





The Pandora multi-algorithm approach to pattern recognition

16th September 2019

Reconstruction & Machine Learning in Neutrino Experiments workshop - DESY

Andrew Smith - For the MicroBooNE & DUNE collaborations

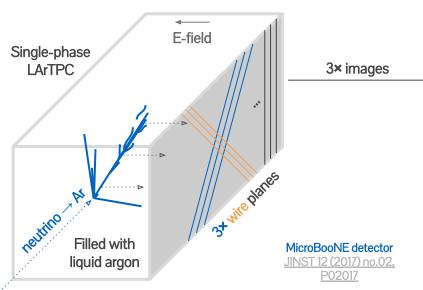
Overview

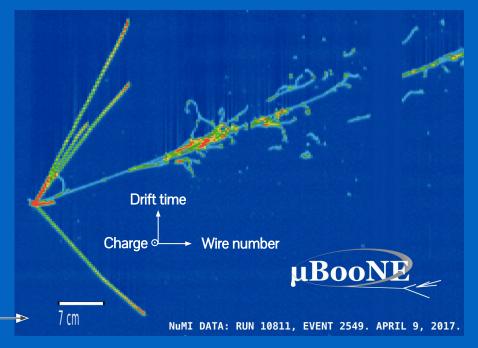
- Hope to answer the following questions:
 - Why is pattern-recognition important for neutrino physics?
 - Where does pattern-recognition fit into the field of reconstruction?
 - What is Pandora's approach to pattern-recognition for Liquid Argon Time
 Projection Chamber experiments? MicroBooNE, ProtoDUNE & DUNE
 - How can I get involved / learn more?

LArTPC detectors

LArTPC = Liquid Argon Time Projection Chamber

- Neutrino interacts with Ar atom
- Resultant particles ionize Ar along their trajectory and also produce scintillation light
- Ionization charge drifts towards wires and produces a signal on all three planes

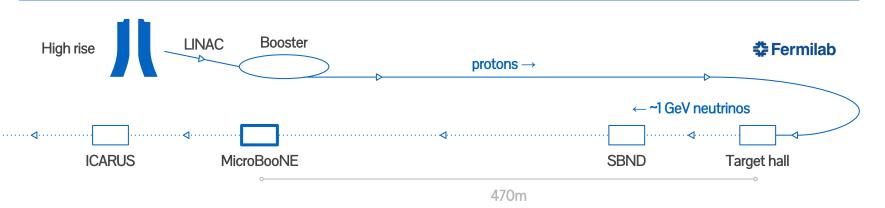


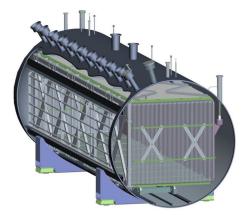


A neutrino interaction image from one wire plane in MicroBooNE

- Very high resolution calorimeter millimeter-scale
- Can resolve individual particles down to low energies
- 3×2D views ⇒ 3D imaging

The MicroBooNE experiment





Experiment

- Collaboration of 179 scientists from 31 worldwide institutions
- Taking data since October 2015
- ~10⁵ neutrino interactions in this time
- Additional off-axis neutrinos from second beam: NuMI

Physics

- Study previous anomalous results: excess of \mathbf{v}_{a} at low energies
- Measure suite of precision v on Ar cross sections
- Hardware and <u>software</u> R&D for future experiments such as DUNE

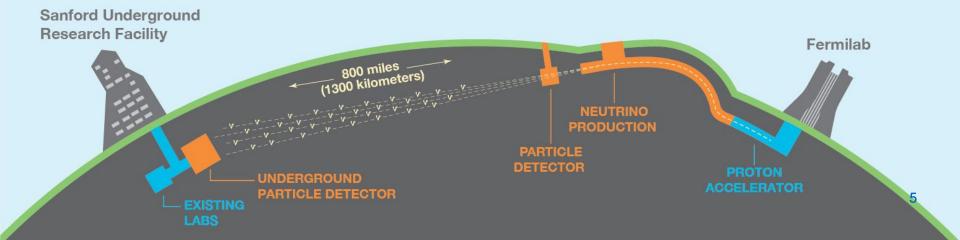
DUNE and ProtoDUNE

- DUNE = Deep Underground Neutrino Experiment
 - Groundbreaking for DUNE long baseline neutrino facility in 2017
- **ProtoDUNE** = prototype for DUNE
 - Based at CERN, first data 2018
 - Important test-beam data for DUNE

