Pattern recognition on 2D ADC image level

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Other slides for the reference DUNE Collaboration meeting: https://indico.fnal.gov/getFile.py/access?contribId=54&sessionId=19&resId=0&materialId=slides&confId=10612 LArSoft Coordination meeting: https://indico.fnal.gov/getFile.py/access?contribId=4&resId=0&materialId=slides&confId=12278 FD sim/reco meeting: https://indico.fnal.gov/getFile.py/access?contribId=0&resId=0&materialId=slides&confId=12330

Here:

- Short intro on the approach
- EM vs. track-like cluster ID
- next steps: vertex identification, higher level DNN structures

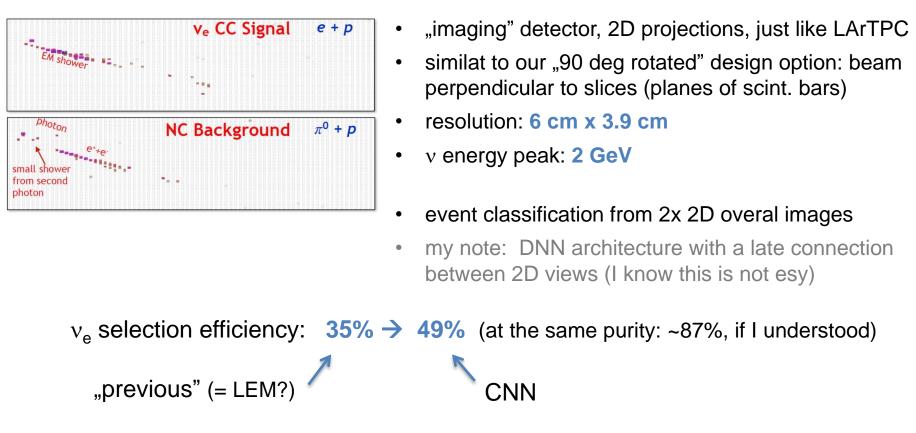
Why: compare the following list with yesterday's talks.

- Track-like vs. EM shower distinction a task for itself
- track vs EM shower: affecting *everything* in topology reconstruction
- detection of decay points
- vertex & kink finding/classification in test-beam, primary vertex finding in v events
- electron candidate selection (and other high-level reco tasks)
- ROI selection in noisy environment (where hit finding becomes difficult)
- enable dedicated hit fitters for various classes of ADC regions
- .
- <u>hit-based</u> pattern recognition and downstream reconstruction up to the neutrino ineraction classification struggle with these tasks.
- hits have advantages, but also <u>information is reduced</u>, hit finders / fitters efficiency is limited, can be confused by the noises

Deep Neural Nets options for v detectors:

- 1. Use *full event "images"*: make the classification of the event / regression of the energy, etc.
- Go step by step, define simple tasks that can advise "standard" reconstruction: can understand event parts, can be useful quickly (even if we target more overall reconstruction with DNN) ← we go for this path

DNN Option 1. Example from the NOvA slides at Art Users Meeting, FNAL, June 17 https://indico.fnal.gov/conferenceOtherViews.py?view=standard&confId=12068, talk by A. Radovic

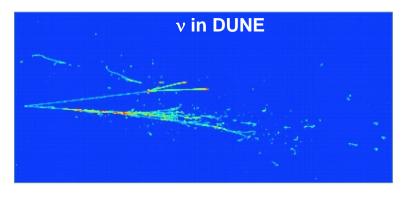


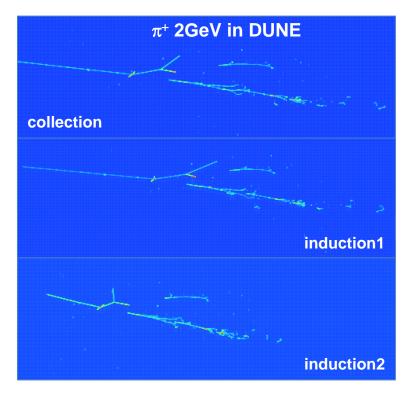
From the next slides in NOvA talk:

"Why not try to identify small reconstructed objects like prongs? Or take advantage of semantic segmentation to classify *every cell* in a NOvA event."

 \rightarrow this is going to be ~ DNN Option 2, which also we are exploring

...and with LArTPC imaging:





- resolution: 5mm x 0.4 mm
- 2x or 3x 2D projections, but slightly different config. from NOvA: beam parallel to time-slices (at least "baseline" opt.)
- each time slice seen by every 2D projection
 - \rightarrow exploited e.g. by 3D imaging
- v energy peak: 4 GeV

Requirement:

v_e selection efficiency: ~90% (we want also purity much higher... 9x% !!!)

