

Input from Generators - GENIE

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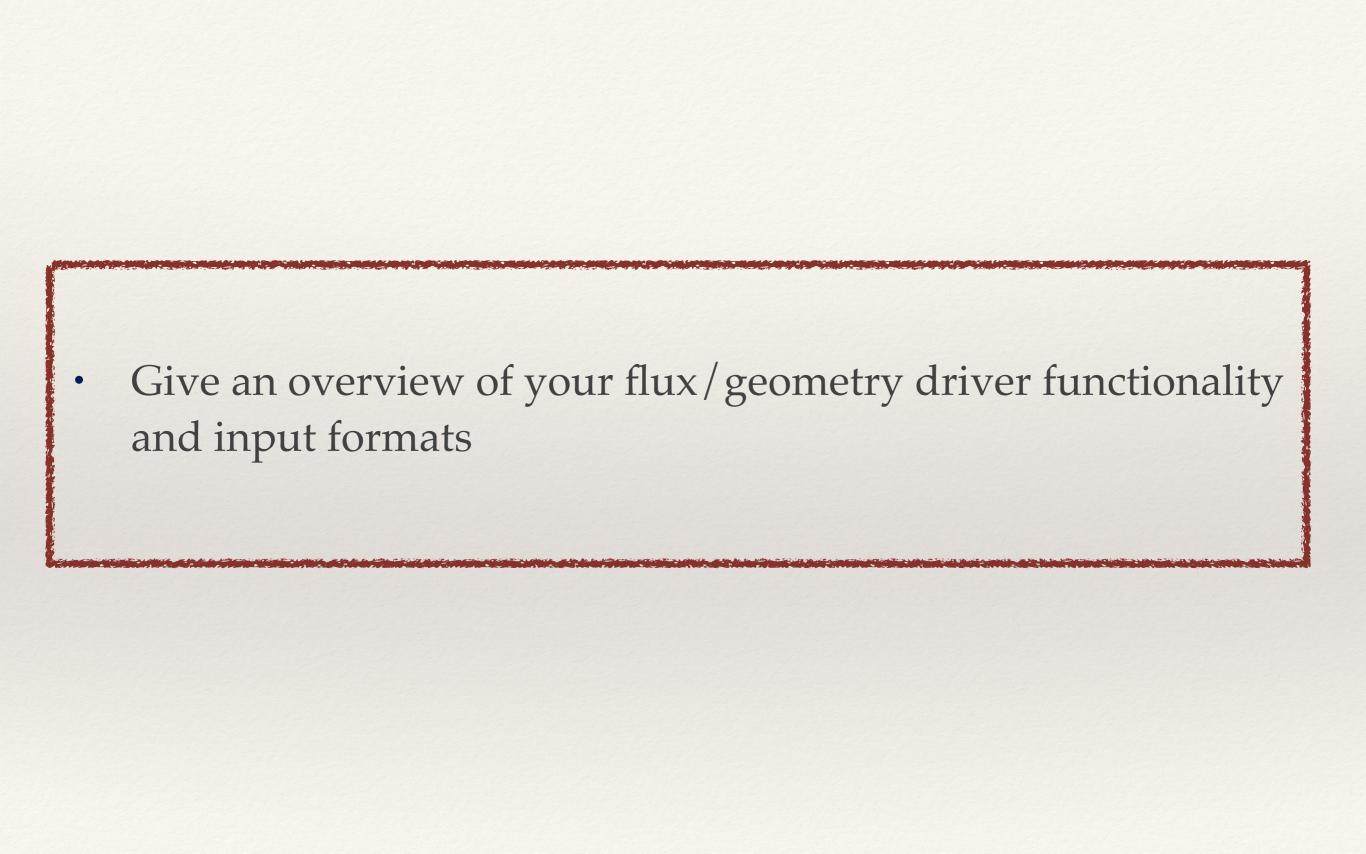
Generator Tools Workshop - Fermilab - Jan 8th, 2020



