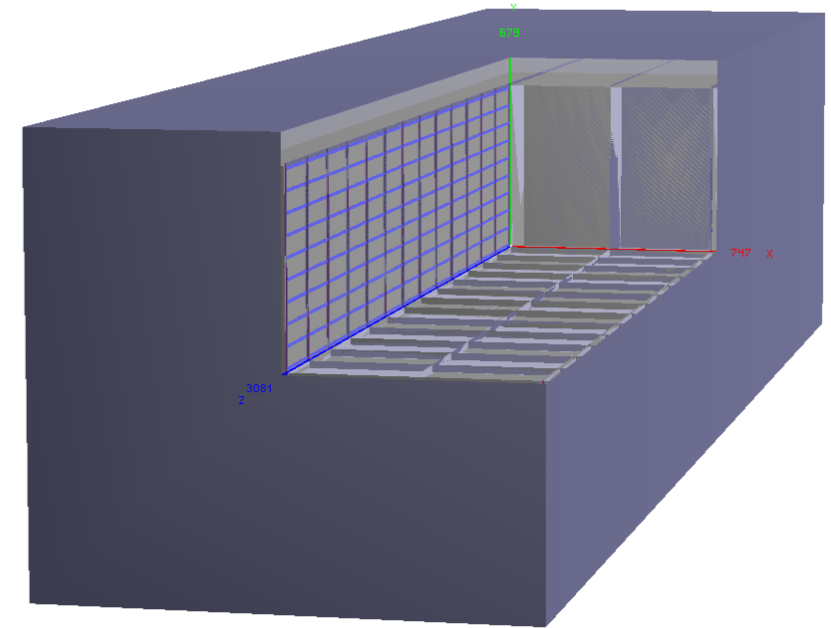


DUNE Far Detector Full Geometry Update

Aran Borkum

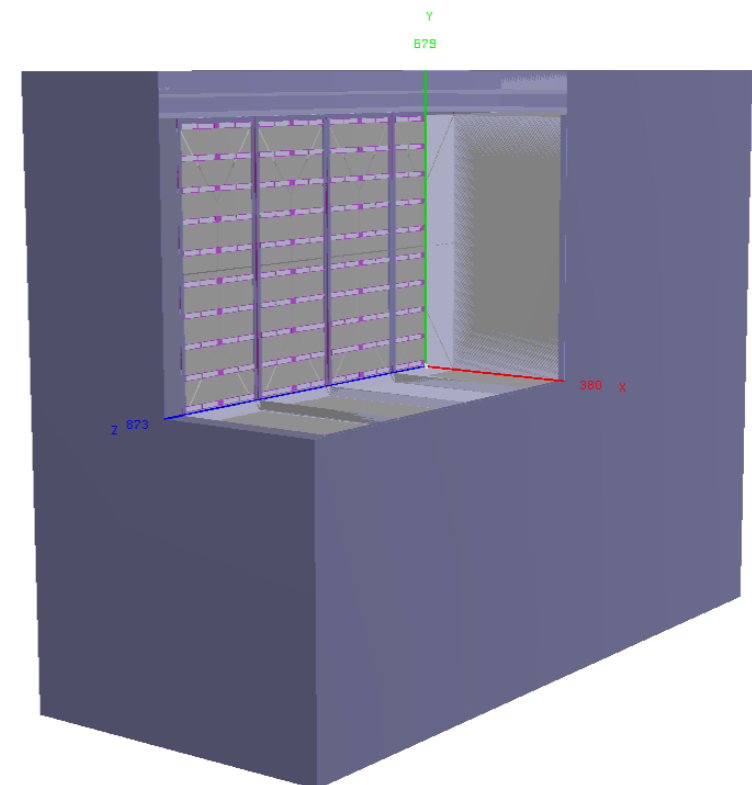
- **Issue with the geometry**

- Most simulation fhicl files (and subsequently most of the MCC11 files) are based on the 1x2x6 workspace geometry
- This is fine for most applications but not for radiological simulations
- The production regions are very strange and any capture result is not trivially scalable



- **Full 10kt geometry in LArSoft**

- The full 10kt geometry exists in LArSoft but is very basic
- There are some very suspicious material definitions, eg the steel support structure is defined as a uniform layer of an air steel mixture



- **Two solutions**

- Break down the 1x2x6 simulation into separate parts and try and stitch them together to get a more accurate simulation
- Build a new geometry that is more physically accurate and integrate that into LArSoft

