

# Brief Introduction to Wire-Cell

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BNL

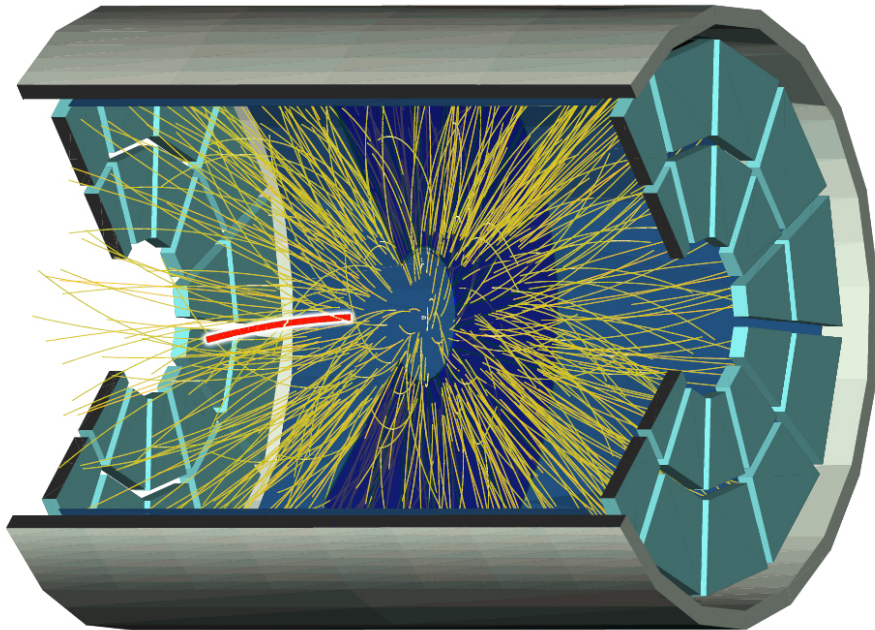
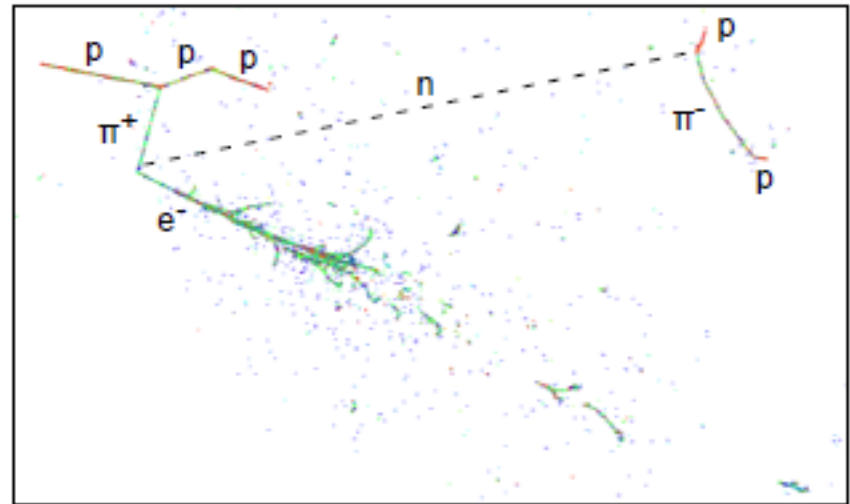
For the Wire-Cell Team

<http://www.phy.bnl.gov/wire-cell/>



# Challenges of Event Reconstruction in LArTPCs

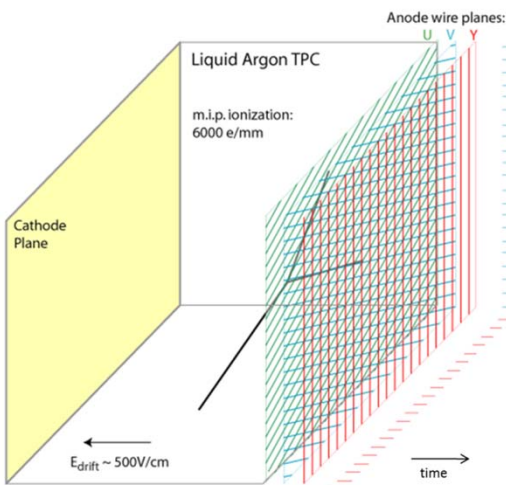
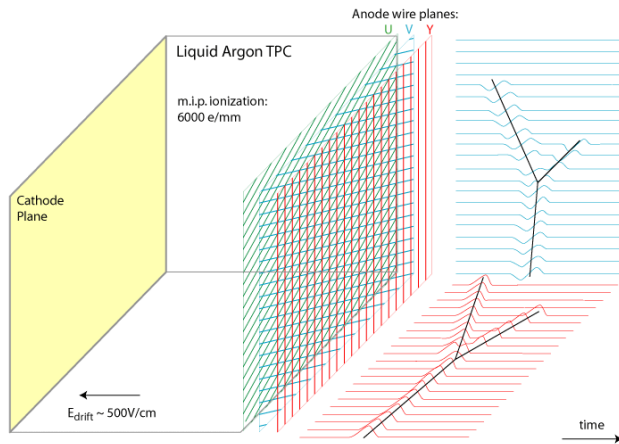
- Event topology:
  - Tracks, showers, unknown vertex in LArTPCs
  - Simple tracks in collider's gas TPCs



