



BOSCO as service and other considerations for connecting the Campus to OSG

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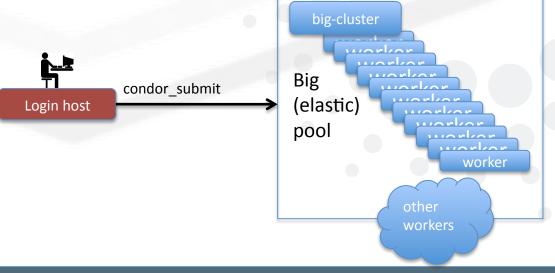
Less is more



- BOSCO provides an easier way to access HTC
- What if the scientist can simply use HTC resources without worrying about what is available and how to make it available?

How can this be provided in a simple and

efficient way?



High Throughput Computing as Service



Users

- Scientists
- Know how to submit jobs (command line or portal) or are paired with facilitators

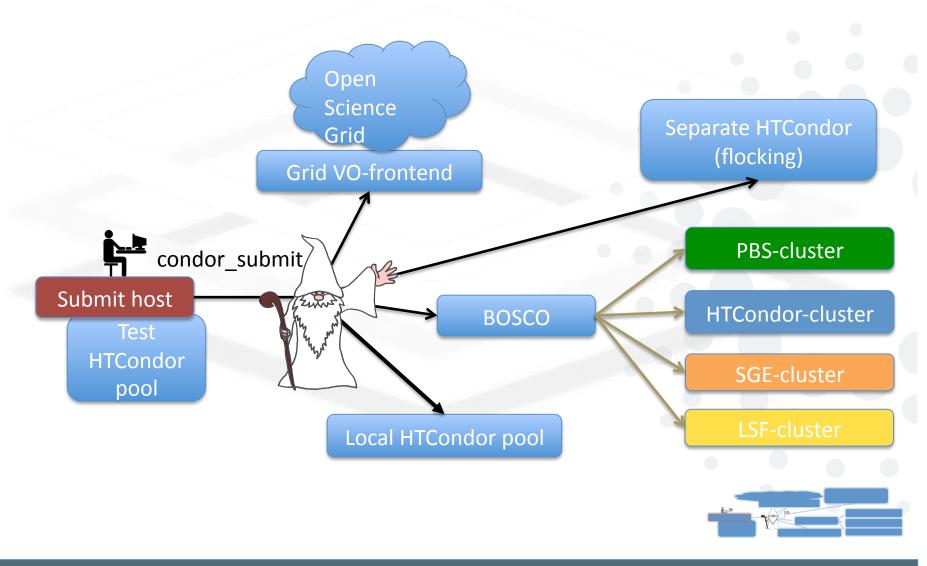
Administrator

- (Unix) system administrator
- Pool resources together
- Provide a single access point and user interface
- Provide simple instructions to access the resources



Campus Grid with BOSCO Multi User





Components used in this Campus Infrastructure

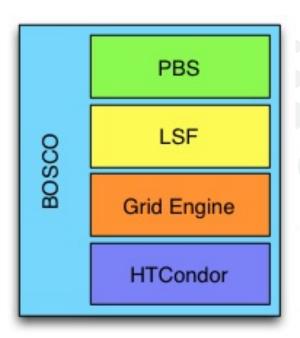
- The infrastructure is based on HTCondor
 - Allows to connect the different pieces (via "flocking")
 - All HTCondor commands are available (condor_submit, condor_q)
- BOSCO
 - Allows to integrate different LRM
- OSG VO Frontend
 - Allows to submit to OSG
- Recipes
 - Examples of solution used in UC3
- Some references if you are not familiar with HTCondor:
 - https://www.opensciencegrid.org/bin/view/Documentation/Release3/InstallCondor
 - https://www.opensciencegrid.org/bin/view/Documentation/Release3/CondorInformation
 - http://research.cs.wisc.edu/htcondor/manual/v7.9/index.html



Uniform HTCondor interface for different resources "plugged" to the submit host



- BOSCO HTCondor Pool via BOSCO multi user
 - PBS
 - LSF
 - Grid Engine
 - HTCondor
- No root access on remote resources







