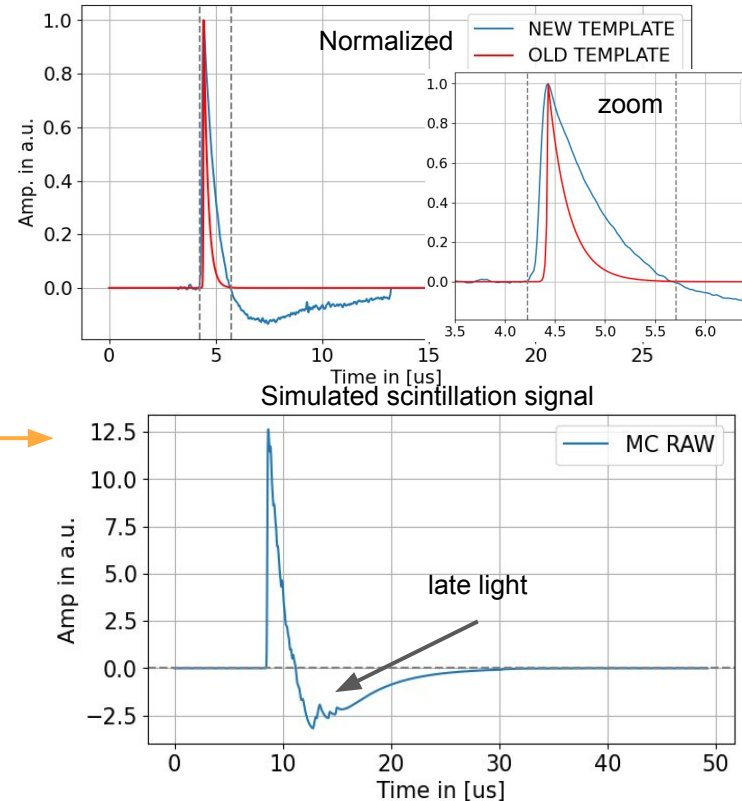


OPHIT FINDER FOR DECONVOLUTION OF REALISTIC SC WVF_s IN LARSOFT

Maritza Delgado, Daniele Guffanti, [Sergio Manthey Corchado](#)

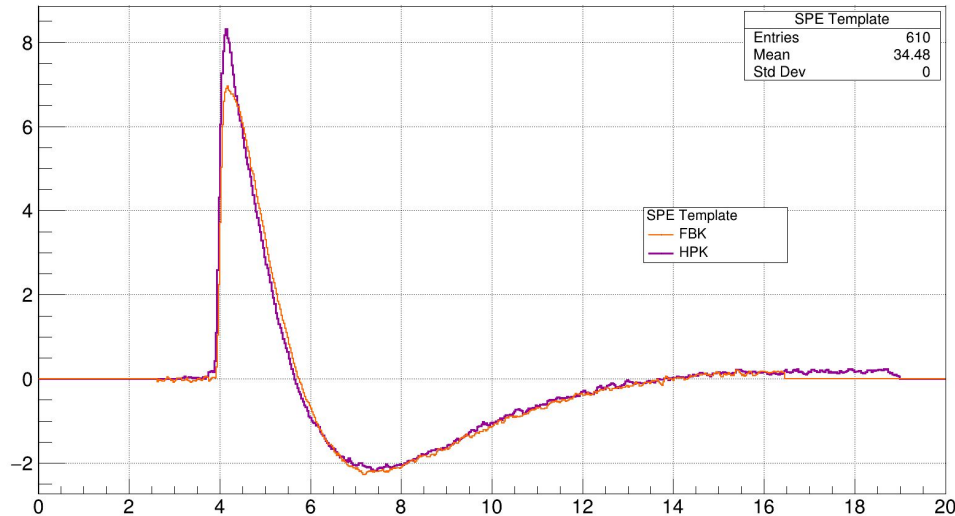
MOTIVATION

- Implemented **larsoft signals are unrealistic** (OLD TEMPLATE).
- DUNE X-ARAPUCA signals **will have undershoot** (bipolar signals).
- To better **estimate the total charge and time** of each pulse, a deconvolution needs to be implemented.
 - Especially important for **scintillation signals!** →
- A deconvolution approach is needed and should provide:
 - Scintillation time profiles.
 - Linear amplitude distribution.
 - Charge and arrival time reconstruction.



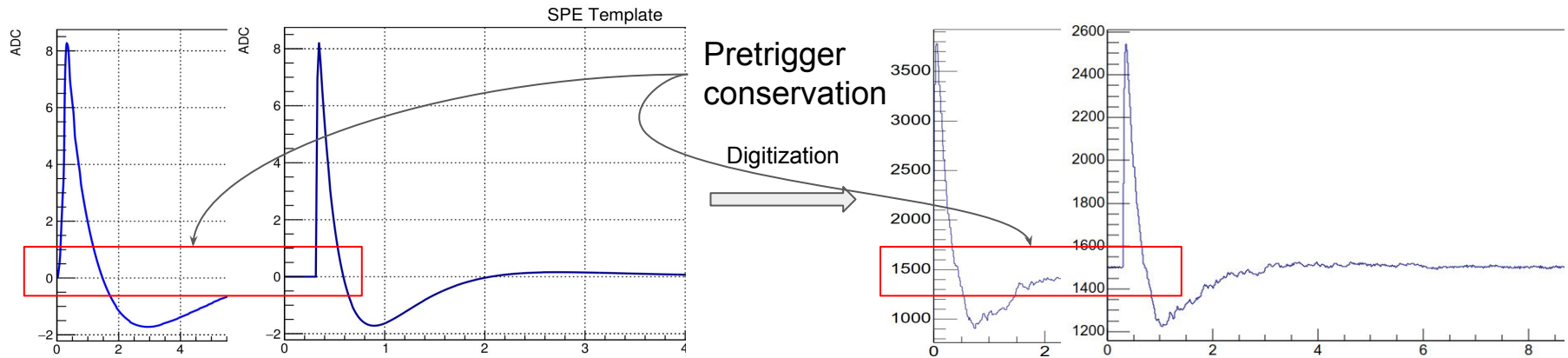
DIGI. WVF REQUIREMENTS

- Digitizer module provides option to include pulse template from version v09_65_00
- SPE template is simulated with DAPHNE V2 and the Cold Amplifier (with 48 SiPM FBK/HPK) enters in both **digitizer** and **deconvolution** modules -> **Provide ideal response.**



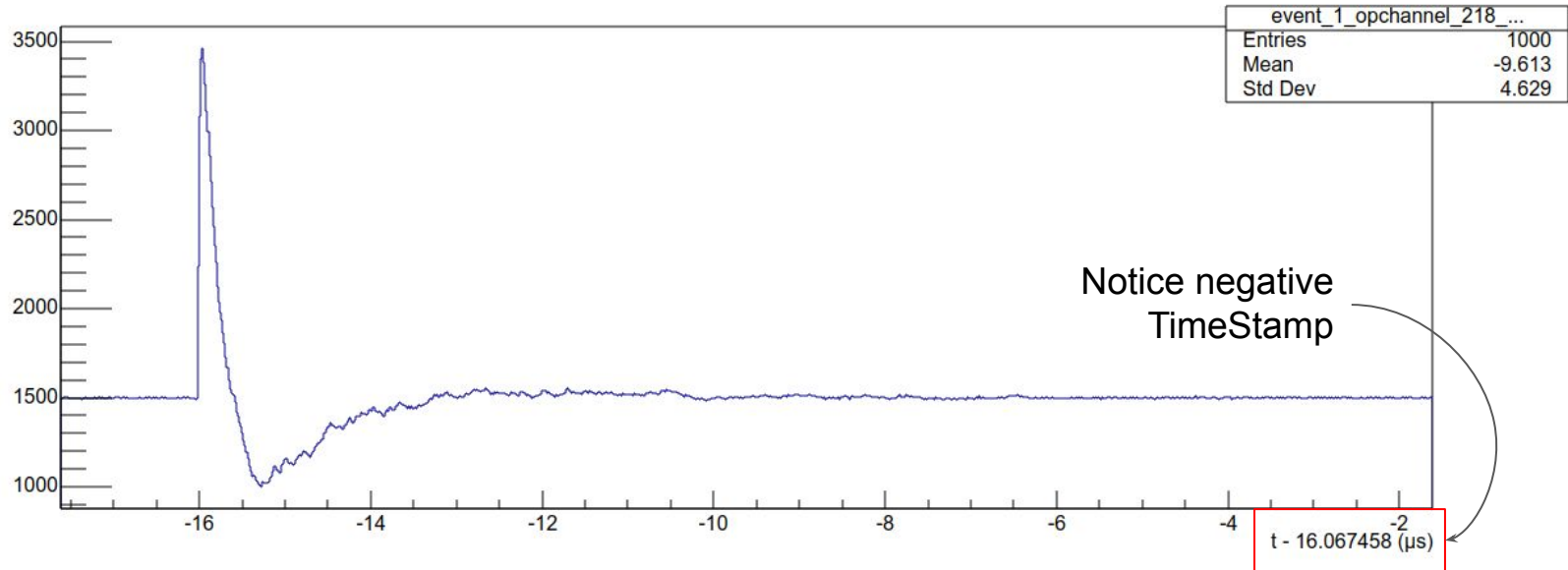
DIGI. WVF REQUIREMENTS

- SPE template is simulated with DAPHNE V2 and the Cold Amplifier (with 48 SiPM FBK) enters in both **digitizer** and **deconvolution** modules -> **Provide ideal response.**
- **From digitization module observed:**
 - ~~if padding = 0~~ -> ~~Template pretrigger = Digitized wvf pretrigger.~~ But photon arrival times do not coincide with signal peak
 - **else** observed variations in pretrigger lengths (?) and negative TimeStamps.



