

# **Very preliminary H4 Beam-test Summary**

August 8 – 27, 2008

for the RD22 collaboration

Satomi Shiraishi

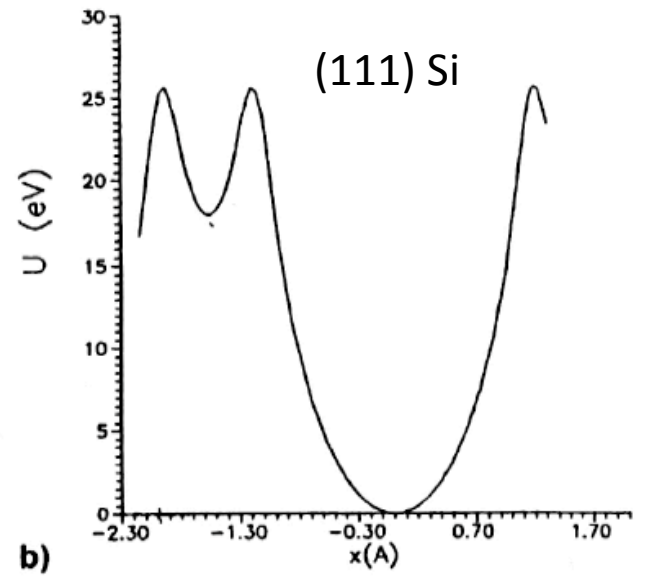
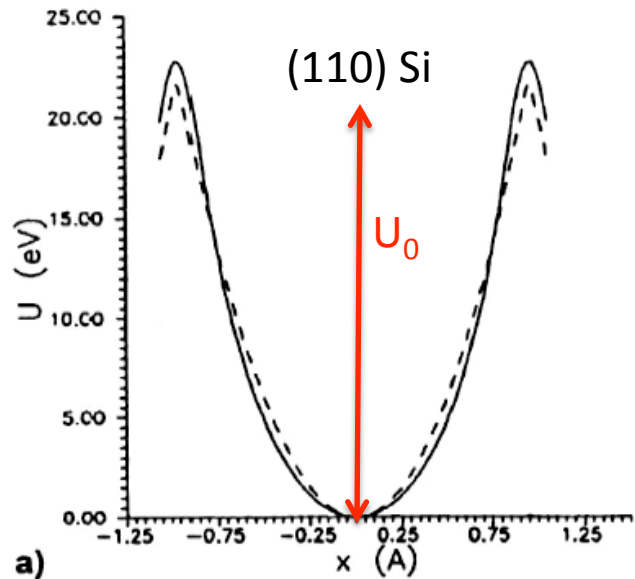
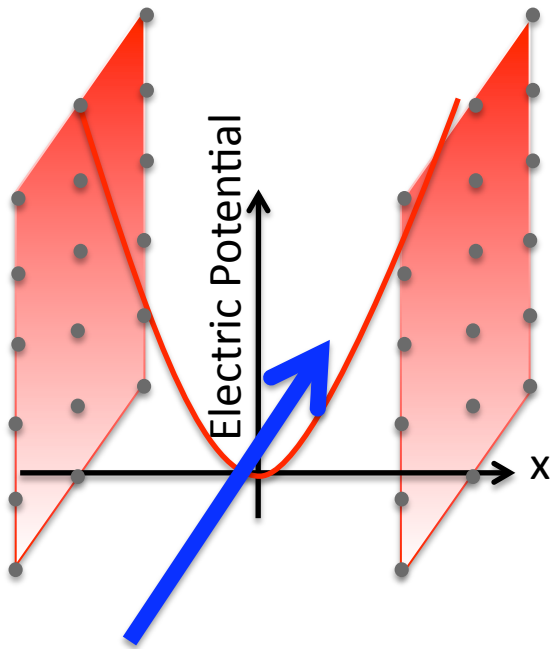
# Many many thanks!!

To everyone in RD22

Especially to...

Walter Scandale, Steve Peggs, Young-Kee Kim,  
Alexander Taratin, Yury Chesnokov, Yury Ivanov,  
Michela Prest, Vincenzo Guidi, Vladimir Maisheev,  
Davide Bolognini, Said Hasan, Andrea Mazzolari,  
and Enrico Bagli  
for the valuable discussions and teachings

# Planar Channeling



distance b/w the atomic planes

Deflection angle is the bending angle of the crystal

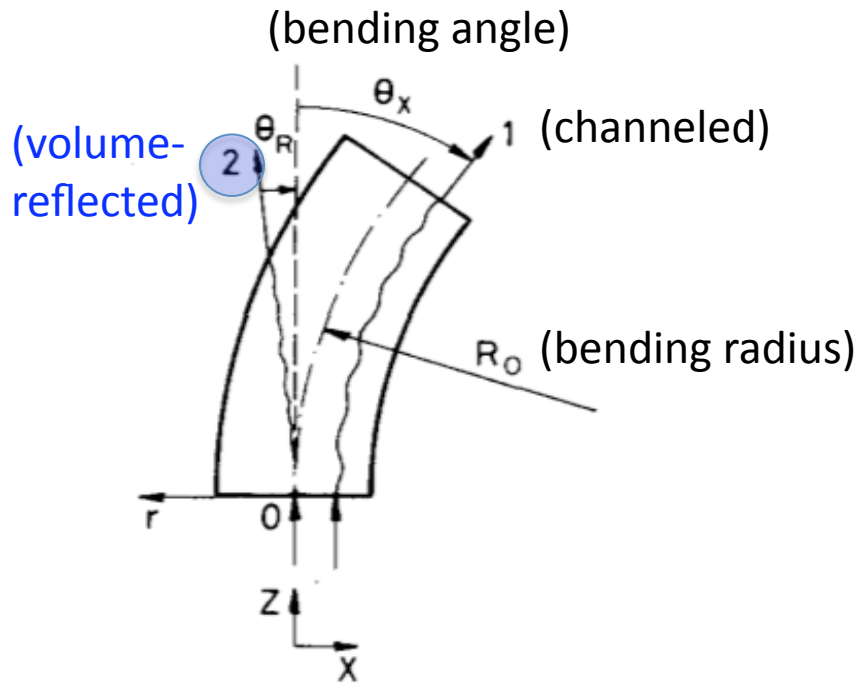
Channeling acceptance angle:  $\theta_c = \sqrt{\frac{2U_0}{pv}}$

Particle energy

Using (110) Si:  
 $\theta_c \sim 18 \mu\text{rad}$  (100 GeV)  
 $\theta_c \sim 6 \mu\text{rad}$  (1 TeV)

