

A tracking TPC for a future Belle II upgrade

Snowmass IF5 meeting

Peter M. Lewis
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Resources

Bonn Master's thesis from Andreas Loeschcke Centeno

[<https://docs.belle2.org/record/2631/files/BELLE2-MTHESIS-2021-073.pdf>]

This whitepaper

[[arXiv:2203.07287](https://arxiv.org/abs/2203.07287)]

Belle II upgrade whitepaper

[<https://arxiv.org/abs/2203.11349>]

Timing layer

[<https://arxiv.org/abs/2203.04847>]

A TPC-based tracking system for a future Belle II upgrade

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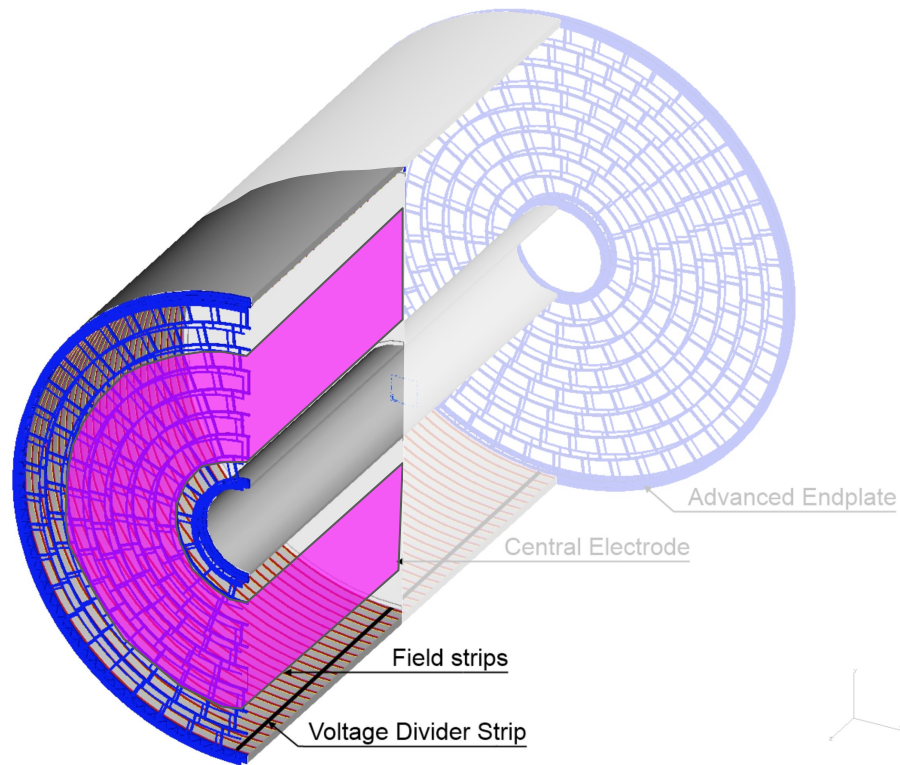
March 15, 2022

Overview

A proof-of-concept project

- Can a **tracking TPC** work for Belle in a hypothetical **ultra-high luminosity** upgrade scenario? (2032+)
 - (drift chambers *cannot*)
- **Fine 3D segmentation** in principle is far more tolerant of high rates/high backgrounds

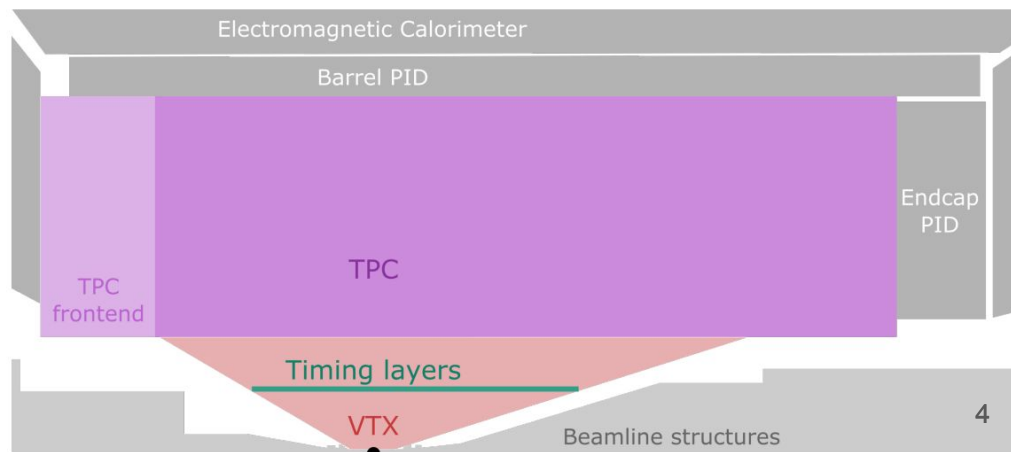
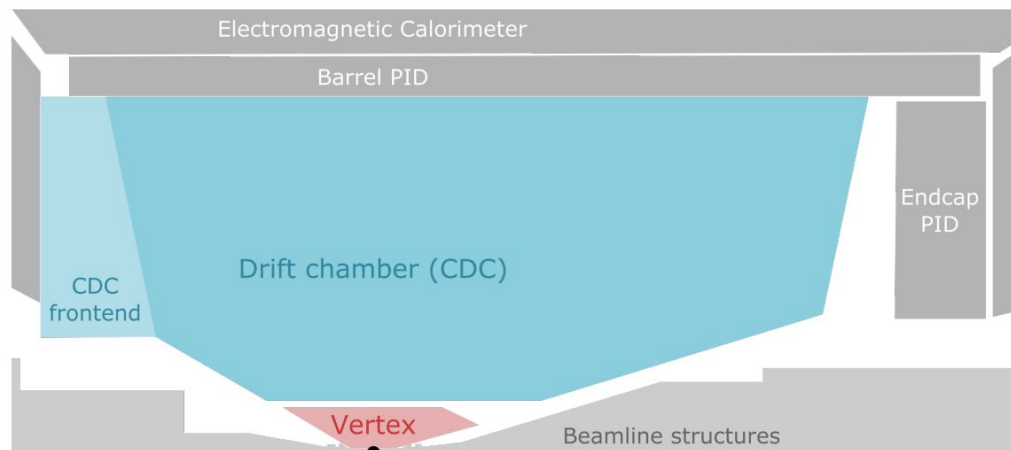
This project: demonstrate **proof-of-concept** for a tracking TPC in Belle II. Use **LCTPC** as a starting point with **Belle II** simulation.



