



# Muon Collider simulation status and plans

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# Muon Collider Documentation

Created Confluence page:

<https://confluence.slac.stanford.edu/display/MCPDS/Home>

Currently:

- Overview
- Event Generation
- Timing studies
- Detector Models
- Available Datasets

You can sign up here:

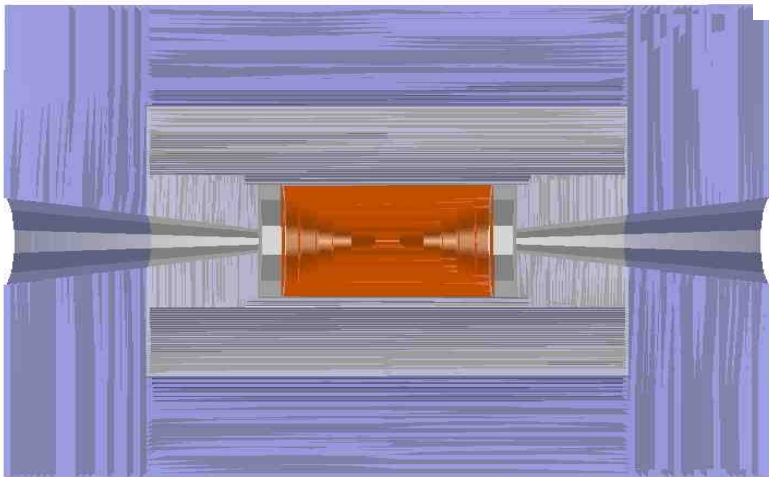
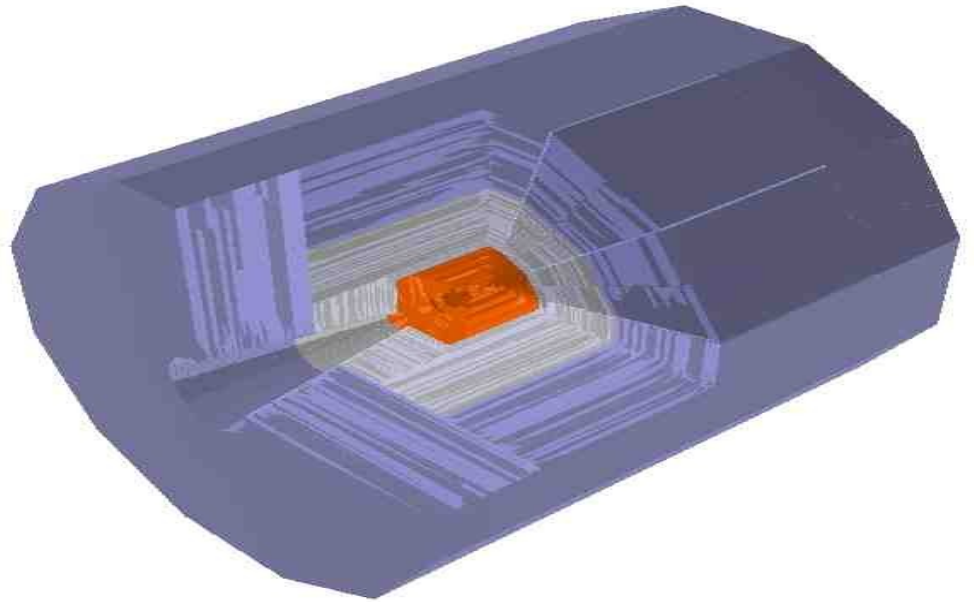
<https://jira.slac.stanford.edu/signup/>



# The mcdrcal00 detector in org.lcsim

5T solenoidal field,  
radius=3m

Calorimeter dimensions:  
Rmin: 1.25 m  
Rmax: 2.96 m  
Length: 2x7.4 m



Tracker: SLAC



# Calorimeter Properties for Barrel and Endcaps

	<b>EM</b>	<b>Hadron</b>	<b>Muon</b>
<b>Material</b>	BGO (PbF <sub>2</sub> )	BGO (PbF <sub>2</sub> )	Iron
<b>Density</b> [g/cm <sup>3</sup> ]	7.13 (7.77)	7.13 (7.77)	7.85
<b>Cell size</b> [cm <sup>3</sup> ]	1x1x2	2x2x5	10x10x10
<b>Layers</b>	10	30	22
<b>Detector Depth</b> [cm]	20	150	220
<b>Radiation Length</b> [cm]	1.1 (0.93)	1.1 (0.93)	1.76
<b>Nuclear Interaction Length</b> [cm]	22.7 (22.4)	22.7 (22.4)	16.8
<b>Total Nr of IA length</b> (em+had)	<b>7.5 (7.6)</b>		



