Ideas for using Cryptography and Blockchain to extend computing resources Lindsey Gray 20 April 2018

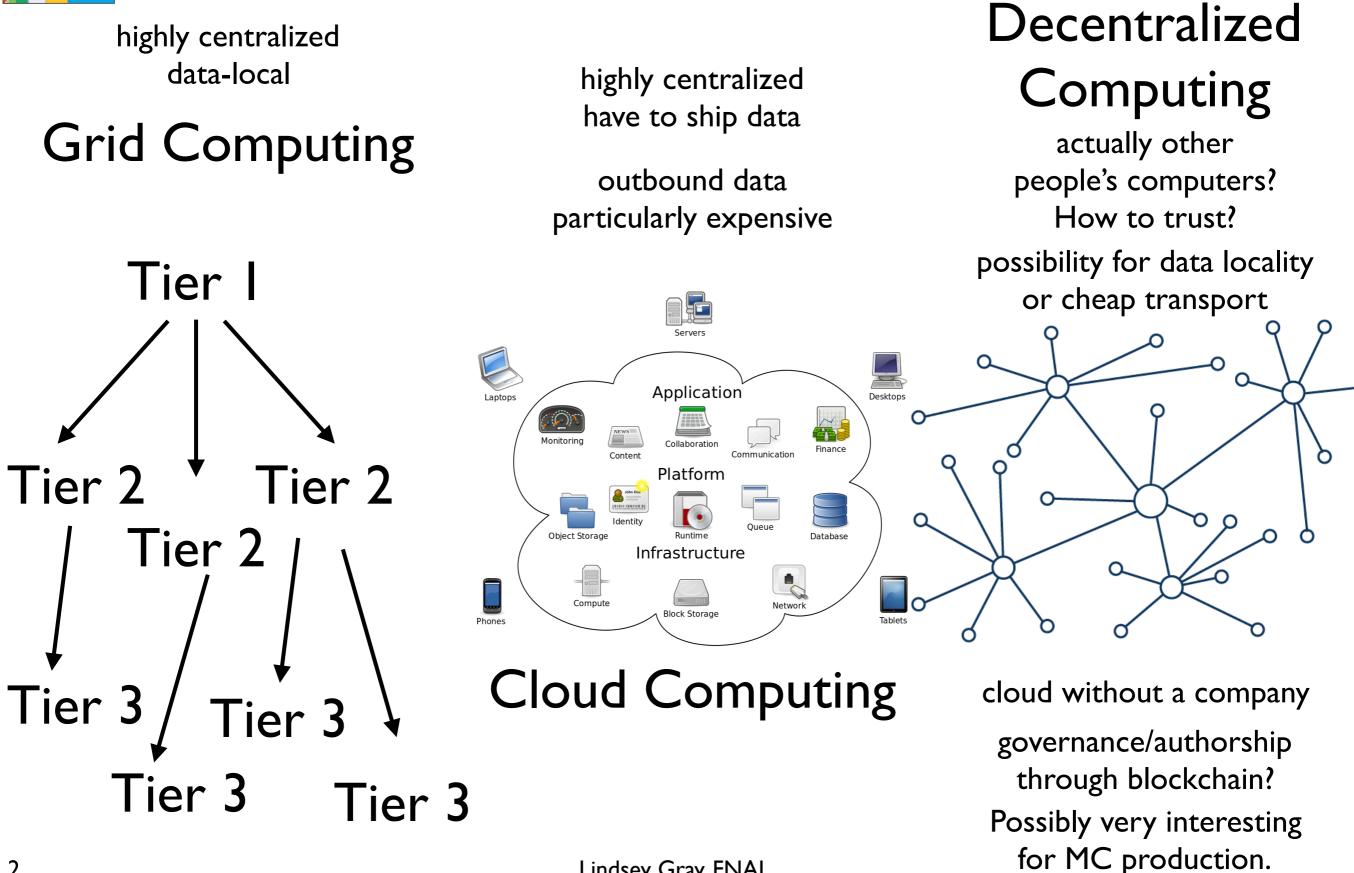






Ways of Amassing Compute Power





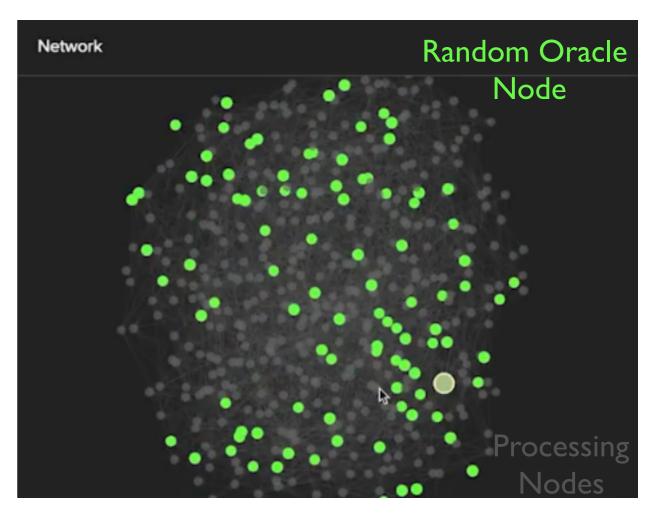
Monte Carlo Use Cases



Random Oracle

- An object in a network that takes some input and gives a very random output
- Essentially a good hash function
- Multiple random oracles may collective sign some dataset they've contributed to
 - Using variants of elliptic curve encryption it is possible to set a threshold at which bad actors may contribute to computation
 - Enables collective agreement

Random Oracle Test Network from Dfinity



Monte Carlo Generators also fit the properties of a Random Oracle.

We could use a similar iteratively signed network to generate MC events where statistical independence and trustability is enforced by the computation model, hence we could trust random nodes!