Basic concept

Geometry constrained by Belle II layout (*top*)

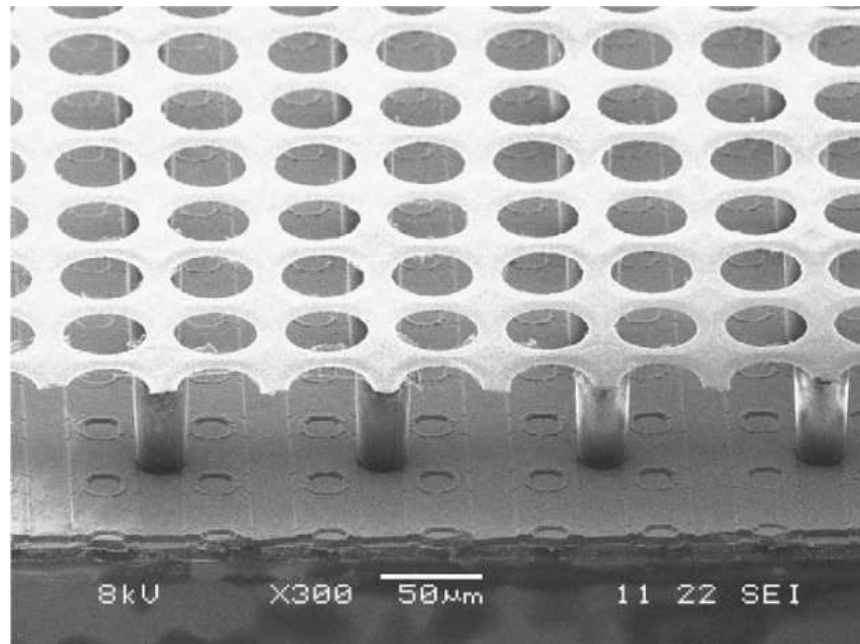
- Abandon the inner volume to **silicon pixels (VTX)**
- Fill remaining volume with **single drift volume** and read out on BWD end
- Use T2K gas mixture $\text{Ar}:\text{CF}_4:\text{iC}_4\text{H}_{10}$ (95:3:2) at atmospheric pressure
- Readout via **GridPix**:
 - Silicon pixels with integrated MICROMEGAS
 - $55 \times 55 \mu\text{m}$ pixels



Why GridPix?

A number of attractive features for us

- 1:1 mapping of electrons:pixels \rightarrow optimal resolution
- Intrinsically low ion backflow
- Could be used in **binary readout** \rightarrow reduction of data throughput
- In-house expertise at Bonn
- It is real, so we can confidently simulate it



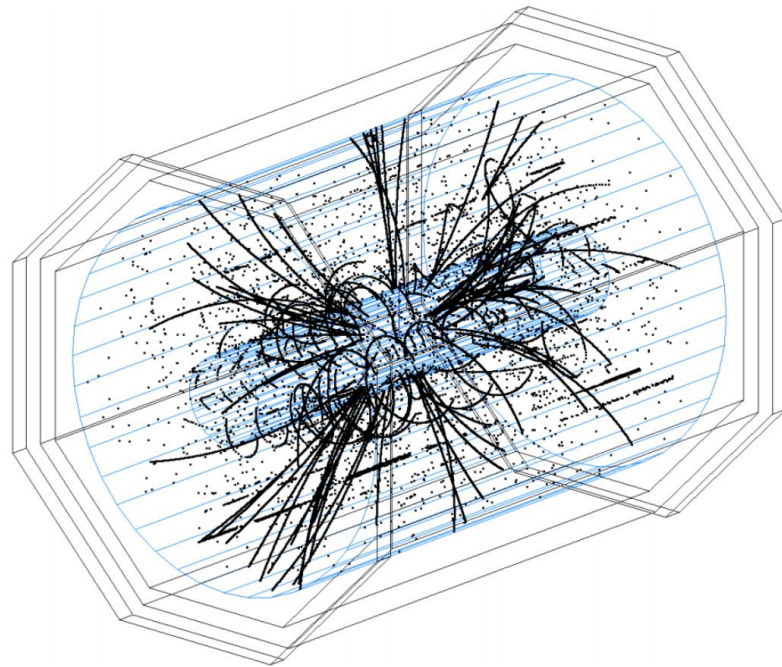
Ultimately, we would require a purpose-designed sensor, but we use GridPix for the proof-of-principle

Primary technical concerns

“This won’t work at Belle because...”

