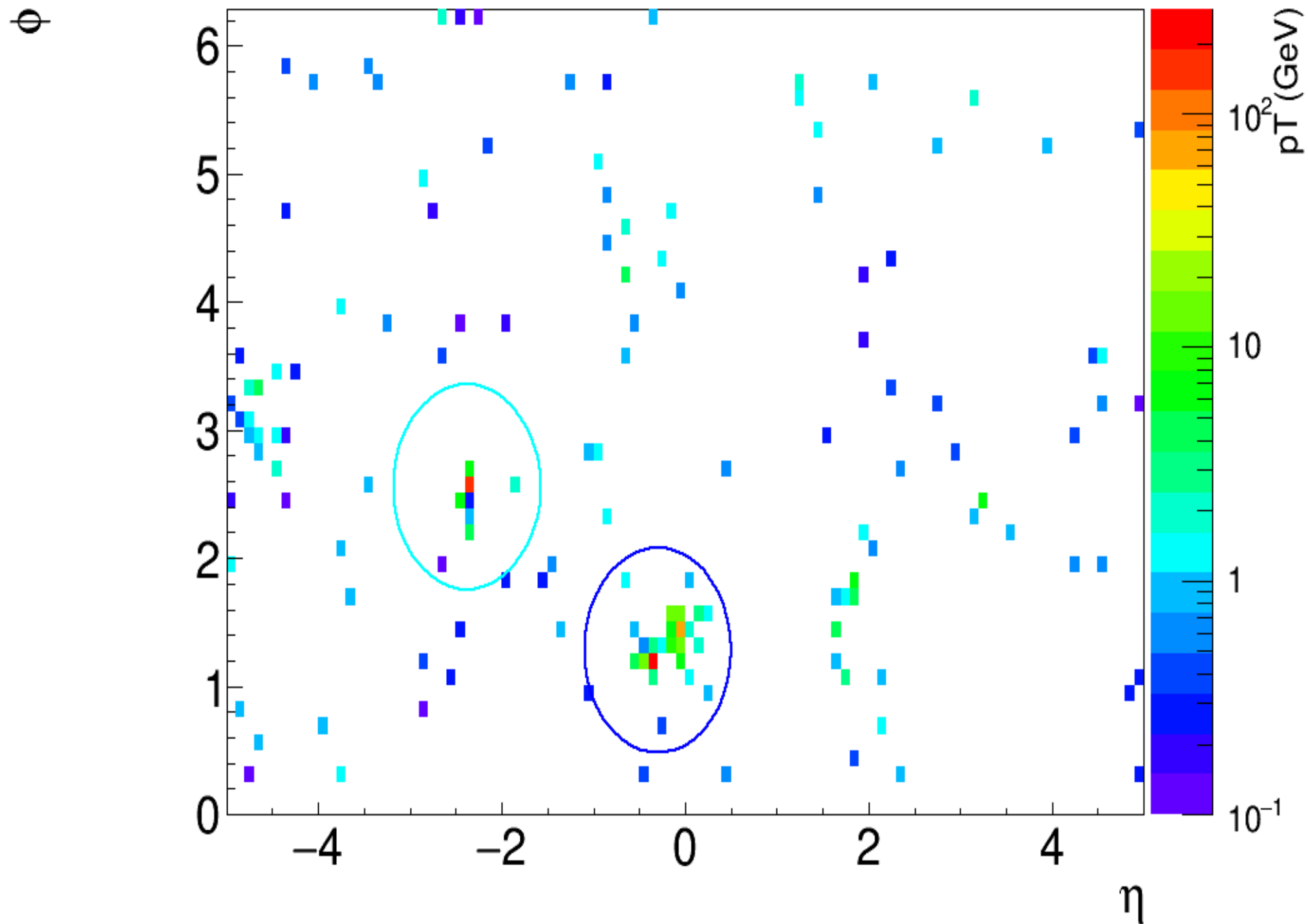


$\phi$ 

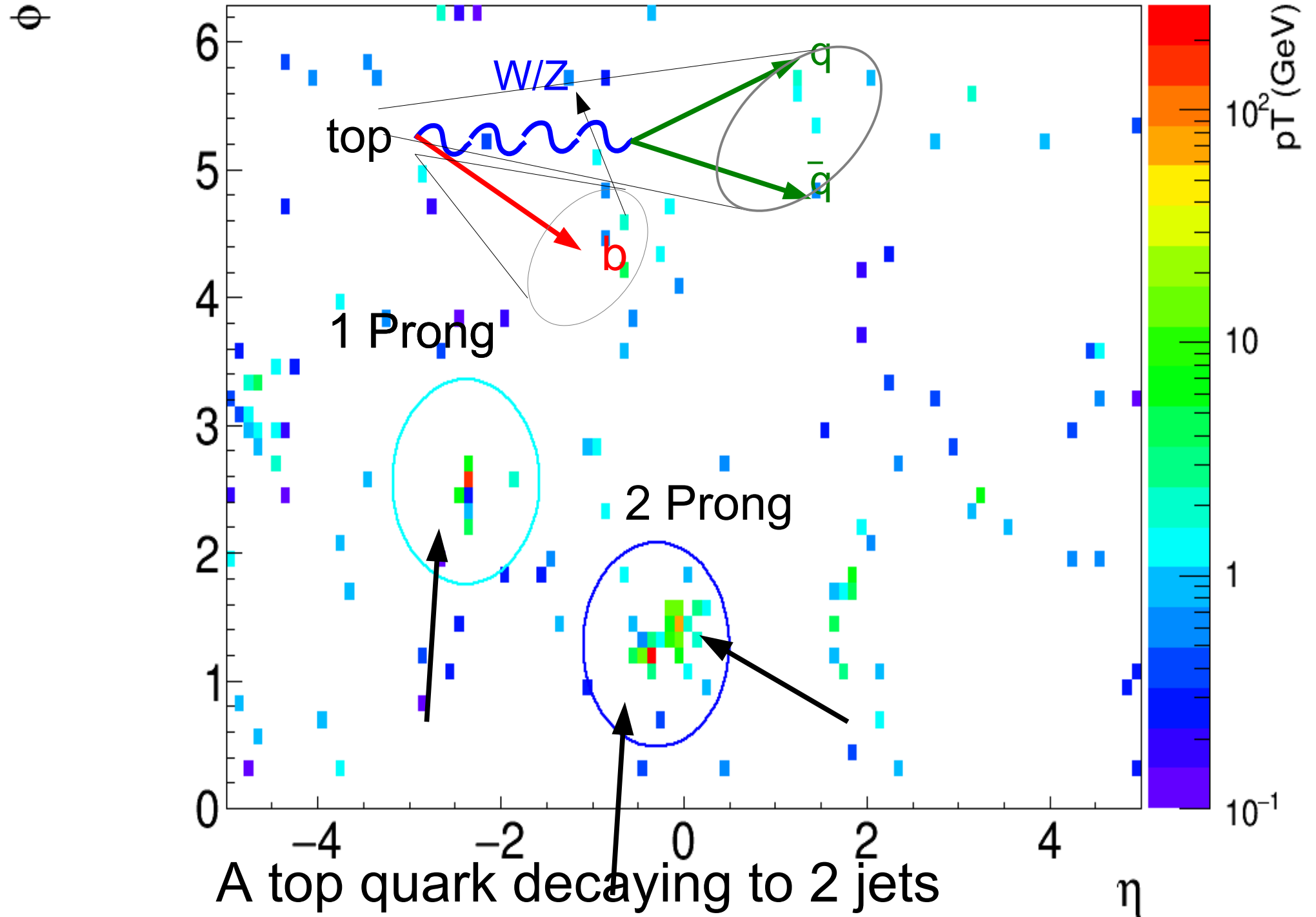
$\ominus$



# What is it?

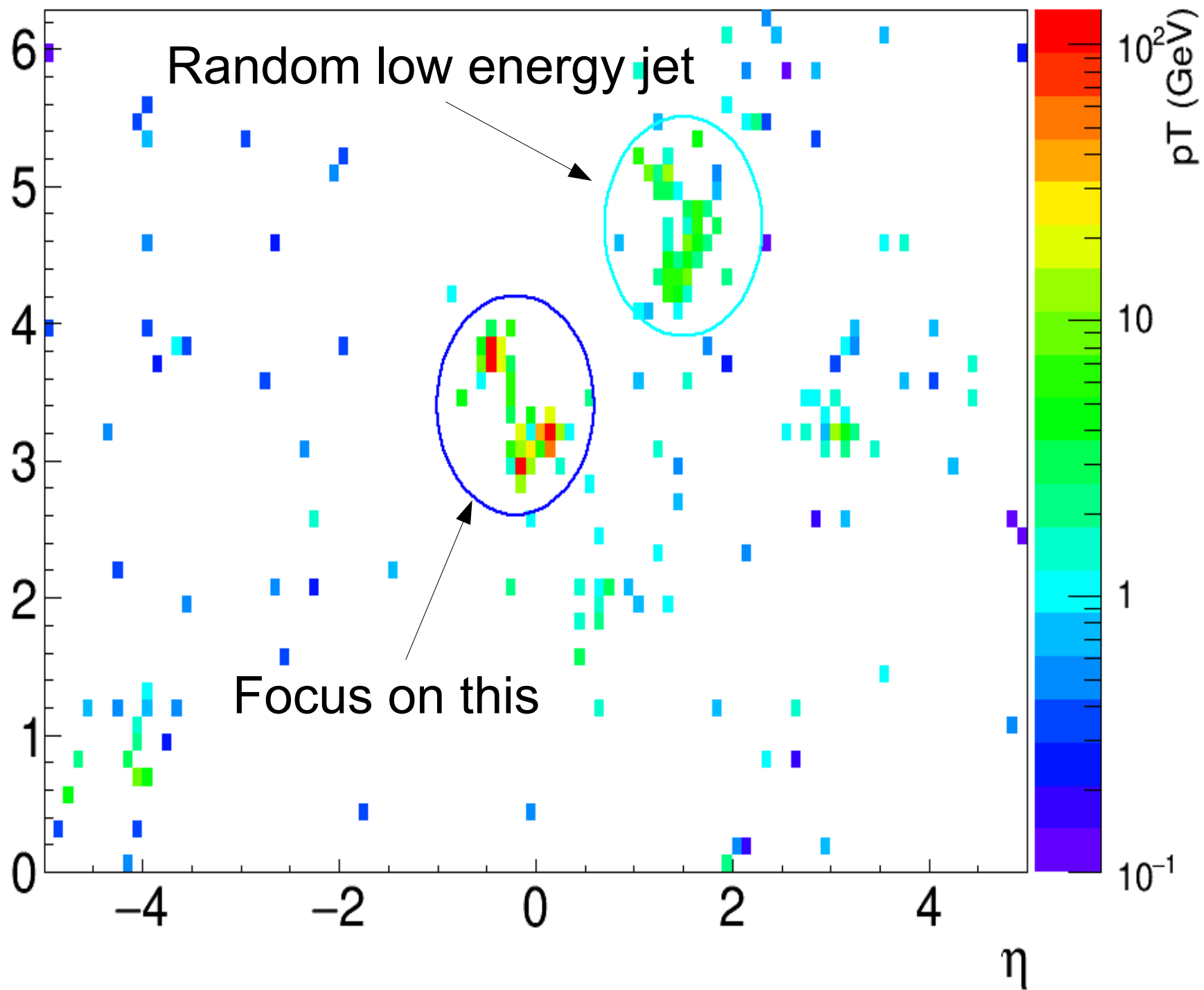


