

Neutron Timing study of CubeRecon

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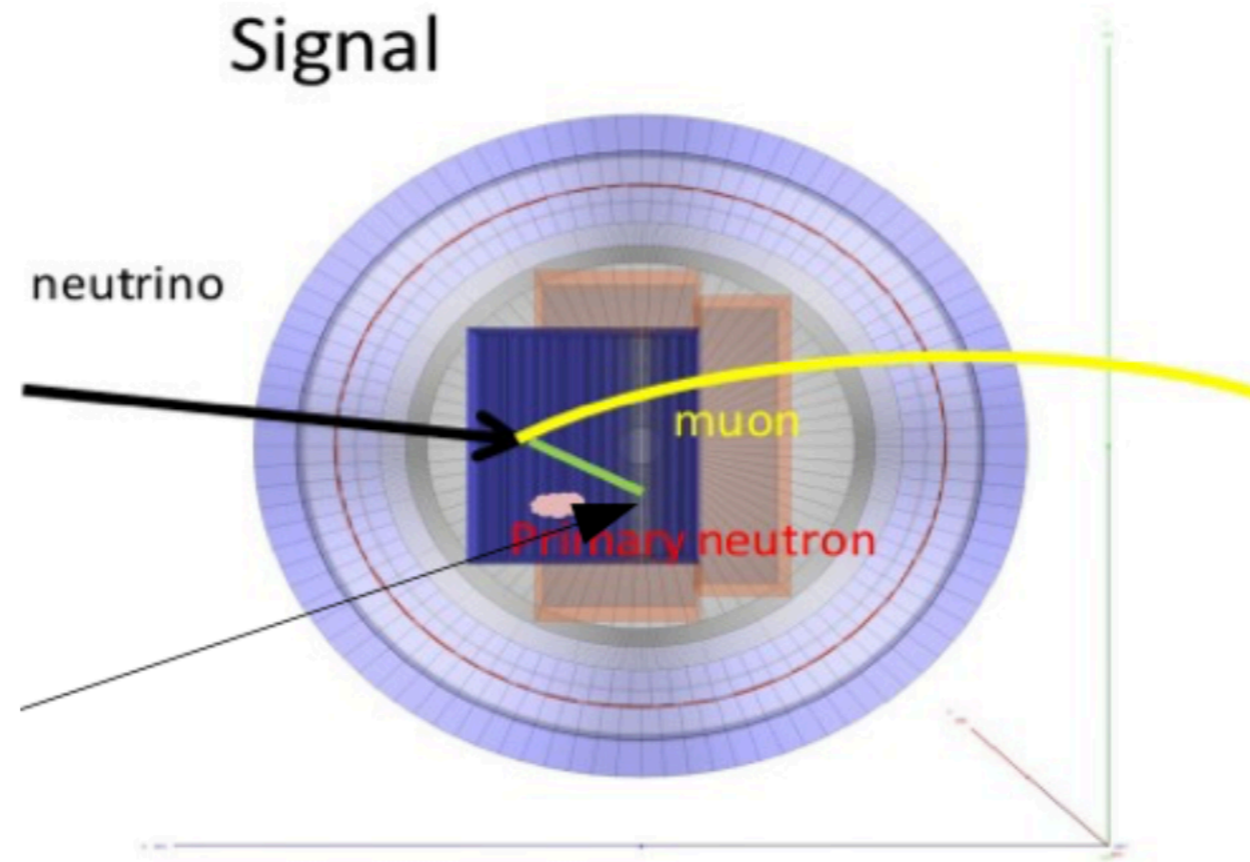
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Introduction

- **We have a reconstruction ready by Clark. A more complete description: <https://indico.fnal.gov/event/22617/contributions/197701/attachments/135065/167347/software-3dst-tpc-ecal-200924.pdf>**
- **What do we have:**
 - **reconstructed objects including tracks, clusters, vertices.**
 - **each object has a list of information such as dedx, track length, energy deposit, position, direction etc.**
 - **true information are available for each of the reconstructed objects.**
- **Full simulation chain: GENIE → edep-sim → erep-sim (detector response) → cube reconstruction → higher level analyses**
- **An event display can be used to understand the reconstructed objects.**

