

# ProtoDUNE TPC data: Charge resolution with pulser data 2

## ProtoDUNE sim/reco

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# Introduction

Pulser data is useful for performance evaluation

- Same FE charge injected at regular intervals
- Amplifier and ADC same as for charge collected from TPC

Performance metrics

- Local charge resolution
  - E.g. RMS of measured charge for many pulses
    - For each channel and
    - For multiple charge injection levels ( $\sim 1, 2, 3, \dots$  MIPs)
- Non-linearity in charge measurements
  - E.g. look at mean response for different charge injection levels
  - Complicated by non-linearity of pulser levels but may be able to use the fact that the same pulser signal is seen by all channels in an ASIC or FEMB
- Tails in charge measurements
  - E.g. how often pulse measurement is N-sigma from mean

Important for studying reco algorithms

- How are above metrics affected by pedestal evaluation, noise removal, ADC mitigation, undershoot correction, deconvolution, etc?

# Calibration

Results here make use of calibrated data

- Calibration from pulser data presented here last month
- Calibration is linear:  $Q = \text{gain} \times (\text{ADC} - \text{pedestal})$

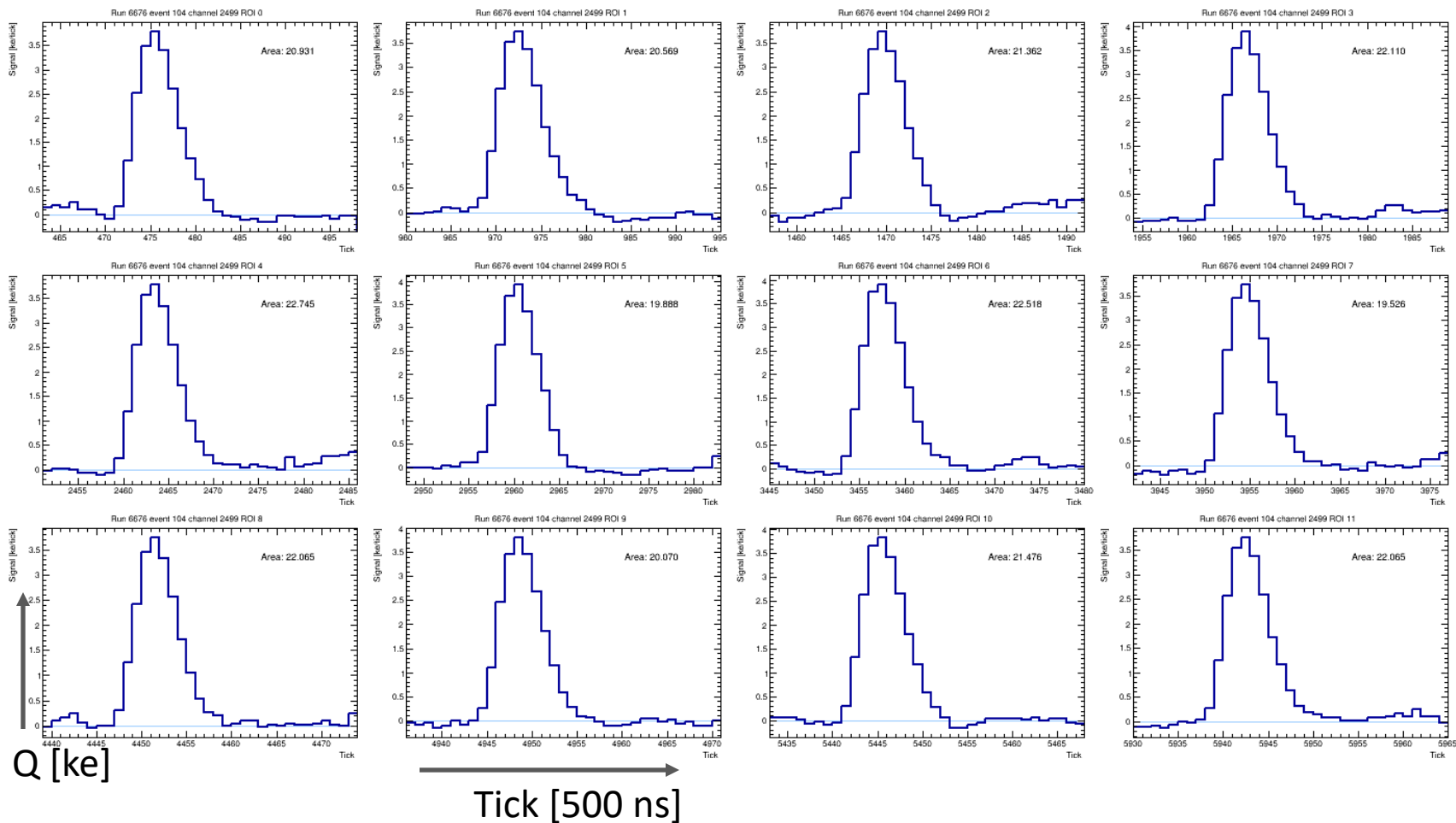
## Example pulses

- Plot on following page shows pulses at lowest pulser gain setting
  - I.e. pulse charge is around 21 ke (about 1 MIP)

## Simple ROI algorithm

- Signals found with a (single-tick) threshold of 2.0 ke
- Retain 10 ticks before and 20 ticks after any tick above this threshold
  - Could be narrower for pulser signals but want to mimic TPC data
- ROI charge is the integral over this range
  - Presumably can do better with CE response function fit but we cannot use that with TPC data

# Example signals from pulser



Calibrated pulses from run 6676. Pulser gain setting 1.

