



NuHepMC: A proposed common event format for neutrino event generators

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Applications for a common event format

- Identified in previous workshops as valuable to the community
- Flux/geometry APIs
 - LArSoft: MCTruth (particle 4-momenta) + GTruth (extra GENIE items)
 - On the right track, but part of a big framework and missing some flexibility
- Data comparison tools
 - NUISANCE: generator inputs converted to internal FitEvent format
 - Lots of work to maintain, not used elsewhere
 - Normalizing histograms as cross sections can be tricky
- Interoperability (requires coordination beyond just a standard format)
 - Apply an FSI cascade on top of primary interactions generated elsewhere
 - Inject arbitrary new events (see talks by Marco, Leo, Alexis)

The HepMC3 standard (1)

- Widely used in other areas of high-energy physics
 - Paper: [Comput. Phys. Commun. 260 \(2021\) 107310](#),
 - C++ implementation: <https://gitlab.cern.ch/hepmc/HepMC3>
- Several key concepts are used to represent generator output
- Run Information is common to a set of related events
 - Configuration metadata, etc.
 - Known at start of job
- Events consist of a group of Particles and Vertices
- Particles hold a 4-momentum, PDG code, and status code

The HepMC3 standard (2)

- Vertices connect sets of incoming and outgoing particles
 - Hold a 4-position and a status code
 - Encode mother/daughter relationships (must have coincident 4-positions!)
- Attributes can be attached to any of the previous objects
 - Each is a named entity with an arbitrary data type
 - Strings, integers, and floating-point numbers (and vectors of these) are officially supported
- C++ library includes classes for file input/output
 - Several formats available, including HepMC3's native text format

NuHepMC (1)

- Joint effort between the authors of this talk
- Define common standards for representing neutrino scattering events using the HepMC3 format
- Seeking to answer various questions. Some examples:
 - How can the generator configuration be stored to make a run as reproducible as possible?
 - How should interaction mode labels be handled?
 - What units should be used to represent 4-positions, 4-momenta, etc.?
 - What metadata should be included to allow events to be converted into cross sections?
- Community feedback and generator buy-in will be critical

NuHepMC (2)

- Near-final draft of a specification document
 - <https://github.com/NuHepMC/Spec>
 - To appear soon as a technical paper draft on arxiv
 - We will solicit this community for comments and **sign-on**
 - Then go for publication with expanded authorlist
 - Let's do this right, and make it a community standard
- Highlights will be shown on the next few slides
 - Discussion on all details is welcome
- Work on NuHepMC-compliant interfaces is also ongoing
 - Apply practical lessons learned to refining the specification
- Description of a first-pass GENIE interface later in the talk

Structure of the specification

- Define standards for 4 **components** of the HepMC3 output:
 - Generator run metadata
 - Event metadata
 - Vertices
 - Particles
- The standards are grouped into 3 **categories**:
 - Requirements (mandatory)
 - Conventions (optional but encouraged)
 - Suggestions (optional)
- Each standard is labeled by $\langle \text{Component} \rangle . \langle \text{Category} \rangle . \langle \text{Index} \rangle$
 - Component $\in \{ G, E, V, P \}$, Category $\in \{ R, C, S \}$
 - **Example:** V.C.2 is the second convention for vertices

Application of these labels

G.C.1 Signalling Followed Conventions

To signal to a consumer that an implementation follows a named convention from this specification, a `HepMC3::VectorStringAttribute` should be added to the `HepMC3::GenRunInfo` instance named "NuHepMC.Conventions" containing the names of the conventions adhered to.

```
// Default set of implemented NuHepMC conventions
const std::set< std::string > NUHEPMC_CONVENTIONS(
    { "G.C.1", "G.C.5", "E.C.1", "E.C.6" } );

fRunInfo->add_attribute( "NuHepMC.Conventions",
    std::make_shared< HepMC3::VectorStringAttribute >( convention_vec ) );
```


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Standards for representation of interaction modes

Identifier	Process
100-199	Coherent Nuclear scattering
200-299	Quasielastic
300-399	Meson Exchange Current
400-499	Resonance production
500-599	Shallow inelastic scattering
600-699	Deep inelastic scattering
700-999	Other process types

Charged current (CC) processes should have identifiers in the `X00-X49` block and neutral current (NC) in the `X50-X99` block.

- **E.R.2:** Each event must define an integer attribute ("ProcID") that represents the type of physics process that created it
- **G.R.4:** The run information must include
 - A list of all integers that may appear as ProcID values
 - A map that connects each integer value to a name and short description
- **E.C.1:** Defines a scheme for high-level organization of ProcID values
 - Note: no EM channels included yet

Particle status codes

- **P.R.1:** Existing standards for HepMC3 should be followed (see table)
- We extend them to assign 11 == target particle (usually a nucleus)
- **G.R.6:** All generator-dependent particle status codes must be defined in the run information
- Definition storage similar to ProcID values

Status Code	Description	Usage
0	Not defined	Not meaningful
1	Undecayed physical particle	Recommended for all cases
2	Decayed physical particle	Recommended for all cases
3	Documentation line	Often used to indicate in/out particles in hard process
4	Incoming beam particle	Recommended for all cases
5-10	Reserved for future standards	Should not be used
11	Target particle	Recommended for all cases
12-20	Reserved for future standards	Should not be used
21-200	Generator-dependent	For generator usage
201-	Simulation dependent	For simulation software usage