DIGI. WVF CHALLENGES

- From digitization analyzer:
 - Time axis constructed from lowest TimeStamp in (us).



WORKFLOW

DIGITIZER FCL

- Performance test require to switch off dark noise and crosstalk (this #PE are not stored as true photoelectrons and thus make the analysis more difficult)
- Pretrigger and array length are adjusted:
 - With padding = 0 pretrigger from template gets passed to raw wvf. Looking for best config.
 - Total window length gets defined with the input parameters of SSP algo:

```

Python
BEGIN_PROLOG

algo_sspleadingedge:
{
  Name: "SSP_LED"
  ADCThreshold: 10
  Pedestal: 1500
  DWindow: 10
  ReadoutWd: 1001 # Actual wvf max length in [ticks]
  PreTrg: 100
}

END_PROLOG

```

```

Python
#include "SSPAlgorithm.fcl"
BEGIN_PROLOG

standard_digitizer:
{
  module_type: "OpDetDigitizerDUNE"
  InputModules: ["largeant"] # Module that created simphotons

  VoltageToADC: 151.5 # 18.45 Converting mV to ADC counts
  LineNoiseRMS: 1. # Pedestal RMS in ADC counts, likely an underestimate
  DarkNoiseRate: 0. # (10) In Hz, Ranges 2-50 depending on Vbias 0.996
  CrossTalk: 0. # (0.2) Probability of producing 2 PE for 1 incident photon

  Pedestal: 1500 # in ADC counts
  FullWaveformOutput: false # Output full waveform.
  DefaultSimWindow: false # Use -1*drift window as the start time and
  TimeBegin: 0 # In us (not used if DefaultSimWindow is set to true)0.2
  TimeEnd: 16 # In us (not used if DefaultSimWindow is set to true)
  ReadoutWindow: 1000 # In ticks
  # PreTrg: 100 # Actual wvf max length in [ticks]
  algo_threshold: @local::algo_sspleadingedge

  Padding: 0 # In ticks
  PeakTime: 1.960 # 1.950
  SSP_LED_DigiTree: true # To create a SSP LED trigger Ttree
  SinglePEsignal: true # false for ideal XArapuca response, true for testbench
  SPEDataFile: "../template/fbk_digi.txt" # Path to SPE template
  TestbenchSinglePE: true # Bool to select SPE template

  #Parameters for SiPM-like shape
  PulseLength: 16.0 # hpk 7.2 (FBK 0.0095)
  MaxAmplitude: 0.04092 # 0.04092 (FBK 0.0095) * * VoltageToADC = 6.2 ADC/PE
  FrontTime: 0.097 # 0.013(0.097 FBK)(0.146 )
  BackTime: 0.91 # 0.51 (0.676hpk)
}

END_PROLOG

```

DECONVOLUTION FCL

```

BEGIN_PROLOG Python
standard_deconvolution: {
  module_type: "Deconvolution"
  InputModule: "opdigi"
  InstanceName: ""

  LineNoiseRMS: 3 # Pedestal RMS in [ADC] counts, likely an underestimate
  TimeBegin: 0 # In [us]
  TimeEnd: 16 # In [us]
  PreTrigger: 100 # In [ticks] 25
  Pedestal: 1500 # In [ADC]
  Samples: 1000 # MaxTimeWindow in [ticks]
  PedestalBuffer: 20 # In [ticks], should always be smaller than PreTrigger!
  Scale: 0.001 # Scaling of resulting wfvs
  DigiDataFile: "../template/fbk_deco.txt"
  DigiDataColumn: 0
  AutoScale: true # Scaling based on SPE amp. from template

  ApplyPhantomPretrigger: false # Add phantom pretrigger
  ApplyPrefilter: false # Filter the waveforms before deconvolution
  ApplyPostfilter: false # Filter the waveforms after deconvolution
  ApplyPostBLCorrection: true # Correct baseline after the deconvolution process

  WfmPostfilter: {
    Name: "Gauss"
    Cutoff: 2.8 # In MHz
  }

  WfmPrefilter: {
    Name: "Gauss"
    Cutoff: 2. # In MHz
  }

  WfmFilter: {
    Name: "Wiener"
    Cutoff: 1.
  }
}

```

Deconvolution module takes as input [raw::OpDetWaveform](#) and returns [recob::OpWaveform](#). Some config features include:

- **Gaussian noise** computed according to RMS [ADC].
- **Pedestal** [ADC] subtracted before deconvolution.
- **Path to SPE template**.
- Module structured to provide a 3-step processing:
 - **New Postfilter config!**: Currently only “Gauss” filter implemented.
 - **Prefilter config**: Currently only “Gauss” filter implemented.
 - **Filter config**: Currently “Gauss” and “Wiener” are implemented. Frequency cutoff can be adjusted to change “strength” of gauss filter.
- Boolean variables can be used to choose filter combinations and scaling options and more.

DECONVOLUTION MODULE

- **Pretrigger** and **array length** are adjusted.
- Module performs the fft of signal, SPE and noise.
- The module proposes three deconvolution approaches:

- Wiener Filter:

$$G(f) = \frac{1}{H(f)} \left[\frac{1}{1 + 1/(|H(f)|^2 \text{SNR}(f))} \right]$$

$$\text{SNR}(f) = \frac{|S(f)|^2}{|N(f)|^2}$$

- Gauss Filter:

$$G(f) = \begin{cases} \exp \left\{ -\frac{1}{2} \left(\frac{f}{f_c} \right)^2 \right\} & f > 0 \\ 0 & f = 0 \end{cases} \times \frac{1}{H(f)}$$

- No filter.

$$G(f) = \frac{1}{H(f)}$$

```

C++
//*****
// Compute filters.
//*****

for (int i=0; i<fSamples*0.5+1; i++) {
// Compute spectral density

double H2 = xH.fCmplx.at(i).Rho2();
double S2 = xS.fCmplx.at(i).Rho2();
double N2 = fLineNoiseRMS * fLineNoiseRMS * fSamples ;

if (fApplyPrefilter) {
Double_t prefilter_PSD = xG0.fCmplx.at(i).Rho2();
N2 += prefilter_PSD;
}

if (fFilterConfig.fType == Deconvolution::kWiener){
// Compute Wiener filter
xG.fCmplx.at(i) = TComplex::Conjugate(xH.fCmplx.at(i))*S2 / (H2*S2 + N2);
}

else if (fFilterConfig.fType == Deconvolution::kGauss){
// Compute gauss filter
Double_t gauss_cutoff = fFilterConfig.fCutoff;
xG.fCmplx[0] = TComplex(0,0);
xG.fCmplx.at(i) = TComplex::Exp(
-0.5*TMath::Power(i*1e-6*fSampleFreq/(fSamples*gauss_cutoff),2))
/xH.fCmplx.at(i);
}

else{
// Compute dec signal
xG.fCmplx.at(i) = TComplex::Power(xH.fCmplx.at(i),-1);// Standard dec is just the
division of signal and SPE template in Fourier space
}
}

```

<https://github.com/midalgadog/Deconvolution.git>

OPHITFINDER MODULE

```

namespace opdet {

    void RunHitFinder(std::vector<raw::OpDetWaveform> const&,
                    std::vector<recob::OpHit>&,
                    pmtana::PulseRecoManager const&,
                    pmtana::PMTPulseRecoBase const&,
                    geo::GeometryCore const&,
                    float,
                    detinfo::DetectorClocksData const&,
                    calib::IPhotonCalibrator const&,
                    bool use_start_time = false);

    void RunHitFinder_deco(std::vector<recob::OpWaveform> const&,
                          std::vector<recob::OpHit>&,
                          pmtana::PulseRecoManager const&,
                          pmtana::PMTPulseRecoBase const&,
                          geo::GeometryCore const&,
                          float,
                          detinfo::DetectorClocksData const&,
                          calib::IPhotonCalibrator const&,
                          bool use_start_time = false);

    void ConstructHit(float,
                    int,
                    double,
                    pmtana::pulse_param const&,
                    std::vector<recob::OpHit>&,
                    detinfo::DetectorClocksData const&,
                    calib::IPhotonCalibrator const&,
                    bool use_start_time = false);

} // End opdet namespace

```

- The product [recob::OpWaveform](#) was included in the algorithms used by OpHitFinder to produce optical hits: OpHitAlg.cxx, OpHitAlg.h.
- The `RunHitFinder_deco` function was created to make analysis independent of [raw::OpDetWaveform](#).
- Currently it is possible to use this algorithm with the two products [raw](#) and [recob](#).

