



Spectral Photon Sorting with the Dichroicon in Large Neutrino Detectors

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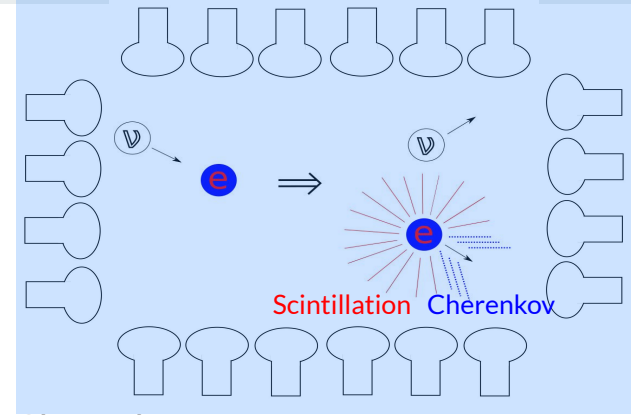


Outline

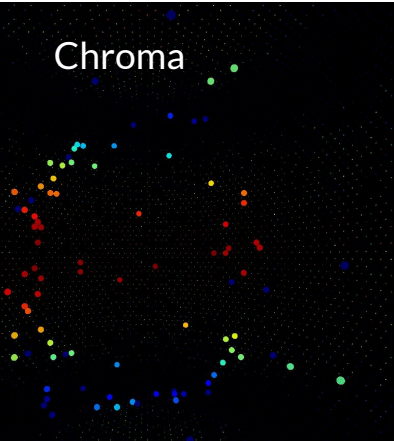
- Optical Neutrino Detection Overview
- Combined Cherenkov and Scintillation Detection
 - Spectral Photon Sorting
 - The Dichroicon
- Chroma Dichroicon Simulations
 - Cherenkov/Scintillation separation in pure liquid scintillator
 - Direction reconstruction in pure liquid scintillators
 - Particle identification for background rejection

Optical Neutrino Detectors

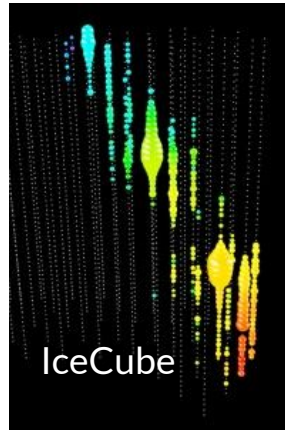
- Photons carry information about the interaction
 - Number / intensity - energy reconstruction
 - Hit time - position reconstruction
 - Hit topology - direction reconstruction (Cherenkov)
- Other properties that could be measured
 - Polarization - random for Scintillation, has topology with Cherenkov
 - **Wavelength** - different spectra for Cherenkov/Scintillation



