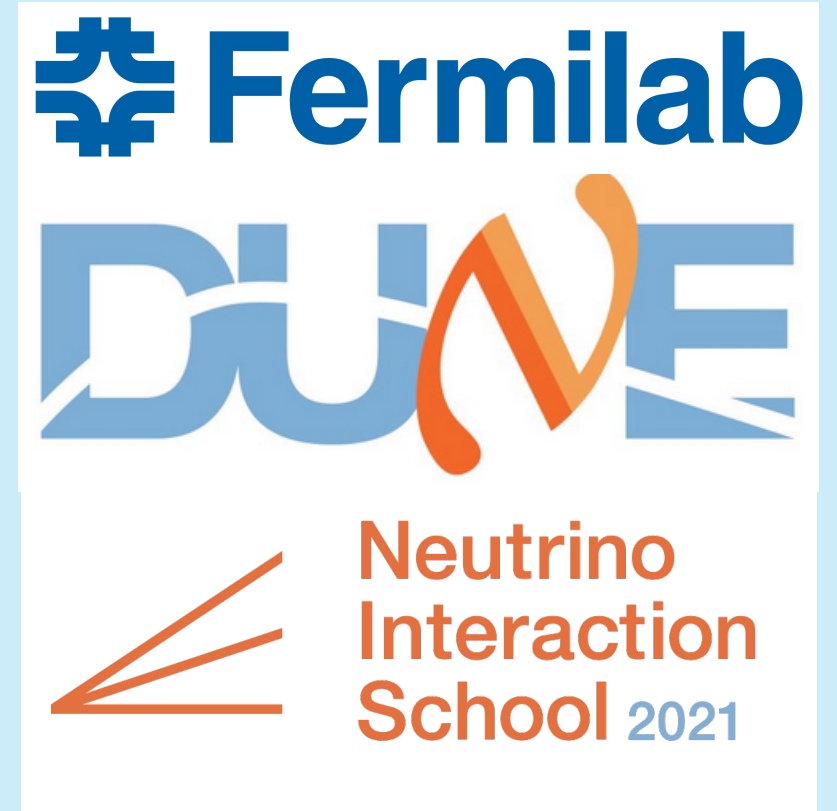
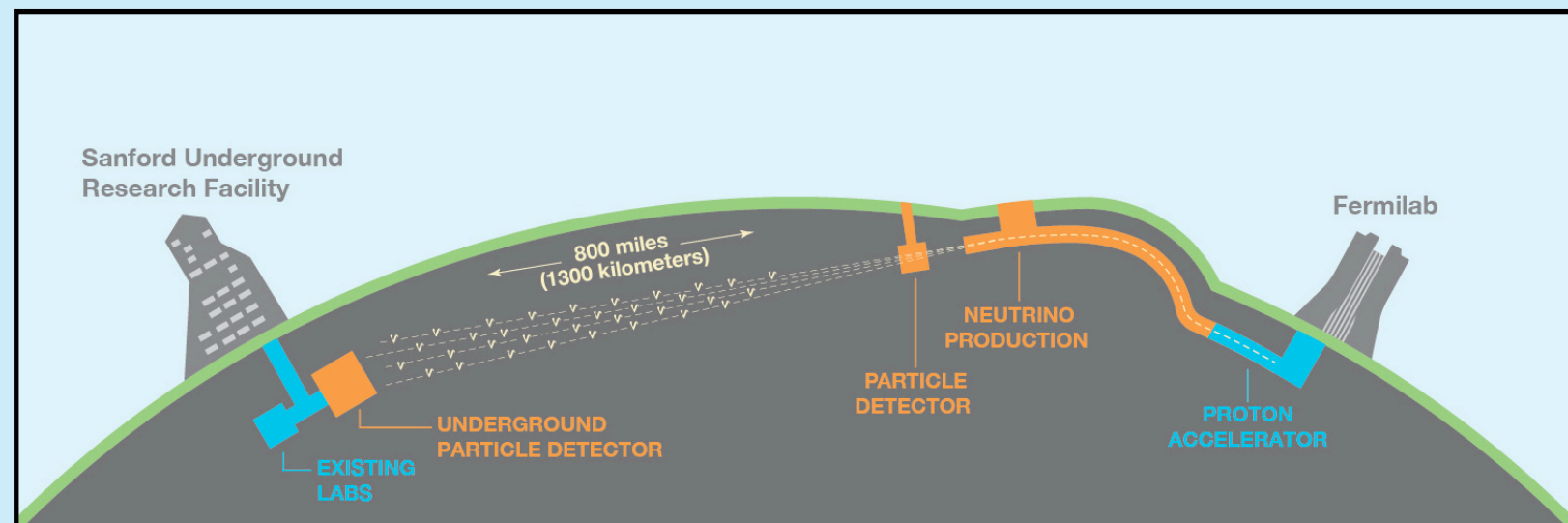


So you want to measure a cross section...

Anne Norrick, Fermilab
DUNE Interactions School
June 14, 2021



Quick refresher from last week

Neutrinos (Three different ones)

Electron flavor



$m_e = 511 \text{ keV}$

Muon flavor



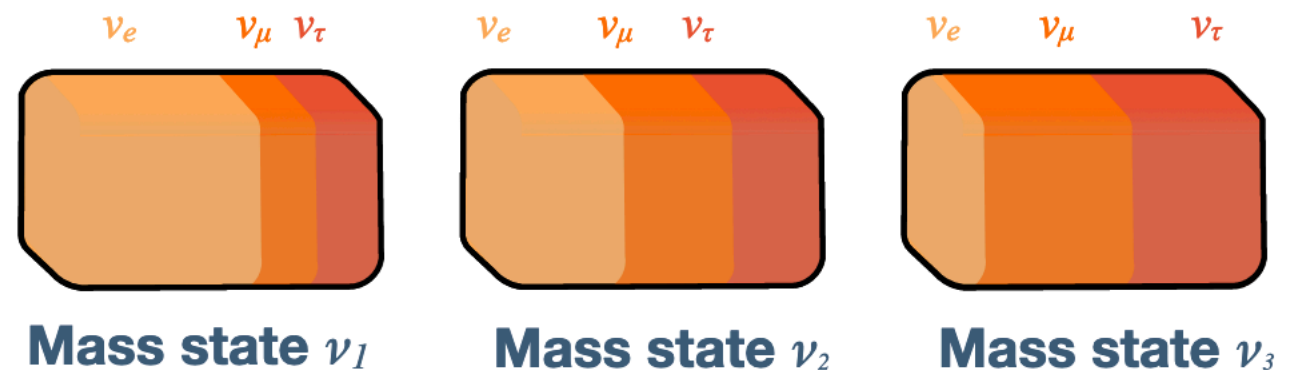
$m_\mu = 106 \text{ MeV}$

Tau flavor



$m_\tau = 1.8 \text{ GeV}$

- **No electric charge**
- **Leptons** (fermions, spin 1/2). Always **left-handed** (antineutrinos always right-handed)
- ~~Massless (in the Standard Model)~~
- Interact via **weak interaction** only... which conserves **lepton flavor**
- **Oscillate** between flavors over time...
- ... and therefore have **mass** (massless particles don't see time)
- The three mass states are a **mix** (quantum superposition) of flavor states



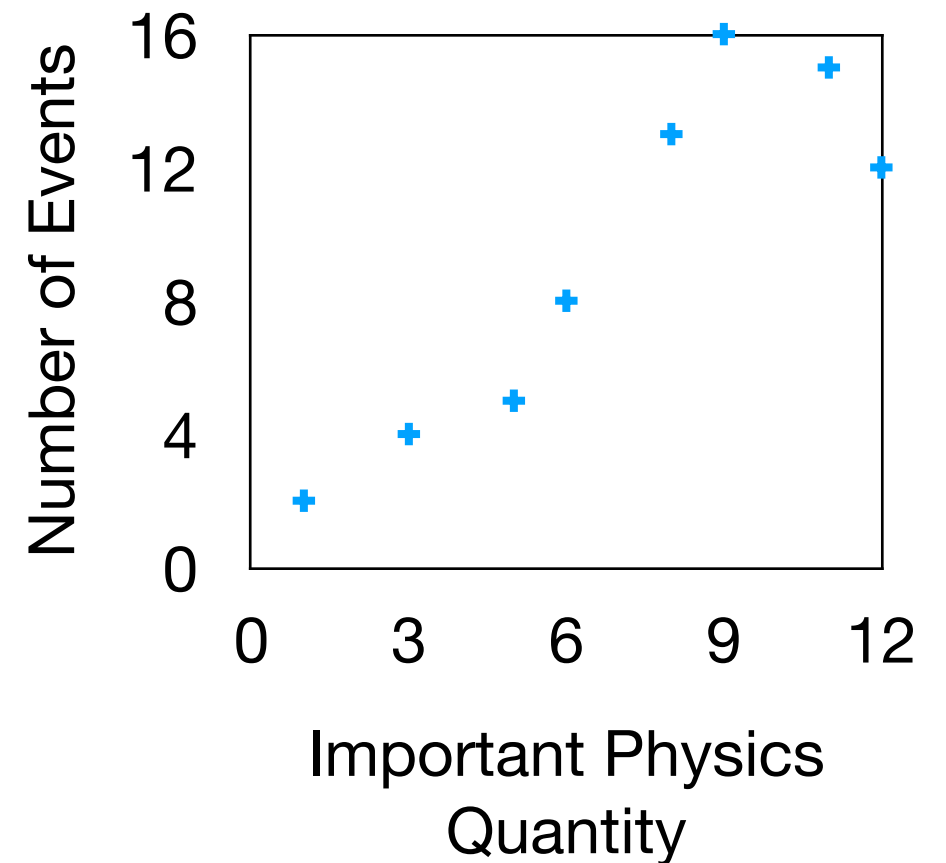
The plan for this talk

- I'm going to walk through the process of measuring a cross section.
- There is no way to cover all of the ins and outs of cross section measurements in one talk, so I'm going to give you the basics.
- If you have questions, please write into the chat. If the question requires a longer discussion, I might direct you to office hours instead.



Adventure time!

What is a Cross Section?

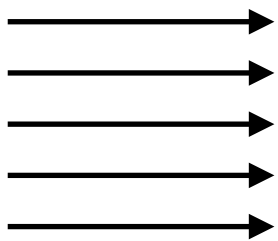


What is a Cross Section?

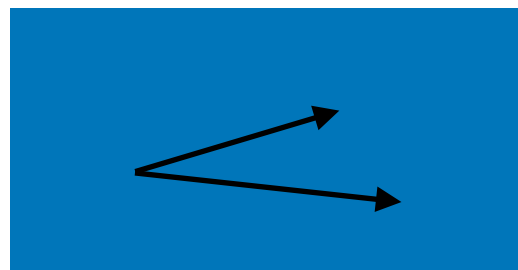


What is a Cross Section?

How many
neutrinos did
they send?



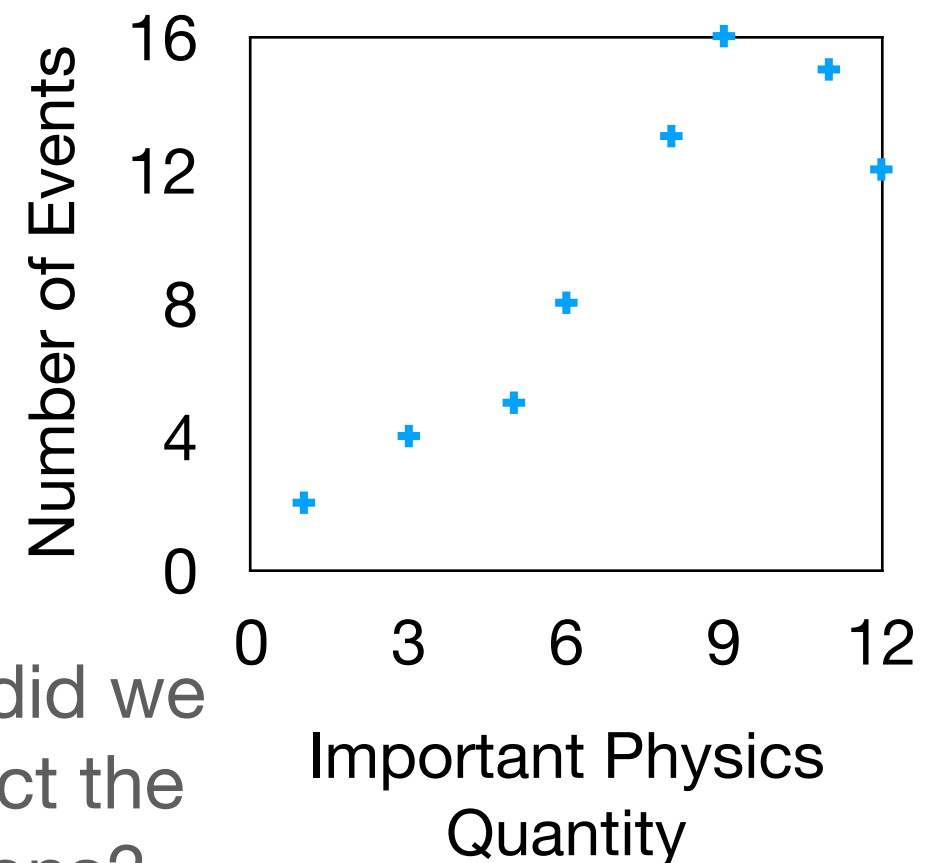
How efficient
were we at
finding the
neutrinos?



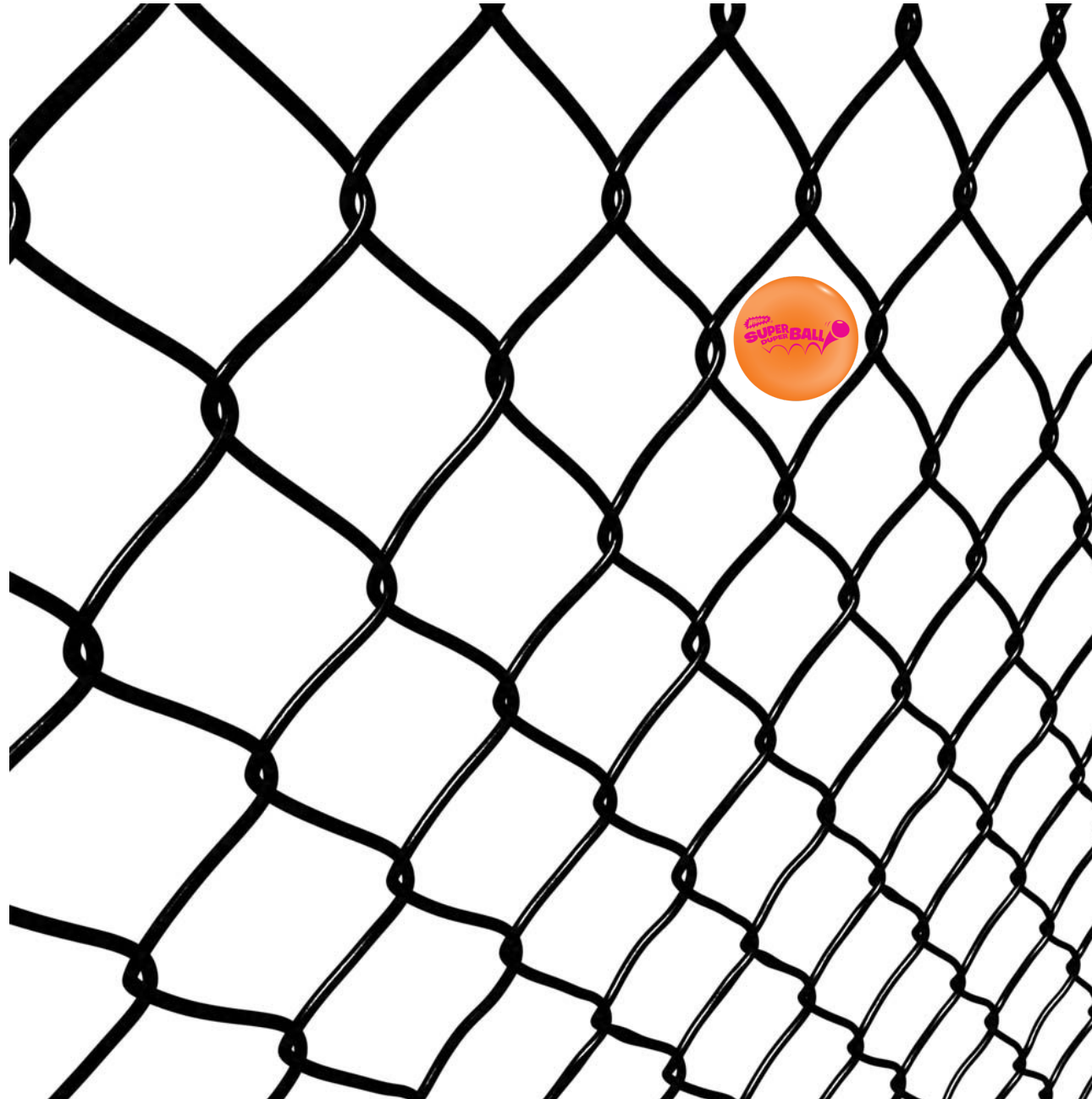
What was the
neutrino energy
spectrum?

How much
“stuff” is in our
detector?

How well did we
reconstruct the
interactions?



What are Cross Sections?



What are Cross Sections?



