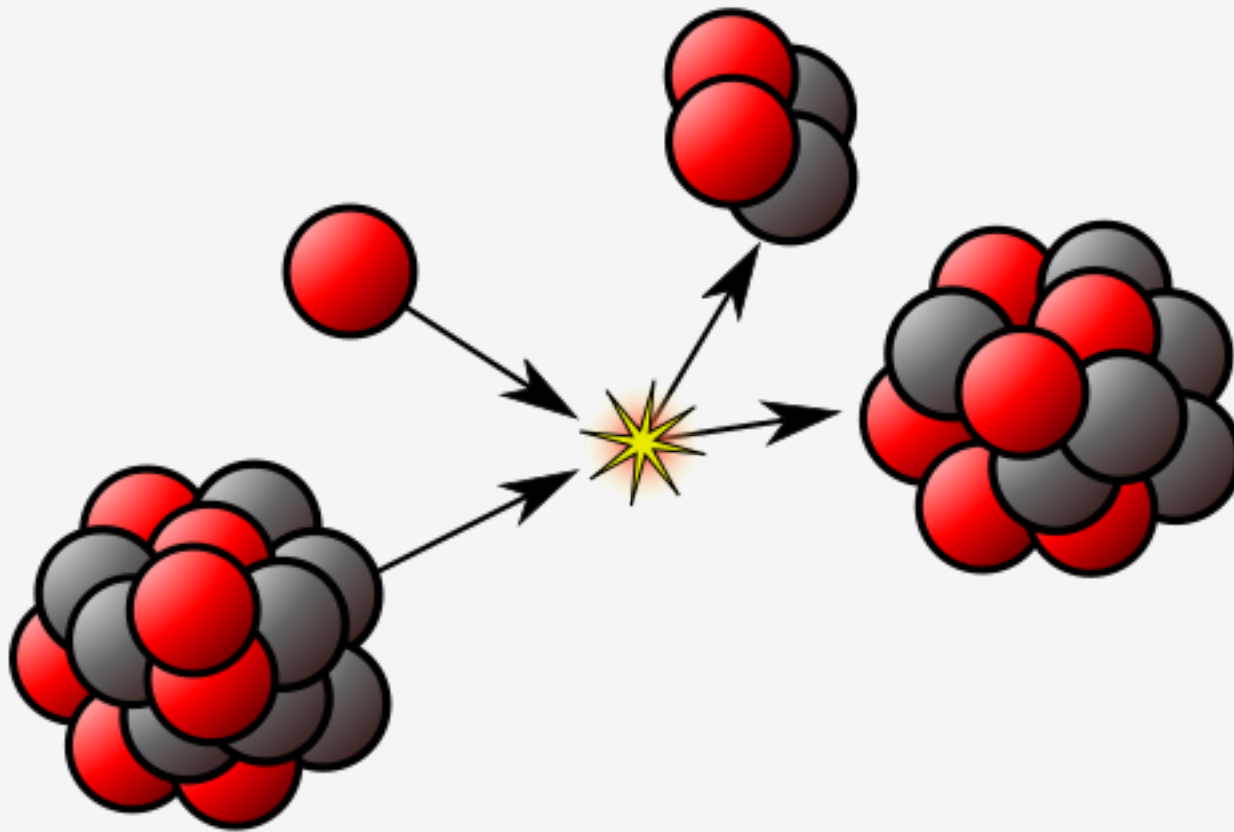


# Nuclear Processes and Backgrounds



Kate Scholberg, Duke University  
EDIT School  
Fermilab, March 2018

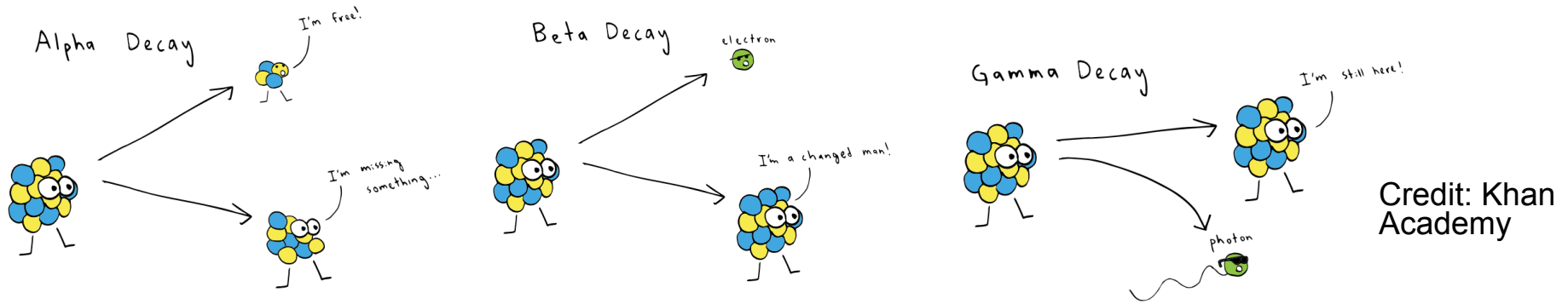
This “nuclear processes and backgrounds” topic could mean a lot of things...  
I decided to pick a few relevant to some of my favorite physics topics

- **Part I: Energy loss of particles in matter**  
[generic material relevant for low-energy neutrino detection, but also many other situations ... some you have seen]
- **Part II: Examples** of signal and background for **low-energy neutrinos** in underground detectors
  - scintillator
  - water Cherenkov
  - liquid argon

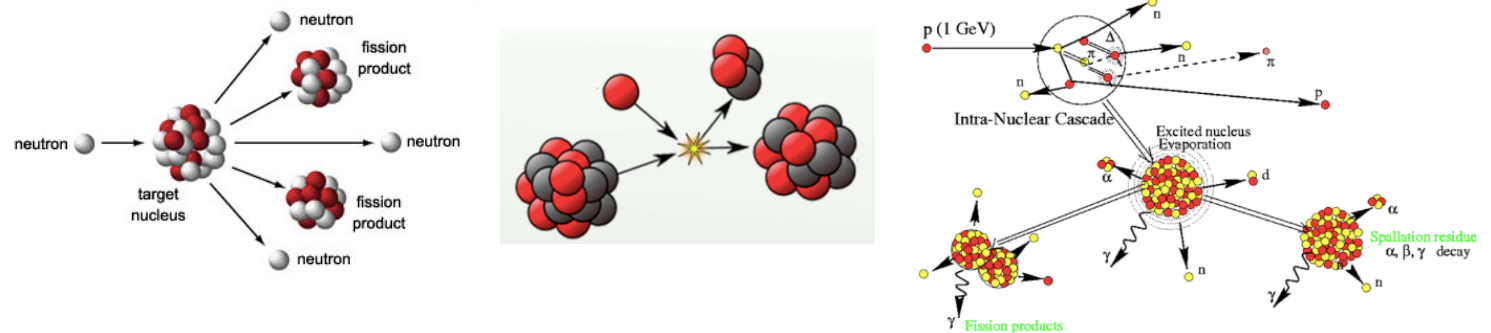
# “Nuclear Processes”

Could refer to almost anything involving nuclei...

## - Radioactive decay

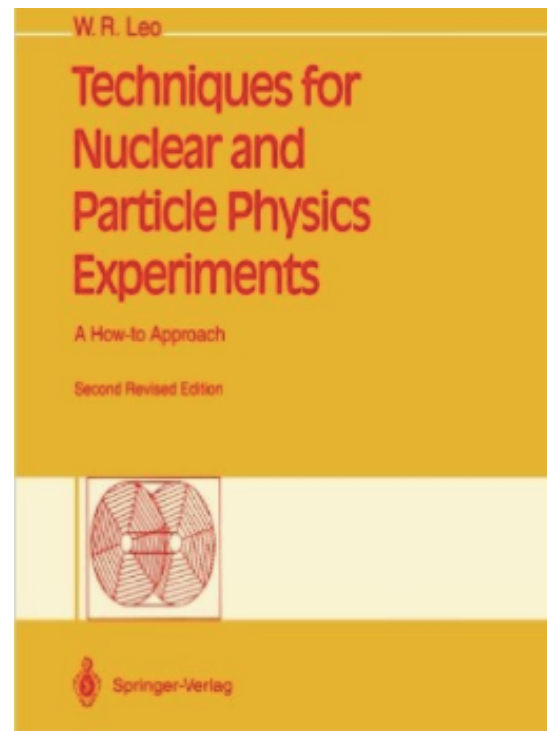


## - Fission - Scattering - Spallation



These could be your signal, or your background (or your calibration), possibly all in the same detector, depending on what you are trying to do...

# References:



Essential for experimentalists!

## 2 32. *Passage of particles through matter*

### **32. PASSAGE OF PARTICLES THROUGH MATTER**

Revised September 2013 by H. Bichsel (University of Washington), D.E. Groom (LBNL), and S.R. Klein (LBNL).

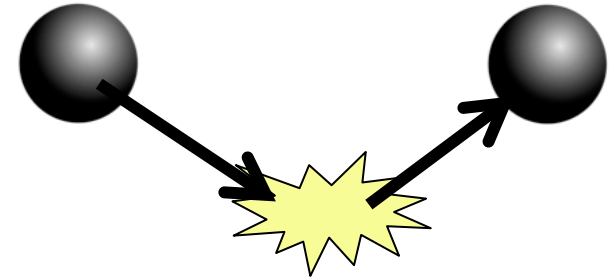
This review covers the interactions of photons and electrically charged particles in matter, concentrating on energies of interest for high-energy physics and astrophysics and processes of interest for particle detectors (ionization, Cherenkov radiation, transition radiation). Much of the focus is on particles heavier than electrons ( $\pi^\pm$ ,  $p$ , etc.). Although the charge number  $z$  of the projectile is included in the equations, only  $z = 1$  is discussed in detail. Muon radiative losses are discussed, as are photon/electron interactions at high to ultrahigh energies. Neutrons are not discussed. The notation and important numerical values are shown in Table 32.1.

PDG  
review  
(points  
to online  
databases)

# Part I: Energy loss of particles in matter

Particles lose energy by interactions with atoms as they move through matter (and may also decay into other particles, or create new particles)

**particles deposit energy and change direction**

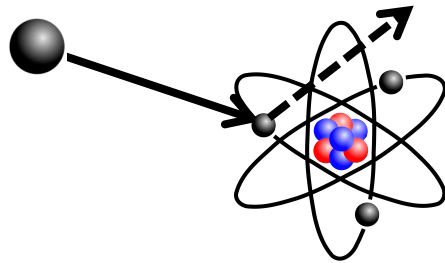


<b>Common energy-loss processes</b>	Inelastic collisions w/ atomic electrons	
	Soft (excitations)	Hard (ionization, secondaries)
	Elastic scattering from nuclei	
	Cherenkov radiation	
<b>Rare energy loss processes</b> (but still potentially important)	Nuclear reactions	
	Bremsstrahlung	

First: **“Heavy”** (heavier than  $e^\pm$ ) **charged particles**

$$\mu^\pm, \pi^\pm, K^\pm, \rho, \alpha, \dots$$

In “normal” cases,  
most energy loss is from **inelastic collisions**,  
e.g., ionization of atoms



**“stopping  
power”**

$$\frac{dE}{dx}$$

as a function of  
projectile, material, energy,  
... in basic approximation  
can be calculated w/  
classical E&M (Jackson)

behaves statistically, but there are many collisions,  
so fluctuations are typically small

# The QM calc for relativistic particles: “Bethe” or “Bethe-Bloch” equation

Mean rate of energy loss

$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right] \rho$$

Symbol	Definition	Value or (usual) units
$\alpha$	fine structure constant $e^2/4\pi\epsilon_0\hbar c$	1/137.035 999 074(44)
$M$	incident particle mass	MeV/c <sup>2</sup>
$E$	incident part. energy $\gamma M c^2$	MeV
$T$	kinetic energy, $(\gamma - 1) M c^2$	MeV
$W$	energy transfer to an electron in a single collision	MeV
$k$	bremsstrahlung photon energy	MeV
$m_e c^2$	electron mass $\times c^2$	0.510 998 928(11) MeV
$r_e$	classical electron radius $e^2/4\pi\epsilon_0 m_e c^2$	2.817 940 3267(27) fm
$N_A$	Avogadro's number	$6.022 141 29(27) \times 10^{23}$ mol <sup>-1</sup>
$z$	charge number of incident particle	
$Z$	atomic number of absorber	
$A$	atomic mass of absorber	g mol <sup>-1</sup>
$K$	$4\pi N_A r_e^2 m_e c^2$	0.307 075 MeV mol <sup>-1</sup> cm <sup>2</sup>
$I$	mean excitation energy	eV ( <i>Nota bene!</i> )
$\delta(\beta\gamma)$	density effect correction to ionization energy loss	
$\hbar\omega_p$	plasma energy $\sqrt{4\pi N_e r_e^3} m_e c^2 / \alpha$	$\sqrt{\rho \langle Z/A \rangle} \times 28.816$ eV ↳ $\rho$ in g cm <sup>-3</sup>
$N_e$	electron density	(units of $r_e$ ) <sup>-3</sup>
$w_j$	weight fraction of the $j$ th element in a compound or mixture	
$n_j$	$\propto$ number of $j$ th kind of atoms in a compound or mixture	
$X_0$	radiation length	g cm <sup>-2</sup>
$E_c$	critical energy for electrons	MeV
$E_{\mu c}$	critical energy for muons	GeV
$E_s$	scale energy $\sqrt{4\pi/\alpha} m_e c^2$	21.2052 MeV
$R_M$	Molière radius	g cm <sup>-2</sup>

good to ~% in  
MeV-GeV range  
and intermediate Z  
materials

$$0.1 \lesssim \beta\gamma \lesssim 1000$$

# The QM calc: “Bethe” or “Bethe-Bloch” equation

Mean rate of energy loss

$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right] \rho$$

$$\left\langle \frac{dE}{dx} \right\rangle \propto \rho, \text{ the material density}$$

PDG expression for “stopping power” is really

$$\frac{1}{\rho} \left\langle \frac{dE}{dx} \right\rangle \quad \text{MeV cm}^2/\text{g}$$

I will drop the  $\rho$ , but in practice you need to remember to multiply by it



# A few features of the Bethe-Bloch equation:

## Mean rate of energy loss

$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$

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$w_j$	weight fraction of the $j$ th element in a compound or mixture	
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$E_s$	scale energy $\sqrt{4\pi/\alpha} m_e c^2$	21.2052 MeV
$R_M$	Molière radius	g cm <sup>-2</sup>

$$W_{\max} = \frac{2m_e c^2 \beta^2 \gamma^2}{1 + 2\gamma m_e/M + (m_e/M)^2}$$

(basic kinematics)

Most quantities are basic physics constants, except:

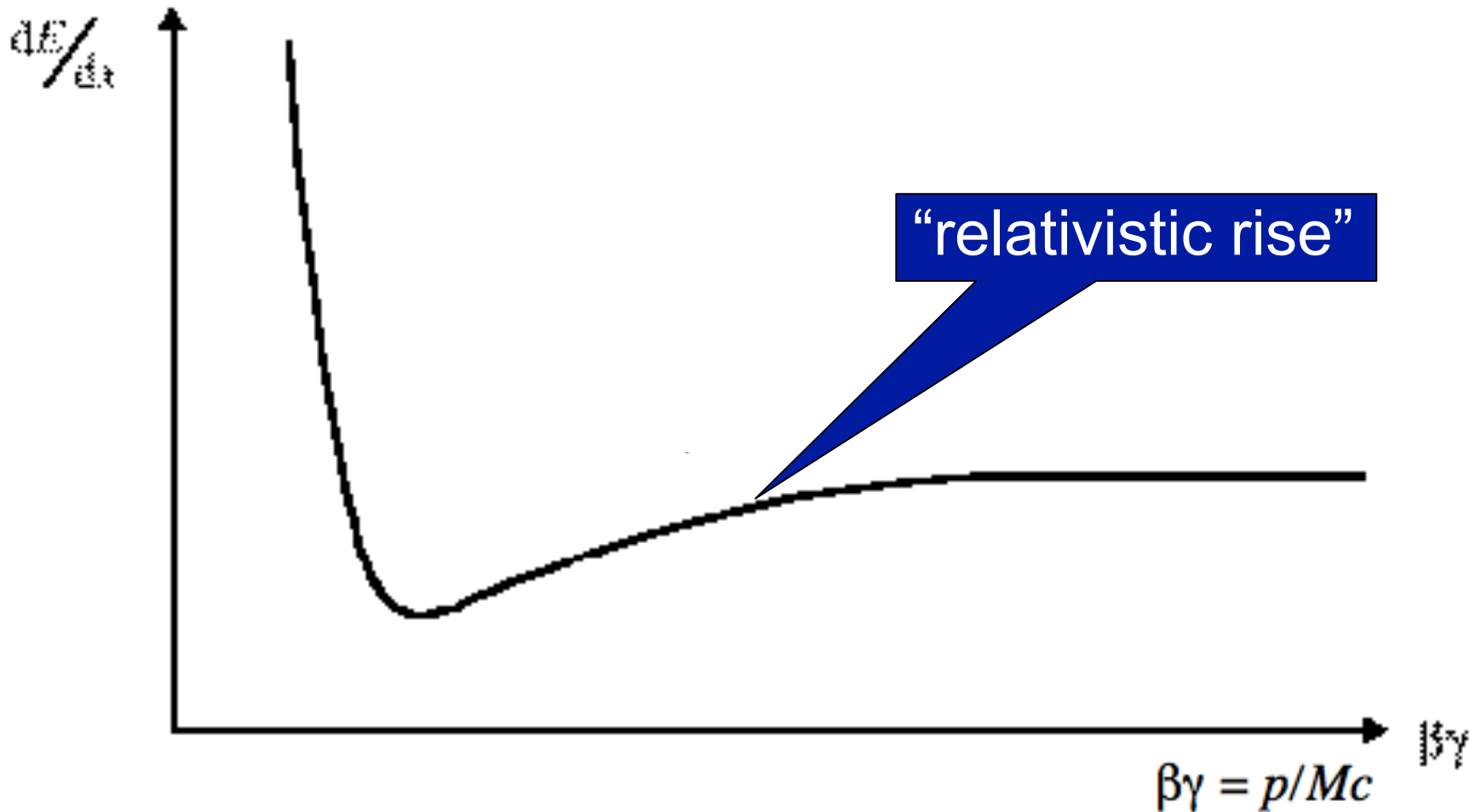
$\delta$ : “density correction”  
(~measured)

$I$ : mean excitation energy  
(measured)

# What this function looks like:

usually drawn log-log

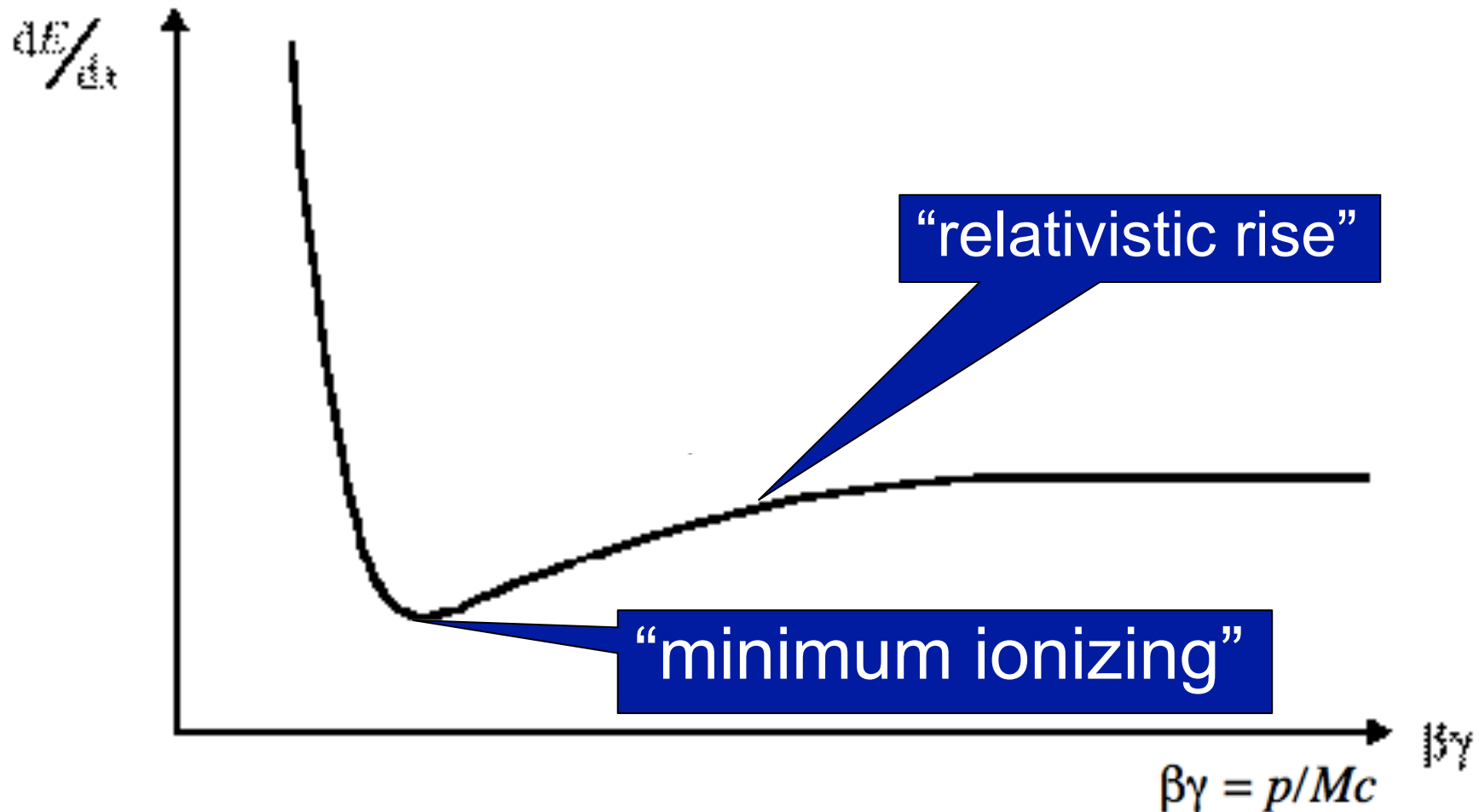
$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$



# What this function looks like:

usually drawn log-log

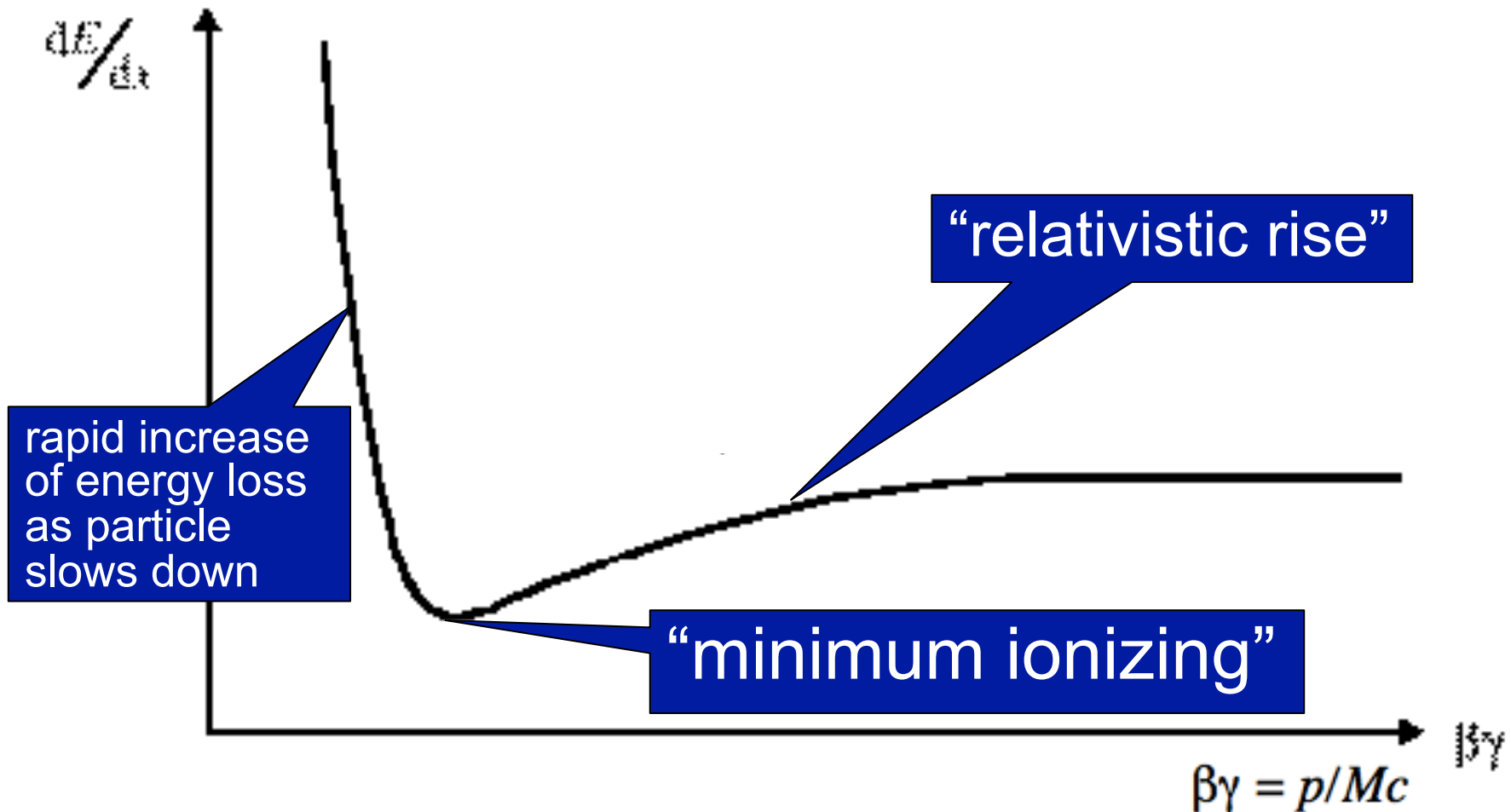
$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$



# What this function looks like:

usually drawn log-log

$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$



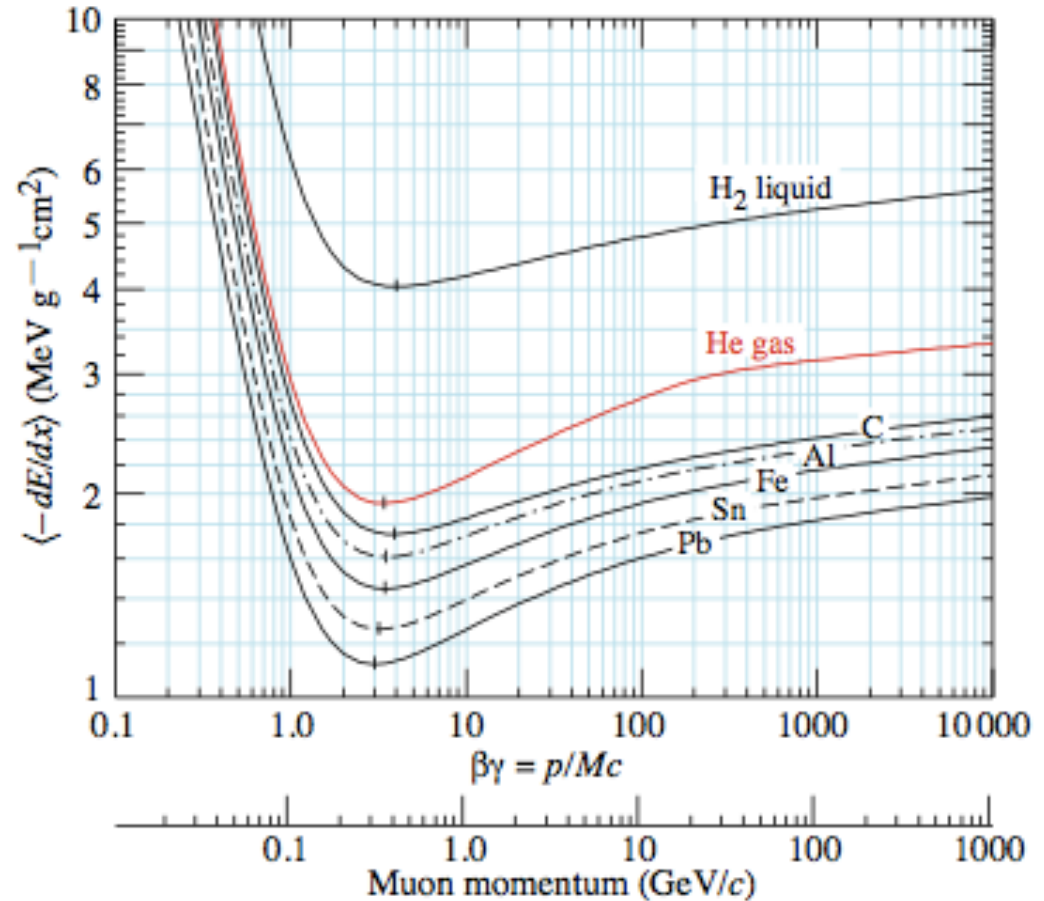
# For different materials:

$$\left\langle -\frac{dE}{dx} \right\rangle = K z^2 \frac{Z}{A} \frac{1}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$

$$\left\langle \frac{dE}{dx} \right\rangle \propto \frac{Z}{A}$$

of target material

(~0.5, so relatively weak dependence on target material)