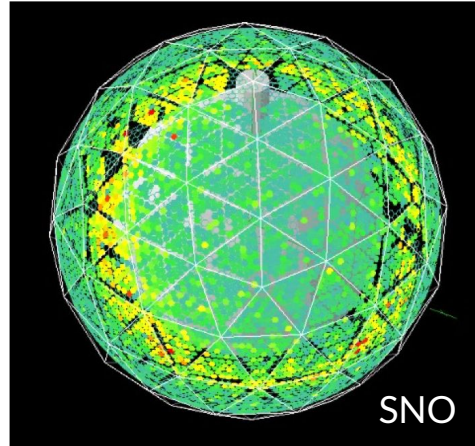
Chroma



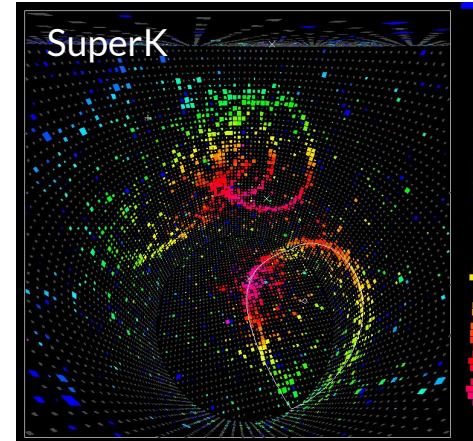
IceCube



SNO

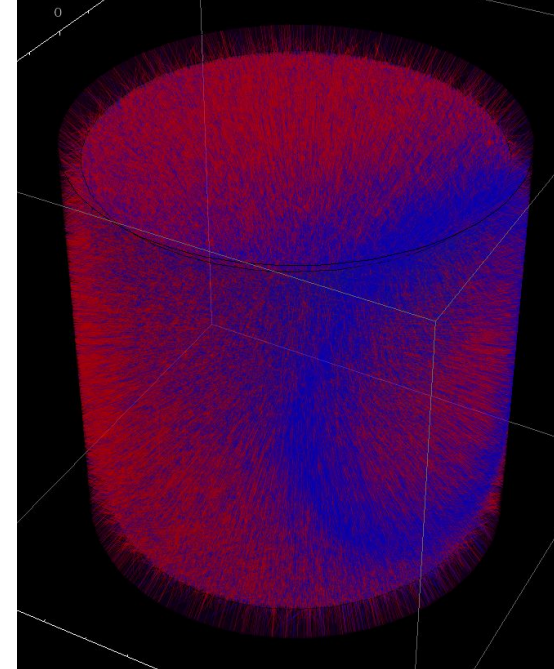


SuperK



Cherenkov + Scintillation

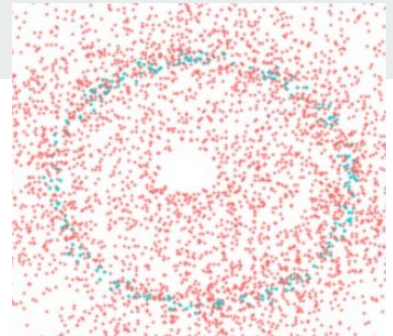
- Cherenkov light occurs in all scintillating media
 - Typically much dimmer (~ 10 p.e./MeV)
 - Hidden under scintillation (> 100 s- 1000 s p.e./MeV)
- Detecting both combines advantages
 - Cherenkov ring imaging \rightarrow directionality
 - Scintillation light yield \rightarrow low energy thresholds
- Also provides additional information
 - Cherenkov/Scintillation ratio \rightarrow particle identification
- Detectors like THEIA are exploring combined detection [*Eur. Phys. J. C* **80**, 416 \(2020\)](#)
(see Morgan's Theia talk next!)



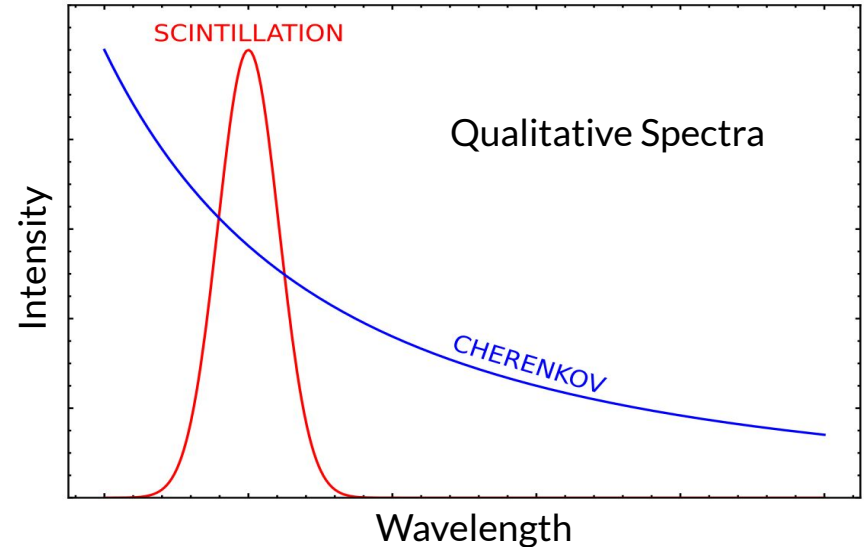
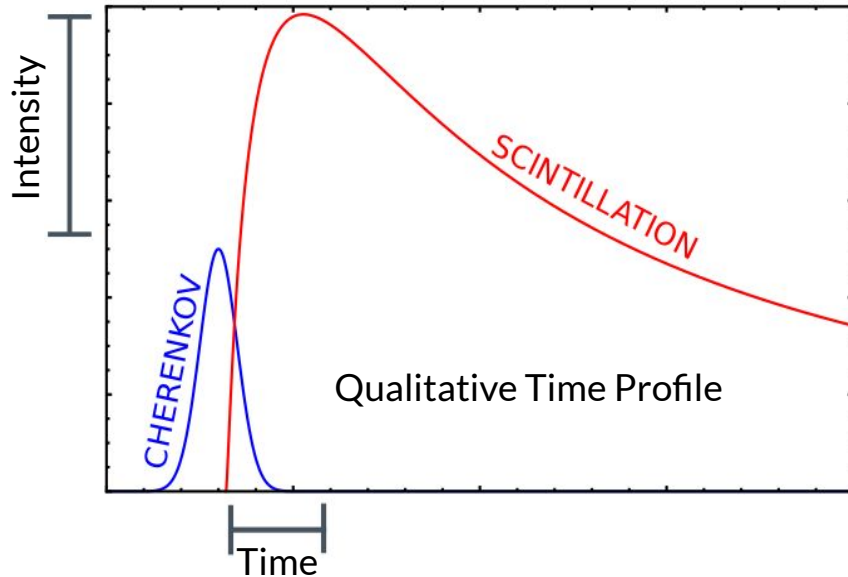
1 GeV electron simulation
10% WbLS

Identifying Cherenkov in Scintillation

- Several methods being explored by the community
 - Intensity - reduce scintillation light yield (e.g. WbLS)
 - Time - slow scintillators, fast photodetectors (e.g. LAPPD)
 - **Wavelength** - spectral photon sorting

