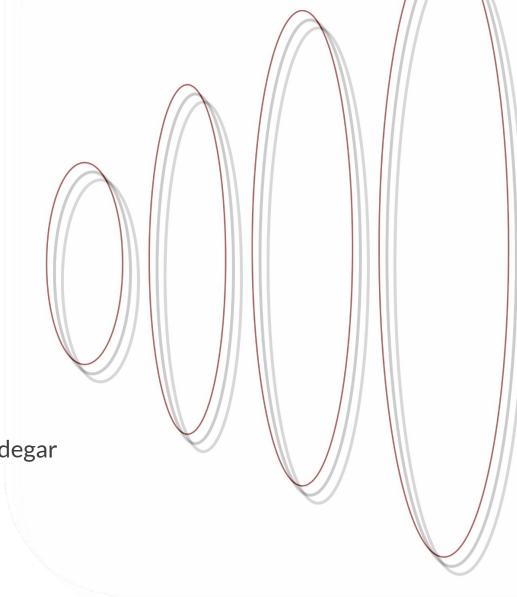
# Simulation and Analysis Workshop Day 2 MAGIS - 100

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Joe Frisch, Michael Kagan, Ariel Schwartzman

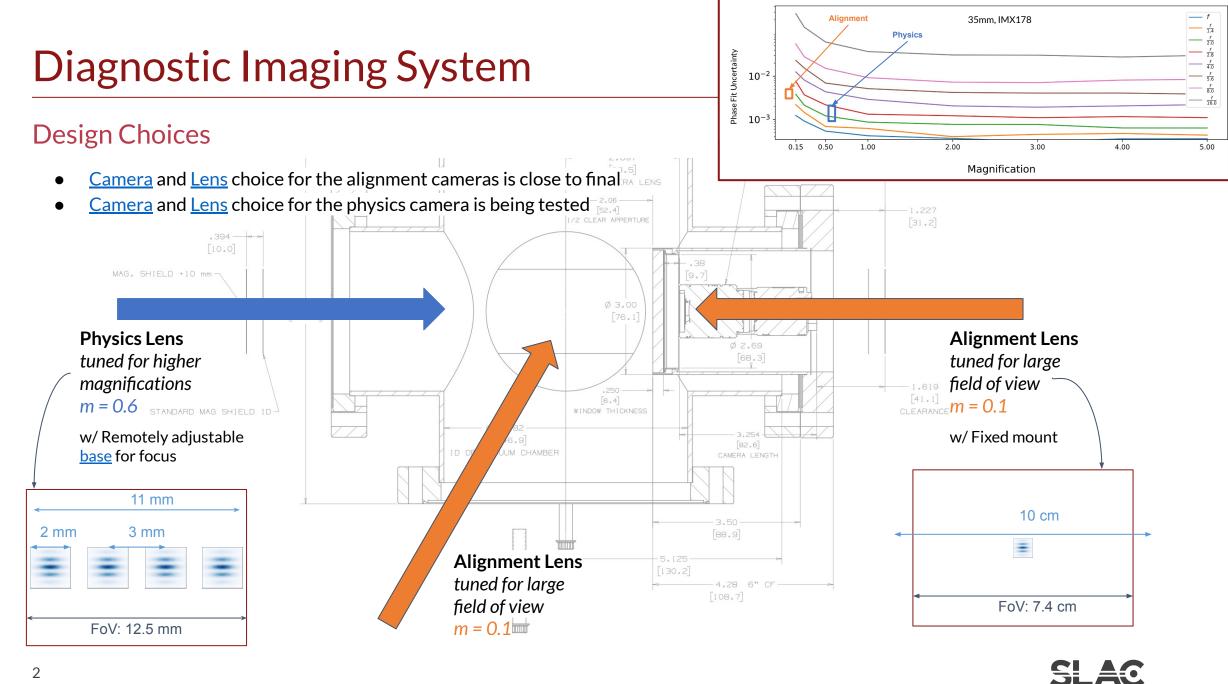
02/02/2022





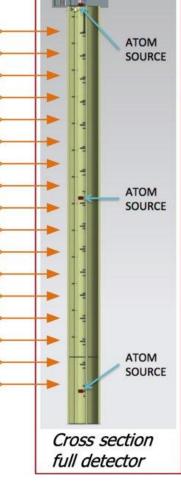






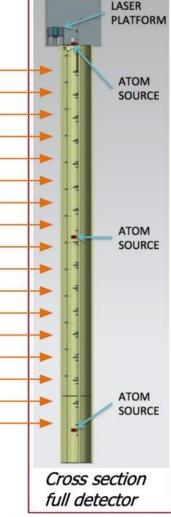
## Resources for Diagnostic Imaging System - Alignment

Item	Value	Notes		LASER PLATFORM
# cameras	28	Two 6MP calib. cameras, 14 nodes		
# images / drop	2	Reading 1 station / drop		ATOM
Image size	10 MB	Could do image cropping if needed		
Data / drop	O(20 MB)	Reading 1 station / drop	۰. ب	
Drop rate	1 / minute (ave.)	Calib. slower than normal data taking		
Run-time / day	24 hrs			ATOM
Calib. data rate	O(30 GB/day)		→ + <sup>4</sup>	
Extracted data	O(10 MB/day)	Assuming O(10) floating point parameters extracted per drop		



## Resources for Diagnostic Imaging System - Physics

Item	Value	Notes		LASER
# cameras	14	One 6MP calib. cameras, 14 nodes	E	
# images / drop	1	Reading 1 station / drop		ATOM SOURCE
Image size	10 MB	Could do image cropping if needed		
Data / drop	O(10 MB)	Reading 1 station / drop	↓	
Drop rate	1 - 10 Hz	Assume 1Hz to start, 10 Hz stretch goal		
Run-time / day	24 hrs			ATOM SOURCE
Calib. data rate	O(1 TB - 10 TB/day)		<b>~</b>	4
Extracted data	O(10 MB/day)	Assuming O(10) floating point parameters extracted per drop		



# Key Questions from the Diagnostic Imaging System

# 20MB/60s; 30GB/day **Alignment:**

#### Data-taking

Data storage and transmission

- Do we use the RPi's as buffers?
- Do we transmit the data up to the storage server right away?
  - Is it via ethernet?

How do we save the associated laser settings metadata?

• Pointers to database?

Cropped images to save on storage space?

#### Online processing

Calibration data analysis, feedback to drop system and live monitoring

- Calculate centroids, clouds widths online, O(n) Does this happen on the Rpi's or directly on the servers?
- How easy is either option to develop?
- Any other/detailed analysis software to run during online operations?
  - Detect speckles or anomalies in the FoV?

Triggering off the RPi D/A or a centrally (delayed) Trigger Line?

Follow-up in upcoming engineering meeting?

#### 10-100MB/s; 1-10TB/day Physics:

#### (Data-taking

Can the Rpi handle 10Hz (100MB/s) image transfer to the server either directly or as a buffer?

May need to use data compression for size reduction in addition to crop?

#### Online processing

Seems to set the data-processing rate for phase extraction

How fast can we extract a phase on a Rpi vs servers?

Data sizes are large, is all phase reconstruction online?

#### Offline

Will we plan yearly re-processing for new reconstruction algorithm use?