# For different incident particles:

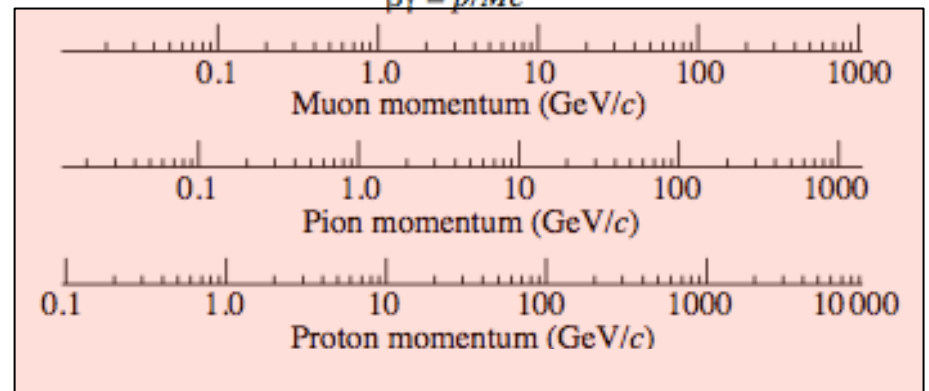
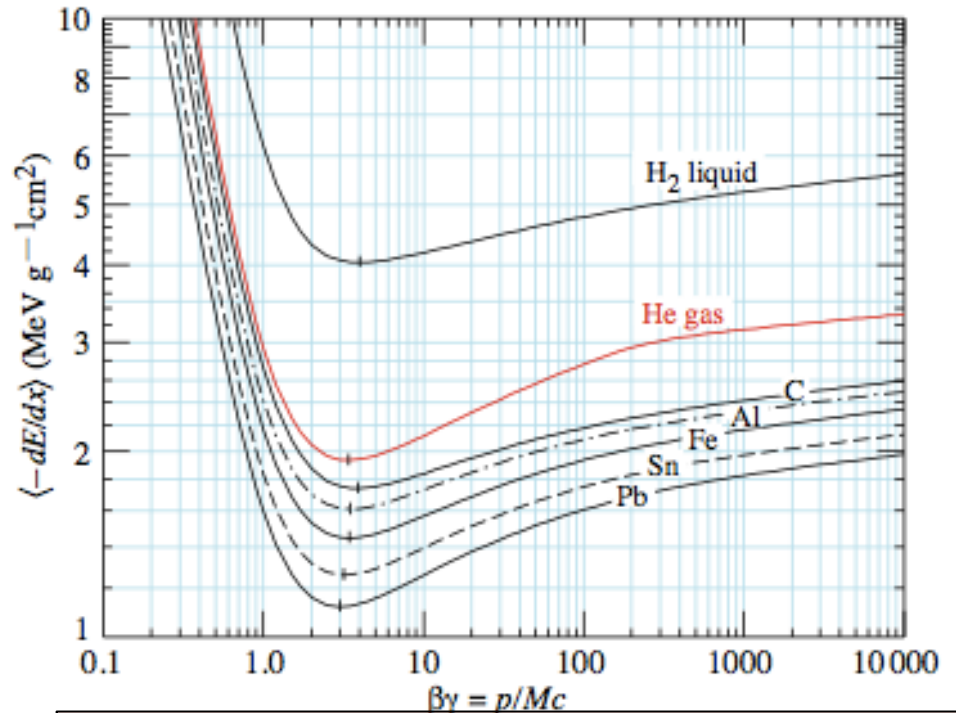
$$\left\langle -\frac{dE}{dx} \right\rangle = K \frac{z^2}{A} \frac{Z}{\beta^2} \left[ \frac{1}{2} \ln \frac{2m_e c^2 \beta^2 \gamma^2 W_{\max}}{I^2} - \beta^2 - \frac{\delta(\beta\gamma)}{2} \right]$$

$$\left\langle \frac{dE}{dx} \right\rangle \propto z^2$$

and depends on  $\beta\gamma$

$$\beta\gamma = p/Mc$$

of incident particle



# Terminology note:

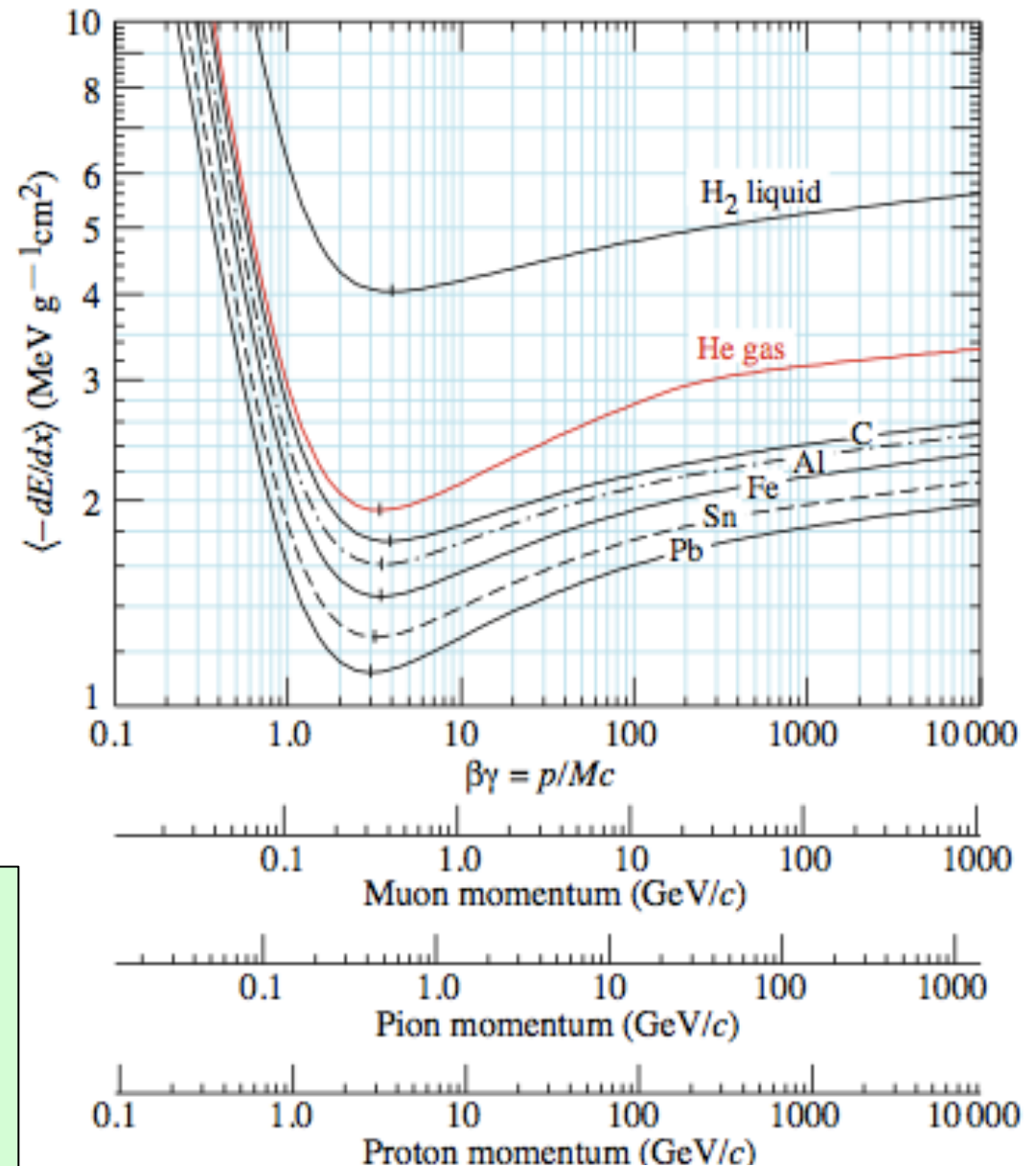
minimum in  
similar place for  
given incident  
particle  $\beta\gamma$

“mip”: minimum  
ionizing particle

since relativistic rise  
is slow, can often  
estimate energy loss  
using mip assumption



$\sim 2$  MeV/cm  
for  $\mu$  in water

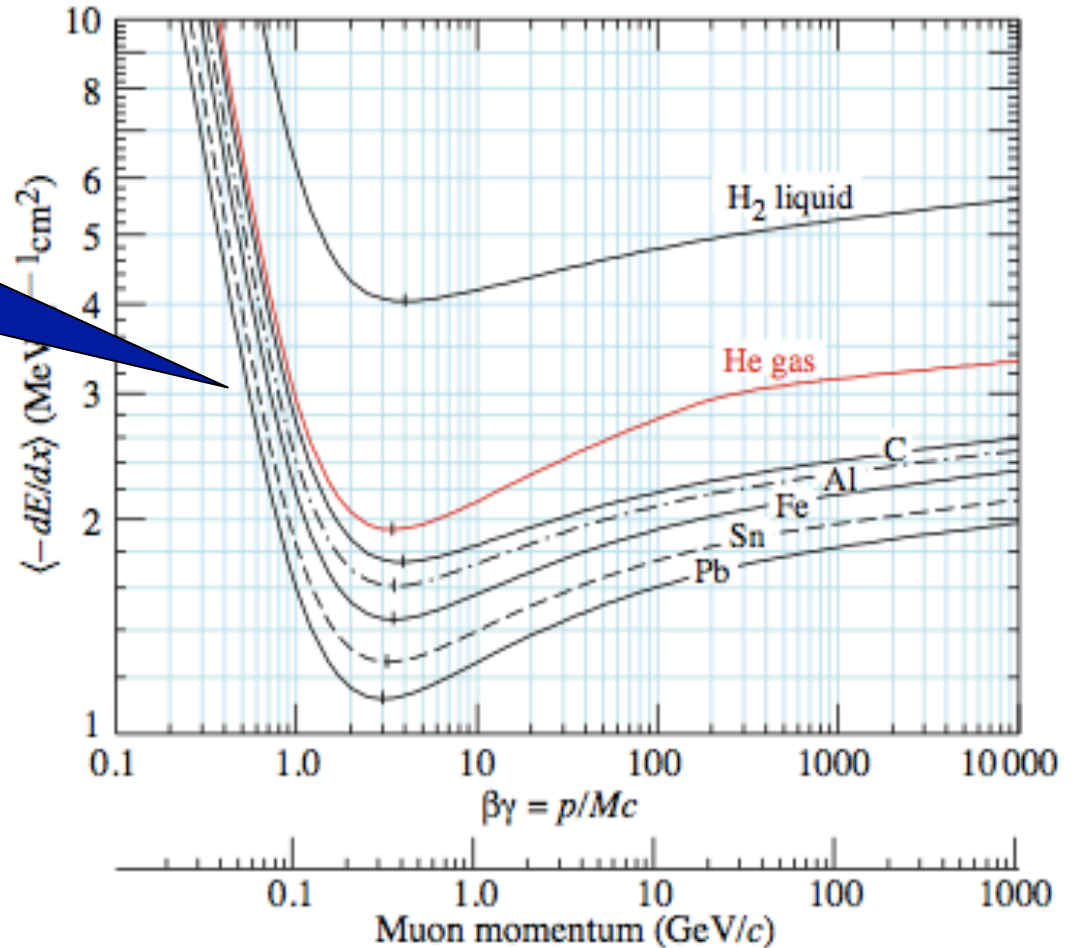
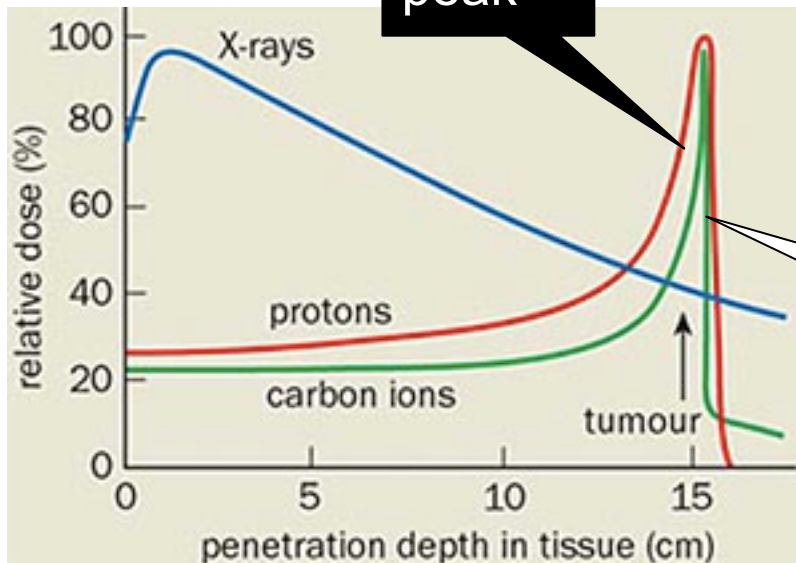


\begin{aside}

rapid increase of energy loss as particle slows down (BB breaks down)

Cute, and useful consequence:

“Bragg peak”

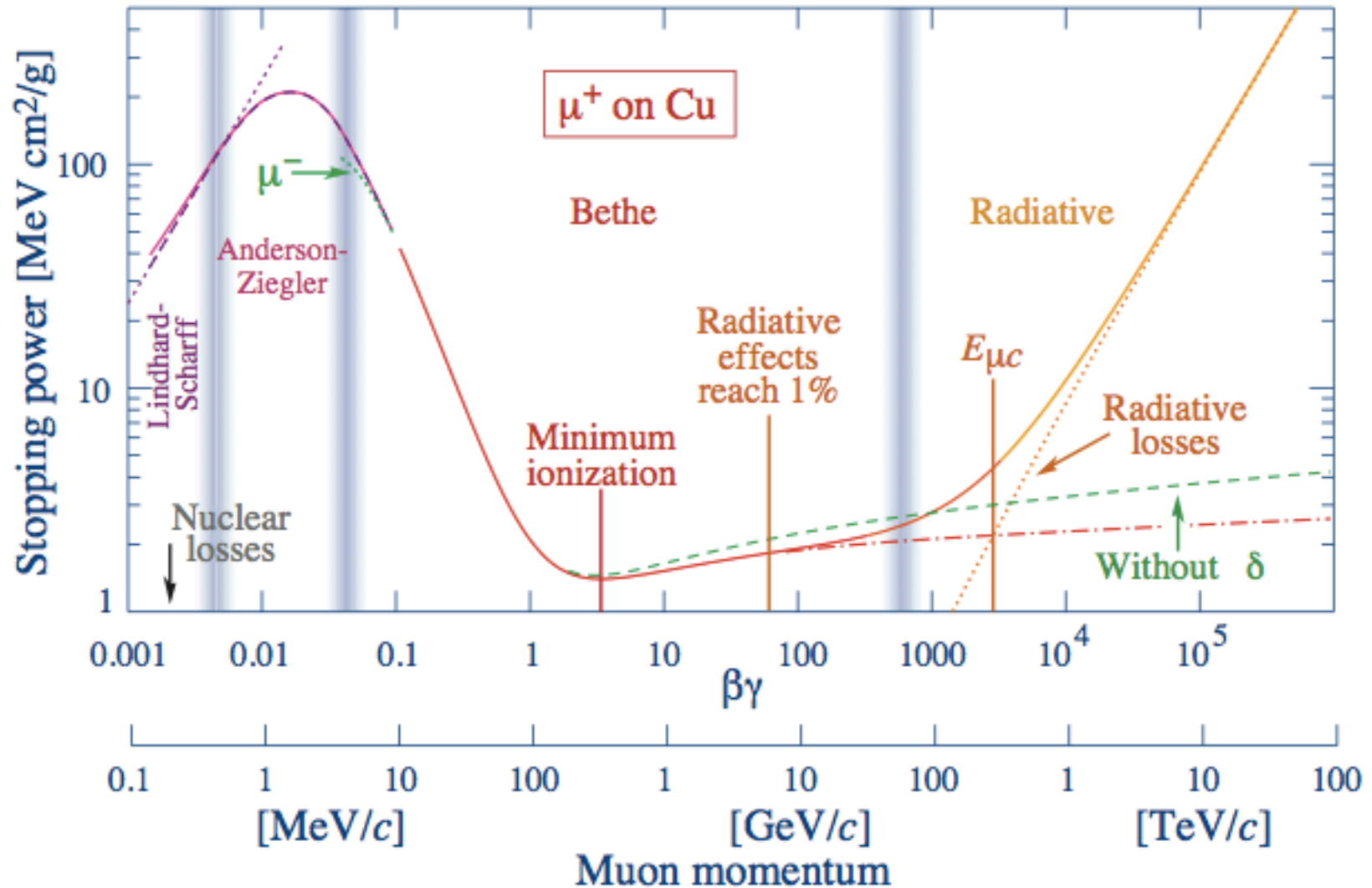


Energy mostly dumped at the end of the particle's range... useful for killing tumors w/o damaging healthy tissue

\end{aside}

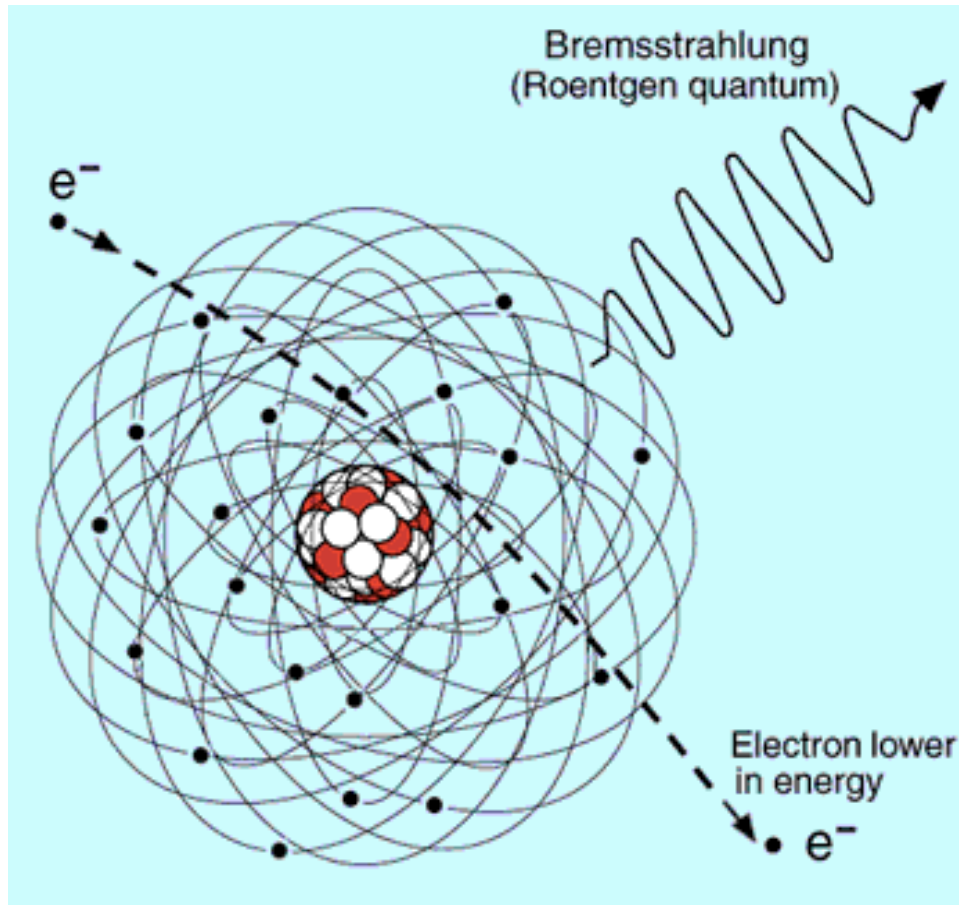


Be aware: Bethe-Bloch primarily valid for “intermediate” energies



This was for “heavy” particles  
(i.e., heavier than atomic electrons)

## Electrons (and positrons) act differently...



In addition to collisional energy loss, they are easily deflected (accelerated) and they **radiate photons (bremsstrahlung)**

$$\text{prob} \propto \frac{1}{m^2}$$

so brems from  $\mu$ 's down by

$$\begin{aligned} m_e^2 / m_\mu^2 &= 0.511^2 / 106^2 \\ &\sim 4.5 \times 10^{-5} \end{aligned}$$

$$\left(\frac{dE}{dx}\right)_{\text{tot}} = \left(\frac{dE}{dx}\right)_{\text{rad}} + \left(\frac{dE}{dx}\right)_{\text{coll}}$$

At a few tens of MeV (depends on medium)  
 brem energy loss > ionization energy loss:  
 crossover is called the **CRITICAL ENERGY  $E_c$**

Bethe-Heitler approximation

$$E_c \approx \frac{1600m_e c^2}{Z}$$

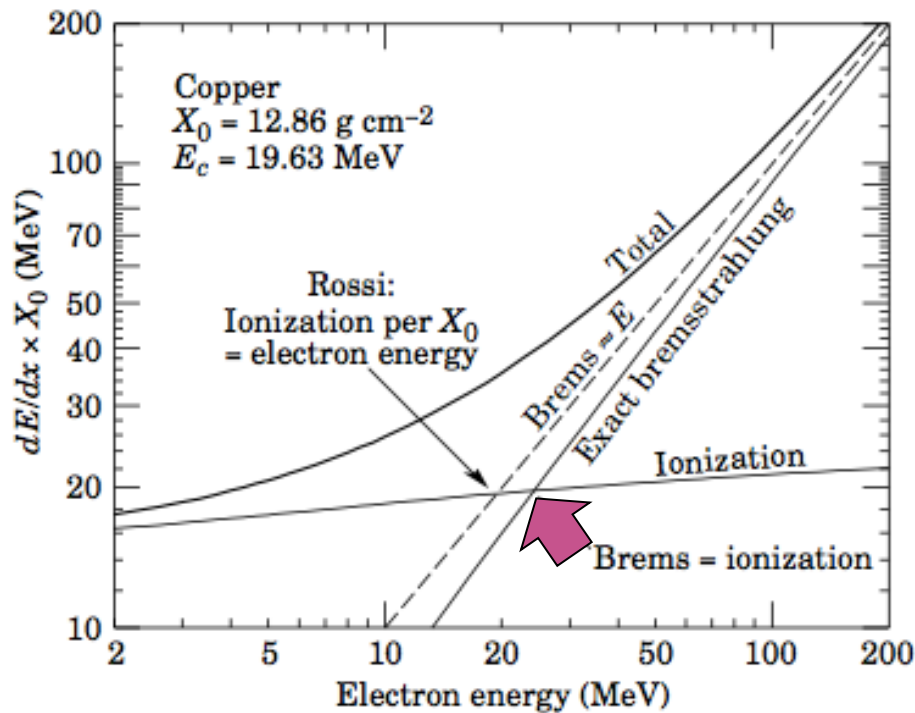


Table 2.2. Critical energies of some materials

Material	Critical energy [MeV]
Pb	9.51
Al	51.0
Fe	27.4
Cu	24.8
Air (STP)	102
Lucite	100
Polystyrene	109
NaI	17.4
Anthracene	105
H <sub>2</sub> O	92

Another commonly used quantity to characterize radiation of electrons/positrons:  
**RADIATION LENGTH,  $L_{\text{rad}}$**

In the high-energy limit where radiation loss dominates

$$E = E_0 \exp\left(\frac{-x}{L_{\text{rad}}}\right)$$

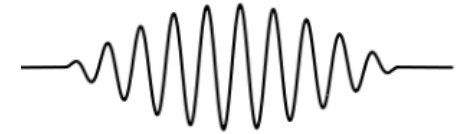
Table 2.3. Radiation lengths for various absorbers

Material	[gm/cm <sup>2</sup> ]	[cm]
Air	36.20	30050
H <sub>2</sub> O	36.08	36.1
NaI	9.49	2.59
Polystyrene	43.80	42.9
Pb	6.37	0.56
Cu	12.86	1.43
Al	24.01	8.9
Fe	13.84	1.76
BGO	7.98	1.12
BaF <sub>2</sub>	9.91	2.05
Scint.	43.8	42.4

Shorthand thinking:  
 $L_{\text{rad}}$  is thickness for which you can expect to get an **electromagnetic shower** (more on this coming shortly)

# Energy loss of photons in matter

In our context, this mostly means  
**x-rays and gamma rays**

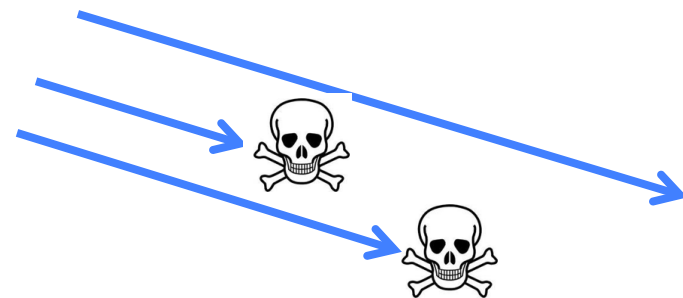


photons have no electric charge...  
→ no Coulomb-induced collisions

## 4 electromagnetic energy loss mechanisms:

- photoelectric effect
- Compton scattering
- pair production
- (photonuclear effect)

most of these  
destroy the photons rather than  
change the energy (attenuation)

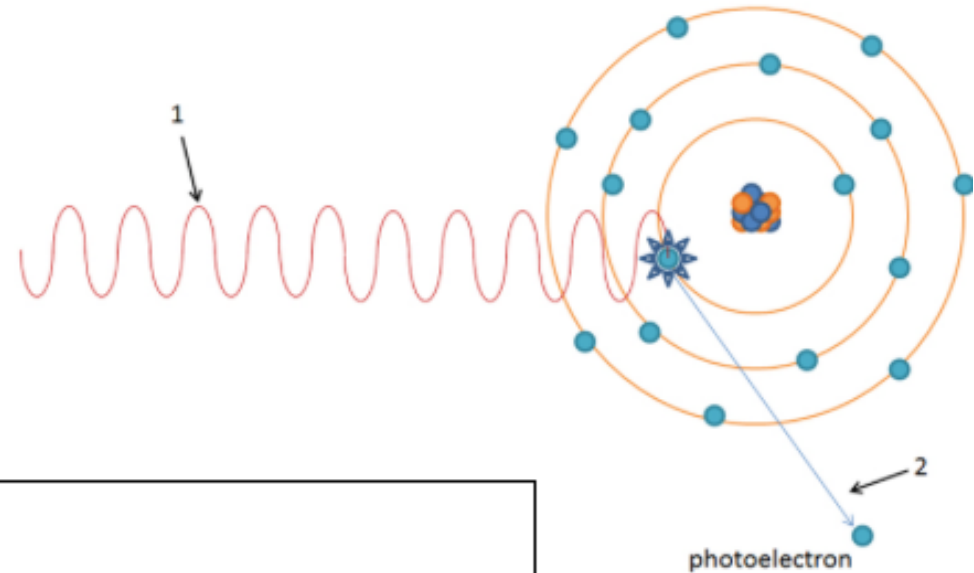


(Rayleigh scattering: scattering  
off whole atoms; small at energies of  
interest here)

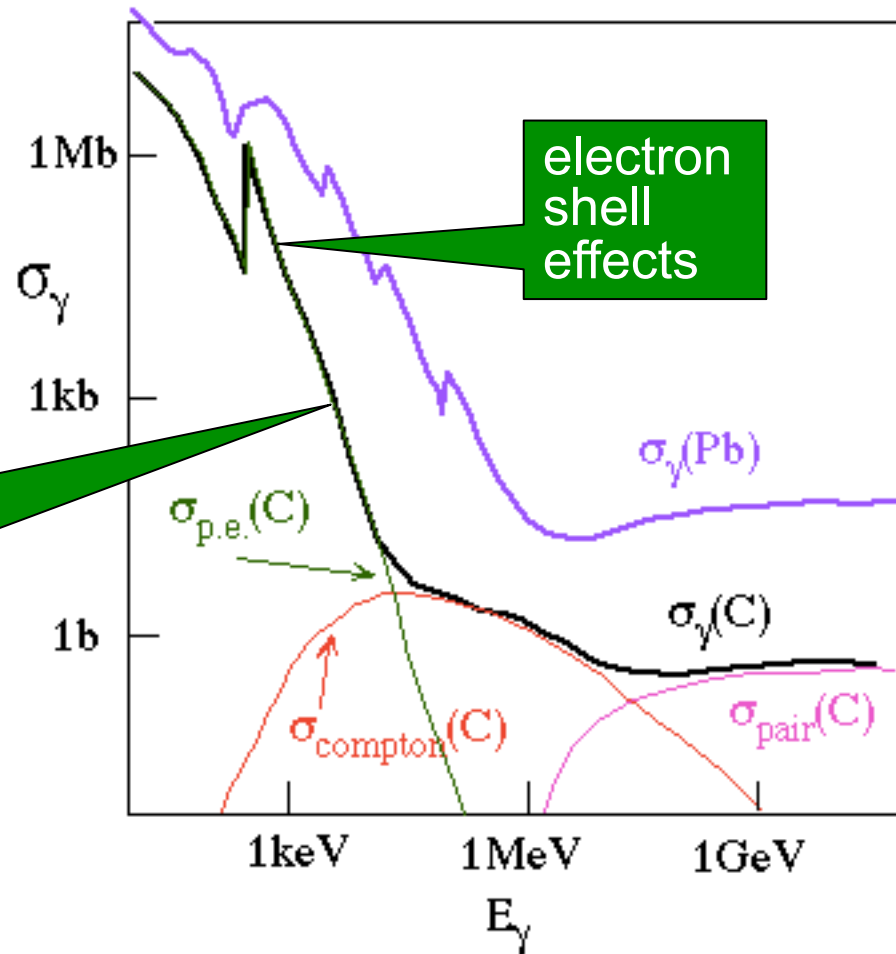
# Photoelectric Effect

Pop an electron  
out of an atom  
(photon is gone)

$$E_e = h\nu - B.E.$$

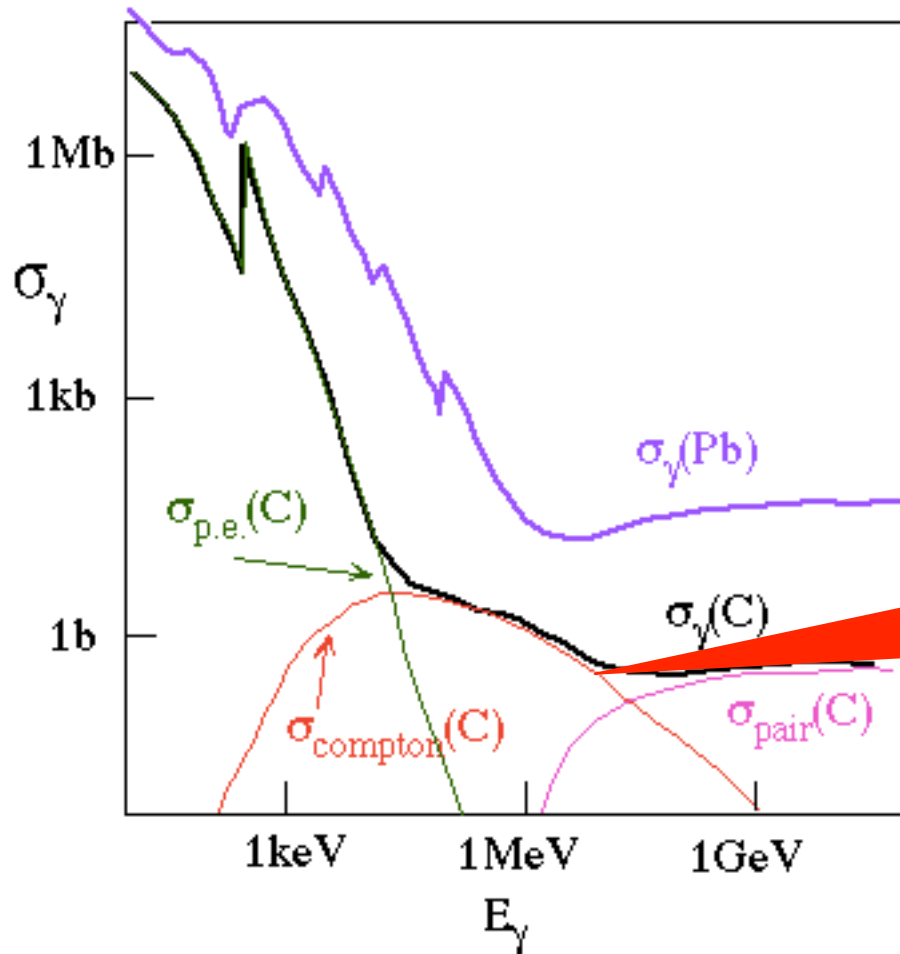
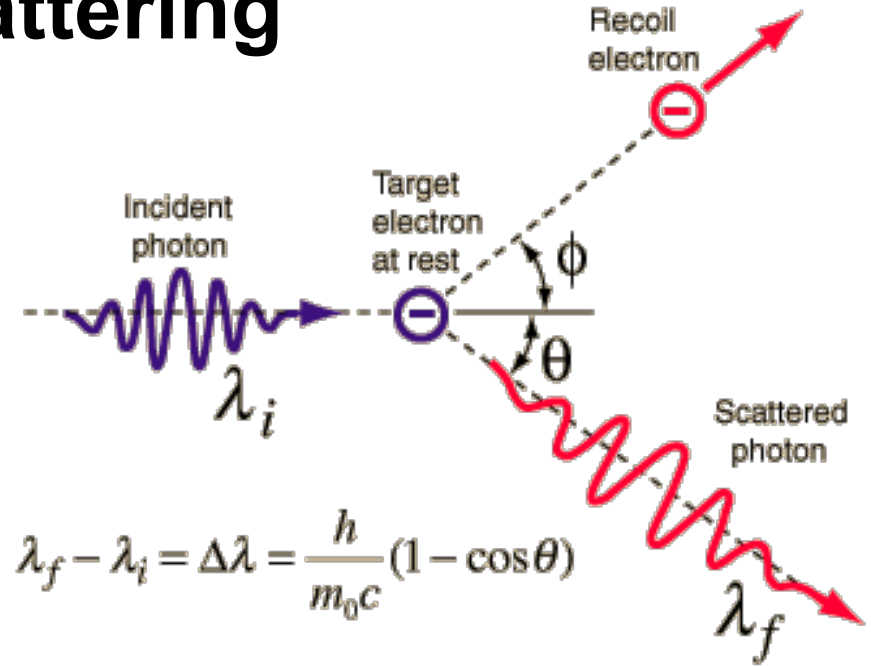


dominant  
at low  
photon  
energy



# Compton Scattering

Kick an electron;  
(the electron subsequently  
loses energy...  $\gamma$  keeps going)

