

Attenuation correction for SN events

DUNE Photon Detector Simulation Meeting

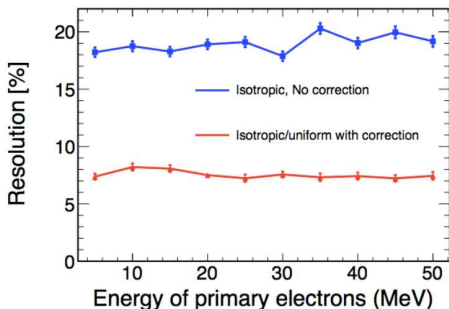
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LArSoft single-electron TPC resolution studies by Z. Li

- MicroBooNE geometry (max 2.5 m drift)
- 3 ms electron lifetime
- Note: electrons, not neutrinos; we don't yet have a handle on deex γ 's
- Note: might get some improvement from induction planes (and/or better recon)



~20% resolution (slightly worse w/ new LArSoft) without drift correction (i.e. without photon detectors)...
is this good enough?

Refs: docdb 8297, 8448, 9742

Improve speed of OPDet digitization

- ▶ Huge number of samples (575,011) in each trace
- ▶ Don't analyze stretches with no photon signals or dark noise
- ▶ Drawback is line noise can never create a trace in this period
- ▶ Checked into feature branch `cb_fastopdigi`
- ▶ Not heavily tested, but seems relatively sane in this talk

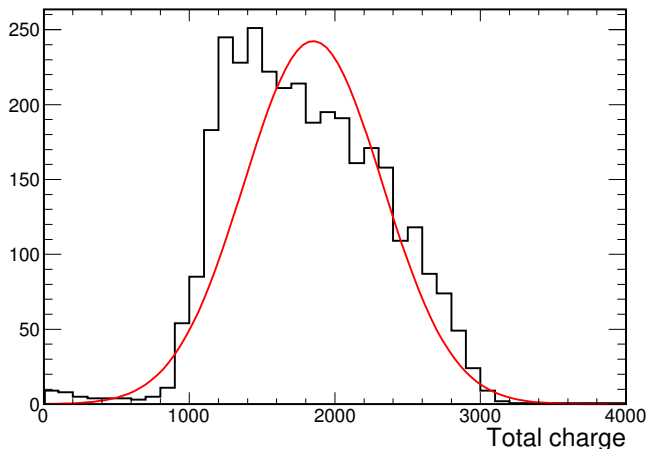
(s)	Min	Mean	Median	Max
Before	0.0005	22.6	25.8	35.4
After	0.0004	0.38	0.21	1.00
Ratio	-	59.5	122.9	35.4

Files

- ▶ Simulate ~ 9000 events (overnight on one core) of 20MeV e^-
- ▶ Workspace geom
- ▶ Leave out Ar^{39} (descoping for complexity and runtime)

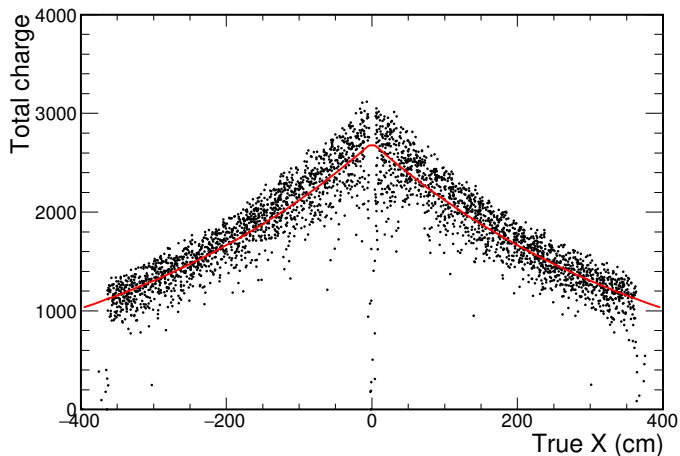
- ▶ Reco all events (10 processes $\times \sim 1$ hr)
 - ▶ ophit, opflash, calwire, gaushit, hitfd, linecluster, trajcluster, blurredcluster
- ▶ calwire dominates runtime. Using trajcluster throughout