Introduction



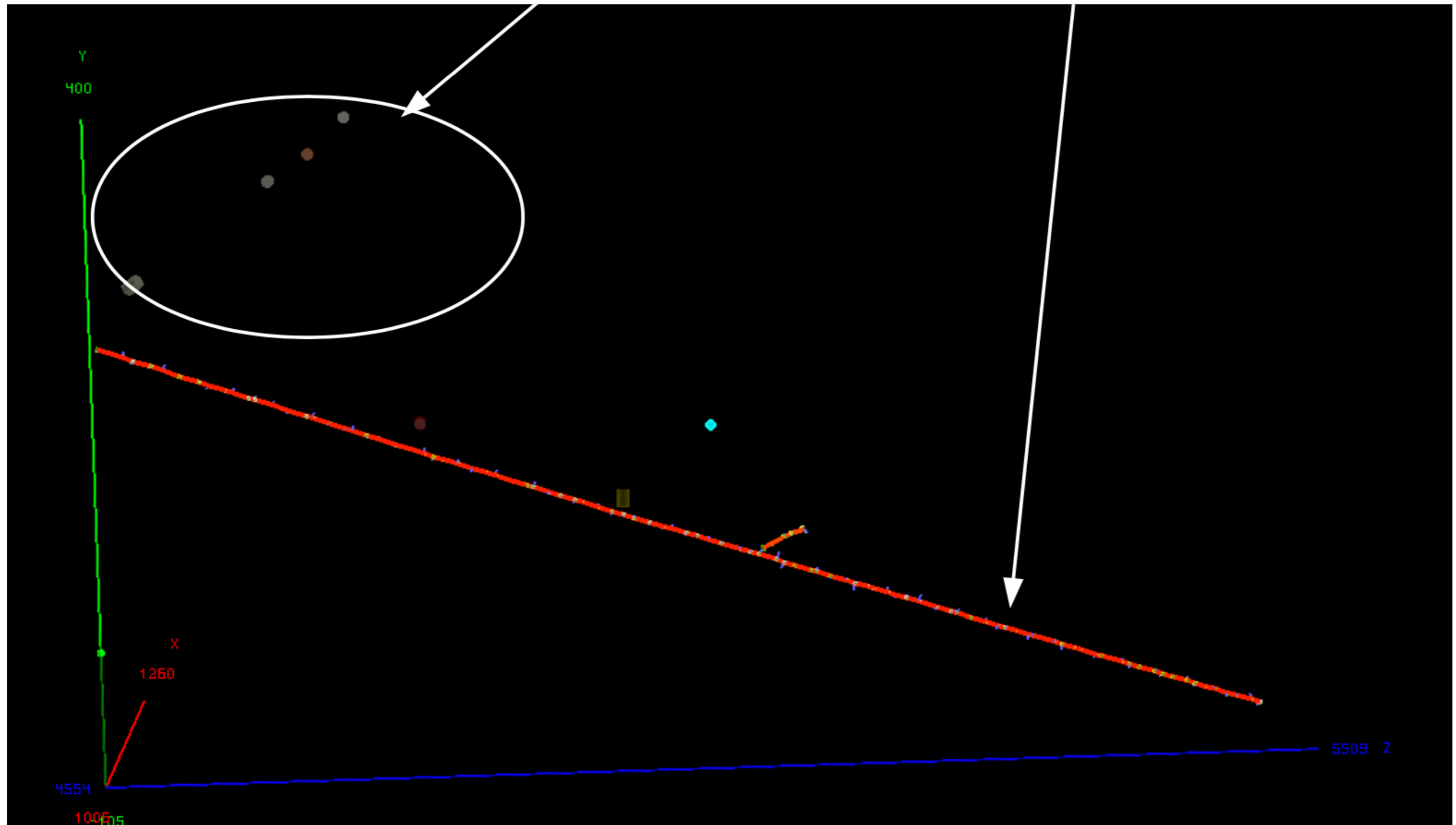
- **We used full reconstruction.**
- **Signal is neutron which is isolated objects apart from the main vertex activity**
- **There is no background.**
- **There is no threshold.**

