

# Physics Requirements for Far Detector 1 – Horizontal Drift Photon Detection System

Laura Paulucci, UFABC

Final Design Review for the DUNE FD1 Photon Detection System

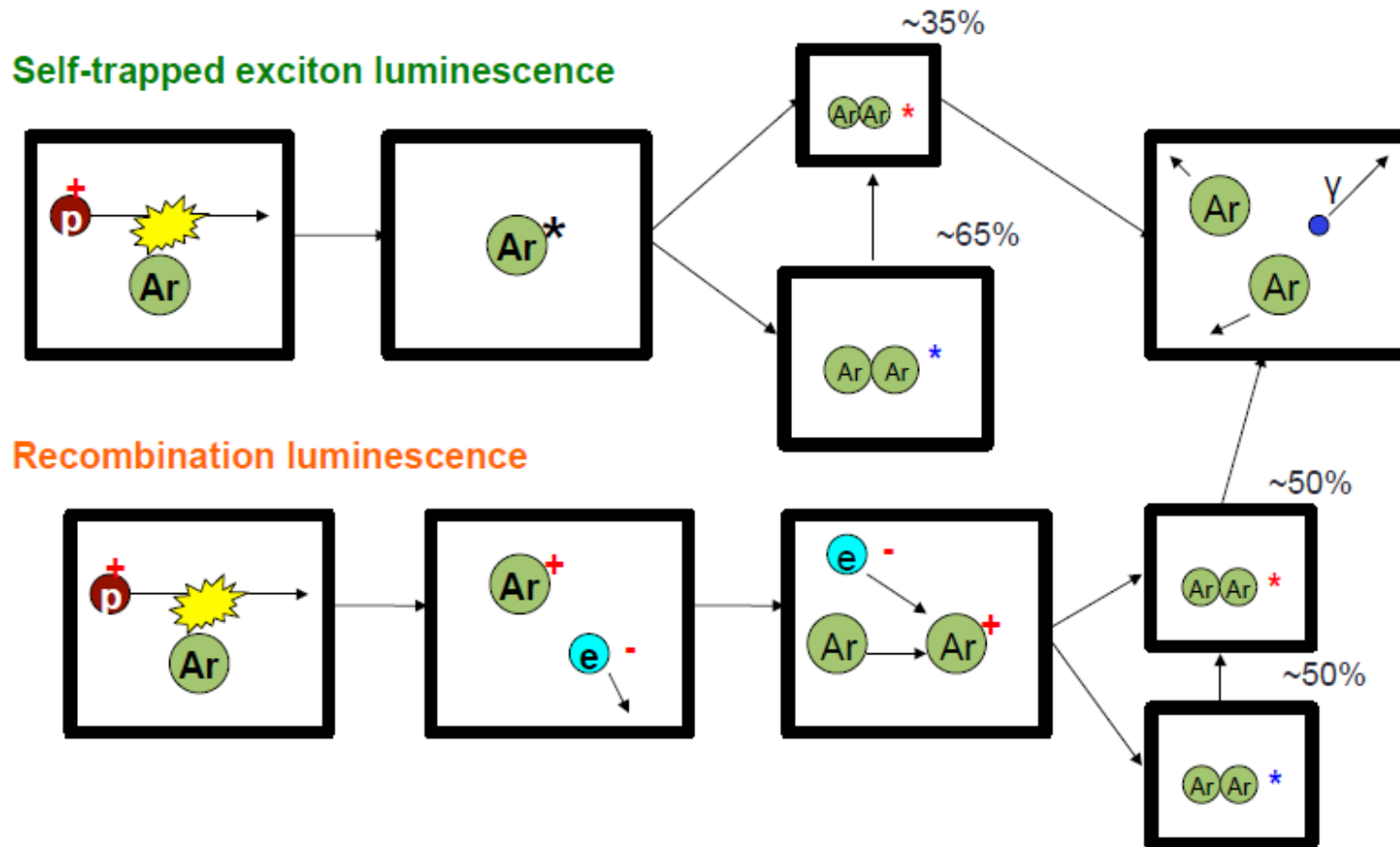
March 14<sup>th</sup>, 2023

# Outline

- Scintillation light in liquid argon
  - Generation
  - Simulation and Reconstruction
- The role of the photon detectors in DUNE physics
- How those physics roles define the PDS requirements
  - How requirements are met by the proposed PDS
- Conclusions