In LArTPC data we have:

- much more information to handle, larger variety of event topologies
- detiled vertex features (cascade displacement): powerfull discriminant, if large-scale event compounds correctly recognized

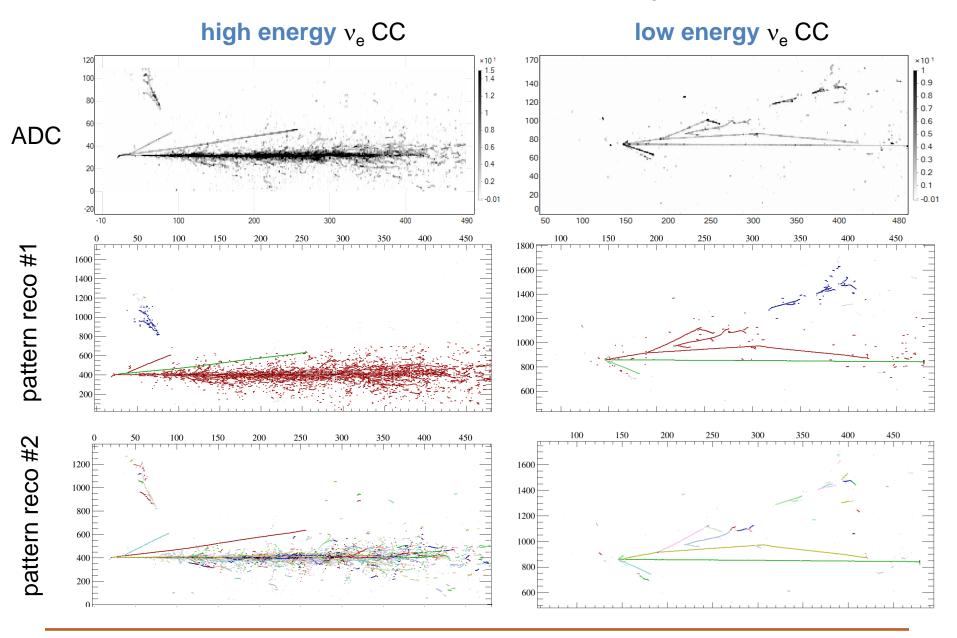
Example of present (DUNE MCC6) result of 2D pattern recognition:

		high energy v CC low energy v CC	
	•	Large and small scale shower features important:	×10 ¹ 1 • 0.9
		\rightarrow energy reconstruction and interaction classification	- 0.9 - 0.8 - 0.7
ADC	•	EM tends to include hadronic parts	· 0.6 · 0.5 · 0.4 · 0.3 · 0.2
		or	· 0.1 0.0
pattern reco #1	•	EM blindly treated as tracks	
	La		
	14 12	both result with poor 3D	
	•	Same problems in small scales around the primary vertex	
	•	Huge effort in hit-based algorithms try to use it, not waist it	
pattern reco #2	2 0	ur personal opinions:	
	0 8	this can be improved with a more complete information from 2D ADC	
ittern	• 4	more fun in designing the network architecture than if-else-then-repeat on hit configurations	
ba	200		

ProtoDUNEs Science Workshop, June 29, 2016

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Example of present (DUNE MCC6) result of 2D pattern recognition with hits:



First block: Track-like or EM activity?

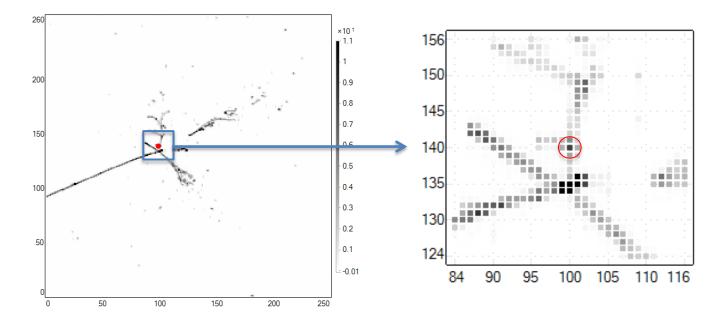
- ➔ A "basic task"…
- → At the same time: one of the highest priority needs for the standard reconstruction.
- → Important for physics: v_e selectors for FD, EM vs hadronic part in protoDUNE, FD, ...