# What is it?



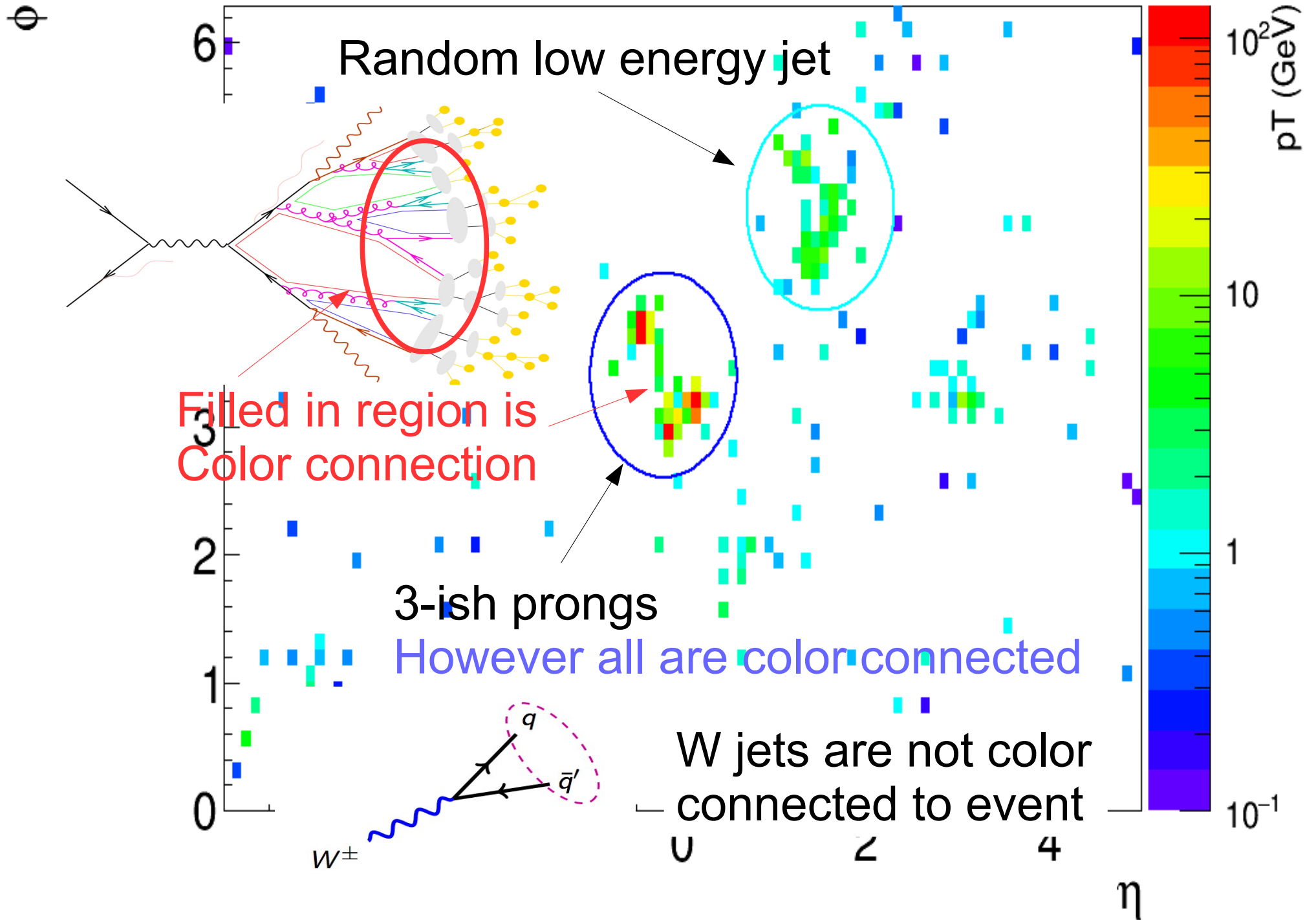
# What is it?

$\ominus$

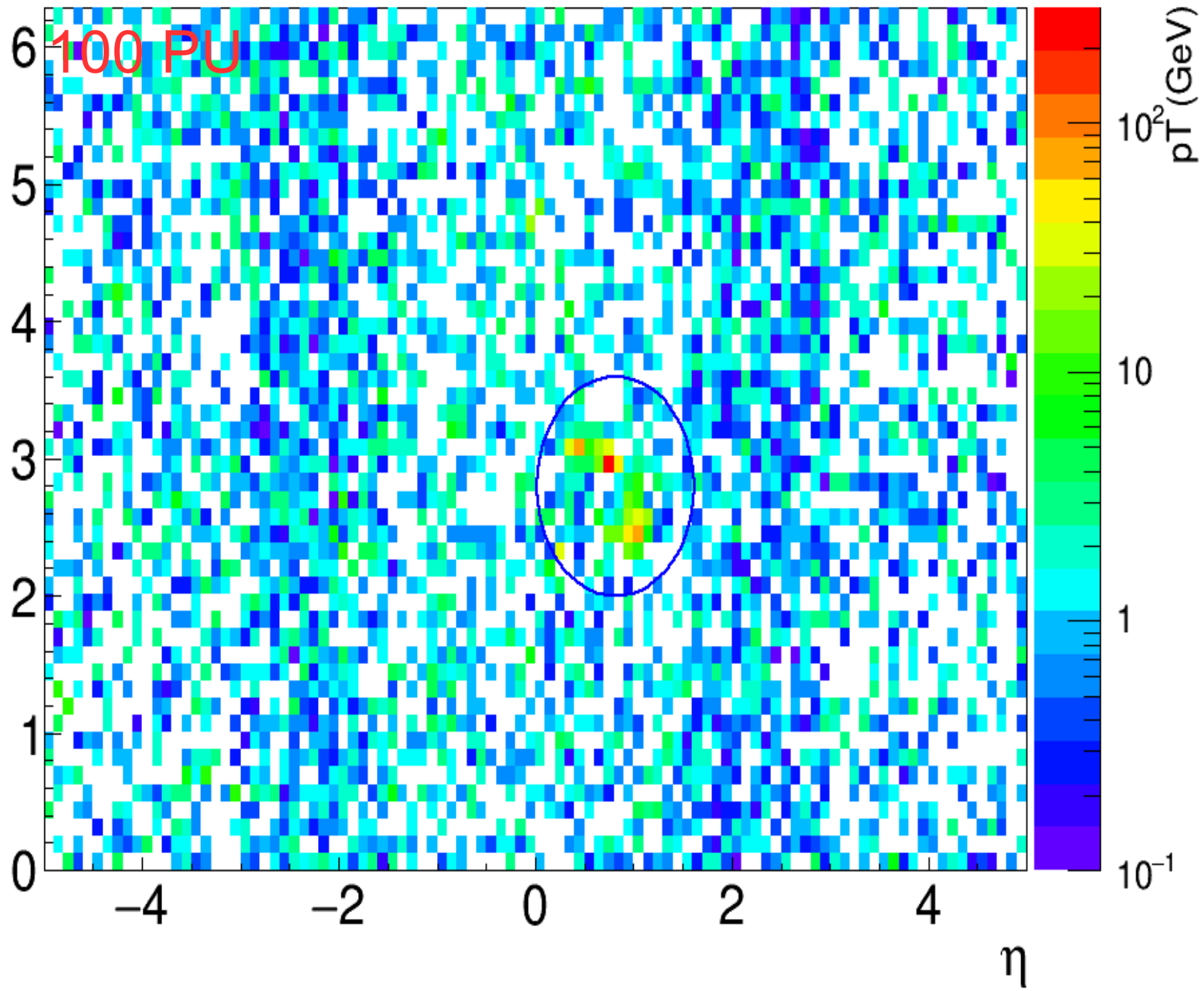




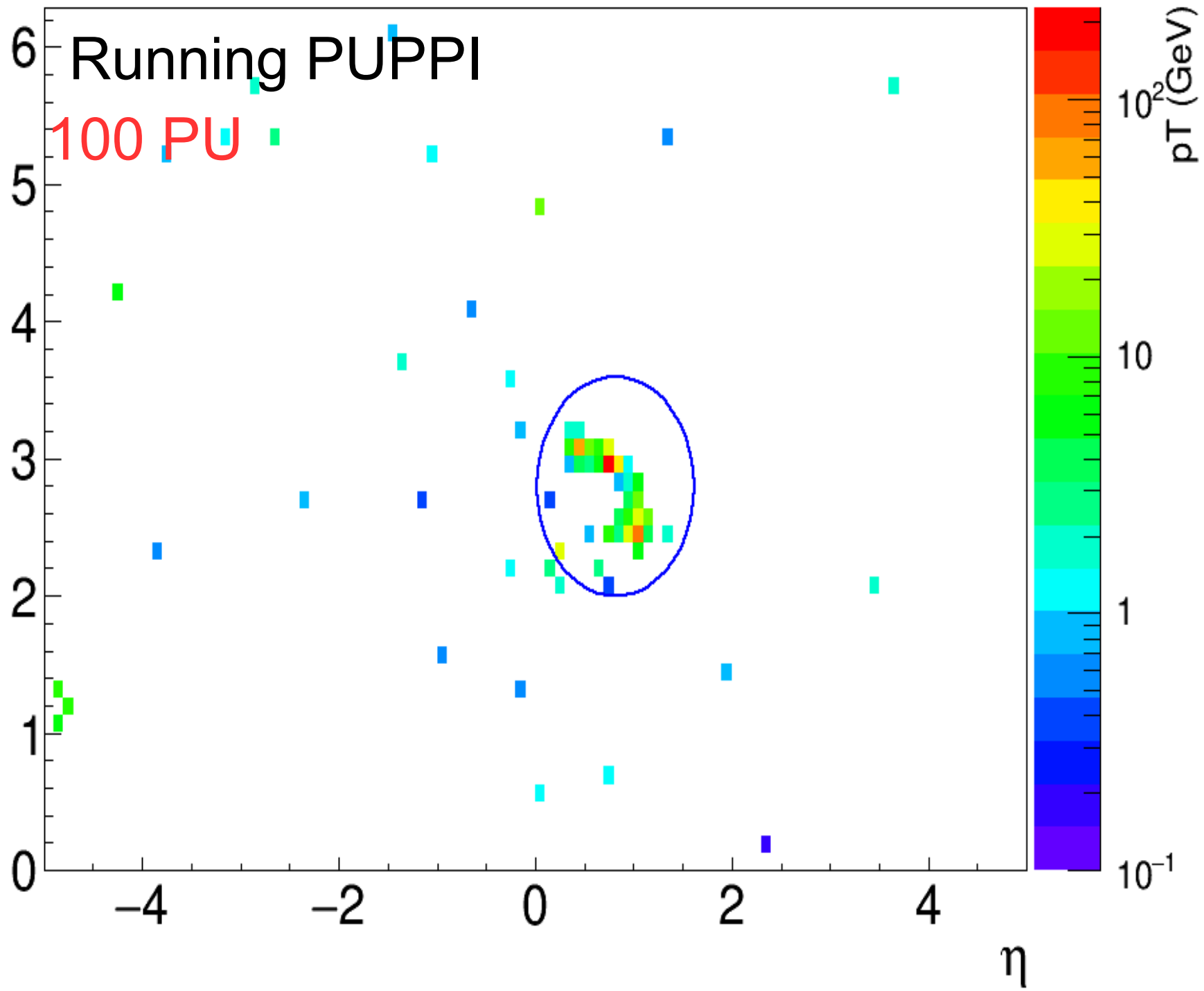
# What is it?