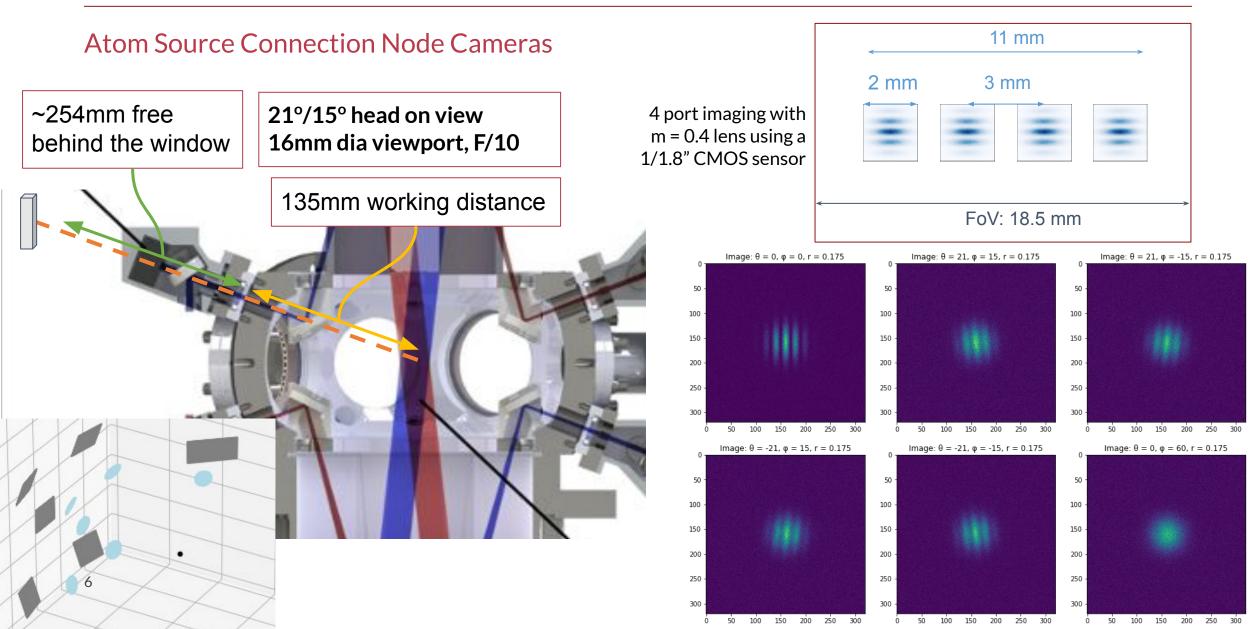
#### Simulations

Computing resources available for these simulations?

Test various alignment scenarios along

Simulate physics signals with images taken along the full length of the DIS

### **Off-Axis Views for Physics and Tomography**



# **Primary Imaging System**

Item	Value	Notes
# cameras / node	6	6 MP cameras, Off-axis imaging with 4 extra cameras
Image size	10 MB	Depending on # pixels
Data / drop	60 MB	Image + meta-data
Drop rate	1-10 Hz	Assume 1Hz to start, 10 Hz stretch goal
Run-time / day	24 hrs	
Raw data rate	O(6 TB – 60 TB) / day	Assuming 6 cameras
Extracted data	O(60 MB) / day	Assuming O(10) floating point parameters extracted per drop

Seems to set the data-processing rate for phase extraction

- How fast can we extract a phase? How many processors will we have?
- Data sizes are large, is all phase reconstruction online? Will we plan yearly re-processing for new reconstruction algorithm use?

3D reconstruction with off-axis imaging will require more computing resources

- Developing simulation and reconstruction algos now
- Will likely benefit from GPUs

# Key Questions from Primary Imaging and Simulations

## 60-600MB/s; 6-60TB/day Physics:

#### Data-taking

Can we handle 10Hz (600MB/s) image transfer to the server? Use data compression for size reduction in addition to crop? How to save and associate appropriate metadata for each camera?

#### Online processing

Seems to set the data-processing rate for phase extraction How fast can we extract a phase from these images? Data sizes are large, is all phase reconstruction online? Resources needed for online reconstruction?

#### Offline

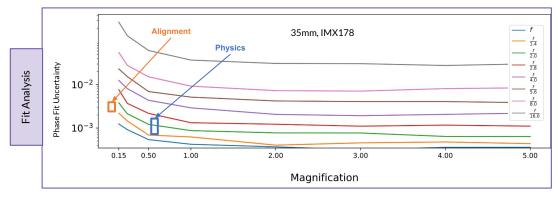
Will we plan yearly re-processing for new reconstruction algorithm use?