Very high resolution of LArTPC \rightarrow start with downsampled images due to data volumes:

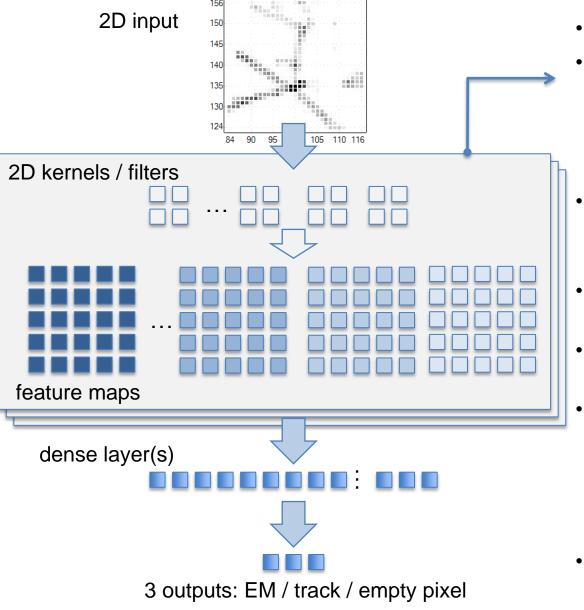
- downsample in drift direction (x10) down to the resolution ~wire pitch ...and we know x5 will do better
- use max ADC, not average → avoid fading small signals (max-pooling, rethought and survives)

Classify interesting point using surrounding patch (today still 32x32):

- large enough to capture the context
- small enough to handle training data ...and we already know it should be bigger



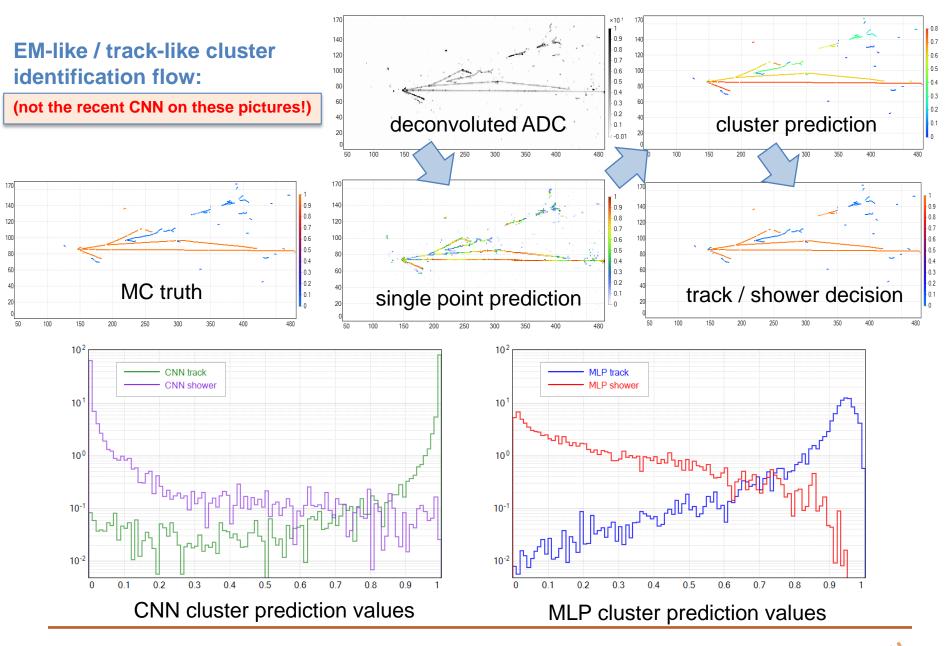
Convolutional Neural Network (CNN)



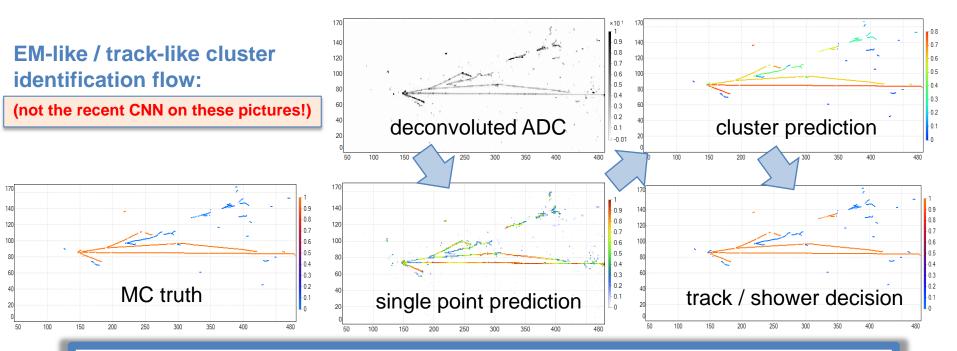
- makes use of 2D meaning at input
- convolutional layers (many):
 - very flexible configuration of architectures replaces blind full interconnection of MLP nets;
 - hand-adopted to particular task
- fully interconnected (*dense*) layers just before the output
 - huge number of connections here..
- not less computational complexity...
- but proven to learn difficult tasks, not solved otherwise
- one can look at 2D kernels and feature maps to understand what features are being used