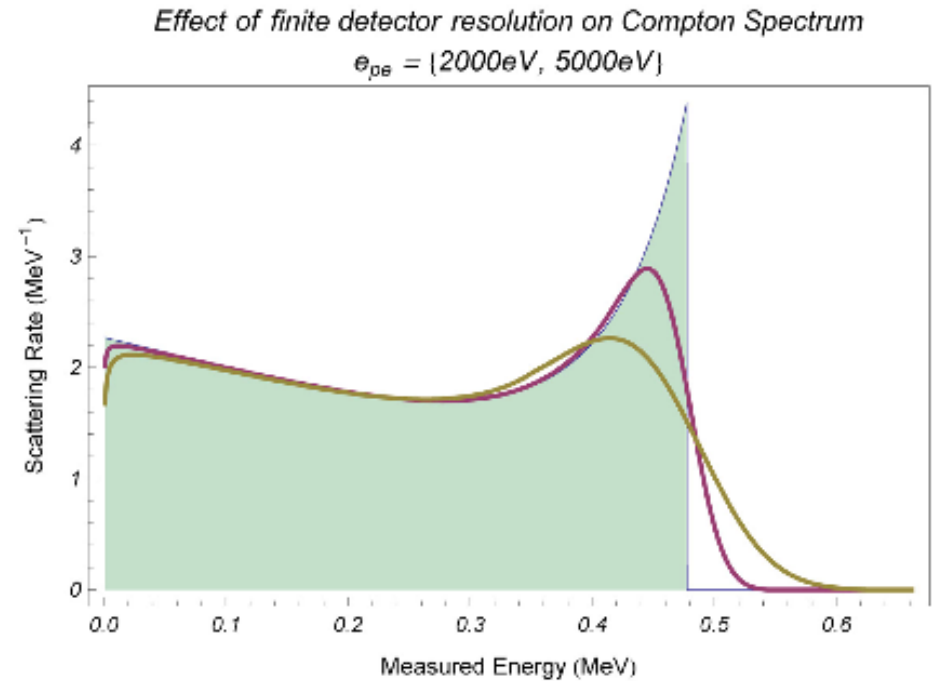
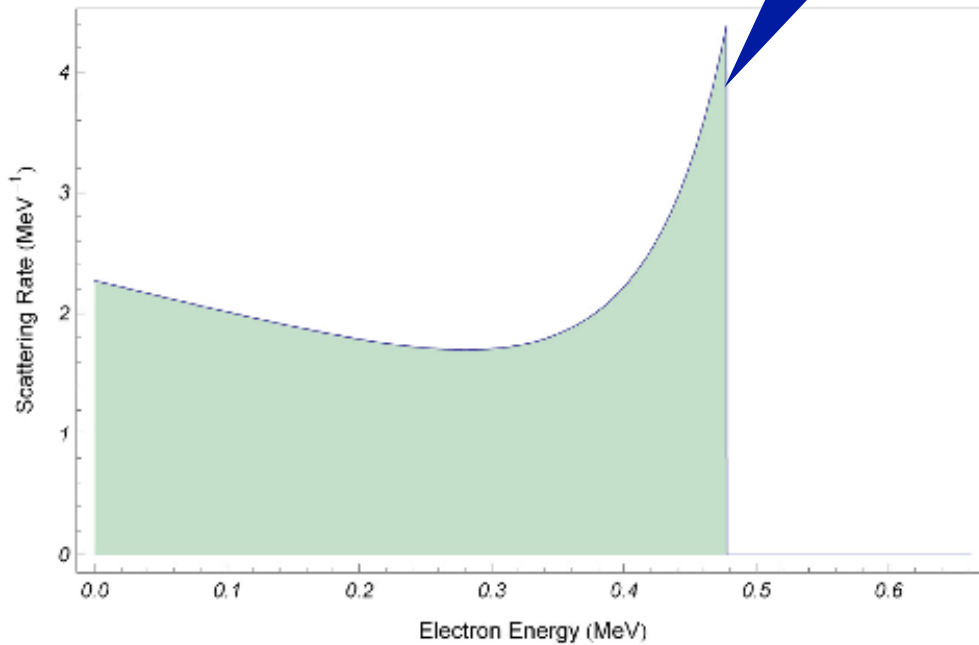


dominant  
at  
intermediate  
photon  
energy

Cross section calculated with Klein-Nishina formula (QED)

# Compton recoil energy distribution

“Compton edge” for given  $\gamma$  energy

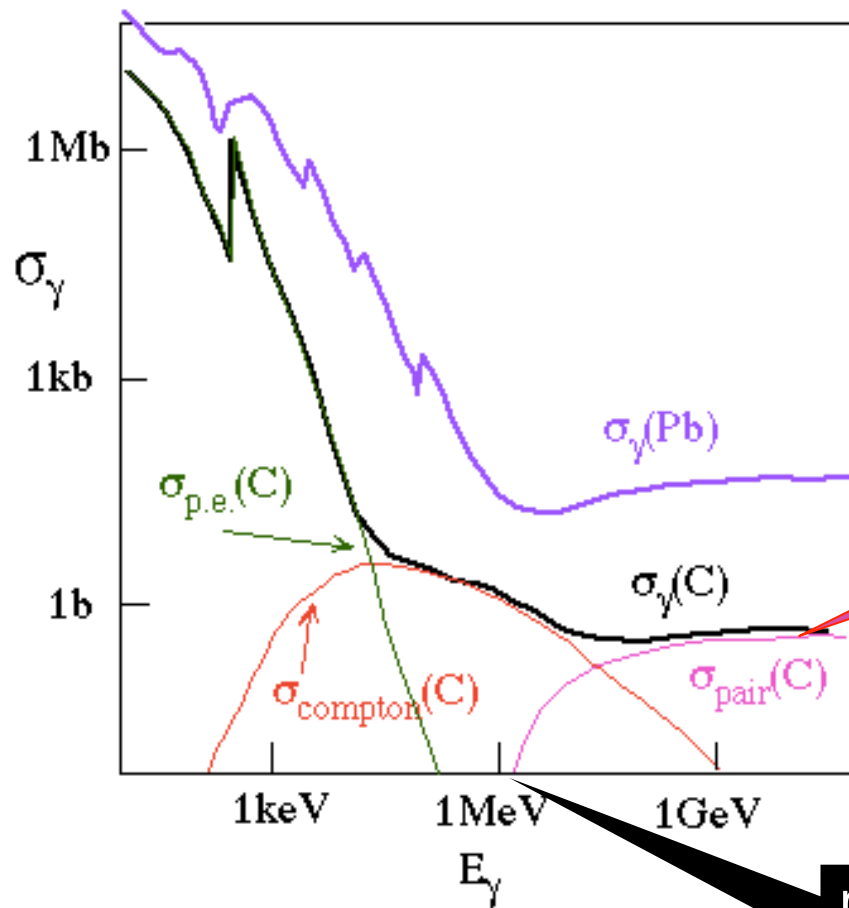
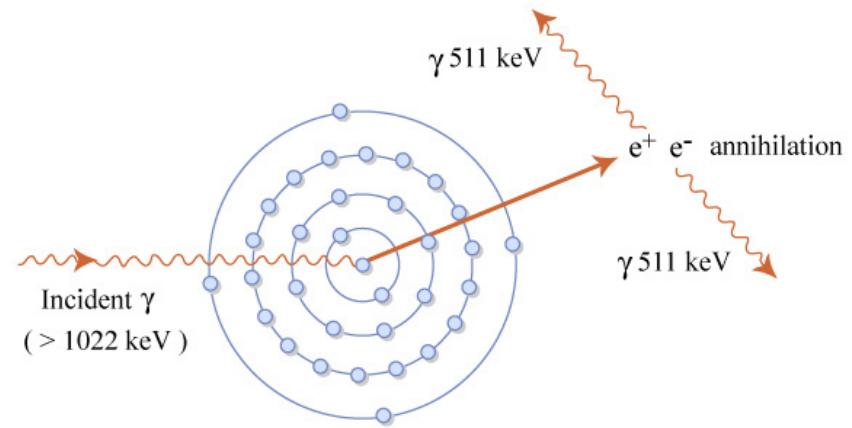


$$W_{\max} = h\nu \left( \frac{2\gamma}{1 + 2\gamma} \right)$$

$$\gamma = \frac{h\nu}{m_e c^2}$$



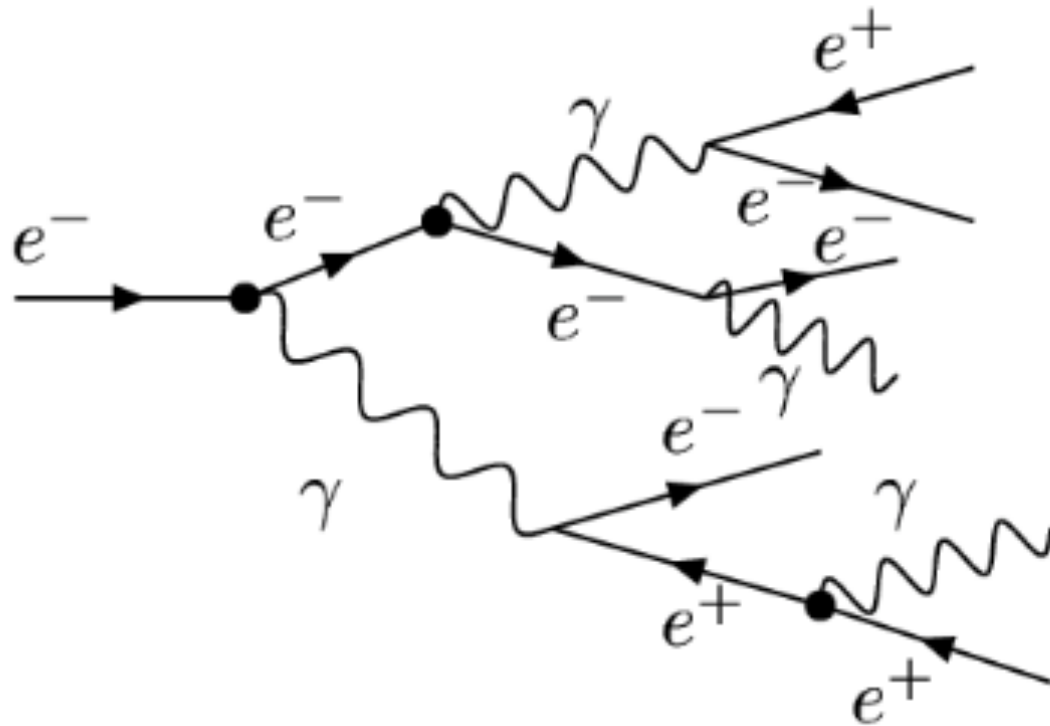
# Pair production



increases with energy and dominant at high energy

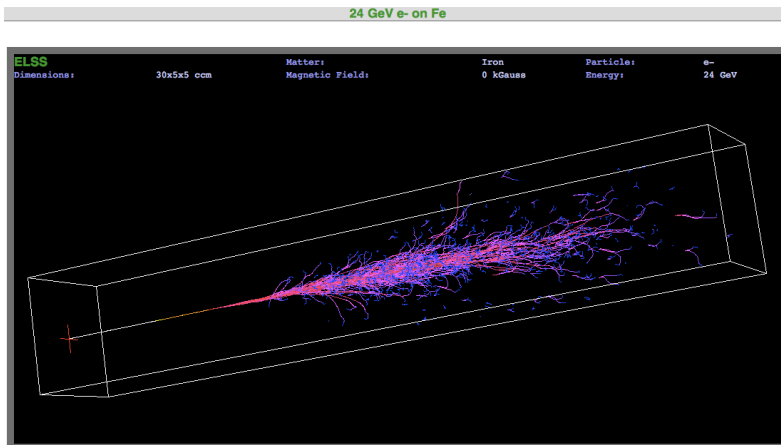
requires at least  $2m_e$  of energy

# Electromagnetic showers



An avalanche!  
Can start with either  
a photon or  $e^\pm$

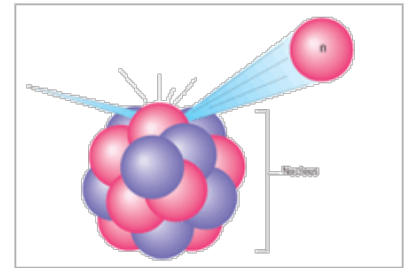
electron brems  
→  $\gamma$  pair-produces  
→  $e^\pm$  brem  
... until energies  
drop below  
pair-production  
threshold and/or  
 $E_c$  for electrons



# Neutron energy loss

[later talk by Jeph Wang]

Neutrons interact via the strong force  
*short range force*, so rare interactions  
... neutrons are penetrating, and  
will tend to ping around



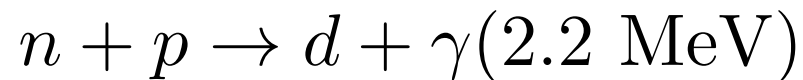
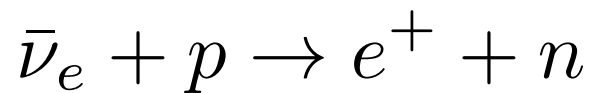
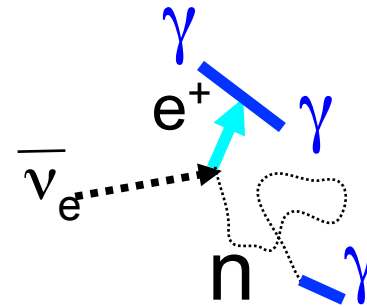
Mechanism	Reaction	Notes
<b>Elastic scattering from nuclei</b>	<b><math>A(n,n)A</math></b>	<b>Main mechanism of energy loss</b>
Inelastic scattering	$A(n,n')A^*$ , $A(n,2n')B,..$	Deexcitation products or other secondaries
Radiative neutron capture	$n+(Z,A) \rightarrow \gamma + (Z,A+1)$	$\sim 1/v$ , so requires low energy
Other nuclear reactions	$(n,p)$ , $(n, d)$ , $(n, \alpha)$ , etc.	Low energies required
Fission		Low energies required
Hadronic showers		High energy ( $>100$ MeV)

There are specialized codes for simulating neutrons

(e.g., MCNPX, FLUKA... G4 has a bad rep, but is fine for many applications)

# Neutron moderation and capture

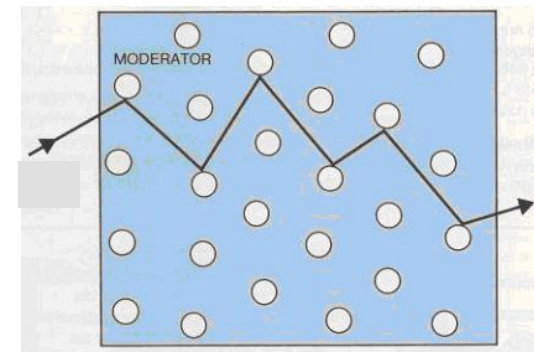
Common for low-energy neutrino experiments, e.g. neutron from inverse beta decay



The neutron must thermalize ( $E \sim kT \sim 1/40 \text{ eV}$ ) before capture  
... “moderation” by multiple elastic scattering

**Elastic kinematics:**  $\left(\frac{A-1}{A+1}\right)^2 E_0 < E < E_0$

For small  $A$ , nucleus takes more energy away per scatter  $\rightarrow$  moderators made out of light materials (hydrogen, carbon...)



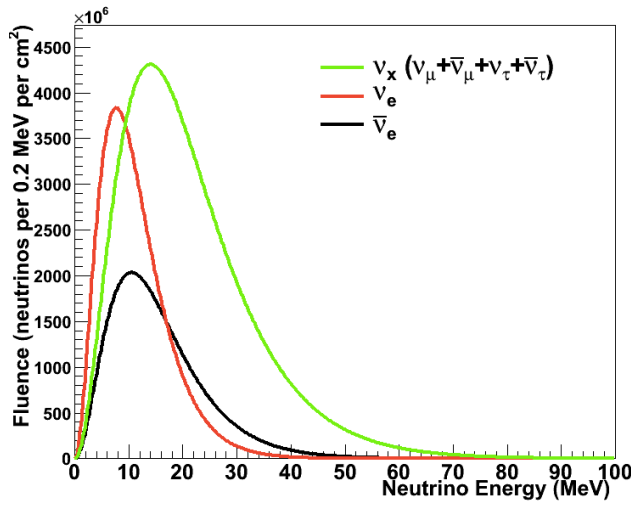
# Summary of energy loss topics

- charged particles
  - “heavy” ( $\mu$ ,  $\pi$ ,  $p$ , ...): **Bethe-Bloch (ionization)**
  - $e^+$ ,  $e^-$ : **collisions + radiation**  
(know critical energy/radiation length)
- photons: **PE + Compton + pair production**
- neutrons: **elastic scattering** (+ radiative capture)

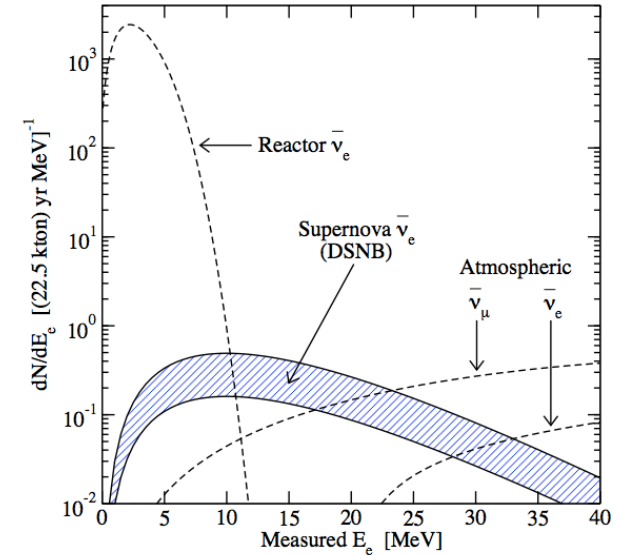
# Part II: Supernova Neutrino Detection

Low energy  
neutrino detection:  
signals and  
backgrounds

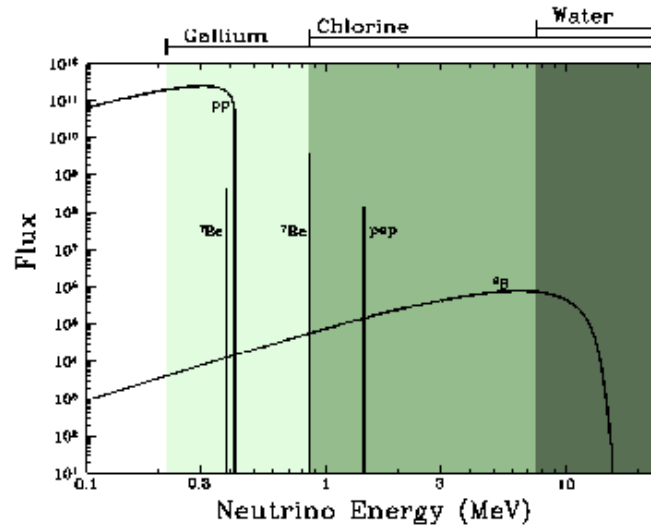
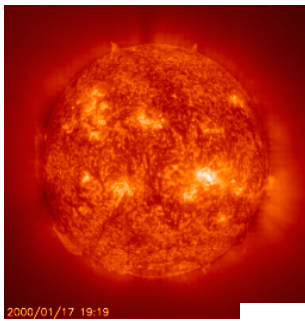
# Neutrinos in the few to few tens of MeV range



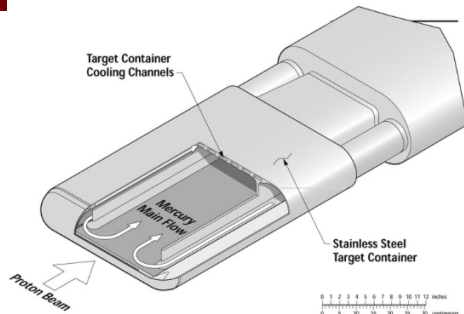
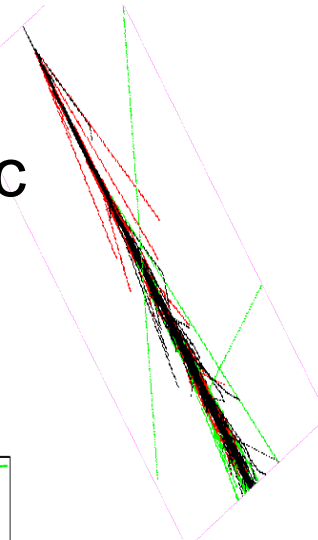
supernova neutrinos,  
burst &  
relic



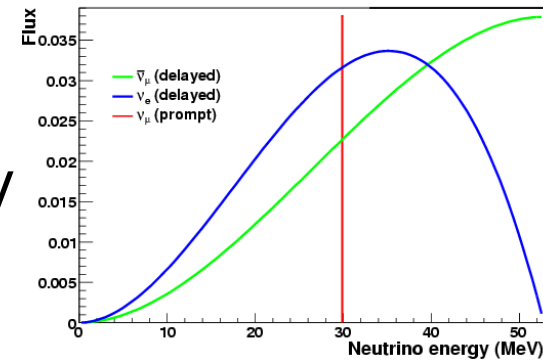
solar  
neutrinos



low energy  
atmospheric  
neutrinos



pion decay  
at rest



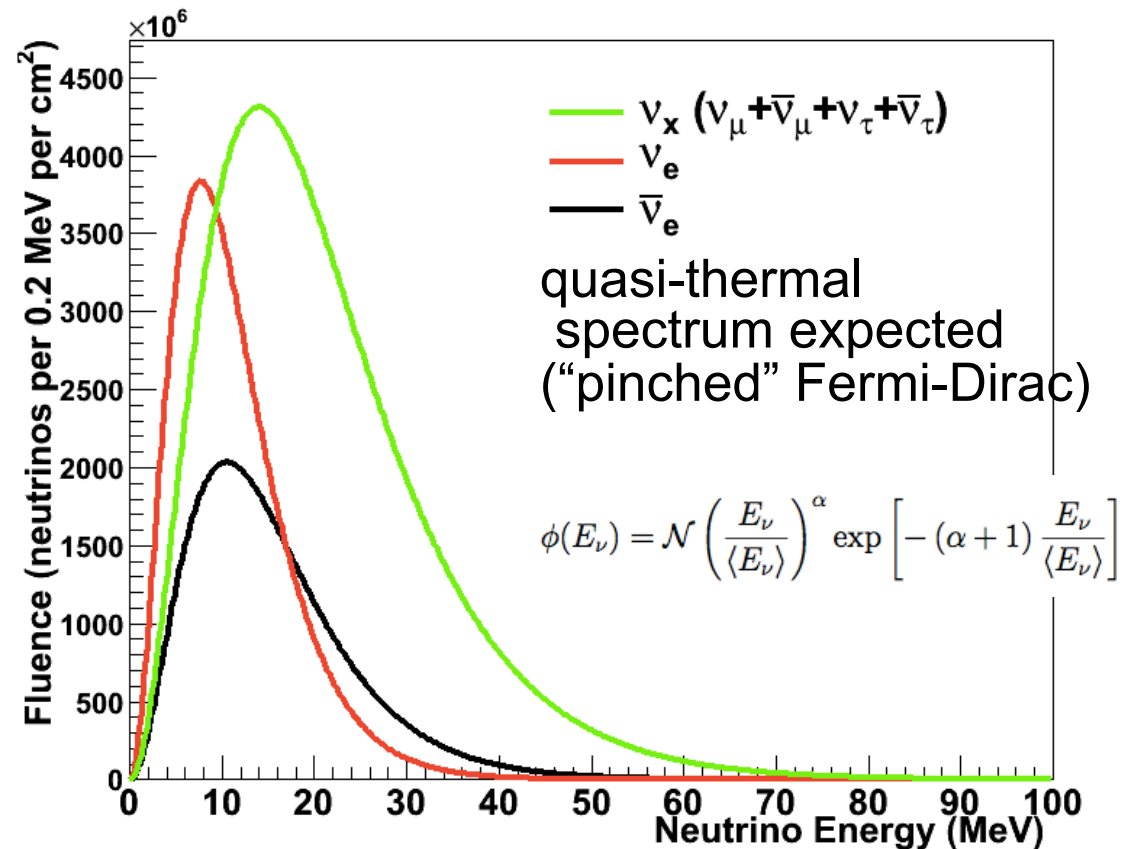
# Example: neutrinos from core collapse

When a star's core collapses, ~99% of the gravitational binding energy of the proto-nstar goes into  $\nu$ 's of ***all flavors*** with **~tens-of-MeV energies**

(Energy *can* escape via  $\nu$ 's)

Mostly  $\nu$ - $\bar{\nu}$  pairs from proto-nstar cooling

Timescale: ***prompt***  
after core collapse,  
overall  $\Delta t \sim 10$ 's  
of seconds







Wishlist

# Information is in the ***energy, flavor, time*** structure of the supernova burst

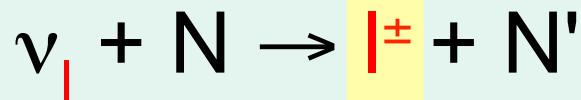
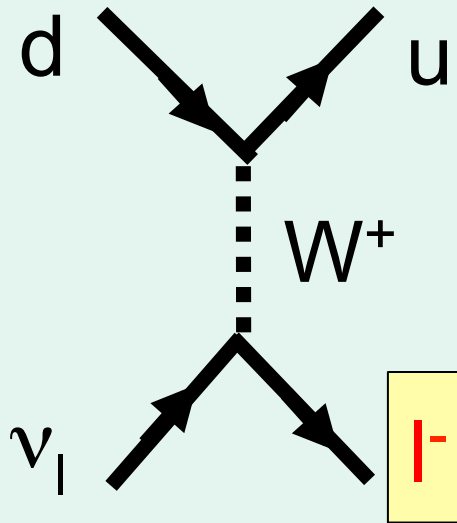
<b>Size</b>	~kton detector mass per 100 events @ 10 kpc
<b>Low energy threshold</b>	~Few MeV if possible
<b>Energy resolution</b>	Resolve features in spectrum
<b>Angular resolution</b>	Point to the supernova! (for directional interactions)
<b>Timing resolution</b>	Follow the time evolution
<b>Low background</b>	BG rate $\ll$ rate in burst; underground location usually excellent; surface detectors conceivably sensitive
<b>Flavor sensitivity</b>	Ability to <b>tag</b> flavor components
<b>High up-time and longevity</b>	Can't miss a $\sim 1/30$ year spectacle!

Note that many detectors have a “day job” ...

# Neutrino Interactions with Matter

Neutrinos are aloof but not *completely* unsociable

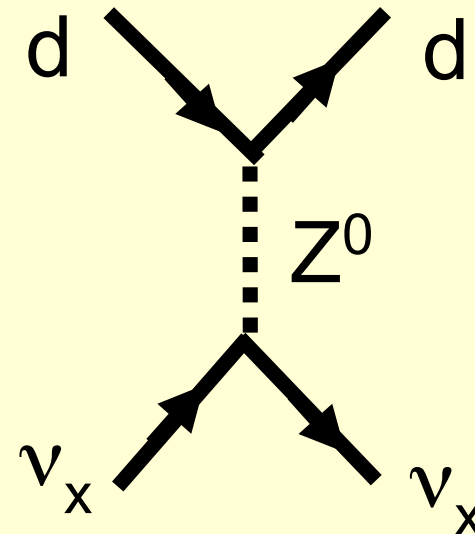
## Charged Current (CC)



Produces lepton  
with flavor corresponding  
to neutrino flavor

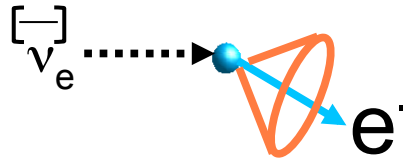
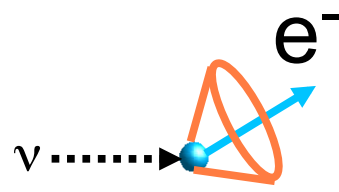
(must have enough energy  
to make lepton)

## Neutral Current (NC)

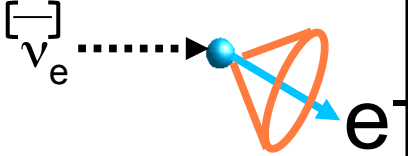
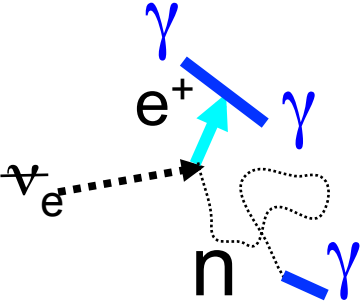
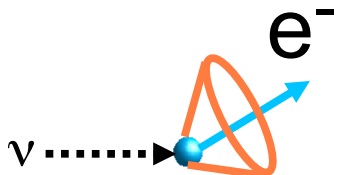
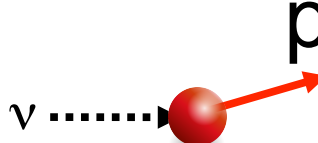


**Flavor-blind**

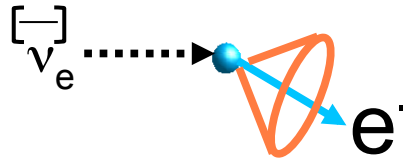
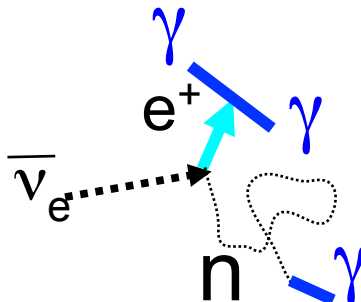
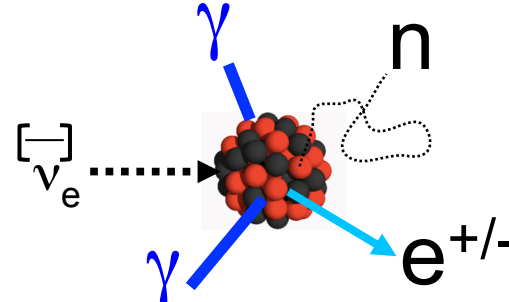
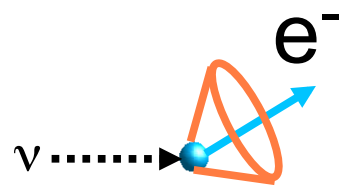
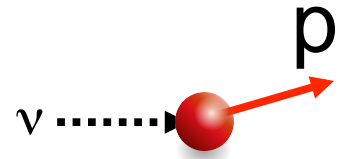
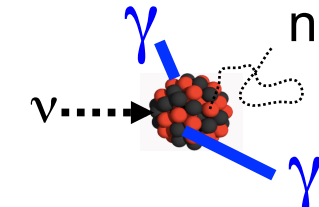
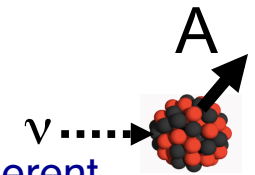
# Supernova-relevant neutrino interactions

	<b>Electrons</b>		
<b>Charged current</b>	<p>Elastic scattering</p> $\nu + e^- \rightarrow \nu + e^-$ 		
<b>Neutral current</b>	 <p>Useful for pointing</p>		

# Supernova-relevant neutrino interactions

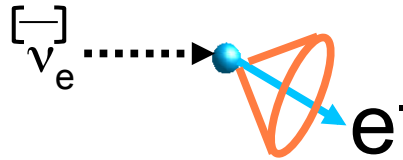
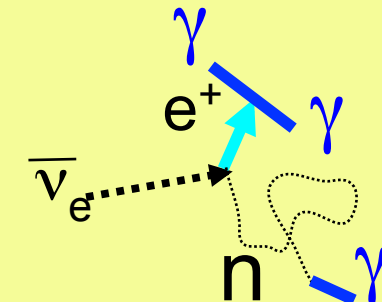
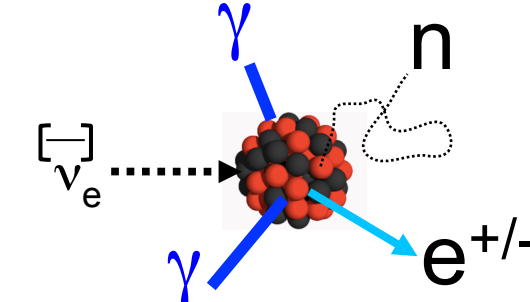
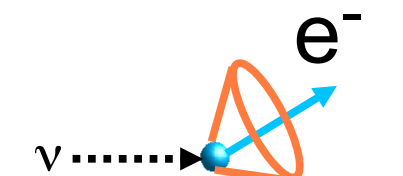
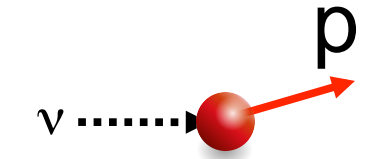
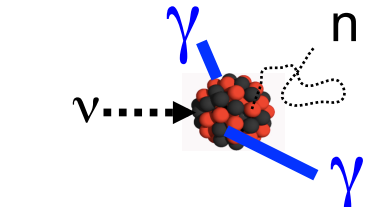
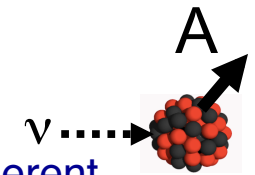
	Electrons	Protons	
Charged current	<p>Elastic scattering</p> $\nu + e^- \rightarrow \nu + e^-$ 	<p>Inverse beta decay</p> $\bar{\nu}_e + p \rightarrow e^+ + n$ 	
Neutral current	 <p>Useful for pointing</p>	<p>Elastic scattering</p>  <p>very low energy recoils</p>	

# Supernova-relevant neutrino interactions

	Electrons	Protons	Nuclei
Charged current	<p>Elastic scattering</p> $\nu + e^- \rightarrow \nu + e^-$ 	<p>Inverse beta decay</p> $\bar{\nu}_e + p \rightarrow e^+ + n$ 	$\nu_e + (N, Z) \rightarrow e^- + (N - 1, Z + 1)$ $\bar{\nu}_e + (N, Z) \rightarrow e^+ + (N + 1, Z - 1)$ 
Neutral current	 <p>Useful for pointing</p>	<p>Elastic scattering</p>  <p>very low energy recoils</p>	$\nu + A \rightarrow \nu + A^*$  $\nu + A \rightarrow \nu + A$ <p>Coherent elastic (CEvNS)</p> 

Various possible ejecta and deexcitation products

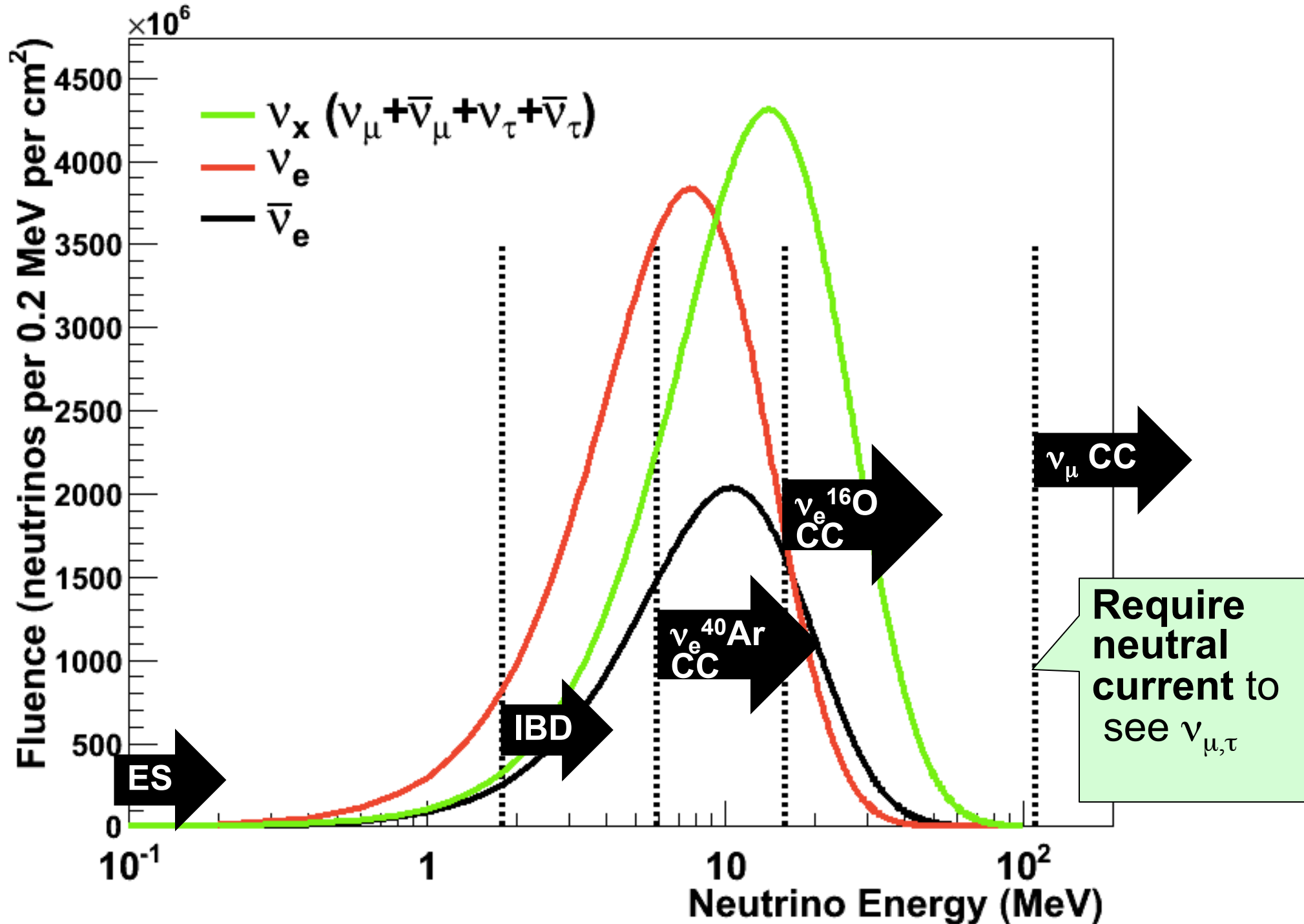
# Supernova-relevant neutrino interactions

	Electrons	Protons	Nuclei
Charged current	<p>Elastic scattering</p> $\nu + e^- \rightarrow \nu + e^-$ 	<p>Inverse beta decay</p> $\bar{\nu}_e + p \rightarrow e^+ + n$ 	$\nu_e + (N, Z) \rightarrow e^- + (N - 1, Z + 1)$ $\bar{\nu}_e + (N, Z) \rightarrow e^+ + (N + 1, Z - 1)$ 
Neutral current	 <p>Useful for pointing</p>	<p>Elastic scattering</p>  <p>very low energy recoils</p>	$\nu + A \rightarrow \nu + A^*$  $\nu + A \rightarrow \nu + A$ <p>Coherent elastic (CEvNS)</p> 

Various possible ejecta and deexcitation products

IBD (electron *antineutrinos*) dominates for current detectors

# Neutrino interaction thresholds



# Backgrounds

Same energy loss processes as the signal!

