

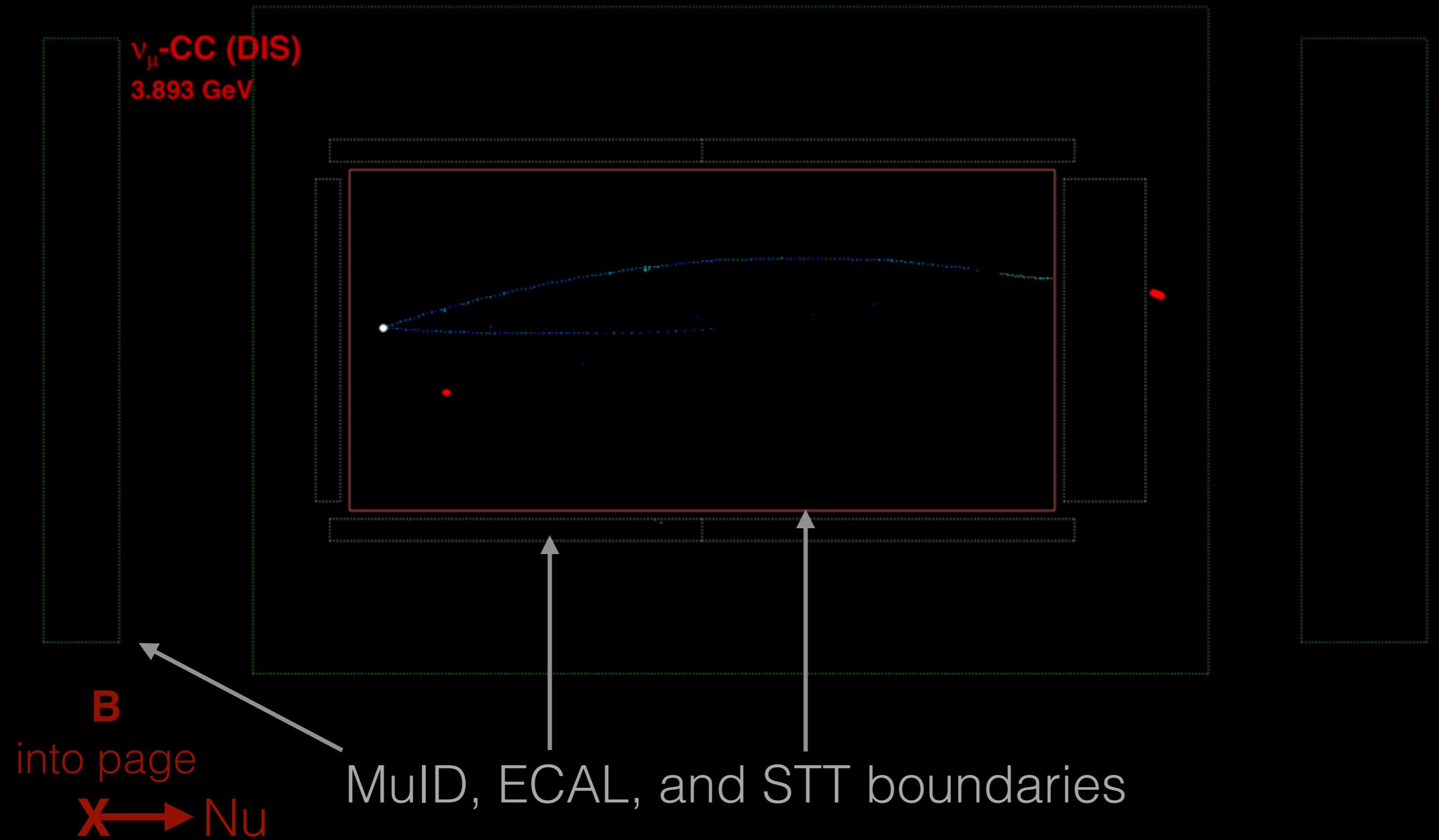
# **FGT Display, Mock Reconstruction, Analysis**

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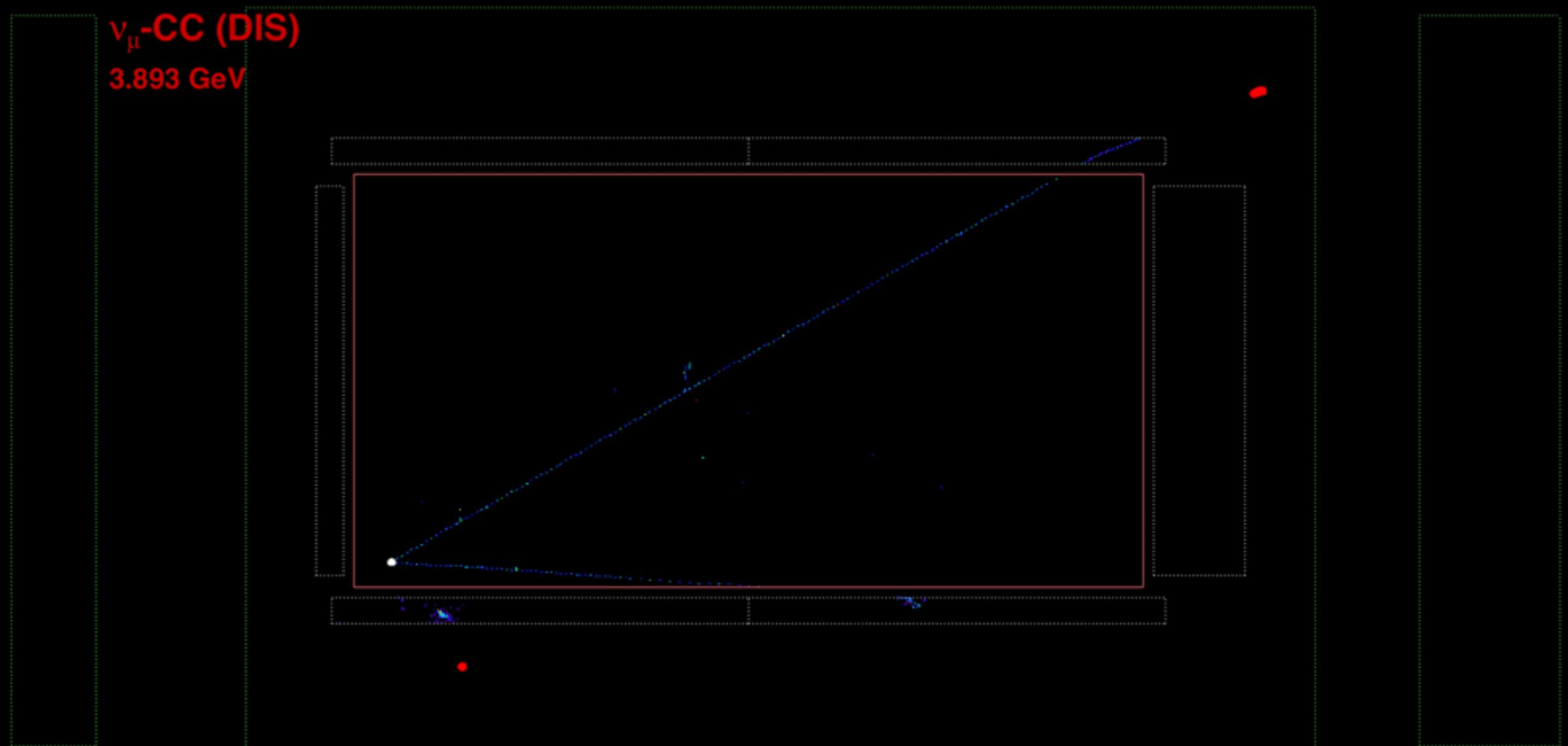
# Event Display