# Volume Reflection

Predicted by A. Taratin & S.A. Vorobiev in 1987

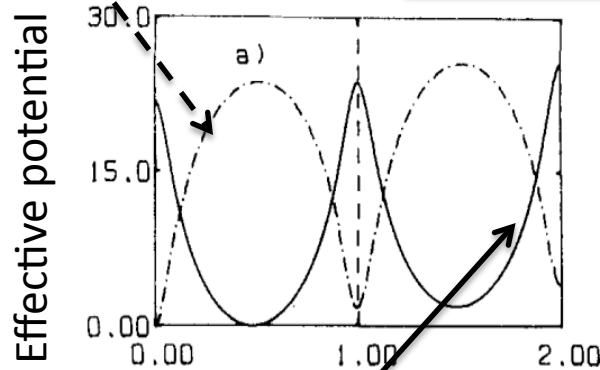


A particle "feels" a centrifugal force when influenced by electric field:

$$F_c \propto \frac{1}{R_0}$$

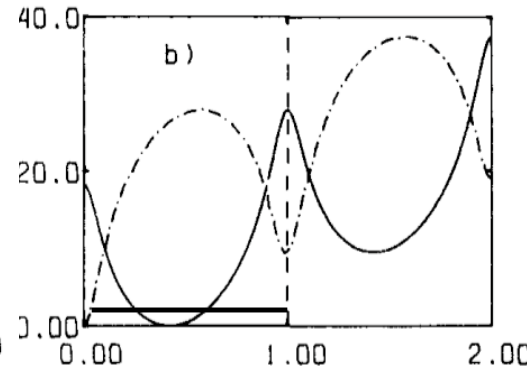
$$U_{\text{eff}} = U(r) - F_c r$$

For negative particles



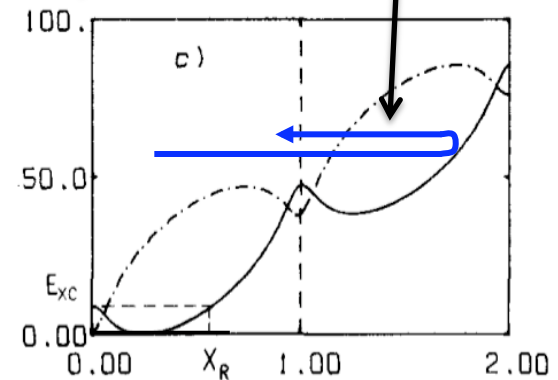
For positive particles

Increasing bending angle  
→ Increasing  $F_c$



Distance ( $x/d_p$ )

Volume reflected



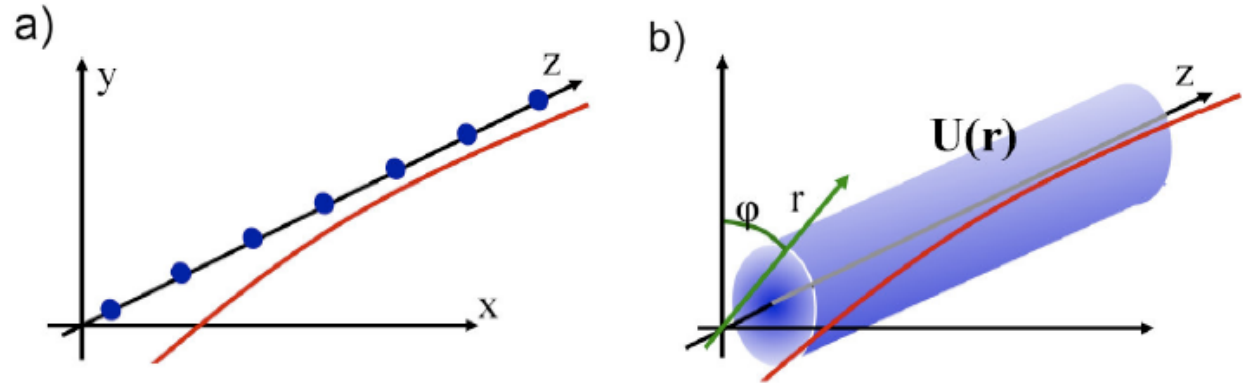
# Axial Channeling

Particle moving at small angle with respect to crystal atomic strings

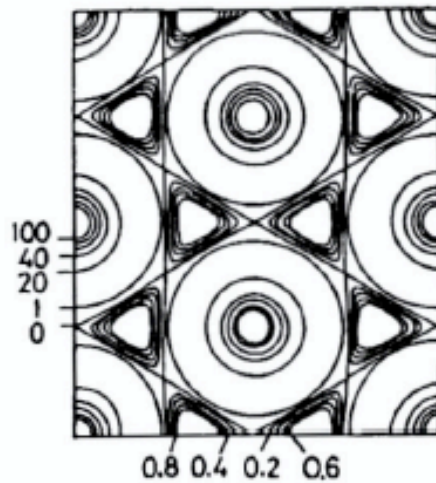
Using (110) Si:

$$\theta_c \sim 48 \mu\text{rad} \text{ (100 GeV)}$$

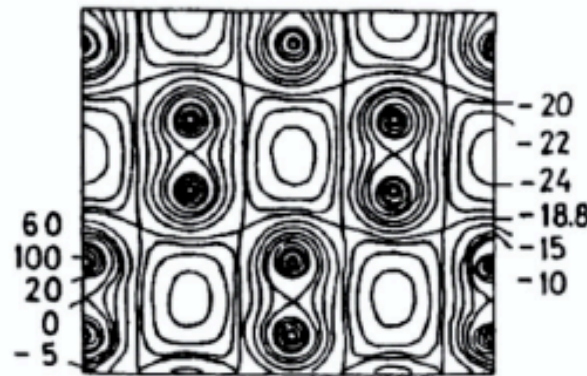
$$\theta_c \sim 15 \mu\text{rad} \text{ (1 TeV)}$$



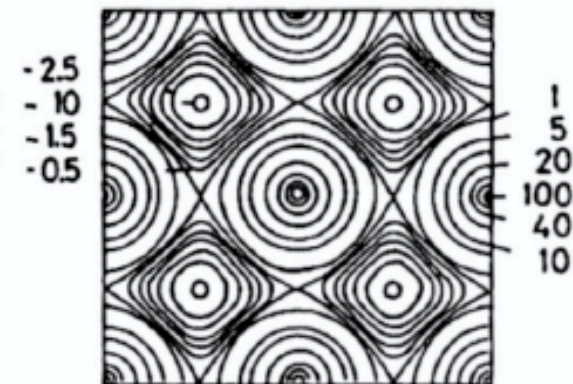
Critical angle for axial channeling is greater than that for the planar channeling, but particles are more likely to scatter. So the axial channeling is still challenging to achieve.



