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COHERENT SYNCHROTRON RADIATION SIMULATION METHODS USING CAVITY GREEN'S FUNCTIONS



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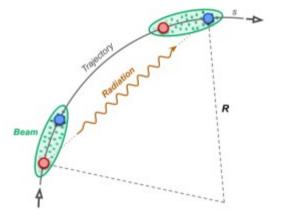






BACKGROUND AND MOTIVATION

- Degradation of phase space due to CSR is a major impediment to the generation of high brightness beams.
- Several mitigation strategies have been proposed (including shielding, longitudinal profile shaping).
- Many open problems exist, including understanding the limits of 1D CSR theory, CSR due to complex beams, shielding, etc.



 This work is part of a larger project that aims to experimentally probe some of these effects (see poster 225, at 6PM today for more details on the experimental component).







STATE-OF-THE-ART IN CSR SIMULATION

1D CSR Models	 Computationally Inexpensive Shielding due to distant walls is a correction term. Not appropriate for 2/3D beam shapes. Shielding term blows up for very small gaps.
Lienard-Wiechert Solvers	 Exact field computation (valid for 2/3D) Only valid in free space (except image theory for symmetric problems). 'Spikyness' can be an issue (LW3D), though mixed kernel formulations exist.
PIC Style Methods	 Struggles with numerical dispersion, though some Discontinuous Galerkin methods exist in the literature. Shielding is possible to resolve for general systems.







OUTLINE/GOALS

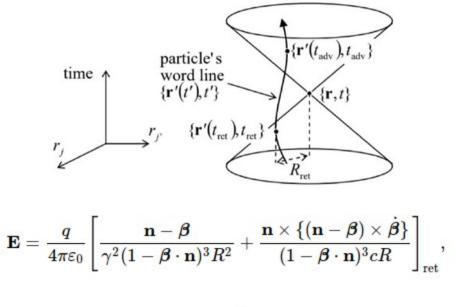
- Our primary goal in this work is to construct a CSR simulation technique that accounts for shielding while using an (almost) meshless approach.
- Our eventual method sets up exact image currents on the walls (in the form of a boundary element formulation), but we currently have a simplification that works for straight walls.
- The rest of this talk outlines the overall method and presents some preliminary results for shielding through parallel plates.
- The method will eventually be benchmarked against data obtained from a sequence of planned experiments at the AWA.







RETARDED TIME AND LIENARD WIECHERT POTENTIALS



 $\mathbf{B} = rac{\mathbf{n}_{
m ret} imes \mathbf{E}}{c},$

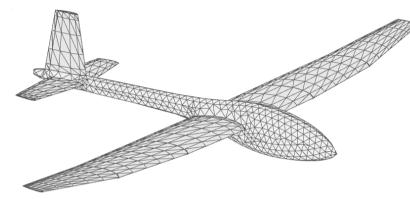
- In free space, the fields due to a moving source can be described entirely using Lienard-Wiechert potentials.
- The tricky part is computing the retarded time, since that generally requires a nonlinear curve-sphere intersection (simplifications exist).
- Shielding structures also invalidate the formula over longer timescales.







SHIELDING EFFECTS (TD-BEM)



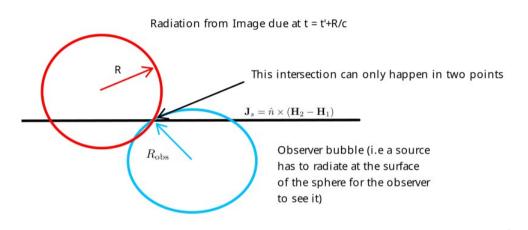
$$\begin{split} \hat{n} \times \hat{n} \times \mathbf{E}^{i}(\mathbf{r}, t) &= -\hat{n} \times \hat{n} \times \mathbf{E}^{s} \circ \{\mathbf{J}(\mathbf{r}, t)\} \ \forall \mathbf{r} \in \Omega \\ \mathbf{E}^{s} \circ \{\mathbf{J}(\mathbf{r}, t)\} &= -\partial_{t} \mathbf{A} \circ \{\mathbf{J}(\mathbf{r}, t)\} - \nabla \Phi \circ \{\mathbf{J}(\mathbf{r}, t)\} \\ \mathbf{A} \circ \{\mathbf{J}(\mathbf{r}, t)\} &= \frac{\mu_{0}}{4\pi} \int_{\Omega} d\mathbf{r}' \frac{\mathbf{J}(\mathbf{r}, \tau)}{R} \\ \Phi \circ \{\mathbf{J}(\mathbf{r}, t)\} &= \frac{1}{4\pi\varepsilon_{0}} \int_{\Omega} d\mathbf{r}' \int_{-\infty}^{\tau} dt' \frac{\nabla' \cdot \mathbf{J}(\mathbf{r}', t')}{R} \\ \mathcal{Z}_{0}\mathcal{I}_{j} &= \mathcal{F}_{j} - \sum_{i=1}^{j-1} \mathcal{Z}_{i}\mathcal{I}_{j-i} - \sum_{i=1}^{j-1} \tilde{\mathcal{Z}}_{i}\mathcal{C}_{j-i} \end{split}$$

