# Scheduling a Kubernetes Federation with Admiralty

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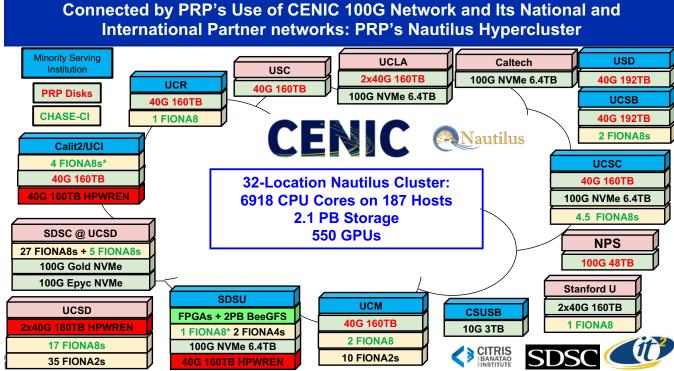
UC San Diego



# PRP, Nautilus and Kubernetes



- The Pacific Research Platform (PRP) has been using Kubernetes since 2016
  - Started as a way to conveniently schedule network test services
  - Evolved in being a convenient platform for ML research
- OSG has had a CE gathering opportunistic cycles for over a year now
  - As well as orchestrating some of its services
    e.g. StashCache and Frontends





# Why federation?

- PRP/Nautilus has been steadily growing
  - It now has nodes also in Asia, Europe and Australia
  - While successful, we do understand not everyone will want to join the club
- Separate administration domains
  - We even have the use case at UCSD
  - PRP Nautilus and SDSC Expanse will operate separately, but will work together through federation
- Multiple platforms
  - PRP has an IoT component, where ARM CPUs rule
  - Having a dedicated ARM k3s and federating with it ended being simpler





# Driving principles

- We wanted a "native Kubernetes" solution
  - I.e. kubectl should be all that the user needs
- We did **not** want a centralized solution
  - All participating Kubernetes clusters should be on equal playing field
  - Each Kubernetes cluster should be able to participate in any number of federations
- We did not want to do any development ourselves
  - Helping with testing OK
  - Occasional patch OK
  - But no long-term maintenance

# Admiralty's Multicluster-Scheduler

🚔 Admiralty	Documentation	Blog Pric	ing Contact		GitHub	Chat	Twitter	٤	Q Search CRI K
Introduction Quick Start Concepts Multi-Cluster Sci Operator Guide User Guide	Cheduling			Multi-Cluster Scheduling Source Pods Admiralty's multi-cluster scheduling feature must be enabled at the namespace level with the multicluster- scheduler=enabled label, and at the pod level with the multicluster.admiralty.io/elect="" annotation. Annotated pods in labeled namespaces are called source pods. Typically, cluster administrators label namespaces, while users annotate pod templates of, e.g., Jobs or Deployments.	Source Pods Architecture Proxy Pods Pod Chaperons Candidate Pods Delegate Pods Summary				
				Architecture Multi-cluster scheduling is supported by four components run by pods in Admiralty's installation namespace (typically, admiralty): 1. a mutating pod admission webhook, 2. the proxy scheduler, 3. the pod chaperon controller, and 4. the candidate scheduler. For a given source pod, the mutating pod admission webhook and proxy scheduler are acting in the cluster where the source pod is created, whereas the pod chaperon controller and candidate scheduler are acting in target clusters of that source cluster.					
				() INFO The proxy and candidate schedulers extend the standard Kubernetes scheduler with <u>Scheduler Framework</u> plugins. Therefore, they implement all standard Kubernetes scheduling features.					
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# Admiralty's Multicluster-Scheduler

	https://github.com/admiraltyio/multicluster-	scheduler 🖒	<u>ĉ</u> -
Search or jump to	/ Pulls Issues Marketplace	Explore	Ļ + • ∰ •
🛱 admiraltyio / multiclu	Ister-scheduler	nwatch 👻 15	☆ Star 215 양 Fork 19
<> Code (!) Issues 7	이 Pull requests 1	Projects 2	Security
우 master ◄	Go to file Add file -	⊻ Code -	About
adrienjt v0.10.0 changel	A system of Kubernetes controllers that intelligently schedules workloads across		
.github/workflows	fix github actions workflow	2 months ago	clusters.
build	target controller	2 months ago	♂ admiralty.io
charts/multicluster-s	v0.10.0 changelog and (now scripted) versio	17 days ago	🛱 Readme
Cmd	fix name collisions and truncate names	20 days ago	কাঠ Apache-2.0 License
docs	v0.4.0 see CHANGELOG.md	9 months ago	

# Admiralty on Nautilus

- Currently running 0.10.0-rc1
- Have been federating with
  - ARM-based k3s
  - PacificWave Kubernetes cluster
  - Google Cloud Kubernetes cluster
  - Kubernetes Cluster inside Azure
- Getting ready to federate with
  - Expanse's Kubernetes partition
  - A Windows-based Kubernetes cluster



# Installing Admiralty

- Pretty well documented in github: https://github.com/admiraltyio/multicluster-scheduler/tree/v0.10.0-rc.1
- Source and target cluster both need Admiralty installed helm install cert-manager ... helm install multicluster-scheduler admiralty/multicluster-scheduler ...
- Create secret in target cluster and propagate to source cluster (targer) kubemcsa export -n klum c1 --as c2 >s.yaml (source) kubectl -n admiralty apply -f s.yaml
- Whitelist target cluster in source cluster (helm update ...)
- You are pretty much good to go!
  - Pods in source cluster just need to add an annotation metadata: annotations: multicluster.admiralty.io/elect: ""