- Wire vs. Pixel readout
  - Large LArTPCs has to use wire readout due to **power consumption** of electronics and **costs**
  - Pseudo-3D detector

# Review of Existing Approaches

## 2D matching → 3D



## Wire-Cell Approach

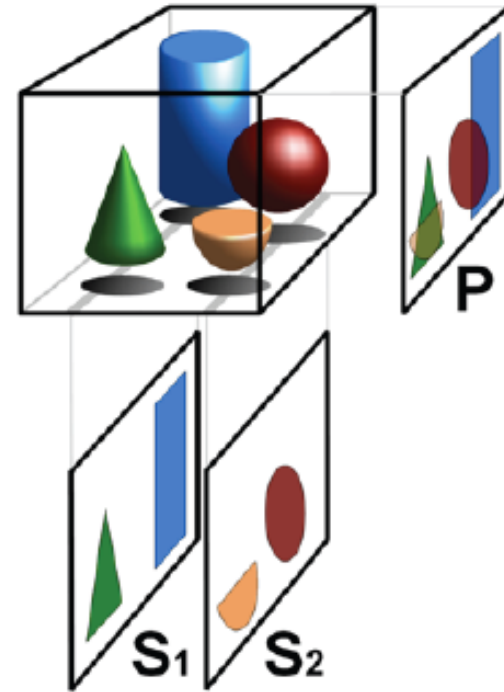
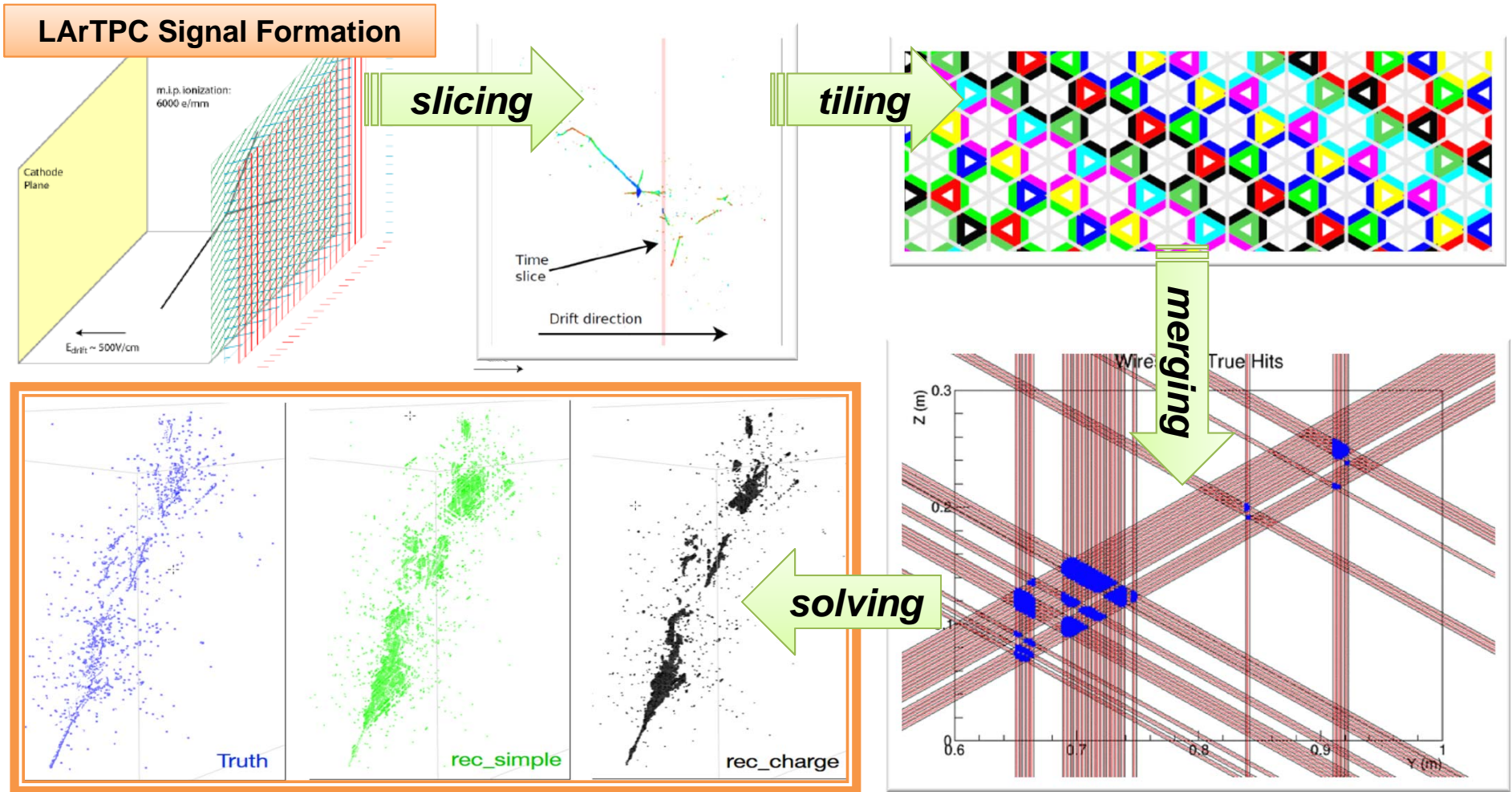