# Caveats

- Tungsten cone commented out-> showers developing in the cone required a lot of CPU --> Need sensitive detector that registers particles that enter but then kills them.
- No Material for coil included
- Jas3 can't display all the calorimeter shapes used for mcdrcal00 (but we can see the hits)
- Not enough iron to return flux of 5T solenoidal field (wanted to keep outer dimensions / MDI)
- Simulation of DR (Cerenkov photons) is very slow due to the use of the Geant 4 G4Cerenkov process. Calculating the number of produced in the optical calorimeter sensitive detector class will speed up the process significantly. Currently the data sets are without optical processes enabled.



# Machine Backgrounds

Precision Physics @ muon collider depends on the the ability to get the machine induced BGR. (caused by muon dacay) under control

- Optimize machine parameters, proper shielding, IR, MDI
- Detector design and choice of technology--> detector simulation critical to determine detector parameters and study how it affects physics performance. Dealing with the large bgr is a huge computational problem



# Background Sources

Muon Decay Background:

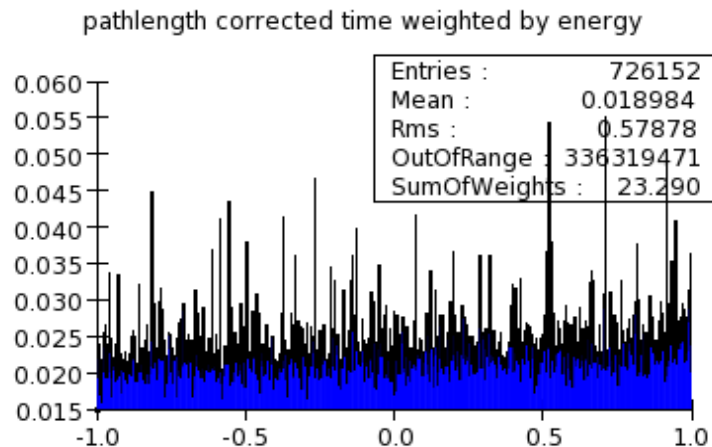
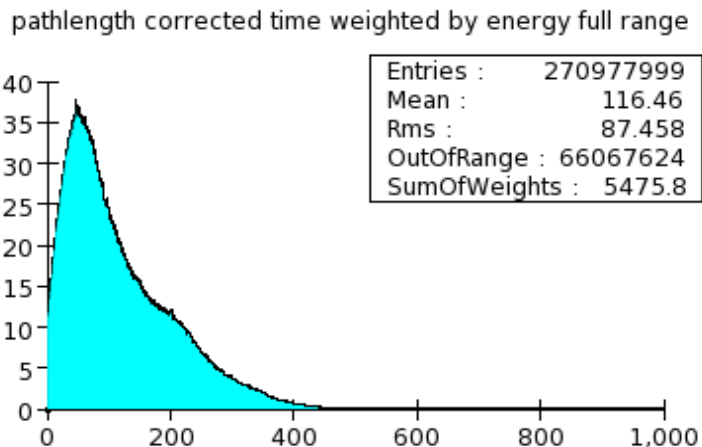
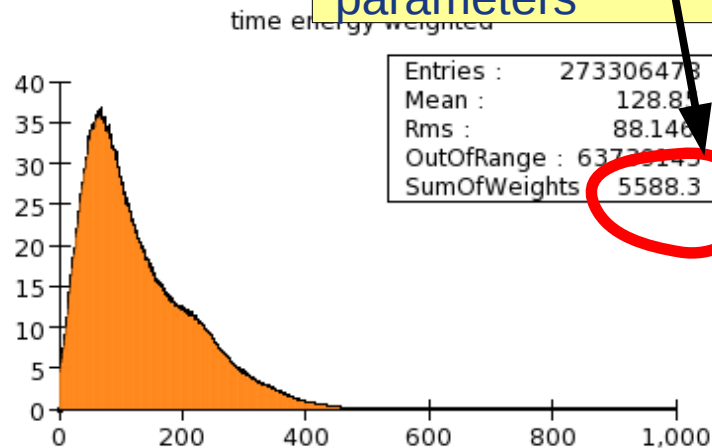
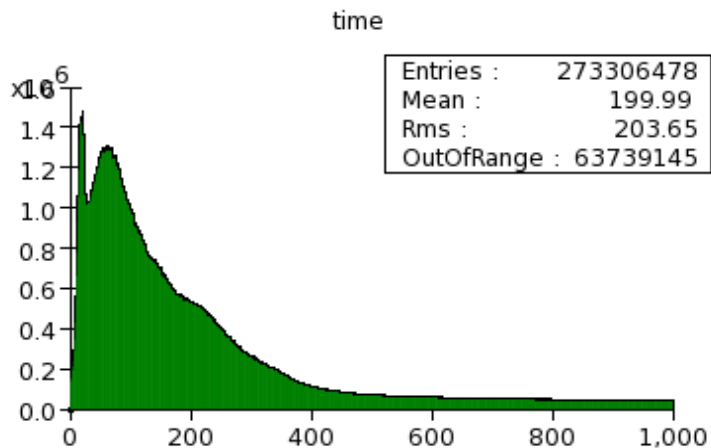
- Electron Showers from high energy electrons.
- Bremsstrahlung Radiation for decay electrons in magnetic fields.
- Photonuclear Interactions --> Source of hadrons background.
- Bethe-Heitler muon production.

