



AGH

AGH UNIVERSITY OF SCIENCE
AND TECHNOLOGY



FACULTY OF PHYSICS
AND APPLIED COMPUTER SCIENCE

FunRootAna

T. Bold - AGH UST, Kraków, Poland

Agenda

- Why FP?
- Features of FP
- Typical applications
- C++
- FunRootAna for plain ntuple and xAOD analyses
- Want more?

A bit of history

- In **functional** programming the focus is on telling the computer **what to do rather than how to do it**
 - FP is rooted in mathematical Category Theory - solid foundations
- Then the hardware guys came up with model closer to the hardware - **imperative** programming
 - Here you concentrate more on telling the computer of **how to** do the computation

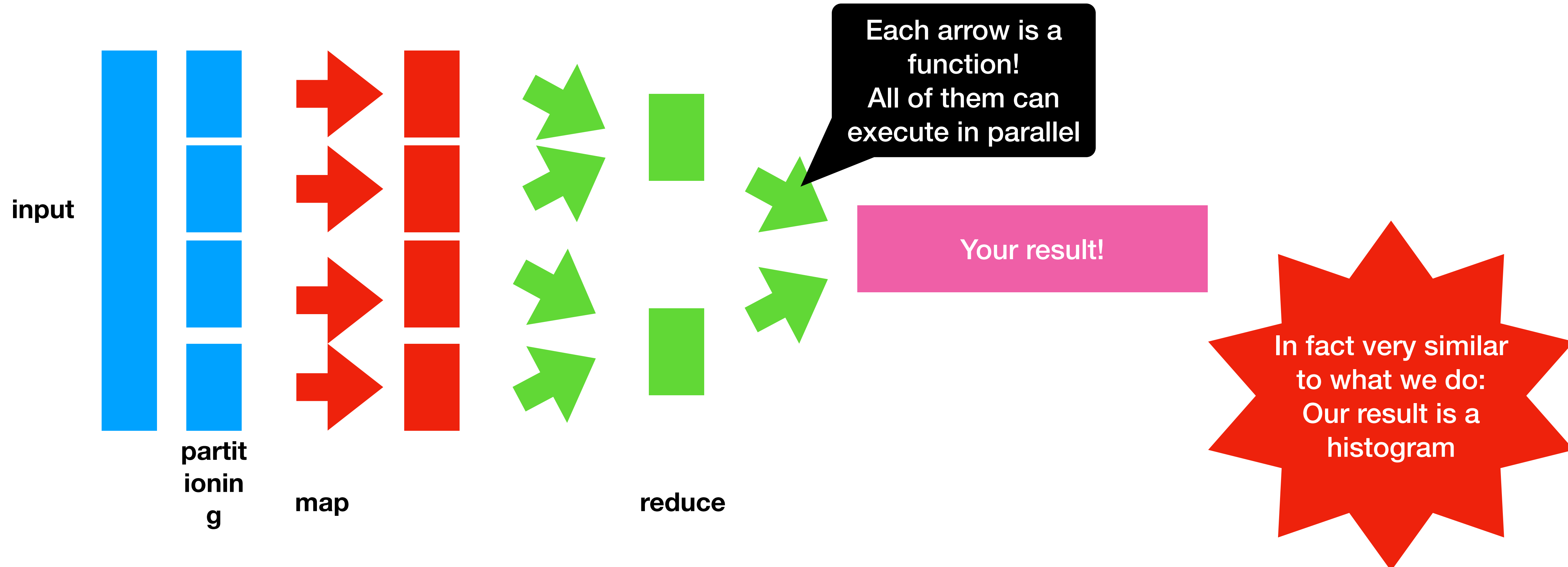
What do we write in FP?

- Functions
 - pure - w/o the side effects
 - total - always produce the result
 - higher order, partially applied, recursive ...
- Functional classes
 - no modifiable state
- The profit is: a line of code does all (**and only**) what it says - referential transparency
 - Reading, understanding & maintaining such codebase is just simpler, especially in large systems
- The functional code is typically more compact - good - who likes to type!

Applications

Probably the nicest example:
Apache Spark

- Virtually everywhere but ..
- Big data through map-filter-reduce paradigm



C++

- Multi-paradigm also means functional
- Higher orders were there since long time (i.e. `std::copy_if`)
- First steps towards making c++ more explicit FP were made in std11 (lambdas)
 - Maybe one day shorter syntax will be available?
- std20 introduced ranges (half of the functionality, `map(transform)` & `filter` are there) - the `reduce` in std23
- the `std::option` become full fledged “maybe” Monad in std23
 - `std::option(x)`
 - `.and_then([](auto x){ return f(x); })`
 - `.and_then([](auto x){ return g(x); }) ...`