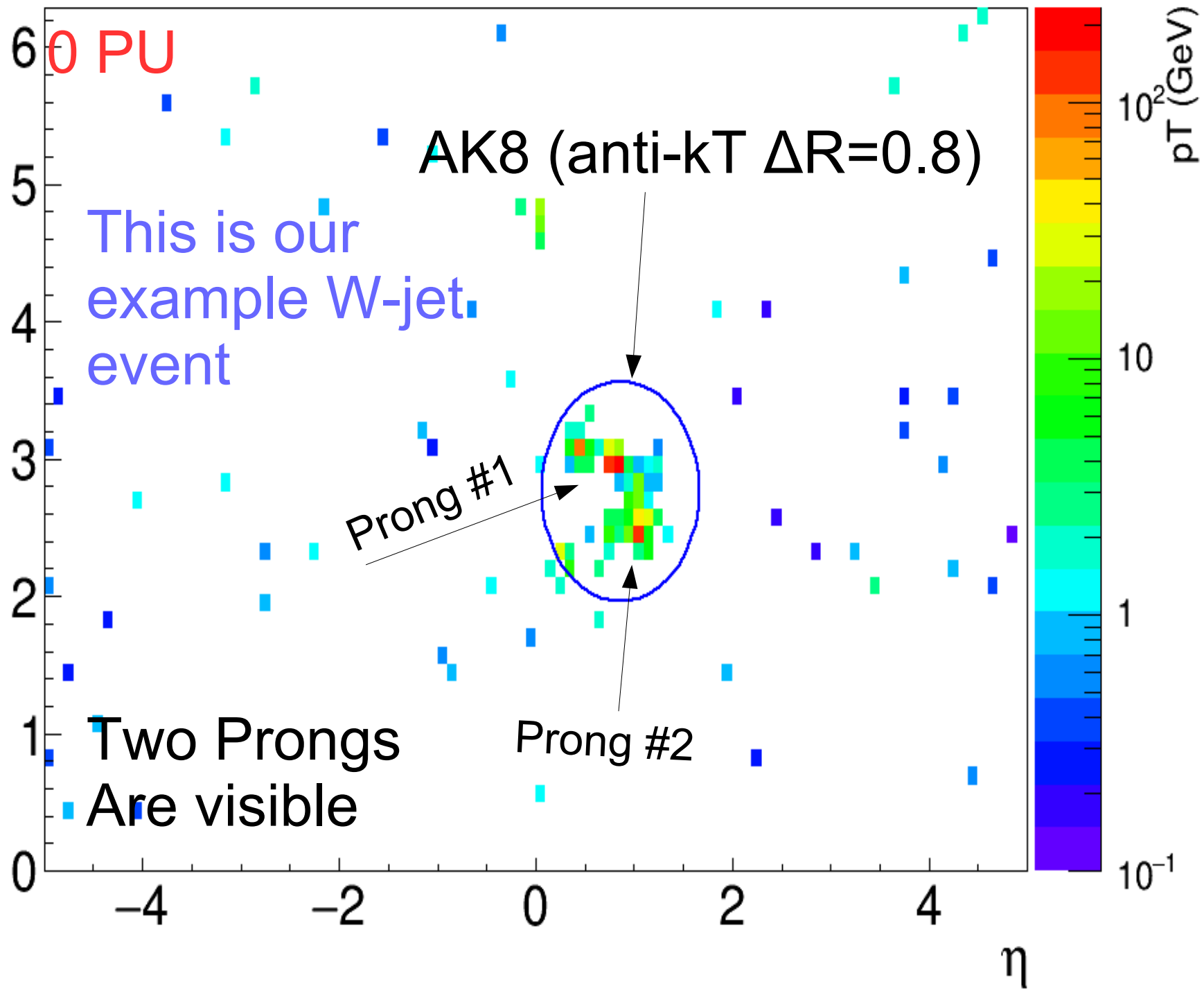
Now @ 100 PU  
(Next year)