**Reminder... we need to
have an interaction to
“see” a neutrino**

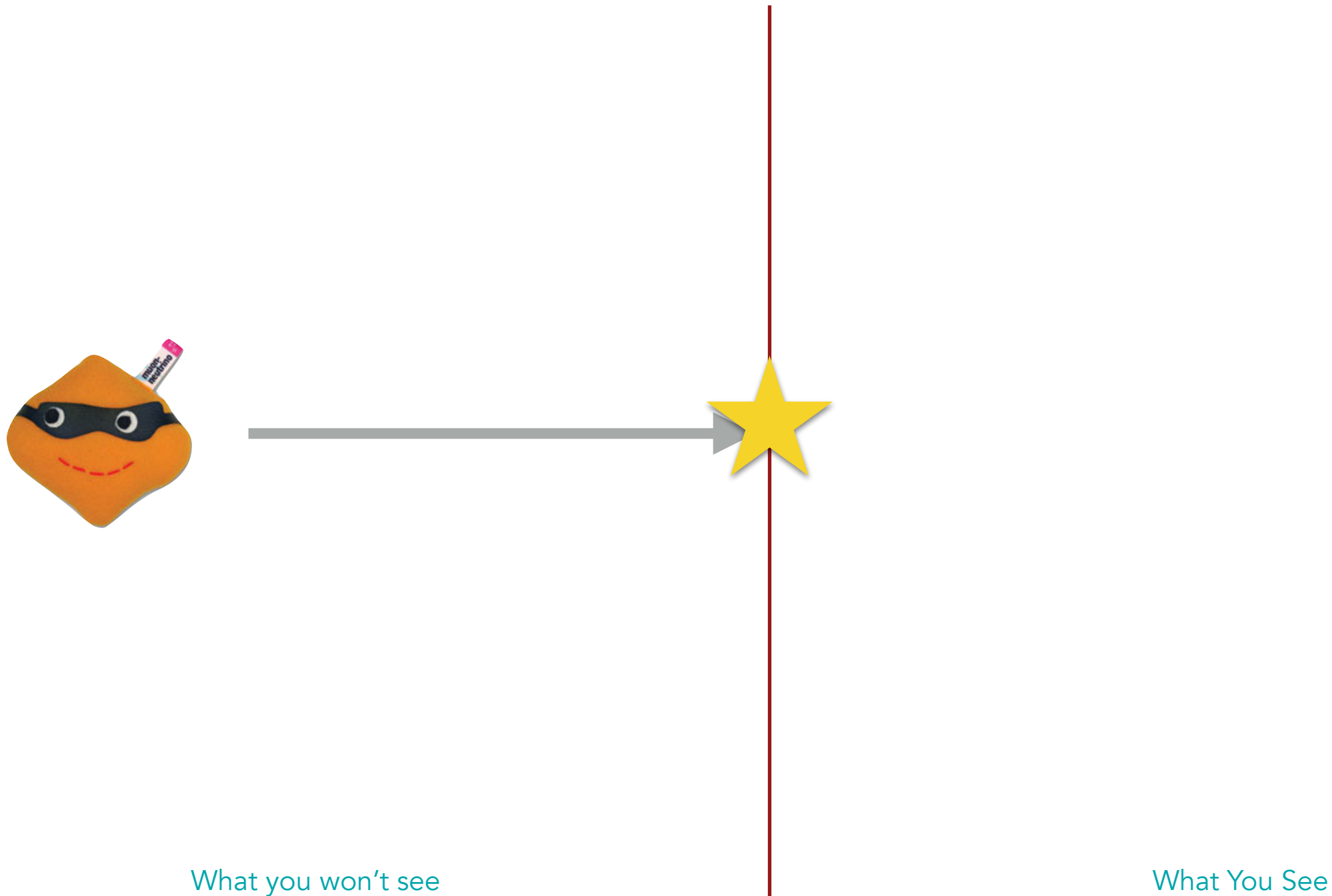
How to “See” a Neutrino



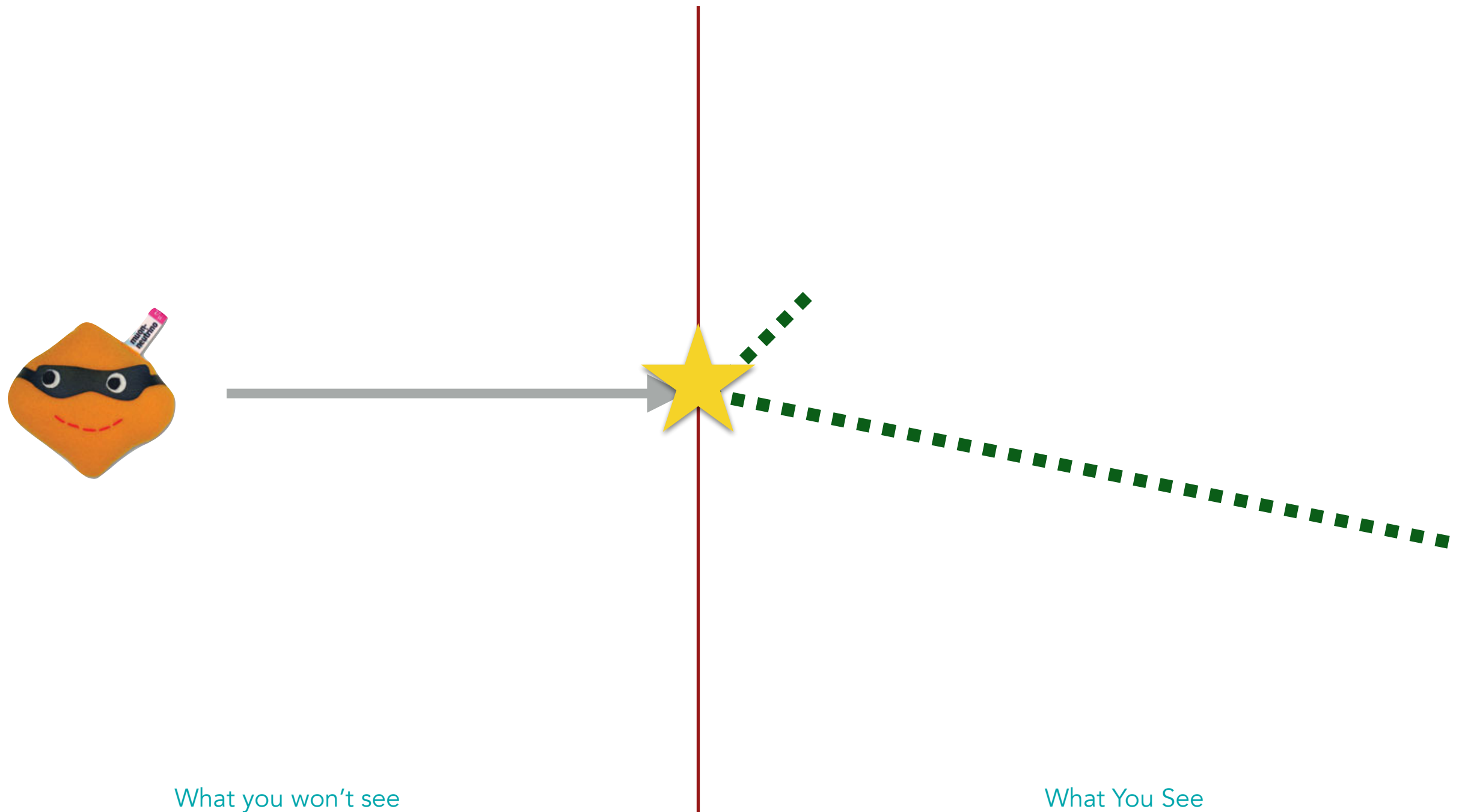
What you won't see

What You See

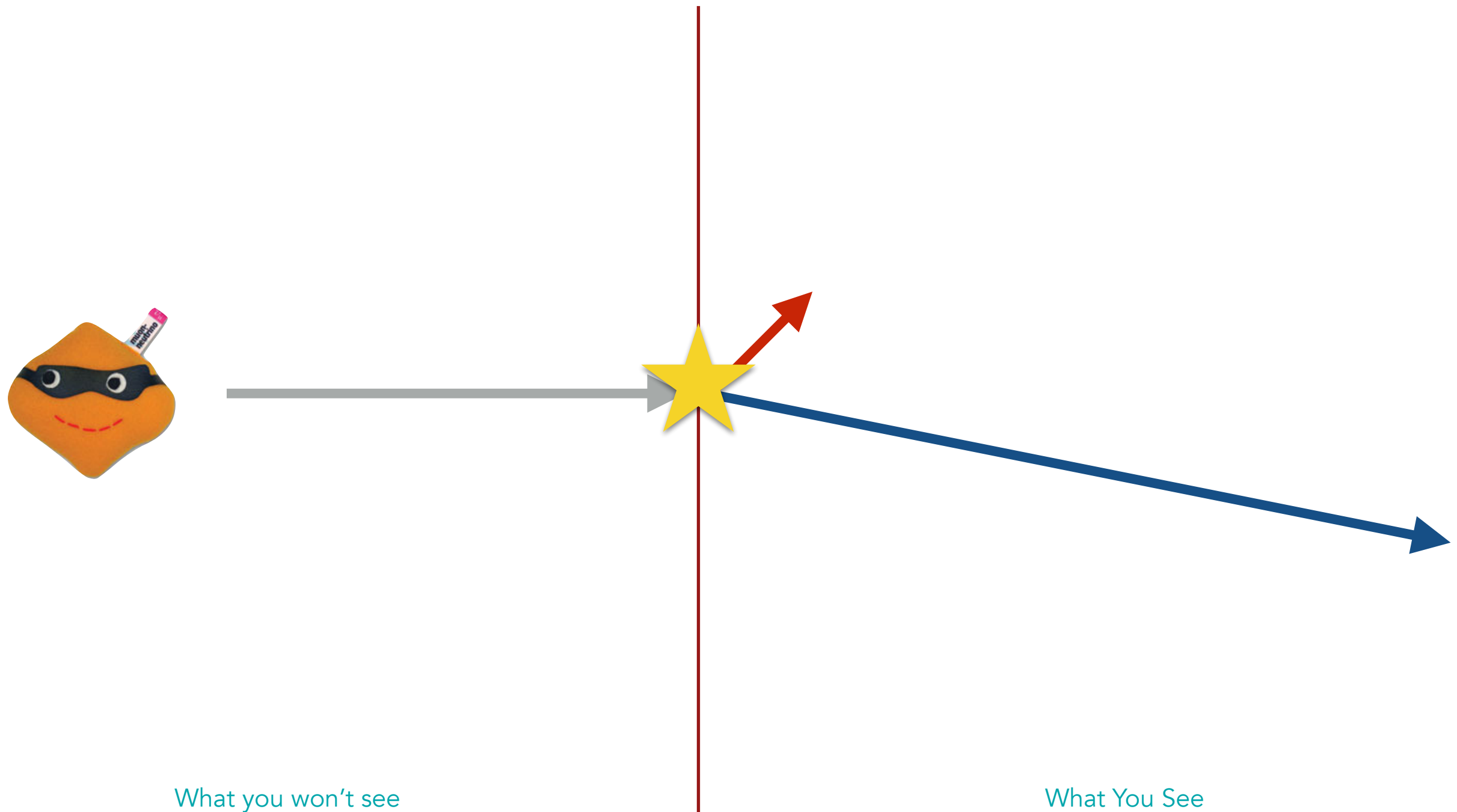
How to "See" a Neutrino



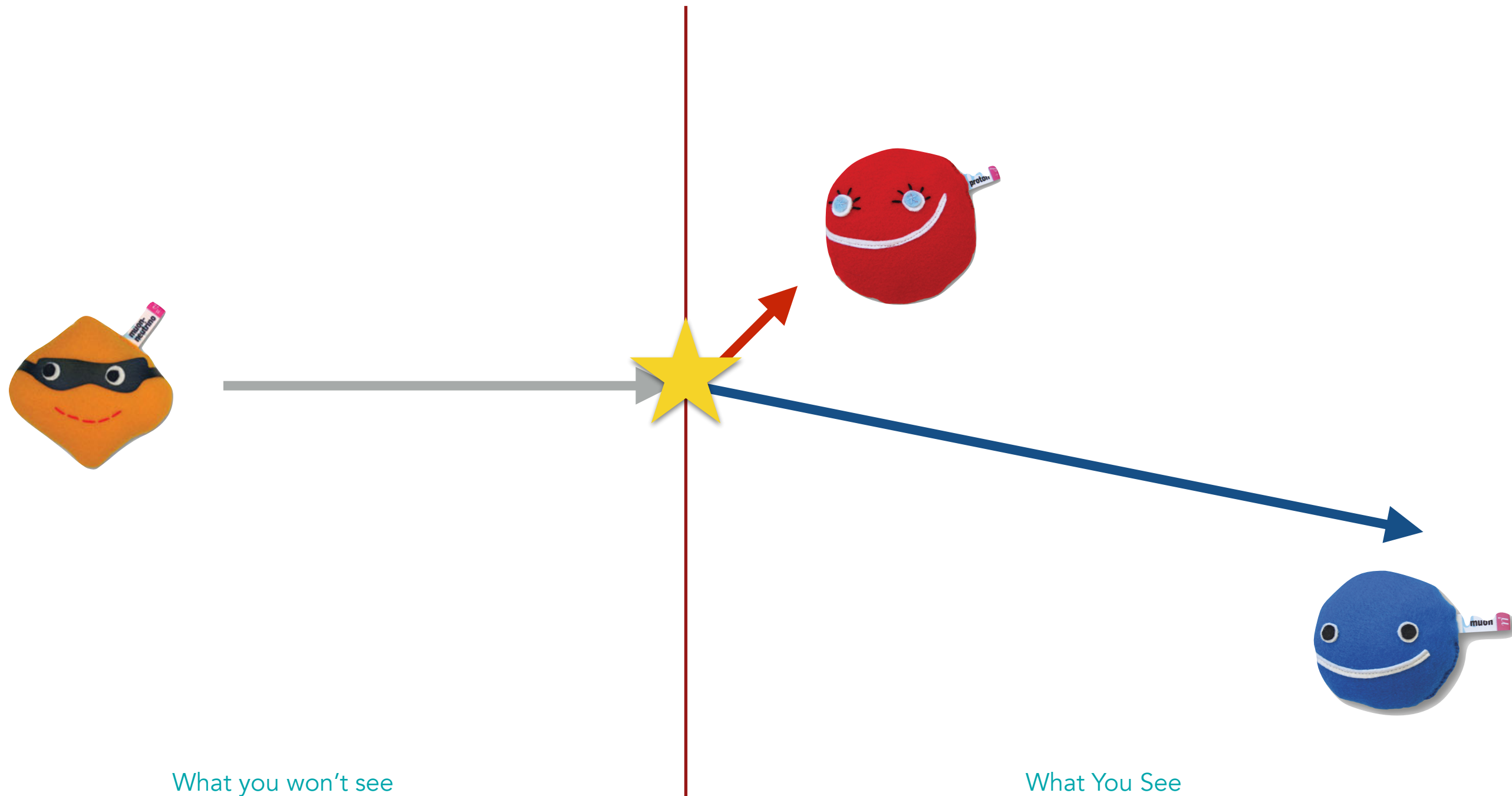
How to "See" a Neutrino



How to "See" a Neutrino

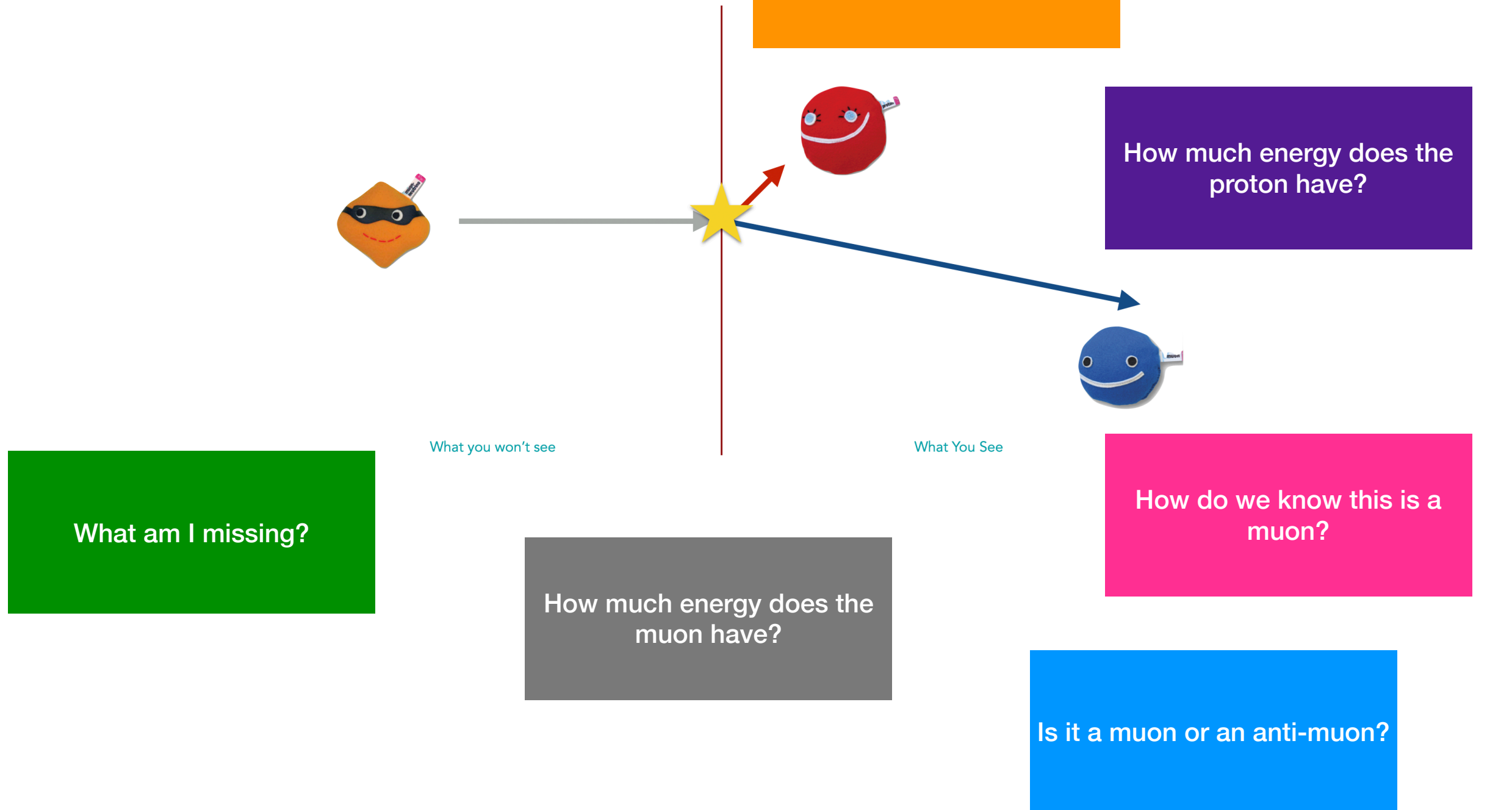


How to "See" a Neutrino



Sidetrack!

Dealing with a detector



This isn't a talk about detectors.. but...

- It's important to understand how your detector works!
- Figure out what your detector can do well and what it can't
 - It's great to get creative, and to look for every opportunity to do cool physics with your detector, but it is important to recognize the limits.
 - For instance, if you don't have charge separation, don't try to do an analysis that relies heavily on knowing the charge of a particle!
- We're going to talk about the DUNE Near Detectors in the mini-talks, each have their own benefits and drawbacks for specific types of measurements.

Calibration



- It is important to understand how well your detector matches reality.
- e.g. How accurate is your ruler?
 - We can deal with slightly inaccurate rulers, but it helps to know by how much!
- Normally achieved through the use of a standard input

Reconstruction

This deserves it's own talk...

- Even once we have calibrated signals from the detector, we still need to figure out what they mean!
- Historically, humans looked at bubble chamber images and reconstructed particles by hand.
- Large stats-> need for reconstruction algorithms!
- But what are we actually able to reconstruct and, thus, measure?

Reconstruction

This deserves it's own talk...

- Energy Deposits
- Angles

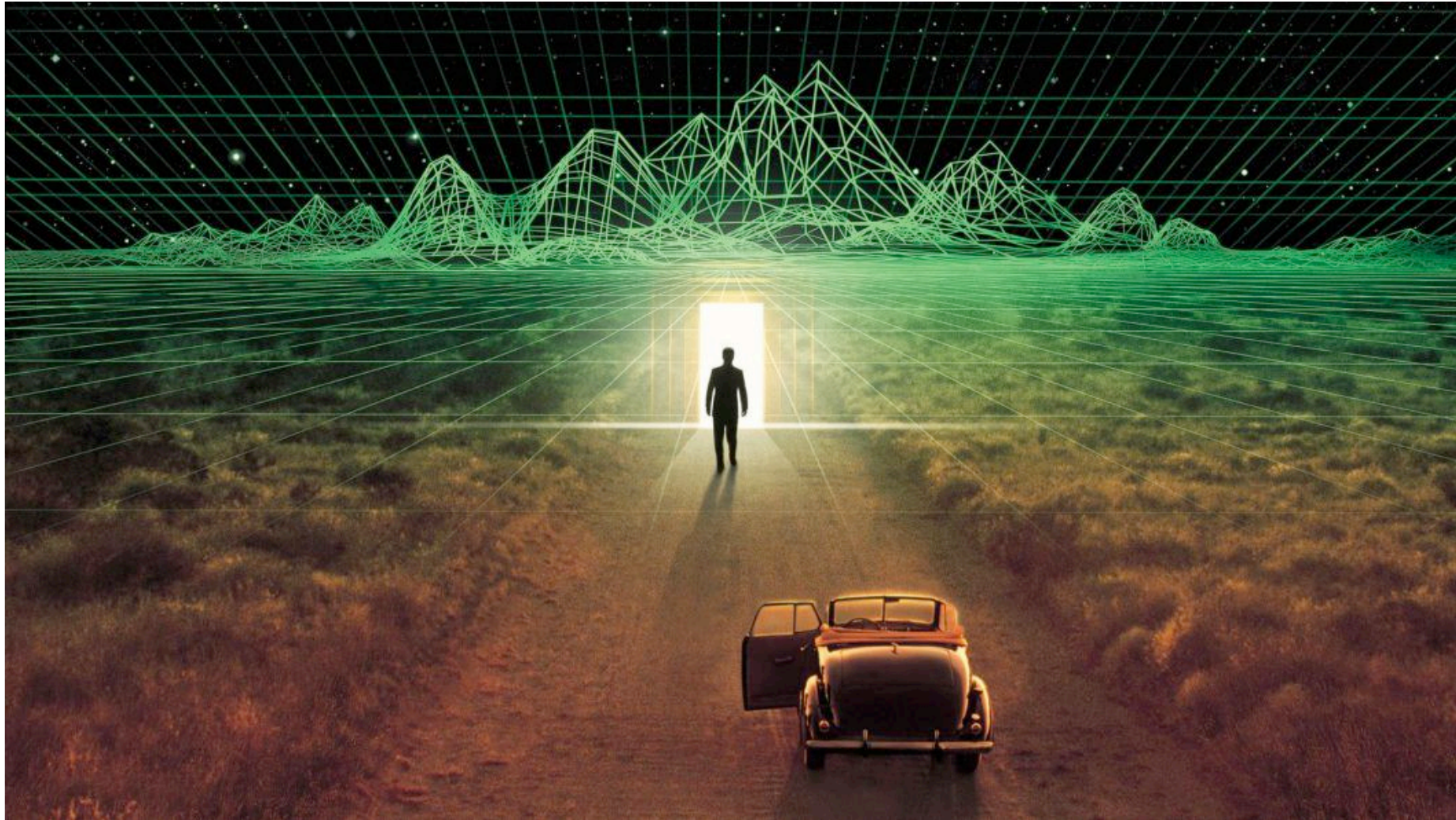
But wait!!!



