News and Discussion Items

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DUNE Software Management and Architecture Meeting

October 20, 2021



Personnel

- David Adams is moving on from DUNE work.
- We appreciate his immense efforts in DUNE software management, data preparation, ProtoDUNE and Iceberg data monitoring and analysis.
- Jake Calcutt has volunteered to take his role as release manager.
- Etienne Chardonnet, our dunetpc librarian, has defended his thesis and also will be moving on.
- We are looking for a replacement. 2-4 hours per week.
- It's good to have a team of ≥2 people, with skills to do the release job, in case one is unavailable for a particular week



HDF5 Status

- Proof-of-concept readin source provided by Kurt, maintained by Tom, used to read Vertical Drift coldbox data into a larsoft job.
- Does not scale to FD, and there is a lot of clumsiness. No PD yet.
- Barnali Chowdhury (ANL) and Jake Calcutt (Oregon State) have volunteered to make a better input source and tool.
 - Division of work between source and tool necessary because of delayed-read functionality.
 - Data product describing the open HDF5 file defined and filled with a new source. Provides communication between source and tool.
 - Channel map work in progress.

dataformats

Source code from the DAQ group:

https://github.com/DUNE-DAQ/dataformats

Takes over functionality from dune_raw_data

- Dataset header formats
- WIB frame formats
- Future: channel maps?

Need this to be available to DAQ, offline builds + running jobs

dataformats

- Currently, the contents are just headers, documentation, and Boostbased tests.
- I made a UPS product out of v3.0.0, not building or testing anything, but copying headers.
- I ran into one difficulty:
 - #include "ers/Issue.h"
 - defines a macro for making objects passed to an exception
 - I couldn't locate the ers product must be a DAQ thing
 - Not hard to replace the exception objects with simpler ones throw std::exception "helpful string";
 - There's also a dependence on daq-cmake but since I wasn't building it, I didn't notice.
- I also named the product "dunedataformats" to avoid name clashes.



dataformats

- Since then, Alessandro Thea has proposed splitting this into three packages
 - detdataformats: containing WIB1, WIB2, SSP, DAPHNE .. overlay classes
 - daqdataformats: containing TriggerRecordHeader, FragmentHeader, etc.
 - detchannelmaps: Hardware to offline channel mappings
- I held off publishing dunedataformats v3_0_0 but the VD Coldbox decoder team (Jake, Barnali, and me) are ready to use the contents.
- Giovanna sent an e-mail today announcing detdataformats and daqdataformats – UPS products to come: dunedetdataformats and dunedaqdataformats
- They also have to go in SciSoft.



Evolution of Data Formats

- Brett brought up the Elephant in the Room: DAQ "has no memory of the past".
 - While offline must support reading old data, DAQ is mainly concerned with current data.
- Versioning dataformats isn't enough. All old versions must be available to offline jobs.
- An offline job may read more than one file, in different formats, or it may just not know before the file is open what the format of that file is.

Data Format Evolution Solutions

- One solution (as implemented in ICEBERG)
 - DAQ group updates data format
 - DAQ group increments the version number(s) in the data files
 - Offline group forks the DAQ-supplied source code, renames it, builds with all versions in various source files, and provides a switch based on what the version number is to call which deserializer
- Another solution: (mostly implemented in ProtoDUNE-SP)
 - DAQ group provides deserializers with the logic to detect the data format and unpack appropriately
 - ProtoDUNE-SP had RCE, FELIX, compressed/uncompressed, old FELIX metadata/new FELIX metadata, container fragments and non-container fragments. And a lot of personpower that Iceberg lacked.
 - Requirement #3 in DUNE-Doc-4877