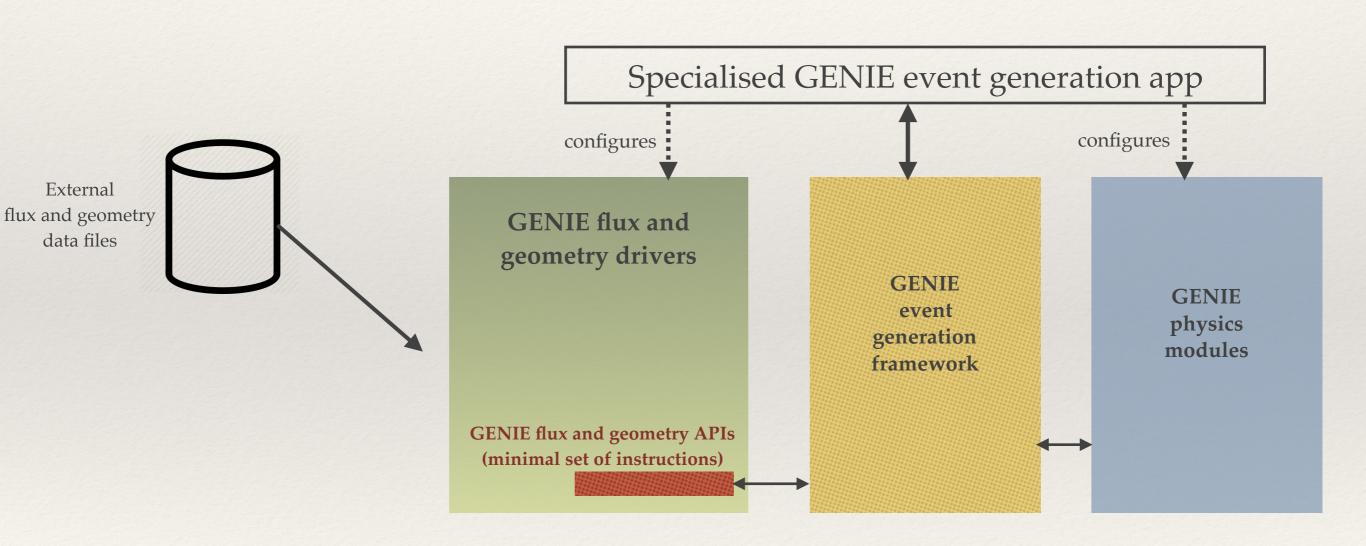


Questions by workshop organisers

- Give an overview of your flux/geometry driver functionality and input formats
- Are there any structural problems that would be needed to solved to use a common flux/geometry driver
- Review the output formats of your generator
- · Are ISI and FSI done at separate stages in your generator.
 - If not, why not?
 - How difficult, mechanically, would this factorization be?



General scheme



GENIE flux and geom APIs

```
//
// define the GFluxI interface:
//
                                FluxParticles (void) = 0; ///< declare list of flux neutrinos that can be generated (for init.
virtual const PDGCodeList &
virtual double
                                              (void) = 0; ///< declare the max flux neutrino energy that can be generated (for</pre>
                                MaxEnergy
virtual bool
                                GenerateNext (void) = 0; ///< generate the next flux neutrino (return false in err)
virtual int
                                PdgCode
                                               (void) = 0; ///< returns the flux neutrino pdg code</pre>
virtual double
                                Weight
                                               (void) = 0; ///< returns the flux neutrino weight (if any)</pre>
virtual const TLorentzVector & Momentum
                                               (void) = 0; ///< returns the flux neutrino 4-momentum</pre>
virtual const TLorentzVector & Position
                                               (void) = 0; ///< returns the flux neutrino 4-position (note: expect SI rather th
virtual bool
                                              (void) = 0; ///< true if no more flux nu's can be thrown (eg reaching end of bea</pre>
                                End
virtual long int
                                Index
                                               (void) = 0; //< returns corresponding index for current flux neutrino (e.g. for</pre>
virtual void
                                Clear
                                                  (Option_t * opt ) = 0; ///< reset state variables based on opt
virtual void
                                GenerateWeighted (bool gen_weighted) = 0; ///< set whether to generate weighted or unweighted
```

GENIE flux drivers

* A number of flux drivers are included in public releases

- * Barr Gaisser Lipari Robbins Stanev (BGLRS) atm. flux driver
- Ferrari Sala Battistoni Montaruli (FLUKA) atm. flux driver
- * Honda Sajjad Athar Kajita Kasahara Midorikawa (HAKKM) atm. flux driver
- * Driver for integration into GENIE of the outputs of a detailed J-PARC neutrino beam-line simulation [JNUBEAM].
- * Driver for integration into GENIE of the outputs of a detailed NuMI neutrino beam-line simulation [GNuMI].
- * A generalised driver for a simple, "cylindrical", multi-neutrino flavour flux where the direction, size and lateral profile are customisable and the energy distribution of each flavour is described by a 1-D histogram
- * A generalised driver for a multi-neutrino flavour flux represented as an n-tuple (a series of *neutrino flux rays*) that can be used when there are substantial correlations between the neutrino position, energy, direction
- Severals other tools in private versions and / or in user codes

GENIE geometry drivers

* Two geometry drivers are included in public releases

- * ROOT geometry driver the main workhorse
 - * TGeoManager
 - * GEANT geometries can be exported in this format
- * "Point geometry" driver
 - * Allows handling simple target mixtures (list of targets each with its corresponding weight fraction) with no spatial information in the exact same framework

Less diversity - but if there was any other different geometry description used by the community we would support it with a dedicated geometry driver

Building on top of the flux and geometry APIs

• The flux and geometry APIs provide a protocol for obtaining the information required **for the purpose of event generation**

The fundamental problem here is to compute a complex multi-dimensional integral $N_{ev} \propto \int dE_{\nu} dcos\theta_{\nu} d\phi_{\nu} dxdydt \sum_{f(lavor)} \frac{d^{6}\Phi_{f}(E_{\nu}, cos\theta_{\nu}, \phi_{\nu}, x, y, t)}{dE_{\nu} dcos\theta_{\nu} d\phi_{\nu} dxdydt} \int_{0}^{\infty} ds \sum_{i(sotope)} \frac{\rho(\vec{r})w_{i}(\vec{r})\sigma_{f;i}^{tot}(E_{\nu})}{A_{i}(\vec{r})}$ for which an analytical answer is not possible. Plux description Detector description

- That protocol specifies a very minimal set of operations All we need is:
 - Throw "flux rays" (flavour, momentum and position 4-vectors) from input p.d.f.s
 - Navigate through the geometry and compute density-weighted path-lengths for each isotope
- A much larger set of operations is required for initialising, configuring, manipulating different types of fluxes not part of the API: Specific to different types of fluxes and exploited by different types of event generation apps, specialised for different tasks.

