Stereo Studies

Tom LeCompte SLAC





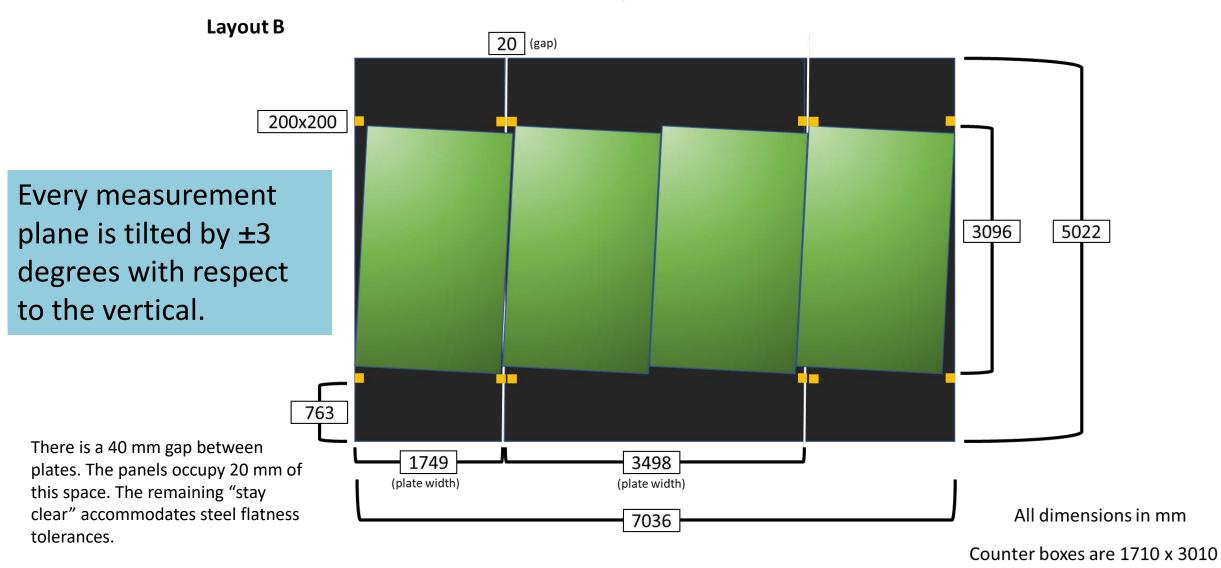






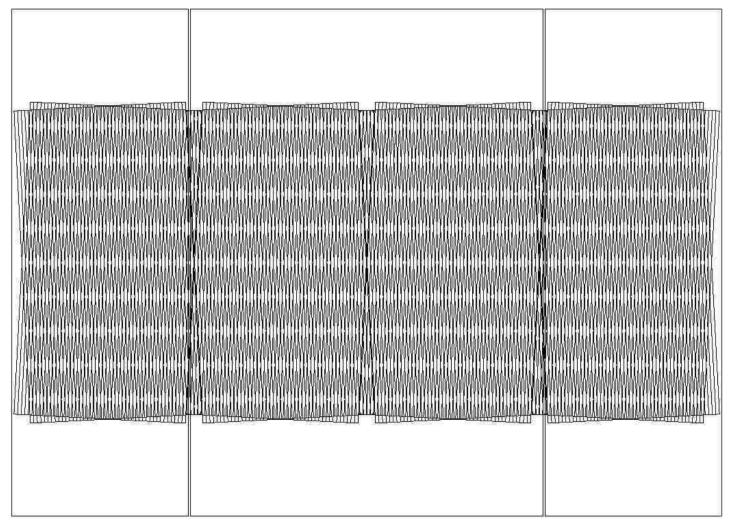


Detector Plane + Detector Panel Geometry



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Channel Geometry II





Stereo tracking localizes a muon about this well.

TMS has the single-track localization of a ~100,000 channel detector with only 19,200 channels.

But it still has the pattern recognition of a 19,200 channel detector.

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Figure by Palash Roy, Wichita State

How Did We Get Here?

- The very first TMS designs had a vertical magnetic field bend
 - The "MPD" what became ND-GAr had a horizontal field
 - Scintillator strips were horizontal, to measure the vertical bend.
- This design was mechanically unstable

We had been thinking about y-direction measurements from the very beginning.

- The steel wouldn't support its own weight and would end up in a pile on the floor. This is less than ideal.
- We switched to a horizontal bend
 - This is better anyway you want the bend in the long dimension not the short dimension
- With small angle stereo, you win as $sin(\phi)$ or ϕ , but only lose as $cos(\phi)$ or ϕ^2 .

