



## SCE Map Update: Data-Driven Spatial and E Field Maps

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#### First Data-Driven Maps



- ♦ Brief presentation on data-driven SCE maps, which we finally have in hand (and validated with "by eye" inspection)
  - Includes both spatial distortion maps and E field maps

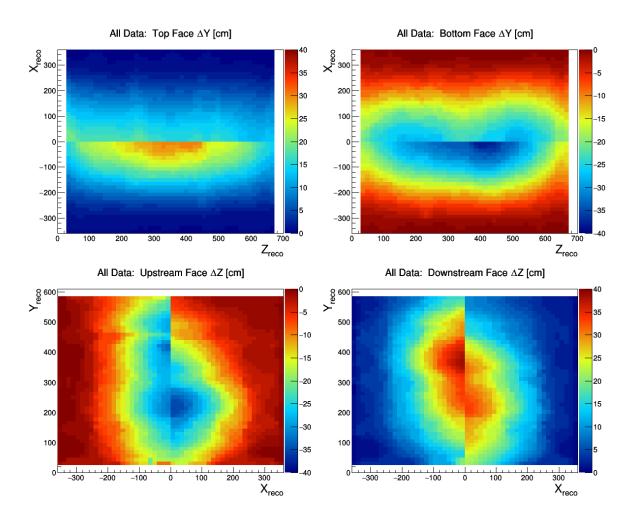
#### ♦ Methodology:

- Use spatial offset maps at boundaries, calculated for both data and MC, and form "scale factor map" for each face
- Interpolate scale factors across entire detector to get data/MC scale factor for each 3D voxel; apply scale factor to MC map (no flow for now, but can do both with and without flow and compare)
- Obtain forward displacement map everywhere this way; use tetrahedral interpolation to obtain backward map on grid
- Use backward displacement map to obtain E field everywhere (see slide 4)



#### Spatial Offsets at TPC Faces



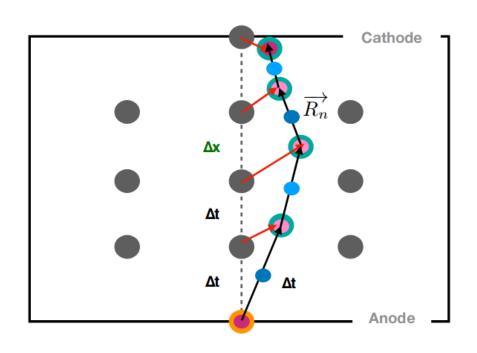


• <u>Reminder</u>: we have long had our spatial displacement maps at TPC faces (in direction orthogonal to face)



#### E Field Calculation





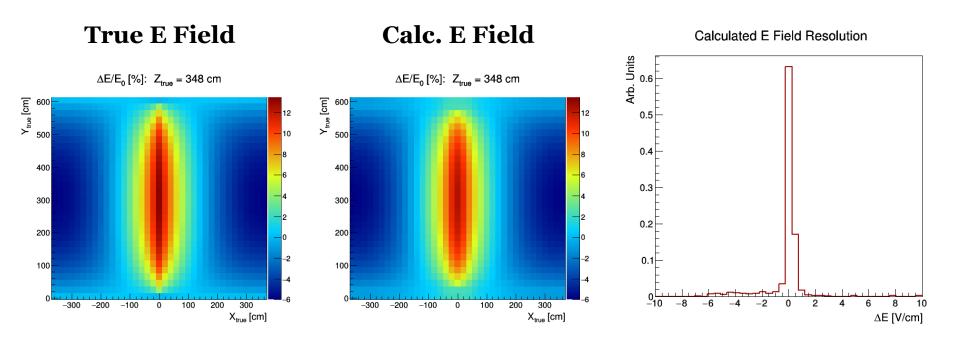
$$|\vec{v_n}| = \frac{|\vec{R_n}|}{\Lambda X} |\vec{v_0}|$$

- ♦ E field calculation methodology developed by University of Bern Mike M. made own implementation
- ♦ Above figure from forthcoming public note on laser-based SCE analysis at MicroBooNE
- $\bullet$  Calculate drift velocity  $\rightarrow$  use v(E) curve to get local E field



#### E Field Calculation



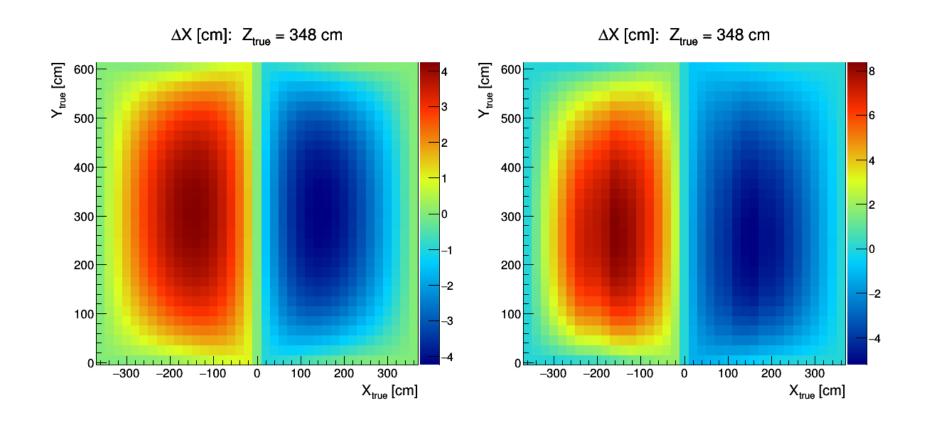


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#### Forward Displacement Maps