Reconstruct event energy



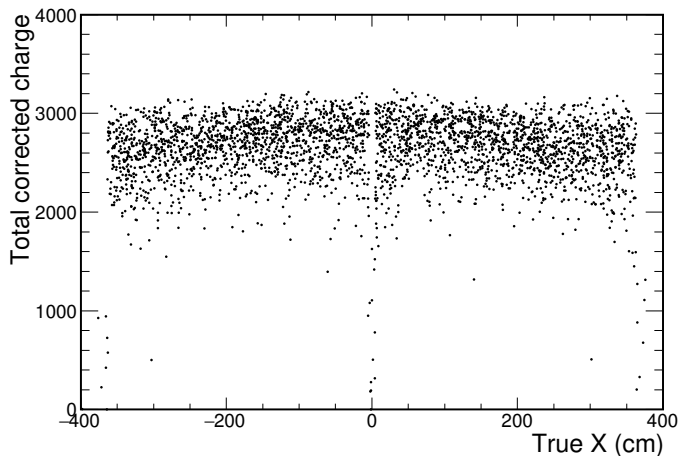
- ▶ `totq` is sum of `clust.Charge(cmFit)` if `clust.View() == geo::kZ`
- ▶ Width = 26% (fit), 29% (RMS)

Position dependence



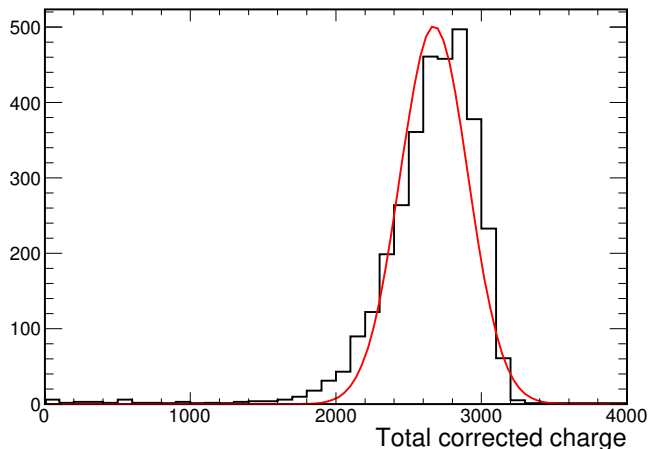
- ▶ Charge attenuation length seems to be 429cm

Corrected charge vs true position



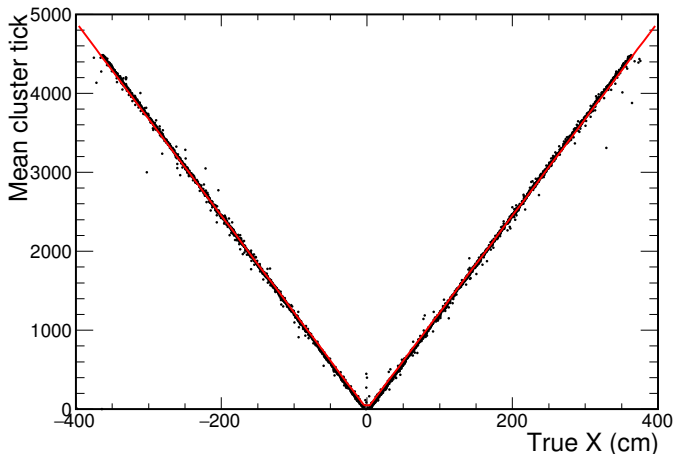
► $\text{totq} \rightarrow \text{totq} \times \exp(|X_{\text{true}}|/429)$