FunRootAna

<https://tboldagh.github.io/FunRootAna/>

- An exercise: see how far one can go with functional approach (not orthodox though) to the analysis of plain ROOT Tree and/or ATLAS xAOD
 - Did not care to match the c++ standards etc. just wanted to end up with most compact FP code to do the job
 - Did not taken care of optimisations, just tried not to do obviously bad things (e.g. runtime polymorphism)
 - And the job was to take the data-> map-filter-reduce -> histograms
- 3 ingredients:
 - a straightforward FP TTree interface,
 - functional lazy view FP container with a **complete** map-filter-reduce functionality,
 - streamlined histograms handling, +small utilities
- Can be compiled as ATLAS library or standalone ntuple analysis

Elements of FunRootAna: TTreeAccess

- TTree access class
streamline the single branch access, via: `get<type>(name)`
allow for combining branches into a custom class (i.e. `TLorentzVector`)
streamline iteration over events

```
// a simple loop
//for (PointsTreeAccess event(t); event; ++event)
// or via functional collection interface
TreeView<PointsTreeAccess> events(t); // the tree wrapped in an functional container

events
  .take(2000) // take only first 2000 events
  .filter( [&](auto event){ return event.current() %2 == 1; }) // every second event (because why not)
  .foreach([&](auto event) {
// ... event processing
})
```


Elements of FunRootAna: Functional container

- FunctionalInterface provides numerous methods (~20) to map-filter-reduce the data in containers

```
#define _rtrk(CODE) [&](const TrackInfo &_) { return CODE; }  
auto loose_tracksVec = lazy_view(event.getTrackInfo())  
    .filter(_rtrk(_.pt < 5.0 && _.pt > 0.3 && std::fabs(_.eta) < 2.5)).stage();  
auto loose_tracks = lazy_view(loose_tracksVec);  
auto tight_tracks = loose_tracks.filter(_rtrk(_.qual == TrackInfo::Tight));  
const double Nch = tight_tracks.map(_rtrk(_.weight)).sum();
```

A very compact syntax to transformations.

Elements of FunRootAna: LAZY functional container

- The transformations in fact do nothing until some of the reduction step is not involved.

```
auto data = container.filter( F( std::norm(_) < 1) )  
                        .filter(F(_.x>5 ))  
                        .take(10)  
                        .sort(F(_.x))  
                        .reverse()  
                        .map(F(_.y))  
                        .filter(F(_>0));  
auto total = data.sum();
```

No data transformation occurred here!

Operations planned above are executed here, once the sum calculation is needed.

Elements of FunRootAna:

Terse syntax

- Rich API and FP approach allow expressing complex operations in a very compact & readable way
- Also available: rand/arithmetic/geometric streams, ranges, iota, stager, inserters.

```
// data1 is a vector containing doubles
double max = std::numeric_limits<double>::min();
for ( auto el: data1) {
    if ( el > max ) {
        max = el;
    }
}
for ( auto el: data2) {
    if ( el > max ) {
        max = el;
    }
}
if ( max == std::numeric_limits<double>::min()) {
    max = 100;
}
// or with STL
double max = 100.0;
auto max_el1 = std::max_element(std::begin(data1), std::end(data1));
if ( max_el1 != std::end(data1))
    max = *max_el1;
auto max_el2 = std::max_element(std::begin(data2), std::end(data2));
if ( max_el1 != std::end(data2) && *max_el2 > *max_el1)
    max = *max_el2;
// or with the functional container
const double max = data1.chain(data2)
    .max().get().value_or(100.0);
```

This example, process two containers, and find the max in them, if no elements, then result should be 100

Elements of FunRootAna: compact histograms handling

- We need to declare, book, fill and save histograms
 - That is 4 places! Typically in two files (.h and .cxx)
 - Helper class + set of macros streamline this in FunRootAna to a single line
 - placed directly in the loop over events
 - HIST1, HIST2, EFF, PROF macros to create, book, register and expose to fill operation in one go
 - set of >> operators to unify filling from PODs and lazy containers