- Simulated depositions: xz & yz projections colored by charge (by time on its way)
- Vertex is a white dot
- MuonID hits are red dots
- Detector draw levels: STT, ECAL, MuonID
- Following events are single-neutrino GENIE events

yz view

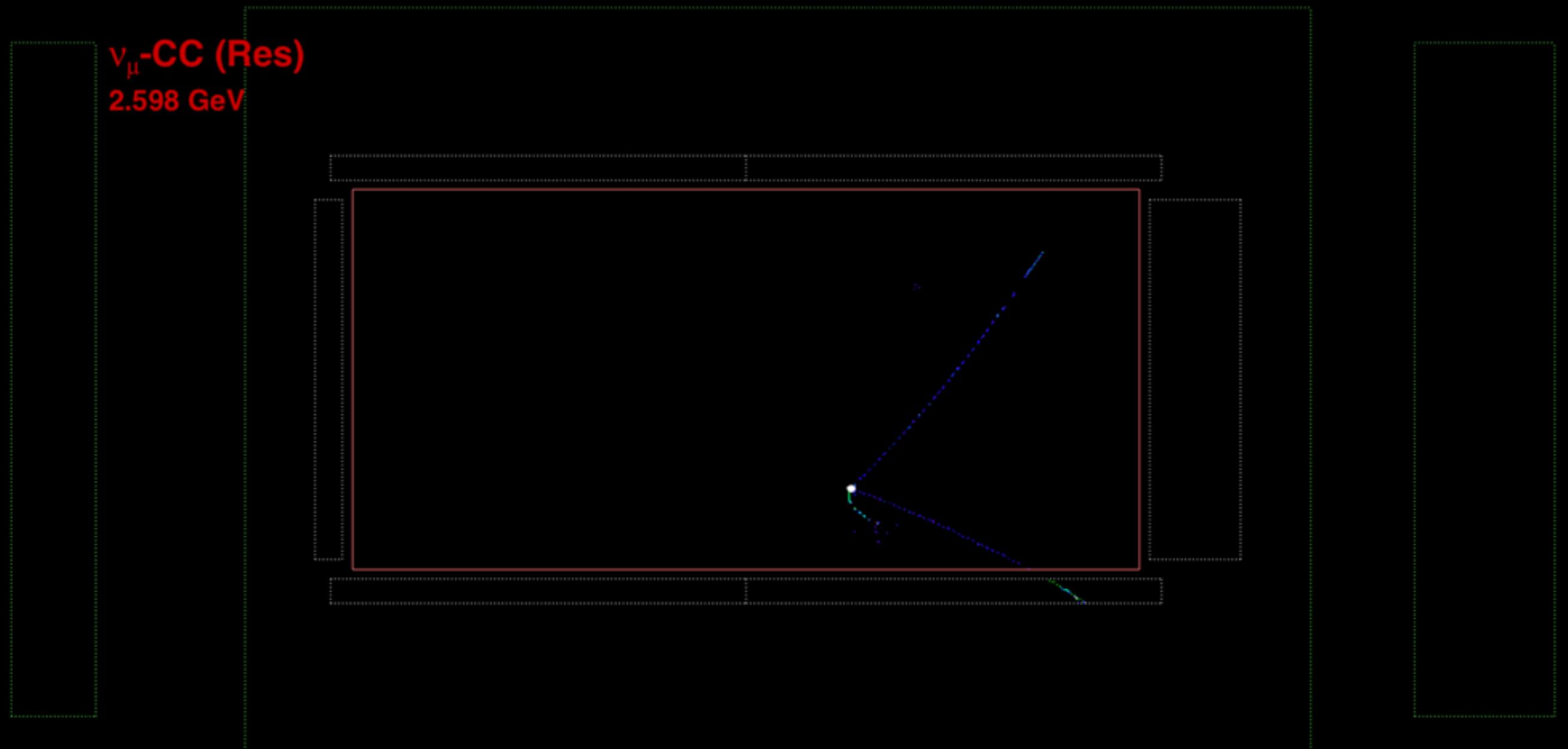


xz view



B  
↑  
→ Nu

yz view

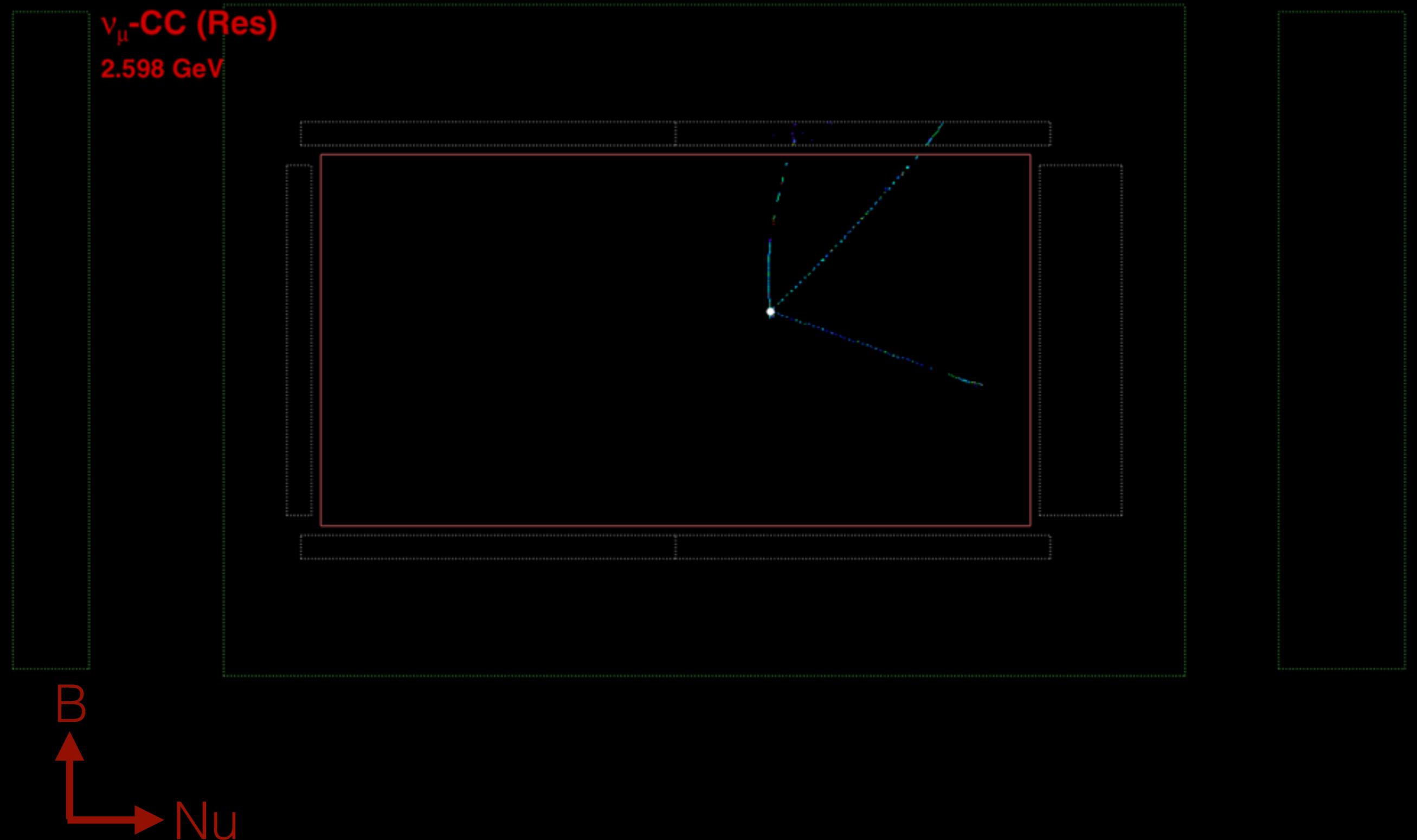


B

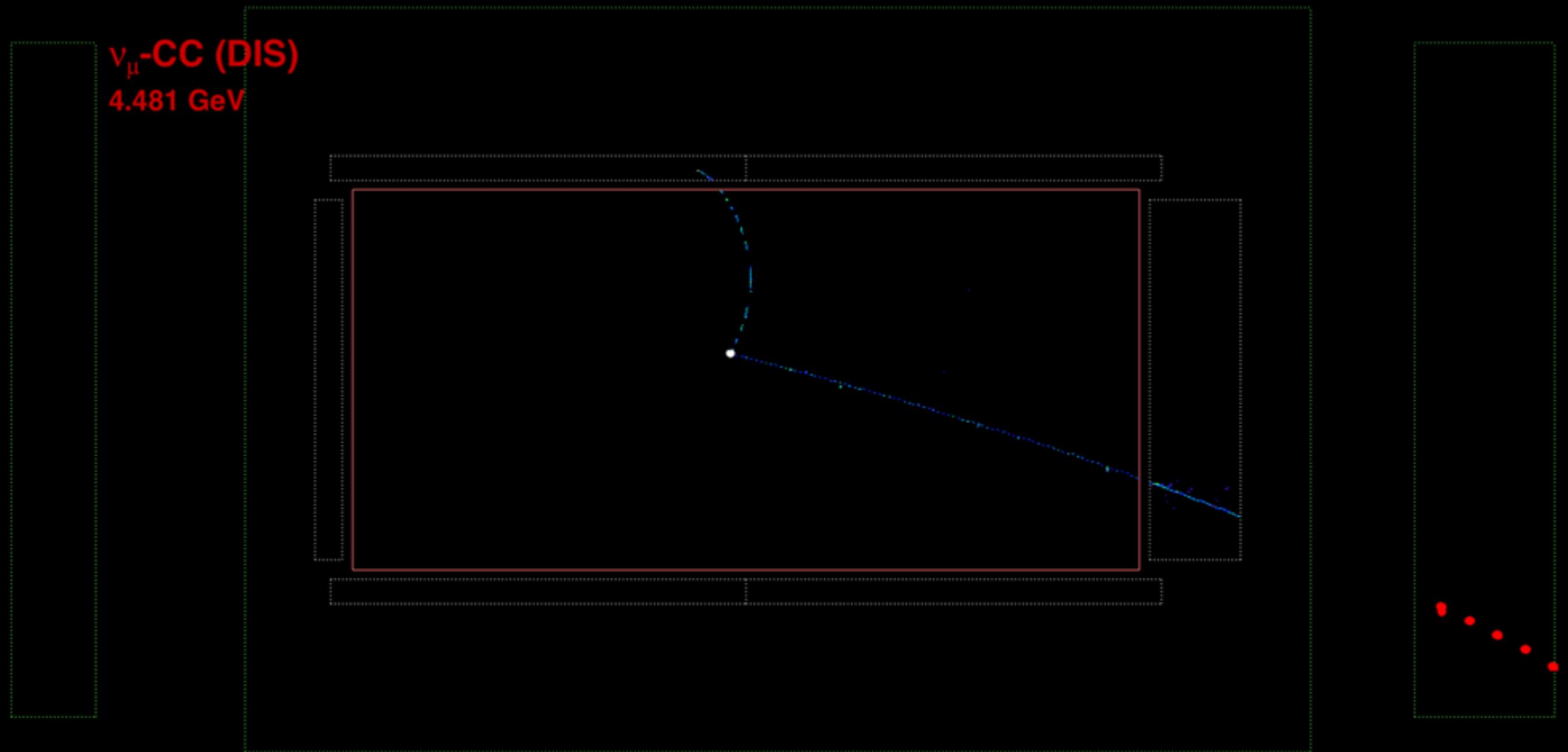
into page

X → Nu

xz view



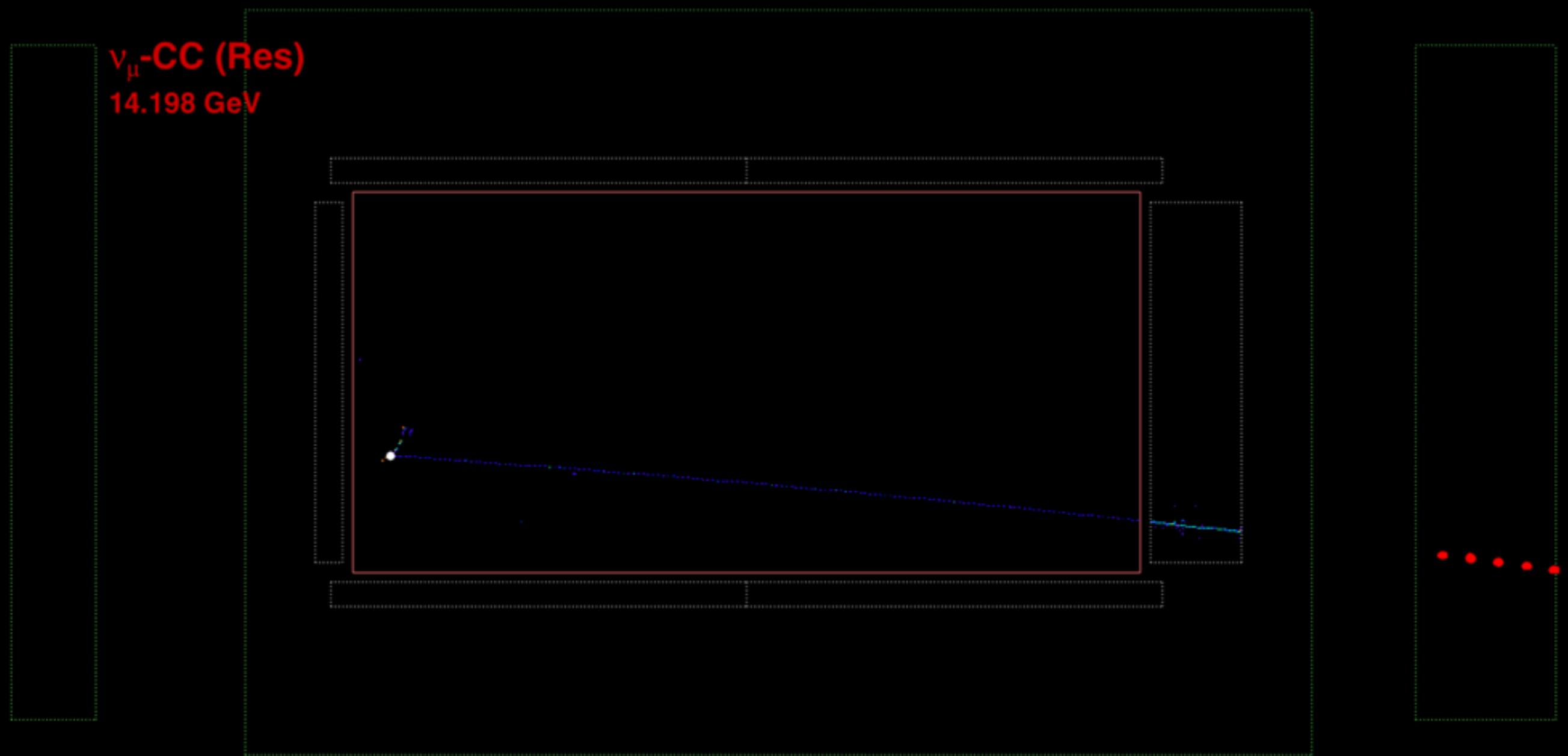
