

# Axion Search Simulation

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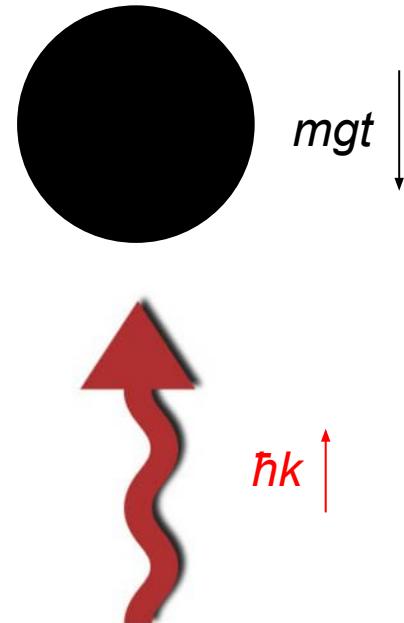
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# Overview

- Motivate axion search in MAGIS
- Schematic of software
- Discussion of software
- Results and Conclusions

# Axion Search in MAGIS

- Axion signal thought to manifest itself as a “dark” magnetic field
- Couples to atom spins and produces anomalous magnetic coupling
- Unlike ultralight scalar DM search, freefall is not necessary

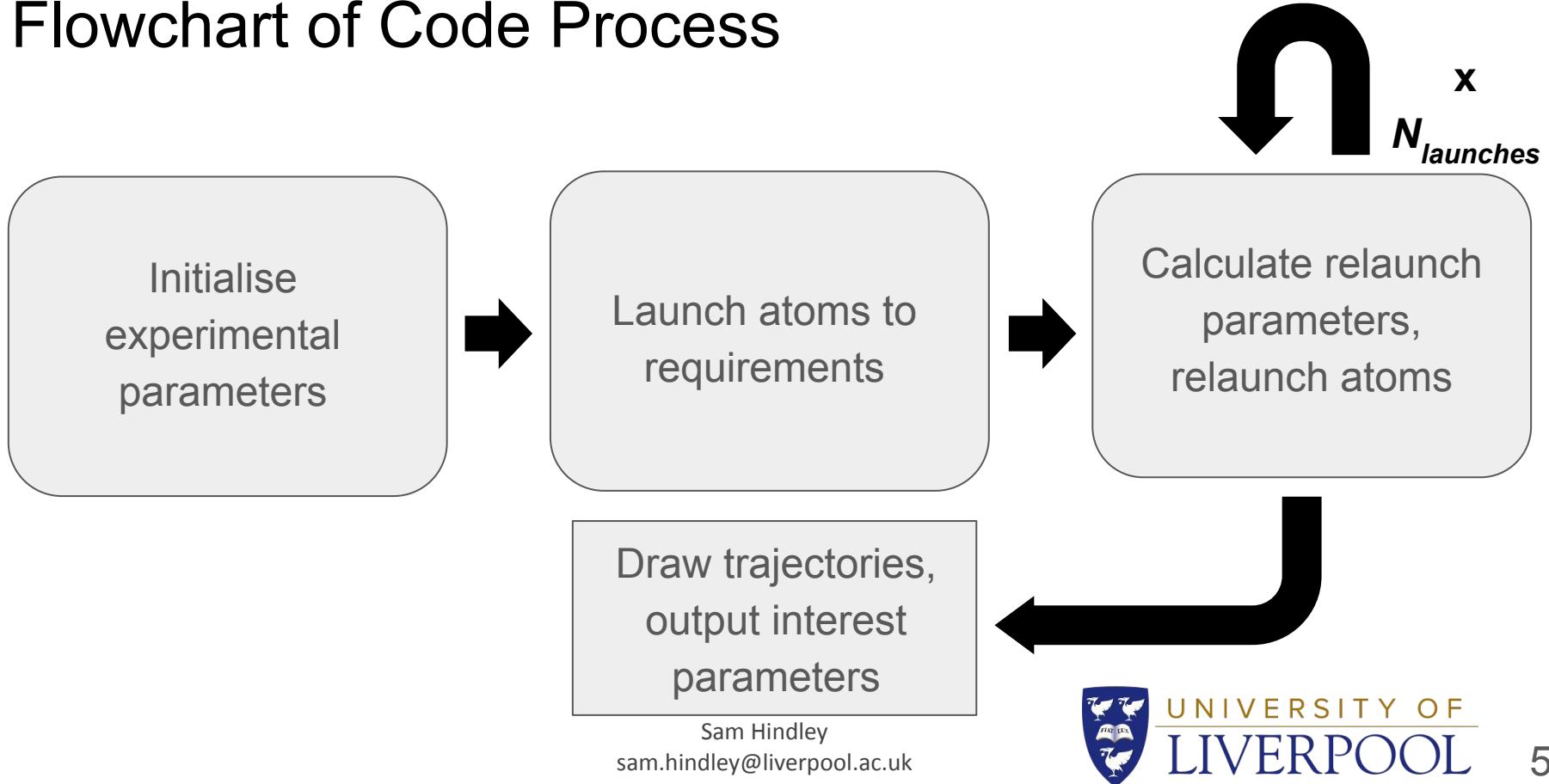


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# Simulation Requirements

- Keep atoms within magnetically-shielded region
- Get axion sensitivity by maintaining opposed spins for greater than 1 s
  - Wrote a script to do this, uses standard Mathematica functions
- Store all relevant parameters at each timestep

# Flowchart of Code Process



# Simulate Atom Cloud & Define Initial Parameters

## Atom Ballistic Trajectory Simulation

Start with one atom at  $z = 0$ . It falls under gravity and is kicked back up by a photon that gives it  $\hbar\kappa$  of momentum. Use LMT lasers as a model.

```
In[1]:= (* define basic physical parameters *)
z = 0; (* atom position, m *)
u = 0; (* initial velocity, m *)
h = 1.0546 * 10^-34; (* J sec *)
m = 1.44 * 10^-25; (* kg *)
k = 2 * pi / (698 * 10^-9); (* wavevector, m^-1 *)
g = -9.81; (* ms^-2 *)
cloudradius = 0.0018; (* m, that's 1.8mm *)
```

```
In[8]:= tend = 4000 * 10^-3; (* total simulated time, s *)
tstep = 30 * 10^-6; (* time resolution, s *)
