

Diffusion measurement with transverse beam echoes

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Introduction

- Measuring and managing diffusion is crucial in modern “intensity frontier” machines, where nonlinear phenomena, e.g. intrabeam scattering and space charge effects, can significantly increase emittance over time.
- Traditional methods to measure diffusion, e.g. beam scraping, take up to hours to complete. The transverse echo technique will require minutes or less.
- The echo displays high amplitude sensitivity to small phase space perturbations, making it an ideal tool to probe weak diffusion.
- Simultaneously, we need amplitude-boosting techniques to counter strong diffusion (e.g. space charge effects), so that the echo signal remains measurable.
- In this study, we develop theory and simulation to:
 - Explore the behavior of transverse echoes under diffusion.
 - Investigate pulsed quadrupoles as a method to boost echo amplitude.
 - Provide recommendations for the planned beam echo measurement system in the future IOTA storage ring at Fermilab.

Echo: Theory and Simulation

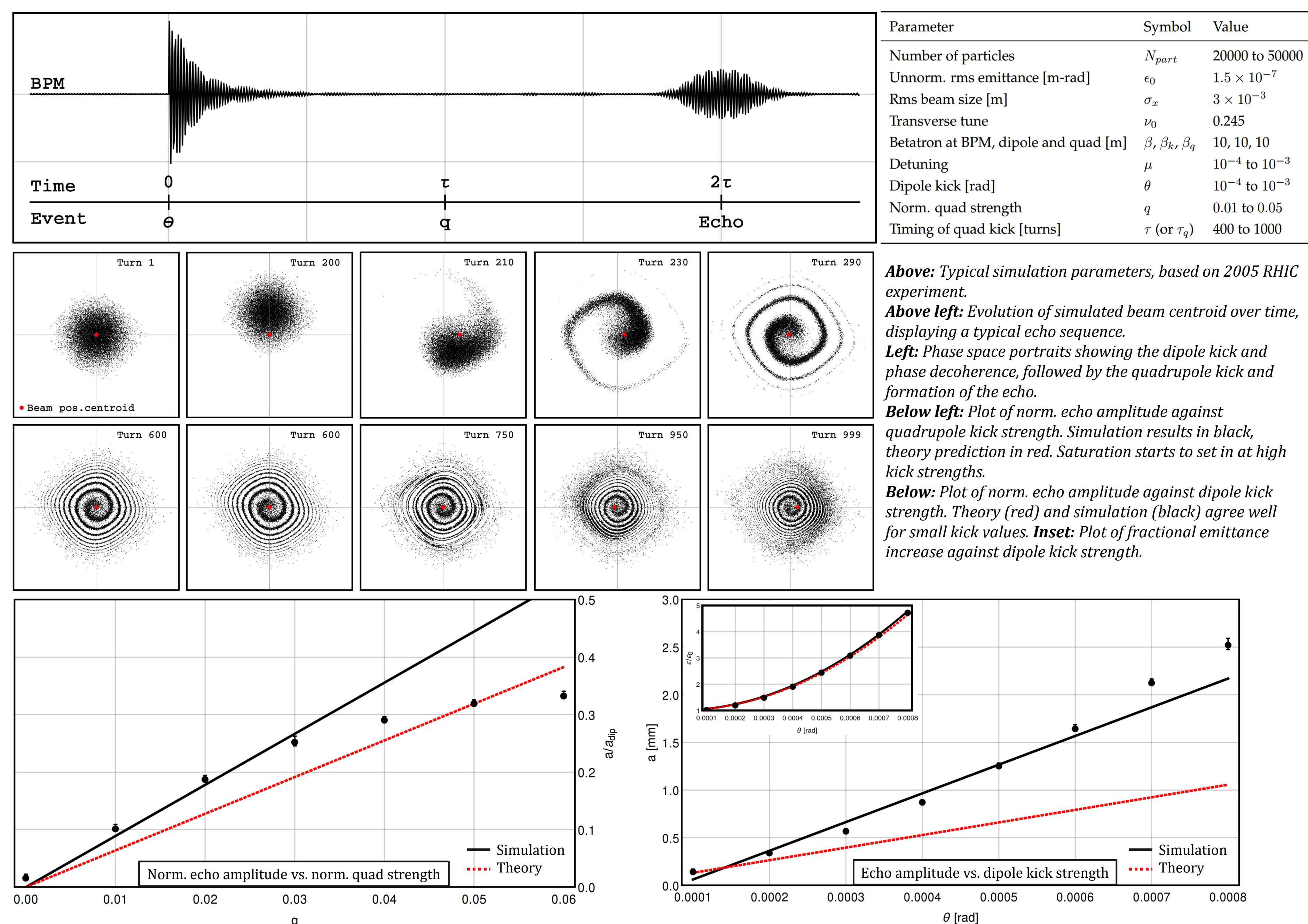
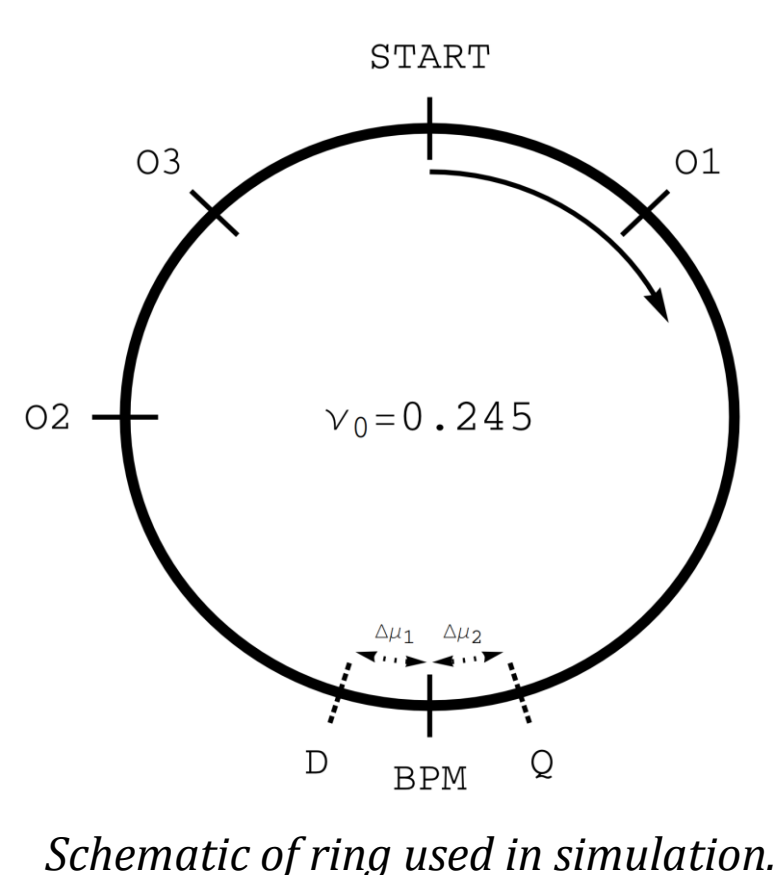
Theory

- The transverse echo is a recoherence of the beam distribution, following phase decoherence due to nonlinear ring elements (e.g. octupoles).
- It shows up on the BPM as an oscillation of the beam centroid, some time after an initial disturbance (e.g. dipole kick).
- Typical echo sequence:
 - At $t = 0$, apply one-turn dipole kick θ .
 - At $t = \tau$, apply one-turn quadrupole kick q .
 - Near time 2τ , the echo signal appears on the BPM.
- The amplitude of the echo is dependent on ring parameters. It is also extremely sensitive to diffusion. (Refer to equations above.)
- Key assumptions:
 - Both dipole and quad kicks are weak (compared to beam spread).
 - The timing of quad kick τ is much greater than decoherence time.