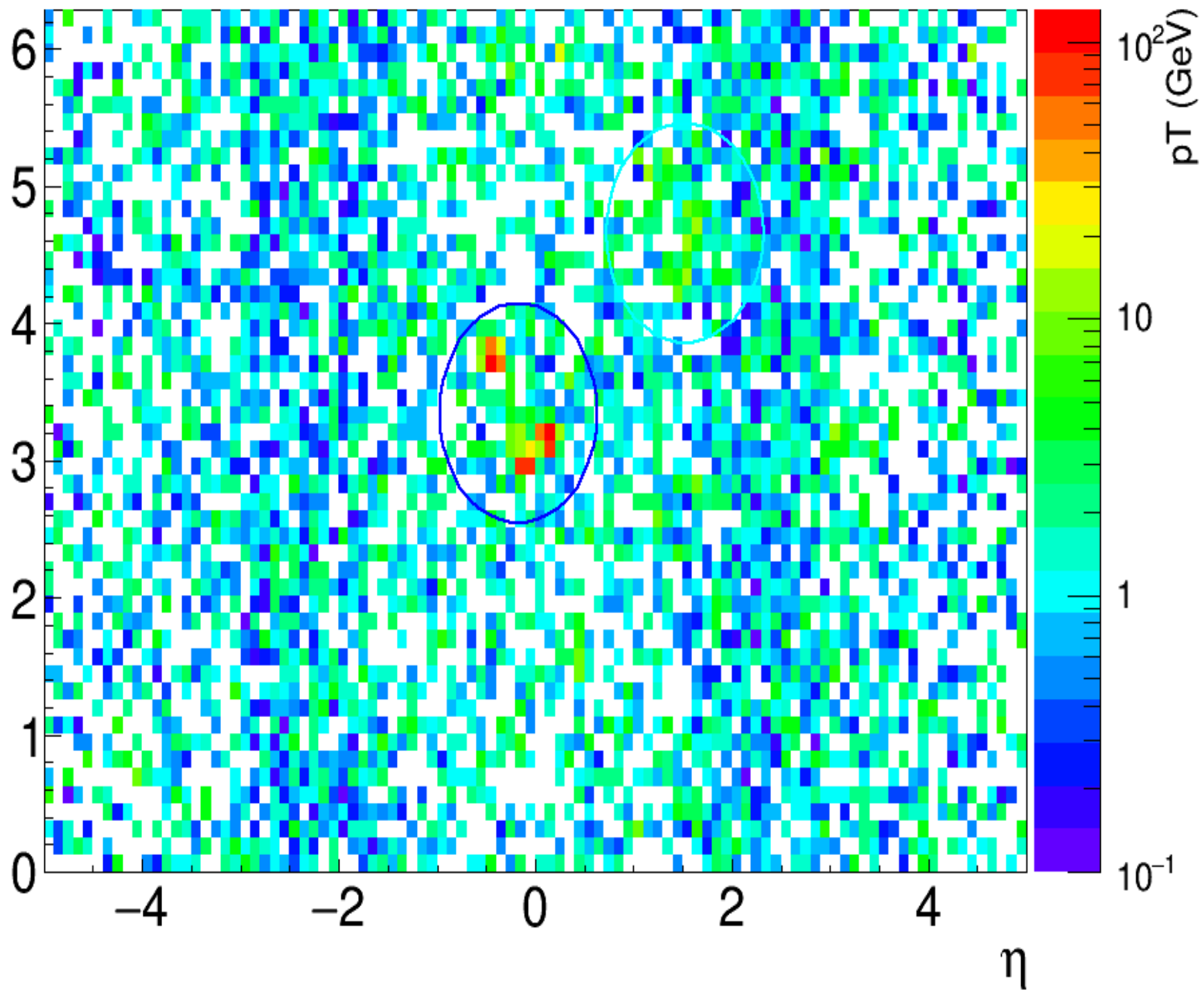
$\phi$ 

⊖

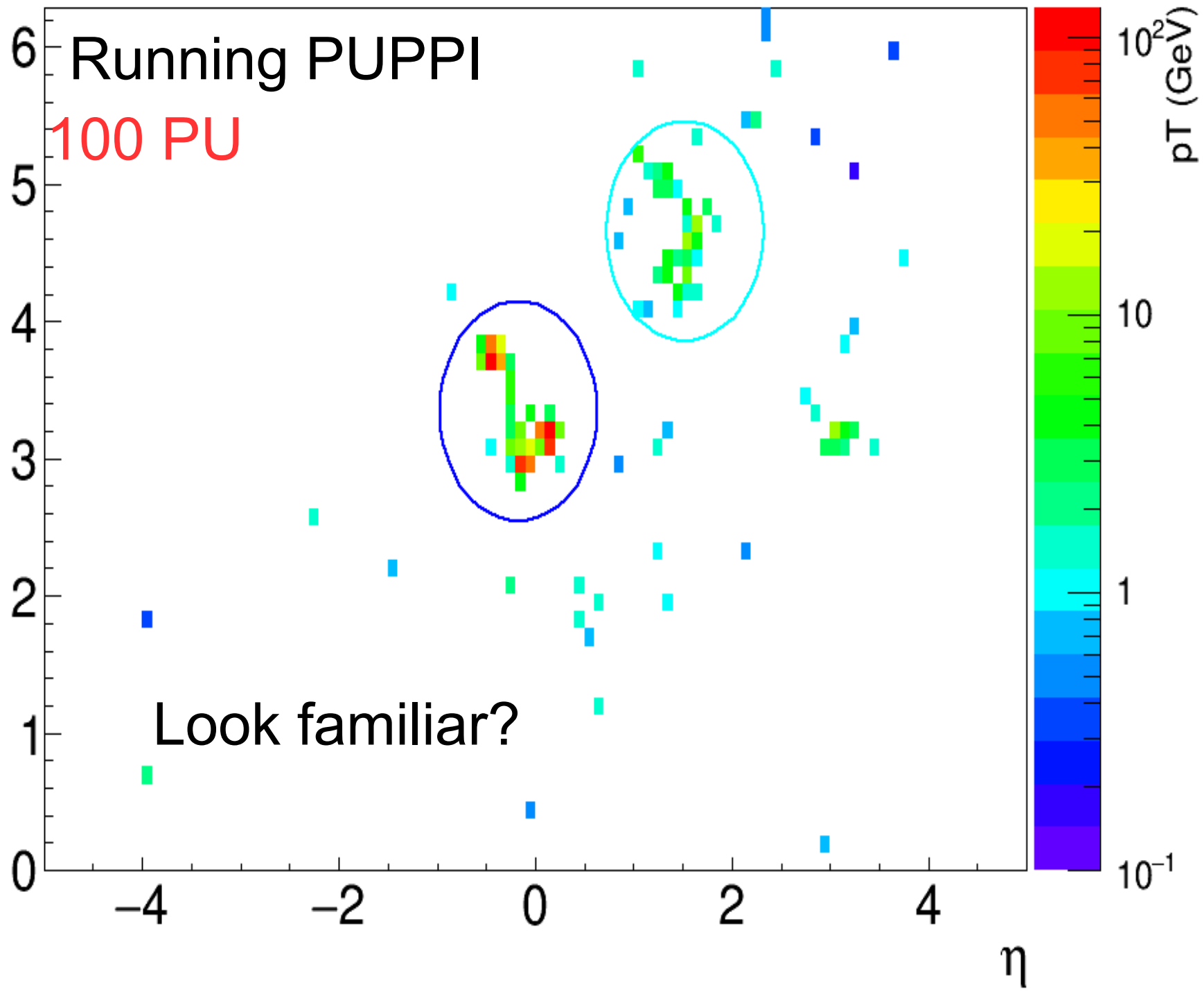


⊖



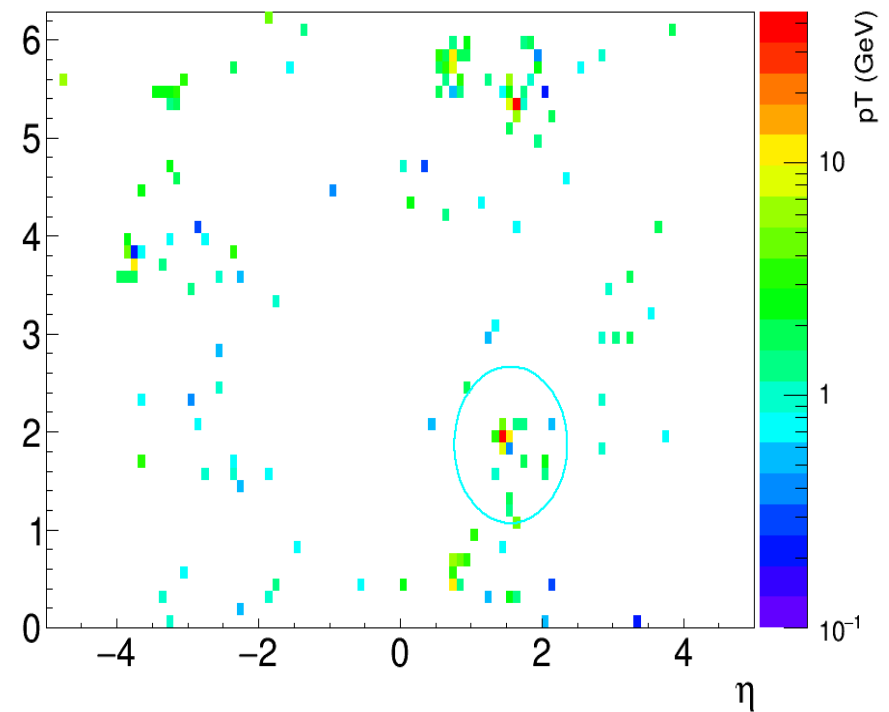
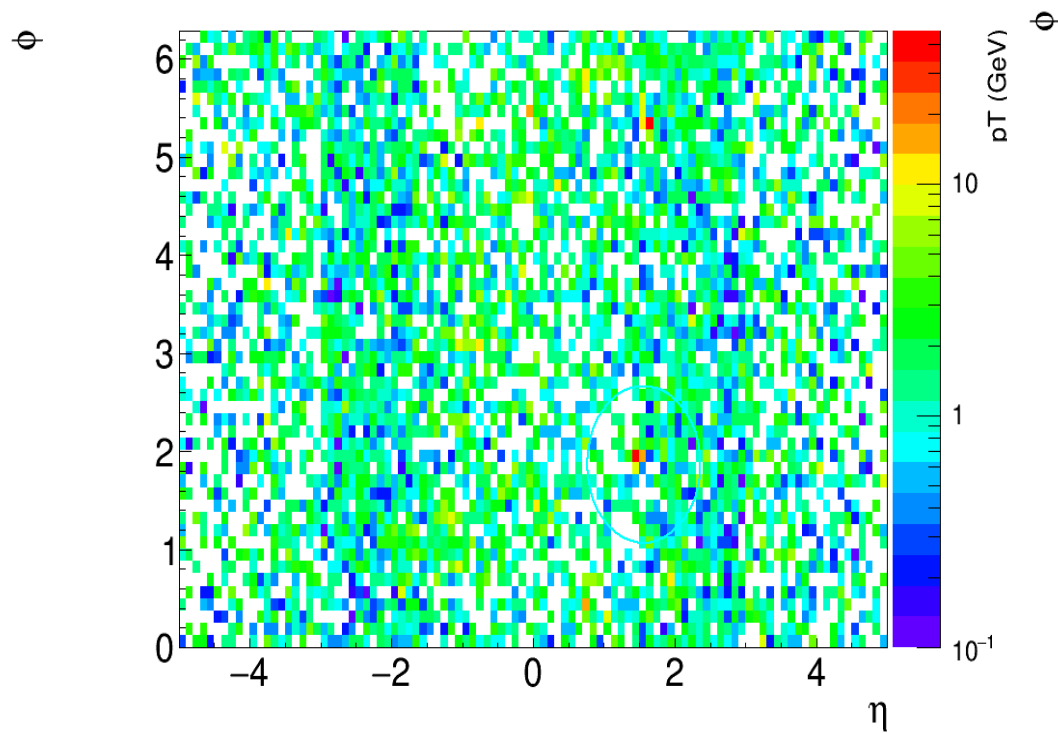
$\phi$ 

⊖





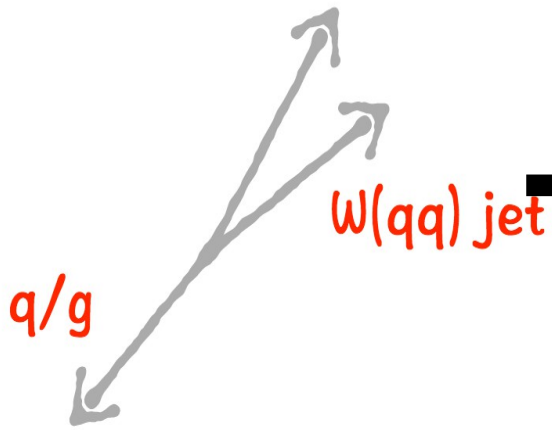
# Any guesses?



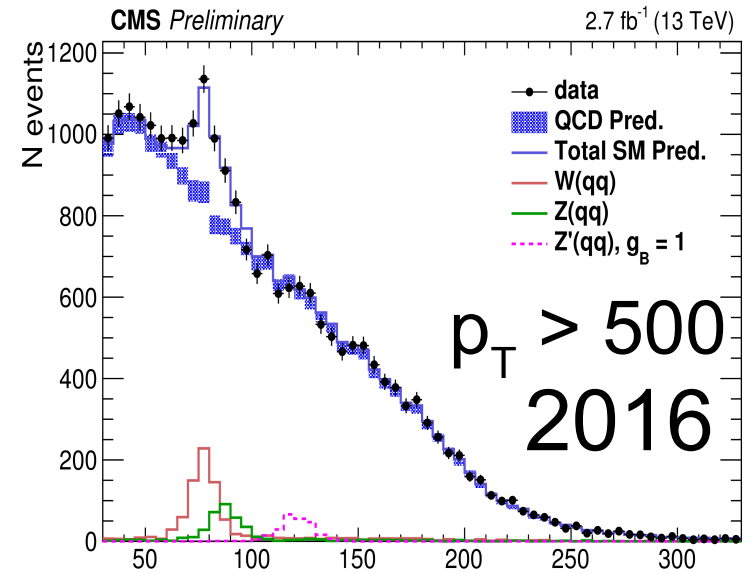
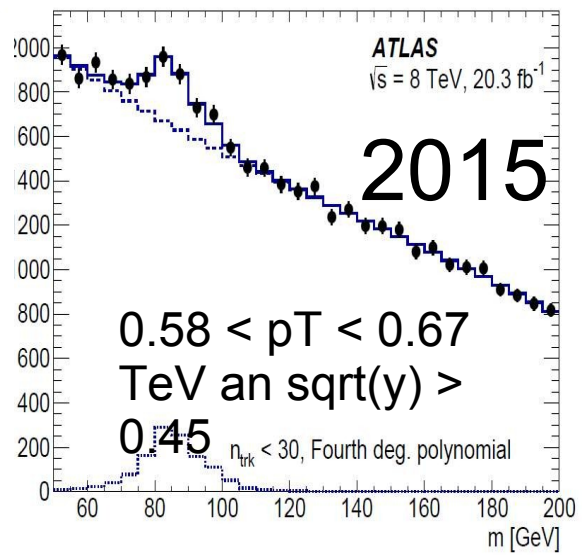
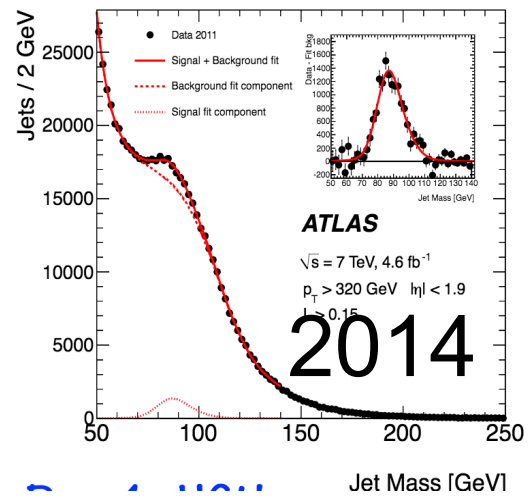
See backup

# Recap

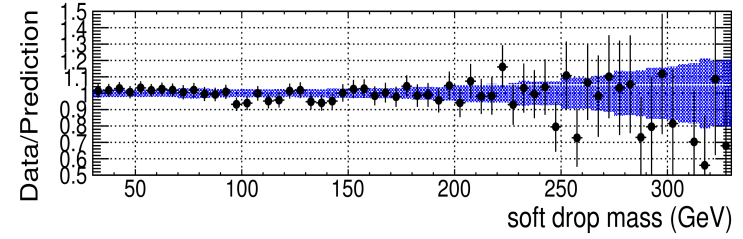
- Actual analyses are on **objects combining deposits**
- Particle flow combines the deposits to particles
  - Takes into account many features (Brem/Nuclear Int)
- Hadronic  $\tau$  decays are composite “particle” objects
  - Find the decays and **rely heavily on isolation**
- Jets have rich & interesting identification features
  - **Pileup an important aspect that needs to be addressed**
- *MET* relies heavily on everything else
  - To reconstruct nothing you have to know everything