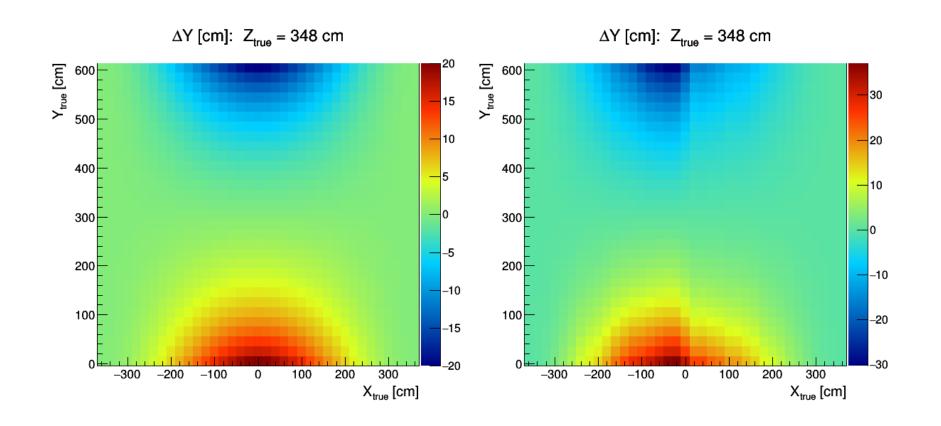
MC (No Flow)

**Data** 



#### Forward Displacement Maps





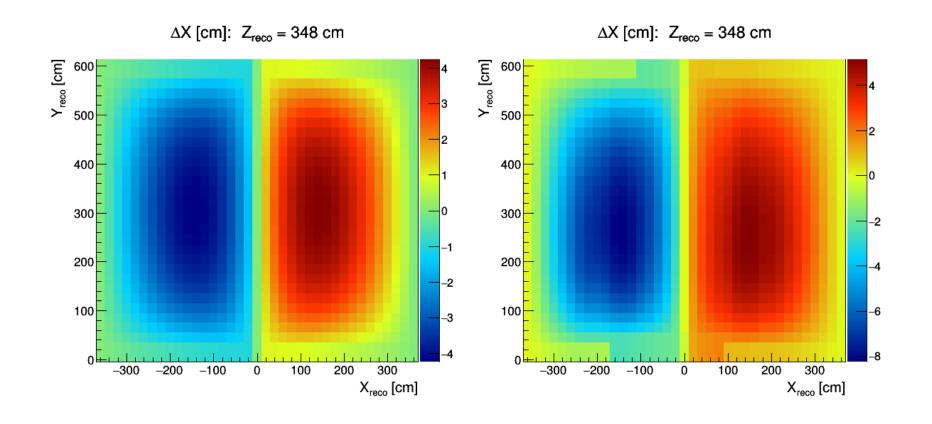
MC (No Flow)

**Data** 



#### Backward Displacement Maps





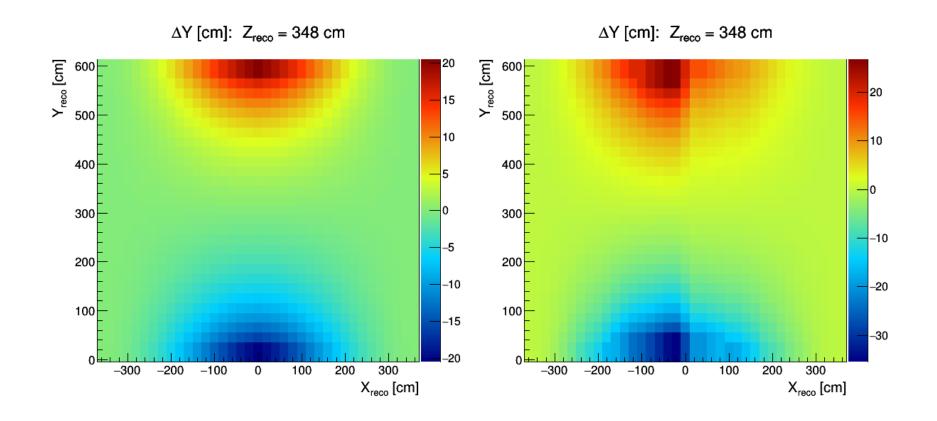
MC (No Flow)