Fig.1: Basic principle of **tomography**: superposition free tomographic cross sections S1 and S2 compared with the projected image P

<https://en.wikipedia.org/wiki/Tomography>

# Wire-Cell Imaging

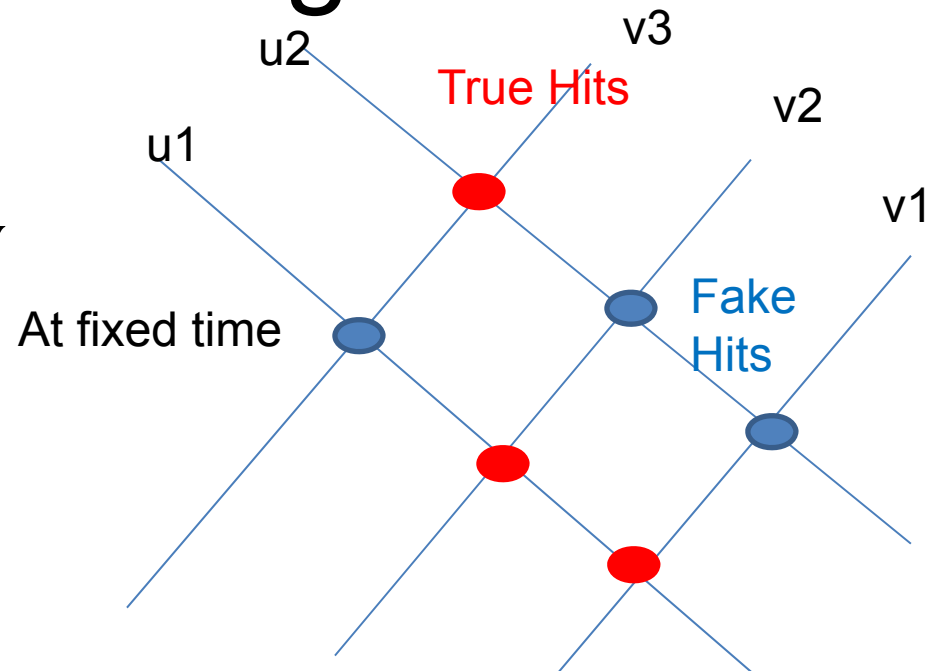


# Solving for Images

$$\chi^2 = (B \cdot W - G \cdot C)^T V_{BW}^{-1} (B \cdot W - G \cdot C)$$

$$\frac{\partial \chi^2}{\partial C} = 0 \rightarrow C = (G^T V_{BW}^{-1} G)^{-1} G^T V_{BW}^{-1} B W$$

- C: charge in each (merged) cell
- G: Geometry matrix connecting cells and wires
- W: charge in each single wire
- B: Geometry matrix connecting merged wires and single wires
- $V_{BW}$ : Covariance matrix describing uncertainty in wire charge



- Use two-plane as an example
- Red points are true hits
- Blue ones are fake hits

