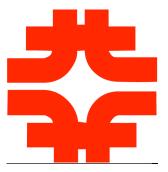
21 cm Radio Telescope Design

John Marriner April 26, 2010 21 cm Internal Review



*

Interferometers

Basic information

 (visibility) results from the cross-correlation of 2
 receivers as a function of the distance between receivers.

- In an array of receivers there are combinations N/2
- An image is given by the Fourier transform of the visibilities 4/26/10 21 cm

n 0 1 2 3 4 5

$$a_m = \frac{1}{N} \sum_{n=1}^n v(\theta) e^{in(\theta k d - 2\pi m/N)}$$

 $\phi = nkd\theta$



Enabling Technologies

- Inexpensive low noise amplifiers (T<<300 °K)
- High speed transmission (fiber optics, gigabit ethernet, etc.)
- FFT processing* $(N \log N)$
- High speed, low power, low cost digital signal processing (CPU's, FPGA's, GPU's)

*Omniscopes: Large Area Telescope Arrays with only N log N Computational Cost, M. Tegmark - http://arxiv.org/abs/0909.0001v1



Radio Telescope Design

- We do not have a detailed design, but I will discuss some design concepts.
- We have a good understanding of the requirements for the observation of a BAO signal

Key requirements

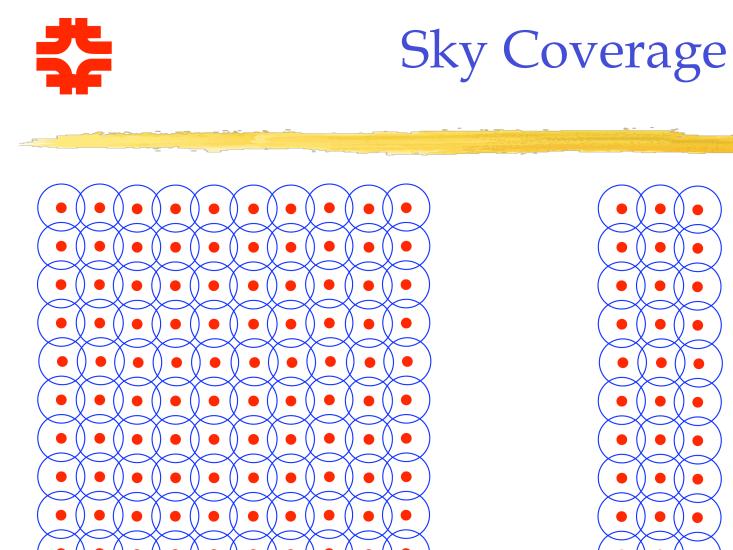
- □ Resolution → Overall size (~100 m array size) $\pi/\Delta\Theta \times 11.5$ cm channel count ()
- □ Redshift range → High bandwidth (~200 MHz)

• The goal is to produce a concrete design report.





- Traditional radio telescopes use dishes to focus the energy to a single receiver.
- By comparison an interferometer array
 - Has the same angular resolution as an equivalent size dish.
 - □ Has the same sensitivity as an equivalent size dish.
 - □ Has many pixels (beams) as there are receivers (feeds)
- A cylinder telescope focuses in 1 dimension only



Plus ~10x the observing time

100m x 100 m on 11.5 cm centers

21 cm Telescope Design

W

Ε



Tracking or Drift Scan?

🗕 Drift scan 🖌

□ Cost advantage (no moving parts)

- □ Maintenance & operation advantage (no moving parts)
- □ Stability advantage

≻fixed w.r.t. ground

>instrument response averages over right ascension

>gravity is constant

Tracking

□ Selectively better S/N ratio



Uniform vs Non-uniform Feed Spacing

Uniform feed spacing A natural match to digital processing via FFT Redundant baselines provide >Better S/N per baseline > A natural attack point for systematics and calibration Non-uniform spacing allows an extra degree of freedom for beam shaping. Can be accommodated into an FFT scheme with a MOFF correlator (at some cost) □ Allows for more baselines (higher resolution). 4/26/10 21 cm Telescope Design



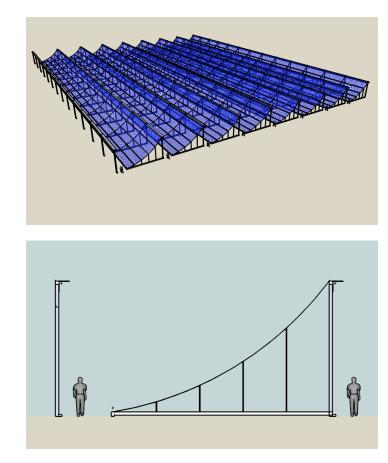
Why cylinders?

