# Status about light studies at LAPP

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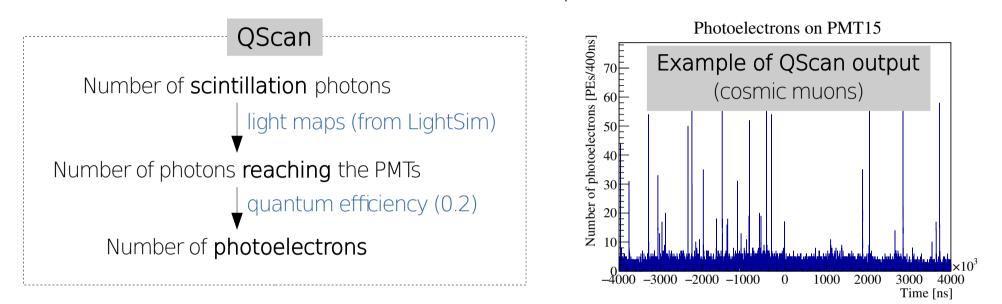




### Simulation of **PMT response**

## Introduction

Output of QScan: number of photoelectrons (N<sub>pe</sub>) in a time window, PMT by PMT



These distributions are used as an input for ROSim code

Slavic's code available in svn: https://svn.in2p3.fr/wa105/LightSimulation/ROSim/

 $\rightarrow$  Simulation of the **PMT response** to the photoelectrons (PE)

For the time being:

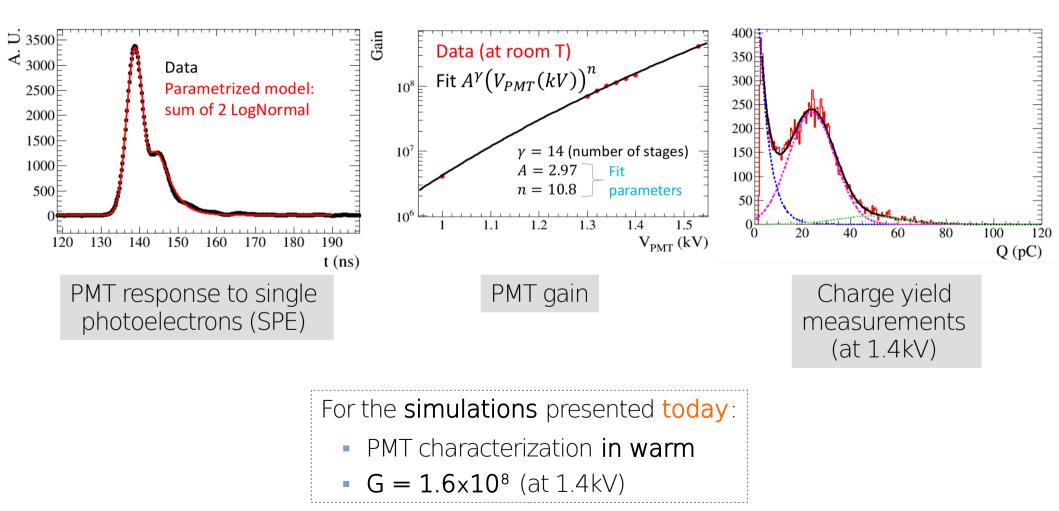
- Same characteristics for all PMTs (Gain...)
- ADC resolution and pedestal not taken into account

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### Measurements used to simulate PMT response

In ROSim code: use of RD5912-mod2 measurements in warm in Lyon

(see Slavic slides, WA105 SB 26.08.2015)



### Parametrization of PMT response

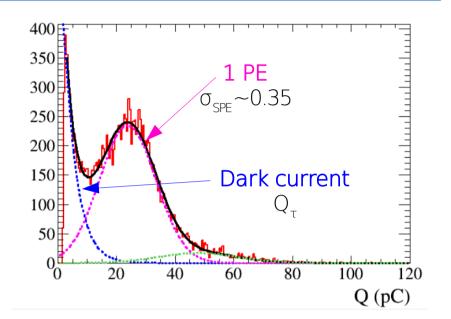
**1. Q norm** corresponding to N<sub>pe</sub> photoelectrons: From a **Gaussian distribution** with

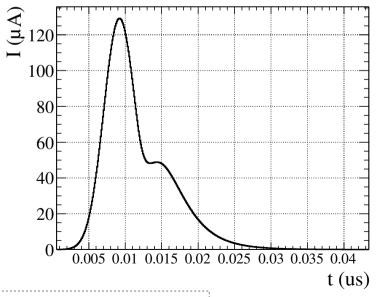
$$\mu = N_{pe} \cdot \text{Gain} \cdot q_e$$
$$\sigma = \sqrt{(N_{pe})} \cdot \sigma_{SPE} \cdot \text{Gain} \cdot q_e$$

