

# Teaching Database Services to be Lazy

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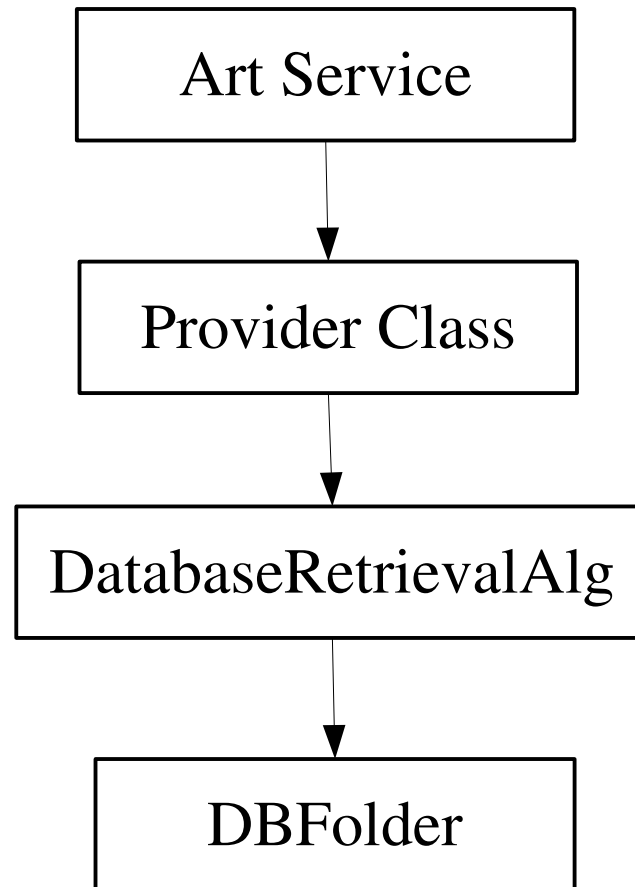
# Outline

- Background.
- How IOV database services work currently.
- Proposed changes to IOV database services.

# Background

- There was recently an incident where a MicroBooNE database server became overloaded, such that queries started failing.
  - A user submitted a large number of I/O intensive jobs that started hitting the database server at the same time, and the database server couldn't handle the load.
  - Not the user's fault. The user was running a standard fcl that configured a number of database services that weren't actually needed or used.
    - Unneeded services accessed the database anyway.
- Problem could have been avoided by using a fcl file that configured only needed services (difficult in practice).
- Better solution is to teach services to not do expensive tasks, such as database access, if they don't need to.

# How Database Services Work Currently



# How Database Services Work Currently (In More Detail)

- Art Service.
  - Owns instance of provider.
  - PreProcessEvent callback calls provider function Update(timestamp).
- Provider class.
  - Caches data that depends on DB contents.
  - Derives from base class DatabaseRetrievalAlg.
  - Update function calls DatabaseRetrievalAlg::UpdateFolder(timestamp).
- DatabaseRetrievalAlg.
  - Owns DBFolder instance.
  - Understands IOVs.
  - UpdateFolder function calls DBFolder::UpdateData(timestamp).
- DBFolder.
  - Does actual DB query via DB server.

# Proposed Changes to Providers

- New functions and data members.
  - Add data member `fCurrentTimeStamp` – Time stamp of cached data.
  - Add data member `fEventTimeSTamp` – Time stamp of most recent event.
  - Add function `UpdateTimeStamp(timestamp)`
    - Updates `fEventTimeStamp`.
  - Add private const `DoUpdate(timestamp)` function.
    - Does actual update and updates `fCurrentTimeStamp` (if necessary).

# Proposed Changes to Providers (cont.)

- Changes to existing functions and data members.
  - `Update(timestamp)` function (public, non-const) calls `DoUpdate(timestamp)` (private, const).
  - Make all data members modified by `DoUpdate(timestamp)` mutable.
  - Call `DoUpdate(fEventTimeStamp)` function from all other functions (accessors) that depend on mutable data members.

# Proposed Changes to Services

- Modify `PreProcessEvent` callback to call provider function `UpdateTimeStamp(timestamp)` instead of `Update(timestamp)`.



# Commentary on Proposed Changes

- Nonbreaking interface change.
  - Only visible change is addition of new function UpdateTimeStamp.
    - Functions UpdateTimeStamp and Update do the same thing. The former is lazy about database access, but the latter is not.
      - Quiz question: why do there still need to be two functions?
- Art service PreProcessEvent callback becomes inexpensive because it can never trigger a database read.
  - Database access triggered by accessor function call.
- Existing callers of provider function Update(timestamp) might benefit by calling UpdateTimeStamp(timestamp) instead, but they won't break if they don't make this change.

# Commentary on Proposed Changes (cont.)

- Risks.
  - During initial conversion, someone might forget to add a call to `DoUpdate(timestamp)` in a provider function that requires it.
  - Under maintenance, someone might add a provider function and not add a required call to `DoUpdate(timestamp)`.

# Services and Providers

## (Owned by larsoft)

- In `larevt/larevt/CalibrationDBI`.
  - `SIOVChannelStatusService` / `SIOVChannelStatusProvider`.
  - `SIOVDetPedestalService` / `DetPedestalRetrievalAlg`.
  - `SIOVElectronicsCalibService` / `SIOVElectronicsCalibProvider`.
  - `SIOVPmtGainService` / `SIOVPmtGainProvider`.

# Services and Providers

## (Owned by uboone suite)

- In `uboonecode/uboone/Database` or `ubevt/ubevt/Database`.
  - `UbooneChannelStatusService` / `SIOVChannelStatusProvider`.
  - `UbooneDetPedestalService` / `DetPedestalRetrievalAlg`.
  - `UbooneElectronLifetimeService` / `UbooneElectronLifetimeProvider`.
  - `UbooneElectronicsCalibService` / `UbooneElectronicsCalibProvider`.
  - `UboonePmtGainService` / `UboonePmtGainProvider`.
  - `UbooneTPCEnergyCalibService` / `UbooneTPCEnergyCalibProvider`.
  - `WireCellChannelStatusService` / `WireCellChannelStatusProvider`.

# Status

- Ideas presented in this talk have been test by me using service / provider TPCEnergyCalib.
  - On uboonecode branch feature/greenlee\_lazy\_db (one commit).
  - This is the service that hits the database the hardest (and the service that triggered the database server overload).
- I propose that the four IOV services/providers owned by larsoft (as well as all seven IOV services/providers owned by uboone) be modified to be lazy.
  - Other experiments could possibly benefit from making similar changes to their services/providers.