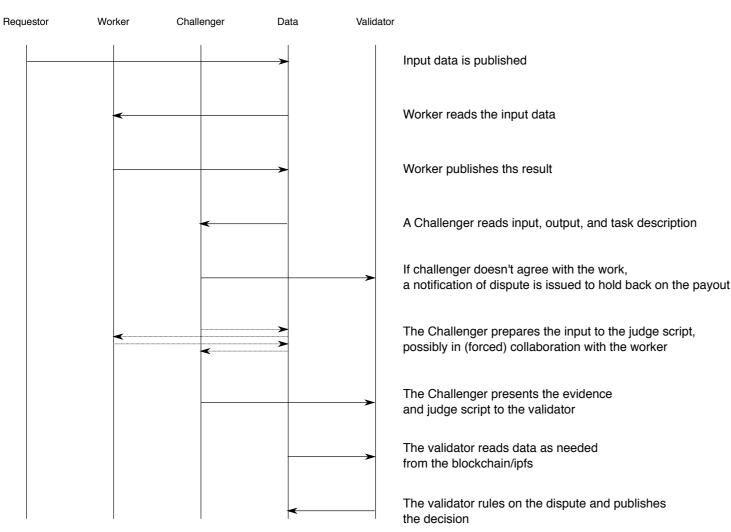


Reconstruction/Analysis Use Cases



Problem Example	Cost		Task	Overhead	
	Verification	Runtime	proportion	task	network
Matrix Multiplication ^{a)}	$O(n^2)$	$O(n^{2.6})$	2.0%	$2.51\cdot 10^{-4}$	$5.02 \cdot 10^{-6}$
$ML Training^{b)}$	O(WS)	O(IWS)	50.0%	$5.00 \cdot 10^{-5}$	$2.50 \cdot 10^{-5}$
$\rm VF\text{-}SPARK^{c)}$	$O(\log(n))$	O(n)	40.0%	$9.88\cdot 10^{-4}$	$3.95\cdot 10^{-4}$
NP-complete problem	O(1)	$O(2^n)$	5.0%	-	-
$ m CFD^{d)}$	O(n)	$O(C \cdot n)$	0.0%	$5.00 \cdot 10^{-2}$	-
Image Rendering $^{\rm e)}$	O(m)	$O(n^2 \cdot m)$	0.0%	$1.53 \cdot 10^{-5}$	-
TrueBit ^{f)}	$O(n)^{\mathrm{g})}$	O(n)	3.0%	$2.75\cdot 10^1$	$8.25 \cdot 10^{-1}$
Sum of Verification overhead					$8.25 \cdot 10^{-1}$
Sum of Verification overhead excluding TrueBit					$4.38 \cdot 10^{-4}$