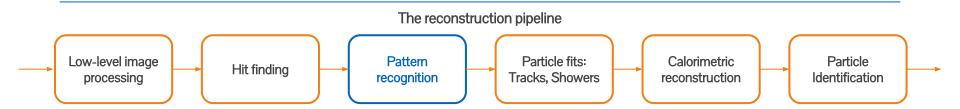
 Collaboration of over 1000 scientists from more than 30 countries

Physics

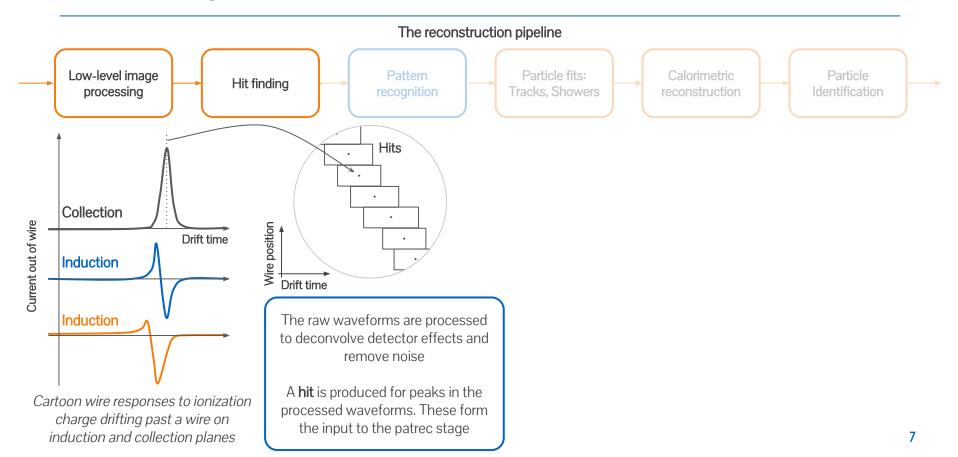
- Neutrino oscillation Do neutrinos violate CP?
- Astroparticle physics, supernovae
- Proton-decay?



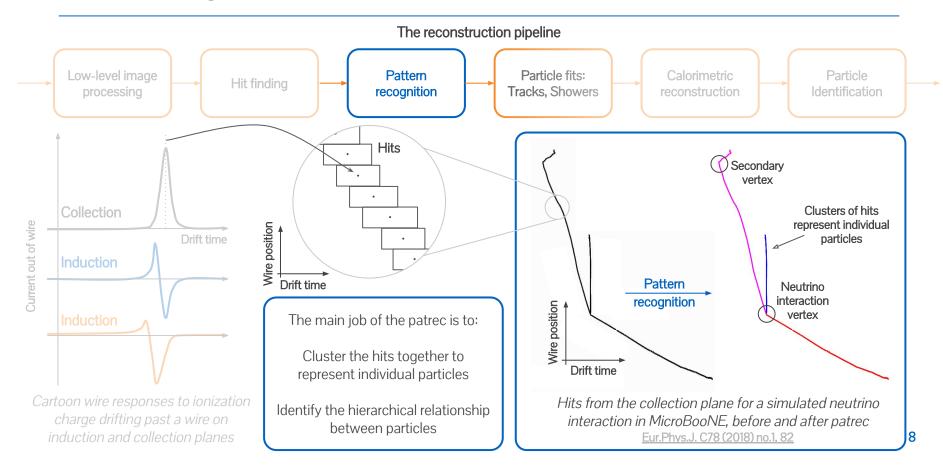
From images to Physics



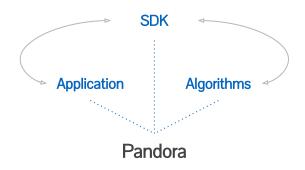
From images to Physics



From images to Physics



The Pandora project



- General purpose open-source framework for pattern recognition
- Initially used for future linear collider experiments, but now well established on many LArTPC experiments too!