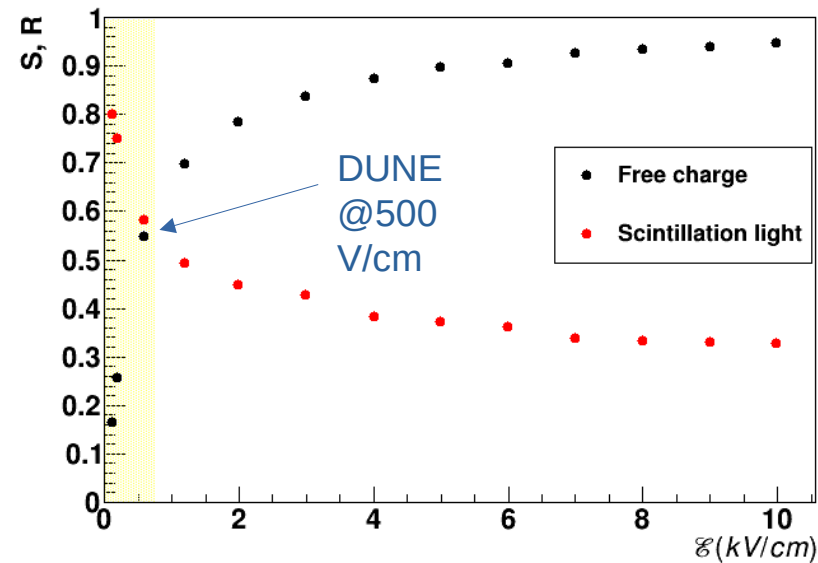
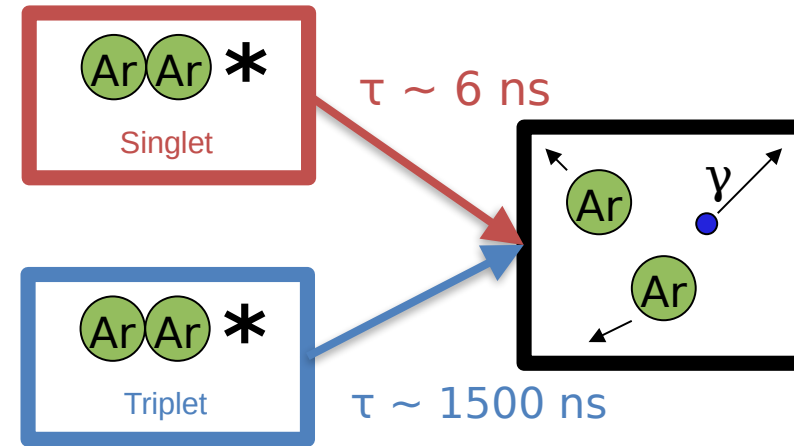
# Argon scintillation