$$a_0 = \theta q \sqrt{\beta_k \omega'} J_0 \tau$$
$$a_{\text{difn}} = \frac{\theta q \sqrt{\beta_k \omega'} J_0 \tau q}{\alpha_1^3},$$
$$\text{where } \alpha_1 = 1 + \frac{2}{3} \left(\frac{D_1 \tau q}{J_0^2} \right) (\omega' J_0 \tau)^2$$

Simulation

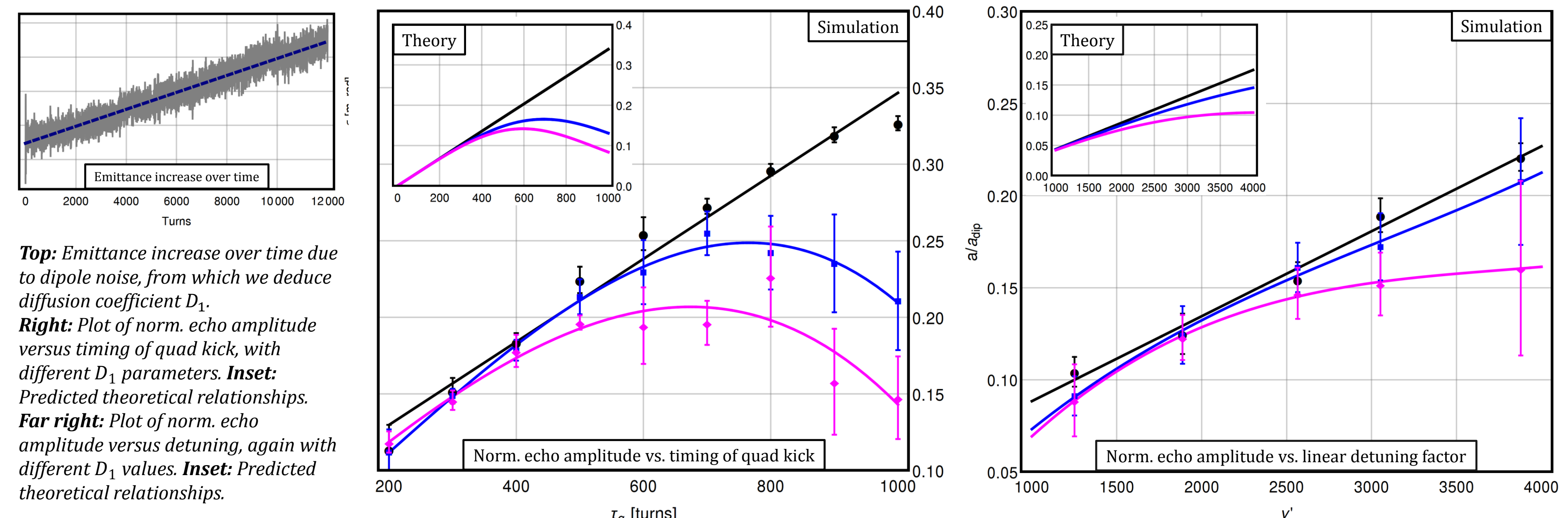
- Simulation written in C, with analysis performed in *Mathematica*.
- Machine parameters based on 2005 RHIC experiment.
- Simulation options include adjustable ring elements, variable starting distribution, variable diffusion model, pulsed quadrupoles and injection oscillation.
- Simulation results agree well with theory.