Waiting is hard.....

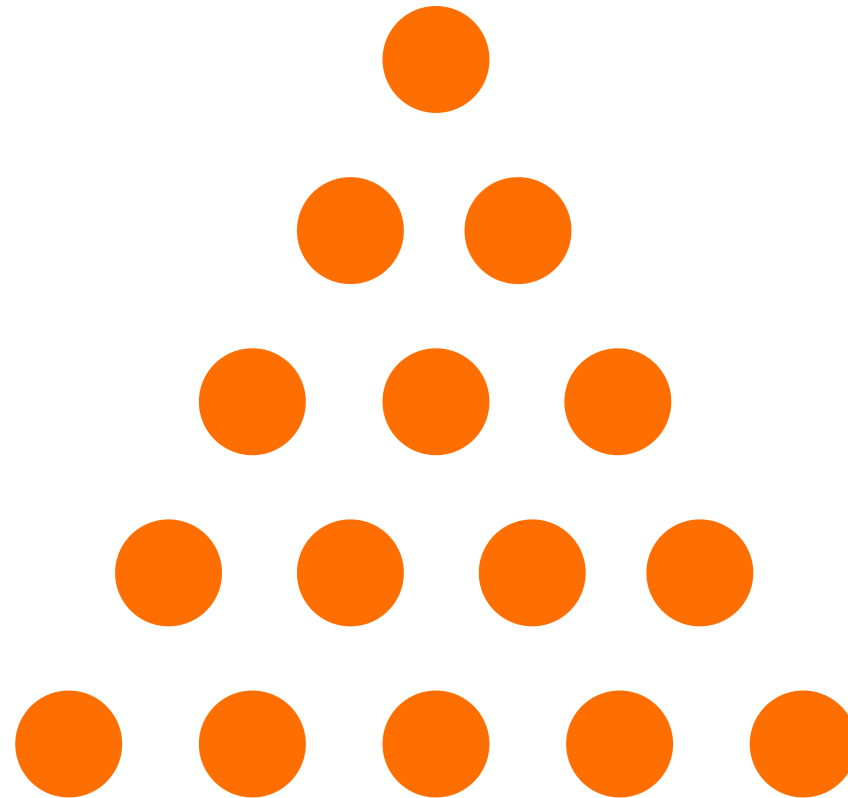
- We are not going to see neutrinos in DUNE for *years*!
- What are we supposed to do in the meantime?
- Also, how do we even know what we should expect to see??

The Realm of Simulation

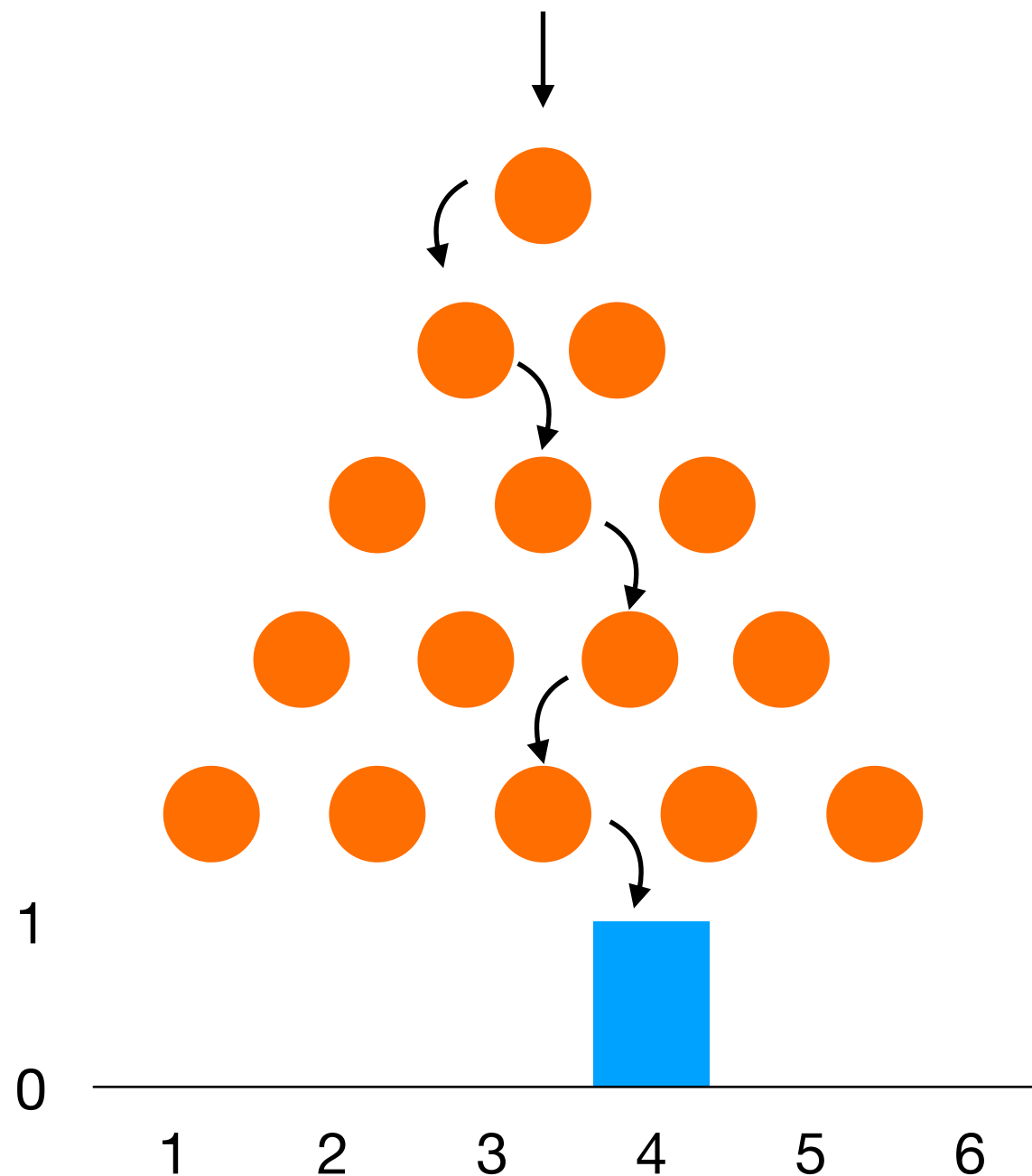


- Simulations show us our best guess at what things will look like in our experiment.
- And they do it through a lot of random number generation...

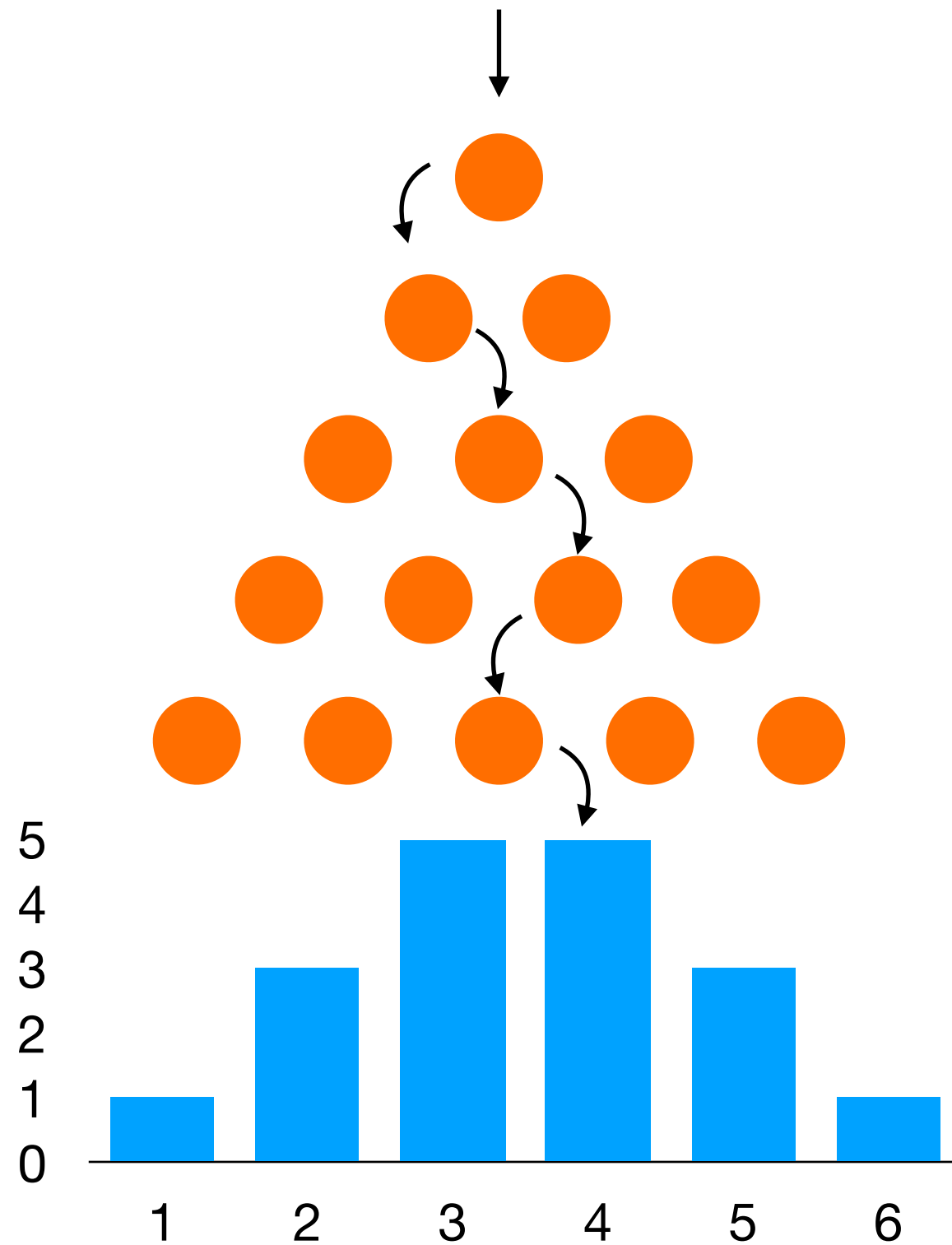
Easy example: Plinko



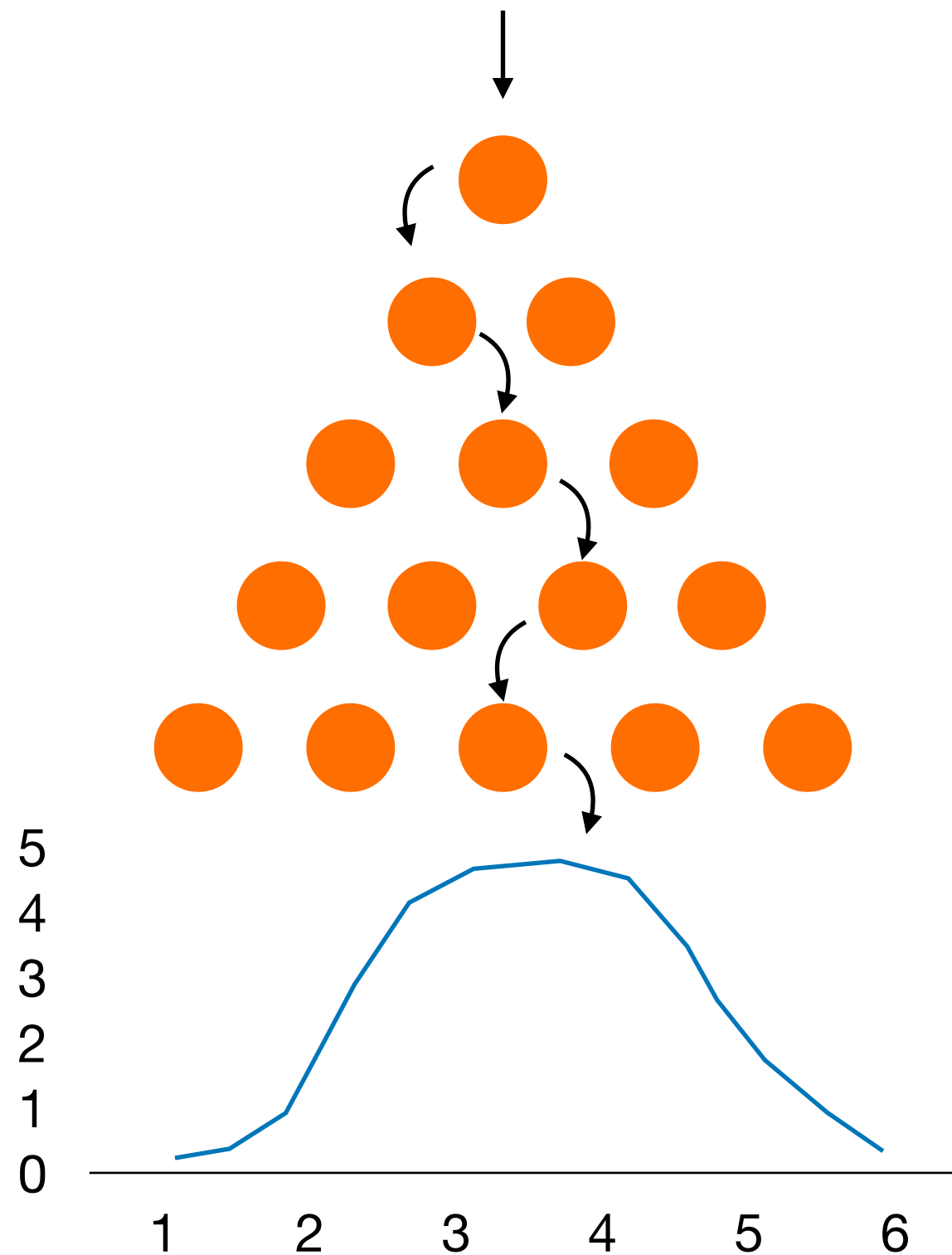
Easy example: Plinko



Easy example: Plinko

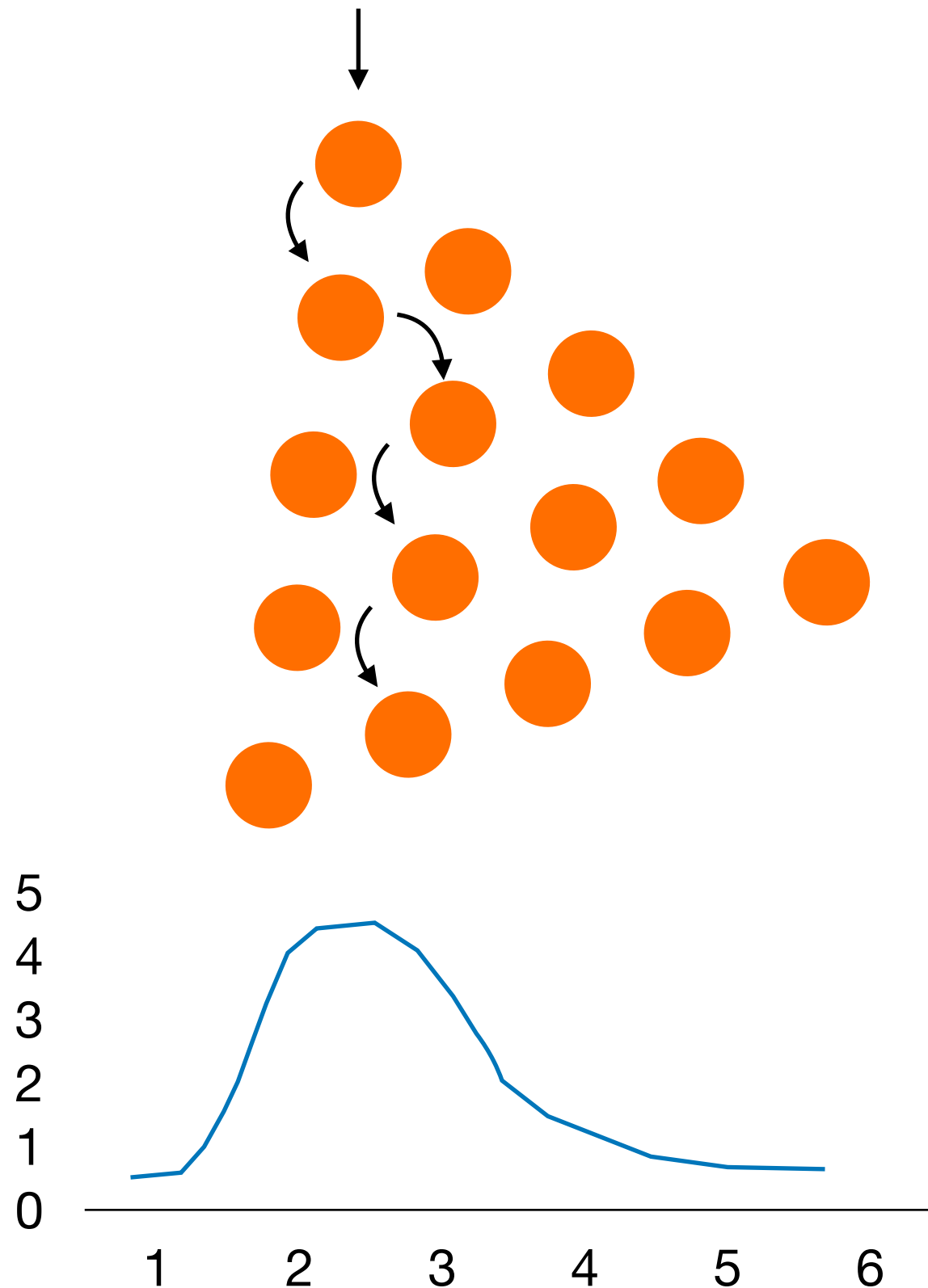


Easy example: Plinko



Easy example: Plinko

What if the plinko wasn't level?



Easy example: Plinko



Exercise for the reader!

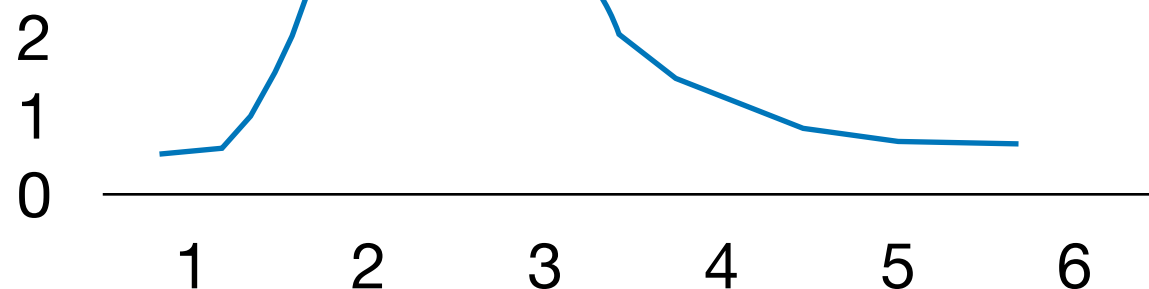
If you're new to Monte Carlos (or coding!), try to code Plinko.

Pick your favorite language.

Learn how to use a random number generator.

Write a loop for your number of levels you want in your game.

Do you get a Gaussian?