 MLP used as well to have "baseline" results

MLP/CNN trained on π^+ in protoDUNE, applied also to ν_e in DUNE FD



MLP/CNN trained on $\pi^{\scriptscriptstyle +}$ in protoDUNE, applied also to ν_e in DUNE FD



- patch 32x32 (~15cm²) can see local context of a tested point
- information on a view from a "larger distance" is provided now by the "standard" clustering algorithm, Cluster Crawler:

→ it is very efficient in selecting parts of objects
 → but does not give EM / track ID

 \rightarrow in a future work may be replaced with a higher-level DNN structure

MLP / CNN results as of today

Cluster classification (ClusterCrawler as input, decision made of hit classification)

MLP: 92.4% track / 91.7% EM correct cluster ID rate – kept for reference

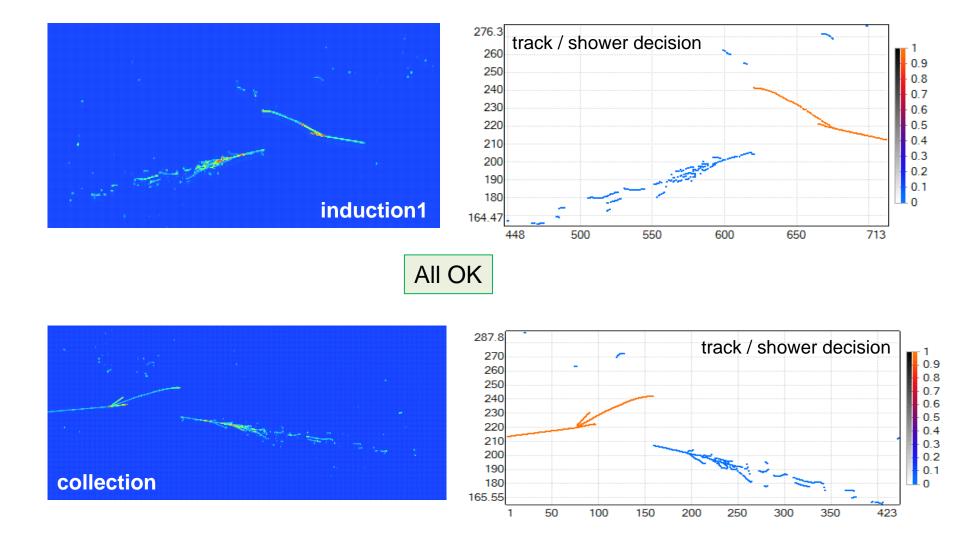
CNN: 96.2% track / 96.6% EM correct cluster ID rate, now works for all views

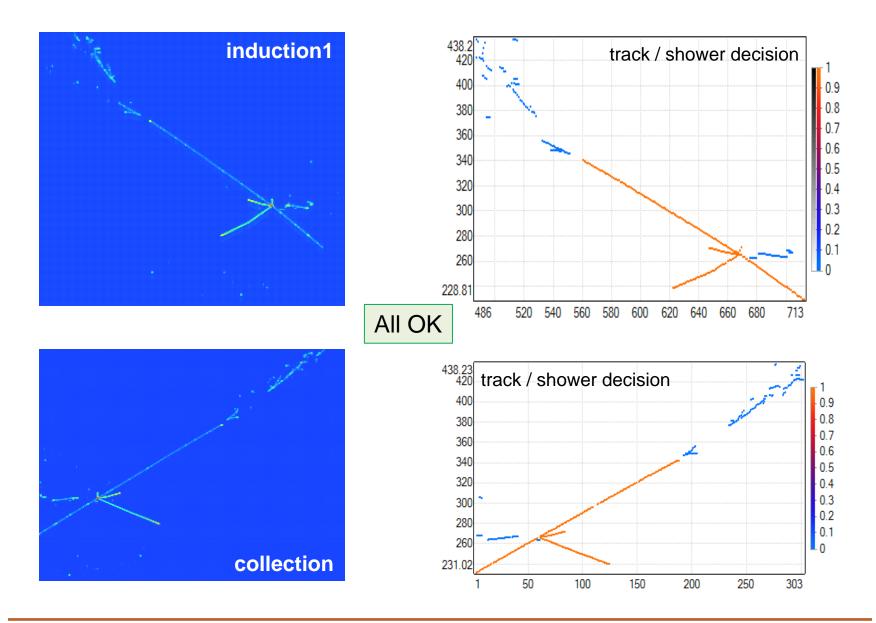
(at the collab. meeting result was ~ 90% / 90%)

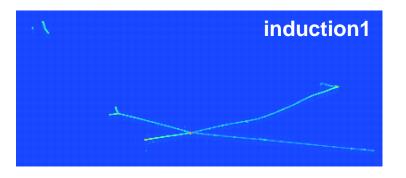
usual mistake sources:

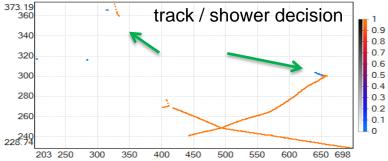
- <u>most cases</u>: complicated configurations, especially if on the image boundaries
- <u>there is some orientation dependence</u>: more difficult recognition for particles if direction strictly row or column of pixels
- long track-like electron
- too small patch (important context not seen) / low drift resolution (electron features downsampled)
- sometimes clustering makes its own mistake and merges two objects of different ID...
- seems resolved now: short hadron near cascade / vertex
- \rightarrow more topologies at input: helped
- → trainined on collection and induction views together (can do dedicated models, but prefer single one until there is well simulated difference between views)
- → next: prepare model with neutrino events (data dumped, ready for the "python" work)
- \rightarrow MLP: results now kept for the reference only
- → CNN: goes to LArSoft develop, ready to: EM/track ID, combine with 3D tracking, ...
- \rightarrow larger patch and/or higher reslution in drift, automated search for the best model by Piotr



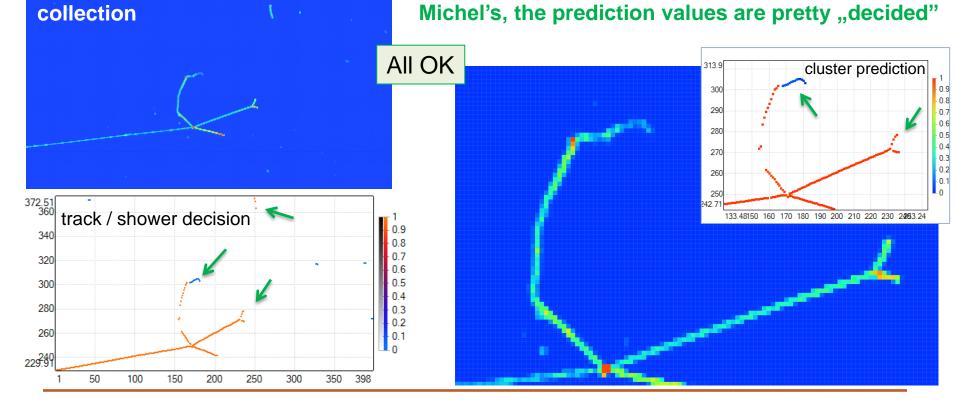


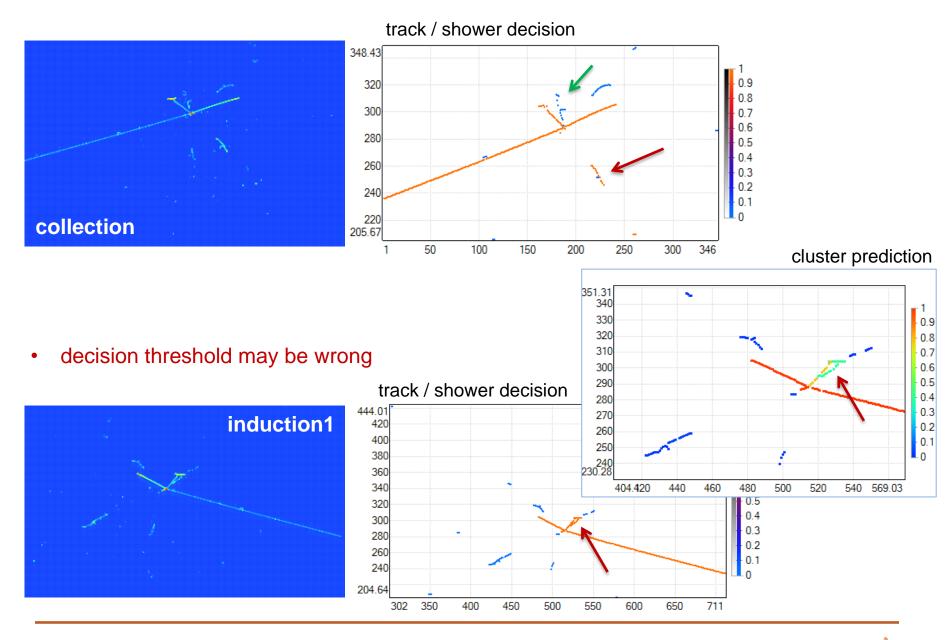


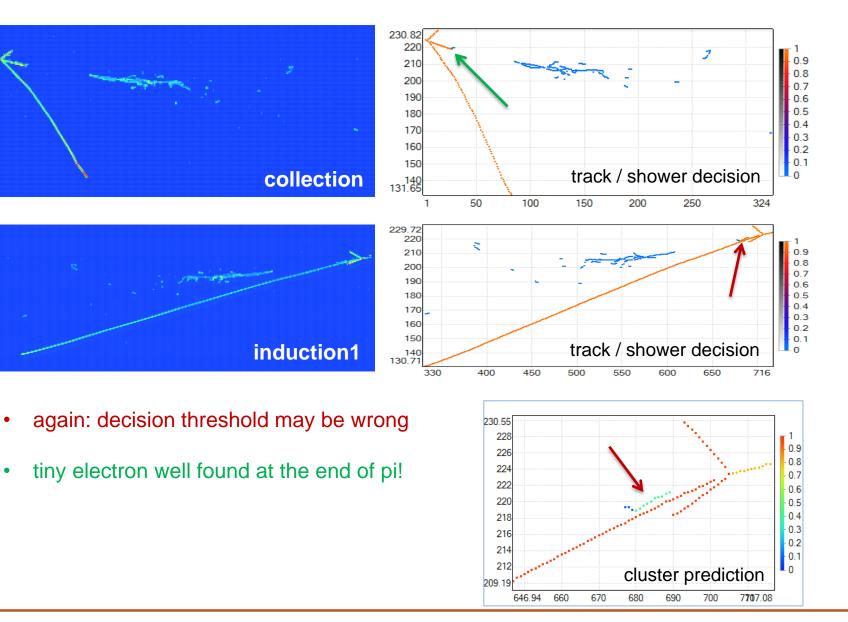


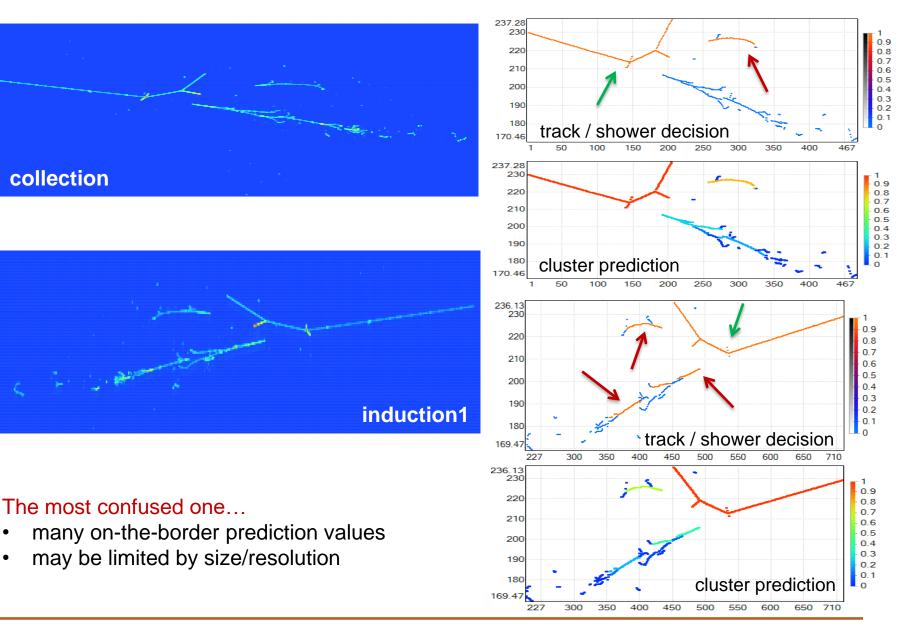


Even though CNN was not specially tuned for Michel's, the prediction values are pretty "decided"



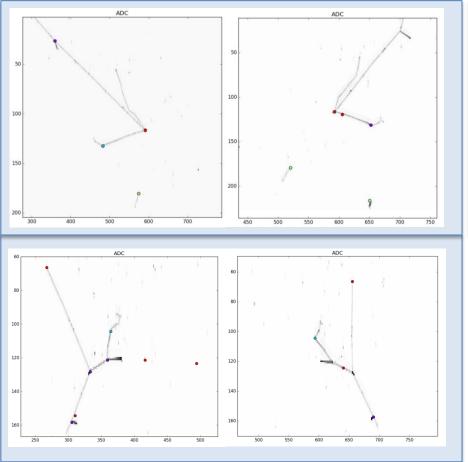






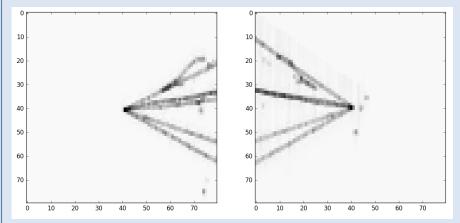
Next blocks

- Vertex identification
- support tracking with interaction/decay finding
- select EM shower starting points (not trivial in low energy)



data preparation module being validated (still some vtx missed, threshold to be tuned for reasonable visibility criteria, ...)