OPHITFINDER MODULE

```

//-----
void RunHitFinder_deco(std::vector<recob::OpWaveform>const& opWaveformVector,
                      std::vector<recob::OpHit>& hitVector,
                      pmtana::PulseRecoManager const& pulseRecoMgr,
                      pmtana::PMTPulseRecoBase const& threshAlg,
                      geo::GeometryCore const& geometry,
                      float hitThreshold,
                      detinfo::DetectorClocksData const& clocksData,
                      calib::IPhotonCalibrator const& calibrator,
                      bool use_start_time)
{
    for (auto const& deco_waveform : opWaveformVector) {
        const int channel = static_cast<int>(deco_waveform.Channel());

        if (!geometry.IsValidOpChannel(channel)) {
            mf::LogError("OpHitFinder")
                << "Error! unrecognized channel number " << channel << ". Ignoring pulse";
            continue;
        }

        std::vector<short int> short_deco_waveform;
        for (unsigned int i_tick=0; i_tick < deco_waveform.Signal().size(); ++i_tick)
        {
            short_deco_waveform.emplace_back(static_cast<short int>(deco_waveform.Signal().at(i_tick)));
        }

        pulseRecoMgr.Reconstruct(short_deco_waveform);
        //pulseRecoMgr.Reconstruct(deco_waveform);

        // Get the result
        auto const& pulses = threshAlg.GetPulses();

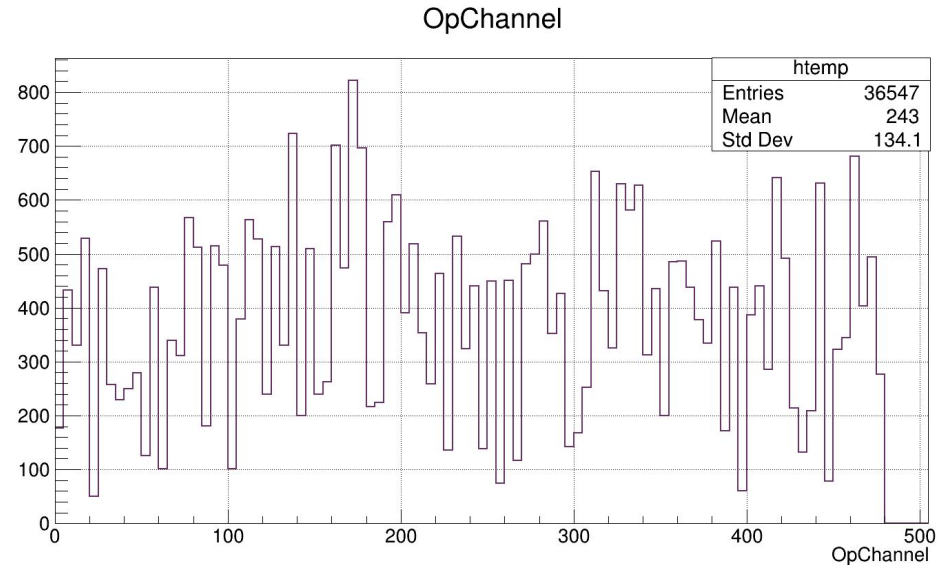
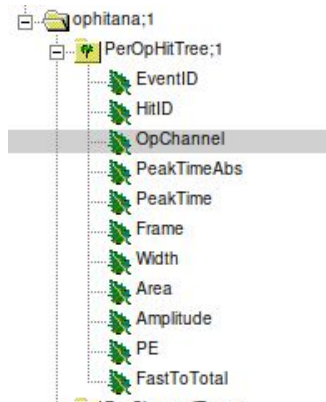
        double timeStamp = double (deco_waveform.TimeStamp().GetTimeStamp());
    }
}

```

- In the `RunHitFinder_deco` function:
- `PulseRecoManager.cxx`: raw Waveform is defined as a short vector, a loop was included to convert the `std::vector<float> OpWaveform::Signal()` to short. So far it works (with a corresponding sacrifice in resolution).
- `ConstructHit` calls a double `TimeStamp`, but after conversion we get unsigned integers (not suited for this purpose). [See slide 23](#).

OPHITFINDER MODULE

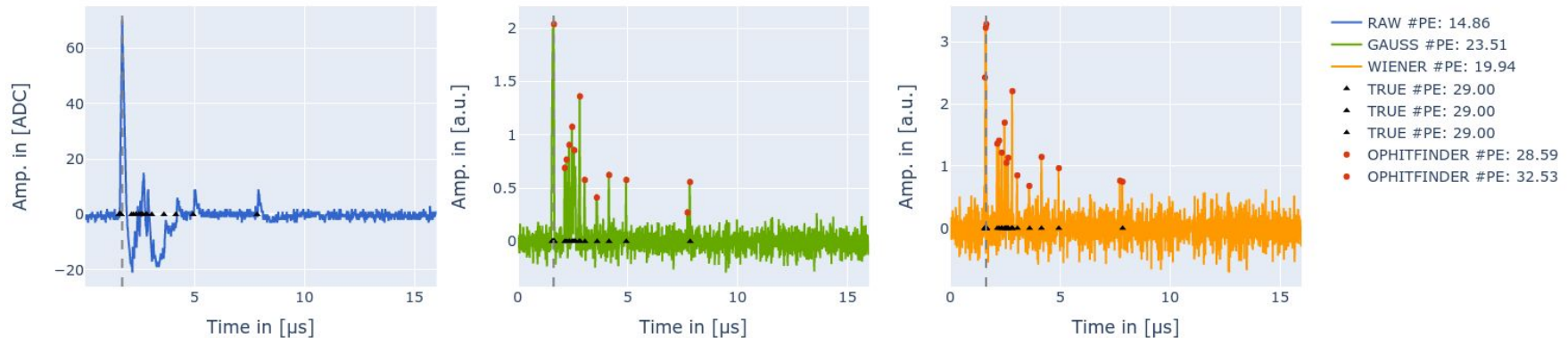
But despite the drawbacks, we obtain from ophitfinder the number of hits per channel and the analysis of the deconvoluted signals has been carried out.



MODULE OUTPUTS

- Resulting dec. waveforms are returned in **units of SPE template**. Regular amp*time integration does not convert to original charge but **this fact is already accounted for in OpHitFinder module**.
- An **automatic rescaling** according to SPE amp. can be applied or imputed from the fcl config. after a **calibration process**.
 - Best scaling strategy depends on ophit finder algorithm configuration. Currently being studied!