## Radiologicals

- alpha, beta, gamma, fission
- intrinsic to your detector, or ambient

## Cosmic rays and cosmogenics

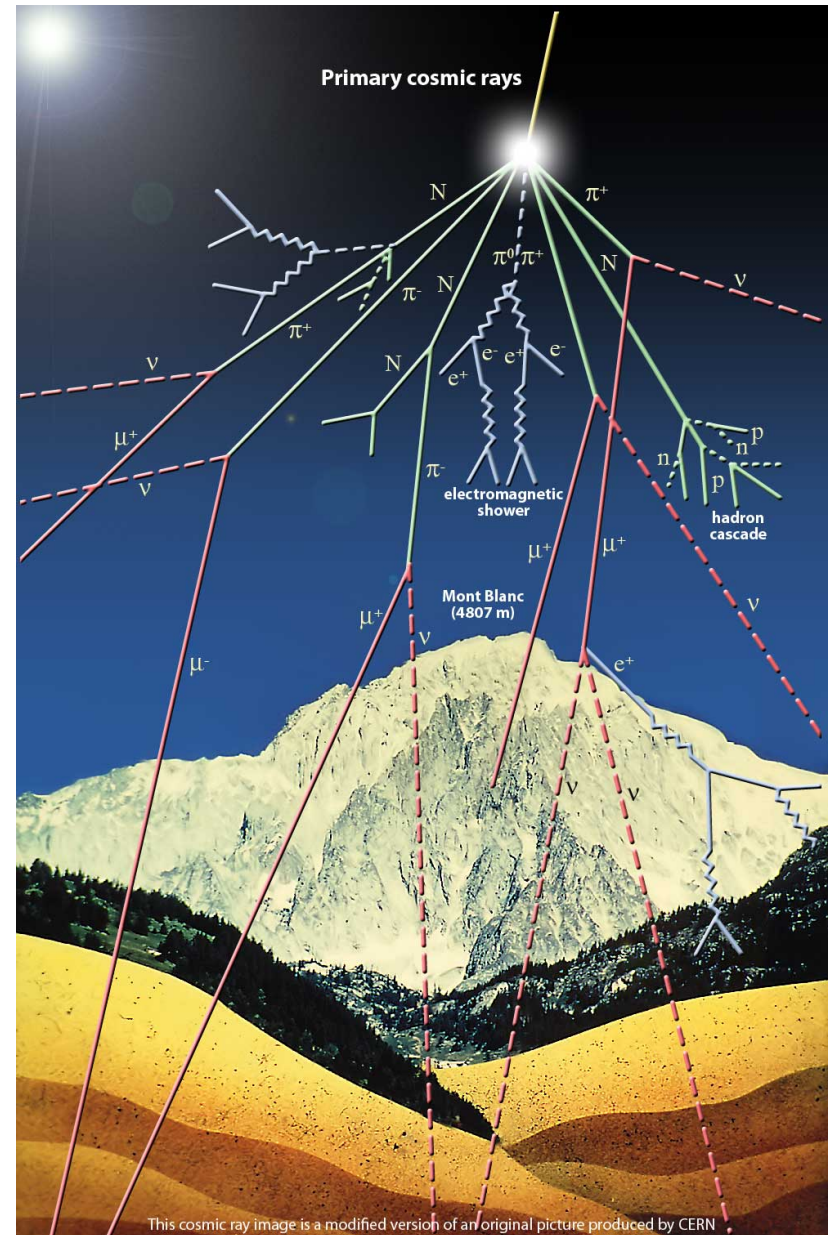
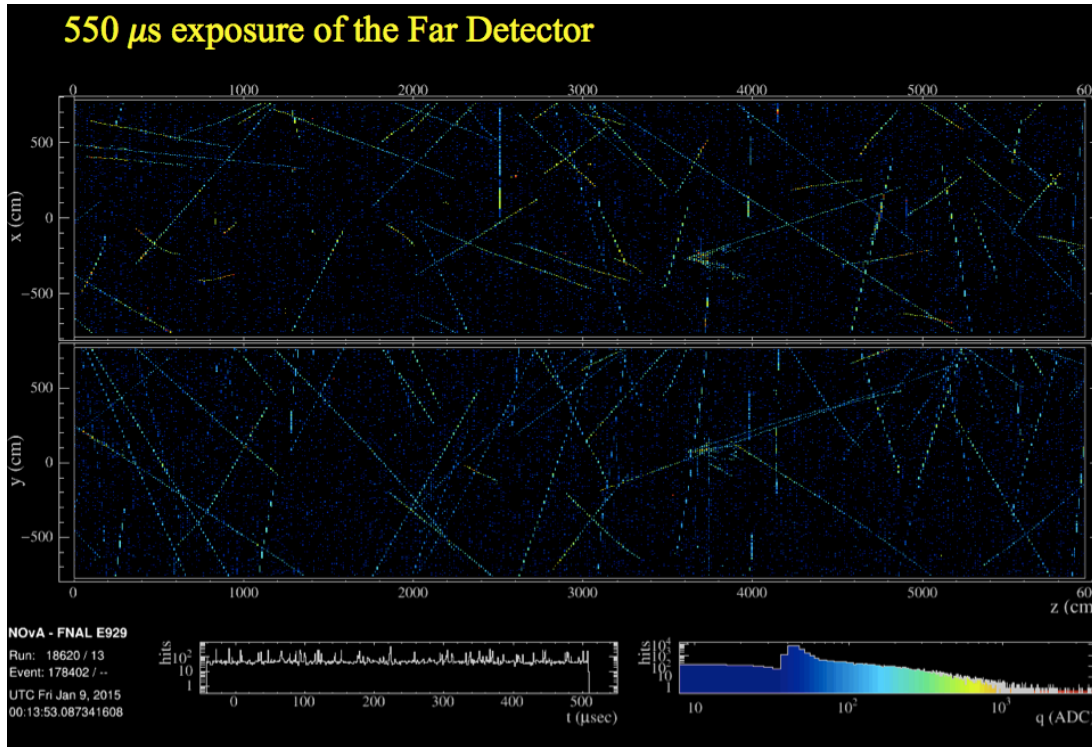
- showers (neutrons) near the surface, penetrating muons underground
- spallation products, activation



(Sometimes you can use your backgrounds for calibration!)



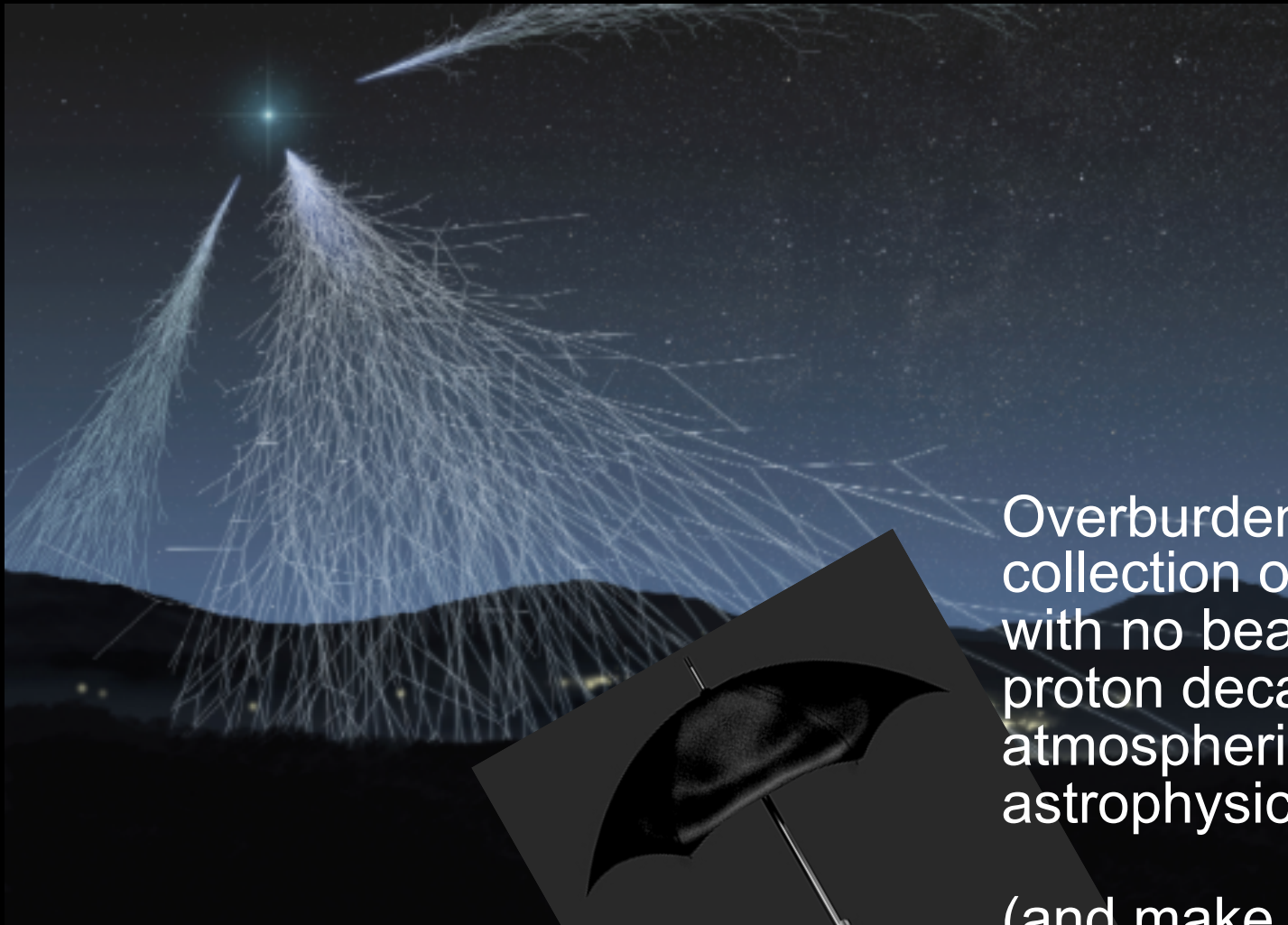
# Cosmic rays



Beams are usually **pulsed**.. so you know when the  $\nu$ 's arrive

“**duty factor**”: pulse rate \* pulse width  
(fraction of time beam is on = rejection factor for CR bg)

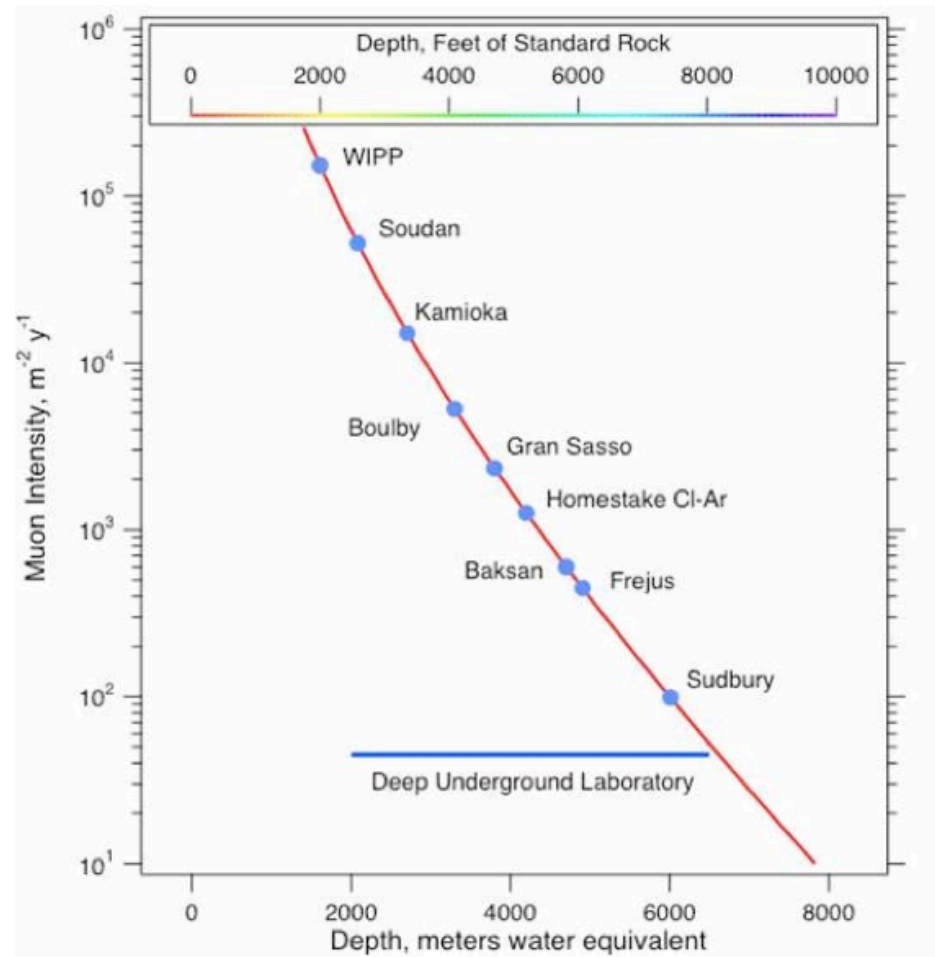
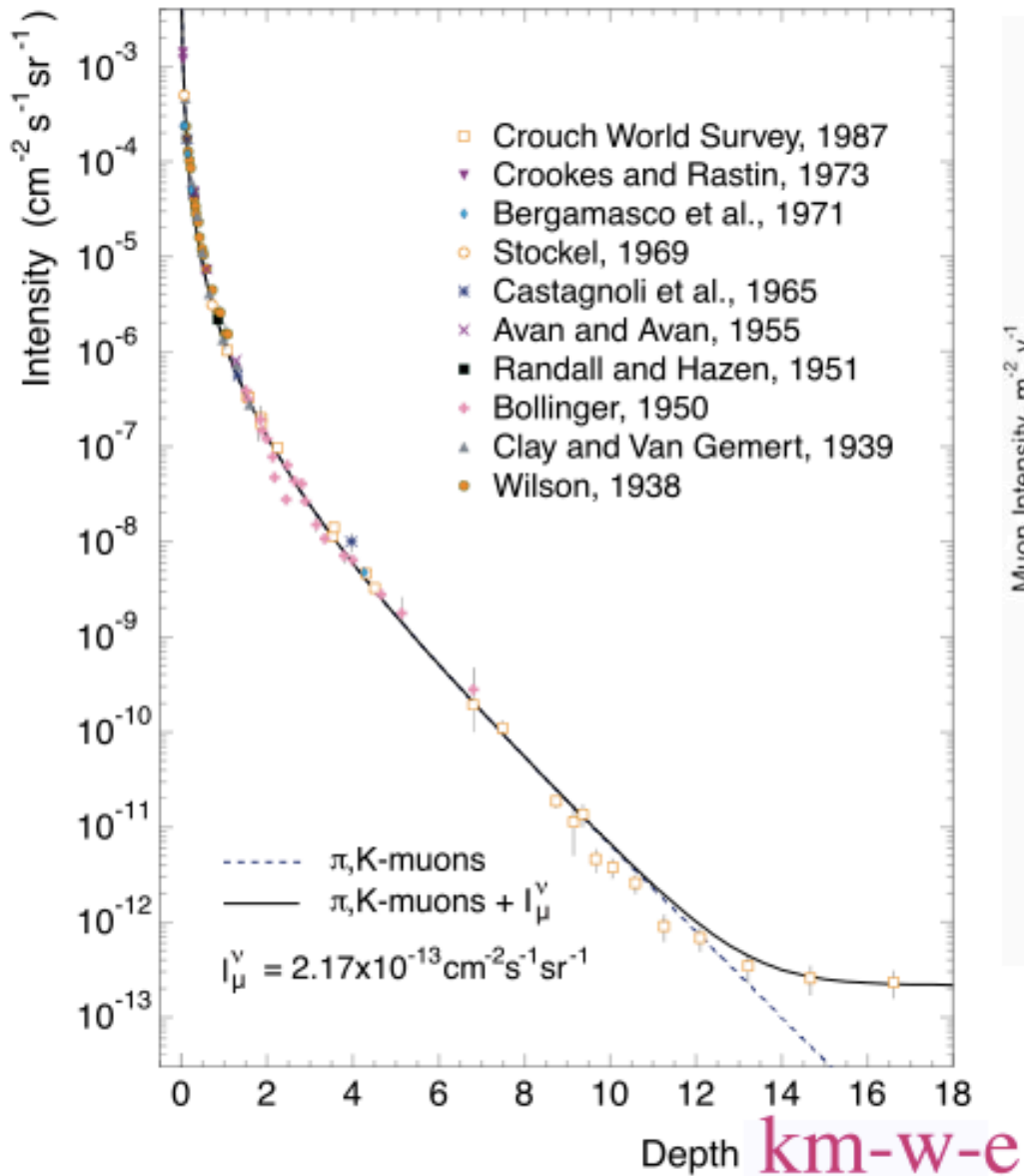
# The weather is always fine underground



Overburden enables collection of neutrinos with no beam trigger: proton decay, atmospheric  $\nu$ 's, astrophysical  $\nu$ 's,...

(and make beam neutrino samples cleaner too!)

# Muons are the penetrating particles

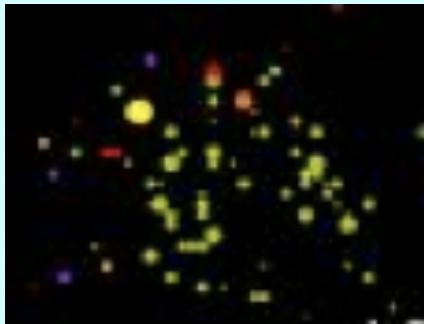
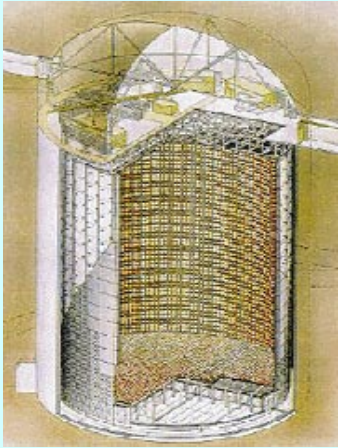


(Note:  $\mu$  intensity decreases, but  $\mu$  spectrum gets harder with depth)

mwe = “meters-water-equivalent” (scale by density)

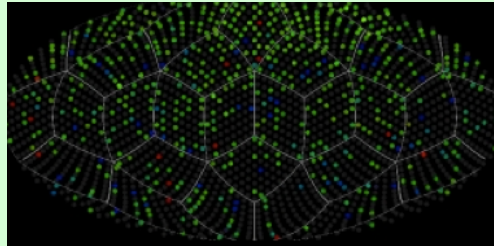
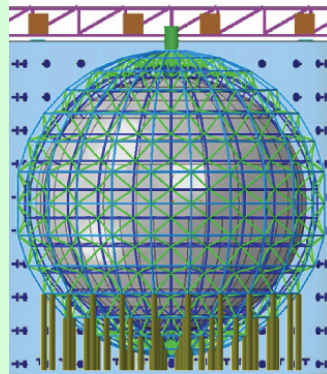
# Large (multi-kton) detector technologies for low energies

## Water Cherenkov



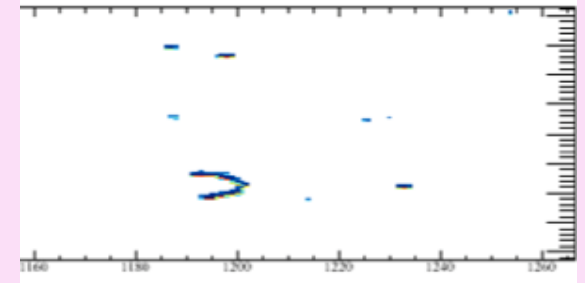
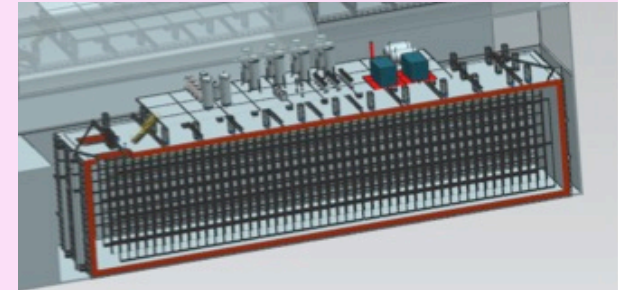
Cheap material,  
proven at very  
large scale

## Liquid scintillator



Low threshold,  
good energy  
resolution

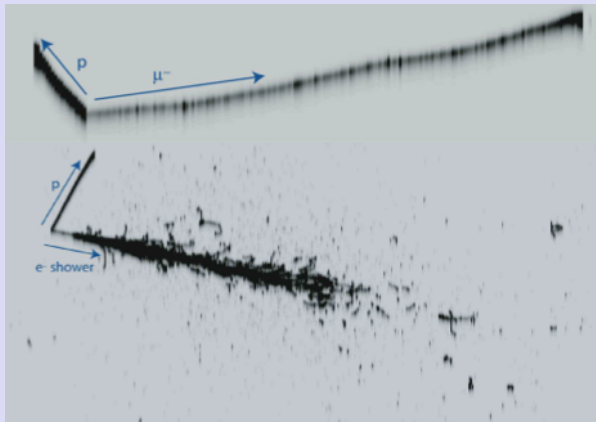
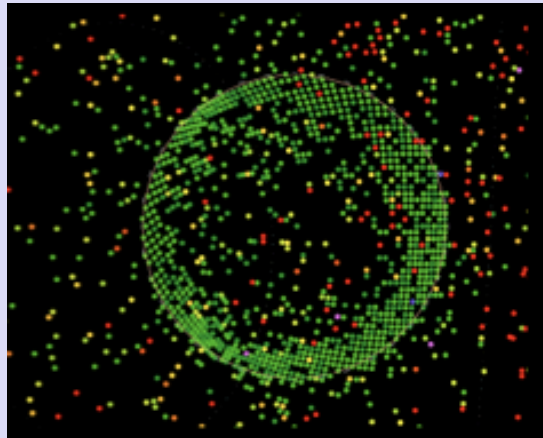
## Liquid Argon



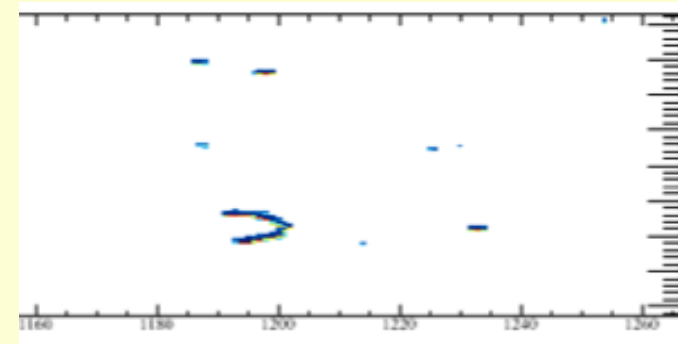
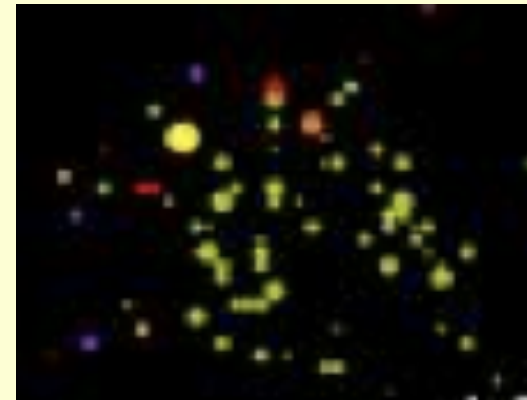
Good particle  
reconstruction

+ some other detector types for specific uses

GeV-scale events:  
handsome and  
distinctive

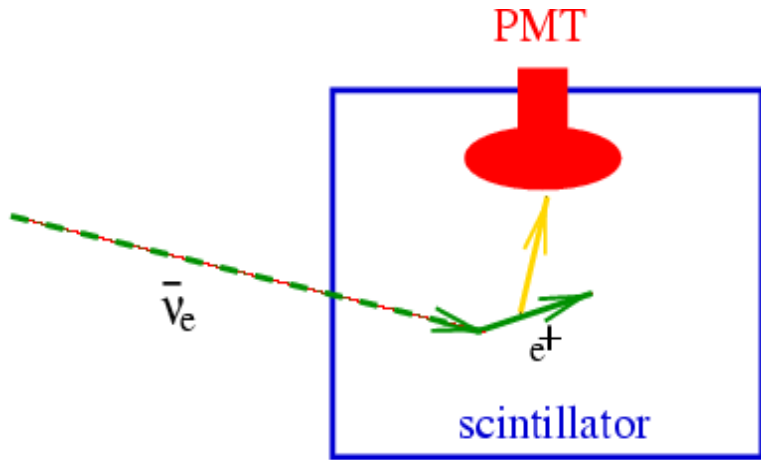


MeV-scale events:  
crummy little stubs



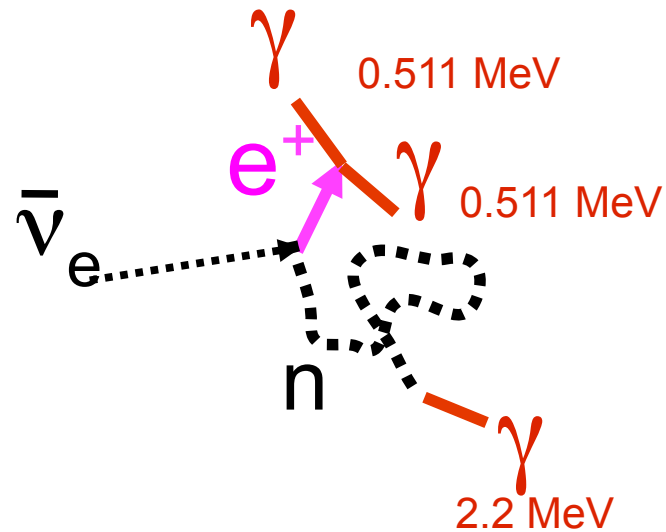
hungry for  
visible  $dE/dx$ !