- **Development in GEGEDE**

- Python module (way more friendly than the previous Perl scripts)
- Build is parameterised and adjustable with config file
- Hierarchical structure so outer elements have to fit around inner elements

```

59
60 [Cryostat]
61 subbuilders      = ['TPC']
62 class            = duneggd.larfd.Cryostat.CryostatBuilder
63 membraneThickness = Q('0.5in')
64 cathodeThickness = Q('0.016cm')
65 nAPAs           = [1, 2, 6]
66 # nAPAs         = [3, 2, 25]
67 outerAPAs       = False
68 #outerAPAs      = True
69 sideLAr         = Q('15cm')
70 APAToFloor      = Q('49.2cm')
71 APAToGAR        = Q('40.7cm')
72 APAToUpstreamWall = Q('301.2cm')
73 APAToDownstreamWall = Q('49.2cm')

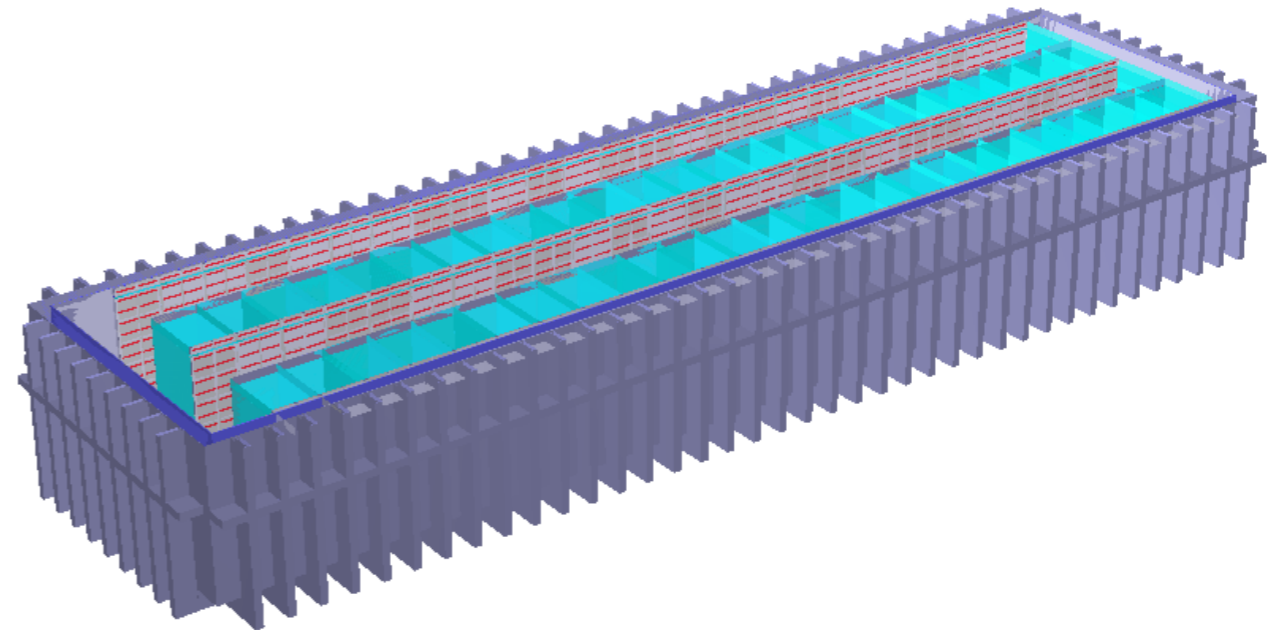
```

- **Possibility for exotic geometries**

- As mentioned 1x2x6 results aren't trivially scalable
- You could define specific active regions and ignore as much or as little of the detector as you'd like