Cross-section information

- **E.C.5:** Cross section values should be stored in picobarns
- **E.C.2:** Event attribute ("TotXS") stores total cross section for the beam particle to interact
- **E.C.3:** Event attribute ("ProcXS") stores the total cross section for the selected ProcID
- **G.C.4:** Store the flux-averaged total cross section in the run metadata (if known at start)
 - Straightforward for simple cases (monoenergetic, flux histogram and point target)
- **E.C.4:** Store running MC estimate (and statistical uncertainty) of flux-averaged total cross section in each event
 - Likely necessary for complex fluxes and/or geometries

Draft GENIE interface (1)

- Unofficial test branch for now, but briefly discussed with other authors
 - Blame Steven G for whatever you don't like
- Adds HepMC3 library as an optional GENIE build dependency
 - `./configure --enable-hepmc3`
 - Similar to interface with external codes (INCL++, Geant4) for new FSIs in v3.2.0
- **genie::HepMC3Converter**
 - Bi-directional translations between `genie::EventRecord` objects and NuHepMC-compliant `HepMC3::GenEvent` objects
 - Extra GENIE event record contents stored as attributes ("GENIE.ZZZ")

```
class HepMC3Converter {  
  
public:  
  
    HepMC3Converter(void);  
  
    std::shared_ptr< HepMC3::GenEvent > ConvertToHepMC3(  
        const genie::EventRecord& gevrec );  
  
    std::shared_ptr< genie::EventRecord > RetrieveGHEP(  
        const HepMC3::GenEvent& evt );  
};
```

Draft GENIE interface (2)

- Output in HepMC3 text-based format provided by `genie::HepMC3NtpWriter`
- Refactored `gevgen` command-line program
 - `gevgen -o my_ghep_events.root,ghep,my_hepmc3_events.txt,hepmc` will write equivalent output files in both formats simultaneously

- Running estimate of flux-averaged total cross section included in output (E.C.4)

- Encountered a few surprises

- **Example:** Some mother/daughter pairs do not have the same 4-position. Considering adjustments to GENIE conventions.

```
class HepMC3NtpWriter : public NtpWriterI {
public:

    HepMC3NtpWriter();
    virtual ~HepMC3NtpWriter();

    ///< initialize the ntuple writer
    virtual void Initialize() override;

    ///< add event
    virtual void AddEventRecord( int ievent, const EventRecord* ev_rec ) override;

    ///< save the event tree
    virtual void Save() override;
```

Draft GENIE interface (3)

- Test branch named **hepmc3** available on Steven G's personal GitHub fork
 - <https://github.com/sjgardiner/Generator/tree/hepmc3>
 - Feedback welcome
- Includes citations for active cross-section models in the run information
 - GENIE configuration XMLs edited to include Digital Object Identifiers for papers
 - This information is harvested by **genie::HepMC3Converter** at runtime
- Further work anticipated, so all implementation details are subject to change

Achilles Draft Interface

- Validated against NuHepMC Validator (<https://github.com/NuHepMC/ReferenceImplementation>)
- Many parts still hard coded since there is only one QE model implemented
- Still in a private branch, will be made public soon in Achilles repo

```
void NuHepMC3Writer::WriteHeader(const std::string &filename) {
    // Setup generator information
    spdlog::trace("Writing Header");
    auto run = std::make_shared<HepMC3::GenRunInfo>();
    run->add_attribute("NuHepMC.Version.Major",
                     std::make_shared<HepMC3::IntAttribute>(version[0]));
    run->add_attribute("NuHepMC.Version.Minor",
                     std::make_shared<HepMC3::IntAttribute>(version[1]));
    run->add_attribute("NuHepMC.Version.Patch",
                     std::make_shared<HepMC3::IntAttribute>(version[2]));

    struct HepMC3::GenRunInfo::ToolInfo generator={std::string("Achilles"),
                                                  std::string("ACHILLES_VERSION"),
                                                  std::string("Neutrino event generator")};

    run->tools().push_back(generator);
    run->add_attribute("Achilles.RunCard",
                     std::make_shared<HepMC3::StringAttribute>(filename));
    run->set_weight_names({"CV"});

    // Add all possible processes
    // TODO Look up available processes and add bibtex info
    std::vector<int> proc_ids{101};
    run->add_attribute("NuHepMC.ProcessIDs",
                     std::make_shared<HepMC3::VectorIntAttribute>(proc_ids));
    run->add_attribute("NuHepMC.ProcessInfo[101].Name",
                     std::make_shared<HepMC3::StringAttribute>("SpectralQE"));
    run->add_attribute("NuHepMC.ProcessInfo[101].Description",
                     std::make_shared<HepMC3::StringAttribute>("Spectral function Quasielastic"));
    run->add_attribute("NuHepMC.ProcessInfo[101].Bibtex",
                     std::make_shared<HepMC3::StringAttribute>("Rocco:xxxx"));

    // List all possible vertex status codes
    // TODO Make this a conversion from enum of the EventHistory class?
    std::vector<int> vertex_ids{1};
    run->add_attribute("NuHepMC.VertexStatusIDs",
                     std::make_shared<HepMC3::VectorIntAttribute>(vertex_ids));
    run->add_attribute("NuHepMC.VertexStatusInfo[1].Name",
                     std::make_shared<HepMC3::StringAttribute>("Primary"));
    run->add_attribute("NuHepMC.VertexStatusInfo[1].Description",
                     std::make_shared<HepMC3::StringAttribute>("The main hard interaction"));
}
```


Conclusion

- We propose the NuHepMC standard as a common format for the neutrino generator community
 - Builds upon mature HepMC3 format used elsewhere
 - Provides guidance on representation of physics specific to neutrinos
- Work on the specification and generator interfaces continues
 - Discussion with you here and elsewhere will be very valuable going forward
 - Specification draft on GitHub: <https://github.com/NuHepMC/Spec>