2. Possibility to add dark current: From an exponential distribution and a dark rate (number of dark counts /µs)

3. Convolution with SPE waveform

- Note : before convolution, the waveform is rebinned to match the final binning by averaging (not summing) group of original bins within the new bin
- From these measurements, SPE response ~30ns

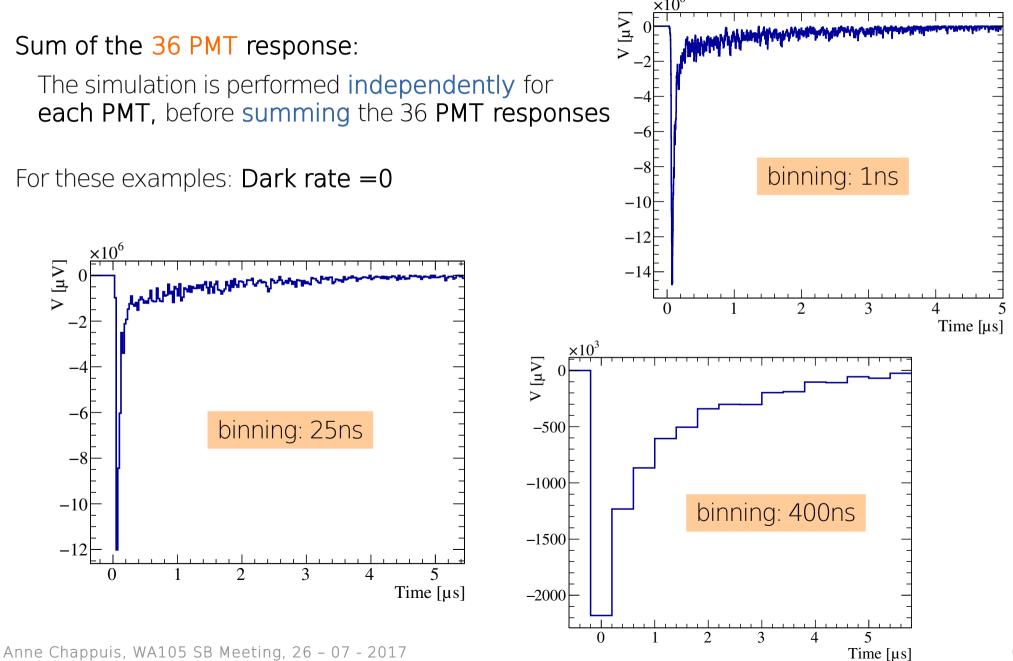




Reminder: for the time being, no pedestal, no ADC resolution

Anne Chappuis, WA105 SB Meeting, 26 - 07 - 2017

## S1 signal due to a single muon



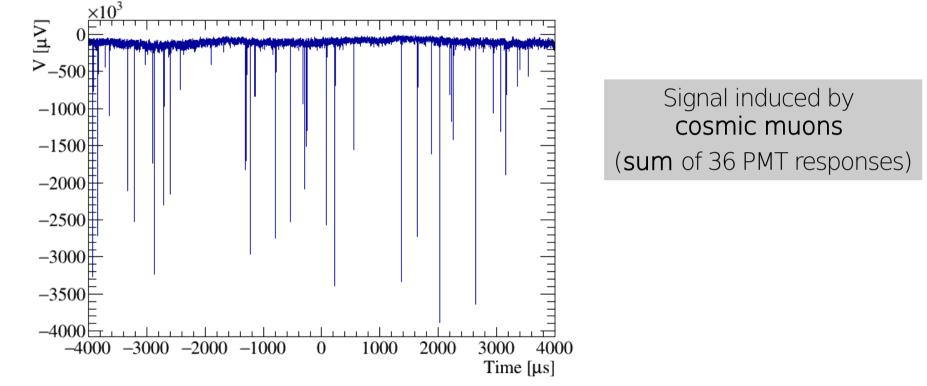
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## Conclusion

**Preliminary** studies on the **PMT response** simulation, based on **Slavic's code ROSim** and **QScan** output.

Results obtained using measurements at room temperature in Lyon



#### Next steps:

- Update with PMT characterization in cold
- Adding pedestal, ADC resolution...



### Status of the 3x1x1 light maps

# Status of the 3x1x1 map production

- Production has been launch for the LAr map:
  - 10<sup>8</sup> photons generated in each voxels (~5h per voxel)
  - Same voxel definition as for 6x6x6:  $25cmx25cmx25cm \rightarrow 12x4x4 = 192$  voxels
  - Travel time distributions are obtained for all LAr voxels and PMTs

Distribution **shapes** are different than shapes obtained for 6x6x6

- → Close to **exponential** distributions
- $\rightarrow$  We are **adapting** the **parametrization** for these distributions
- Next steps:
  - For the LAr light map
    - Construct the 3x1x1 map using the parametrization
    - Look at the **interpolation** to determine if the **voxelisation** is **suitable**
  - Production of GAr light map

Aim: make the maps available for the collaboration at the beginning of August