- The amount of charge and light produced by a particle is anti-correlated

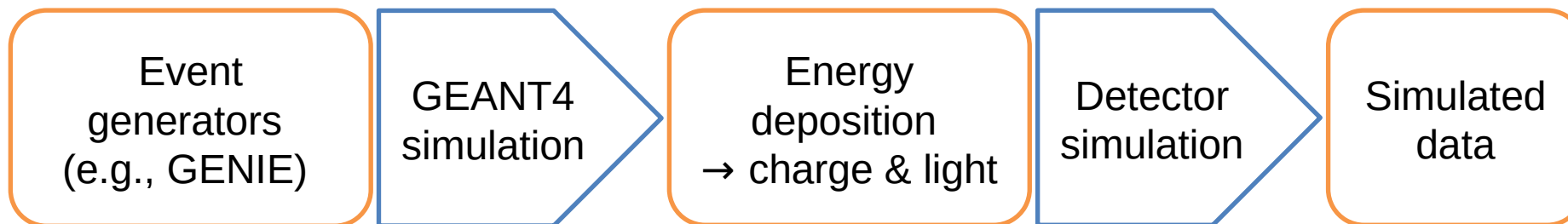


# Argon scintillation

- Light is produced when an Ar-Ar\* excimer decays
- ~25% is in the Singlet state which decays in ~6 ns
- Remainder is in the Triplet state which decays in ~1500 ns
- Argon is a **strong scintillator**:  
~**24 y/keV** at nominal DUNE field
- ~60% of the energy goes into photons



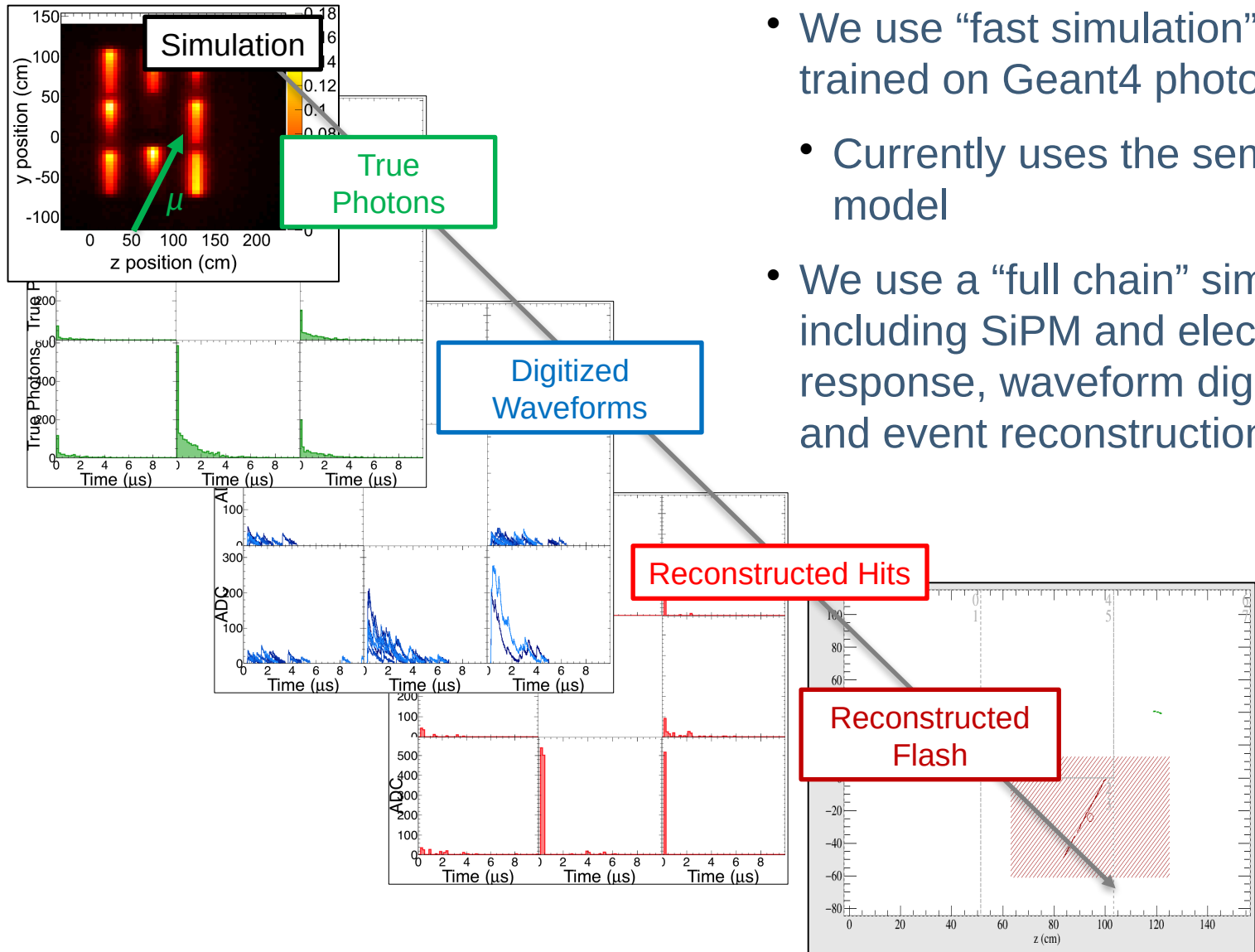
# Scintillation light simulation in the DUNE FD