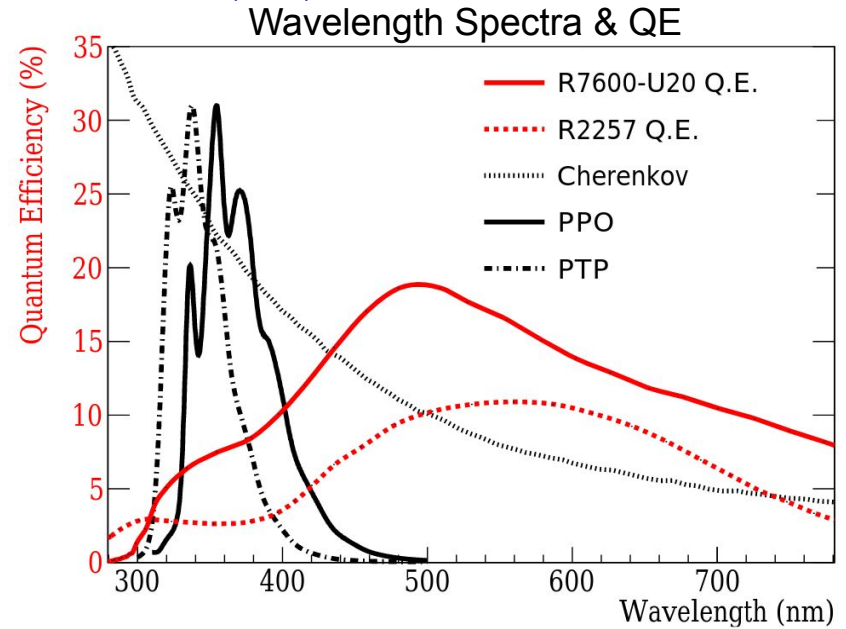
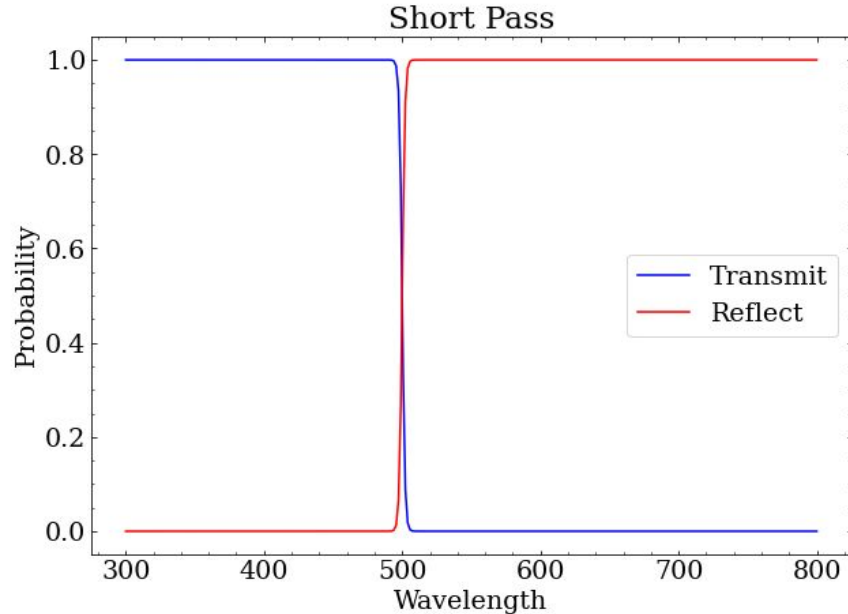


Simulation of **Cherenkov** ring
in **scintillation** light in CHESS
[Eur. Phys. J. C 80, 867 \(2020\)](#)



Spectral Photon Sorting

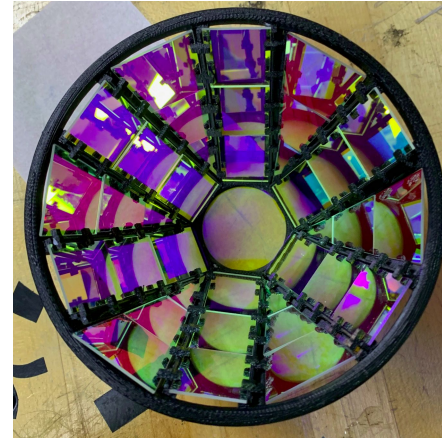
- Cherenkov is broad spectrum / Scintillation light typically narrow band
- Filter out Cherenkov with dichroic filters
 - Divert longer wavelengths (mostly Cherenkov) to one red-sensitive PMT
 - Pass short wavelength photons to blue-sensitive PMT
 - Testbench demonstrations with LAB+PPO in [JINST 14 T05001 \(2019\)](#)