# Study with HV off

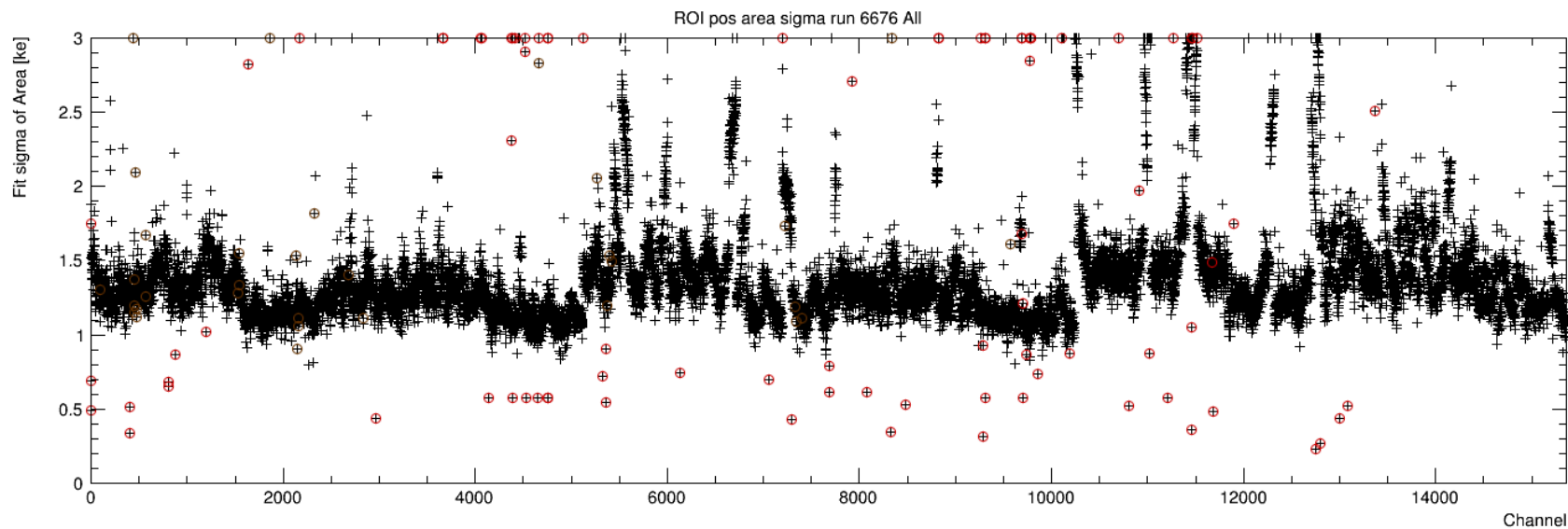
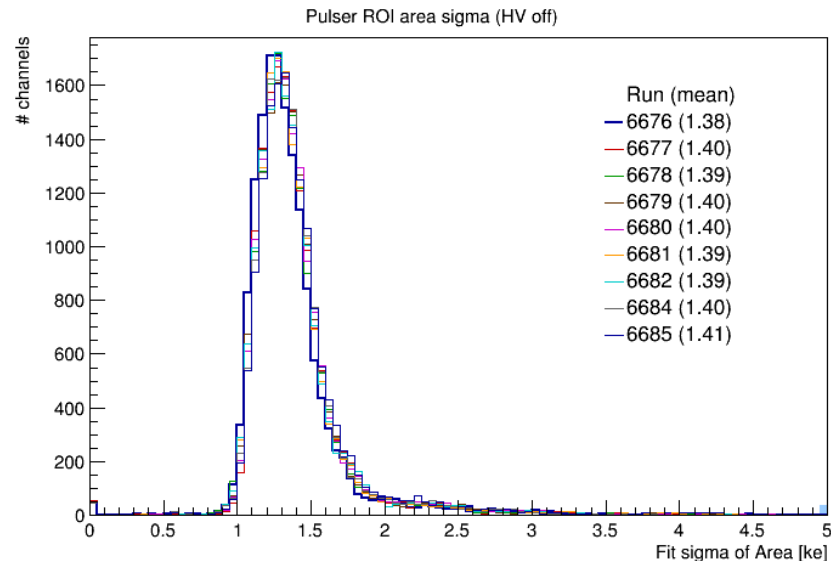
## Start with data taken with HV off

- Bias voltage is also off
- TPC signals are still seen but much less than with HV on
- Runs 6676 – 6691
  - Pulser settings 1-10
- Analysis
  - Process the first 50 events for each run (~600 pulses each channel)
    - Results shown with and without ADC mitigation
  - ROI area as described earlier
  - Histogram the area for each channel in each run
  - Evaluate the RMS for each histogram retaining entries within  $\pm 4 \times \text{RMS}$
- New this week
  - Look at ROI with no signal
    - By shifting ROI by 150 ticks in the lowest gain pulser run
  - Begin to look at resolution with HV on