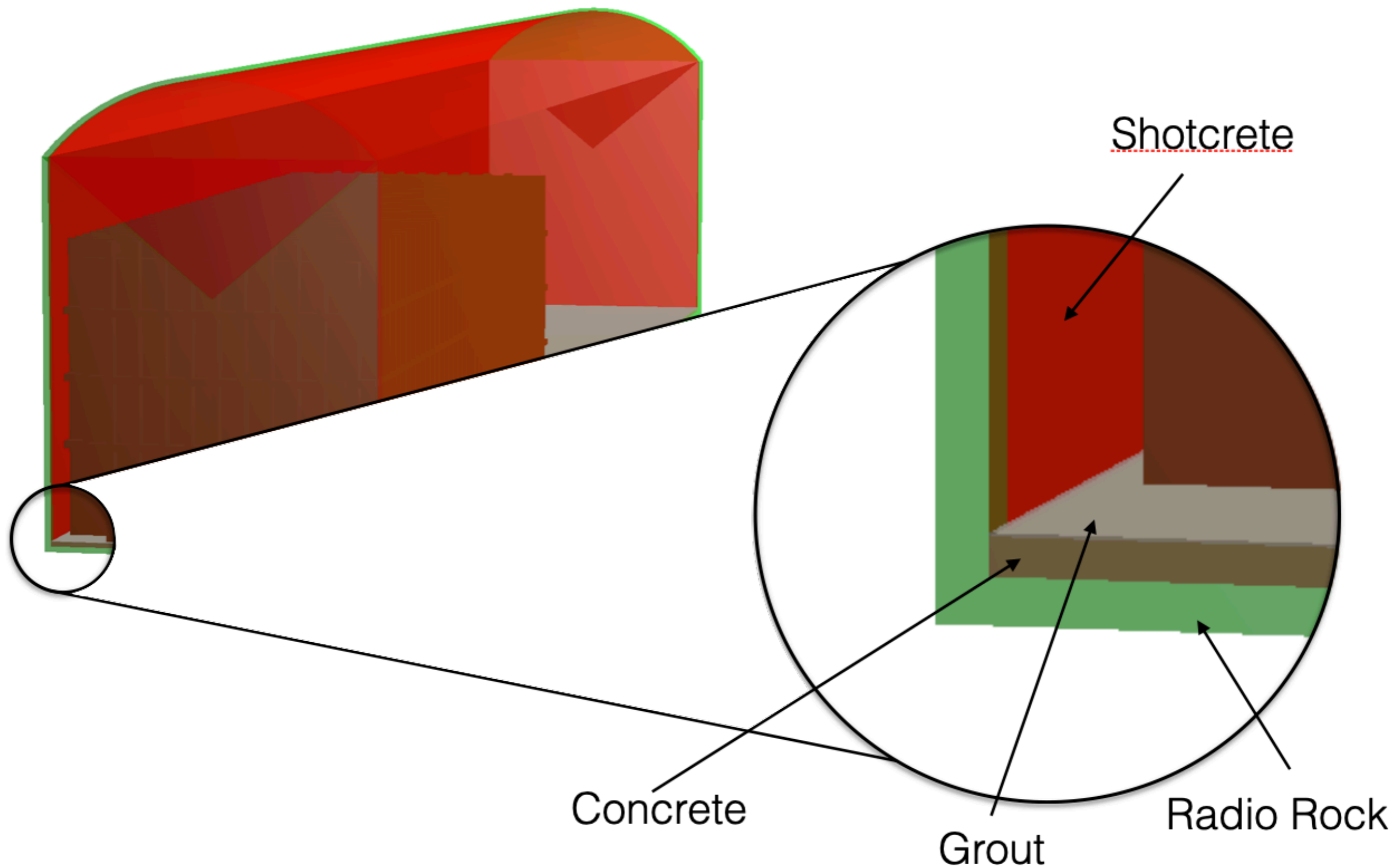
- **Addition of new volumes**

- Theoretical shielding could be applied to the detector
- Basic water shielding has already been explored



- **Rock-ey volumes in the detector cavern**
 - The floor of the cavern as 11” of concrete and 1” on grout
 - The walls and ceiling have a 6” layer of shotcrete
 - Based on specifications from the TDR
 - Very important for radiological studies in background TF

- **Material definitions**
 - Spectroscopic analyses undertaken at SDSMT
 - Rock compositions from 4 samples averaged to approximate cavern material
 - Concrete compositions from various suppliers included
 - Radiological analysis done on many materials to provide accurate simulations