(111) Si



(110) Si

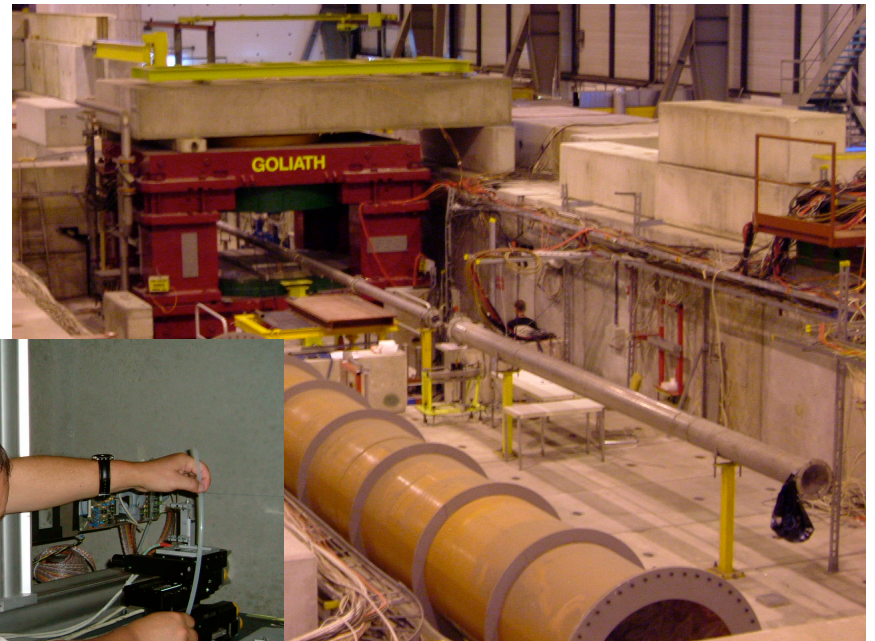
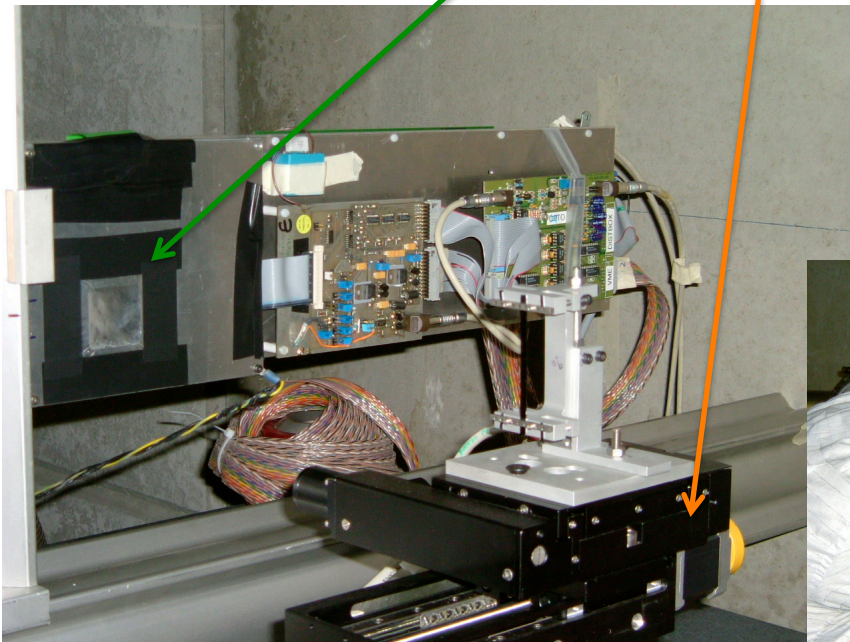
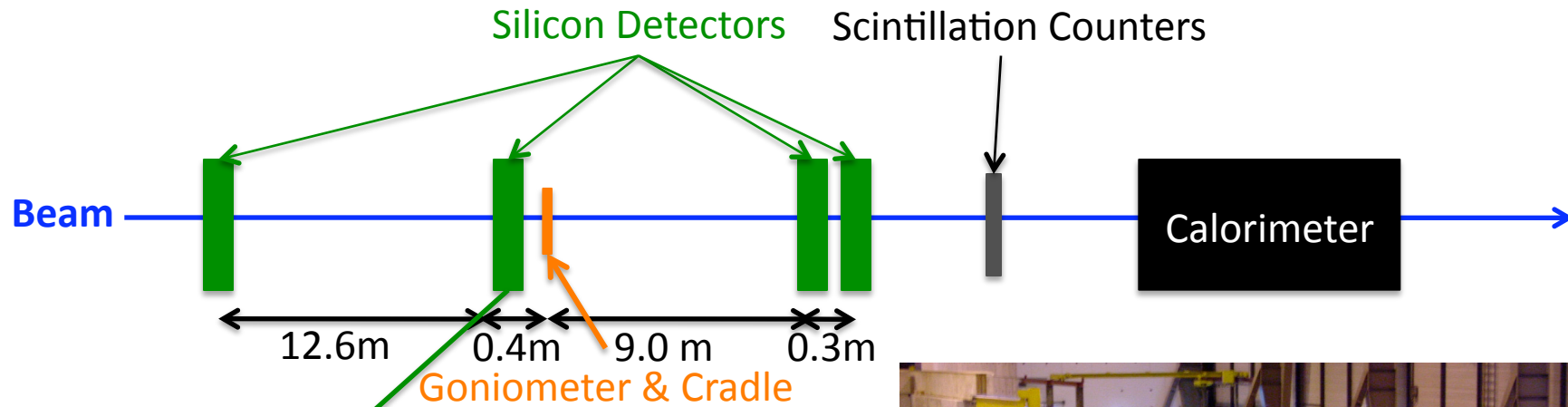