Neutron-induced signature

Numubar CC

neutron-induced

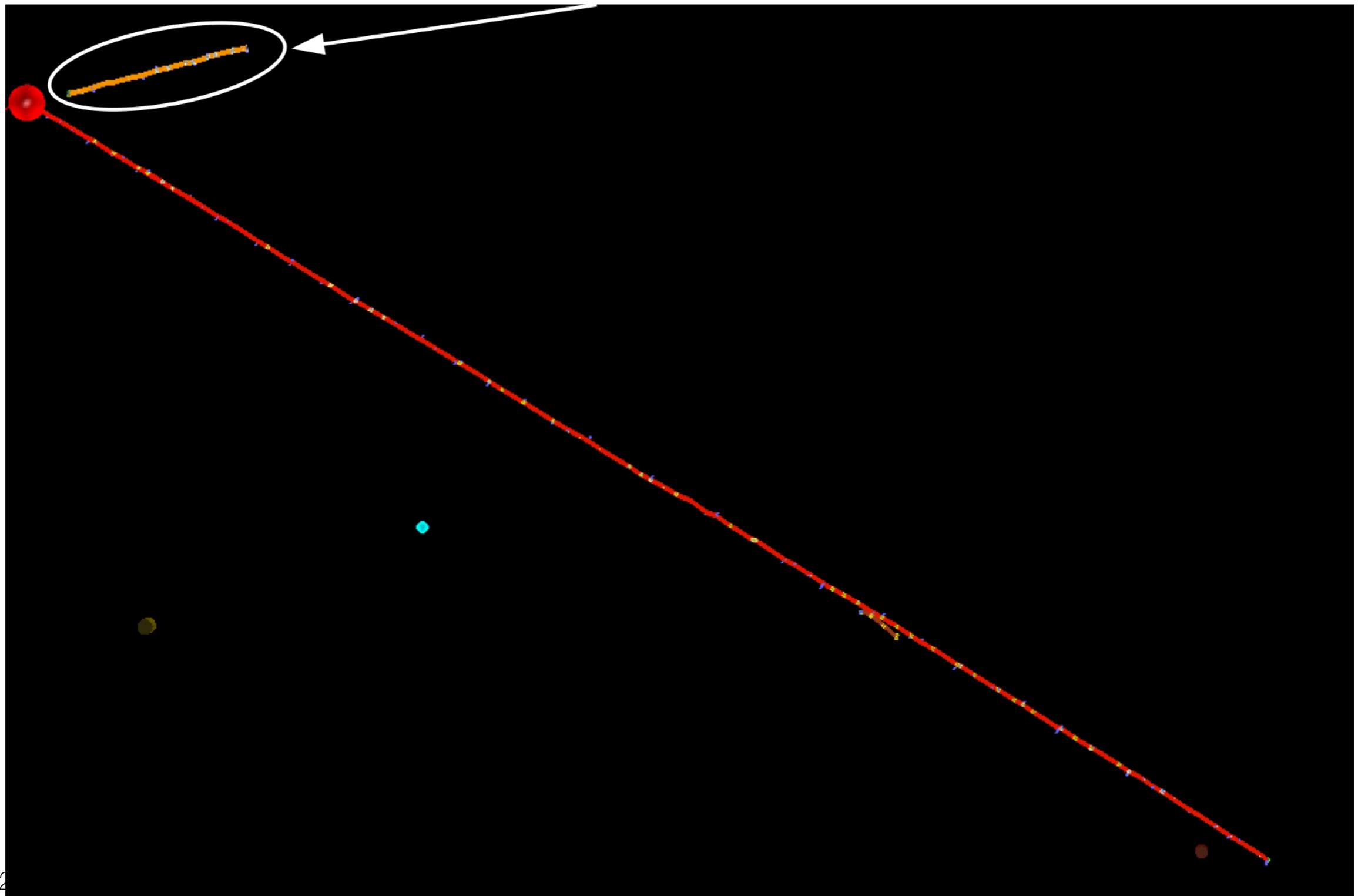
Muon