- Simulation implemented within common LArSoft framework
- GEANT4 tracks primary particles and their daughters through the detector geometry → energy depositions → number of ionization electrons and scintillation photons
- In addition to signals (supernova  $\nu$ , solar  $\nu$ , NDK, ...) we have a radiological model with growing sophistication
- Includes bulk contaminants, those expected to come from other materials, and external source

Component
$^{39}\text{Ar}$ in LAr
$^{42}\text{Ar}$ and $^{42}\text{K}$ in LAr
$^{85}\text{Kr}$ in LAr
$^{222}\text{Rn}$ chain in LAr
$^{40}\text{K}$ in cathode
$^{238}\text{U}$ chain in cathode
$^{60}\text{Co}$ in anode
$^{238}\text{U}$ chain in anode
$^{222}\text{Rn}$ chain in PDS
External neutrons (rocks, concrete walls, etc)
Cavern gammas

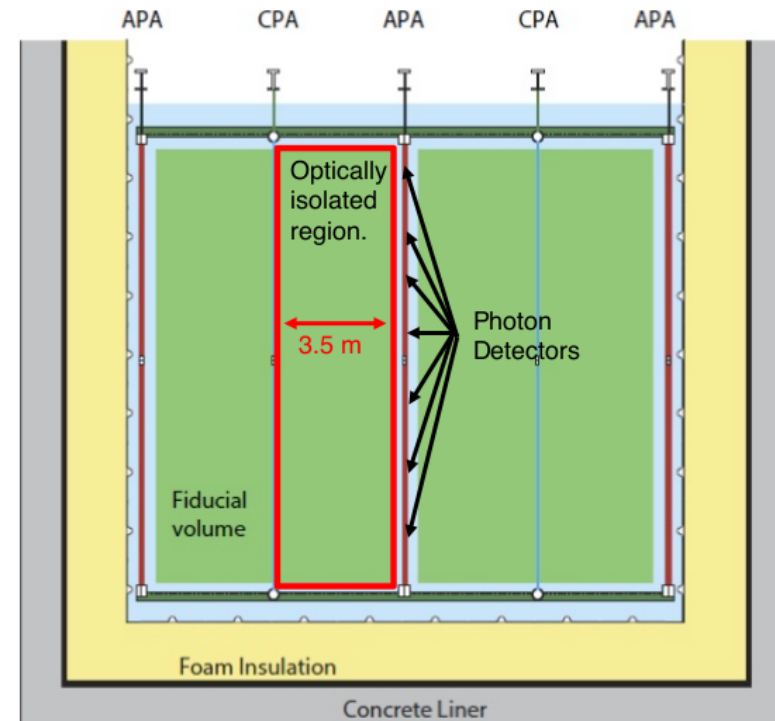
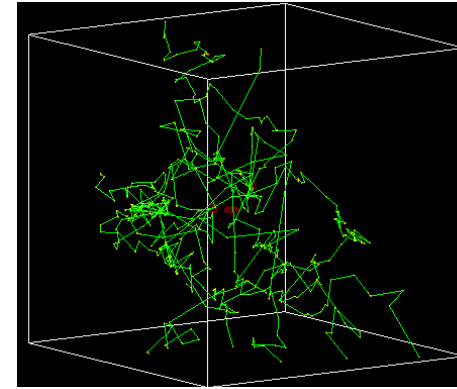
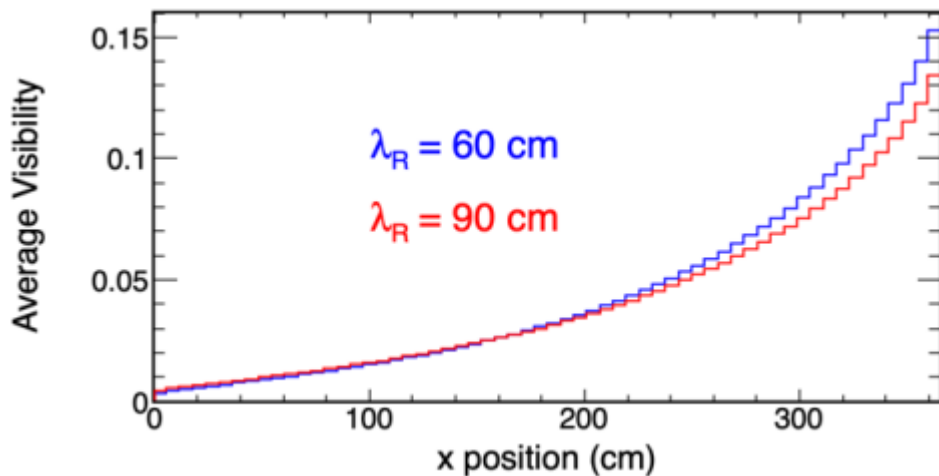
# Scintillation light simulation in the DUNE FD