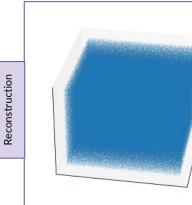
Resources needed for various reconstruction and fitting tasks? Remote data access?

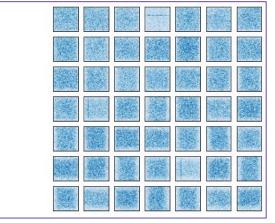
#### Simulations

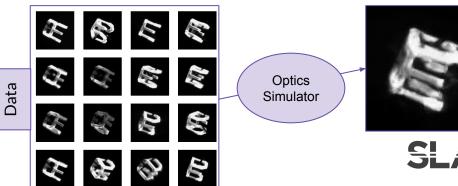
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Need to allocate significant resources (processors, GPUs, etc) Vital in developing and tuning reconstruction techniques Set upper bounds on accuracies and uncertainties Fully integrated in the reconstruction algorithms Used to generate datasets for training and analysis Tuning simulations to match data









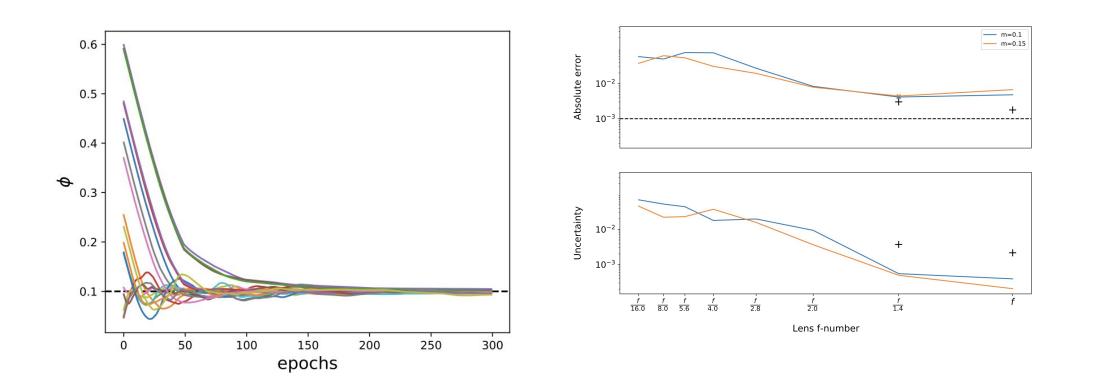
Reconstruction

BOLD PEOPLE VISIONARY SCIENCE REAL IMPACT BOLD PEOPLE VISIONARY SCIENCE REAL IMPACT

## BACKUP



### Function Fitting with 3D images





# Differentiable-Optics (diffoptics)

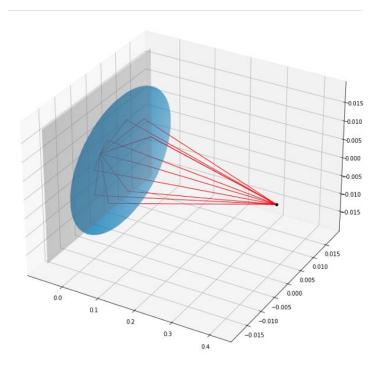
diffoptics: Simulator of optical system and image generation

- Geometric Optics Approach: Ray tracing
- Building blocks: Optical Elements
  - -Thin & thick lenses, sensors, viewing windows, mirrors, etc.
- Atom and photon shot noise included
- PSF implemented with convolutions

Python: written within PyTorch framework

- C++ and CUDA backend
- Vectorized, compile-able, and GPU compatible

End-to-end differentiable (discussed in later slide)

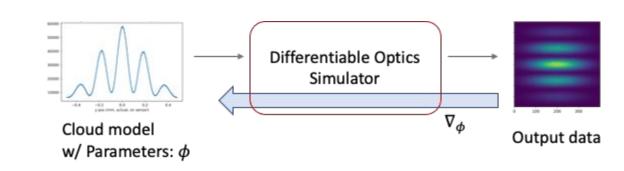


## Differentiable frameworks

Optics simulator is *differentiable*:

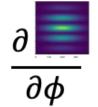
Why?

