

# REAL-TIME DETECTION OF ALPHA-PARTICLES AND GAMMAS USING A FAST OPTICAL CAMERA

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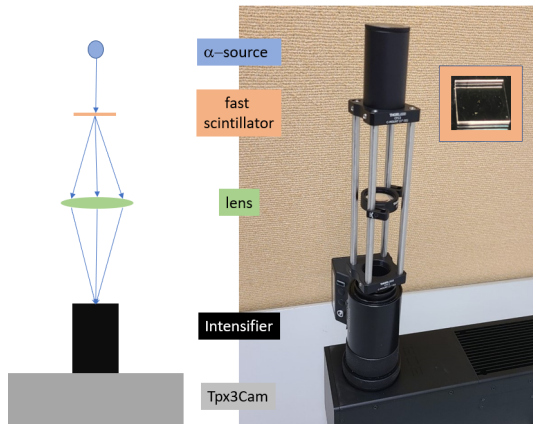
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# SETUP

## OPTICAL DETECTION SCHEME OF $\alpha$ -PARTICLES

- Real-time detection of alpha-particles essential for nuclear medicine, nonproliferation, security applications, ...
- <sup>241</sup>Am source decay: 59 keV x-ray emission + 5.49 MeV  $\alpha$ -particle emission
- $\alpha$  in LYSO produces **localized flash of light**
- **Light collected** with lens onto intensified optical camera (ASI TpxCam3) with single photon sensitivity
- **TPXCam3**: Timepix3 readout chip + 256×256 pixels (55×55  $\mu\text{m}^2$  each) optical sensor



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<sup>1</sup>G.D'Amen et al., *Novel imaging technique for  $\alpha$ -particles using a fast optical camera*

<sup>2</sup>*TimePix3 project*: <https://kt.cern/technologies/timepix3>

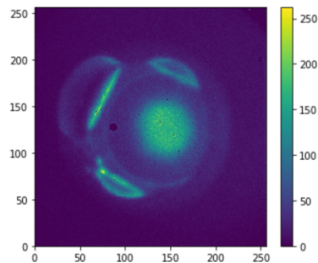
## Reconstruction using Centroiding Algorithm

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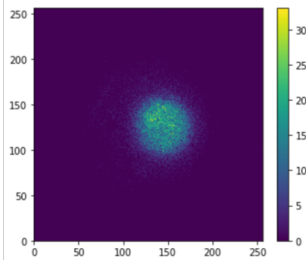
# CENTROIDING ALGORITHM

## OCCUPANCY

Occupancy of  
reconstructed  
interactions



Occupancy of  
high-multiplicity  
interactions

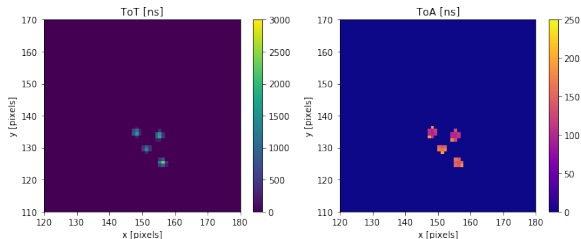
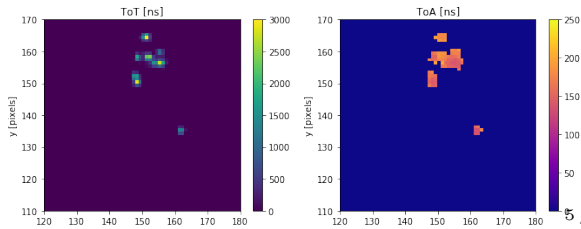


- Each  $\alpha$  produces multiple photons in LYSO
- Single photon ID essential for alpha detection
- Reconstructed photons with high ( $\geq 20$ ) hit-multiplicity clearly identify **source position**
- LYSO reflections visible from low hit-multiplicity photons

## CENTROIDING ALGORITHM

## PARTICLE VISUALIZATION

- Centroiding algorithm relies on **Time of Arrival (ToA)** and **Time over Threshold (ToT)**
- Reconstructed "**photons**" from alpha particle interaction in LYSO can be resolved
- Limits in the approach; does not account for **photon blending**

