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CRT studies: upstream CRTs in-line

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Outline

- ⇒ The Space Charge Effect (SCE) is the build-up of slow-moving positive ions in a detector, leading to a distortion of the electric field within the detector
- $\Rightarrow\,$ It is anticipated that the space charge distortions in ProtoDUNE maybe as large as 20 cm
- ⇒ As a part of a plan to produce a MC-based demonstration of the space charge calibration, reconstructed TPC tracks need to be matched to Cosmic Ray Tagger (CRT) hits
- ⇒ However, matching is not trivial:
 - Only cosmics that fall within the readout window will be reconstructed
 - We will not know their true time; and hence the true position in the drift direction x

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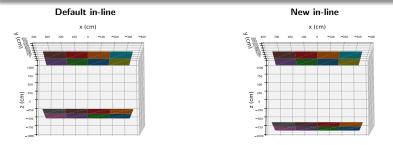
Method

- ⇒ Performs matching using CRT hit position and time (x, y, z, t)
- ⇒ Matching is done with
 - Front or Back CRT
 - Front and Back CRT

Cosmic Ray Tagger (CRT)

Toy model CRTs used in this study covers the active TPC volume in :

- \Rightarrow -340 cm < x < 340 cm and 0 cm < y <680 cm
- \Rightarrow z = 1000 cm: ~ 1 m downstream from the cryostat
- \Rightarrow Default in-line: Both Jura side and Saleve side at \sim 3.5 m upstream from the cryostat or
- $\Rightarrow~$ New in-line: Both Jura side and Saleve side at ${\sim}7~m$ upstream from the cryostat



- \Rightarrow This study is performed with MCC-10: 4 GeV beam (which includes muon halo) + Cosmics
- ⇒ In this study, we are interested in the rate and coverage of the matched tracks for two different CRT configuration: Default and new in-line upstream positions. We will look at these quantities separated for cosmics and muon halo and for matching done with both Front or Back and Front and Back CRTs.

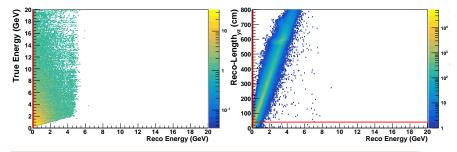
CRT hits are dummied up from truth information and are defined as:

- ⇒ Intersection point between any of the CRT plane and primary muon in the readout window; CRT hit time is primary muon T at the intersection point
- ⇒ Each of two dimensions within the CRT plane is individually smeared by a random uniform distribution on the interval ± 2.5 cm (expected CRT position resolution)
- ⇒ CRT hit time is smeared by a random uniform distribution on the interval ± 16 ns (expected CRT timing resolution as each module is expected to require a 62.5 MHz clock)

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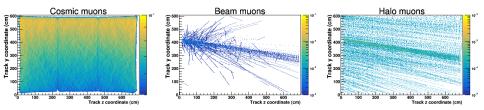
Reconstructed tracks

- ⇒ Using pmtrack Module to access reconstructed tracks
- ⇒ Energy deposited by the track is calculated by summing energy from hits associated with the track
- ⇒ TrackID of the track is assigned same as the Geant4 supplied TrackID of the particle contributing the maximum energy



Track selection

- ⇒ Track-Energy > 0.1 GeV (loose cuts as we don't know true track energy)
- ⇒ Track-Length_{yz} > 40 cm (as we will work first on the *y*-*z* plane, this is needed to ensure reasonable track selection)



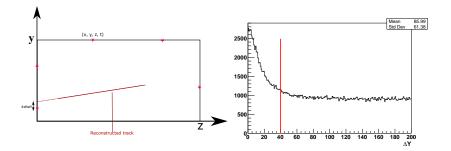
- ⇒ Using BackTracker to check the origin of reconstructed tracks
- ⇒ Plots are normalized by the total number of events
- ⇒ On average, 63.2 reconstructed tracks per event; out of which, 61.5 (\sim 97%) are from cosmic muons, 0.04 are from beam muons and 0.1 from halo muons

⇒ Note: Sometimes muon which is not exactly muon halo but the muon beam particle can also get tagged as muon halo

Matching

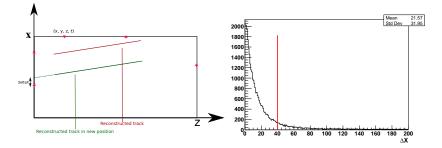
Pair each reco tracks with CRT hit if:

- ⇒ |predictedHitPositionY HitPositionY| < 40 cm
 - \rightarrow ensures that the reco track and the CRT hit are close in *y*-direction