# Results with HV off, ADC mitigation on

## Results with ADC mitigation

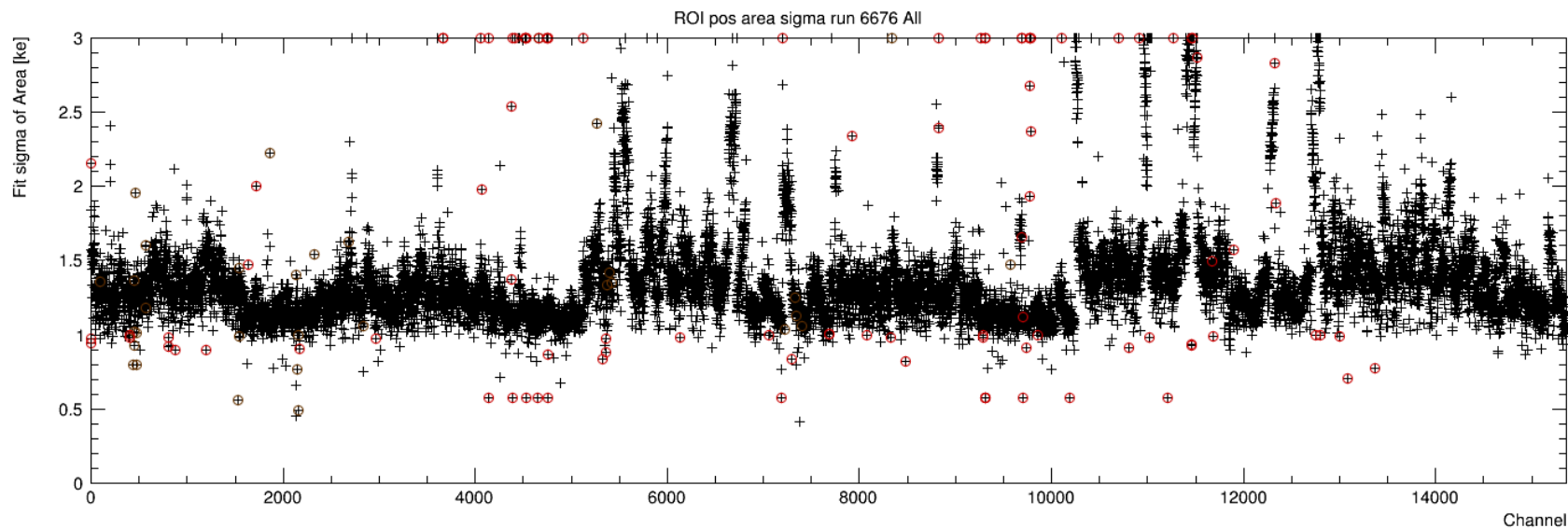
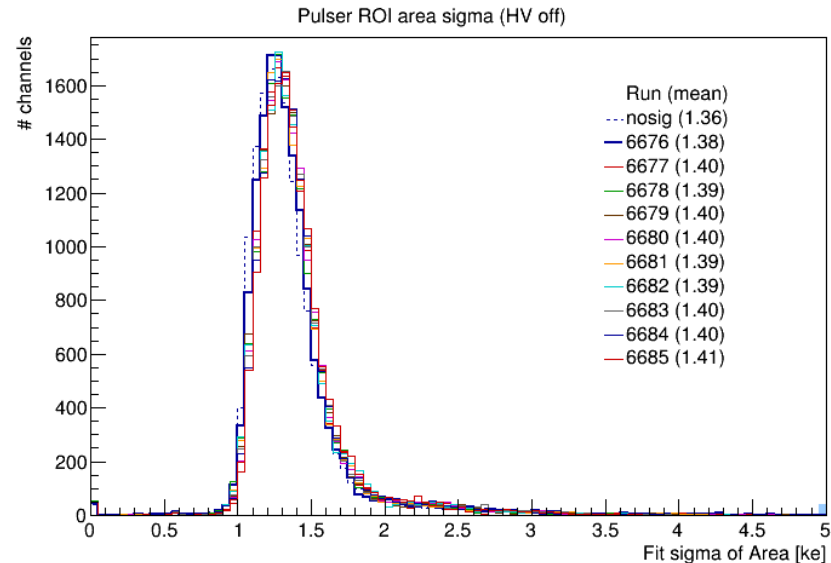
- Same shown last week



# Adding sample away from pulser signal

## Results for no peak

- Plot at right adds dist away from signal region
- ROI shifted down 150 ticks
  - Using A=1 run 6676
- Below shows mean sigma for each channel with this shift



# Studying HV on

We would like to look at resolution with HV on

- Suspect the HV is adding noise
- BG from radioactive decay should be included
- Cosmic contamination interesting for protoDUNE but will be much less for DUNE FD

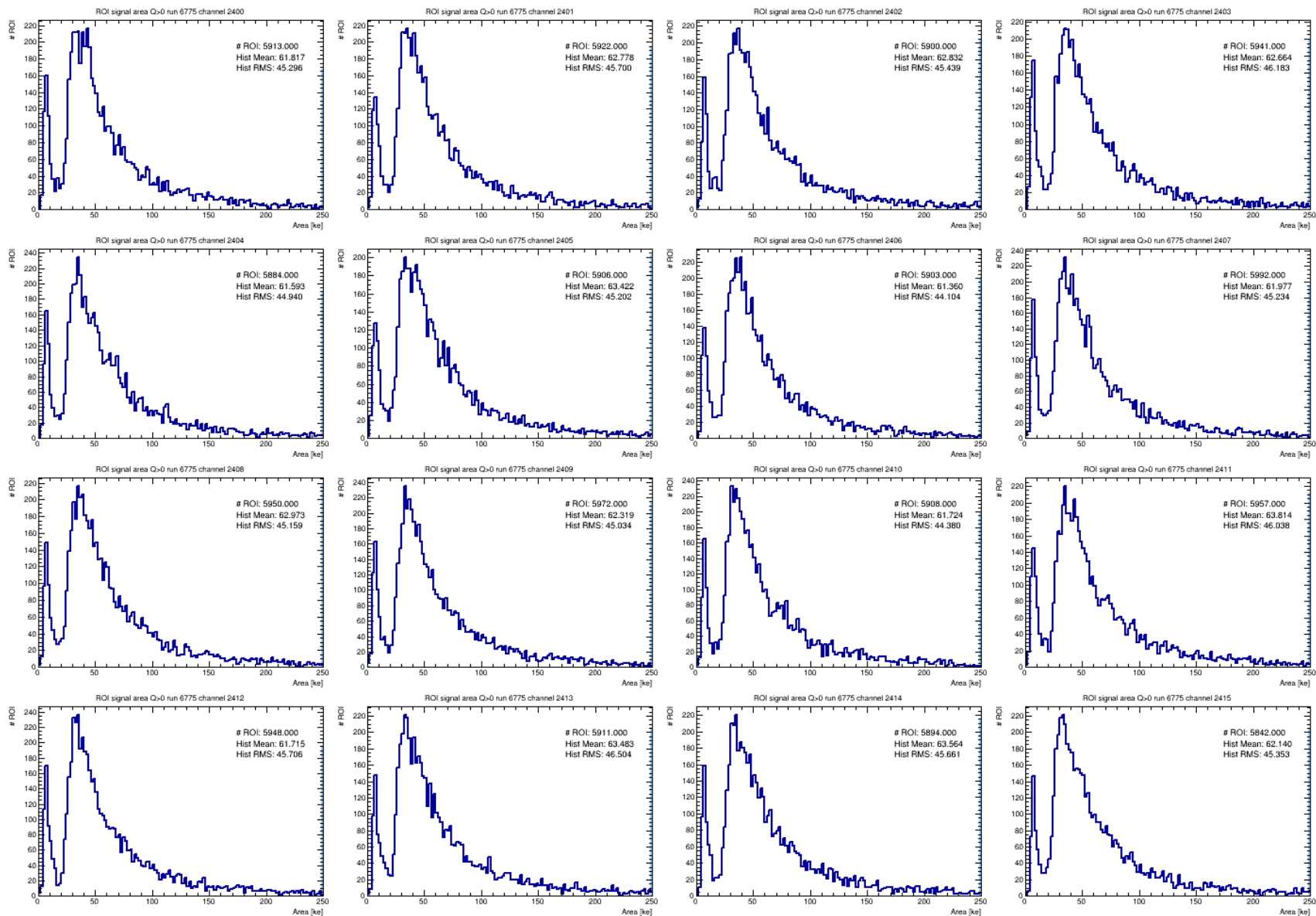
Expect a lot of distortion from cosmic signals