(100) Si



# H4 Beam test set-up @ CERN

Experimental set-up by Como group



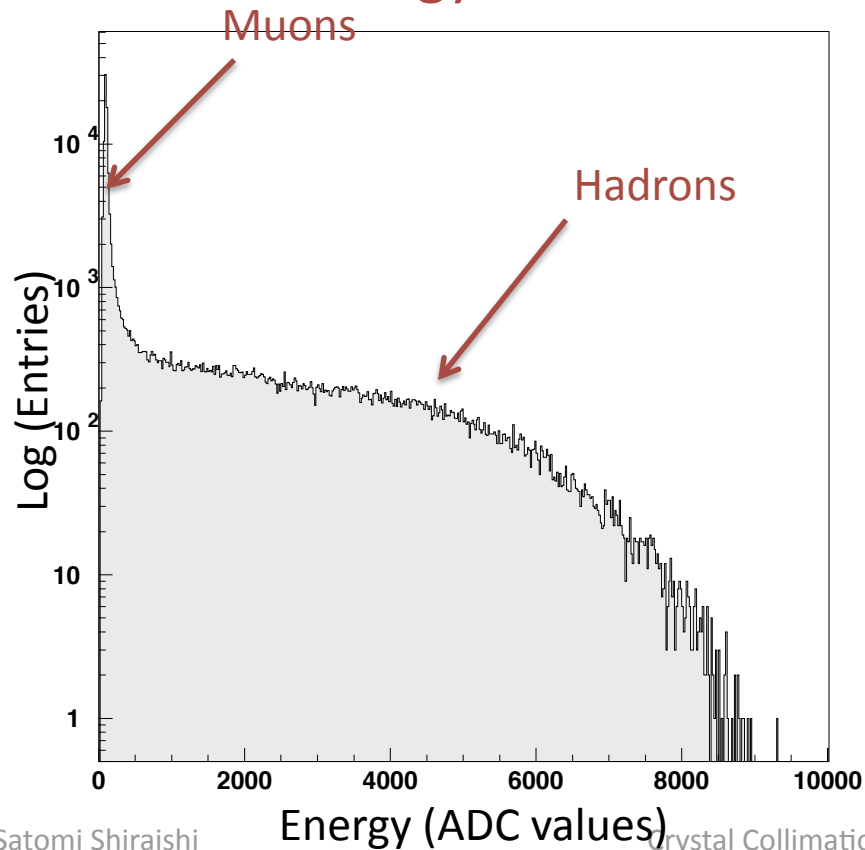
Satomi Shiraishi

Crystal Collimation Workshop October '08

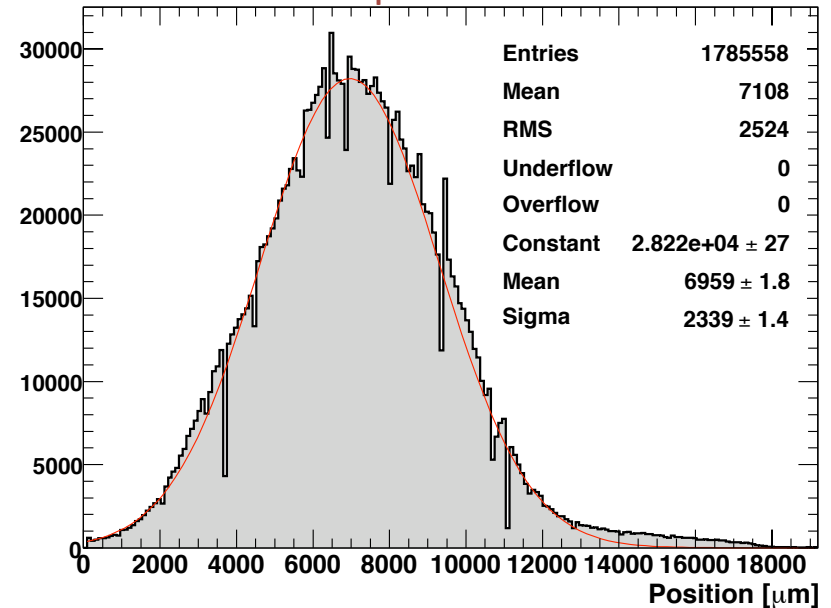
# H4 Beam Characteristics

- Roughly 50%  $\mu^-$ , 50% hadrons ( $\pi^-$ ,  $\kappa^-$ )
- 18K events / spill (1 spill / 48 sec)
- Divergence:  
32 $\mu$ rad in X and 29 $\mu$ rad in Y

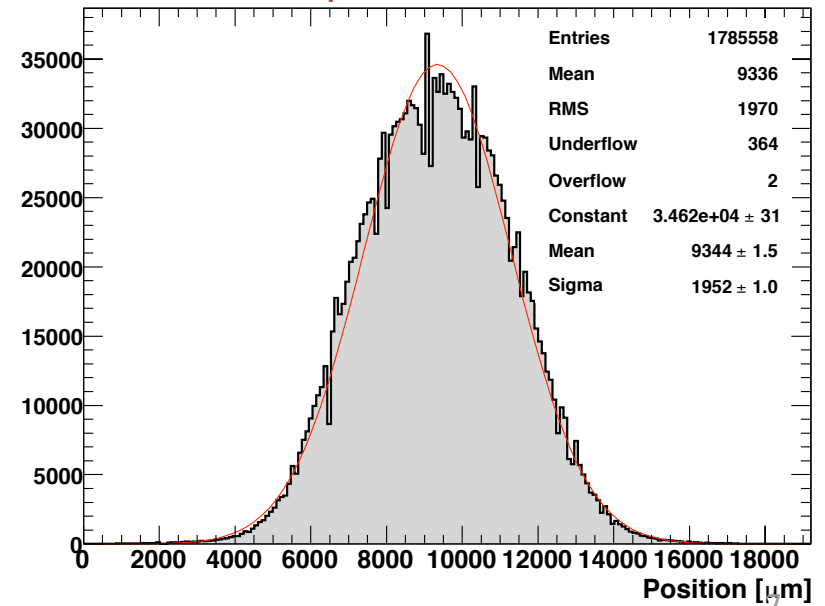
Beam energy  $\sim 150$  GeV



Horizontal beam profile  $\sigma \sim 2 - 2.5$  mm



Vertical beam profile  $\sigma \sim 2$  mm

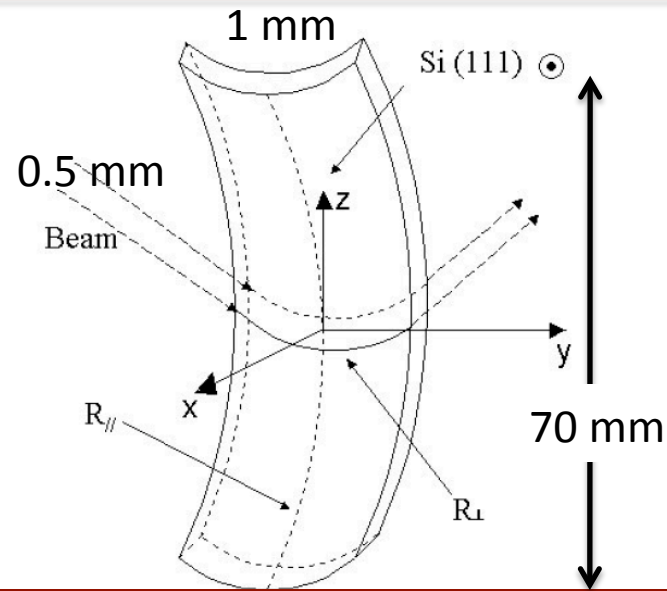
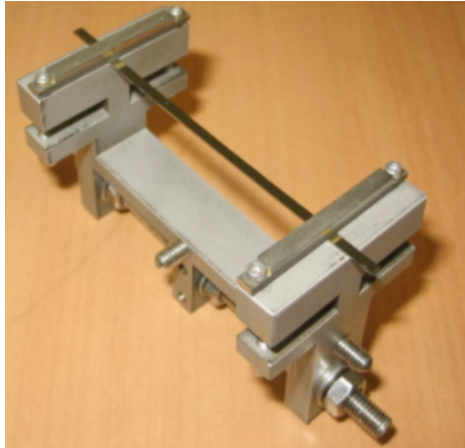


# H4 Run Main Results with Negative Particles

- Channeling
  - Quasi-mosaic crystal QM2 (PNPI):
    - Diameter  $\sim 2$ mm, 0.9 mm along the beam
    - Bend angle  $\sim 60$  urad
  - Strip crystal ST10 (INFN):
    - $0.5 \times 1 \times 70$ mm<sup>3</sup>, 1 mm along the beam
    - Bend angle  $\sim 40$  urad
- Volume reflection
  - Quasi-mosaic crystal QM2 & Strip crystal ST10
- Multiple volume reflection
  - 8-strip crystal (IHEP):
    - $0.9 \times 2.2 \times 50$  mm<sup>3</sup>, 2.2 mm along the beam
- Axial channeling
  - Strip crystal ST10