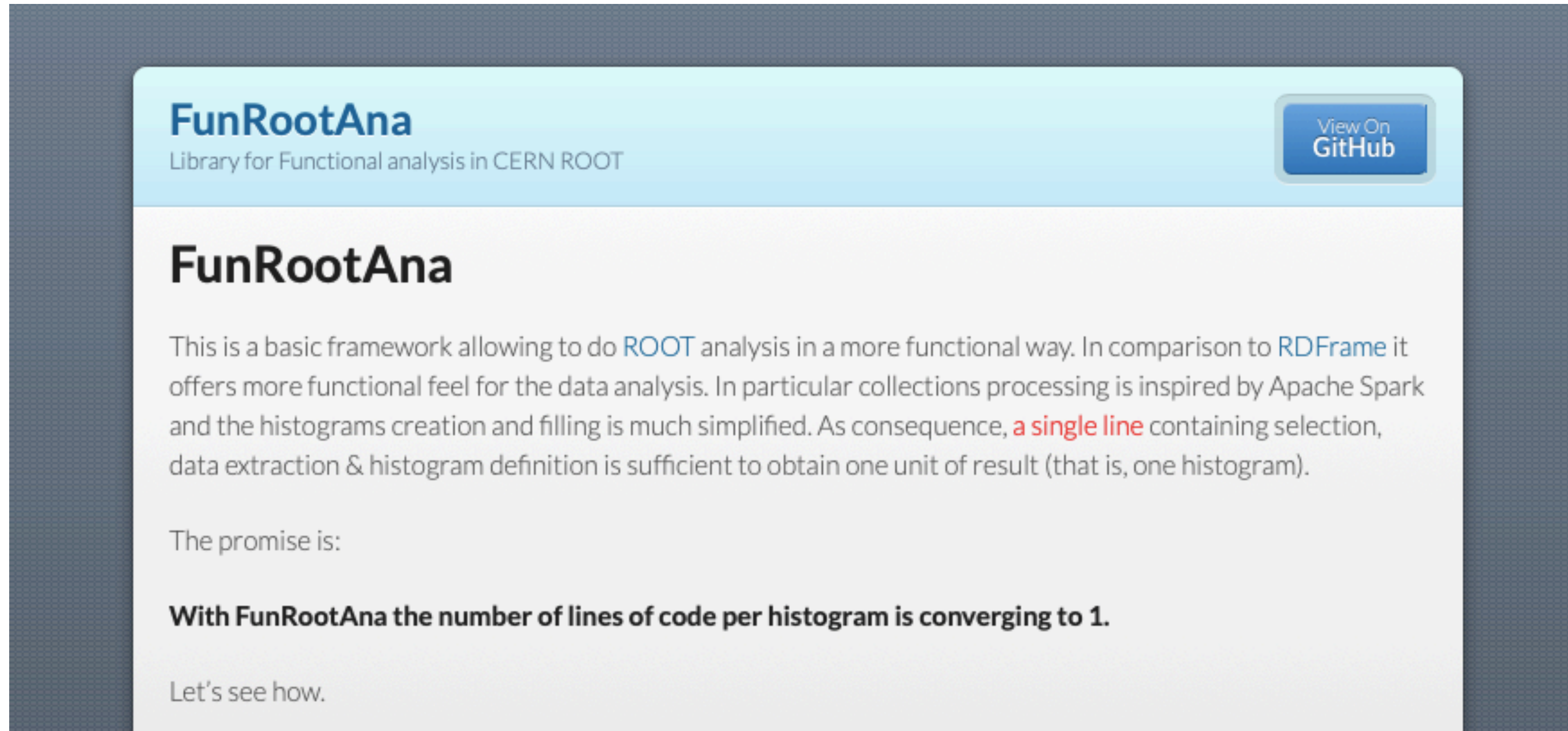
```
int category = ..
category >> HIST1("categories_count", ";category;count of events", 5, -0.5, 4.5);
const auto x = fly::lazy_view(data); // data here is plain std::vector<float>
x >> HIST1("x", ";x[mm]", 100, 0, 100);
x >> HIST1("x_wide", ";x[mm]", 100, 0, 1000);
x.filter( F(category==0 && std::fabs(_) < 5 ) ) >> HIST1("x_cat_0_near_range", ";x[mm]", 100, 0, 5);
x.map( F(1./std::sqrt(_)) ) >> HIST1("sq_x", ";x[mm]^{-1/2}", 100, 0, 5);
```

Summary

- An FP approach to data analysis in ROOT is quite neat
- Typical for FP, safety, terseness, expressiveness are within the reach
- Using FunRootAna makes you to write quite a minimal amount of code (and concentrate on the essence)
- Tried in smaller and larger analyses of ATLAS data.
- The future? Up to you mostly :-).
In few years the ROOT system will need to cooperate with c++ ranges anyway - some form of similar interface will be necessary.

Got interested?

<https://tboldagh.github.io/FunRootAna/>



The screenshot shows the GitHub repository page for FunRootAna. At the top left, the repository name "FunRootAna" is displayed in a large blue font, with the subtitle "Library for Functional analysis in CERN ROOT" below it. To the right of the repository name is a blue button with white text that says "View On GitHub". Below the repository name, the title "FunRootAna" is repeated in a large black font. The main body of text describes the library as a functional framework for ROOT analysis, comparing it to RDataFrame and mentioning its inspiration from Apache Spark. It highlights that histogram creation and filling are simplified, allowing for a single line of code to define a histogram. The text concludes with the promise that the number of lines of code per histogram is converging to 1, and ends with "Let's see how."