GitHub Repository github.com/PandoraPFA Software development kit Eur.Phys.J. C75 (2015) no.9, 439 µBooNE Algorithms Eur.Phys.J. C78 (2018) no.1, 82













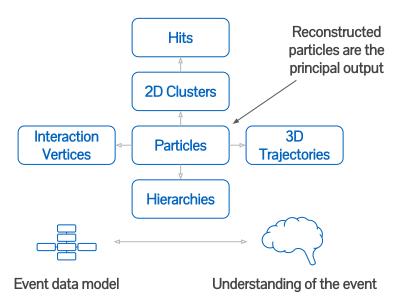


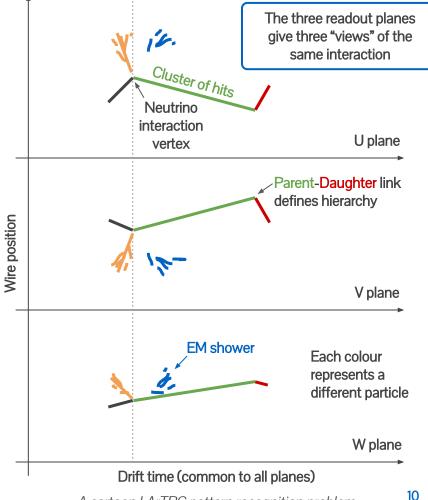




The event data model

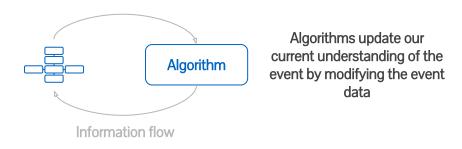
- We encapsulate our current understanding of the event via the event data model
- After the patrec is finished, these are the objects which are available in LArSoft for downstream. analysis





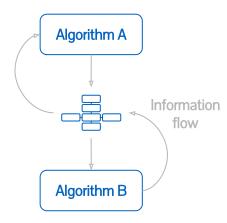
Pandora's multi-algorithm approach

- Break the problem up into smaller well defined tasks and develop targeted algorithms for each task
 - o E.g. Cluster together two hits if ...



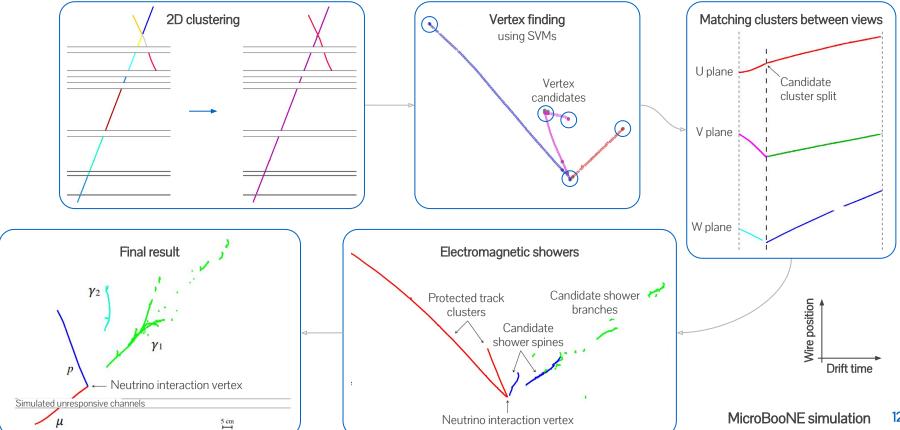
- Algorithm complexity varies from simple cuts up to more advanced machine learning techniques
- The application runs ~100 algorithms to gradually build our understanding until a complete picture of the event develops