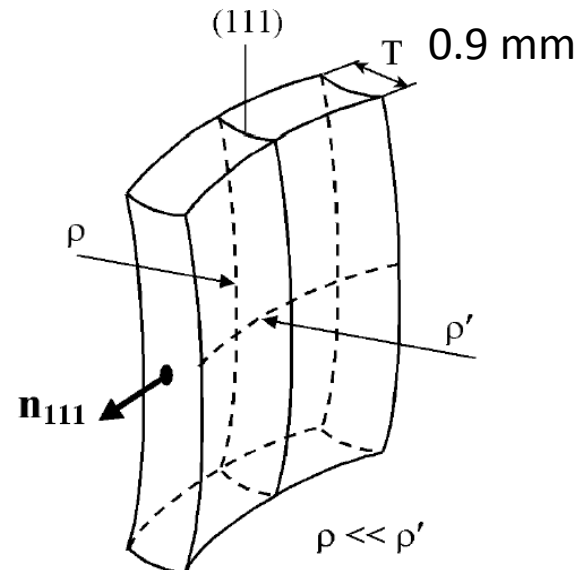
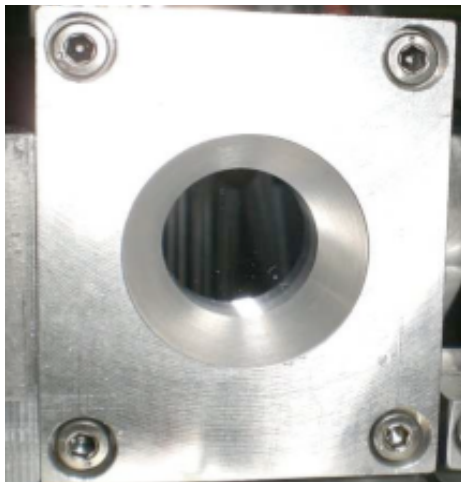


# Crystals used in the Experiment



Strip Crystal

Bend angle  $\sim 40 \mu\text{rad}$

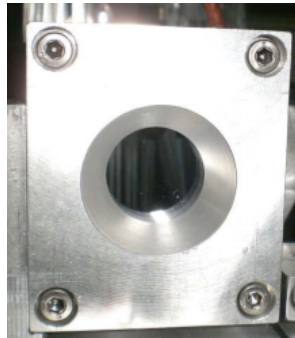


Quasi-Mosaic Crystal

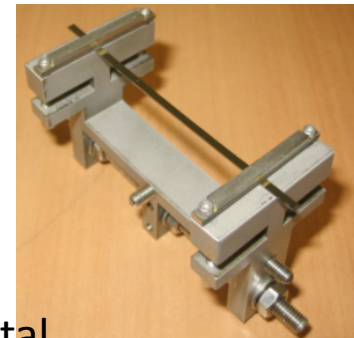
Diameter  $\sim 2 \text{ mm}$

Bend angle  $\sim 60 \mu\text{rad}$

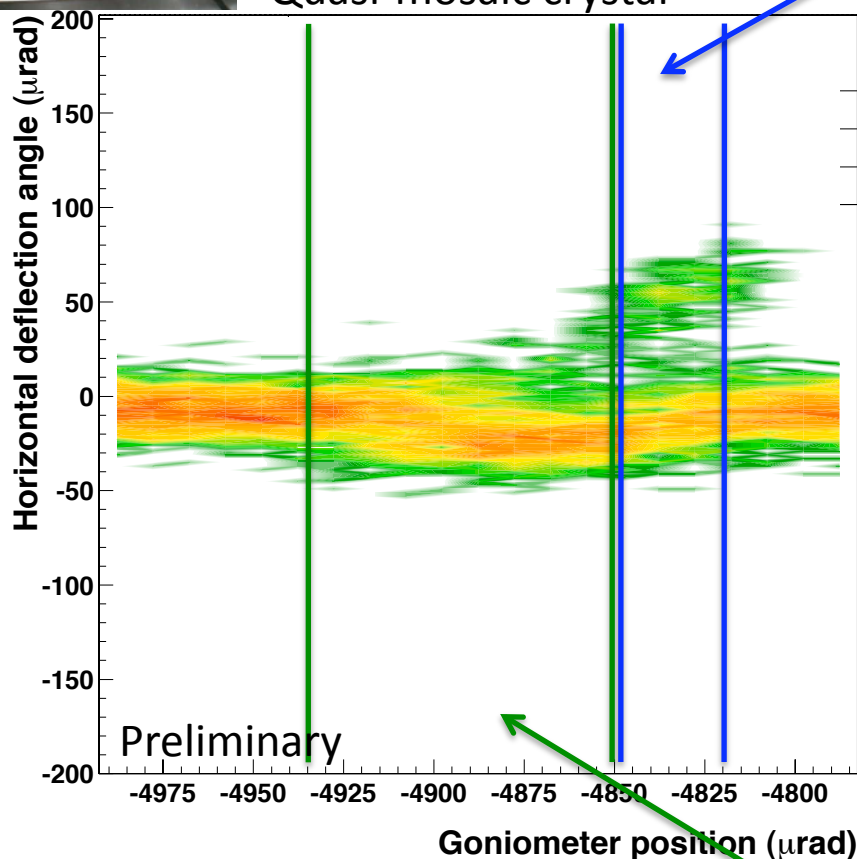
# Searching for the optimal crystal position