# Scintillation detectors

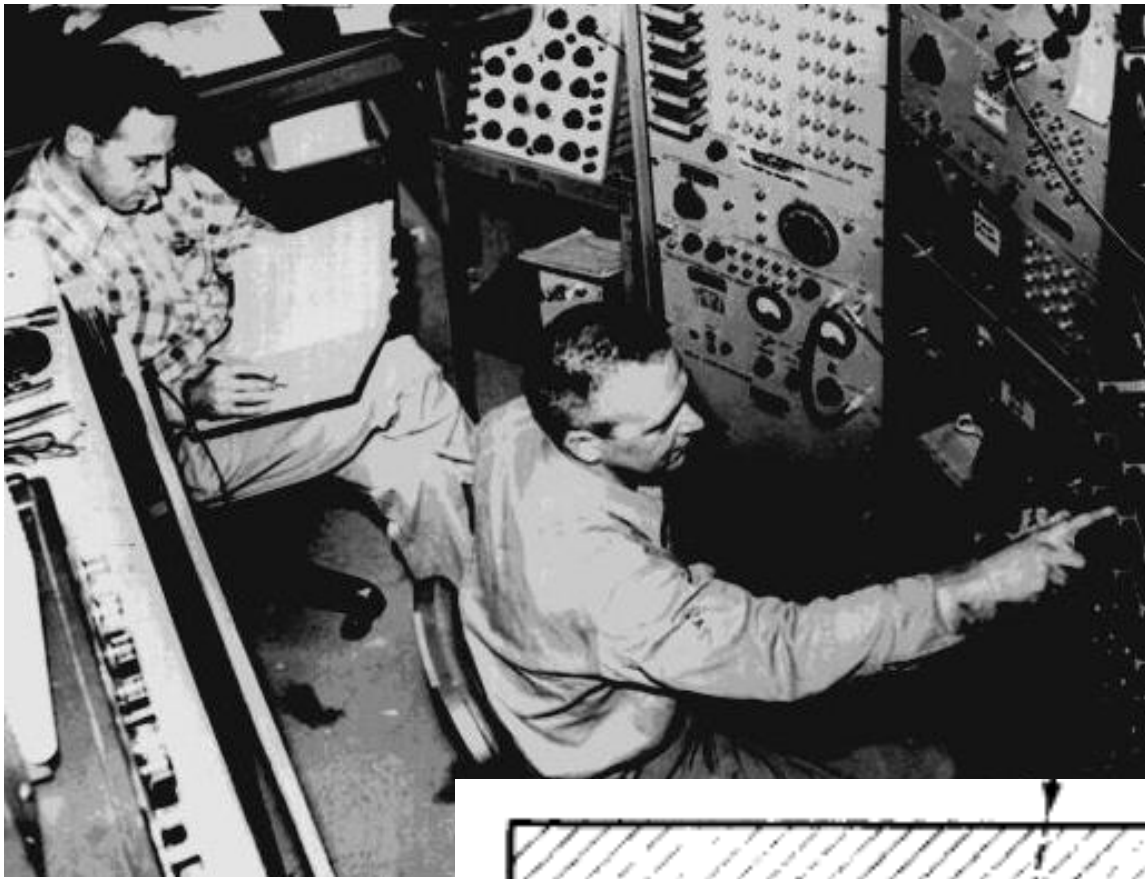


Liquid scintillator ( $C_nH_{2n}$ )  
volume surrounded by  
photomultipliers

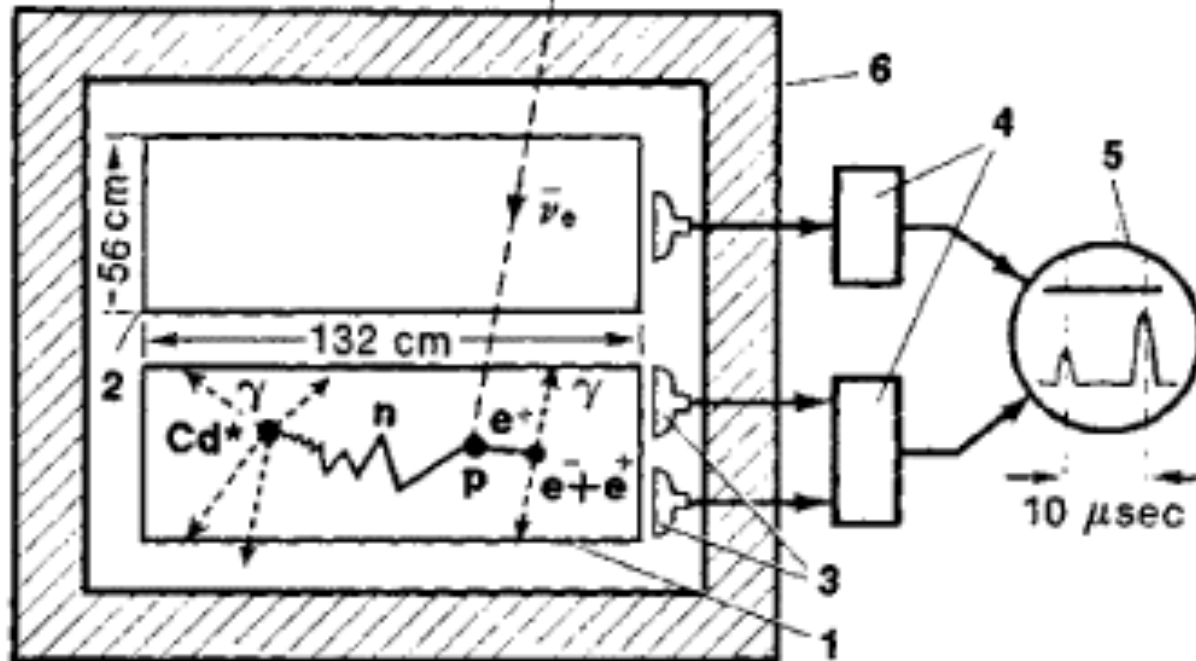
- **lots of photons:**  
few 100 pe/MeV  
→ **low threshold** (<1 MeV),  
**good energy resolution** (3-8%/ $\sqrt{E}$ )
- little pointing capability  
(light is  $\sim$ isotropic  
even if interaction were  
directional...)
- can also dope with Gd



retrieve  
the energy  
of the  
n-capture  
and  
annihilation  
 $\gamma$ 's



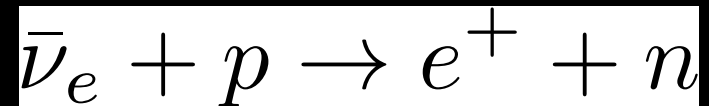
First neutrinos ever detected were from a nuclear reactor; Reines & Cowan, 1956



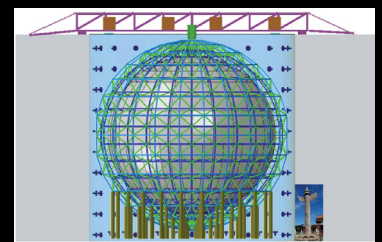
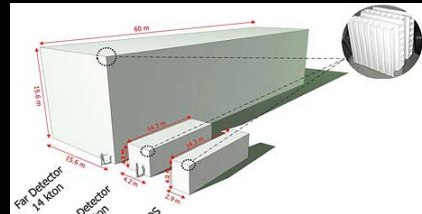
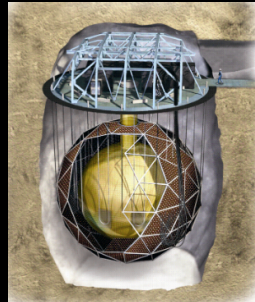
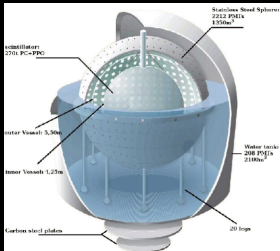
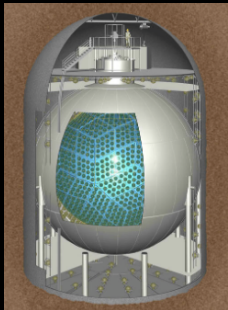
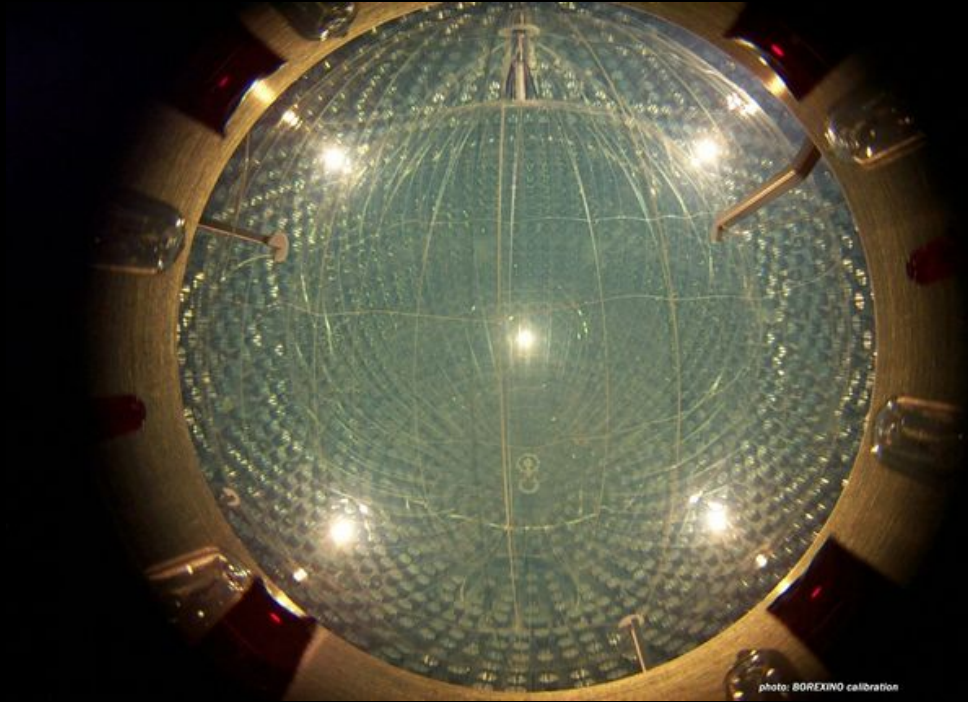
# Large Underground Scintillation Detectors

Liquid hydrocarbon ( $C_n H_{2n}$ ) that emits (lots of) photons when charged particles lose energy in it

Will see supernova **electron antineutrinos**, with good energy resolution



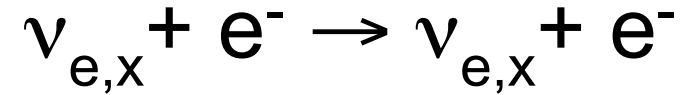
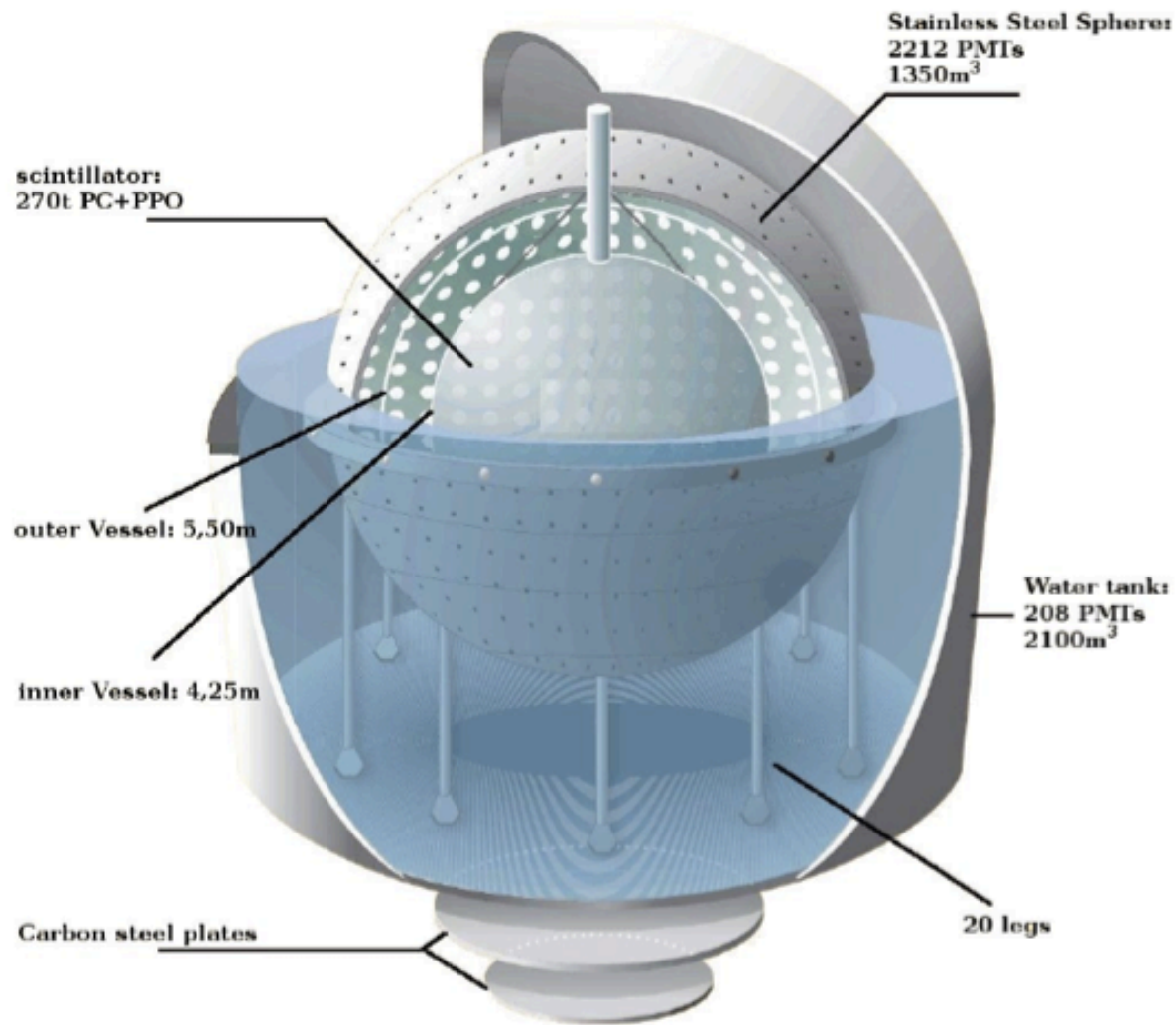
Many examples worldwide of current and future detectors





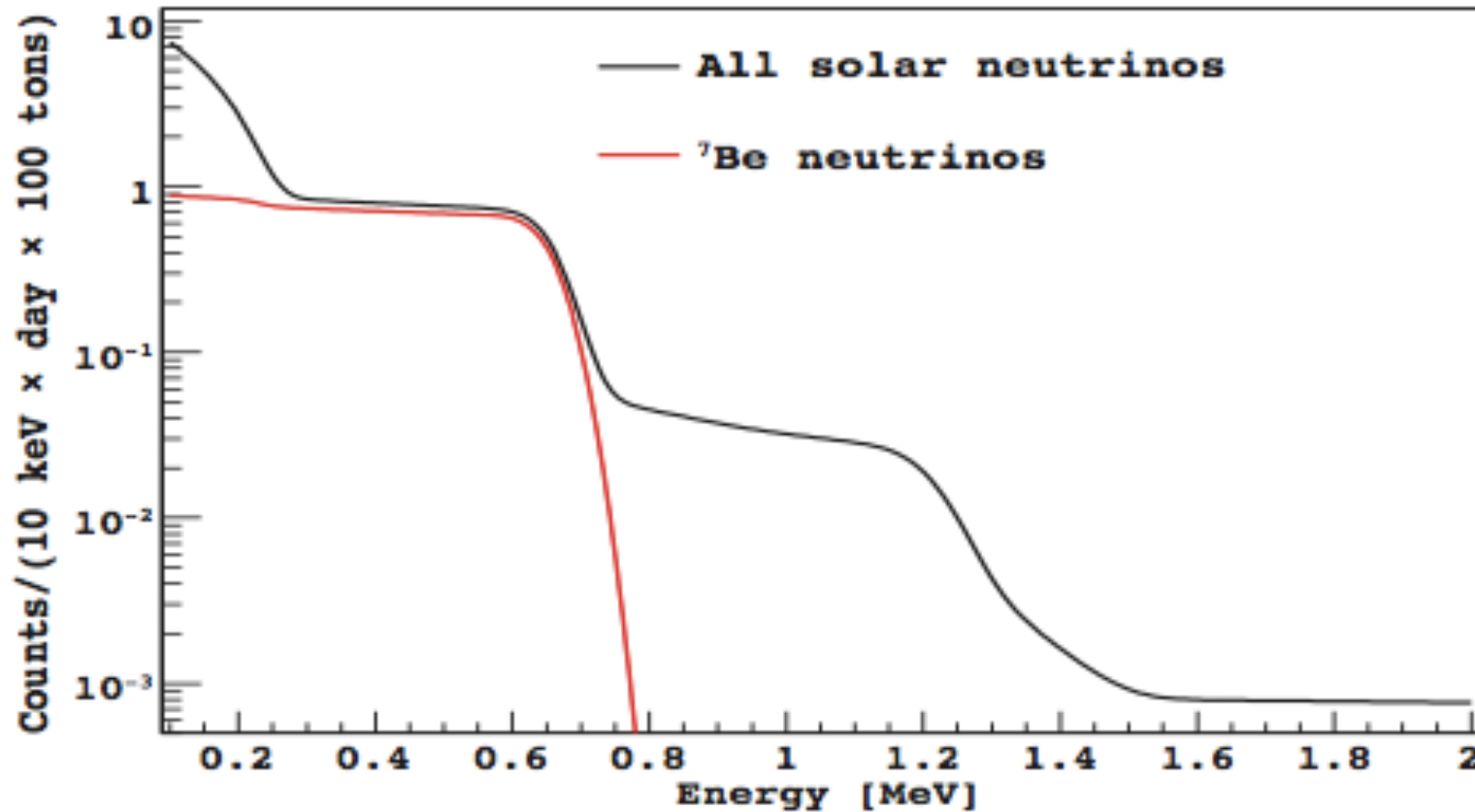
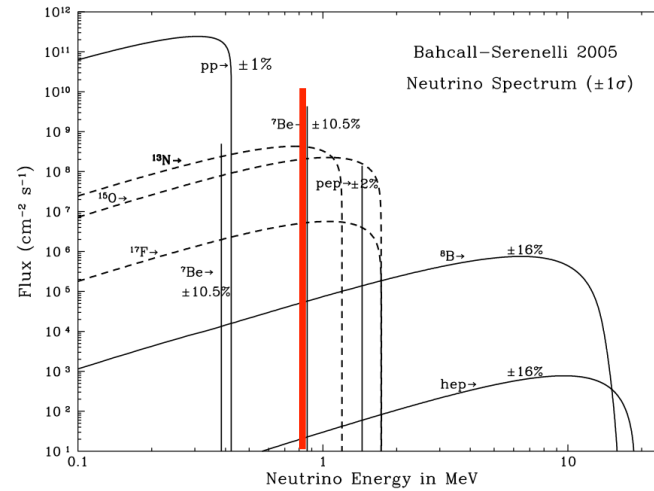
# Example: Borexino Experiment

Gran Sasso, Italy

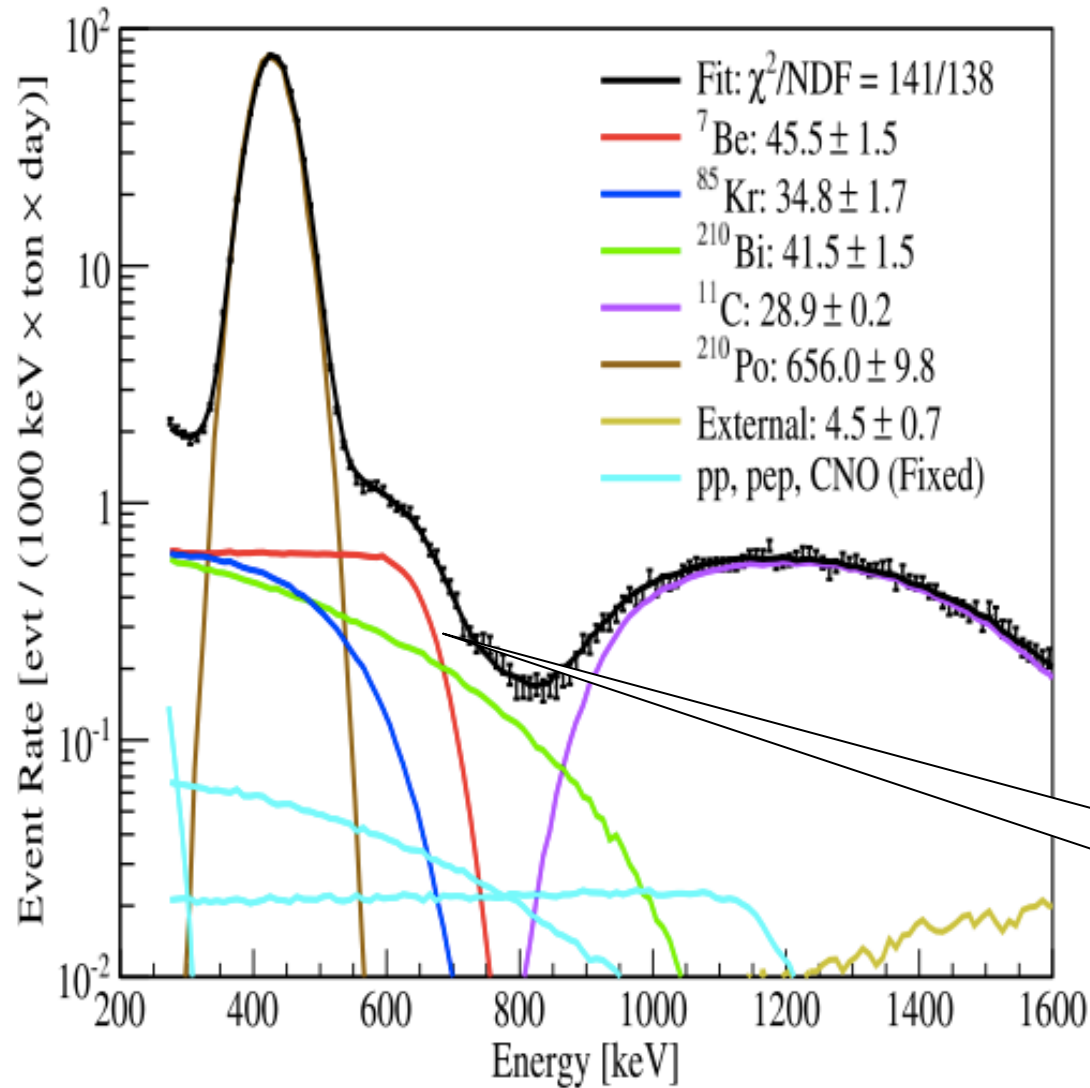


- Scintillator (300 ton)
- Very low threshold (down to ~200 keV)
- Very low radioactivity
- Real time

Go after recoil electrons from the  ${}^7\text{Be}$  line

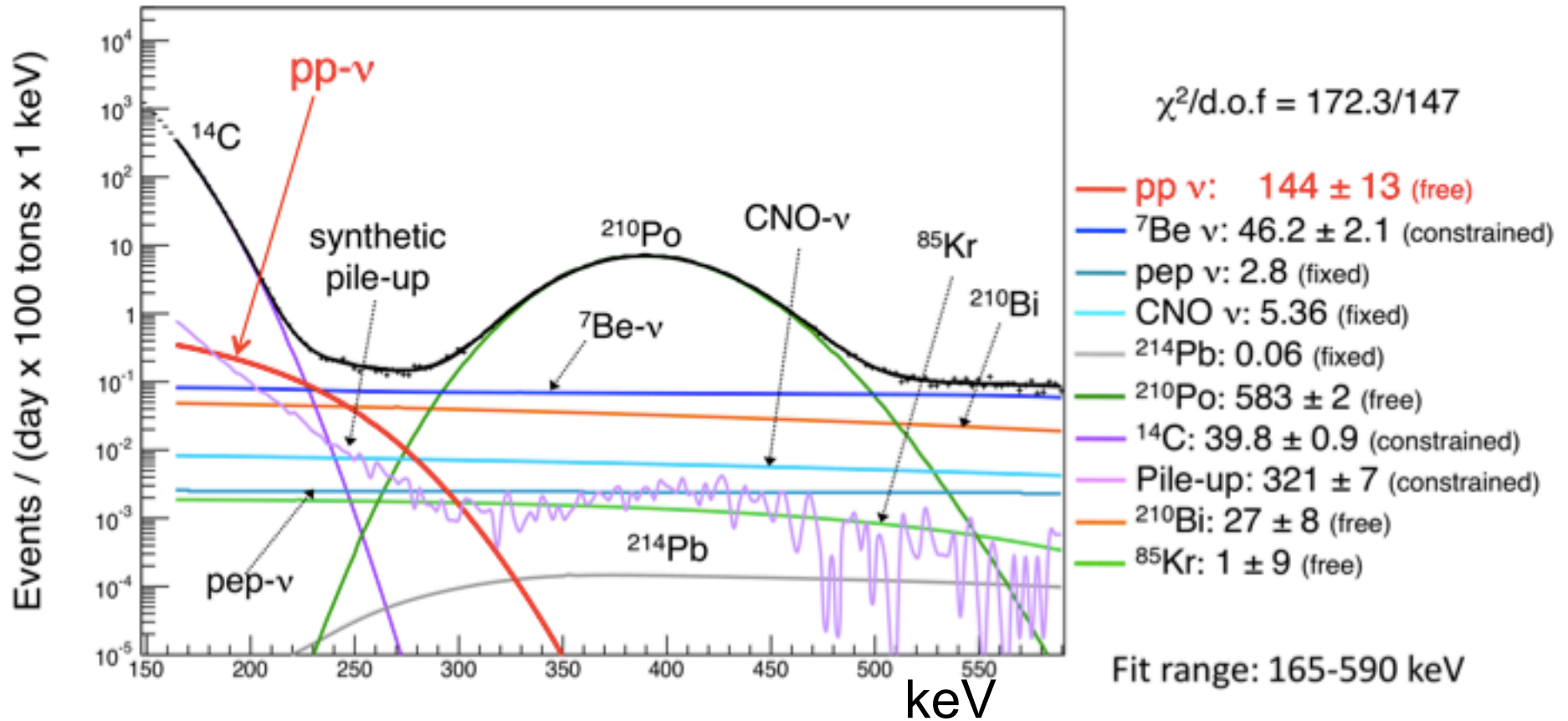


# Heroic (and successful) struggle with radioactive (ambient & cosmogenic) backgrounds



it's all about the backgrounds

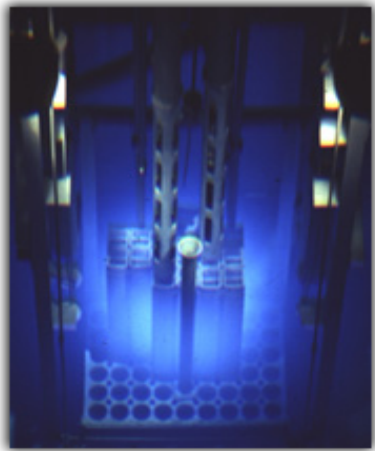
Even more heroic extraction of pp rates:



it's all about the backgrounds ...

# Water Cherenkov Detectors

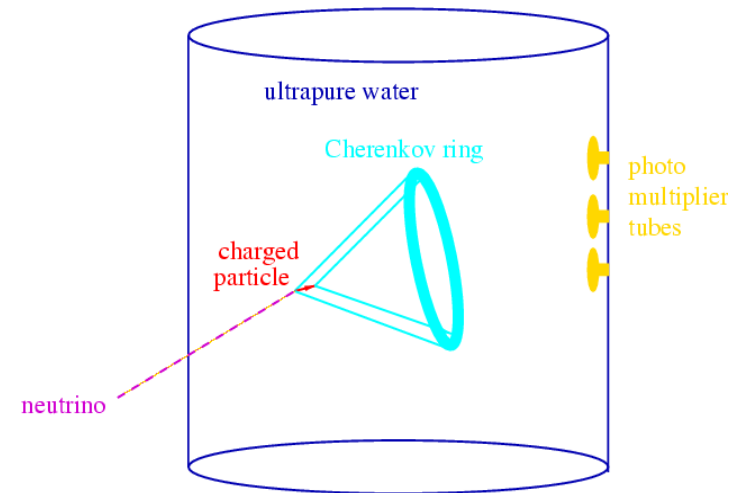
Charged particles produced in neutrino interactions emit Cherenkov radiation if  $\beta > 1/n$



$$\cos \theta_C = \frac{1}{\beta n}$$

$\theta_C = 42^\circ$  for relativistic particle in water

No. of photons  $\propto$  energy loss



Thresholds (MeV)

$$E_{th} = \frac{m}{\sqrt{1 - 1/n^2}}$$

e	0.73 MeV
$\mu$	150 MeV
$\pi$	200 MeV
$\rho$	1350 MeV

- **Low light yield**, but **directional signal** is helpful for reconstruction
- **Loss of heavy/low energy particles due to Cherenkov threshold**
- Possible enhancement with Gd for inverse beta decay tagging (more later)

# Photomultiplier tubes (PMTs) detect single photons

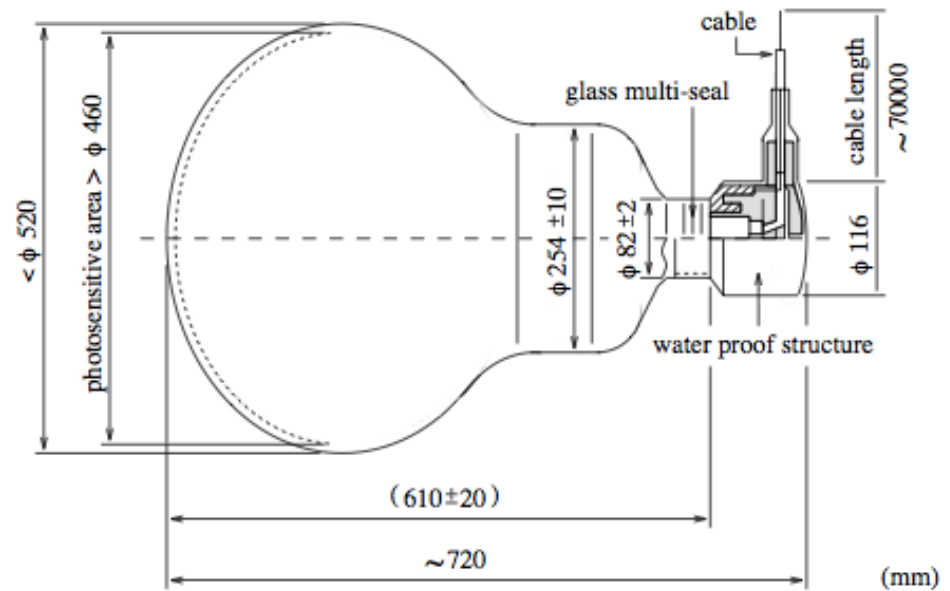
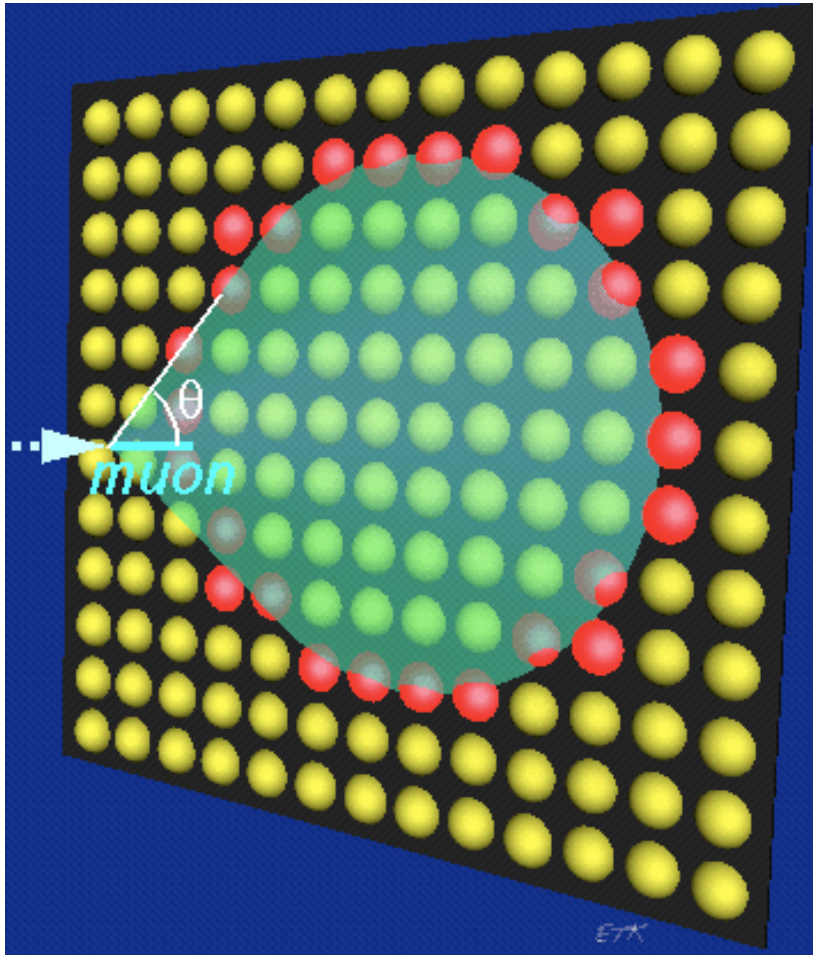
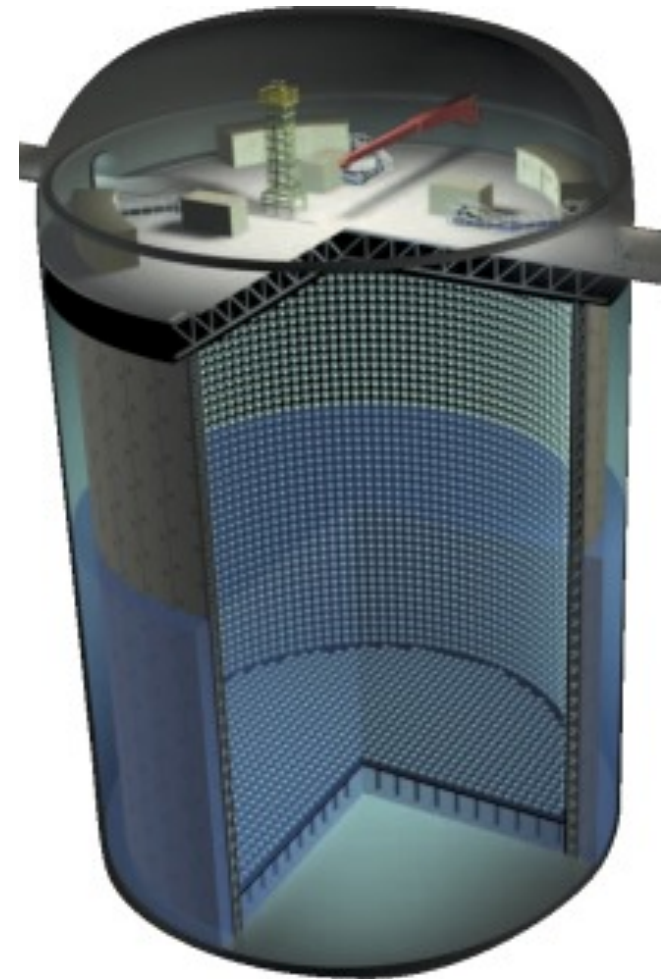
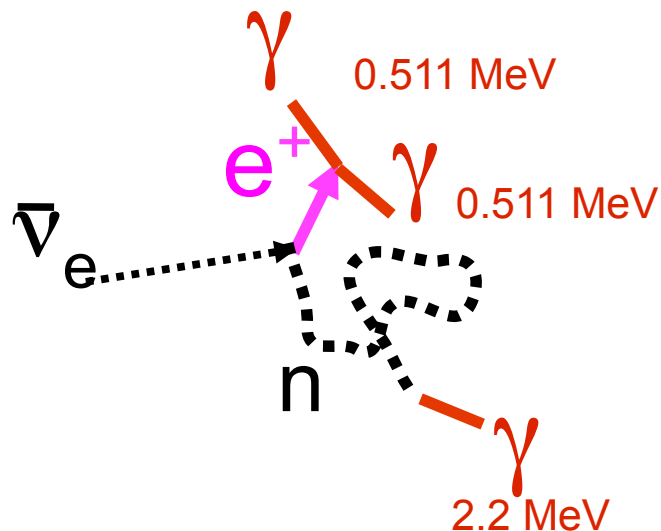
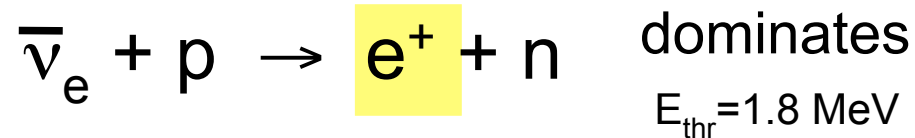


Fig. 7. Schematic view of a 50 cm PMT.

