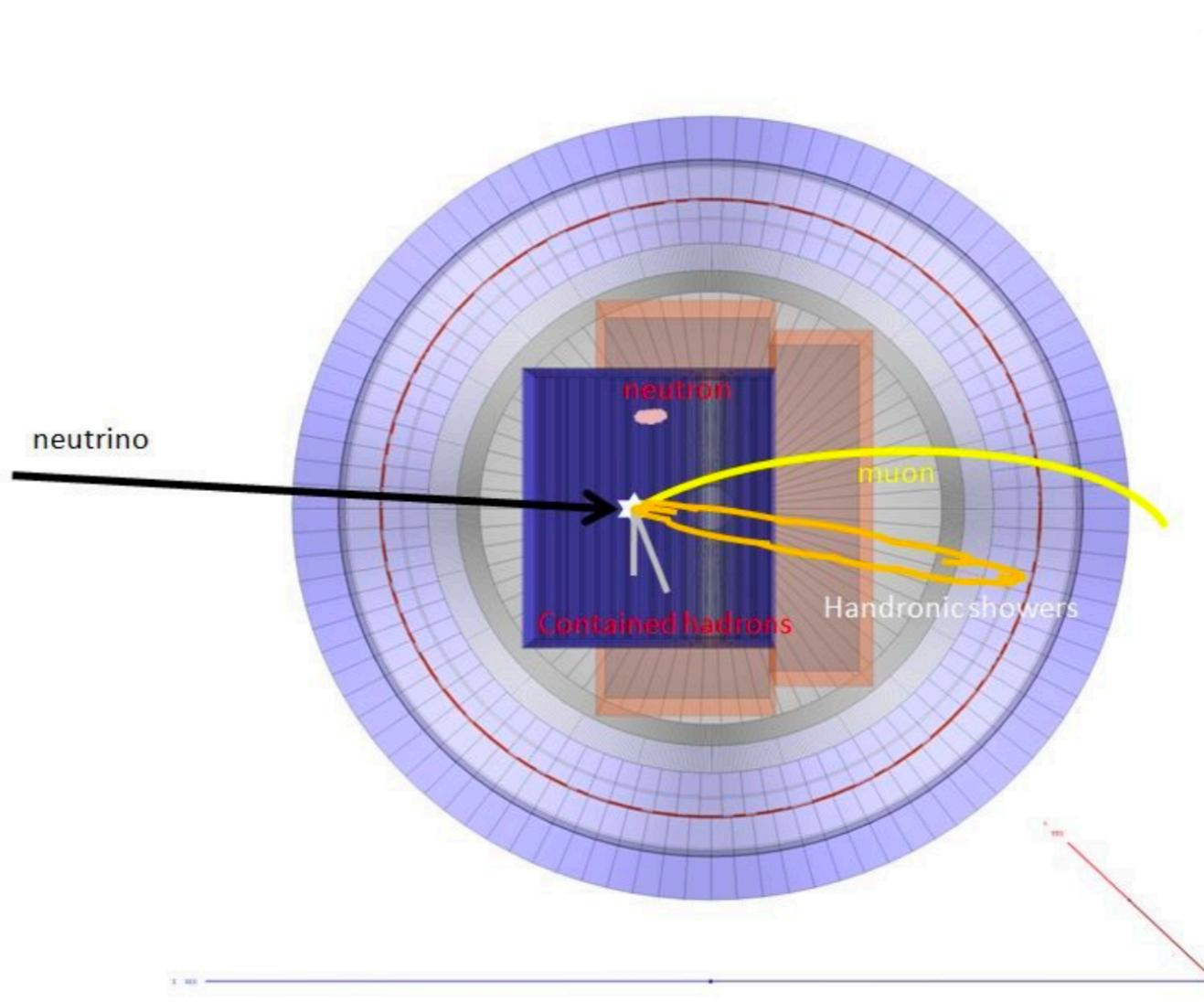


# Secondary background in 3DST

Sunwoo Gwon, Guang Yang  
Kim Siyeon, ChangHyon Ha

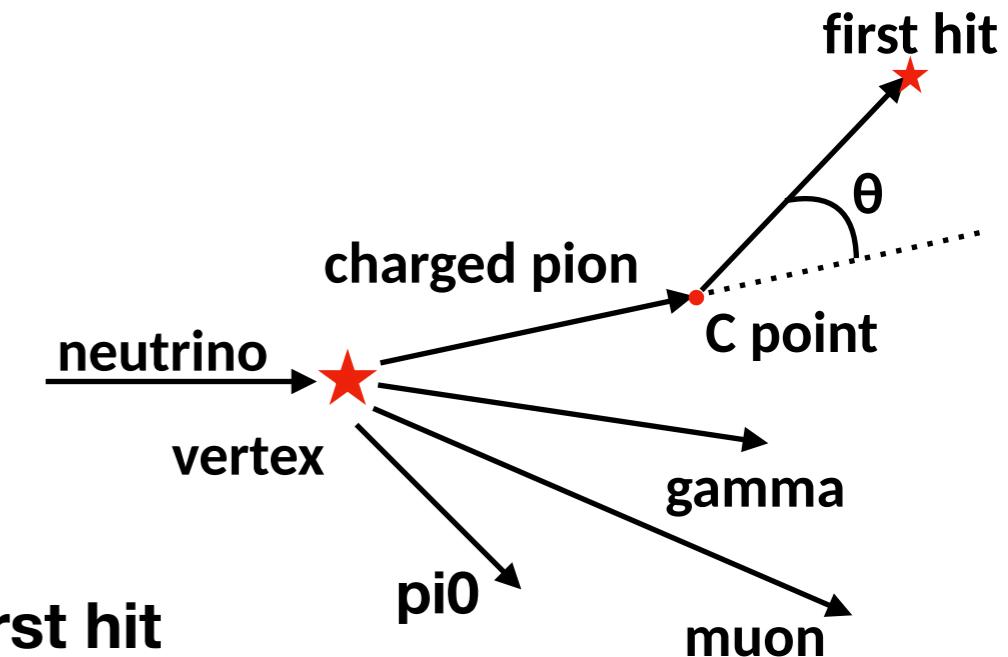
# Reminder



- We are looking at CC event inside 3DST.
  - Signal: primary neutron
  - Background: secondary neutron + gamma
- We want to study with neutron, like STV, low-nu etc.
  - These can constrain the flux and help us to do cross section tuning.