$$W = G \cdot C$$



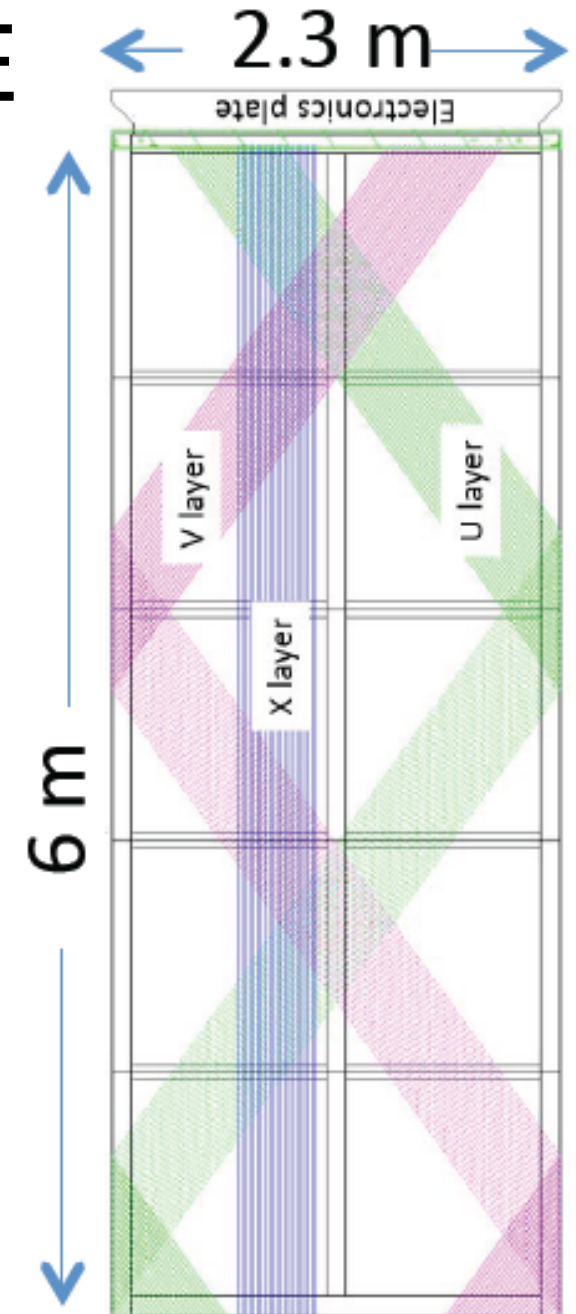
# Same formalism for DUNE

## Wrapped Wire

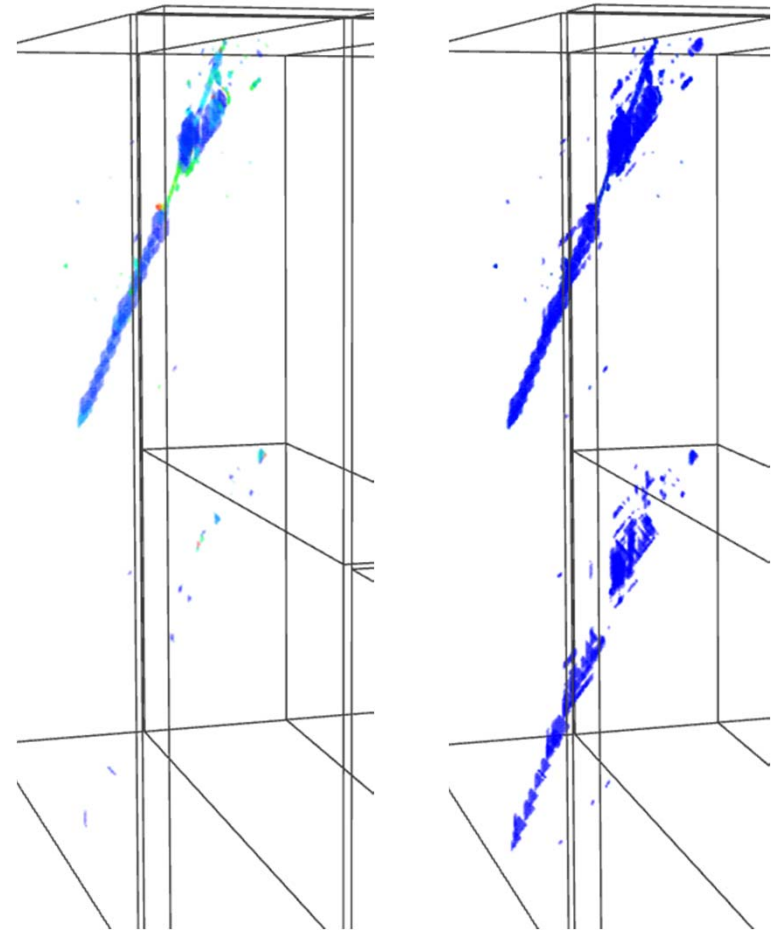
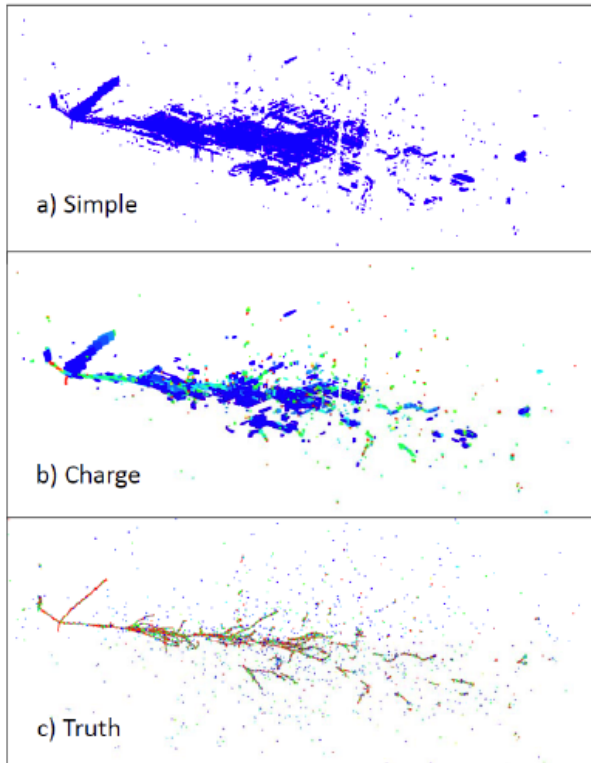
$$\chi^2 = (B \cdot W - G \cdot C)^T V_{BW}^{-1} (B \cdot W - G \cdot C)$$

$$C = (G^T V_{BW}^{-1} G)^{-1} G^T V_{BW}^{-1} B W$$

- C: charge in each (merged) cell
- G: Geometry matrix connecting cells and **channels**
- W: charge in each single **channel**
- B: Geometry matrix connecting merged **channels** and single **channels**
- $V_{BW}$ : Covariance matrix describing uncertainty in **channel** charge