- Pulser repeats every 497 ticks
- Mean time between cosmic ROIs is about 1500 tick
  - From study with single-bin threshold 0.7 ke
  - Most ROIs are above 1 “MIP”
- See plots on following two pages
- We look at core resolution so much of the cosmic signal is excluded

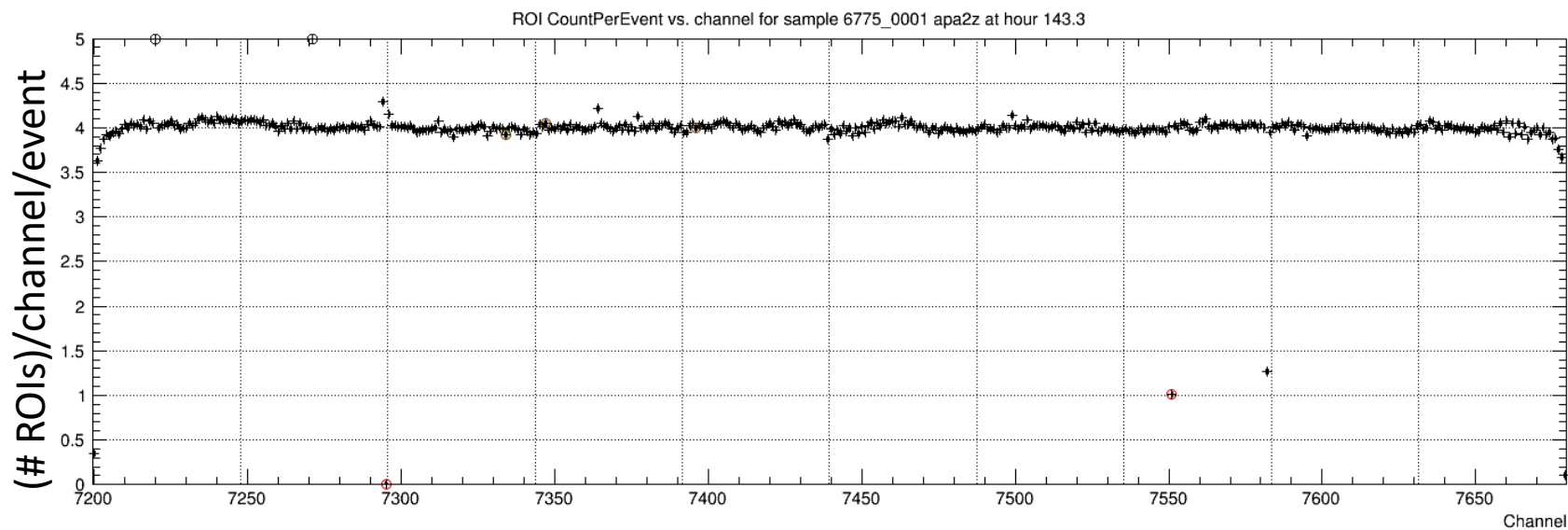
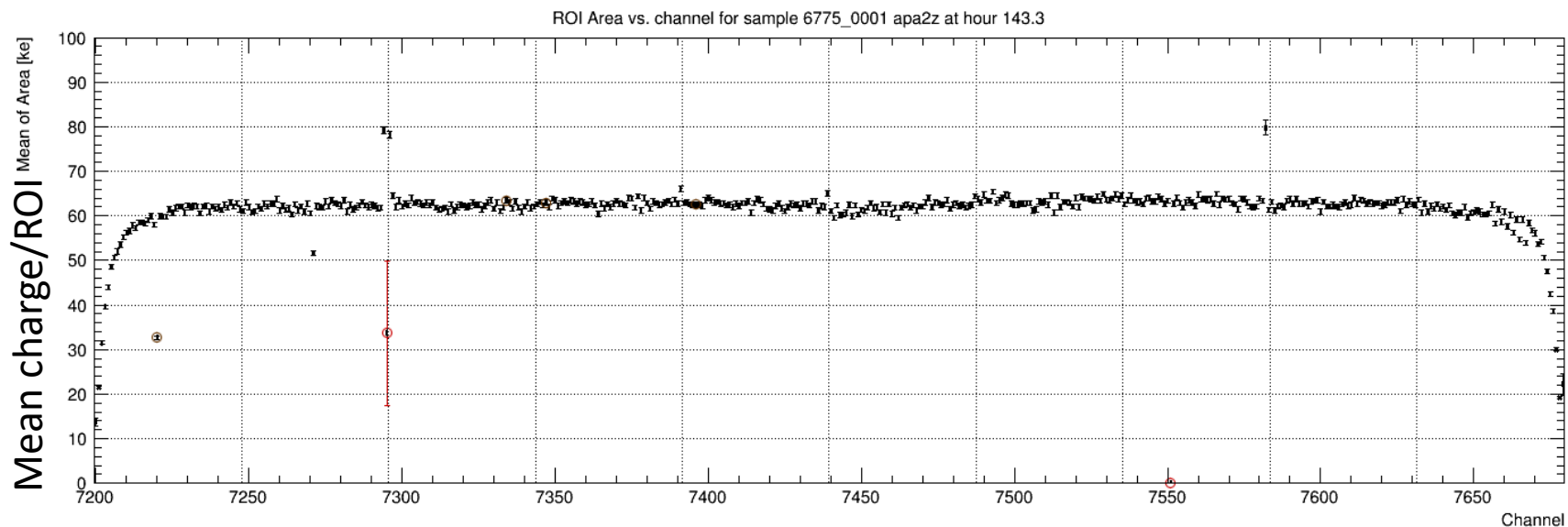
Start by applying HV off analysis to HV on data