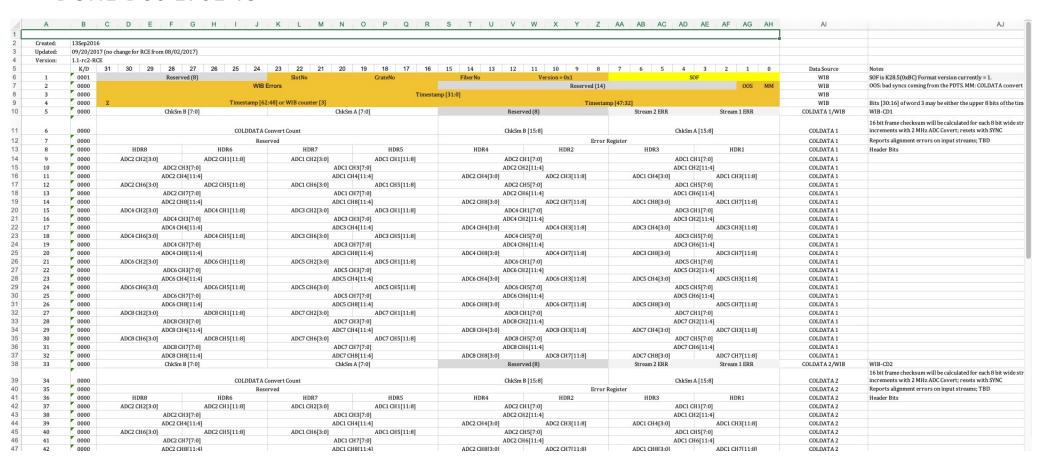
A third solution: moo and Kaitai

Suggested by Brett:

- https://github.com/brettviren/moo
- https://kaitai.io/

ProtoDUNE-SP WIB Frame Format

DUNE-Doc-1701-v3



Just the first few rows. 256 channels (FELIX link)

Crate, slot, fiber numbers set by the WIB. Used to identify channels.

HDF5 dataset headers have redundant geometrical information. What to do if they conflict?





Channel map status

- Nitish gave me a pointer to a spreadsheet with strip ID's and cold electronics information for the Bottom Drift Electronics
- Slavic committed a VD Coldbox gdml and a channel sorter
- I made wire dumps here: https://cdcvs.fnal.gov/redmine/projects/dunetpc/wiki/_dunevdcb1_Wire _Dumps_
- I have a text file that associates strips with offline channels.
- Need to write an *art* service that reads this file and provides the map. Where to put it? dune-raw-data? dunetpc? detchannelmaps? It needs an ecosystem to read that file. Or to even be a service.
- Some cold electronics channels are not connected to any strip.
 Not sure where to put the data in the geometry.



Changing getByLabel to getHandle

- Kyle Knoepfel announced in April that art::Event::getByLabel is obsolete and will be deprecated soon
- Deprecation is worse it creates a compiler warning which we treat as an error, halting the build.
- Over 530 instances of getByLabel in dunetpc and protoduneana.
 Another batch ~100 in garsoft.
- I converted the ones in garsoft and protoduneana, and started on dunetpc
- Still 300 instances left in dunetpc.
- I've been modifying develop directly but should use a feature branch.
- Not scriptable. Changes declarations, and sometimes control flow (in simple ways).
- getManyByType got removed in art v3.0.9



getByLabel → getHandle

- Do not use getByLabel in the future code new getHandles
- Instructions are here:

https://indico.fnal.gov/event/48717

Splitting dunetpc

- Scripts are ready; they had been waiting for Dom to get back from holiday and release the newly refactored FD fcl files.
- I got sidetracked by other projects and haven't pushed on that.
- To do:
 - Untangle fcls in unit tests so each product at least can be tested with only dependent products set up. DUNE software is supposed to to work with the whole stack, so not every fcl knot needs to be untied at this stage.
 - update scripts to preserve git history. At the moment they just cp source to new repositories. That trims the size, but makes people go to redmine to get history.
 - update Jenkins build script
 - coordinate with Vito about testing all the new repos
 - Request new repo directories in SciSoft
 - Disable pushes to dunetpc in Redmine
 - deploy in GitHub
 - Request mrb to pull repos out of GitHub and not Redmine



Meeting Time

- Is Wednesday at 1:00 PM Central Time good? It's not too great for Europeans
- Our previous slot was Weds at 2:00 PM
- Mornings Central Time are pretty busy on DUNE