*Resolved  $\alpha$  candidate**Blended  $\alpha$  candidate*

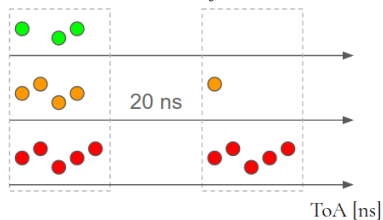
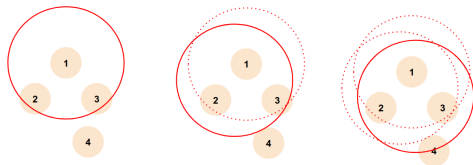
## Reconstruction using **Clustering Algorithm**

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## CLUSTERING ALGORITHM

## HITS, CLUSTERS, EVENTS

- **Hit:**  $x$ ,  $y$ ,  $ToA$ ,  $ToT$  information of photon on pixel
- **Event:** "temporal slice" of hits, no two registered more than  $\Delta T = 20$  ns apart
- **Cluster:** subset of an Event; hits within  $R = 3$  pixels from cluster center and temporally close
- Cluster center iteratively re-computed via non-weighted center-of-mass method to minimize exclusion of outliers

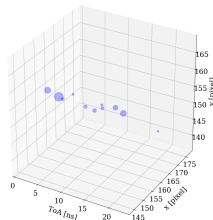
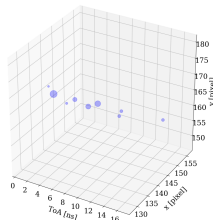
*Events definition**Cluster center iterative reconstruction*

## CLUSTERING ALGORITHM

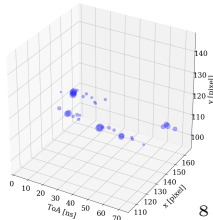
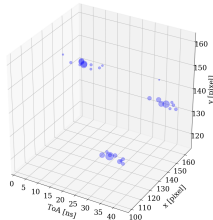
## CLUSTER RECONSTRUCTION

- 3D visualization of events ( $x$ ,  $y$ ,  $ToA$ ) shows separate clusters (+ ToT for dot size)
- Some events have  $\geq 2$  clusters (**multi-clusters event**), others a **single cluster**
- ToA information corrected to minimize time-walk effect
- Are "*clusters*" good approximation of "*single photons*"?

Single-Cluster event



Multi-Clusters event

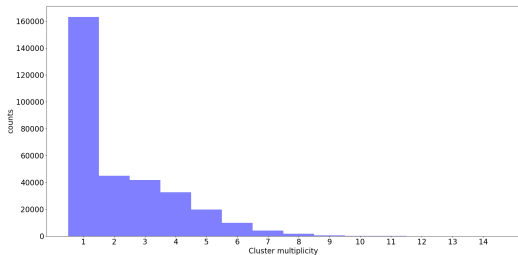




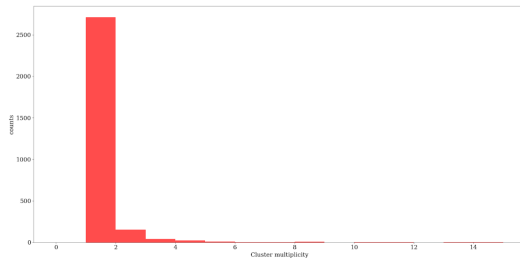
# CLUSTERING ALGORITHM

## CLUSTER MULTIPLICITY

$^{241}\text{Am}$  dataset (alpha + photons)

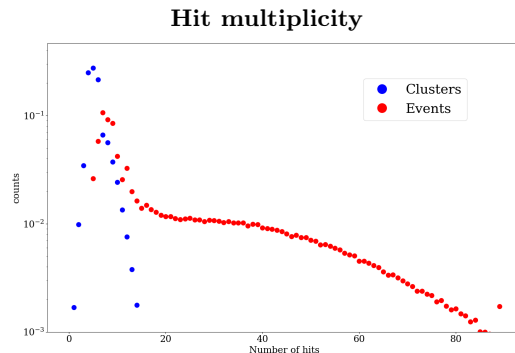
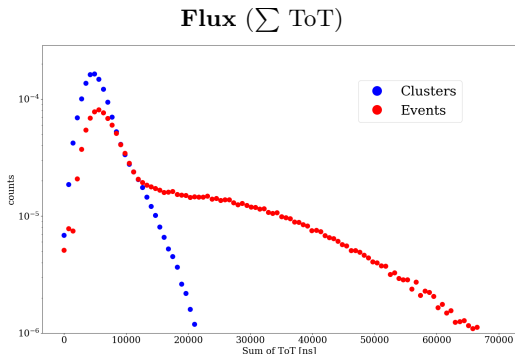