# Example ROI spectra with HV on



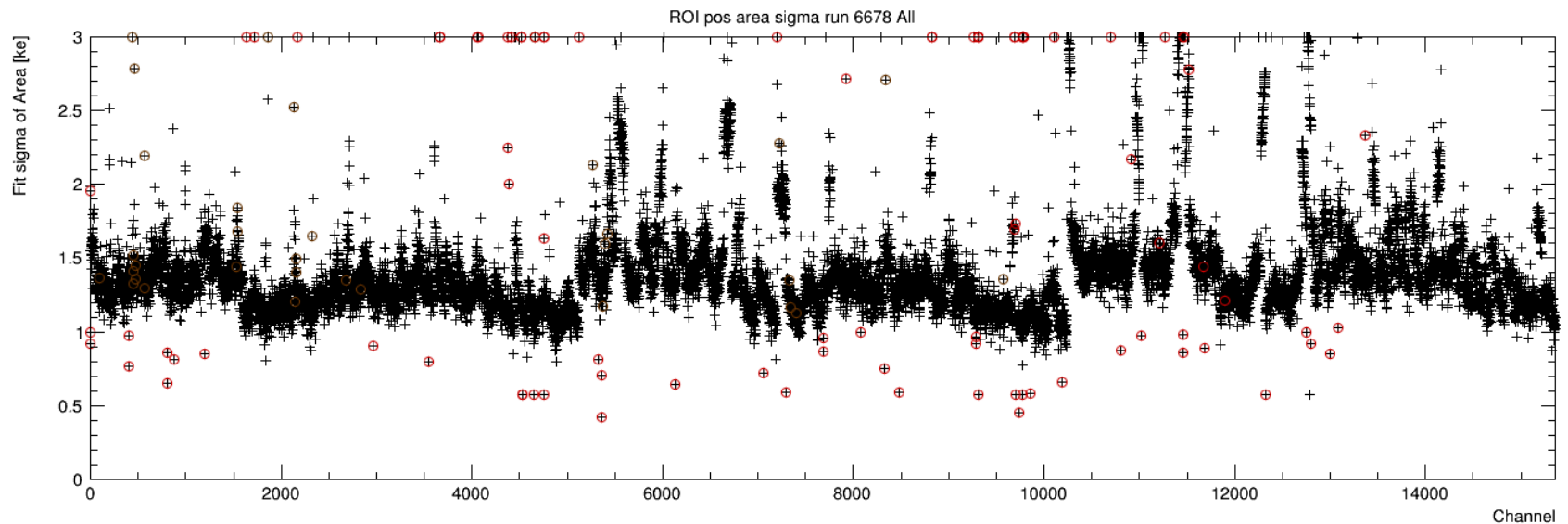
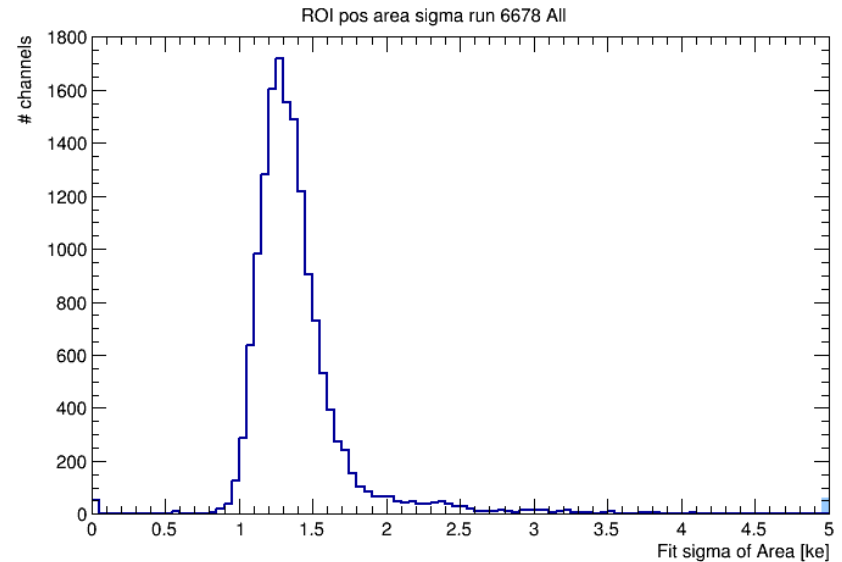
# Example ROI mean charge and multiplicity