- TPC can’t provide a **trigger**
- Slow v_{drift} → large event/background **pileup**
- High event rates → no gating → bad **ion backflow** → decreased resolution
- Long drift length → high **diffusion** → decreased resolution
- No dE/dx for low- p_T tracks
- ...

Today: address these one-by-one with simulation

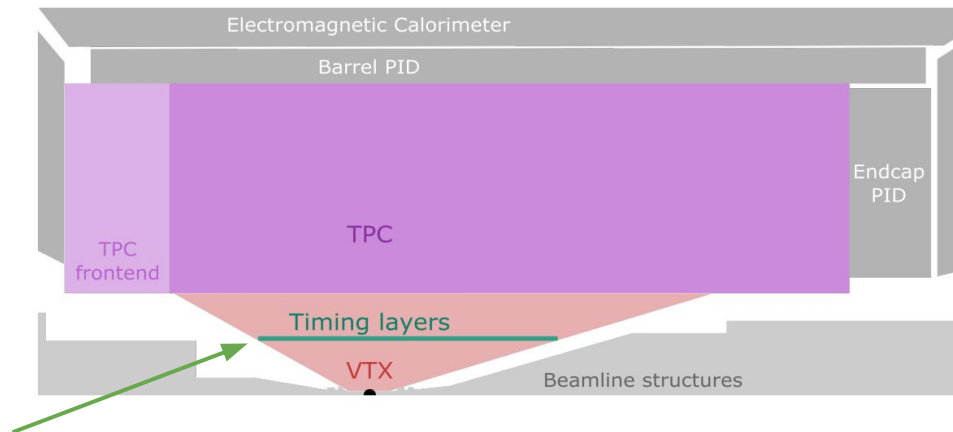


A **single** simulated LCTPC event with beam backgrounds

Concern 1: trigger

Solution: fast **timing layers**

- Fast silicon (assume **50 ps** resolution)
- At low radius (25 or 45 cm)
- Multilayer coincidence triggering (assuming 10 cm^2 coincidence regions)
- Based on U Hawaii technology development ([arXiv: 2203.04847](https://arxiv.org/abs/2203.04847))
- Results currently based on toy simulation including beam-induced backgrounds at Belle II

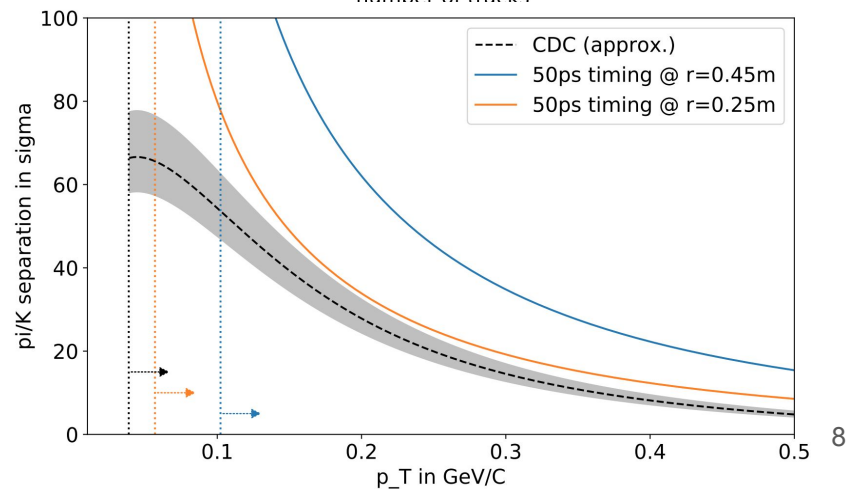
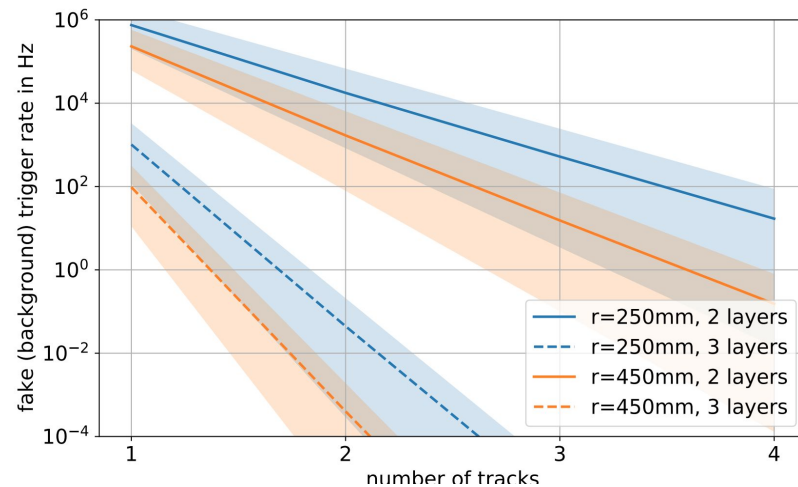


Concern 1: trigger

Timing layer findings

- Can replace trigger role of drift chamber with **tolerable fake trigger rate** (*top*)
- Major added bonus: PID via **time-of-flight**
 - *More than* replaces missing dE/dx info
 - Pion/kaon separation excellent for low- p tracks...
 - ...could significantly improve efficiency of slow pion reconstruction in D^* decays