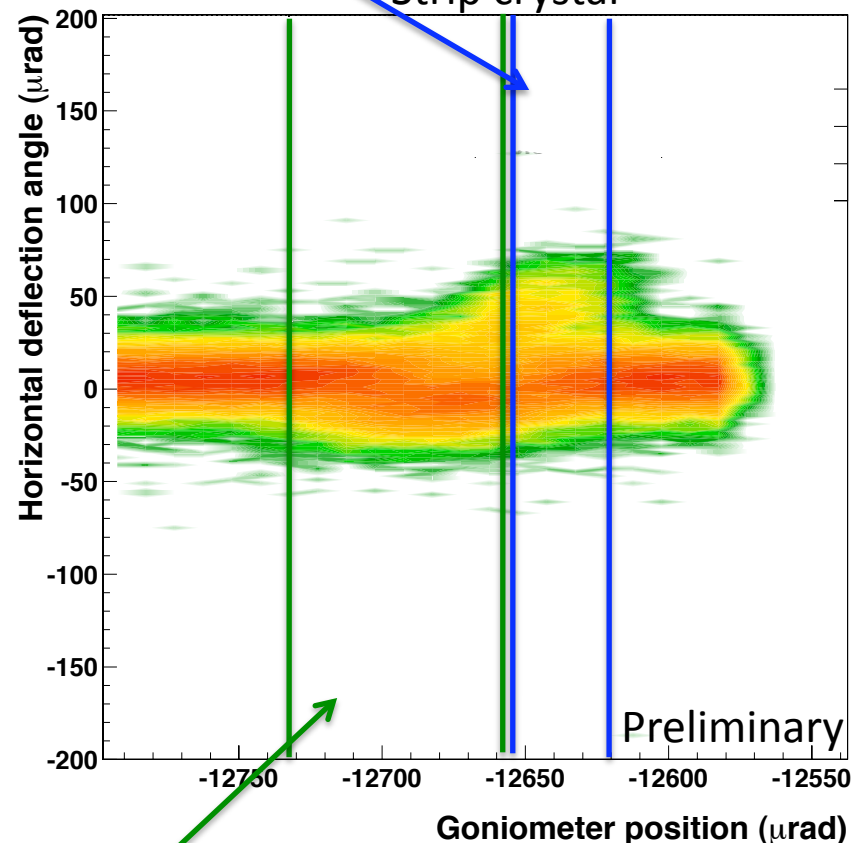
Quasi-mosaic crystal



Strip crystal



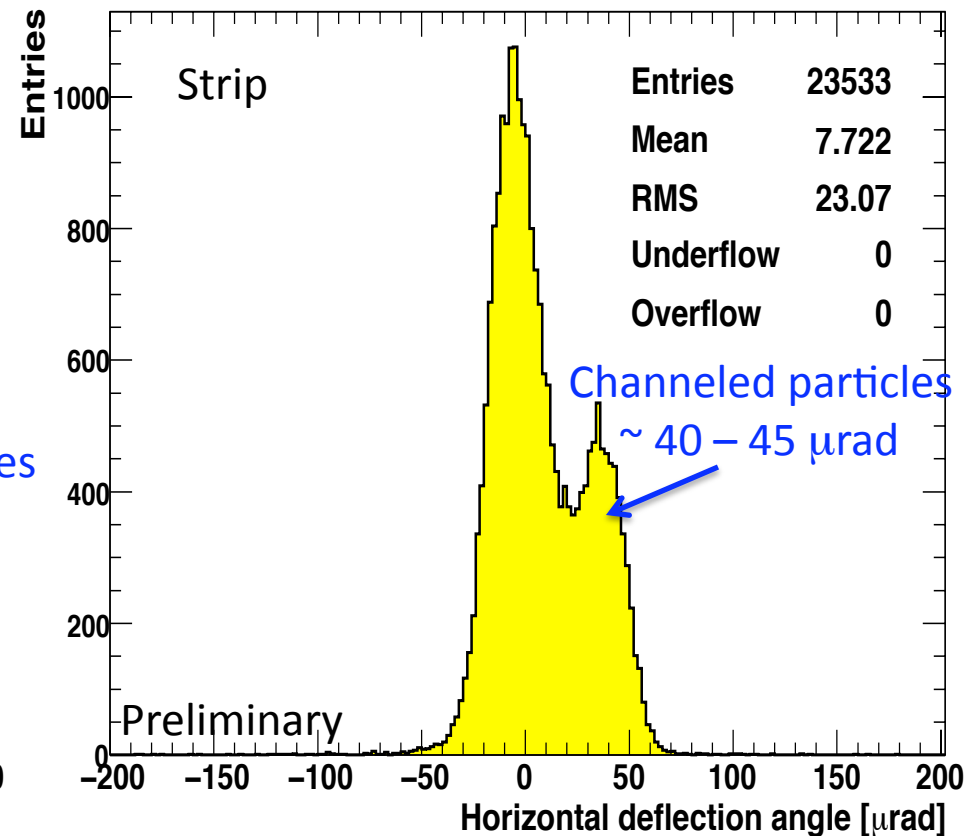
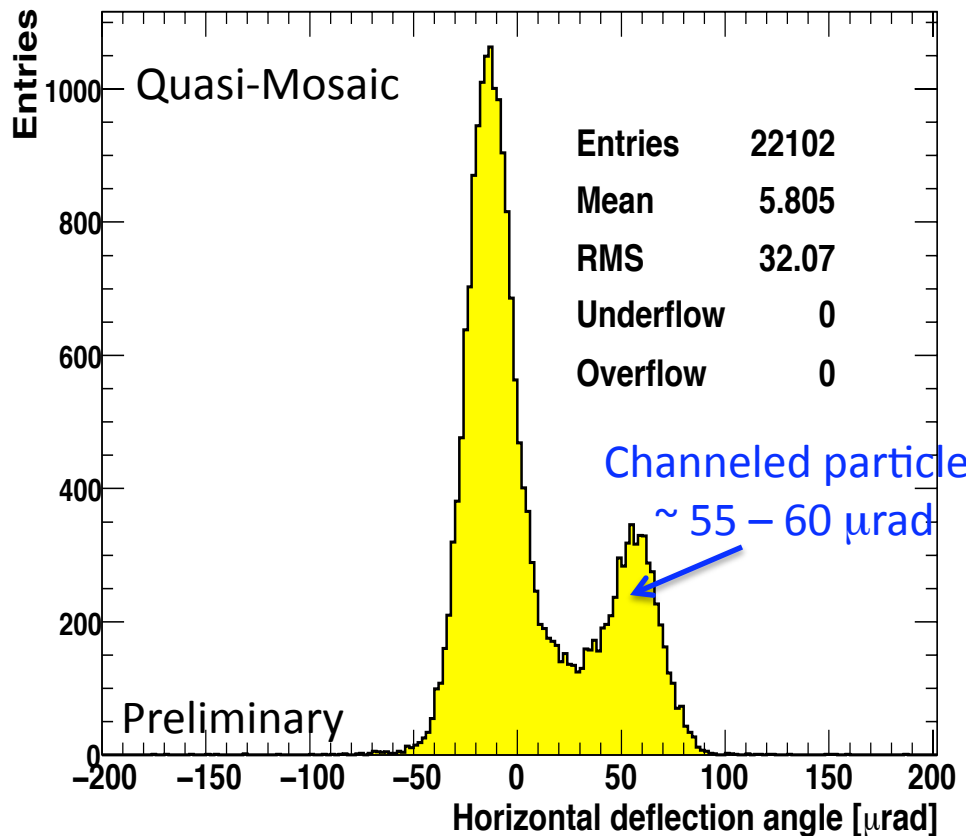
Channeling



