

LBL/ND Software

DUNE-ND-GGD & EDEP-SIM

Clark McGrew

Chang Kee Jung, Jose Palomino,

Brett Viren, Guang Yang

Stony Brook Univ. & BNL

- What these tools are for
- Simulation of Detector Geometry and Energy Deposition
 - ➔ DUNE-ND-GGD (<https://github.com/gyang9/dunendggd.git>)
 - ➔ EDEP-SIM (<https://github.com/ClarkMcGrew/edep-sim.git>)
- Next steps (design studies we anticipate)



Motivation

- Agreeing on a baseline in the next couple months will require tools to rapidly evaluate proposals
- Some things we are trying to achieve
 - ➔ Ability to try out ideas with little overhead
 - Easy installation/Easy start-up
 - Flexible (easy) geometry definition
 - Fast simulation that naturally transitions to a full simulation.
 - ➔ Scalable design
 - Start simple, but have all of the machinery needed for a detailed simulation
 - ➔ Designed (and “simple”) to add a detailed response/electronics simulation
 - Based around the successful detector/response simulation used in T2K
 - Any “fast-sim” output is upgradeable to a full simulation.
- Our solutions
 - ➔ DUNE-ND-GGD: A library of tools to quickly build detector geometries
 - ➔ EDEP-SIM: An experiment independent tool to simulate energy deposition
 - ➔ Not included: A response simulation
 - Already have Scintillator, Gas TPC and LAr TPC (with wires) in hand, but this is more experiment independent.

DUNE-ND-GGD

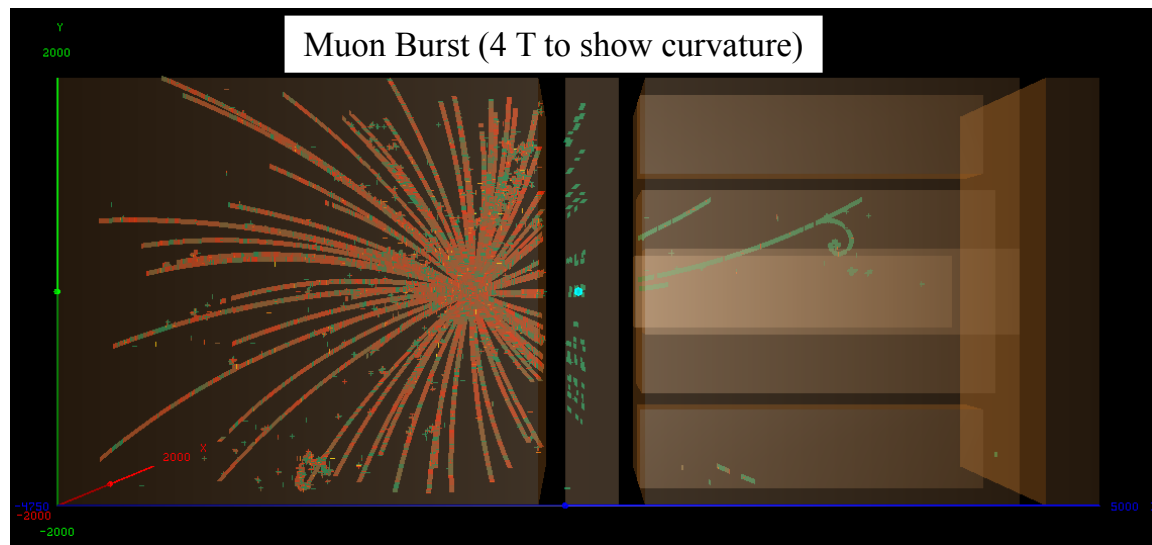
- Python scripts and configuration files to define a detector geometry
 - ➔ This leverages GeGeDe tool produced by Brett Viren (BNL)
 - Pure python so very portable (<https://github.com/brettviren/gegede.git>)
 - Output to GDML that's compatible with both GEANT4 and ROOT
- Define geometries to evaluate the feasibilities of a wide range of possible detector configurations
- Flexibly and quickly define geometry configurations
 - ➔ Define different Detector configurations
 - ➔ Detectors are constructed from predefined Sub-Detectors
 - ➔ Sub-Detectors are constructed from a library of predefined Components
- All aspects of a particular detector configuration are controlled INI files provided on command line
 - ➔ Example:
`gegede-cli LArTPC.cfg Magnet.cfg Enclosure.cfg World.cfg -w World`
- Rapidly building a library of detector components and sub-detectors
 - ➔ Components: LAr TPC, Straw-Tube Planes, Gas TPC, Scintillator, RPC, &c
 - ➔ Sub-Detectors: LArTPC, Straw-Tube FGT, Oil Based Active Target, &c
 - ➔ Plenty of opportunity to define new geometry components