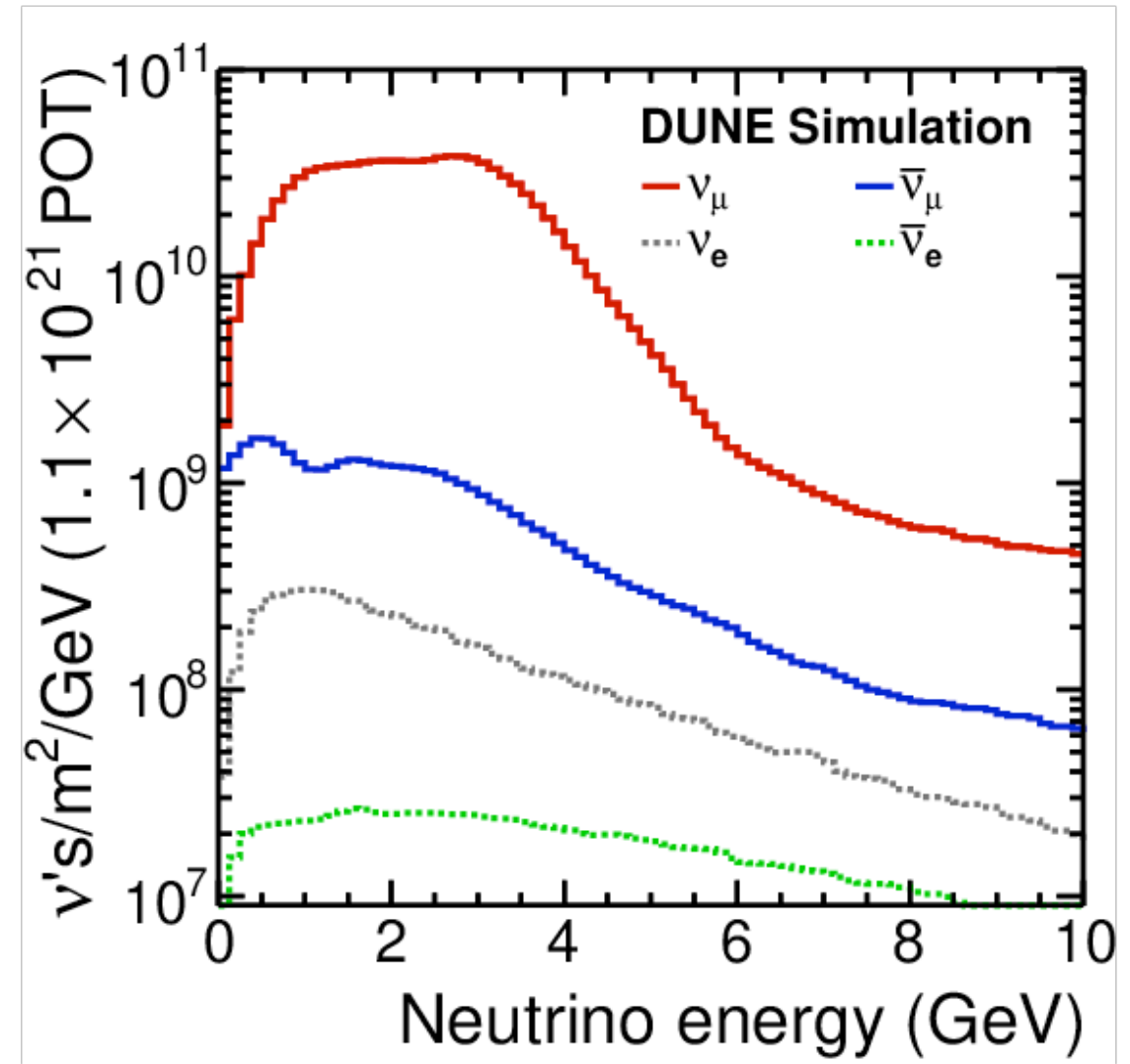


What if the plinko wasn't level?

Neutrino Interaction Plinko

Neutrino Interaction Plinko

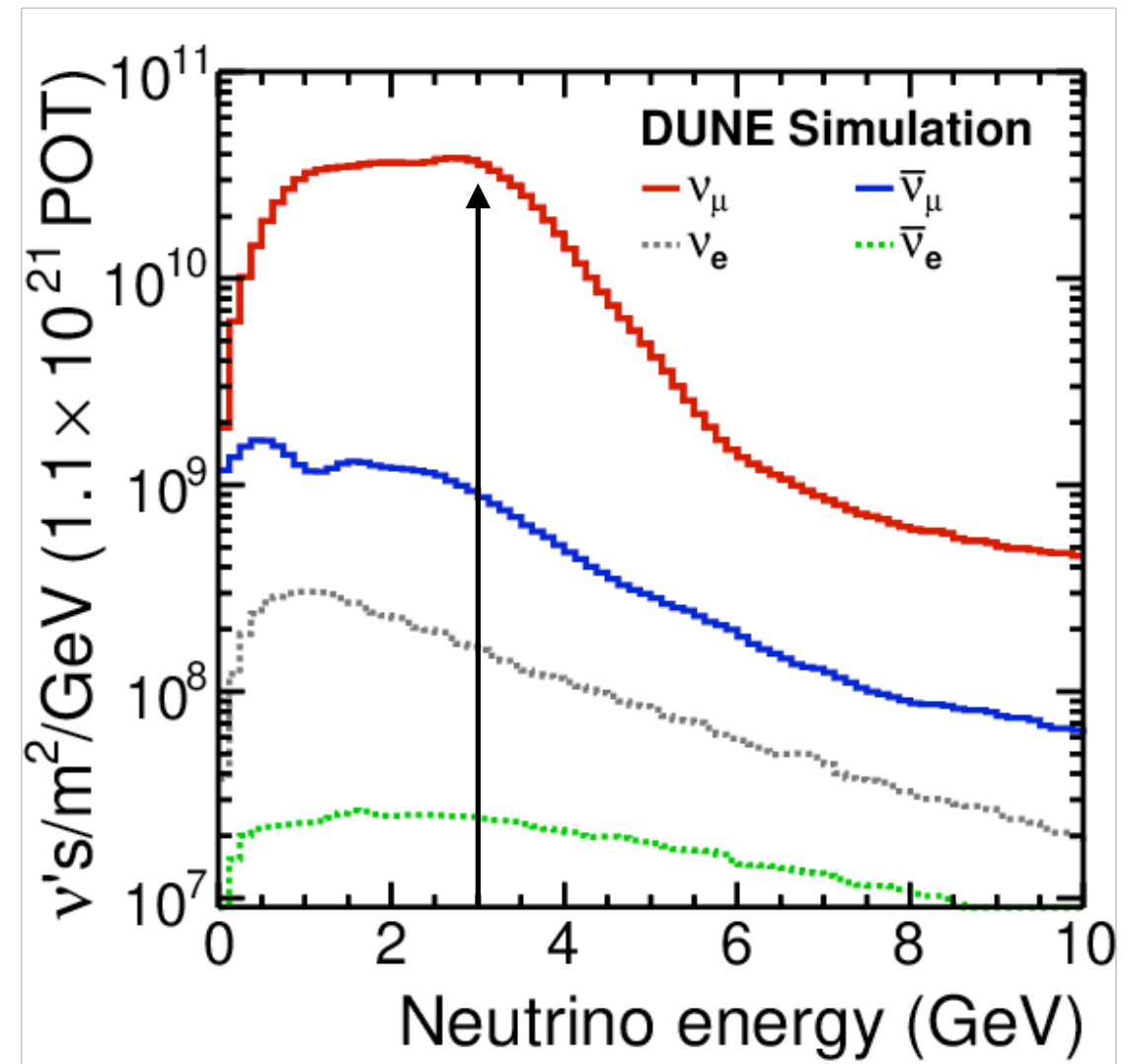
Pick a neutrino energy



Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

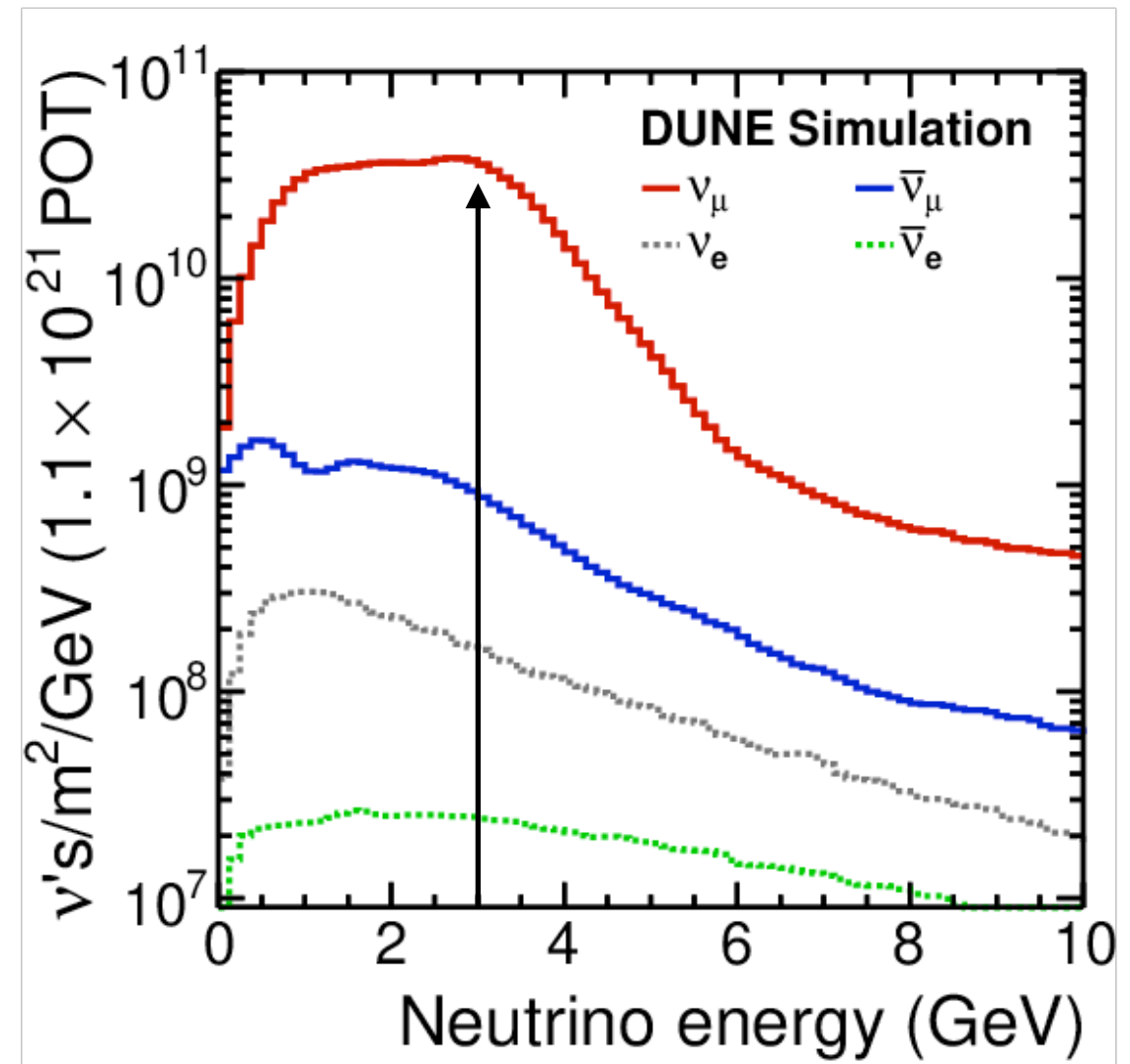


Neutrino Interaction Plinko

Pick a neutrino energy

Pick a neutrino flavor

3 GeV



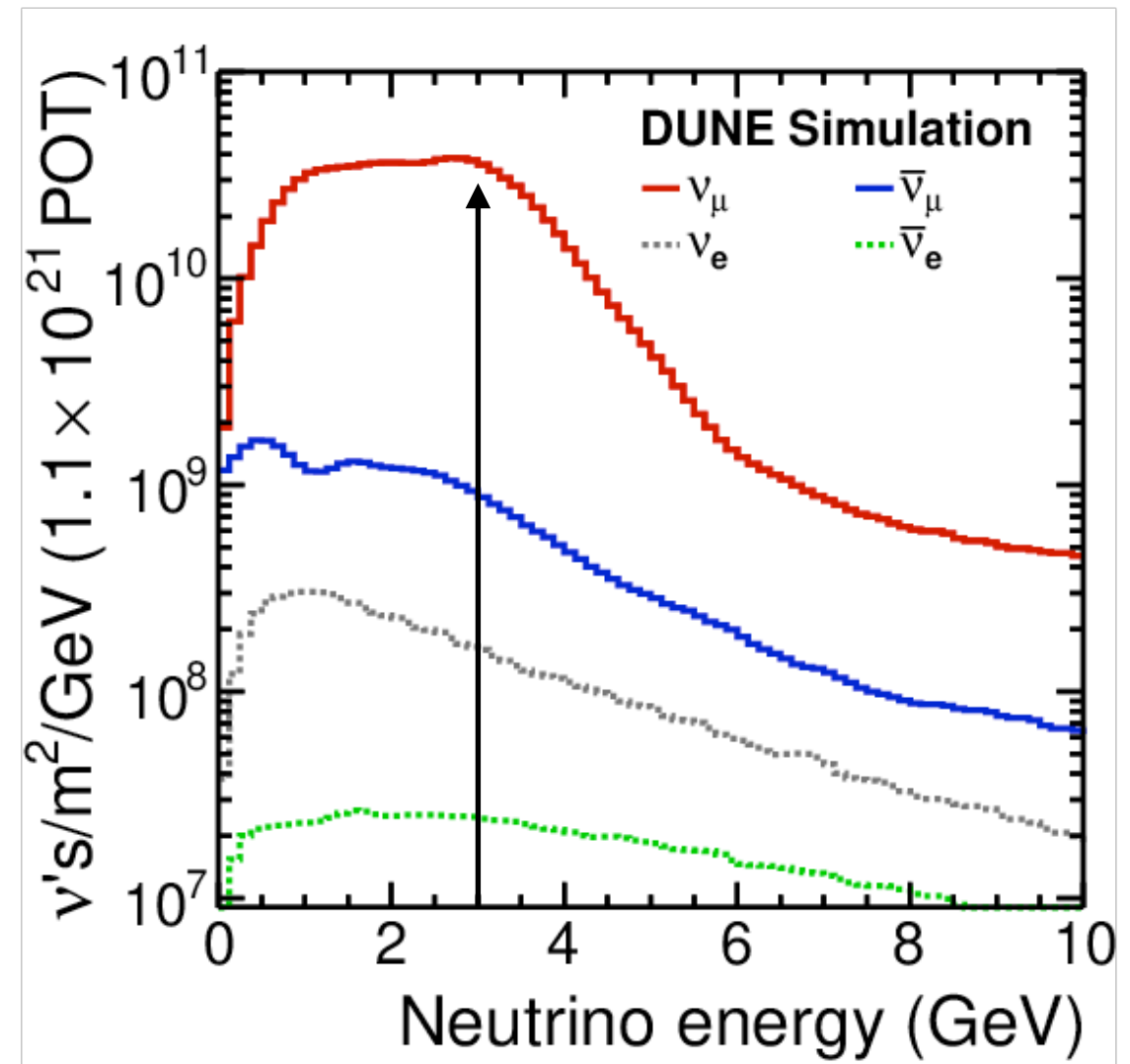
Neutrino Interaction Plinko

Pick a neutrino energy

Pick a neutrino flavor

3 GeV

Muon
Neutrino



Neutrino Interaction Plinko

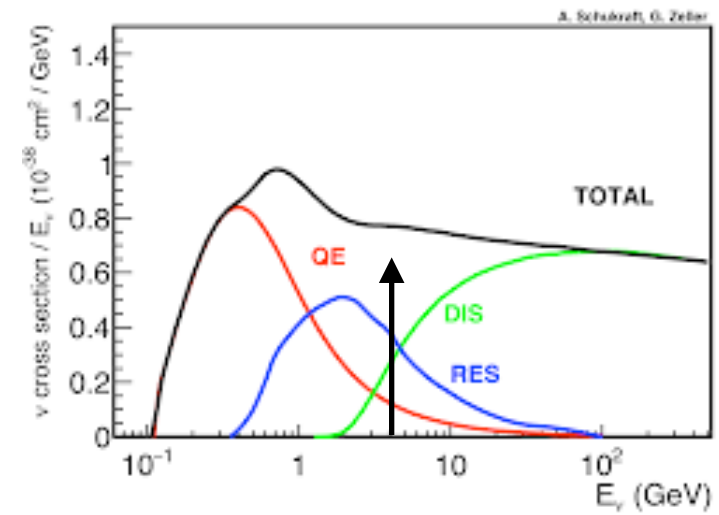
Pick a neutrino energy

3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type



Neutrino Interaction Plinko

Pick a neutrino energy

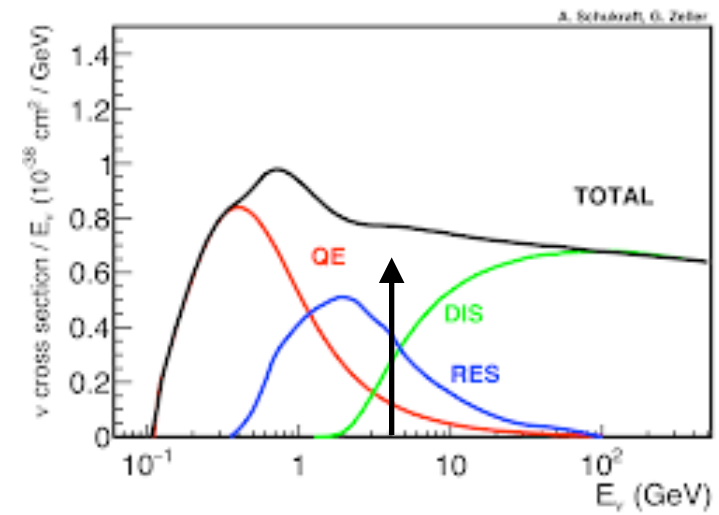
3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Single Pion
Resonance



Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

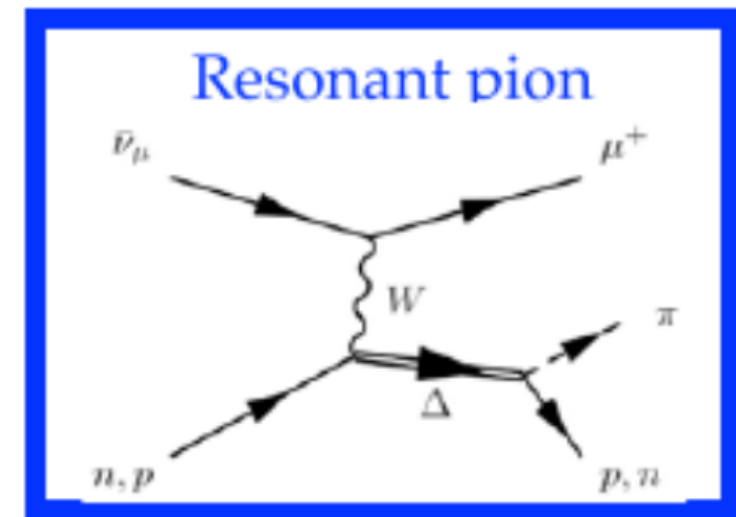
Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?



Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

Pick a neutrino flavor

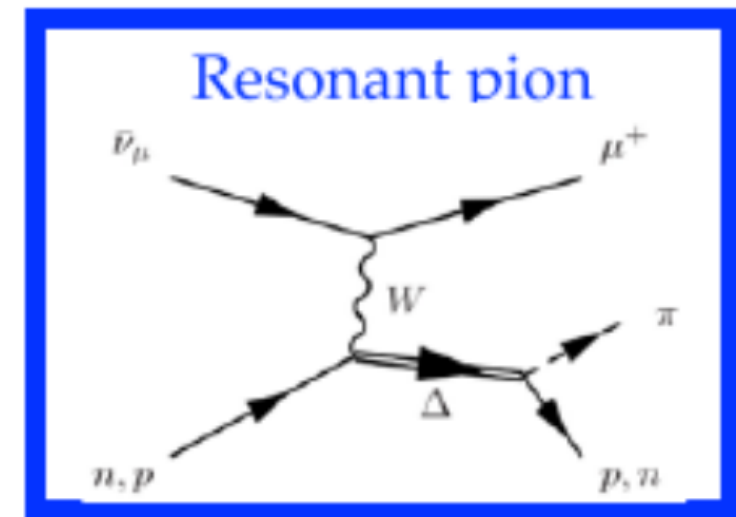
Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?

Muon, Delta++,
decays into a
single pion,
proton



Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?

Muon, Delta++,
decays into a
single pion

What are the particles
kinematics?

Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?

Muon, Delta++,
decays into a
single pion

What are the particles
kinematics?