# Reminder

- Assumption: we can select exclusive channels, CC1Pi+- 0P xN 0Pi0, CC0pi+-1PxN0pi0, CC0pi+-0PxN0pi0, x in integer.
- 4 categories:
  - primary neutron: neutron from vertex
  - secondary neutron: other neutron
  - primary gamma: gamma from vertex
  - secondary gamma: other gamma
- 7 variables
  - lever arm: distance between vertex and the first hit
  - time of flight: time difference between vertex and the first hit
  - CubeE: total energy inside the first cube
  - number of cube: number of fired cube cluster including the first cube
  - beta: relativistic beta, speed of particle/speed of light
  - angle:  $\theta$  in the figure
  - distance between C point and hit
- Training sample for BDT:
  - signal (primary neutron)
  - background (secondary neutron+primary gamma+secondary gamma)
- bugs fixed

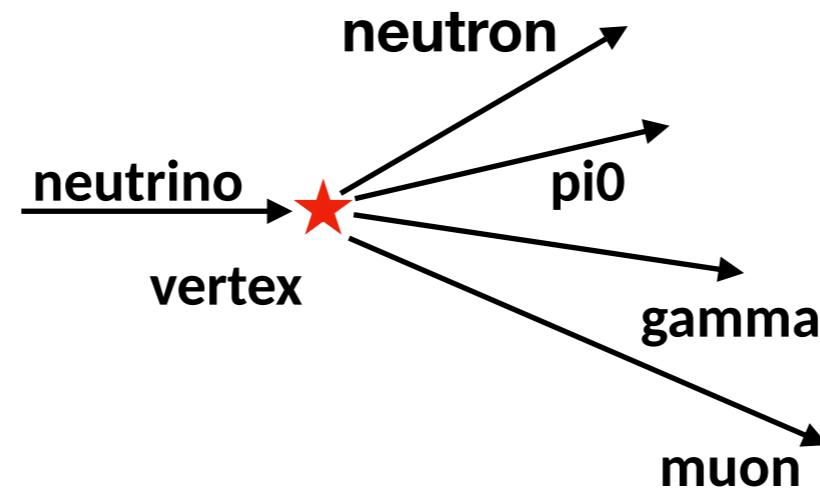


# CDR discussion

- Previous result:  
<https://indico.fnal.gov/event/43906/contributions/189023/attachments/129986/157981/20200616.pdf>
- At the moment the above result needs to be improved to go into CDR
- Editor would prefer us to include the pi0 channel
  - Mike Kordosky is okay with the selection for muons, charged pions and protons.
  - But he asked to include pi0 and NC as a potential background source.
  - Therefore we study channels with pi0 and NC included.

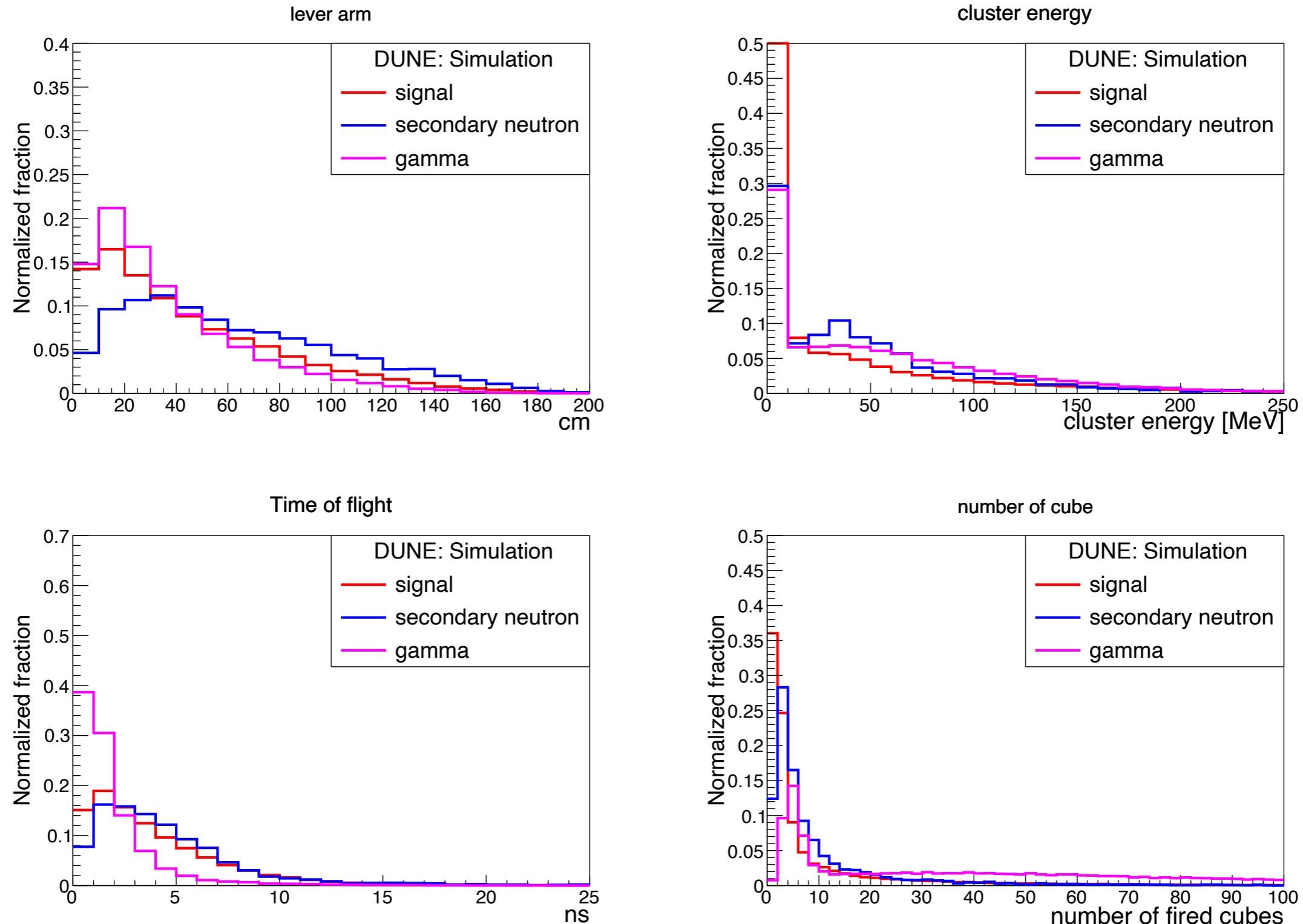
# Channel with pi0 included

- Channel for BDT training:  $CC0Pi+-0PxNyPi0 + NC1Pi+-0P0NyPi0$   
x and y are integer and x >0 :