- Neutrino classification
- force classifier to be focused on the vertex features
- try to be sensitive to "gap" in full neutrino event



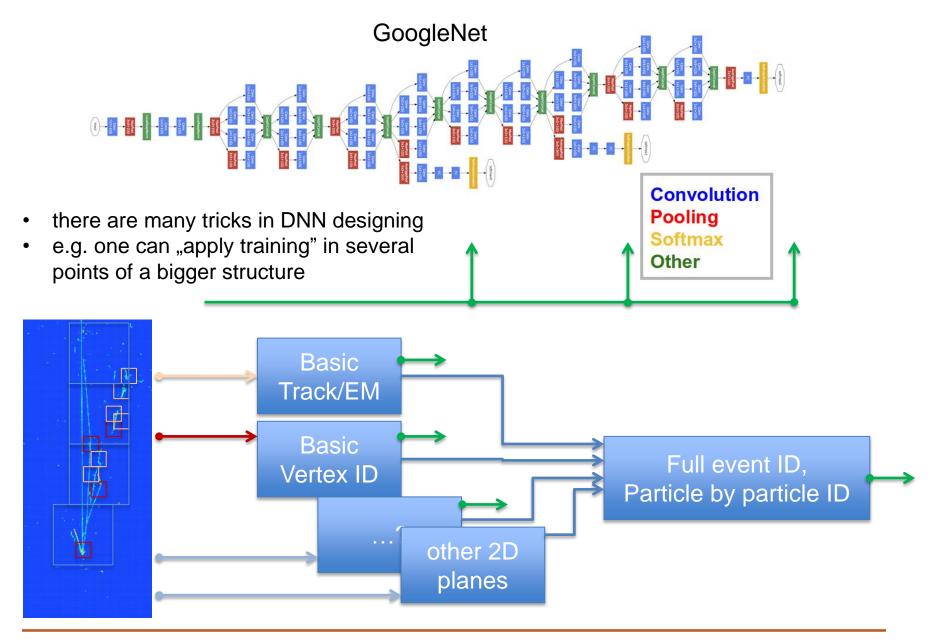
- need more events to build training set (only 1 training image pair/triplet per 1 event)
- more complex (interesting) architectures
- uses larger patch arount the vertex and less downsampled drift
- · need to adjust image building to better contain event
- more careful when producing data files to avoid really huge volumes

What else should be done at the "low level" of small patches?

- Use 3D imaging to select corresponding points in 2D patches in all views
 - \rightarrow no need to go to high-level reconstruction to make use of full information \rightarrow easy to be conservative and use single views if 3D finds ambiguity
- Use noise from real data empty events combined with MC particles
 → proove that noise patterns can be rejected

This are short tasks and expertise in experiment frameworks is minimal!

Goal: put blocks together



Summary

- Merging this first tool with LArSoft develop.
- Single model made for Collection / Induction planes
 - if separate models better, will provide such functionality
 - optimal models/architectures will come from Piotr's scans
 - correct ID rates: 96.2% track / 96.6% EM
- Didn't manage for today with using EM/track ID in tracking codes, only efficiency testing modules show how to classify a cluster or single point...
- Work on vertex identification started, includes neutrino event classification
 - Would like to make it sensitive to the electron-vertex gap and test on 3/5mm pitch
- Deep learning is a serious chapter in LArTPC's. We're discussing a good base for development support in LArSoft.
 - Keras: actually no new dependencies needed in LArSoft but will move to more efficient implementation of inference mode when Tensorflow included in UPS
 - we're targeting more deep manipulations in optimizers → Keras easier for that
 - NOvA uses Caffe: same possibilities, different box, more all-in-one-ready-to-use, this may work as well for LAr people and is not excluded in a future

Backup

CNN / MLP machinery inside & outside LArSoft (1)

Use *Keras* as a primary toolkit for CNN training, MLP's made with *NetMaker*

- need training data out of LArSoft: part of preparatory work in LArSoft and part in Python
- CNN model prepared in Python (Amir's GPUs used), model & weights dumped to plain text
- MLP model done on Dorota's super-laptop, model & weights dumped to xml file
- prototypes ready \rightarrow massive search for optimal models on <u>*mljar*</u> by Piotr

Models applied in LArSoft

- simple C++ code to load and run Keras models, similarly for models form NetMaker
- interface classes to hide the model origin and run everything in the same fashion
- *Tensorflow* to be added to LArSoft ups \rightarrow then a good way to calculate CNN output
- → have look at larreco/RecoAlg/ImagePatternAlgs/Keras:
 - simple code to run Keras models
 - we are using it with our ideas for CNN in LArTPC, but it enables running any model, so you can experiment by yourself
 - if some architecture configuration missing we can add it, such <u>changes are not</u> <u>breaking any higher-level code</u> already using keras2cpp
 - basic code wrapped in an algorithm class and applied in a couple of modules → you
 may use it at any low/high level

