



# Radiological backgrounds simulations

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# Introduction



- Generation of the decay particles has traditionally been done with the "RadioGen\_module" in our simulations.
  - Relatively complex to add new beta decays (someone needs to calculate the spectrum)
  - Not really able to handle decays which happen one after another (<sup>214</sup>Bismuth / <sup>214</sup>Polonium for example)
- Recently we decided to use another package to simulate the decays
  - Decay0 from F. Mauger, V. Tretiak et all.
    - <u>https://github.com/BxCppDev/bxdecay0</u>
  - Used by the SuperNEMO collaborators (part of their simulation chain Bayeux)
  - Integration Pull Request on <a href="https://github.com/LArSoft/larsim/pull/23">https://github.com/LArSoft/larsim/pull/23</a>







- Software handling the primary decays for neutrinoless double beta decay experiment
- Able to simulate:
  - Most of the beta decays (including <sup>39</sup>Ar, <sup>42</sup>Ar)
  - Alpha decays, all the <sup>238</sup>U chain is there
  - Also able to do the neutrinoless double beta decays (but not in the LArSoft version)
- Uses:
  - ENSDF (nuclear tables) for most of the half lives and de-excitation levels
  - Direction correlation for the emitted photons from theory paper
  - Spectrum from theory and experiments (forbidden decays)



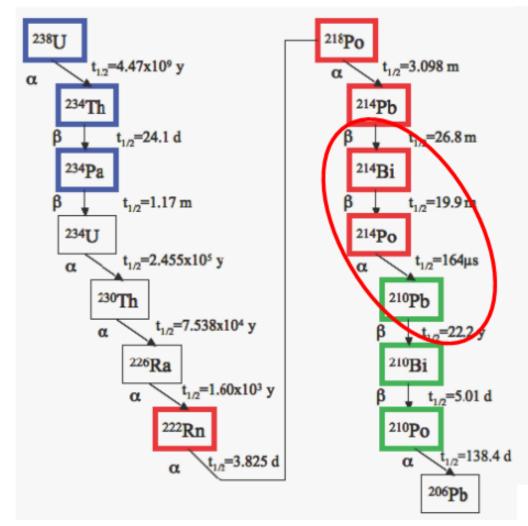


- Integration Pull Request in <u>https://github.com/LArSoft/larsim/pull/</u> 23
  - Decay0 should be made a UPS package soon (thanks Lynn, Tom!)
- People can then use the package Decay0\_module in LArSim
  - Developing documentation: <u>https://cdcvs.fnal.gov/redmine/</u> projects/larsim/wiki/Running\_Decay0\_simulation\_in\_LArSim
  - Explains how to choose volumes, decay rates, etc.





- As a proof of concept, I have generated decays using the full <sup>238</sup>U decay chain using Decay0, for about 2.5 seconds (10 kT equivalent).
- Assumes the Radon contamination requirement is met (1 mBq / kg of LAr) and generate at this rate for all the <sup>238</sup>U daughter isotopes.
- Includes the <sup>214</sup>Bismuth / <sup>214</sup>Polonium coincident decays
- The chain is assumed to be in equilibrium (which most probably won't be the case).
- Objective is to test the impact on SN triggers.