Deco. wvf comparison for ch 211

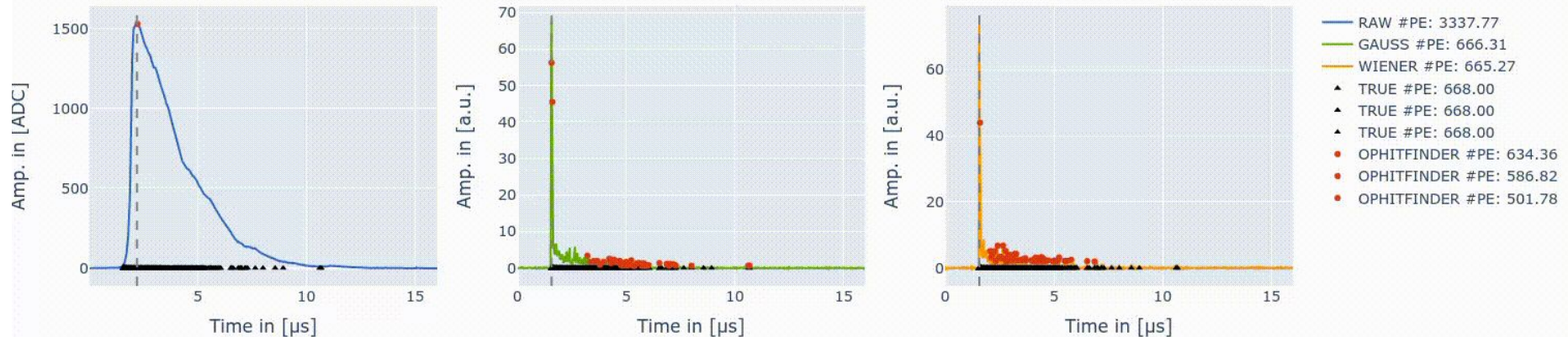


ANALYSIS

ANALYSIS FRAMEWORK

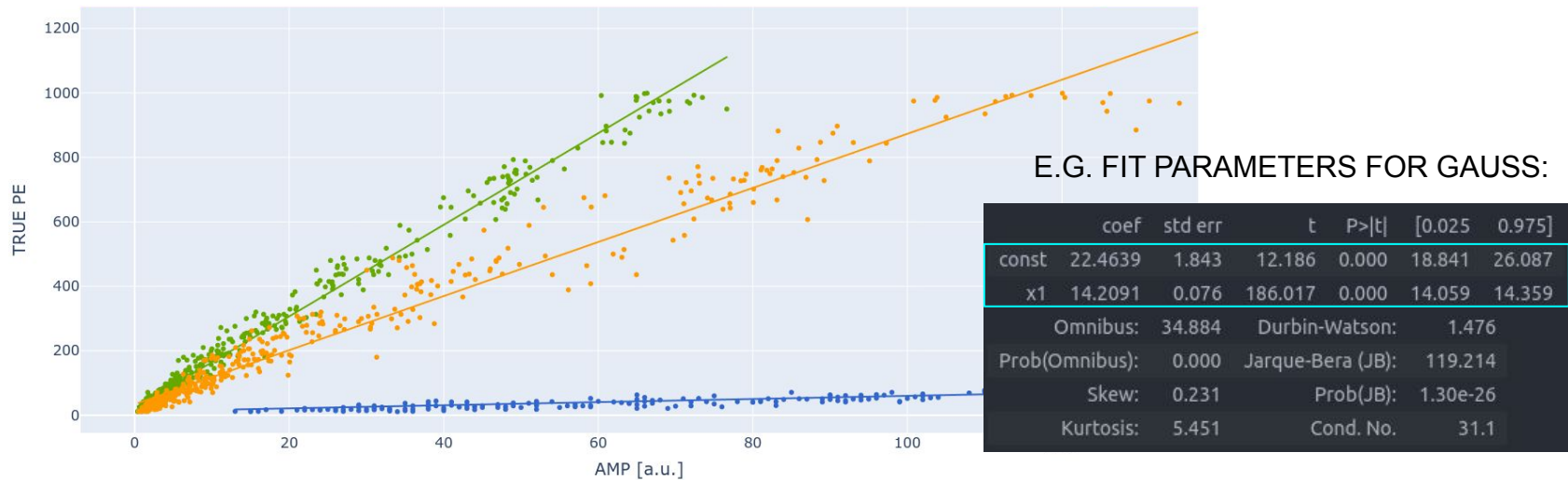
- Currently we are using **3GeV muon** sample. We aim to produce dec. wvfs with all previously mentioned filter configurations and analyze resulting: **Amplitude linearity, charge and t₀ recovery.**
- Additionally provided a analysis module to be used in larsoft.
- Standalone interactive [python notebook](#) that read the output of larsoft's analysers (digitizer, deconvolution).

Deco. wvf comparison for ch 87

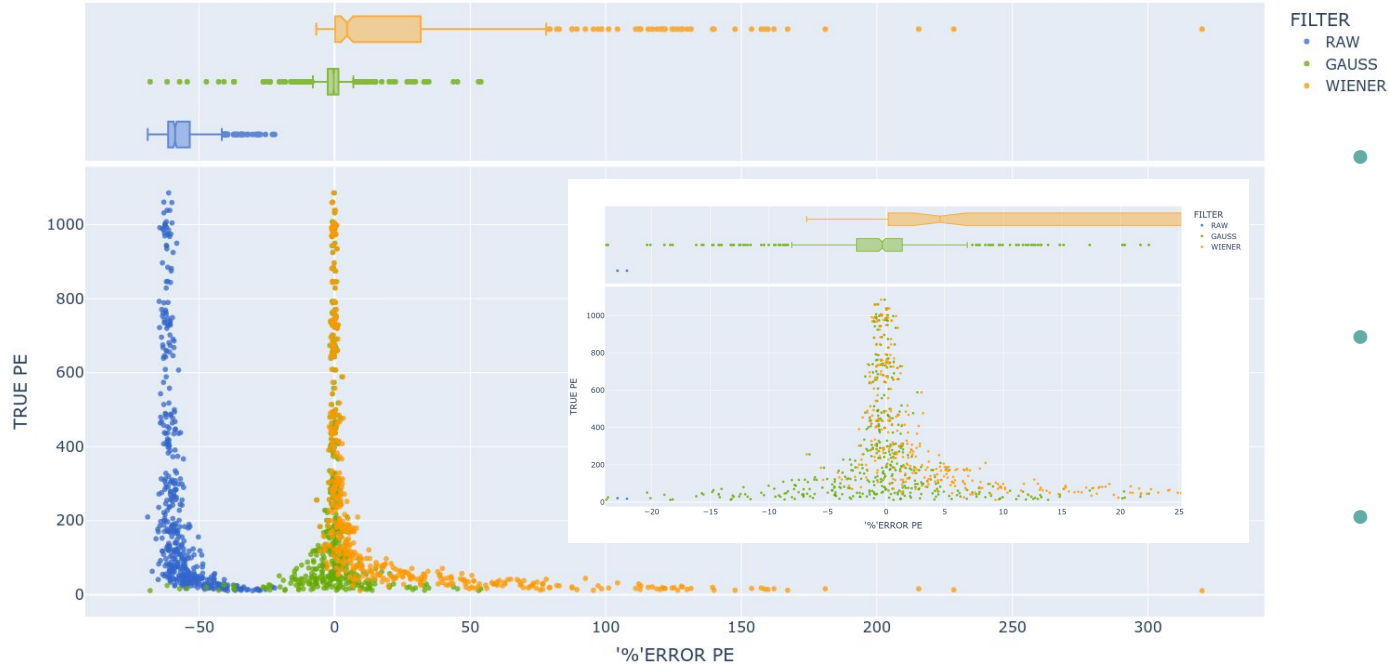


AMP COMPARISON AND CALIBRATION

- A plot of amp vs true PE can be used to obtain a scaling value that would bring the deco wvfs to the original amplitude of the raw signal (-> avoid changing thresholds in other modules).
- Of course SPE area would still need to be updated (even if abs amplitude is corrected)

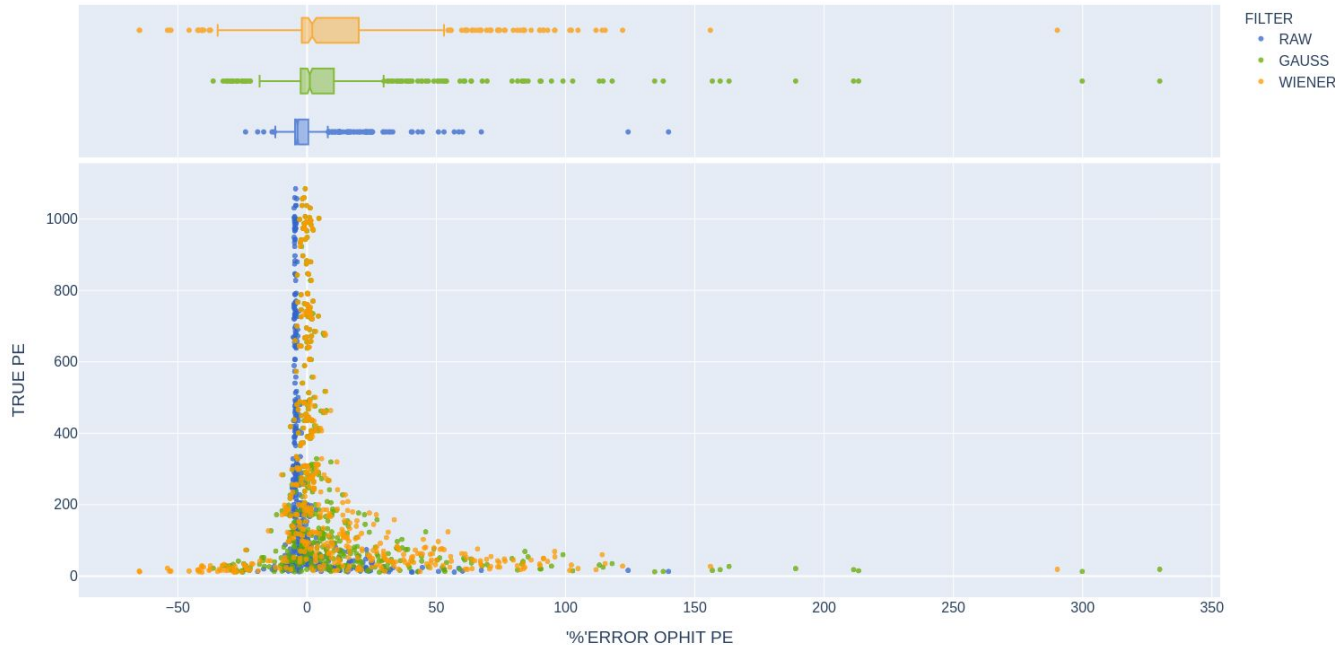


#PE RECOVERY (ESTIMATED)



