



Software for the main functionality

Rafał Kielbik & Wojciech Jałmużna





About Us

Wojciech Jałmużna

Ph.D. in Electrical Engineering

- Role
 - RFPI project contractor
 - FPGA/software engineer
 - Hardware Designer
- Relevant experience
 - FLASH/XFEL LLRF Systems (2003-2012): HW/FW designer
 - Various electronics systems for HEP (2012-2018): HW/FW designer
 - ESS-ERIC: FPGA/software engineer (since 2018)
 - POLFEL LLRF and Piezo Control: HW/FW designer





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Rafał Kiełbik

Ph.D. in Electrical Engineering

- Role
 - RFPI project contractor
 - FPGA/software engineer
- Relevant experience
 - ESS-ERIC: FPGA/software engineer (since 2018)
 - ARUZ Large-scale, FPGA-based Analyzer of Real Complex Systems: project coordinator, FPGA/software engineer (since 2005)





Agenda

- The main requirements,
- The PoC version specification and scope,
- The functionality and design details,
- Implementation,
- Test results discussion,
- Full scale design plans,
- Summary



The main requirements

- Firmware(+hw) Layer must provide real-time response to all events within the time specified in the signal tables
 - Firmware is treated as low level hardware layer
- Software Layer must provide interface to fully control system parameters and provide monitoring and archiving of all critical data
- Execution of protection function must be independent of non-critical software components
 - No parts of protection function are running on SW level
 - Software can be started and stopped without disturbance to system functions
- In case of critical software fault, appropriate statuses must be reported and inhibit signals raised