<i>Collider</i>	<i><math>\mu</math> per bunch</i>	<i>Decays/meter</i>
<i>50 × 50 GeV</i>	$4 \times 10^{12}$	$2.6 \times 10^7$
<i>250 × 250 GeV</i>	$2 \times 10^{12}$	$2.6 \times 10^6$
<i>2 × 2 TeV</i>	$2 \times 10^{12}$	$3.2 \times 10^5$
<i>2.5 × 2.5 TeV LEMC</i>	$1.6 \times 10^{11}$	$2.0 \times 10^4$



# Timing of bgr. Hits in the Calorimeter

TeV's of energy deposited  
 In about 500 nsec  
 Exact amount varies a lot depending on machine parameters

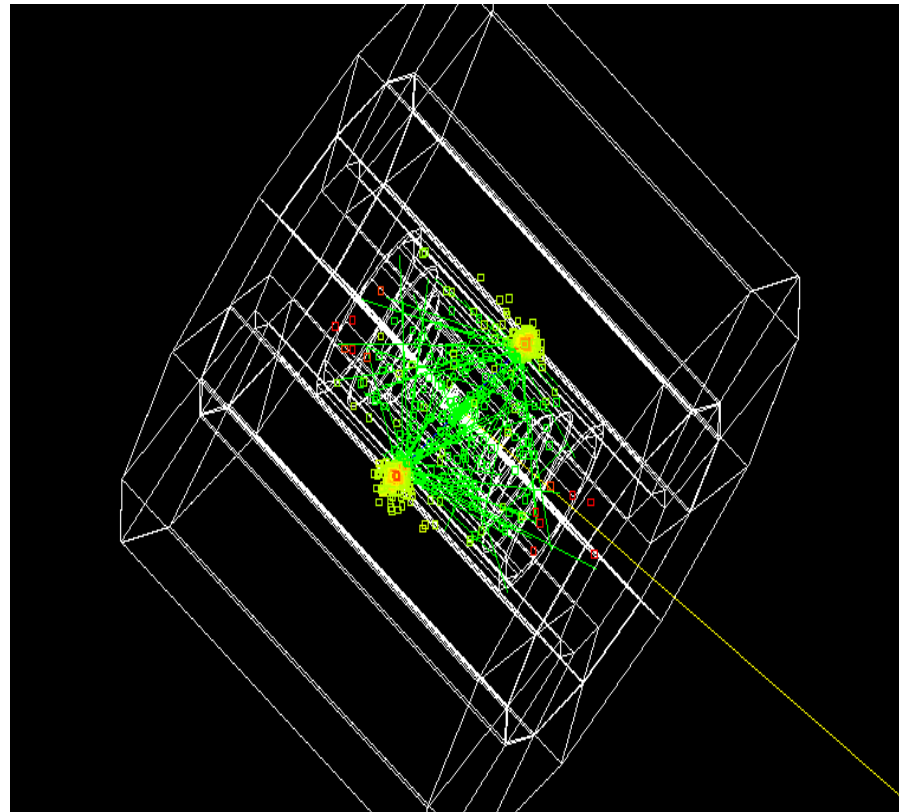


~ 4% of 1 bunch crossing, no Bethe Heitler muons

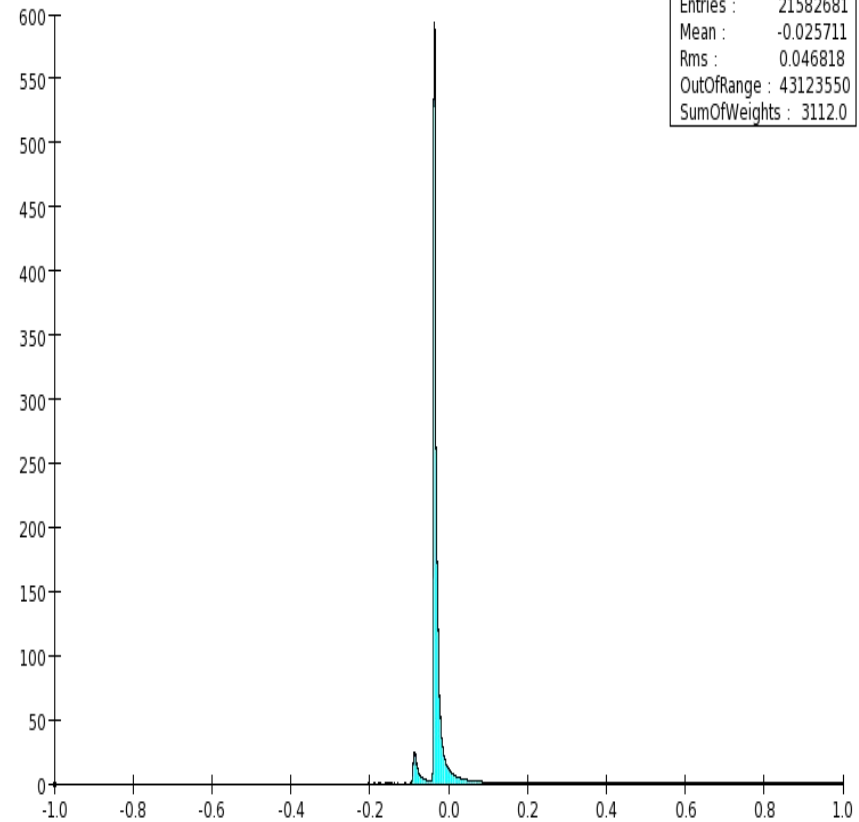




# $Z'(3\text{TeV}) \rightarrow e^+e^-$



pathlength corrected time weighted by energy

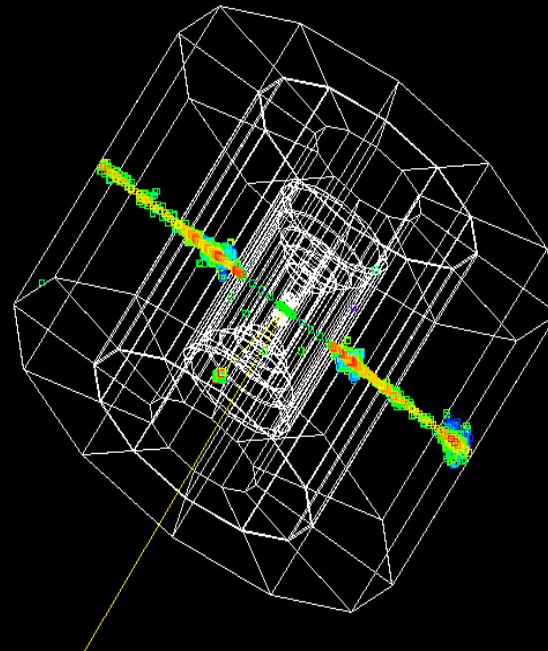
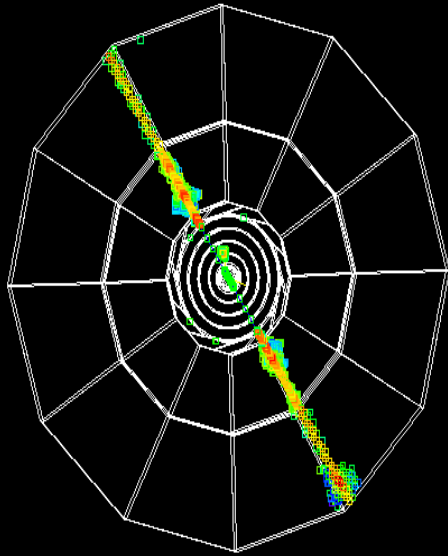
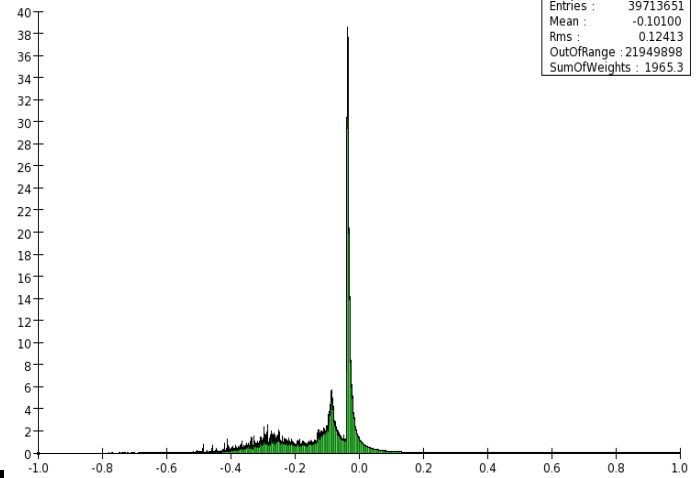