Diffusion

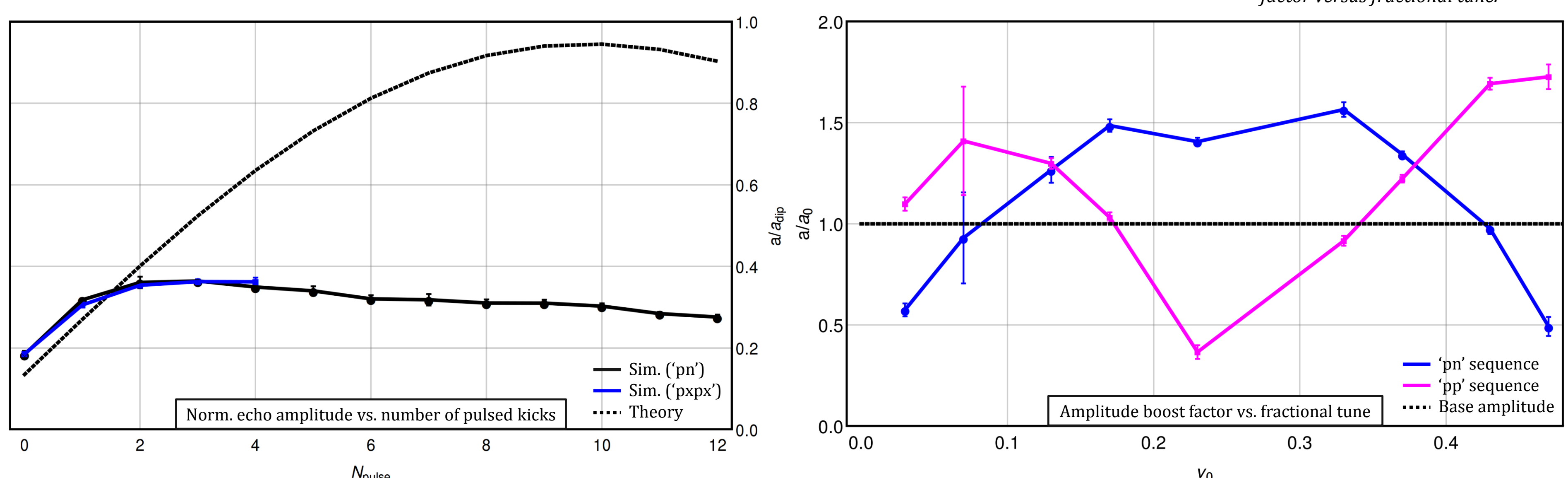
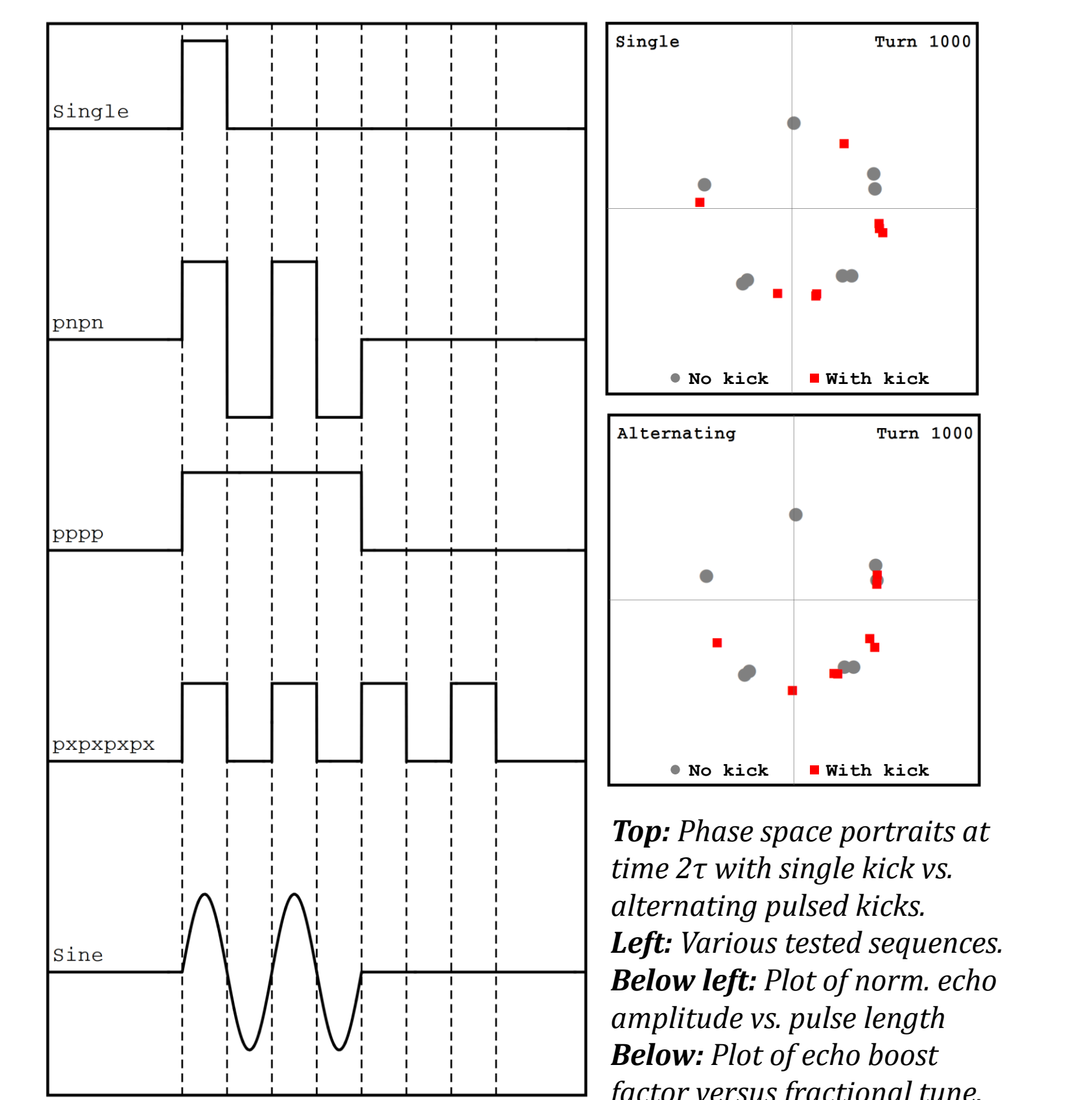
- Linear diffusion model simulated by dipole noise.
- Echo amplitude becomes attenuated with diffusion.
- We directly measure diffusion coefficient by tracking emittance increase over a large number of turns. Results agree excellently with theory.
- Simulation results also demonstrate predicted relationship between echo amplitude and relevant parameters (below).