Conclusion: existing technology can solve triggering issue of TPC, and missing dE/dx issue, with significant physics performance benefits

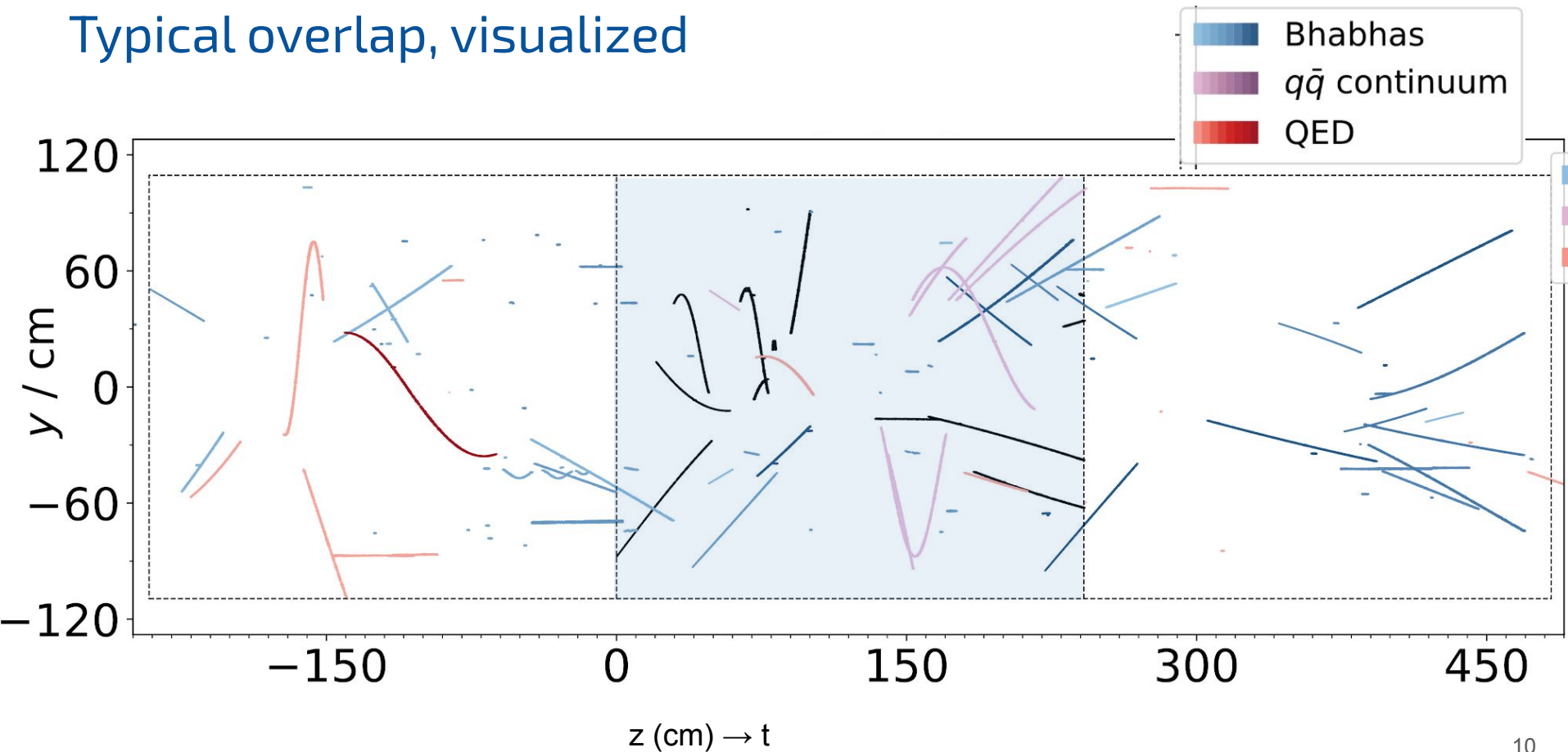


Concern 2: Pileup

First: event pileup

- High event rates + slow drift time → overlapping events
- **Untriggered** events like Bhabhas will still overlap physics and be read out
- With *continuous readout* and an *external trigger*, one “event” is like a **snapshot** of a continuous reel of tracks...