Charge corrected by true position



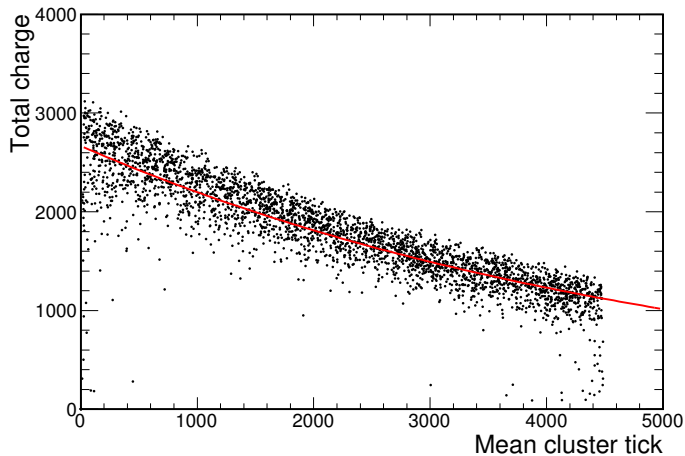
- ▶ $\text{totq} \rightarrow \text{totq} \times \exp(|X_{\text{true}}|/429)$
- ▶ Width = 8.7% (fit), 13.5% (RMS)

We can measure position from time



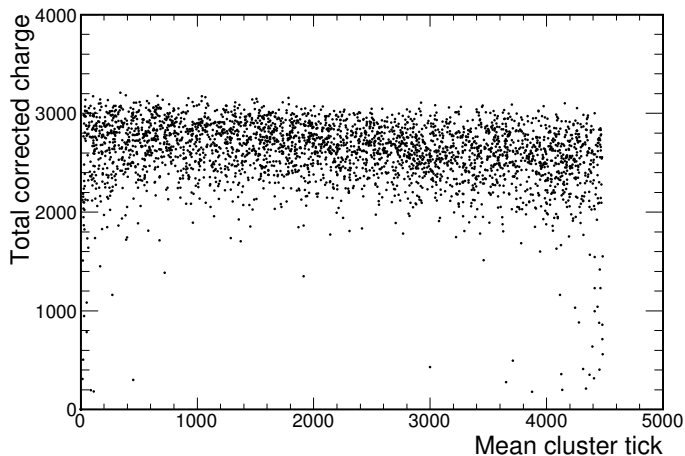
- ▶ Weighted average of all cluster first and last times
- ▶ Conversion 0.081 cm/tick. Tick = 500ns \rightarrow drift velocity 1.6m/ms

Attenuation vs reco position



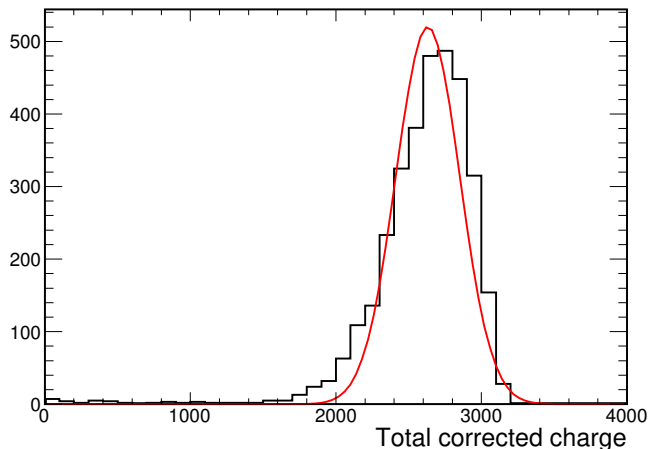
- ▶ Attenuation 5451 ticks
- ▶ Converts to 436cm, consistent with truth