simlength = Floor[tend / tstep] + 1;
minpulsespeed = (161 + 275) * 10^-9;

kickspeed = 300 * 10^-6;
(* round numbered pulse spacing faster than the minimum
pulse spacing that will increase arm momentum *)
shieldedge = 0.2; (* height of the shield, in m *)
shieldbottom = 0;
(* bottom of shield defaults to the origin,
could hypothetically be moved *)
nkicks = 330; (* number of fast kicks during separation
sequence *)
```



# Create Timebase & Launch

Setup upper arm - this one will be kicked faster initially to get the  $5\hbar k$  separation:

```
uptlist1 = Table[0, simlength];
(* define empty tables for each of the physical quantities
involved *)
upslist1 = Table[0, simlength];
upvlist1 = Table[0, simlength];
upplist1 = Table[0, simlength];
uppulselist = Table[0, simlength];
uppulselist[[1]] =  $\hbar * k$ ; (* start from p =  $\hbar k$  *)
For[i1 = 1, i1 < nkicks + 1, i1++,
  uppulselist[[((i1*kickspeed / (tstep)))] =  $\hbar * k$ ;];
(* create a list of momentum kicks for the launch
sequence *)
```

First simulation, no relaunch:

```
(* Loop upper arm *)
For[i = 1, i < simlength, i++,
  uptlist1[[i + 1]] = uptlist1[[i]] + tstep;
  upplist1[[i + 1]] = m * upvlist1[[i]];
  upvlist1[[i + 1]] = upvlist1[[i]] + g*tstep +
    (uppulselist[[i]] / m);
  upslist1[[i + 1]] = upslist1[[i]] + upvlist1[[i]] * tstep

(* Loop lower arm *)
For[i = 1, i < simlength, i++,
  lotlist1[[i + 1]] = lotlist1[[i]] + tstep;
  loplist1[[i + 1]] = m * lovlist1[[i]];
  lovlist1[[i + 1]] = lovlist1[[i]] + g*tstep +
    (lopulselist[[i]] / m);
  loslist1[[i + 1]] = loslist1[[i]] + lovlist1[[i]] * tstep]
```