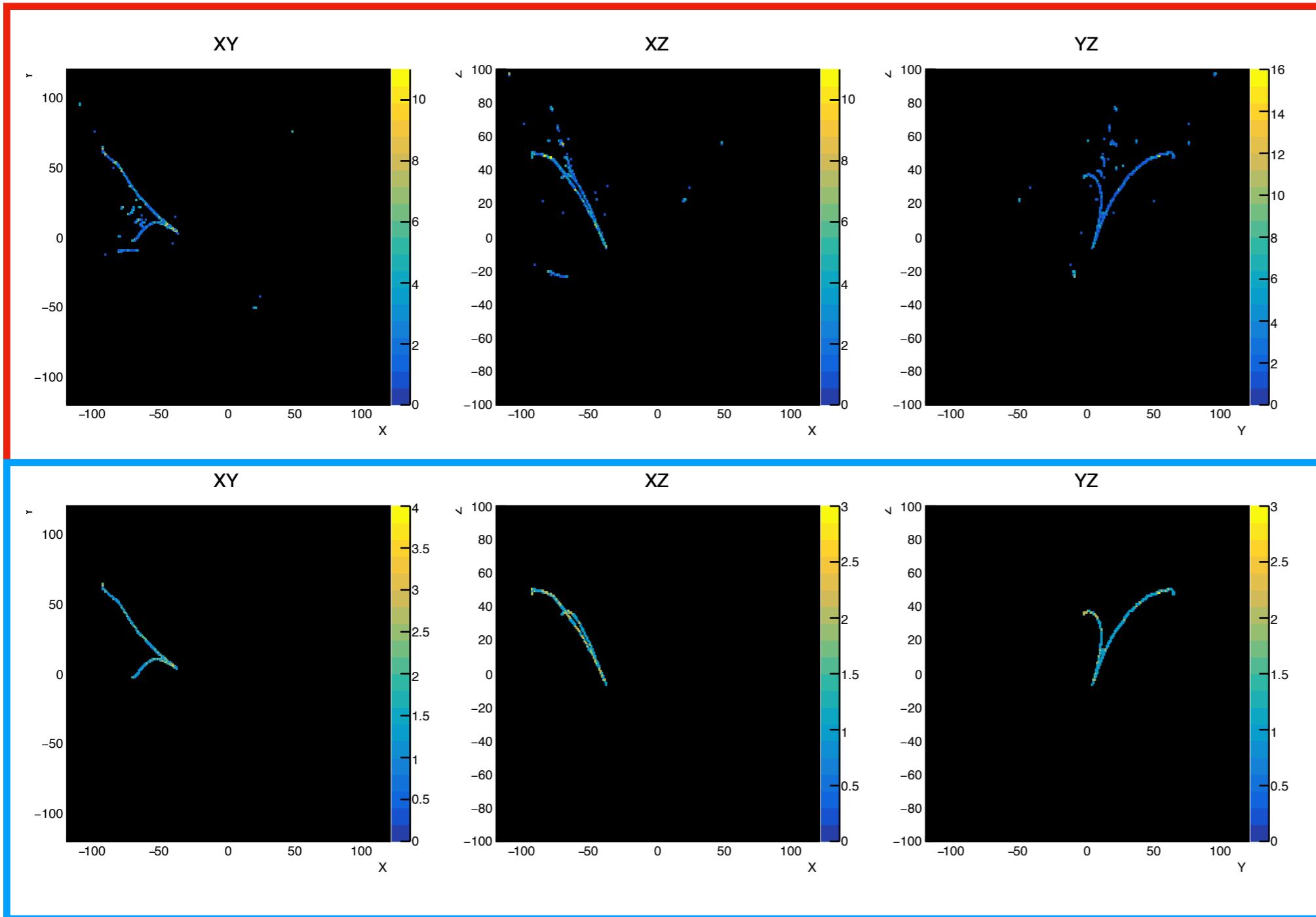


- 4 variables as an input of BDT training
  - lever arm: distance between the first hit and the vertex
  - time of flight (TOF): time difference between the first hit and the vertex
  - number of cubes: number of fired cube cluster including the first cube
  - cluster energy: sum of energy deposit in the cube cluster