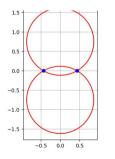
- The most rigorous way to compute surface wall currents is through a time domain integral equations method (EFIE, CFIE, etc.)
- Here, the shielding structures are discretized into a mesh, with the current unknowns typically lying on the edges.
- Then, for a given incident field, surface equivalence theorem can be used to compute the currents.
- Stable methods exist, but they tend to be relatively slow (involves a dense matrix inverse).





SHIELDING EFFECTS (IMAGE CURRENTS)





 $\mathbf{E}^{s} \circ \{\mathbf{J}(\mathbf{r},t)\} = -\partial_{t} \mathbf{A} \circ \{\mathbf{J}(\mathbf{r},t)\} - \nabla \Phi \circ \{\mathbf{J}(\mathbf{r},t)\}$

Seen from above, the currents on the shielding wall due to an image source have to trace circles.



- For parallel plates, there is a simpler solution:
- Since the reflected field solution is already known through image theory, it is possible to directly compute the wall currents.
- These can be convolved with a free-space Green's function to get the reflected fields.
- Computing sphere intersection is a quadratic equation, as opposed to a nonlinear curvesphere intersection.







PRELIMINARY RESULTS

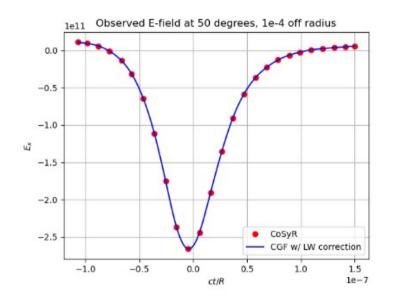
- We next go over preliminary CSR simulation results using the image current formulation described in the previous slides.
- This is primarily stressing the early and mid-time CSR effects.
- In each case, the external force was caused by a constant magnetic field, causing the bunch to trace an arc through the magnet.
- Extensions to arbitrary geometries and the inclusion of waveguide modes for long time simulation is currently under investigation.







RESULTS: SINGLE ELECTRON CSR WAKE



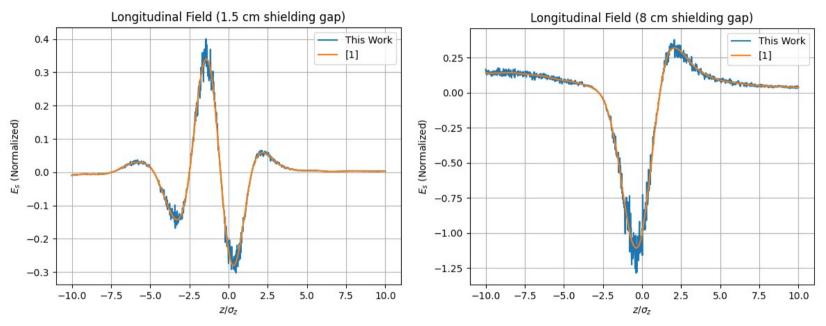
- We validated the Lienerd Wiechert solver by looking at the time domain wake of a single electron moving in a circular orbit (radius 1, gamma=200)
- The observer was set at 50 degrees, and at a radius 0.1 mm larger than the trajectory.
- We note good agreement against the anaytical result.







RESULTS: 1D CSR WAKE (SHIELDED)



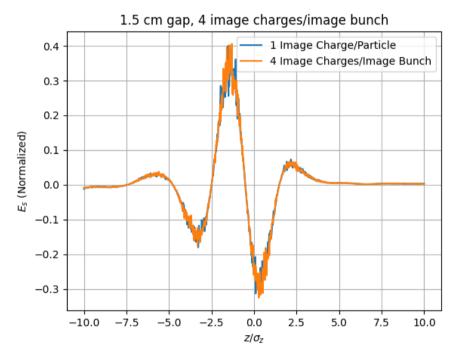
- 1D gaussian bunch (0.3 mm sigma), radius 10 m, 2.48 MeV
- The analytical results were taken from (Sagan et al. 2008).
- The noise is very likely due to the 'spikyness' of the LW fields.







RESULTS: 1D CSR WAKE (SUBSAMPLED IMAGES)



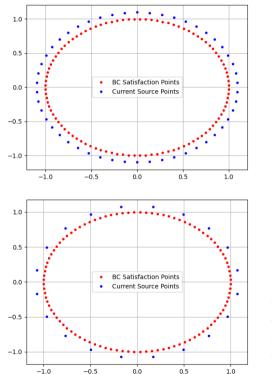
- Subsampling image charges seems to give very similar results.
- We can likely reduce the image charge computation cost by having a few macro-charges.