Data



#### Backward Displacement Maps





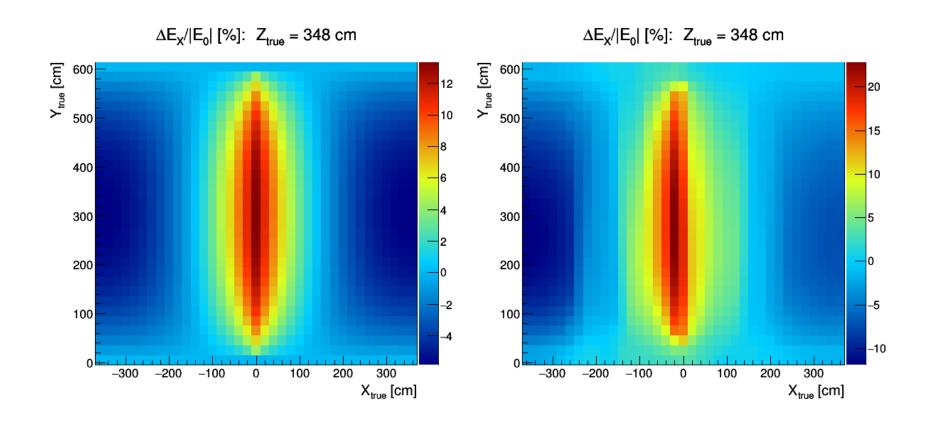
MC (No Flow)

**Data** 



### E Field Maps





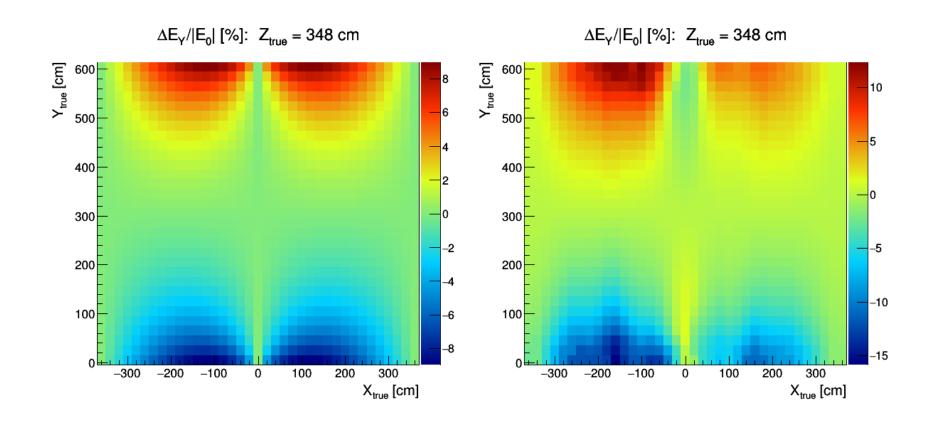
MC (No Flow)

**Data** 



### E Field Maps





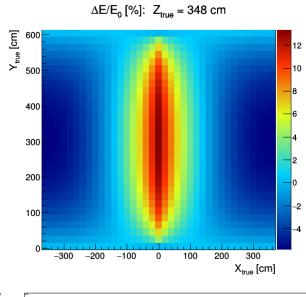
MC (No Flow)

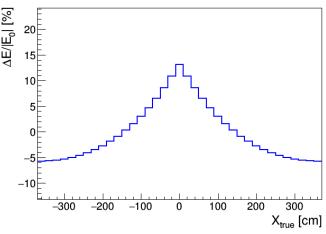
Data



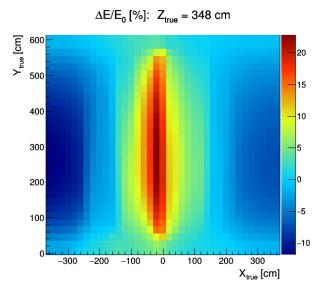
#### E Field Maps

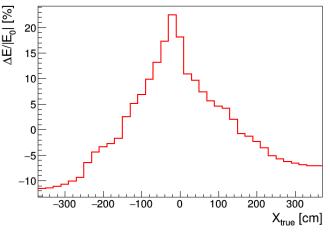






MC (No Flow)





**Data** 



#### Summary



- ♦ First full data-driven SCE maps available, which includes:
  - Forward displacement maps (simulation)
  - Backward displacement maps (reconstruction)
  - Electric field maps (simulation/reconstruction)
- ♦ This was done by interpolating results at TPC boundaries
  - Will spend more time investigating method of using pairs of crossing tracks to do true 3D correction in bulk does it help?
  - Data can tell us which is performing best (dE/dx resolution, data/MC comparison of track angles/lengths)
- ♦ Would be nice to produce new MC with new SCE simulation
  - Also include Hannah's SCE calibration in reconstruction chain, which targets dE/dx of t<sub>o</sub>-tagged tracks (beam and cosmics)





# BACKUP SLIDES