yz view



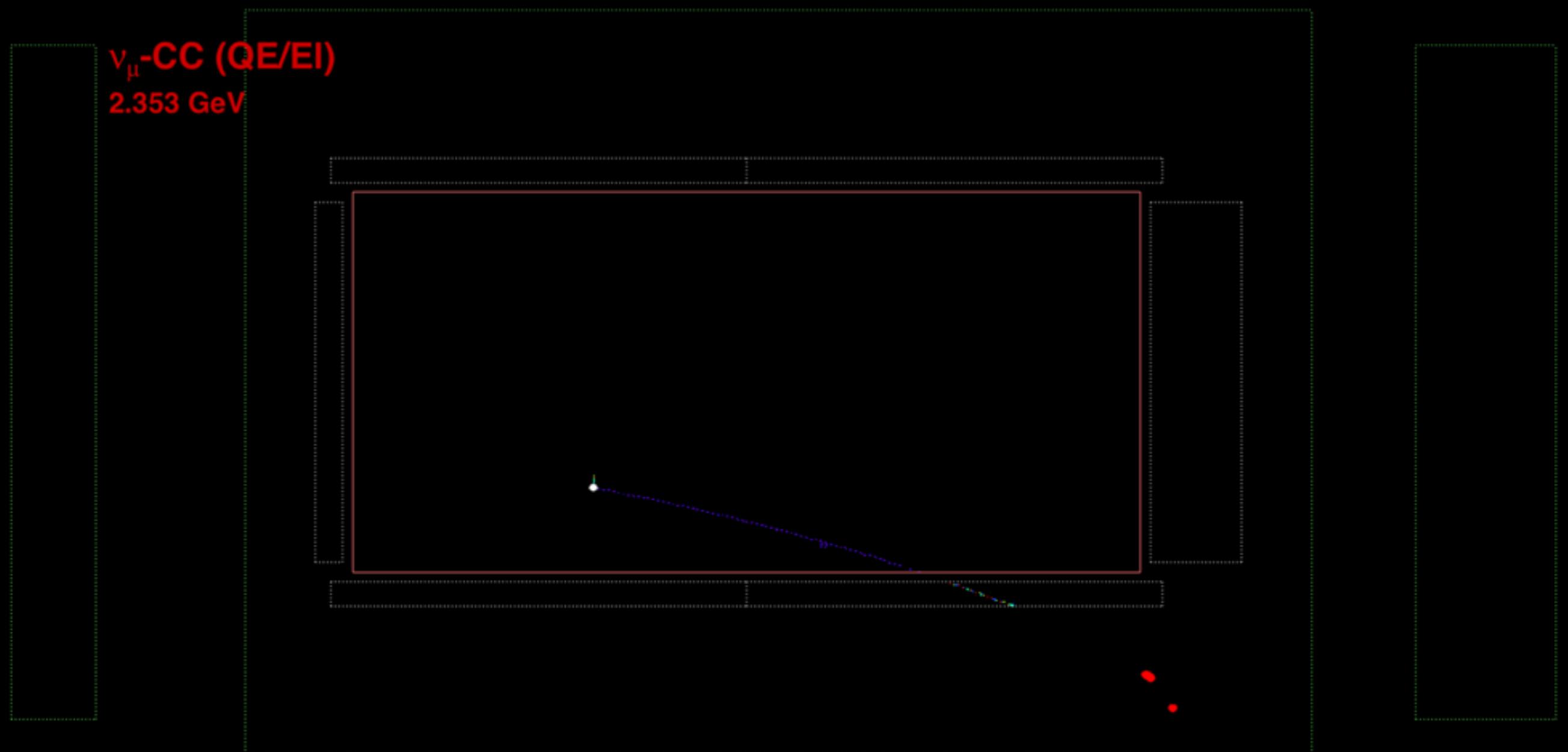
B

X → Nu

yz view



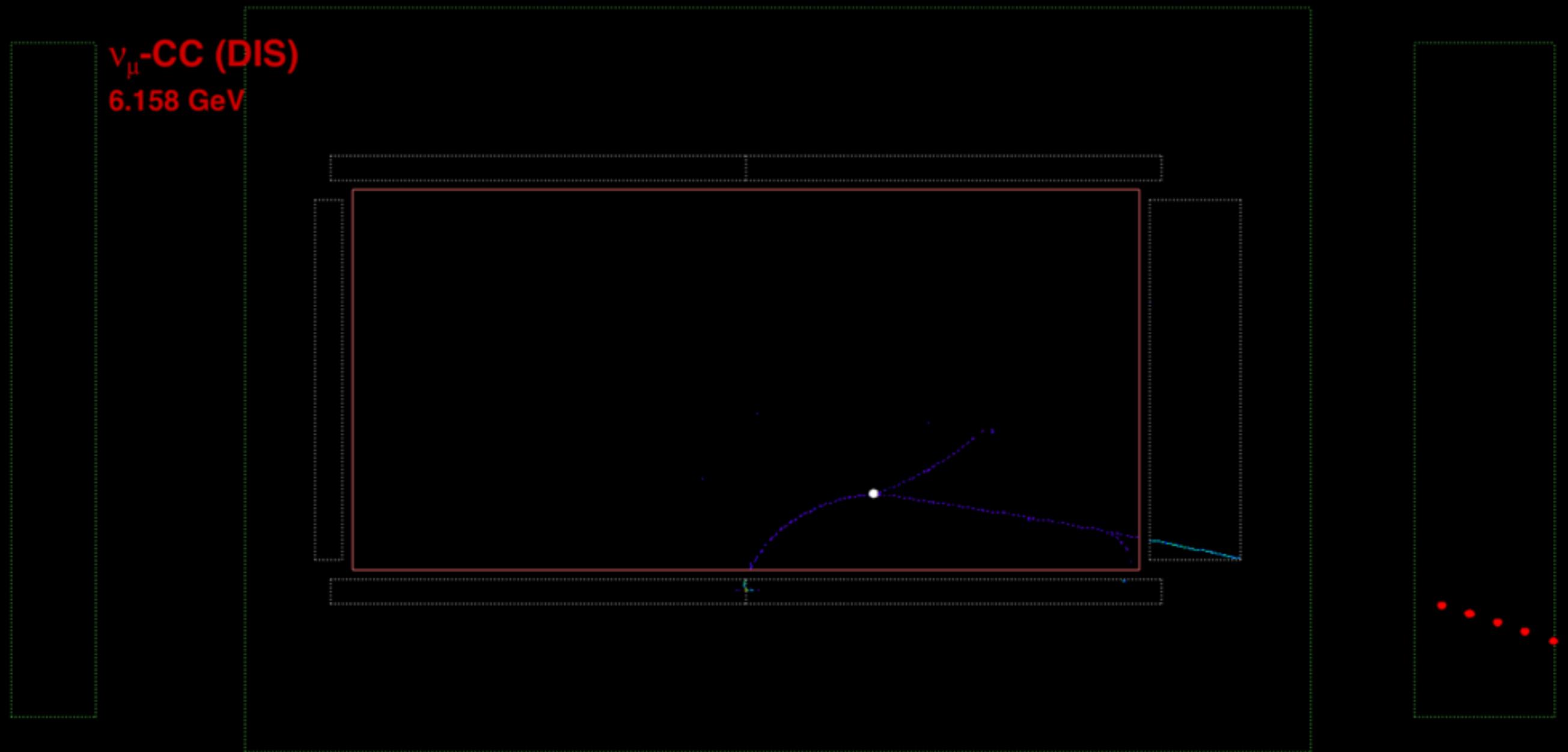
yz view



B

X → Nu

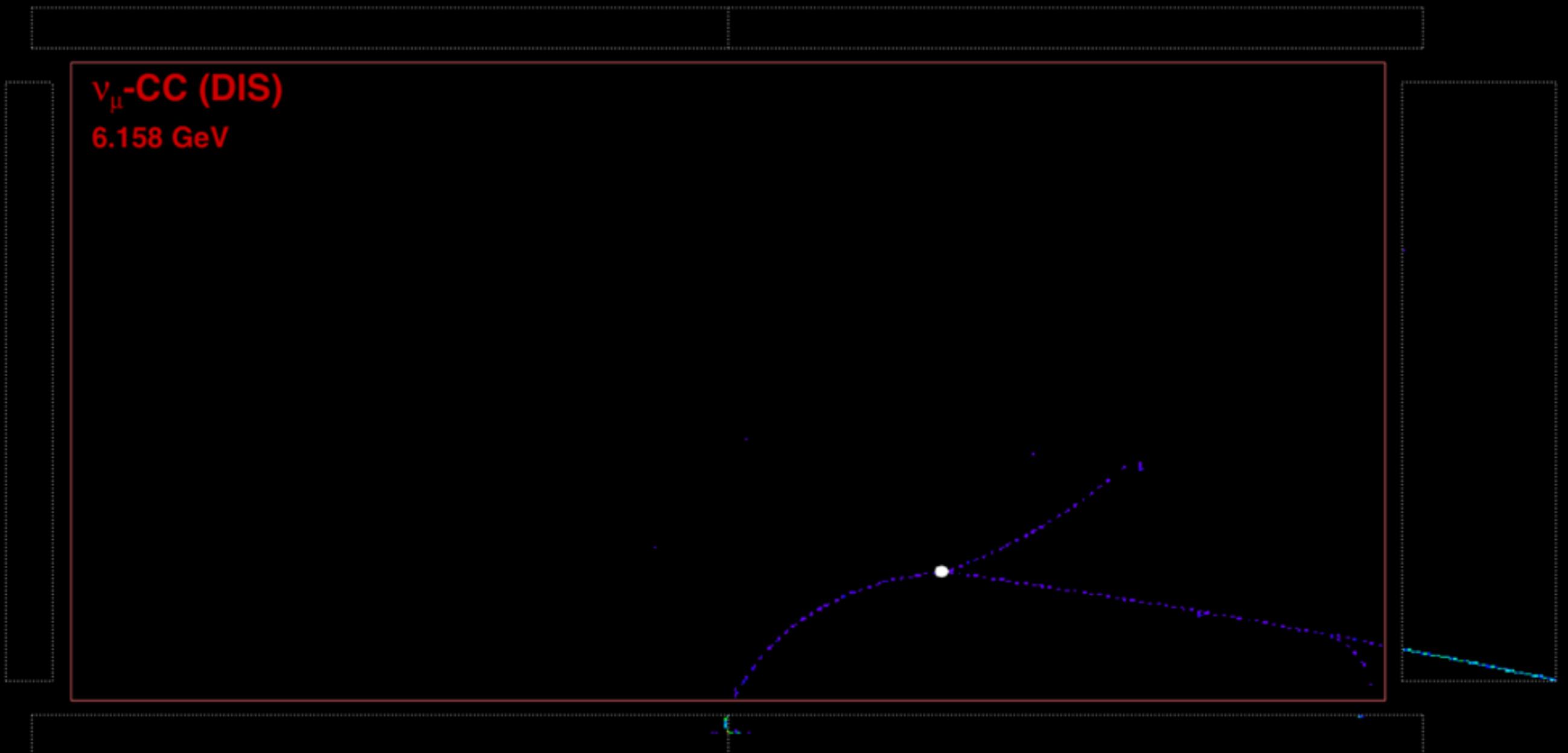
yz view



B

X → Nu

yz view, ECAL draw level