Photons  $\rightarrow$  photoelectrons  
 $\rightarrow$  amplified PMT pulses  
 $\rightarrow$  digitize charge, time  
 $\rightarrow$  reconstruct vertex,  
energy, direction

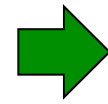
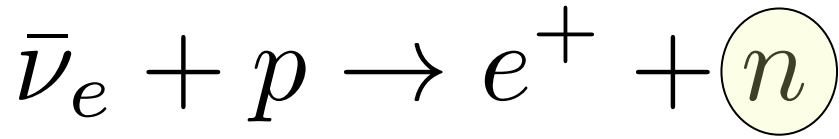
# Water Cherenkov detectors for supernova neutrinos

## Inverse Beta Decay (CC)



- See Cherenkov light from the positron (~positron is isotropic)
- Can't see 0.511 MeV  $\gamma$ 's (why not?)
- Limited by photocoverage (SK: ~40%  $\rightarrow$  ~6 pe/MeV)

# Neutron tagging in water Cherenkov detectors

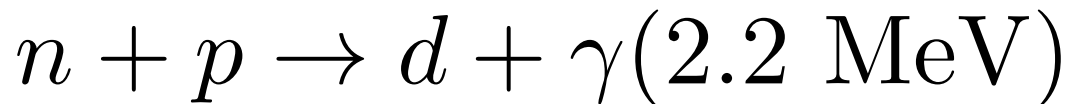


detection of neutron tags  
event as *electron antineutrino*

- especially useful for DSNB (which has low signal/bg)
- also useful for disentangling flavor content of a burst  
(improves pointing, and physics extraction)

R. Tomas et al., PRD68 (2003) 093013  
KS, J.Phys.Conf.Ser. 309 (2011) 012028; LBNE collab arXiv:1110.6249  
R. Laha & J. Beacom, PRD89 (2014) 063007

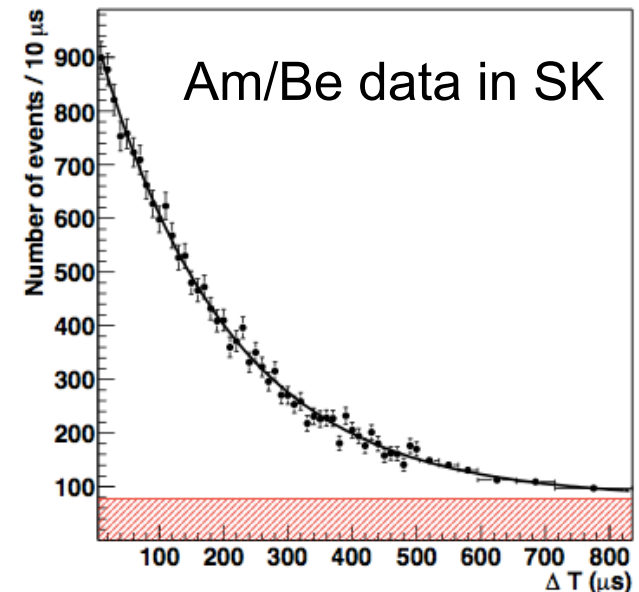
## “Drug-free” neutron tagging



~200  $\mu\text{s}$  thermalization & capture,  
observe Cherenkov radiation from  
 $\gamma$  Compton scatters

→ with SK-IV electronics,  
~18% n tagging efficiency

SK collaboration, arXiv:1311.3738;





# Enhanced performance by doping!

use gadolinium to capture neutrons

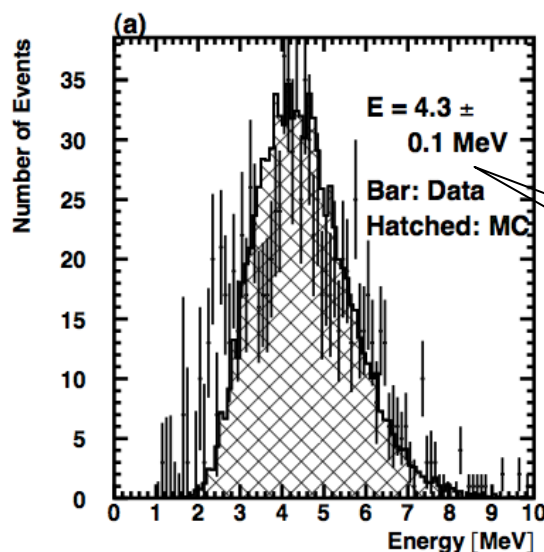
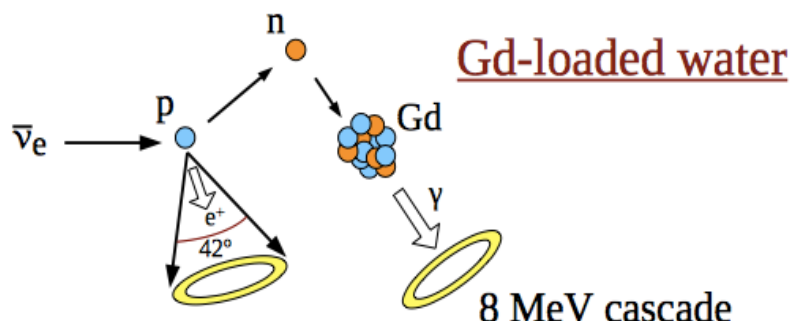
(common strategy for scintillator)

J. Beacom & M. Vagins, PRL 93 (2004) 171101

Gd has a huge n capture cross-section:  
49,000 barns, vs 0.3 b for free protons

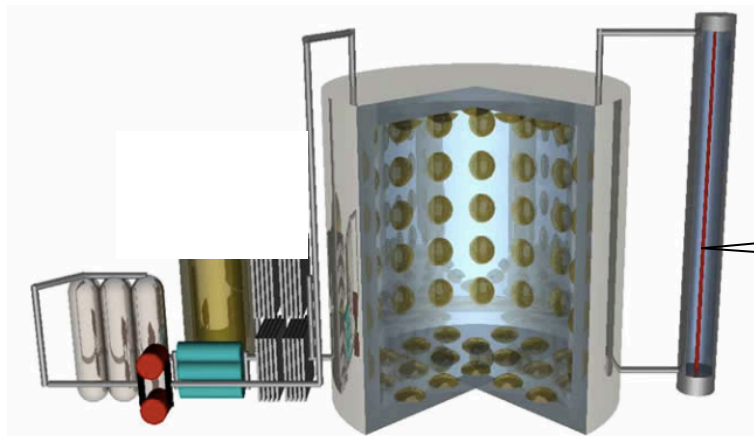


$$\sum E_{\gamma} = 8 \text{ MeV}$$



H. Watanabe et al.,  
Astropart. Phys. 31,  
320-328 (2009)

About 4 MeV  
visible energy  
per capture;  
~67% efficiency  
in SK

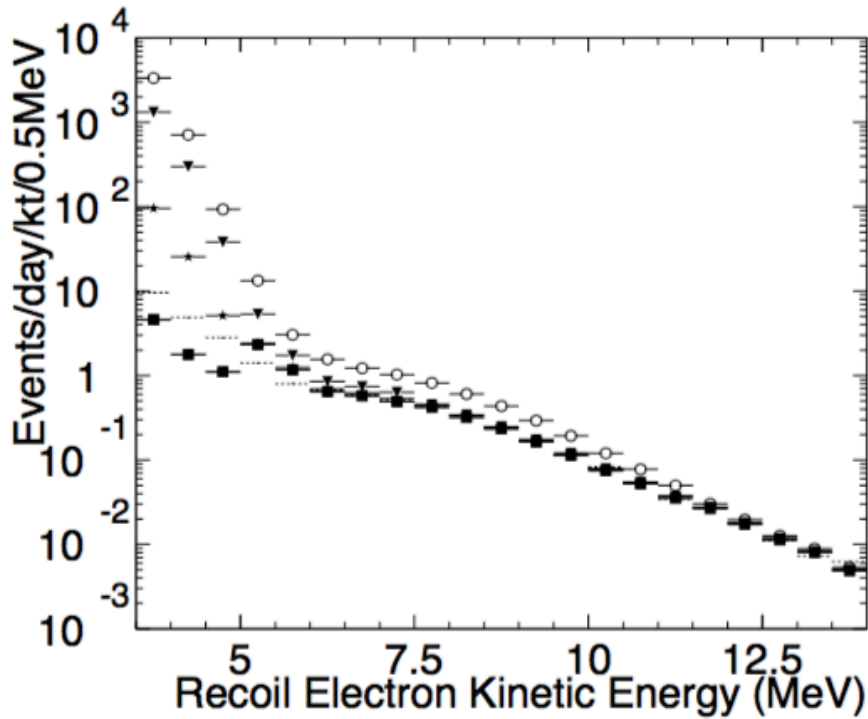


**EGADS: test tank in the  
Kamioka mine for R&D**

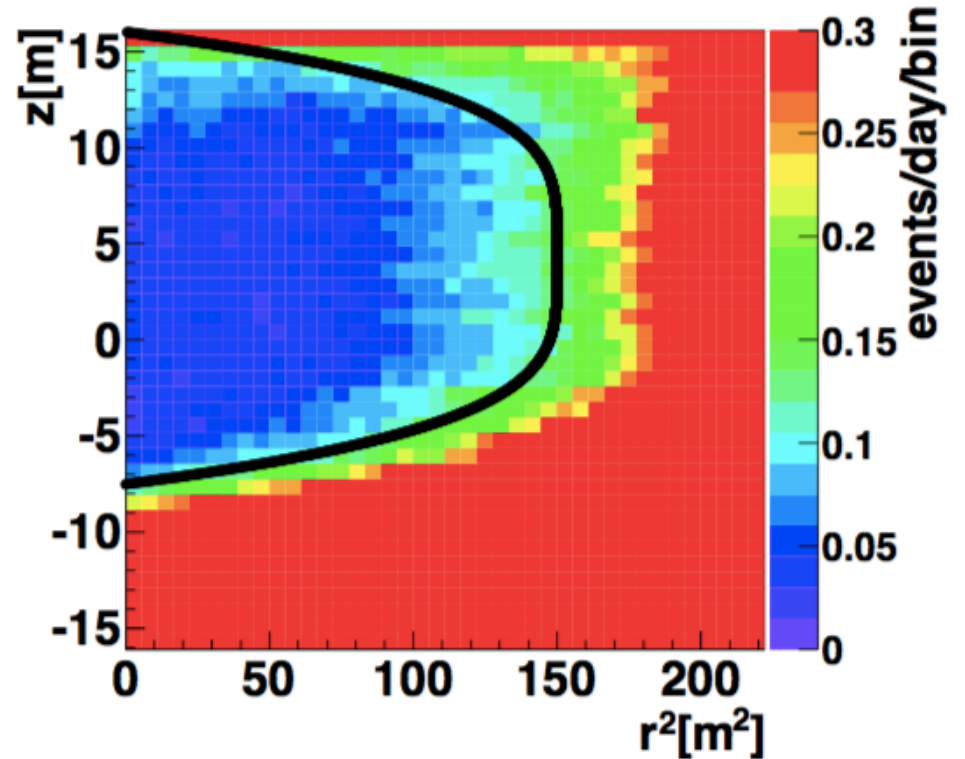
**Going forward as “SK-Gd”**

# Low-energy backgrounds in Super-K

- radiologicals, some cosmogenics
- again, showing for solar sample

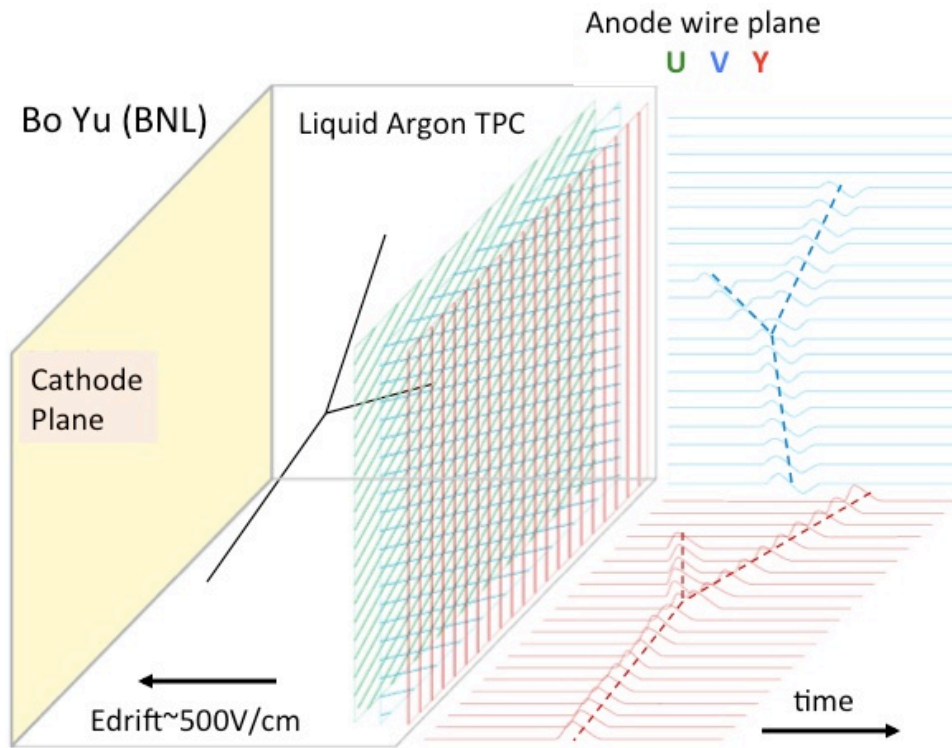


strongly threshold-dependent

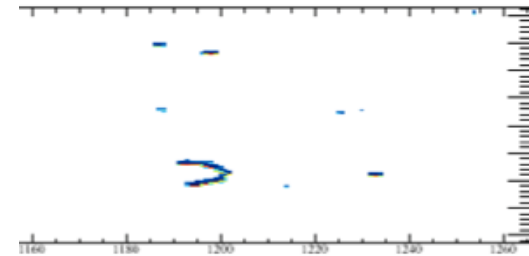
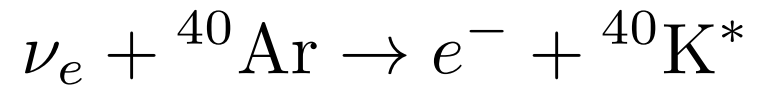


3.49-3.99 MeV bin  
mostly radioactivity from wall

# Liquid argon time projection chambers



fine-grained trackers  
sensitive to **electron neutrinos**  
(as opposed to antineutrinos)

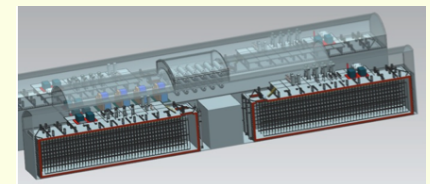
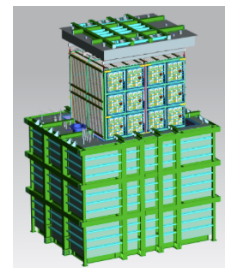
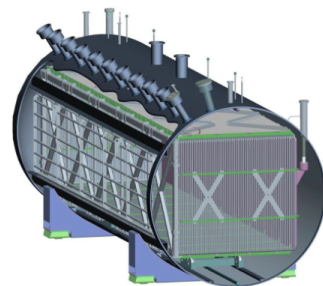


**ICARUS**  
(Italy → USA)  
0.6 kton

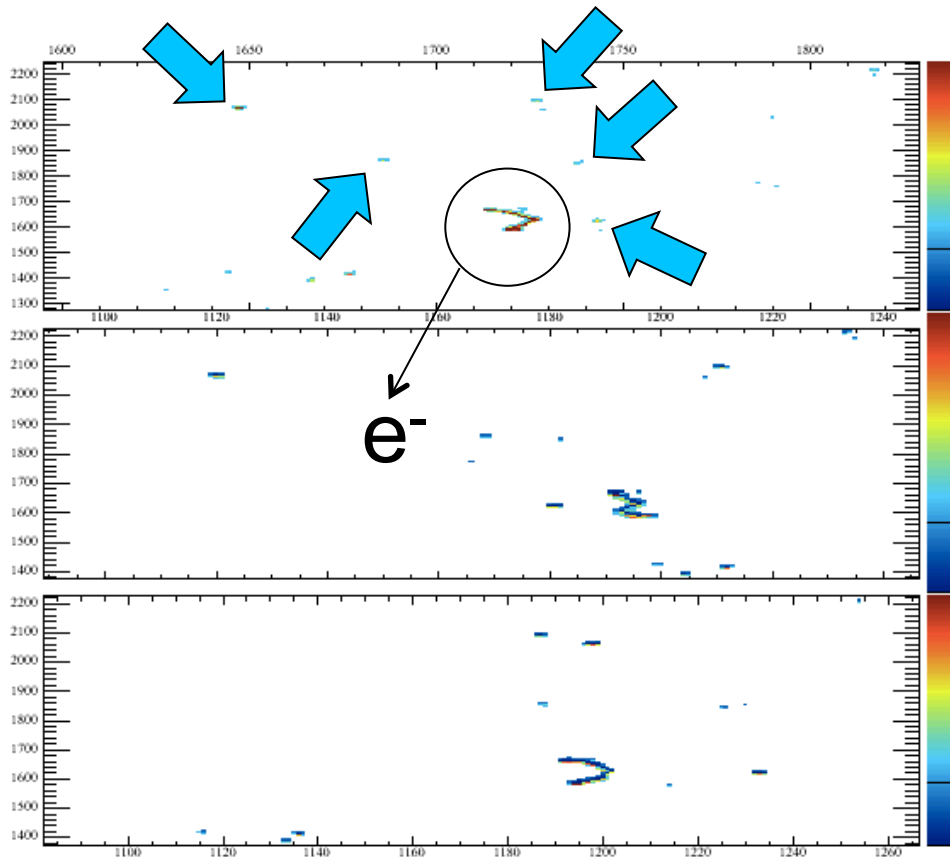
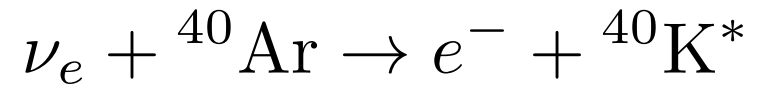
**MicroBooNE**  
(USA)  
0.2 kton

**SBND**  
(USA)  
0.112 kton

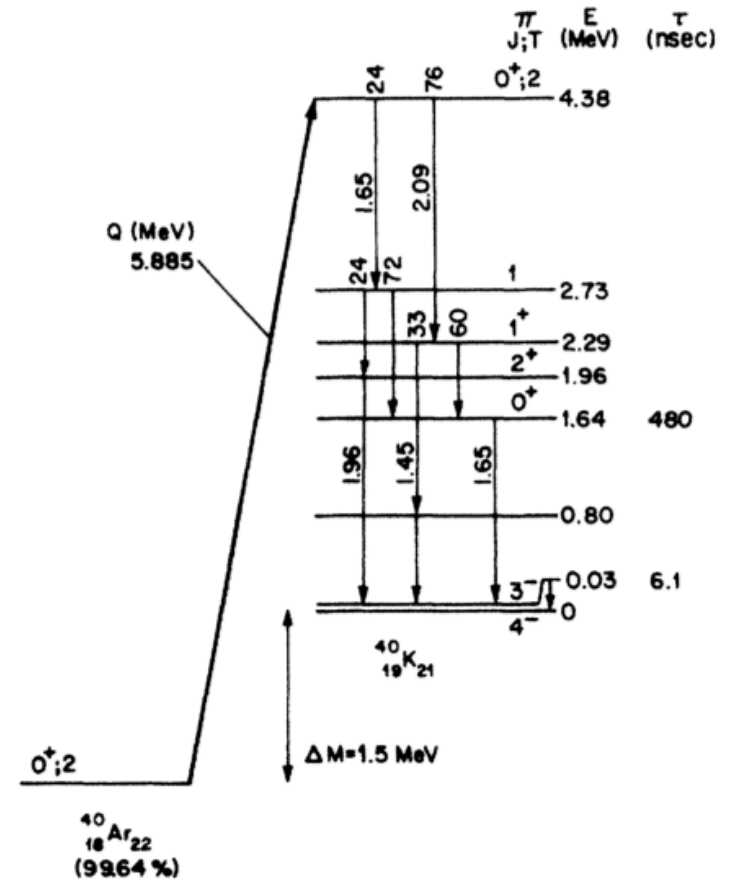
**DUNE**  
(USA)  
40 kton



# Can we tag $\nu_e$ CC interactions in argon using nuclear deexcitation $\gamma$ 's?



MicroBooNE geometry (LArSoft)



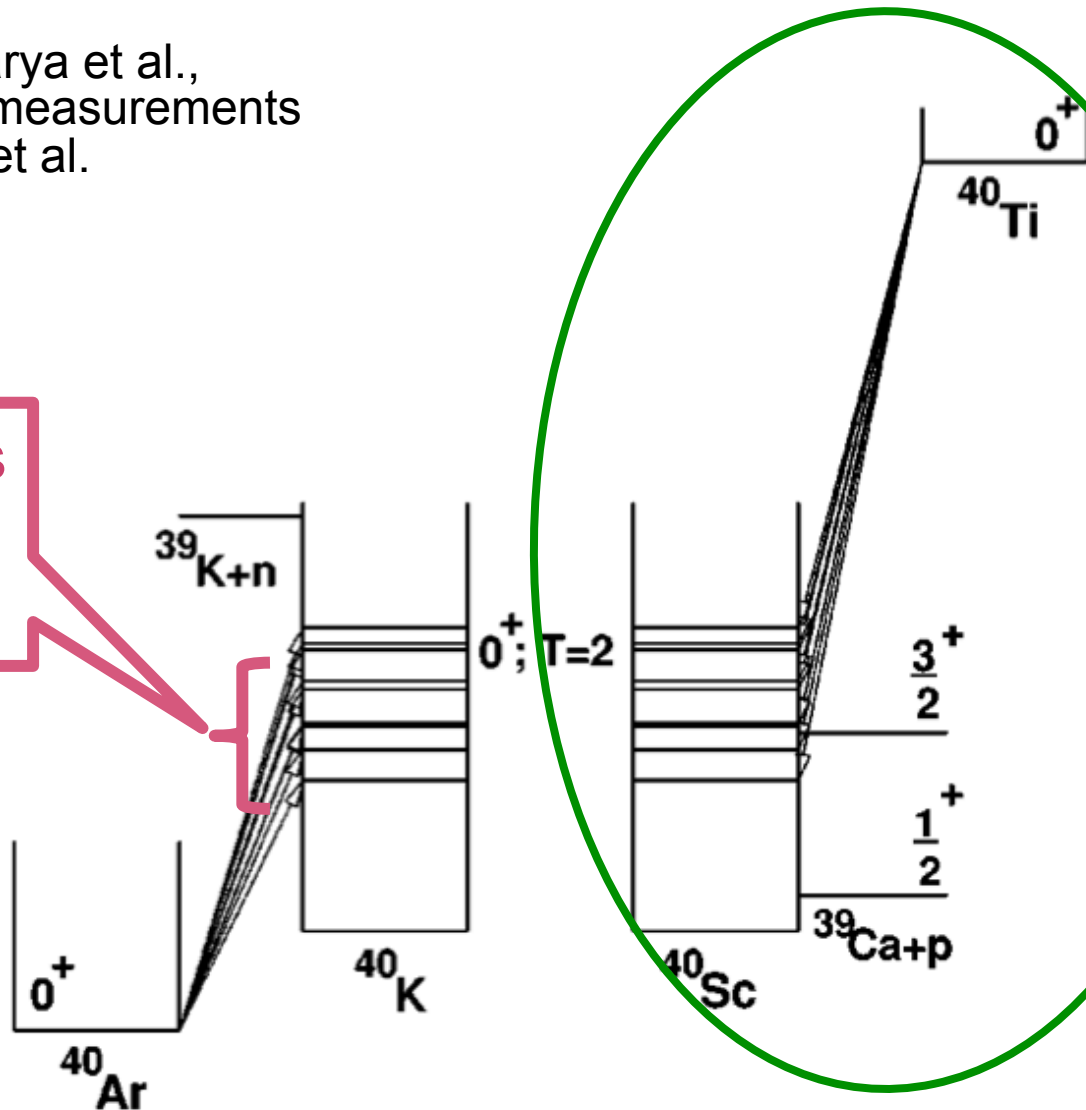
20 MeV  $\nu_e$ , 14.1 MeV  $e^-$ , simple model based on R. Raghavan, PRD 34 (1986) 2088  
 Improved modeling based on  ${}^{40}\text{Ti}$  ( ${}^{40}\text{K}$  mirror)  $\beta$  decay measurements in progress  
**Direct measurements (and theory) needed!**

... in fact there can be transitions to intermediate states, adding to the cross section (and complicating the  $\gamma$ -tag)

Neutrino absorption efficiency of an  $^{40}\text{Ar}$  detector from the  $\beta$  decay of  $^{40}\text{Ti}$

M. Bhattacharya et al.,  
and newer measurements  
by Trinder et al.

these states  
can be  
populated



measure  
relative  
strengths  
with  $\beta$ dk  
of  $^{40}\text{Ti}$   
to mirror  
nucleus

... in fact there can be transitions to intermediate states, adding to the cross section (and complicating the  $\gamma$ -tag)

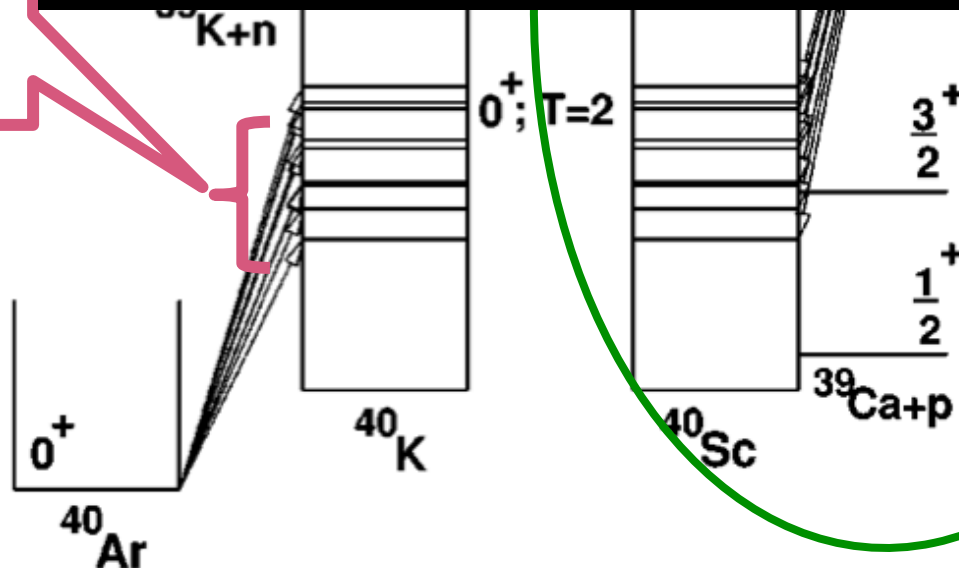
Neutrino absorption efficiency of an  $^{40}\text{Ar}$  detector from the  $\beta$  decay of  $^{40}\text{Ti}$

M. Bhattacharya et al.,  
and newer measurements  
by Trinder et al.

**Nuclear physics of  
specific targets matters  
@ ~10 MeV  
energies (nuclear  
energy-level scale)**

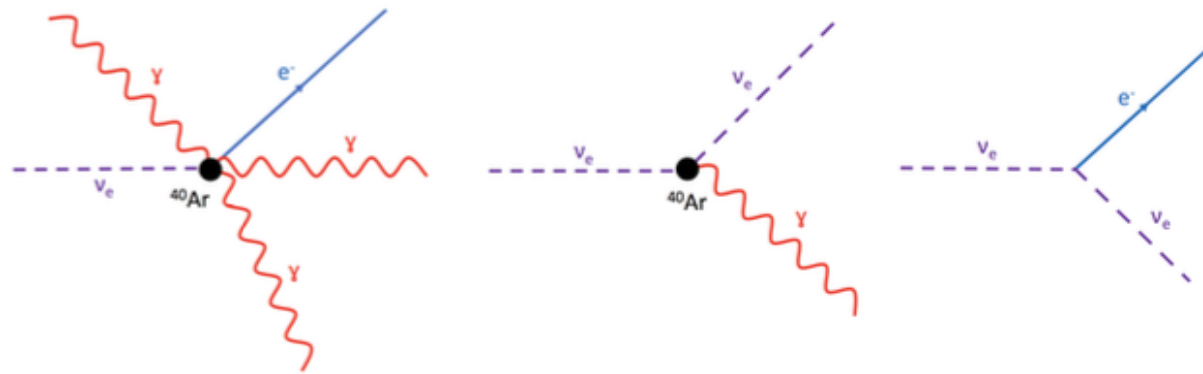
these states  
can be  
populated

measure  
relative  
strengths  
with  $\beta$ dk  
of  $^{40}\text{Ti}$   
to mirror  
nucleus



# How well can we *tag* interaction channels in argon?

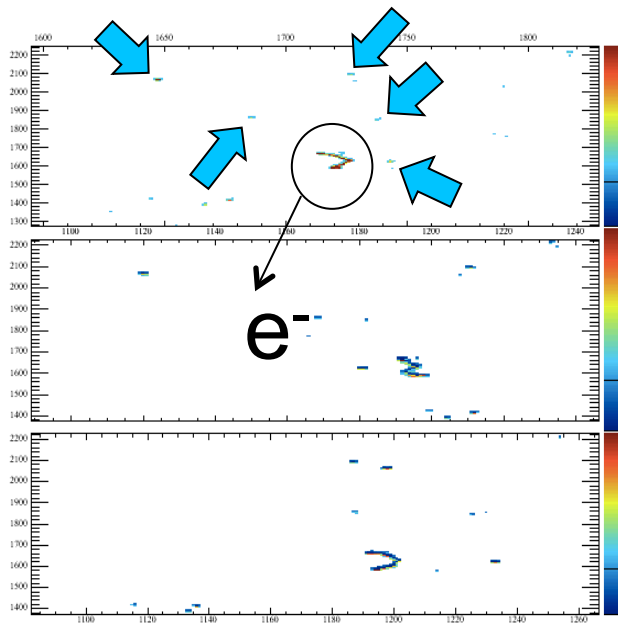
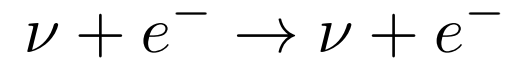
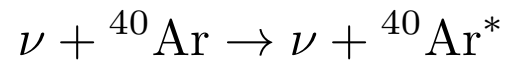
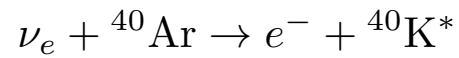
E. Conley