# Thanks!



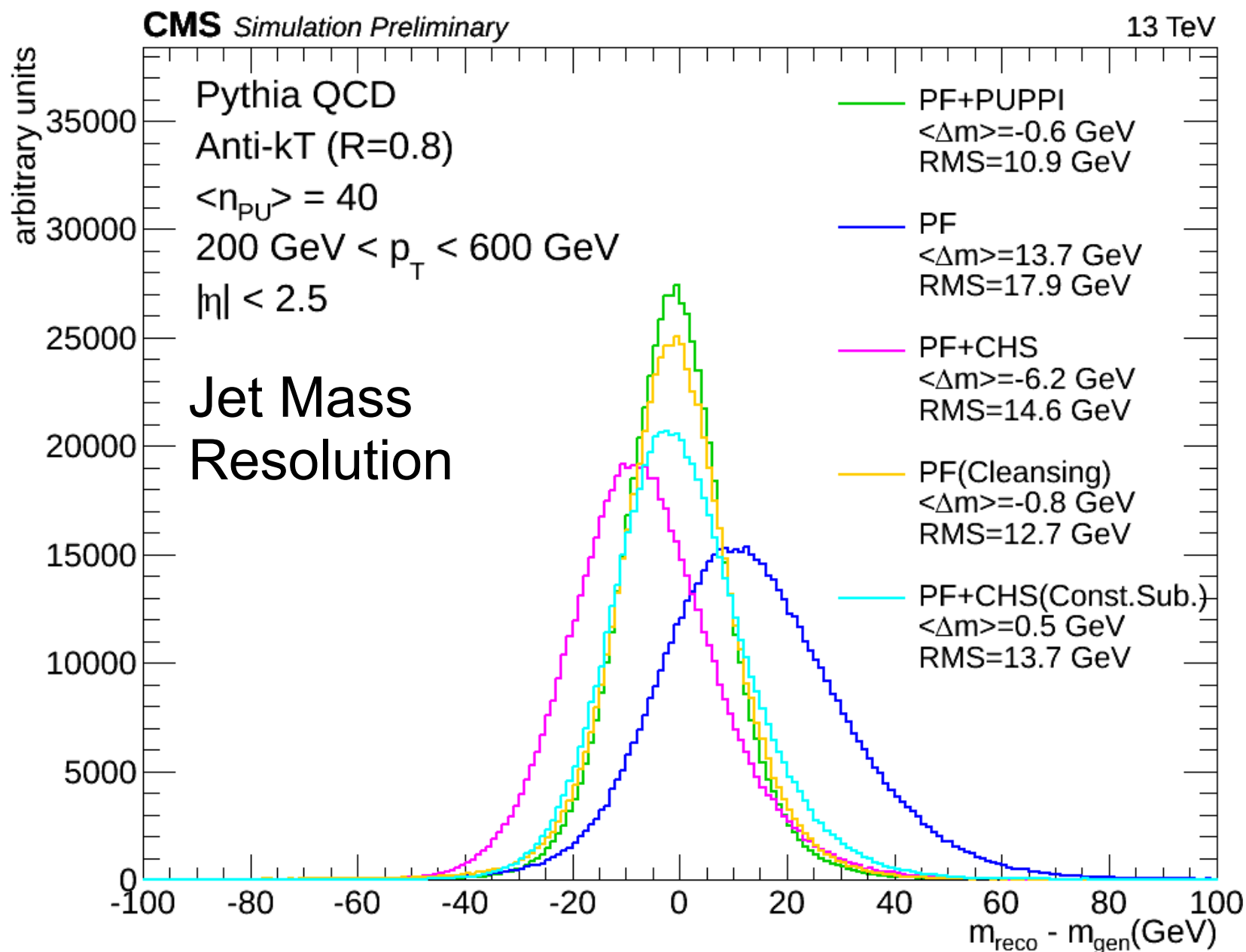
This peak has only been observed over past 2 year



Thanks to the  
Organizers!

Have a good trip  
back

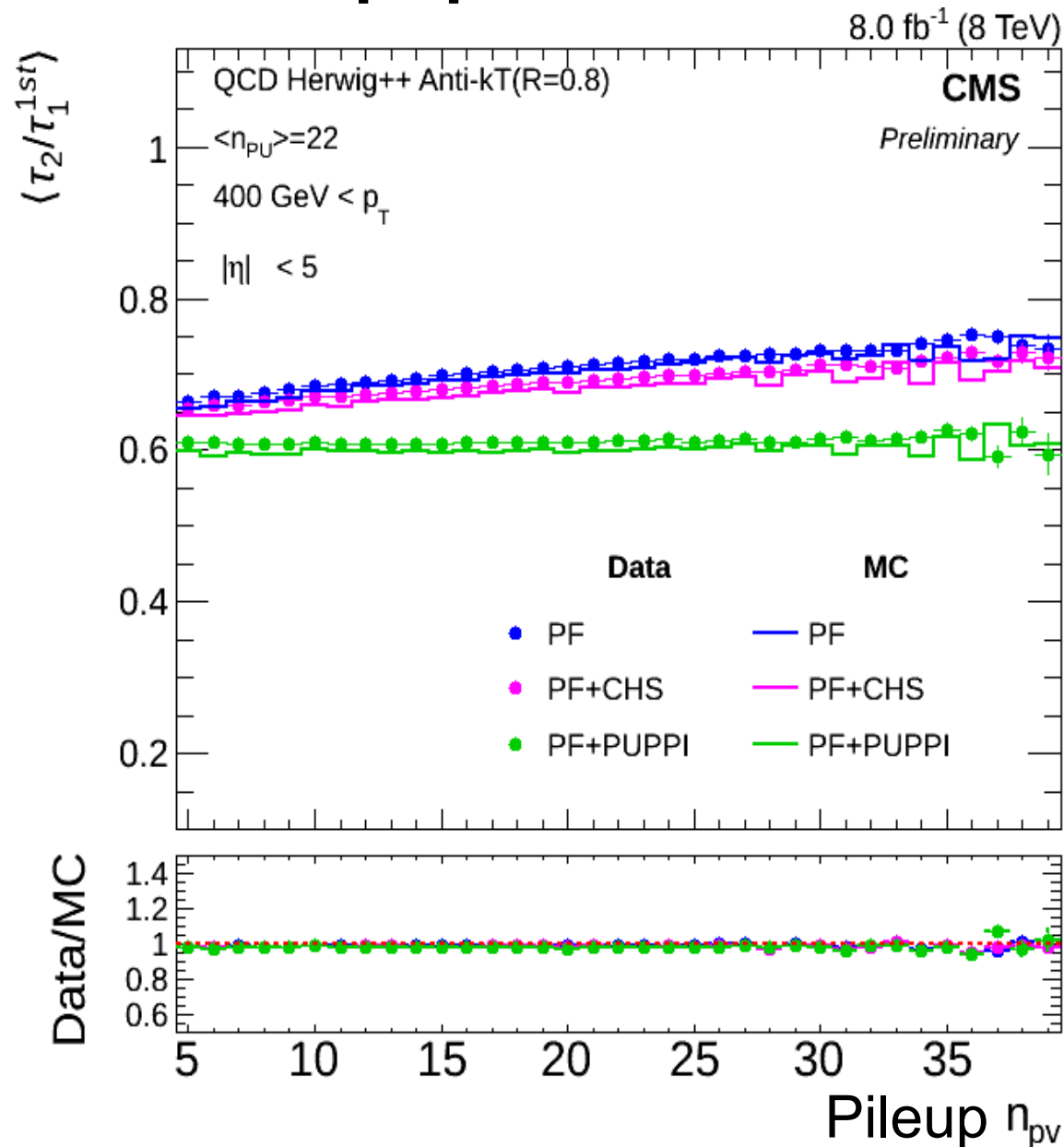
# Jets in CMS



Mass resolution shows **clear improvement** (40 PU)

# Pileup performance in data

Likelihood of two prongs



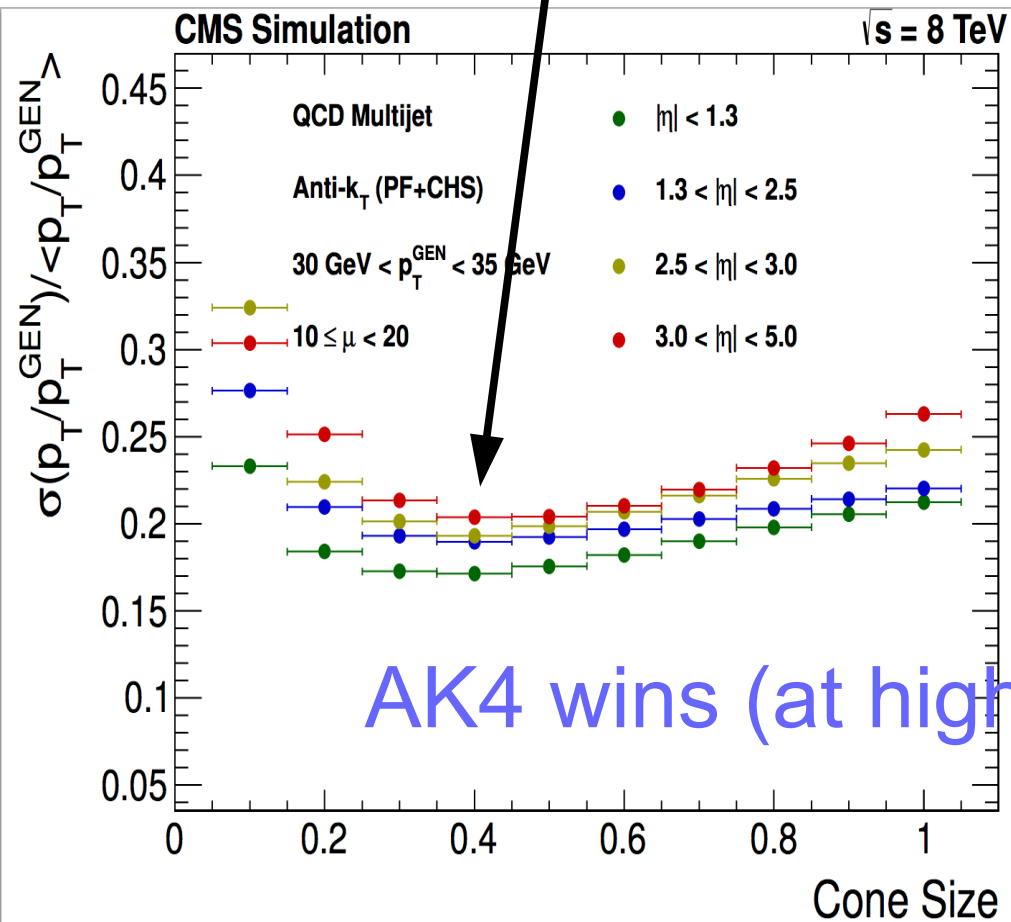
- No more trends in pileup with Puppi

# Jet Energy Correction

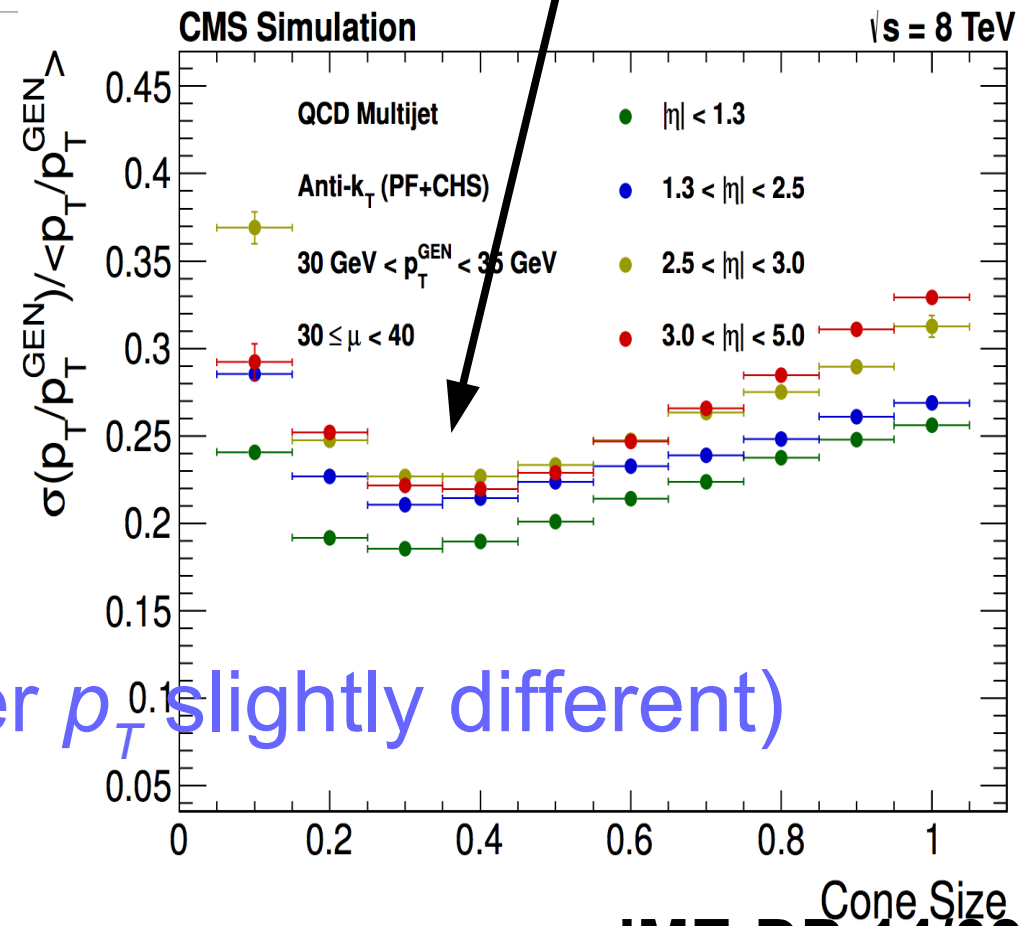
- Executive Summary :