# HV off results for A=3

## Results with HV off

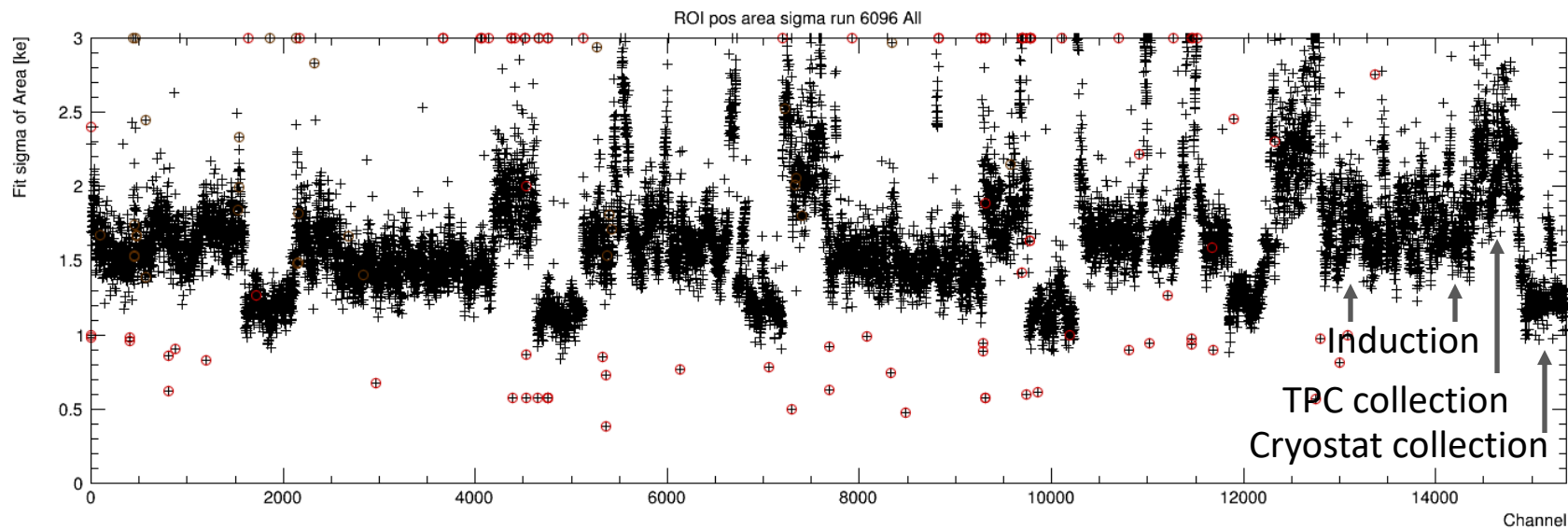
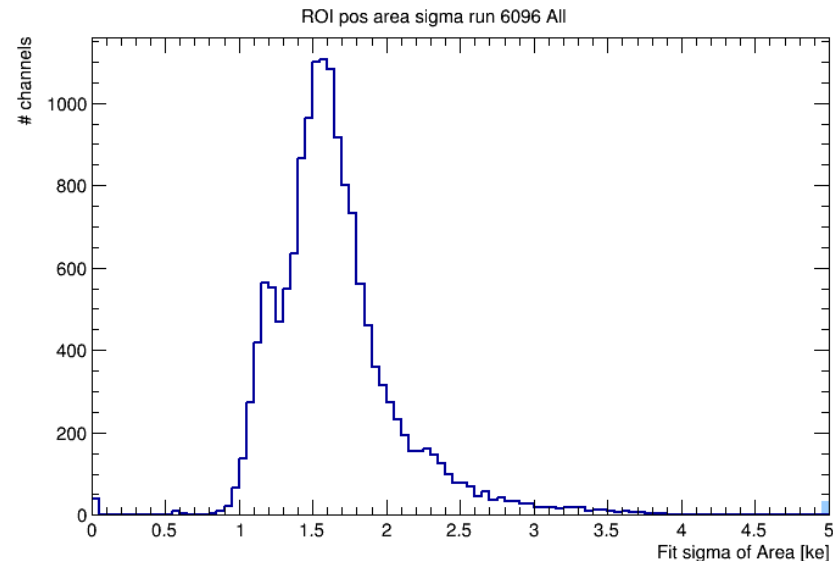
- Right is distribution of mean area sigmas for all channels
- Below is mean area sig for each channel



# HV on results for A=3

## Results for HV on

- As previous except for a run with HV on and so contamination from cosmics



# Resolution with HV on and timing

HV on has big effect on resolution

- See preceding plot
- But we are likely mixing cosmic signals with pulser signals
  - See following plots
  - Core cuts some but apparently not all BG

Pulser is regular → use cut on timing to suppress cosmic BG

- Cut on `tickmod == Tick%497`
- But FEMB302 has fast clock
  - Uses clock on FEMB because connection to timing clock is broken
- Clock ratio was evaluated by eye to using event displays
  - $R = 0.9995$
- But this result for 6000 ticks is not good enough for the 50-500 sec of data used in the pulser analysis
- Timing ratio has been evaluated for a few pulser runs...