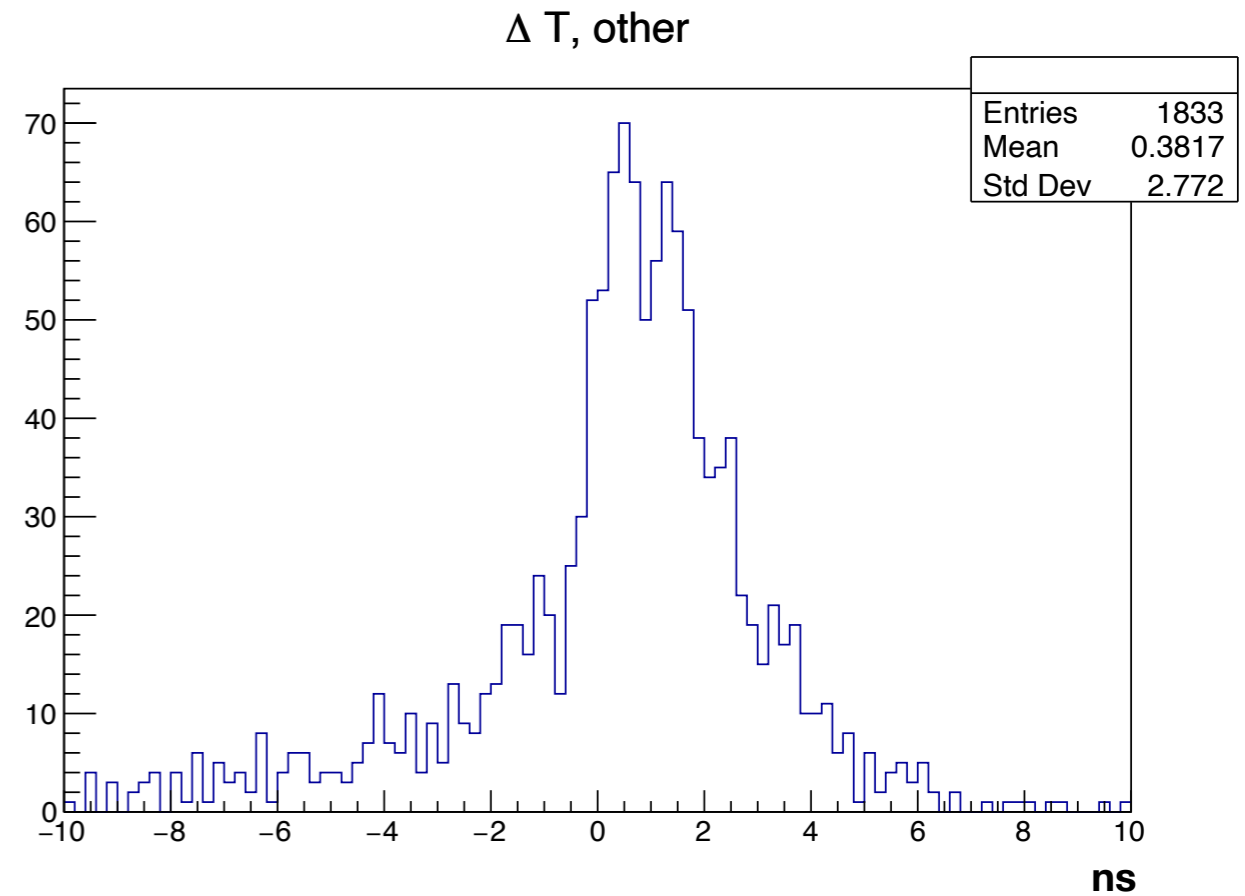
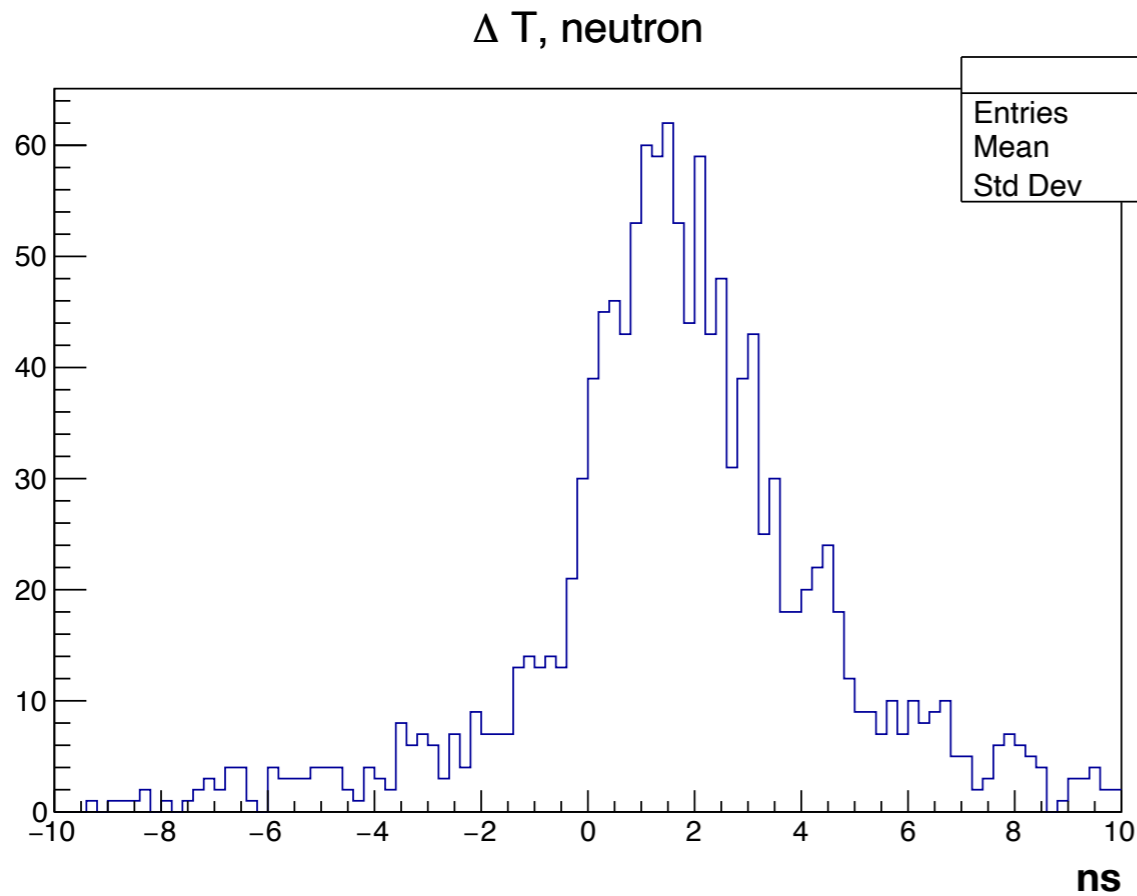
Neutron-induced signature