# Updated variable distributions



# gamma event #1

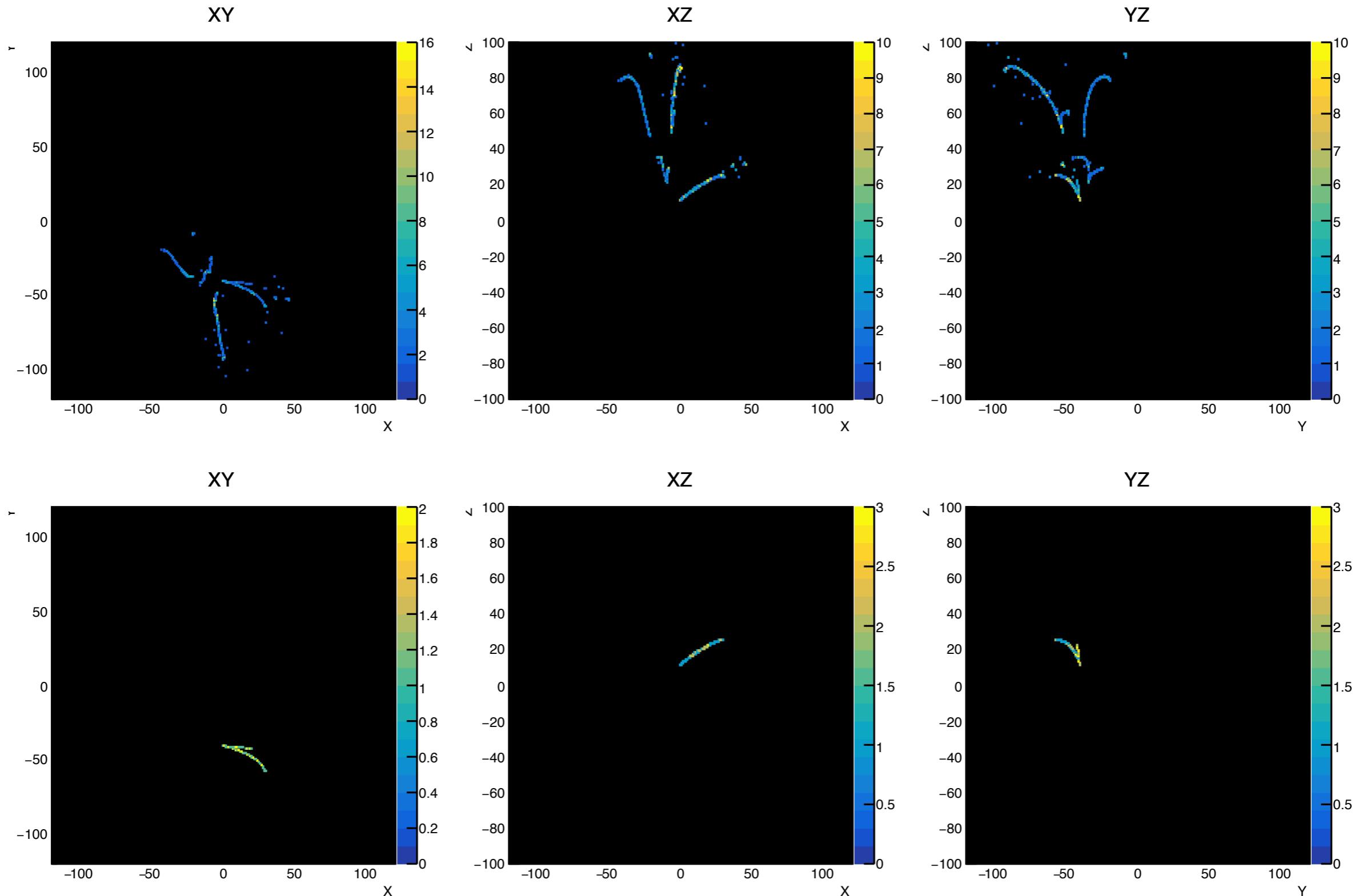


long track



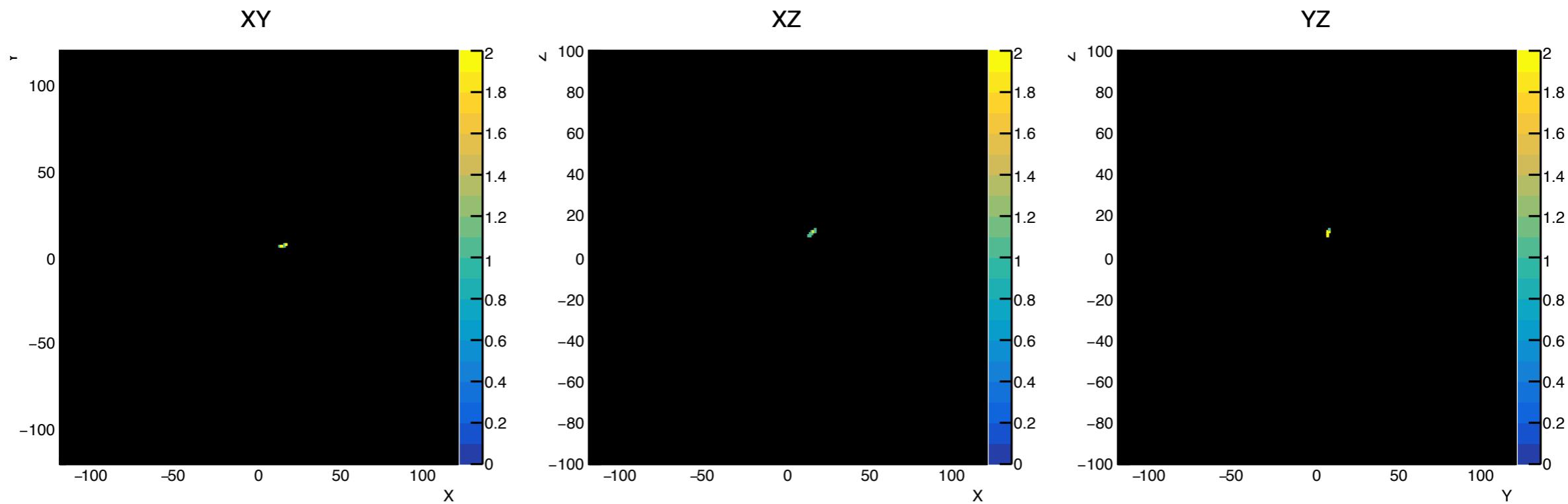
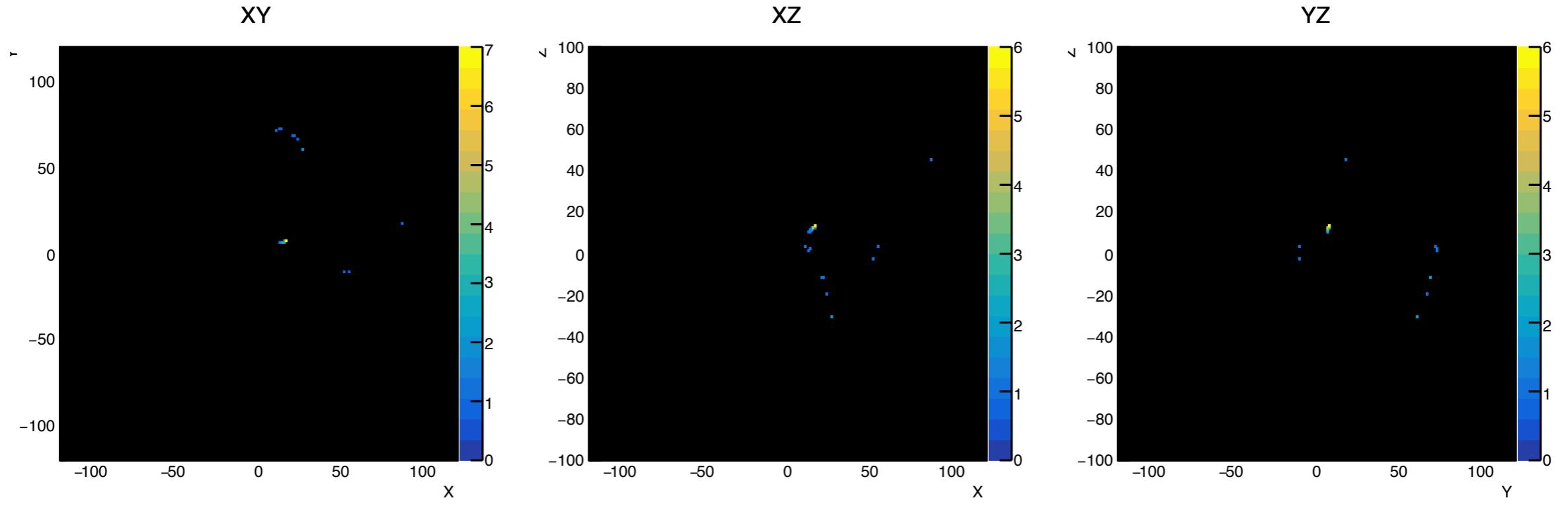
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# gamma event #2