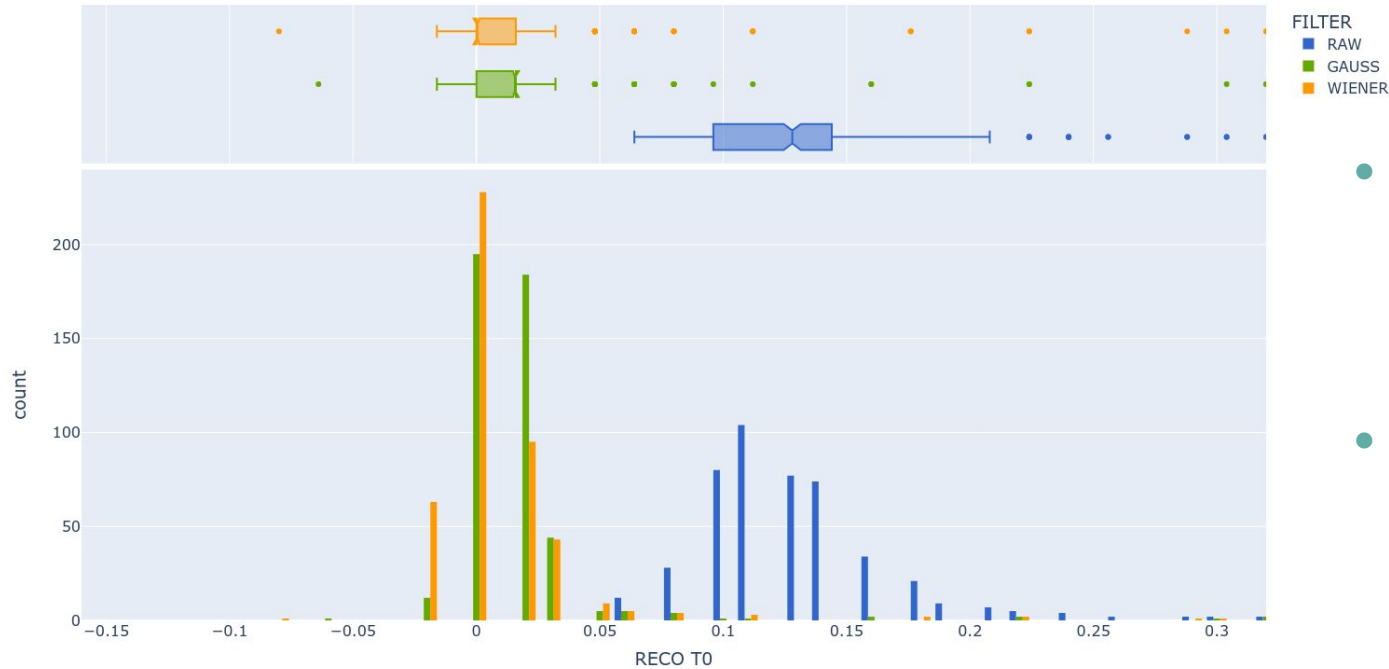
- **RAW RECO PEs** are calculated from the **positive part of wvf** and template.
- **DECO RECO PEs** are calculated **summing the whole** array.
- Very naive reco strategy. Results should improve with ophitfinder.

#PE RECOVERY (OPHITFINDER)



- **OpHitFinder Algo: SlidingWindow.**
- **RAW RECO PEs** are calculated from the calibration of a SPE wvf.
- **DECO RECO PEs.** The area of a SPE is by definition 1*scaling.

T0 RECOVERY

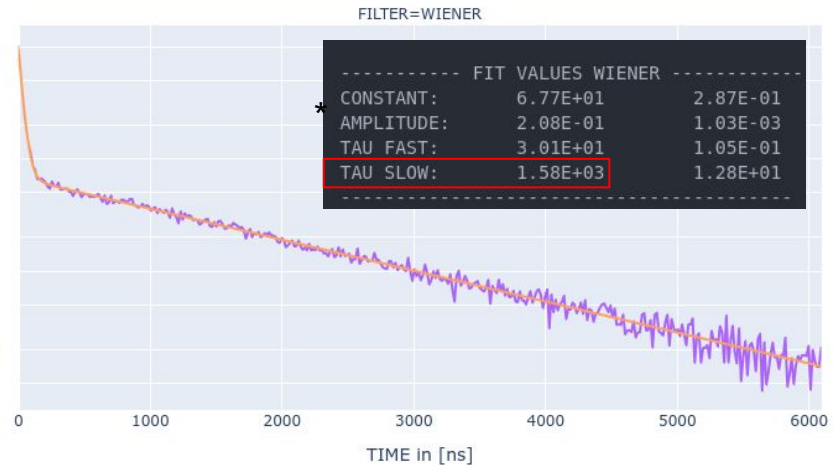
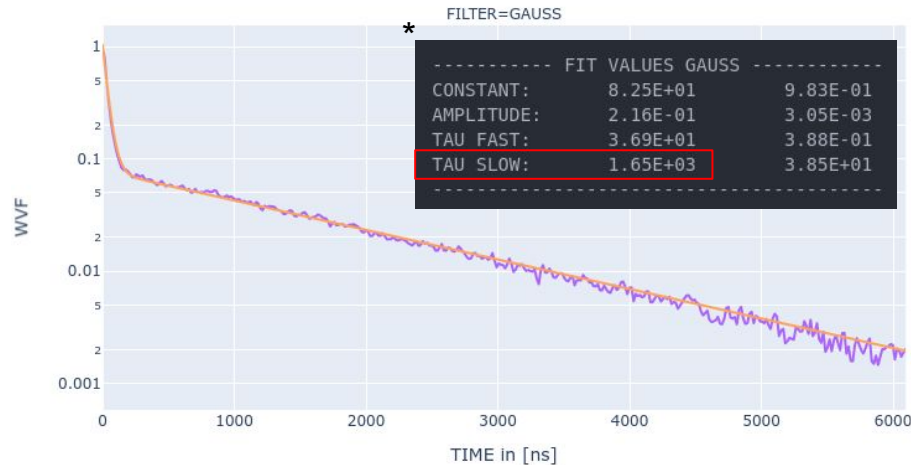


- Deconvolution can be used to recover t_0 with an easy calculation of the peak time.
- For a row wvf this would require a more sophisticated algorithm.

SCINTILLATION FIT

$$S(t) = \text{Const} \cdot \left[\frac{A_{\text{fast}}}{\tau_{\text{fast}}} \exp^{t/\tau_{\text{fast}}} + \frac{A_{\text{slow}}}{\tau_{\text{slow}}} \exp^{t/\tau_{\text{slow}}} \right]$$

* A_{fast} = AMPLITUDE
* $A_{\text{slow}} = 1 - \text{AMPLITUDE}$



CURRENT PROBLEMS

- OpHitFinder algorithms work with integers:
 - Deconvolved wfvs are returned as floats.
 - **Possible workaround -> rescale [recob::OpWaveform](#) and change SPE area config.**

- New TimeStamp class:
 - [raw:OpDetWaveform](#) returns TimeStamp_t which is a double.
 - [recob::OpWaveform](#) returns a [raw::RDTimeStamp](#) which returns a ULong64_t.
 - Conversion from original TimeStamp is not possible. **Ideas?**
 - **Possible workaround -> keep using TimeStamp from [raw:OpDetWaveform](#) in OpHitFinder and other modules.**

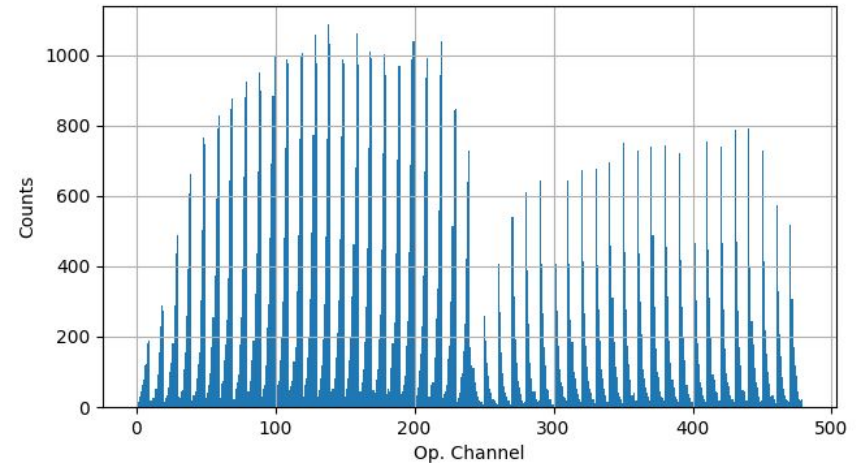
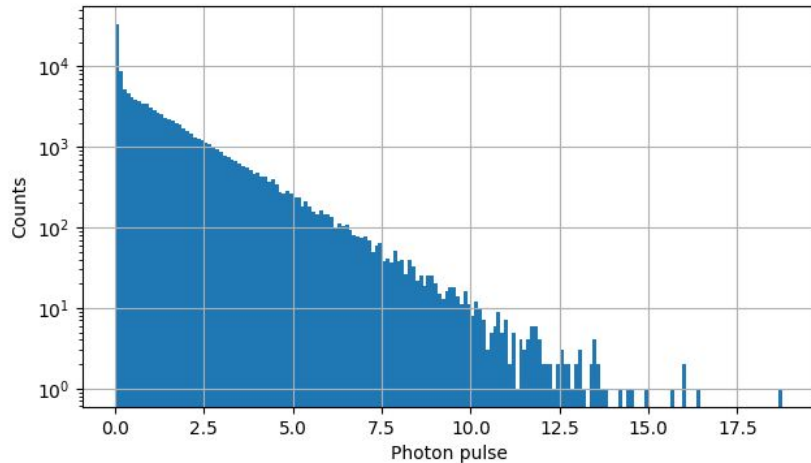
NEXT STEPS

- OpHit finder now works with new class recob::OpWaveform (but only with scaling as a workaround).
 - Ideal algorithm settings still to be found.
 - In future we would like to write an algorithm that works natively with floats.
- To complete the workflow:
 - TimeStamp of the raw wvfs needs to be imported to the OpHitFinder module.
 - Provide fcl file configs for all 3 modules (digitizer, deconvolution, ophitfinder)
- A pull request will be made in the coming days of the OpHitFinder and the Deconvolution modules, both of which will be considered in the next HD MC production.

