Data Acquisition and Reconstruction Efficiency with the SBND Photon Detection System (PDS)

Lynn Tung

New Perspectives 2022

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- the Short-Baseline Near Detector (SBND) will record a record number of neutrino interactions from the Booster Neutrino Beam (BNB) in Fermilab
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Photon Detection System (PDS)













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 - 2. Flash Creation: PDS, offline
 - 3. Flash Matching: PDS and TPC, offline









Introduction: Reconstruction & Efficiencies

- To maximize our physics potential, we must optimize both data acquisition (triggering) and reconstruction efficiency

• in an ideal world: 100% efficiency for neutrinos, 0% efficiency (or 100% rejection) for background









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- Charged current ν (CC): outgoing lepton (e- or muon) \rightarrow easier to reconstruct
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- **Cosmic Muons:** main background \rightarrow can look like ν_{μ} CC event!



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energy range discussed in this presentation

NC plots available in backup slides









Triggering & Photon Detection System (PDS)

Extremely high statistics but SBND cannot record sub-system data for every beam spill! lacksquare









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- Light is the fastest way to determine if a possible neutrino interaction occurred (order of ~ns)
 - Photo-multiplier tube (PMT) readout is 500 MHz, or 2 ns
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SBND PDS system:

- 120 8-inch Hamamatsu photo-multiplier tubes (PMTs) and 192 **ARAPUCAs**
- Reflective cathode plane increases light yield
- PDS records both visible and VUV light









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CC neutrino events: ~100%

cosmic muon efficiency: ~95-100%



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LArTPC Event Display













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Pandora: ν (Nu) Candidate

1. Unambiguous Cosmic Removal

2. Neutrino Candidate Scoring



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cosmic muons







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- - \bullet









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CC neutrino events: ~95-100% cosmic muon efficiency: ~80-95%



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Pandora: ν (Nu) Score

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CC neutrino events: ~90-95% cosmic muon efficiency: ~70%



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- After PMT data acquisition and triggering:
 - light waveforms ullet











- After PMT data acquisition and triggering:
 - light waveforms \rightarrow optical hits ullet
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 - light waveforms \rightarrow optical hits \bullet
 - various hit times, # of photoelectrons, PMT spatial coordinates
 - combine time-coincident optical hits \rightarrow flash object
 - one flash time, total photoelectrons measured, one "flash center" coordinate













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How many flashes are created? When do the flashes happen?







How many flashes are created? When do the flashes happen? lacksquare











- How many flashes are created? When do the flashes happen? lacksquare
- select events with in-time flashes











- How many flashes are created? When do the flashes happen? lacksquare
- select events with in-time flashes
- CC neutrino efficiency: ~85-90%

cosmic muon efficiency: ~40-50%





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 - electrons *drift* to wire planes at 0.16 cm/us

 \smile

-

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- Flash Matching: Combine TPC info and PDS flashes for good timing and good spatial reconstruction!
- Inputs to SBND Flash Matching score:
 - spatial centers of charge vs. spatial centers of light
 - e.g. Pandora reconstructed vertex vs. flash center
 - ratios of visible and VUV light
 - footprint of light

TPB Coated K-ARAPUCAs 5 mReflector Foil Combine charge and light!

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select events with flash score <= 7

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select events with flash score <= 7 CC neutrino efficiency: ~70-80% cosmic muon efficiency: < 20%

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- select events with flash score <= 7
- CC neutrino efficiency: ~70-80% cosmic muon efficiency: < 20%
- removes an additional 60% of cosmics!

Combining sub-system info is very powerful!

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- Future Improvements
- Flash Creation + Matching stage has largest decreases in efficiency for neutrino events:
 - currently implementing improvements to flash creation and matching algorithms in SBND
- Improved reconstruction chain:
 - combining sub-system info with boosted decision trees for a single cosmic rejection score

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