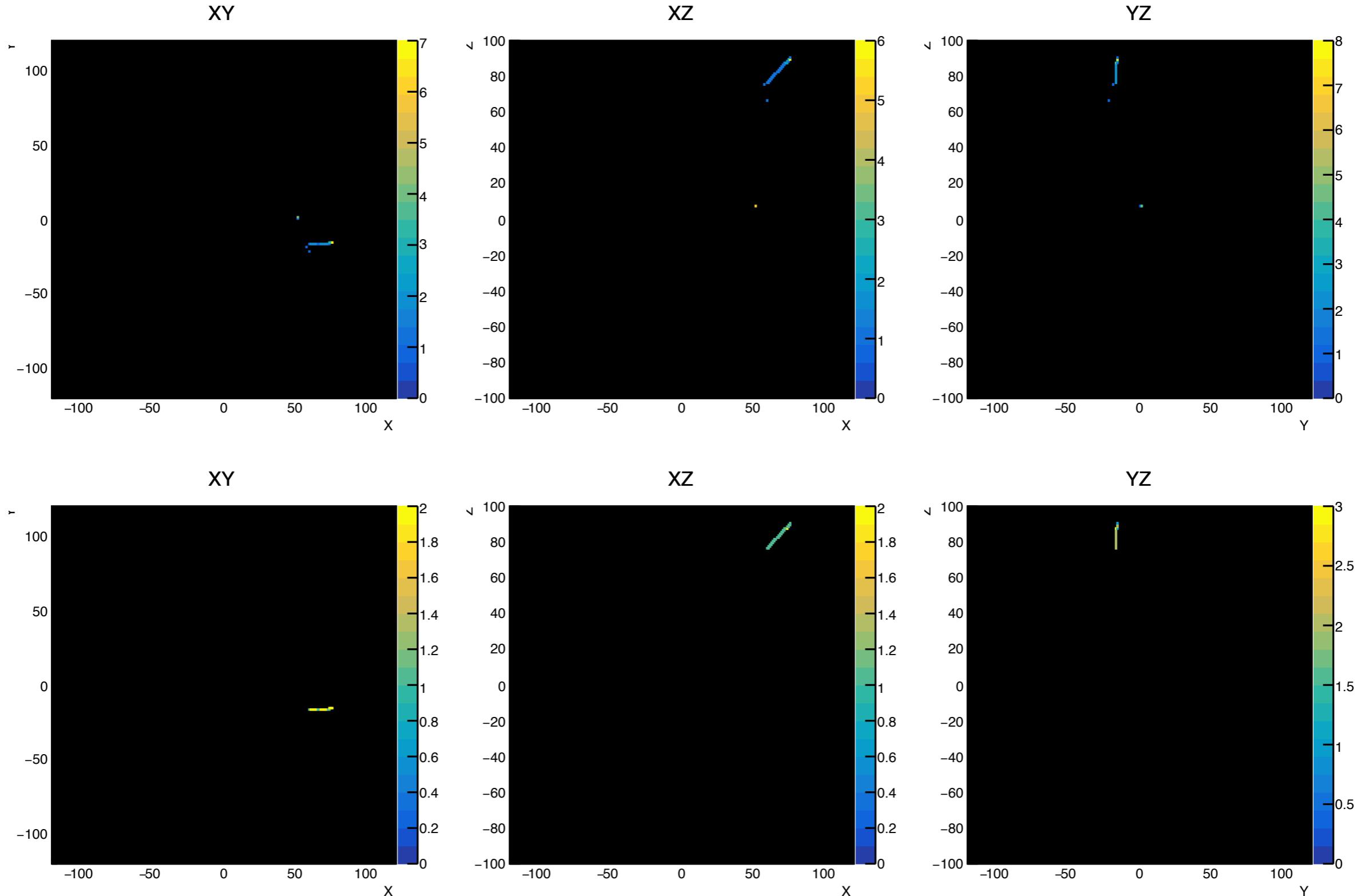
long track

# neutron event #1



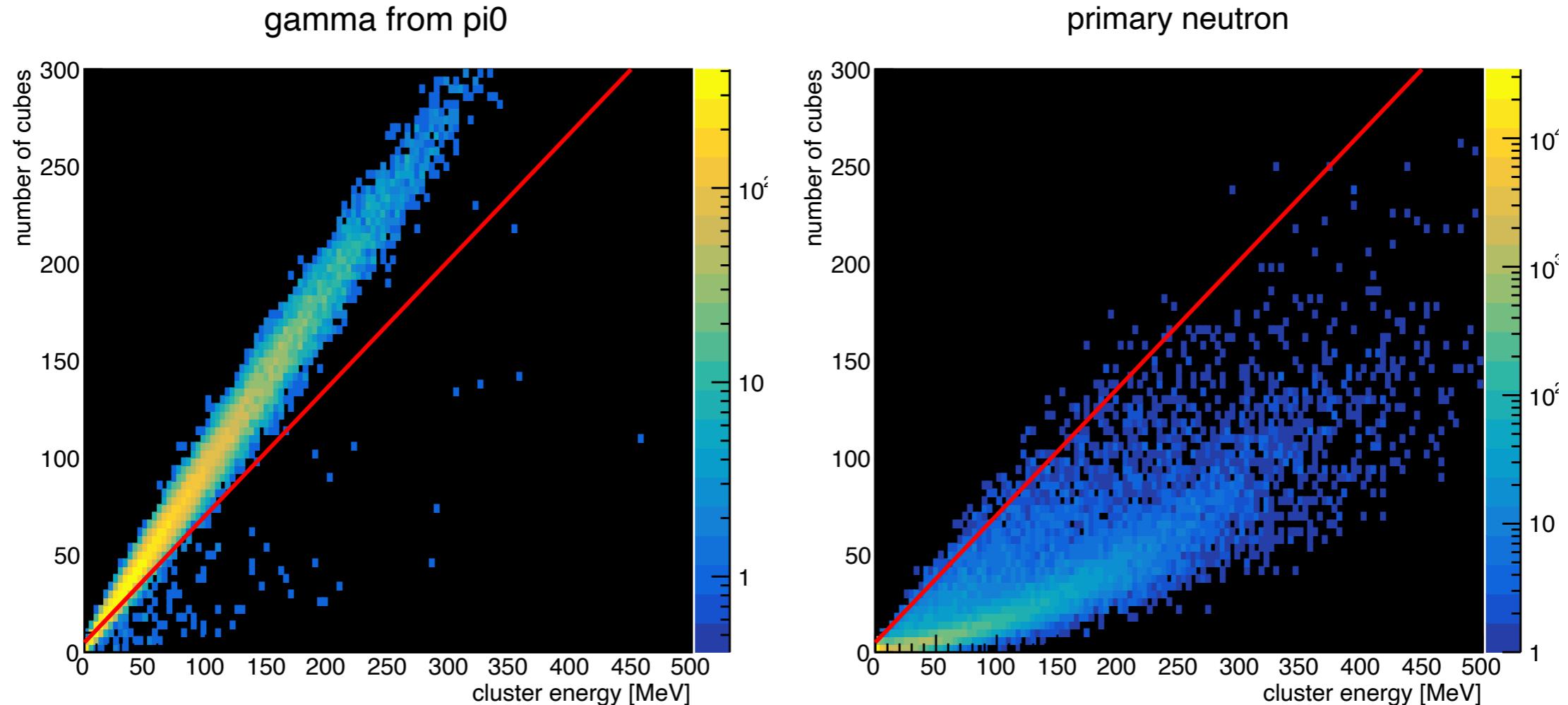
short track

# neutron event #2



short track

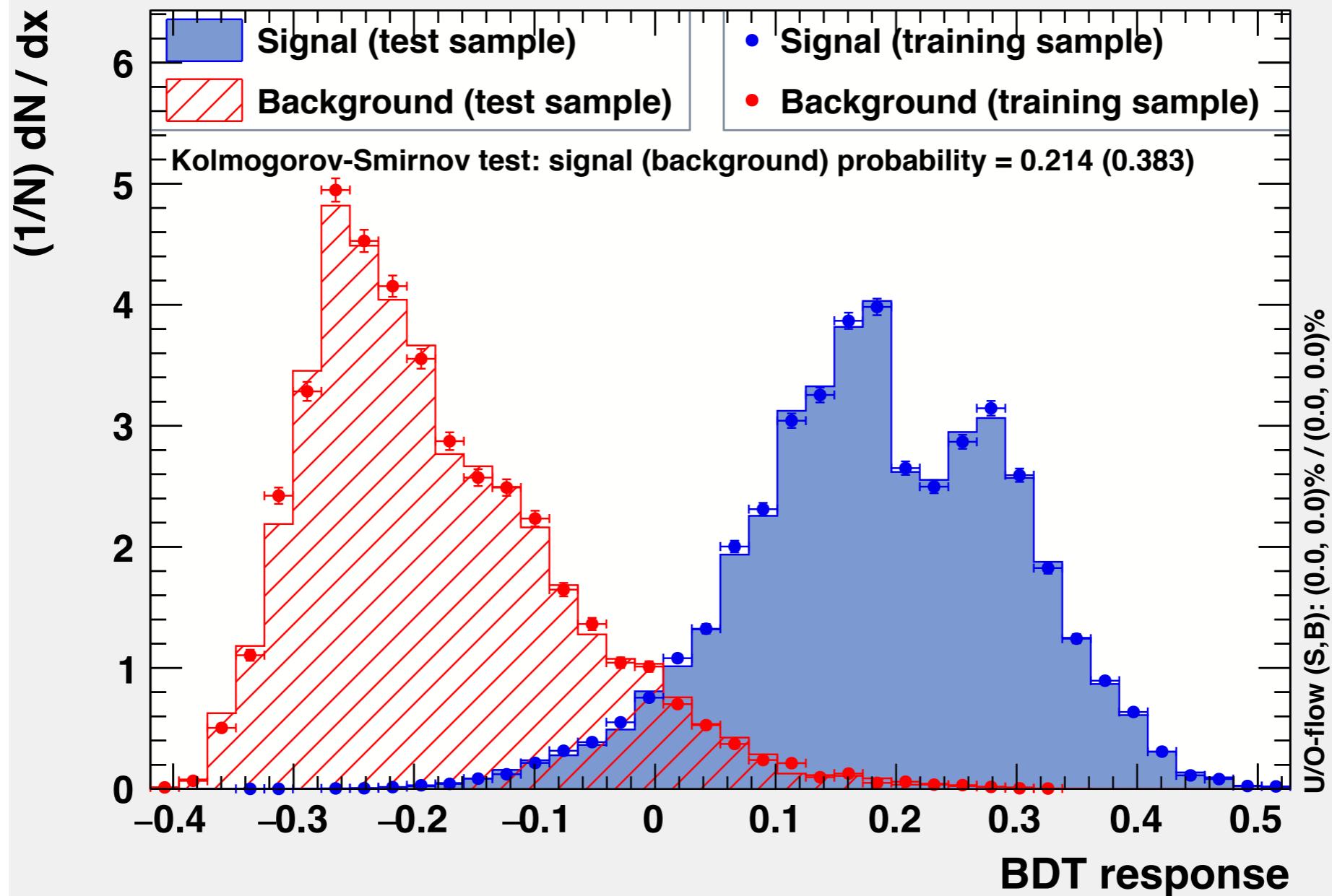
# simple discrimination between gamma and neutron



- **gamma: CC1Pi0, neutron: CC1N**