Fight time correct time weighted by energy  
Range +/- 1 nsec



# $Z'(3\text{TeV}) \rightarrow \mu^+ \mu^-$

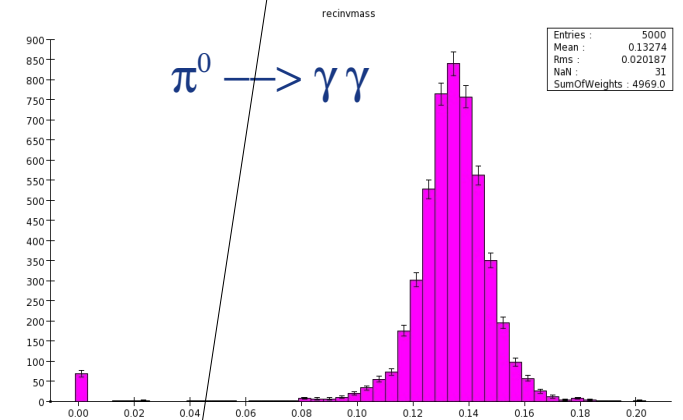
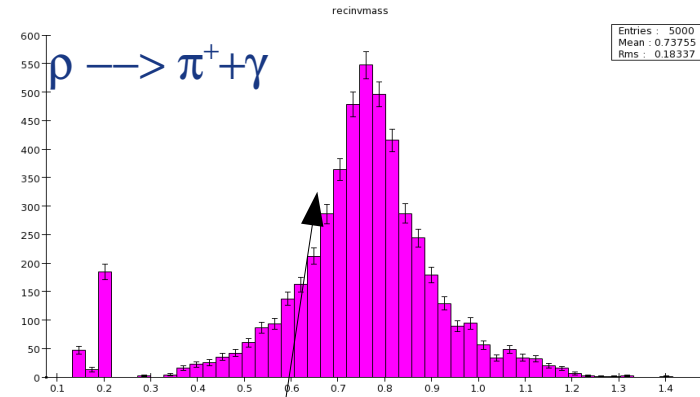
pathlength corrected time weighted by energy





# Analysis chain

- Get entire chain running at Fermilab (together with Alex Conway, YK student and Norman Graf)
  - Event generation (pythia)
  - Simulation (SLIC)
  - Event reconstruction (lcsim.org)
  - Analysis (jas3)
  - Documentation (confluence pages)