Volume reflection

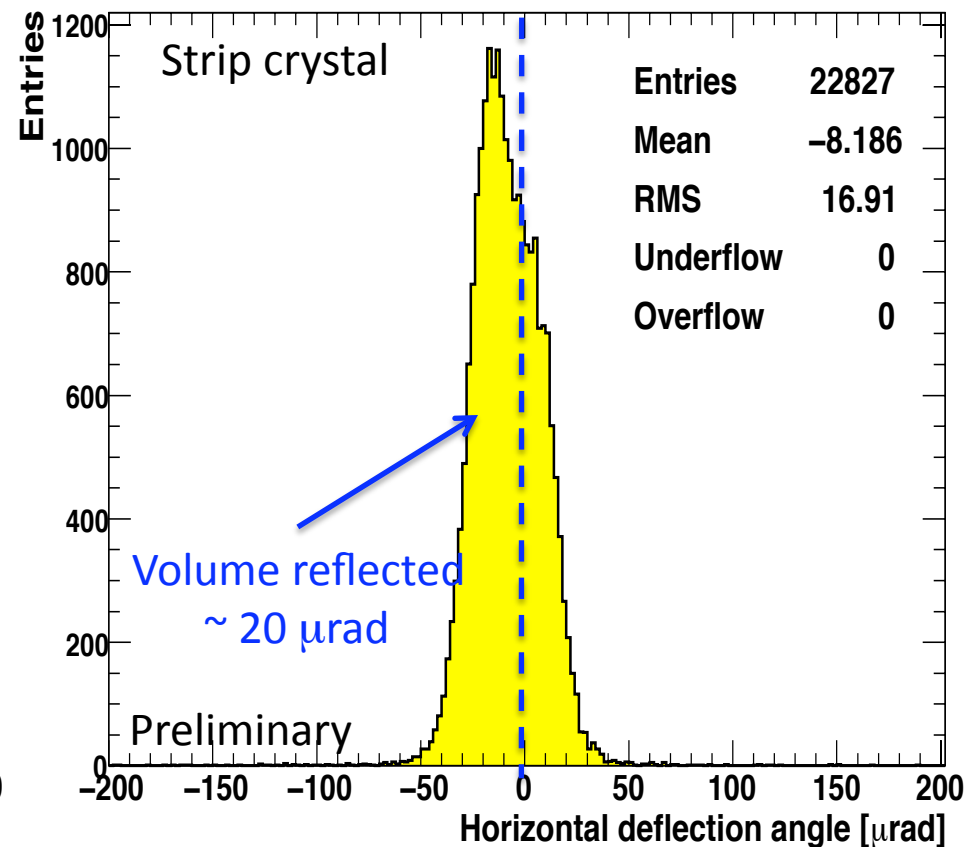
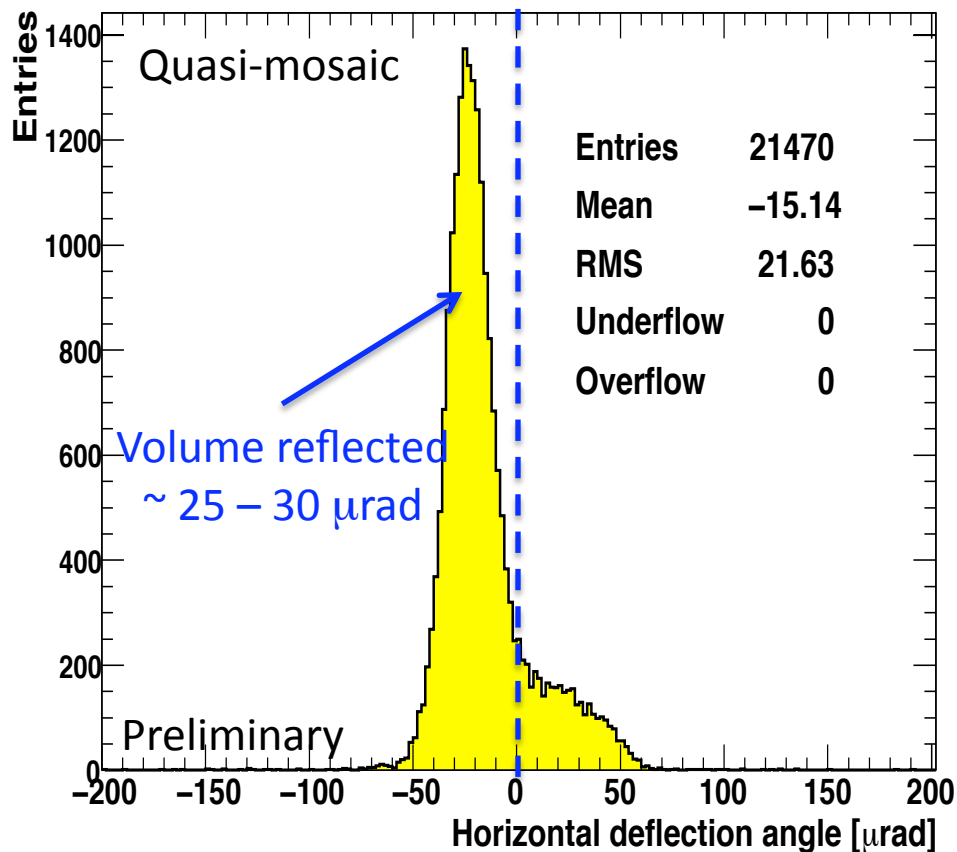
# Planar Channeling

- Quasi-mosaic crystal using {111} plane (PNPI)
- Strip crystal using {110} plane (INFN)



# Volume Reflection

- Quasi-mosaic crystal using {111} plane (PNPI)
- Strip crystal using {110} plane (INFN)



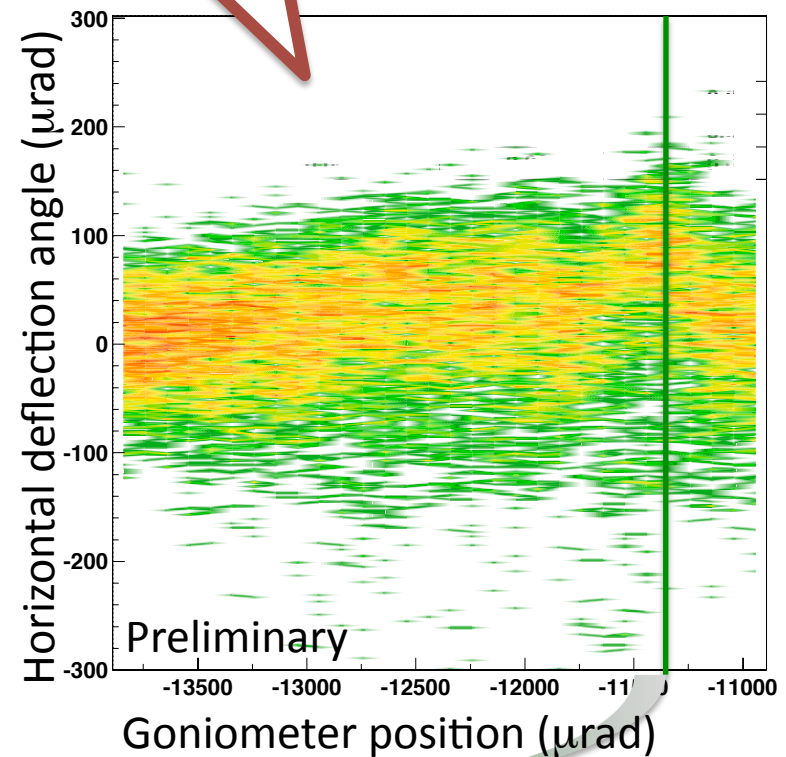
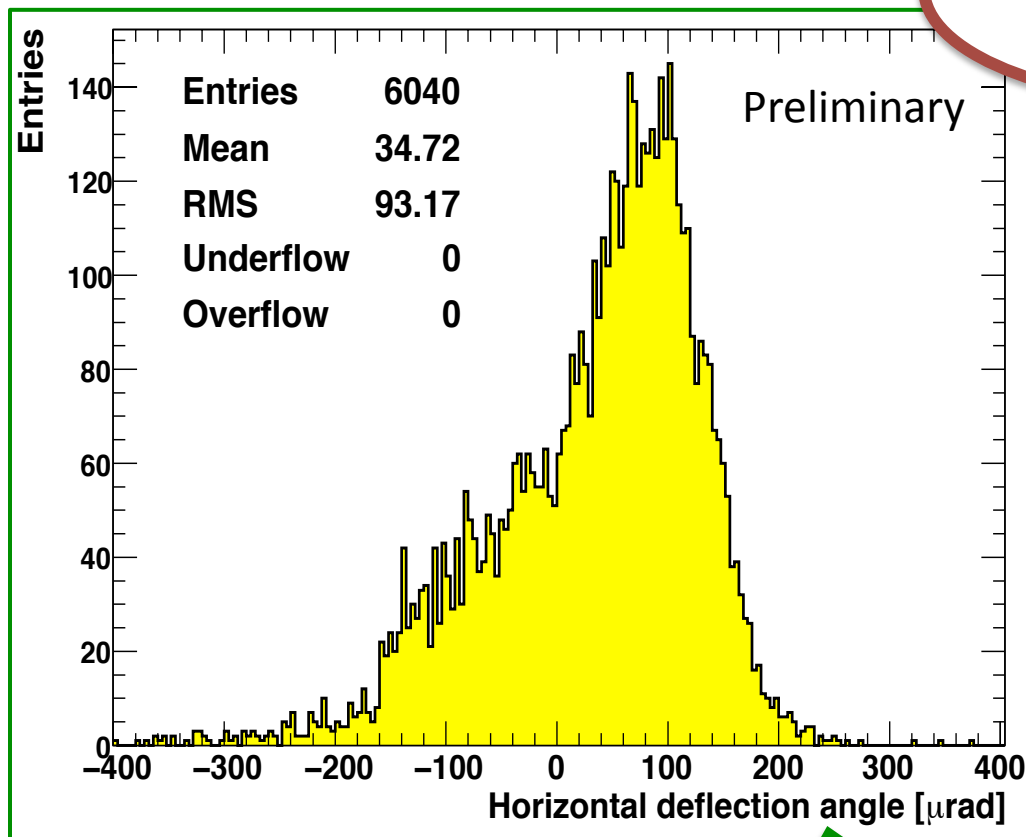
# Multiple Volume Reflection