- We use “fast simulation” techniques trained on Geant4 photon tracking
- Currently uses the semi-analytical model
- We use a “full chain” simulation including SiPM and electronics response, waveform digitization, hit and event reconstruction

# Impact of optical properties

- Rayleigh scattering length in LAr is short relative to 3.5 m drift distance
- TDR Studies assumed  $\lambda_R = 60$  cm at 128 nm
- Recent measurements suggest  $\lambda_R = 90-100$  cm
- Studies were likely too pessimistic, not yet carefully quantified



# Physics with the Photon Detector System

- **Determination of T0 in all non-beam physics.**
  - T0 → absolute distance from the readout plane
  - Useful for:
    - Fiducial volume selection (e.g. exclude nucleon decay backgrounds)
    - Correcting for attenuation in TPC signals
- **Triggering**
  - An alternative “trigger primitive” for identifying supernova bursts.
  - Combine with the TPC for a sophisticated solar neutrino trigger.
- **Calorimetry**
  - A complimentary energy measurement, even at a few MeV.
- **And possibly more:**
  - Michel tagging, pulse shape discrimination for PID...



# From Physics to Requirements

- In order to set requirements, we look at the different potential applications in different physics samples and determine which sets the tightest constraints on different PDS properties.

Beam $\nu$	Nucleon Decay	Supernova $\nu$
Calorimetry	T0 Determination	T0 Determination
Michel Electron Tagging		Burst Triggering
		<b>Calorimetry</b>