General Verification Data Flow



• Verifiable computation

 Cryptographically verifiable algorithms

Coron.ai

- blockchain startup
 - lead by folding@home developers
- API for implementing verifiable computing
 - BLAS with cryptographic verification
- tunable levels of verification
 - remove overhead on known trusted nodes
- cloud-like structure, benefits from containerization efforts
- Aim to try implementing Kalman filter within verifiable computing API
 - First try in two weeks, sitting with developers

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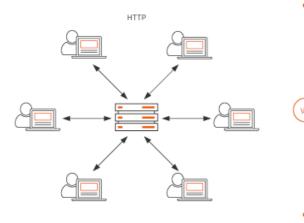


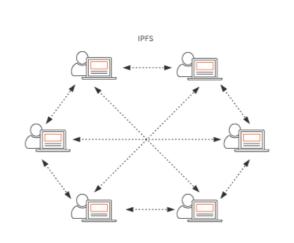
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Decentralized Data Stores

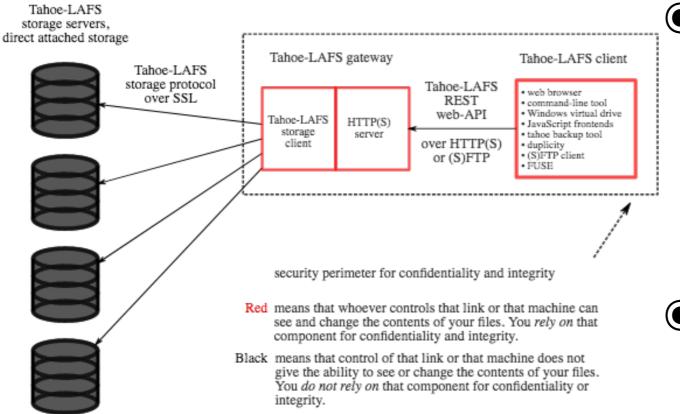


IPFS Architecture





Tahoe-LAFS architecture



How to store distributed data in a safe and effective way?

• Prevent tampering, maintain fidelity of data

- Essentially git turned into a file system
- Aim is embedded history, self-consistency
- Directory structure as merkel trees
 - kind of similar to cvmfs
- Tahoe-LAFS "least authority filesystem"
 - FUSE mounted, similar to CVMFS, testing currently ongoing to ~0.5 PB
 - Tunable block-by-block erasure encoding
 - File are split up into chucks and reassembled as requested, all stored data encrypted
 - Similar to bittorrent but everything is encrypted
- Both have objectivity and could be used as layers beneath existing tools to tap decentralized resources

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• This is all very new and exploratory

- The number of available computers on the planet is huge, could we access them?
- Need to build up understanding of cryptographic models
- Must maintain low overhead otherwise acquired resources don't scale well
- The main problem is ensuring to ourselves that code has been executed in the way that we want it on the data we expected
 - Random oracle networks and collective signing -> MC
 - Verifiable computing -> trustable algoritms (e.g. Kalman Filter)
 - Decentralized / encrypted datastores

• Notice I didn't actually mention blockchain that much

- It's not intrinsic to this process, the cryptographic encapsulation of our algorithms and data is what matters first
- More and more it seems that blockchain could be a way to govern such an amorphous computing infrastructure or to provide incentives