BACKUP

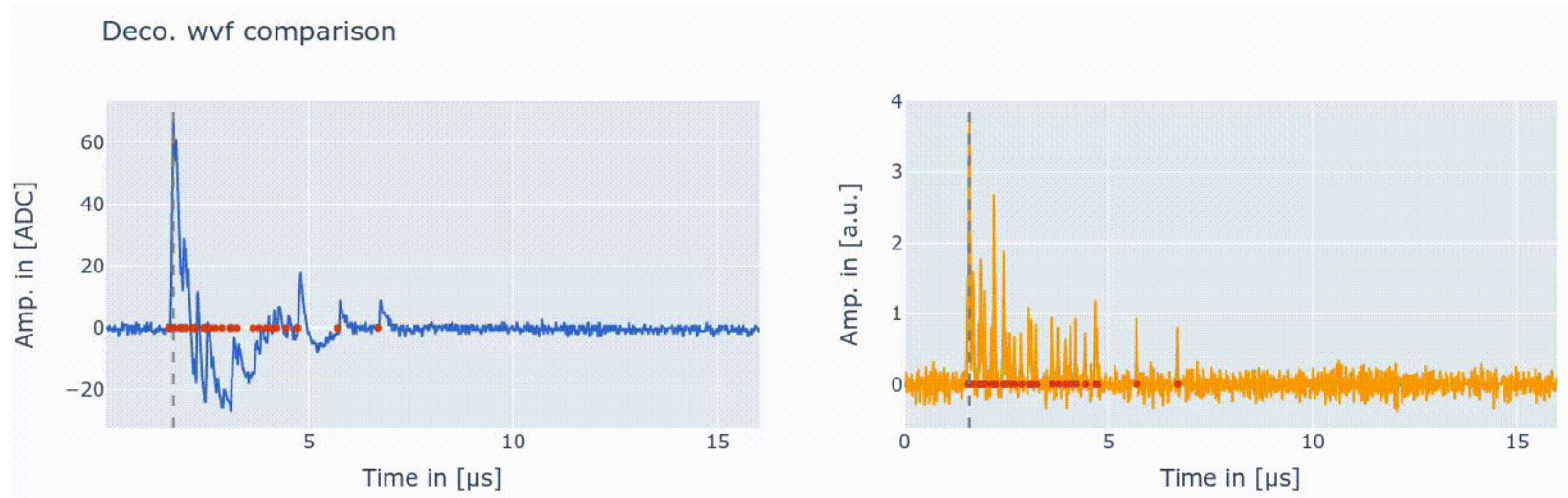
TEST SAMPLE

- Currently we are using **3GeV muon** sample. We aim to produce dec. wvfs with all previously mentioned filter configurations and analyze resulting:
 - **Amplitude linearity, charge and t0 recovery.**

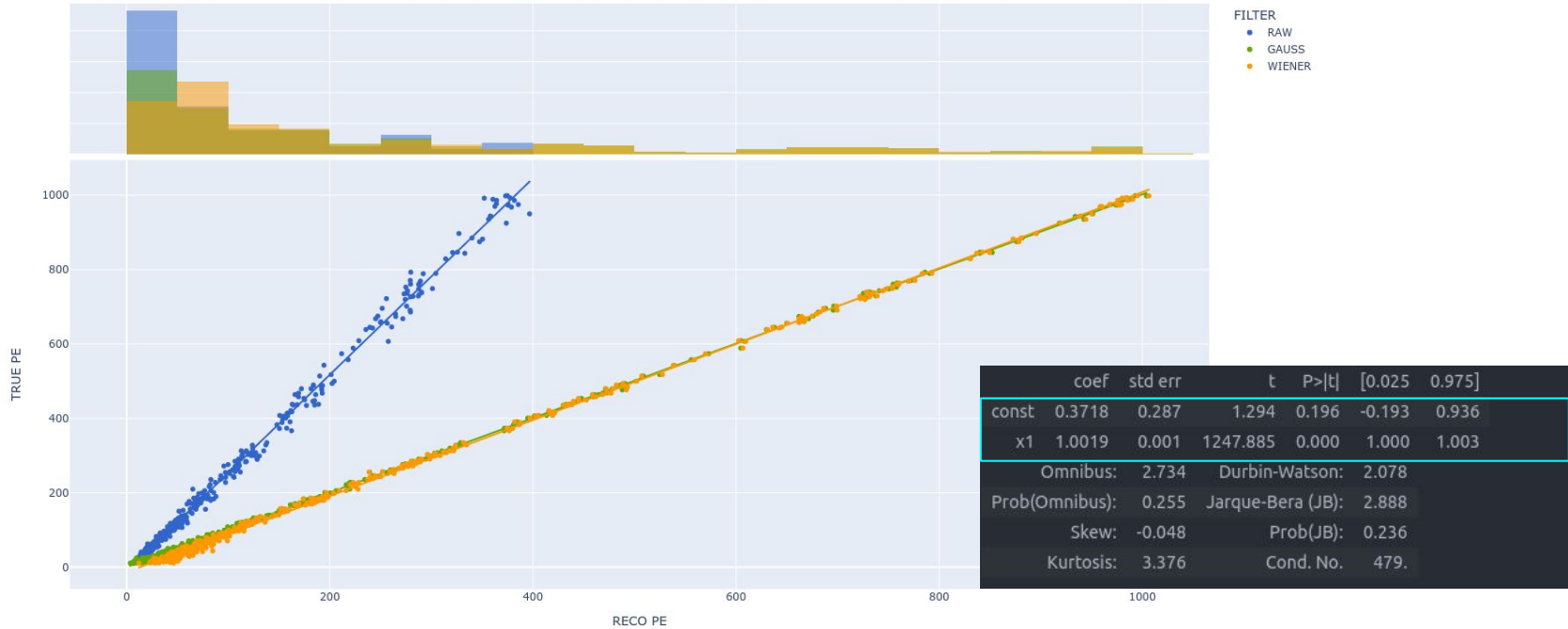


ANALYSIS FRAMEWORK

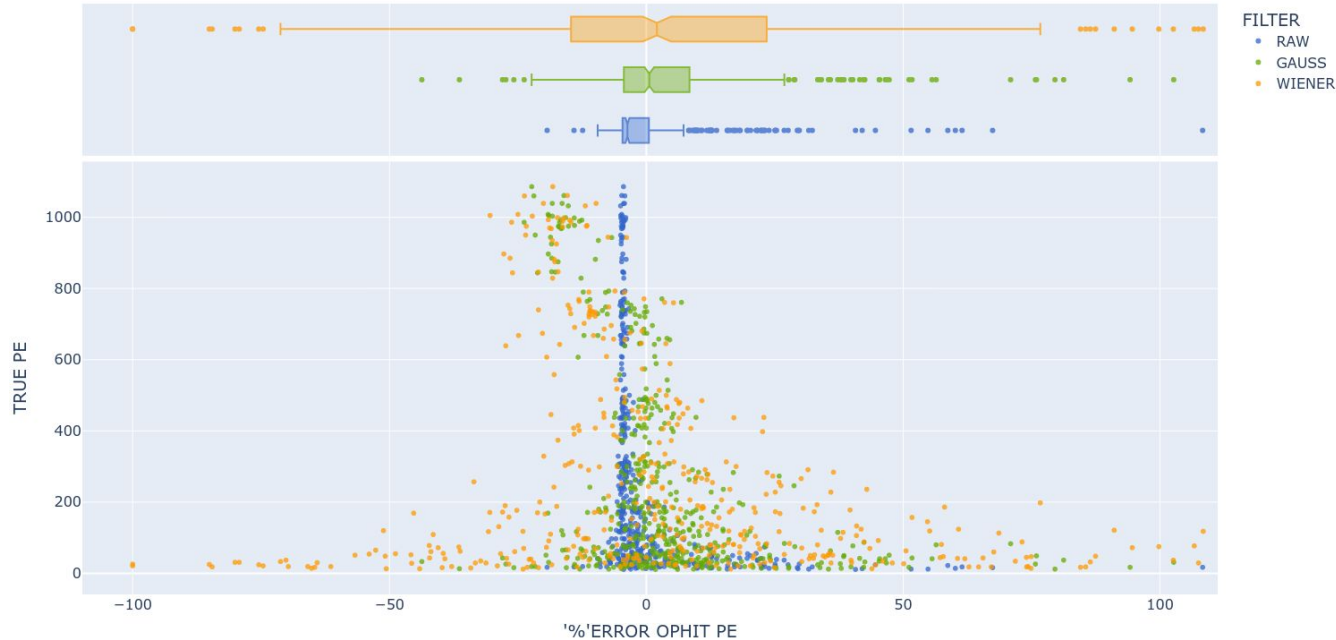
- Additionally provided a analysis module to be used in larsoft.
- Standalone interactive [python notebook](#) that read the output of larsoft's analysers (digitizer, deconvolution).