Corrected charge vs reco position



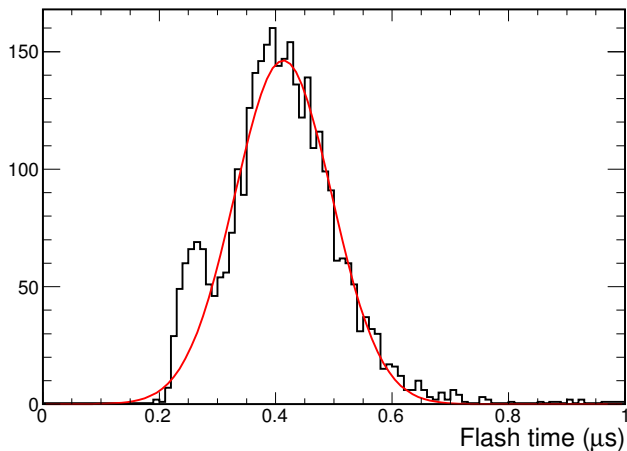
► $\text{totq} \rightarrow \text{totq} \times \exp(\text{tick}/5451)$

Charge corrected by reco position



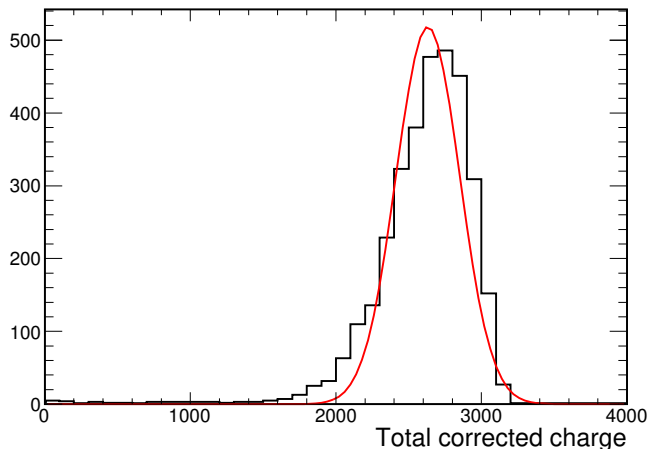
- ▶ $\text{totq} \rightarrow \text{totq} \times \exp(\text{tick}/5451)$
- ▶ Width = 8.3% (fit), 13.7% (RMS)

How well can we measure flash time?



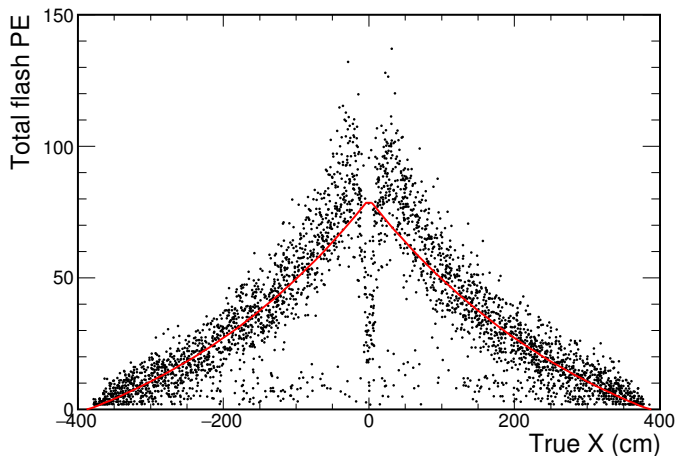
- ▶ `flash.Time()` for flash with the largest `flash.PE()`
- ▶ Error: $0.084\mu\text{s}$ \rightarrow only 0.1mm position error

Full correction



- ▶ $\text{totq} \rightarrow \text{totq} \times \exp((\text{tick} - t_{\text{flash}})/5451)$
- ▶ Width = 8.3% (fit), 13.4% (RMS)

Light loss



- ▶ Light “attenuation length”: 330cm

Results summary

	Fit	RMS
Raw	26%	29%
Truth corr	8.7%	13.5%
Tick corr	8.3%	13.7%
“Realistic” corr	8.3%	13.4%

Future work

- ▶ Add Ar³⁹
- ▶ Check clustering in the realistic case → develop slicer?
- ▶ Check photon signals in realistic case → develop matching alg?