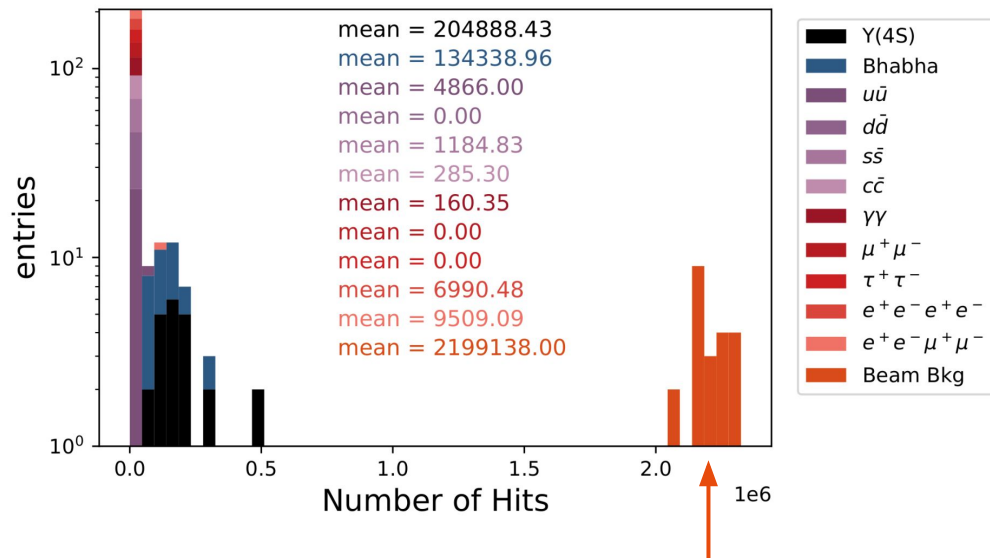
Typical overlap, visualized



Concern 2: Pileup

First: event pileup findings

- The mean number of background physics tracks per triggered event is **9** (compared to ~ 11 for $Y(4S)$ decays)
- These are overwhelmingly **Bhabha** tracks
- Overlapped $Y(4S)$ events are very rare
- **Easy to remove**: overlapped tracks do not point to the IP and have diffusion width incompatible with their drift time



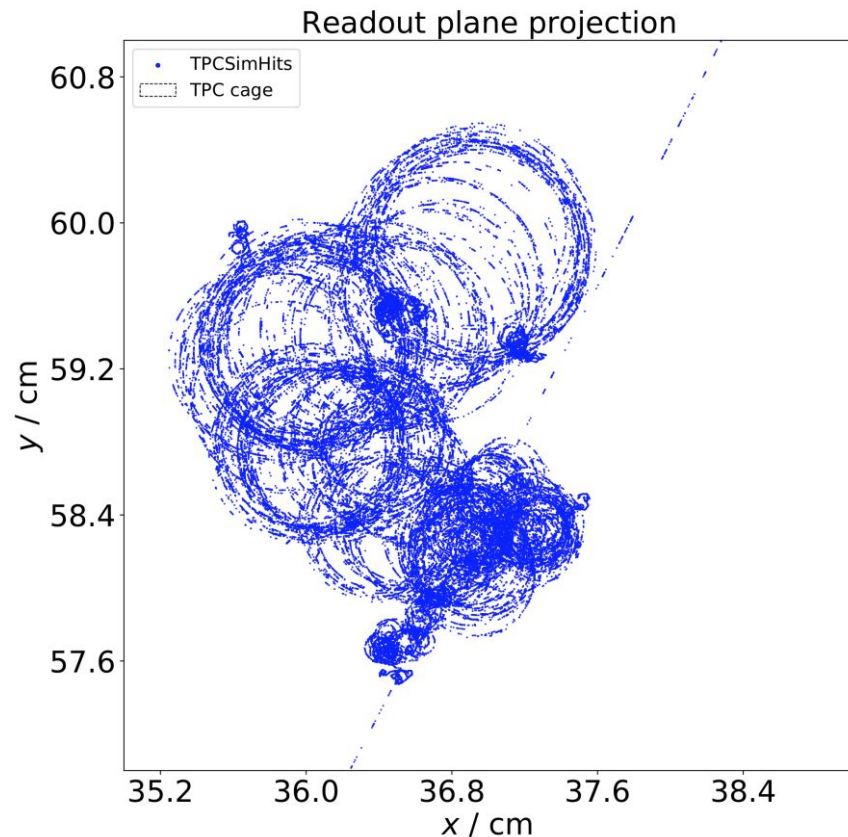
Event pileup should not be a major problem, but **beam-induced backgrounds** are...