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- \Rightarrow Use T₀ from CRT hit to calculate new start and end track position in x
- \Rightarrow Make sure the new start and end track position (x, y, z) is inside the TPC
- ⇒ Calculate $\Delta X = |$ predictedHitPositionX HitPositionX|



Ensure one-to-one matching:

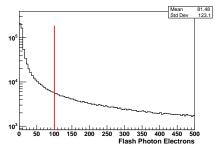
- \Rightarrow Give priority to pair with smallest ΔX
- ⇒ Reco track can't be used twice, CRT hit can't be used twice
- \Rightarrow Only pairs with $\Delta X <$ 40 cm are considered to be matched (ensures physically reasonable matching)

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- ⇒ Tag tracks that match to both front and back hits- avoid double counting
- ⇒ Keep track if -0.20 < Δ T < 0.10 μ s (Δ T is defined in next two slides)

Flash information addition

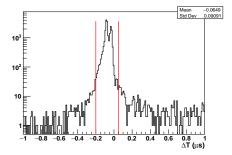
- ⇒ Using flash information to increase the purity
- ⇒ Using opflash Module to access photon signal
- ⇒ PE: The amount of light, in units of photo electrons, observed in the hit
- \Rightarrow How much light we see is a strong function of where we are in the geometry; in practise we expect $\sim 1~\text{PE}/\text{MeV}$
- ⇒ PeakTime: The time the hit occurred





Track-Flash association

 $\Rightarrow \Delta T$: Minimum (PeakTime - Track T₀)



Track selection

- ⇒ Keep matched track if -0.20 $< \Delta T < 0.05 \ \mu s$
- $\Rightarrow\,$ Currently, there is no one-to-one association; so, a flash can be associated with two or more tracks

Matching Efficiency

- ⇒ Matching Efficiency = (no. of reco tracks with good match)/(no. of primary muon with one CRT hits (two CRT hits))
- ⇒ Good match means reco track have the same TrackId as CRT hit/hits

Purity

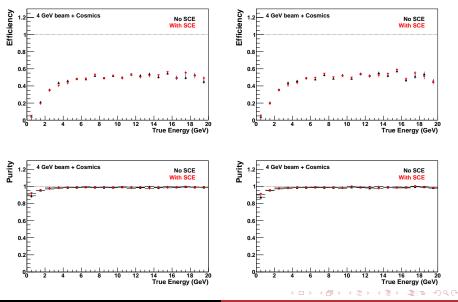
⇒ Purity = (no. of reco tracks with good match)/(no. of reco tracks that match with one CRT hit (two CRT hits))

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⇒ Good match means reco track have the same TrackId as CRT hit/hits

All: Front or Back

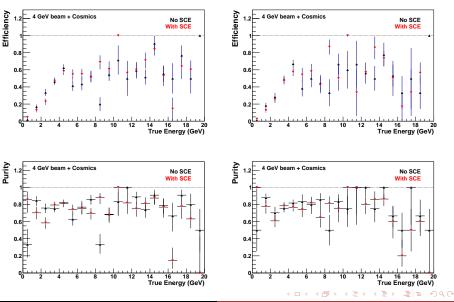
Upstream z = default in-line



Upstream z = new in-line

All: Front and Back

Upstream z = default in-line



Upstream z = new in-line

Front or Back

	No. of matched tracks per event (with SCE)	
	Upstream $z =$ default in-line	Upstream $z =$ new in-line
All	2.03	1.68
Cosmics	2.01	1.66 (17% decrease)
Halo	0.015	0.014 (7% decrease)
Beam	negligible	negligible

Front and Back

	No. of matched tracks per event (with SCE)	
	Upstream $z =$ default in-line	Upstream $z =$ new in-line
All	0.080	0.046
Cosmics	0.048	0.020 (~58% decrease)
Halo	0.031	0.026 (~16% decrease)
Beam	negligible	negligible

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Coverage

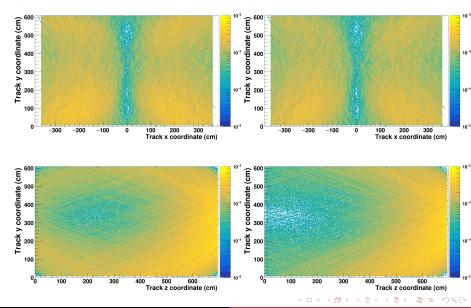
- ⇒ Coverage maps include SCE
- ⇒ Coverage maps show which area of the TPC have the highest concentration of tagged tracks

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- \Rightarrow Plots are normalized by the total number of events
- \Rightarrow x is the corrected x-coordinate