B

X → Nu

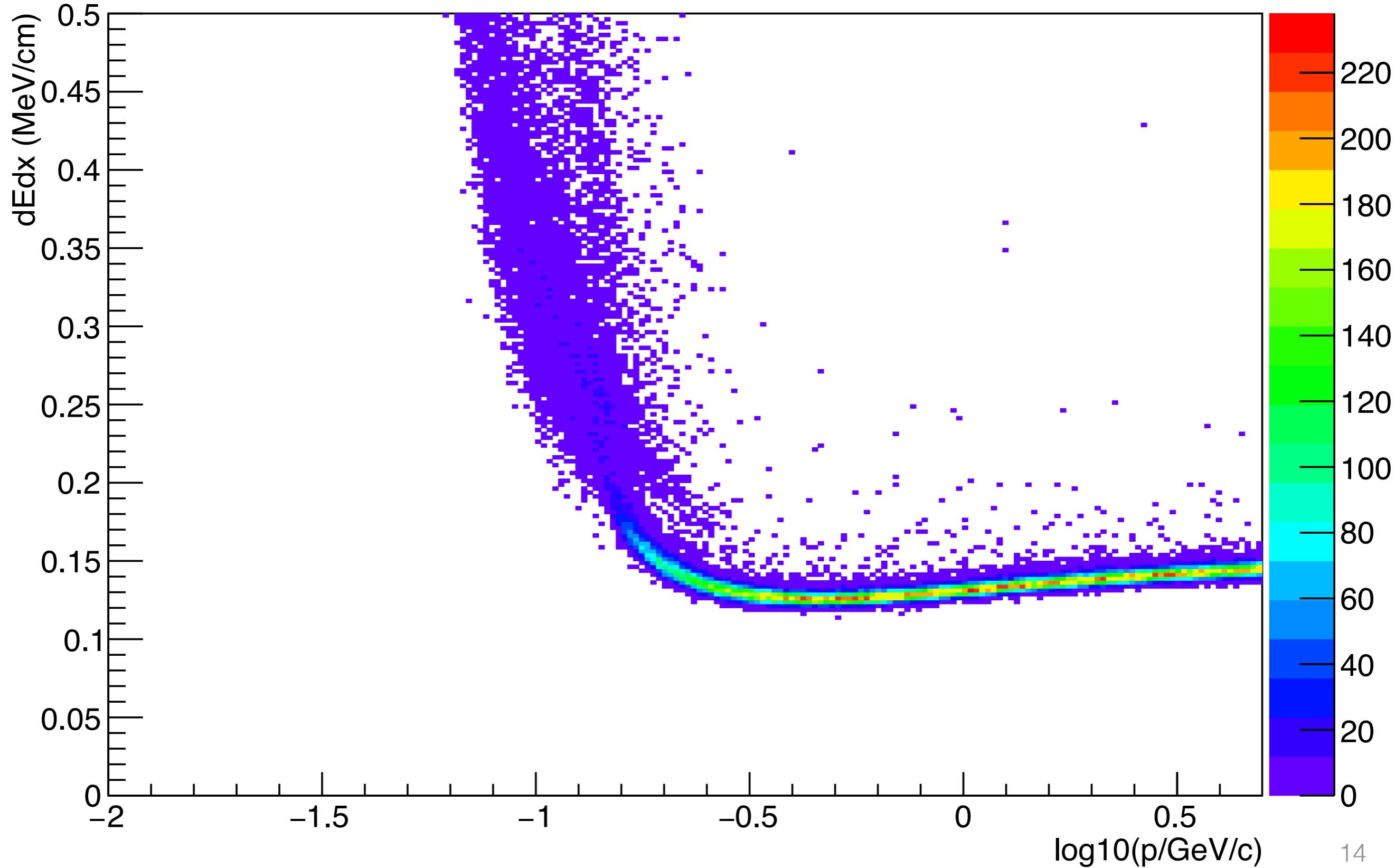
# Event Display

- Very fast
- More features on the way
- Track reconstruction display
- Color coding by time, by particle type
- Raw display “mimic”
- Selection filters