Photons dataset



- Results compared to **single-cluster test dataset**: *thermal photo-electrons* from photocathode with blinded intensifier, indistinguishable from single photons.
- Populations correspond to the  $^{241}\text{Am}$  productions of x-ray (**Single-cluster events**) and  $\alpha$ -particles (**Multi-cluster events**), once reconstruction efficiencies of the algorithm are taken into account

## CLUSTERING ALGORITHM



- Distribution of **total ToT** and **number of hits** in each **event** or **cluster**
- Event distributions peak at low value; shape compatible to cluster distributions (single-photon events)
- Hypothesis: **peak regions populated by single-cluster events** (x-ray photons); tails populated by multi-cluster events ( $\alpha$ )

## SUMMARY & FUTURE PROSPECTS

- **Imaging of  $\alpha$ -particles using fast optical camera** by collecting photons produced by  $\alpha$  in thin layer of LYSO is a viable approach
- Developed a **clusterization algorithm** to exploit spatial and temporal information
- Optical technique suitable for **x-rays or other ionizing radiation** with  $\sigma_t \sim 10$  ns
- Sensitivity to **x-rays in energy range 10 - 100 keV**, where conventional solid-state x-ray detectors have limited sensitivity
- **Main detection techniques for neutrons ( $^{10}\text{B}$  or  $^6\text{Li}$ ), result in emission of  $\alpha$ -particles**; the proposed approach may be exploited<sup>3</sup>
- Allows for **free-space light collection** from large distances/large field using appropriate lens (for sufficiently strong  $\alpha$  emitters)

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<sup>3</sup>J.Yang et al., *A novel energy resolved neutron imaging detector based on TPX3Cam for the CSNS*

# Backup

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# HOTSPOT MASKING

- ▶ Compute Average number of entries per pixel
- ▶ Check for pixels with height  $>$  average
- ▶ if less than  $N$  additional neighbouring bins are  $>$  (pixel height \*  $M\%$ ), pixel gets masked

5	4	6
1	7	1
0	1	0

$N = 3$ , **kept**

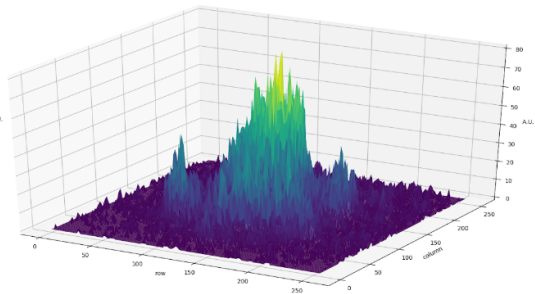
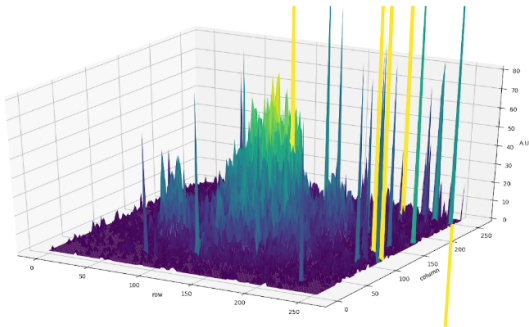
ex:  $N=2$ ,  $M=50\%$   
required

$N = 1$ , **masked**

2	4	3
1	7	1
0	1	0

# HOTSPOT MASKING

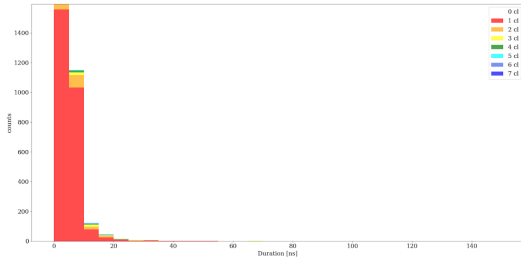
- ▶ Compute Average number of entries per pixel
- ▶ Check for pixels with height  $>$  average
- ▶ if less than  $N$  additional neighbouring bins are  $>$  (pixel height  $\times M\%$ ), pixel gets masked



# CLUSTERING ALGORITHM

## STACKED DURATION

### Single photons



### Americium