Using flux and geo drivers in a specialised event generation app

- A much larger set of operations is required for initialising, configuring, manipulating different types of fluxes not part of the API
- It is worth considering briefly a couple of examples

```
FLUKA:/some/path/sdave numu07.dat[14],/some/path/sdave nue07.dat[12],...
                                                  /some/path/duneFD.root
                                                  or
                                                  1000080160[0.8879],1000010010[0.1121]
Synopsis
$ gevgen/atmo
   -f(flux)-g(geometry)
   [-R rotation_from_topocentric_hz_frame]
   [-t geometry_top_volume_name] [-m max_path_lengths_xml_file]
   [-L geometry_length_units] [-D geometry_density_units]
   <-n number_of_events, -e exposure_in_terms_of_kton_x_yrs>
   [-E energy_range] [-o output_event_file_prefix] [-r run#]
   [-seed random_number_seed] [--cross-sections xml_file] [--event-generator-list list_name]
   [--message-thresholds xml_file] [--unphysical-event-mask mask] [--event-record-print-level level]
   [--mc-job-status-refresh-rate rate] [--cache-file root_file]
   [-h]
```

Using flux and geo drivers in a specialised event generation app

- A **much larger set of operations** is required for initialising, configuring, manipulating different types of fluxes not part of the API
- It is worth considering briefly a couple of examples

Enable/disable volumes, eg "-Cryostat -Rock"

plus, ability to define and generate events in arbitrary fiducial volumes that do not correspond to any actual geometry volume

Synopsis

\$ gevgen_atmo

[-h]

-f flux -g geometry

yhopsis

Rotation: Topocentric horizontal -> user-defined coordinate system

The Euler angles are input as a comma separated list. The general syntax for specifying the rotation is: `-R convention:phi,theta,psi' where 'convention' is either X (for X-convention), Y (for Y-convention), X^-1 or Y^-1 (as previously, but using the inverse rotation matrix instead).

Example 1:

To set the Euler angles φ =3.14, ϑ =1.28, ψ =1.0 using the X-convention, type: '-R 3.14,1.28,1.0', or '-R X:3.14,1.28,1.0'.

Example 2:

To set the Euler angles $\varphi=3.14$, $\vartheta=1.28$, $\psi=1.0$ using the Y-convention, type: '-R Y:3.14,1.28,1.0'.

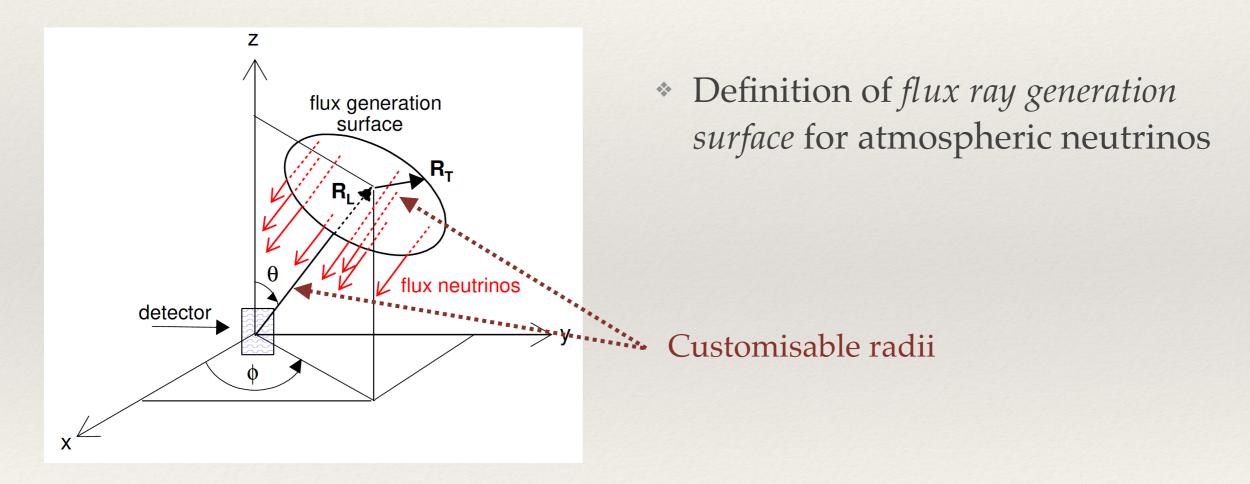
Example 3:

To set the Euler angles $\varphi=3.14$, $\vartheta=1.28$, $\psi=1.0$ using the Y-convention, and then use the inverse rotation matrix, type: '-R Y^-1:3.14,1.28,1.0'.

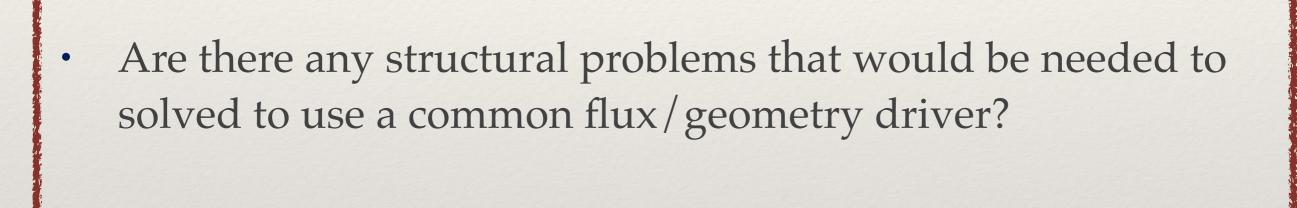
```
[-R rotation_from_topocentric_hz_frame]
[-t geometry_top_volume_name] [-m max_path_lengths_xml_file]
[-L geometry_length_units] [-D geometry_density_units]
<-n number_of_events, -e exposure_in_terms_of_kton_x_yrs>
[-E energy_range] [-o output_event_file_prefix] [-r run#]
[-seed random_number_seed] [--cross-sections xml_file] [--event-generator-list list_name]
[--message-thresholds xml_file] [--unphysical-event-mask mask] [--event-record-print-level level]
[--mc-job-status-refresh-rate rate] [--cache-file root_file]
```