1 GeV Muon, 30 deg angle
2 GeV, -20 deg angle

Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?

Muon, Delta++,
decays into a
single pion

What are the particles
kinematics?

1 GeV Muon, 30 deg angle
2 GeV, -20 deg angle

What happens as the
particles exit the
nucleus?

Neutrino Interaction Plinko

Pick a neutrino energy

3 GeV

Pick a neutrino flavor

Muon
Neutrino

Pick an interaction
type

Charged Current
Single Pion
Resonance

What are the particles
created?

Muon, Delta++,
decays into a
single pion

What are the particles
kinematics?

1 GeV Muon, 30 deg angle
2 GeV, -20 deg angle

What happens as the
particles exit the
nucleus?

Pion angle changed by +3
degrees, and loses 0.3 GeV

Neutrino Interaction Plinko

Pick a neutrino energy

Pick a neutrino flavor

Pick an interaction type

What are the particles created?

What are the particles kinematics?

What happens as the particles exit the nucleus?

3 GeV

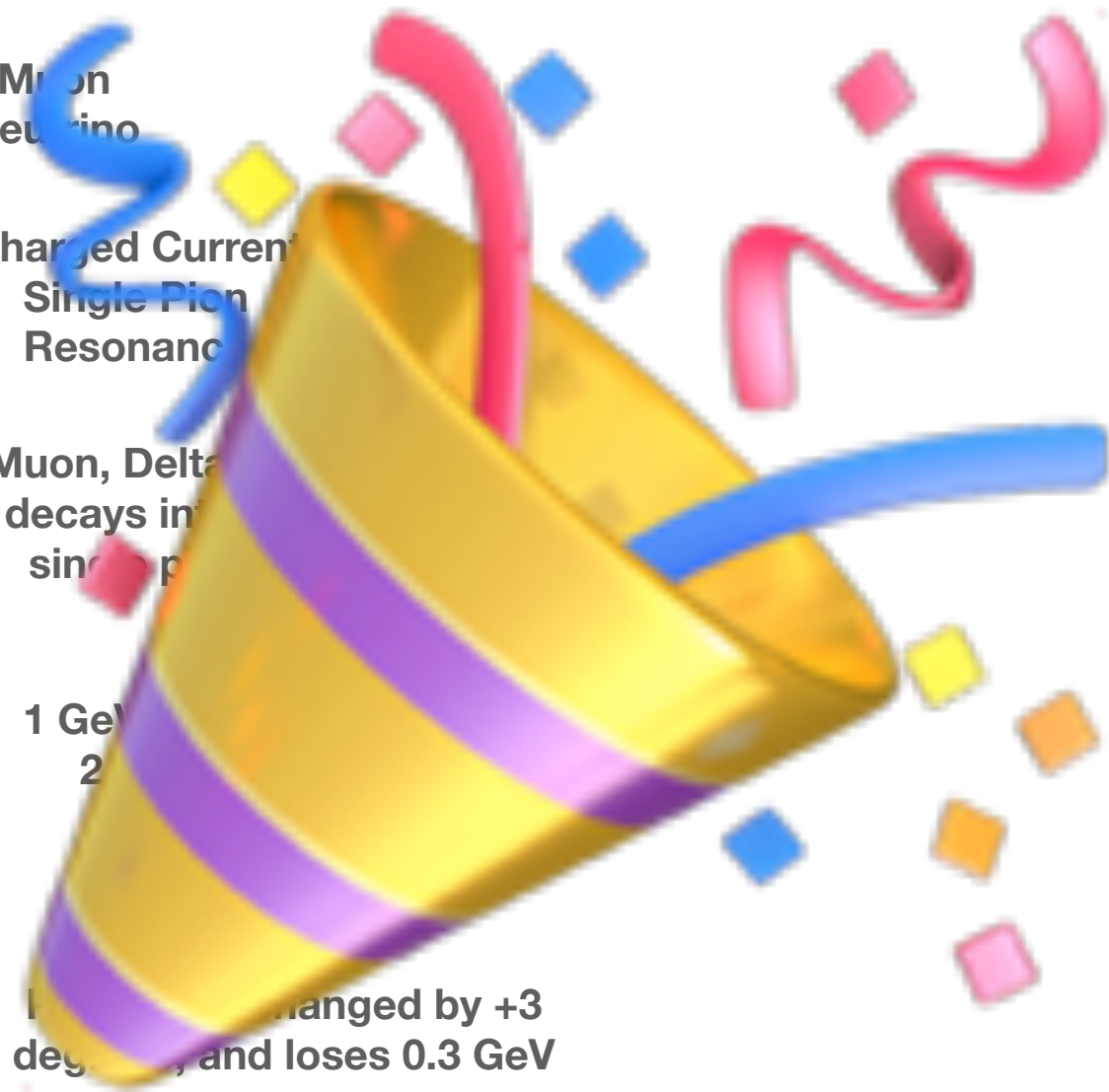
Muon Neutrino

Charged Current
Single Pion
Resonance

Muon, Delta
decays into
single p

1 GeV
2

1 GeV changed by +3
degrees, and loses 0.3 GeV



This whole endeavor is fraught with dragons.

We are building in our assumptions.



Note the dragon where the MC is used!

It is important to understand your MC and the limitations of the MC.

The MC is often listed as “Truth” in files. In fact, it is **not** the truth. It is our *best guess*.

Ok! Finally! Cross Sections!!

Total Cross Section

$$N = \Phi T \sigma$$

Number of Interactions

Flux

of Scattering Centers

Cross Section!

Differential Cross Section

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha (\Phi T) (\Delta x)}$$

- j represents the reconstructed bin
- α represents the true bin
- x is the quantity you want to measure your cross section with respect to.

Cross Section Formula

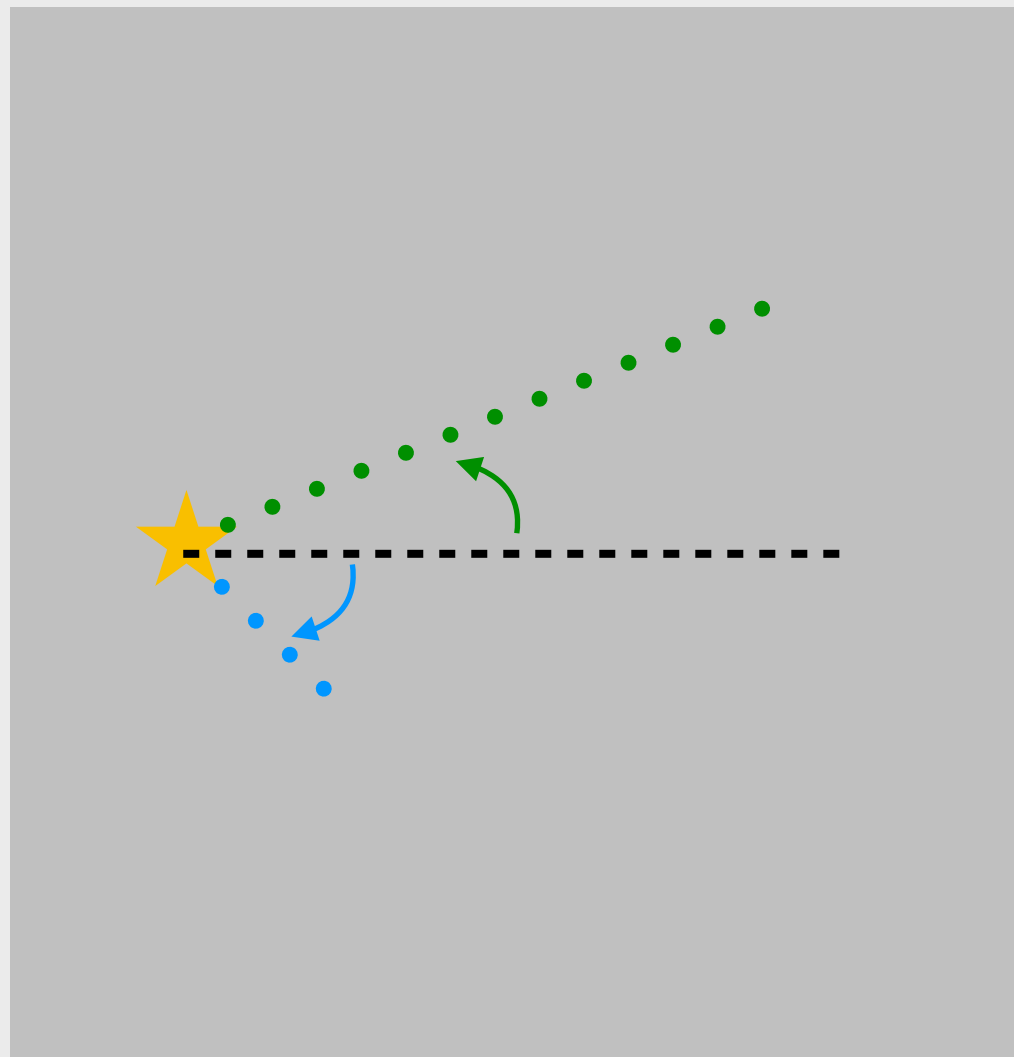
$$\begin{array}{c} \text{Cross Section} \\ \text{in bin alpha} \end{array} \left(\frac{d\sigma}{dx} \right)_\alpha = \frac{\begin{array}{c} \text{Unfolding} \\ \text{Matrix} \end{array} \sum_j U_{j\alpha} \begin{array}{c} \text{Selected} \\ \text{Events} \end{array} (N_{data,j} - \begin{array}{c} \text{Subtract} \\ \text{Backgrounds} \end{array} N_{data,i}^{bkgd})}{\begin{array}{c} \text{Efficiency in} \\ \text{bin alpha} \end{array} E_\alpha \begin{array}{c} \text{Flux times} \\ \text{the number} \\ \text{of scattering} \\ \text{centers} \end{array} (\Phi T) \begin{array}{c} \text{Bin Width} \\ \text{Normalize} \end{array} (\Delta x)}$$

- j represents the reconstructed bin
- Alpha represents the true bin
- x is the quantity you want to measure your cross section with respect to.

Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

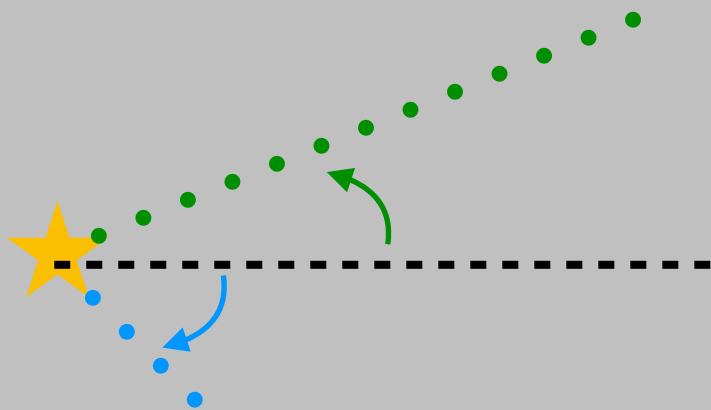
- What do our ideal events look like? (Example)
 - Starts inside the detector
 - Ends inside the detector
 - Reconstructed with the particles we care about
 - Has kinematic properties we care about



Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

We can only use
what we can
reconstruct!



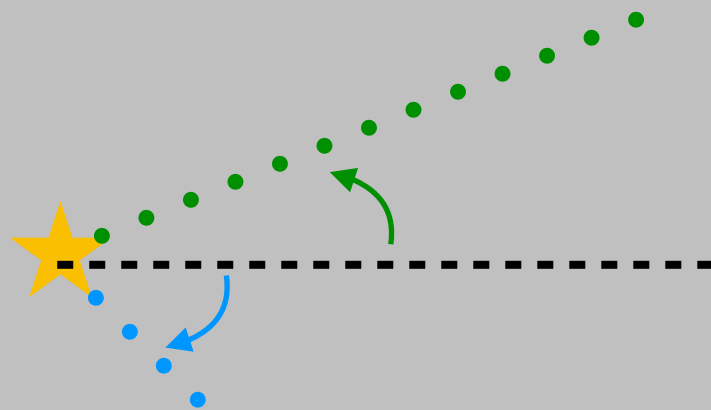
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 - Starts inside the detector
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Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

We can only use
what we can
reconstruct!

Make selections
based on what your
detector can see!



What do our ideal events
look like? (Example)

Starts inside the
detector

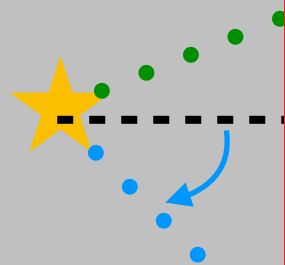
- Ends inside the detector
- Reconstructed with the particles we care about
- Has kinematic properties we care about

Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

We can only use
what we can
reconstruct!

Make selections
based on what your
detector can see!



How well do we
know these things??

What do our ideal events
look like? (Example)

Starts inside the
detector

- Ends inside the detector
- Reconstructed with the particles we care about
- Has kinematic properties we care about

Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

We can only use
what we can
reconstruct!

Make selections
based on what your
detector can see!

What do our ideal events
look like? (Example)

Starts inside the
detector

- Ends inside the detector
- Reconstructed with the
particles we care about
- Has kinematic properties
we care about



Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$



- How would you tell an alien how to find the sheep in this picture?
- Number of legs?
- Fur Color?
- Ear shape?
- Hoof type?
- Nose color?

Event Selection

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$



- It's a balancing act
 - Need enough sheep
 - But you don't want too many goats
- If you're going after a rare process with lots of background, we often use a figure of merit such as
$$\frac{s}{\sqrt{s+b}}$$
- Taking into account the systematic errors you'll get based on different cuts can also help define your event selection.

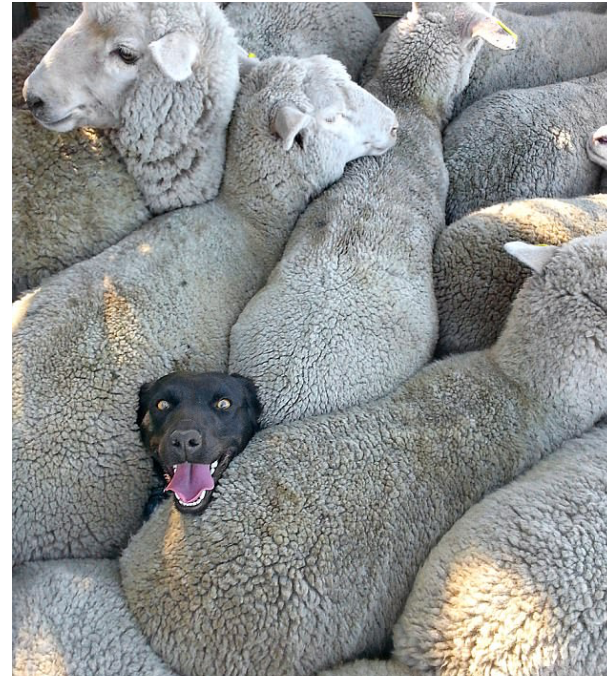
Backgrounds!

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,i}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

Signal



Signal + Bkgd



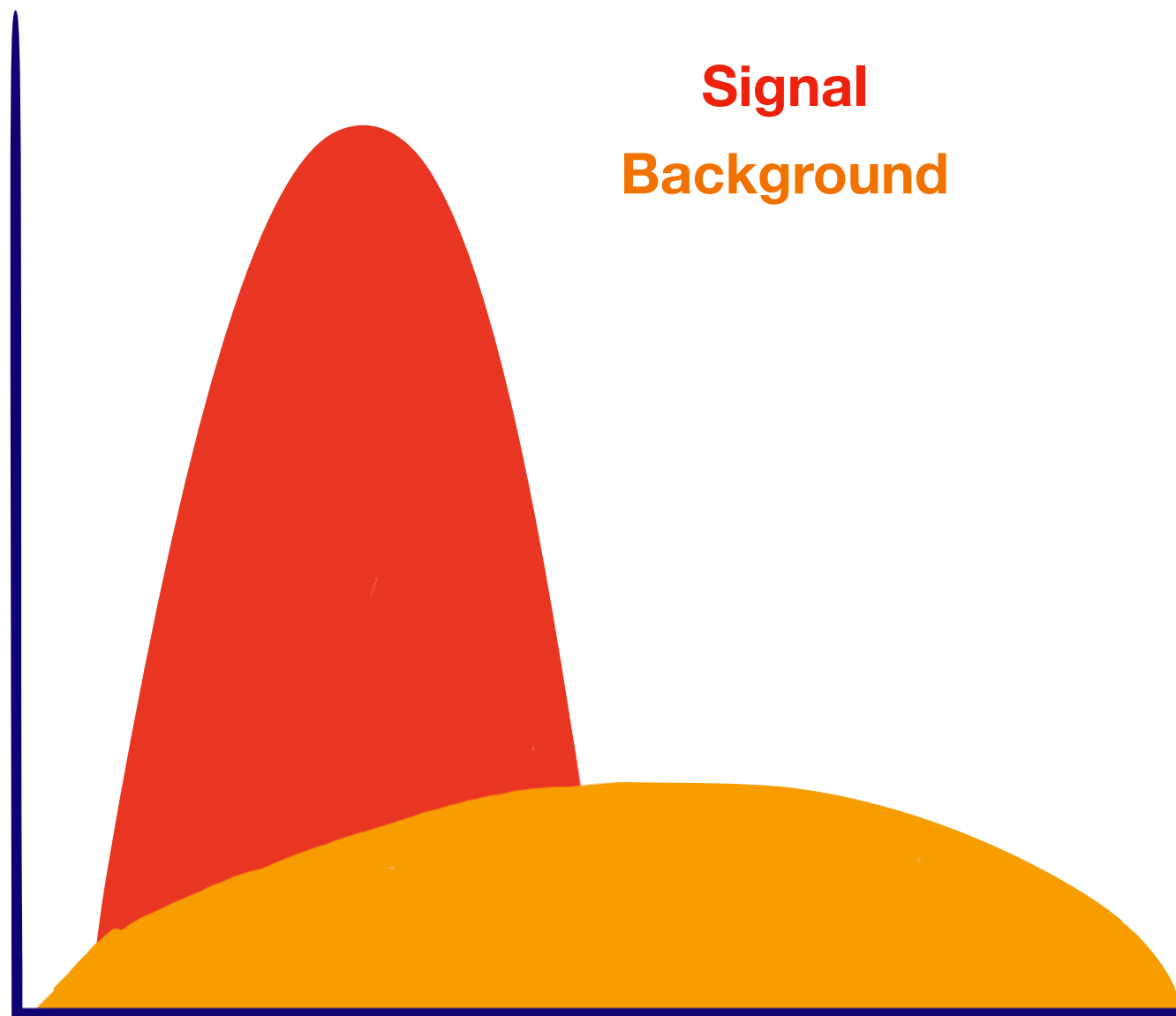
- There are always going to be some events in your distribution that aren't truly your signal.
- Subtracting off your background is a place where we rely on our **Monte Carlo**, so we often use a data-driven tuning in your background region.
 - Simplest version: Look in a background-rich region and tune the MC to the data in that region.
- The methods you use for your background subtraction depends a lot on what your sample looks like.



Backgrounds!