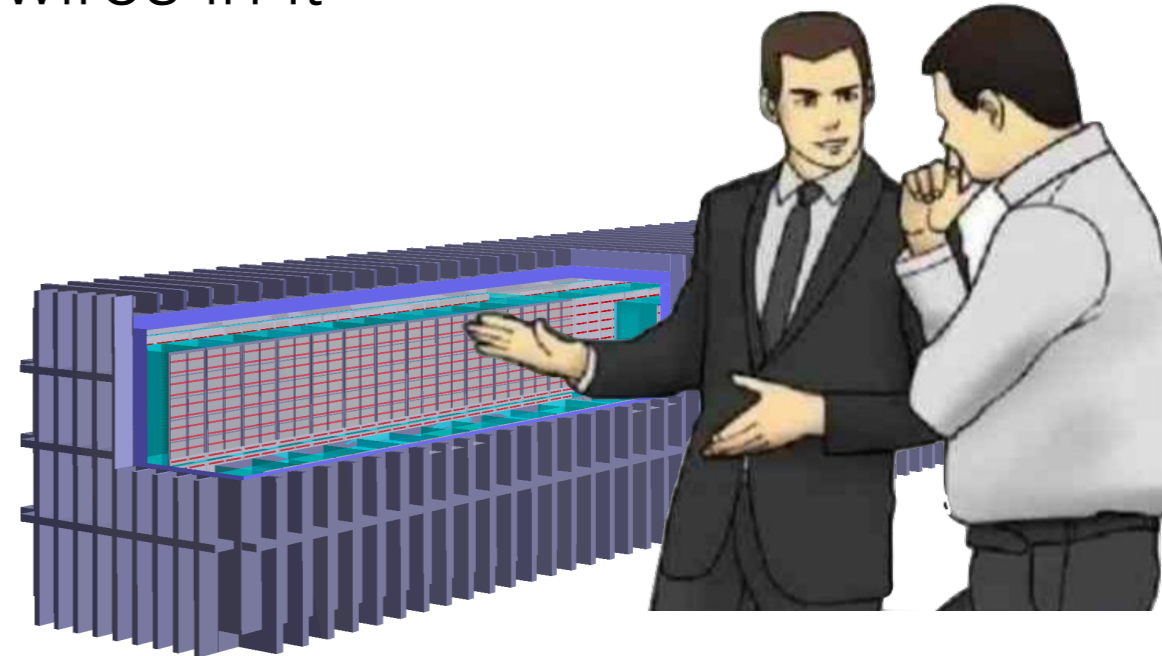
- **TPC plane wire placement**

- Wire segment positions calculated externally to GGD code
- Positions read in from .CSV when running GGD
- Not the most efficient way but it works reliably

- **Verification of wire positions**

- Channel Map run in LArSoft processes displays the necessary values for
 - U, V, Z channels
 - Wire pitches
 - Number of APAs

Scientist: *slaps roof of detector*
This bad boy can fit so many wires in it



```

Initializing channel map...
%MSG
Cryostat 0:
  384000 total channels
  150 APAs
  For all identical APA:
    Number of channels per APA = 2560
    U channels per APA = 800
    V channels per APA = 800
    Z channels per APA = 960
    Pitch in U Plane = 0.4667
    Pitch in V Plane = 0.4667
    Pitch in Z Plane = 0.479
  
```

- **Various macros for spacial checks**
 - **DrawGeometry.C**: Locating the proper (0, 0, 0) point
 - **CheckOverlaps.C**: Ensures no extrusions or overlaps - vital for G4 material properties
 - **PointWalk.C**: Shows materials over a given trajectory - used to find erroneous air gaps

- **APA spacing**

- APAs in the FD are grouped in triplets
- There is a slightly larger gap between every third APA
- This is not yet implemented in the FullGeo