Using flux and geo drivers in a specialised event generation app

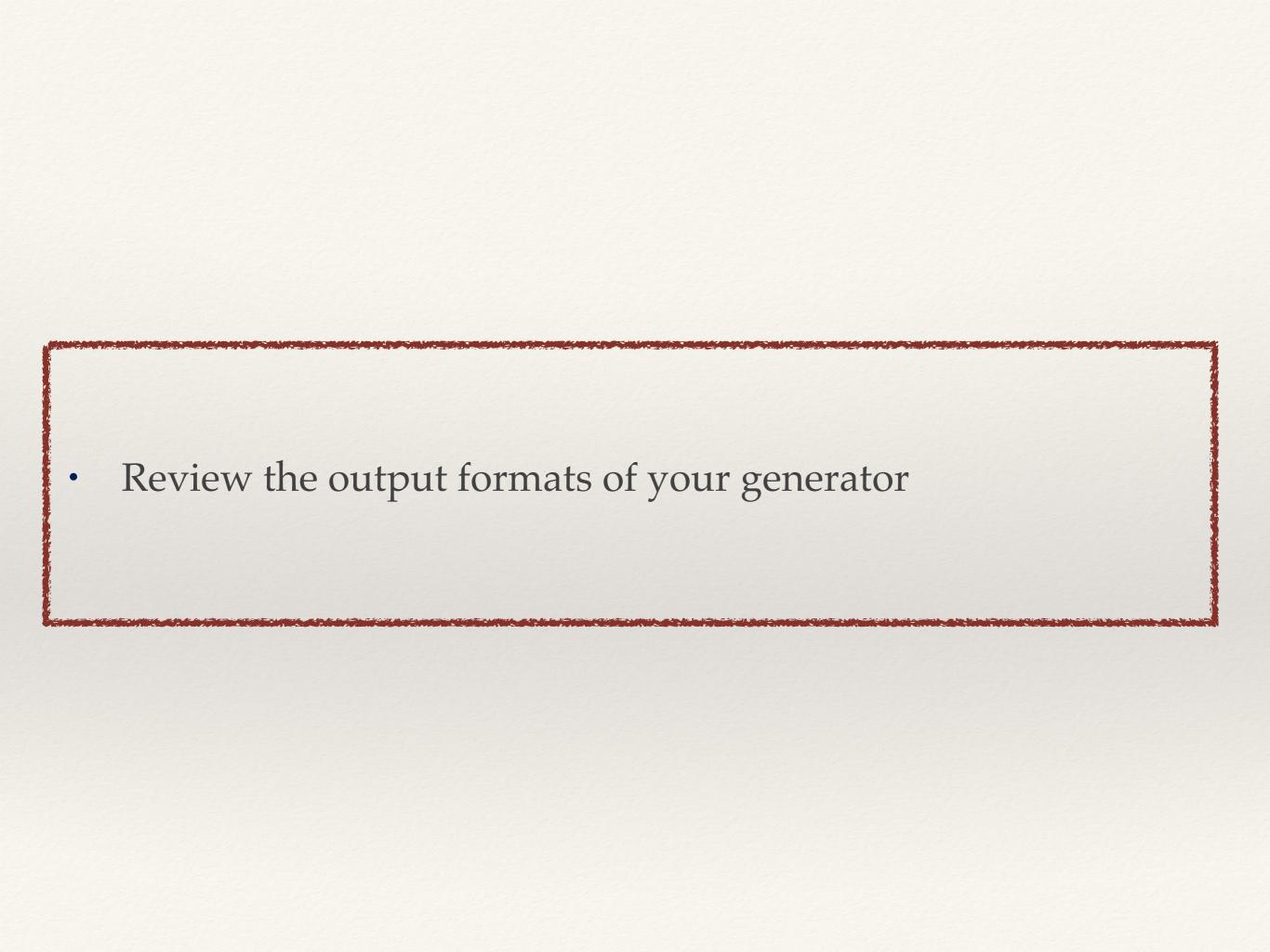
- A **much larger set of operations** is required for initialising, configuring, manipulating different types of fluxes not part of the API
- It is worth considering briefly a couple of examples



* Similarly, <u>all flux drivers</u> have customisation options, or use conventions, specific to the given type of flux



- * If only I was making choices on the amount of information provided here ...
- * There is no concrete proposal / specification of how that system would look like
 - * Can not comment on whether there would be technical limitations
 - * For instance, if the new system was art-based (possible, given the strong FNAL focus of this workshop), we wouldn't touch it No need for us to impose new requirements to our many non-FNAL user communities.
- * Even if there was no technical limitation, it is very hard to see why we would want to use an *unknown new system* to replace of our **existing**, **native**, **proven**, **well-developed** and **well-known** tools that **already underpin the GENIE interfaces to all experiments!!**
- * Almost certainly, options # 2a and # 2b (outlined in my previous talk) define the context in which we could engage in joint developments