Reduce the number of feeds in the E-W direction
Sky coverage is not compromised
Survey cost and speed are reduced
Good choice for drift scanning, but not for tracking
Good symmetry properties for uniform spacing

*

Antenna Array

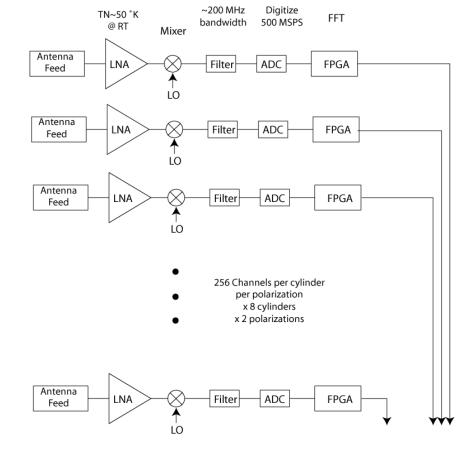
- Reflecting shape is a tensioned wire mesh.
- Cylinder shape is a segment of a parabola.
- Cylinder height ~5 m.
- Cylinder width ~10 m.
- Array consists of 8 uniformly spaced cylinders.
- Feed line attached to pole/antenna support.



4/26/10



Signal Processing First Stage

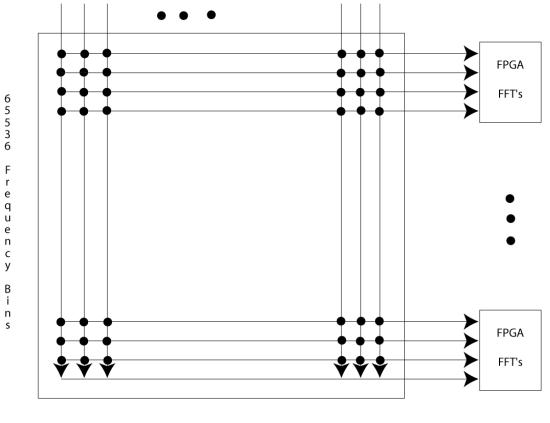






Signal Processing Second Stage

256 Input Channels for Feedline Amplifiers



*

Charge Element

- Is the specific technique explored by the R&D effort at FNAL (cylindrical radio telescope array) the best approach to a 21 cm survey?
 - □ We have indicated our reasons for exploring the cylindrical array geometry for the conceptual design report.
 - □ We have simulated the performance of such an array and found it to be adequate to measure BAO.
 - □ The scope of the review is probably not sufficient for the committee to be convinced that the CRT is the "best" approach.

4/26/10



Backup Slides



Calibration Issues

- The foreground subtraction relies on the existence of a "smooth" frequency spectrum, but calibration errors introduce spurious wiggles.
- Stray energy from bright sources scatters into dimmer parts of the image.
- The frequency calibration has to be accurate to ~10⁻⁴, but a spatial calibration of ~10⁻² is good enough, provided that the scattered energy from bright sources looks like other foregrounds.



Calibration Strategy

Time scales

- Electronic gain varies with temperature (fast compared to 1 day)
- Antenna gain mechanics stable over longer periods (> 1 day)

Main calibration techniques

- Relative gain between channels can be calibrated quickly by comparing amplifier combinations with the same base lines.
- Relative antenna shape can be calibrated with an external radio source with variable position. 4/26/10 21 cm Telescope Design 16



More Calibration

- Gain versus frequency calibration will be based on a bright source or sources or maybe some average foreground signal.
- Drift scanning provides good constraints on antenna shape in the E-W direction.
- Bright point sources provide absolute calibration (pulsars are good also).
- Satellites can be good calibration sources.
- Daily repetition provides excellent cross-checks.



Feed Spacing

If unfocused

- \Box Critical sampling requires a spacing of $\lambda/2$ assuming sensitivity to the horizon.
- \Box The effective area coverage of a short dipole antenna is $\lambda^2/8\pi$

If focused

- □ The antenna spacing requirements scale inversely with the aperture but are sensitive to sidelobe shape
- Aliasing ambiguities are resolved by sensitivity pattern changes as the earth rotates.



Signal to Noise Ratio

- 21 cm signal is ~300 μK (total)
- 21 cm large scale structure is ~150 μK at the third BAO peak (d~18h⁻¹ Mpc)
- 21 cm BAO signal is ~300 nK modulation on the large scale structure.
- There are LOTS of pixels (10^{11})
- The Chang et al. paper estimated the accuracy that could be obtained with a 200 m x 200 m array assuming 100 μK per pixel thermal noise.
- The estimated observing time per pixel was 18 h/pixel.
- For a smaller array (100m x 100m) and accounting for the duty factor caused by the rotation of the earth, the same accuracy could be reached in ~1year of observation.