• Write function:  $f(x) \{...\}$ ;  $\Rightarrow$  Get derivative function automatically:  $df(x) \{...\}$ ;

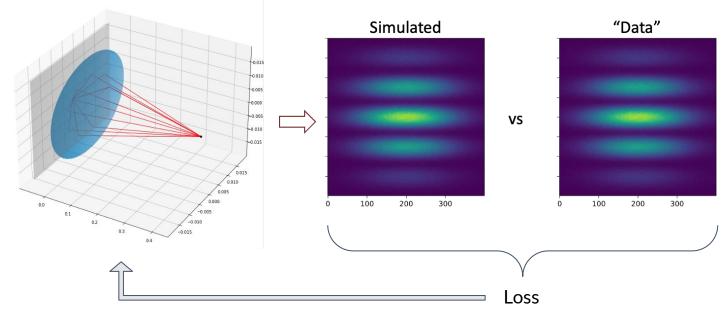


Derivatives give access to sensitivities of generated data w.r.t. parameters

- Enables gradient-based optimization approaches to calibration, optimization & reconstruction, etc.
  - E.g. How should the cloud parameters *φ* be updated so simulations match data?



### End-to-end differentiable simulator enables gradient-based optimization <sup>13</sup>

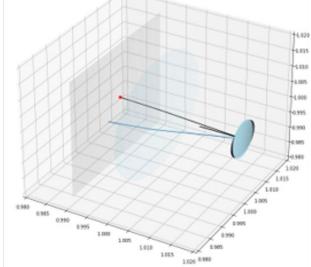


#### Reconstruction

• Update cloud parameters Θ with gradient descent

#### Calibration

- Simulation and captured data do not match
- Fitting the simulator parameters to match the captured data

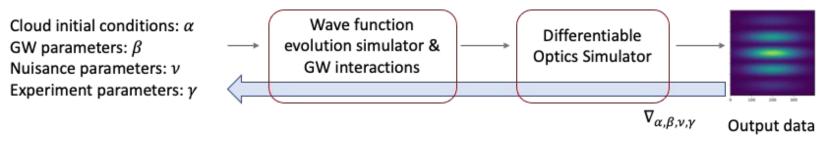


# Simulation and Analysis

SLAC is interested in working on other simulators as well

• Long-term vision: fully differentiable inference pipeline (diffoptics, wave function evolution, phase aberrations, experimental settings, etc)

14



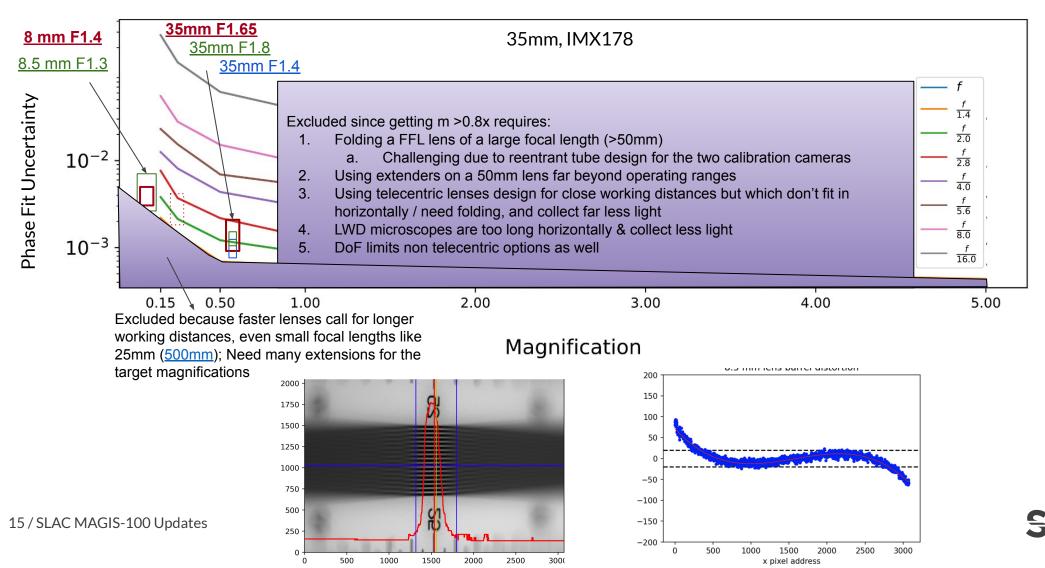
**Broader Question**: How will we use simulation in image and time-series analysis?