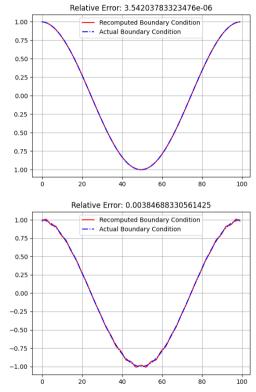


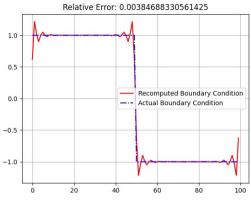




HOW MANY IMAGES DO WE NEED AT STEADY STATE?







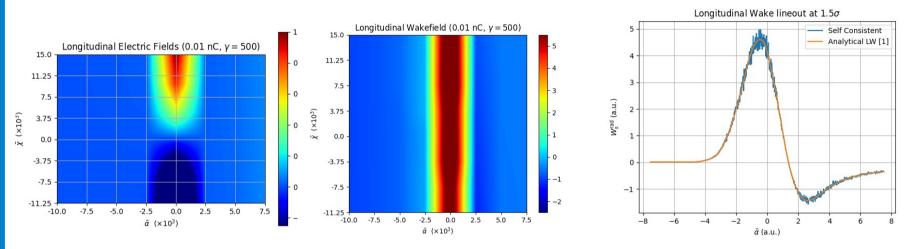
- We looked at the steady state static system in 2D (harder than early time).
- For smooth potentials, we can get away with very few images.
- But with sharp jumps, the errors on the edges get untenable.







RESULTS: 2D CSR WAKE



- Next, we considered a 2D Gaussian bunch (no shielding, 10 micron spot size), gamma=500.
- The longitudinal wakefields are compared against CoSyR (Huang et al. 2021) and shows good agreement.
- Once again, we see some noise due to the sharp peaks in the LW potentials.



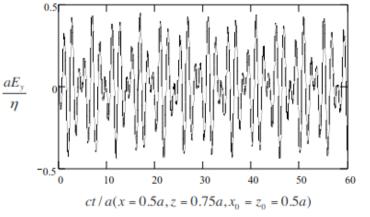




LONG-TIME EFFECTS (FUTURE WORK)

- At long time, the wall reflections have enough time to distructively interfere away all of the evanescing contributions.
- This means that just the waveguide modes are sufficient to capture the fields over a long timescale (Wen, 2006).
- This would be a fast way to capture the effect of a long bunch going through a relatively short dipole chamber.

$$\begin{split} \boldsymbol{E}(\boldsymbol{r},t) &= \sum_{n} \boldsymbol{e}_{n}(\boldsymbol{r}) \int_{V} \boldsymbol{E}(\boldsymbol{r},t) \cdot \boldsymbol{e}_{n}(\boldsymbol{r}) dv + \sum_{v} \boldsymbol{e}_{v}(\boldsymbol{r}) \int_{V} \boldsymbol{E}(\boldsymbol{r},t) \cdot \boldsymbol{e}_{v}(\boldsymbol{r}) dv \\ &= \sum_{n} V_{n}(t) \boldsymbol{e}_{n}(\boldsymbol{r}) + \sum_{v} V_{v}(t) \boldsymbol{e}_{v}(\boldsymbol{r}) \\ \boldsymbol{H}(\boldsymbol{r},t) &= \sum_{n} \boldsymbol{h}_{n}(\boldsymbol{r}) \int_{V} \boldsymbol{H}(\boldsymbol{r},t) \cdot \boldsymbol{h}_{n}(\boldsymbol{r}) dv + \sum_{\tau} \boldsymbol{h}_{\tau}(\boldsymbol{r}) \int_{V} \boldsymbol{H}(\boldsymbol{r},t) \cdot \boldsymbol{h}_{\tau}(\boldsymbol{r}) dv \\ &= \sum_{n} I_{n}(t) \boldsymbol{h}_{n}(\boldsymbol{r}) + \sum_{\tau} I_{\tau}(t) \boldsymbol{h}_{\tau}(\boldsymbol{r}) \end{split}$$









CONCLUSIONS

- The primary objective of this work is the construction of a 3D simulation method that incorporates wall effects to an underlying Lienerd Wiechert solver.
- This would allow for a robust characterization of shielding that is beyond the capability of current simulation methods.
- We show good agreement with analytical results (where present), and against similar simulation data in the literature.
- Future plans for this project involve
 - Extending to general conductor shapes with a TD-BEM.
 - Using coarser image current distributions to reduce computational cost.
- Benchmark the predictions of the shielding methods against planned experiments at the AWA.

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