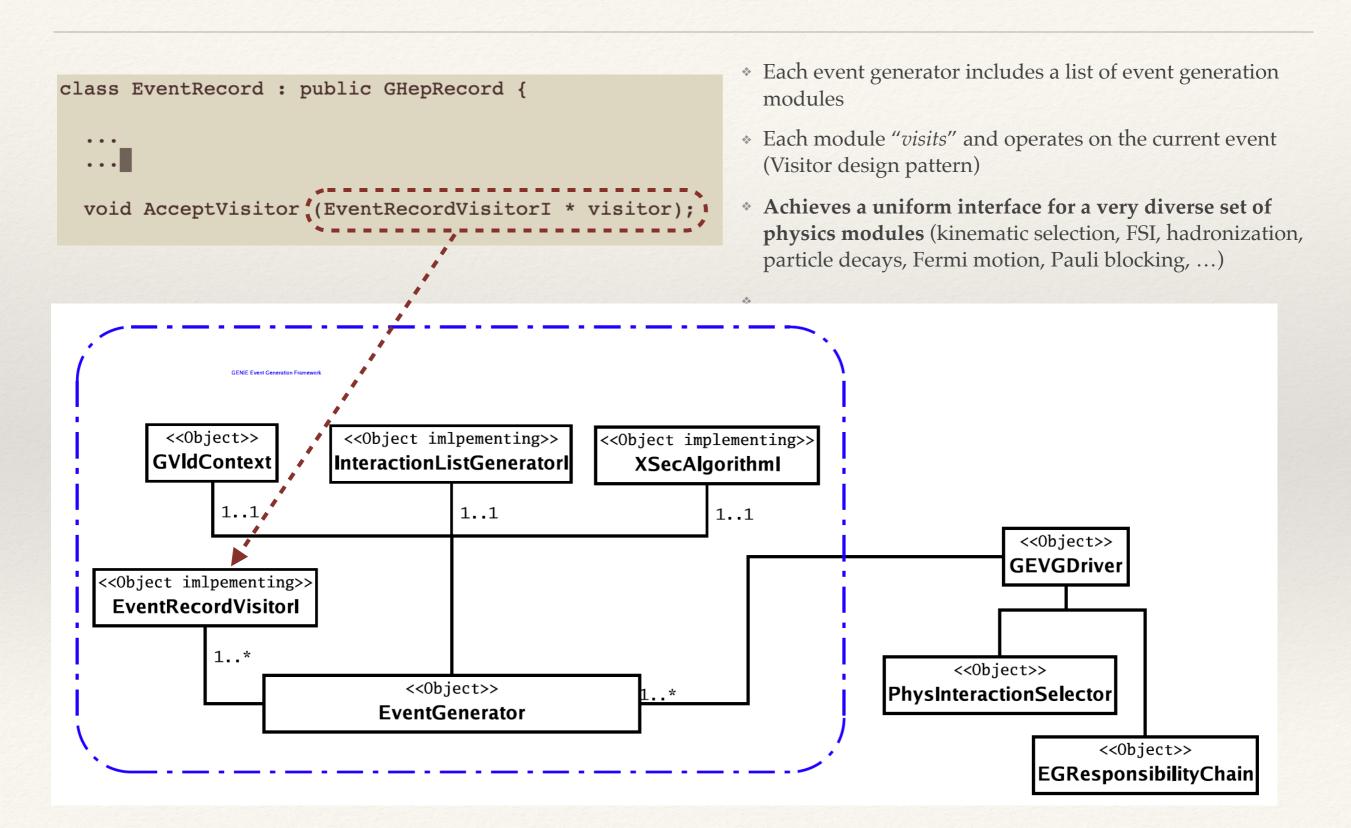
Output formats

The native GENIE event format is called **GHEP** - a suitably customised *STDHEP*-like format

A GHepRecord is a TClonesArray of GHepParticles

- It is a special kind of TClonesArray, where **entries are automatically shuffled** to make sure the daughter list of any particle in the event occupies a consecutive set of slots.
- In addition to lists of particles it also includes information with event-wide scope
 - Event vertex in detector coordinate system, event weight, error flags, corresponding x-section
- It also includes redundant information in a hierarchical set of objects (more later)

GHEP-specifics deeply ingrained in all GENIE generation codes



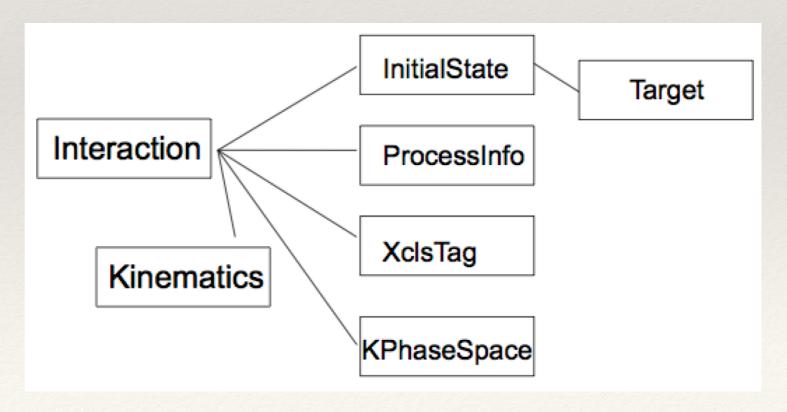
Redundant information - Interaction

- * The GHEP event record specifies all information about an event
- * It is the main input to and output of GENIE MC event generators / event generation modules
- * As part of MC event generation we also do **calculations** (e.g. cross-section or form factor calculations)
- * For these calculations there are several use cases that do not involve MC generation
 - * Typically, they require a very small subset of the information stored in the event
 - * We need to be able to run these calculations even when we don't have a full event

This info is stored in a hierarchical set of objects (**Interaction** and other objects there in)