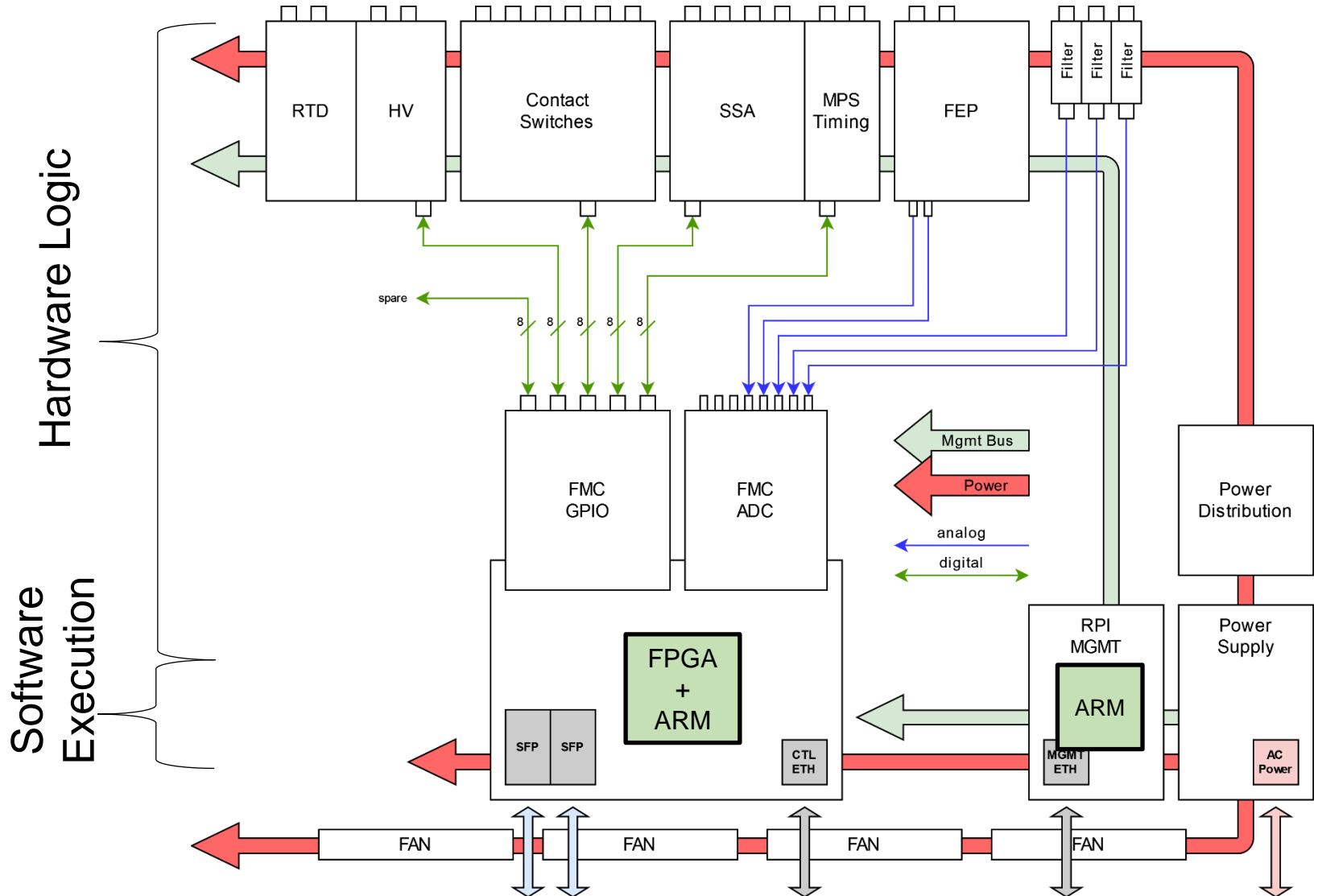


The PoC version specification and scope

- Main purpose of the initial POC fw/sw is to test hardware layer and ensure that all low-level hardware requirements can be met
- POC implementation is focused on easy to use, efficient tools to perform various actions on hardware
- EPICS layer was added to demonstrate possibilities and evaluate performance, but it is not intended to be final control application