- Set upper bounds on accuracies and uncertainties?
- Fully integrated in the reconstruction algorithms?
- Used to generate datasets for training and analysis?

Computing demands will depend on how we use simulations

## **Diagnostic Imaging System**

#### Extensive lab tests and system optimization (see backup)



## **Resources for Diagnostic Camera System - Physics**

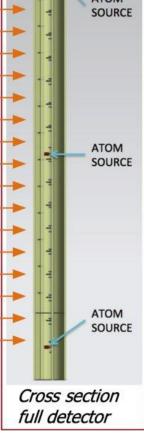
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Drop rate	1 - 10 Hz	Assume 1Hz to start, 10 Hz stretch goal		
Run-time / day	24 hrs			ATOM SOURCE
Calib. data rate	O(1 TB - 10 TB/day)			
Extracted data	O(10 MB/day)	Assuming O(10) floating point parameters extracted per drop		
Camera max FPS @ $12/16$ bit image w/ ISP off = $30$ Hz		Seems to set the data-processing rate for phase		

Running at 15 Hz  $\rightarrow$  2 \* min pixel exposures Simulated Global Exposure min time of 1/30 s ~ 33ms

Can the Rpi handle 10Hz (100MB/s) image transfer to the server either directly or as a buffer?

extraction

- How fast can we extract a phase on a Rpi?
- Data sizes are large, is all phase reconstruction online? Will we plan yearly re-processing for new reconstruction algorithm use?

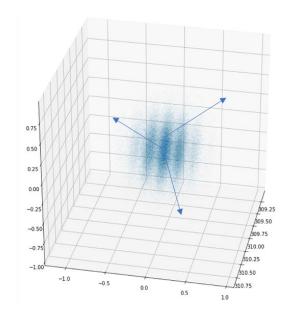


# Ray Tracing

### Forward Ray Tracing

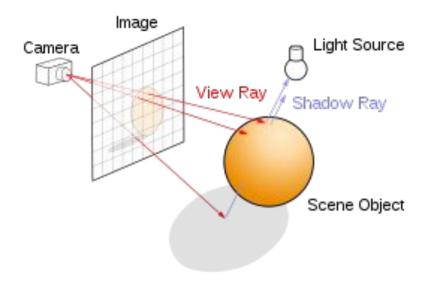
- Simulates individual photons and their interactions with the system
- Photons can be sampled once and stored
- Vectorized

-~9B photons for a 10us image - O(1min)



### **Backward Ray Tracing**

- Sampling rays from each pixels
- Integration of cloud density along rays
- Computationally more efficient



# A little bit of 1D fourier space maths...

What does our density function look like?