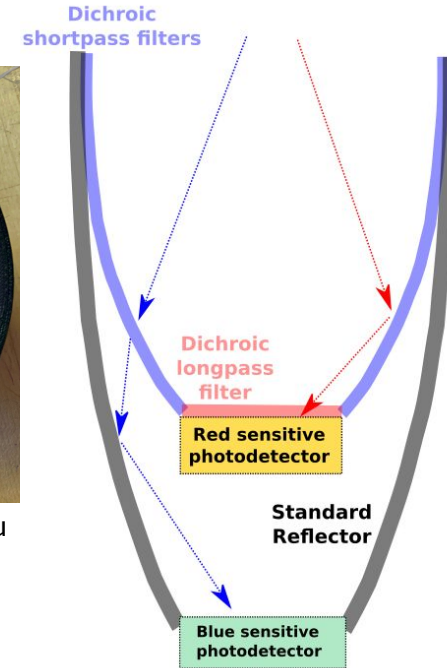
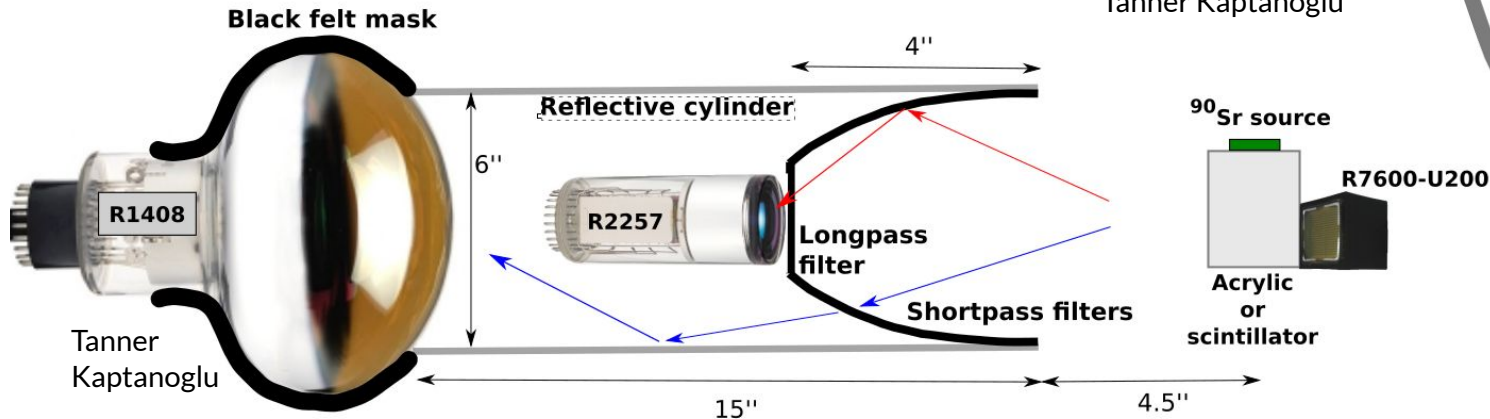
The Dichroicon

- Implements spectral photon sorting
 - Winston cone of dichroic filters
 - Long wavelengths diverted to front PMT
 - Short wavelengths pass to rear PMT
- Benchtop model designed and tested
 - Demonstrated C/S separation with dichroicon prototype

[Phys. Rev. D **101**, 072002 \(2020\)](#)