Concern 2: Pileup

Second: background pileup

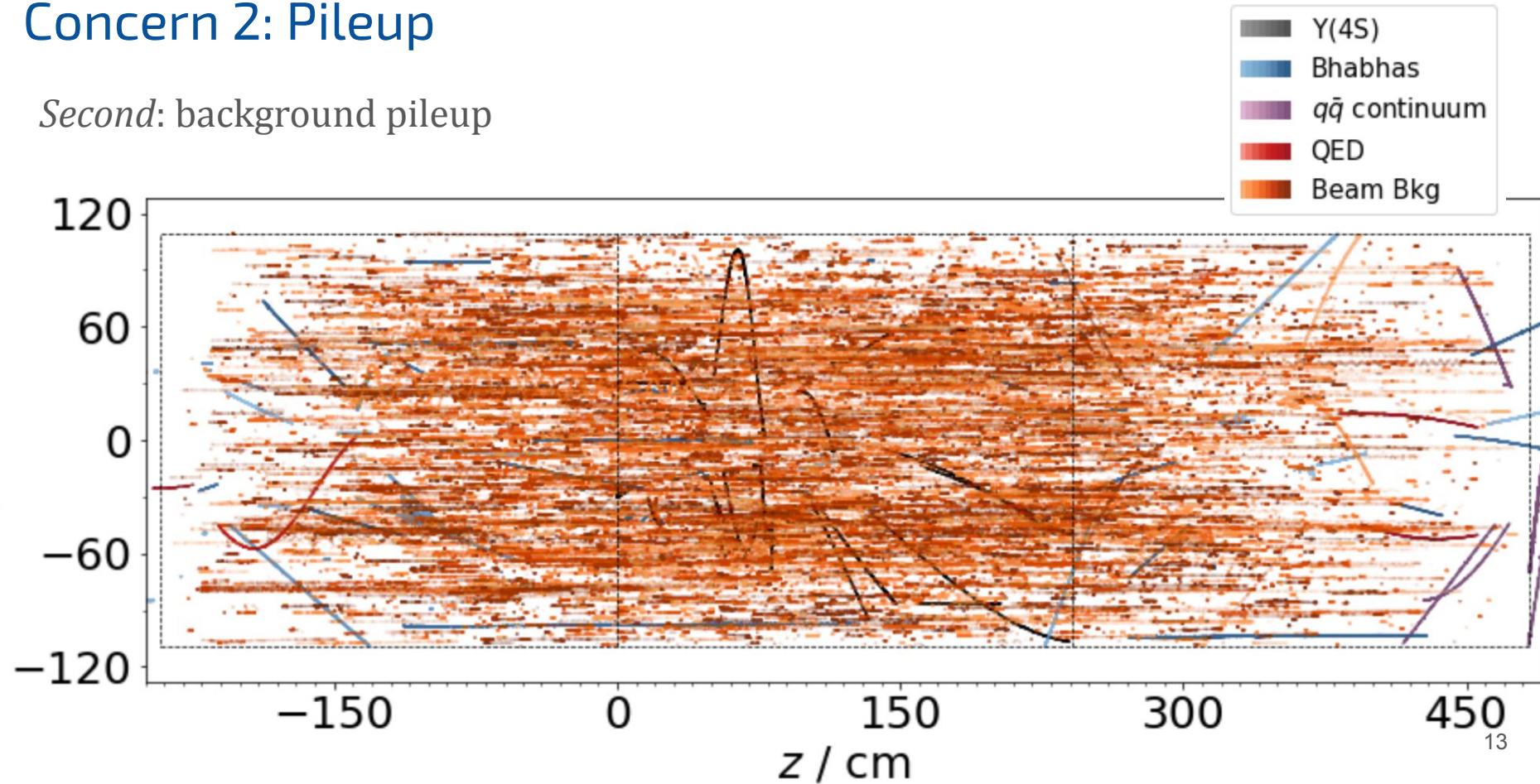
- Beam-induced backgrounds produce mostly **low-energy photons**
- These Compton-scatter to produce copious low-energy electrons in the drift volume...
- ...*microcurlers*...
- ...that ionize far more than MIPs over their path
- TPC would **integrate** these backgrounds over $2 \times 30 \mu\text{s}$ drift time (over 7400 beam crossings)

Ultra-high luminosity necessarily means high beam-induced backgrounds... **is it tolerable?**



Concern 2: Pileup

Second: background pileup

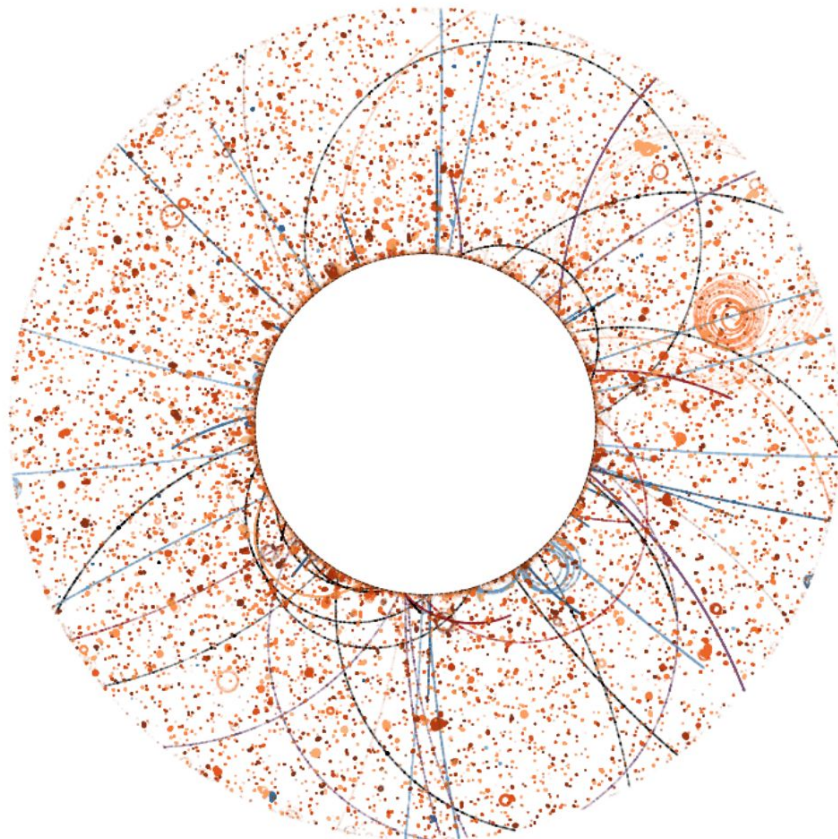


Concern 2: Pileup

Second: background pileup **findings**

- (*right:* end view of one triggered event with beam background overlay)
- The total ionization rate \cong rate from beam-induced microcurlers
- However, the **voxel occupancy** is **low** ($\sim 10^{-5}$) due to fine 3D granularity provided by GridPix (assuming $55 \times 55 \times 200 \mu\text{m}^3$)
- Microcurlers are also very *distinctive* and can be significantly reduced by chip-level logic

Beam-induced ionization appears to be a major technical challenge, but it also appears to be **manageable**