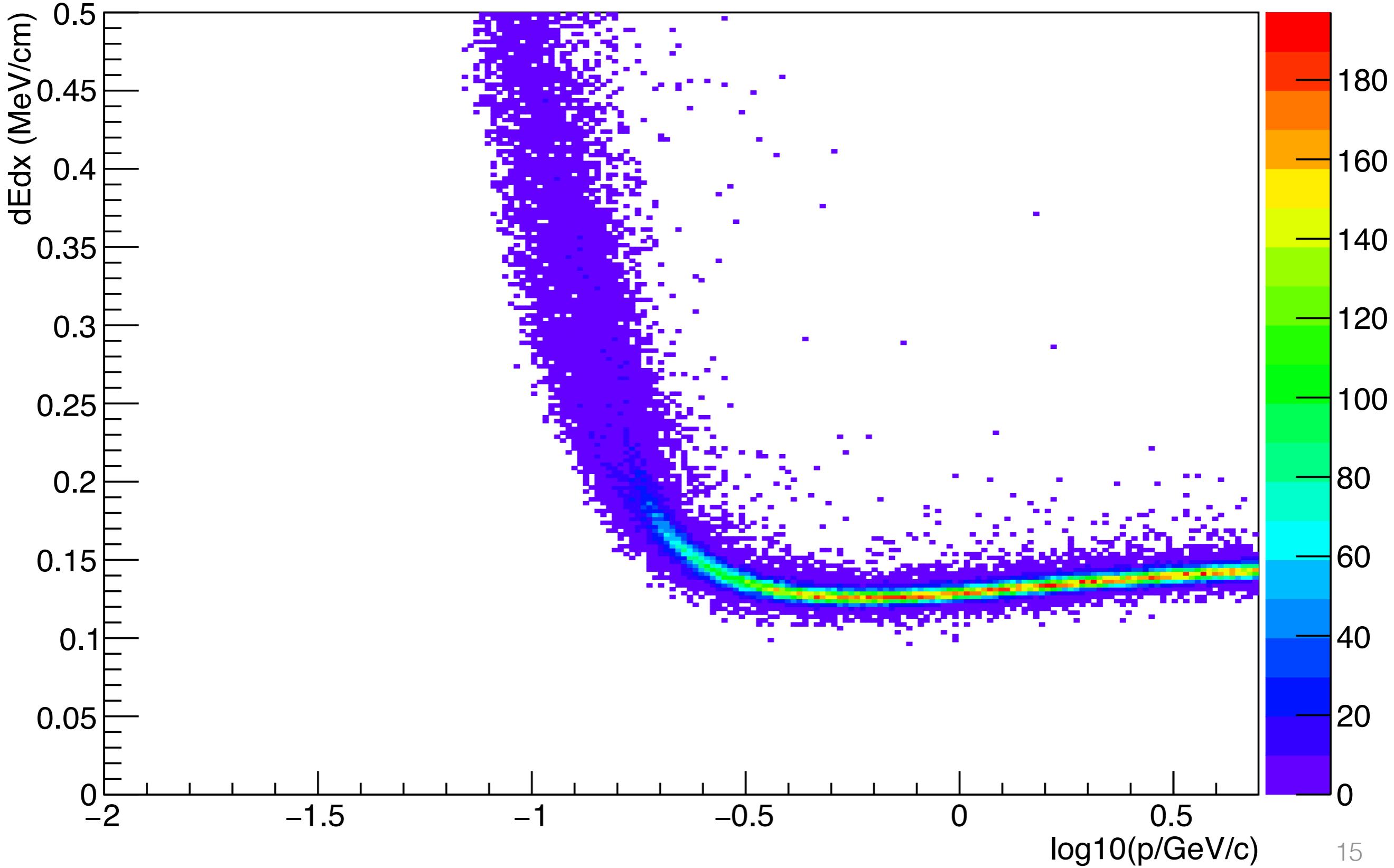
# dEdx vs log p

- Simulation level, or with dE smeared by 1%
- 100k single particle events per plot
- x-axis is actually  $\log_{10}(p)$  in constant linear bins
- higher statistic at lower p, constant statistics per  $\log_{10}(p)$  bin
- There are wider-range versions which will be used as lookups for a PID-likelihood method
- Momentum is still just true momentum
- Both dE and p will be smeared based off of NOMAD experience, once I find the proper references