- **We applied a 2D cut (the red line) and we got 99.7% for neutron and 9.7% for gamma with the cut.**
- **2662 gamma, 82176 neutron in the below-cut region**

# BDT result

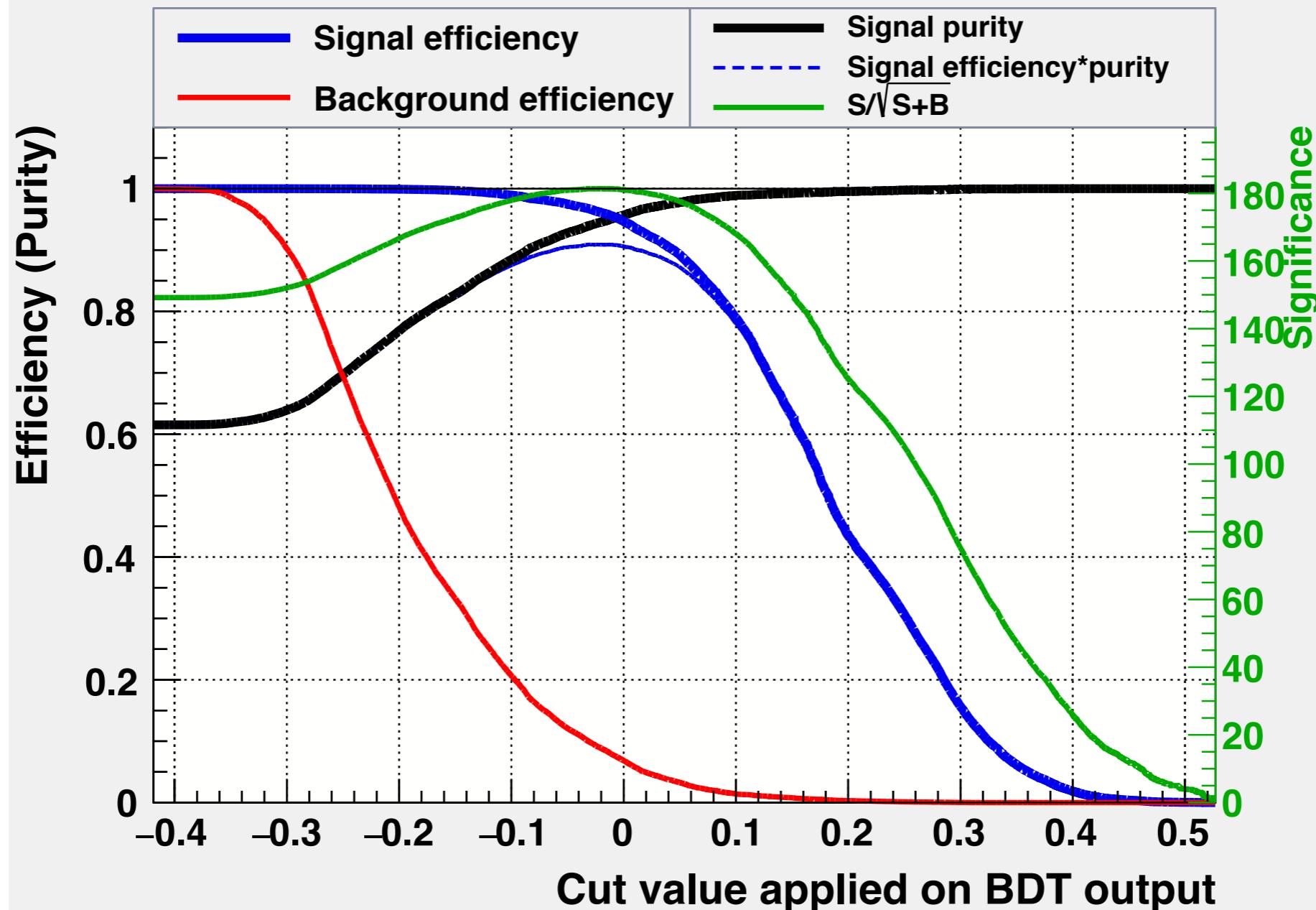
## TMVA overtraining check for classifier: BDT