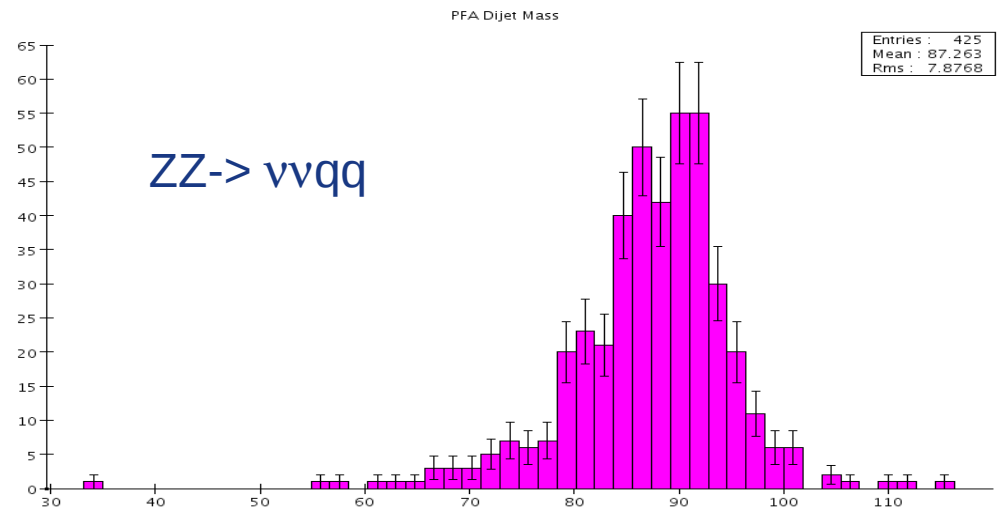
Needs Tracking and calorimetry



# Invariant mass reconstruction

Steve Magill, Alex Conway, Hans Wenzel (ccal02)

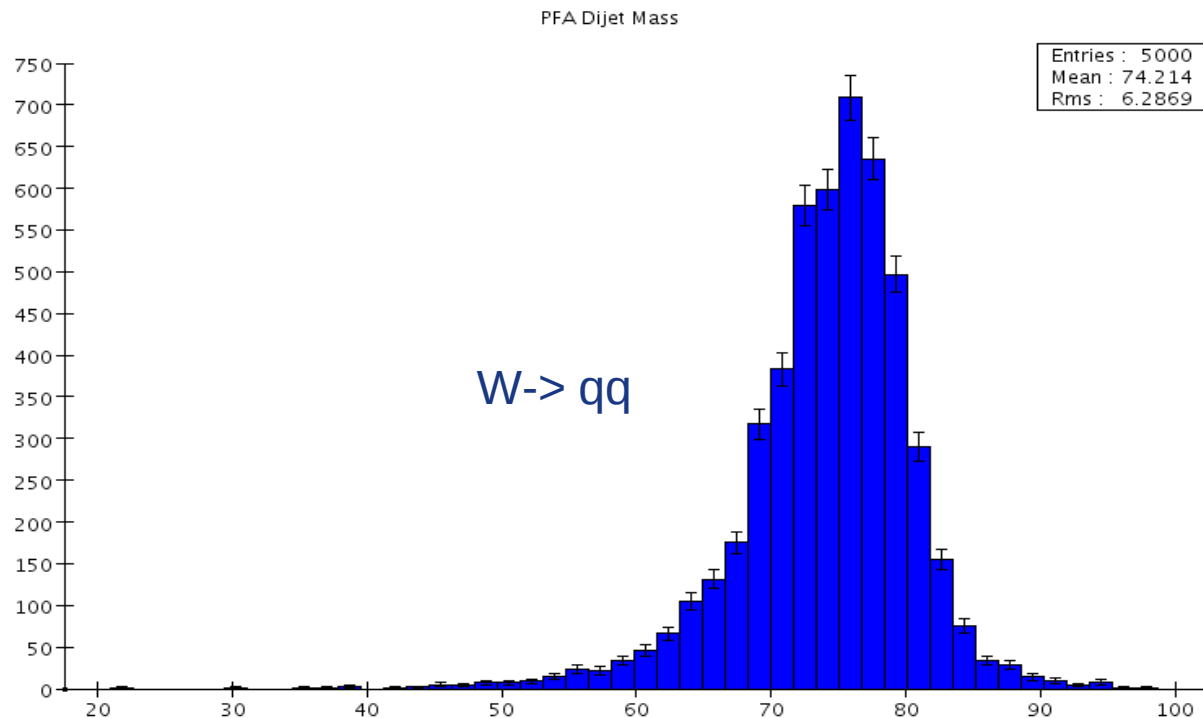
Steps are as follows: Find jets--> apply dual readout correction--> correct for magnetic field contribution to invariant mass (global correction)  
--> use PFA algorithm to assign tracks to calorimeter clusters and use track for invariant mass calculation if match passes stringent requirement (avoid confusion term in PFA)





# Invariant mass reconstruction (cont)

Code is in CVS: Steve Magills contrib area name of the driver is: PFADRSelect. (but needs zip file with the correct conditions data)





# Getting muc off the ground

- Need dedicated disk area for muon collider data samples, muon collider software (currently SID)  
(may be migrate some of the ilc disk space)
- Need Muon Collider VO for grid submission + dedicated slots on fermigrid