# Timing ratios

## Timing ratio evaluated with pulser data

- Look at peak of tickmod distribution in each event
- Plot this vs. timing clock
- Results are shown in table
- Ratio changes with time
  - Not important for reco
  - Important for pulser analysis
- Plots showing effect follow

Run	Timing ratio
Event display	0.9995
5954	0.9992875
5531 (5526, 5540)	0.9992961
6036	0.9992927
6690	0.9992930

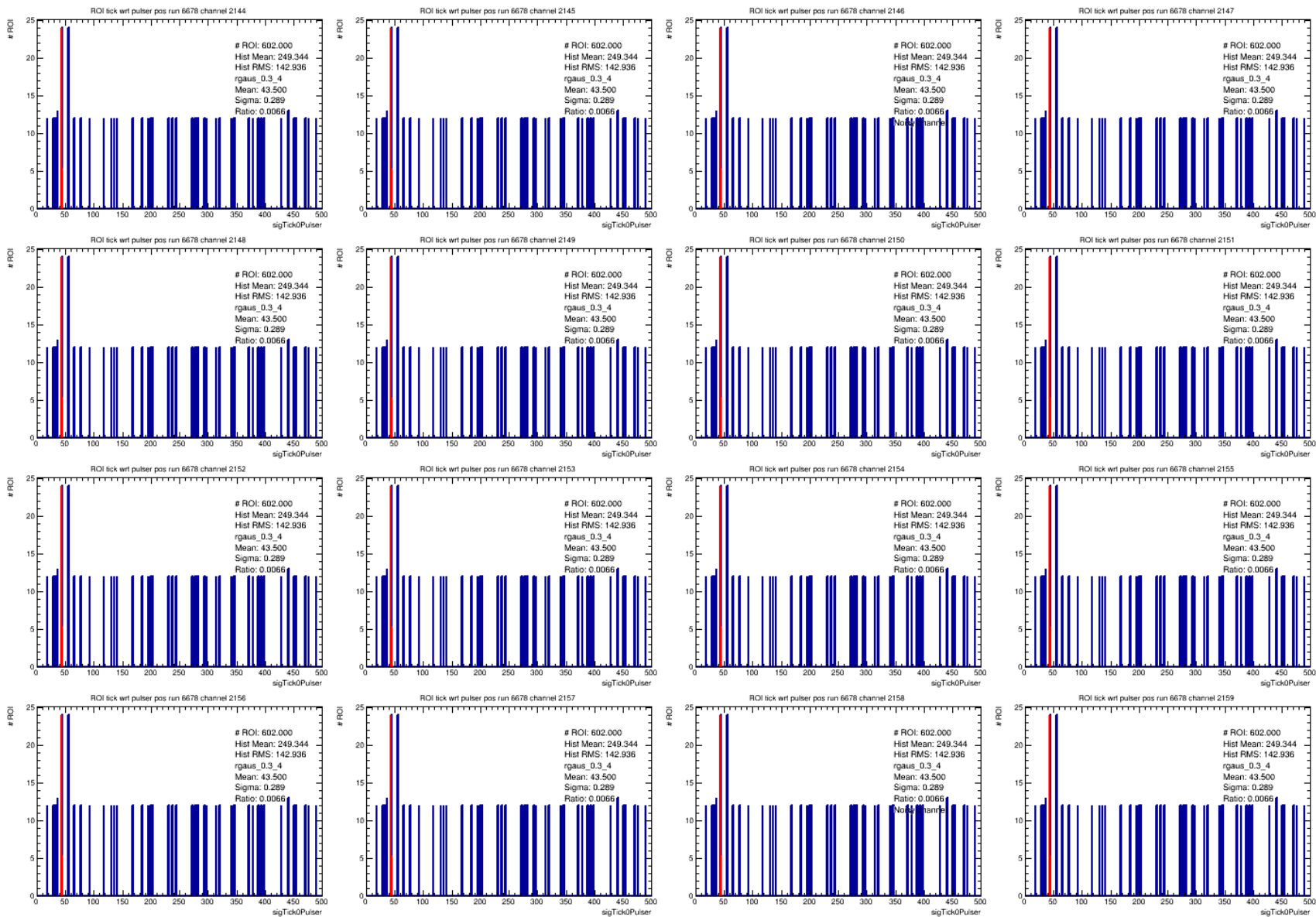
## Next

- Resolution with tickmod cut coming soon...