# From Physics to Requirements

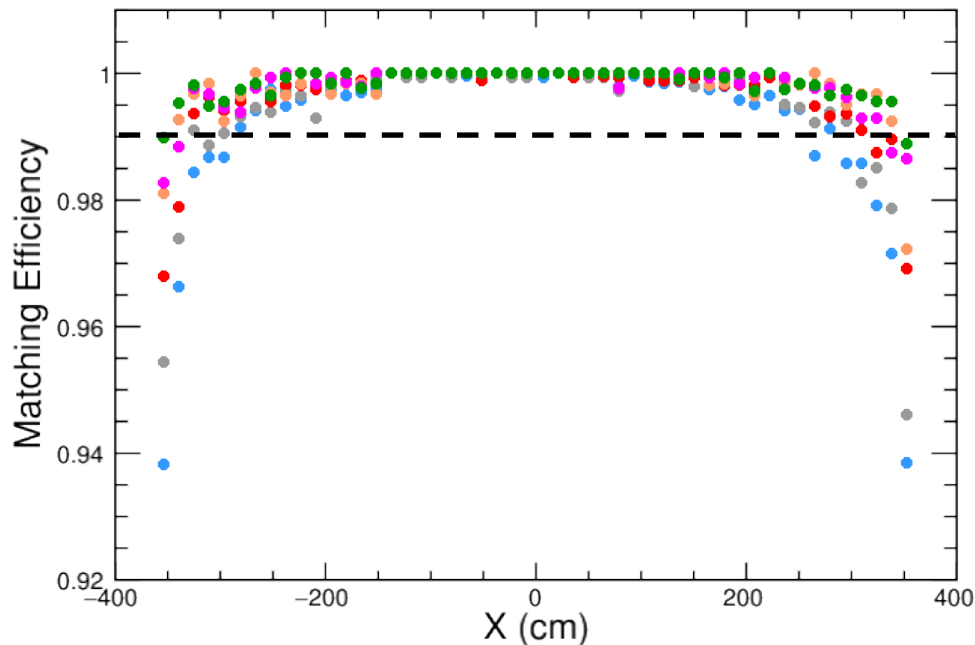
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Calorimetry	T0 Determination	T0 Determination
Michel Electron Tagging		Burst Triggering
		<b>Calorimetry</b>

Sets **minimum light yield**  
in any region of the  
detector.

# T0 for Nucleon Decay Events

- **Requirement:** Must be able to determine T0 (e.g. tag with light) with >99% efficiency for all points throughout the detector volume.
  - The big worry with nucleon decay is background, and the photon detectors allow fiducialization to exclude entering backgrounds.
- Sets a **minimum light yield of 0.5 PE/MeV.**



CPA Light Yield (PE/MeV)	Mis-ID Rate at CPA (%)
0.09	6.2 ± 0.4
0.28	2.3 ± 0.4
0.33	1.6 ± 0.2
<b>0.50</b>	<b>1.1 ± 0.2</b>

# From Physics to Requirements

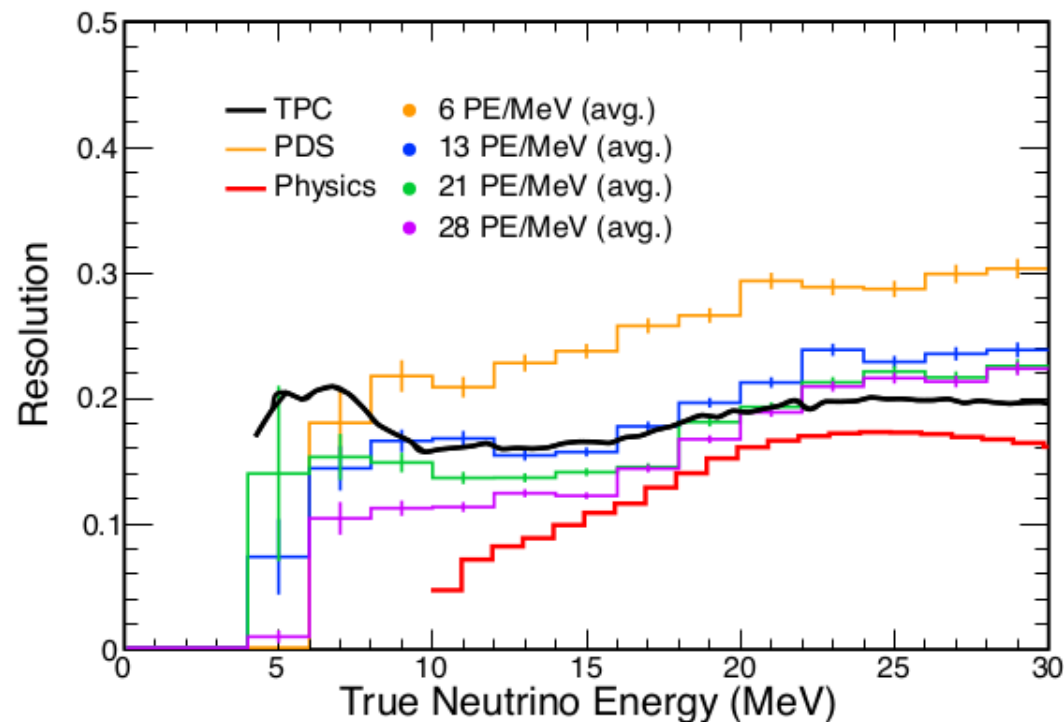
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		<b>Calorimetry</b>

Sets required **average light yield** throughout the detector volume.