- Why stop at 3°? The larger than angle, the wider the plates get, and the wider they get, they heavier they get \rightarrow we're coming up against PRISM/Hilman limits, steel cost is an issue, interferences are an issue, etc.



Where Does TMS Go Wrong?

- The TMS is at its worst/struggles the most
 - Determining whether a muon exits the top or bottom or stops
 - Left/right is less of a problem because there's less opportunity and better measurements
 - Measuring the charge of low-momentum muons
 - Few hits, so ranges out before magnetic bend can beat the multiple scattering
 - High momentum muons they exit the back, so we don't have range information, and usually not enough bend.
 - Mostly these are event-by-event; statistically there are more handles

Generally, we say that TMS has traded off better position resolution in the xdirection (the bend view) for worse position resolution in the y-direction (the nonbend view). We usually use the shorthand "pattern recognition" to describe the impact of confusion between nearby muons.

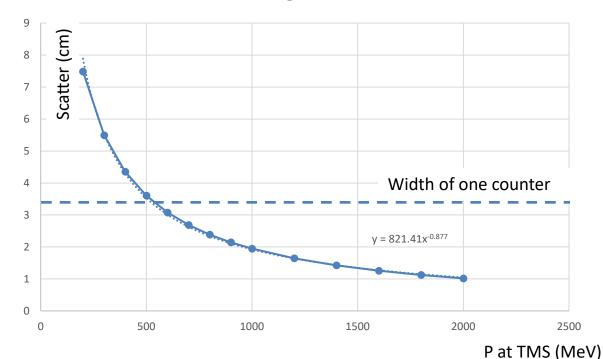


Quantifying the Problem I

- How often do I have two nearby muons in ND-LAr and can't tell which one goes with which TMS track?
 - Defined as closer than 1σ apart at the front face = before TMS multiple scattering makes it worse.

Step 1: Calculate the scatter through the non-fiducial liquid argon, the window and the flight between the window and the TMS face.

$$\theta_0 \approx \frac{13.6 \text{ MeV}}{\beta cp} \sqrt{x/X_0}$$



Scattering at TMS Face

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Quantifying the Problem II

- Take pairs of muons (from a sample Chris Marshall gave me two years ago)
 - With fiducial and sanity cuts 105,394 muons (and pairs)
- Extrapolate them to the TMS face and declare them separable if:
 - They are in different counters AND
 - They are more than 1σ apart
- Do this for three configurations
 - "Good" the TMS as designed, with better x resolution than y resolution
 - "Better" the TMS with 3.5 cm orthogonal (x and y) strips
 - "Best" assume an infinite number of arbitrarily small pixels
- Count the non-separable pairs

Important caveat: we ignore timing as a means of separation. Including timing will make the absolute numbers better, but for this, we are interested in relative numbers.





(Assuring no error in ND-LAr)

Quibbles

- Couldn't you have
 - Picked a different definition? Why not 2σ ? Or 3σ ?
 - Picked a completely different comparison metric?
 - Considered the ND-LAr timing which you just mentiioned and/or global fits?
 - Used a more `detailed physics model maybe even\ Geant?
 - Used a more detailed detector model maybe even Geant?
- The answer is of course "yes".
- The point is not to come up with an analysis-quality number: it's to get a feeling for where we stand, and where the potential gains are.
 - Is this a 10% issue? A 1% issue? Less?
 - The relative effects of the various geometries are probably more meaningful than individual numbers.



Results

| | Perfect (Best) | Orthogonal (Better) | Baseline (Good) |
|----------------------------|----------------|---------------------|-------------------------|
| Potentially confused pairs | 16 | 44 | 330 |
| Accuracy | 99.98% | 99.96% | 99.7% |
| | | | Reminder: 105,394 muons |

- Important question are these the same muons?
 - The inclusive sample has an average momentum (at TMS face) of 1.71 GeV.
 - "Good" (potentiall confused) is 1.71 GeV, "Better" is 1.66 GeV and "Best" is 1.61 MeV.
 - So maybe: as fewer events fail, they may show more commonalities, like low p.
 - But the effect is not large (if it is even real).



Summary

- The TMS baseline loses at most **few muons per thousand** to confusion with nearby muons in the y-direction
 - Probably closer to one per thousand when timing separation is included.
 - This is comparable to or less than other sources of loss, like TiO₂ coating, KlauS deadtime, etc.
- This is largely (85%) recoverable by having a front layer of orthogonal counters
 - The space for these counters doesn't exactly exist.
- Orthogonal counters throughout the stack would mess up charge identification, and recover relatively few muons that the front layer wouldn't pick up.
- The "Chris Marshall Counters" counters between ND-Lar and TMS would be a good place to consider orthogonal counters.