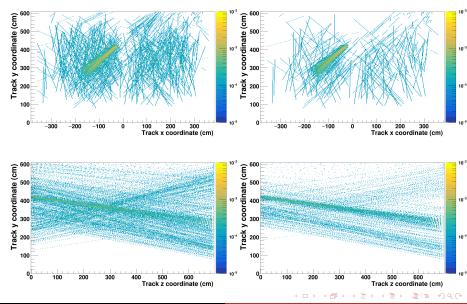
All: Front or Back

Upstream z = new in-line



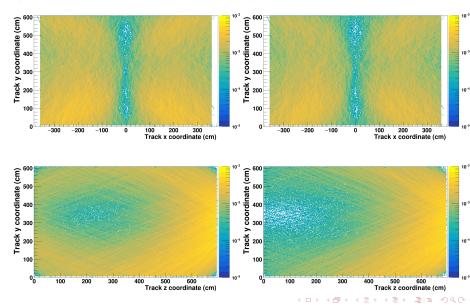
All: Front and Back

Upstream z = new in-line



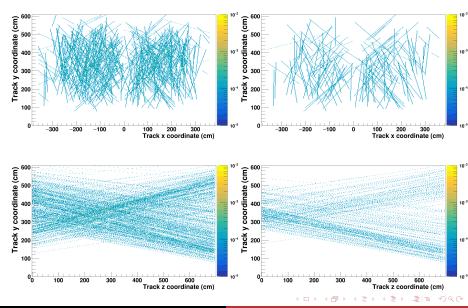
Cosmics: Front or Back

Upstream z = new in-line

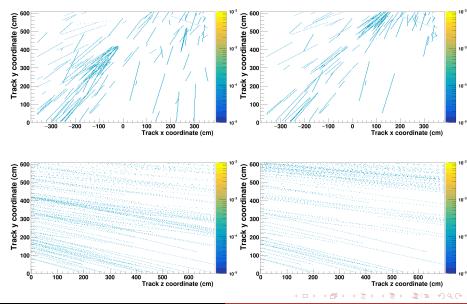


Cosmics: Front and Back

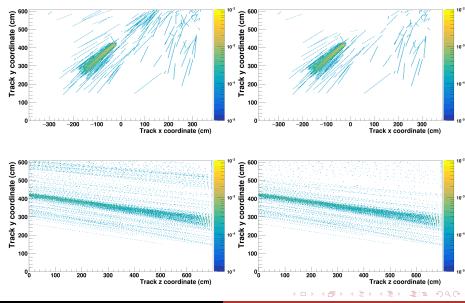
Upstream z = new in-line



Upstream z = new in-line



Upstream z = new in-line

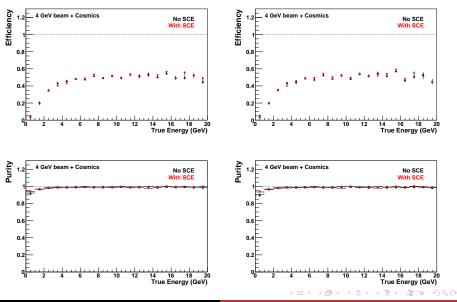


Backup

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Cosmics: Front or Back

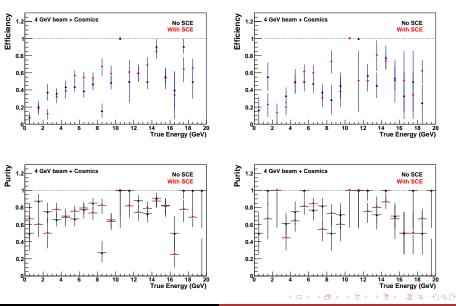
Upstream z = default in-line



Upstream z = new in-line

Cosmics: Front and Back

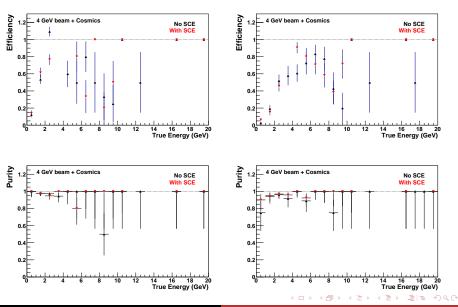
Upstream z = default in-line



Upstream z = new in-line

Halo: Front or Back

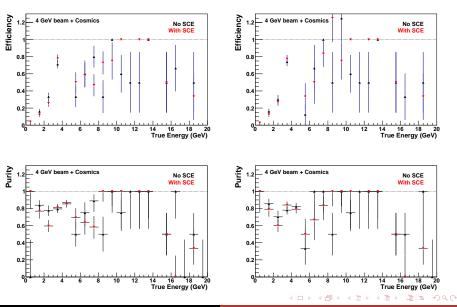
Upstream z = default in-line



Upstream z = new in-line

Halo: Front and Back

Upstream z = default in-line



Upstream z = new in-line