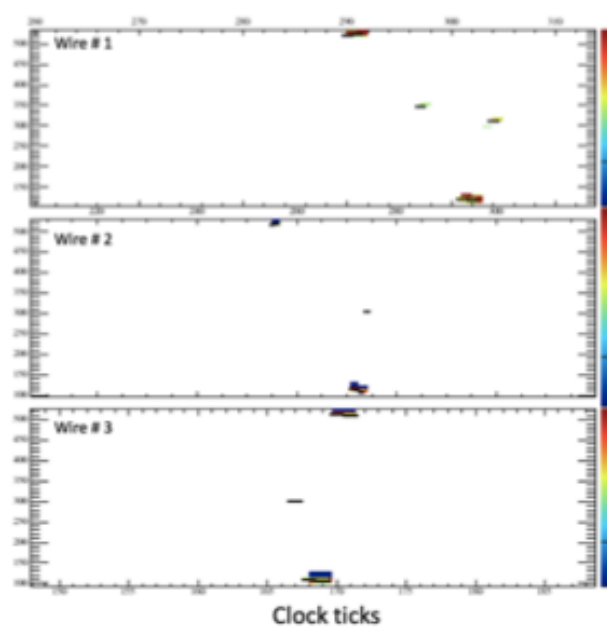
Charged-Current

Neutral-Current

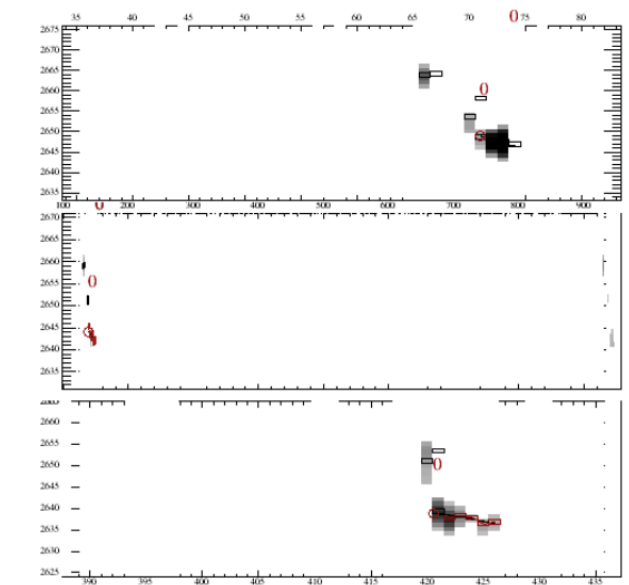
Elastic Scatter



track + deexc  $\gamma$  blips  
+ brem  $\gamma$  blips



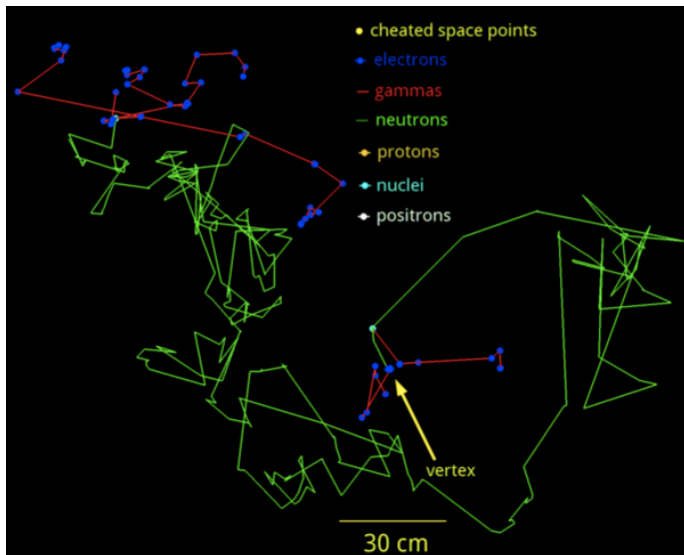
cloud of  $\gamma$  blips



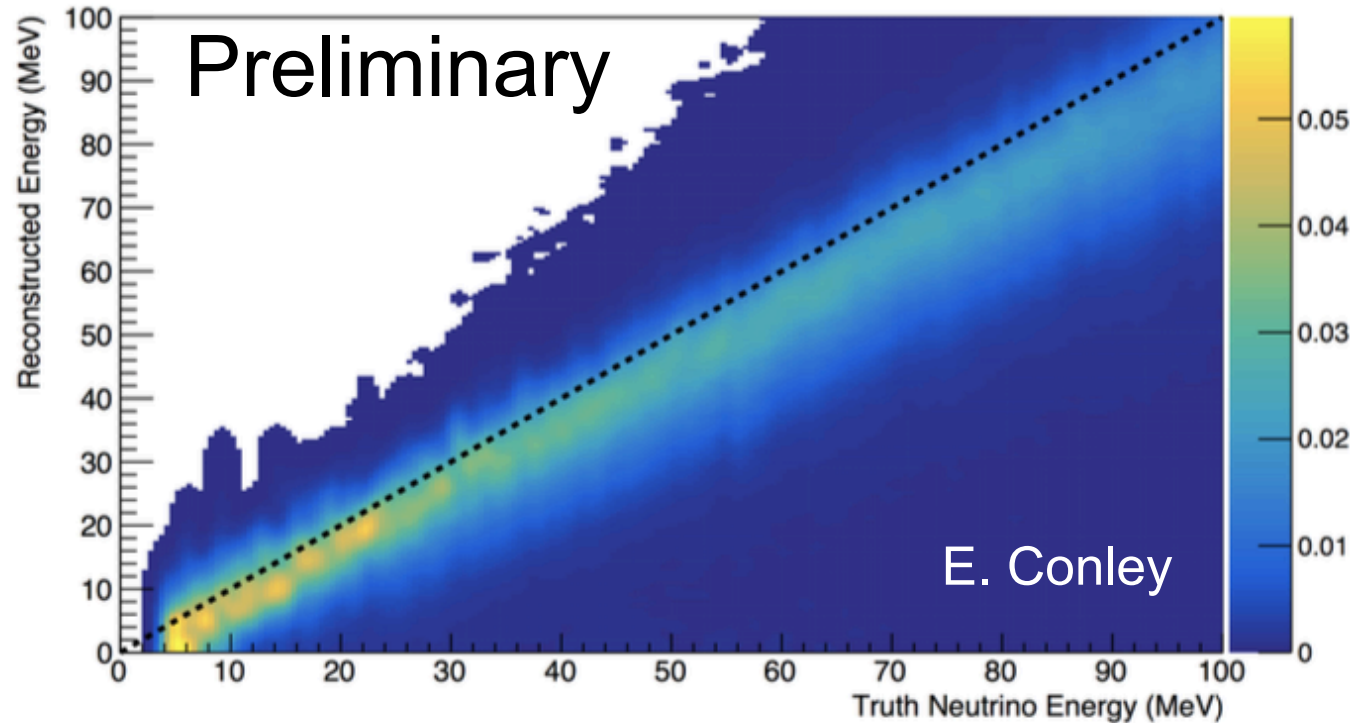
"clean" track

The final state can be complicated...  
some energy is lost

MARLEY sim  
(S. Gardiner)



MARLEY Smearing Matrix, Drift Corrected (Recob)



Modeling is improving, but still need  
nuclear theory help !



# Radiologicals in DUNE

Charge Collected (ADC Units per event)

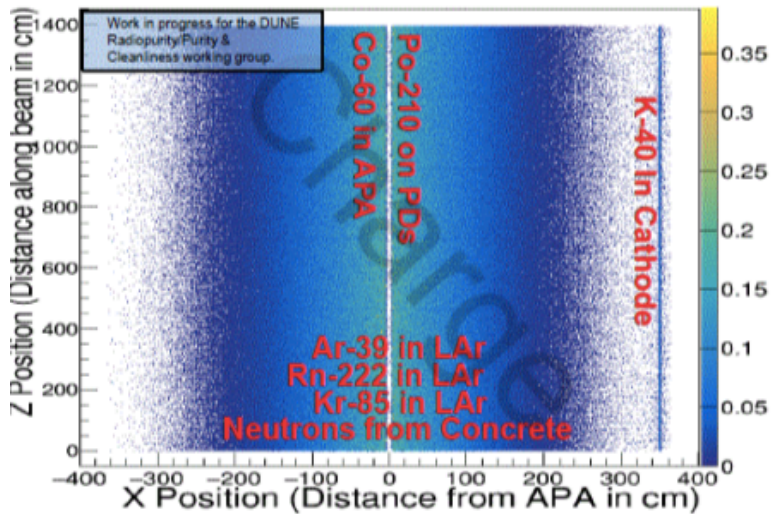
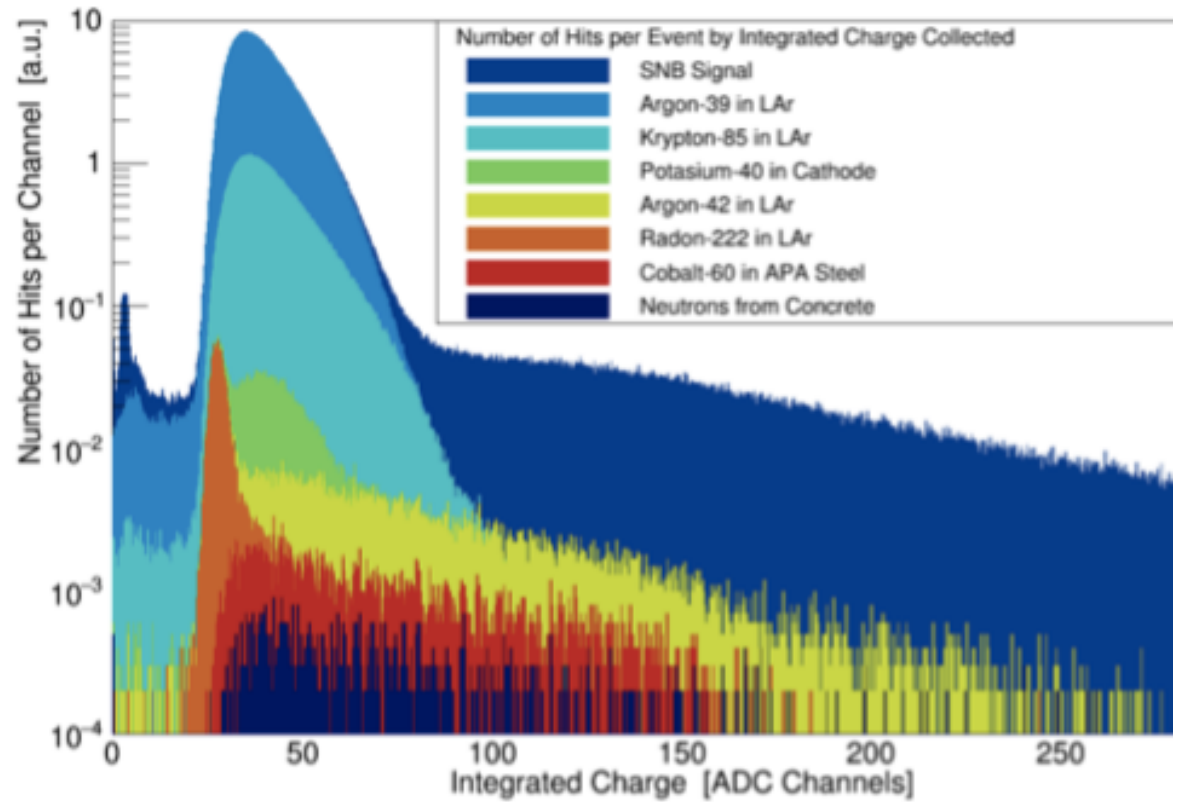
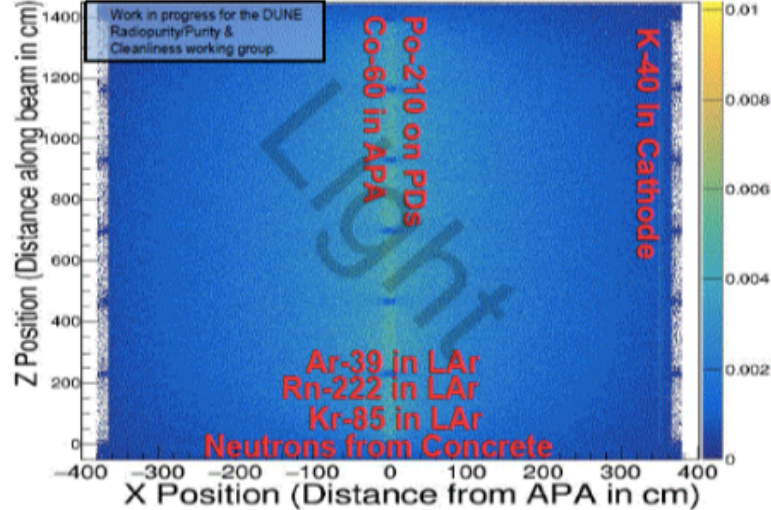
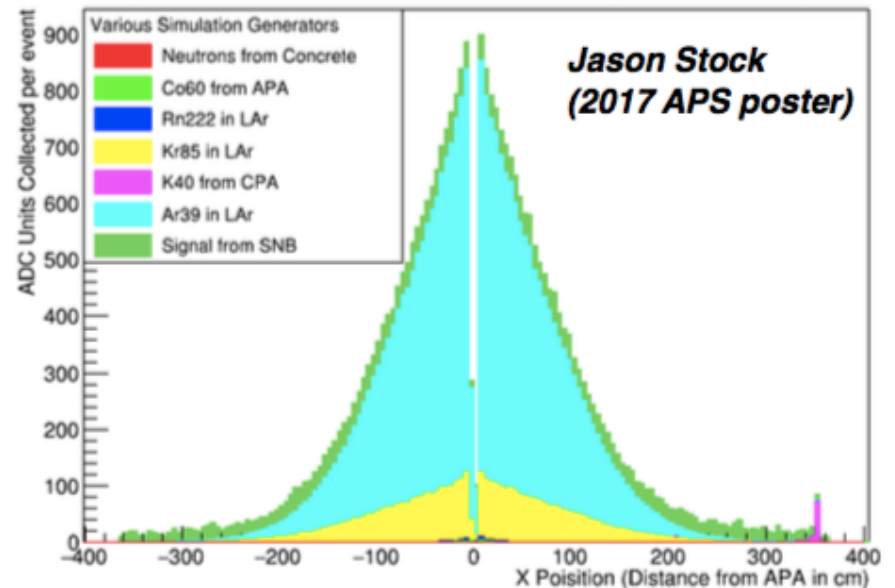


Photo Electrons Collected (PEs per event)



Charge collected at distance X for SNB Signal and Background



J. Reichenbacher, J. Stock

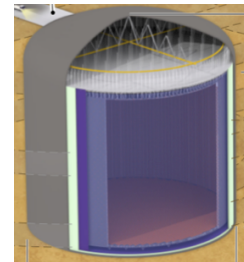
# Summary of Part II

At low energy (<100 MeV):

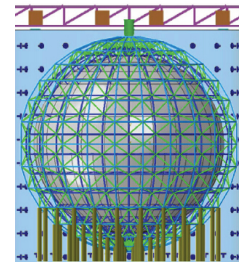
- Still want **energy** (quantity/resolution), **angular resolution**
- Still want **flavor tagging**... but  
can only distinguish  $\nu_e$  VS  $\bar{\nu}_e$  VS  $\nu_x$
- Interactions w/ nuclei poorly understood;  
details of nuclear physics matter
- Background is critical... must be deep & clean

*it's all about the backgrounds ...*

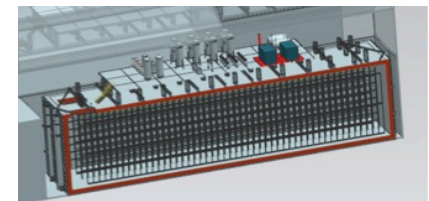
**Water:** cheap, proven, directional,  
OK reconstruction, but low light yield,  
hard to go <few MeV, neutron tagging w/Gd



**Scintillator:** proven, non-directional,  
**good light yield** → **energy resolution**,  
**low threshold**, neutron tagging



**LArTPC:** good reconstruction,  
directional, still work to be done on tagging!

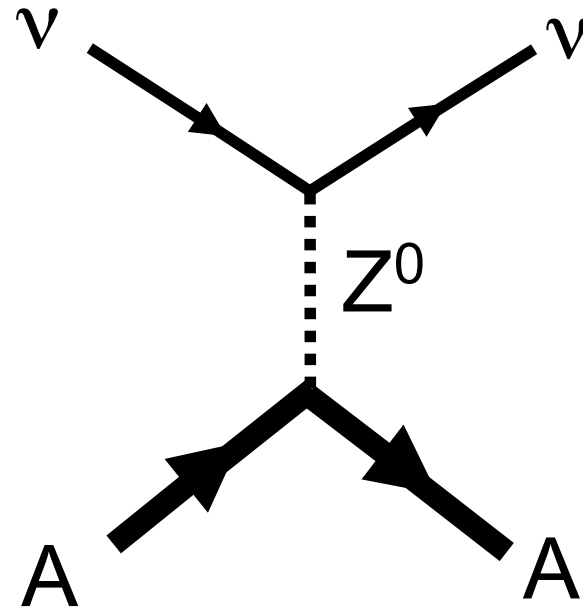
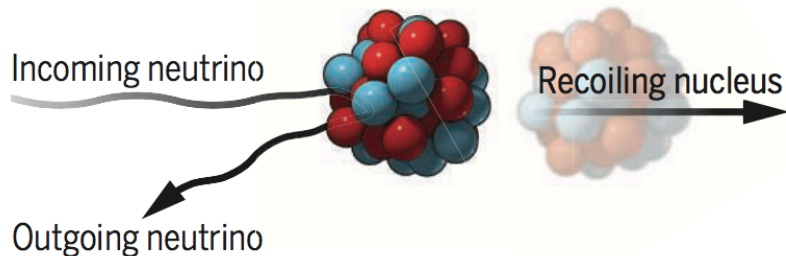


# **Extras/backups**

# Coherent elastic neutrino-nucleus scattering (CEvNS)



A neutrino smacks a nucleus via exchange of a  $Z$ , and the nucleus recoils as a whole; **coherent** up to  $E_\nu \sim 50$  MeV

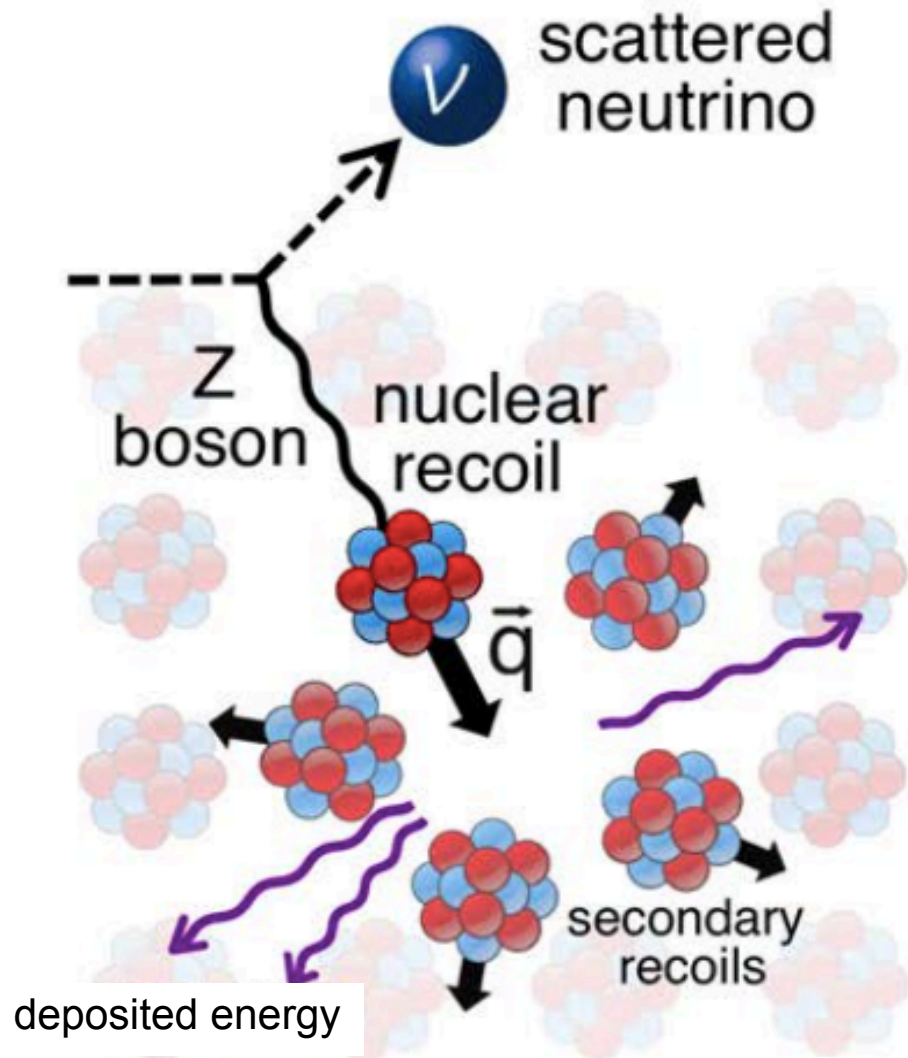


Nucleon wavefunctions in the target nucleus are **in phase with each other** at low momentum transfer

$$\text{For } QR \ll 1, \quad [\text{total xscn}] \sim A^2 * [\text{single constituent xscn}]$$

The only experimental signature of CEvNS:

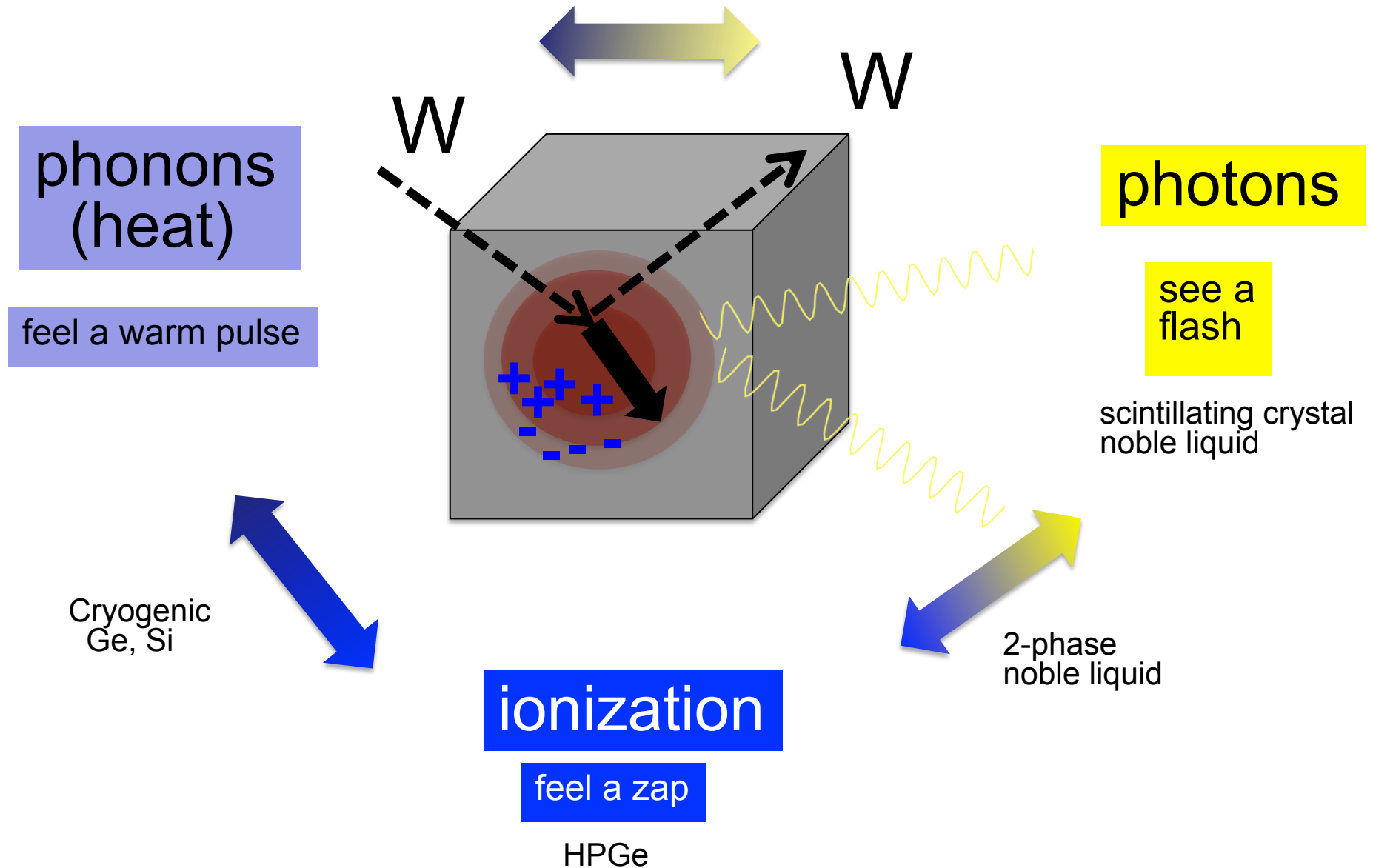
tiny energy deposited by nuclear recoils in the target material



→ **WIMP dark matter detectors** developed over the last ~decade are sensitive to ~ keV to 10's of keV recoils

# Now, *detecting* the tiny kick of the neutrino...

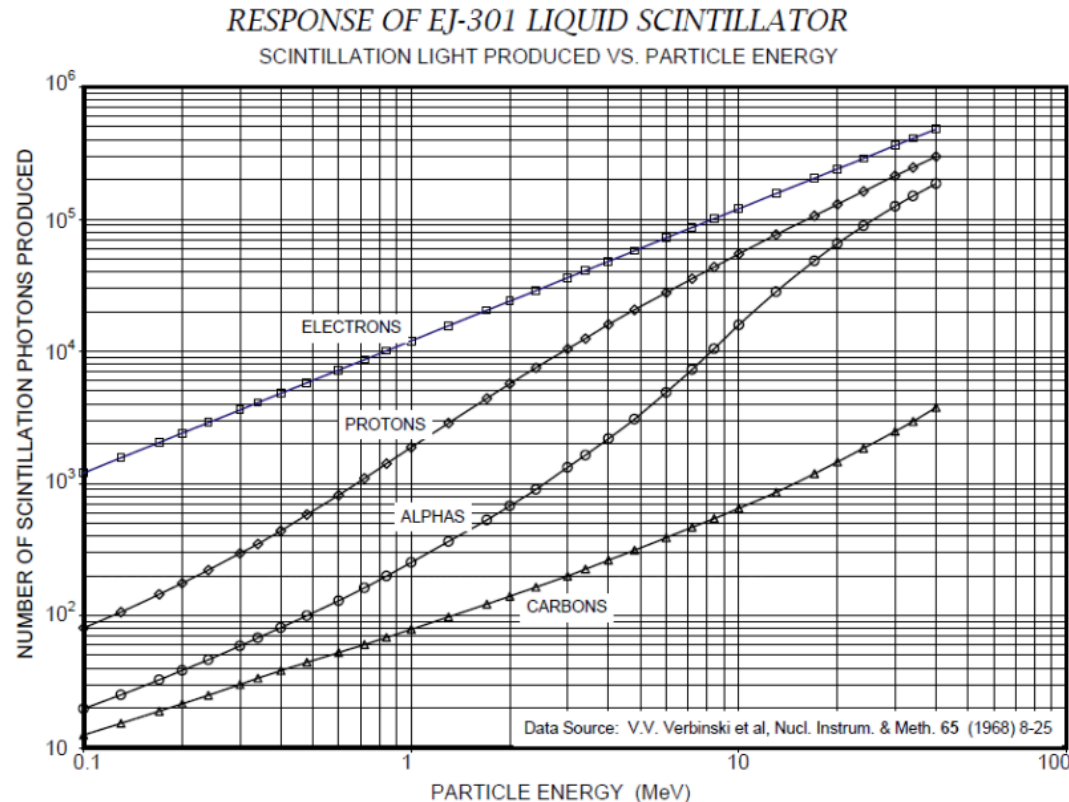
This is just like the tiny thump of a WIMP;  
we benefit from the last few decades of low-energy nuclear recoil detectors



# “Quenching Factors” (QF)

Fraction of deposited energy that is detectable in a given channel;  
usually specified with respect to electron energy loss

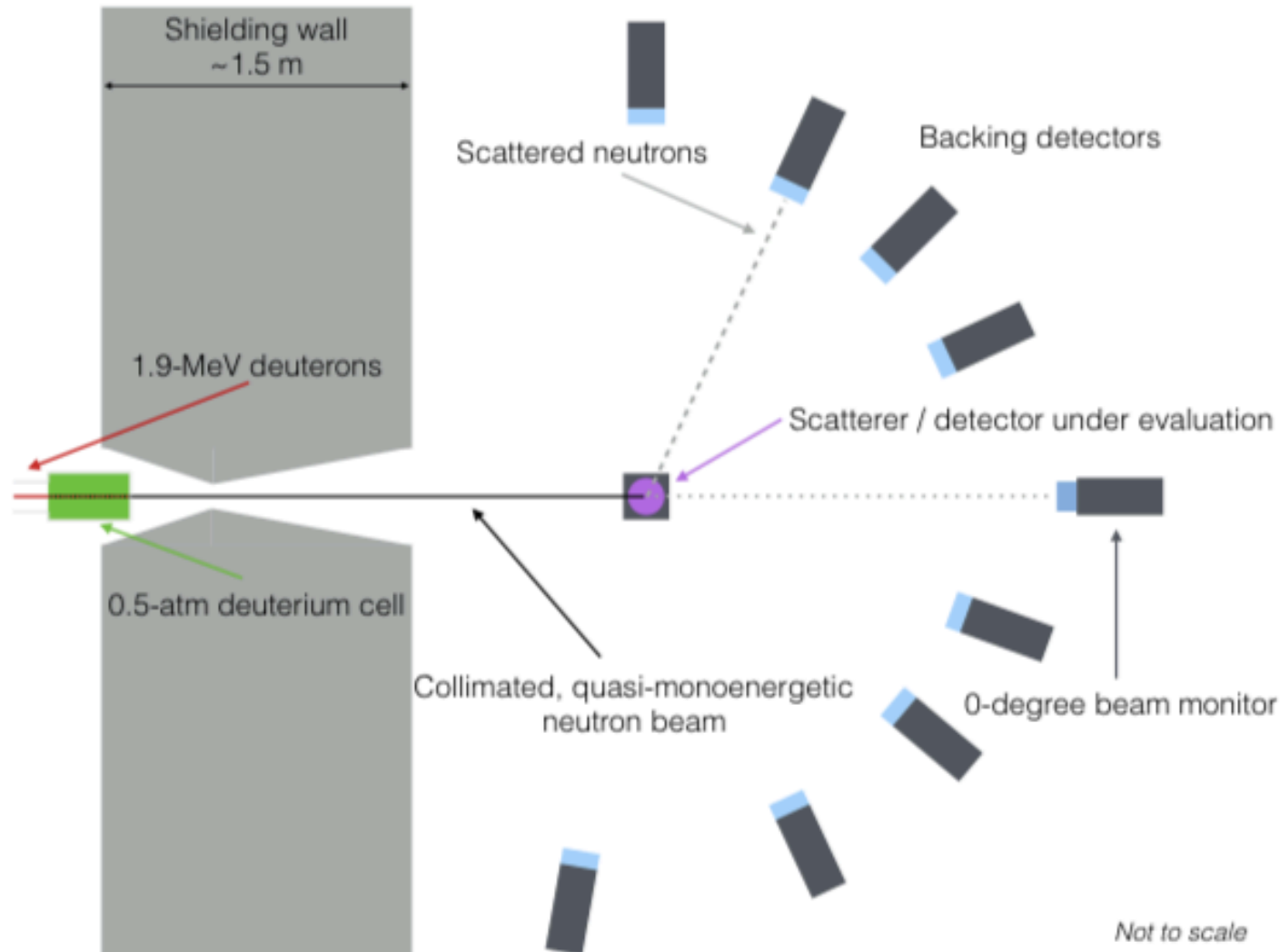
Observable nuclear recoil energy loss tends to be “quenched” with respect to electron energy loss



