

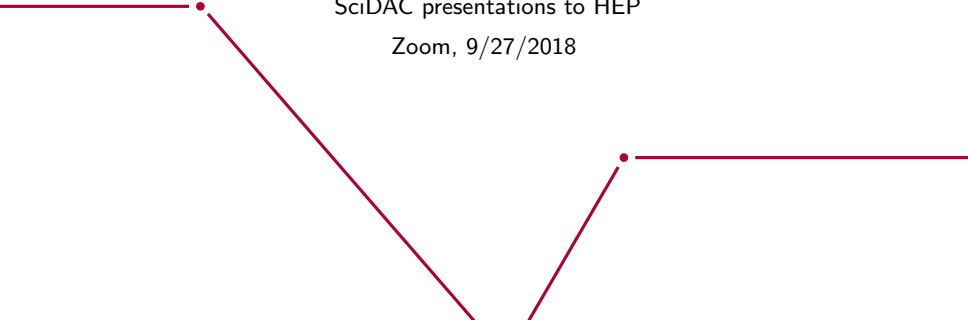
Event Generation on HPC

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SciDAC presentations to HEP

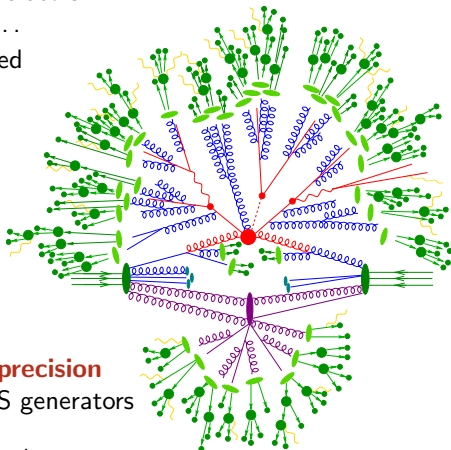
Zoom, 9/27/2018



Structure of event generators

[Buckley et al.] arXiv:1101.2599

- ▶ (N)LO Matrix Element (ME) generators
BlackHat+Comix, MadGraph5, ...
- ▶ Parton showers (PS), mostly based on dipole/antenna picture
- ▶ Multiple interaction models possibly interleaved with shower
- ▶ Hadronization models
string/cluster fragmentation
- ▶ Hadron decay packages
- ▶ Photon emission generators



Much of development focused on precision

Requires close interaction of ME & PS generators

Less than ideal for HPC & new architectures:

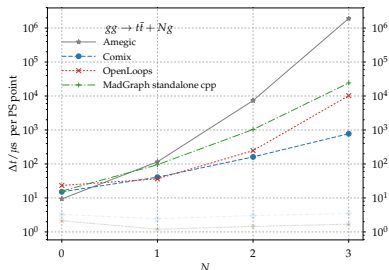
- ▶ Lots of program flow, many compute kernels
- ▶ Variable timing between different events

Short-distance cross sections

- ▶ Cross sections typically computed using Feynman graphs \rightarrow factorial scaling reduced to exponential by dynamic programming & sampling of color / helicity configurations

[Berends,Giele] NPB306(1988)759

[Duhr,Höche,Maltoni] hep-ph/0607057



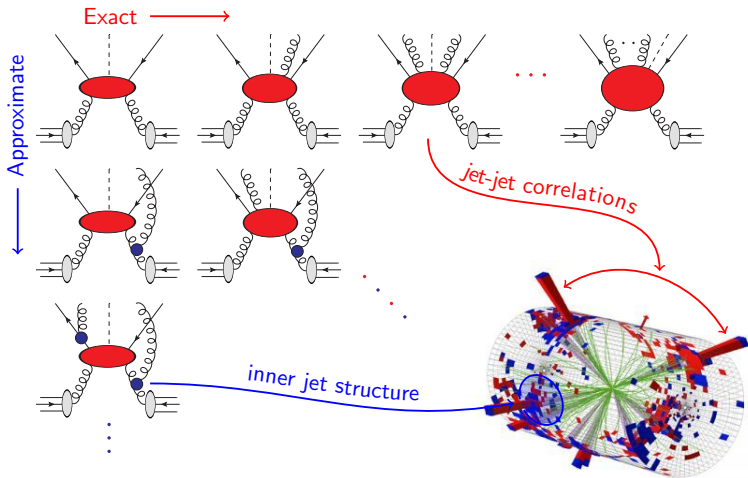
- ▶ In addition: Multiple parton species & $3N-4$ dimensional phase space

Process	W^-+0j	W^-+2j	W^-+4j	W^-+6j
Processes (mapped)	1 (1)	18 (42)	88 (324)	280 (1332)
RAM (per process)	<1MB	1 (0.056) MB	23 (0.26) MB	435 (1.6) MB
Integration time	8s	22m 8s	1d 5h	32d 19h
MC uncertainty [%]	0.18	0.25	0.66	1.29

Timing on dual 18-core Intel[®] Xeon[®] E5-2699 v3 2.30GHz

- ▶ **Project aims at scaling these calculations to >1k parallel nodes**
 - ▶ Constructed mini-app (850 lines python) for discussion with HPC experts
 - ▶ Improved startup times by factor 10 over previous versions
 - ▶ Working on new type of importance sampling

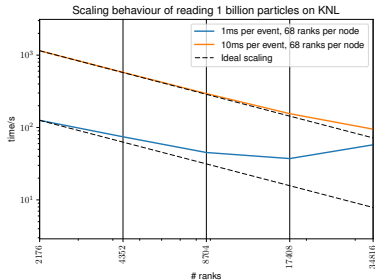
Event processing



- ▶ **Short-distance cross section** and **QCD evolution** linked at higher order in perturbation theory → cannot be simulated entirely independent
- ▶ Separation of event generation into hard process and parton shower jobs requires reconstruction of diagram topologies at parton shower stage

Event processing

- ▶ Main task is to decouple existing ME generators (BlackHat+Comix) from parton shower \rightarrow write / read events in HDF5 format, and move reconstruction of PS topologies
- ▶ Read-in timing with dummy ME: Compare to PS topology setup \rightarrow timing 1ms ($W+2j$) – 1s ($W+6j$)



- ▶ **Working on first physics simulation:** $W^\pm + \leq 8j$ ets at LO
ME-level event production costs rising sharply with multiplicity:

# of jets	0	1	2	3	4	5	6	7
CPUh/Mevt	0.23	1.0	48	180	2.5k	12k	48k	$\mathcal{O}(1M)$
Sample sizes	65M	32M	16M	8M	4M	2M	1M	TBD

Event processing costs to be determined

- ▶ Next steps:
 - ▶ $tt + \leq 6j$ ets at LO
 - ▶ Work towards NLO