# Create Timebase & Launch

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upplist1 = Table[0, simlength];
uppulselist = Table[0, simlength];
uppulselist[[1]] =  $\hbar * k$ ; (* start from p =  $\hbar k$  *)
For[i1 = 1, i1 < nkicks + 1, i1++,
  uppulselist[[((i1 * kickspeed / (tstep)))] =  $\hbar * k$ ;]
(* create a list of momentum kicks for the launch
sequence *)
```

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  upplist1[[i + 1]] = m * upvlist1[[i]];
  upvlist1[[i + 1]] = upvlist1[[i]] + g * tstep +
    (uppulselist[[i]] / m);
  upslist1[[i + 1]] = upslist1[[i]] + upvlist1[[i]] * tstep

(* Loop lower arm *)
For[i = 1, i < simlength, i++,
  lotlist1[[i + 1]] = lotlist1[[i]] + tstep;
  loplist1[[i + 1]] = m * lovlist1[[i]];
  lovlist1[[i + 1]] = lovlist1[[i]] + g * tstep +
    (lopulselist[[i]] / m);
  loslist1[[i + 1]] = loslist1[[i]] + lovlist1[[i]] * tstep]
```



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upplist1 = Table[0, simlength];
uppulselist = Table[0, simlength];
uppulselist[[1]] =  $\hbar * k$ ; (* start from p =  $\hbar k$  *)
For[i1 = 1, i1 < nkicks + 1, i1++,
  uppulselist[[i1 * kickspeed / (tstep)]] =  $\hbar * k$ ;]
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    (uppulselist[[i]] / m);
  uplist1[[i + 1]] = uplist1[[i]] + upvlist1[[i]] * tstep]

(* Loop lower arm *)
For[i = 1, i < simlength, i++,
  lotlist1[[i + 1]] = lotlist1[[i]] + tstep;
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  lovlist1[[i + 1]] = lovlist1[[i]] + g * tstep +
    (lopulselist[[i]] / m);
  loslist1[[i + 1]] = loslist1[[i]] + lovlist1[[i]] * tstep]
```



# Determine Relaunch Parameters & Iterate

```
(* make a fit line for the falling region *)  
  
upplistpeak = Max[upplist1];  
upplistpeaksite =  
  Flatten[Position[upplist1, upplistpeak]][[1]];  
upplistpeaktime = upplistpeaksite * tstep;  
  
upfallregionstart = upplistpeaktime;  
upfallregionend = upplistpeaktime + (kickspeed * 600);  
upfallregstartstep = Floor[upfallregionstart / tstep];  
upfallregendstep = Floor[upfallregionend / tstep];  
  
upfallregsites =  
  Table[i, {i, upfallregstartstep, upfallregendstep}];  
upfallregpvalues = upplist1[[upfallregsites]],  
                   $\hbar \cdot k$   
upfallregtvalues = upplist1[[upfallregsites]];  
upfallregcoords =  
  Transpose[{upfallregpvalues, upfallregtvalues}];  
upfallregfit = LinearModelFit[upfallregcoords, x, x];
```

```
(* Find the point where the momentum minimum is equal  
to the peak momentum,  
and calculate how many pulses would be needed to cancel  
it*)  
  
uppeakmomentum = Max[upplist1];  
uppeakmomentumkicks = Floor[uppeakmomentum / ( $\hbar \cdot k$ )];  
upcancelkicks = Abs[Ceiling[uppeakmomentumkicks / pmodfactor]];  
uprelaunchtime = upfallregfit[(-1 * uppeakmomentumkicks)];  
uprelaunchtimestep = Floor[uprelaunchtime / tstep];  
upnrelaunch1 = upcancelkicks + nkicks;  
  
For[i1 = 1, i1 < nkicks + 1, i1++,  
  uppulselist[[ (i1 * kickspeed / (tstep))]] =  $\hbar \cdot k$ ;]  
(* create a list of momentum kicks for the launch sequence *)  
For[i1 = 1, i1 < upnrelaunch1 + 1, i1++,  
  uppulselist[  
    (uprelaunchtimestep + (i1 * kickspeed / (tstep)))] =  
     $\hbar \cdot k$ ; (* create a list of momentum kicks for the  
  relaunch sequence *)
```

# Determine Relaunch Parameters & Iterate

```
(* make a fit line for the falling region *)  
  
uplistpeak = Max[uplist1];  
uplistpeaksite =  
  Flatten[Position[uplist1, uplistpeak]][[1]];  
uplistpeaktime = uplistpeaksite * tstep;  
  
upfallregionstart = uplistpeaktime;  
upfallregionend = uplistpeaktime + (kickspeed * 600);  
upfallregstartstep = Floor[upfallregionstart / tstep];  
upfallregendstep = Floor[upfallregionend / tstep];  
  
upfallregsites =  
  Table[i, {i, upfallregstartstep, upfallregendstep}];  
upfallregpvalues = uplist1[[upfallregsites]],  
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uppeakmomentumkicks = Floor[uppeakmomentum / ( $\hbar \cdot k$ )];  
upcancelkicks = Abs[Ceiling[uppeakmomentumkicks / pmodfactor]];  
uprelaunchtime = upfallregfit[(-1 * uppeakmomentumkicks)];  
uprelaunchtimestep = Floor[uprelaunchtime / tstep];  
upnrelaunch1 = upcancelkicks + nkicks;  
  