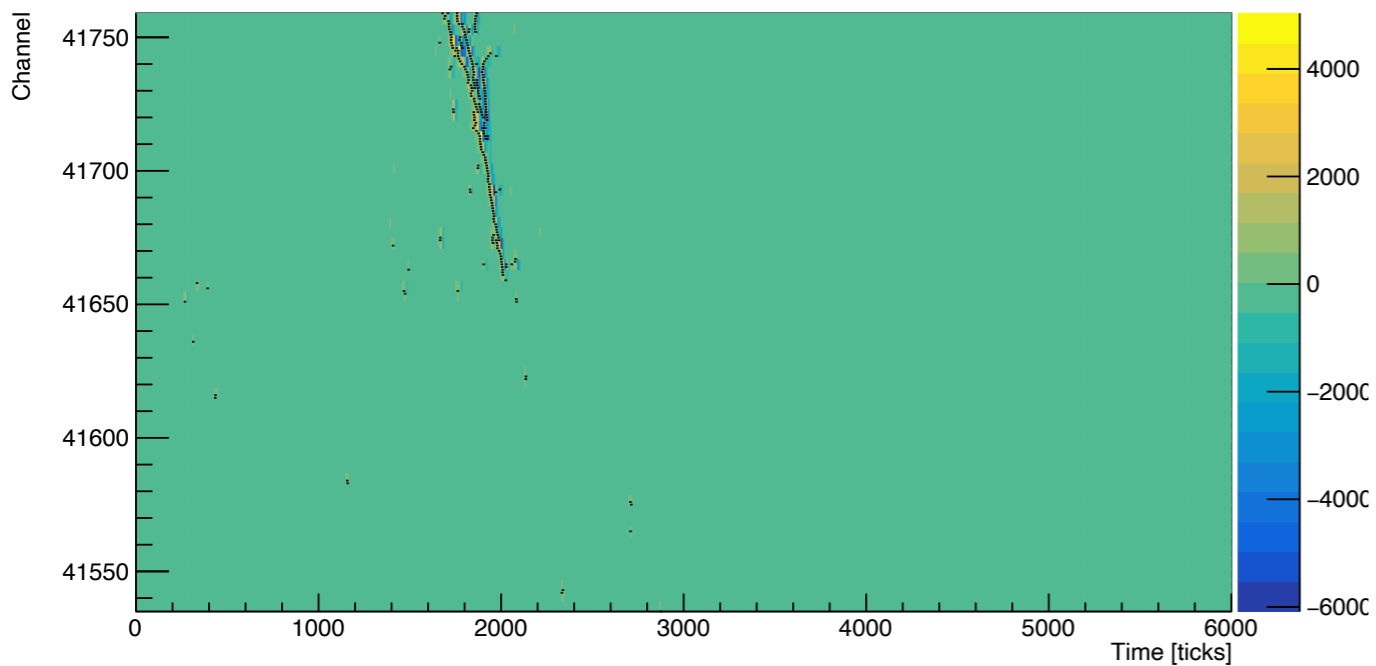
- **Non-zero suppressed no noise deism**

- Specific FHiCL: `nonoise_nozs_detsim_supernova_dune10kt_1x2x6.fcl`
- Saves a huge amount of information
- Requires a lot of memory
- Fortunately, other detsim processes run