Whereas a GHEP event object is passed to all GENIE MC generation modules, an Interaction object is passed to nearly all GENIE calculations

An Interaction object is attached to each event



Redundant information - Interaction

So, for example, if a QE generator wants to take the currently configured QE x-section model and evaluate a x-section value, it does something like

```
Interaction * ccqe = Interaction::QELCC(kPdgTgt016,kPdgNeutron,kPdgNuMu); // numu + (n)C12
ccqe->InitStatePtr()->SetProbeE(E); // in LAB-frame (E,0,0,E)
ccqe->KinePtr()->SetQ2(Q2);

RunningThreadInfo * reinfo = RunningThreadInfo::Instance();
const EventGeneratorI * evg = rtinfo->RunningThread();
XSecAlgorithmI * xsec_model = evg->CrossSectionAlg();

// print dsig/dQ2
cout << xsec_model->XSec(interaction, kPSQ2fE) / (1E-38 * units:cm2) << endl;</pre>
```

This is event record feature is deeply ingrained in GENIE code

Care required to make sure the GHEP record and the attached Interaction remain in sync

Benefits (simple interface to most calculations, decoupling from event generation) is worth the trouble

GHEP event record - example 1

Particles include more info than shown here

 Idx	Namo	Ist	PDG	Mot	her	 Daugl		Px	Dvv	Pz	E	 	
						Daugi			Ру	FZ		m	
0	nu_mu	0	14	-1	-1	4	4	0.000	0.000	100.000	100.000	0.000	į
1	C12	0	1000060120	-1	-1	2	3	0.000	0.000	0.000	11.175	11.175	
2	proton	11	2212	1	-1	5	5	0.132	-0.033	0.151	0.920	**0.938	M = 0.898
3	B11	2	1000050110	1	-1	26	26	-0.132	0.033	-0.151	10.255	10.253	
4	nu_mu	1	14	0	-1	-1	-1	-1.243	0.464	39.229	39.251	0.000	P = (0.032, -0.012, -0.999)
5	HadrSyst	12	2000000001	2	-1	6	7	1.376	-0.497	60.922	61.669	**0.000	M = 9.457
6	d	12	1	5	-1	8	16	1.375	-0.497	60.878	60.897	0.330	
7	uu_1	12	2203	5	-1	-1	-1	0.001	-0.000	0.044	0.773	0.771	
8	neutron	14	2112	6	7	17	17	0.711	-0.026	37.725	37.744	0.940	FSI = 1
9	pi-	14	-211	6	7	18	18	0.178	-0.221	2.294	2.316	0.140	FSI = 1
10	K+	14	321	6	7	19	19	-0.230	-0.230	0.300	0.663	0.494	FSI = 1
11	pi+	14	211	6	7	20	20	0.705	-0.087	2.248	2.362	0.140	FSI = 1
12	pi0	14	111	6	7	21	21	-0.148	-0.297	1.878	1.912	0.135	FSI = 1
13	antineutron	14	-2112	6	7	22	22	0.119	-0.304	7.275	7.343	0.940	
14	pi-	14	-211	6	7	23	23	-0.058	0.199	1.970	1.986	0.140	FSI = 1
15	proton	14	2212	6	7	24	24	0.108	0.442	4.954	5.063	0.938	FSI = 1
16	pi0	14	111	6	7	25	25	-0.009	0.026	2.277	2.281	0.135	FSI = 1
17	neutron	1	2112	8	7	-1	-1	0.711	-0.026	37.725	37.744	0.940	
18	pi-	1	-211	9	7	-1	-1	0.178	-0.221	2.294	2.316	0.140	
19	K+	1	321	10	7	-1	-1	-0.230	-0.230	0.300	0.663	0.494	
20	pi+	1	211	11	7	-1	-1	0.705	-0.087	2.248	2.362	0.140	
21	pi0	1	111	12	7	-1	-1	-0.148	-0.297	1.878	1.912	0.135	
22	antineutron	1	-2112	13	7	-1	-1	0.119	-0.304	7.275	7.343	0.940	
23	pi-	1	-211	14	7	-1	-1	-0.058	0.199	1.970	1.986	0.140	
24	proton	1	2212	15	7	-1	-1	0.108	0.442	4.954	5.063	0.938	
25	pi0	1	111	16	7	-1	-1	-0.009	0.026	2.277	2.281	0.135	
26	HadrBlob	15	2000000002	3	-1	-1	-1	-0.132	0.033	-0.151	10.255	**0.000	M = 10.253
	Fin-Init:							-0.000	0.000	-0.000	-0.000		
	Vertex:	nu_r	mu @ (x =	0.0000	00 m,	y =	0.000	000 m, z =	0.000	00 m, t =	0.000000	0e+00 s)	
	lag [bits:15->0	-	111111111111111	ı į	Is u	nphysio		NO Ac				none	
sig(E	(v) = 3.49	185e-31						48927e-37				1.00000	