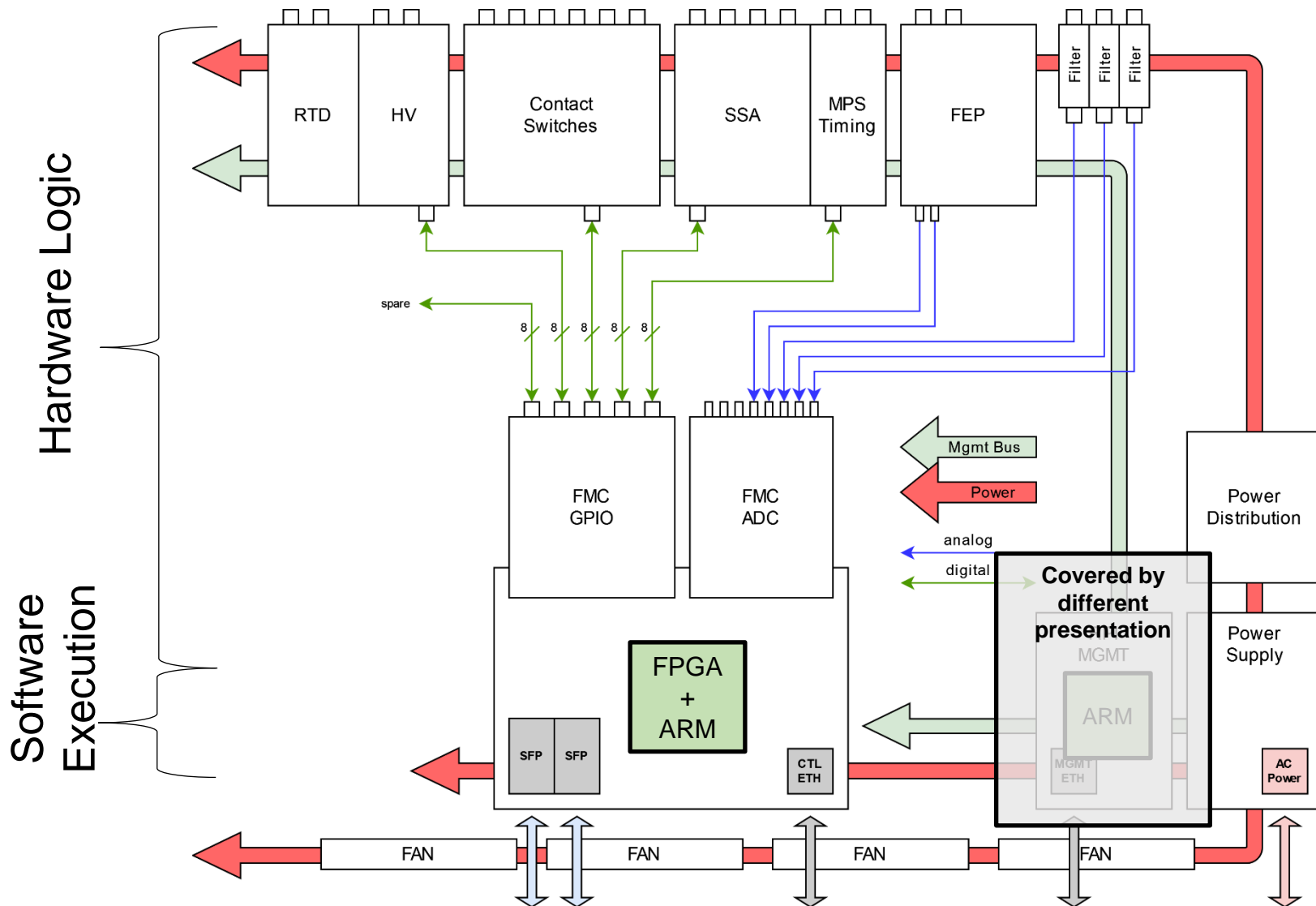


The functionality and design details (1)





