Vectors and matrices in LArSoft Planning for a recommendation

Gianluca Petrillo

Fermi National Accelerator Laboratory

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Introduction to the problem

- LArSoft contains code representing vectors by many data structures: float*, double*, std::vector<double>, TVector3, std::array<double, N>, CLHEP::Hep3Vector, ...
- there have been major instances where the wrong choice caused serious performance issues
- this proliferation yields
 - growth of the interface when trying to support many of them, or
 - data conversion when moving from one context to another

Goal of the task

Define a recommendation the developers can refer to when choosing:

- which data structures to write on disk
- which libraries to use for linear algebra and geometry calculations

Goals of this meeting

- agree on a process, also considering a context wider than LArSoft
- 2 identify which areas to cover with the recommendation
- identify and prioritise requirements for the candidate libraries
- collect past experiences

Different recommendations might be needed for different areas. Areas I can think of:

geometry calculations 2D and 3D vectors, their transformations

physics calculations 4-vectors in Minkowski space

linear algebra calculations *N*-vectors, matrices, tensors, solutions to linear equations, principal component analysis...

Example of requirements (not necessarily in any order):

- Iicense compatible with LArSoft
- Serialisable by ROOT I/O (with custom streamers)

Example of desirable features:

- actively maintained
- In no memory overhead
- \bigcirc \square fully featured (one-fits-all)
- Implemented in or aware of C++
- I header-only (or not)
- I support for sparse data

Example of "dynamic" requirements (not necessarily in any order):

- 🕚 🗆 usability
- resources (memory, CPU)

Name of relevant libraries in no particular order:

- C++ Standard Template Library
- ROOT (global namespace objects)
- ROOT::Math (geometry and linear algebra)
- CLHEP
- Eigen
- Armadillo
- Elemental

- BLAS-related
 - boost::uBLAS
 - ...
- GNU Scientific Library
- FLENS
- Math Template Library (MTL4)
- PETSc
- Generic Graphic Toolkit