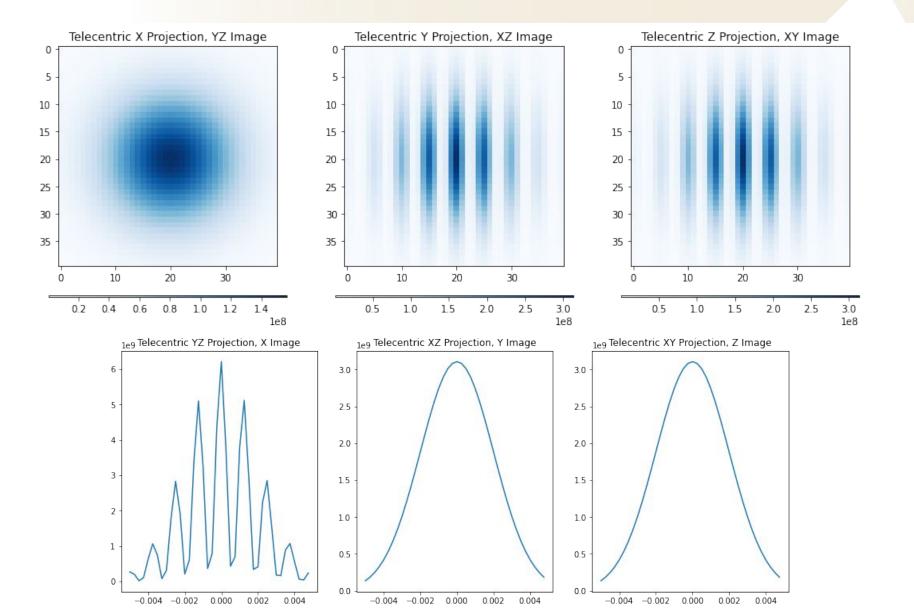
$$g(x) = Ae^{-\frac{(x-b)^2}{2a^2}} \sin^2(kx+c)$$

In Fourier space this is a convolution of the FTs from <i>N</i> and sin <sup>2</sup>	first function	$e^{ib\omega-1/2\left(a^2\omega^2\right)} a $
		$1\left( \int_{\pi} \right)$
convolution	second function	$\frac{1}{2} \sqrt{\frac{\pi}{2}}$
		$\left(2\delta(\omega)-\frac{\delta(-2k+\omega)}{e^{(2i)c}}-e^{(2i)c}\delta(2k+\omega)\right)\right)$

# A little bit of 1D fourier space maths...

 $g(x) = Ae^{-\frac{(x-b)^2}{2a^2}} \sin^2(kx+c)$ In Fourier space this is setting b=0 a convolution of the FTs from N and  $sin^2$ Real Imaginary