Numubar CC

neutron-induced



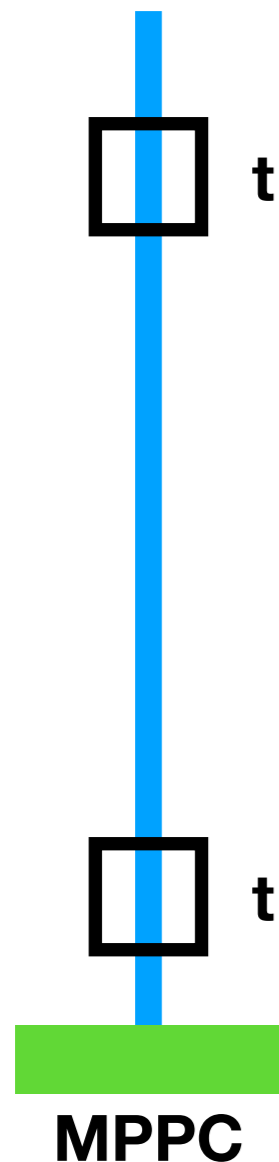
Negative TOF



- We are looking at CC0pi signal event based on true information.
- We found there are some event which has negative time of flight.
- The plots show ΔT (first object time - muon time).
- There is only two particles in final state:
 - 1) neutron $\rightarrow \Delta T$ neutron
 - 2) muon $\rightarrow \Delta T$ other

Why negative TOF?

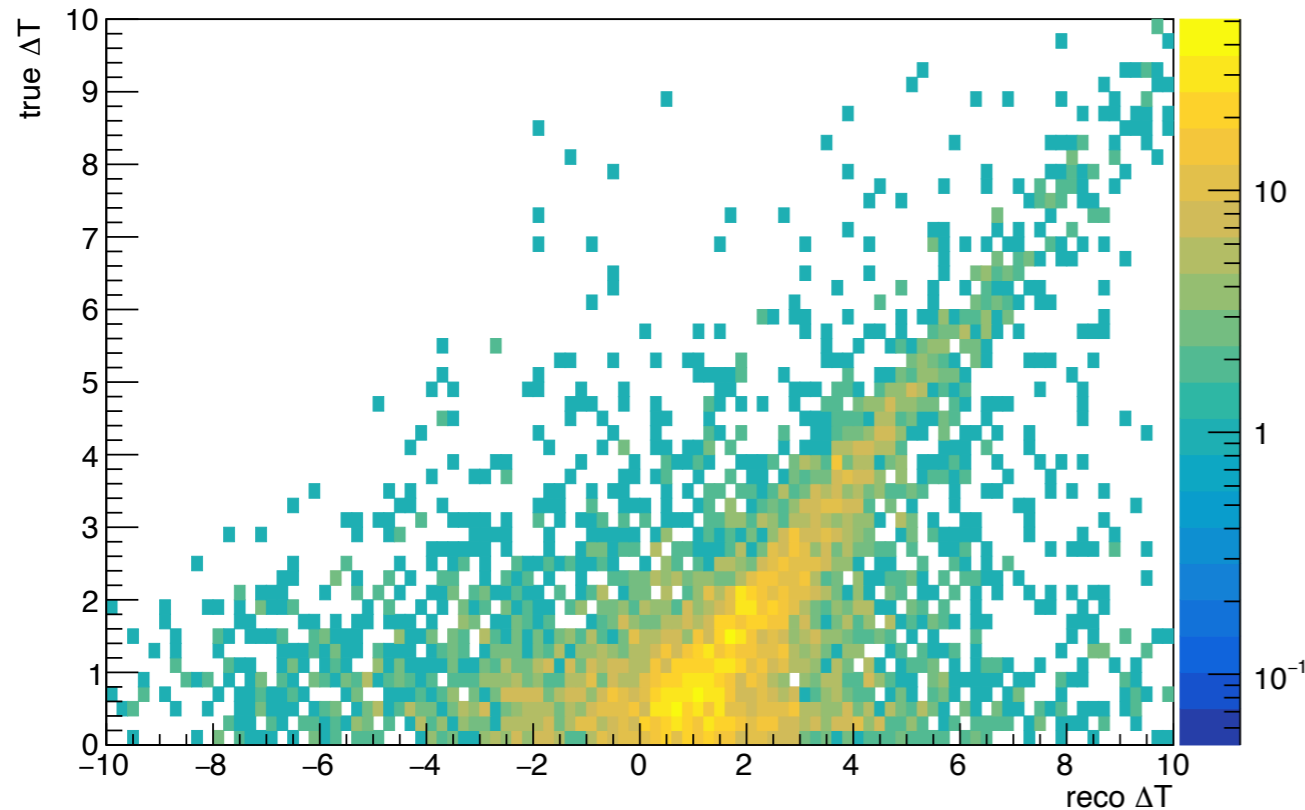
- Negative tof is because of 'early hits' which is proposed by Clark.
- The early hit is caused by energy deposit close to an MPPC.