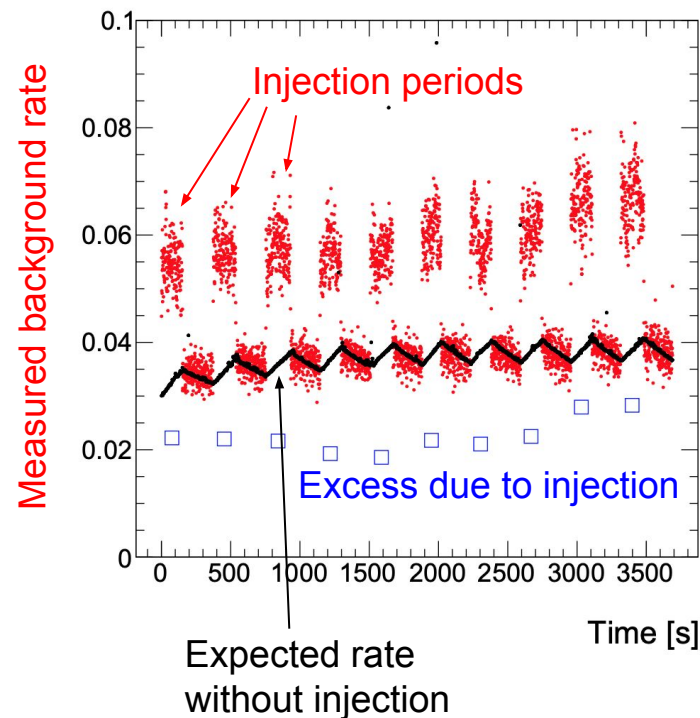


Concern 3: IBF

Ungated, continuous operation

- Event time occupancy is $\sim 15\%$ \rightarrow gating is not possible
- GridPix are intrinsically low-IBF ($\sim 1\%$ at a gain of 2000)
- Projected ion densities with 5x luminosity will be **comparable** to other tracking TPCs with similar tracking requirements...
- ...however, our beam background simulation does not include **injection backgrounds**
- These are integrated over and may be *very* large due to continuous injection schemes

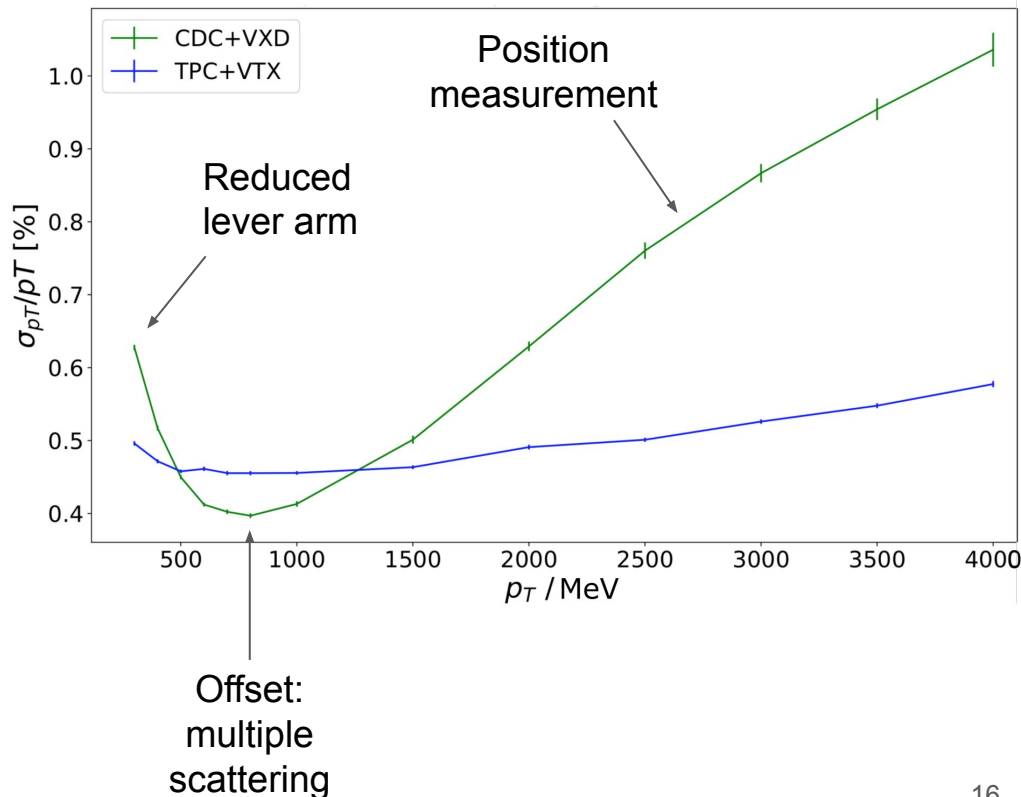
Ion backflow due to integrated backgrounds is **the** major unresolved technical challenge; solvable with clever design?



Concern 4: diffusion

Suitable tracking performance?