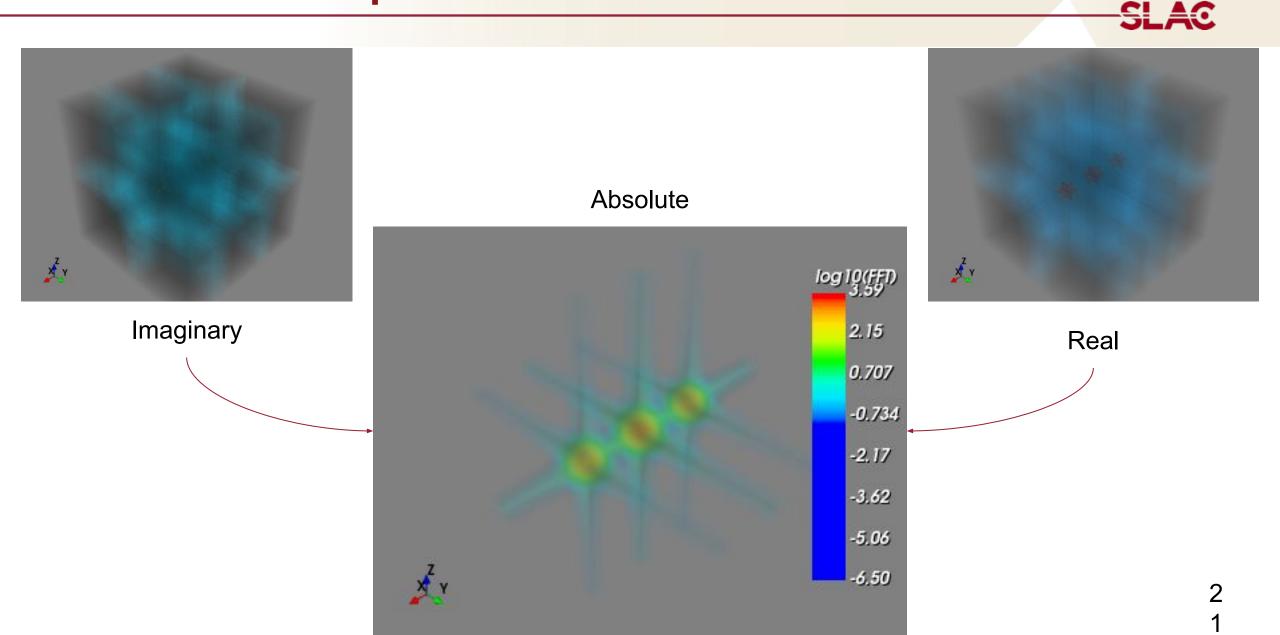
# **Density used**



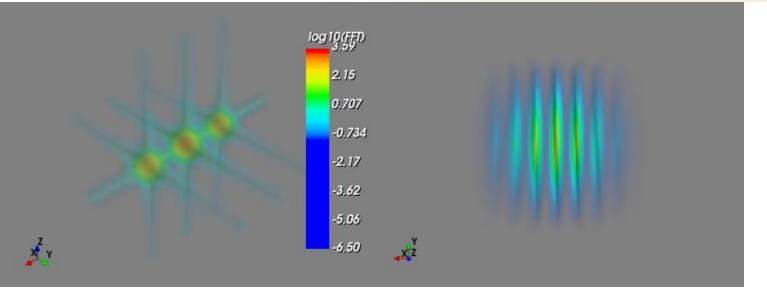
2

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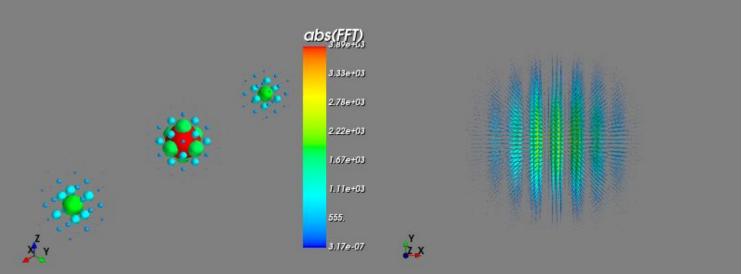
# 3D fourier picture of our cloud



# How to best represent clouds?



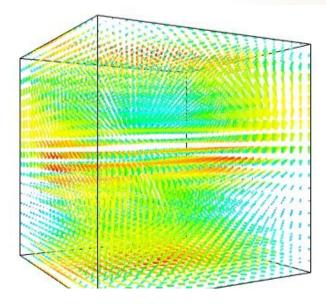
#### **Colors - Interpolation**



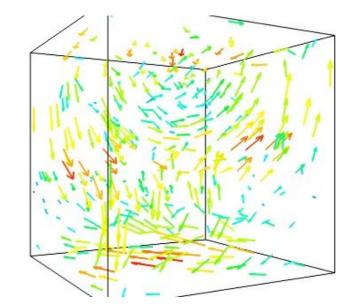
#### **Glyphs - Points**

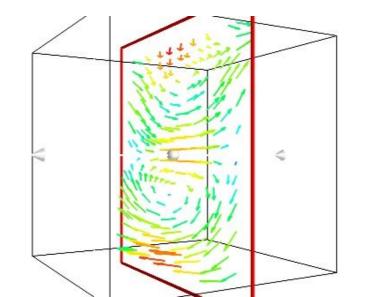
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# How to best represent gradients?



Vector flow? https://docs.enthought.com/mayavi/mayavi/mlab\_case\_s tudies.html#mlab-case-studies





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