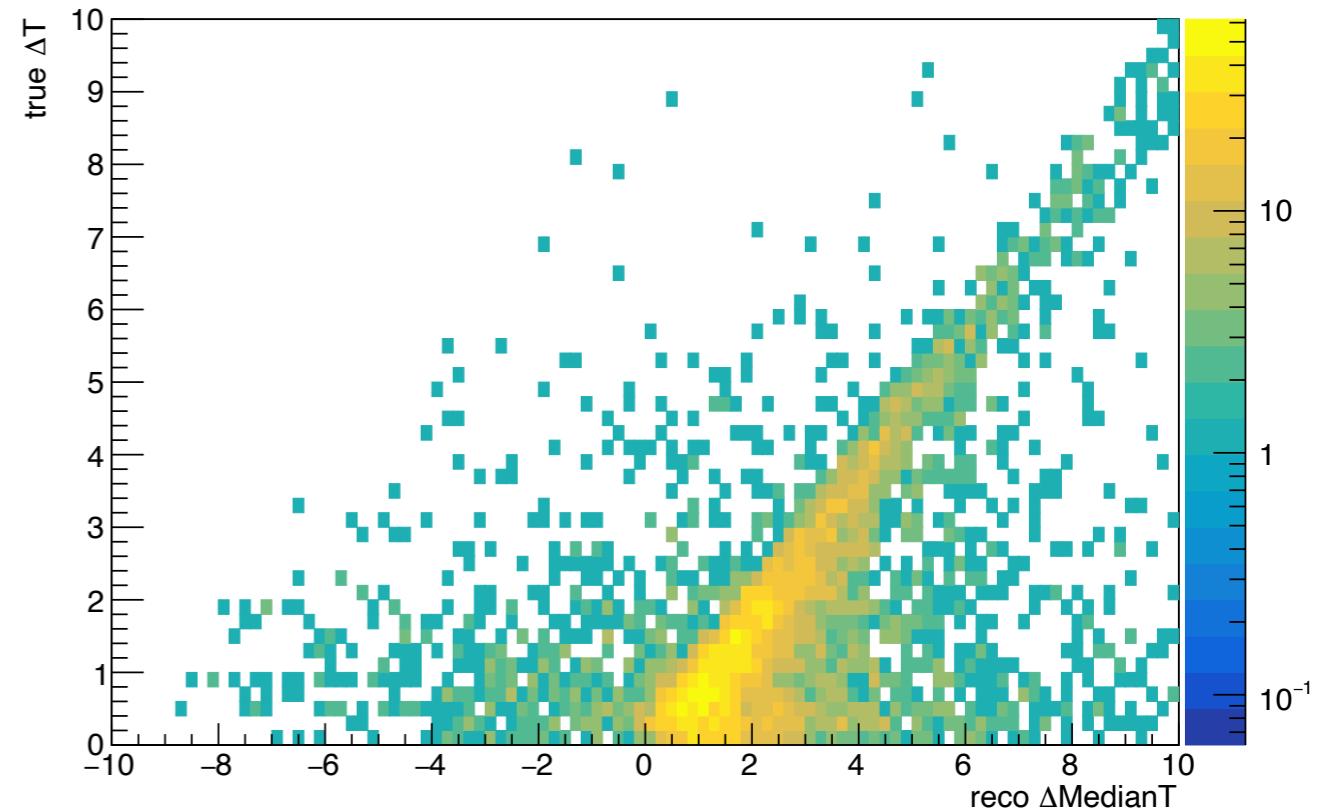
- The distance corrected times for all three fibers are earlier than the time when energy was deposited in the cube.
→ Early hit
- If a reconstructed object contains the early hit, it can be earlier than muon time (interaction time).
→ negative time of flight
- The early hits are a feature of the 3DST design and validated by Clark.
- There can be two solution:
1) removing the negative,
2) using median time.

solution?