BOSCO SINGLE-user vs. BOSCO MULTI-user



- Installed by user
- User manages BOSCO
 - BOSCO started as User
 - Contributing clusters (BOSCO resources) added by User
- User must have SSH access on all BOSCO resources
- Only User can submit jobs to the HTCondor pool of BOSCO
- No choices because it must be easy to install and run for scientists without system administration experience

- Installed as administrator (root)
- Administrator manages BOSCO
 - BOSCO started as root
 - Contributing clusters added using a single service account
- SSH access via group service account (negotiated by admin)
- All the users on the system can submit jobs to the HTCondor pool of BOSCO
- More flexible because there may be more customization to add BOSCO in the Campus Grid





BOSCO Installation and management



https://twiki.grid.iu.edu/bin/view/CampusGrids/BoscoMultiUser

```
# As root – add the bosco user and the install directry

[root@bosco ~]$ useradd bosco

[root@bosco ~]$ mkdir -p /opt/bosco; chown bosco: /opt/bosco

# As bosco – download and run the installer

[user@bosco ~]$ wget ftp://ftp.cs.wisc.edu/condor/bosco/latest/boscoinstaller

[user@bosco ~]$ ./boscoinstaller --prefix=/opt/bosco
```

```
# As root – start/stop BOSCO
[root@bosco ~]$ source /opt/bosco/bosco_setenv
[root@bosco ~]$ bosco_start

# As bosco – add/remove/list BOSCO resources
[user@bosco ~]$ source /opt/bosco/bosco_setenv
[user@bosco ~]$ bosco_cluster --add username@mycluster-submit.mydomain.org LRMS
```

BOSCO Advanced Setup



Setup the environment of the system installation

```
[root@bosco ~] cp /opt/bosco/bosco.sh /opt/bosco/bosco.csh /etc/profile.d/
```

```
[root@bosco ~] cp /opt/bosco/etc/examples/condor.boot.generic /etc/init.d/condor # edit the values of CONDOR_CONFIG and CONDOR_CONFIG_VAL CONDOR_CONFIG=/opt/bosco/etc/condor_config CONDOR_CONFIG_VAL=/opt/bosco/bin/condor_config_val [root@bosco ~] chkconfig --level 235 condor on
```

Tune some parameters for performance and to connect to CI

```
# Submission rate - in /opt/bosco/local.*/condor_config.local 
GRIDMANAGER_MAX_SUBMITTED_JOBS_PER_RESOURCE = 100
```

Allow flocking (running jobs in the BOSCO pool) — in /opt/bosco/local.*/config/condor_config.factory

FLOCK_FROM = yourname.yourdomain.org



Differences in BOSCO job submission



- "grid" universe job
- Single resource addressed directly

- "vanilla" universe job
- Sent to all available resources

```
universe = grid
grid_resource = batch condor \
    marco@itbv-ce-condor.uchicago.edu
output = gjob.out.$(Cluster)-$(Process)
error = gjob.err.$(Cluster)-$(Process)
Executable = myjob.sh
arguments = 10
log = gjob.log.$(Cluster)
should_transfer_files = YES
when_to_transfer_output = ON_EXIT
queue 1
```

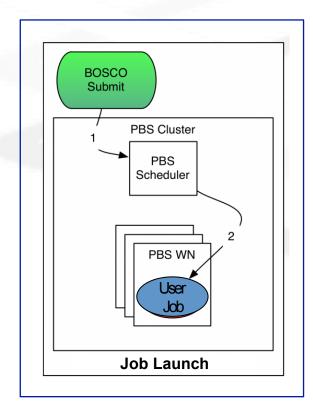
```
universe = vanilla
output = cfjob.out.$(Cluster)-$(Process)
error = cfjob.err.$(Cluster)-$(Process)
Executable = myjob.sh
arguments = 10
log = cfjob.log.$(Cluster)
should_transfer_files = YES
when_to_transfer_output = ON_EXIT
queue 1
```