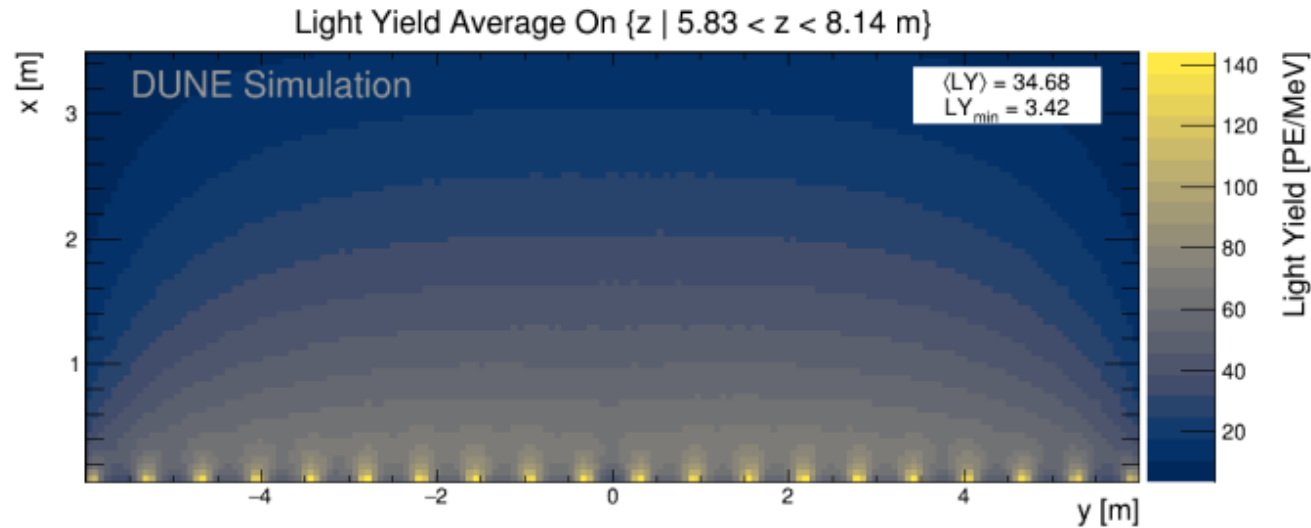
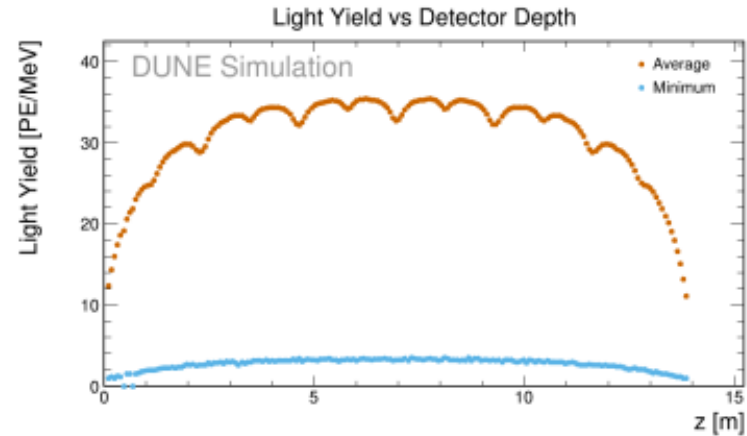
# Supernova Calorimetry

- **Requirement:** Comparable energy resolution to that of the TPC for supernova neutrinos below 20 MeV.
  - Allows us to take full advantage of the anti-correlation between light and charge when reconstructing the SN spectrum.
  - Also mitigates risk by allowing some measurement when TPC is not operating or purity is poor when a Supernova burst occurs.
- Developed a proto-analysis to:
  - Reject radiological bkgd.
  - Correct for attenuation vs. and the relationship between photos and true energy.
- **Sets a minimum average light yield of 20 PE/MeV.**
- Important caveat: only applies to the 60-70% of events which are bright enough to reconstruct.