CNN / MLP machinery inside & outside LArSoft (2)

Base algorithms for data preparation

- larreco/RecoAlg/ImagePatternAlgs/PointIdAlg (will add other algorithms as needed)
 - DataProviderAlg: caches downsampled matrix of ADC, functionality for making 2D patches or flat vectors around wire/drift point
 - TrainingDataAlg: prepares map of PDG codes and interaction vertex flags corresponding to ADC matrix
 - **PointIdAlg:** reads-in network model, calculate network output for any wire/drift coordinates, or accumulated output for a vector of hits (cluster)
 - if more functionality is needed at this level (e.g. different patch size in wire and drift directions): should not break modules

Small, dedicated modules for each application (*larreco/RecoAlg/ImagePatternAlgs*)

- PointIdTrainingData & PointIdTrainingNuevent modules: dump training data (ADC / PDG / vertex maps), can select view and TPC, can look for neutrino interaction in fiducial volume (so the interaction vertex and needed part of the event is well seen)
- PointIdEffTest module: this one is testing efficiency and shows how to apply network to check if it is EM activity or track-like cluster
- Network model is the exchangeable part at the level of modules: processing sheme remains, just a better model can be inserted.
 - can provide small (5-6MB size) MLP model in code directory to be able to run code (or not if absolutely forbidden)
 - final CNN models for various tasks and detector configurations should go to dune_pardata

#include "services_dune.fcl" #include "caldata_dune.fcl" #include "imagepatternalgs.fcl"

process_name: PointId

```
services:
```

```
TFileService: { fileName: "reco_hist.root" }
 MemoryTracker: {}
 TimeTracker:
                 {}
 RandomNumberGenerator: {}
                   @local::dune_message_services_prod_debug
 message:
 FileCatalogMetadata: @local::art file catalog mc
                   @table::protodune_services
                   @table::protodune_simulation_services
source:
 module_type: RootInput
 maxEvents: -1
physics:
analyzers:
 pointid: @local::standard
 testeff: @local::standard
}
reco: []
anadata: [ pointid ]
anatest: [ testeff ]
stream1: [out1]
trigger_paths: [ reco ]
end_paths: [anatest]
outputs:
out1:
  module_type: RootOutput
```

The job configuration for modules

- pointid here is making the training data files (that are further processed in python scripts)
- testeff applies MLP or CNN to clusters ٠
- please, contact us if need help on running

things to be set up

pointid: @local::standard_pointidtrainingdata testeff: @local::standard_pointidefftest }	∳
reco: [] anadata: [pointid] anatest: [testeff]	physics.analyzers.testeff.PointIdAlg.NNetModelFile: "/home/robert/fnal/v5/mlp/mlp_3class_4k_9.xml" #physics.analyzers.testeff.PointIdAlg.NNetModelFile: "/home/robert/fnal/v5/cnn/small1_sgd_lorate_8k_coll.nnet" physics.analyzers.testeff.PointIdAlg.PatchSize: 32 # keep it corresponding to what model is expecting
stream1: [out1] trigger_paths: [reco] end_paths: [anatest] }	physics.analyzers.testeff.PointldAlg.DriftWindow: 10 # same note as above physics.analyzers.testeff.HitsModuleLabel: "linecluster" physics.analyzers.testeff.ClusterModuleLabel: "linecluster" physics.analyzers.testeff.View: 2 # select which view is tested physics.analyzers.testeff.Threshold: 0.4 # threshold for EM / track discrimination (0:EM, 1:track)
outputs: { out1: { module_type: RootOutput fileName: "%ifb_%tc_reco.root" dataTier: "full-reconstructed" compressionLevel: 1 }	physics.analyzers.testeff.SaveHitsFile: false # text file with more detailed output from classification physics.analyzers.pointid.TrainingDataAlg.SimulationLabel: "largeant" physics.analyzers.pointid.TrainingDataAlg.WireLabel: "caldata" physics.analyzers.pointid.TrainingDataAlg.SaveVtxFlags: true # pdg code is 2 lower bytes, vtx flags are 2 higher physics.analyzers.pointid.TrainingDataAlg.PatchSize: 32 physics.analyzers.pointid.TrainingDataAlg.DriftWindow: 10 physics.analyzers.pointid.SelectedTPC: [2] # multiple TPC an views can be dumped physics.analyzers.pointid.SelectedView: [0] physics.analyzers.pointid.OutTextFilePath: "/home/robert/fnal/v5/cnn/raw_data"