signal: 36174  
background: 22625

# BDT result

## Cut efficiencies and optimal cut value



Signal: primary neutron + secondary neutron

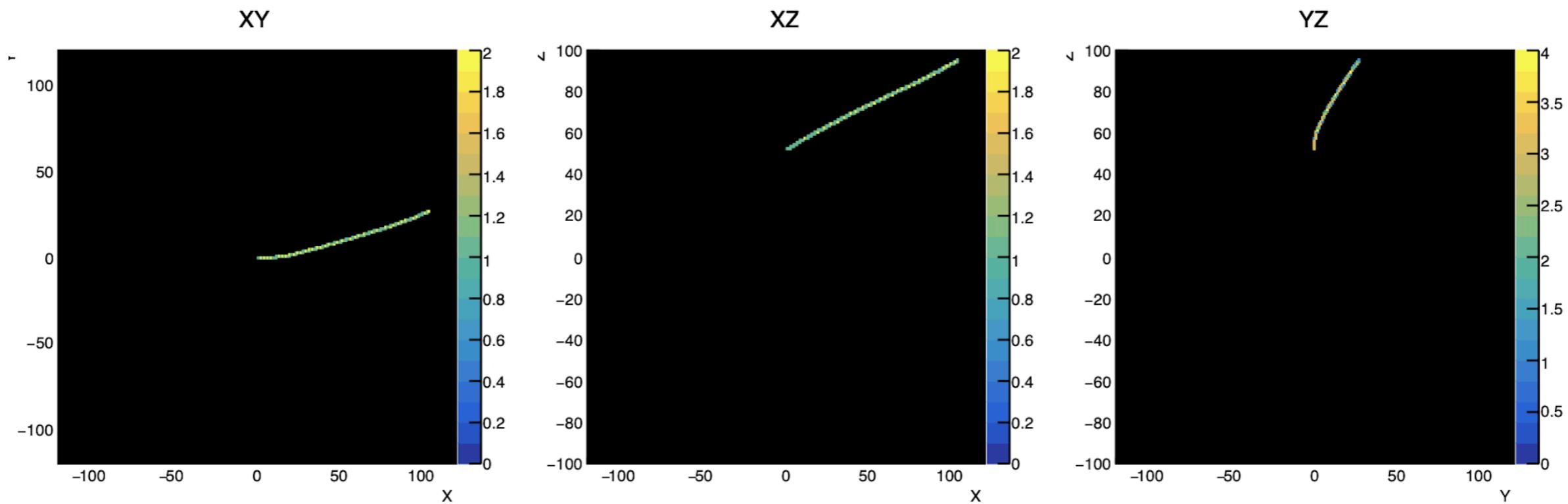
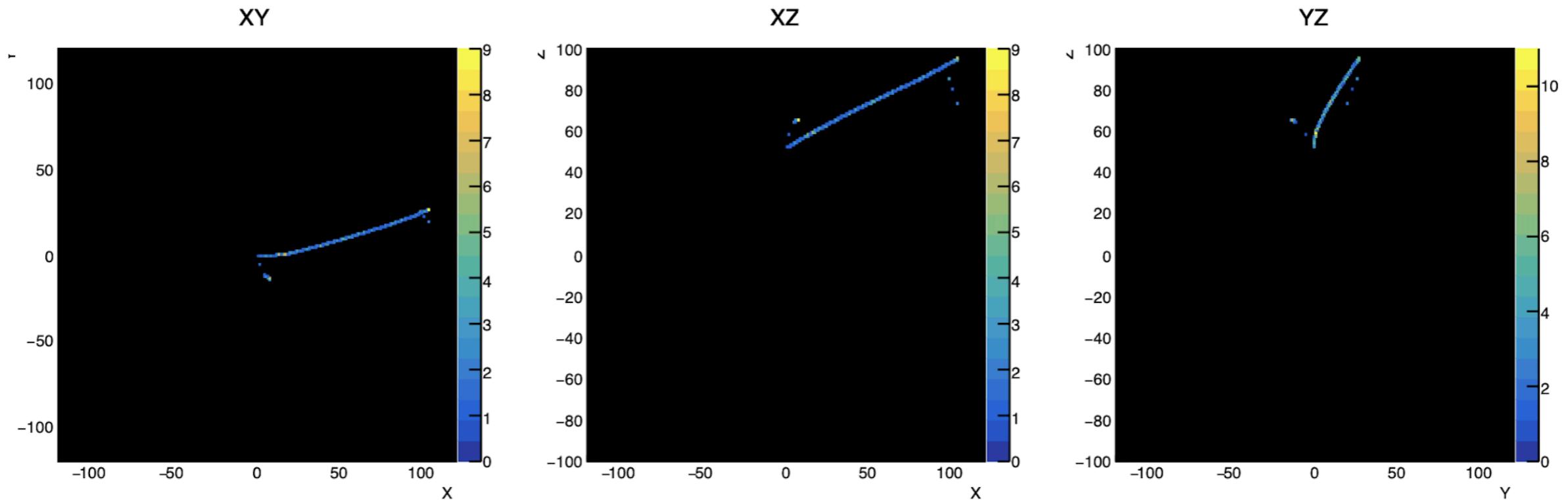
Background: primary gamma + secondary gamma

# Summary

- We studied a channel with pi0 and NC included according to CDR editor's suggestion
- gamma from pi0 and neutron are clearly separated.
- BDT also confirms the separation.
- We want to send back the new result to the editor.