### Installing Admiralty

• Admiralty creates a set of new resource types

Igors-MacBook-Pro:~ isfiligoi\$ kubectl api-resources  grep admiralty						
clustersources	csrc	multicluster.admiralty.io	false	ClusterSource		
clustersummaries	mcsum	multicluster.admiralty.io	false	ClusterSummary		
clustertargets	ctg	multicluster.admiralty.io	false	ClusterTarget		
podchaperons	chap	multicluster.admiralty.io	true	PodChaperon		
sources	src	multicluster.admiralty.io	true	Source		
targets	tg	multicluster.admiralty.io	true	Target		

#### • Target clusters can be seen as virtual nodes

Igors-MacBook-Pro:~ isfiligoi\$ k	<pre>kubectl get nodes  grep admiralty</pre>		
admiralty-igor-gke-us-central	Ready	cluster	7d18h
admiralty-k3s	Ready	cluster	7d18h
admiralty-nautilus	Ready	cluster	7d18h

# Installing Admiralty

- We have been mostly using one-way federation
  - Nautilus as source, others as targets
- Nautilus can easily be the target, too
  - Admiralty allows for arbitrary mesh
  - Federation with SDSC Expanse is expected to be both ways



# Scheduling to target clusters

- Admiralty's Multicluster-Scheduler is a real Kubernetes scheduler
  - Users do not get to pick explicitly the target
  - Offload happens based on standard requirements and preferences
  - Users just have to opt-in
- When there are nodes in multiple possible clusters that match
  - Admiralty will consider only clusters that have free matching nodes
  - Which target cluster will be picked is (mostly) non-deterministic
  - If no target clusters have any available matching nodes, the pod remains pending in the source cluster (only)
- Priorities and preemption work as you would expect them to



# Scheduling to target clusters

Under the hood, uses the standard k8s filtering and scoring mechanisms

#### Node selection in kube-scheduler

kube-scheduler selects a node for the pod in a 2-step operation:

- 1. Filtering
- 2. Scoring

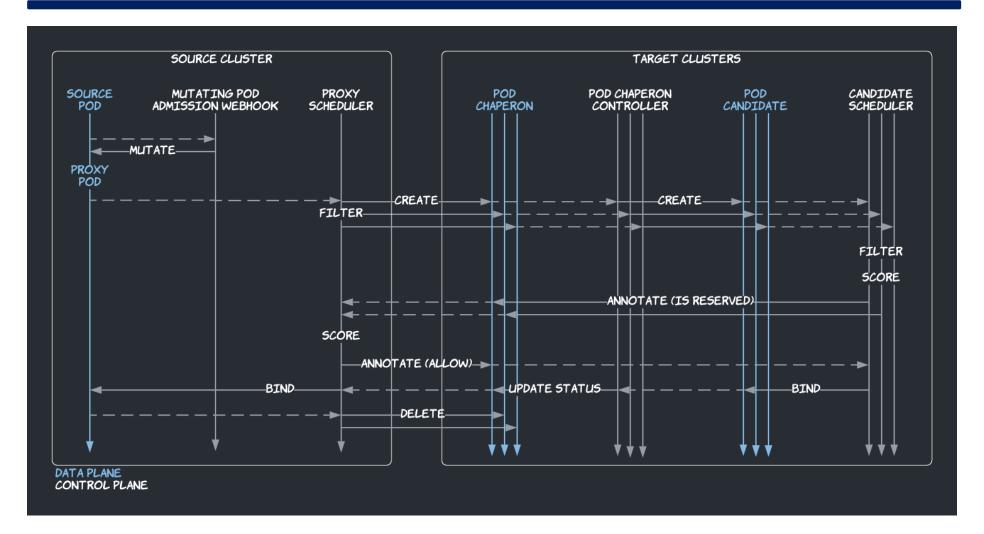
The *filtering* step finds the set of Nodes where it's feasible to schedule the Pod. For example, the PodFitsResources filter checks whether a candidate Node has enough available resource to meet a Pod's specific resource requests. After this step, the node list contains any suitable Nodes; often, there will be more than one. If the list is empty, that Pod isn't (yet) schedulable.

In the *scoring* step, the scheduler ranks the remaining nodes to choose the most suitable Pod placement. The scheduler assigns a score to each Node that survived filtering, basing this score on the active scoring rules.

Finally, kube-scheduler assigns the Pod to the Node with the highest ranking. If there is more than one node with equal scores, kube-scheduler selects one of these at random.

https://kubernetes.io/docs/concepts/scheduling-eviction/kube-scheduler/#kube-scheduler-implementation

# Scheduling to target clusters



PACIFIC RESEARCH PLATFORM

# Other features

- Admiralty has several other features we have not explored yet
- Three potentially interesting options:
  - Multi-cluster services, using a load-balancing across a Cilium cluster mesh
  - Identity federation (instead of shared secrets)
  - Federation with Targets lacking a public IP (reversed connectivity)



### Conclusion

- Admiralty has been in use in the PRP k8s cluster/Nautilus for some time now
- Works as advertised for our main use cases
- We are planning to use it to expand to more clusters in the future





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