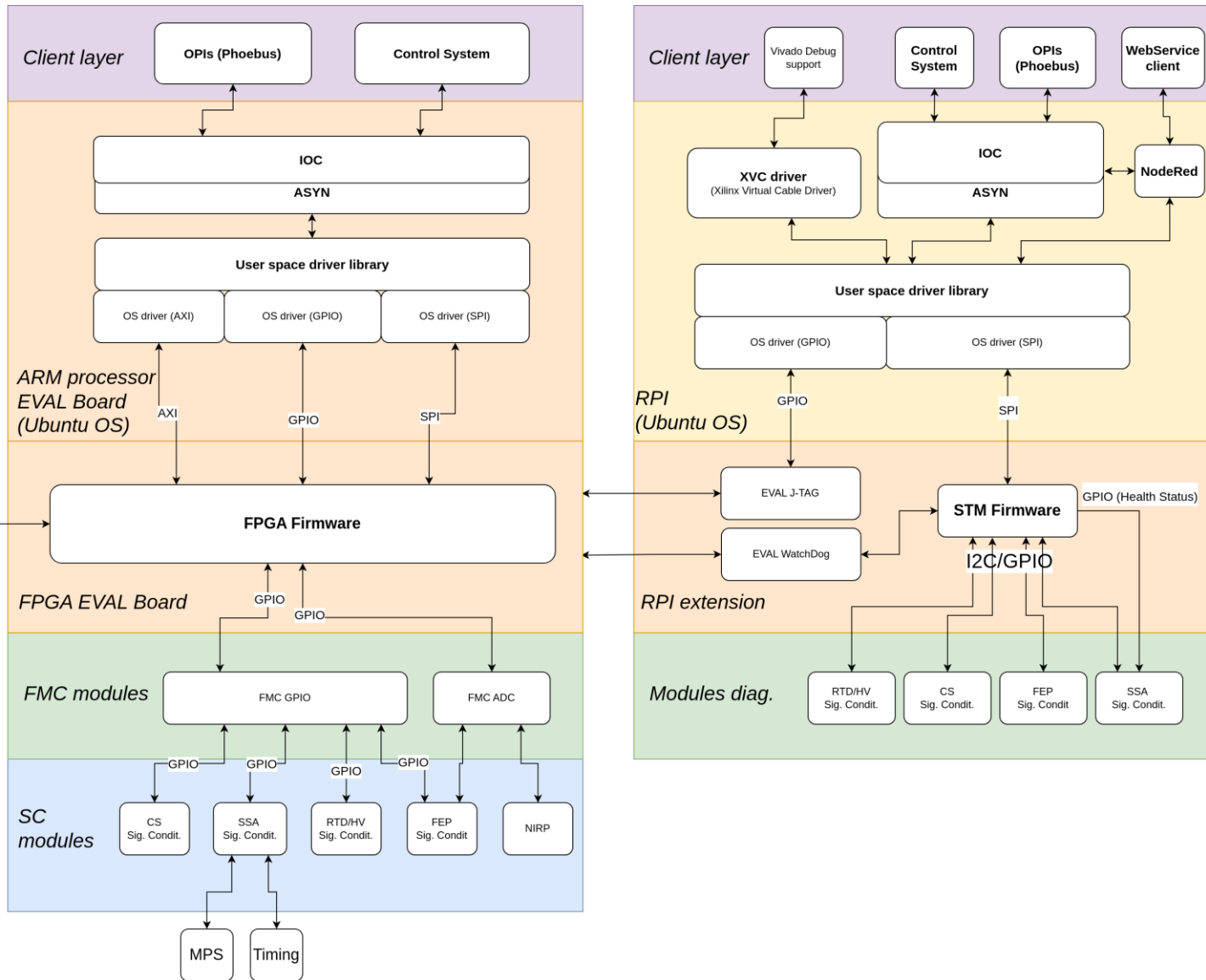
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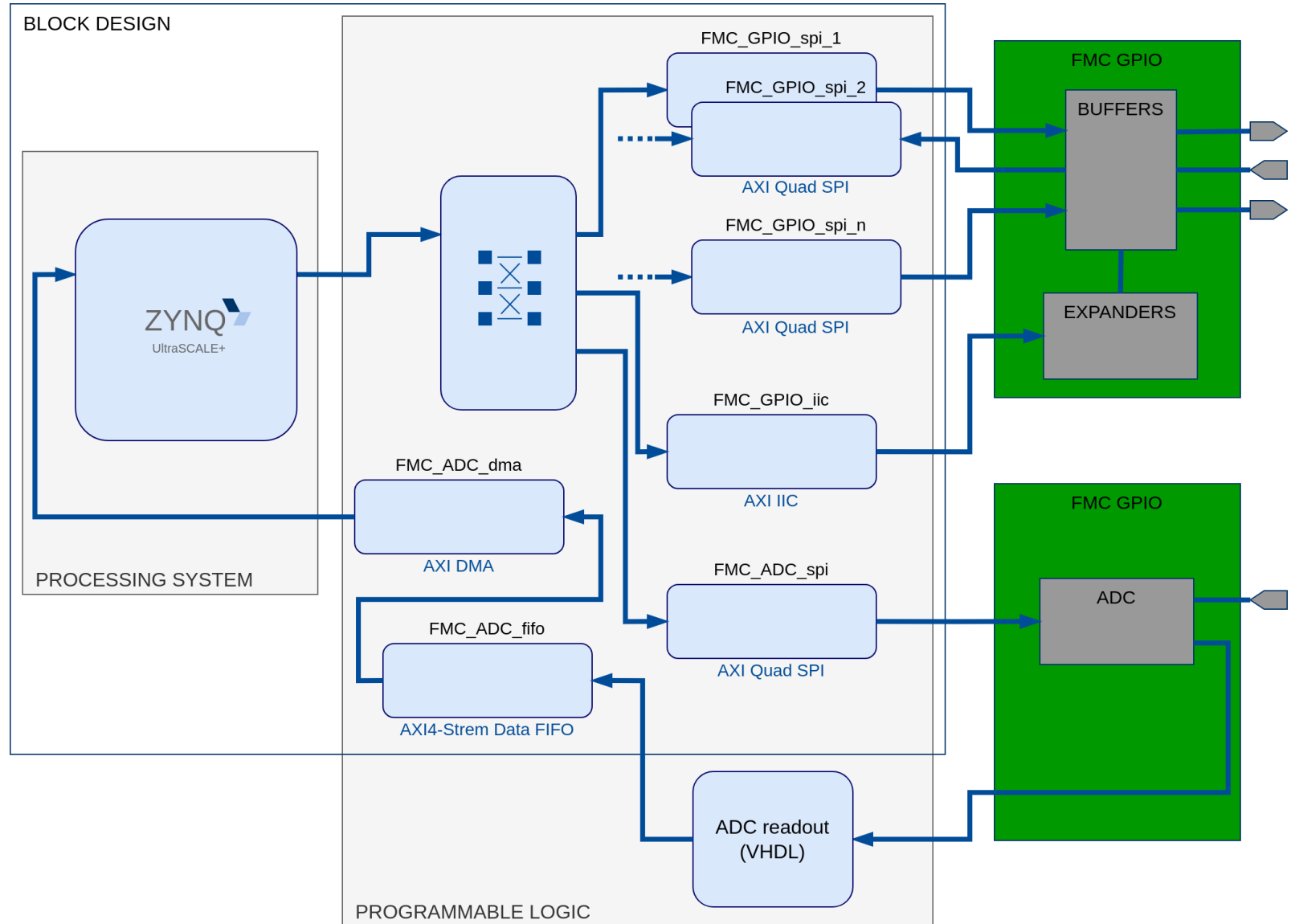
The functionality and design details (2)