For[i1 = 1, i1 < nkicks + 1, i1++,  
  uppulselist[[(i1 * kickspeed / (tstep))]] =  $\hbar \cdot k$ ;]  
(* create a list of momentum kicks for the launch sequence *)  
For[i1 = 1, i1 < upnrelaunch1 + 1, i1++,  
  uppulselist[[(  
    uprelaunchtimestep + (i1 * kickspeed / (tstep)))]]=  
     $\hbar \cdot k$ ;] (* create a list of momentum kicks for the  
relaunch sequence *)
```



# Determine Relaunch Parameters & Iterate

```
(* make a fit line for the falling region *)  
  
upplistpeak = Max[upplist1];  
upplistpeaksite =  
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upplistpeaktime = upplistpeaksite * tstep;  
  
upfallregionstart = upplistpeaktime;  
upfallregionend = upplistpeaktime + (kickspeed * 600);  
upfallregstartstep = Floor[upfallregionstart / tstep];  
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upfallregpvalues = upplist1[[upfallregsites]],  
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uppeakmomentum = Max[upplist1];  
uppeakmomentumkicks = Floor[uppeakmomentum / ( $\hbar \cdot k$ )];  
upcancelkicks = Abs[Ceiling[uppeakmomentumkicks / pmodfactor]];  
uprelaunchtime = upfallregfit[(-1 * uppeakmomentumkicks)];  
uprelaunchtimestep = Floor[uprelaunchtime / tstep];  
upnre-launch1 = upcancelkicks + nkicks;  
  
For[i1 = 1, i1 < nkicks + 1, i1++,  
  uppulselist[[ (i1 * kickspeed / (tstep))]] =  $\hbar \cdot k$ ;]  
(* create a list of momentum kicks for the launch sequence *)  
For[i1 = 1, i1 < upnre-launch1 + 1, i1++,  
  uppulselist[[  
    (uprelaunchtimestep + (i1 * kickspeed / (tstep)))]] =  
     $\hbar \cdot k$ ;] (* create a list of momentum kicks for the  
re-launch sequence *)
```



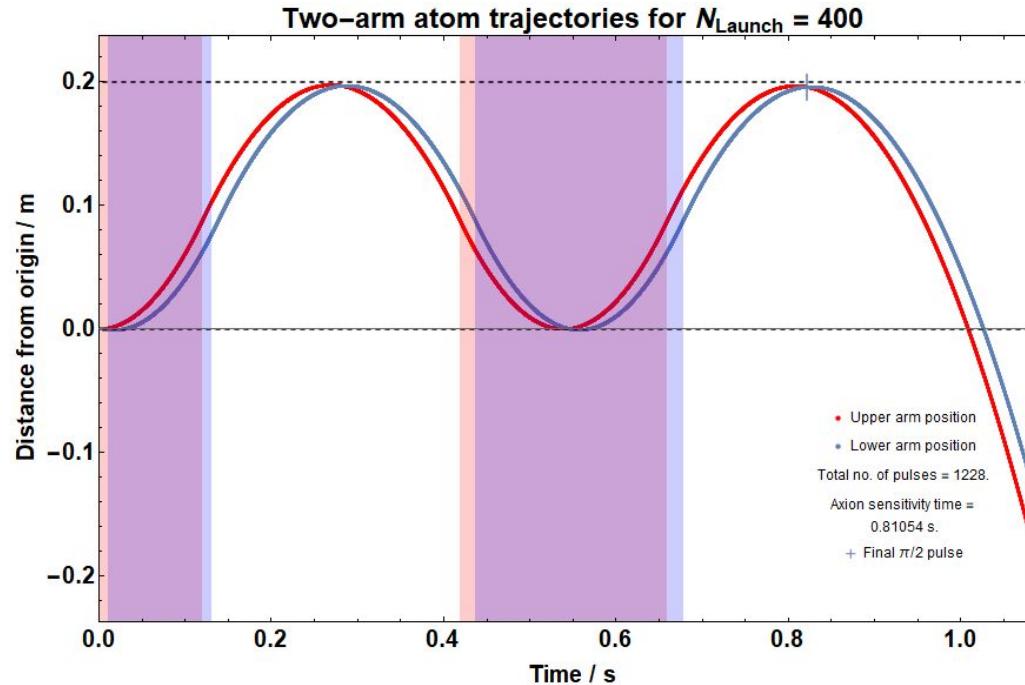
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upfallregionstart = upplistpeaktime;  
upfallregionend = upplistpeaktime + (kickspeed * 600);  
upfallregstartstep = Floor[upfallregionstart / tstep];  
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uprelaunchtime = upfallregfit[(-1 * uppeakmomentumkicks)];  
uprelaunchtimestep = Floor[uprelaunchtime / tstep];  
upnre-launch1 = upcancelkicks + nkicks;  
  
For[i1 = 1, i1 < nkicks + 1, i1++,  
  uppulselist[[ (i1 * kickspeed / (tstep))]] =  $\hbar \cdot k$ ;]  
(* create a list of momentum kicks for the launch sequence *)  
For[i1 = 1, i1 < upnre-launch1 + 1, i1++,  
  uppulselist[  
    (uprelaunchtimestep + (i1 * kickspeed / (tstep)))] =  
     $\hbar \cdot k$ ; (* create a list of momentum kicks for the  
  relaunch sequence *)
```