We switch to AK4

Run I PU



Run II PU

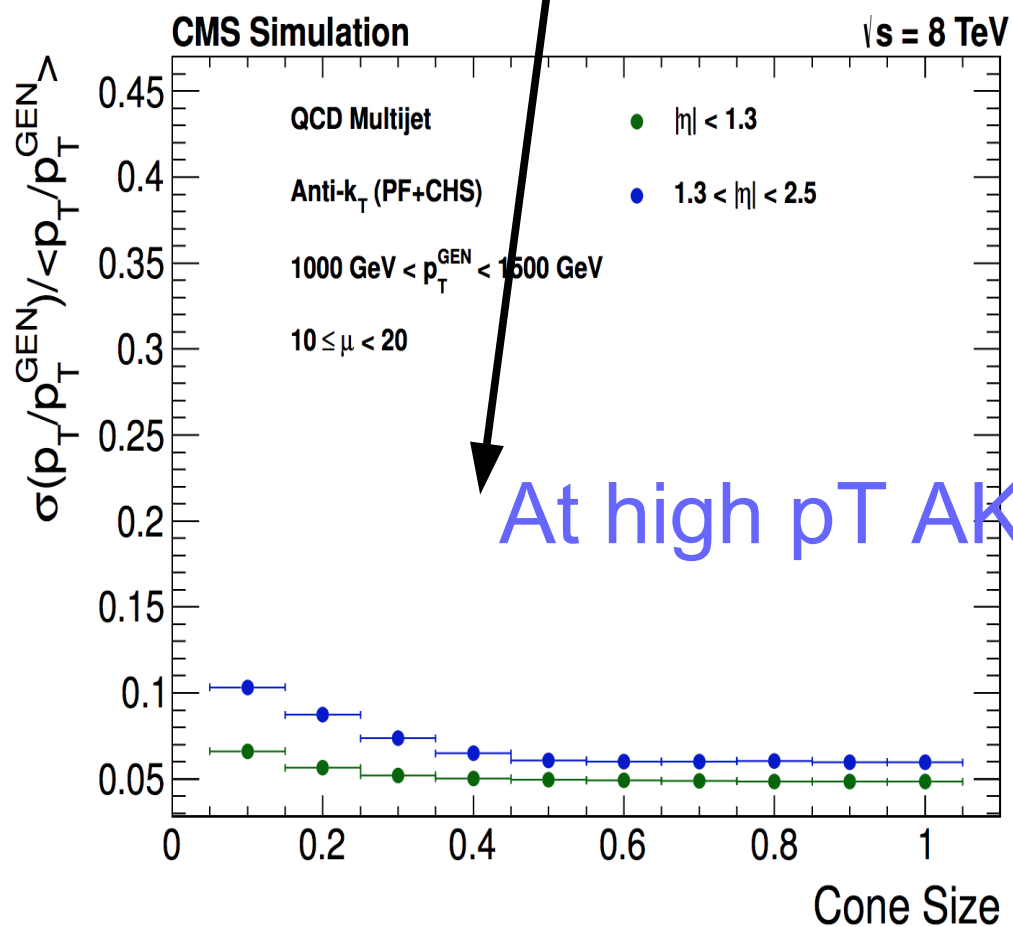


# Jet Energy Correction

- Executive Summary :

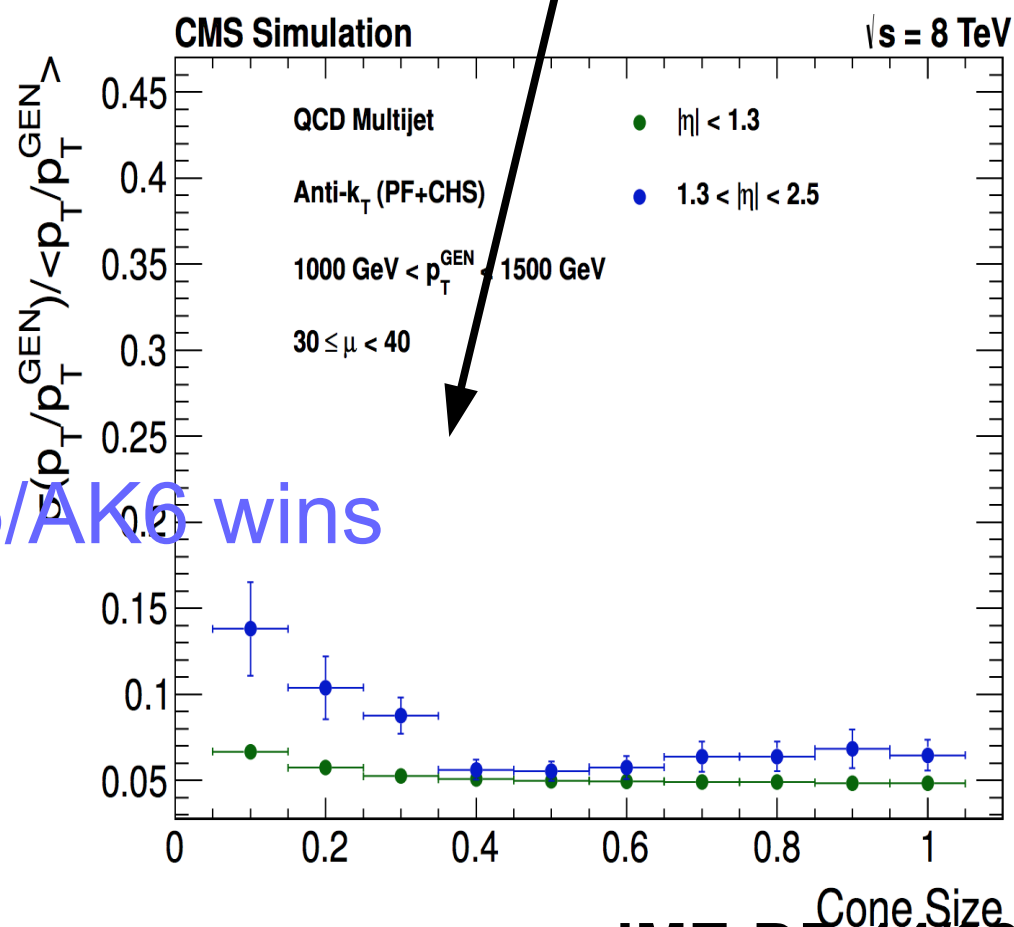
We switch to AK4

Run I PU



At high pT AK5/AK6 wins

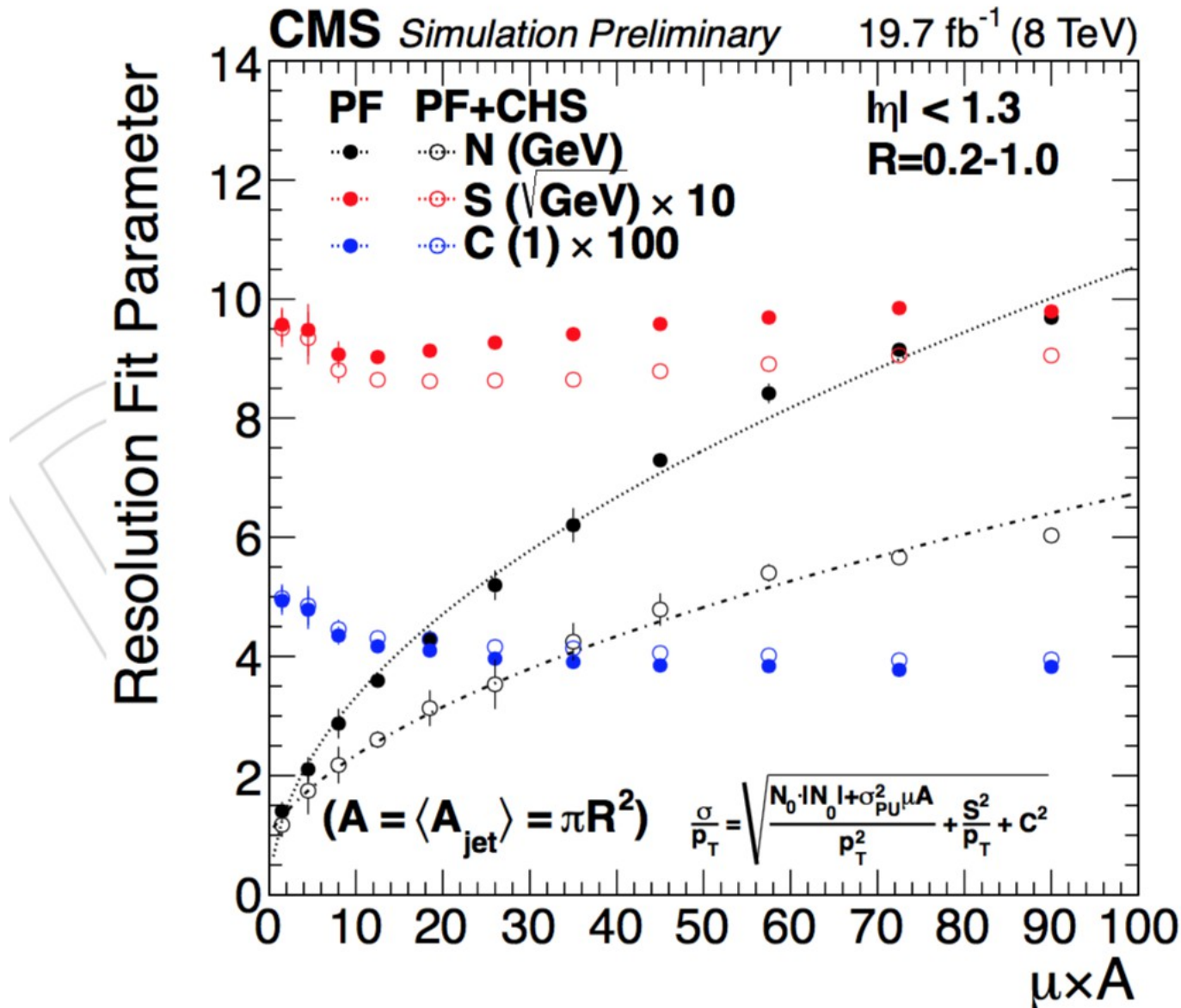
Run II PU





# Stability of our detector

- Using all the jet cones allows plots like this:



# What does it take for E-flow?

- Need to reconstruct a jet and **correct it**

## **ATLAS**

Cluster+correct  
Calorimeter  
Cells  
(Topoclusters)

Cluster  
Topoclusters  
To  
jets

( $\rho$ ) PU  
Correction  
+Global  
Correction  
Of Jet  
( $p_T+\eta$ )

Residual  
Correction of  
Jet (using  
width/tracks)  
GSC

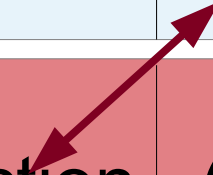
## **CMS**

Cluster  
Calorimeter  
Cells  
(pf clusters)

Link  
Tracks to  
Pfcusters  
(pf particles)

Correction  
Of  
PF  
Candidate  
( $p_T+\eta$ )

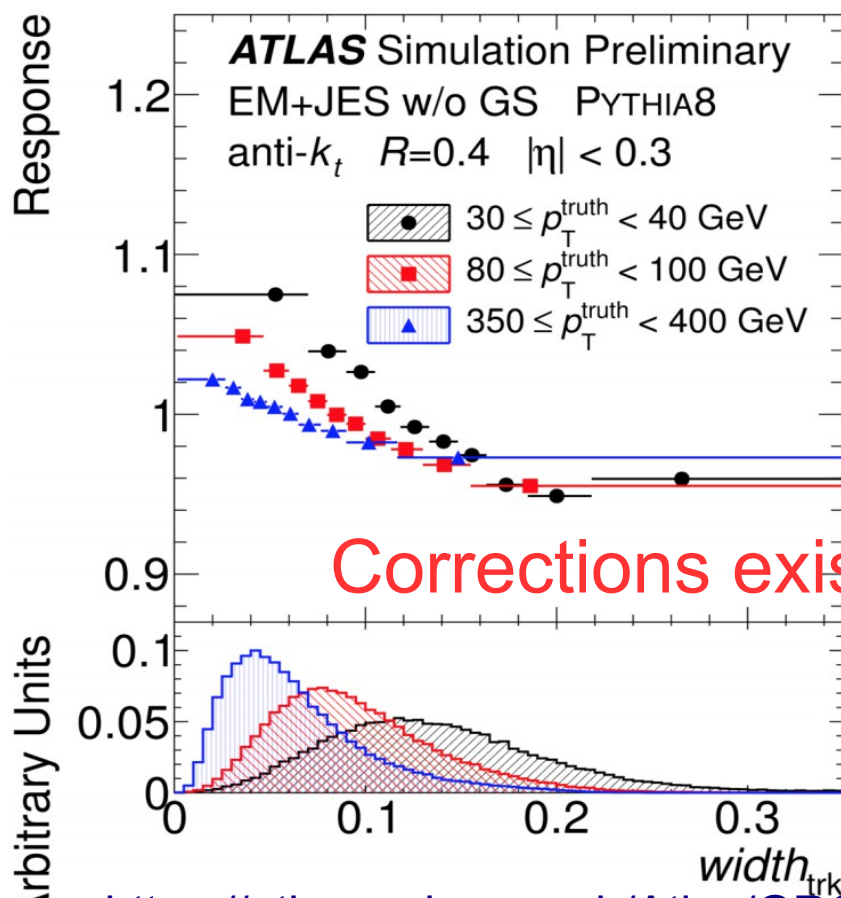
( $\rho$ ) PU  
Correction +  
Global  
Correction of  
Jet ( $p_T+\eta$ )



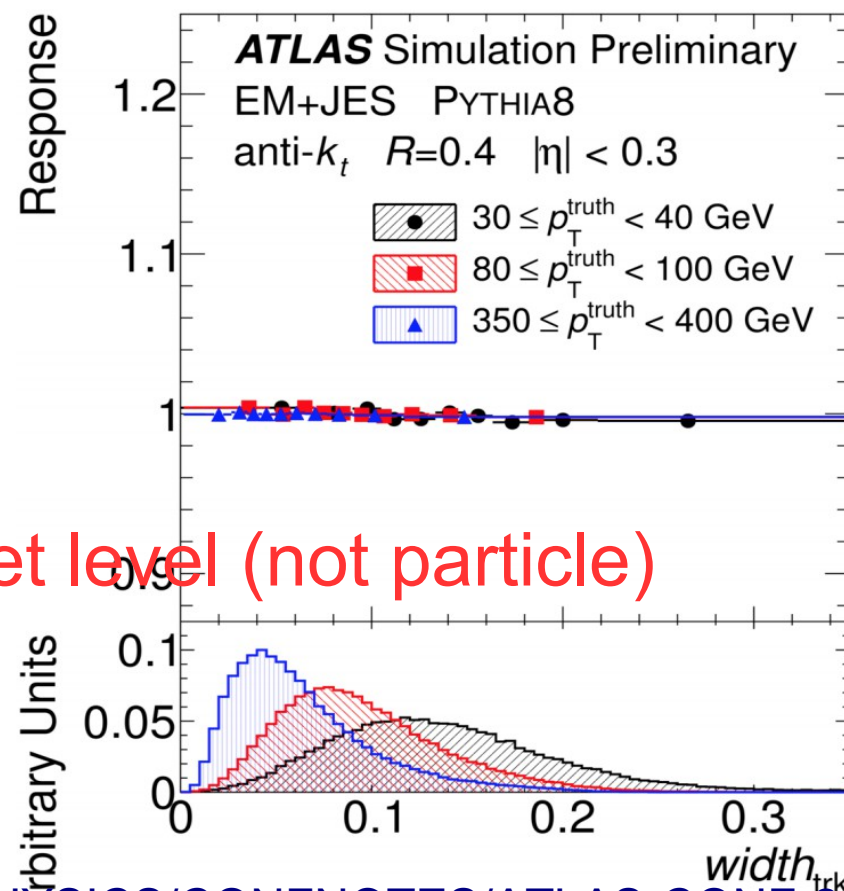
# Jet-Level in ATLAS

- While ATLAS does not use pflow
  - Yields resol. loss(Charged parts)+worse granularity
  - Compensates w/improved aranularity through GSC

Before GSC

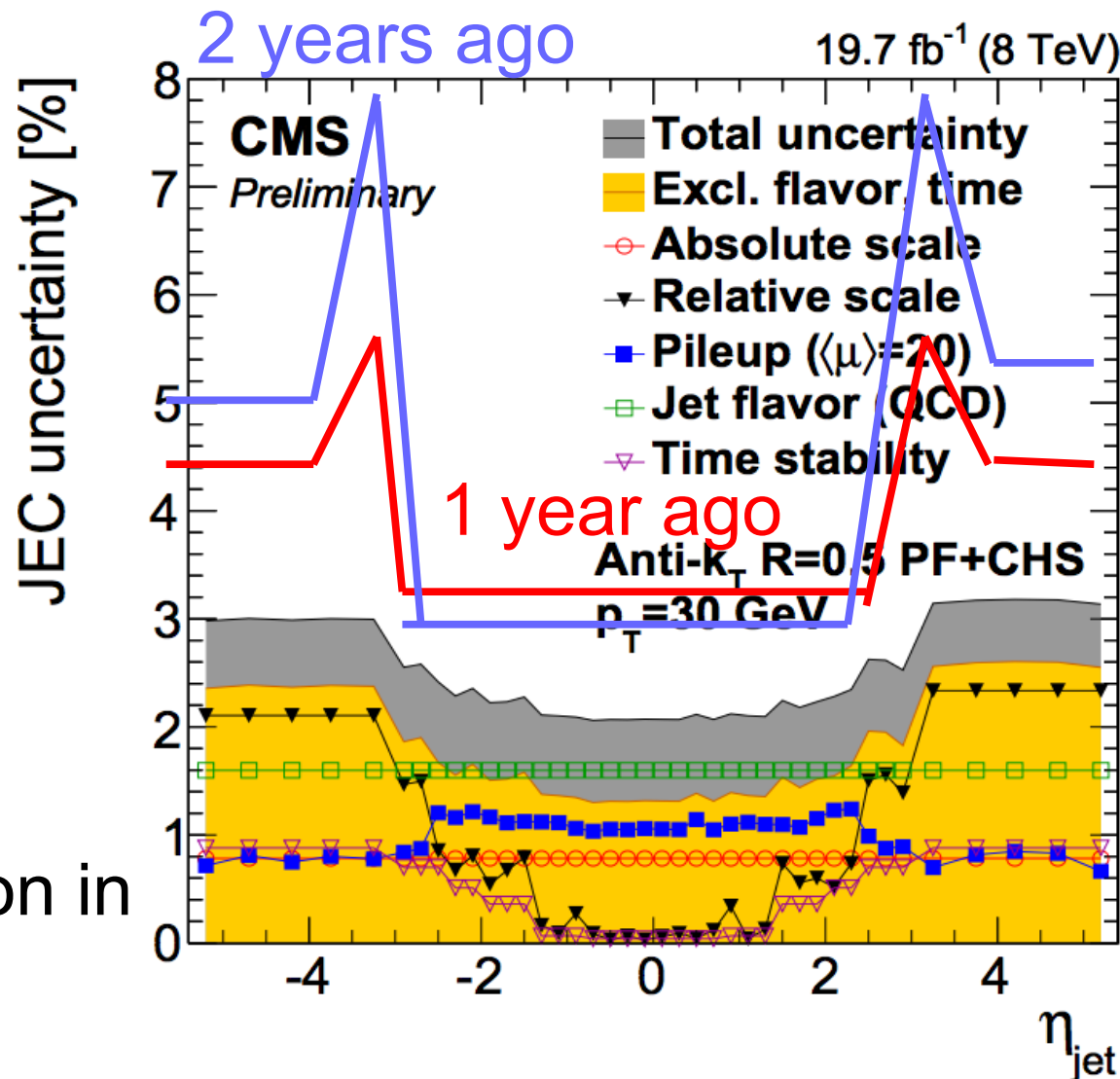


After GSC



Corrections exist at jet level (not particle)