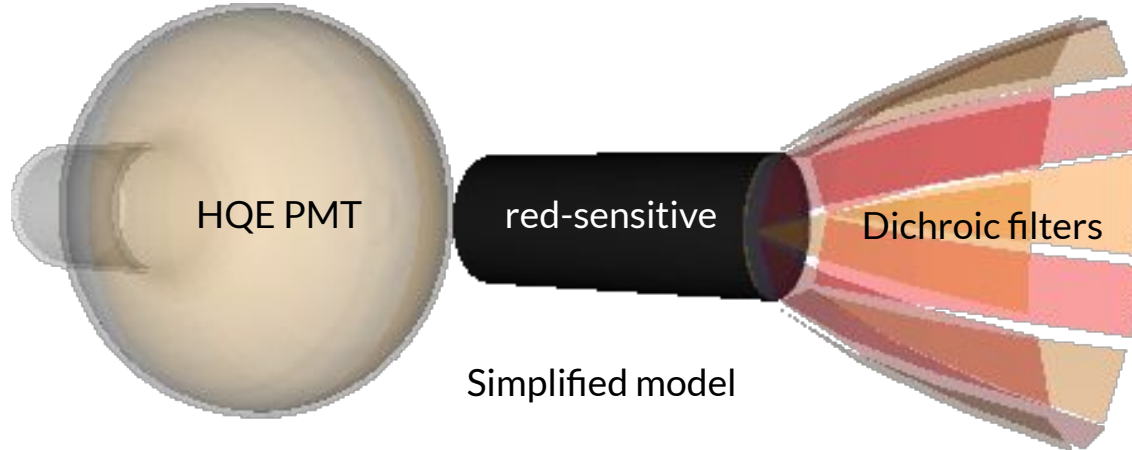


Tanner Kaptanoglu

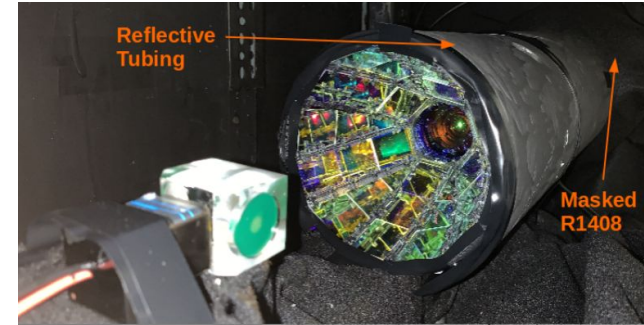
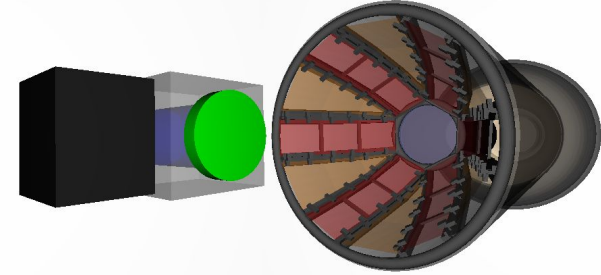


Dichroicon Chroma Simulation

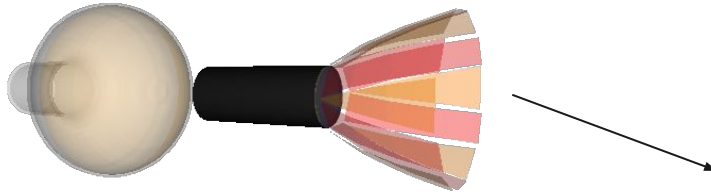
- Full simulation model validated with benchtop data using Chroma in [*Phys. Rev. D* **101**, 072002 \(2020\)](#)
 - Chroma available at <https://github.com/BenLand100/chroma> (SNOWMASS LOI)
- Simplified model created for large scale simulations
 - 20" large area high QE PMTs
 - 5" cylindrical red-sensitive PMTs
 - Dichroic filters to concentrate long wavelength light