• Iteration is used to allow 2-way information flow between algorithms



 Iteration provides powerful feedback loops - a technique that Pandora frequently utilizes

Pandora's algorithms for neutrino interactions



Performance - case study

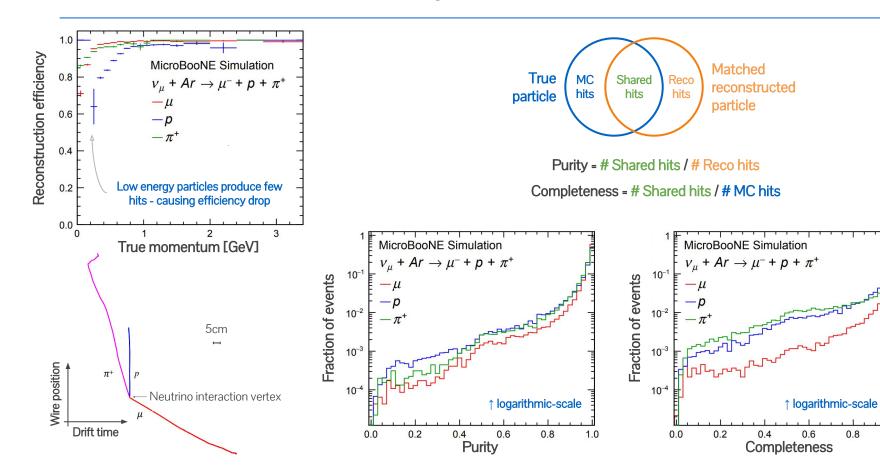
For performance in other channels, see:

Eur.Phys.J. C78 (2018) no.1, 82

1.0 13

0.6

8.0



Pandora's algorithm chains

Neutrino / test-beam chain

- As described on previous slides, algorithms are designed for neutrino or test-beam interactions
- Identify the primary interaction vertex early in the patrec to inform later algorithms
- Includes special chains of algorithms for electromagnetic showers

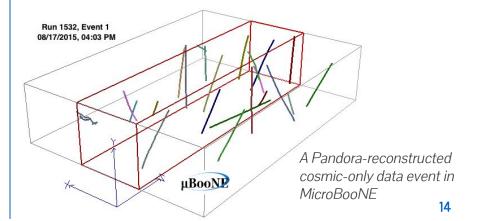
Each algorithm chain works well on the types of interactions it's designed for

For surface detectors, we need a way of dealing with events that contain **both** neutrino/test-beam interactions and cosmic-rays

Solution: "Consolidated approach"

Cosmic-ray chain

- Optimised to reconstruct cosmic-ray muons
- More strongly track-oriented than the neutrino / test-beam chains
- Includes algorithms to identify and reconstruct delta-rays of energetic cosmic-rays



Handling cosmic-rays

Use two different algorithm chains to handle A Pandora-reconstructed neutrinos / test-beam interactions and cosmic-rays test-beam ProtoDUNE data event Cosmic chain Daughter particles: 1 Track, 4 Showers Tag clear CRs 3D slicing Neutrino / Cosmic chain test-beam chain **Parent** reconstructed particle Slice ID "Slice" is reconstructed using

the test-beam algorithm chain

Further information and tutorials

Papers and documentation

- The <u>Pandora SDK paper</u>
 - Details the design of the software development kit and how algorithms interface with the application that is running Pandora (e.g. larpandora)
- The Pandora MicroBooNE paper
 - Gives details of Pandora's algorithms in MicroBooNE at the time of publication, but generally applicable to other LArTPC experiments too
- All Pandora code is self-documented using doxygen and is available on github
 - https://github.com/PandoraPFA