# Plan

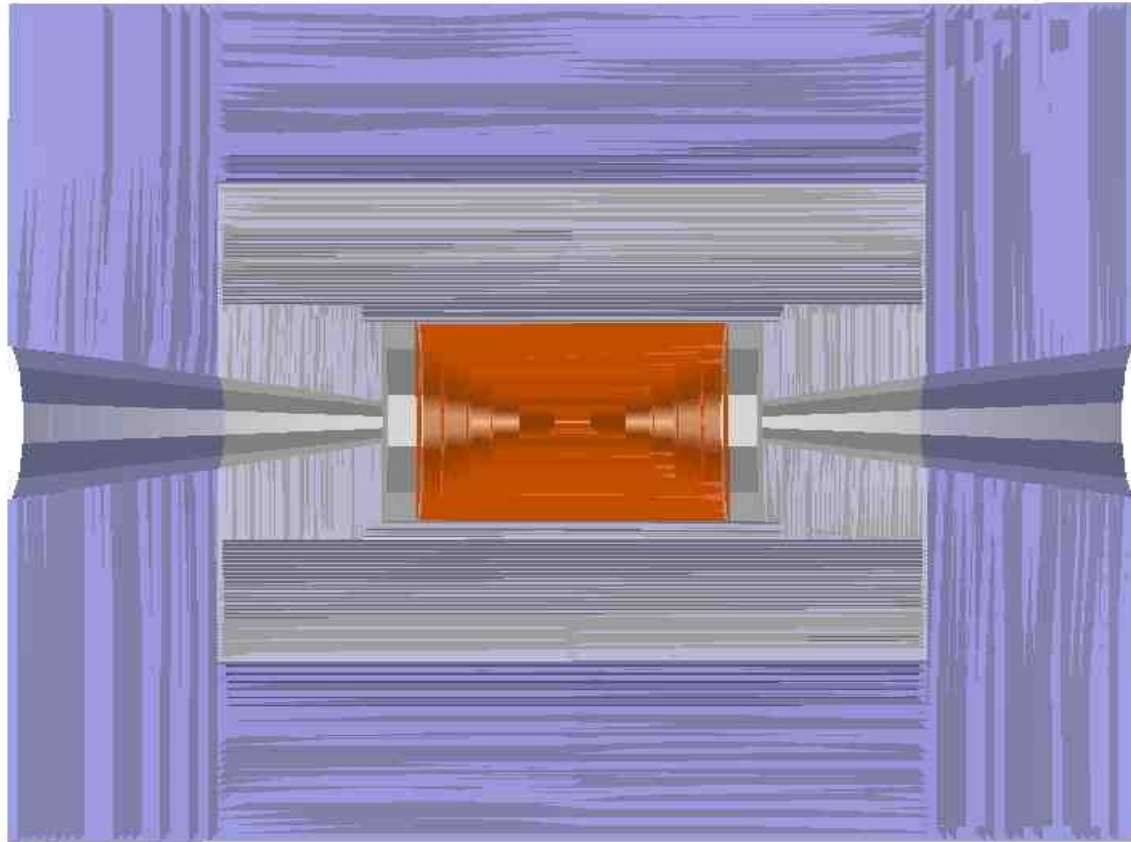
- Implement sensitive detector that counts the Cerenkov photons.
- Implement sensitive detector for the tungsten cone
- Generate single particle and other data samples.
- We need:
  - a functional and 'realistic' detector description
  - To add timing information to the calorimeter Hits
  - Get Driver to add Background events working
  - org.lcsim drivers to run the reconstruction and analysis
  - collect data cards for physics processes of interest (defined benchmarks) + backgrounds thereof
  - documentation to guide physicist through all the steps. Confluence is a good place for that.