# Print Trajectories & Details



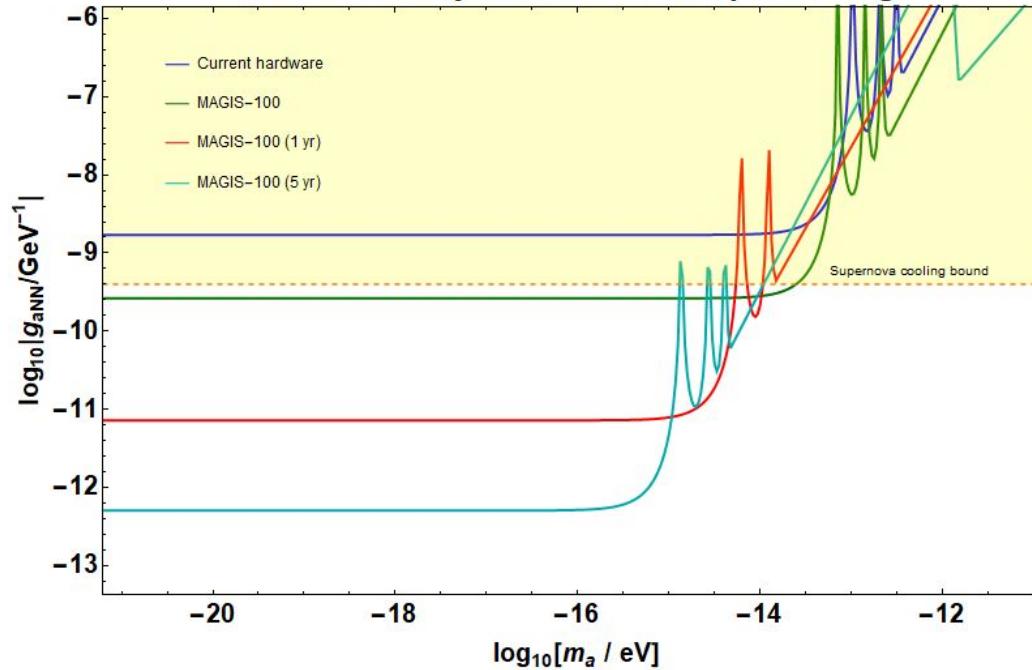
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# Sensitivity Plots

Axion sensitivity at MAGIS development stages



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# Summary

- Software simulates two arms of an atom interferometer suspended against gravity inside a shield of variable size
- All physical quantities are stored at each timestep, trajectories can be plotted
- Interrogation time and final state atom count give sensitivities

	Shield Size	Max. Pulses	Smallest Sensitive $g_{\text{aNN}}$
Existing Parameters	$4 \times 10^{-3} \text{ m}^*$	72	$1.706 \times 10^{-9}$
MAGIS Parameters	$8 \times 10^{-3} \text{ m}^*$	100	$2.631 \times 10^{-10}$
Target Parameters	$2 \times 10^{-1} \text{ m}$	1000	$7.215 \times 10^{-12}$
Long-term Parameters	1 m	5000	$5.051 \times 10^{-13}$