# back up

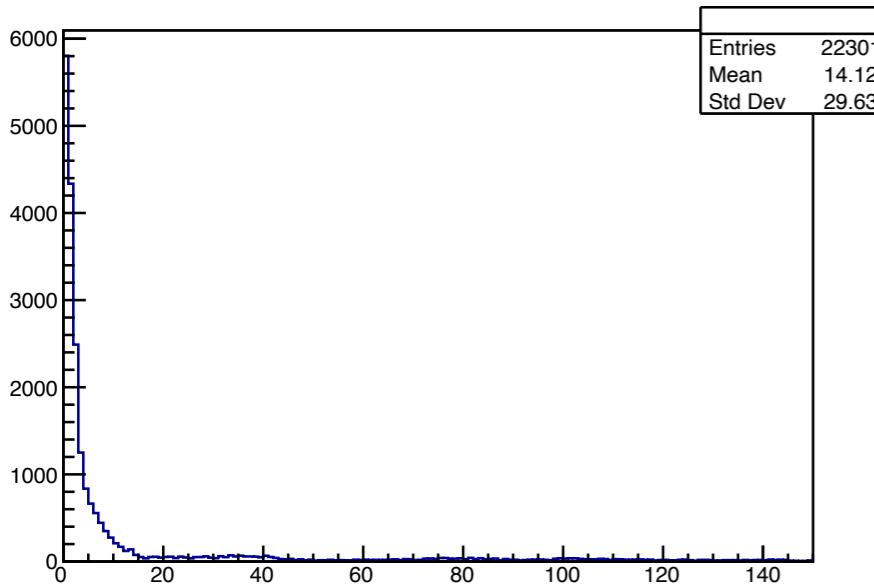
# neutron event, $150 < n\text{Cube}$



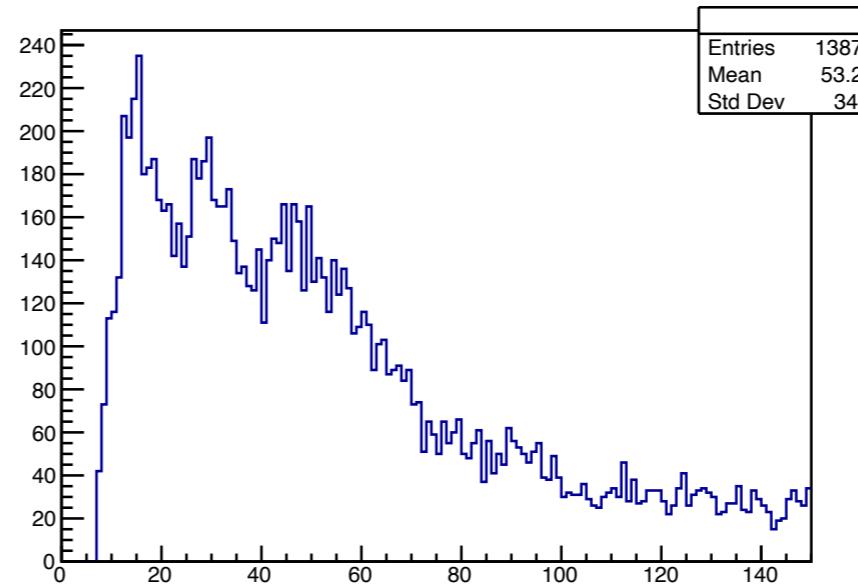
neutron could have long track



clusterE, neutron, BDT < 0.22



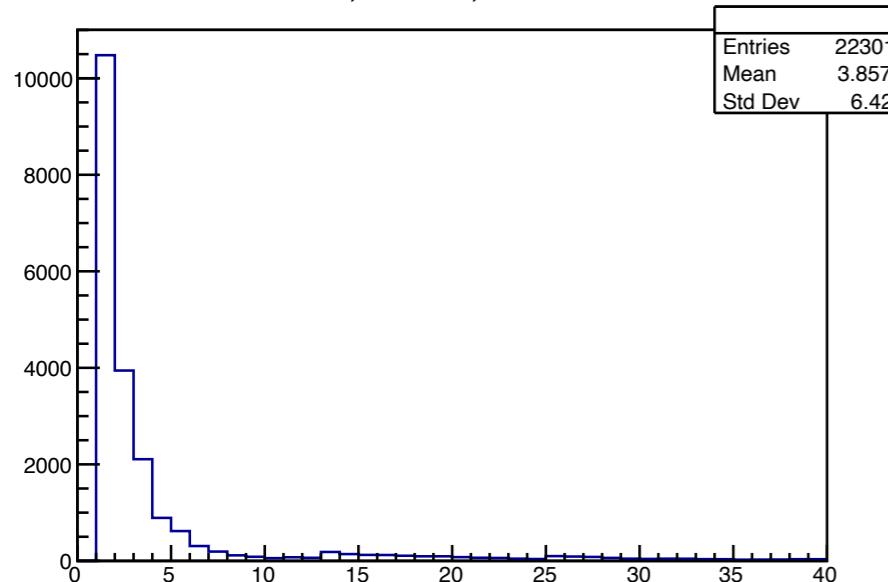
clusterE, neutron, BDT > 0.22



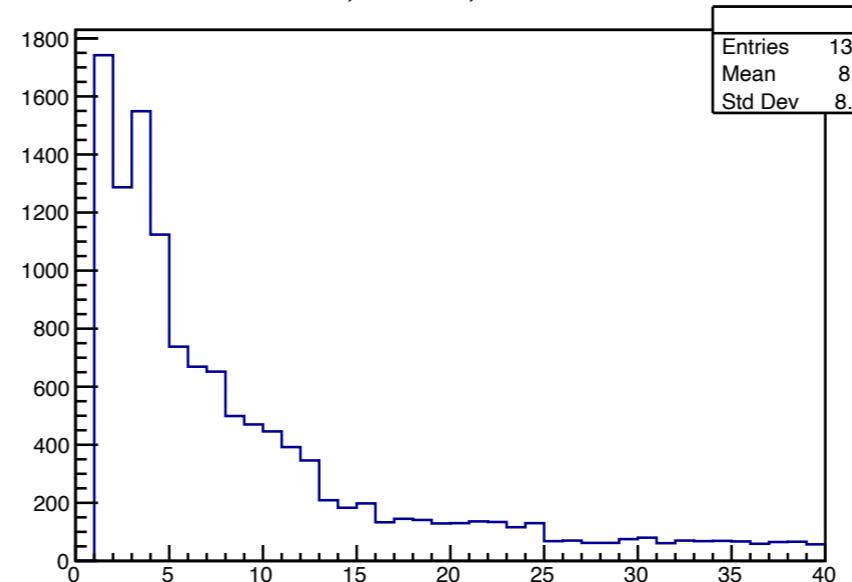
check for classifier: BDT

t sample) • Signal (training sample)  
id (test sample) • Background (training sample)  
10v test: signal (background) probability = 0.214 (0.383)

nCube, neutron, BDT < 0.22



nCube, neutron, BDT > 0.22



proton

pi+-

## clusterE, nCube with BDT = 0.22 cut

**BDT > 0.22 region: neutron induced charged pion**  
**BDT < 0.22 region: neutron induced proton**



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# simple discrimination between gamma and neutron