**Backup slides**



# The mcdrcal00 detector in org.lcsim





# Plan

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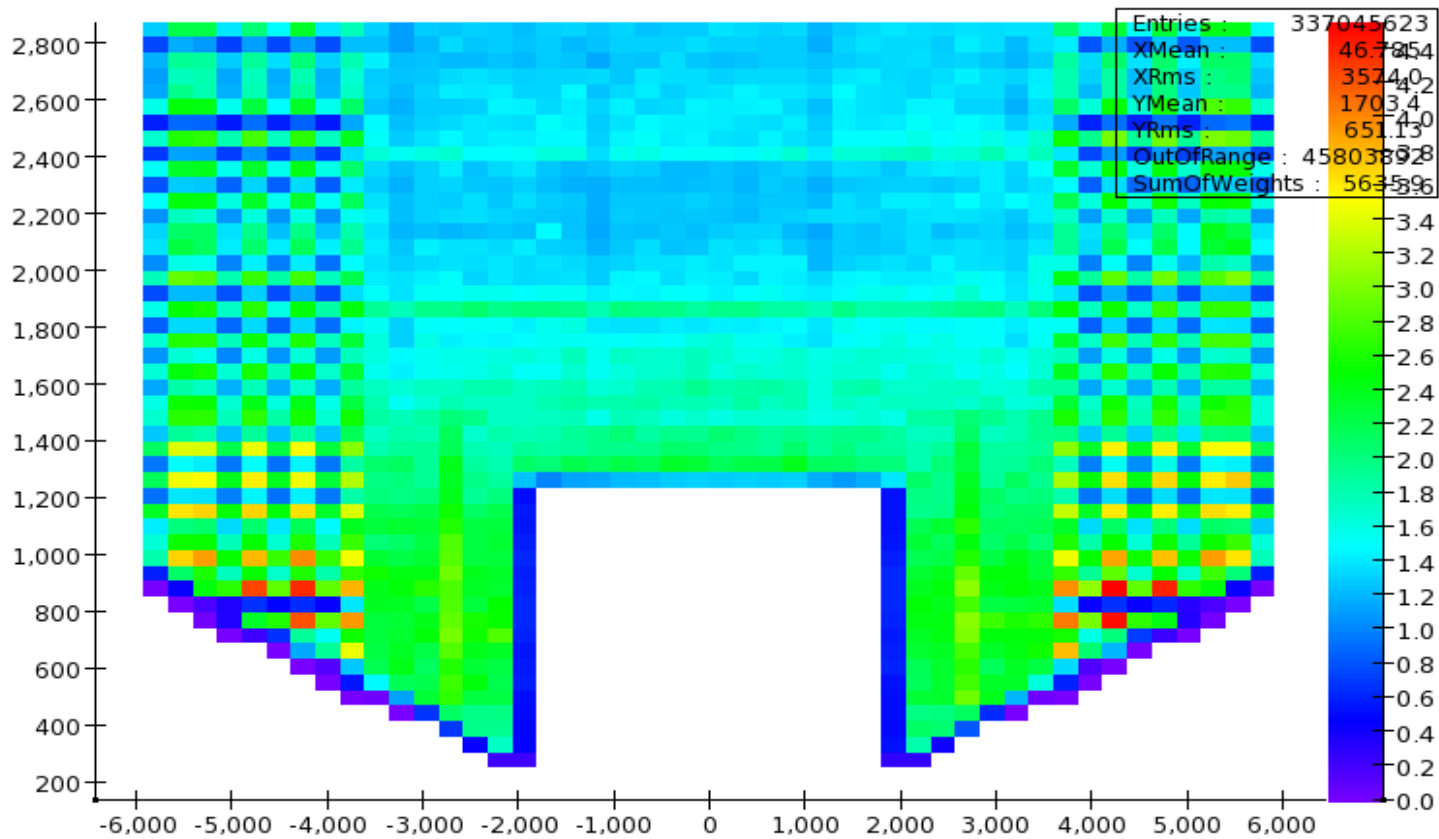
# Data samples

Fully simulated events on detsim  
(replacement of ilcsim and ilcsim2):  
/ilc/sid/wenzel/muoncolliderdata/slciobgr  
/ilc/sid/wenzel/muoncolliderdata/slciosignal

Zp3TeVtoee.slcio  
Zptomumu\_3TeV\_mcdrcal00.slcio



Radiusvsz energy weighted





# Plan

- Need a working detector model for the muon collider (Work with SLAC). Challenge is to deal with backgrounds while maintaining high precision (can it be done?). Needs detailed studies
- Calorimeter:
  - Dual readout (need to study how timing will affect the resolution after dual readout correction is applied) --> implement new optical calorimeter
  - Raja type: (digital sampling calorimeter with traveling time gate, software compensation)
- Tracker:
  - More like LHC than ILC, double or triple layers might be needed to help with pattern recognition. Need fast timing to reject background --> this will all come at a price (material budget)
- Once we have it: debug, biggest challenge will be to deal with the huge backgrounds and getting them into the simulation. (much more challenging than pile up at LHC and that was



$$Z' \rightarrow e^+ e^-$$

pathlength corrected time weighted by energy