Sideband Fitting

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

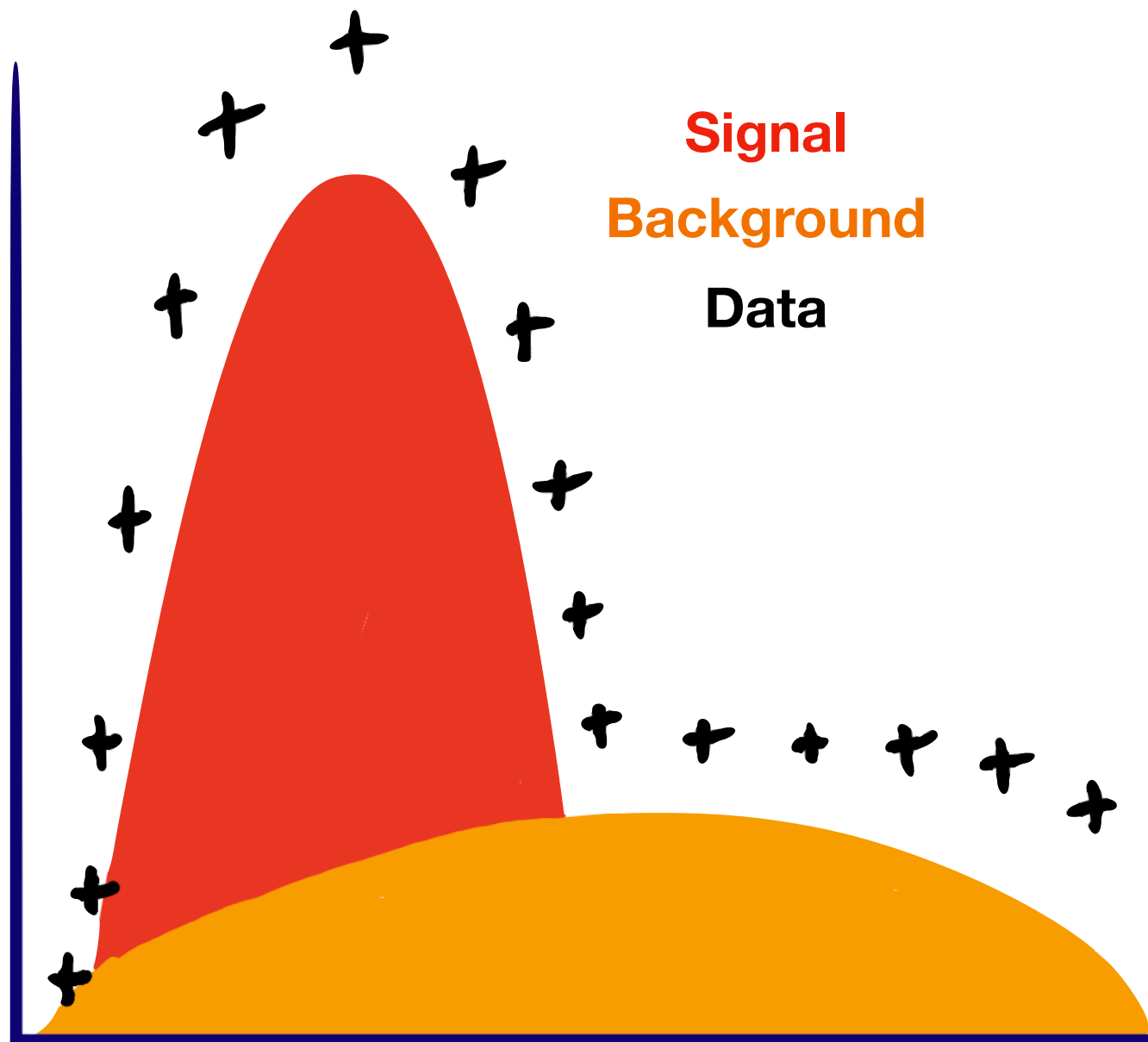


- Start with the model prediction

Backgrounds!

Sideband Fitting

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,i}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

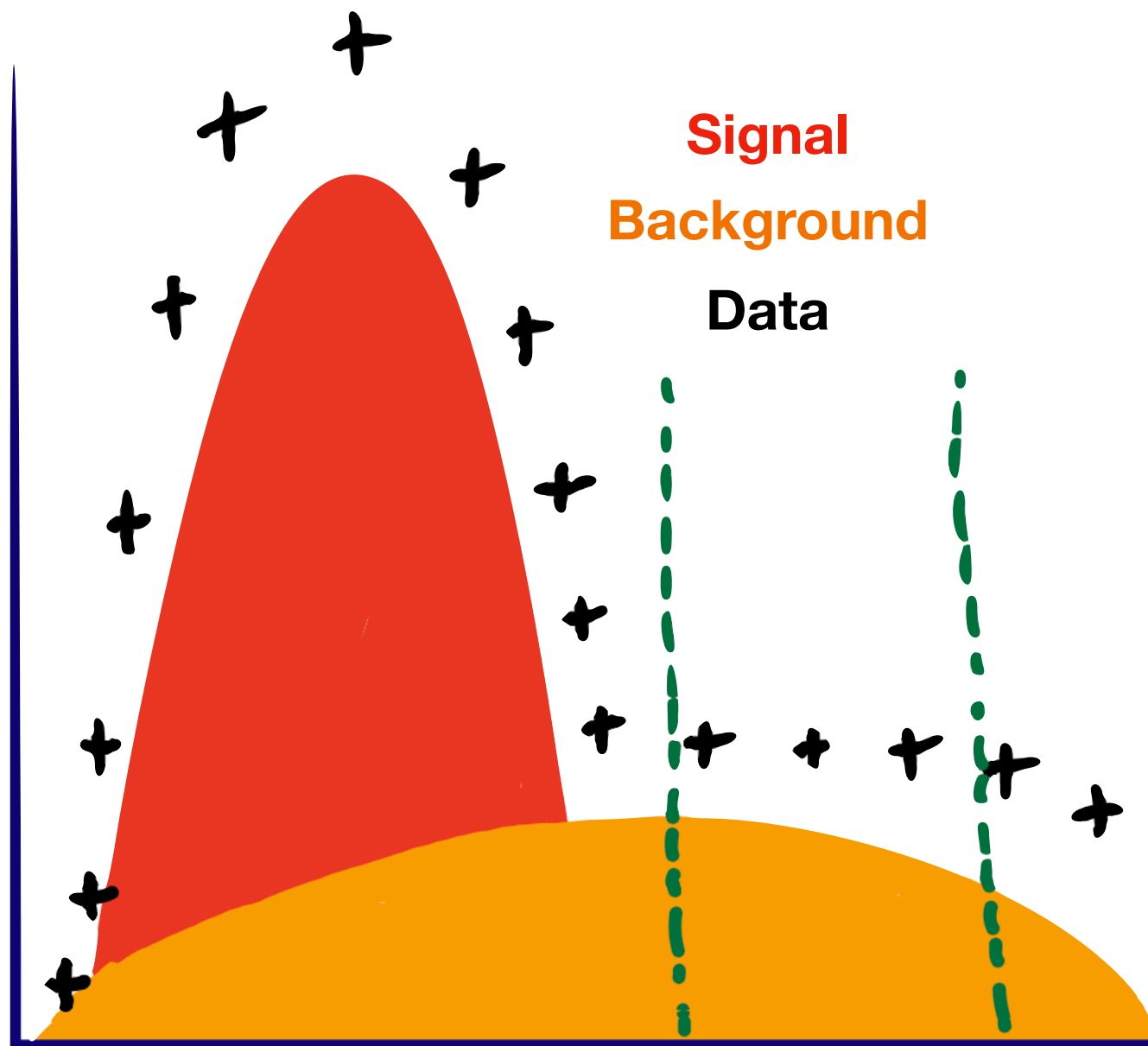


- Start with the model prediction
- How does your data compare?

Backgrounds!

Sideband Fitting

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$



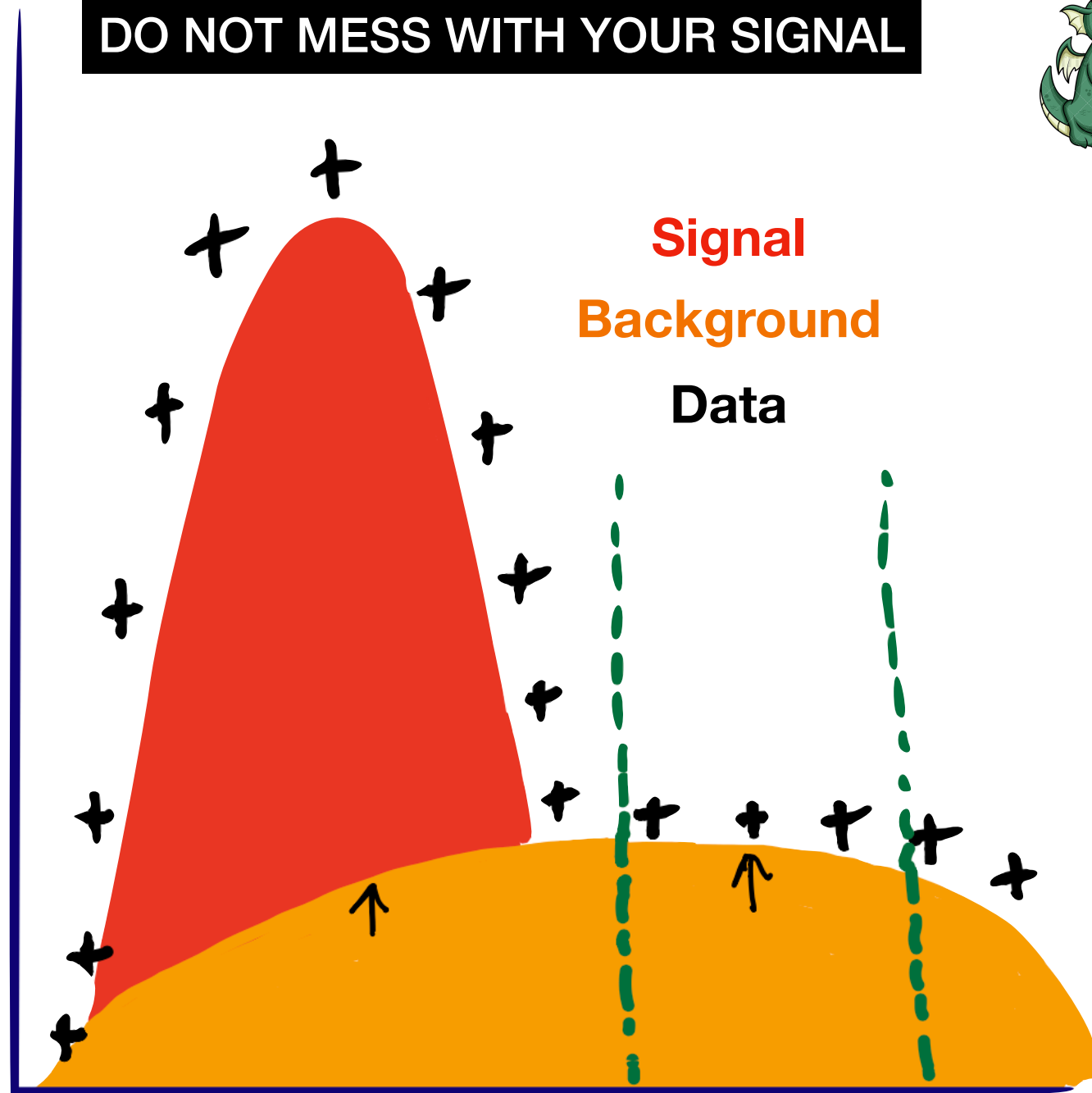
- Start with the model prediction
- How does your data compare?
- Look in a region where you expect little to no signal

Backgrounds!

Sideband Fitting

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,i}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

DO NOT MESS WITH YOUR SIGNAL



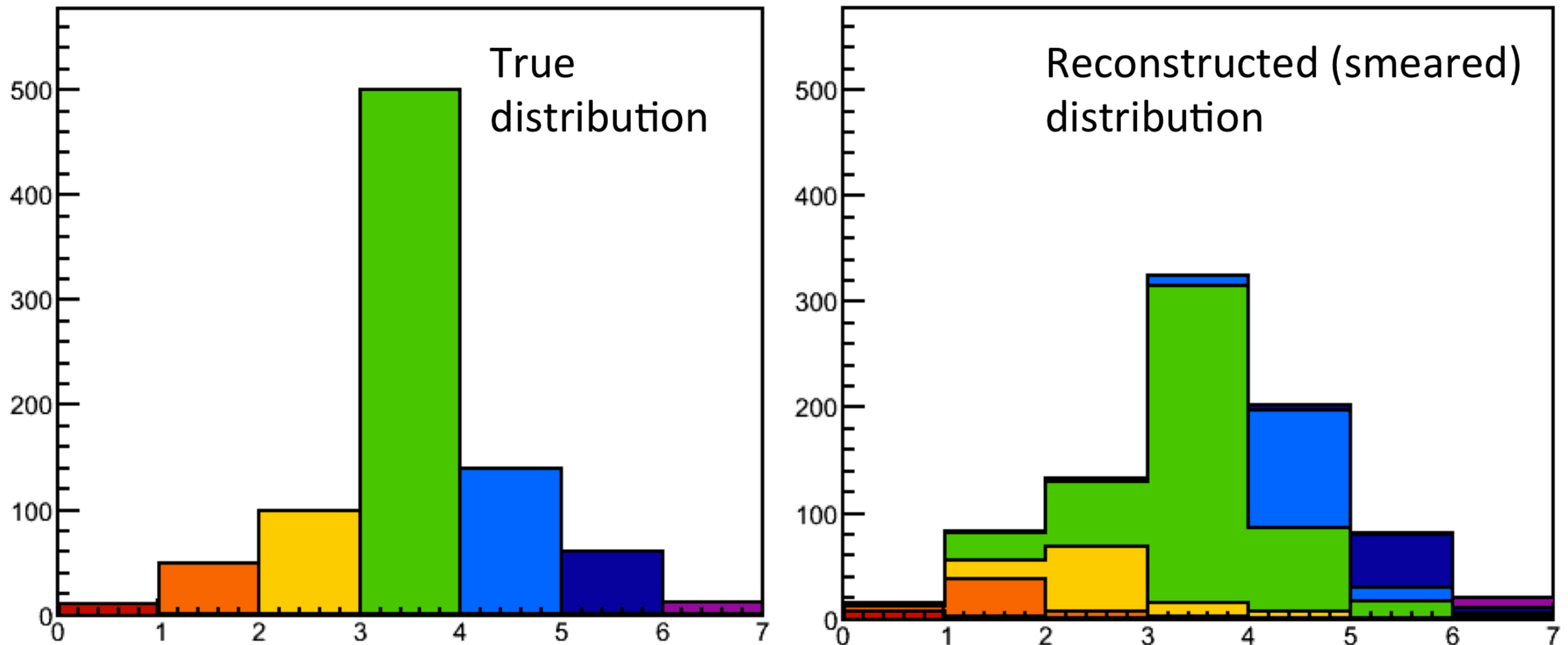
- Start with the model prediction
- How does your data compare?
- Look in a region where you expect little to no signal
- Fit the MC to the data in the sideband region, apply across the board.

Unfolding

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

- Since we can't actually reconstruct events perfectly, we sometimes end up with events in the wrong bin:

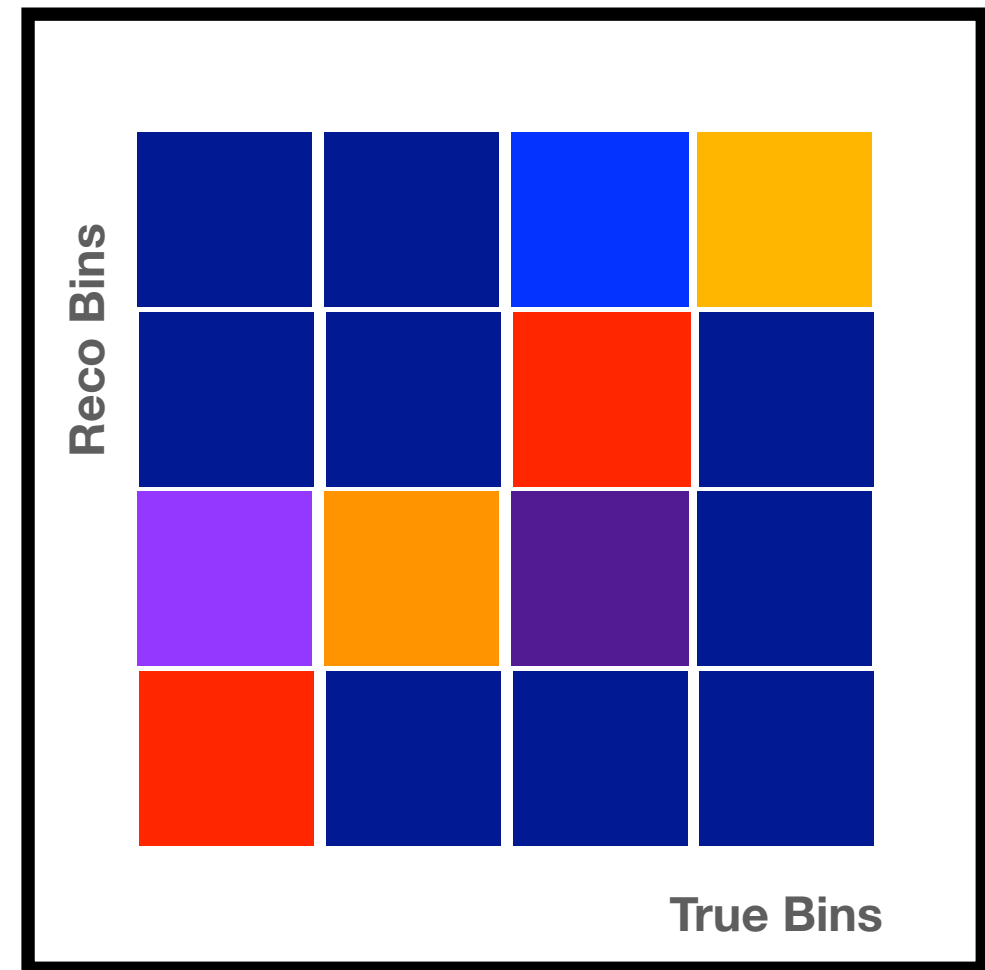
Thanks Cheryl for this perfect graphic



Unfolding

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

- Nominally, you could just take the migration matrix and invert it.... But it generally isn't that simple....
- Unfolding techniques are numerous, controversial, the subject of another talk...
- This is another spot where your MC is really important. Be careful!



Unfolding

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha}(N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

- No
- th
- it.
- si
- Un
- nu
- su
- Th
- yo
- ca

Anne's soapbox. There are more and less useful times and ways to unfold your analysis.

The most important thing is to know what you are doing, and to fully explain what you are doing.



Efficiency

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$

- No matter what we do, our selection cuts aren't going to be able to find all of the events.

- Why not?

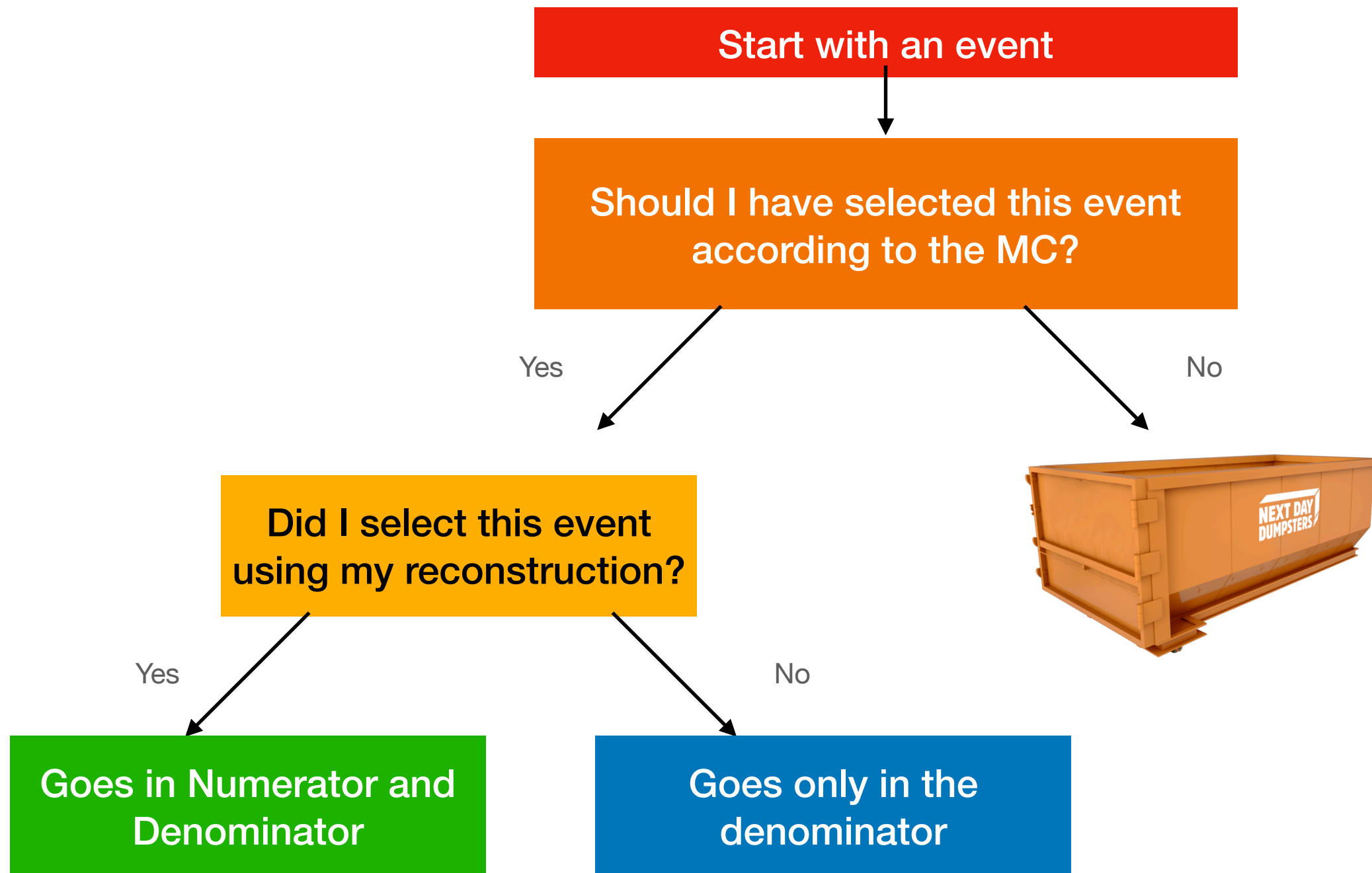
$$E_\alpha = \frac{N_{\alpha \text{ signal, reconstructed}}}{N_{\alpha \text{ signal}}}$$

- Detector acceptance
- Reconstruction Efficiency
- Relies on your MC, so be careful!
- If you run your unfolding and efficiency correction on your MC distribution should return your generator distribution (a good test to run!).