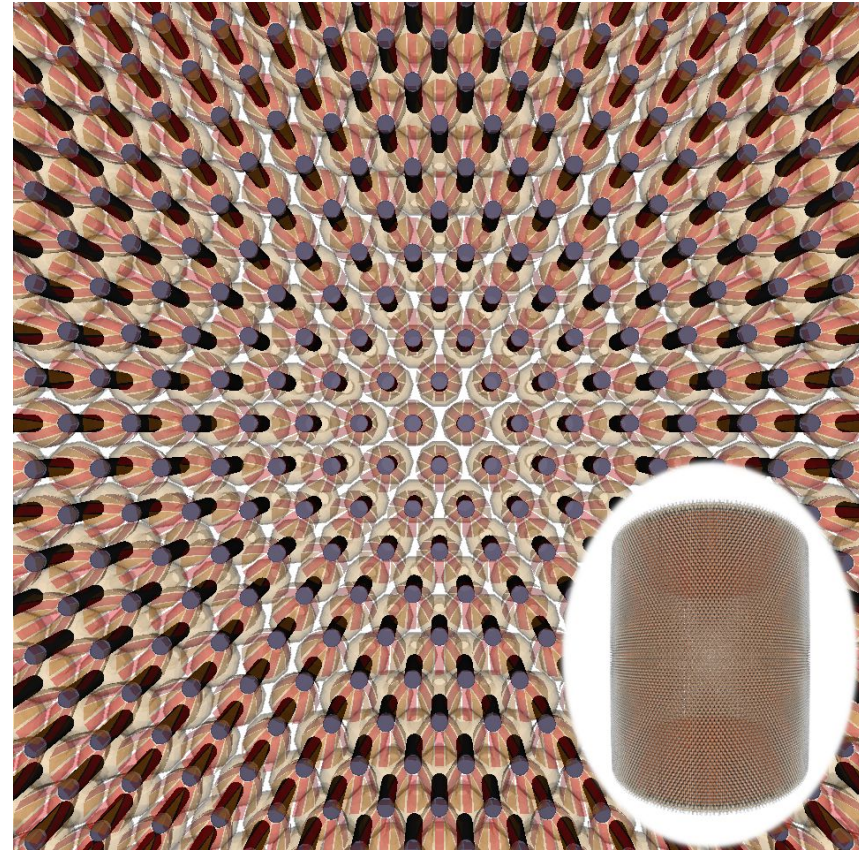
Benchtop setup Chroma model



Large-Scale Chroma Simulations

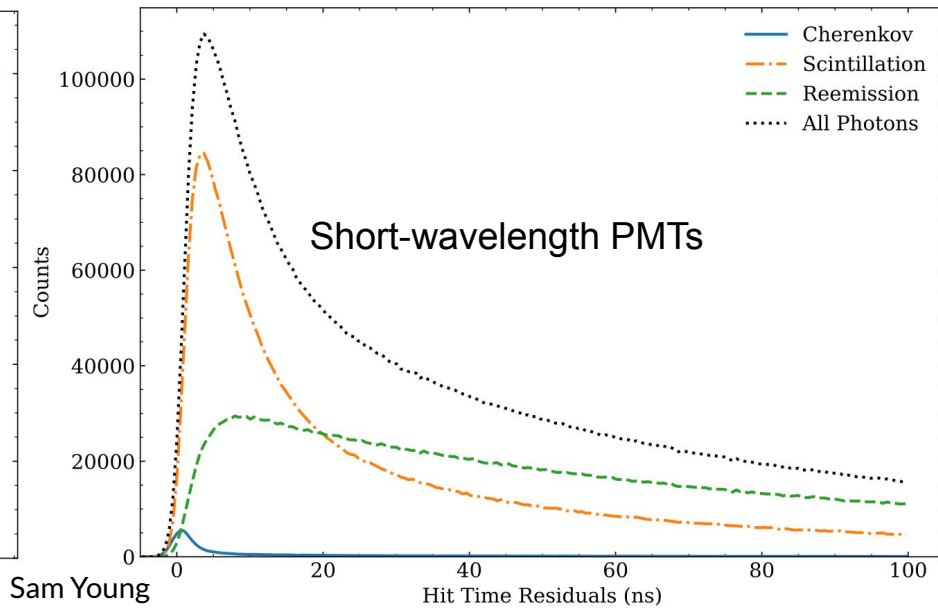
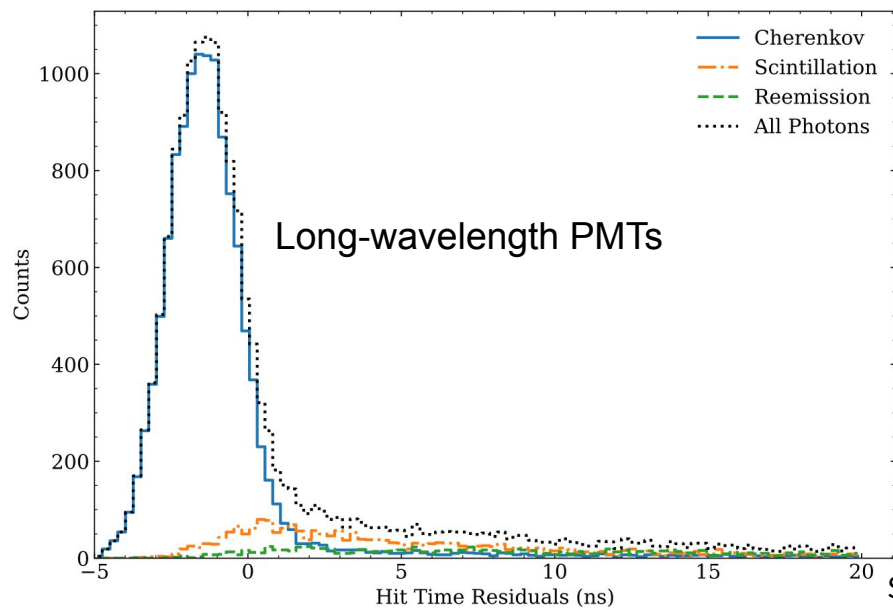


- Simulated next-generation detector
 - Compare to Theia geometries
 - 50 kt of LAB + 2g/L PPO scintillator
 - Right cylinder target volume
 - High coverage of simplified dichroicons
- Exploring impact of Cherenkov / Scintillation separation with dichroicons in next-generation neutrino detectors
 - Demonstration with MC truth
 - Direction reconstruction
 - Particle identification



Cherenkov/Scintillation Separation in MC Truth

- Simulated 5 MeV electrons at center of detector
- Detected photon time residuals shown by photon creation process
- Clear Cherenkov signal on long-wavelength PMTs