Protection function



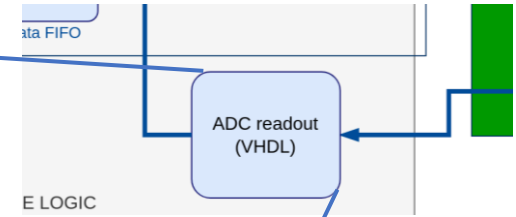
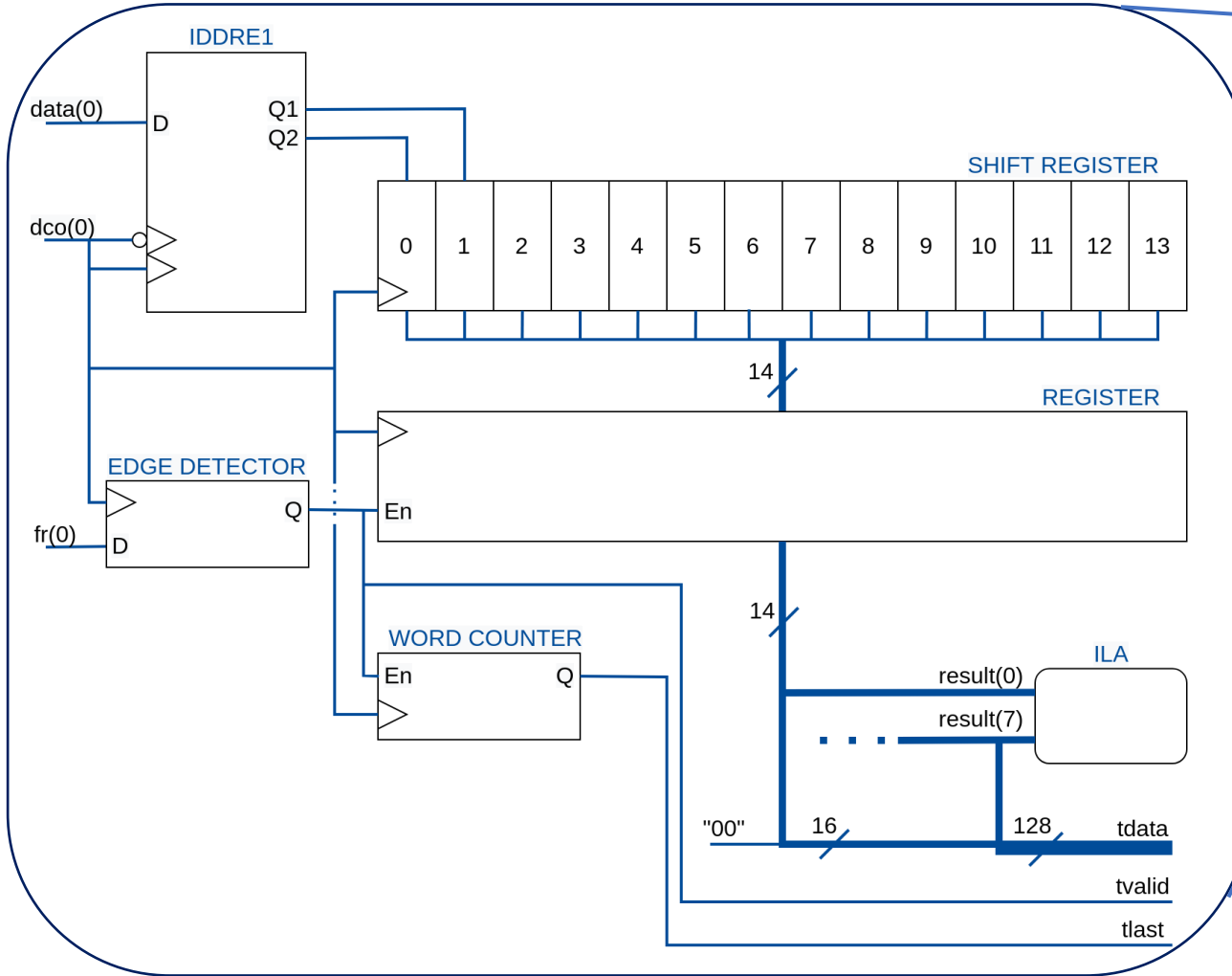