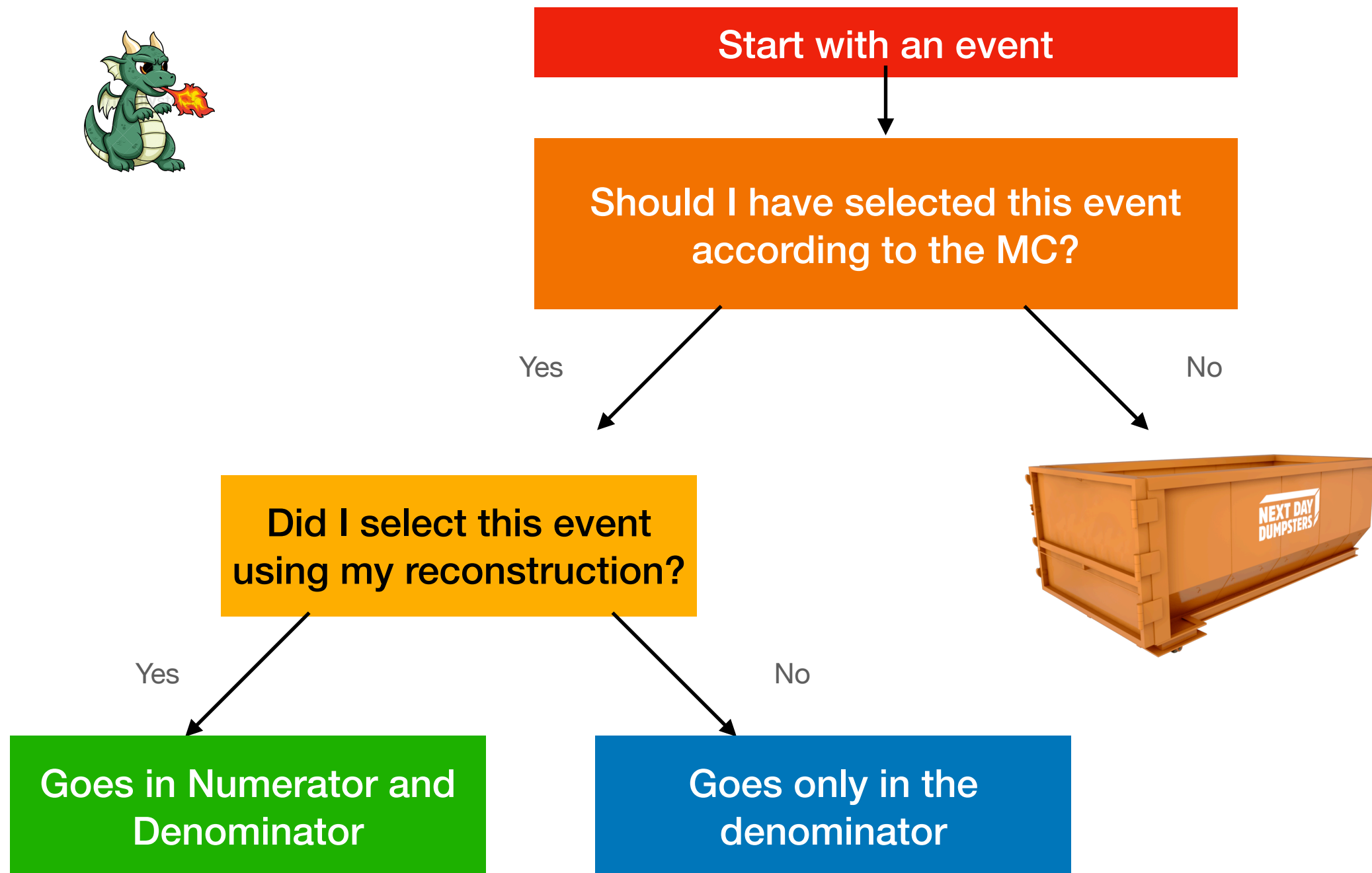
Efficiency

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$



Efficiency

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha(\Phi T)(\Delta x)}$$



Number of Scattering Centers

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$

- We divide by the number of places that the neutrino could interact.
- What is a scattering center?
 - Depends on the measurement you're trying to make! If the interaction only takes place on a whole nucleus, then you would count the number of nuclei. If the interaction only takes place on protons, then count the number of protons!

The Flux

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$



It might be a quagmire....
but maybe it's a quagmire with some boardwalks



- The way we understand and calculate the flux should definitely be the subject of another talk.
- Integrated Flux cross sections: anything that isn't with respect to neutrino energy.
- Techniques include:
 - Using a process with a well defined cross section (low hadronic energy cross sections, or neutrino-electron scattering)
 - Use detectors that monitor the muons created in the beam line
 - Use hadron production measurements to constrain your flux.
- This again is a land that can rely heavily on Monte Carlo! Be careful!!!

The Flux

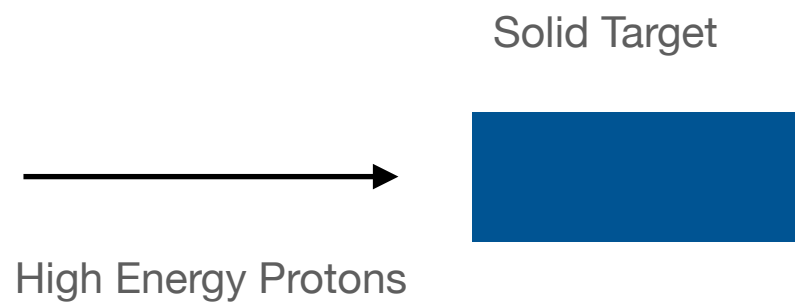
$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$



High Energy Protons

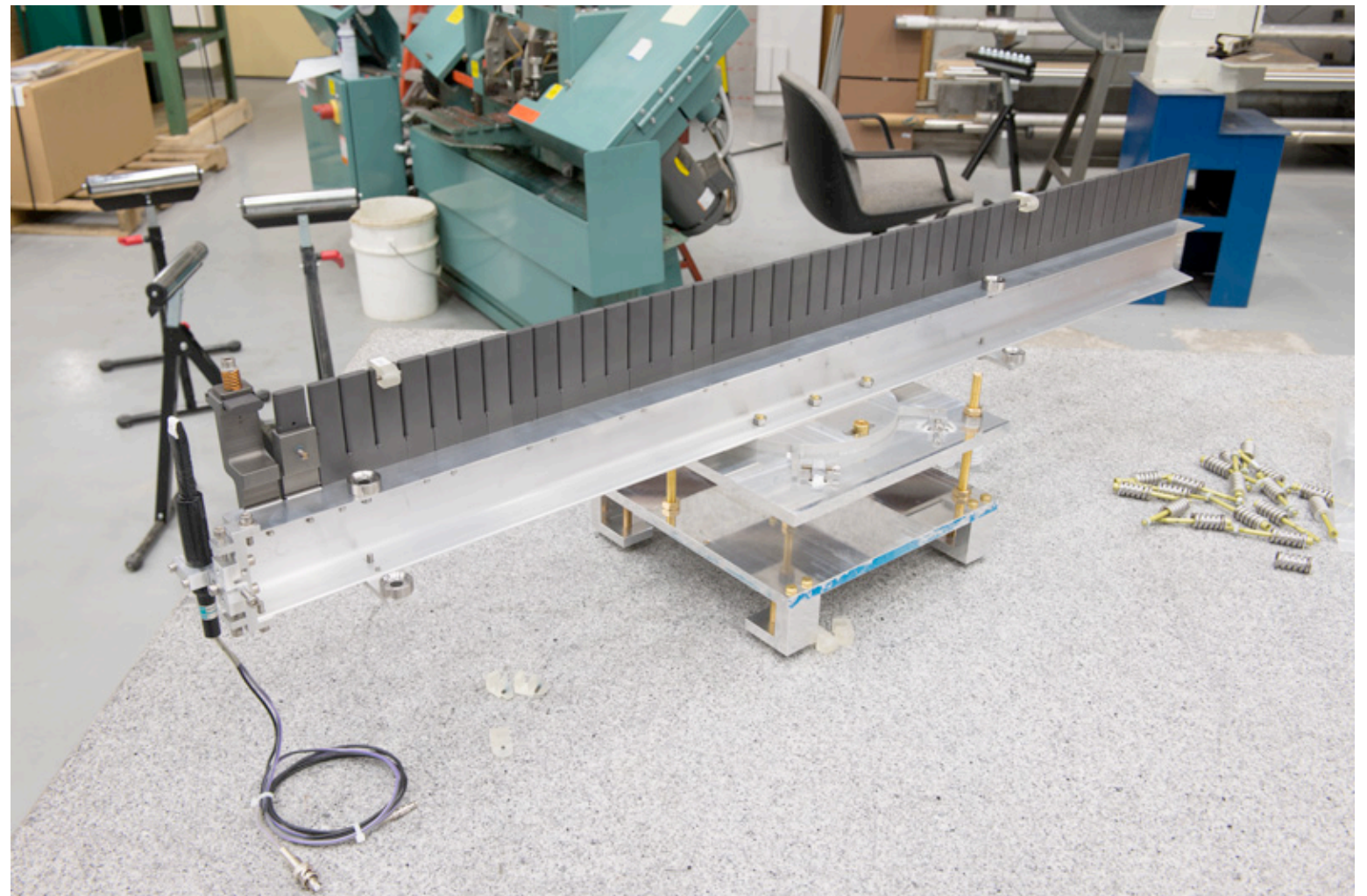
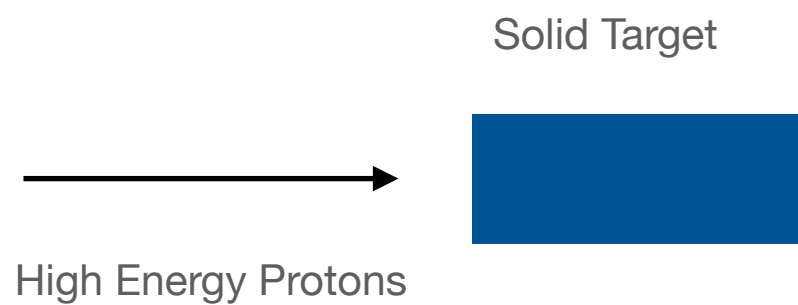
The Flux

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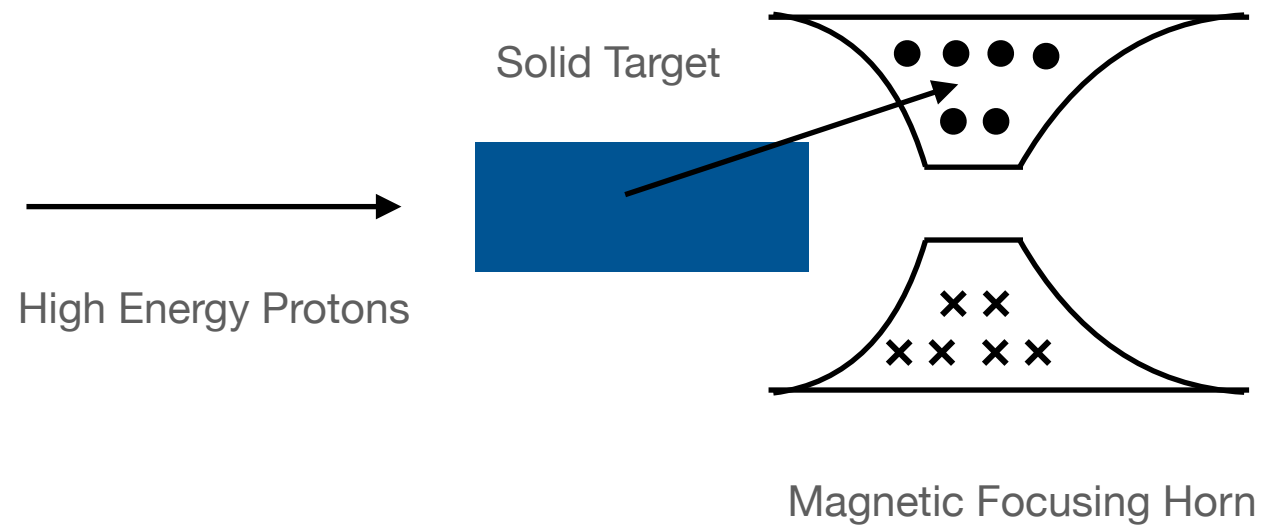
The Flux

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$



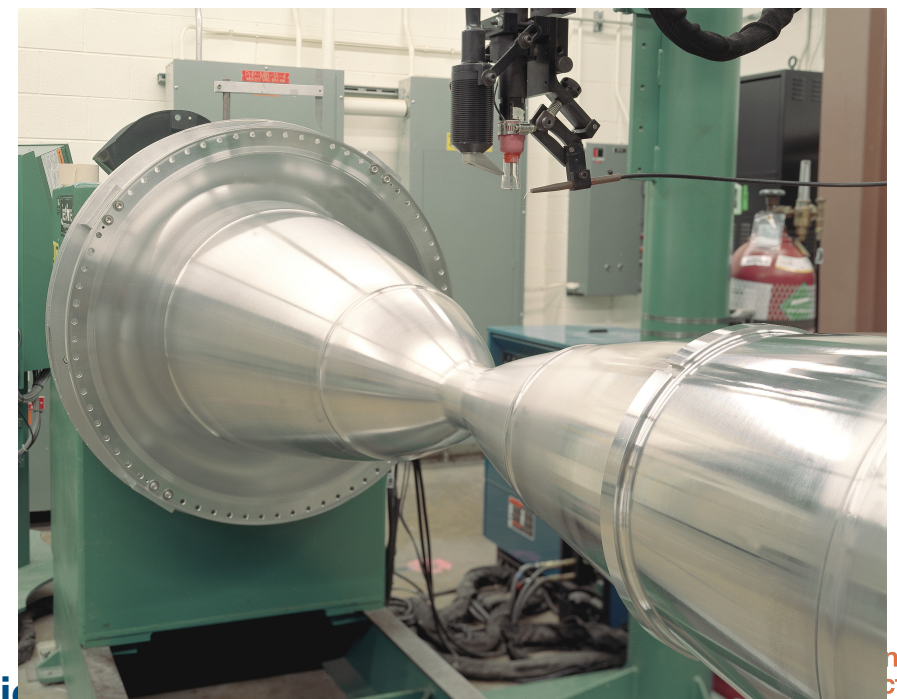
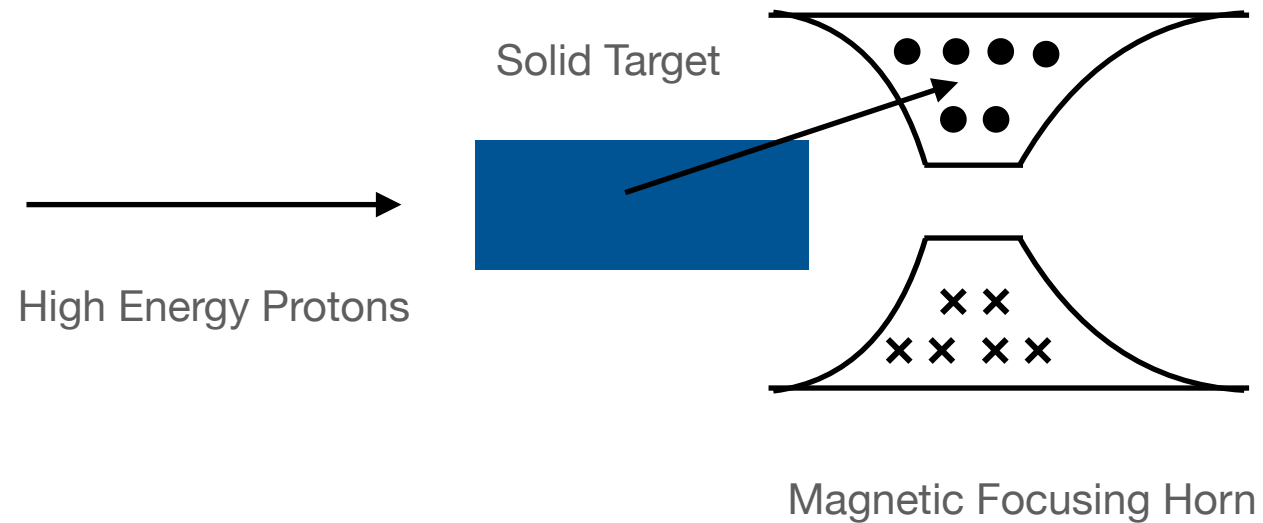
The Flux