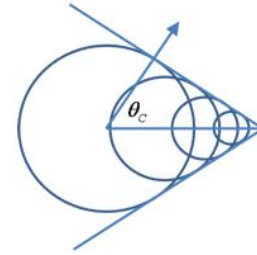


Direction Reconstruction in Pure Scintillator

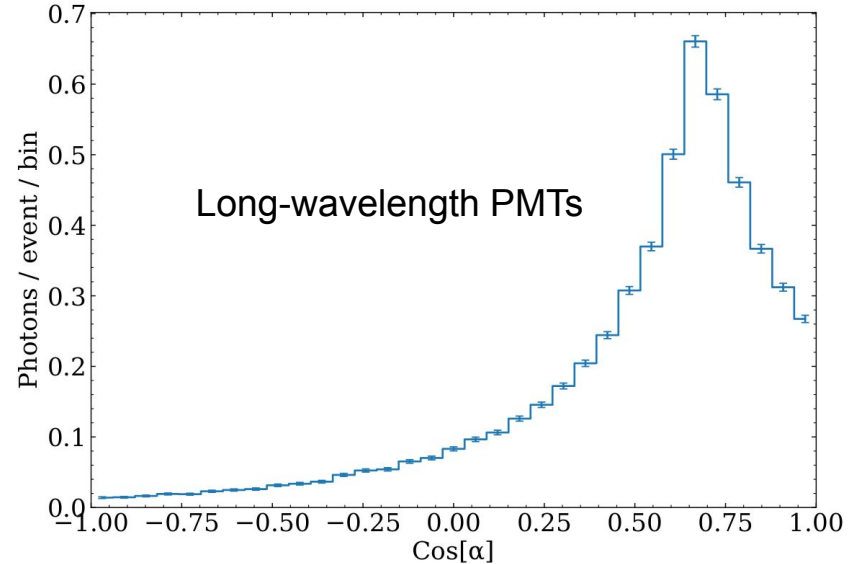
- Long wavelength hits show Cherenkov topology
 - α is angle between direction of detected photon and initial electron direction
- Can be used to reconstruct electron direction
 - Use true $\text{Cos}[\alpha]$ distribution as PDF
- Adapted a two-stage reconstruction

Algorithm from [Phys. Rev. D **103**, 052004 \(2021\)](#)

- Reconstruct event position with time-residual based position fitter
 - Uses all PMT hits
- Maximize likelihood of direction with $\text{Cos}[\alpha]$ angular PDF
 - Only long wavelength PMT hits

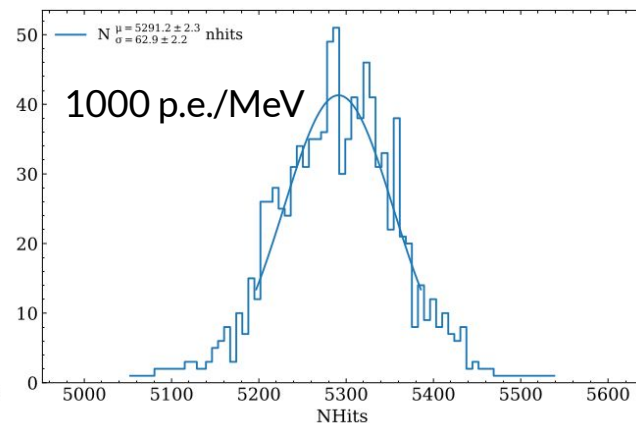
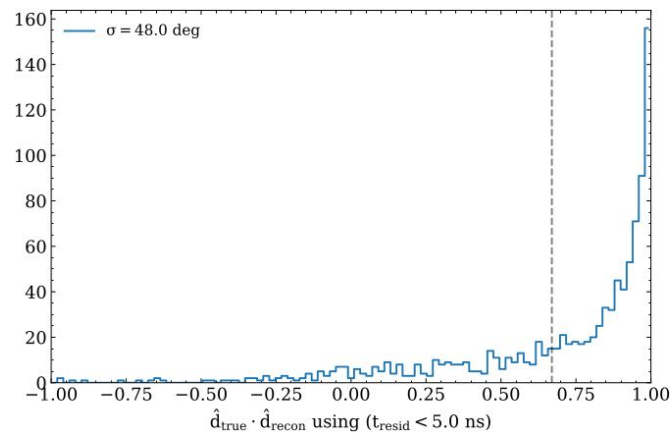
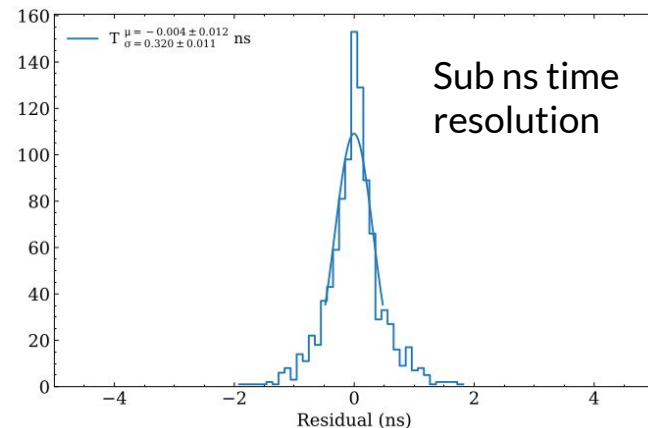
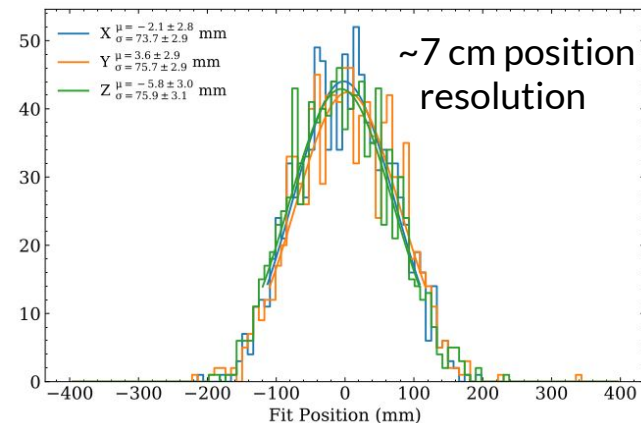