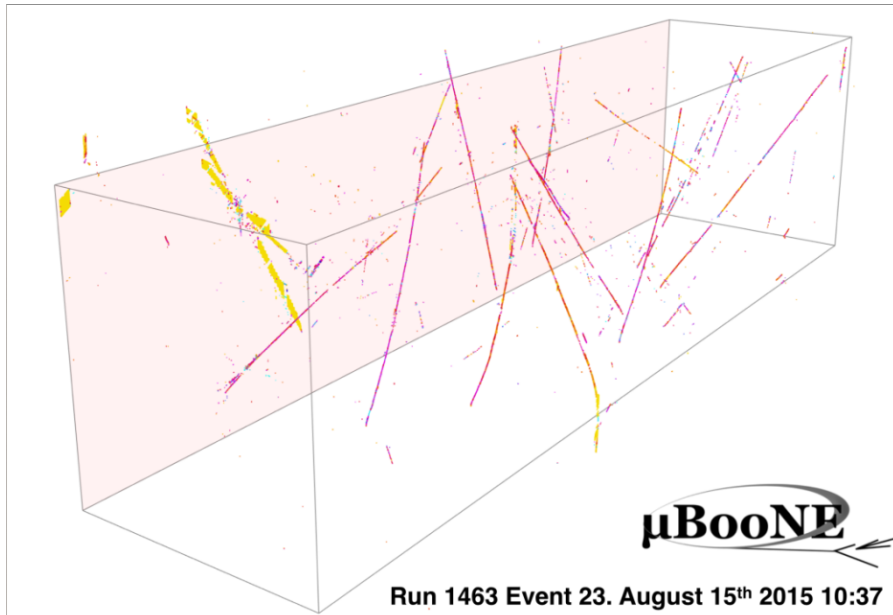


Xiaoyue Li (Stony Brook)



With Charge

Without Charge



**μBooNE**

More 3D events can be found at  
<http://www.phy.bnl.gov/wire-cell/bee/>  
 Bee: interactive 3D display (Chao Zhang)

# The Usage of Connectivity

- We can add penalty to  $\chi^2$  based on connectivity and single channel assumption
  - For example, if we remove a merged cell that are connected to good cells in the adjacent time slice, we can add penalty in  $\chi^2$  to increase the chi-square value  $\rightarrow$  less chance to be chosen as the optimal solution
- For later pattern recognition, we can also cluster with all merged cell, and then remove bad ones taking into account connectivity

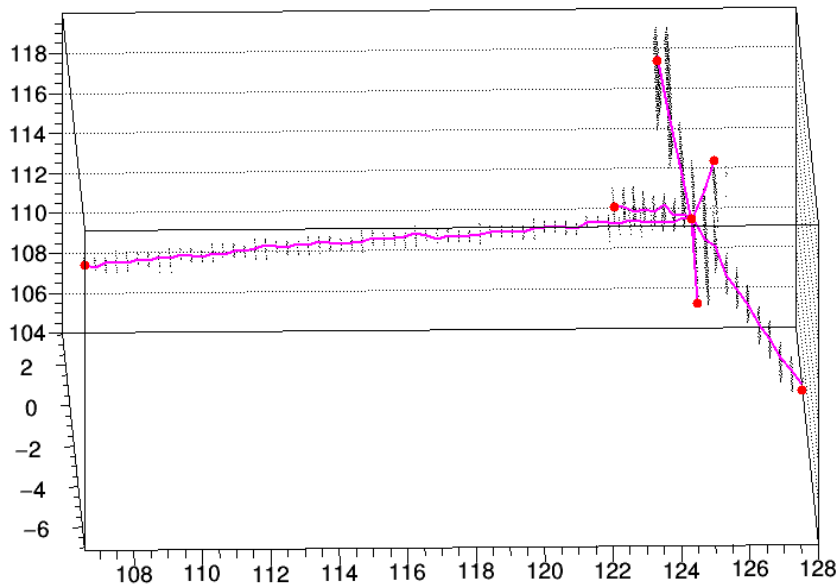


# Connectivity information

- Use the connectivity information to choose the optimal imaging solution
  - Penalty term added in chisquare

