



## Status of Geometry service changes to accommodate pixel readouts

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LArSoft coordination meeting

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# Motivation

- **LArSoft intends to support pixel geometries**
  - To do this, some adjustments to the Geometry service/system are required.
    - *Will likely be separating readout-specific concepts from those of geometry.*
  - A few of us are meeting weekly to determine how best to proceed.
  - While analyzing geometry code, it became apparent that much of the interface serves as “legacy” code to support older coding patterns

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- **Maintenance issues**

- We will need to rearrange some parts of the code to support pixel geometries—***it's less work to adjust only the code that's required.***
- I suggest we address the “deprecated” code first.

# Deprecated geometry functionality

- There are many functions listed with the `@deprecated` Doxygen tag (e.g.):

```
std::size_t AuxDet::FindSensitiveVolume(geo::Point_t const& point) const;
- /// @deprecated Use the version with `geo::Point_t` argument instead
- std::size_t AuxDet::FindSensitiveVolume(double const worldLoc[3]) const;
```

```
- /**
-  * @brief Returns the auxiliary detector at specified location
-  * @param worldLoc 3D coordinates of the point (world reference frame)
-  * ...
-  * @deprecated Use the version with `geo::Point_t`.
-  */
- const AuxDetSensitiveGeo&
- GeometryCore::PositionToAuxDetSensitive(double const worldLoc[3],
-                                         size_t      & ad,
-                                         size_t      & sv,
-                                         double tolerance = 0) const;
-
```

## Proposal: *Remove deprecated geometry interface*

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- **Status**

I have LArSoft feature branches ready, where most of the deprecated functionality has been removed and is no longer used.

I have not yet created feature branches for the experiments—I will do so assuming approval from the LCM.

I prefer to create PRs after LArSoft has adopted `clang-format`, but I can create them now if necessary or desirable.