$$\theta_c = \cos^{-1} \left(\frac{1}{\beta n} \right)$$



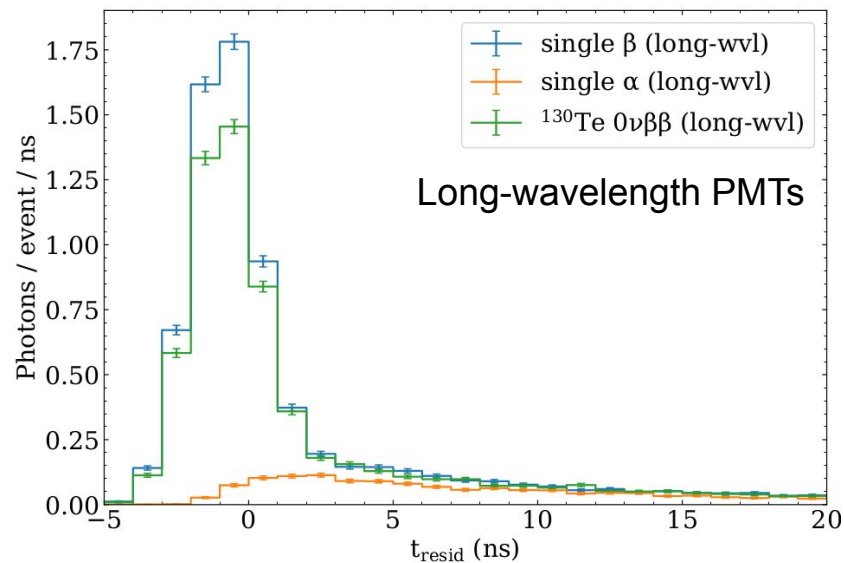
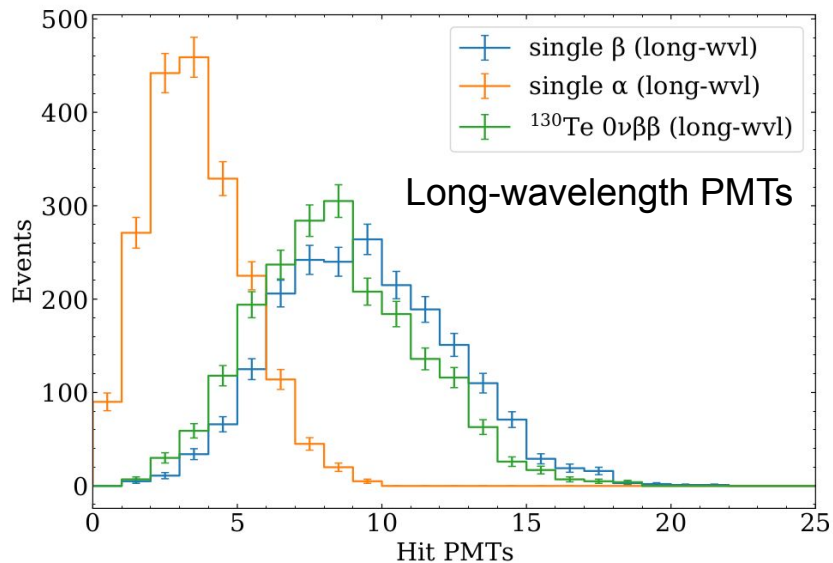
Direction Reconstruction in Pure Scintillator

- Reconstruction results from two-stage fit
 - Again with 5 MeV center generated electrons
- 48deg angular resolution at 5 MeV in pure scintillator
- Ongoing work to optimize dischroicon design to improve results



Particle Identification using Spectral Sorting

- Simulated single β , single α , and $0\nu\beta\beta$, all with the same visible energy
- Looking at long wavelength PMT hits below
 - β and α clearly different (could optimize design to reduce scintillation leakage)
 - β and $0\nu\beta\beta$ slightly different





Conclusions

- Simulation of large next-generation neutrino detectors possible in Chroma
- Model of 50 kt detector instrumented with dichroicons developed
 - Demonstrates Cherenkov/scintillation separation
 - Developing analyses to exploit information provided from spectral sorting
- Direction reconstruction possible in pure scintillators with spectral sorting
 - Enhanced capabilities to reduce directional backgrounds
 - e.g. solar neutrinos in $0\nu\beta\beta$ experiments
- Particle identification possible with spectral sorting
 - Rejecting alpha backgrounds relevant to many experiments
 - Slight handle on single vs double beta events
- Ongoing work to optimize dichroicon design to improve performance