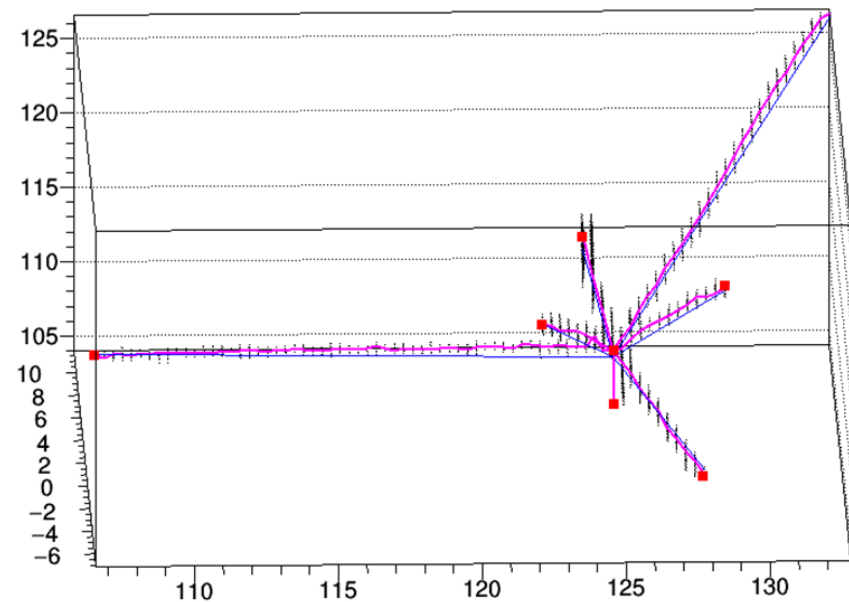
## Without Connectivity

Graph2D



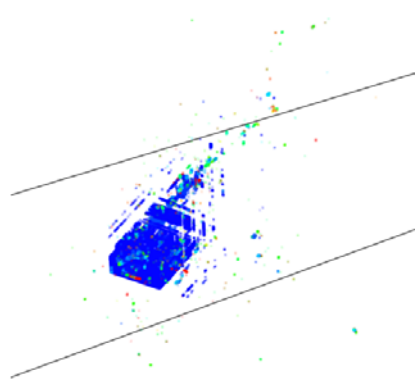
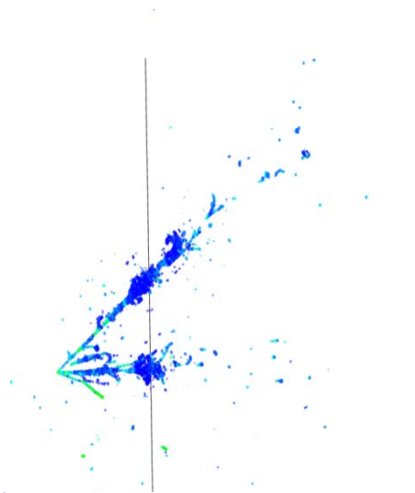
## With Connectivity

Graph2D



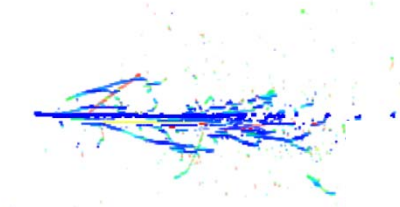
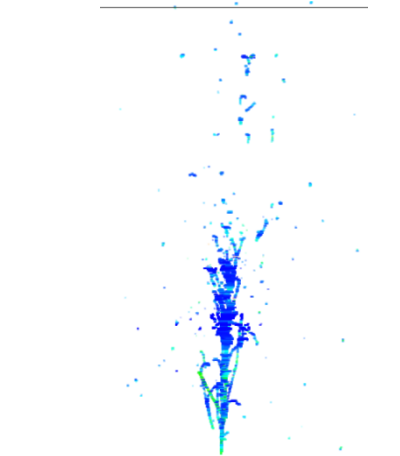
# Parallel vs. Perpendicular APA

Perpendicular APA

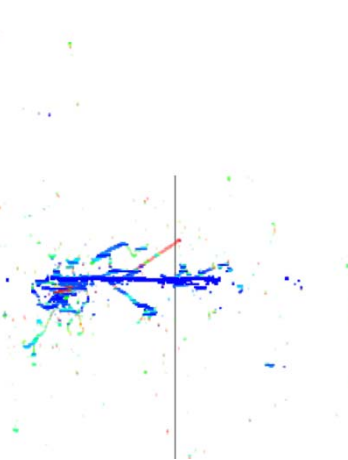
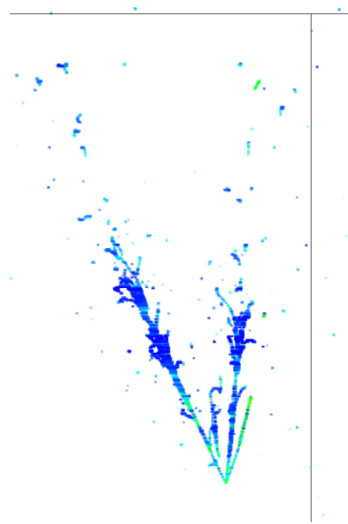