GHEP event record - example 1

Printout of associated / attached Interaction summary of previous event

```
GENIE Interaction Summary
[-] [Init-State]
 |--> probe : PDG-code = 14 (nu mu)
 |--> nucl. target : Z = 6, A = 12, PDG-Code = 1000060120 (C12)
 --> hit nucleon : PDC-Code = 2212 (proton)
 |--> hit quark : PDC-Code = 1 (d) [valence]
 --> probe 4P : (E = 100.000000, Px = 0.000000, Py = 0.000000, Pz = 100.000000)
 |--> target 4P : (E = 11.174863, Px = 0.000000, Py = 0.000000, Pz = 0.000000)
 |--> nucleon 4P : (E = 0.920295, Px = 0.132484, Py = -0.033330, Pz = 0.150874)
[-] [Process-Info]
 |--> Interaction : Weak[NC]
 --> Scattering : DIS
[-] [Kinematics]
 |--> *Running* Hadronic invariant mass W = 9.456865
 |--> *Selected* Bjorken x = 0.048209
 --> *Selected* Inelasticity y = 0.605103
 --> *Selected* Momentum transfer Q2 (>0) = 4.489036
 |--> *Selected* Hadronic invariant mass W = 9.456865
[-] [Exclusive Process Info]
 |--> charm prod. : false |--> strange prod. : false
 |--> f/s nucleons : N(p) = 0 N(n) = 0
 |--> f/s pions : N(pi^0) = 0 N(pi^+) = 0 N(pi^-) = 0
 |--> f/s Other : N(gamma) = 0 N(Rho^0) = 0 N(Rho^+) = 0 N(Rho^-) = 0
 --> resonance : [not set]
```

GHEP event record - example 2

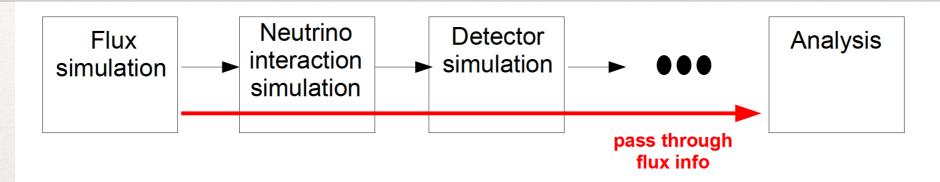
A non-neutrino event

Idx	Name Ist PDG Mother Daughter Px Py Pz E n											m i	
0	 016	 0	 1000080160	-1	-1	 1	2	0.000	0.000	0.000	14.895	 14.895	
1	proton	3	2212	0	-1	1	5	-0.059	0.072	-0.093	0.926	**0.938	M = 0.91
2	N15	2	1000070150	0	-1	9	9	0.059	-0.072	0.093	13.970	13.969	11 0.51
3	e+	1 1	-11	1	-1	-1	-1	-0.291	0.191	-0.077	0.357	0.001	
4	pi+	14	211	1	-1	6	7	0.316	0.029	0.014	0.347	0.140	FSI = 2
5	pi-	14	-211	1	-1	8	8	-0.084	-0.148	-0.029	0.222	0.140	FSI = 1
6	pi0	1 1	111	4	-1	-1	-1	-0.127	-0.054	-0.166	0.254	0.135	
7	proton	1 1	2212	4	-1	-1	-1	0.405	-0.077	0.073	1.027	0.938	
8	pi-	1 1	-211	5	-1	-1	-1	-0.084	-0.148	-0.029	0.222	0.140	
9	HadrBlob	15	2000000002	2	-1	-1	-1	0.097	0.088	0.199	13.035	**0.000	M = 13.0
								0.057		0.100	13.035		H - 15.0
	Fin-Init:							0.000	-0.000	0.000	0.000		
	flag [bits:15->0 mask [bits:15->0	-			1st s	 set: nphysic		NO Ac	cepted:	YES		none	

Conversions to other formats

- * GENIE includes an app (gntpc) that can convert GHEP events to alternative formats:
 - * **GST:** flat n-tuple with tonnes of info for each event
 - * **GXML:** A custom XML-based event format
 - * GHEP_MOCK_DATA: GHEP formatted event where all info other than final state particles is stripped out
 - NUANCE_TRACKER: The original tracker format (used by NUANCE)
 - * T2K_TRACKER: A variation of the tracker format with tweaks required for GENIE/SK interface
 - * ROOTRACKER: A bare-ROOT STDHEP/GHEP-like event record
 - * ROOTRACKER_MOCK_DATA
 - * T2K_ROOTRACKER: A ROOTRACKER event format + JNUBEAM flux pass-through info
 - * NUMI_ROOTRACKER: A ROOTRACKER event format + GNUMI flux pass-through info
 - * Any other can be added

Flux pass-through information

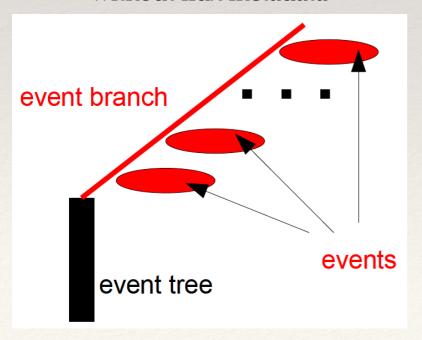


Neutrino generator sees flux simulation

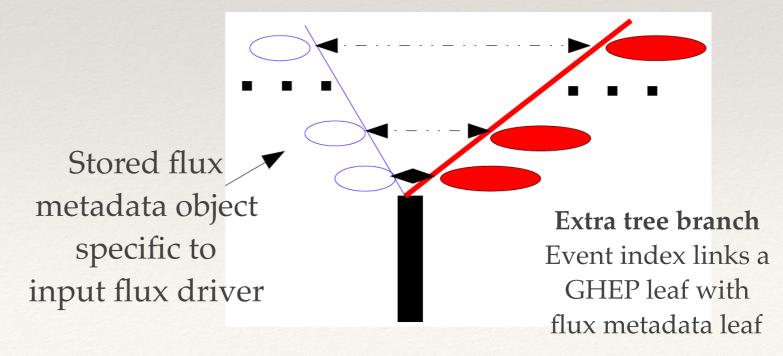
Neutrino generator has no use for certain flux information (eg, parent pion decay kinematics)