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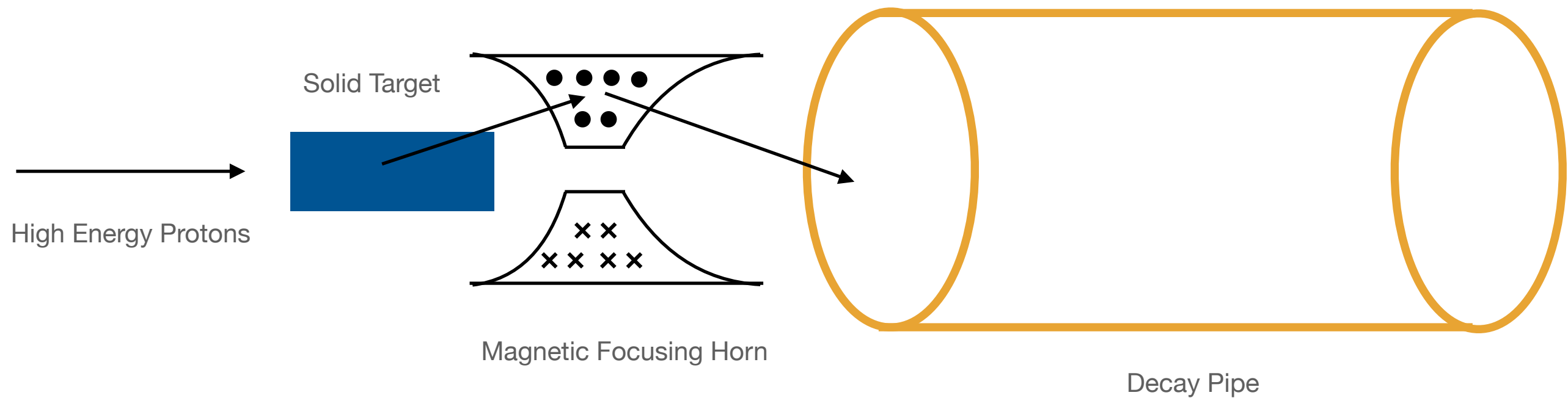
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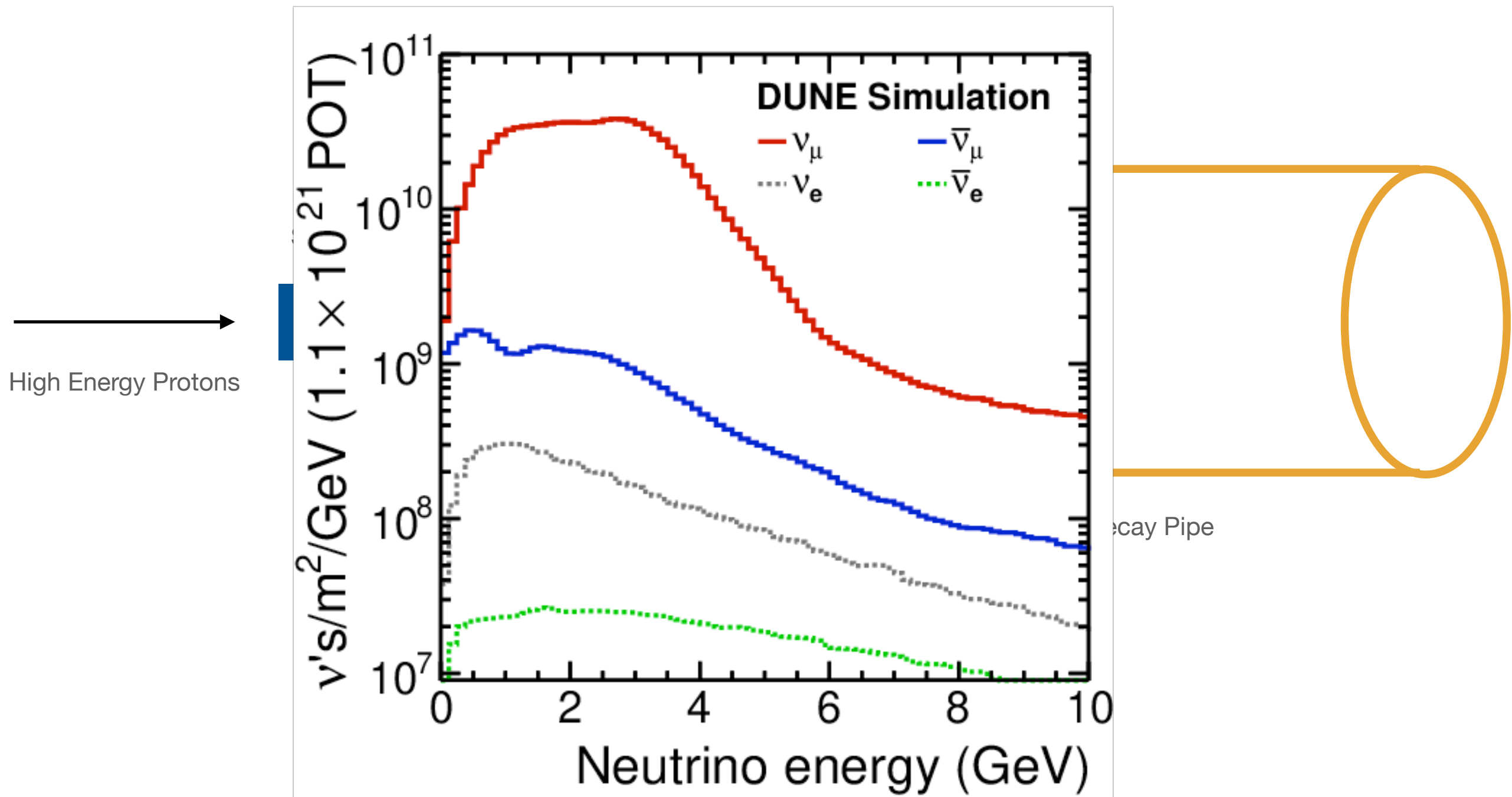
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The Flux

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Techniques for constraining the flux...

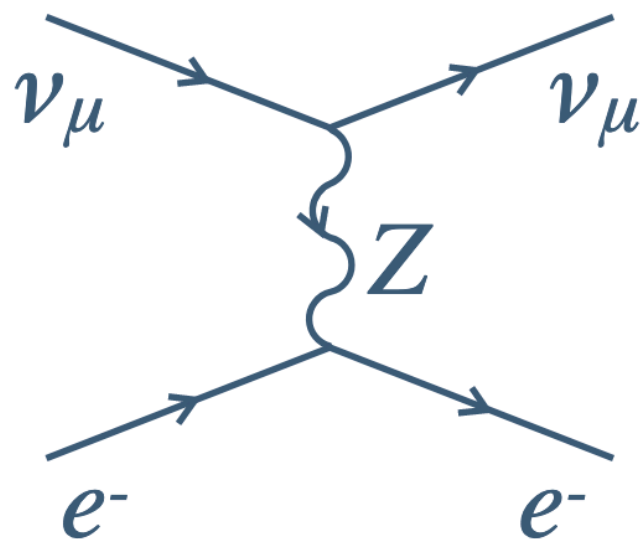
- Using Hadron Production Data
 - Make measurements of the particles produced in the target in a different setting.
 - Normally a whole separate experiment!
- Beamline Monitoring
 - Add in extra components that monitor the muons or hadrons that are leftover in the beam.
 - Done during the running of the experiment.

The Flux

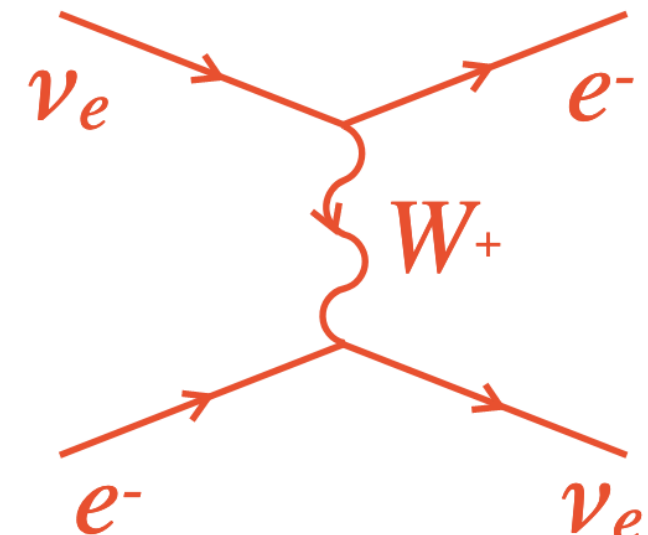
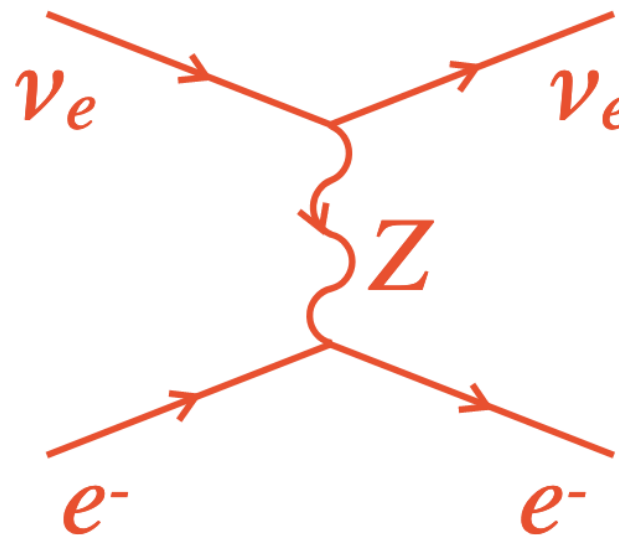
$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$

Neutrino-electron elastic scattering

Exercise 4



What's the equivalent for $\nu_e - e^-$ scattering?
Can you find another $\nu_e - e^-$ scattering with the same final state as the first one you found?



- Electrons are **fundamental** particles
- Weak scattering is well understood
- Calculate neutrino energy from electron kinematics: good way to study **neutrino flux** e.g. Phys. Rev. D 93, 112007 (2016)

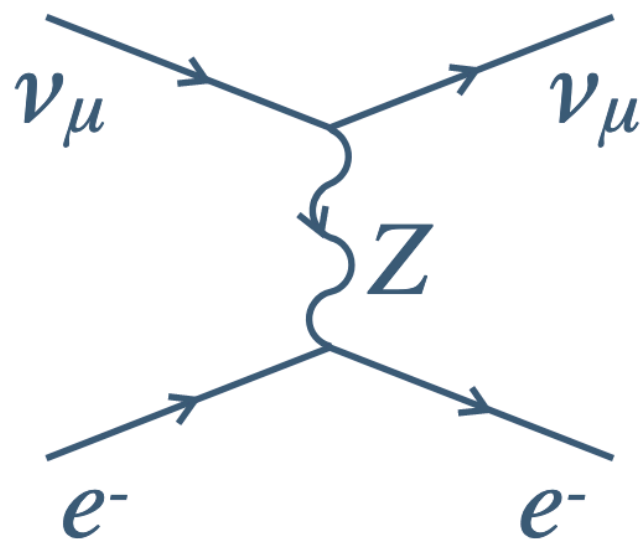
All lepton interactions have the same strengths in the weak interaction (**lepton universality**), but because of **interference** with the CC diagram, the $\nu_e - e^-$ cross section is different from the $\nu_\mu - e^-$

The Flux

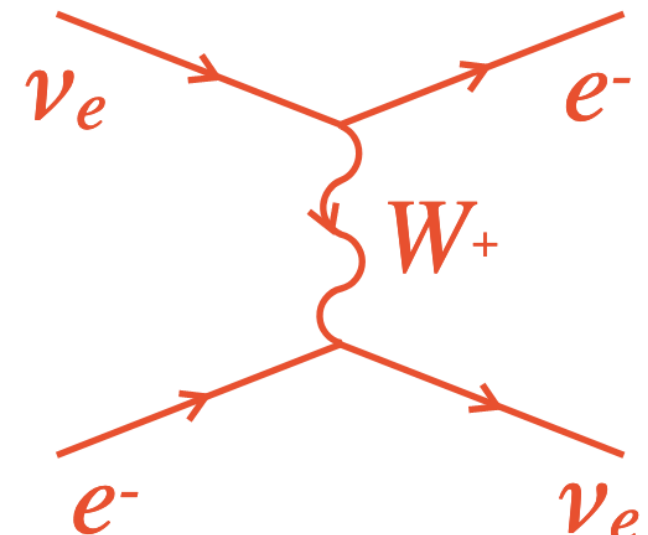
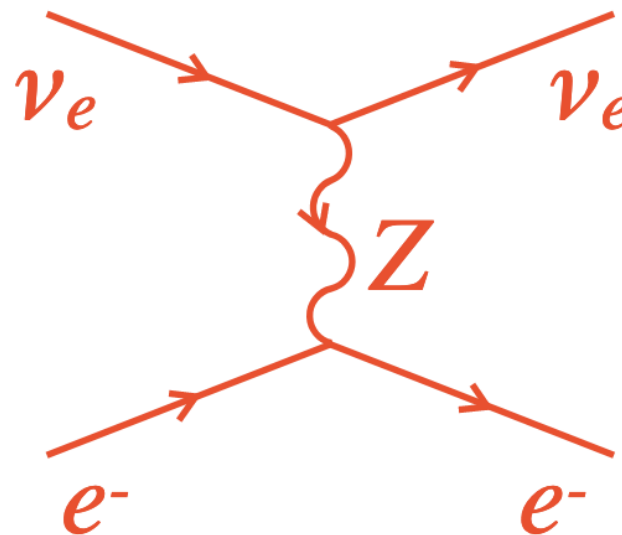
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Neutrino-electron elastic scattering

Exercise 4



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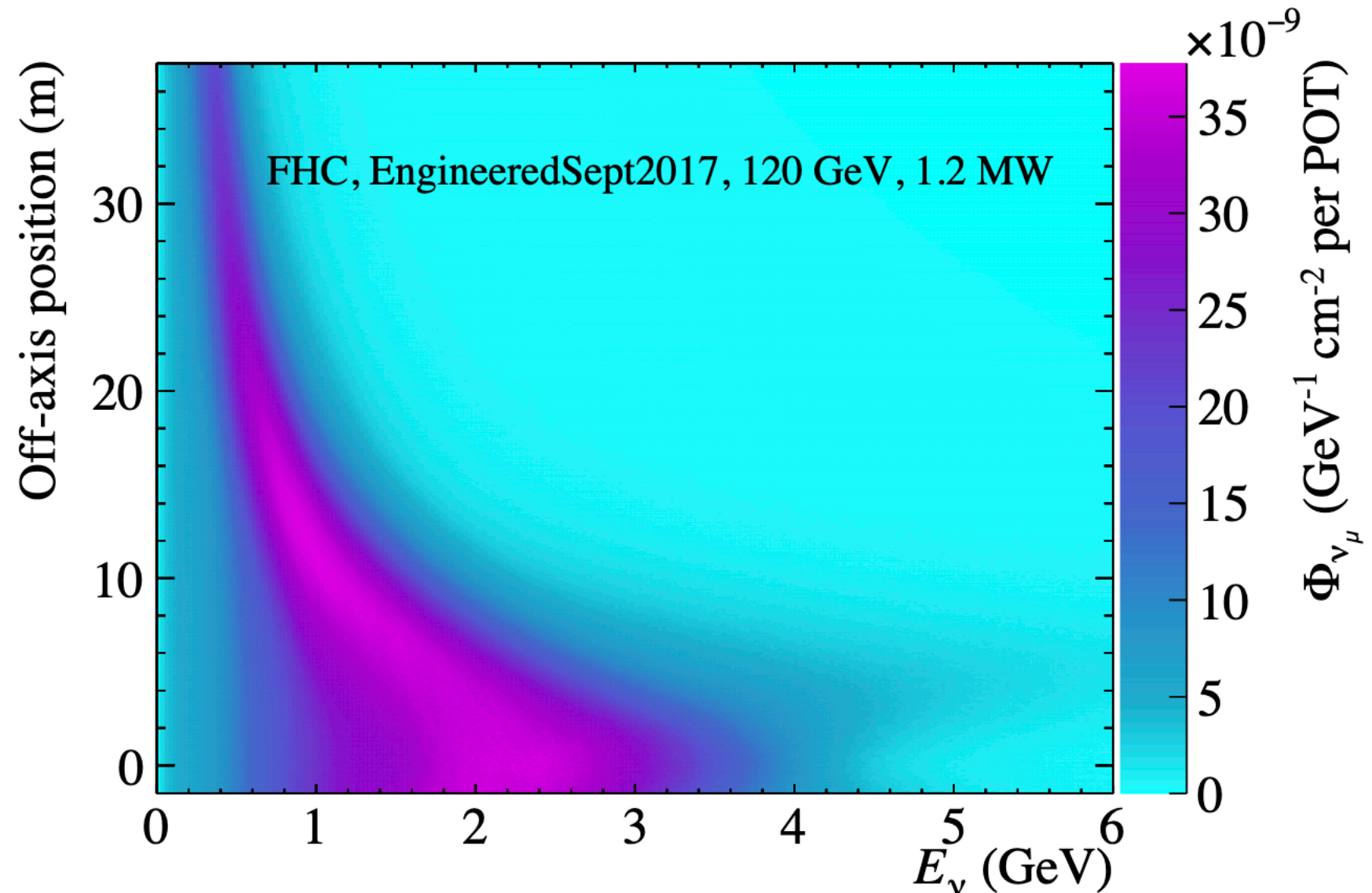
- Electrons are **fundamental** particles
- Weak scattering is well understood

Can tell us the total number of neutrinos, but no shape information about the flux because it's a neutral current process

The Flux

$$\left(\frac{d\sigma}{dx}\right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha [\Phi T] (\Delta x)}$$

- Advertisement for upcoming mini-talk!
- DUNE PRISM also looks to tackle the problems of the flux by looking at off axis components



T. Cai et al, [Document here](#)

Cross Section Formula

Cross Section in bin alpha

$$\left(\frac{d\sigma}{dx} \right)_\alpha = \frac{\sum_j U_{j\alpha} (N_{data,j} - N_{data,j}^{bkgd})}{E_\alpha (\Phi T) (\Delta x)}$$

Unfolding Matrix

Selected Events

Subtract Backgrounds

Efficiency in bin alpha

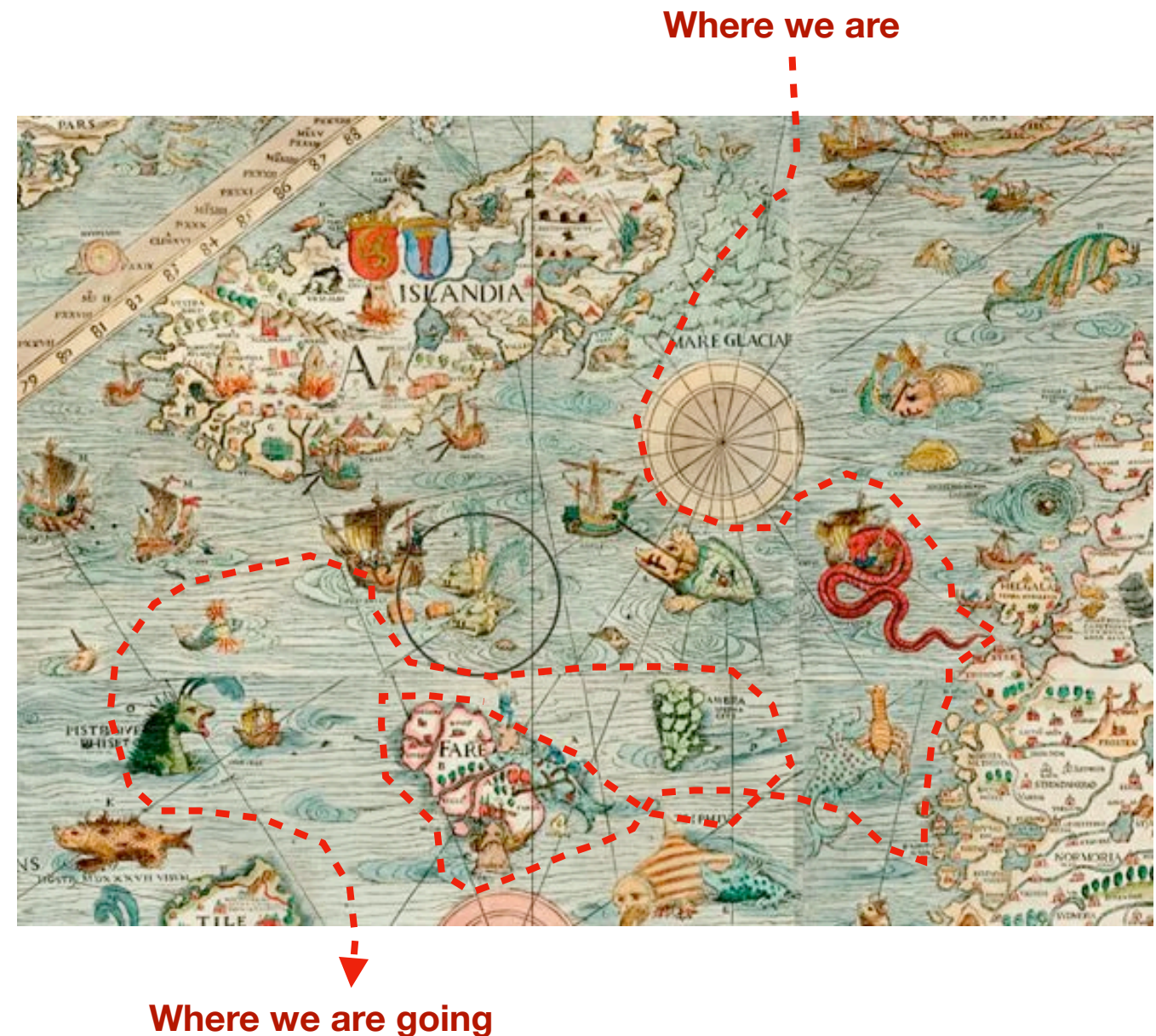
Flux times the number of scattering centers

Bin Width Normalize

- We've now walked the full path of the cross section equation!

Conclusions

- This was my impressionistic path of how to do a cross section analysis.
- There are many dragons and places that can trip you up.
- Model dependence is a mostly-necessary evil, and cross section measurements end up being iterative, making measurements that feed the models and round and round we go.
- There is interesting and challenging physics here, where you can generally take a measurement from start to finish yourself, so it's fun!



Me at the end of this talk