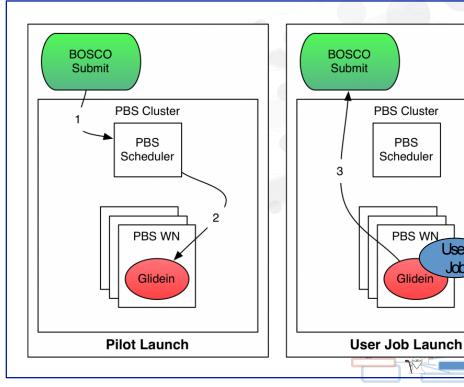
Differences in BOSCO job submission (2)



job batch

 Direct "grid" universe
 "vanilla" universe job using HTCondor glideins: pilot + job

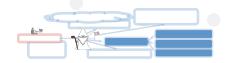




BOSCO performance test on dedicated cluster

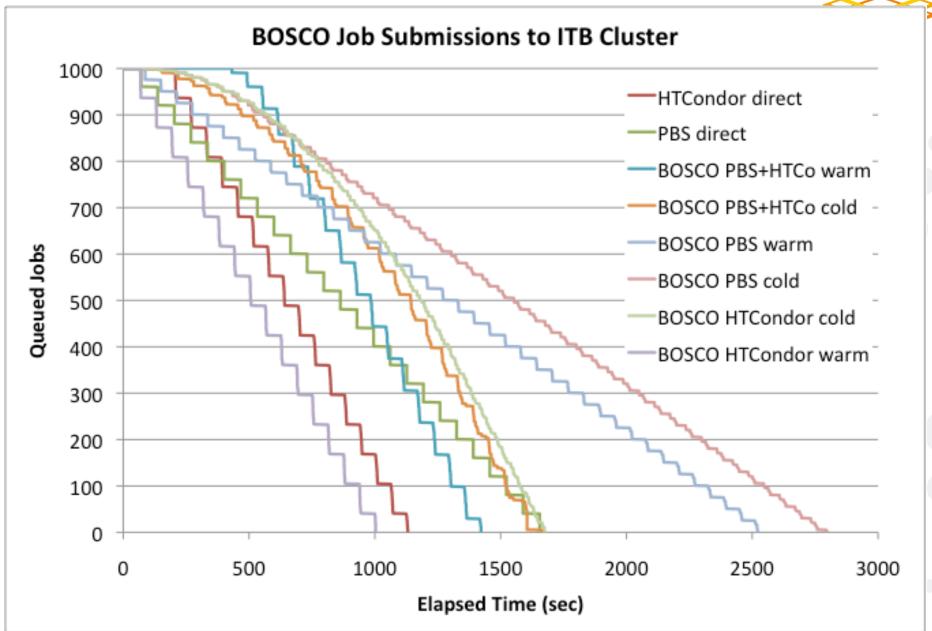


- Comparison of job submission rate with/without BOSCO.
 Submission of 1000 jobs with single command (most of the time) on an empty cluster (ITB)
 - Simple 1 min sleep job printing some system information (host where it ran, environment, ...)
 - Local jobs, BOSCO "vanilla" jobs, BOSCO "grid" jobs
- The ITB cluster has a PBS (Torque/Maui) and a HTCondor queue with separate submit nodes and shared worker nodes (5 dual Intel E5620 hyperthreaded, 16 slots each)
- Measures:
 - Remote completion time (timestamp printed by the job)
 - Local completion time (last status change registered by BOSCO)
 - Almost no difference between the 2 measures







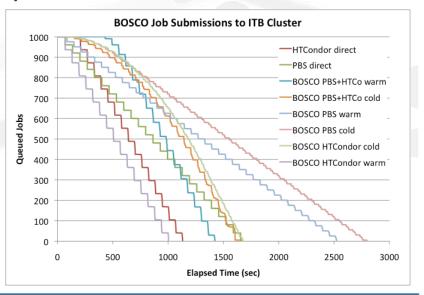




Performance of cluster Job Managers



- HTCondor submission (condor direct)
 - Has 64 job slots
 - 20% overhead
- Direct PBS submission (pbs direct)
 - Runs 40 jobs/time (user limit)
 - 11% overhead
 - Very regular