- 8-strip crystal using {110} plane (IHEP)

Each strip :  $0.9 \times 2.2 \times 50 \text{ mm}^3$ , 2.2 mm along the beam

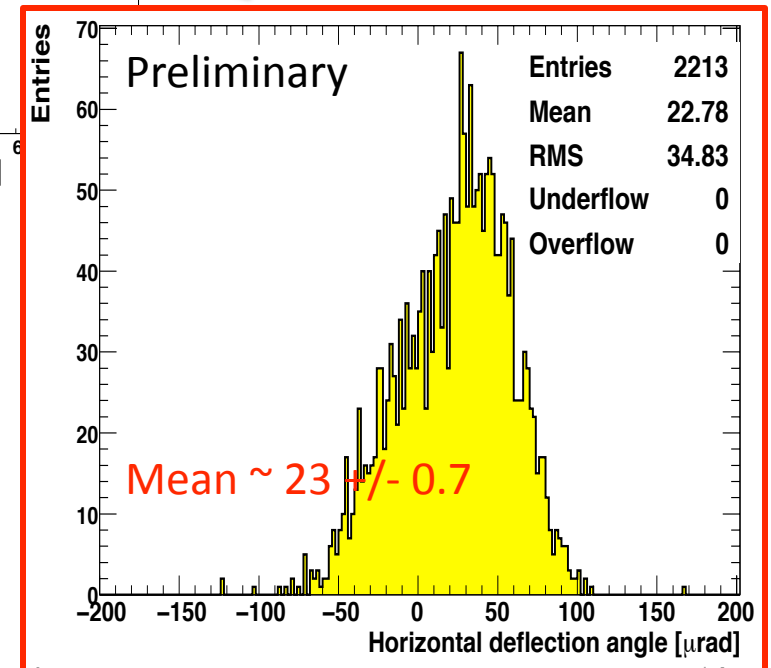
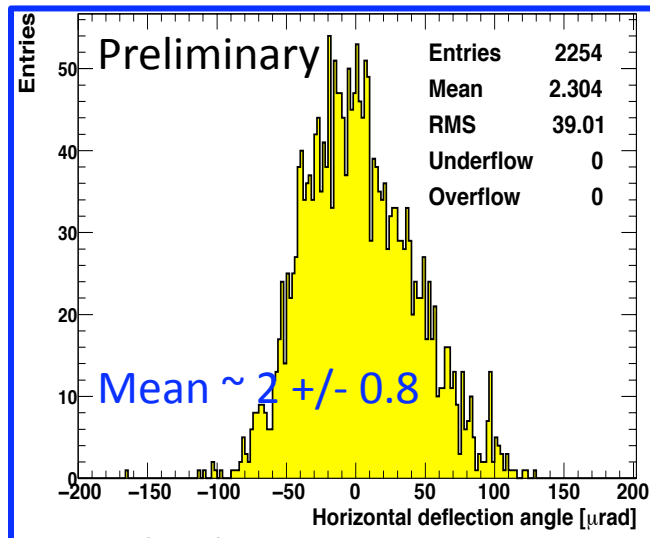
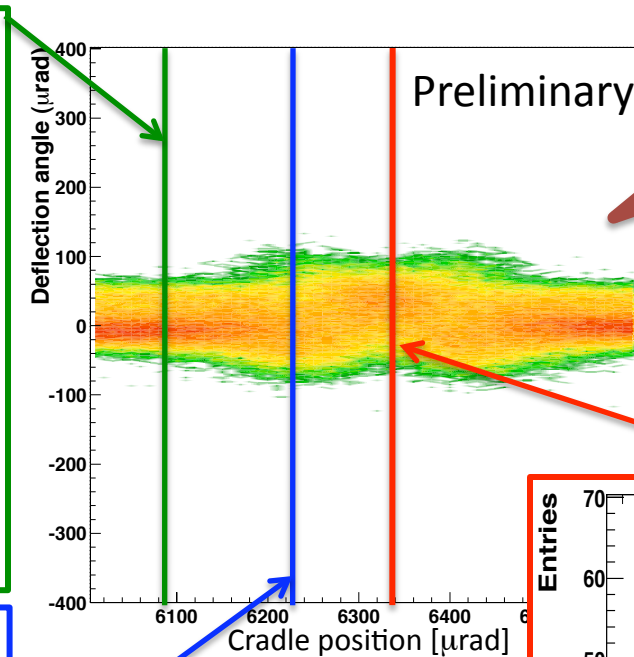
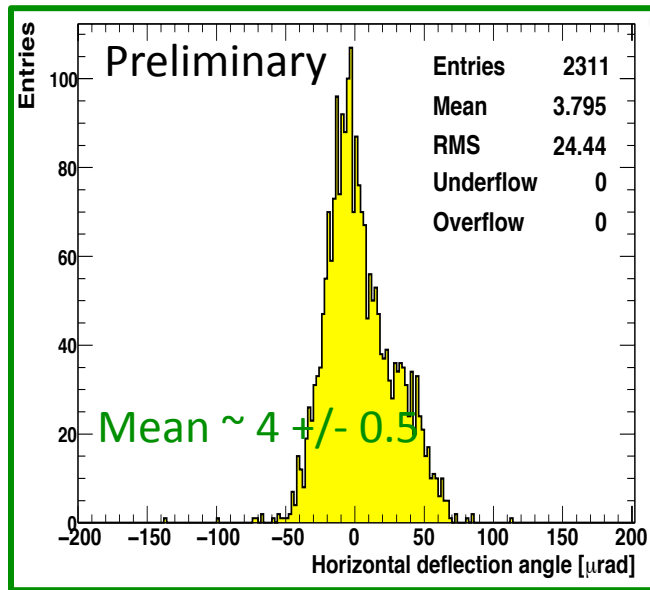


Angular scan to find volume reflection angle



# Axial Channeling

- Strip crystal using {111} plane (INFN)





# Conclusion

- RD22 Successfully completed the H4 run
- Main results are observation of
  - Channeling
  - Volume reflection
  - Axial channeling
  - Multiple volume reflection