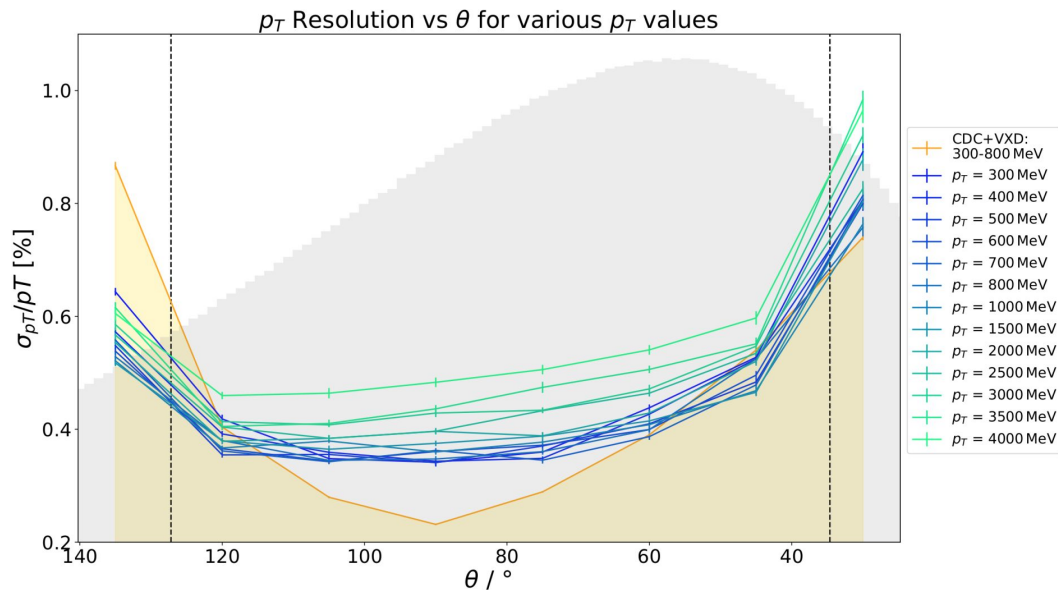
- Used modified basf2 track-finding and track-fitting algorithms fitting 3D space-points
- The key metric is p_T resolution (*right*)
- The high resolution of the TPC design gives better resolution everywhere...
- ...but we still lack a realistic *mechanical* design, which will affect multiple scattering



Concern 4: diffusion

Suitable tracking performance?

- Forward/backward tracks have more hits (unlike CDC), improving resolution
- Overall, resolution is comparable to CDC



The short story: diffusion does not significantly degrade resolution due to large number of hits

Results and further work

Summary

- Our proof-of-concept is successful, with one caveat: **injection backgrounds** may be a major problem

What do we need to do next?

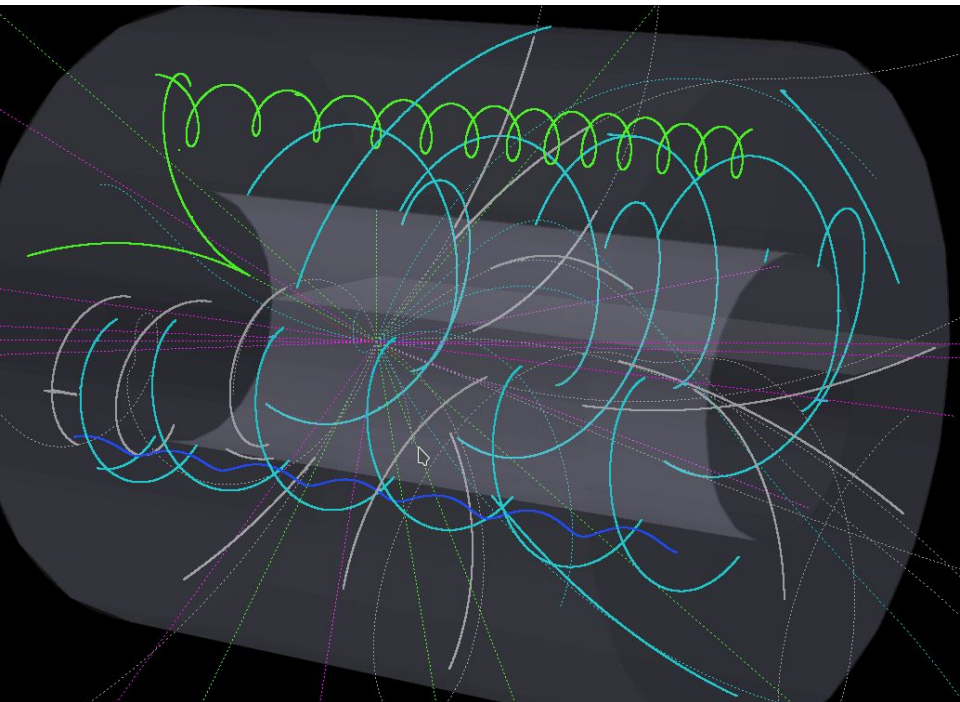
- A complete comparison of different amplification/readout options beyond GridPix
- Development of robust track-finding and track-fitting algorithms appropriate for TPCs
- Realistic estimate of effect of IBF

Implications for MPGD development

What would a purpose-built chip look like?

- Pixels with integrated MICROMEGAS
- $200 \times 200 \mu\text{m}^2$ pixels would be sufficient
- Time resolution of 25ns would be sufficient
- Binary readout
- Capable of continuous capture and triggered readout of a $30 \mu\text{s}$ buffer
- Capable of simple trigger and hit filtering logic

This is a *simpler* chip than GridPix; it will have to also be far *cheaper* to be viable for Belle II (needs to cover $\sim 3 \text{ m}^2$)



Thank you!