EDEP-SIM

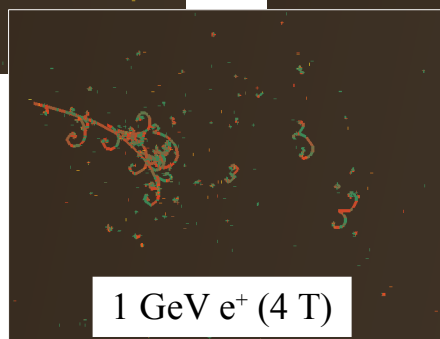
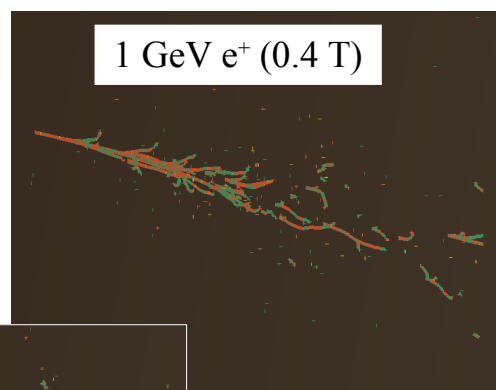
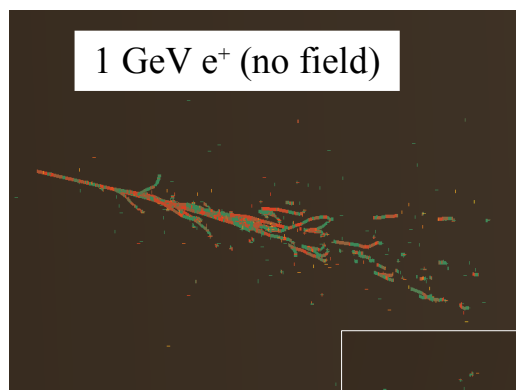
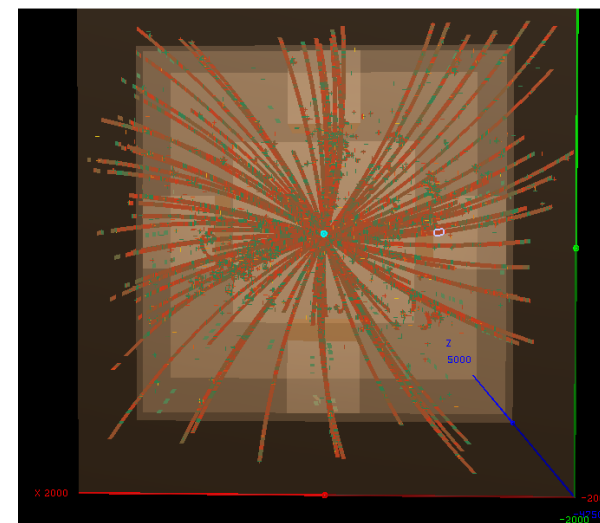
- Experiment independent Energy DEPosition SIMulation
 - Derived from the T2K near detector simulation
 - Provides the bookkeeping and infrastructure needed to track truth information and energy deposition.
 - In T2K, the output then drives a response/digitization simulation.
 - Can be called as a library, or to used to directly write a ROOT tree
 - Being used to simulate/debug the DUNE-ND-GGD geometries
- Detailed simulation
 - Electric and magnetic fields (from GDML)
 - Can simulate full beam structure, upstream and magnet interactions.
 - Detailed model for LAr recombination using NEST[†]
 - Handles both ionization and optical photon production
 - Validated by CAPTAIN collaboration against published ICARUS ionization measurements
- Major Features
 - Minimal dependencies (only ROOT and GEANT4 via cmake)
 - ROOT tree format designed to make analysis easy (more in some other meeting).
 - Provides a simple ROOT (Eve) based event display
 - Fast (can simulate 10's of GeV per second)
 - Reads interactions from GENIE, NEUT, NUANCE (easily expanded)
 - Scalable: Users can start with simple geometry, but edep-sim already handles the complexity needed for a running experiment.
 - Mature code. Except for cosmetic changes, it's been in used for a long time and has been thoroughly exercised.
 - Produces geometry that's ready for GENIE

[†]Enhancement of NEST capabilities for simulating low-energy recoils in liquid xenon, M Szydagis, A Fyhrie, D Thorngren and M Tripathi, Journal of Instrumentation, Volume 8, (2013)

A Few Quick Examples



Muon Burst (4 T solenoid to show curvature)



Eve Main Window

Viewer 1

CAPTAIN: This geometry also has an electron drift, optical photon and electronics simulation

Hit(prot) 0.14 MeV/mm for 1.00 mm at (111.22 mm, -39.93 mm, 73.10 mm)

X 1511

Command (local):

This screenshot shows the Eve Main Window interface. The central viewer displays a 3D visualization of the detector geometry and a track. The track is shown as a line of red points extending from left to right. The detector geometry is shown as a series of horizontal planes. The axes are labeled with X, Y, and Z coordinates. The interface includes a menu bar (Eve, Files, Recon, Control), a toolbar (Previous Event, Redraw Event, Next Event), and a command line at the bottom.

Backup Slides

Next Steps

- We're just starting to apply these tools to design studies.
 - Concentrate on sorting through studies that don't require full reconstruction to help identify weaknesses in design proposals
 - There are more questions than we could possibly address at SBU!
- Acceptance Studies
 - LAr TPC in and out of the magnet → acceptance to measure momentum
 - Dead material → intrinsic momentum/energy resolution
 - Orientation of the magnetic field
 - Solenoid vs Dipole
- Full spill/cosmic simulation
 - Interaction overlap and occupancy
 - “Magnet” interactions
- Containment
 - Energy contained within the active region
 - Hadronic/EM/MIP
 - Energy Leakage
 - Hermeticity
 - Entering backgrounds
 - Magnetic Field → Electron energy resolution
 - Veto/Timing/Tracking surrounding the LArTPC?
- Secondary interaction physics (e.g. the effect of the hadronic interaction model)