Nuclear recoil energy: **keVr**  
“Electron-equivalent energy”: **keVee**

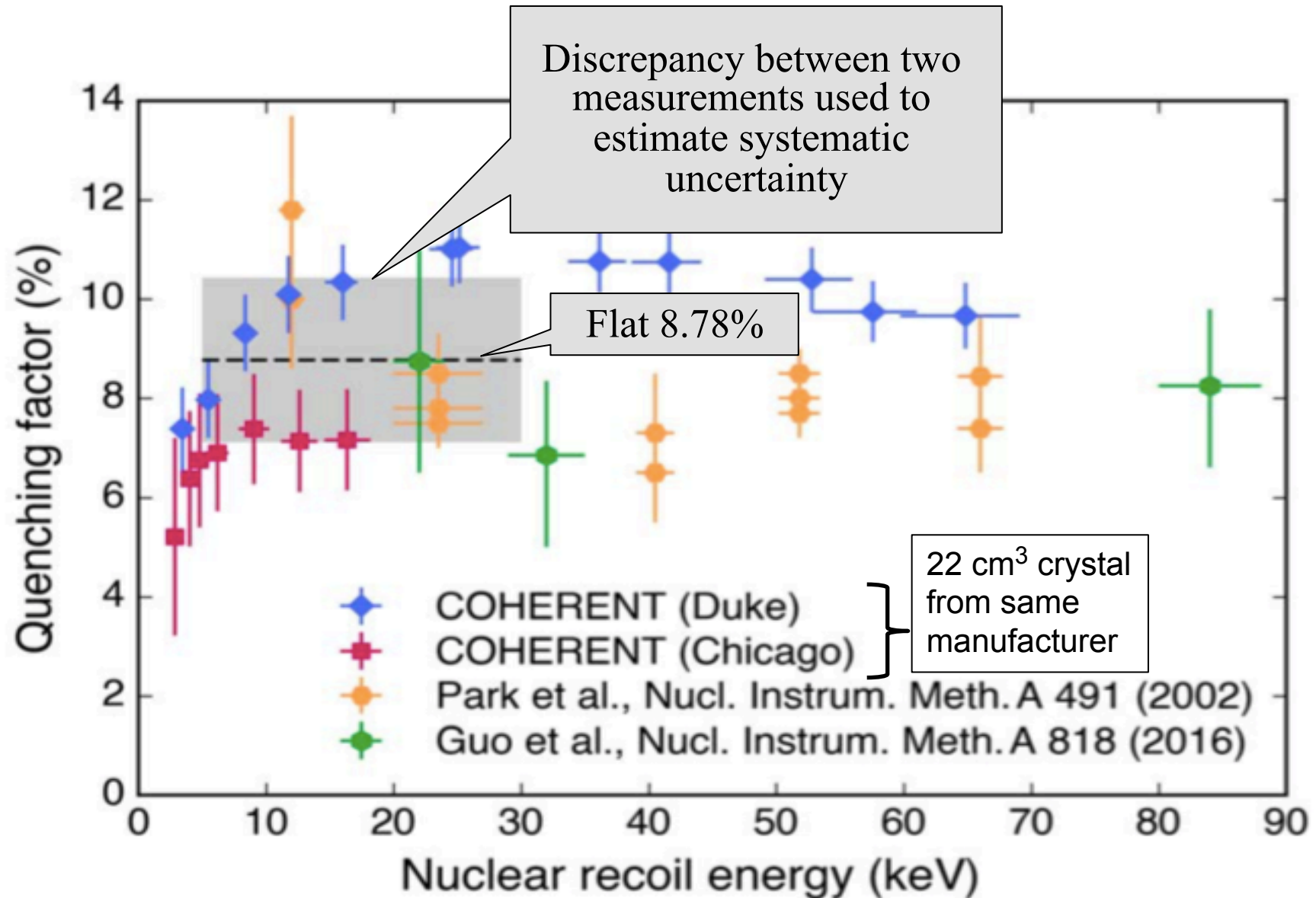
# “Quenching Factors” (QF)

Understanding of quenching factors is critical for interpretation of data... need to be measured target by target





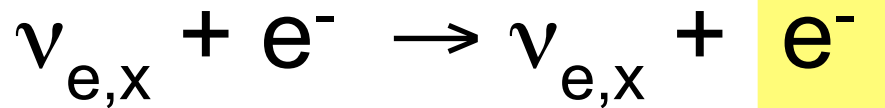
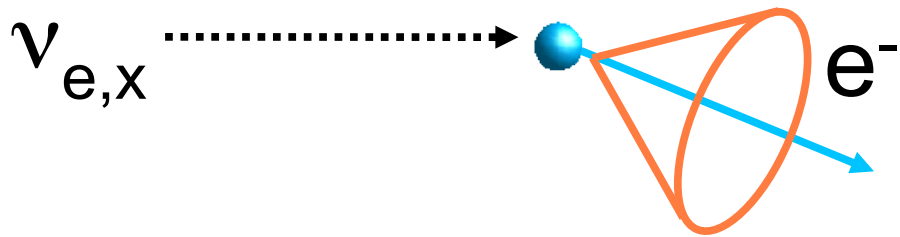
# CsI quenching factor measurements w/ neutrons



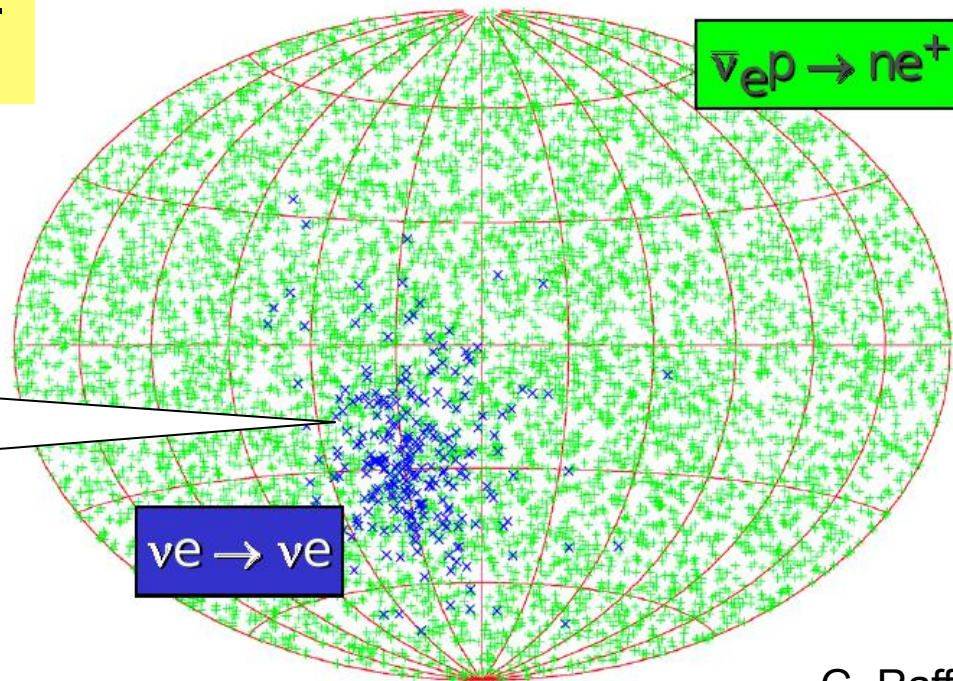
$$13.348 \text{ pe/keVee} * 0.0878 \text{ keVee/keVr} = \mathbf{1.2 \text{ pe/keVr}}$$

ee light yield

QF



**Pointing from neutrino-electron elastic scattering**

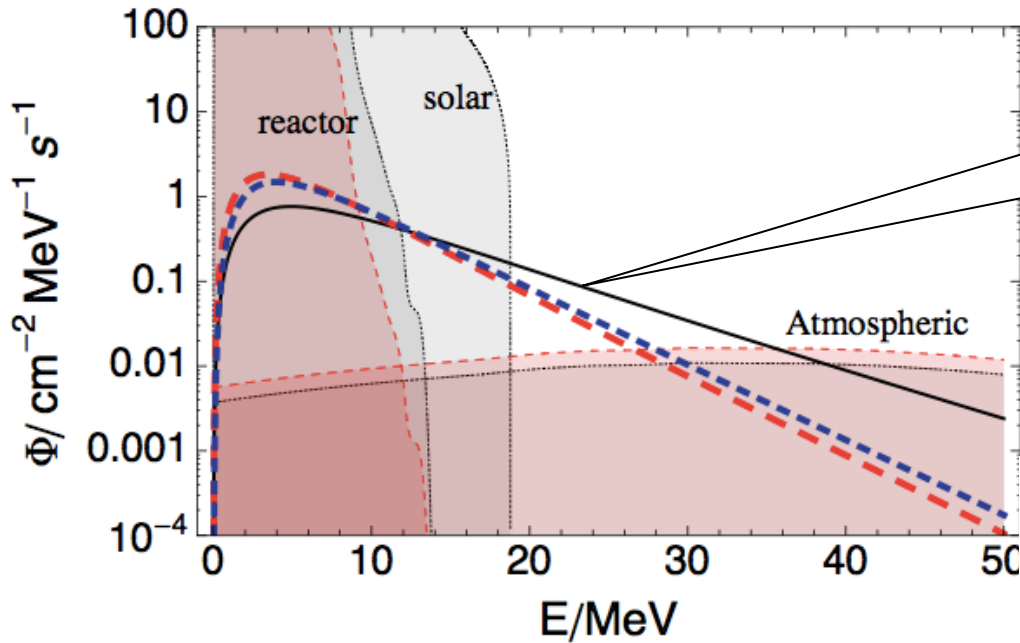


G. Raffelt

$$\delta(\theta) \sim \frac{30^\circ}{\sqrt{N}}$$

degraded by isotropic IBD

And going even farther out: we are awash in a sea of '*relic*' or diffuse SN  $\nu$ 's (DSNB), from ancient SNaE ...

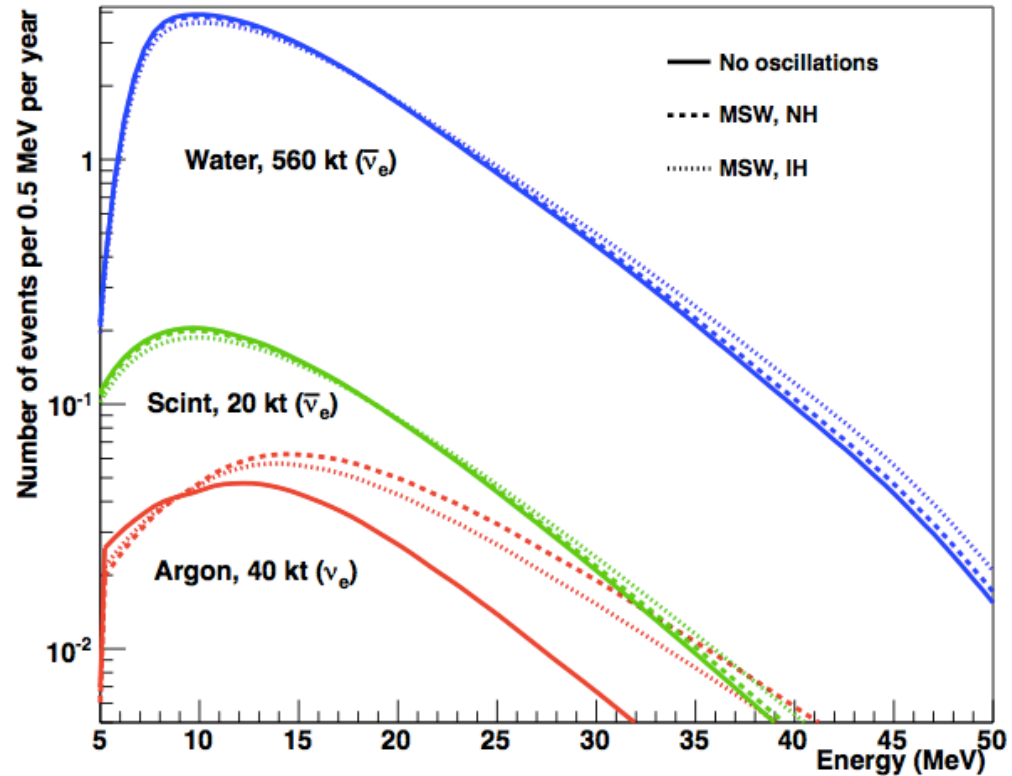


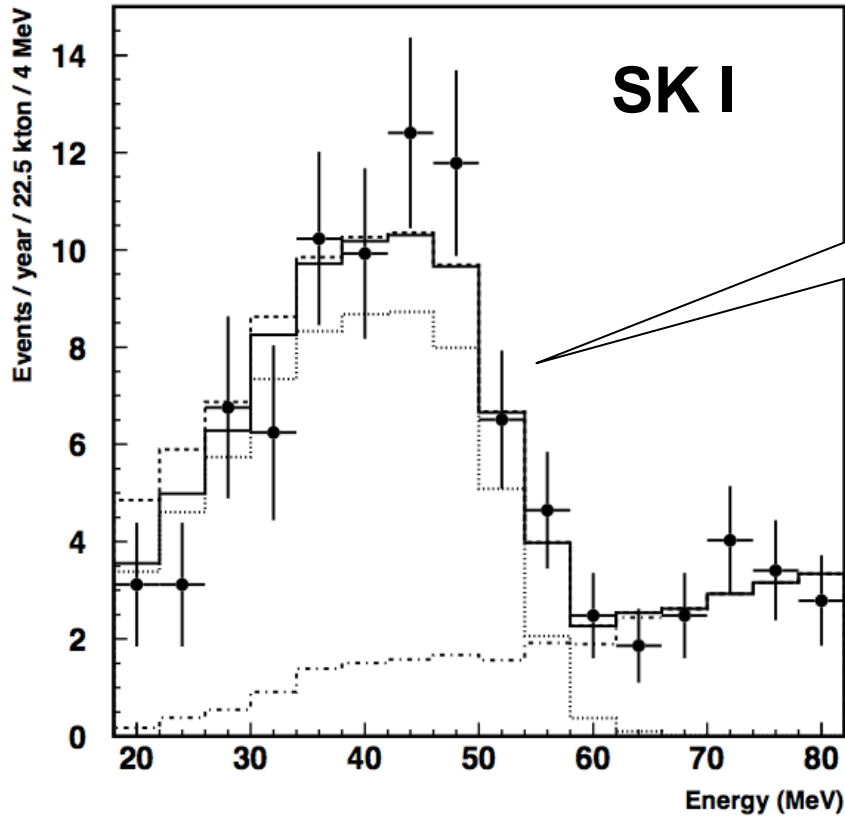
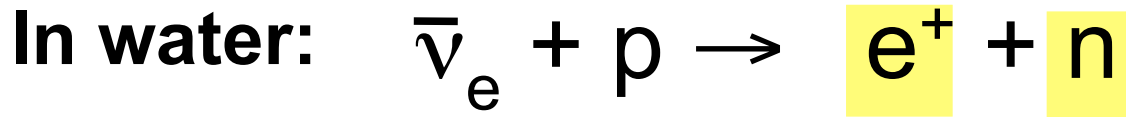
Window with low  $\nu$  bg, 20-40 MeV

~few events per year in SK

Difficulty is tagging for decent signal/bg (no burst, coincidences w/ optical SNaE...)

**it's all about the backgrounds**

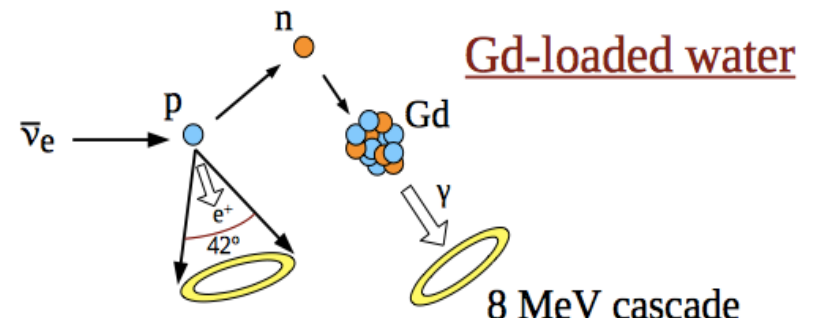




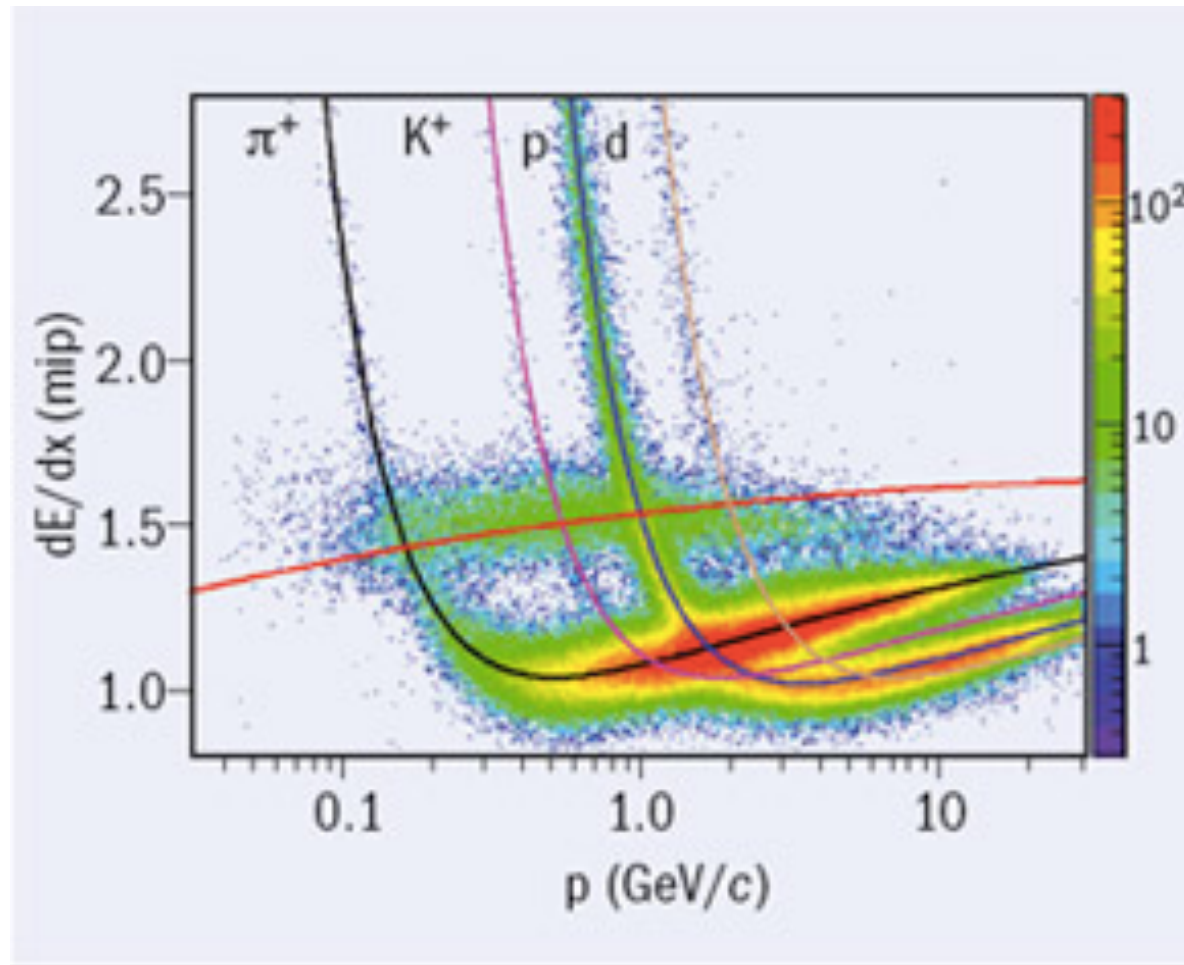
Michel electrons  
from decays of  
sub-Cherenkov  
threshold muons

- Worst background is from decaying 'invisible muons' from atmospheric neutrinos  
→ **reduce by tagging electron antineutrinos with Gd**

LAr? Electron flavor,  
but low rate... bg unknown  
**Scintillator?**  
Good IBD tagging, but NC bg...



# Particle ID using dE/dx



A common technique: if you know  $p$  and  $dE/dx$ , you can determine the particle type

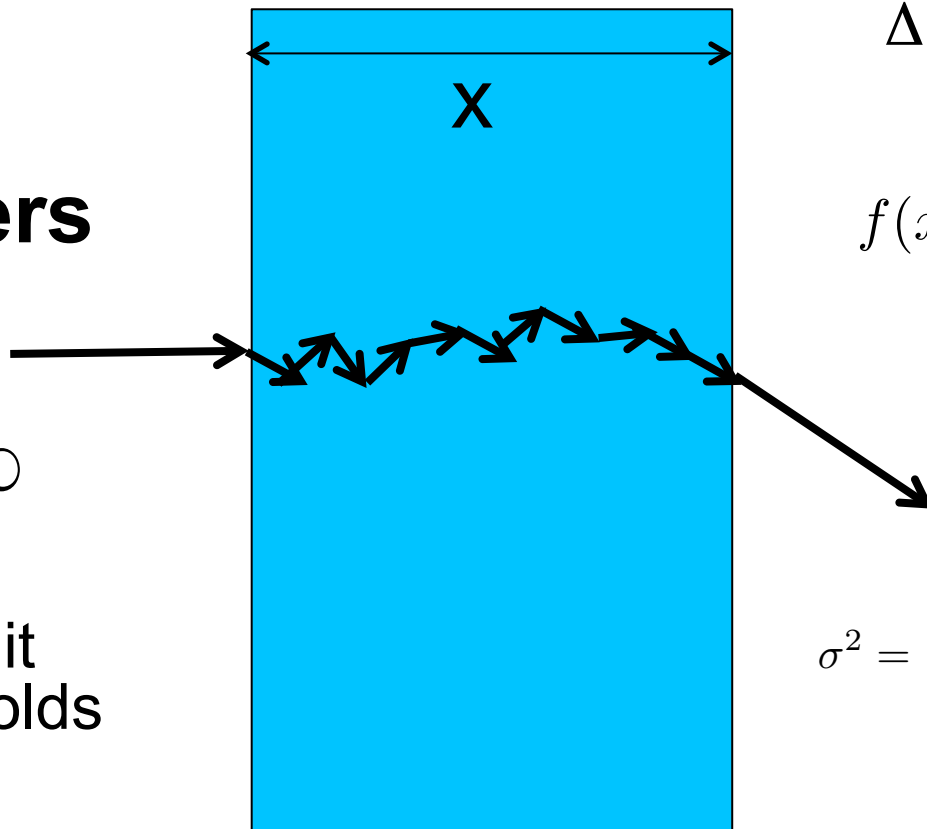
This was mean energy loss...  
what about **distribution** of energy loss?

Depends on thickness of absorber...  
*no. of collision events  $N$  determines  
fluctuation behavior*

**Thick  
absorbers**

$$N \rightarrow \infty$$

Central limit  
theorem holds



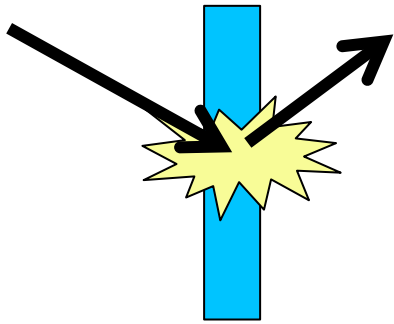
$\Delta$ : energy loss

$$f(x, \Delta) \propto \exp\left(\frac{-(\Delta - \bar{\Delta})^2}{2\sigma^2}\right)$$

$$\sigma^2 = \frac{(1 - \frac{1}{2}\beta^2)}{1 - \beta^2} 4\pi N_a r_e^2 (m_e c^2)^2 \rho \frac{Z}{A} x [\text{MeV}^2]$$

# “Thin” absorbers

Central limit theorem  
does not apply...  
single collisions  
can matter

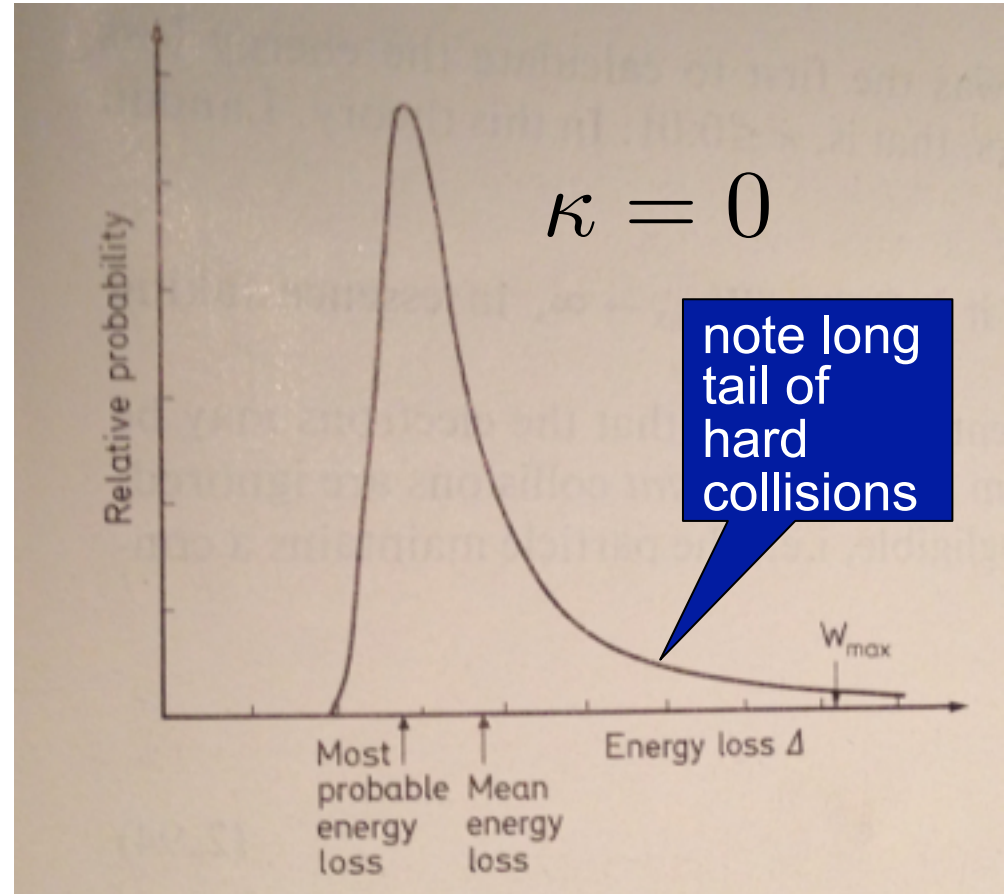


$$\kappa = \bar{\Delta} / W_{\max}$$

determines the  
behavior;  
thin absorber  
corresponds to

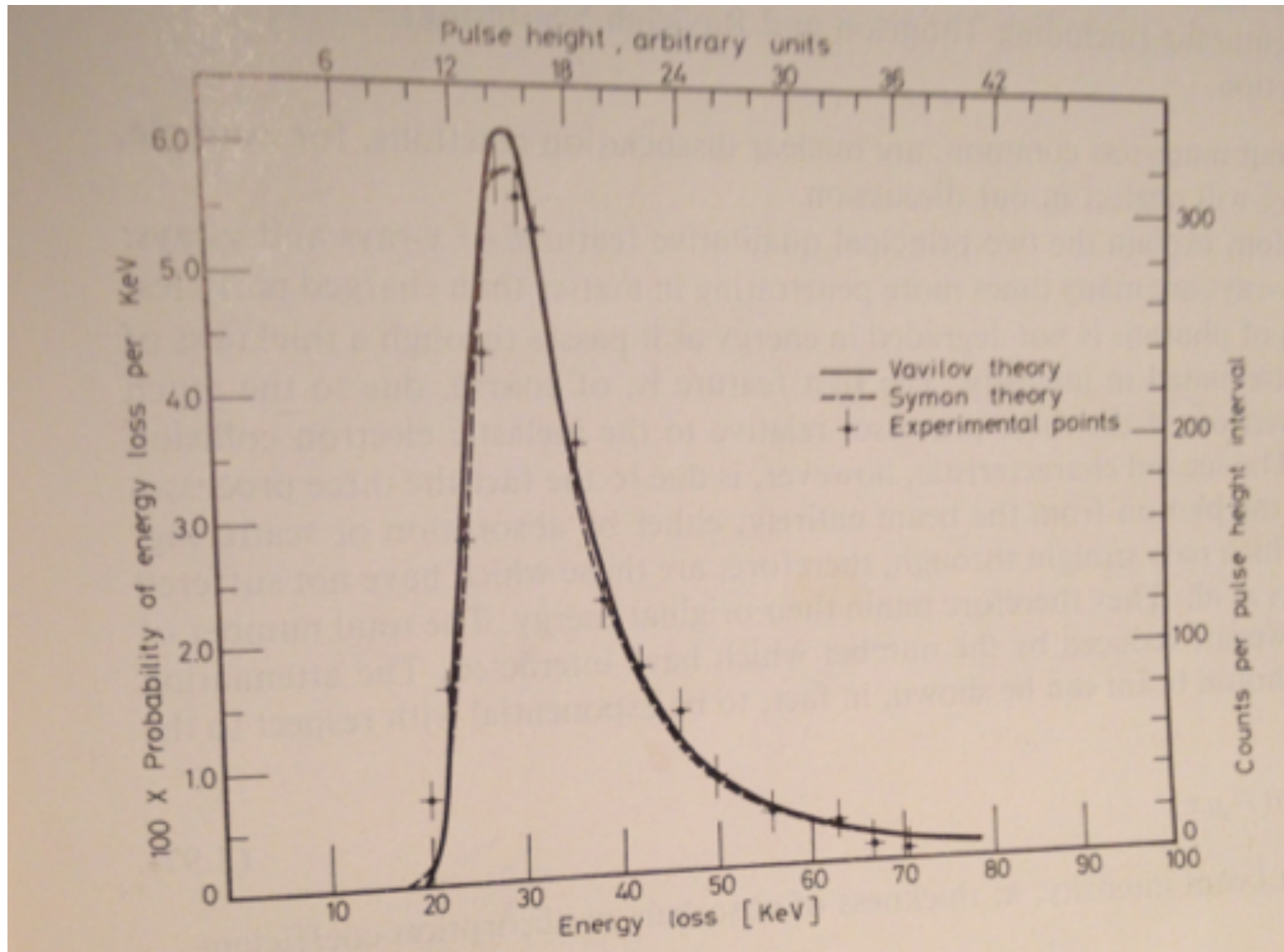
$$\kappa < 10$$

## Landau distribution



$$\Delta_{\text{most probable}} < \bar{\Delta}$$

# Vavilov/Symon distributions are refinements to the Landau (function of $\kappa$ )

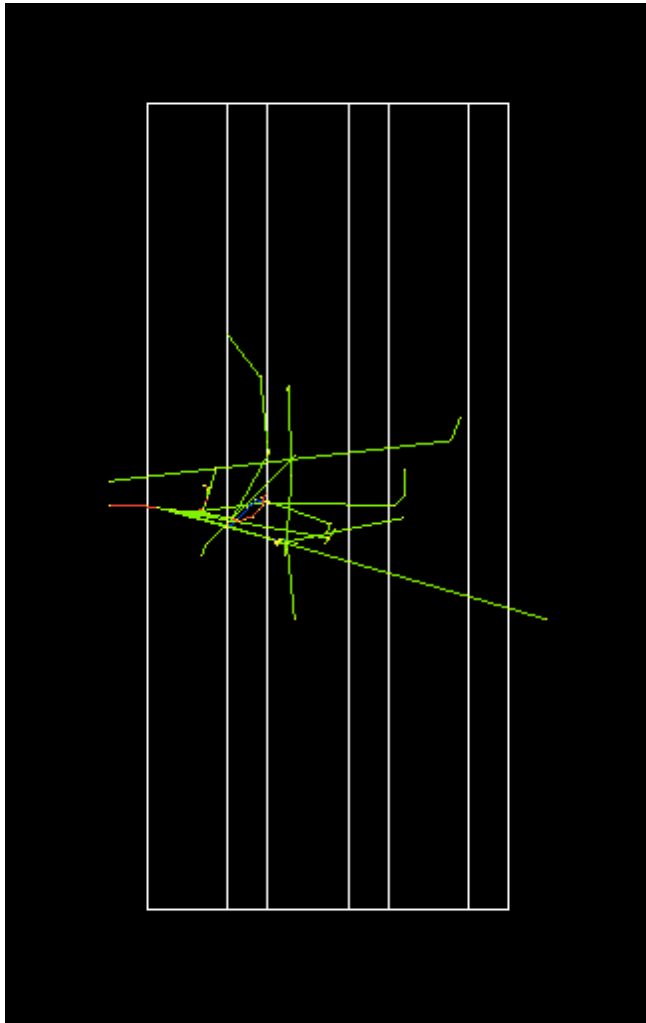




# What about very thick absorbers?

... complicated, particle slows down...

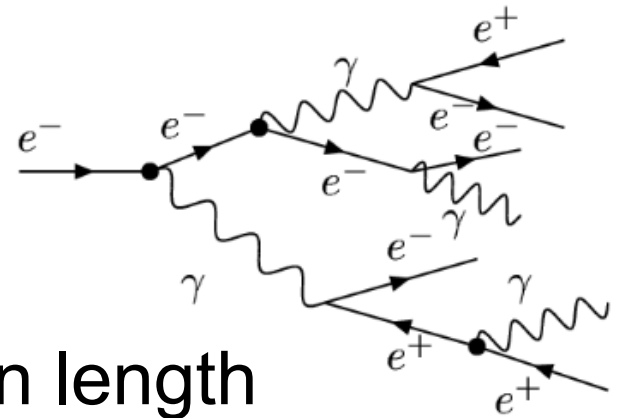
→ **in practice, use a Monte Carlo code**



- **Geant4** is the standard open-source detector simulation code
- Can specify desired materials, geometry, incident particles, physics processes
- May need tweaks for specialized applications

# Electromagnetic shower size estimate

(in radiation lengths)



- Start with energy  $E_0$
- Photon will convert after  $\sim 1$  radiation length  
     $\rightarrow E_0/2$  for each of  $e^+$ ,  $e^-$
- Divide energy per particle again by 2 after another radiation length
- After  $t$  radiation lengths,

$$N \sim 2^t \quad \text{so} \quad E \sim E_0/2^t \quad \text{for each particle}$$

$$E(t_{\max}) = E_0/2^{t_{\max}} = E_c$$

$$\rightarrow \boxed{t_{\max} = \frac{\ln(E_0/E_c)}{\ln 2}}$$

Hadronic showers also relevant for high energies (initiated by protons, neutrons,..)