Implementation - Firmware Architecture





Implementation - Firmware Architecture





Implementation - Flow

- Management of hardware platform for Ubuntu is performed using:
 - xlnx-config command line tool
 - PAC (Platform Assets Container) folder
- Process automation is obtained by means of dedicated bash and TCL scripts for:
 - Exporting Vivado project to TCL
 - Recovering Vivado project from TCL
 - Generating bitstream
 - Exporting hardware platform
 - Creating Vitis platform for DT (Device Tree)
 - Compiling DT
 - Transferring generated files (bitstream, DT) to PAC folder (on ZCU106)
 - Updating Ubuntu configuration with xlnx-config command (on ZCU106)





Implementation - Drivers used

- SPI
 - spi-xilinx (kernel space only, built-in)
 - spidev (user space, built-in, kernel reconfiguration required)
- IIC
 - i2c-xiic (user space, built-in)
- DMA
 - xilinx_dma (kernel space only, built-in)
 - dma-proxy (user space, loadable, compilation required)
- UIO (Userspace IO)
 - used to handle address space access (for example register modules on fw)





Low Level Applications Prepared

- FMC FRU manipulation (via I2C)
 - eeprom_clean – erasing FRU FLASH
 - eeprom_dump – reading FRU FLASH
 - eeprom_write – writing FRU on FLASH
- Expanders configuration (via I2C)
 - gpio_loopback – setting all buffers of FMC GPIO in loopback mode
 - spi_expander_test – setting some buffers of FMC GPIO for SPI transfer
- Expanders configuration (via SPI)
 - spi_expander_test – setting expanders of conditioning boards
- ADC configuration (via SPI)
 - adc_config – resetting ADC, setting ADC mode (and pattern, if required)
- ADC readout (via DMA)
 - basic_test – testing single DMA transfer
 - dma_transfer – performing continuous DMA transfer and printing averaged ADC readouts, multi-threaded





Demo: Setting and Reading ADC Patterns

The screenshot displays a video player interface showing a demo of ADC pattern setting and reading. The video content includes:

- Terminal Window (~/spi):** Shows the following commands and output:

```
ADC PATTERN 0 (for channel 0, 3, 4, 7): 3dfb
ADC PATTERN 1 (for channel 1, 2, 5, 6): 3dfb
```
- Logic Analyzer Interface:** Shows a waveform with multiple channels. The top channel displays a sequence of hex values: ff, 00, ff, 00, ff, 00, ff, 00, ff, 00, ff, 00, ff, 00, ff, 00. Below this, several channels show digital signals with values like 3, 1, 1, 3, 1, 1, 3, 1, 3, 1, 3, 1, 3, 1, 3, 1, 3, 1.
- Settings Window (hw_ila_1):** Shows the core status as "Idle" and the capture status as "Window 1 of 1".
- Trigger Setup Window (hw_ila_1):** Shows a table with columns for Operator, Radix, and Value. The value is set to 00_0000.
- Terminal Window (~/dma):** Shows the following output:

```
ADC CHANNELS:
CH: 0: 3df1
CH: 1: 3ef1
CH: 2: 3ef1
CH: 3: 3df1
CH: 4: 3df1
CH: 5: 3ef1
CH: 6: 3ef1
CH: 7: 3df1
```



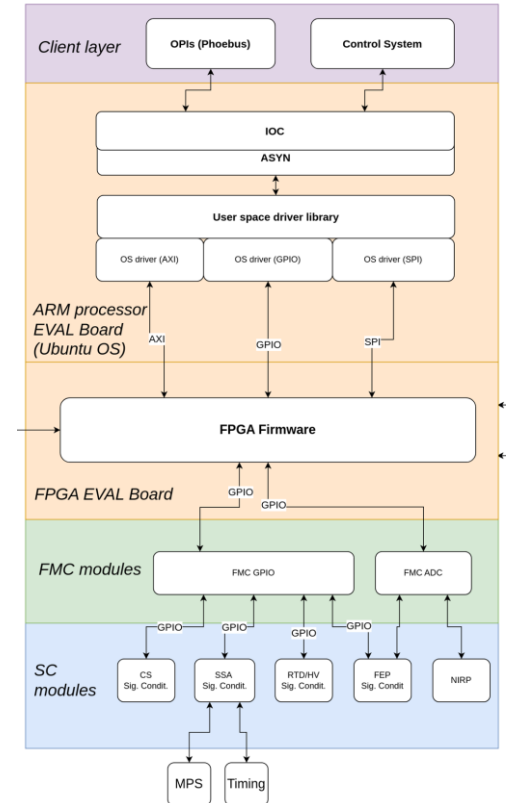


Implementation – Higher Level Software Layers

- User Space HW Library
- Command Line Tools
- EPICS IOC
- XVC Driver

Implementation – Higher Level Software Layers

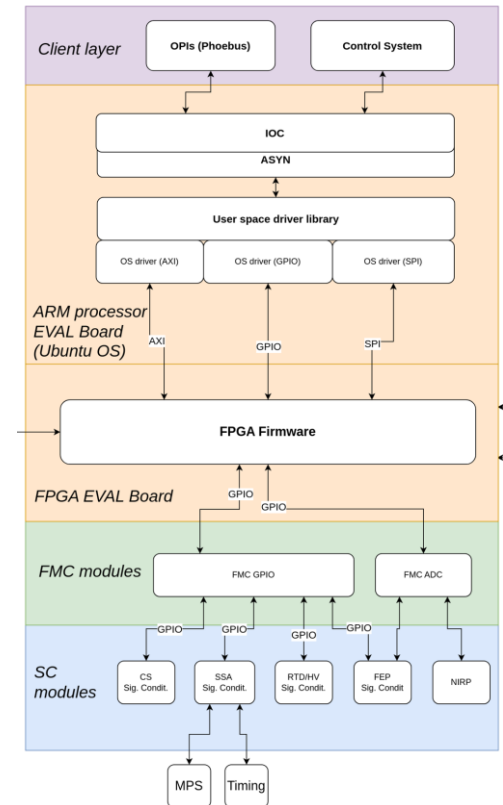
- **User Space HW Library**
 - C++
 - Software reflection of all hw/fw parts
 - Abstraction layers and easy to use API
 - Low level API can be used when needed
- Command Line Tools
- EPICS IOC
- User Interface