But the neutrino generator should pass through all the flux info needed by analyses

Output GENIE GHEP event tree without flux metadata

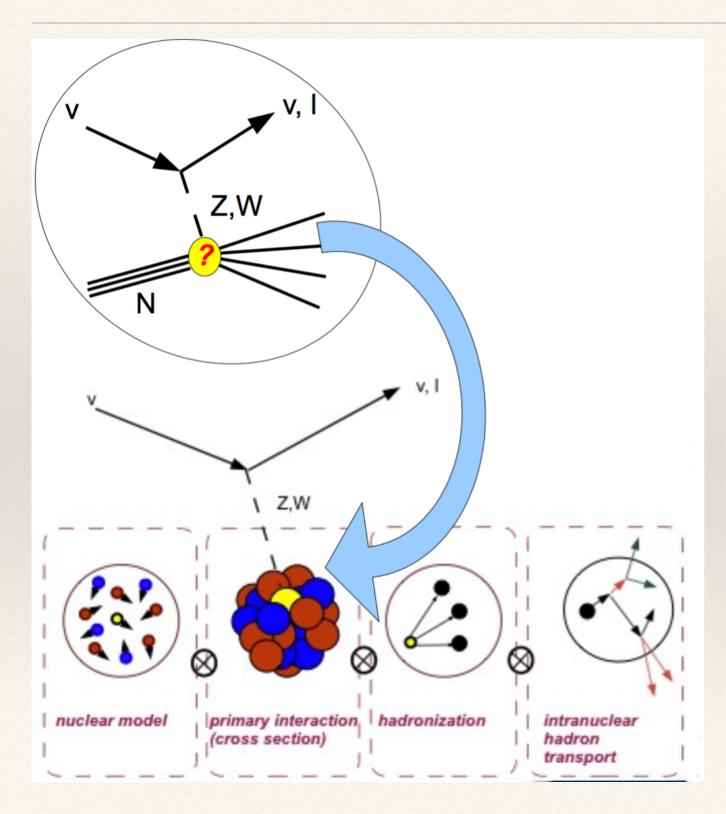


Output GENIE GHEP event tree With flux metadata



- · Are ISI and FSI done at separate stages in your generator.
 - If not, why not?
 - How difficult, mechanically, would this factorization be?

Event generation factorisation in GENIE



Traditionally, GENIE has been using the generation factorisation shown on the left

FSI (intranuclear hadron transport) code is a separate step

This structure has been preserved for all current GENIE comprehensive model configurations, and it the same for all 4 GENIE FSI models:

- INTRANUKE / hA
- INTRANUKE / hN
- INCL
- GEANT

Event generation factorisation in GENIE

The primary hadronic system is clearly visible / separate from the final state (post-FSI) hadronic system and it is preserved in the event record

Idx	Name	Ist	PDG	Mot	her	Daugh	nter	Px	Py	Pz	E	m	
0	nu_mu	0	14	-1	-1	4	4	0.000	0.000	1.000	1.000	0.000	
1	Ar40	0	1000180400	-1	-1	2	3	0.000	0.000	0.000	37.216	37.216	
2	neutron	11	2112	1	-1	5	5	-0.059	0.147	-0.183	0.929	**0.940	M = 0.897
3	Ar39	2	1000180390	1	-1	11	11	0.059	-0.147	0.183	36.287	36.286	
4	nu_mu	1	14	0	-1	-1	-1	0.210	0.195	0.476	0.555	0.000	P = (-0.378, -0.351, -0.89)
5	Delta0	3	2114	2	-1	6	7	-0.269	-0.048	0.341	1.374	**1.233	M = 1.302
6	neutron	14	2112	5	-1	8	8	-0.498	-0.050	0.291	1.103	0.940	FSI = 1
7	pi0	14	111	5	-1	9	10	0.229	0.002	0.051	0.270	0.135	FSI = 3
8	neutron	1	2112	6	-1	-1	-1	-0.498	-0.050	0.291	1.103	0.940	
9	pi0	1	111	7	-1	-1	-1	0.162	0.135	0.050	0.256	0.135	
10	neutron	1	2112	7	-1	-1	-1	0.154	0.066	-0.057	0.956	0.940	
11	HadrBlob	15	2000000002	3	-1	-1	-1	-0.029	-0.347	0.241	35.345	**0.000	M = 35.343
	Fin-Init:							-0.000	-0.000	0.000	0.000		
	Vertex:	nu_	mu @ (x =	0.0000	00 m,	y =	0.000	000 m, z =	0.0000	00 m, t =	0.00000	0e+00 s)	
	lag [bits:15->0] ask [bits:15->0]	-			1st		cal:	NO Ac	cepted:	YES		none	

Caveats with hard-scattering / FSI separation

- Not a true physics factorisation
- * Nuclear environment permeates all aspects of the event
 - * Code structure for description of nuclear environment a next major upgrade in GENIE
 - * This new structure should elevate the fact that this environment is common throughout the event
 - * Probably will alter some model interfaces and may enforce pre/post-FSI nuclear model consistency
 - * May limit scope for a combinatoric explosion of hard scattering / FSI models
- * Pre-FSI simulation choices carefully matched to FSI capabilities
 - * Example: FSI code doesn't handle propagation of Δ 's, they are decayed before the FSI stage that handles its decay products
 - * Example: Binding energy / bringing nucleons on the mass shell
- In medium effects to hadronization
 - * Future upgrades will blur the boundary between the last 2 steps