# FEMB 301 tickmods

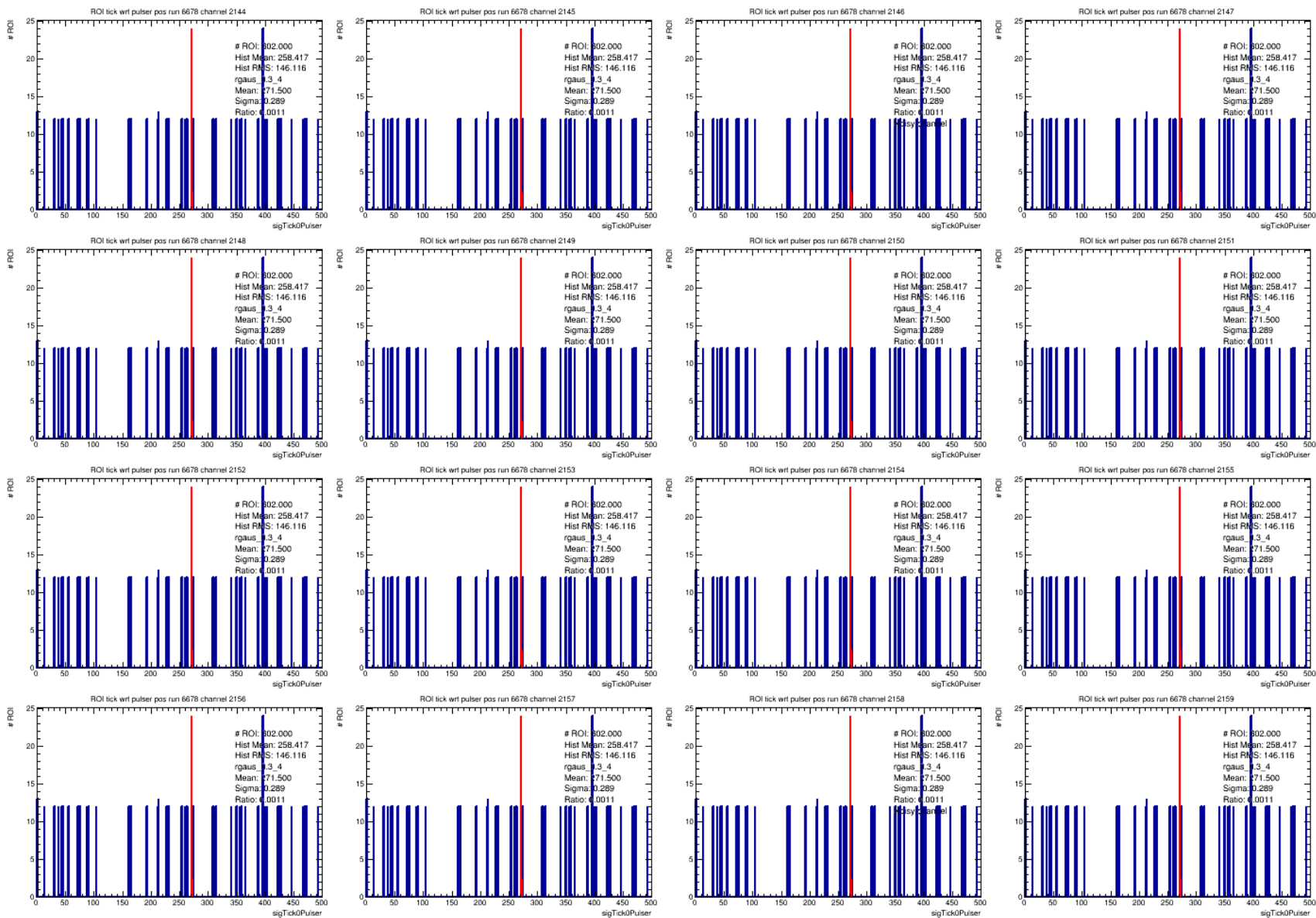


# FEMB 302 tickmods with no timing correction

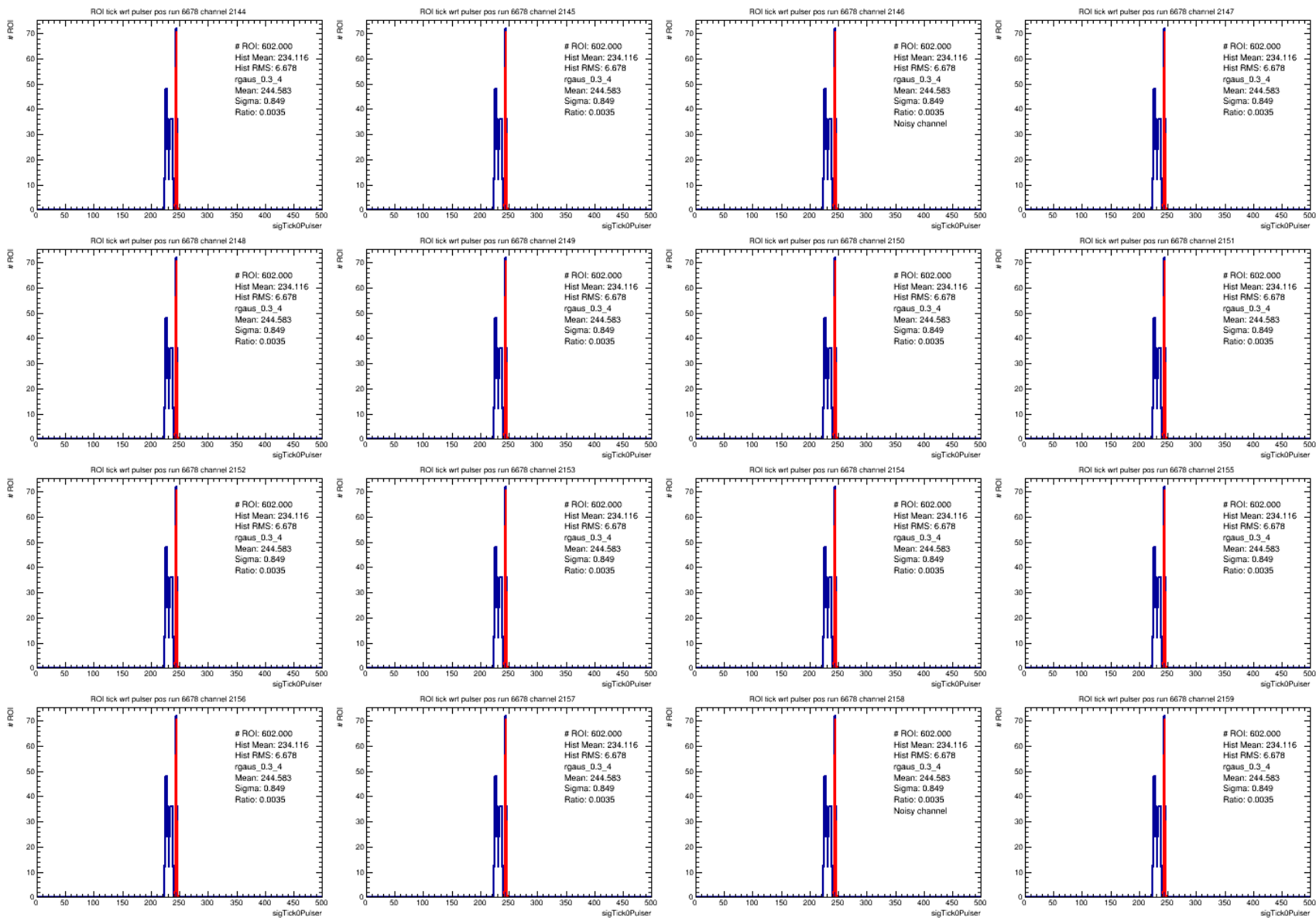




# FEMB 302 tickmods TR = 0.9995



# FEMB 302 tickmods TR = 0.9992930



# FEMB 302 tickmods TR = 0.9992927