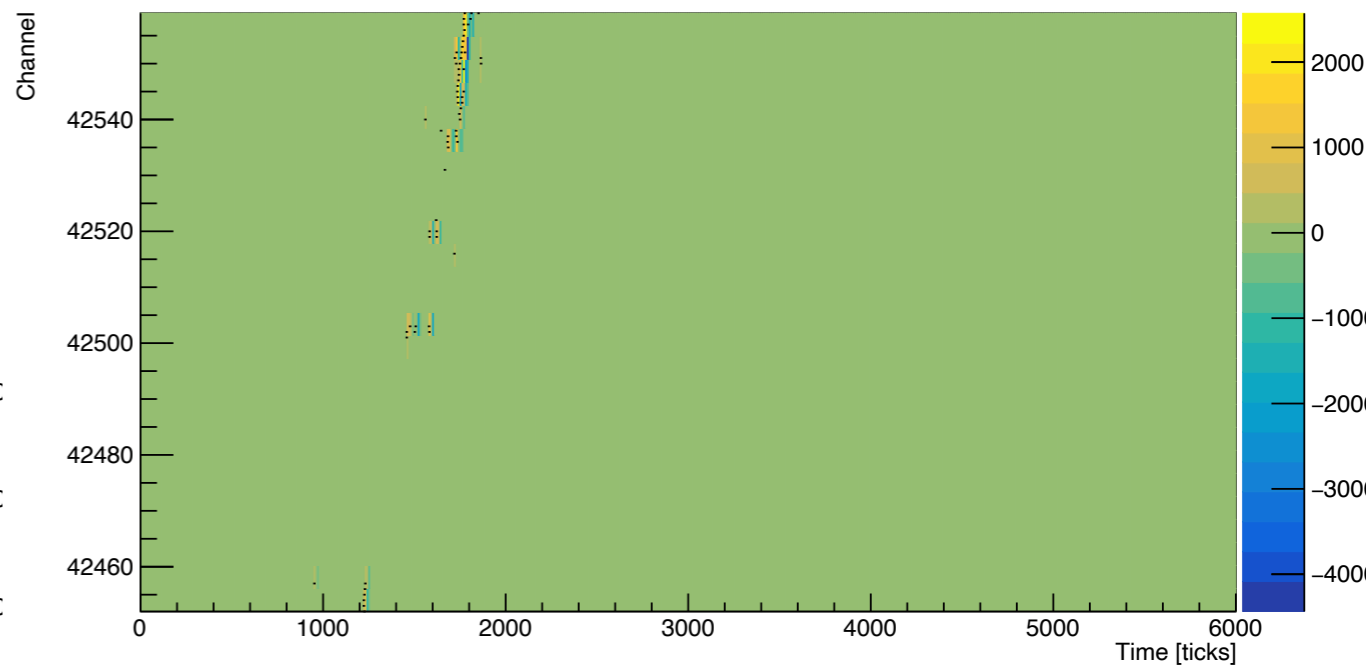
- **Photon detector system**

- It now works!
- Again, requires a lot of memory which can be a limiting factor

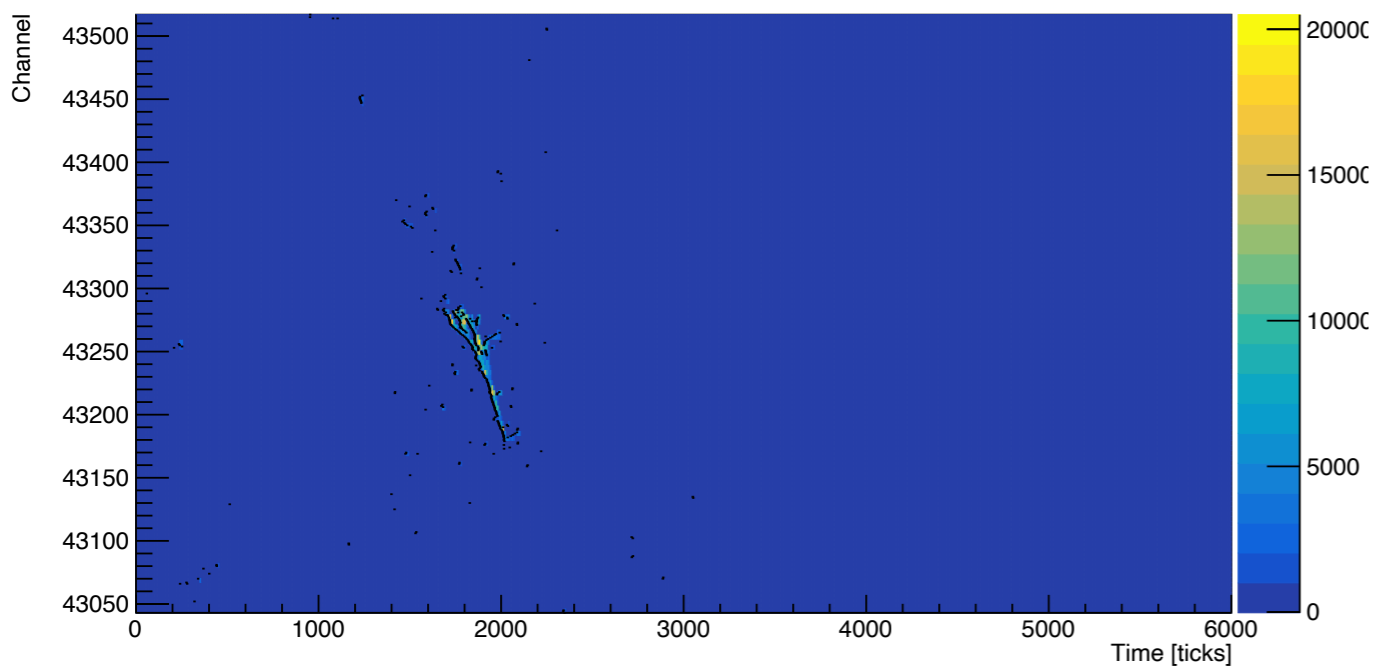
U - Plane



V - Plane



Z - Plane

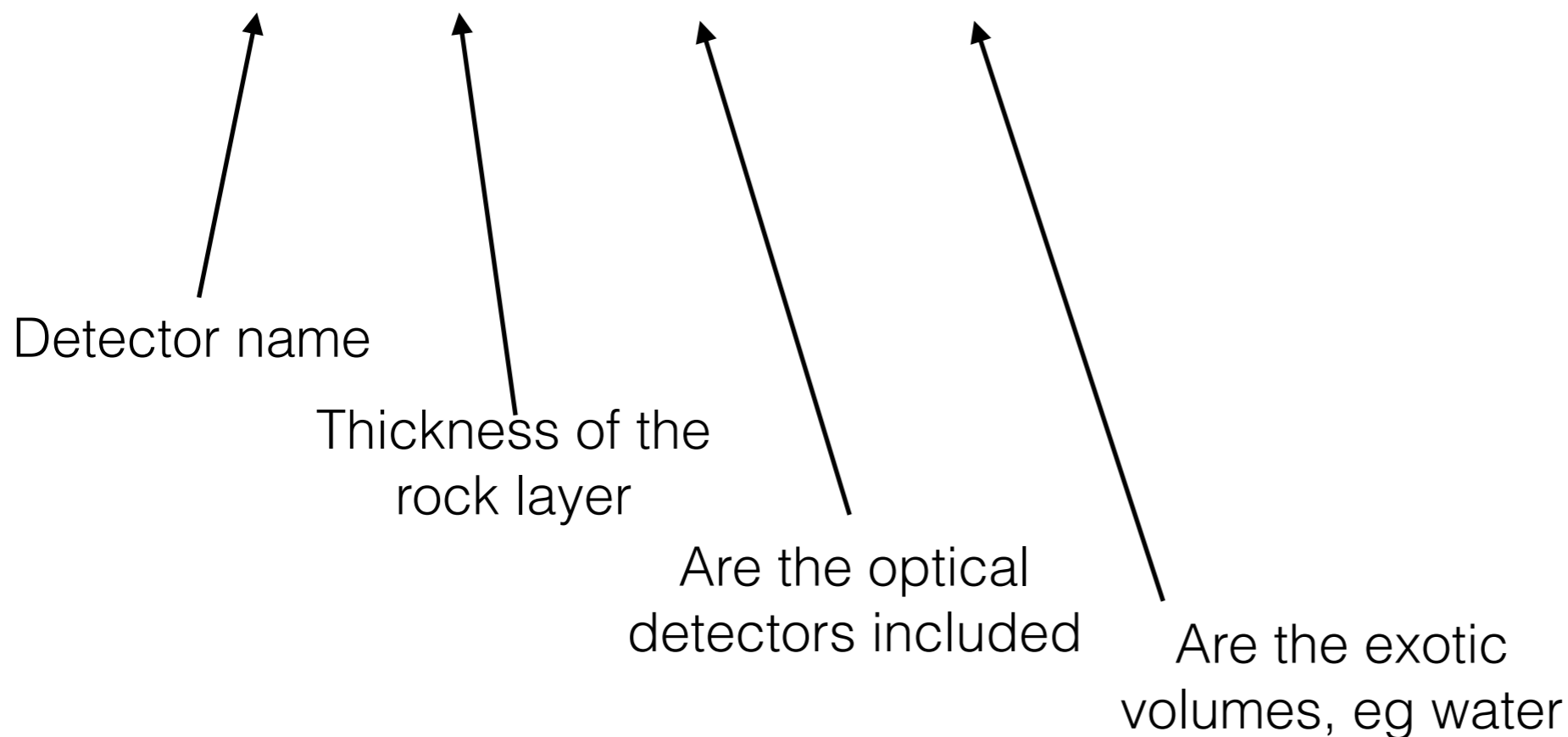


- **All code is on DUNE GitHub**

- You can get the python scripts here: <https://github.com/DUNE/duneggd>

- **Versioning the GDMLs**

- Currently my naming convention is
larfd_rn200cm_noOpDet_<exotic>_v1.gdml



- Not married to this naming convention, just convenient for our uses

- **Distribution**

- Currently anyone who wants to use this FullGeo is cp-ing it from my **/Geometry/gdml/** directory
- Making this a UPS product could be done if people are interested

- **Updates**

- Geometry now at a complete working order for the purposes of the BKG group
- Only major updates foreseeable from that end are to material compositions
- APA spacing is a potential project for anyone interested
- Memory management issues probably an issue for the LArSoft Gurus

- **Other information**

- Currently one open pull request which updates the materials and includes the PDS

- **Thank you for listening**