Cosmic ray tagging with light signal and measurements of scintillation pulse shape at 6x6x6

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Summary of studies performed for 6x6x6

- Tagging of cosmic muons with light signals
 - Development of the threshold method
 - Impact of acquisition sampling, 400ns vs 25ns
 - Impact of light absorption length
- Measurement of scintillation pulse shape
 - Principle of the measurement
 - Methode
 - 25ns vs 400 ns sampling

All the studies have been performed with **Qscan**, after fixing the light simulation code [cfr M.Vidal, SB 06/04/2016] and using the Light Maps available at that time [by Silvestro]

Cosmic muons' light signal in 8 ms window



Can we use a simple threshold to tag cosmic muons?

Cosmic muon tagging with a threshold

Definition of quantities to evaluate the muon tagging performance:

 "Efficiency": probability to tag a muon's S1 = (Number of <u>S1 peaks</u> above threshold) / (Number of muons crossing fiducial volume)

Finding S1 peaks:

- look for bin above threshold
- do not look for a new peak until the 1.6 μs
 exp has gone back below threshold



 "Background": probability to tag a S2 signal as a muon's S1 = (Number of S2 bins above threshold) / (Total number of S2 bins)

[Note: the fact that S1 is superimposed to S2 is taken into account by adding an "average S2" to the S1 histogram]

Cosmic muon tagging with a threshold



<u>Conclusion</u>: a simple threshold allows for efficient tagging of cosmic muons' S1 above the "continuous" S2

Muon tagging: impact of acquisition sampling

The LRO cards actually sample at 25 ns. Would the tagging improve if data was acquired with this sampling ? (although probably unfeasible, due to data rate/size, as discussed at SB/TB)



Muon tagging: impact of acquisition sampling



Probability to mis-tag S2 as a muon S1

<u>Conclusion</u>: sampling at 25ns during beam spill would not improve significantly the efficiency for tagging cosmics with a simple threshold on the total signal

Muon tagging: impact of light absorption length

- In the Geant4 simulation (both LightSim and Qscan), the light absorption length was λ_{abs} = 30 m
- A much smaller λ_{abs} has been measured in LAr TPCs (ArDM, DarkSide)
- => What is the impact of λ_{abs} on the light signals from cosmic muons ?
- Studies in LightSim were performed by the LAPP group, evaluating the impact on light collection at the PMTs
- We implemented the attenuation in Qscan and studied the effect on cosmic muon light tagging [presented at SB 27/07/2016]

Implementation of light absorption in Qscan

• A simple way to implement light absorption in Qscan, using the existing light maps calculated with $\lambda_{Abs} = \infty$: give to each photon a weight

computed from
light maps
$$w = \exp\left(-\frac{t_{travel}}{\lambda_{Abs}}\right) = \exp\left(-\frac{D_{travel}}{\lambda_{Abs}}\right)$$

This approach has limitations for very small λ_{Abs} , as explained in the presentation by LAPP group. We will eventually need the generation of new light-maps.

We have plotted the average value of this weight, representing the light reduction factor w.r.t. $\lambda_{Abs} = \infty$, as a function of the z coordinate of the photon production point



Muon tagging: impact of light absorption length



Muon tagging: impact of light absorption length

With "Marie's method" (a simple threshold)



 $\frac{Conclusion}{L}: a \ shorter \ \lambda_{abs} \ improves \ the \ capability \ to \ tag \ muons \ S1, \ because \ of \ the \ reduction \ of \ the \ S2 \ background \ (but \ it \ will \ worsen \ the \ possibility \ to \ use \ light \ for \ calorimetry \ !)$

Ideas on how to improve the µ-tagging:



Stack all PMT signals together ...



Light studies for 6x6x6 in Qscan

Scintillation Pulse Shape can tell us about contaminants

Measuring the long time-constant

- Source: R.Acciarri: « Effects of Nitrogen and Oxygen contamination in liquid Argon »
 - Clear effect on the long time-constant
- How?

11th Topical Seminar on Innovative Particle and Radiation Detectors, Siena 2008 (Nucl. Phys. Proc. Suppl. 197 (2009) 70-73)

- We considered online analysis on FPGA
- > Use waveforms from cosmic-muon triggered events to fit muon

scintillation pulses (25 ns sampling)



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Measuring the long time-constant by fitting PMT signal individually

Liquid Argon scintillation pulse shape quite complicated but with known elements

- Trise PMT (known and short)
- Tfall_short previously measured
- Tfall_long to measure = "p4" in the fitter

Relative amplitudes of short/long time constants – previously measured Include wavelength-shifter response?



Measuring the long time-constant:



- 400 ns binning works better for higher S/B
 - Largest events (i.e. crossing cosmic muons)
 - Lower S2
 - Less dependent on background subtraction
- Finer digitisation gives more ability to separate Short and long components
- Simulations need to include:
 - Effect of wavelength-shifter
 - Better description of electronics

Summary

Studies on light signal in 6x6x6 performed with Qscan

- Tagging of cosmic muon signal with a threshold on the sum of the 36 PMTs
 - good efficiency over the electroluminescence background
 - sampling at 400ns does not worsen the performance w.r.t. an ideal sampling at 25 ns
 - light absorption mainly reduces S2 and does not affect significantly S1 tagging efficiency
 - We have shown an idea of how to improve the simple threshold method (e.g. Root Tspectrum)
- Pulse shape
 - Measuring the pulse shape will indicate the liquid purity
 - Using cosmic-muon tagged events digitised at 25ns will allow better estimations of the pulse shape
 - Simpler than implementing an on-board algorithm

Thank you!