Parallel APA

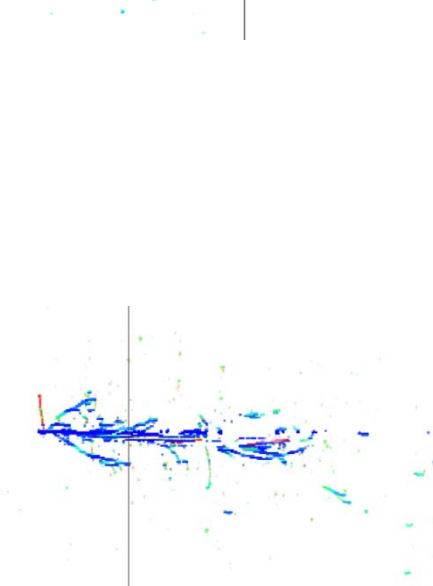
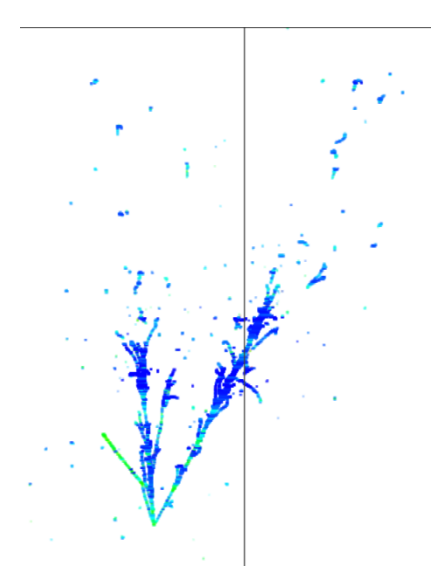
X-Z View



X-U View



X-V View



The improvement in imaging is from every 2D view!

# Strategy Comparison

## 2D Matching

- Start with 2D (time+wire x 3)
- 2D pattern recognition
  - Particle track/cluster information
- Matching 2D patterns into 3D objects
  - **Time** information (start/end of clusters)
  - **Geometry** information
  - **Some charge** information to remove ambiguities in matching

## 3D Tomography

- Start with 2D (wire+wire+wire at fixed time slice)
- 2D image reconstruction
  - **Explicit Time + Geometry + Charge** information
  - Some connectivity information can be used
- 3D image reconstruction
  - Straight forward
- 3D pattern recognition
  - Particle track/cluster information (tracks, showers)

**Each approach uses the same set information in different order!**

# Discussion (Pros)

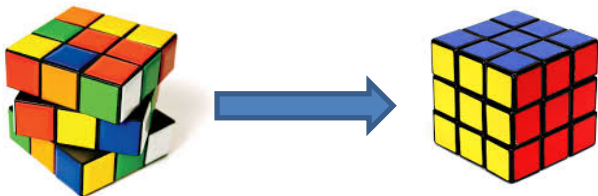
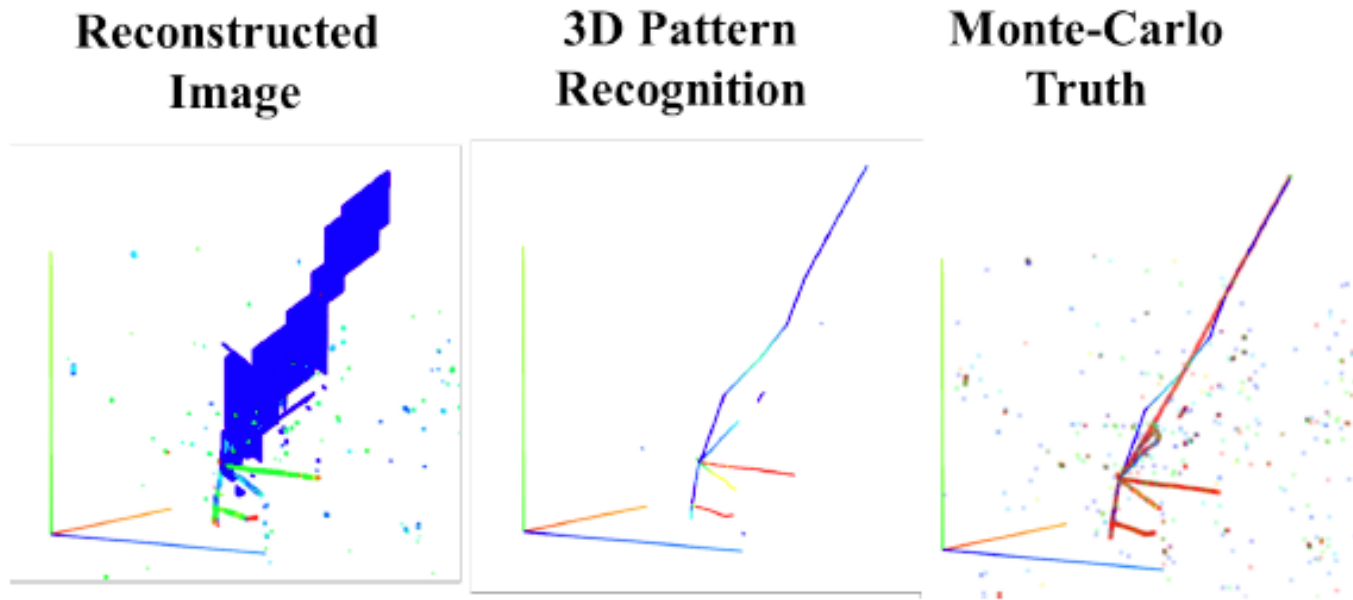
- Wire-Cell Imaging tells us **which hits CANNOT be associated together**
  - Hits from different time slice CANNOT be associated together (**time information**)
  - Hits from wires that are not crossing each other CANNOT be associated together (**geometry information**)
  - Hits with “different” charge is UNLIKELY to be associated together (**charge information**)
- Advantages:
  - Utilize full TPC information (time/geometry/charge)
  - Natural way to suppress electronics noise
  - Track/shower hypothesis not used, delay the pattern recognition process → better automated
  - Expected to be better for complicated topologies