$$\frac{\partial \psi}{\partial t} = \frac{\partial}{\partial J} \left(D(J) \frac{\partial \psi}{\partial J} \right), \quad \text{where } D(J) = D_0 + D_1 \left(\frac{J}{J_0} \right)$$
$$D_1 = \pi \epsilon_0 \frac{d\epsilon}{dt} \quad \tau_{\text{max}} = \left(\frac{16}{3} \omega'^2 D_1 \right)^{-1/3}$$



Pulsed quadrupoles

- Based on gradient echoes in NMR.
- A single quad kick introduces a small, position-dependent ΔJ to the particle distribution. With linear detuning, this leads to particles “clumping” together in phase space at time 2τ .
- Pulsed kicks apply a sequence of small ΔJ 's that amplify each other, resulting in a tighter “clump” in phase space.
- Optimal sequence highly dependent on fractional tune. We investigated several possible sequences.
- Maximum echo amplification close to 100% (up to saturation point).



Conclusions and Further Work

- Key findings: Consistent measurement of diffusion coefficient based on τ_{max} ; echo amplitude boost by up to 100% using pulsed quads; optimal sequence depends on fractional tune; pulsed sequence of single polarity can be just as effective.
- Some further questions:
 - What is the optimum pulse sequence for a given fractional tune?
 - Echo amplitude saturation observed empirically at $A \approx 0.4$. How do we explain it? Is it possible to surpass this limit?
 - How will echo dynamics change in 2D? Any coupling effects?

Acknowledgements

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