Recent workshops & hands-on exercises

- Multi-day Pandora <u>workshop</u> in Cambridge, UK 2016
 - Talks about how the algorithms work and step-by-step exercises about how you might develop a new algorithm using Pandora!
- LArSoft workshop in Fermilab 2019
- LArSoft workshop in Manchester, UK 2018
- Workshop on advanced computing & machine learning, Paraguay 2018
 - Talks and exercises about running and using Pandora within LArSoft, including tutorials on using Pandora's custom event display
- Experiment specific resources:
 - ProtoDUNE analysis <u>workshop</u>, CERN 2019
 - MicroBooNE Pandora workshop, Fermilab 2018

Summary

- LArTPCs are capable of imaging neutrino interactions with very high resolution
- Pandora provides a robust, general purpose solution to pattern-recognition to exploit these rich images
 - Our approach is to use many targeted algorithms to build an understanding of the event
 - Some problems are best solved using more traditional hand-designed algorithms, others are great candidates for machine learning techniques
 - We aim to carefully exploit the most appropriate solution for each problem
- This approach has been used successfully in MicroBooNE and ProtoDUNE, with continued active developments that will see Pandora used for DUNE
 - Capable of handling complex neutrino interaction topologies
 - Works in dense cosmic-ray environments too

Pandora team for LArTPC reconstruction















Pandora is an open project and new contributors would be extremely welcome. We'd love to hear from you and we will always try to answer your questions.

Pandora SDK development

John Marshall Mark Thomson john.marshall@warwick.ac.uk thomson@hep.phy.cam.ac.uk



LArTPC algorithm development

John Marshall Andy Blake

a.blake@lancaster.ac.uk

MicroBooNE integration ProtoDUNE integration **DUNE FD integration** Andy Smith Steven Green Lorena Escudero asmith@hep.phy.cam.ac.uk sq568@hep.phy.cam.ac.uk escudero@hep.phy.cam.ac.uk

Graduate students

MicroBooNE **ProtoDUNE** DUNE

Joris Jan de Vries, Jack Anthony, Andy Smith Stefano Vergani Jhanzeb Ahmed, Mousam Rai, Ryan Cross







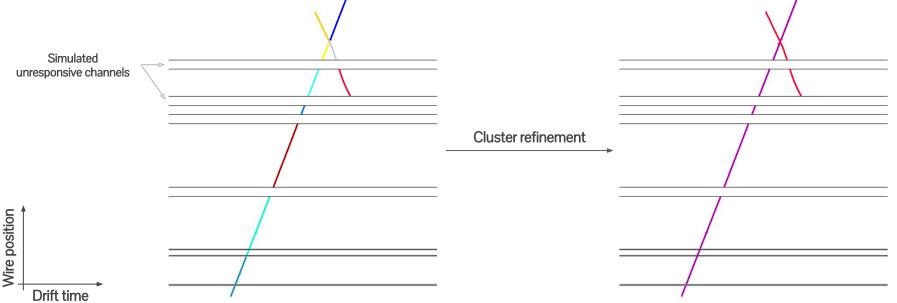


Backup

2D clustering

MicroBooNE simulation

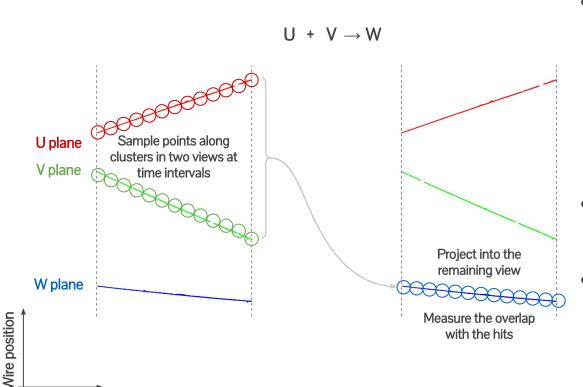
- Start by producing clusters with high purity, stopping at any bifurcation / ambiguity
- Run multiple cluster merging & splitting algorithms to improve completeness
 - Consider all cluster pairings simultaneously to make decisions in the context of the whole event



Matching clusters between views

MicroBooNE simulation

Drift time



• For every combination of clusters - one from each view - calculate a χ^2 which measures their consistency