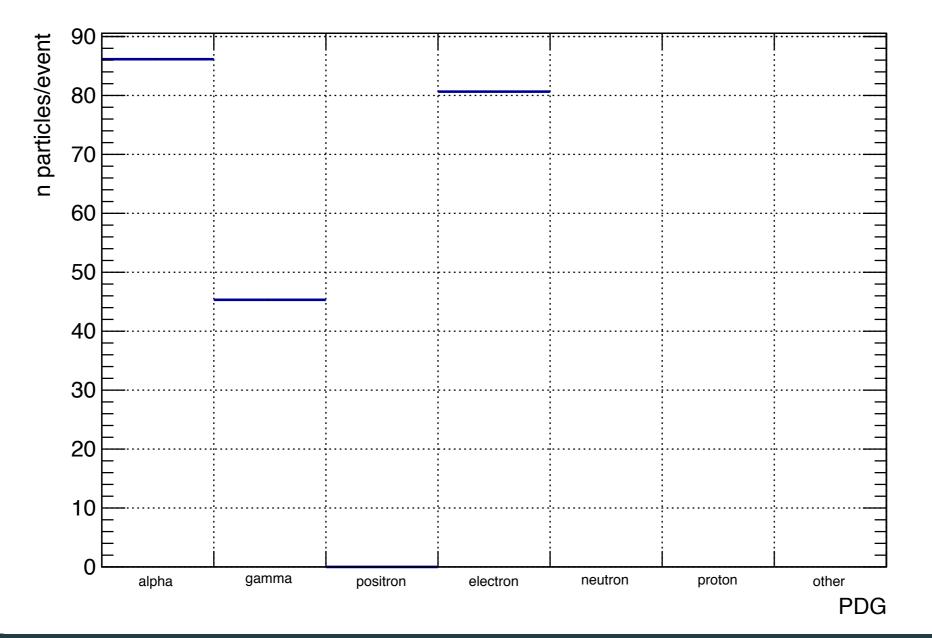


1 Bq  ${}^{238}$ U/kg = 81 ppb U (81 10-9 gU/g) 1 Bq  ${}^{232}$ Th/kg = 246 ppb Th (246 10-9 gTh/g)





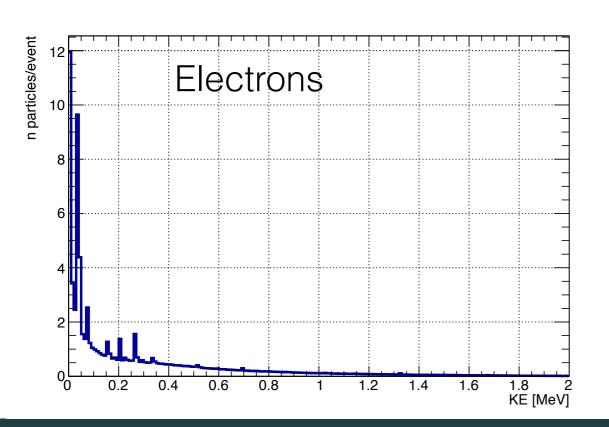
• Particle content (event = 1x2x6 LArSoft event)

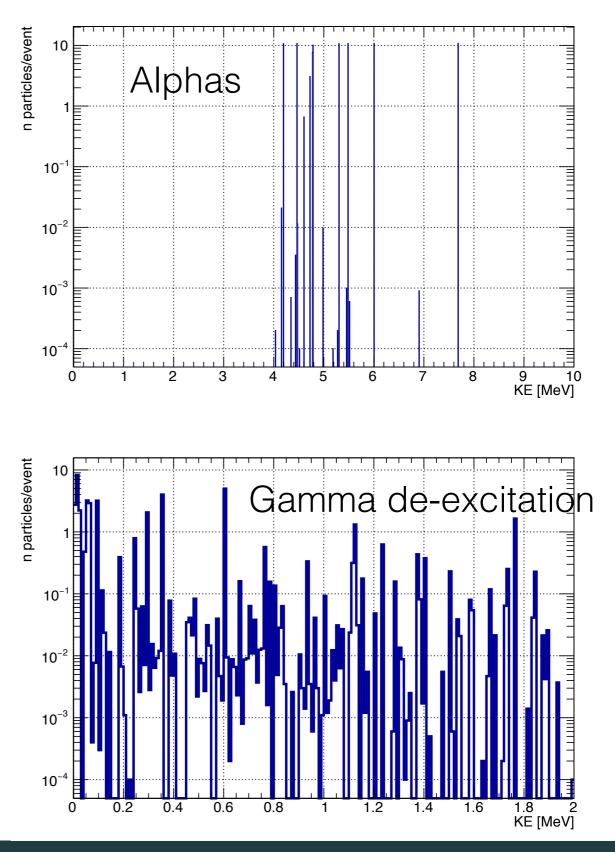






- Takes care of all the alphas decays, including the transition to excited daughter nuclei
- Includes beta spectrum (with forbidden decays)
- Emits gammas to return to non-excited state