Implementation – Higher Level Software Layers

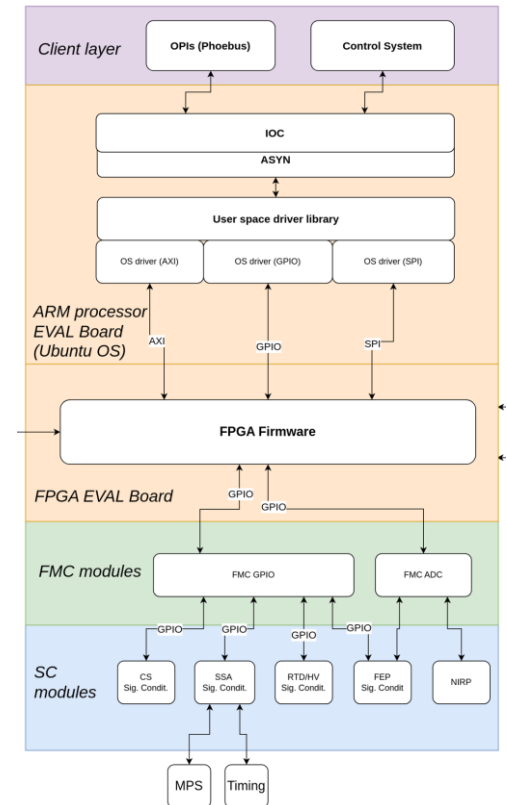
- User Space HW Library
- **Command Line Tools**
 - They are just interface to HW Lib
 - Give quick and easy access to low level hw features
 - Can be used for quick testing of various components without the need of running of the whole control system
- EPICS IOC
- User Interface





Implementation – Higher Level Software Layers

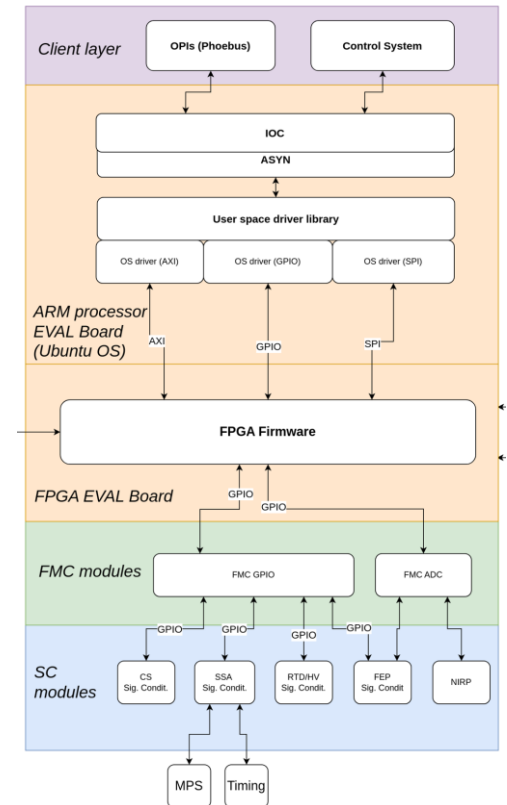
- User Space HW Library
- Command Line Tools
- **EPICS IOC**
 - IOC is using ASYN driver to interface with the lower layers of sw stack
 - ASYN interfaces the same SW lib as command line tools
 - IOC is not implementing complex logic
- User Interface





Implementation – Higher Level Software Layers

- User Space HW Library
- Command Line Tools
- EPICS IOC
- **User Interface**
 - User Interface is implemented using CSS





Summary

- Prototype Version of RFPI software tools is implemented
 - Main purpose: tests of hw layer and performance evaluation
- Current implementation can be base for further development
- General Conclusions move us towards final shape of the system

Thank you !