# Jet Energy Scale



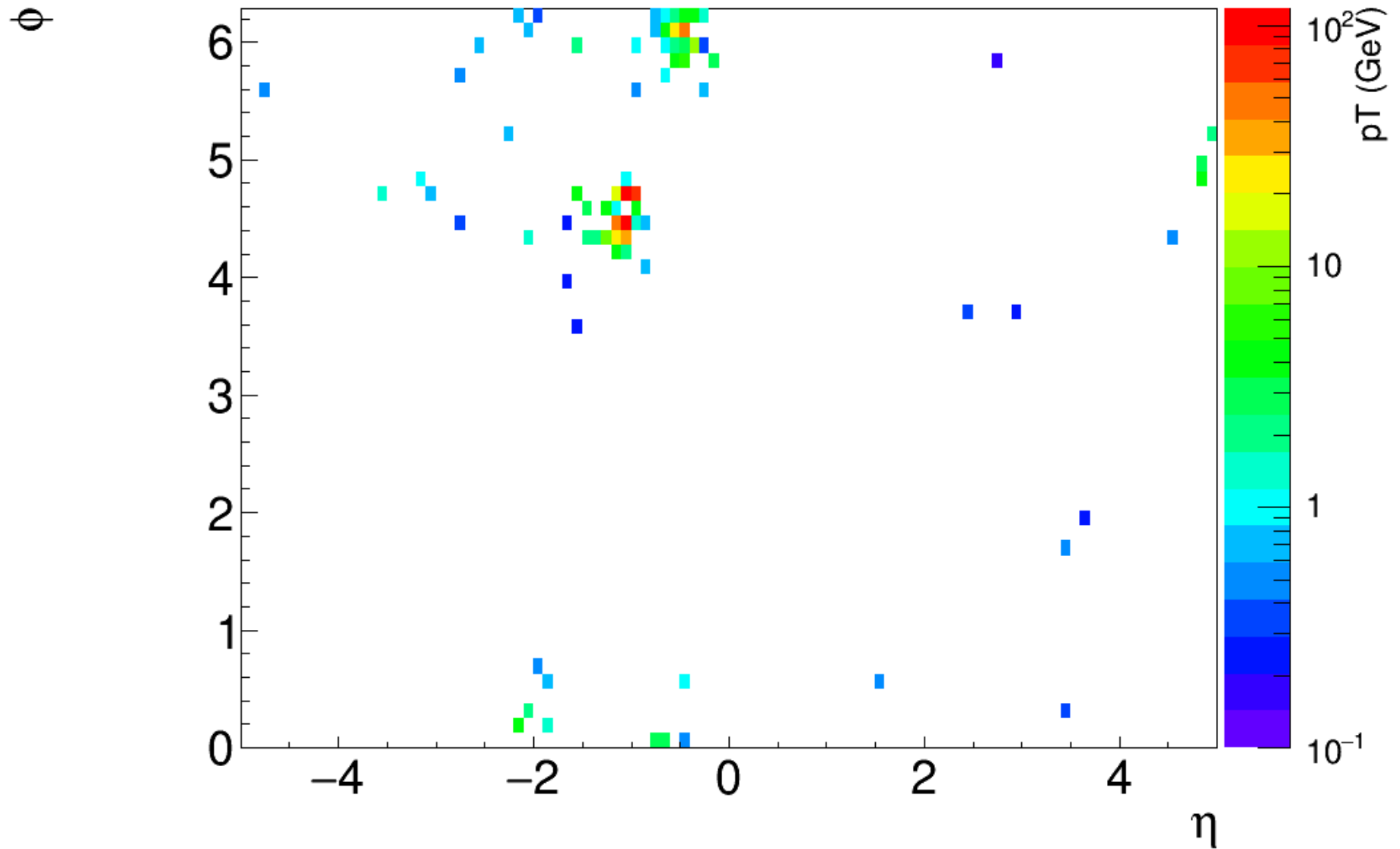
Understanding  
of JEC  
Steadily improved

As we dealt with  
detector effects

Similar  
progression in  
ATLAS

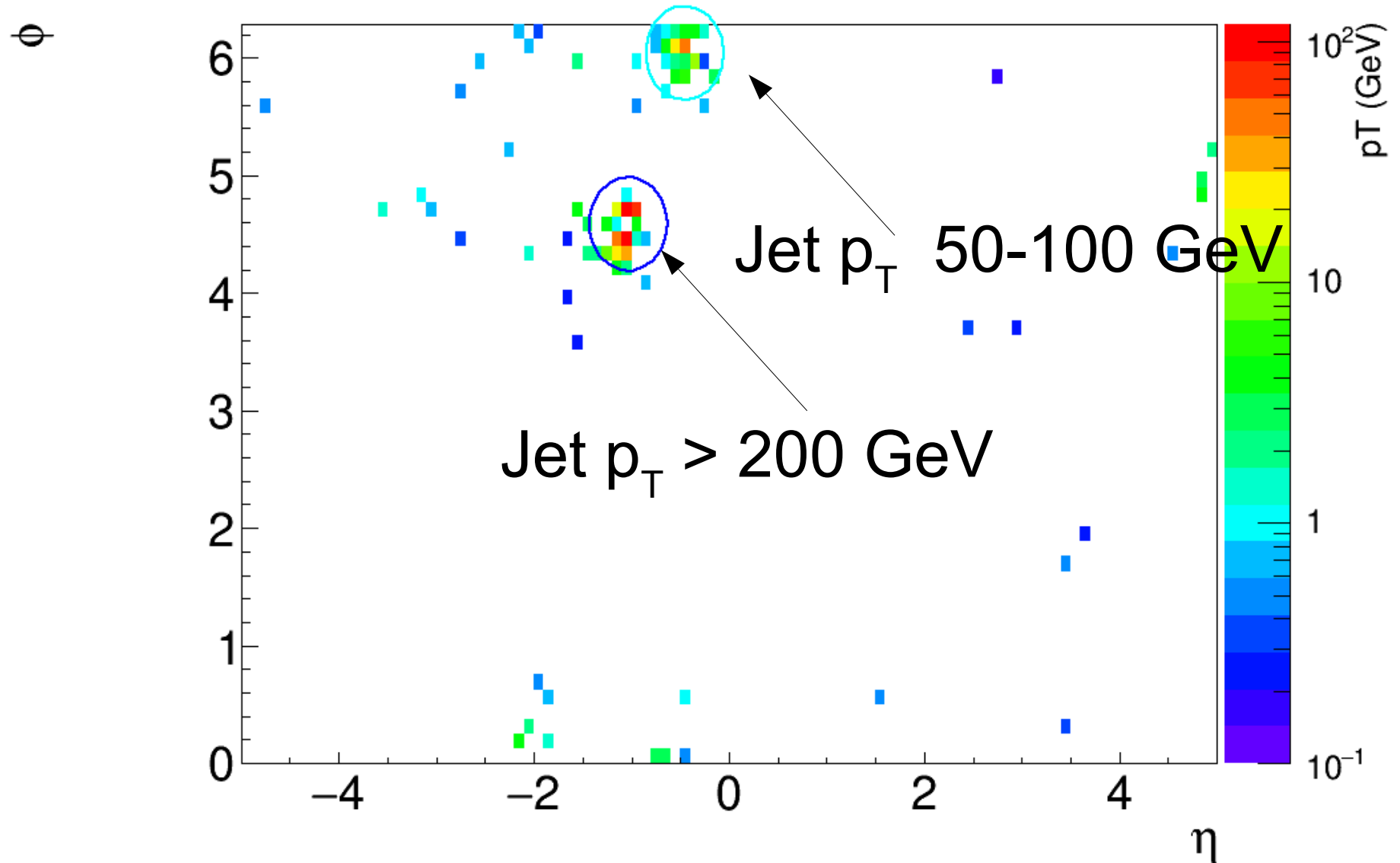
- Run II: expect same trend with a faster timescale
- We are now down to 3% uncertainty at 30 GeV!

# What is it?

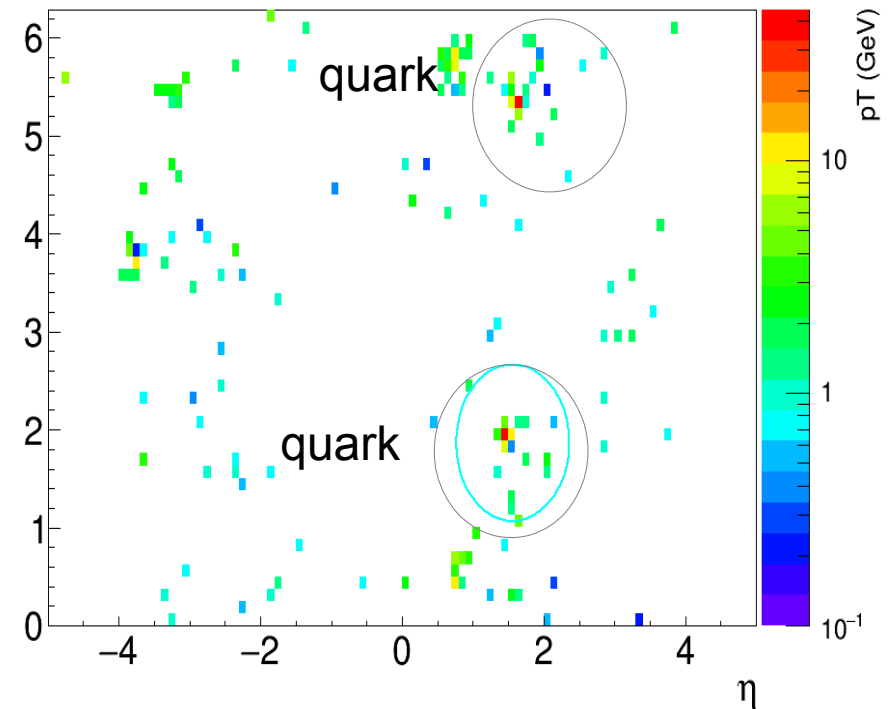
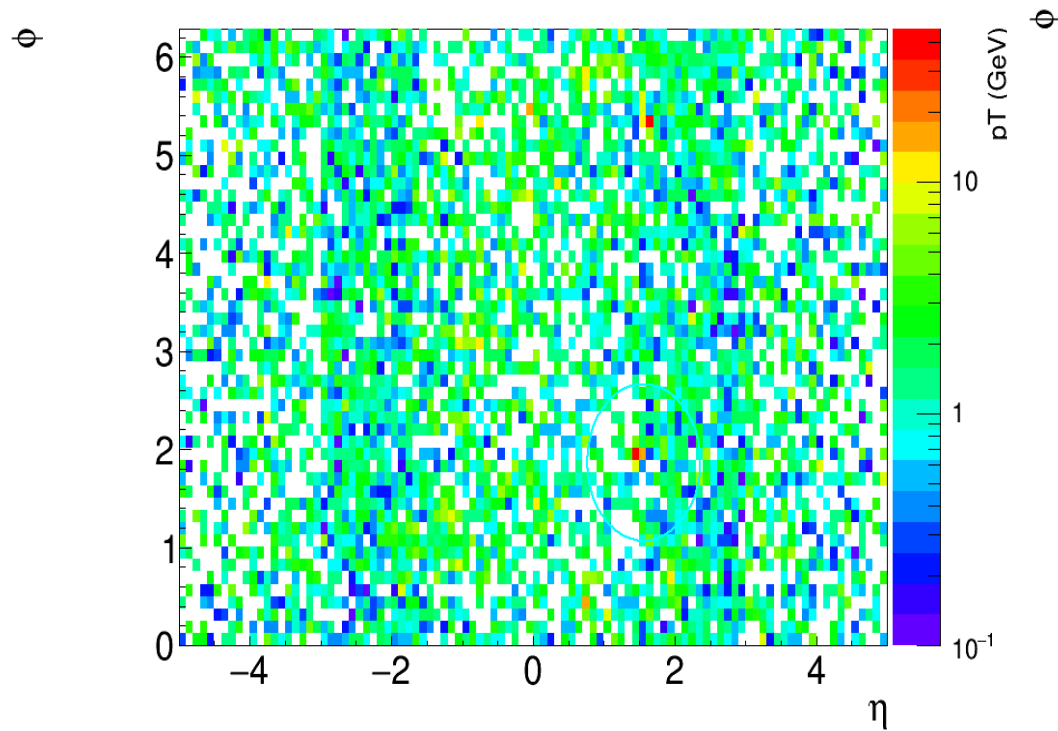


# What is it?

## Run Jet reco



# Any guesses?



Its a low  $p_T$  W boson