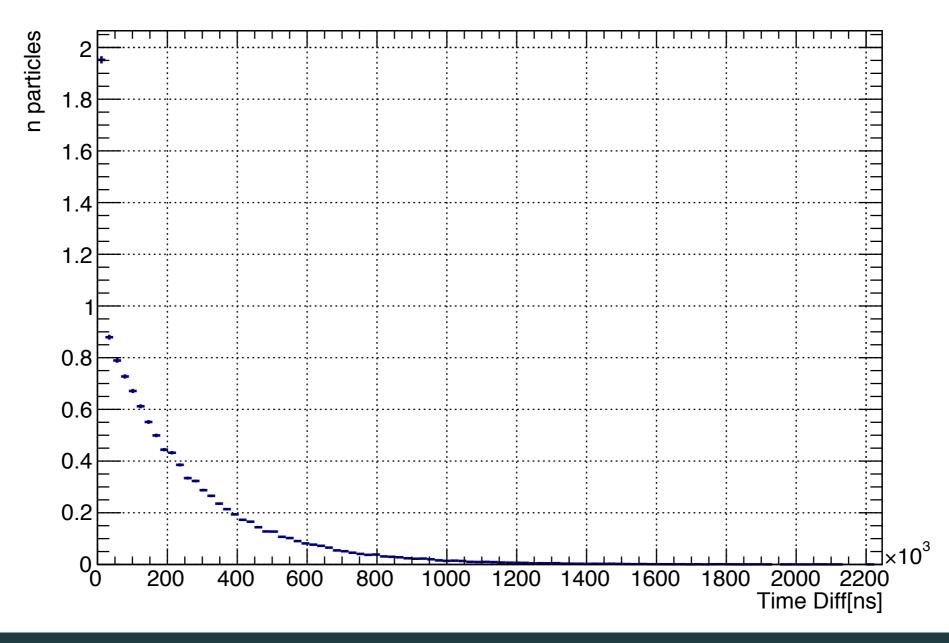








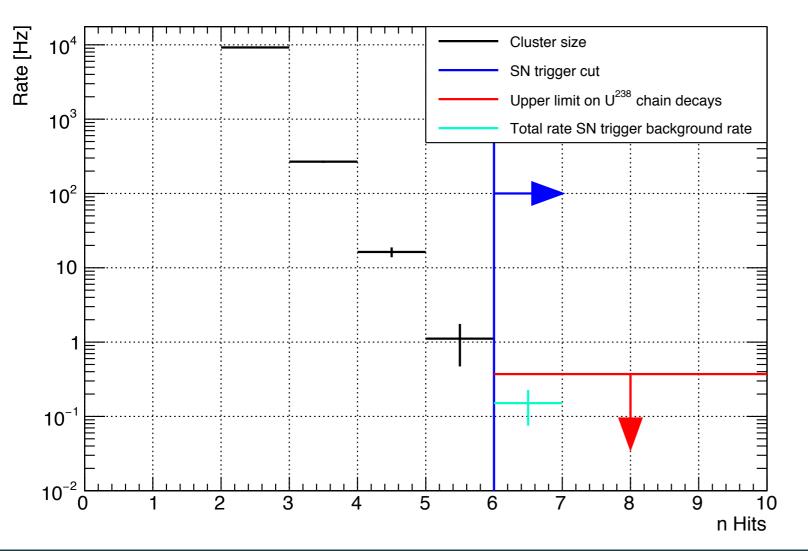
• Bismuth Polonium time correlation (t\_alpha - t\_beta)



### Impact on the SN trigger



- As in Thiago's talk, run a "trigger primitive" algorithm (i.e. hit maker) very similar to what was run online in ProtoDUNE, and clustering to form "trigger candidates"
- Check for size of the cluster against rate
  - The bigger the cluster is, lower is the rate (as expected for low-E events)



- Not enough stats to unambiguously conclude that <sup>214</sup>Bi-<sup>214</sup>Po decays are subdominant compared to neutron.
- Enough to say that these backgrounds won't break the SN triggers.



# Conclusion



- Radiological studies can now use a more generic and precise radiological generator
  - Thanks to Lynn, Tom, F. Mauger for support
  - Able to generate anything in the <sup>238</sup>U decay chain, and many beta decays.
  - Fully ported inside LArSoft (but not on master yet)
- Checked the <sup>214</sup>Bi-<sup>214</sup>Po impact on SN trigger
  - Not yet conclusive but strong evidence that the SN trigger won't be affected too much by