#PE RECOVERY

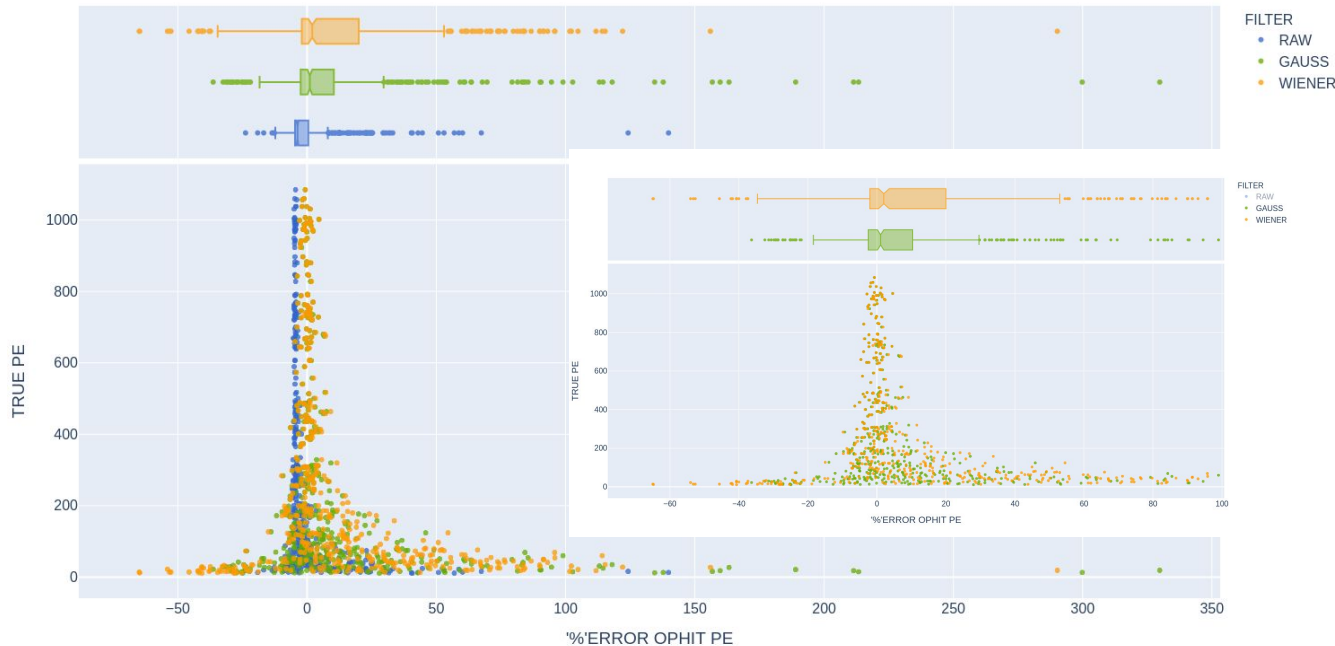


#PE RECOVERY (OPHITFINDER) WITHOUT POSTFILTER



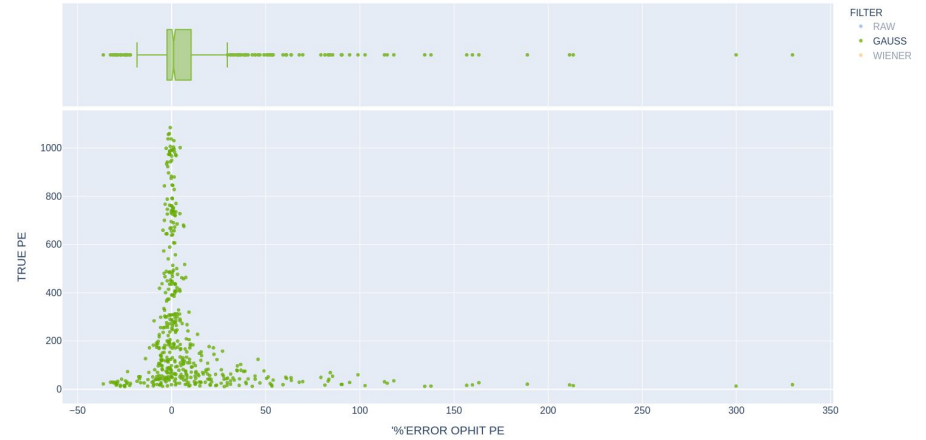
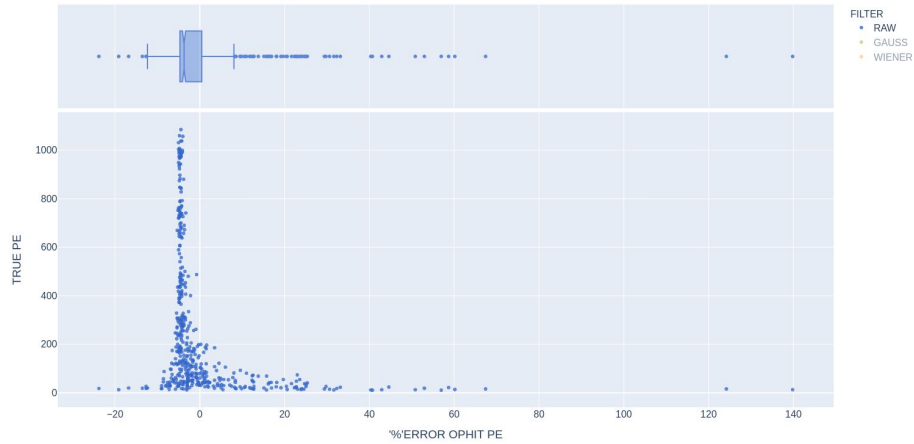
- **OpHitFinder Algo. SlidingWindow**
- **RAW RECO PEs are calculated from the ideal wvf.**
- **DECO RECO PEs.**

#PE RECOVERY (OPHITFINDER) WITH POSTFILTER

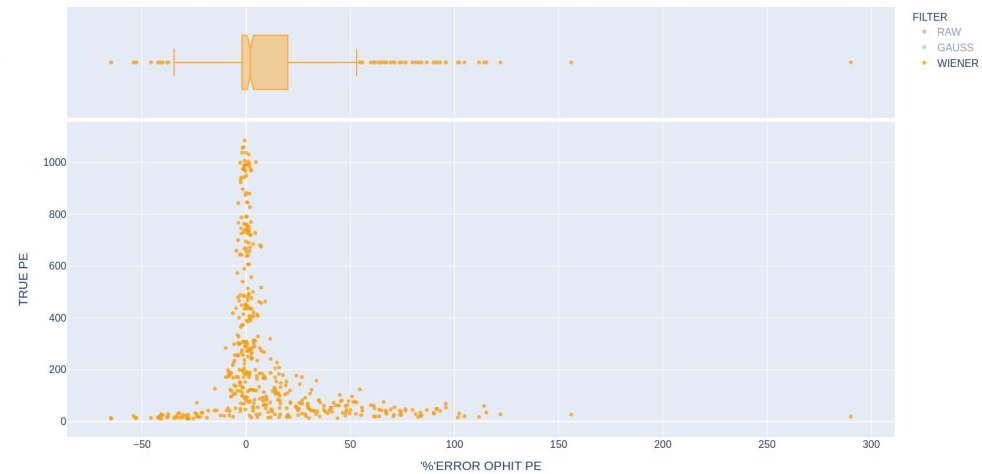
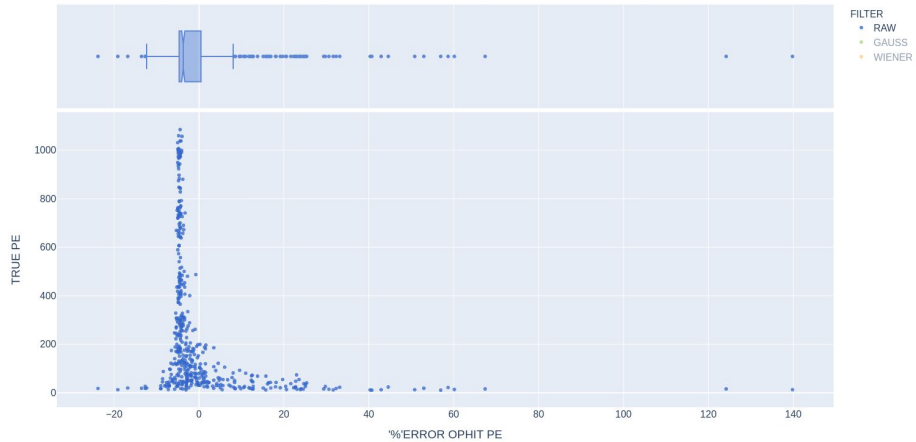


- **OpHitFinder Algo: SlidingWindow.**
- **RAW RECO PEs** are calculated from the calibration of a SPE wvf.
- **DECO RECO PEs.** The area of a SPE is by definition $1 \cdot \text{scaling}$.