Overlaps

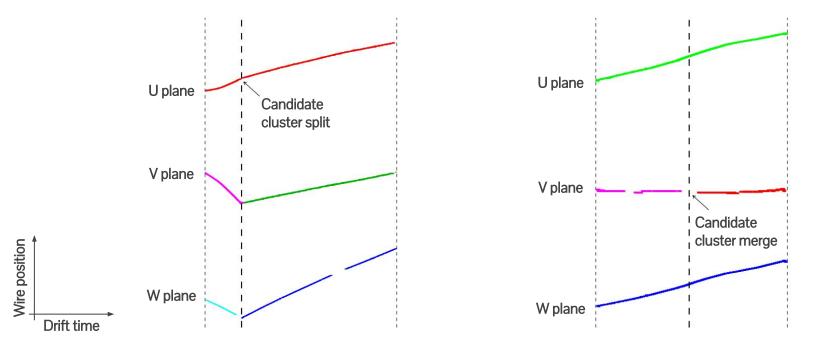
$$\begin{array}{ccccc} U & + & V & \rightarrow & W \\ V & + & W & \rightarrow & U & \Rightarrow & \chi^2 \\ W & + & U & \rightarrow & V \end{array}$$

- Construct a rank-3 "tensor" with elements χ^2_{uvw} , where u, v & w label the clusters from each view
- The more "diagonal" the tensor, the better we have clustered the hits
 - ⇒ Iteratively run algorithms which modify the clusters to diagonalise the tensor!

Diagonalising the tensor

MicroBooNE simulation

- Run many algorithms iteratively that look to group / split / merge clusters at positions motivated by clusters in the other views
- Keep going until no further refinements can be made and the tensor is as diagonal as possible!

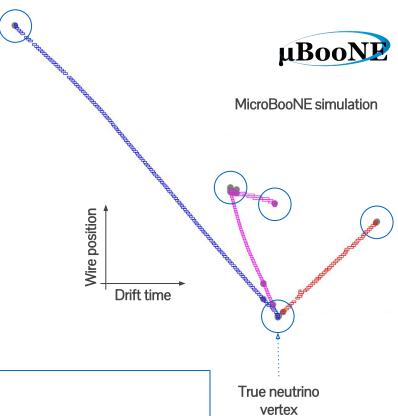


The neutrino vertex

- Consider all 2D cluster endpoints, from all views and use the matching clusters in other views to determine the corresponding 3D points
- Use these 3D points as candidate neutrino interaction vertices
- Use a number of topological and calorimetric features, fed into a support vector machine (SVM) to get a score for each candidate
- Choose the candidate with the highest SVM score!

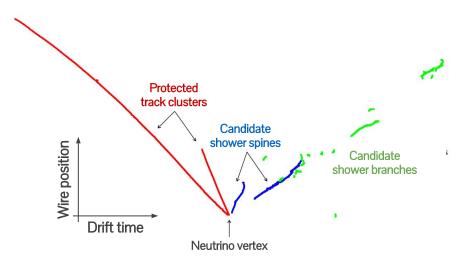
Downstream usage

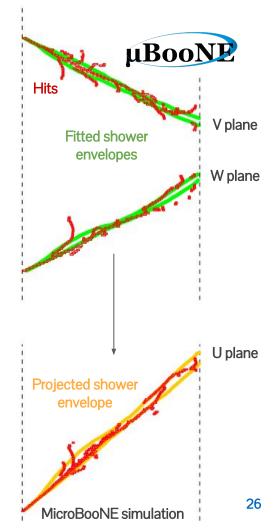
- Split 2D clusters at the projected vertex helps identify low-energy protons
- Protect primary particles when searching for EM showers in later steps



Electromagnetic showers

- Characterise 2D clusters as track-like or shower-like using topological features
- Find shower "spines" protecting track-like clusters from the vertex
- Grow the showers by merging the spines with shower-like branch clusters
- Re-use the "tensor" mechanic to match the showers between views, and iterative through another set of algorithms to diagonalise the tensor





The final product!