# Discussions (Cons)

- Likely worse performance for 2-plane configuration
  - With 2-plane configuration, the power of the geometry information is strongly reduced
  - It is important to use track/shower hypothesis early to reduce ambiguities
- Stringent requirements on TPC performances
  - Relative time among hits from different planes
  - Charge reconstruction from induction plane
    - Use this feature for calibration purpose
  - Also dead channels (more sensitive to inefficiency)
- High resources requirement on the memory and speed

# Wire-Cell Pattern Recognition

- Given the 3D images, pattern recognition is performed with the track and shower hypotheses



- Operations are all “local” i.e. Hough transformation, Crawler, Vertex fitting/merging ...
- Too many different topologies → many corner cases



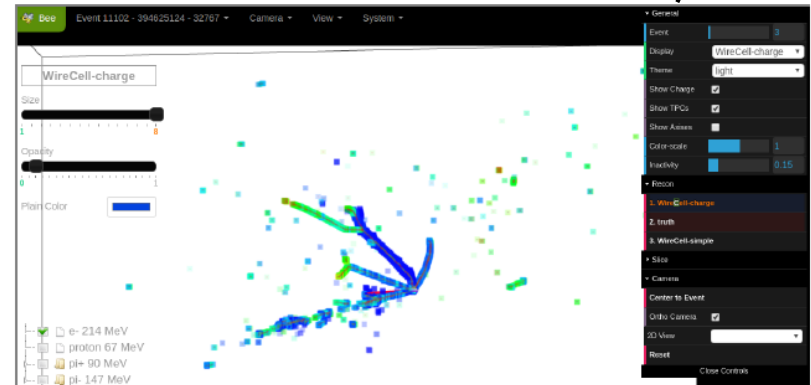
# Wire-Cell Solve the Reconstruction Problem?

- No!
  - The 3D pattern recognition is still an open question → Pandora 3D pattern recognition, PMA, LineCluster ...
  - With recognized pattern, how to do the fine tracking? → Projection Matching Algorithm
  - Energy calculation, angle determination, PID ...
- What's the ultimate solution for pattern recognition?
  - Human-directed pattern correction is being developed with modern web-based tools → Bee 2.0
  - Deep learning?

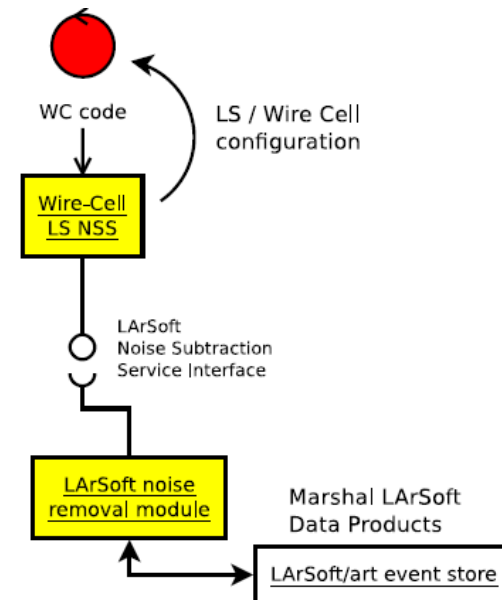
# Related Technical Progress

Brett Viren  
Chao Zhang  
David Adam

- Bee:
  - Improved on memory usage and UI responsiveness and added object picking.
  - Further performance improvements and a UI redesign coming.
- Wire Cell:
  - Excellent results from prototype noise removal on MicroBooNE data.
  - Porting to Wire Cell Toolkit is underway.
  - LArSoft Noise Subtraction Service Interface developed.
  - WCT NSS implementation will provide first LS/WC integration.
  - Will adopt service-based model for future WC imaging, etc, integration.



<http://www.phy.bnl.gov/wire-cell/bee/>



# Summary

- Advantages and disadvantages of Wire-Cell approach are discussed
- Wire-Cell imaging is in a good shape
- More work is needed for the 3D pattern recognition
- Bee 2.0 is under development
- Integration with LarSoft is in progress