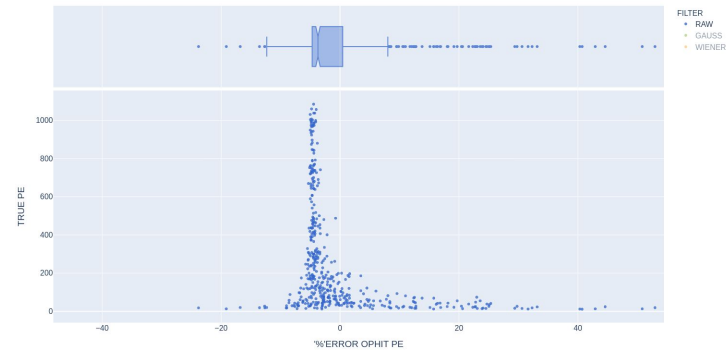
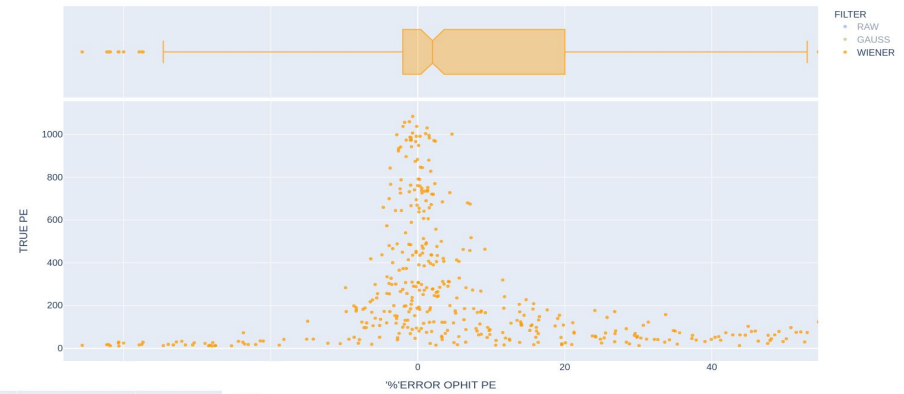
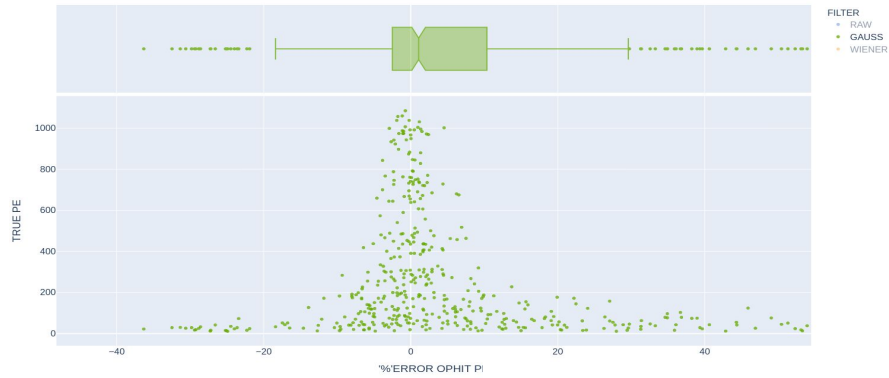
#PE RECOVERY (OPHITFINDER) WITH POSTFILTER



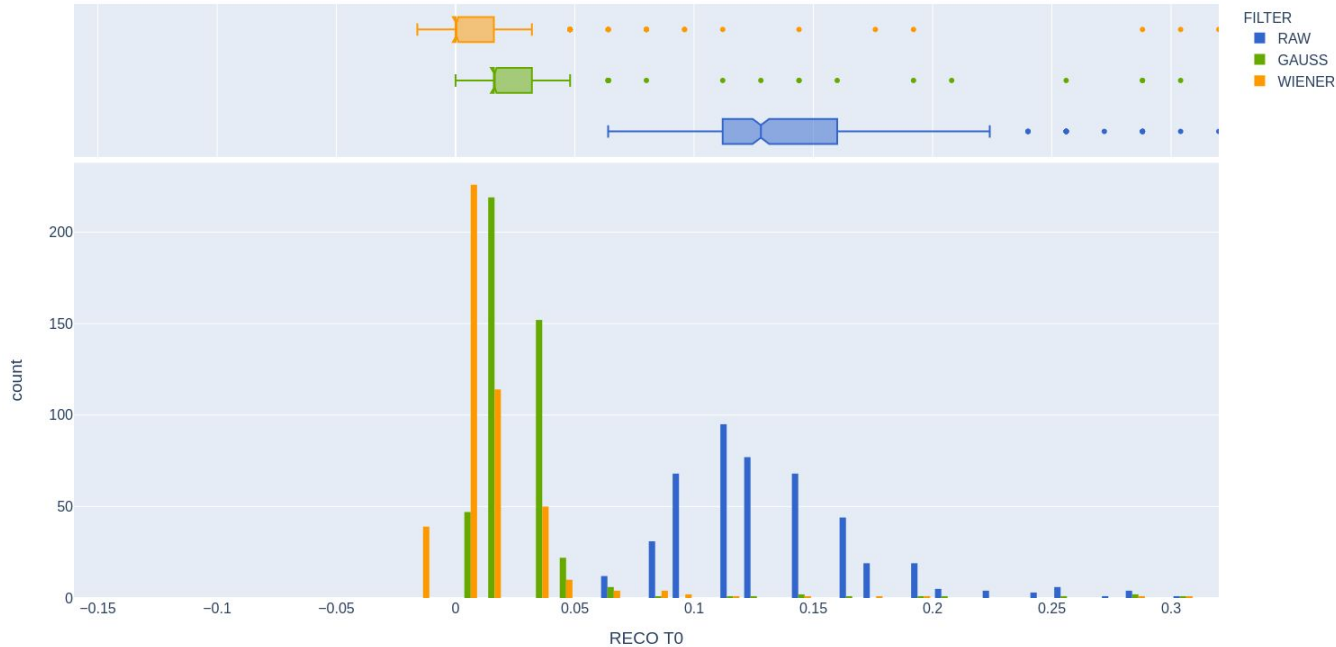
#PE RECOVERY (OPHITFINDER) WITH POSTFILTER



#PE RECOVERY (OPHITFINDER) WITH POSTFILTER



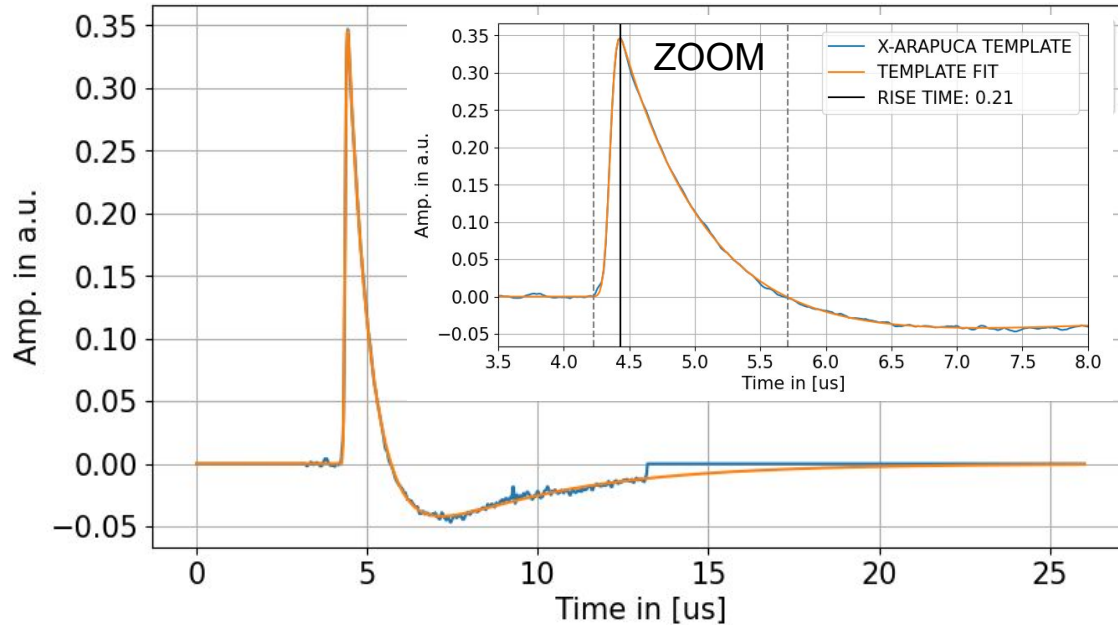
T0 RECOVERY WITH POSTFILTER



- Deconvolution can be used to recover t_0 with an easy calculation of the peak time.
- For a row wvf this would require a more sophisticated algorithm.

X-ARAPUCA SPE

Deconvolution algorithm tested on one of the latest available wvf template*.



The rise time (**0.21us**) of the signal measured from baseline to max amplitude.

Orange wvf is a **fit** (details in backup).

-> Use to remove the residual noise of the template.

Deconvolution Method

Analyse frequency space

Check consistency with SPE and MC simulation

Theoretical **deconvolution method**:

- Use ideal SPE signal as **deconvolution template**.
- Calculate **Wiener** filter from signal (S) and noise model (N).
- **Adjust Gauss** curve to filter **correspondent frequencies**.
- Divide filtered signal in frequency space.
- Compute baseline of deconvolved wvfs.