true ΔT vs reco ΔT



true ΔT vs reco $\Delta MedianT$

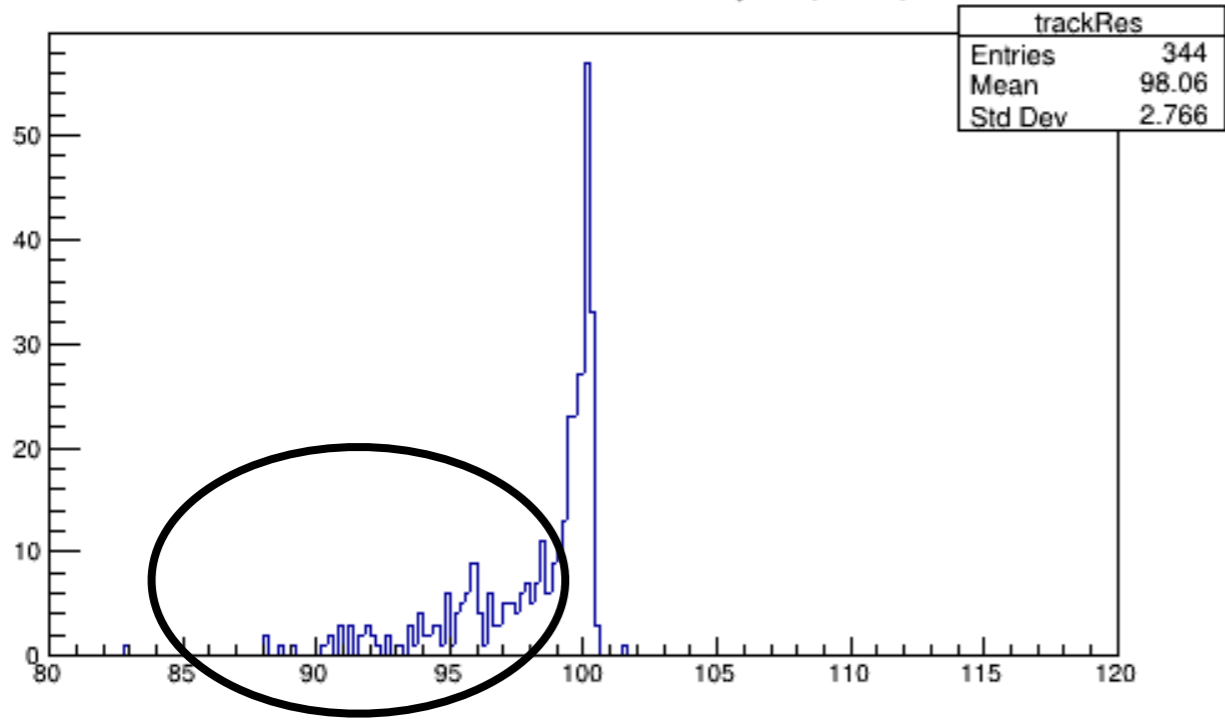


- **The object consists of multiple hits.**
- **We can use median time of object.**
- **There still can be negative ΔT If the first cluster in time consists of only one early hit.**
 - it's a small fraction, we might can apply some cut

Summary

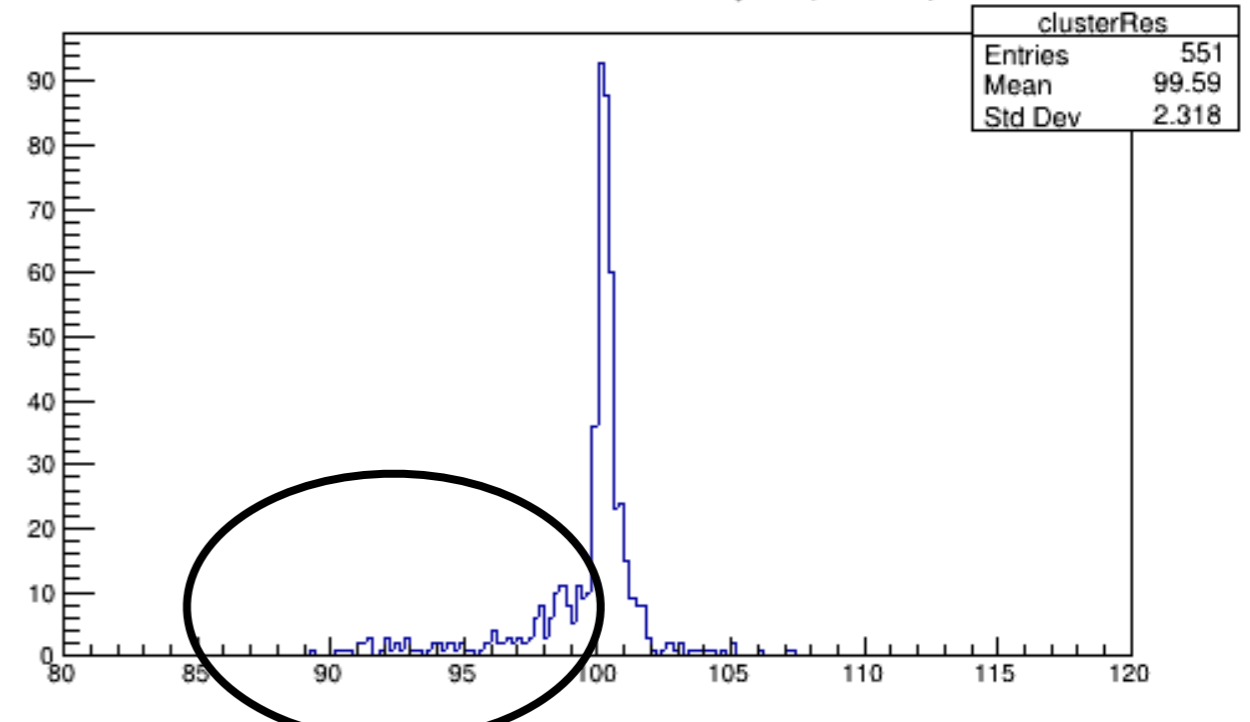
- **There is a timing issue : negative time of flight.**
- **We are looking for a good way to handle the issue.**
- **Next step: include background, selecting low nu sample.**