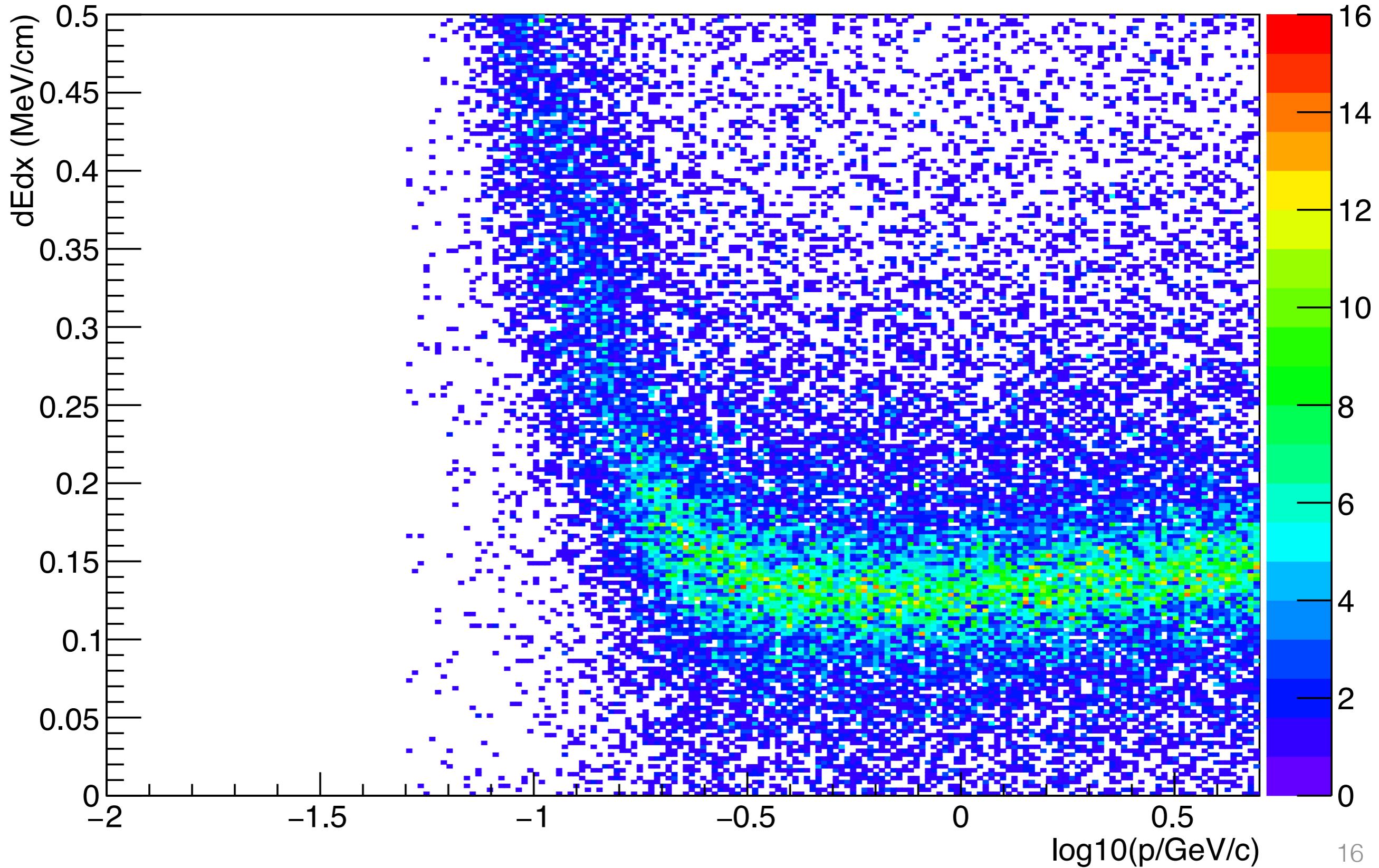
# Muons



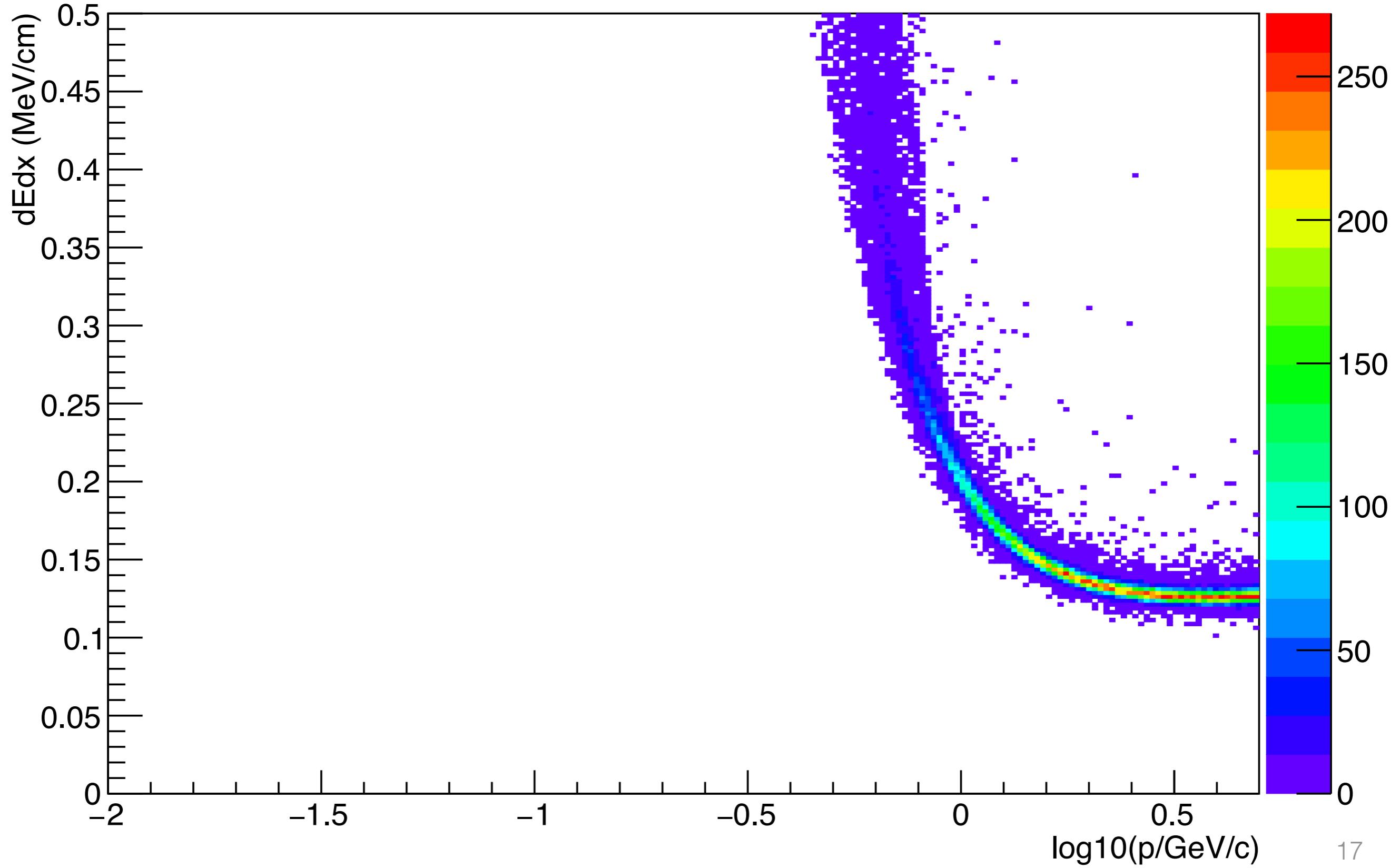
# Pions



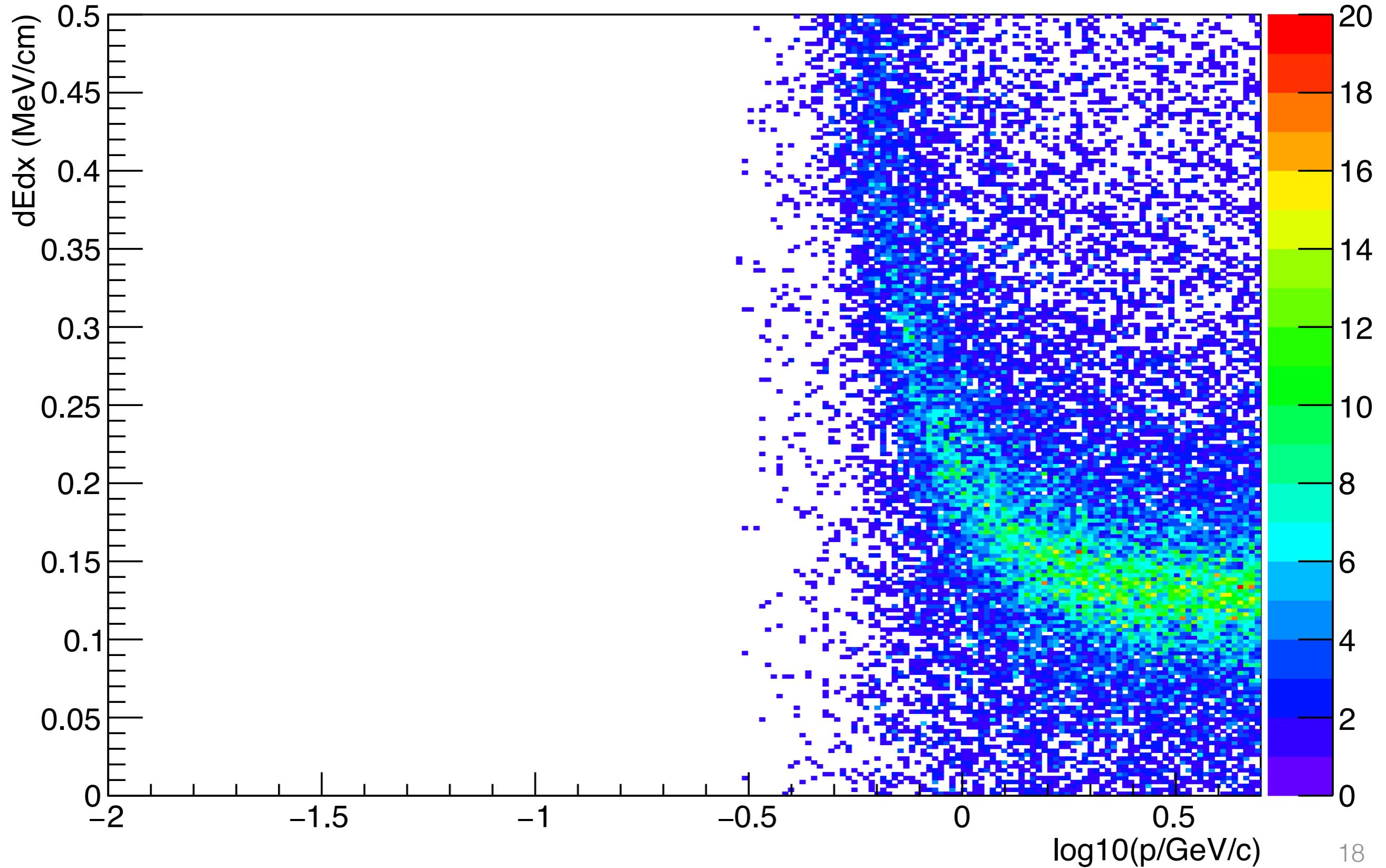
# Pions, dE smeared 1%



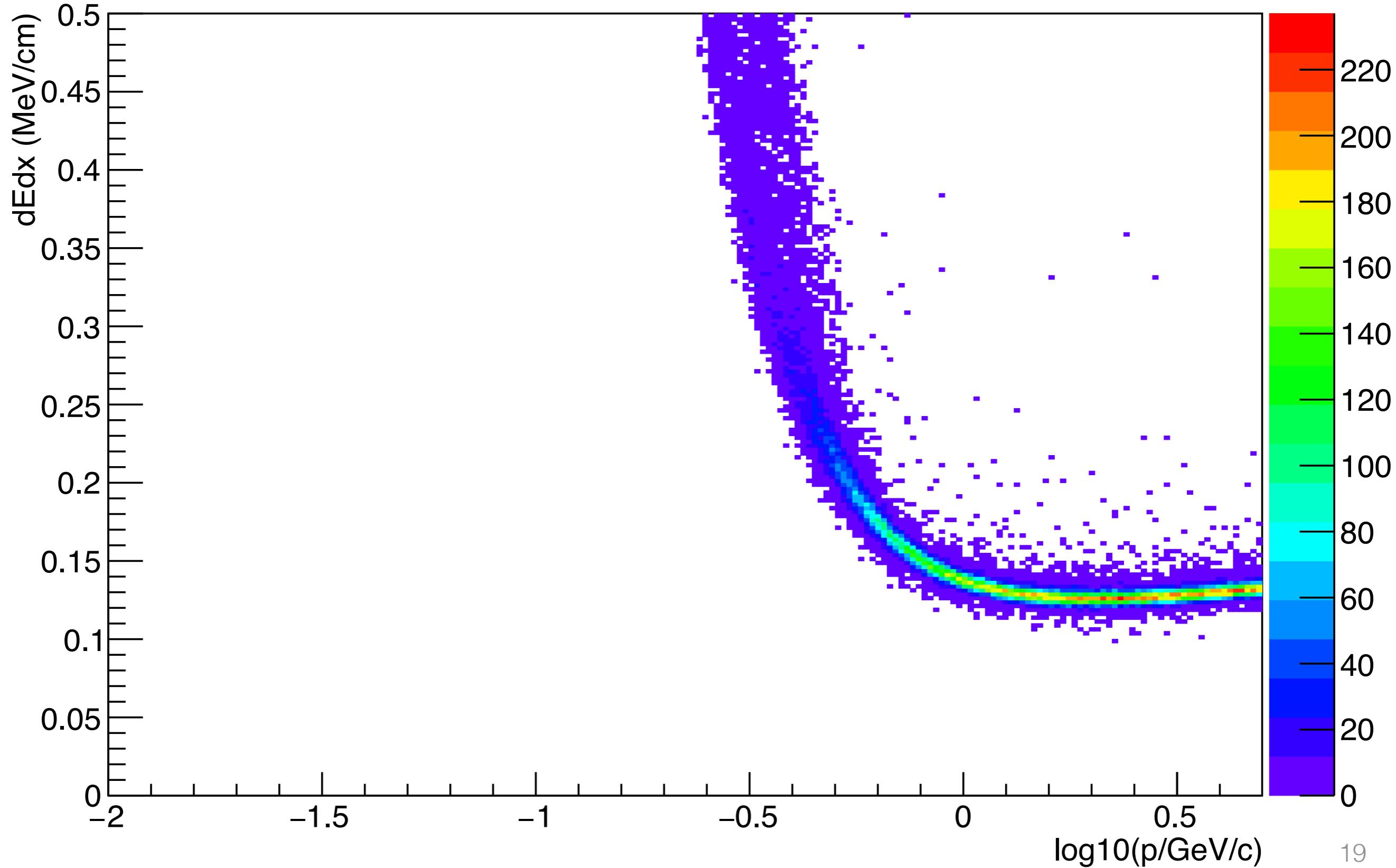
# Protons



# Protons, dE smeared 1%



# Kaons



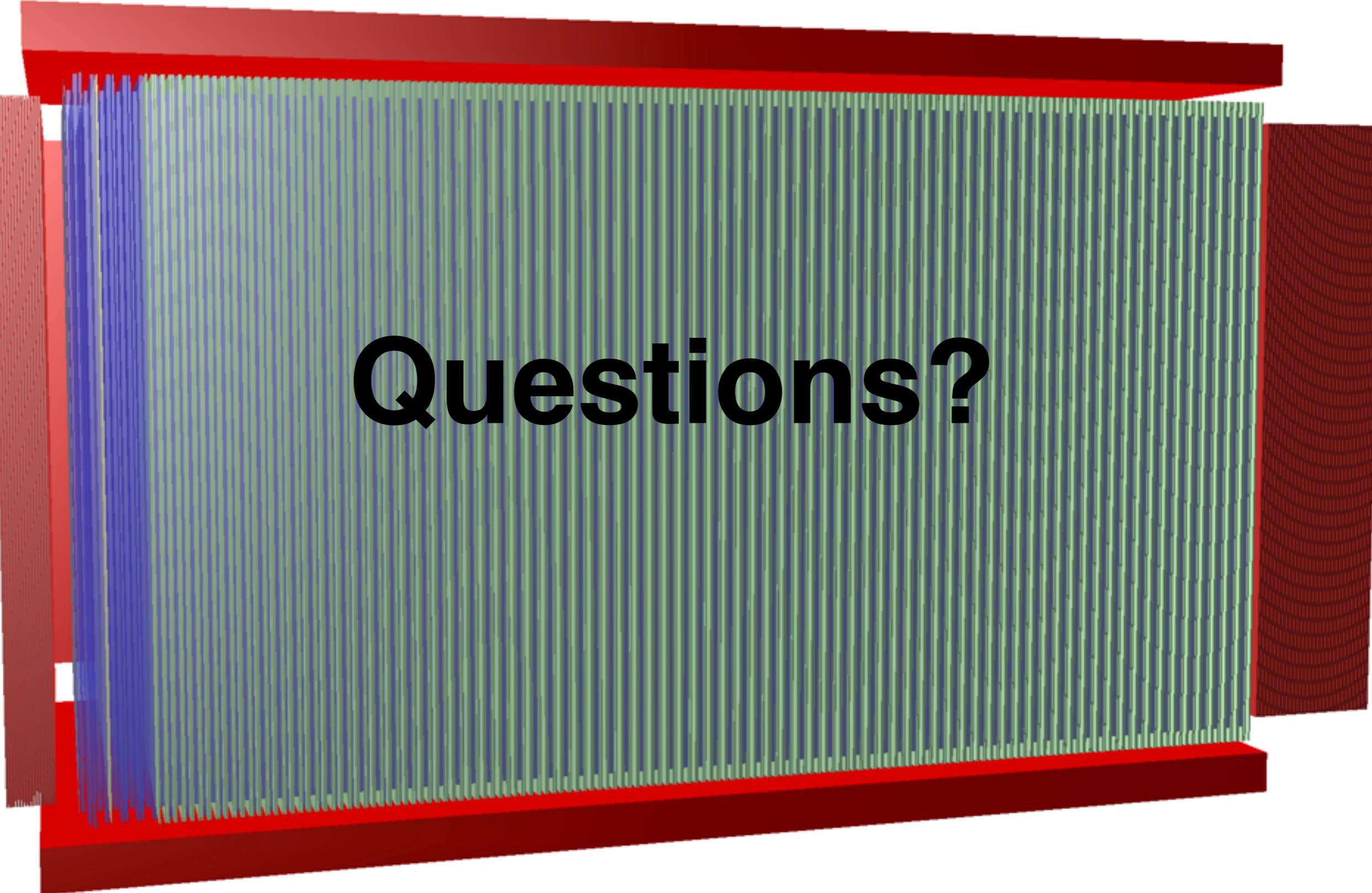
# Second Run-through

- Tracks cheated from g4 depositions, smeared on xyz, dE
- Showers cheated, smeared on angle and total E
- Primitive PID:
  - dEdx PID-liklihood
  - Fitting ECAL tracks/showers to tracks in STT
  - Fitting MuonID hits to tracks in STT
- shooting for a missing pT cut
- Using PID + cheated vertices to classify into valor samples

# Second Run-through

Which involves cheating....

- Momentum reconstruction (Kalman filter not ready)
- Vertices
- ECAL track vs. shower discriminant
- Clustering



**Questions?**