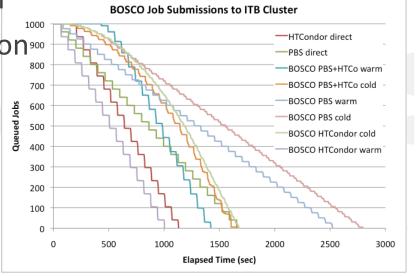




BOSCO performance



- BOSCO submissions
 - Work better at steady state (when some glidein are already running)
 - Work better with a Condor back-end
 - o 50% overhead over PBS, plus 250 overhead
 - 500 sec overhead over Condor
 - HCondor warm start submission
 outperforms direct HTCondor
 - "grid" universe submission problematic with short jobs





Accessing OSG resources



- It is possible to use opportunistic cycles on OSG
 - Using an existing gateway (OSG_XSEDE and HCC)
 - Using your own VO Frontend
- To access a gateway you need a HTCondor submit node (schedd) authenticating correctly and flocking to one of the gateways
- https://www.opensciencegrid.org/bin/view/ CampusGrids/InstallCondorFlockSubmit





OSG VO Frontend



- To be more independent you can install a VO Frontend
 - x509 certificate for host and user (in valid OSG VO)
 - Request access to the GlidinWMS factory (GOC or UCSD)
 - Install the VO frontend
 - Operate the VO frontend (keep the certificate up-to-date)
 - Campaign to provide opportunistic use to your VO
 - You have your own queue
 - Decide on which OSG resources to run on

References

- http://ui-gwms.uchicago.edu/vofrontend/monitor/ frontendGroupGraphStatusNow.html
- https://twiki.grid.iu.edu/bin/view/Documentation/Release3/ InstallGlideinWMSFrontend



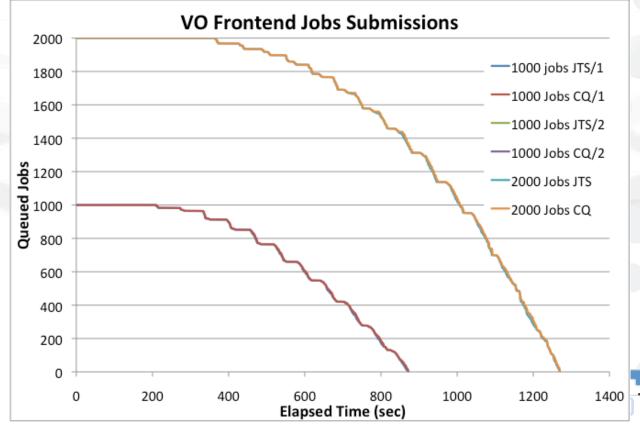


Submission test on VO Frontend



 Higher scalability because the obtained opportunistic resources are more than available local resources (no guarantee)

Longer startup time





Conclusions



- OSG is providing components and recipes that can be used to put together a Campus Infrastructure based on HTCondor. Other components and recipes come from the CIC.
- BOSCO allows to pool non HTCondor resources
 - Easy to administer
 - Performance overhead is limited (negligible with HTCondor, 50% with PBS)
 - Scales at least to O(1000) jobs and O(100) resources
- VO Frontend allows to reach OSG resources
 - Scales well to at least O(1000) jobs
 - Access to many opportunistic resources



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- Support from the National Science Foundation (Open Science Grid, NSF grant PHY 1148698) and the Computation Institute at the University of Chicago.
- BOSCO 1.1 References:
 - http://tinyurl.com/osgbosco
 - http://bosco.opensciencegrid.org/
 - https://twiki.grid.iu.edu/bin/view/CampusGrids/BoscoMultiUser
- Suggest features for BOSCO 1.3 @:
 - bosco-discuss@opensciencegrid.org







Extra Slides



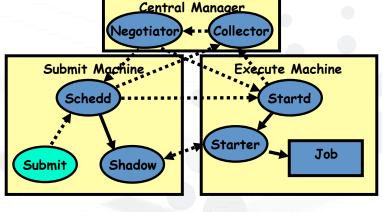


HTCondor components overview



- Schedd and Shadow
 - represents resource requests

 (a submit machine) and
 shadows jobs
- Collector
 - collects all the information about the status of an HTCondor pool. (ClassAd)
- Negotiator
 - responsible for all the match making within the HTCondor system
- Startd and Starter
 - represents a resource, e.g. a machine capable of running jobs



Components in Campus Grid with BOSCO