Time resolution of earliest object (track)

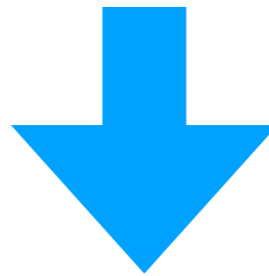


Early hits

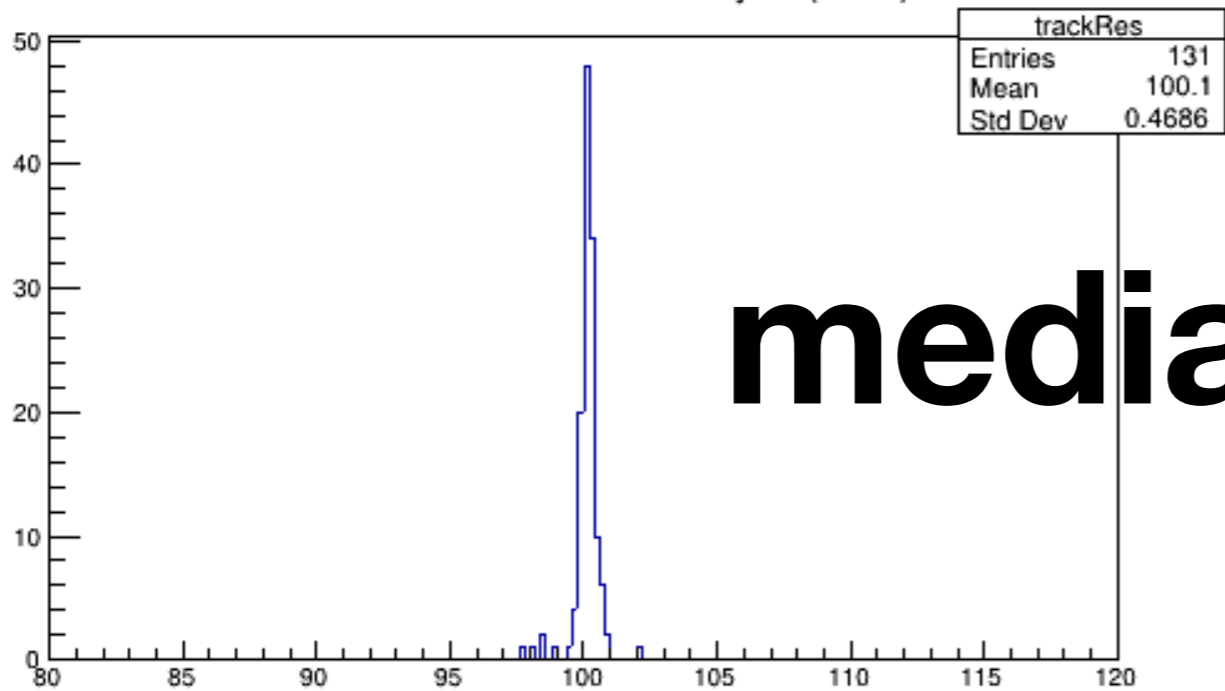
Time resolution of earliest object (cluster)



Early hits



Time resolution of earliest object (track)



median time

Time resolution of earliest object (cluster)