# HD PDS and LY Requirements

- The HD PDS is a capable system that is built to comply with all physics requirements
- Parameters of the simulation
  - } Rayleigh scattering  $\sim 1\text{m}$
  - } Absorption length = 20m (3 ppm of  $\text{N}_2$ )
  - } X-Arapuca efficiency = 3%



# HD PDS and LY Requirements

- The HD PDS is a capable system that is built to comply with all requirements

X-Arapuca efficiency	Average LY (central)	Average LY (all volume)	Minimum LY
3.0%	34.7	30.7	0.9
2.5%	28.9	25.6	0.8
2.0%	23.1	20.4	0.6
1.0%	11.6	10.2	0.3
0.5%	5.8	5.1	0.1

# From Physics to Requirements

- In order to set requirements, we look at the different potential applications in different physics samples and determine which sets the tightest constraints on different PDS properties.

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Also sets specifications on **data rate, noise rate, and cross-talk rate.**



# From Physics to Requirements

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		<b>Calorimetry</b>

Sets a requirement on **dynamic range** of the sensors and electronics.

# Beam Neutrino Calorimetry

- **Requirement:** Have sufficient dynamic range so that most channels in most beam neutrino events are not saturated, while also preserving single photon sensitivity for low-E physics.
  - Some channels saturating is tolerable, since there are two possible mitigation schemes: waveform shape and looking at neighboring channels.
  - Without those algorithms in hand, however, setting this requirement will need to be based on “reasonable limits.”
- Since the TDR, some further studies were performed, and the minimum requirement was set at **1-2000 photons**.
  - Only a few percent of beam neutrino events are likely to have saturating channels.
  - A 14-bit ADC operating at a gain with 8 ADC/PE, meets these requirements.

# TDR Requirements

- **SP-FD-3:** Average (minimum) light yield  $> 20$  (0.5) PE/MeV
  - Rationale: Supernova calorimetry and NDK fiducialization
  - Detector specification: collection efficiency  $> 2.0\%$ , and the X-ARAPUCA efficiency has been measured to be  $> \sim 2\%$ .
- **SP-FD-4:** Time resolution  $< 1 \mu\text{s}$  (goal  $< 100 \text{ ns}$ )
  - (Didn't discuss much, so we meet this requirement trivially.)
  - Rationale:  $1 \mu\text{s}$  will allow mm-scale resolution in the drift direction, needed for nucleon decay fiducialization. Better time resolution will help with Michel electron tagging.
  - Detector specification: sufficient fast sampling (62.5 MHz is plenty). Also constrains the impedances and shaping in cold electronics.

# TDR Requirements

- **SP-PDS-14:** Signal-to-noise  $> 4$ 
  - Rationale from physics: need to see single PEs
  - Rationale from electronics: need to keep data rate within limits
  - $S/N > 5$  was obtained from dedicated tests
- **SP-PDS-16:** Dynamic range  $< 20\%$ 
  - Requirement set at a range of 1-2000 photons
  - Rationale: ensure that we can correct for any saturation which occurs to allow for accurate calorimetry of beam neutrinos while still recording single PEs.

# Conclusions

- We have developed a suite of requirements to ensure **the single-phase photon detection system does its part in meeting the high-level physics goals of DUNE**
- The current design of light collectors, sensors, and electronics meets the requirements in:
  - Minimum light yield
  - Average light yield
  - Time resolution
  - Dynamic range
  - Signal to Noise
  - Data rate
- There is still some room for improvement, particularly with supernova and solar neutrino triggering